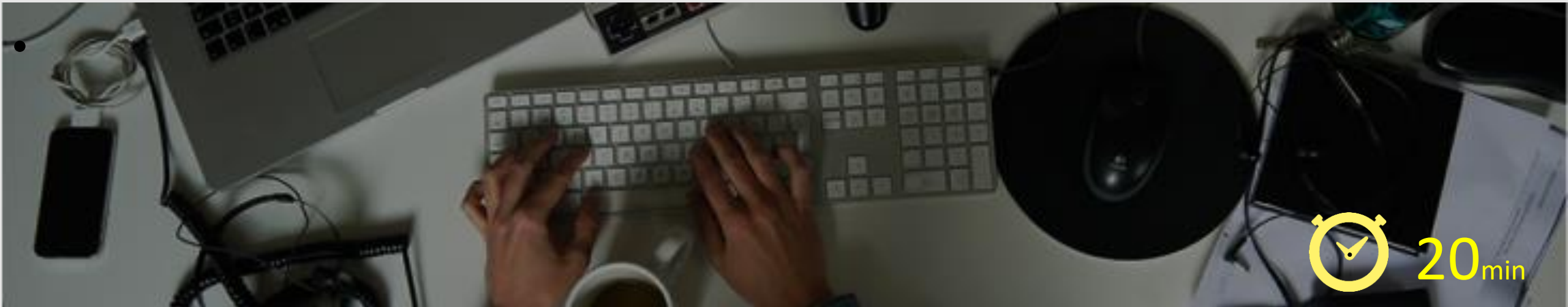
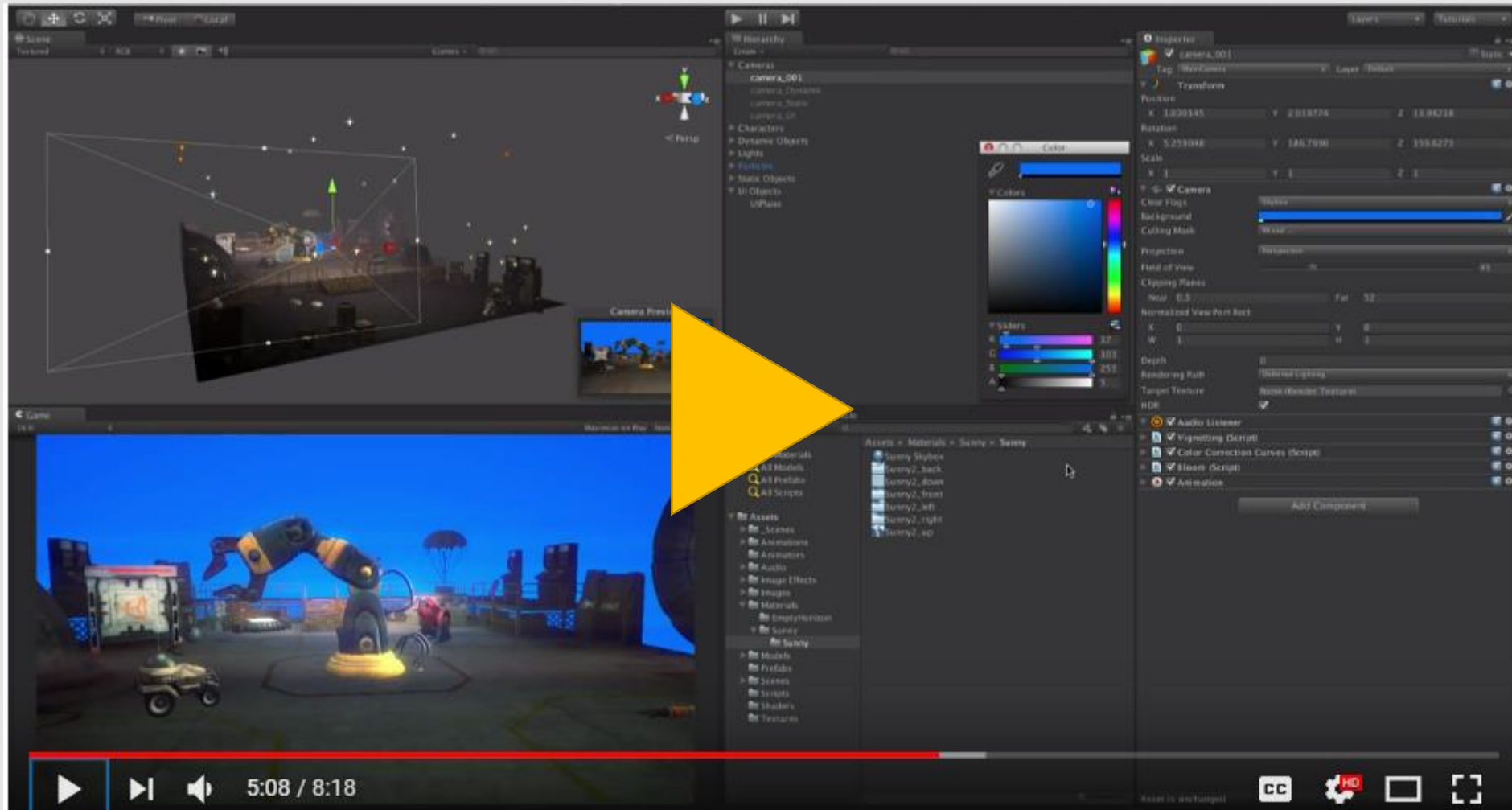


Game Dev with Unity3D

GAME CAMERA



Camera Tutorial



Point of View with Game Camera

- Camera is the “eyes” of the end player. This is what the GAME window sees.



Camera Styles



First person.
[TEAM FORTRESS](#)



Third person.
[NEED FOR SPEED](#)



2D like in side scroller
(horizontal or vertical).
[MARIO](#)