

# Game Dev with Unity3D

# PACKAGES

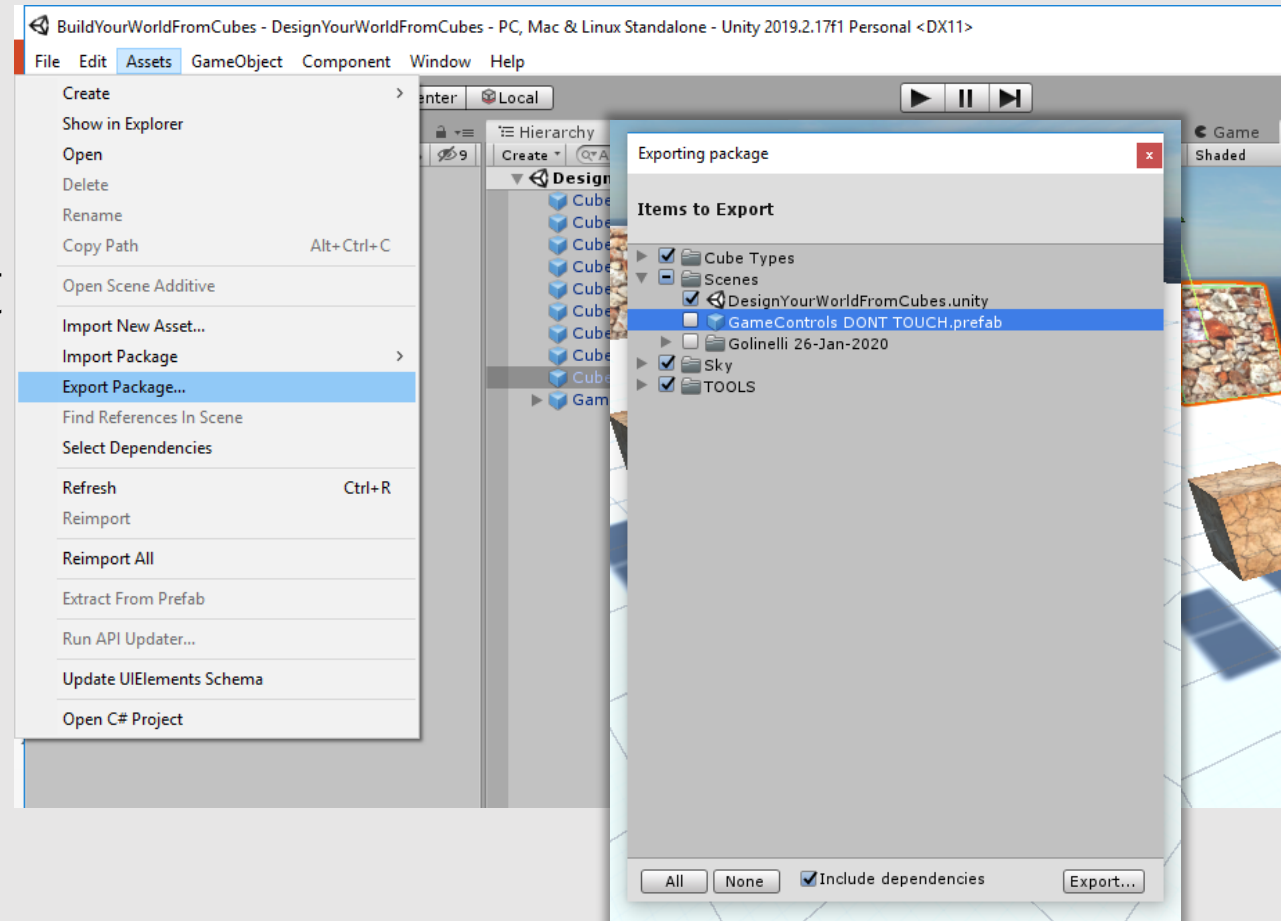


# What are Unity Packages?

1. This is the most effective way to transfer project files (to make sure nothing is missing)
2. You create a package from the files you want (Export Package).
3. And in the new PC or project, you open the package (import).

# Exporting a Package

1. Assets > Export Package...
2. Using to pop up window, select the specific files you actually need
3. Click **Export**.



# Importing a Package

1. Assets > Import Package > Custom Package...
2. Pick the package file
3. Using to pop up window, select the specific files you actually need (if not sure, select all)
4. Click **Import**

