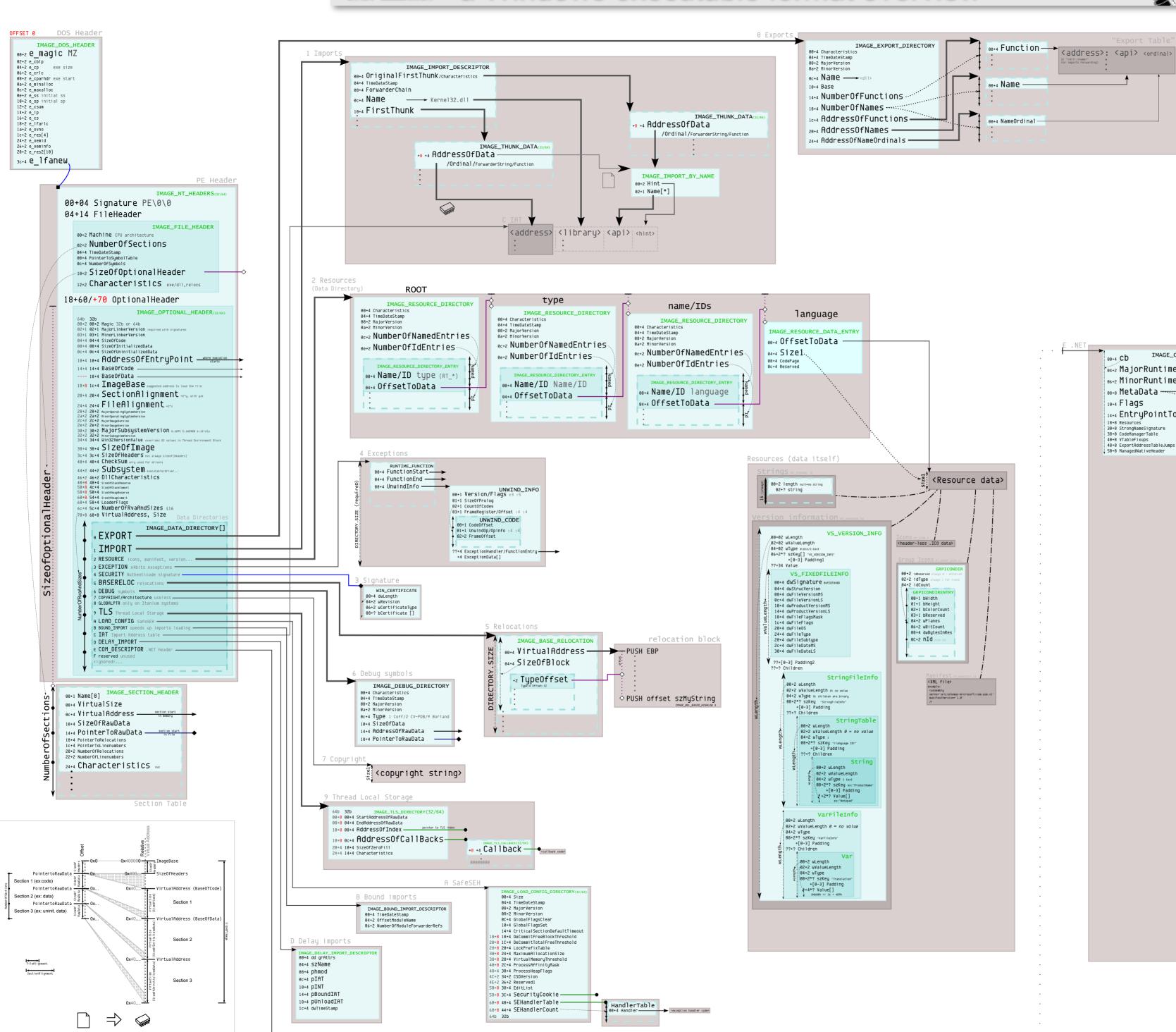
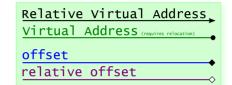
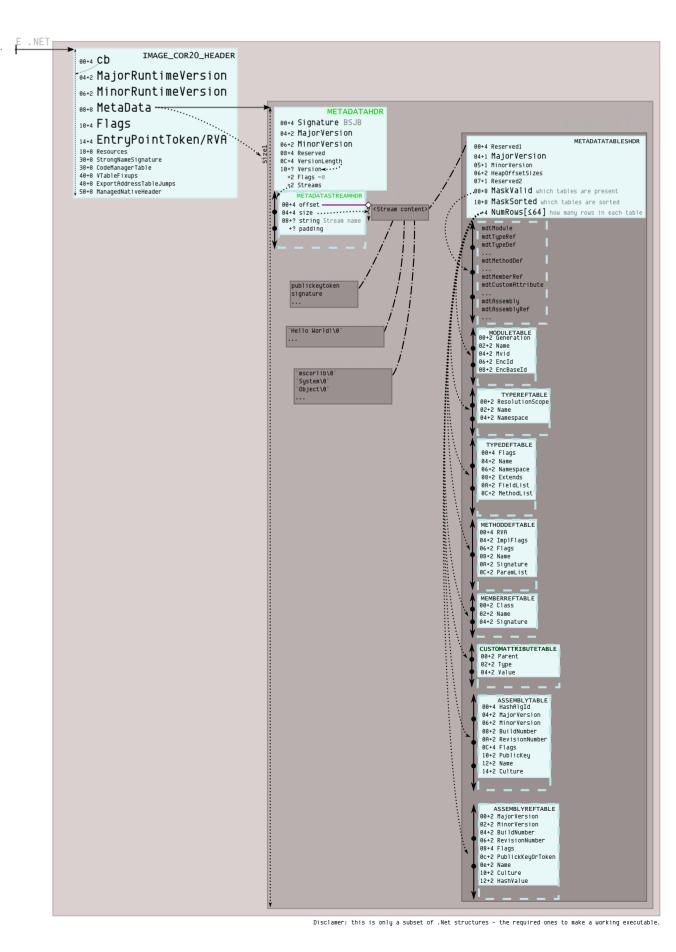
PE102 a Windows executable format overview Ange Albertini 2009-2013 Corkami





Constants			
File header		Section	
IMAGE FILE MACHINE *	Machine	IMAGE SCN *	Characteristics
1386	014c	CNT *	
ARMV7	01c4	CODE	00000020
AMD64	8664	INITIALIZED_DATA UNINITIALIZED_DATA	00000040 00000080
IMAGE FILE *	Characteristics	MEM_*	
RELOCS STRIPPED	0001	DISCARDABLE	02000000
EXECUTABLE IMAGE	0002	SHARED (risky!)	10000000
LINE NUMS STRIPPED	0004	EXECUTE	20000000
LOCAL_SYMS_STRIPPED	0008	READ	40000000
LARGE_ADDRESS_AWARE	0020	WRITE	80000000
32BIT_MACHINE	0100		
DEBUG_STRIPPED	0200	Relocations	
DLL	2000	IMAGE_REL_BASED_* ABSOLUTE	TypeOffset 0
Optional Header		HIGHLOW	3
IMAGE NT OPTIONAL HDR* MAGIC	Magic	TIZUTEON .	-
32	010b	Resources	
64	020b		NTD
		RT_*	NameID
IMAGE SUBSYSTEM *	Subsystem	BITMAP	02 03
NATIVE (driver)	0001	ICON MENU	03 04
WINDOWS GUI	0002	DIALOG	05
WINDOWS CUI (console)	0003	STRING	06
		GROUP ICON	9d
IMAGE DLLCHARACTERISTICS *	DllCharacteristics	VERSION	10
DYNAMIC BASE (aslr)	0040	MANIFEST	18
NX COMPAT (dep)	0100	IIIIIII EST	10
NO SEH	0400		





TERMINAL_SERVER_AWARE

