

DARIA KHUDIAKOVA

UX/UI Designer

✉ daria.khudiakova22@gmail.com

🌐 www.daria-in-design.com

📍 Greater Boston area

🤝 Eligible to work in the US w/o sponsorship

SKILLS:

UX research
User interviews
Personas
Information architecture
Problem solving
Wireframing
Digital Prototyping
Usability testing

TOOLS:

Sketch
Figma
Marvel POP
InVision
Adobe Photoshop
Adobe Illustrator
Axure
Zeplin
MS Office

LANGUAGES

English
Ukrainian
Russian
Spanish

EDUCATION:

Social Psychology and Psychology of Management, BA –
Oles Honchar National University,
Dnipro, Ukraine
September 2012 - May 2016

Business career program –
Computer Systems Institute,
Boston, MA, USA
September 2016 - July 2017

UX DESIGN EXPERIENCE:

UX/UI Designer, SMM - Tete-A-Tete salon, Newton, MA
August 2020 - current (contract)

Redesigned the website paying close attention to users' needs. Created a whole new information architecture of the site and designed high-fidelity digital prototypes for both mobile and desktop platforms. In addition, improved the social media appearance and strategy.

UX/UI Design Freelancer, Boston, MA
October 2019 - current

Designed the high-fidelity prototype of the B2C application "Bloom", performing solus all stages of the UX process. Worked on several small projects creating UI for landing web pages and posters.

UX Designer - Learning Seeds, Inc, Boston, MA
September 2019 (contract)

Designed a web-based educational micro-course for the social benefit corporation. Created and tested a mid-fidelity prototype using Figma. Worked in a team with 2 more designers and a project manager.

UX Design Fellow – General Assembly, Boston, MA
July – September 2019

Completed 10 Week, 400 Hours User Experience Design Immersive program. Worked on 4 projects using agile methodology and focusing on user-centered design process.

My projects:

Local E-commerce site design (conceptual):

Added e-commerce to an existing website of a local grocery store. Focused on information architecture and used card sorting as a method to define categories. Created and tested a prototype in Axure.

Integrating a donation feature to Venmo App (conceptual):

Created a new feature that allows Venmo users to donate with one click while completing regular Venmo transactions. Worked in a team using Design Studio. Used Sketch and InVision to design and test a high-fidelity prototype.