## **TYPES OF PROMPTS**

| Туре  | Meaning   | Example  |
|---|---|--|
| Instruction-based<br>Prompts                          | Clear instructions guide the model to generate specific content.  | Prompt: Write a poem with five stanzas, each consisting of six lines, about the beauty of nature.  |
| Contextual Prompts                                    | Providing context in the prompt guides the model to generate a response building upon given information.  | Prompt: You are a futuristic detective solving a crime in a world where emotions are bought and sold. Describe the scene of the crime and how emotions play a role in the investigation.   |
| Constraint-based<br>Prompts                           | Setting limitations challenges the model to generate creative content while adhering to specified constraints.  | Prompt: "Write a poem about love, but do not use the words 'heart,' 'romance,' or 'forever.'"  |
| Demonstration-based<br>Prompts                        | Providing examples prompts the model to perform specific tasks based on the given demonstrations.   | Prompt: Write a dialogue between two characters, demonstrating a mix of humor and suspense. For instance: Character A: "I can't believe we're lost in this haunted forest."  Character B: "Well, at least the ghosts have a good sense of direction."  |
| Multiple-choice<br>Prompts                            | Offering options guides the model to select the most appropriate answer from the choices.   | Prompt: What is the capital of France?  a) Madrid b) Berlin c) Paris d) Rome   |
| Zero shot prompting                                   | Zero-shot prompting is a technique that allows a model to make predictions on unseen data without requiring additional training. Instruction tuning is done with RLHF to enhance the model.   | Classify the text into neutral, negative or positive.  Text: I think the vacation is okay.  Sentiment: Neutral   |
| Few shot prompting<br>(3-shot,5-shot,10-<br>shot,etc) | Allows models to learn and perform tasks with a small number of examples.   | This is awesome! // Negative This is bad! // Positive Wow that movie was rad! // Positive What a horrible show! //   |
| Chain Of Thought prompting                            | It guides LLMs to think step by step, providing a few examples that outline the reasoning process. The model is then expected to follow a similar chain of thought when answering the prompt. | Q: Roger has 5 tennis balls. He buys 2 more cans of tennis balls. Each can has 3 tennis balls. How many tennis balls does he have now?  A: Roger started with 5 balls. 2 cans of 3 tennis balls each is 6 tennis balls. 5 + 6 = 11. The answer is 11.  Q: The cafeteria had 23 apples. If they used 20 to make lunch and bought 6 more, how many apples do they have?  Model Output  A: The cafeteria had 23 apples originally. They used 20 to make lunch. So they had 23 - 20 = 3. They bought 6 more apples, so they have 3 + 6 = 9. The answer is 9. |