

```
public Result SetMemberRole(UserId initiatorId, TeamMemberId memberId, TeamRole newRole)
{
    return newRole
        .Ensure(Rules.RoleIsNotOwner, Errors.CannotHaveMultipleTeamOwners)
        .Then(_ => GetTeamMemberByUserId(initiatorId))
        .Ensure(Rules.MemberCanUpdateTeamRoles)
        .Then(_ => GetTeamMember(memberId))
        .Ensure(Rules.MemberIsNotTeamOwner, Errors.CannotChangeTeamOwnersRole)
        .Tap(teamMember => teamMember.UpdateRole(newRole))
        .ToResult();
}
```