#### **Stable Matching**

## **Concepts & Definitions:**

- Matching: A set of edges without common vertices;
- Stable Matching: A matching where, given an order of preference for each element, there does not exist a pair (A, B) such that (A, B) would be better together than with their current matches:
- Perfect Matching: A matching such that every element is part of exactly 1 pair;
- Reworded: A perfect matching is such that every vertex v ∈ V(G) is incident to exactly one (u, v) ∈ E(G)

# Theorems, Lemmas, Claims, [...] (w/o proofs):

- Boy Proposal Algorithm always terminates in a stable matching;
- In BPA, no girl ever rejects a valid partner;
- In BPA, every boy is matched to the best possible valid choice;
- In BPA, every girl is matched to the worst possible valid choice;

# **Basics of Graph Theory**

## Concepts & Definitions:

- $K_n$  is a complete graph on n vertices,  $|V(K_n)| = n$ ,  $|E(K_n)| = \binom{n}{2}$ ;
- $P_n$  is a path on n vertices, |V(P)| = n, |E(P)| = n 1
- $C_n$  is a cycle on n vertices;
- A graph H is a subgraph of G if  $V(H) \subseteq V(G)$ ,  $E(H) \subseteq E(G)$ ;
- A bipartition (A, B) of the vertex set of a graph G is a partition such that every edge has one end in A and one end in B:

### Theorems, Lemmas, Claims, [...] (w/o proofs):

- Handshake lemma:  $\sum_{v \text{ in } V(G)} deg_G(v) = 2|E(G)|$ ;
- If G is a forest, then |V(G)| |E(G)| = comp(G);
- If G is a connected graph and  $deg_G(v) \le 2 \ \forall v \in V$ , then G is a cycle or path;
- A graph G is bipartite if and only if it contains no odd cycles;

#### **Matchings & Vertex Covers**

#### Concepts & Definition):

- A set  $M \subseteq E(G)$  is a matching of a graph G if every vertex in G is incident to at most one edge in M
- The matching number of a graph G,  $\vartheta(G)$ , is the maximum number of edges in a matching in G;
- A set  $X \subseteq V(G)$  is a vertex cover of a graph G if every edge in G has at least one end in X:
- The minimum size of a vertex cover on the graph G,  $\tau(G)$ , is the minimum number of vertices in a vertex cover of G;
- A graph G is d-regular if all vertices in G have exactly d incident edges;

# Theorems, Lemmas, Claims, [...] (w/o proofs):

- $\vartheta(G) \leq \tau(G)$ ;
- $\tau(G) \leq 2\vartheta(G)$ ;
- **König**: If *G* is bipartite, the  $\vartheta(G) = \tau(G)$ ;
- If G is d-regular and bipartite, then it has a perfect matching;

## **Edge Colouring & Systems of Distinct Representatives:**

# Concepts & Definitions:

- $\chi'(G)$  is the minimum number of colours needed to appropriately colour the edges of G:
- $\Delta(G)$  is the maximum degree of a vertex in G;
- A system of distinct representatives of a collection of finite sets  $S_1, S_2, ..., S_k$  is a sequence  $(x_1, x_2, ..., x_k)$  such that  $x_i \in S_i \ \forall i$  and  $x_i \neq x_j \ \forall i \neq j$ ;

## Theorems, Lemmas, Claims, [...] (w/o proofs):

- $\chi'(G) \ge \Delta(G)$ ;
- If *G* is *d*-regular and bipartite, then  $\chi'(G) = d$ ;
- Hall: If G is a graph with a bipartition (A, B), then there exists a matching M which uses all vertices in A if and only if  $|N(S)| \ge |S| \ \forall \ S \subseteq A$ ;
- A collection of sets  $S_1, S_2, ..., S_k$  has a system of distinct representatives if and only if  $|\bigcup_{i \in I} S_I| \ge |I|$ ;

#### **Graph Colouring:**

### Concepts & Definitions:

- A vertex colouring of a graph G is a map which assigns to every vertex of G a colour C(v) such that, if vertices u and v are adjacent,  $C(u) \neq C(v)$ ;
- A *k* -colouring is a colouring requiring *k* colours;
- $\chi(G)$ , the chromatic number of G, is the minimum number k of colours needed for a k-colouring;
- A graph G is k-degenerate if for every subgraph H of G contains a vertex v such that  $deg_H(v) \le k$ ;

# Theorems, Lemmas, Claims, [...] (w/o proofs):

- **Erdös**: For all k, l > 0, there exists a graph G = G(k, l) such that  $\chi(G) \ge k$  and every cycle in G has length  $\ge l$ ;
- $\chi(G) \leq \Delta(G) + 1$ ;
- If G is a k-degenerate graph, then  $\gamma(G) \le k+1$ ;

# **Planar Graphs:**

#### Concepts & Definitions:

• A graph *G* is said to be planar if it can be drawn such that its edges are disjoint except for their common endpoints;

- *Reg*(*G*) denotes the number of regions on a planar graph;
- A graph *H* is a subdivision of a graph *G* if *H* can be obtained from *G* by replacing some edges by paths with the same endpoints, which otherwise don't share vertices;
- Contracting an edge with ends u, v in a graph G is done by deleting u, v, adding a new vertex w adjacent to all vertices in  $G \setminus u \setminus v$  which were adjacent to either u or v in G. The result is denoted as G/e;
- A graph H is a minor of G if H can be obtained from G by repeatedly contracting edges, deleting edges, or deleting vertices;
- If H is a minor of G, we denote  $H \leq_m G$ ;

# Theorems, Lemmas, Claims, [...] (w/o proofs):

- **Euler**: If G is a connected planar graph, then |V(G)| |E(G)| + Reg(G) = 2;
- Let G be a planar graph with  $|V(G)| \ge 3$ , then  $|E(G)| \le 3|V(G)| 6$ ;
- $\chi(G) \le 4$  for every planar graph G;
- **Kuratowski**: A graph *G* is planar if and only if it does not contain a subgraph which is a subdivision of  $K_5$  or  $K_{3,3}$ ;
- Minor Variant: A graph G is planar if and only if it does not contain  $K_5$  or  $K_{3,3}$  as a minor;

### **Discrete Probability Fundamentals:**

**Note:** I made a similar sheet for Math 323 (Probability). If you need to brush up on that class, you can find it here: <a href="http://aprnt.ca/pdfs/MATH323.pdf">http://aprnt.ca/pdfs/MATH323.pdf</a>

### **Concepts & Definitions:**

- Discrete Probability: Analysis of mathematical models of random processes or events on finite or countably infinite probability spaces;
- Sample space: A set of outcomes;
- Event: A subset of the sample space;
- Probability function (PF): A function *p* which maps the sample set onto the real number line such that:
  - $\circ \quad p(x) \ge 0 \; \forall x \in S;$
  - $\circ \quad \sum_{x \in S} p(x) = 1 ;$
  - $\circ \quad p(A) = \sum_{x \in A} p(x);$
- Independence: Two events A, B are independent if the occurrence of one does not affect the occurrence of the other (that is, p(A|B) = p(A));
- Pairwise independence: Given a set of events  $A_1, ..., A_n$ , they are pairwise independent if all pairs of events in the set are independent of each other;

## Theorems, Lemmas, Claims, [...] (w/o proofs):

- For any PF p and events A, B,  $p(A \cup B) = p(A) + p(B) P(A \cap B)$ ;
- Bayes' Theorem:  $p(A|B) = \frac{p(B|A)p(A)}{p(B)}$ ;

- Two events are independent if  $p(A \cap B) = p(A)p(B)$  (This product can be expanded for any number of events and the theorem will hold);
- Law of Total Probability: Let S be the probability space such that  $S = B_1 \cup B_2 \cup ... \cup B_n$ , and all  $B_i$  are pairwise disjoint, then for any event A:  $p(A) = p(A|B_1)p(B_1) + p(A|B_2)p(B_2) + ... + p(A|B_n)p(B_n);$

### **Random Variables & Expectation:**

# Concepts & Definitions:

- If *S* is some probability space, a random variable (RV) *X* is a function which maps *S* to the real number line;
- The probability distribution function (PDF) of a RV X defines the probabilities of some event on X occurring, that is,  $p(X = v) = \sum_{s \in S, X(s) = v} p(s)$ ;
- The expectation of a RV X, E(X), is the average value adopted by X (Note that E(X) might take on a value that X itself cannot),  $E(X) = \sum_{s \in S, \ X(s) = v} X(s) p(s)$ ;
- Two RVs X, Y are independent if  $p((X = x) and(Y = y)) = p(X = x)p(Y = y) \forall x, y$ ;
- A Bernoulli trial is a RV which takes on the value of 0 or 1, so:

$$o p(X = 1) = p$$

$$o p(X = 0) = 1 - p$$

$$o E(X) = p$$

• A RV X is said to have a binomial distribution if  $X = X_1 + X_2 + ... + X_n$ , where  $E(X_i) = p$ :

•  $p(X = x) = \binom{n}{x} p^x (1-p)^{n-x}$ ;

## Theorems, Lemmas, Claims, [...] (w/o proofs):

- Linearity of Expectation: Let X, Y be RVs, and  $a, b \in \Re$ , then E(aX + bY) = aE(X) + bE(Y);
- If X, Y are independent RVs, then E(XY) = E(X)E(Y);

# **Applications of Discrete Probability:**

- Given the secretary problem:
  - $\circ$  Look at first k applicants. When those have passed and been rejected, accept now the first applicant who arrives and is better than the k applicants.
  - Results in  $\sim \frac{k}{n} ln(\frac{n}{k})$  success rate
  - The optimal k value can be calculated to be  $k = \frac{n}{e}$
- If we have n balls and n bins (the latter numbered  $B_1, B_2, ..., B_n$ ), and the function  $max_i(B_i)$  denotes the maximum number of balls found in any bin, then  $E(max_i(B_i)) \le ceil(2log(n)) + 1$

#### **Chernoff Bounds:**

# Concepts & Definitions:

- Chernoff Bound: Gives exponentially decreasing bounds on the complementary cumulative distribution function of sums of independent RVs;
- Quicksort: An algorithm which accepts as input a sequence of numbers  $x_1, x_2, ..., x_n$  and outputs that sequence ordered by taking the first element,  $x_1$ , then placing all following elements into one of 2 groups: larger than  $x_1$  or smaller than  $x_1$ . Perform Quicksort recursively on both of these new sequences. Output the "smaller than" group,  $x_1$ , the "larger than" group, in that order.
  - In processing a sequence via Quicksort, every occurrence of a number being compared to another is called a *comparison*;

# Theorems, Lemmas, Claims, [...] (w/o proofs):

- Markov Inequality: where X is a non-negative RV, c is some positive constant, then  $p(X \ge c) \le \frac{E(X)}{c}$ ;
  - For some strictly increasing function  $f: \Re \to \Re$ ,  $p(f(X) \ge f(c)) \le \frac{E(f(X))}{f(c)}$ ;
- Chernoff Bound:
  - Let  $X_1, X_2, ..., X_k$  be independent Bernoulli RVs such that  $p(X_i = 1) = p_i$ ,  $p(X_i = 0) = 1 p_i$ ,

o Let 
$$X = X_1 + X_2 + ... + X_k$$
,  $\mu = E(X) = \sum_{i=1}^k p_i$ ,  $\delta > 0$ 

$$\circ P(X \ge (1+\delta)\mu) \le \left(\frac{e^{\delta}}{(1+\delta)^{(1+\delta)}}\right)^{\mu};$$

- Let X,  $\mu$  be as above, and  $0 < \delta < 1$ , then  $p(X \ge (1 + \delta)\mu) \le e^{\frac{-1}{3}\mu\delta^2}$ ;
- Assume a sequence of numbers  $x_1, x_2, ..., x_n$  is randomly sorted, let X denote the number of comparisons made by Quicksort, then  $E(X) \le 2n * log(n)$ ;
  - Moreover, a sorting algorithm involving only comparisons cannot be guaranteed to terminate in < n \* log(n) steps;
- The depth of a Quicksort recursion sequence is expected to be < 32 \* log(n), and is always at least lg(n);

### Counting:

#### Concepts & Definitions:

- A function  $f: X \to Y$  is
  - An injection if  $f(x_i) \neq f(x_i) \forall i \neq j$
  - A surjection if  $\forall y \in Y \exists x \in X \text{ s.t. } f(x) = y$
  - o A bijection if it is both an injection and a surjection
- The number of trees which exist on *n* vertices:
  - $\circ$  Let tl(n) define the number of trees with n vertices from the vertex set [n]
  - $\circ$  Let tu(n) define the number of unlabelled trees on n vertices;

### Theorems, Lemmas, Claims, [...] (w/o proofs):

- If  $f: X \to Y$  is an injection, then  $|X| \le |Y|$ ;
- Pigeonhole Principle: If  $f: X \to Y$  and |Y| < |X|, then f is not an injection

- o If  $f: X \to Y$  is a bijection, then |X| = |Y|
- Multiplication Principle: The number of sequences of the form  $a_1, a_2, ..., a_n$  such that  $a_i \varepsilon A_i$ ,  $|A_i| = k_i$  is  $k_1 k_2 ... k_n$ ;
- Number of injections on  $f:[n] \to [k]: \frac{n!}{(n-k)!}$ ;
- Number of bijections on  $f:[n] \rightarrow [k]:n!$ ;
- Division Principle: Let  $f: X \to Y$  be a function such that  $f^{-1}(y) = \{x \in X : f(x) = y\}$  and  $|f^{-1}(y)| = m \ \forall \ y \in Y$ , then  $|Y| = \frac{|X|}{m}$ ;
- Binomial Theorem:  $(x+y)^n = \sum_{k=0}^{n} \binom{n}{k} x^k y^{n-k}$ ;
  - Pascal Triangle Inequality:  $\binom{n}{k} = \binom{n-1}{k} + \binom{n-1}{k-1}$ ;
- $tl(n) = n^{n-2} \forall n \geq 2$ ;
- $tu(n) * n! \ge tl(n)$

#### **Catalan Numbers:**

# Concepts & Definitions:

- Catalan Numbers: Let  $C'_n$  defines the number of ordered sequences consisting of n (+1)s and n (-1)s.  $C'_n = \binom{2n}{n}$ ;
  - $\circ$   $C_n$  defines all above-mentioned sequences with the additional restriction that all partial sums must be non-negative;
- Dyck Path: A path from (0,0) to (2n,0) on the cartesian plane consisting of steps (+1,+1) and (+1,-1) such that the path never goes below the x-axis. There are  $C_n$  such paths;
- Rooted Plane Tree with n+1 vertices: A tree with a specified root and n children. There are  $C_n$  such trees;
- Planted Trivalent Tree with 2n+2 vertices: A dedicated root vertex has degree 1, all other vertices have degree 3 or 1. There are  $C_n$  such trees;
- Triangulations of a (n+2)-gon, there are  $C_n$  ways of triangulating a labelled (n+2)-gon;

# Theorems, Lemmas, Claims, [...] (w/o proofs):

- $C_n = \frac{1}{n+1} {2n \choose n}$ ;
- For  $n \ge 1$ :  $C_n = C_0 C_{n-1} + C_1 C_{n-2} + ... + C_{n-2} C_1 + C_{n-1} C_0$ ;

# **Generating Functions:**

 Generating function: a way of encoding an infinite sequence of numbers by treating them as coefficients of a power series;

$$\circ F(x) = \sum_{n=0}^{\infty} f(n)x^n$$

- Determine f(n) (the desired infinite sequence) by considering F(x);
- Method for determining f(n):
  - $\circ$  Find a recursion for f(n)

- Multiply each term of the recursion by  $x^n$  and sum over values of n for which recursion holds
- Solve the resulting equation to find F(x)
- By expressing F(x) as a power series, determine f(n)
- Suppose we are given k disjoint sets  $S_1, S_2, ..., S_k$ , let  $f_i(n)$  be the number of valid ways of choosing n objects from set  $S_i$ . Furthermore, let  $F_i(x) = \sum_{n=0}^{\infty} f_i(n) x^n$ .
  - Let f(n) be the number of ways of choosing n objects from all above sets (and their associated constraints), and  $F(x) = \sum_{n=0}^{\infty} f(n)x^n$ . Then,

$$F(x) = F_1(x)F_2(x)...F_n(x)$$

• Generalized Binomial Theorem:  $(1+x)^r = \sum_{n=0}^{\infty} {r \choose n} x^n$ 

$$\circ \frac{1}{1+x} = \sum_{n=0}^{\infty} (-1)^n x^n$$