

Layer 2 Acceleration Support

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Rev 0.2

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Revision History

Revision	Date	Change Description
0.1	Aug 26, 2015	Initial Revision
0.2	Feb 12, 2016	Acceleration mode config command.

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1 Introduction

This document describes the packet handling when the CPE is configured in L2 acceleration mode.

1.1 Layer 3+4 Acceleration

The existing L3 packet acceleration implementation is based on 5-tuples, which is basically Layer 3 (IPSA, IPDA, protocol), and layer 4 fields (TCP/UDP source and destination ports). A L3 flow is uniquely identified by a combination of the various fields of the 5-tuple. If a packet matches the 5-tuples of a learnt flow, it is considered a flow hit, and the packet is accelerated. If a packet does not match any of the existing learnt flows, it is considered a flow miss and the next higher level accelerator tries to accelerate the packet. If the packet is a flow miss in the next level accelerator (flow cache) also then the packet may be blogged and sent to Linux networking stack. It is possible this packet when going out of an egress interface is learnt by flow cache, and finally learnt by HW accelerator.

The L3 acceleration works well for routed and NAT'ed flows, but has following restrictions/limitations for bridging (L2 acceleration):

- L3 acceleration flows are too fine for Layer 2 (L2) acceleration. Layer 3 acceleration will create just too many flows for a single L2 flow (when the only fields that are changing are L3/4 fields).
- L3 acceleration supports only IP protocol with TCP/UDP, and a few L3 test protocols, and tunneling protocols like: 6RD, DS-LITE, GRE, L2TP, etc. This is a big limitation for L2, which requires all L3/4 to be accelerated.
- L3 acceleration ignores the VLAN tags in unicast flows. VLAN tags are must for L2 acceleration.

1.2 Layer 2 Acceleration

As mentioned above there are many restrictions in using L3 acceleration in bridging mode, and the reasons for implementing L2 acceleration.

1.2.1 Layer 2 flow tuple

The flows in L2 acceleration will be uniquely identified by a tuple based on L2 fields. The L2-tuple consists of:

- Destination MAC
- Source MAC
- Ether Type
- Number of VLAN Tags 0, 1 or 2

All the above fields are available when a packet is received (except the VLAN tags in some cases). When a VLAN tag is not present in a packet a default value (say 0xFFFFFFFF) is used.

Current implementation supports maximum of two VLAN tags.

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- When an untagged packet is received, the number of VLAN tags is 0, both VLAN tag0 and VLAN tag1 are set to 0xFFFFFFFF.
- When a single tag packet is received, the number of VLAN tags is 1, VLAN tag0 is set to received tag, and VLAN tag1 is set to 0xFFFFFFFF.
- When a double tag packet is received, the number of VLAN tags is 2, VLAN tag0 is set to received outer tag, and VLAN tag1 is set to received inner tag.

2 Packet Acceleration Mode

Broadcom CPE supports two packet acceleration modes:

- L3 acceleration:** In this acceleration mode a packet is accelerated based on L3+L4 tuple even when the CPE is configured as a bridge. If packet L3 info is non-IP, it is not accelerated. This is the default mode when the system comes up.
- L2 & L3 acceleration:** In this acceleration mode a packet is accelerated based on the destination MAC address (MAC DA). If the MAC DA in the received packet matches one of the configured MAC on the CPE, the packet is treated as routed/NATed and L3 acceleration is used. Otherwise, the packet is treated as bridged and L2 acceleration is used. In the L2 acceleration mode even non-IP packets are accelerated.

2.1 CLI Commands

2.1.1 Display Acceleration Mode

A user can display the current acceleration mode by using the following CLI command:

fc status

and the output looks something like this:

```
Flow Timer Interval<0xbf1a686c> = 10000 millisecs
```

```
Pkt-HW Activate Deferral<0xbf1a6a64> : 1
```

```
Pkt-HW Idle Deactivate<0xbf1a6a68> = 0
```

```
Acceleration Mode: <L2 & L3>
```

```
MCast Learning <Disabled>
```

```
MCast Acceleration IPv4<Enabled> IPv6<Enabled>
```

```
IPv6 Learning <Enabled>
```

```
GRE Learning <Enabled> Mode<Tunnel>
```

```
Flow Learning Enabled : Max<16384>, Active<0>, Cumulative [ 4 - 4 ]
```

2.1.2 Change Acceleration Mode

A user can change the acceleration mode by using the following CLI command:

```
# fc config --accel-mode m
```

where,

$m = 0$: L3 acceleration mode

$m = 1$: L2 & L3 acceleration mode

2.2 L2 Acceleration Support

2.2.1 Software Acceleration

All Broadcom CPEs will support L2 acceleration in software using flow cache module.

2.2.2 Hardware Acceleration

L2 acceleration in hardware is currently supported by Runner based platforms like: 63138/148, etc (not supported on 63268 based platforms).

Note:- On the platforms where L2 acceleration is not supported by hardware accelerator, if L2 acceleration mode is configured, L2 flows will be accelerated by software only, but L3 can be accelerated by both software and hardware accelerators.

3 Flows

Broadcom CPE parses the received packets, and classifies them based on the tuple, and assigns them to the flows. All the packets having the same tuple field values are classified as belonging to same flow.

3.1 Unicast Packets

L2 unicast flow learning is very similar to Broadcom L3 unicast flow learning except it uses L2-tuple instead of L3/4 tuple for connection lookup and classification.

This is the flow sequence for a L2 unicast flow (assuming it is a new flow):

1st packet:

- Runner performs a L2 lookup and it will be a flow miss (Runner has not learnt the flow yet), and the packet is sent to host.
- Flow Cache performs a L2 lookup and it will be also a flow miss (Flow Cache has not learnt the flow yet), and the packet is sent to Linux bridge.
- Linux bridge performs L2 lookup, L2 modifications and then forwards the packets to the egress port. When the packet is transmitted, Flow Cache learns the flow.

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2nd packet onwards:

- Runner performs a L2 lookup and it will be a flow hit (Runner had learnt this flow). Runner performs L2 modification and then accelerates the packet to the egress port. This packet does not go to Flow Cache and Linux bridge

3.2 Multicast Packets

Multicast flows are treated as IP multicast and are provisioned using IGMP JOIN/LEAVE. Multicast acceleration is based on L3 acceleration and the tuple also includes VID(s) from VLAN tags. TPID and p-bits in a VLAN tag are ignored.

3.3 Broadcast packets

Broadcast packets are not classified as a flow, and are always given to Linux network stack.

3.4 Number of flows

Both Flow Cache and Runner can support about 16K active flows (unicast + multicast).

4 VLANCTL

VLANCTL module has a rich set of filter rules like: filtering based on p-bit, VID, etherType, etc for QoS purposes. It also performs packet VLAN modifications like: VLAN tag insert, delete, set p-bit, set VID, etc.

For more details about vlanctl commands, please refer to following document in "docs/MANUAL" folder in any software release:

VLAN_Operations_Interface.pdf or VLANControlUtility-vlanctl_VLAN-AN100-RDS.pdf

5 L2 Flow Display

A flow can be accelerated by flow cache only or by flow cache and a hardware accelerator (e.g. Runner).

5.1.1 L2 flow accelerated by flow cache

A user can dump the L2 flows (accelerated by flow cache) on the console using the following command:

```
# cat /proc/fcache/l2list
Broadcom Packet Flow Cache v2.2 May 16 2015 14:17:25
Stats: look<13> fail<23> walk<13> hwm<1> allocs<2> asserts<0>
FlowObject      idle:+swhit SW_TotHits:TotalBytes HW_tpl HW_TotHits L1-Info
MAC SA          MAC DA          EthType   Vlan0      Vlan1  tag#  IqPrio
SkbMark
0xd9c000a0@00001 110:      0          6:          768 0xffff      0  EPHY  8
<00:10:94:00:00:04> <00:10:94:00:00:01> 0x8847 0xffffffff 0xffffffff 0      1
0x00000000
0xd9c00140@00002 100:      0          0:          0 0xffff      0  EPHY  0
<00:10:94:00:00:01> <00:10:94:00:00:04> 0x8847 0x81000064 0xffffffff 1      1
0x08000001
```

5.1.2 L2 flow accelerated by Runner

A user can dump the L2 flows (accelerated by Runner) on the console using the following command:

```
# bs /b/e l2_ucast
```


6 Limitations

These are some of the known limitations for L2 acceleration mode:

- No classification or modification based on L3+L4 fields.
- No support for more than two VLAN tag
- No L2 multicast support
- Not supported by all hardware accelerators

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