

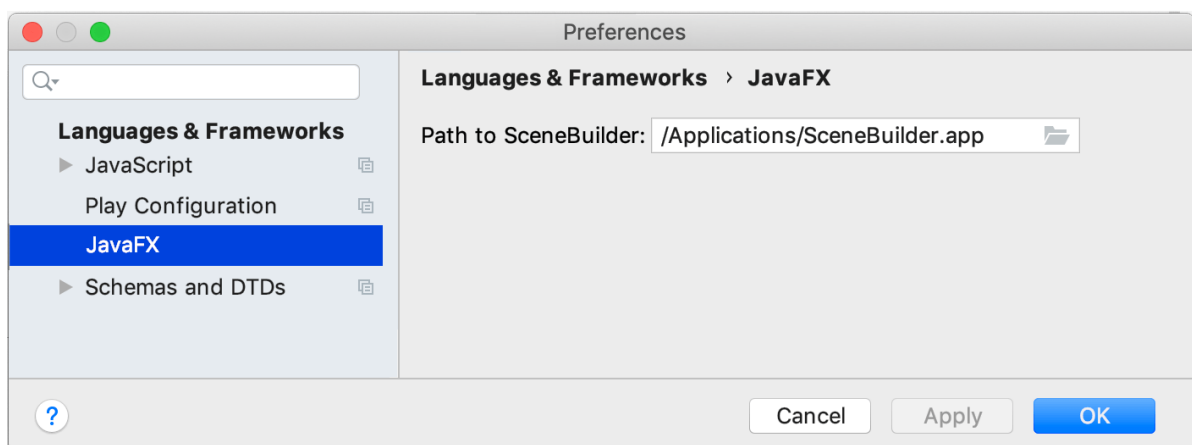


# Configure JavaFX Scene Builder

IntelliJ IDEA allows you to open `.fxml` files in JavaFX Scene Builder right from the IDE after you specify the path to the Scene Builder application in the settings.

## Configure JavaFX Scene Builder in IntelliJ IDEA

1. Download and install the latest version of [Scene Builder](#).
2. In the **Settings/Preferences** dialog , select **Languages and Frameworks | JavaFX**.
3. Click  in the **Path to SceneBuilder** field.
4. In the dialog that opens, select the Scene Builder executable file and click **OK**.
5. Apply the changes and close the dialog.



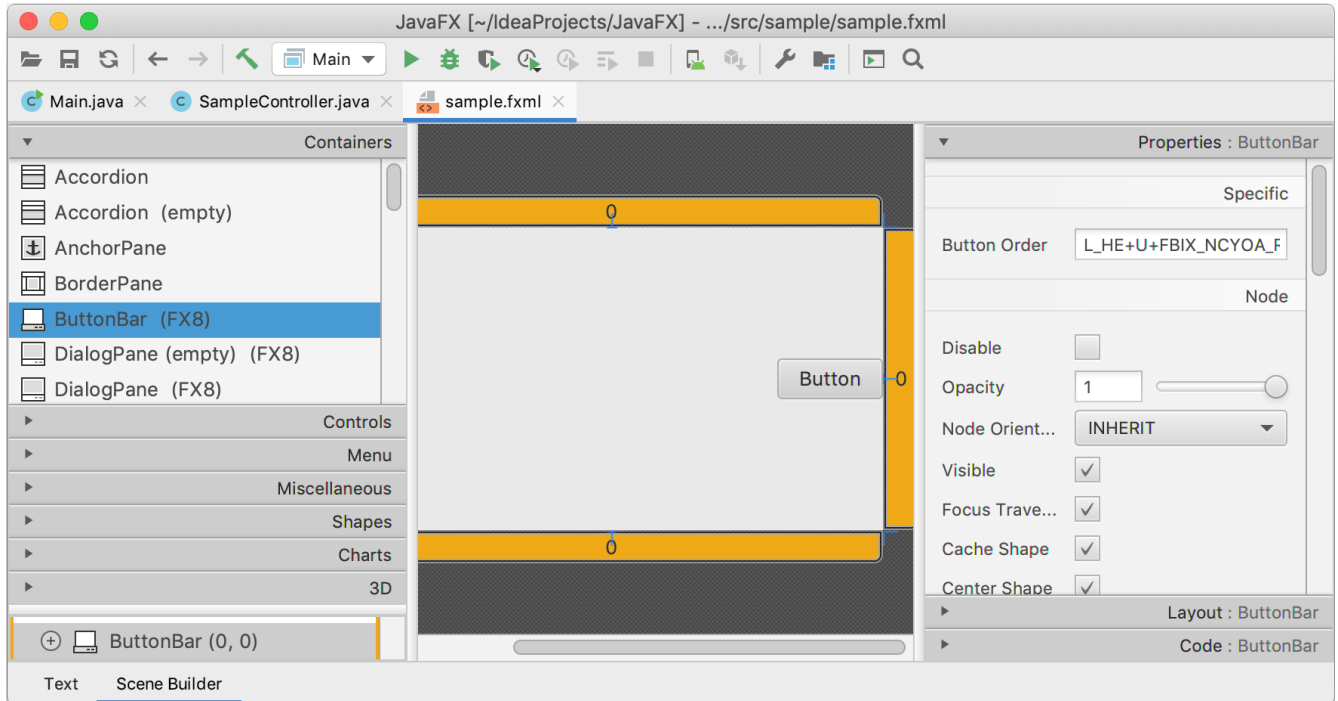
## Open files in Scene Builder

When you open an `.fxml` file in the editor, there are two tabs underneath the editing area:

the **Text** tab is for developing the markup, and the **Scene Builder** tab is for editing the file in Scene Builder.

- Scene Builder 2.x. and later.

If you are using Scene Builder of the version 2.x. and later, the files will be opened in Scene Builder on the **Scene Builder** tab by default.



- Scene Builder 1.x

If you are using Scene Builder of the version 1.x, the **Scene Builder** tab is empty. In this case, right-click the necessary `.fxml` file in the **Project** tool window and select **Open In SceneBuilder** from the context menu.