

BEAM
SUMMIT

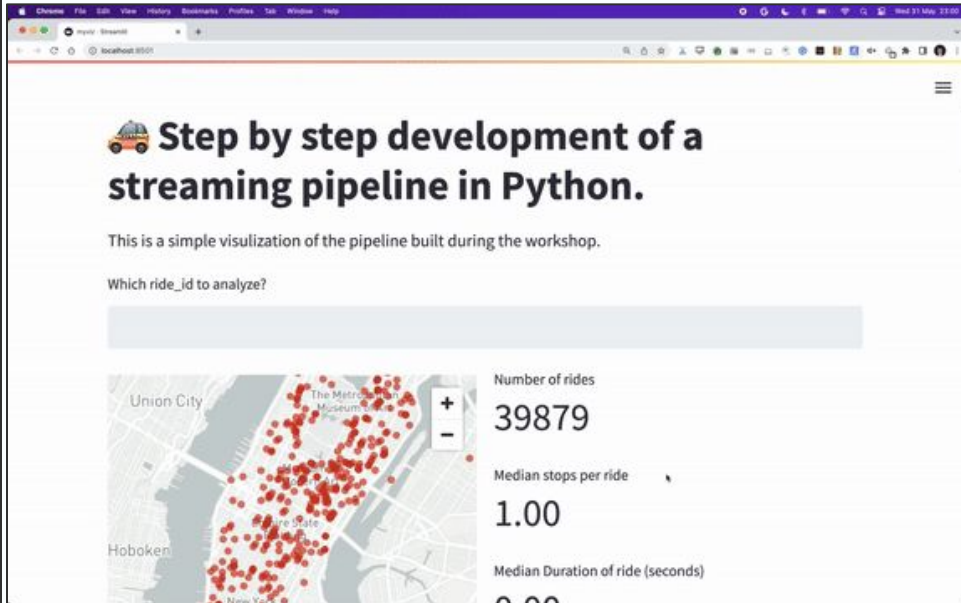
Workshop: Step by step development of a streaming pipeline in python



Anthony Lazzaro
Strategic
Cloud
Engineer,
Google Cloud



Israel Herraiz
Strategic
Cloud
Engineer,
Google Cloud

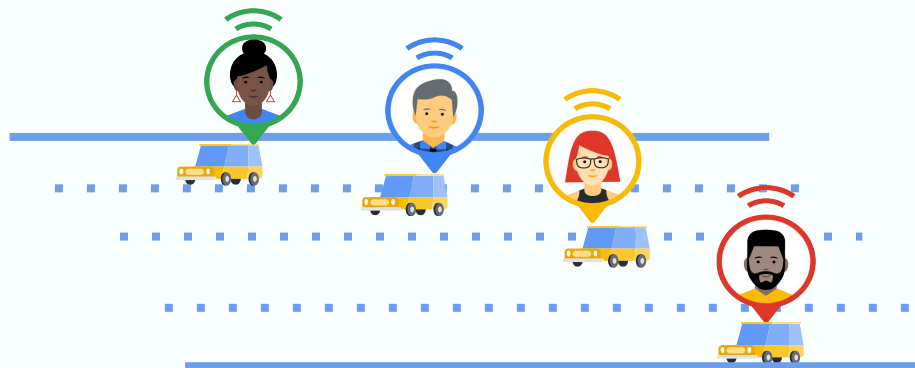
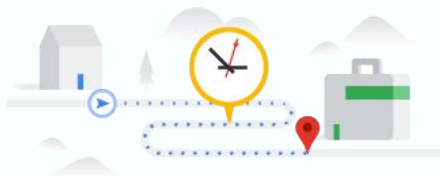


github.com/ant-laz/streamingworkshop

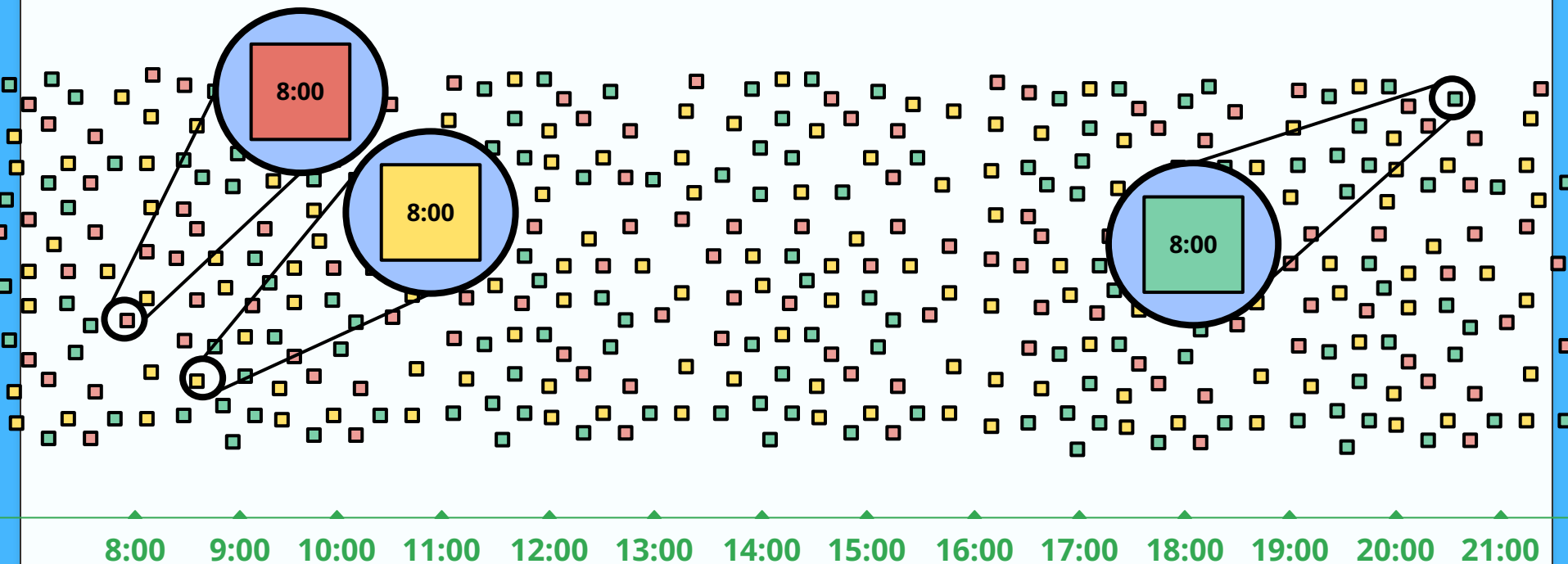


What do the events making up a ride look like in order ?

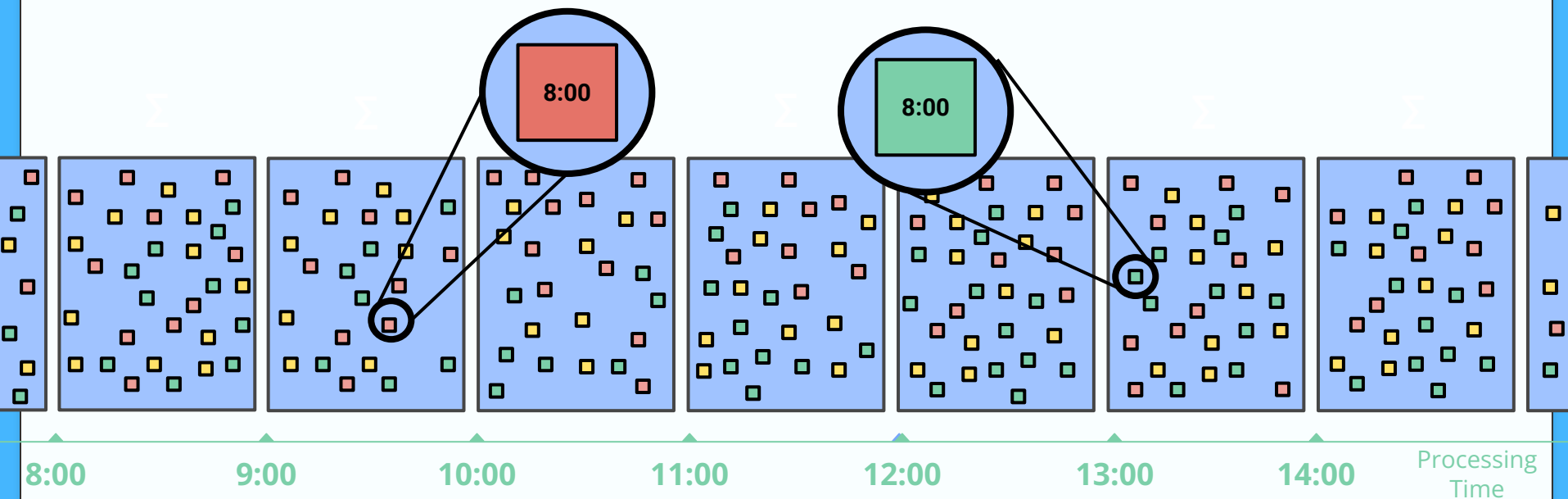
How long are my taxi drivers taking to complete rides ?



Q Arrival out of order – The problem with streaming

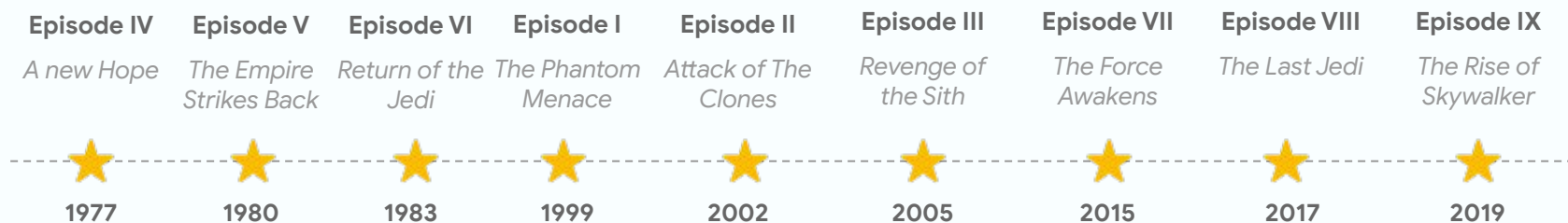


Q A problem that cannot be solved with micro-batching





Event Time



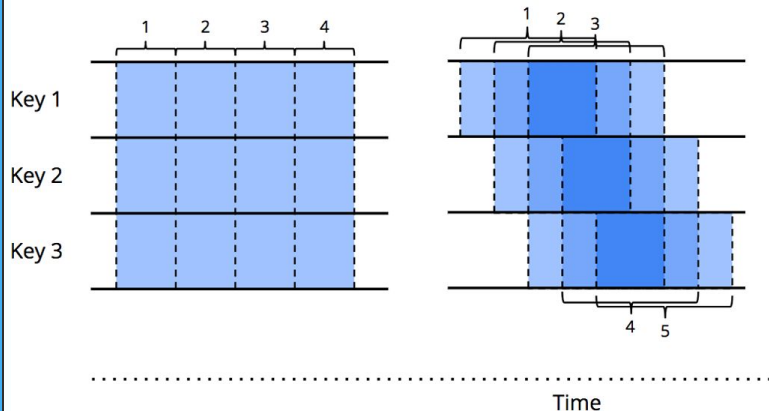
Processing Time

Source: *Introduction to Apache Flink* by Ellen Friedman, Kostas Tzoumas

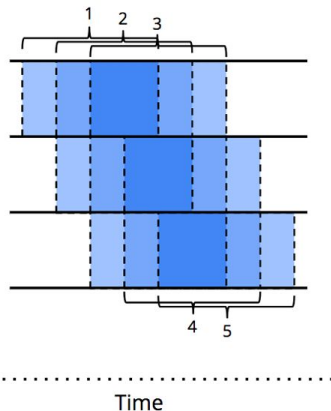


4. **WHERE** in event time to calculate ? → **Windowing**

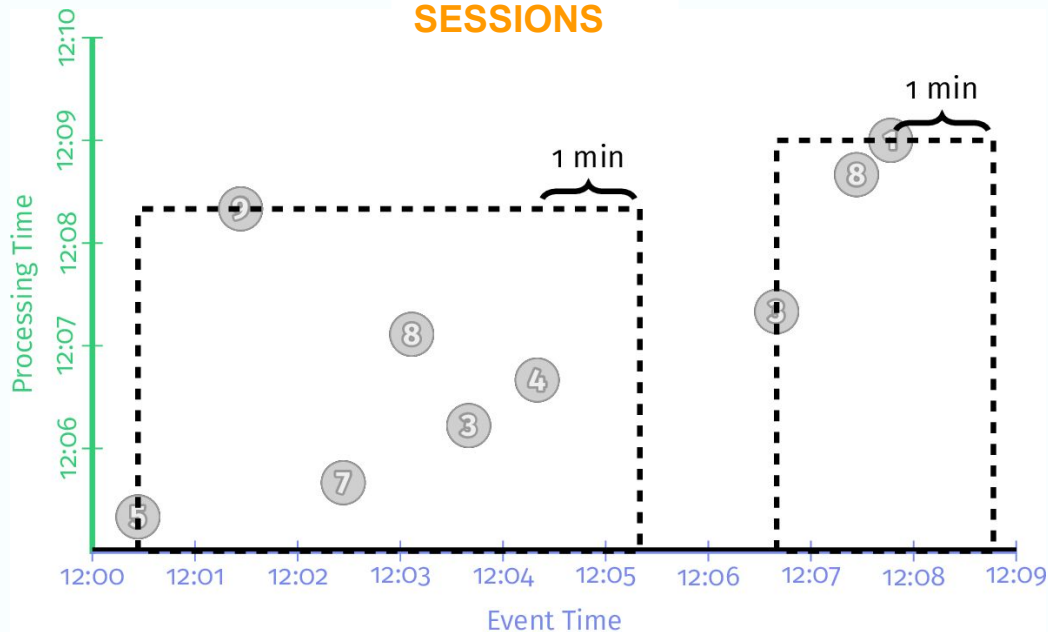
FIXED



SLIDING



SESSIONS



source: "Streaming Systems" by Tyler Akidau, Slava Chernyak & Reuven Lax



- | | | |
|--|---|---------------------------------|
| 1. DATA in Beam | → | PCollection |
| 2. WHAT results are calculated ? | → | PTransforms |
| 3. TIME in Beam | → | Event vs Processing Time |
| 4. WHERE in event time to calculate ? | → | Windowing |
| 5. WHEN in processing time emit results? | → | Triggers + Watermarks |
| 6. HOW do refinements of results relate ? | → | Accumulation mode |

source: "Streaming Systems" by Tyler Akidau, Slava Chernyak & Reuven Lax



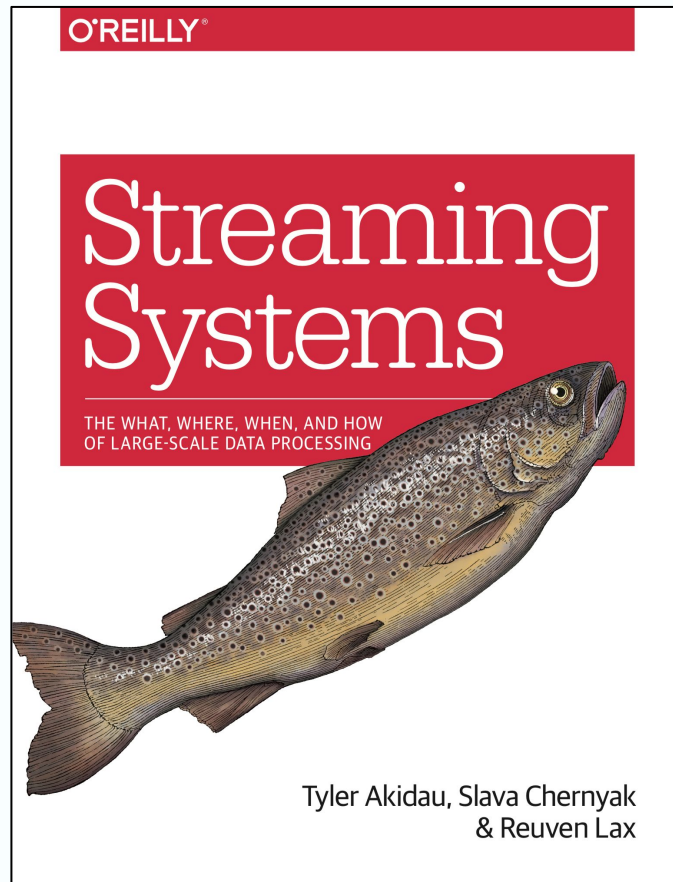
The book on Streaming Systems

Tyler Akidau, Slava Chernyak, Reuven Lax

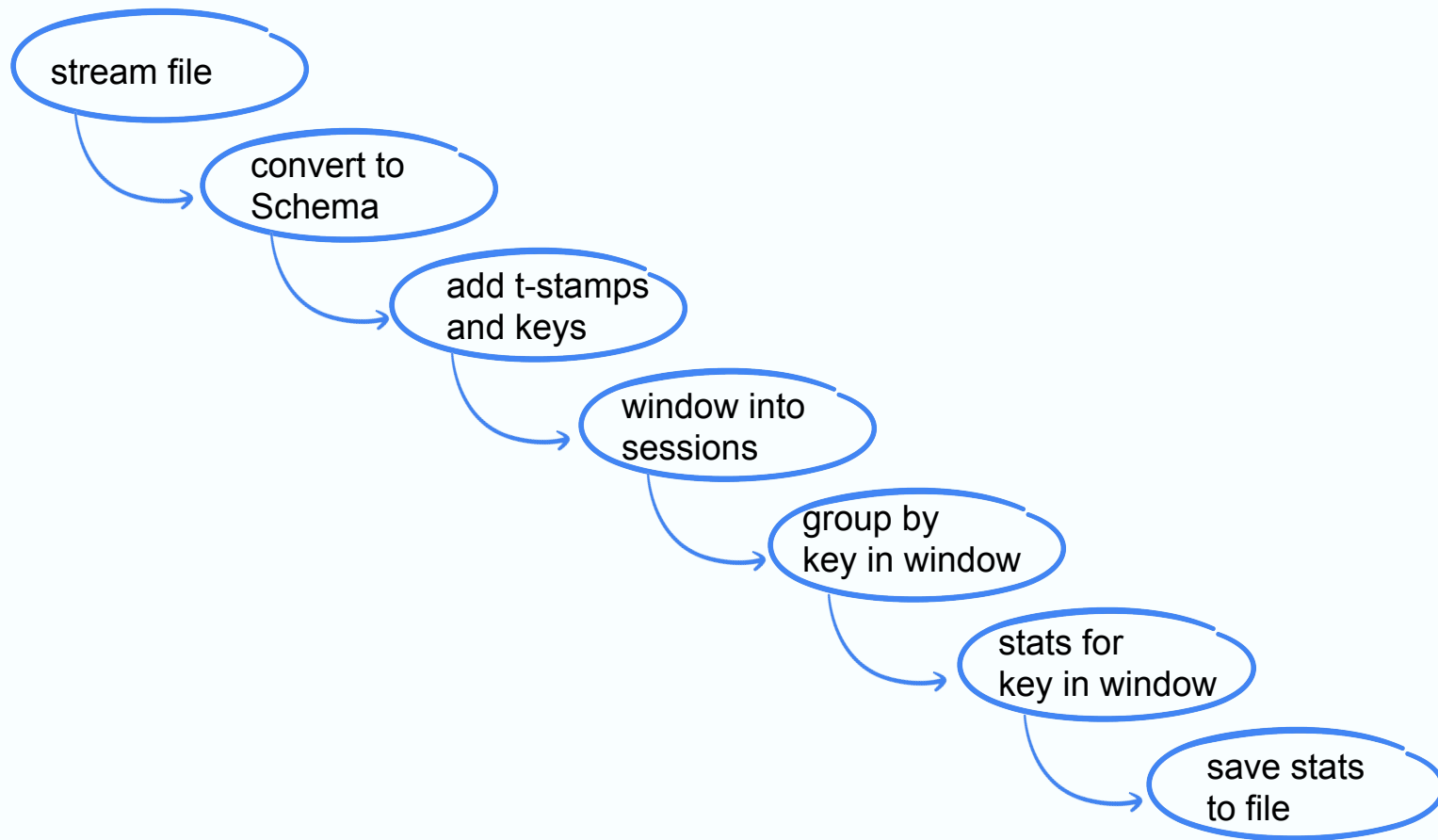
<http://streamingsystems.net/>

“If you care about the correctness of your streaming and batch processing jobs, this book is a must-read. It provides the most clear-thinking and logical discussion of the topic that I have seen, and its ideas are brilliantly explained.”

—Martin Kleppmann
University of Cambridge



Q Overview of the pipeline we are going to build





1. Clone this repository →
2. Follow the README
3. Two branches
 - a. main
 - b. workshop14june2023
 - c. challenge yourself !



<https://github.com/ant-laz/streamingworkshop>

Thank you