

# **Etherex Contracts Security Review**

# **Auditors**

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# 1 About Spearbit

Spearbit is a decentralized network of expert security engineers offering reviews and other security related services to Web3 projects with the goal of creating a stronger ecosystem. Our network has experience on every part of the blockchain technology stack, including but not limited to protocol design, smart contracts and the Solidity compiler. Spearbit brings in untapped security talent by enabling expert freelance auditors seeking flexibility to work on interesting projects together.

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# 2 Introduction

Etherex is a decentralized exchange functioning as a metaDEX using the x(3,3) tokenomics model to align incentives between traders, liquidity providers, and token holders.

*Disclaimer*: This security review does not guarantee against a hack. It is a snapshot in time of Etherex Contracts according to the specific commit. Any modifications to the code will require a new security review.

# 3 Risk classification

Severity level	Impact: High	Impact: Medium	Impact: Low
Likelihood: high	Critical	High	Medium
Likelihood: medium	High	Medium	Low
Likelihood: low	Medium	Low	Low

# 3.1 Impact

- High leads to a loss of a significant portion (>10%) of assets in the protocol, or significant harm to a majority of users.
- Medium global losses <10% or losses to only a subset of users, but still unacceptable.
- Low losses will be annoying but bearable--applies to things like griefing attacks that can be easily repaired or even gas inefficiencies.

#### 3.2 Likelihood

- · High almost certain to happen, easy to perform, or not easy but highly incentivized
- Medium only conditionally possible or incentivized, but still relatively likely
- · Low requires stars to align, or little-to-no incentive

# 3.3 Action required for severity levels

- Critical Must fix as soon as possible (if already deployed)
- High Must fix (before deployment if not already deployed)
- · Medium Should fix
- · Low Could fix

# 4 Executive Summary

Over the course of 49 days in total, Etherex Finance engaged with Spearbit to review the etherex-contracts protocol. In this period of time a total of **36** issues were found.

# **Summary**

Project Name	Etherex Finance	
Repository	etherex-contracts	
Commit	66c0adc5	
Type of Project	DeFi, DEX	
Audit Timeline	Aug 26th to Oct 14th	

# **Issues Found**

Severity	Count	Fixed	Acknowledged
Critical Risk	0	0	0
High Risk	0	0	0
Medium Risk	0	0	0
Low Risk	14	11	3
Gas Optimizations	10	9	1
Informational	12	10	2
Total	36	30	6

# 5 Findings

# 5.1 Low Risk

# 5.1.1 Incorrect fee amount set when gauge is killed

Severity: Low Risk

Context: AccessHub.sol#L257-L258

**Description:** Expected value is 5%, but FEE\_DENOM = 1\_000\_000. Hence, the actual protocol fee set is a lot lower.

#### **Recommendation:**

```
/// @dev set the new fees in the pair to 95/5
- ramsesV3PoolFactory.setPoolFeeProtocol(pair, 5);
+ ramsesV3PoolFactory.setPoolFeeProtocol(pair, 50_000);
```

Etherex Finance: Fixed in commit 63f3d94a.

Spearbit: Fix verified.

# 5.1.2 distribute() will revert for killed CL gauges

Severity: Low Risk

Context: Voter.sol#L788-L801

**Description:** There are 2 issues if distribute() is called on a killed gauge.

1. The param type for the fee is incorrect, where it should have been uint24 instead of uint8. As a result, the function selector is incorrect, resulting in an EVM revert.

#### **Proof of Concept:**

```
function test_killGaugeAndDistribute() public {
   address gauge = IVoter(VOTER).gaugeForPool(ETH_USDC_POOL);
   address OWNER = ETHEREX_TEAM_MULTISIG;
   vm.startPrank(OWNER);
   address[] memory pairs = new address[](1);
   pairs[0] = ETH_USDC_POOL;
   IAccessHub(ACCESS_HUB).killGauge(pairs);
   // move time forward to next period
   vm.warp(block.timestamp + 1 weeks);
   IVoter(VOTER).distribute(gauge);
}
```

# yields

2. After changing to uint24 and etching into VOTER, we encounter the 2nd issue on access control where the CLFactory only allows the AccessHub to call this method.

**Proof of Concept:** Etching the change into VOTER and re-running the test:

```
function test_killGaugeAndDistribute() public {
    vm.etch(VOTER, address(new Voter()).code); // changed uint8 to uint24
    address gauge = IVoter(VOTER).gaugeForPool(ETH_USDC_POOL);
    address OWNER = ETHEREX_TEAM_MULTISIG;
```

```
vm.startPrank(OWNER);
address[] memory pairs = new address[](1);
pairs[0] = ETH_USDC_POOL;
IAccessHub(ACCESS_HUB).killGauge(pairs);
// move time forward to next period
vm.warp(block.timestamp + 1 weeks);
IVoter(VOTER).distribute(gauge);
}
```

#### yields

```
OxAe334f70A7FC44FCC2df9e6A37BC032497Cf80f1::setPoolFeeProtocol(0x90E8a5b881D211f418d77Ba8978788b]

→ 62544914B, 5)

[Revert] NOT_ACCESSHUB()

[Revert] NOT_ACCESSHUB()

[Revert] NOT_ACCESSHUB()
```

**Recommendation:** The ideal flow is to not change the fee percentage upon killing the gauge, but when the epoch flips. Hence,

- 1. setPoolFeeProtocol() should not be called in killGauge().
- 2. The appropriate call should be made to the AccessHub instead of the CLFactory.

Etherex Finance: Fixed in commit 63f3d94a.

**Spearbit:** Fix verified.

# 5.1.3 Edge case: Temporary DoS

Severity: Low Risk

Context: VoteModule.sol#L161

**Description:** It seems that if no-one exited XREX within current period then due to no penalty rewards, rebase of VOTE MODULE wont happen (since rebaseThreshold wont reach) at next period start. Thus, if later sometime in running period, penalty is generated and rebase is called then it is possible for unlockTime to roll over to next period.

# **Proof of Concept:**

- updatePeriodAndRebase is called on Minter.
- · Period gets updated.
- · Rebase is called on XREX.
- · Lets say rebase threshold is not met so rebase does nothing.
- User A exits XREX.
- Penalty is charged which is added to pendingRebase.
- User B calls rebase on Minter which eventually calls rebase on XREX.
- Lets say threshold is met now so notifyRewardAmount is called on Vote Module.
- This updates rewardSupply and unlockTime.

Now If this rebase was called at the very ending second of current Period then:

- unlockTime will rollover to next period which disallows any deposit and withdrawal on next period.
- Once unlockTime is over, again if someone exits, create pendingRebase, rebase then unlockTime further increases (Assuming rebase threshold was not met initially again on next period).
- So deposit and withdraw might be blocked for an extra unlockTime.

Impact: Temporary DOS disallowing Deposit and Withdraw for additional cooldown duration.

#### Recommendation:

- Ensure that unlockTime should be max upper bound to currentPeriod so that it does not rollover to next period.
- Another way would be to set rebaseThreshold=0 so that rebase is completed even with 0 amount.

Etherex Finance: Fixed in commit af738409.

Spearbit: Fix verified.

## 5.1.4 updateFeeDistributorForGauge() doesn't update some mappings

Severity: Low Risk

Context: VoterGovernanceActions.sol#L327-L345

**Description:** If a fee distributor is updated for a gauge, it doesn't update the poolForFeeDistributor, & feeDistributorForClPair for CL gauges.

### Impact:

- Since poolForFeeDistributor is view only, not used internally, thus negligible impact.
- feeDistributorForClPair isn't exposed and isn't used internally but is used to fetch fee distributor for existing mapping, thus should be updated.

**Recommendation:** Update both poolForFeeDistributor to the \$.poolForGauge[\_gauge] and \$.feeDistributorForClPair[token0][token1] to the \_newFeeDistributor on the updateFeeDistributorForGauge.

Note: Fee distributors for a token pair should be same, so if fee distributor is changed for a gauge then it should also be changed for all source killed gauge redirecting to this gauge.

Etherex Finance: Acknowledged.

Spearbit: Acknowledged.

#### 5.1.5 Incorrect state variable used for flash gross fee accounting

Severity: Low Risk

Context: RamsesV3Pool.sol#L728

**Description & Recommendation:** The variable for paid1 collected from flash fees should be grossFeeGrowth-Global1X128 instead of grossFeeGrowthGlobal0X128.

```
- $.grossFeeGrowthGlobal0X128 += FullMath.mulDiv(paid1, FixedPoint128.Q128, _liquidity);
+ $.grossFeeGrowthGlobal1X128 += FullMath.mulDiv(paid1, FixedPoint128.Q128, _liquidity);
```

Etherex Finance: Fixed in commit 5802ee0e.

Spearbit: Fix verified.

# 5.1.6 It's possible to withdraw from VoteModule bypassing unlockTime

Severity: Low Risk

Context: VoteModule.sol#L127

**Description:** Supposed flow is following:

- 1. Users deposit xRex into VoteModule and vote.
- 2. New epoch starts; Minter calls xRex.rebase(). In other words those xRex tokens become a reward to distribute between voters of previous week.

3. VoteModule is locked first 12 hours of new period, so that users can't withdraw immediately after "epoch flip". It is safe mechanism to not allow deposit, vote, withdraw, claim reward.

However VoteModule lock can be bypassed. Core problem is that it's updated manually during a call to Minter.updatePeriodAndRebase():

```
function updatePeriodAndRebase() external {
   updatePeriod();
   rebase(); // «<
}
function rebase() public {
   /// @dev fetch the data from encoding
   bytes memory data = abi.encodeWithSignature("rebase()");
    /// @dev call the rebase function
    (bool success,) = xRex.call(data); // <<</pre>
   require(success, "REBASE_UNSUCCESSFUL");
}
function rebase() external whenNotPaused {
   // ...
    if (
        /// @dev if the rebase is greater than the rebaseThreshold
        period > lastDistributedPeriod && pendingRebase >= rebaseThreshold
   ) {
        /// @dev notify the REX rebase
        IVoteModule(VOTE MODULE).notifyRewardAmount( temp); // <</pre>
   }
}
function notifyRewardAmount(uint256 amount) external nonReentrant {
    /// @dev take the REX from the contract to the voteModule
   underlying.transferFrom(xRex, address(this), amount);
   /// @dev record rewards to the period that just got finalized
   uint256 period = getPeriod();
   rewardSupply[period] += amount;
   /// Odev the timestamp of when people can withdraw next
    /// @dev not DoSable because only xREX can notify
   unlockTime = cooldown + block.timestamp; // «<</pre>
}
```

So user can perform following scenario:

- 1. Deposit xRex to VoteModule in last block of period; vote.
- 2. In next block (which is first block of next period) withdraw xRex from VoteModule. unlockTime refers to previous periodStart + 12 hour, so it's bypassed.
- 3. Wait till admin flips period, it sends rewards to VoteModule.
- 4. Finally claim reward in VoteModule.getPeriodReward().

In this case attacker ends up having xRex, which can't be easily converted to Rex because of -50% fee. So it's hard to weaponise and make attack profitable. Still there is following way:

- 1. Sell xRex via OTC offering discount from claimed profit.
- 2. xRex is non-transferrable, but it can be bypassed by using deposit and withdraw in Rex33 this contract is exempted.

3. REX33.deposit() is locked in the beginning of new period, so we again need to think how to bypass it.

In REX33 operator firstly claims rewards, swaps it to xRex - and only than unlocks deposits. We've observed unlock delay and here are results (only 4 periods as of writing time):

- 1. 5.8 hours.
- 2. 7.6 hours.
- 3. 0.6 hours.
- 4. 5.8 hours.

It seems right now operator is manually doing it, but in future it can be automated and hence don't take time.

## **Proof of Concept:**

```
function test_getRewardsViaFastDepositWithdraw() public {
    address RANDOM_USER = makeAddr("random_user");
    uint256 userXRexAmount = 1_000_000e18;
    deal(XREX, RANDOM_USER, userXRexAmount);
    // warp to a minute prior to next period
   uint256 currentTimestamp = vm.getBlockTimestamp();
   uint256 nextPeriod = (currentTimestamp / 1 weeks + 1);
   uint256 nextPeriodTimestamp = nextPeriod * 1 weeks;
   vm.warp(nextPeriodTimestamp - 60);
   vm.startPrank(RANDOM_USER);
   IERC20(XREX).approve(address(VOTE_MODULE), userXRexAmount);
   VoteModule(VOTE_MODULE).depositAll();
    // cast vote
    address[] memory pools = new address[](1);
   pools[0] = ETH_USDC_POOL;
   uint256[] memory weights = new uint256[](1);
    weights[0] = 1;
    IVoter(VOTER).vote(RANDOM_USER, pools, weights);
    // fast forward to next period and withdraw
    skip(60);
   VoteModule(VOTE_MODULE).withdrawAll();
   uint256 xRexBalanceAfterWithdraw = IERC20(XREX).balanceOf(RANDOM_USER);
    // should have received capital back
    assertEq(xRexBalanceAfterWithdraw, userXRexAmount);
   Minter(MINTER).updatePeriodAndRebase();
    // then claim reward, verify that user received rewards
   uint256 rewardAmount = VoteModule(VOTE_MODULE).periodEarned(nextPeriod, RANDOM_USER);
   assertGt(rewardAmount, 0);
    // can claim
   uint256 xRexBalanceBefore = IERC20(XREX).balanceOf(RANDOM_USER);
   VoteModule(VOTE_MODULE).getPeriodReward(nextPeriod);
   uint256 xRexBalanceAfter = IERC20(XREX).balanceOf(RANDOM_USER);
    assertGt(xRexBalanceAfter, xRexBalanceBefore);
    console.log("xREX claimed from reward:", xRexBalanceAfter - xRexBalanceBefore);
   vm.stopPrank();
}
```

**Recommendation:** VoteModule is immutable, however Voter is upgradeable. Possible solution is to add check into Voter.poke() to block withdrawal while period update is not yet executed:

```
function poke(address user) external {
   VoterStorage.VoterState storage $ = VoterStorage.getStorage();
```

```
// «< Block if Minter.UpdatePeriod hasn't been called yet »>
if (msg.sender == $.voteModule) {
    uint256 currentPeriod = getPeriod();
    uint256 minterActivePeriod = IMinter($.minter).activePeriod();

    if (currentPeriod > minterActivePeriod) {
        revert("NEED_UPDATE_PERIOD");
    }
}
// «< rest of code »>
}
```

Etherex Finance: Fixed in commit 3e54e464.

Spearbit: Fix verified.

# 5.1.7 It's impossible to remove vulnerable nfpManager without AccessHub upgrade

Severity: Low Risk

Context: AccessHub.sol#L677-L679

**Summary:** AccessHub have no removeNfpManager() functionality, meaning that without AccessHub upgrade it's impossible to remove authorized access to Gauges from active nfpManager if it becomes vulnerable.

**Finding Description:** AccessHub doesn't have its version of removeNfpManager(), while setNfpManager() doesn't remove the old manager, so it's impossible to remove it without AccessHub upgrade as the corresponding functions are onlyGovernance, i.e. accessHub limited:

#### Voter.sol#L49-L51

```
function _onlyGovernance() internal view {
    require(msg.sender == VoterStorage.getStorage().accessHub, Errors.NOT_AUTHORIZED(msg.sender));
}
```

Gauge V3 rewards for the compromised nfpManager owned positions are at risk:

### GaugeV3.sol#L81-L94

## GaugeV3.sol#L469-L479

```
function getReward(
   address owner,
   uint256 index,
   int24 tickLower,
   int24 tickUpper,
   address[] memory tokens,
   address receiver
```

```
) external lock onlyAuthorized(owner) {
    require(msg.sender == owner, Errors.NOT_AUTHORIZED(msg.sender));
    _getAllRewards(owner, index, tickLower, tickUpper, tokens, receiver);
}
```

**Impact Explanation:** In rare occasions when it might be needed to remove a vulnerable NfpManager there will be no ability to do so quickly, which can enlarge or even enable the damage caused by it accessing the Gauge rewards for all the users deposited there.

**Recommendation:** Consider adding removeNfpManager() to AccessHub. To enable the change consider removing syncAllClGauges() in favor of syncClGaugesBatch(0, 0).

Etherex Finance: Fixed in commit c8022e0f.

**Spearbit:** Fix verified.

# 5.1.8 Revived gauges can have stale redirection that will receive emissions instead of them

Severity: Low Risk

Context: VoterGovernanceActions.sol#L121

**Summary:** When a gauge is being redirected and than revived its gaugeRedirect mapping can be stale, i.e. pointing to a no longer active gauge, which will be used in \_distribute() as rex and xRex supply destination instead of the revived gauge, blocking its emissions.

**Finding Description:** The gaugeRedirect mapping is set on redirectEmissions(), but not updated on revive-Gauge(), so it becomes stale on revival. Then, this mapping is being unconditionally used in \_distribute():

```
address destinationGauge = $.gaugeRedirect[_gauge];
if (destinationGauge == address(0)) {
    destinationGauge = _gauge;
}
```

```
/// @dev check RAM "claimable"
if (_claimable > 0) {
    /// @dev notify emissions
    IGauge(destinationGauge).notifyRewardAmount($.ram, _claimable);
}

/// @dev check xRAM "claimable"
if (_xRamClaimable > 0) {
    /// @dev convert, then notify the xRam
    IXRex(_xRam).convertEmissionsToken(_xRamClaimable);
    IGauge(destinationGauge).notifyRewardAmount(_xRam, _xRamClaimable);
}
```

When the original gauge is not alive the destinationGauge = \$.gaugeRedirect[\_gauge] code is unreachable, while when it is alive, the code resets the gauge to be supplied with emissions to become \$.gaugeRedirect[\_-gauge], which isn't correct as the original gauge is always alive upon reaching this line, so it needn't to be replaced.

**Recommendation:** Consider resetting the redirection in reviveGauge(), e.g.:

```
+ $.gaugeRedirect[_gauge] = address(0);
```

Also, consider removing this gaugeRedirect code from \_distribute() as it happens past isAlive check, and is not useful for alive gauges:

```
- address destinationGauge = $.gaugeRedirect[_gauge];
- if (destinationGauge == address(0)) {
-    destinationGauge = _gauge;
- }
```

Etherex Finance: Fixed in commit a5f84ab6.

Spearbit: Fix verified.

# 5.1.9 Emission update is incorrect

Severity: Low Risk

Context: Minter.sol#L152-L158

**Description:** Emission changes are allowed in range +-25% of current emission value. The current code implementation is incorrect as shown in POC.

## **Proof of Concept:**

- 1. Lets say initial emission was 1000.
- 2. Since MAX\_DEVIATION is 25%, thus emission could ideally be changed in between 750 1250.
- 3. But current code will allow it to be changed even higher say 2000 (100% increase) as shown below:

```
deviation = emissionsMultiplier > _emissionsMultiplier
  ? (emissionsMultiplier - _emissionsMultiplier)
  : (_emissionsMultiplier - emissionsMultiplier);

// deviation = 2000-1000 = 1000

require(deviation <= MAX_DEVIATION, Errors.TOO_HIGH());

// 2000<=2500 which is true

emissionsMultiplier = _emissionsMultiplier;

// emissionsMultiplier = 2000</pre>
```

Recommendation: Ensure that emission change is allowed +-25% from current value.

Etherex Finance: Fixed in commit 725dbbe7.

Spearbit: Fix verified.

# 5.1.10 xRex token is not added to rewards in Gauge V3.sol

Severity: Low Risk

Context: Gauge V3.sol#L124-L135

**Description:** xRex is a default reward token which is meant to be distributed via GaugeV3 along with Rex. However GaugeV3.initialize() only adds pool tokens to rewards:

At the same time it enables xRex in mapping isReward, so in future xRex can't be added because check will revert:

```
function addRewards(address reward) external {
    require(msg.sender == voter, Errors.NOT_VOTER(msg.sender));
    if (!isReward[reward]) { // «<
        rewards.push(reward);
        isReward[reward] = true;
        emit RewardAdded(reward);
    }
}</pre>
```

As a result, array rewards can't contain this reward token. rewards is not used in protocol, at this point it's only used offchain.

#### Recommendation: Add xRex:

```
rewards.push(token0);
rewards.push(token1);
+ rewards.push(xRex);
(isReward[token0], isReward[token1], isReward[xrex]) = (
    true,
    true,
    true
);
```

Etherex Finance: Fixed in commit c86ca7fc.

Spearbit: Fix verified.

# 5.1.11 Emission rewards are stuck when there is no liquidity in pool

Severity: Low Risk

**Context:** (No context files were provided by the reviewer)

**Description:** RamsesV3Pool.sol tracks internal accounting, so that GaugeV3 can reward positions for provided liquidity. During testing it was discovered that emission reward is not distributed when there is no liquidity in pool.

General flow is following:

- 1. When new period starts, Rex is minted and distributed by Voter between Gauges.
- 2. Gauge distributes Rex between position owners based on how much and how long in-range liquidity they provided.

Suppose following scenario implemented in test:

- 1. Period starts. User creates position.
- 2. After 2 days he burns position.
- 3. After 1 day creates again.
- 4. After 1 day burns again.

So in total there were 3 days with in-range positions, and it distributes 3 days / 7 days = 42% of emission reward. Other 58% are stuck in GaugeV3 and never claimed.

#### **Proof of Concept:** Insert this code into folder test/\*:

```
// SPDX-License-Identifier: MIT
pragma solidity ^0.8.0;

import {Test} from "forge-std/Test.sol";
import {console} from "forge-std/console.sol";
import {RamsesV3Pool} from "../contracts/CL/core/RamsesV3Pool.sol";
import {RamsesV3Factory} from "../contracts/CL/core/RamsesV3Factory.sol";
```

```
import \ \{Ramses V3 Pool Deployer\} \ from \ "../contracts/CL/core/Ramses V3 Pool Deployer.sol";
import {NonfungiblePositionManager} from "../contracts/CL/periphery/NonfungiblePositionManager.sol";
import {INonfungiblePositionManager} from
"../contracts/CL/periphery/interfaces/INonfungiblePositionManager.sol";
import {TickMath} from "../contracts/CL/core/libraries/TickMath.sol";
import {ERC20} from "@openzeppelin/contracts/token/ERC20/ERC20.sol";
contract TestERC20 is ERC20 {
    constructor(uint256 _totalSupply) ERC20("Test Token", "TEST") {
        _mint(msg.sender, _totalSupply);
    function mint(address to, uint256 amount) external {
        _mint(to, amount);
}
contract FullPeriodPositionTest is Test {
   RamsesV3Factory factory;
   RamsesV3Pool pool;
   NonfungiblePositionManager nfpManager;
   TestERC20 token0;
   TestERC20 token1;
    address user = address(0x1234);
   uint256 constant WEEK = 7 days;
   int24 tickLower = 0;
   int24 tickUpper = 210;
   function setUp() public {
        _setupInfrastructure();
   function testFullPeriodPosition() public {
        vm.warp(10000000);
       uint256 startTime = block.timestamp / WEEK * WEEK;
       uint256 initialPeriod = startTime / WEEK;
       vm.warp(startTime);
       uint256 tokenId1 = _createPosition();
       vm.warp(startTime + 2 days);
        _burnPosition(tokenId1);
       vm.warp(startTime + 3 days);
       uint256 tokenId2 = _createPosition();
        vm.warp(startTime + 4 days);
        _burnPosition(tokenId2);
       vm.warp(startTime + 7 days - 1);
       uint256 result1 = pool.positionPeriodSecondsInRange(
            initialPeriod,
            address(nfpManager),
            tokenId1,
            tickLower,
            tickUpper
```

```
);
    uint256 result2 = pool.positionPeriodSecondsInRange(
        initialPeriod,
        address(nfpManager),
        tokenId2,
        tickLower,
        tickUpper
    );
    // Calculate emission shares
    uint256 weekX96 = WEEK * (2**96);
    uint256 totalResult = result1 + result2;
    uint256 emissionShare1 = result1 * 10000 / weekX96; // basis points
    uint256 emissionShare2 = result2 * 10000 / weekX96; // basis points
    uint256 totalEmissionShare = totalResult * 10000 / weekX96; // basis points
    console.log("Position 1 emission share:", emissionShare1 / 100, "%");
    console.log("Position 2 emission share:", emissionShare2 / 100, "%");
    console.log("Total emission share:", totalEmissionShare / 100, "%");
    uint256 lostEmission = 10000 - totalEmissionShare;
    console.log("Lost emission:", lostEmission / 100, "%");
}
function _setupInfrastructure() internal {
    token0 = new TestERC20(1000000e18);
    token1 = new TestERC20(1000000e18);
    if (address(token0) > address(token1)) {
        (token0, token1) = (token1, token0);
    factory = new RamsesV3Factory(address(0));
    RamsesV3PoolDeployer poolDeployer = new RamsesV3PoolDeployer(address(factory));
    factory.initialize(address(poolDeployer));
    nfpManager = new NonfungiblePositionManager(address(poolDeployer), address(0), address(0),
    → address(0));
    pool = RamsesV3Pool(
        factory.createPool(address(token0), address(token1), 10, TickMath.getSqrtRatioAtTick(200))
    );
    token0.mint(user, 1000000e18);
    token1.mint(user, 1000000e18);
    vm.startPrank(user);
    token0.approve(address(nfpManager), type(uint256).max);
    token1.approve(address(nfpManager), type(uint256).max);
    vm.stopPrank();
}
function _createPosition() internal returns (uint256 tokenId) {
    vm.prank(user);
    (tokenId,,,) = nfpManager.mint(
        INonfungiblePositionManager.MintParams({
            token0: address(token0),
            token1: address(token1),
            tickSpacing: 10,
            tickLower: tickLower,
```

```
tickUpper: tickUpper,
                amountODesired: 1000e18,
                amount1Desired: 1000e18,
                amountOMin: 0,
                amount1Min: 0,
                recipient: user,
                deadline: block.timestamp + 1000
            })
       );
       return tokenId;
   }
    function _burnPosition(uint256 tokenId) internal {
        (uint128 positionLiquidity,,,,) = pool.positions(
            keccak256(abi.encodePacked(address(nfpManager), tokenId, tickLower, tickUpper))
       );
       vm.prank(user);
       nfpManager.decreaseLiquidity(
            INonfungiblePositionManager.DecreaseLiquidityParams({
                tokenId: tokenId,
                liquidity: positionLiquidity,
                amountOMin: 0,
                amount1Min: 0,
                deadline: block.timestamp + 1000
            })
       );
   }
}
```

**Recommendation:** There are 2 fixes possible:

- 1. Without code changes. Always keep your own position in range, so that described scenario never happens.
- 2. With code changes. Add rescue function to GaugeV3.

Etherex Finance: Acknowledged.

Spearbit: Acknowledged.

# 5.1.12 RamsesV3PositionManager's liquidity operations can be blocked after period flips

Severity: Low Risk

Context: Position.sol#L224

**Summary:** RamsesV3PositionManager's liquidity operations can be blocked with reverting positionPeriodSecondsInRange() call right after period flips because gauge's active period will be greater than pool's.

Finding Description: Current period is determined based on time only in GaugeV3 contract, while period switch requires  $\_advancePeriod()$  to be run in the pool contract. It is done on pool interactions, but not on position performance reading via RamsesV3PositionManager. $\_tryClaimRewards() \rightarrow GaugeV3.getRewardForOwner() \rightarrow RamsesV3Pool.positionPeriodSecondsInRange(), which now happens before calling the pool on liquidity modifications in RamsesV3PositionManager.$ 

In the same time positionPeriodSecondsInRange() reverts when specified period exceeds current period of the pool, \$.lastPeriod:

Position.sol#L214-L226

This effectively blocks RamsesV3PositionManager's increaseLiquidity() and decreaseLiquidity() until pool's period is advanced.

**Impact Explanation:** Temporary unavailability of core RamsesV3PositionManager's liquidity operations. Those can be time dependent and such unavailability can lead to losses for the corresponding users. Can be fixed by running pool's permissionless \_advancePeriod(), so unavailability is short term, and overall impact is low.

**Likelihood Explanation:** Can routinely happen on the flip of each period, i.e. weekly. There are no prerequisites, so overall likelihood is medium.

**Recommendation:** Consider ensuring that pool's period is up to block timestamp before calling \_tryClaimRewards() for rewards calculation.

Etherex Finance: Fixed in commit 1167bd4a.

Spearbit: Fix verified.

# 5.1.13 RamsesV3PositionManager can excessively slash user

Severity: Low Risk

Context: (No context files were provided by the reviewer)

**Description:** Previous nfp manager is vulnerable to JIT attacks, therefore now it tracks positionLastModified and claims reward during operations. Overall it updates positionLastModified during 3 actions:

- 1. mint().
- increaseLiquidity().
- decreaseLiquidity().

And claims reward during 2 actions:

- increaseLiquidity().
- 2. decreaseLiquidity().

positionLastModified is used to slash user during reward claim. So that now user can't provide liquidity and withdraw it after some blocks, because reward claim will be triggered and hence reward is slashed. In previous version user could wait time before claiming to avoid slash.

```
function validateReward(/*...*/) external view returns (bool) {
    // ...

// time-based validation (only for the new RamsesV3PositionManager)

if (_owner == address(nfpManager)) {
    // nft position - use NFPManager's griefing-resistant checkpoint
    uint32 lastModified = nfpManager.positionLastModified(_index); // «
```

```
// new positions (never modified) are valid
if (lastModified == 0) {
    return false; // valid, not slashed
}

uint256 elapsedTime = block.timestamp - lastModified;
return elapsedTime <= timeThreshold; // slash if modified too recently // «<
}
}</pre>
```

However with current design there are 2 situations which overslash user:

- increaseLiquidity() claims rewards. In case user adds liquidity multiple times during short period of time, his reward is forfeited.
- 2. positionLastModified is updated during decreaseLiquidity(). In case of multiple calls to decreaseLiquidity() it resets timer so user is slashed. Suppose timeThreshold is 100; user created position at timestamp 1000; it means at 1100 he will become unslashable. At 1200 he decreases position, so now until 1300 timestamp he is slashable again, which is unfair.

**Recommendation:** Mention such behaviour explicitly, so that user is aware of it.

Etherex Finance: Acknowledged.

Spearbit: Acknowledged.

# **5.1.14 CL gauges can have orphaned** feeDistributor

Severity: Low Risk

Context: VoterGovernanceActions.sol#L339-L341

**Summary:** One to one gauge to fee distributor correspondence implying logic is applied to both legacy and CL gauges in updateFeeDistributorForGauge(), which can yield a live CL gauge with deleted fee distributor whenever there are more than one gauge for some (token0, token1) pair and updateFeeDistributorForGauge() is run for any of them.

**Finding Description:** Old fee distributor is deleted on the updateFeeDistributorForGauge() call, while it can be still used by some other CL gauges of the same (token0, token1) pair:

VoterGovernanceActions.sol#L231-L236

**Impact Explanation:** Functionality that checks for active fee distributor becomes inaccessible, e.g. it will not be possible to remove reward tokens from the pools with this token pair:

VoterGovernanceActions.sol#L322-L328

```
function removeFeeDistributorReward(address _feeDistributor, address reward) external {
    VoterStorage.VoterState storage $ = VoterStorage.getStorage();

    /// @dev ensure the feeDist exists
    require($.feeDistributors.contains(_feeDistributor));
    IFeeDistributor(_feeDistributor).removeReward(reward);
}
```

**Likelihood Explanation:** Calling updateFeeDistributorForGauge() for a gauge is a part of normal workflow, and the only prerequisite is having multiple gauges for the corresponding token pair. In the same time, when only one live gauge is kept for every token pair, the issue requires first running updateFeeDistributorForGauge() for current live gauge and then reviving any old gauge from the same pair, which will have orphaned feeDistributor and inaccessible removeFeeDistributorReward(). This can be rare, but is probable.

**Recommendation:** Consider removing old fee distributor for legacy gauges only.

Etherex Finance: Fixed in commit a5613388.

Spearbit: Fix verified.

# 5.2 Gas Optimization

#### 5.2.1 lastClaimByToken can be updated to currentPeriod to avoid extra iteration

**Severity:** Gas Optimization

Context: Gauge V3.sol#L492-L497

**Description:** lastClaimByToken is set to currentPeriod - 1, so for the next reward claim, the loop iterates through the previous period again even though all rewards for that period have already been claimed.

#### **Recommendation:**

```
- lastClaimByToken[tokens[i]][_positionHash] = currentPeriod - 1;
+ lastClaimByToken[tokens[i]][_positionHash] = currentPeriod;
```

Etherex Finance: Fixed in commit eb7f28b7.

Spearbit: Fix verified.

#### 5.2.2 Cache r33() and consolidate sync functions

**Severity:** Gas Optimization

Context: AccessHub.sol#L693-L694, AccessHub.sol#L704-L705, GaugeV3.sol#L520

#### Description/Recommendation:

- 1. r33() can be cached assuming it changes infrequently, then add a call in syncClGaugesBatch() and syncAllClGauges() for syncing.
- 2. In fact, the separate sync functions can be consolidated into a single sync function, thereby reducing the number of external calls required by the AccessHub to sync.

Etherex Finance: Fixed in commit 36ad91a6.

Spearbit: Fix verified.

#### 5.2.3 Redundant status in WhitelistRevoked event

Severity: Gas Optimization

Context: VoterGovernanceActions.sol#L73

Description: Only 1 emission of this event and its status is always true, so it's redundant.

#### **Recommendation:**

```
- emit IVoter.WhitelistRevoked(msg.sender, _token, true);
+ emit IVoter.WhitelistRevoked(msg.sender, _token);

// in IVoter
- event WhitelistRevoked(address indexed forbidder, address indexed token, bool status);
+ event WhitelistRevoked(address indexed forbidder, address indexed token);
```

Etherex Finance: Fixed in commit 8fd3b4ac.

**Spearbit:** Fix verified.

# 5.2.4 Redundant augmentGaugeRewardsForPair() function

**Severity:** Gas Optimization

Context: AccessHub.sol#L472-L493

Description: Legacy code, no-op.

**Recommendation:** Remove the referenced lines. **Etherex Finance:** Fixed in commit 4ca76515.

**Spearbit:** Fix verified.

## 5.2.5 Redundant ClGaugeFactoryStorage library

Severity: Gas Optimization

Context: CIGaugeFactoryStorage.sol#L8

**Description:** Not inherited by CLGaugeFactory, likely as a result of refactoring.

Recommendation: Can be removed.

Etherex Finance: Fixed in commit 0e4bedff.

Spearbit: Fix verified.

# 5.2.6 Unrequired condition

Severity: Gas Optimization

Context: FeeDistributor.sol#L157

**Description:** Fee Distributor contract never calls incentivize function itself thus could be removed from the

check.

Recommendation: Remove the isFeeDistributor check as shown below:

Etherex Finance: Fixed in commit 31c3f12e.

**Spearbit:** Fix verified.

# 5.2.7 lastClaimByToken is not updated correctly

Severity: Gas Optimization

Context: FeeDistributor.sol#L273

**Description:** \_getAllRewards starts claim from lastClaim till currentPeriod but lastClaimByToken[tokens[i]][owner] is still set to currentPeriod - 1. So on next claim it will again claim currentPeriod - 1 and currentPeriod, even though they were already claimed.

**Recommendation:** Make below changes:

```
- for (uint256 period = lastClaim; period <= currentPeriod; ++period)
+ for (uint256 period = lastClaim+1; period <= currentPeriod; ++period)

// ...
- lastClaimByToken[tokens[i]][owner] = currentPeriod - 1;
+ lastClaimByToken[tokens[i]][owner] = currentPeriod;</pre>
```

Etherex Finance: Acknowledged.

Spearbit: Acknowledged.

# 5.2.8 voter type can be changed to IVoter

Severity: Gas Optimization

Context: RamsesV3PositionManager.sol#L78

Description: By changing the voter type to IVoter, typecasting to it becomes redundant throughout the contract.

#### Recommendation:

```
- address private voter;
+ IVoter private voter;
```

Etherex Finance: Fixed in commit 4f992828.

**Spearbit:** Fix verified.

# 5.2.9 positionLastModified can be merged and tightly packed into Position struct

Severity: Gas Optimization

**Context:** RamsesV3PositionManager.sol#L82-L83

**Description:** Gas costs can be reduced by shrinking the poolId from uint80 to uint48, which is still a considerably large number for the number of pool IDs (2.81e14), to accommodate and pack positionLastModified into the Position struct.

#### Recommendation:

```
diff --git a/contracts/CL/periphery/RamsesV3PositionManager.sol
  \  \, \rightarrow \  \, \text{b/contracts/CL/periphery/RamsesV3PositionManager.sol}
 index ca807a6..a45c93e 100644
 -- a/contracts/CL/periphery/RamsesV3PositionManager.sol
+ ++ b/contracts/CL/periphery/RamsesV3PositionManager.sol
 @@ -40,7 +40,9 @@ contract RamsesV3PositionManager is
       /// @dev details about the Ramses position
       struct Position {
           /// @dev the ID of the pool with which this token is connected
           uint80 poolId;
           uint48 poolId;
           /// @dev last updated timestamp
           uint32 lastModified;
           /// @dev the tick range of the position
           int24 tickLower;
           int24 tickUpper;
  @@ -55,10 +57,10 @@ contract RamsesV3PositionManager is
       /// @dev IDs of pools assigned by this contract
       mapping(address pool => uint80 id) private _poolIds;
       mapping(address pool => uint48 id) private _poolIds;
```

```
/// {\tt Qdev\ Pool\ keys\ by\ pool\ ID,\ to\ save\ on\ SSTOREs\ for\ position\ data}
      mapping(uint80 id => PoolAddress.PoolKey key) private _poolIdToPoolKey;
      mapping(uint48 id => PoolAddress.PoolKey key) private _poolIdToPoolKey;
      /// @dev The token ID position data
      mapping(uint256 tokenId => Position position) private _positions;
 @@ -66,7 +68,7 @@ contract RamsesV3PositionManager is
      /// \mbox{Odev} The ID of the next token that will be minted. Skips 0
      uint176 private _nextId = 1;
      /// 	exttt{@dev} The ID of the next pool that is used for the first time. Skips 	exttt{0}
      uint80 private _nextPoolId = 1;
      uint48 private _nextPoolId = 1;
      /// @dev The address of the token descriptor contract, which handles generating token URIs for
       \hookrightarrow position tokens
      address private immutable _tokenDescriptor;
 00 -75,13 +77,10 00 contract RamsesV3PositionManager is
      IAccessHub private immutable accessHub;
      /// @dev the address of the voter contract
      address private voter;
      IVoter private voter;
      address private ram;
      address private xRam;
      /// @dev cache the last modified timestamp for each tokenId
      mapping(uint256 => uint32) public positionLastModified;
      constructor(
          address _deployer,
          address _WETH9,
 00 -130,7 +129,7 00 contract RamsesV3PositionManager is
      }
      /// @dev Caches a pool key
      function cachePoolKey(address pool, PoolAddress.PoolKey memory poolKey) private returns (uint80
   poolId) {
      function cachePoolKey(address pool, PoolAddress.PoolKey memory poolKey) private returns (uint48
→ poolId) {
          poolId = _poolIds[pool];
           if (poolId == 0) {
               _poolIds[pool] = (poolId = _nextPoolId++);
 @@ -174,13 +173,14 @@ contract RamsesV3PositionManager is
           (, uint256 feeGrowthInsideOLastX128, uint256 feeGrowthInside1LastX128, , ) =
           → pool.positions(positionKey);
           /// @dev idempotent set
          uint80 poolId = cachePoolKey(
          uint48 poolId = cachePoolKey(
               address(pool),
               PoolAddress.PoolKey({token0: params.token0, token1: params.token1, tickSpacing:

→ params.tickSpacing})
          );
           _positions[tokenId] = Position({
               poolId: poolId,
               lastModified: uint32(block.timestamp),
               tickLower: params.tickLower,
               tickUpper: params.tickUpper,
               liquidity: liquidity,
 @@ -190,8 +190,6 @@ contract RamsesV3PositionManager is
```

```
tokensOwed1: 0
        });
        positionLastModified[tokenId] = uint32(block.timestamp);
         emit IncreaseLiquidity(tokenId, liquidity, amount0, amount1);
    }
@@ -207,8 +205,8 @@ contract RamsesV3PositionManager is
    function _tryClaimRewards(uint256 tokenId, IRamsesV3Pool pool) private {
         if (voter != address(0)) {
             address gauge = IVoter(voter).gaugeForPool(address(pool));
         if (voter != IVoter(address(0))) {
             address gauge = voter.gaugeForPool(address(pool));
             if (gauge != address(0)) {
                 // only claim protocol tokens to prevent gas bomb attacks
                 address[] memory rewardTokens = new address[](2);
00 -290,7 +288,7 00 contract RamsesV3PositionManager is
        }
         // checkpoint
         positionLastModified[params.tokenId] = uint32(block.timestamp);
         position.lastModified = uint32(block.timestamp);
         emit IncreaseLiquidity(params.tokenId, liquidity, amount0, amount1);
    }
@@ -360,7 +358,7 @@ contract RamsesV3PositionManager is
        }
        // checkpoint
        positionLastModified[params.tokenId] = uint32(block.timestamp);
        position.lastModified = uint32(block.timestamp);
         emit DecreaseLiquidity(params.tokenId, params.liquidity, amount0, amount1);
00 -441,7 +439,7 00 contract RamsesV3PositionManager is
        PoolAddress.PoolKey memory poolKey = _poolIdToPoolKey[position.poolId];
         IGaugeV3 gauge = IGaugeV3(IVoter(voter).gaugeForPool(PoolAddress.computeAddress(deployer,
 poolKey)));
         IGaugeV3 gauge = IGaugeV3(voter.gaugeForPool(PoolAddress.computeAddress(deployer, poolKey)));
         gauge.getRewardForOwner(tokenId, tokens);
00 -456,11 +454,16 00 contract RamsesV3PositionManager is
        Position storage position = _positions[tokenId];
         PoolAddress.PoolKey memory poolKey = _poolIdToPoolKey[position.poolId];
         address gauge = IVoter(voter).gaugeForPool(PoolAddress.computeAddress(deployer, poolKey));
         address gauge = voter.gaugeForPool(PoolAddress.computeAddress(deployer, poolKey));
         IGaugeV3(gauge).getPeriodReward(period, tokens, address(this), tokenId, position.tickLower,

→ position.tickUpper, receiver);
    }
    /// @inheritdoc IRamsesV3PositionManager
    function positionLastModified(uint256 tokenId) external view returns (uint32) {
        return _positions[tokenId].lastModified;
    }
```

```
/// @inheritdoc INonfungiblePositionManager
     function burn(uint256 tokenId) external payable override isAuthorizedForToken(tokenId) {
         Position storage position = _positions[tokenId];
00 -471,13 +474,13 00 contract RamsesV3PositionManager is
     /// @notice extra function that allows for the 2-step deployment of CL first, then governance
     \hookrightarrow later
     /// @dev gated to the timelock
     function setVoter(address _voter) external {
     function setVoter(IVoter _voter) external {
         require(msg.sender == accessHub.timelock());
         voter = _voter;
         \ensuremath{//} cache rex and xrex addresses to save gas on every claim
         ram = IVoter(_voter).ram();
         xRam = IVoter(_voter).xRam();
         ram = _voter.ram();
         xRam = _voter.xRam();
     //** Overrides */
```

Notably, minting positions decreased by 21k gas.

```
- "decreasing liquidity": "606177",
- "increasing liquidity": "848860",
- "minting position": "599980"
+ "decreasing liquidity": "605719",
+ "increasing liquidity": "848668",
+ "minting position": "578284"
```

Etherex Finance: Fixed in commit 4f992828.

Spearbit: Fix verified.

# 5.2.10 Position key computation can be performed in assembly

**Severity:** Gas Optimization **Context:** PositionKey.sol#L5-L9

**Description:** By slightly altering UniV4's Position library's implementation, ~137 gas can be saved for position mints and modifications. The structure is very similar, where they append a salt at the end, while the index here is between the owner and tick fields.

# Recommendation:

```
positionKey := keccak256(add(fmp, 0x0c), 0x3a) // len is 58 bytes

// now clean the memory we used
mstore(add(fmp, 0x40), 0) // fmp+0x40 held tickLower, tickUpper
mstore(add(fmp, 0x20), 0) // fmp+0x20 held index
mstore(fmp, 0) // fmp held owner
}
}
}
```

Etherex Finance: Fixed in commit 4dc330c7.

Spearbit: Fix verified.

#### 5.3 Informational

#### 5.3.1 Incorrect comment

Severity: Informational

Context: IRamsesV3PoolState.sol#L138, Position.sol#L215

#### **Description/Recommendation:**

```
- /// @return periodSecondsInsideX96 seconds the position was not in range for the period
+ /// @return periodSecondsInsideX96 seconds the position was in range for the period
```

Etherex Finance: Fixed in commit 3f844674.

Spearbit: Fix verified.

## 5.3.2 Incorrect errors

Severity: Informational

Context: GaugeV3.sol#L233

# **Description/Recommendation:**

- VoterGovernanceActions.sol#L277-L278: NO\_GAUGE(pool) doesn't really fit here, as there's the possibility of inactive gauges. Maybe something like GAUGE\_INACTIVE, meaning that it's not active for this token0/token1 pair:
- Gauge V3.sol#L233: Revert is for attempt to reward past periods, so CANT\_CLAIM\_FUTURE doesn't make much sense. Perhaps something like CANT\_REWARD\_PAST would be more appropriate.

Etherex Finance: Fixed in commits 73c826af and eab33960.

Spearbit: Fix verified.

## 5.3.3 Incorrect fee amount logged

Severity: Informational

Context: FeeCollector.sol#L63-L64, FeeCollector.sol#L80-L83

**Description:** pushable0 & pushable1 should be decremented because 1 wei is kept in the pool, so the fees collected tracked will be off by 1 wei.

**Recommendation:** Use the return values from collectProtocol().

**Etherex Finance:** Fixed in commit d69a630d.

Spearbit: Fix verified.

#### 5.3.4 Abstained event isn't meaningful

Severity: Informational Context: Voter.sol#L325

**Description:** The Abstained event emits the owner as address(0) instead of the owner. Furthermore, it's emitted per iteration without context of the pool, so there isn't sufficient context.

#### Recommendation:

1. The owner emitted be user.

2. The pool should also be emitted in the event, otherwise it should be emitted outside the loop.

Etherex Finance: Fixed in commit 082cbdd0. Removed the Abstained event entirely.

Spearbit: Fix verified.

## 5.3.5 GaugeV3.getPeriodReward() is not called by position manager

Severity: Informational

Context: Gauge V3.sol#L392-L400

**Description:** Function getPeriodReward() allows to claim reward for any past period, that is designed to be used in case for some reason user is not able to claim via usual way, for example due to out-of-gas error during loops.

Problem is that it's callable only by position manager, but RamsesV3PositionManager does not call it:

```
function getPeriodReward(
   uint256 period,
   address[] calldata tokens,
   address owner,
   uint256 index,
   int24 tickLower,
   int24 tickUpper,
   address receiver
) external override lock onlyAuthorized(owner) {
    require(msg.sender == owner, Errors.NOT_AUTHORIZED(msg.sender)); // <</pre>
   bytes32 _positionHash = positionHash(owner, index, tickLower, tickUpper);
   for (uint256 i = 0; i < tokens.length; ++i) {</pre>
        if (period < _blockTimestamp() / WEEK) {</pre>
            lastClaimByToken[tokens[i]][_positionHash] = period;
        }
        _getReward(period, tokens[i], owner, index, tickLower, tickUpper, _positionHash, receiver);
   }
}
```

Recommendation: Implement missing function in RamsesV3PositionManager.

Etherex Finance: Fixed in commit fcb680c3.

Spearbit: Fix verified.

#### 5.3.6 GaugeV3.getPeriodReward() should not update lastClaimByToken

Severity: Informational

Context: Gauge V3.sol#L407

**Description:** GaugeV3 is tracking lastClaimByToken variable to be able to claim only pending periods. For example: lastClaimByToken = 5, current active period is 9; it means that usual claim will loop over periods [5, 9].

```
function _getAllRewards(
   address owner,
   uint256 index,
   int24 tickLower,
   int24 tickUpper,
   address[] memory tokens,
   address receiver
) internal {
   bytes32 _positionHash = positionHash(owner, index, tickLower, tickUpper);
   uint256 currentPeriod = _blockTimestamp() / WEEK;
   uint256 lastClaim;
   for (uint256 i = 0; i < tokens.length; ++i) {</pre>
        lastClaim = Math.max(lastClaimByToken[tokens[i]][_positionHash], firstPeriod);
        for (uint256 period = lastClaim; period <= currentPeriod; ++period) { // «<</pre>
            _getReward(period, tokens[i], owner, index, tickLower, tickUpper, _positionHash, receiver);
        lastClaimByToken[tokens[i]][_positionHash] = currentPeriod - 1;
   }
}
```

Function Gauge V3.getPeriodReward() claims specific past period and also updates lastClaimByToken:

```
function getPeriodReward(
    uint256 period,
    address[] calldata tokens,
    address owner,
    uint256 index,
    int24 tickLower,
    int24 tickUpper,
    address receiver
) external override lock onlyAuthorized(owner) {
    require(msg.sender == owner, Errors.NOT_AUTHORIZED(msg.sender));
    bytes32 _positionHash = positionHash(owner, index, tickLower, tickUpper);
    for (uint256 i = 0; i < tokens.length; ++i) {</pre>
        if (period < _blockTimestamp() / WEEK) {</pre>
            lastClaimByToken[tokens[i]][_positionHash] = period; // <<</pre>
        _getReward(period, tokens[i], owner, index, tickLower, tickUpper, _positionHash, receiver);
    }
}
```

So suppose following scenario:

- 1. lastClaimByToken = 5, current active period is 9.
- 2. GaugeV3.getPeriodReward() is called with period 7. Now lastClaimByToken = 7.
- 3. Usual claim loop will process periods 7, 8, 9. And it misses 6 because of unnecessary update of lastClaim-ByToken before.

Recommendation: Consider not updating lastClaimByToken.

Etherex Finance: Fixed in commit 39107ca8.

Spearbit: Fix verified.

#### 5.3.7 Function Voter.vote() can be simplified

Severity: Informational

Context: Voter.sol#L397-L402

**Description:** There is legacy code where you convert calldata array into memory:

```
function vote(address user, address[] calldata _pools, uint256[] calldata _weights) external {
   VoterStorage.VoterState storage $ = VoterStorage.getStorage();
    /// @dev ensure that the arrays length matches and that the length is > 0
   require(_pools.length > 0 && _pools.length == _weights.length, Errors.LENGTH_MISMATCH());
    /// @dev if the caller isn't the user...
    if (msg.sender != user) {
        /// @dev ...require they are authorized to be a delegate
       require(
            IVoteModule($.voteModule).isDelegateFor(msg.sender, user) || msg.sender == $.accessHub,
            Errors.NOT_AUTHORIZED(msg.sender)
       );
    /// @dev make a memory array of votedPools
   address[] memory votedPools = new address[](_pools.length); // <<</pre>
    /// @dev loop through and populate the array
   for (uint256 i = 0; i < _pools.length; ++i) { // «<</pre>
        votedPools[i] = _pools[i];
   /// @dev cast new votes
    _vote(user, votedPools, _weights);
```

There is no need to do it, because you can submit \_pools directly into \_vote().

**Recommendation:** Do not copy calldata \_pools, pass it directly to \_vote().

Etherex Finance: Fixed in commit 41baa02e.

Spearbit: Fix verified.

#### 5.3.8 feeRecipient should be directly fetched from pool

Severity: Informational
Context: Voter.sol#L825

**Description:** If AccessHub.setFeeRecipientLegacyBatched() is called to update the fee recipients, it will not update the feeRecipientForPair mapping. Hence, it would be more appropriate to call IPair(pool).feeRecipient().

#### Recommendation:

```
- IFeeRecipient(IFeeRecipientFactory($.feeRecipientFactory).feeRecipientForPair(pool)).notifyFees();
+ IFeeRecipient(IPair(pool).feeRecipient()).notifyFees();
```

Etherex Finance: Fixed in commit 2b3b2f72.

Spearbit: Fix verified.

#### 5.3.9 Improper Access Control in FeeCollector and AccessHub interaction

Severity: Informational

Context: FeeCollector.sol#L30-L48

**Description:** AccessHub contract manages configuration in protocol. Let's take a look that it also manages FeeCollector:

```
/// @inheritdoc IAccessHub
function setTreasuryInFeeCollector(address newTreasury) external onlyRole(PROTOCOL_OPERATOR) {
    feeCollector.setTreasury(newTreasury);
}

/// @inheritdoc IAccessHub
function setTreasuryFeesInFeeCollector(uint256 _treasuryFees) external onlyRole(PROTOCOL_OPERATOR) {
    feeCollector.setTreasuryFees(_treasuryFees);
}
```

However FeeCollector is actually managed by Treasury:

```
/// Odev Prevents calling a function from anyone except the treasury
modifier onlyTreasury() {
   require(msg.sender == treasury, Errors.NOT_AUTHORIZED(msg.sender));
    _;
}
/// @inheritdoc IFeeCollector
function setTreasury(address _treasury) external override onlyTreasury {
    emit TreasuryChanged(treasury, _treasury);
   treasury = _treasury;
}
/// @inheritdoc IFeeCollector
function setTreasuryFees(uint256 _treasuryFees) external override onlyTreasury {
   require(_treasuryFees <= BASIS, Errors.FEE_TOO_LARGE());</pre>
    emit TreasuryFeesChanged(treasuryFees, _treasuryFees);
    treasuryFees = _treasuryFees;
}
```

Usually Treasury in protocol refers to protocol's Safe multisig, however in this case Treasury is contract Ramses-TreasuryHelper which doesn't have functionality to configure FeeCollector. This can be observed in currently live FeeCollector, which points to RamsesTreasuryHelper

As a result, there is no way to update treasuryFees variable. This variable means how much of swap fee in RamsesV3Pool belongs to protocol, all other fee is distributed between users for voting. In other words, protocol can't enable protocol fee (current value is 0).

**Recommendation:** In GitHub update FeeCollector to use onlyAccessHub modifier. However contracts are live and RamsesTreasuryHelper is upgradeable. You can add and call setTreasury() to set treasury to AccessHub.

**Etherex Finance:** Fixed in commit b47657ed.

**Spearbit:** Fix verified.

#### 5.3.10 Unused Variable

**Severity:** Informational **Context:** Gauge.sol#L36

Description/Recommendation: xRex variable in Gauge.sol is not used and can be removed.

Etherex Finance: Fixed in commit 33496ad1.

**Spearbit:** Fix verified.

#### 5.3.11 Edge Cases and Technical considerations

Severity: Informational

Context: AccessHub.sol#L269-L272, AccessHub.sol#L515-L517, ClGaugeFactory.sol#L63, GaugeV3.sol#L196, RamsesV3PositionManager.sol#L193, RamsesV3PositionManager.sol#L471-L477, Etherex.sol#L38-L41, VoterGovernanceActions.sol#L105-L108, VoterGovernanceActions.sol#L115, VoterGovernanceActions.sol#L269, Voter.sol#L102, Voter.sol#L447, Voter.sol#L643, Voter.sol#L762, REX33.sol#L218-L220, REX33.sol#L264, XRex.sol#L260

# **Description:**

- REX33.sol: XRex token is normally non transferrable but a user can simply deposit xRex to rex33 and then withdraw to destination receiver.
- REX33.sol: Deposit via REX33 is only allowed post unlock which is triggered in 2 conditions:
  - 1. periodUnlockStatus[getPeriod()] is true.
  - 2. timeLeftInPeriod > 1 hours.

A User who deposits directly to Vote Module and don't use REX33 can do so when period is unlocked and is not constrained by 2nd condition (timeLeftInPeriod > 1 hours).

- RamsesV3PositionManager.sol: When we transfer NFT, \_update does not call \_tryClaimRewards which means sender rewards till date also get transferred to recipient.
- Etherex.sol: If Minter.sol ever need to be changed, it would be an issue since current Minter.sol has no way to transfer minting rights to new Minter.sol.
- sVoterGovernanceActions.sol: If no one call distribute on gauge for multiple period and then it gets killed, all rewards goes to governor.
- VoterGovernanceActions.sol: Consider below scenario:
  - Lets say epoch E1 has just started.
  - Revive is called to revive one of the killed gauge G1.
  - This sets 95% fees to LP, 0% emission.
  - distribute is called on gauge G1.
  - This resets the percentage back to 0% fees to LP, 100% emission which is unexpected.

So basically first call distribute so that gauge G1 is initially ignored (since its killed) then revive it so that fees is set to 95% fees to LP, 0% emission for the running epoch.

Once next epoch starts, distribute sets it back to 0% fees to LP, 100% emission.

- AccessHub.sol: If gauge gets killed and revived in same period then fee protocol would manually need to be reset back to 100% for current period.
- AccessHub.sol: Operator should ensure that setTreasuryFeesInFeeCollector is only called post collect-ProtocolFees has been called for all pools. Else existing protocol fees would use this new treasury fees.
- VoterGovernanceActions.sol: redirectEmissions could unintentionally allow stealing treasury fees.
  - Gauge G1 was killed.
  - Pool linked with G1 has more swaps making more protocol fees which is unclaimed.
  - Gauge G2 is created.
  - redirectEmissions is called which makes \$.gaugeRedirect[G1] = G2;.
  - Now if collectProtocolFees is called then fees wont go to treasury.
  - But if collectProtocolFees was called before redirectEmissions then fees would have gone to treasury.

Note: The loss to treasury will reduce considerably if redirectEmissions was called on next period as distribute on old gauge would collect fees till date and change protocol fees to only 5%.

- Voter.sol: Ensure that all killed and revived gauges are immediately called on epoch flip else gauges may work with incorrect protocol fee on next epoch.
  - 1. Gauge G1 was killed on epoch 1.
  - 2. Protocol fee remains 100%.
  - 3. If call to distribute is made on epoch 3 then all 100% fee collected on epoch 2 would be treated as protocol fee and would go to treasury causing loss to users.
  - 4. Same applies for reviving gauges.
- Gauge V3.sol: If pool and gauge was created in mid period and User added incentive by adding rewards via notifyRewardAmount then rewards from period start till first active mint will get stuck.
- RamsesV3PositionManager.sol:
  - Genuine frequent mint/burn operation could cause loss of rewards via slashing.
  - Suppose a whale want to mint liquidity and after a while wants to add more. In this case, its better for
    whale to use wait for threshold time or use another index since else positionLastModified may not
    cross threshold and whale rewards would get slashed.
  - Similar case for burn.
- Voter.sol: Suppose user votes for gauges, then one of them is killed, then he calls poke(). In this case it won't use full voting power. So actually user should manually revote with new weights or call poke() twice.
- There are multiple config functions that can be called only by AccessHub, however AccessHub never calls them:
  - Voter.transferOwnership().
  - ClGaugeFactory.setVoter().
  - XRex.setRebaseThreshold().
  - Voter.removeNfpManager().

Etherex Finance: Acknowledged.

**Spearbit:** Acknowledged.

# 5.3.12 Misleding naming, incorrect error types, redundant variables

Severity: Informational

Context: VoterGovernanceActions.sol#L277-L278

# **Description:**

- · Naming:
  - 1. validateReward returns true when slashing criteria has been met. This isn't aligned with the name of the function, as true means that reward wasn't validated:

RewardValidator.sol#L156-L157

```
/// @return true if the position should be slashed (blacklisted or too recently modified) function validateReward(
```

Also, address \_pool is missed in @param.

• Errors:

1. NO\_GAUGE(pool) error is not correct for require(\_gaugesForClPair.contains(destinationGauge) check in redirectEmissions().

```
/// @dev require the destination gauge to be of the same token0/token1 pair
require(_gaugesForClPair.contains(destinationGauge), Errors.NO_GAUGE(destinationGauge));
```

```
/// @notice Thrown when pool doesn't have an associated gauge
/// @param pool The address of the pool
error NO_GAUGE(address pool);
```

NOT\_WHITELISTED(from) error isn't correct for xRex's \_update().

#### Errors.sol#L28-L30

```
/// @notice Thrown when token is not whitelisted /// @param token The address of the non-whitelisted token error NOT_WHITELISTED(address token);
```

- · Cleaning up:
  - 1. Using PRECISION simultaneously on both sides doesn't change the rounding in VoteModule's periodEarned(), but somewhat adds to the probability of overflows.

```
\label{eq:amount} \verb| amount = ((votingPowerUsed * PRECISION * periodRewardSupply) / (totalVotesPerPeriod * \\ \hookrightarrow PRECISION))
```

Also, PRECISION is declared, but isn't used in GaugeV3.

#### Recommendation:

- 1. Consider either renaming, e.g. making it isRewardSlashable(), or reversing the logic, updating @param.
- 2. Consider creating a new error or use something closer, e.g. GAUGE\_INACTIVE, meaning that it's not active for this token0/token1 pair:

```
/// @notice Thrown when attempting to interact with an inactive gauge /// @param gauge The address of the gauge error GAUGE_INACTIVE(address gauge);
```

- 3. Consider using NOT\_AUTHORIZED(address caller) or a new error.
- 4. Consider removing PRECISION in both cases.

Etherex Finance: Acknowledged.

Spearbit: Acknowledged.