

Stamatis Morellas
COM S 321 Problem Set 2
Due: 10/1/19

Stamati Morellas

Com S 321 - Problem Set 2

2.1, 2.2, 2.6, 2.10, 2.24, 2.26, 2.32, 2.36, 2.37, 2.41, 2.42

10/1/19

2.1

$$f = g + (h-5)$$

$$f \rightarrow x_0$$

$$g \rightarrow x_1$$

$$h \rightarrow x_2$$

Create a ~~third~~ register (x_3) to evaluate $h-5$

$$SUB x_3, x_2, \#5$$

$$ADD x_0, x_1, x_3$$

2.2

$$ADD f, g, h \rightarrow f = g + h \quad \text{Evaluates to: } f = i + g + h$$

$$ADD f, i, f \rightarrow f = i + f$$

2.6

For Little-endian: (Little-end stored first)

| Data | Address |
|------|---------|
| 12 | 0 |
| ef | 1 |
| cd | 2 |
| ab | 3 |

For Big-endian: (Big end stored first)

| Data | Address |
|------|---------|
| ab | 0 |
| cd | 1 |
| ef | 2 |
| 12 | 3 |

2.10

Values

- (1) ADDT X9, X6, #8 $\rightarrow X9 = X6 + 8$ [Type I]
- (2) ADD X10, X6, XZR $\rightarrow X10 = X6 + XZR \rightarrow X10 = X6$ [Type R]
- (3) STUR X10, [X9, #0] $\rightarrow \text{Memory}[X9 + 0] = X10$ [Type-R]
- (4) LDUR X9, [X9, #0] $\rightarrow X9 = \text{Memory}[X9 + 0]$ [Type-D]
- (5) ADD X0, X9, X10 $\rightarrow X0 = X9 + X10$ [TypeD]

For (1): Opcode: $(580)_{10}$

Source Register: X8

Target Register: X9

Immediate Field: constant 8

Opcode: Op

Source: Rn

Target: Rd/Rt

SecondSrc: Rm

For (2): Opcode: $(1112)_{10}$

Source Register: X6

Target Register: X10

For (4): Opcode: $(1986)_{10}$

Source: ~~X9~~ X9

Target: X9

For (3): Opcode: $(1984)_{10}$

Source: ~~X9~~ X9

Target: X10

For (5): Opcode: $(1112)_{10}$

Source: X9

Target: X0

second: X10

2.24.1

ARMv8 instruction set has options A32, A64, or T32, which correspond to ~~32~~, 32, 64, and 16-bit ~~memory~~ properties. The value of X12 is not known, so therefore ~~it~~ it is better to use A64 instruction set to accommodate for memory.

2.24.2

Assume
 $a = x_{12}$
 $b = 0$

LOOP: ADD b, b, a // $b = b + x_{12}$

SUBI a, b, 1 // $x_{12} = x_{12} - 1$

B loop

Exit

2.26

for ($i = 0; i < a; i++$)

$a \rightarrow x_0$

 for ($j = 0; j < b; j++$)

$b \rightarrow x_1$

 D[$4 * j$] = $i + j$

$i \rightarrow x_{10}$

$j \rightarrow x_{11}$

$D[] \rightarrow x_2$

Translation:

ADDI $x_{10}, 0, -1 // i = -1$

~~ADDI~~ ~~ADDI~~

(0) LOOP: $x_{10}, x_{10}, 1 // i++$

$\overset{\text{ADDI}}{\text{ADDI}}$

B.LT $x_2, x_{10}, x_0 // i < a$

B.EQ $x_2, 0, \text{exit} // a D[] \text{ is empty}$

AND $x_{11}, x_{11}, 0 // j = 0$

(I) ~~LOOP~~ LOOP:

B.LT $x_2, x_{11}, x_1 // j < b$

B.EQ $x_2, 0, (0)\text{LOOP}$

ADD $x_2, x_{10}, x_{11} // i + j$

LSL $x_4, x_{11}, 4 // \text{temp} = 4 \cdot j$

ADD x_3, x_5, x_4

STUR $x_2, 0, (x_3)$

ADDI $x_{11}, x_{11}, 1 // j++$

jump to ILOOP

[2.32]

```
int f(int a, int b, int c, int d) {  
    return g(g(a,b), c+d)  
}
```

a →
c → x9
d → x10

c+d → 4(SP)

LEGv8:

f:

ADDI SP, SP, -8

STUR x17, 0(SP) //return address

ADD ~~x17, x18~~, 4(SP), x9, x10 //c+d

STUR x18, x9

BR func g

MOVE x10, x11

LDUR x20, 4(SP)

BR func g

~~LDUR x17, 0(SP)~~

ADDI SP, SP, #8

B x17

2.36

2.36.1

Big-Endian Machine: ~~11223344~~

2.36.2

Little-Endian Machine: 88776655

2.41.1

$$\text{Initial CPI} = \left(1 \times \frac{500}{900}\right) + \left(3 \times \frac{100}{900}\right) + \left(10 \times \frac{300}{900}\right)$$

$$= \frac{50}{900} + \frac{300}{900} + \frac{3000}{900} = \frac{3800}{900} = 4.22$$

New Instructions: $0.75 \times 500 = 375 \Rightarrow 125\% \rightarrow 25\%$

$$\text{Initial Execution} = \frac{3800}{900} \times \text{freq}_{\text{clk}} \times 900 = 3800 \text{ f}$$

New CPI = ~~3800 / 375~~

$$\rightarrow \left(1 \times \frac{375}{775}\right) + \left(3 \times \frac{100}{775}\right) + \left(10 \times \frac{300}{775}\right)$$

$$\text{New Execution: } \rightarrow = \frac{375}{775} + \frac{300}{775} + \frac{3000}{775} = \frac{3675}{775} = 4.74$$

$$\rightarrow \frac{3675}{775} \times \text{freq}_{\text{clk}} \times 775 \times 1.10 = 4042.5 \text{ f}$$

Execution Time ~~↓~~
goes up so it is not a good design choice.

2.41.2

New CPI = 0.5 arith instructions

$$\begin{aligned}\text{New } \cancel{\text{CPI}} &= \frac{0.5 \times 500}{900} + \frac{3 \times 100}{900} + \frac{10 \times 300}{900} \\ &= \frac{250}{900} + \frac{300}{900} + \frac{3000}{900} = \frac{3550}{900} = \frac{355}{90} = 3.944\end{aligned}$$

$$\text{Overall Speedup: } \frac{4.22}{3.944} = 1.0699$$

$$\begin{aligned}10X : \text{ CPI} &= \cancel{0.5 \times 300} + \cancel{1/3 \times 100} + \cancel{10 \times 300} \\ &= \cancel{\frac{0.5}{900} \times 300} + \cancel{\frac{300}{900}} + \cancel{\frac{3000}{900}} = \cancel{\frac{3350}{900}} \\ &\rightarrow \frac{50}{900} + \frac{300}{900} + \frac{3000}{900} = \frac{3350}{900} =\end{aligned}$$

$$\begin{aligned}\text{Speedup} &= \frac{(CPI_{old} + CPI_{new}) / CPI_{old}}{1} \\ &= \frac{(3550 + 3350)}{3350} \\ &= \frac{38}{33.5} = 1.134\end{aligned}$$

2.42.1

$$\text{Average CPI} = (0.7 \times 2 \text{ cycles}) + (0.1 \times 6 \text{ cycles}) + (0.2 \times 3 \text{ cycles})$$

$$= 2.6 \text{ cycles}$$

2.42.2

(new)

25% improvement \rightarrow Avg CPI = 1.95

$$0.7x + 0.1 \times 6 + 0.2 \times 3 = 1.95$$

$$0.7x + 0.6 + 0.6 = 1.95$$

$$0.7x = 0.75$$

$$x = 1.07 \rightarrow \boxed{\text{number of cycles } \approx 1} \text{ (avg)}$$

2.42.3

50% improvement \rightarrow New Avg CPI = 1.3

$$0.7x + 0.6 + 0.6 = 1.3$$

$$0.7x = 0.1$$

$$x = 1 + \cancel{0.14285}$$

$$= \boxed{1.14285 \text{ cycles}}$$

~~1.14285~~

Extra Credit:

