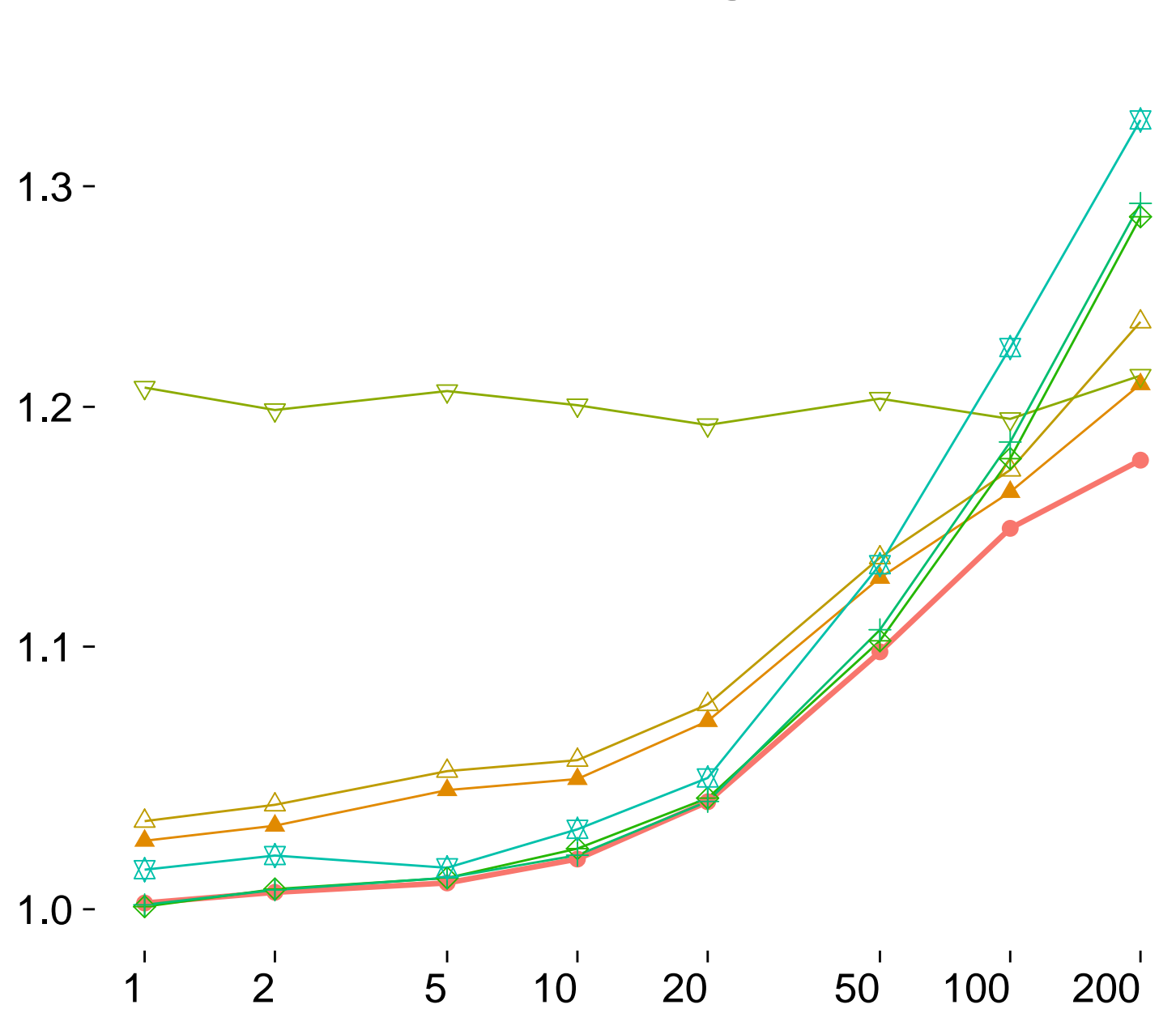
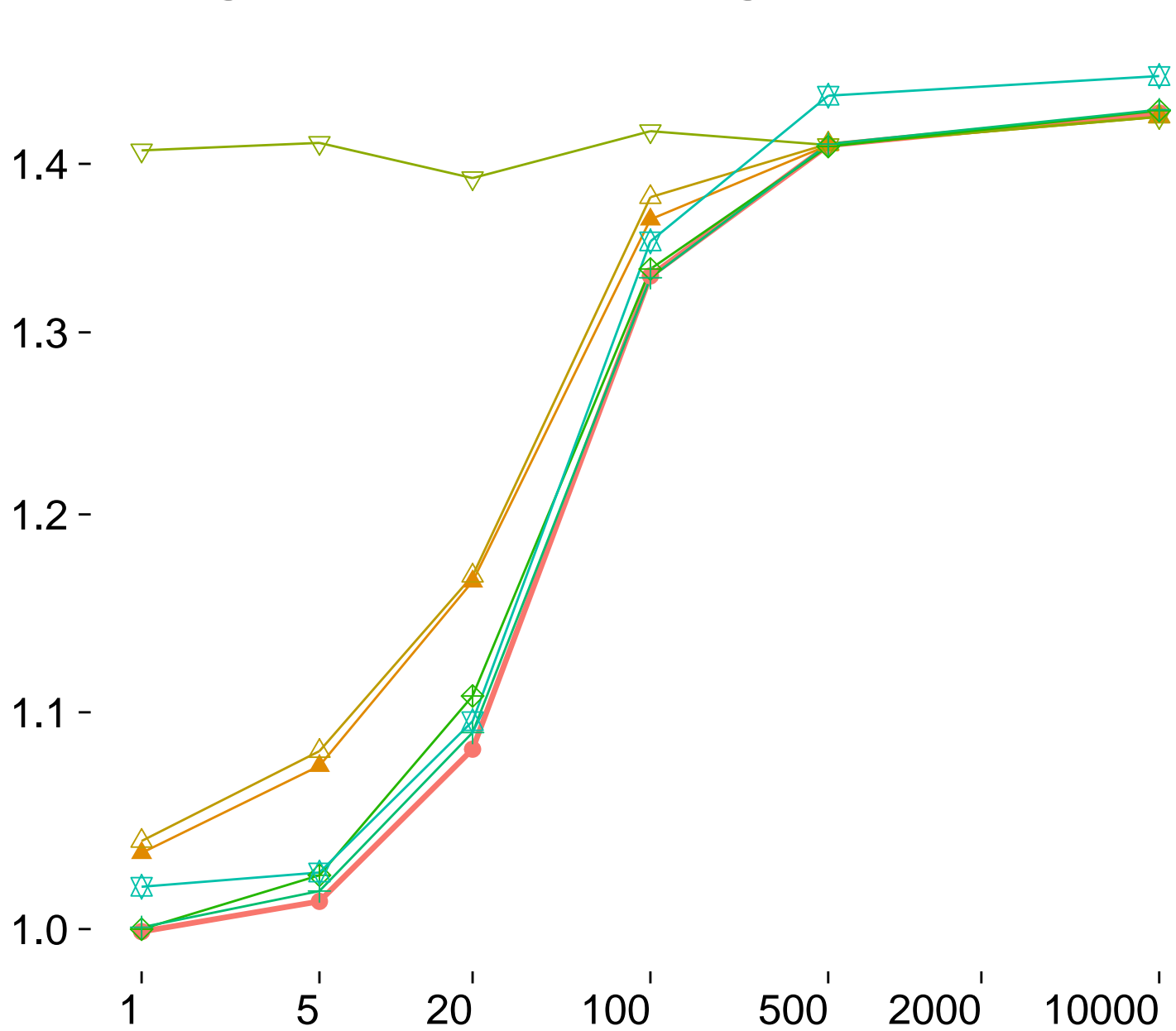


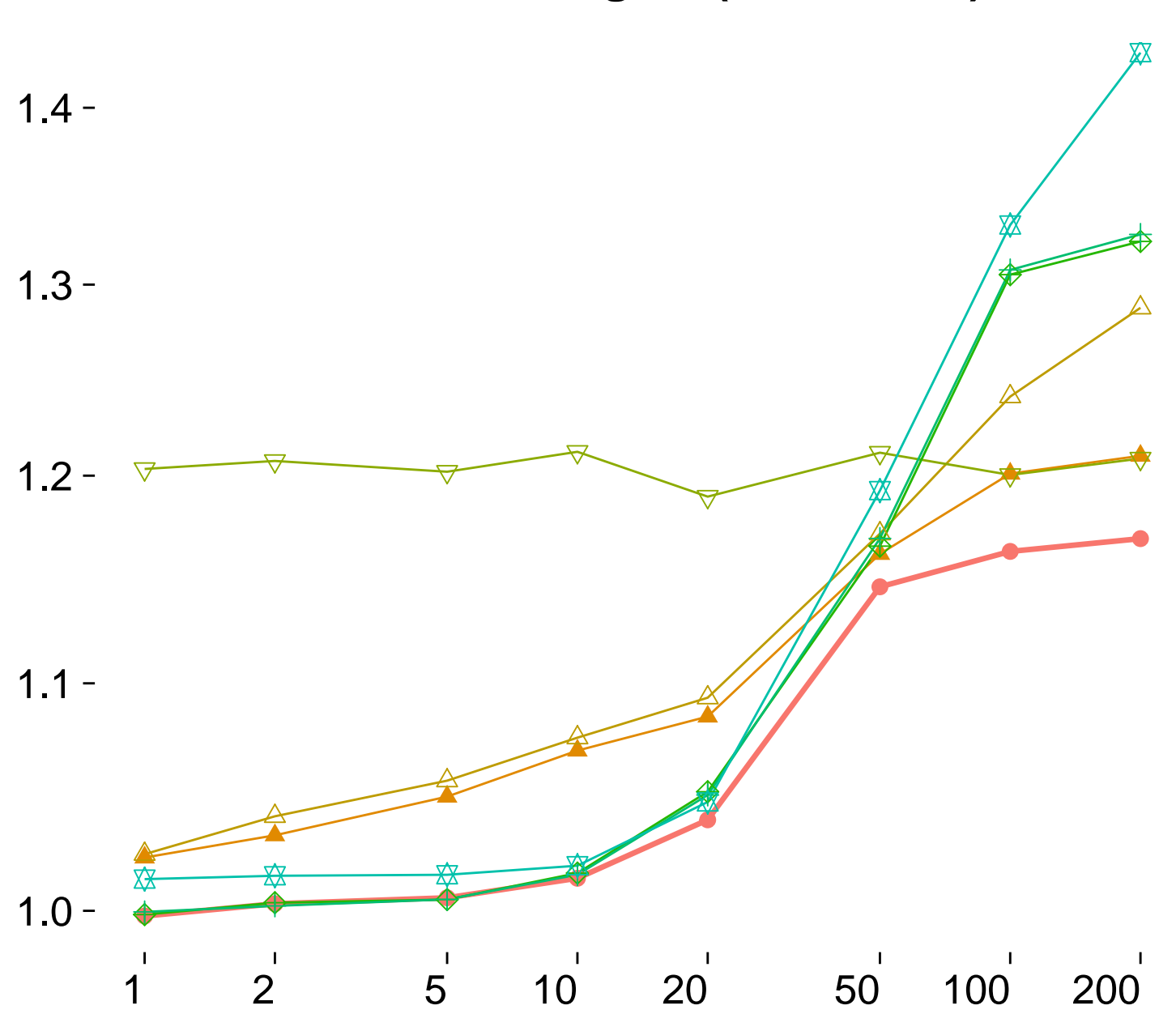
Low-dimensional Setting (Scenario 1)



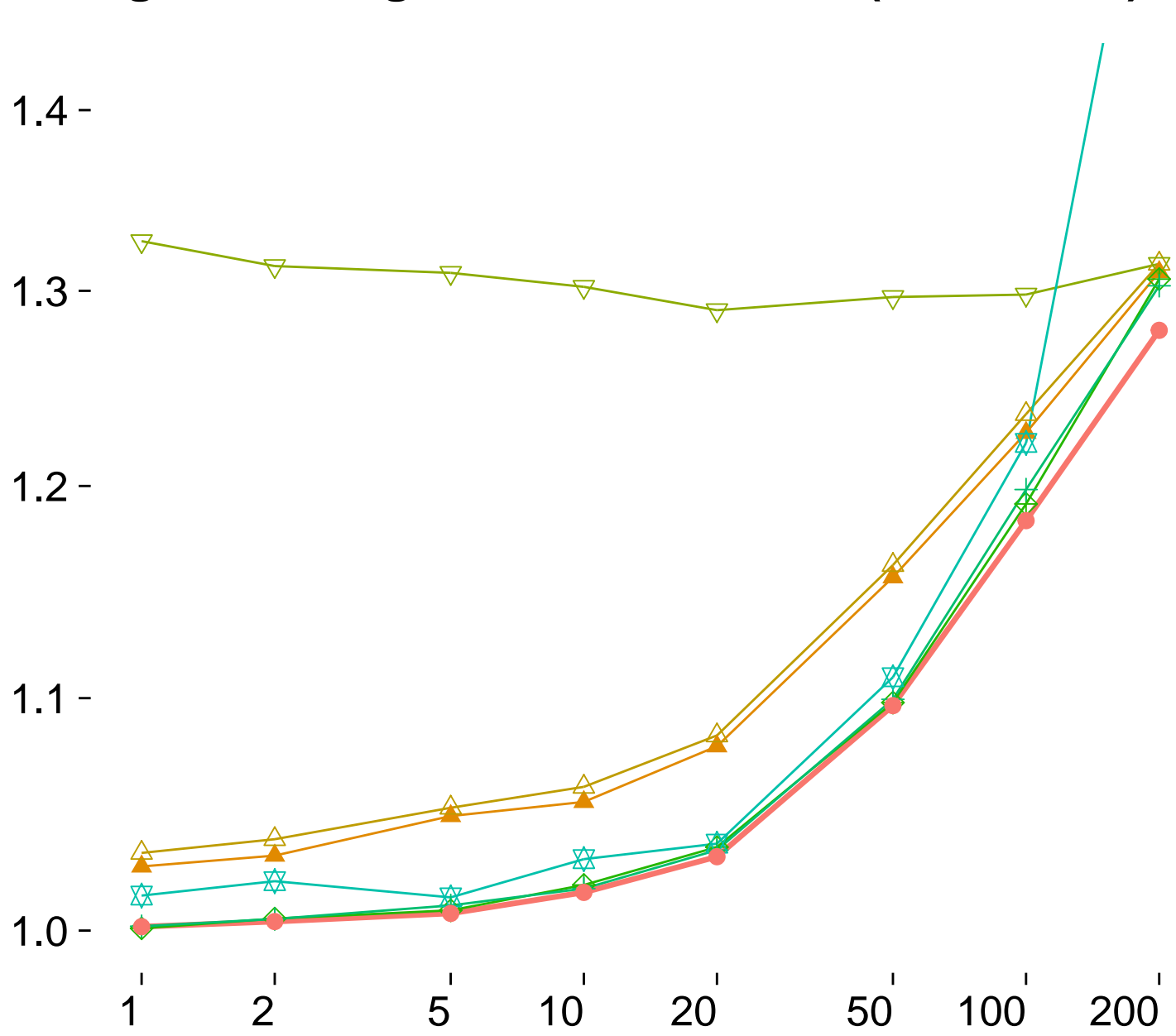
High-dimensional Setting (Scenario 2)



PointConstant Signal (Scenario 3)



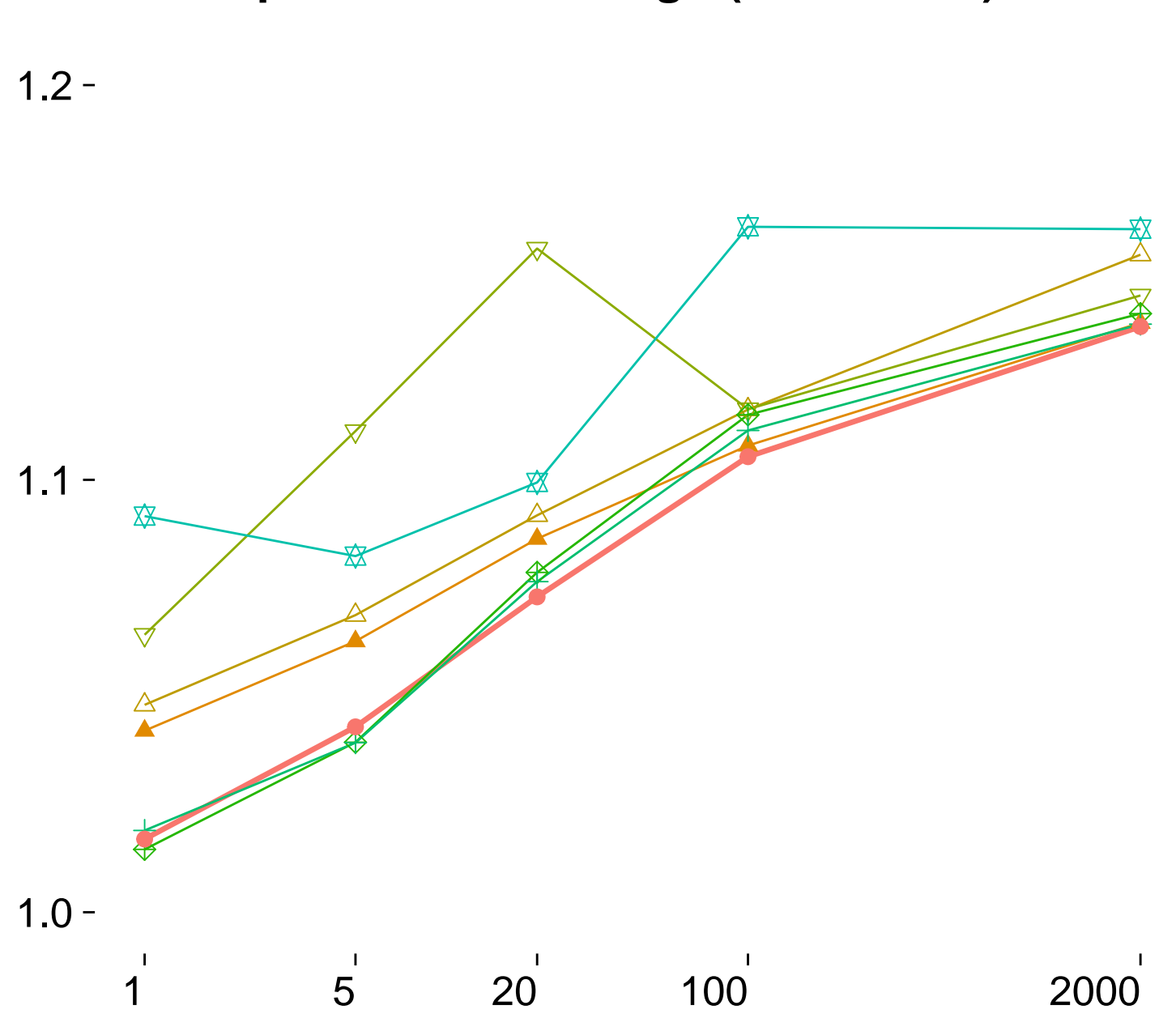
High PVE / Signal-to-Noise Ratio (Scenario 4)



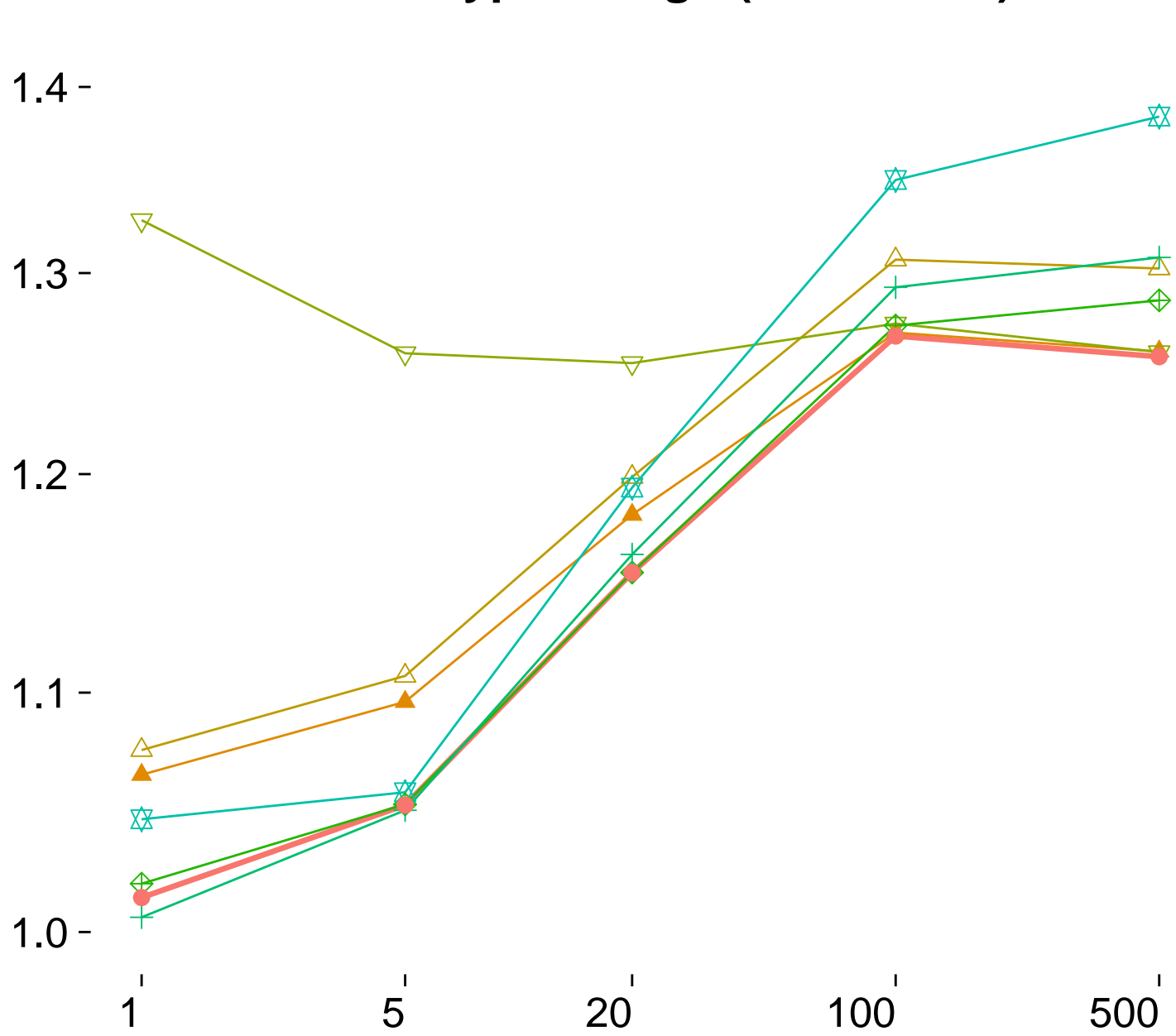
Method

- Mr.ASH
- E-NET
- Lasso
- Ridge
- SCAD
- MCP
- L0Learn

Equicorrelated Design (Scenario 5)



Real Genotype Design (Scenario 6)



number of nonzero coefficients (s)