

Kubernetes Operator-Framework Workshop

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So...what is an Operator?



Operators

An Operator represents human operational knowledge in software, to reliably manage an application.



LET'S GO BACK A FEW YEARS.



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Introducing Operators: Putting Operational Knowledge into Software

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Tags: announcements Operators

A Site Reliability Engineer (SRE) is a person that operates an application by writing software. They are an engineer, a developer, who knows how to develop software specifically for a particular application domain. The resulting piece of software has an application's operational domain knowledge programmed into it.

Our team has been busy in the Kubernetes community designing and implementing this concept to reliably create, configure, and manage complex application instances atop Kubernetes.

We call this new class of software Operators. An Operator is an application-specific controller that extends the Kubernetes API to create, configure, and manage instances of complex stateful applications on behalf of a Kubernetes user. It builds upon the basic Kubernetes resource controller concepts by a ludes domain or application-specific knowledge to automate common tasks.

3 It builds upon the basic Kubernetes resource and controller concepts but includes domain or application-specific knowledge to automate common tasks.



1

2

3

Custom Resource

Controller

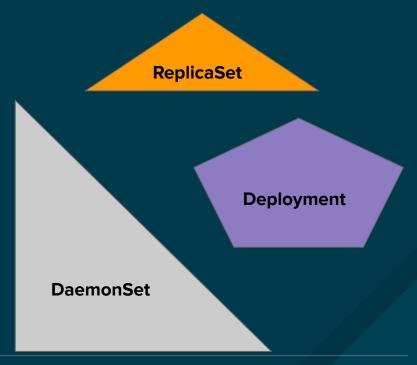
Knowledge



Resources

Pod **ConfigMap Route**

Controllers





3

Domain or Application Specific Knowledge?

Installing.

Self-Heal.

Scale (properly).

Clean Up.

Update.

Backup.

Restore.

etc.



An "Operator" takes advantage of what Kubernetes does best...



\$ oc proxy

\$ curl localhost:8001



```
$ curl http://localhost:8001/api/v1/ | jq .resources[].name
"bindings"
"componentstatuses"
"configmaps"
                         $ kubectl get configmaps
"endpoints"
"events"
"limitranges"
                         $ kubectl get endpoints
"namespaces"
"namespaces/finalize"
"namespaces/status"
                         $ kubectl get namespaces
"nodes"
"nodes/proxy"
"nodes/status"
"persistentvolumeclaims"
"persistentvolumeclaims/status"
"persistentvolumes"
"persistentvolumes/status"
"Pods"
```

Red Ha

```
kubectl get pod kube-dns-1187388186-rrljb -n kube-system -o yaml
(curl -XGET ../api/v1/namespaces/kube-system/pods/kube-dns-1187388186-rr1jb)
           apiVersion: v1
           kind: Pod
           metadata:
             name: kube-dns-1187388186-rr1jb
             namespace: kube-system
             ownerReferences:...
           Spec:
             Containers:
               name: kubedns
               image: gcr.io/google containers/k8s-dns-kube-dns-amd64:1.14.4
```

Operators take advantage of **Custom Resource Definitions.**



CRDs allow us to extend the Kubernetes API.



Let's extend the Kubernetes API by creating our very own object/resource via CRDs.



Create the CRD

```
$ cat my-new-crd.yaml
apiVersion: apiextensions.k8s.io/v1beta1
kind: CustomResourceDefinition
metadata:
  name: mysql.db.example.com
Spec:
  group: db.example.com
  version: v1
  scope: Namespaced
  names:
    plural: mysqls
    singular: mysql
    kind: MySql
    shortNames:
    - ms
$ kubectl create -f my-new-crd.yaml
```



Let's first verify the creation of the CRD object/resource.



Verify CRD Creation via CLI

\$ kubectl get crd

NAME KIND

mysql.db.example.com CustomResourceDefinition.v1beta1.apiextensions.k8s.io



Verify CRD Creation via API

```
curl -XGET localhost:8001/apis/apiextensions.k8s.io/v1beta1/customresourcedefinitions
          "kind": "CustomResourceDefinitionList",
          "apiVersion": "apiextensions.k8s.io/v1beta1",
          "metadata": {
            "selfLink": "/apis/apiextensions.k8s.io/v1beta1/customresourcedefinitions",
            "resourceVersion": "229273"
          "items": [
              "metadata": {
                "name": "mysql.db.example.com",
                "selfLink":
        "/apis/apiextensions.k8s.io/v1beta1/customresourcedefinitions/mysql.db.example.c
                "uid": "8e4d17df-b085-11e7-9176-080027b424ef",
                "resourceVersion": "228836",
                "creationTimestamp": "2017-10-14T02:15:32Z"
```

Let's now actually verify our new mysql resource/object!



Verify New **Database** Resource via CLI

\$ kubectl get mysql

No resources found.



Verify New **Database** Resource via API

```
curl -XGET localhost:8001/apis/db.example.com/v1/namespaces/default/mysqls

{
    "apiVersion": "db.example.com/v1",
    "items": [],
    "kind": "MySqlList",
    "metadata": {
        "resourceVersion": "240591",
        "selfLink": "/apis/stable.example.com/v1/namespaces/default/mysqls"
    }
}
```



Let's create a new database object.



Create a new mysql object

```
$ cat new-mysql-object.yaml
  apiVersion: "db.example.com/v1"
  kind: MySql
  metadata:
    name: wordpress
  spec:
    user: wp
    password: secret
    foo: bar
$ kubectl create -f new-mysql-object.yaml
```



Let's verify the creation of the **mysql** object.



Verify database object via CLI

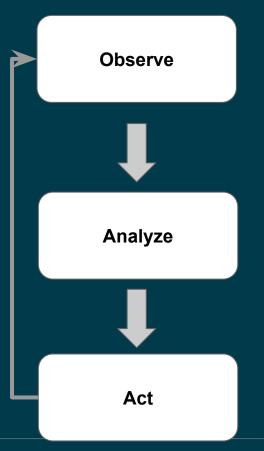
```
$ kubectl get mysql
  NAME
                 AGE
                  58
  wordpress
$ kubectl get mysgl wordpress -o yaml
      apiVersion: db.example.com/v1
      kind: MySql
      metadata:
        clusterName: ""
        creationTimestamp: 2017-10-14T03:23:26Z
        deletionGracePeriodSeconds: null
        deletionTimestamp: null
        name: wordpress
        namespace: default
        resourceVersion: "238701"
        selfLink: /apis/db.example.com/v1/namespaces/default/mysqls/wordpress
        uid: 0afd1584-b08f-11e7-9176-080027b424ef
      spec:
        foo: bar
        password: secret
        user: wp
```



A Custom Resource needs a controller to **ACT** upon its presence.



Kubernetes Controllers



Current state of the cluster.

Compare current state to desired state.

Perform all the actions necessary to make current state meet desired state.



....and all is quiet...

10.3.0.1:443

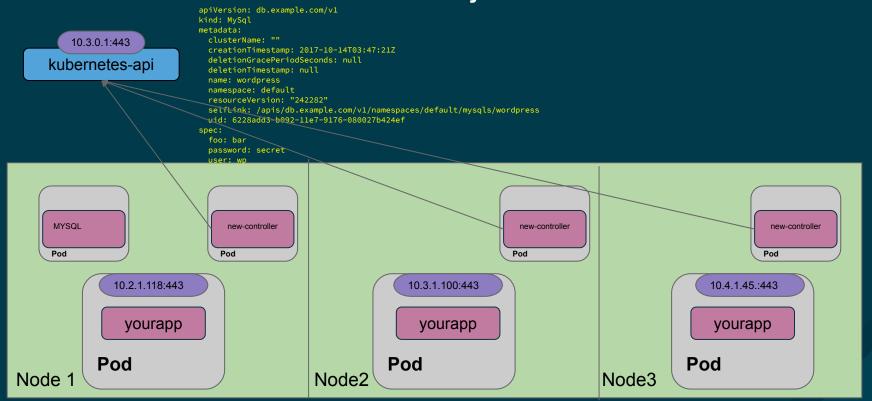
kubernetes-api

apiVersion: db.example.com/v1 kind: MySql metadata: clusterName: "" creationTimestamp: 2017-10-14T03:47:21Z deletionGracePeriodSeconds: null deletionTimestamp: null name: wordpress namespace: default resourceVersion: "242282" selfLink: /apis/db.example.com/v1/namespaces/default/mysqls/wordpress uid: 6228add3-b092-11e7-9176-080027b424ef spec: foo: bar password: secret user: wp





We need a custom controller to notice the new database object and ACT!







ACT?

CREATE.

READ.

UPDATE.

DELETE.



But that's probably not enough...

Server startup/shutdown Mastering the mysgladmin administrative client Using the mysql interactive client User account maintenance Log file maintenance Database backup/copying Hardware tuning Multiple server setups Software updates and upgrades File system security Server security Repair and maintenance Crash recovery Preventive maintenance Understanding the mysqld server daemon Performance analysis Choosing what else to install (e.g. Apache, Perl +modules, PHP) Which version of MvSQL (stable, developer, source, binary) Creating a user account for the mysql user and group

Compile source code and install (or rpm)
Initialize the data directory and grant tables with mysql_install_db
Starting the server
Installing Perl DBI support
Installing PHP
Installing Apache
Obtaining and installing the samp_db sample database

Download and unpack a distribution

Securing a new MySQL installation Running mysgld as an unprivileged user Methods of starting the server Invoking mysqld directly Invoking safe_mysqld Invoking mysgl.server Specifying startup options Checking tables at startup Shutting down the server Regaining control of the server if you can't connect Creating new users and granting privileges Determining who can connect from where Who should have what privileges? Administrator privileges Revoking privileges Removing users

Running multiple servers on a single Data Directory
Database representation
Table representation (form, data and index files)
OS constraints on DB and table names
Data Directory structure and performance,
resources, security
MySQL status files (.pid, .err, .log, etc)
Relocating Data Directory contents

deciding/finding the Data Directory's location

Structure of the Data Directory

How mysgld provides access to data

Creating new users and granting privileges
Determining who can connect from where
Who should have what privileges?
Administrator privileges
Revoking privileges
Removing users
Methods: mysqldump vs. direct copying
Backup policies
Scheduled cycles
Update logging
Consistent and comprehensible file-naming

Backing up the backup files
Off-site / off-system backups
Backing up an entire database with mysqldump
Compressed backup files
Backing up individual tables

Using mysqldump to transfer databases to another server

mysqldump options (flush-logs, lock-tables, quick, opt)

Direct copying methods
Database replication (live and off-line copying)
Recovering an entire database
Recovering grant tables

Recovering from mysqldump vs. tar/cpio files
Using update logs to replay post-backup queries
Editing update logs to avoid replaying erroneous
queries

Recovering individual tables Default parameters





To recap...



Custom Resource Definitions (CRD) Third Party Resources (TPR)









Custom Controller









Your Knowledge!









Operators!



Why do Operators matter?



We want an "as-a-service" platform experience!



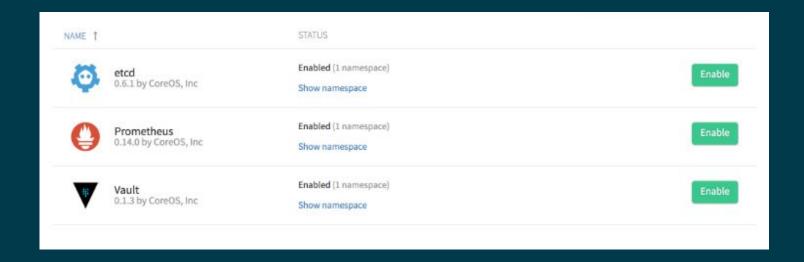
Build an ecosystem of software on Kubernetes that can be as easy, safe, and reliable to use and operate as a Cloud Service.



Low-touch, remotely managed, one-click-updates.



Operator Examples





Super easy to deploy an Operator in a Kubernetes environment.



Create the CRD

\$ cat etcd-cluster-crd.yaml

```
apiextensions.k8s.io/v1beta1
kind: CustomResourceDefinition
metadata:
  name:
etcdclusters.etcd.database.coreos.com
spec:
  group: etcd.database.coreos.com
  names:
   kind: EtcdCluster
    listKind: EtcdClusterList
    plural: etcdclusters
   shortNames:
    - etcdclus
    - etcd
   singular: etcdcluster
  scope: Namespaced
 version: v1beta2
 versions:
  - name: v1beta2
    served: true
    storage: true
```



Deploy etcd Operator

\$ cat etcd-operator.yaml

```
apiVersion: extensions/v1beta1
kind: Deployment
metadata:
  name: etcd-operator
spec:
  replicas: 1
  template:
    metadata:
      labels:
        name: etcd-operator
    spec:
      containers:
      - name: etcd-operator
        image: quay.io/coreos/etcd-operator:v0.9.2
        command:
        - etcd-operator
        # Uncomment to act for resources in all namespaces. More information in doc/clusterwide.md
        #- -cluster-wide
        - name: MY POD NAMESPACE
          valueFrom:
            fieldRef:
              fieldPath: metadata.namespace
        - name: MY POD NAME
          valueFrom:
            fieldRef:
              fieldPath: metadata.name
```



Deploy etcd Operator

\$ kubectl create -f etcd-operator.yaml

\$ kubectl get pods

NAMESPACE default NAME etcd-operator-67666dc65f-xwfvq

READY 1/1 STATUS Running RESTARTS

AGE 1s



View the etcdCluster Custom Resource

\$ cat etcd-instance.yaml

```
apiVersion: "etcd.database.coreos.com/v1beta2"
kind: "EtcdCluster"
metadata:
   name: "example-etcd-cluster"
spec:
   size: 3
   version: "3.2.13"
```



Deploy etcdCluster

\$ kubectl create -f etcd-instance.yaml
\$ kubectl get etcdcluster

NAMESPACE default NAME myetcdcluster

AGE 1s

\$ kubectl get pods

NAMESPACE	NAME	READY	STATUS	RESTARTS	AGE
default	etcd-member-84cc6dfbbb-rsw79	1/1	Running	1	60s
default	etcd-member-84cc6dfccc-skw29	1/1	Running	1	30s
default	etcd-member-84cc6dfccc-skw29	1/1	Running	1	15s



How do you create your own Operator?



Life before the Operator SDK...



If only it were a simple as....



Resources

```
type MyCustomResourceDefinition struct
// API obj kind & schema version
metav1.TypeMeta
// Standard object metadata (optional)
Metadata api.ObjectMeta
// Describe how the resource appears
Spec v1beta1.CustomResourceDefinitionSpec
// State of the CRD
Status CustomResourceDefinitionStatus
```

Controllers

```
for {
   current := getCurrentState()
   desired := getDesiredState()
   makeChanges(current, desired)
```



Custom Operators require many building blocks and boilerplate code.



...research/download tools to interact with the API.



Kubernetes Client Libraries

Officially-supported Kubernetes client libraries

The following client libraries are officially maintained by Kubernetes SIG API Machinery.

Language	Client Library	Sample Programs
Go	github.com/kubernetes/client-go/	browse
Python	github.com/kubernetes-client/python/	browse
Java	github.com/kubernetes-client/java	browse
dotnet	github.com/kubernetes-client/csharp	browse
JavaScript	github.com/kubernetes-client/javascript	browse

Community-maintained client libraries

The following Kubernetes API client libraries are provided and maintained by their authors, not the Kubernetes team.

Language	Client Library
Clojure	github.com/yanatan16/clj-kubernetes-api
Go	github.com/ericchiang/k8s
Java (OSGi)	bitbucket.org/amdatulabs/amdatu-kubernetes
Java (Fabric8, OSGi)	github.com/fabric8io/kubernetes-client
Lisp	github.com/brendandburns/cl-k8s
Node.js (TypeScript)	github.com/Goyoo/node-k8s-client



Knowledge of informers/shared informers for object cache and event handling.



Communicating desired state/actual state via annotations.



Tracking kube-related resources.



Test scaffolding & repo organization.



Custom Operator Source

```
EXPLORER
                                 🎒 tpr.go 🛛 🗙
                                                                                                                                                                     (A) III ···
△ OPEN EDITORS
                                        package tor
   tpr.go pkg/operator/tpr
                                        import (
▲ MEMHOG-OPERAT... †↑ 🍃 🖒 🗊
                                            "fmt"

▲ mapp

     memhog-operator.go
                                            "k8s.io/client-go/kubernetes"
                                            "k8s.io/client-go/pkg/api/errors"
 "k8s.io/client-go/pkg/api/v1"
   🗸 📹 tpr
                                            "k8s.io/client-go/pkg/apis/extensions/v1beta1"
      m app-monitor.yaml
 ▶ # k8s
                                        func CreateTPR(clientSet kubernetes.Interface, name, version, desc string) (*v1beta1.ThirdPartyResource, error) {
 🗸 📹 pkg
   tpr, err := clientSet.Extensions().ThirdPartyResources().Get(name)
       memhog-operator.go
                                            if err != nil {

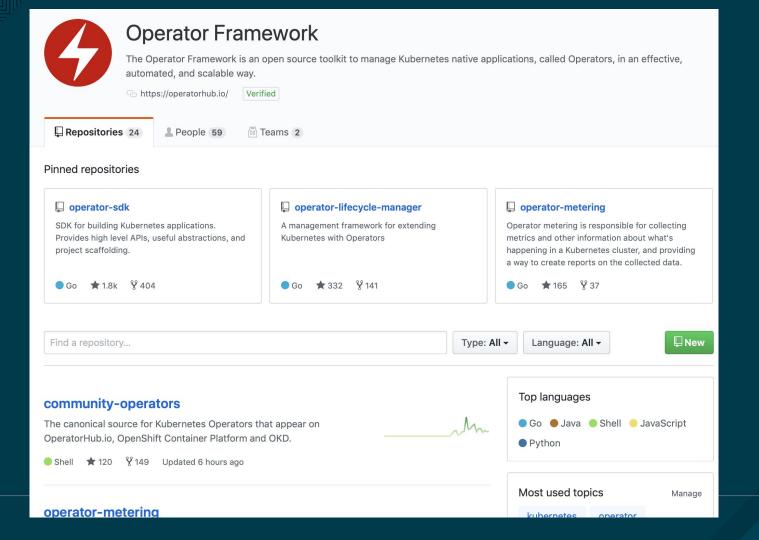
▲ ■ operator
                                               if errors.IsNotFound(err) {
                                                   tpr := &v1beta1.ThirdPartyResource{
    ObjectMeta: v1.ObjectMeta{
        fpr.go
                                                           Name: name,
       app-monitor.go
       controller.go
                                                       Versions: []v1beta1.APIVersion{
       tvpes.go
                                                           {Name: version},
   ▶ m utils
                                                       Description: desc,
   Dockerfile
   glide.lock
   m glide.yaml
                                                   result, err := clientSet.Extensions().ThirdPartyResources().Create(tpr)
                                                   if err != nil {
   ₹ LICENSE
                                                       return nil, err
   Makefile
    memhog-operator.go
                                                   fmt.Printf("CREATED: %#v\nFROM: %#v\n", result, tpr)
    README.md
                                                   return nil, err
                                            } else {
                                                fmt.Printf("SKIPPING: already exists %#v\n", tpr)
                                            return tor, nil
```





We need an easier way to manage Operators.





Operator-SDK







Operator Lifecycle Manager (OLM)

Enable cluster admins to manage Operators on any Kubernetes cluster (dependency management).



OperatorHub.io

