

Taylor McPherson

UX DESIGNER, RESEARCHER, DEVELOPER

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EXPERIENCE & LEADERSHIP

UI/UX Designer • Tech4Good Lab

June 2020 - Present

I am conducting user and market research, wireframing, prototyping, and designing a scheduling app for our research lab. Primarily using Figma.

UX Researcher • Tech4Good Lab

January 2020 - Present

I conduct usability tests and analyze user experience data. Experience with survey design, and user interviews both remote and in person. Co-writing a research paper on a usability field study my team and I are running.

Undergraduate Fellow • Tech4Good Lab

March 2020 - Present

As a selected Tech4Good Fellow, I take on lab and team-based leadership during the school year. I also get to work as a full-time paid intern in the lab all summer.

Educator • Punahou School

June 2016 - Aug 2018

I created lesson plans and co-taught classrooms of ~25 high school students during winter and summer breaks from College. Courses included an Intro to Feminisms course (grades 9-12) and Intro to Social Sciences (grade 9).

Photographer • Freelance

December 2016 - Present

Photography is a love turned side hustle. Some of my publishers and collaborators include Vogue, Rookie Mag, Hara the Label, Jonesy NY, and Mejuri.

EDUCATION

Computer Science, B.A. *with honors*

University of California, Santa Cruz

Graduated December 2020, Cum Laude

Computer Science *Visiting Student*

University of California, Berkeley

Sept. 2018 - May 2019

Womens, Gender & Sexuality Studies

Barnard College, Columbia University

Sept. 2016 - May 2018

RELEVANT COURSEWORK

Designing Interactive Media

Web Applications

Web Design

Database Systems

SKILLS

DESIGN

Figma

Needfinding

User Research

Rapid Iteration

Wireframing

Prototyping

Adobe Creative Cloud

SOFTWARE

HTML/CSS

JavaScript

SQL

AngularJS

Java

Python

C/C++

INTERESTS

Tech for Social Good

Creative Direction + Design

Hawai'i - where I'm from

Sustainable Futures

Doggos