gui2user

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1 Introduction

This specification lists Commands to be supported by all GUIs. It specifies, how the GUI presents itself to the user (gui2user).

1.1 Writing convention

Parameters enclosed in < and > must be specified to the command. Parameters enclosed in [and] can be specified optionally .

1.2 Minimal philosophy

This specifications describes all the commands that **must** be supported by every client. This means clients may have additional possibilities to send commands via different methods (like clicking on a button or via voice input), but they must support all of the commands listed, because this way the user always has the familiar commands available.

1.3 Changelog

1.3.1 v0.1-mrmcd110b to v0.2-train

- Renamed **mslist** to **mlist**, so it is consequently the prefix "m" for marktschreier.
- Some minor language cleanup
- Added "minimal philosophy"
- Added minimal writing convention
- Added /peer commands

- Gave the document some structure
- Change by: telmich

2 Commands

All commands begin with a "/" as first character.

2.1 Version 0.1 commands

Those commands may need to be reworked.

2.1.1 Send text

If there is no /, it should be assumed that it is a message. The text will be send to the currently selected channel or nick.

2.1.2 /join < marktschreier > < channel >

Join the specific channel on the specified marktschreier.

2.1.3 /list < markschreier >

List available channels on specified marktschreier.

2.2 /mlist

List connected marktschreier.

2.3 /mconnect < marktschreier >

Connect to marktschreier.

2.4 /whois < nick >

Display detailled information about a nick:

- PGP fingerprint
- Full name
- E-Mail

2.4.1 /clist < channel >

Display nicks in the specified channel.

2.4.2 /names

Display nicks in the currently active channel.

2.4.3 /plist

List currently known peers.

2.4.4 /leave < channel >

Leave a channel.

2.5 General commands

2.5.1 /quit

Tell coof to quit, coof tells all GUIs and subcomponents to quit and quits.

2.6 Peer commands

Peer related commands.

2.6.1 /peer add <name> <initial address>

Add the peer as *name* to the list of known peers and connect to it, to retrieve other addresses.

- name is 128 Bytes, including 0-byte termination. If the name is shorter it is padded with 0-bytes.
- *initial address* is 128 Bytes, including 0-byte termination. If the initial address is shorter it is padded with 0-bytes.

2.6.2 /peer rename <oldname> <newname>

Renames the peer.

2.7 Alias

Those commands are provided for easier integration of new people using EOF.

 $2.8 \quad / msg < nick > < message >$

Is an alias for $/peer\ send\ < name>\ < message>$