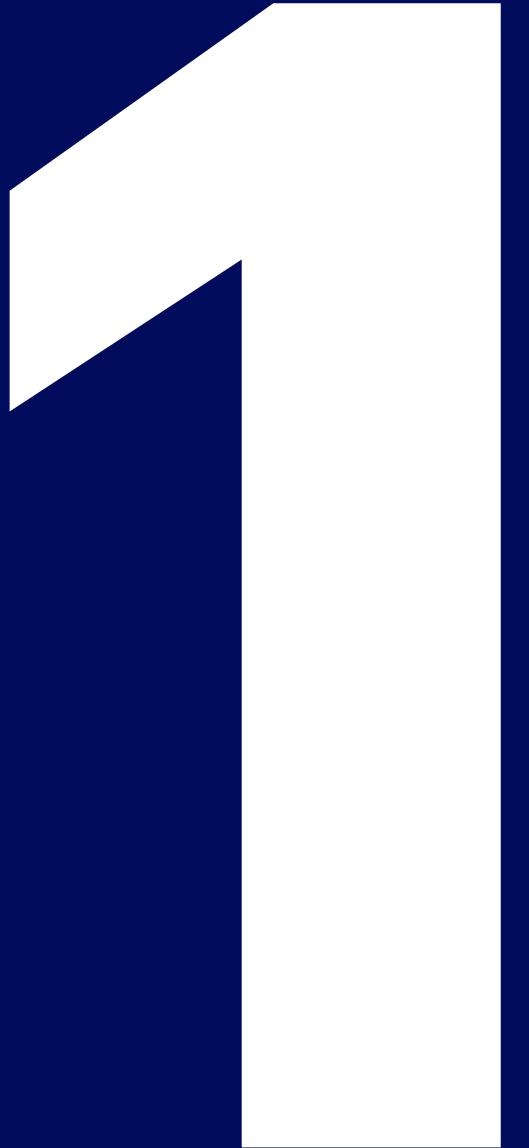
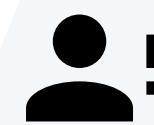
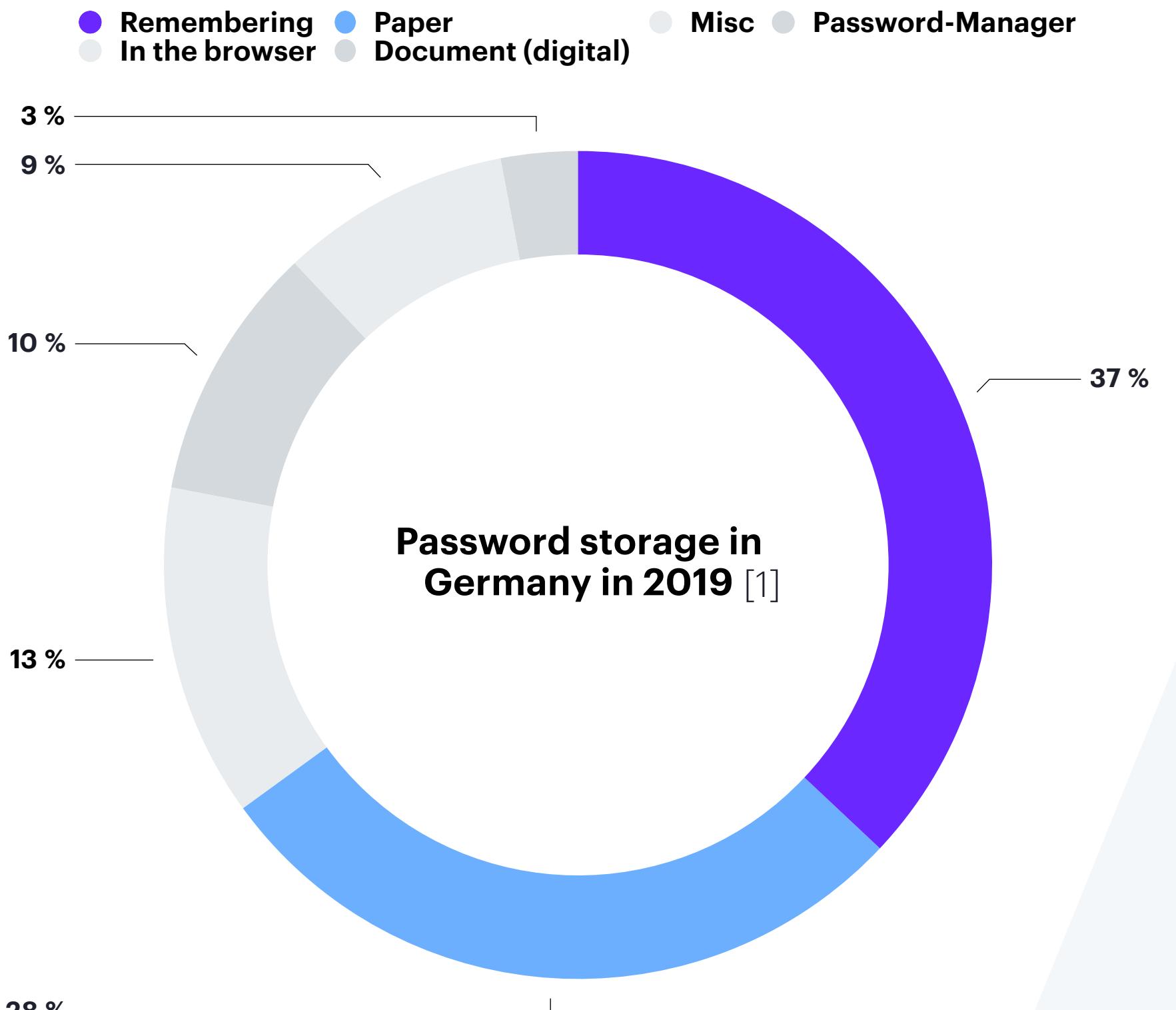


# Security Evaluation of Multi-Factor Authentication in Comparison with the Web Authentication API

# Motivation

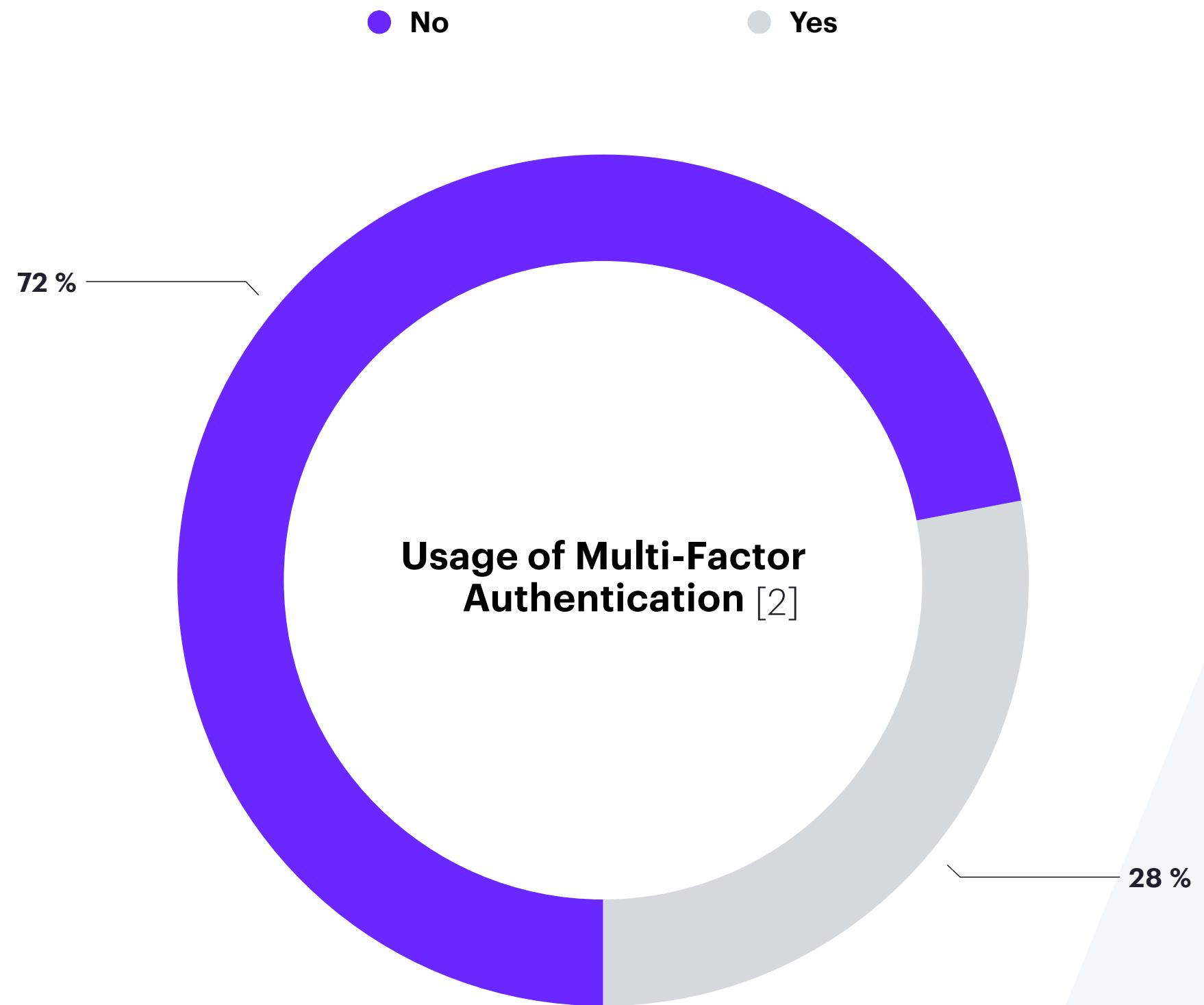


# Password storage in Germany in 2019



Over 65% do not use password manager!

# Usage of Multi-Factor Authentication in the US in 2017



**Over 70% do not use multi-factor authentication!**

# Amount of Breached Credentials in One Year

1 900 000 000<sup>[3]</sup>

# One-Factor Authentication



# Methods of Authentication

## Knowledge

- > Secret only the user knows
- > Examples
  - > Password, PINs
  - > Security question

## Possession

- > A possession only the user has (access to)
- > Hard- or Software
- > Examples
  - > Chipcard
  - > (Security-) key
  - > App

## Biometrics

- > Physical trait
- > Examples
  - > Face, Iris, Ear
  - > Fingerprint, ...

## Further methods

- > Location-based
- > Time-based
- > Behavior-based
- > Social authentication

# Security Aspects



# Threats Independent of the Authentication Method

## Initialization

- > Malware on infected devices can intercept, eavesdrop, and forward secrets
- > Security cameras (IoT), a colleague looking over your shoulder or webcams can gain access to the information, too

## Transmission

- > Eavesdropping on the communication (i.e. HTTP traffic)
- > Manipulation of the ports (e.g. USB port) or sensors

# Knowledge

- > The human brain has difficulties remembering a strong, unique password for every account
- > Re-usage of the same password for different/multiple accounts
- > Usage of easy to guess passwords, or passwords that are associated with the user
- > Saving/storing passwords in a unsecured manner
  
- > Security questions can decrease the security when answered honestly
- > Forced password change does not increase the security
  
- > Unknown if the service provider, e.g., hashes, salts or peppers the passwords
- > Often one password hash is enough for further attacks

# Possession

- > Danger of theft, loss, damage, or oblivion
- > Usable by other persons upon theft or loss
- > Wireless communication might be eavesdropped on
- > Replacement is more expensive than knowledge

# Biometrics

- > Traits can change over time
- > (Temporary) unavailability due to injuries
- > Problems of the “intra-user variance”
- > Data privacy and security concerns of the user
- > Traits are copyable; but not replaceable

# Multi-Factor Authentication



# Einmalpasswörter

- > Event-based (HOTP) and time-based (TOTP), both are standardized in the RFCs
- > Based on “Message Authentication Codes”
- > Usage of a shared secret
- > Generation on the client side (e.g. via Apps) or on the server
  - > Transmission of the password via e-mail or SMS
- > Proprietary solutions from RSA and Yubico exist, too

# Sicherheitsschlüssel

- > Can be realized in both hardware and software
- > RSA SecurID is a well known example
  - > Generates 60s OTP, too
- > Universal Second Factor (U2F) as an open standard
  - > No specification by, e.g. the W3C; experimental API
  - > Security keys can communicate via USB, BLE, or NFC
  - > Usage of public-key authentication and the challenge-response protocol

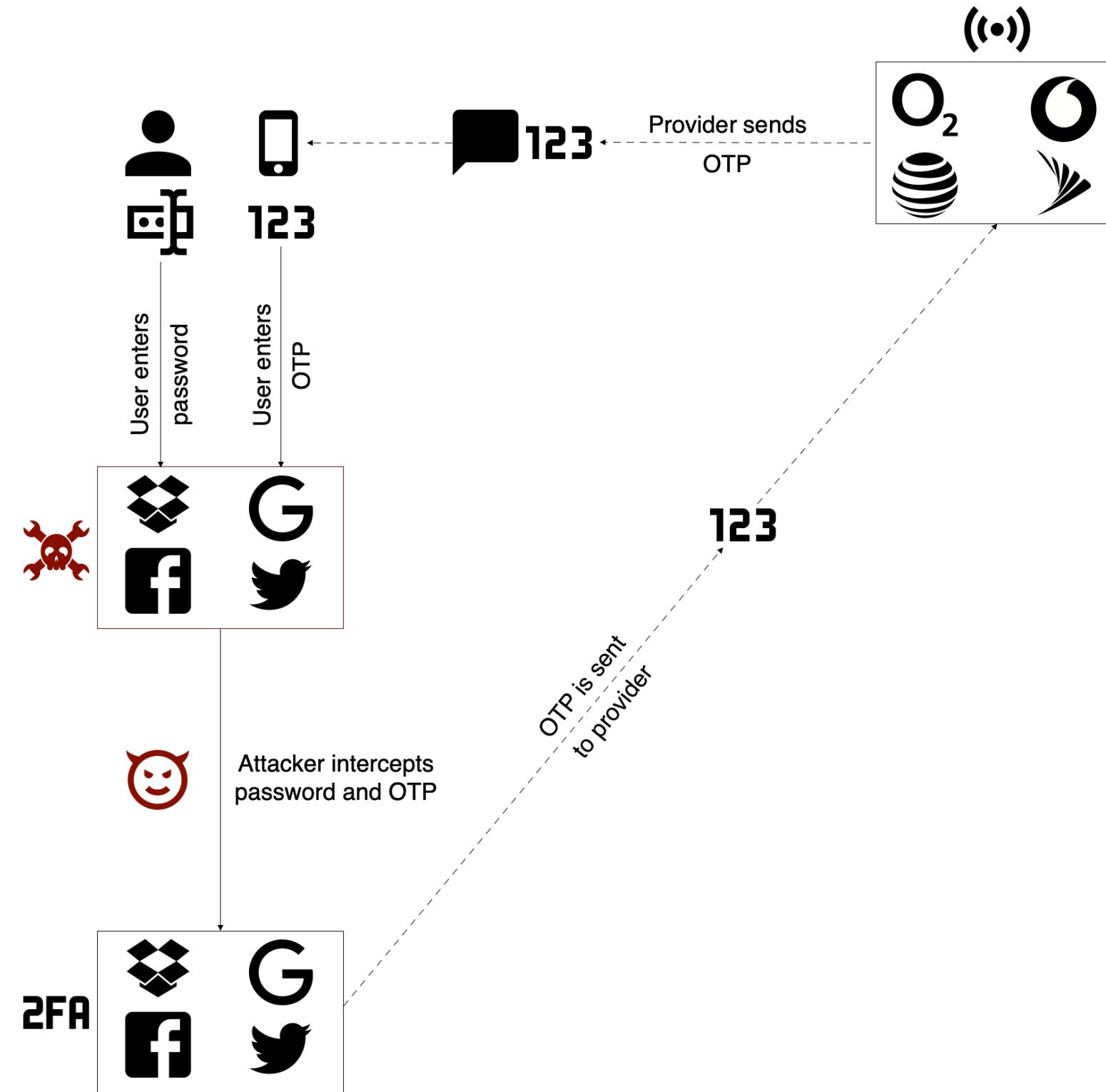
# Security Aspects



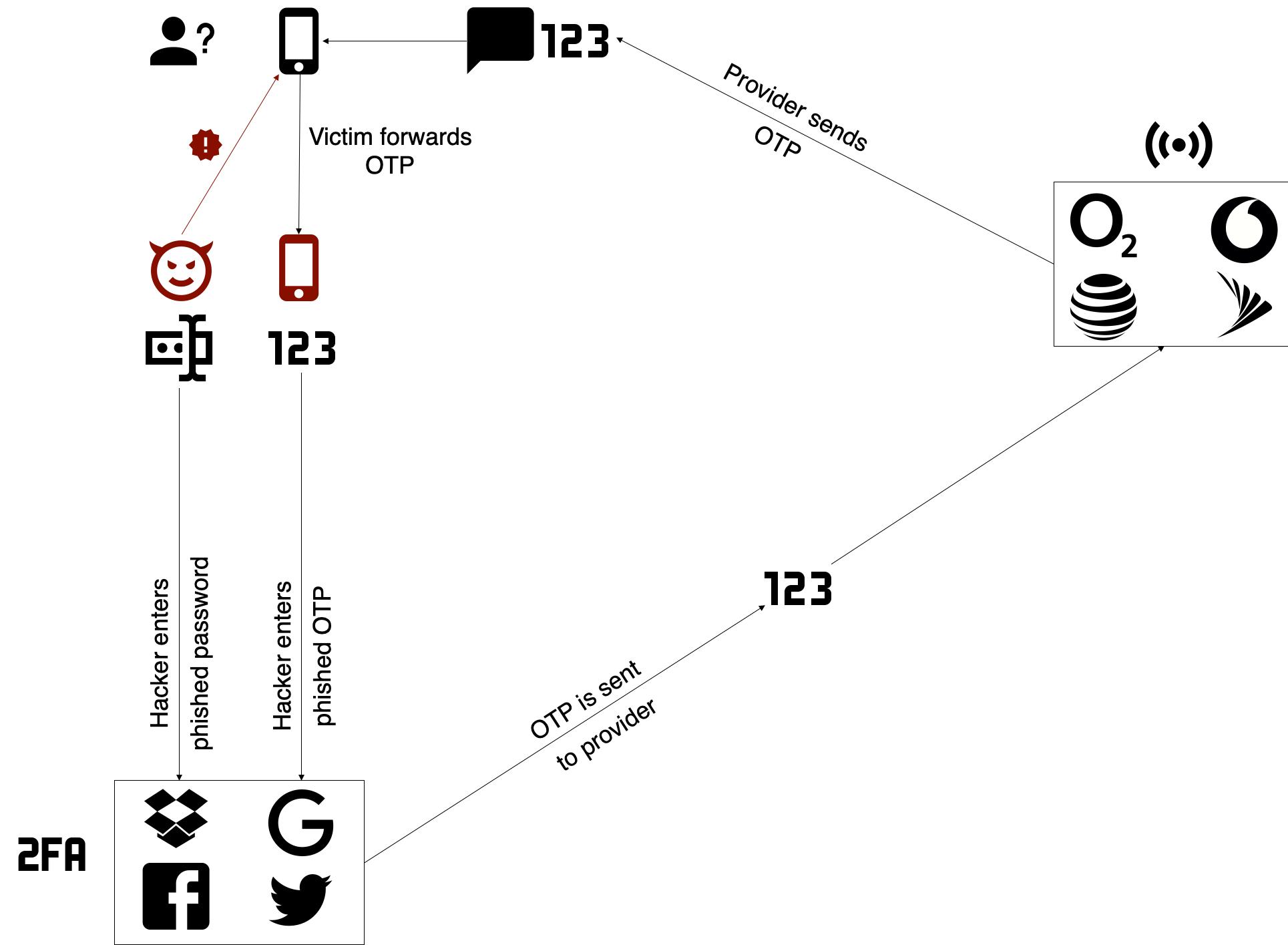
# One-Time Passwords

- > Used algorithm are secure
- > Collisions of MD5 and SHA-1 do not expose a threat
- > Exploitation of faulty configurations
  - > Chosen alphabet is too small
  - > Missing invalidation of the passwords
  - > No restriction of authentication can enable brute-force attacks
  - > Problems with time synchronization
  - > Look ahead window can increase the attack surface
- > Lack of requiring the second factor when disabling it

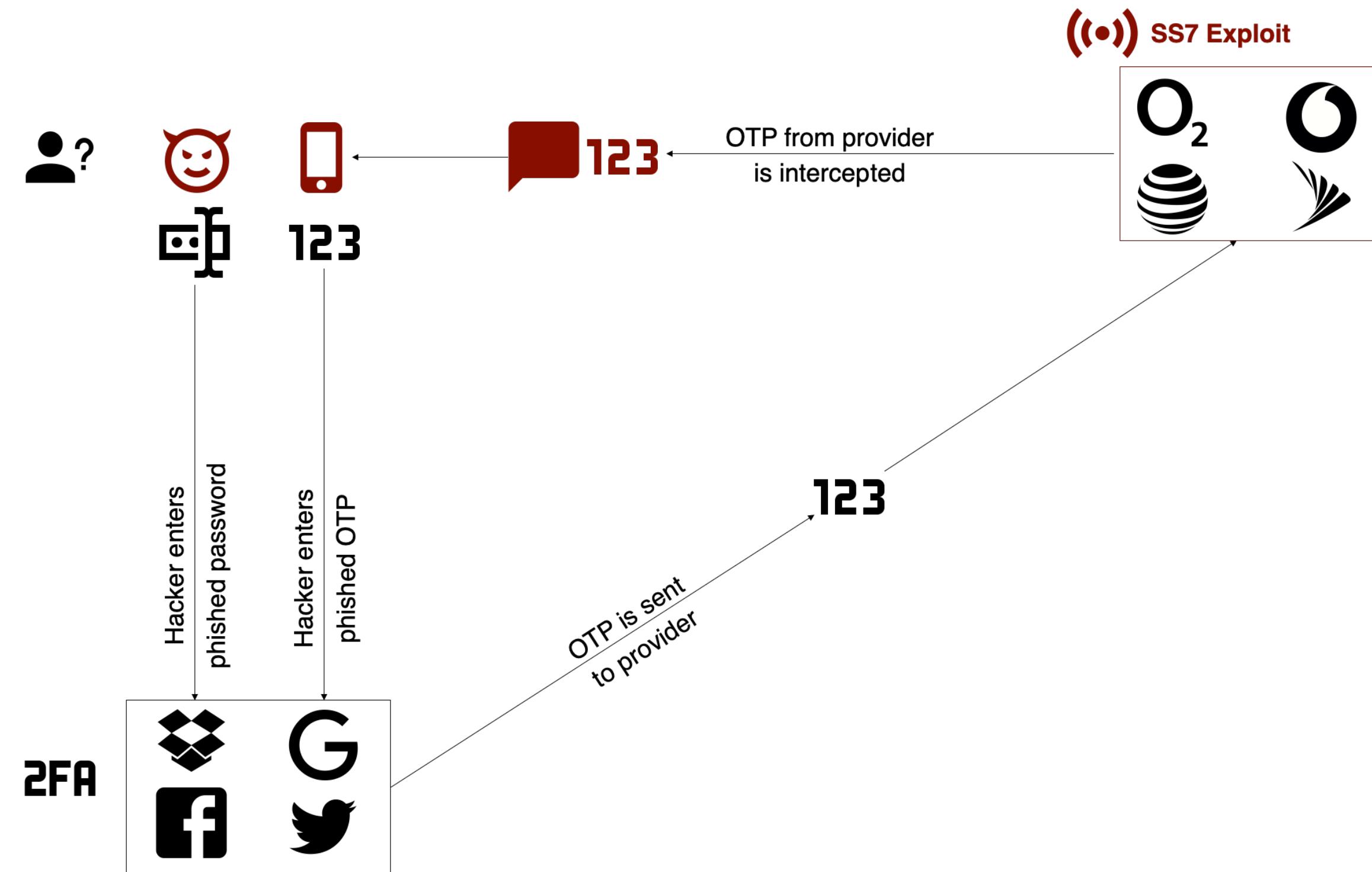
# Successful Phishing Attack With 2FA enabled



# Verification Code Forwarding Attack



# SS7 Attack



# Security Keys

- > Threats of authentication by possession apply, too
- > RSA Hack in 2011 resulted in the replacement of 40 million tokens because the private key was stolen
- > Often no possibility to upgrade the firmware on the security keys
  
- > Vulnerability to side-channel attacks
- > Physical attacks against the chips
  
- > Central metadata service of the U2F protocol is a lucrative target

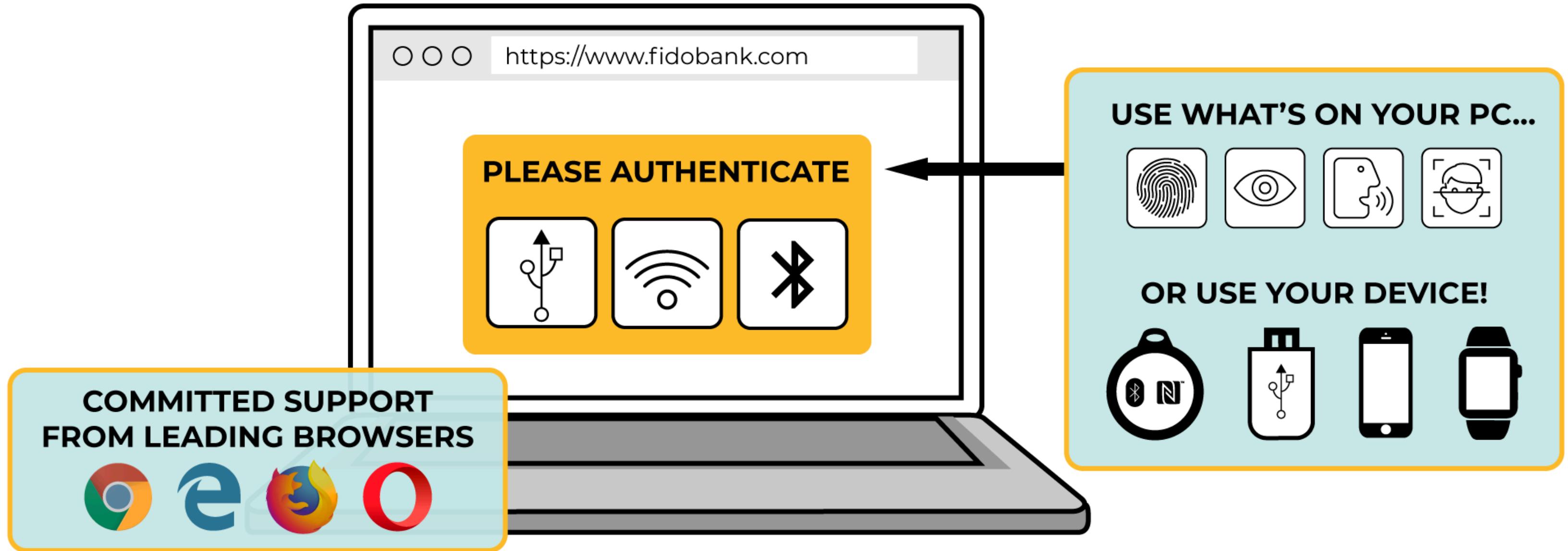
# Web Authentication API



**“An API for accessing Public Key  
Credentials [...]”** <sup>[4]</sup>

**“[...] enabling the creation and use of  
strong, [...] public key-based  
credentials by web applications, for  
the purpose of strongly authenticating  
users.”** <sup>[4]</sup>

# Web Authentication API

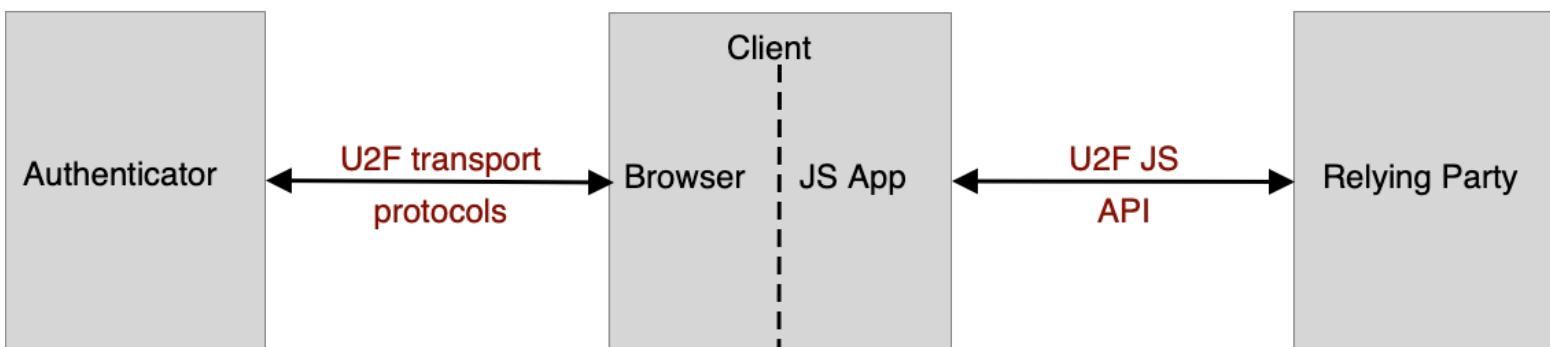


Source: <https://www.w3.org/2018/04/pressrelease-webauthn-fido2.html.en>; last accessed on 11/03/2019

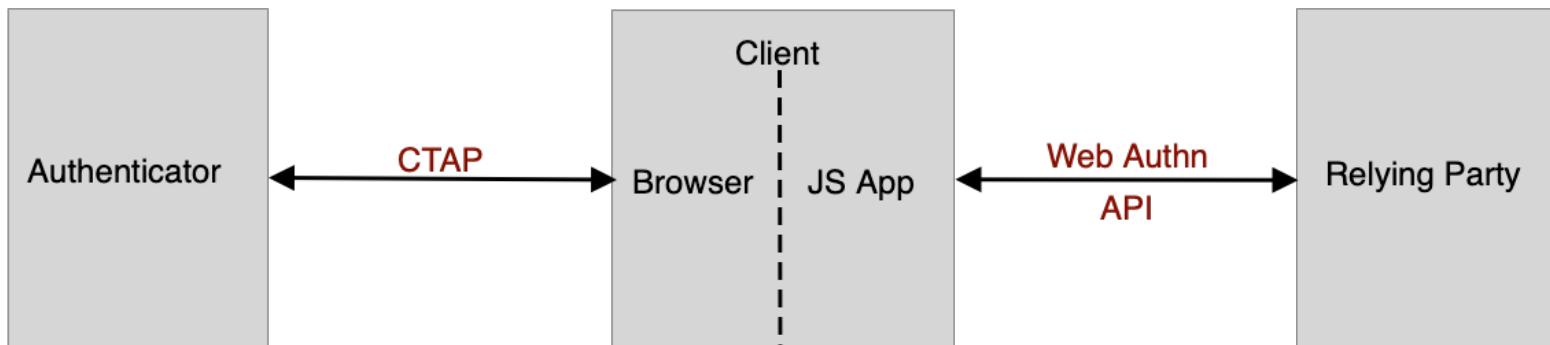
# Web Authentication API

- > Allows **passwordless** registration, login und multi-factor authentication
- > Based on Public-Key Authentication
- > Part of FIDO2 (CTAP & Web Authentication API); specified as a standard by the W3C
- > Backwards compatible to U2F

**U2F**



**FIDO2**



- > Fast IDentity Online (FIDO)
- > Founded in 2013
- > Members (et al.)
  - > PayPal, Google, Microsoft, Mastercard, VISA, Samsung, BSI
- > Specifications of UAF, U2F, CTAP, and the first draft of the Web Authentication API as FIDO 2.0

# Web Authentication API

- > Authenticator can either be internal (built-in) or external (via USB, Bluetooth, or NFC)
- > Supported by Chrome, Edge, Firefox, Safari, Chrome & Firefox für Android
  
- > No support of the API by the Internet Explorer; problematic for the enterprise sector
- > Many Android web browsers do not support the API
- > No support of iOS Safari, only third-party app “Brave Browser” supports the API

# Security Aspects



# Security Aspects and Usability

## > No known successful attacks

- > Formally verified
- > Security problems are only on a protocol level
  - > Missing requirement of a secure random number generator
  - > Support of RSASSA PKCS#1 v1.5 (=> Bleichenbacher's attack)
  - > No point compression on the elliptic curve required
  - > “Weak” choice of elliptic curves (Barreto-Naehring) with reduced amount of bits for security
- > No possibility to backup or export the key material
  - > Each account should be associated with at least two different authenticators

# Comparison to Other MFA solutions

- > Evolution of the U2F protocol, authentication by possession threats apply, too
  - > Due to the specification by the W3C the browser support is increases
- > In comparison to, e.g., TOTP some browsers and operating systems are missing support and interoperability
- > WebAuthn is resistant against phishing, many other MFA solutions are not
- > WebAuthn has no backup functionality
- > No solution provides a protection for, e.g., session hijacking

# Conclusion

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# Conclusion

## Generally

- > Sensitization of the users about the dangers
- > Increase awareness for a secure handling of credentials

## Existing MFA solutions

- > MFA can increase the security, but is often not resistant against phishing
- > SMS traffic can be eavesdropped
- > Problems with password still remain

## Web Authentication API

- > Can replace passwords with public-key authentication
- > Allows registration, login, and MFA with the help of public-key authentication
- > Currently not supported enough, especially in mobile operating systems and web browsers
- > Few websites have implemented the API

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