# Web Authentication: An API for accessing Public Key Credentials Level 1



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#### **Abstract**

This specification defines an API enabling the creation and use of strong, attested, scoped, public key-based credentials by web applications, for the purpose of strongly authenticating users.

Conceptually, one or more public key credentials, each scoped to a given WebAuthn Relying Party, are created by and bound to authenticators as requested by the web application. The user agent mediates access to authenticators and their public key credentials in order to preserve user privacy.

Authenticators are responsible for ensuring that no operation is performed without user consent.

Authenticators provide cryptographic proof of their properties to Relying Parties via attestation. This specification also describes the functional model for WebAuthn conformant authenticators, including their signature and attestation functionality.

# Status of this document

This section describes the status of this document at the time of its publication. Other documents may supersede this document. A list of current W3C publications and the latest revision of this technical report can be found in the W3C technical reports index at https://www.w3.org/TR/.

This document was published by the <u>Web Authentication Working Group</u> as a W3C Recommendation. Feedback and comments on this specification are welcome. Please use <u>Github</u> issues. Discussions may also be found in the <u>public-webauthn@w3.org</u> archives.

An implementation report is available.

By publishing this Recommendation, W3C expects the functionality specified in this Recommendation will not be affected by changes to <u>Credential Management Level 1</u> as this specification proceeds to Recommendation.

This document has been reviewed by <u>W3C</u> Members, by software developers, and by other <u>W3C</u> groups and interested parties, and is endorsed by the Director as a <u>W3C</u> Recommendation. It is a stable document and may be used as reference material or cited from another document. <u>W3C</u>'s role in making the Recommendation is to draw attention to the specification and to promote its widespread deployment. This enhances the functionality and interoperability of the Web.

This document was produced by a group operating under the <u>W3C Patent Policy</u>. <u>W3C</u> maintains a <u>public list of any patent disclosures</u> made in connection with the deliverables of the group; that page also includes instructions for disclosing a patent. An individual who has actual knowledge of a patent which the individual believes contains <u>Essential Claim(s)</u> must disclose the information in accordance with section 6 of the <u>W3C Patent Policy</u>.

This document is governed by the 1 February 2018 W3C Process Document.

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# § 1. Introduction

This section is not normative.

This specification defines an API enabling the creation and use of strong, attested, <u>scoped</u>, public key-based credentials by <u>web applications</u>, for the purpose of strongly authenticating users. A <u>public key credential</u> is created and stored by an <u>authenticator</u> at the behest of a <u>WebAuthn Relying Party</u>, subject to <u>user consent</u>. Subsequently, the <u>public key credential</u> can only be accessed by <u>origins</u> belonging to that <u>Relying Party</u>. This scoping is enforced jointly by <u>conforming User Agents</u> and <u>authenticators</u>. Additionally, privacy across <u>Relying Parties</u> is maintained; <u>Relying Parties</u> are not able to detect any properties, or even the existence, of credentials scoped to other Relying Parties.

Relying Parties employ the Web Authentication API during two distinct, but related, ceremonies involving a user. The first is Registration, where a public key credential is created on an authenticator, and scoped to a Relying Party with the present user's account (the account might already exist or might be created at this time). The second is Authentication, where the Relying Party is presented with an Authentication Assertion proving the presence and consent of the user who registered the public key credential. Functionally, the Web Authentication API comprises a PublicKeyCredential which extends the Credential Management API [CREDENTIAL-MANAGEMENT-1], and infrastructure which allows those credentials to be used with navigator.credentials.create() and navigator.credentials.get(). The former is used during Registration, and the latter during Authentication.

Broadly, compliant <u>authenticators</u> protect <u>public key credentials</u>, and interact with user agents to implement the <u>Web Authentication API</u>. Implementing compliant authenticators is possible in software executing (a) on a general-purpose computing device, (b) on an on-device Secure Execution Environment, Trusted Platform Module (TPM), or a Secure Element (SE), or (c) off device. Authenticators being implemented on device are called <u>platform authenticators</u>. Authenticators being implemented off device (<u>roaming authenticators</u>) can be accessed over a transport such as Universal Serial Bus (USB), Bluetooth Low Energy (BLE), or Near Field Communications (NFC).

# § 1.1. Specification Roadmap

While many W3C specifications are directed primarily to user agent developers and also to web application developers (i.e., "Web authors"), the nature of Web Authentication requires that this specification be correctly used by multiple audiences, as described below. All audiences ought to begin with §1.2 Use Cases, §12 Sample Scenarios, and §4 Terminology, and should also refer to [WebAuthnAPIGuide] for an overall tutorial.

- Relying Party web application developers, expecially those responsible for Relying Party web application login flows, account recovery flows, user account database content, etc.
- Web framework developers
  - Operations. The introduction to §5 Web Authentication API may be helpful, though readers should realize that the §5 Web Authentication API section is targeted specifically at user agent developers, not web application developers. Additionally, if they intend to verify authenticator attestations, then §6.4 Attestation and §8 Defined Attestation Statement Formats will also be relevant. §9 WebAuthn Extensions, and §10 Defined Extensions will be of interest if they wish to make use of extensions.
- User agent developers
- OS platform developers, responsible for OS platform API design and implementation in regards to platform-specific authenticator APIs, platform WebAuthn Client instantiation, etc.
  - The above two audiences should read §5 Web Authentication API very carefully, along with §9 WebAuthn Extensions if they intend to support extensions.
- <u>Authenticator</u> developers. These readers will want to pay particular attention to <u>§6 WebAuthn</u> <u>Authenticator Model</u>, <u>§8 Defined Attestation Statement Formats</u>, <u>§9 WebAuthn Extensions</u>, and <u>§10 Defined Extensions</u>.

Note: Along with the <u>Web Authentication API</u> itself, this specification defines a request-response *cryptographic protocol* between a <u>WebAuthn Relying Party</u> server and an <u>authenticator</u>, where the <u>Relying Party</u>'s request consists of a <u>challenge</u> and other input data supplied by the <u>Relying Party</u> and sent to the <u>authenticator</u>. The request is conveyed via the combination of HTTPS, the <u>Relying Party web application</u>, the <u>WebAuthn API</u>, and the platform-specific communications channel between the user agent and the <u>authenticator</u>. The <u>authenticator</u> replies with a digitally signed <u>authenticator data</u> message and other output data, which is conveyed back to the <u>Relying Party</u> server via the same path in reverse. Protocol details vary according to whether an <u>authentication</u> or <u>registration</u> operation is invoked by the <u>Relying Party</u>. See also <u>Figure 1</u> and Figure 2.

It is important for Web Authentication deployments' end-to-end security that the role of each component—the <u>Relying Party</u> server, the <u>client</u>, and the <u>authenticator</u>— as well as <u>§13 Security</u> Considerations and §14 Privacy Considerations, are understood *by all audiences*.

#### § 1.2. Use Cases

The below use case scenarios illustrate use of two very different types of <u>authenticators</u>, as well as outline further scenarios. Additional scenarios, including sample code, are given later in <u>§12 Sample</u> Scenarios.

#### § 1.2.1. Registration

- On a phone:
  - User navigates to example.com in a browser and signs in to an existing account using
    whatever method they have been using (possibly a legacy method such as a password), or
    creates a new account.
  - The phone prompts, "Do you want to register this device with example.com?"
  - User agrees.
  - The phone prompts the user for a previously configured <u>authorization gesture</u> (PIN, biometric, etc.); the user provides this.
  - Website shows message, "Registration complete."

#### § 1.2.2. Authentication

- On a laptop or desktop:
  - User pairs their phone with the laptop or desktop via Bluetooth.

- User navigates to example.com in a browser and initiates signing in.
- User gets a message from the browser, "Please complete this action on your phone."
- Next, on their phone:
  - User sees a discrete prompt or notification, "Sign in to example.com."
  - User selects this prompt / notification.
  - User is shown a list of their example.com identities, e.g., "Sign in as Alice / Sign in as Bob."
  - User picks an identity, is prompted for an <u>authorization gesture</u> (PIN, biometric, etc.) and provides this.
- Now, back on the laptop:
  - Web page shows that the selected user is signed in, and navigates to the signed-in page.

#### § 1.2.3. New Device Registration

This use case scenario illustrates how a <u>Relying Party</u> can leverage a combination of a <u>roaming</u> <u>authenticator</u> (e.g., a USB security key fob) and a <u>platform authenticator</u> (e.g., a built-in fingerprint sensor) such that the user has:

- a "primary" <u>roaming authenticator</u> that they use to authenticate on new-to-them <u>client devices</u> (e.g., laptops, desktops) or on such <u>client devices</u> that lack a <u>platform authenticator</u>, and
- a low-friction means to strongly re-authenticate on client devices having platform authenticators.

Note: This approach of registering multiple <u>authenticators</u> for an account is also useful in account recovery use cases.

- First, on a desktop computer (lacking a platform authenticator):
  - User navigates to example.com in a browser and signs in to an existing account using whatever method they have been using (possibly a legacy method such as a password), or creates a new account.
  - User navigates to account security settings and selects "Register security key".
  - Website prompts the user to plug in a USB security key fob; the user does.
  - The USB security key blinks to indicate the user should press the button on it; the user does.
  - Website shows message, "Registration complete."

Note: Since this computer lacks a <u>platform authenticator</u>, the website may require the user to present their USB security key from time to time or each time the user interacts with the website. This is at the website's discretion.

- Later, on their laptop (which features a platform authenticator):
  - User navigates to example.com in a browser and initiates signing in.
  - Website prompts the user to plug in their USB security key.
  - User plugs in the previously registered USB security key and presses the button.
  - Website shows that the user is signed in, and navigates to the signed-in page.
  - Website prompts, "Do you want to register this computer with example.com?"
  - o User agrees.
  - Laptop prompts the user for a previously configured <u>authorization gesture</u> (PIN, biometric, etc.); the user provides this.
  - Website shows message, "Registration complete."
  - User signs out.
- Later, again on their laptop:
  - User navigates to example.com in a browser and initiates signing in.
  - Website shows message, "Please follow your computer's prompts to complete sign in."
  - Laptop prompts the user for an <u>authorization gesture</u> (PIN, biometric, etc.); the user provides this.
  - Website shows that the user is signed in, and navigates to the signed-in page.

#### **§ 1.2.4. Other Use Cases and Configurations**

A variety of additional use cases and configurations are also possible, including (but not limited to):

- A user navigates to example.com on their laptop, is guided through a flow to create and register a credential on their phone.
- A user obtains a discrete, <u>roaming authenticator</u>, such as a "fob" with USB or USB+NFC/BLE connectivity options, loads example.com in their browser on a laptop or phone, and is guided though a flow to create and register a credential on the fob.
- A <u>Relying Party</u> prompts the user for their <u>authorization gesture</u> in order to authorize a single transaction, such as a payment or other financial transaction.

# § 1.3. Platform-Specific Implementation Guidance

This specification defines how to use Web Authentication in the general case. When using Web Authentication in connection with specific platform support (e.g. apps), it is recommended to see platform-specific documentation and guides for additional guidance and limitations.

# § 2. Conformance

This specification defines three conformance classes. Each of these classes is specified so that conforming members of the class are secure against non-conforming or hostile members of the other classes.

# § 2.1. User Agents

A User Agent MUST behave as described by §5 Web Authentication API in order to be considered conformant. Conforming User Agents MAY implement algorithms given in this specification in any way desired, so long as the end result is indistinguishable from the result that would be obtained by the specification's algorithms.

A conforming User Agent MUST also be a conforming implementation of the IDL fragments of this specification, as described in the "Web IDL" specification. [WebIDL]

#### § 2.2. Authenticators

An <u>authenticator</u> MUST provide the operations defined by §6 WebAuthn Authenticator Model, and those operations MUST behave as described there. This is a set of functional and security requirements for an authenticator to be usable by a Conforming User Agent.

As described in §1.2 Use Cases, an authenticator may be implemented in the operating system underlying the User Agent, or in external hardware, or a combination of both.

#### § 2.2.1. Backwards Compatibility with FIDO U2F

<u>Authenticators</u> that only support the §8.6 FIDO U2F Attestation Statement Format have no mechanism to store a user handle, so the returned userHandle will always be null.

# § 2.3. WebAuthn Relying Parties

A WebAuthn Relying Party MUST behave as described in §7 WebAuthn Relying Party Operations to obtain all the security benefits offered by this specification. See §13.3 Security Benefits for WebAuthn Relying Parties for further discussion of this.

#### § 2.4. All Conformance Classes

All <u>CBOR</u> encoding performed by the members of the above conformance classes MUST be done using the <u>CTAP2</u> canonical <u>CBOR</u> encoding form. All decoders of the above conformance classes SHOULD reject CBOR that is not validly encoded in the <u>CTAP2</u> canonical <u>CBOR</u> encoding form and SHOULD reject messages with duplicate map keys.

# § 3. Dependencies

This specification relies on several other underlying specifications, listed below and in <u>Terms defined</u> by reference.

#### **Base64url encoding**

The term *Base64url Encoding* refers to the base64 encoding using the URL- and filename-safe character set defined in Section 5 of [RFC4648], with all trailing '=' characters omitted (as permitted by Section 3.2) and without the inclusion of any line breaks, whitespace, or other additional characters.

#### **CBOR**

A number of structures in this specification, including attestation statements and extensions, are encoded using the <u>CTAP2 canonical CBOR encoding form</u> of the Compact Binary Object Representation (*CBOR*) [RFC7049], as defined in [FIDO-CTAP].

#### **CDDL**

This specification describes the syntax of all <u>CBOR</u>-encoded data using the CBOR Data Definition Language (CDDL) [CDDL].

#### COSE

CBOR Object Signing and Encryption (COSE) [RFC8152]. The IANA COSE Algorithms registry established by this specification is also used.

#### **Credential Management**

The API described in this document is an extension of the <u>Credential</u> concept defined in [CREDENTIAL-MANAGEMENT-1].

#### **DOM**

<u>DOMException</u> and the DOMException values used in this specification are defined in [DOM4].

#### **ECMAScript**

%ArrayBuffer% is defined in [ECMAScript].

#### **HTML**

The concepts of <u>relevant settings object</u>, <u>origin</u>, <u>opaque origin</u>, and <u>is a registrable domain suffix</u> of or is equal to are defined in [HTML52].

#### URL

The concept of same site is defined in [URL].

#### Web IDL

Many of the interface definitions and all of the IDL in this specification depend on <a href="WebIDL">[WebIDL]</a>. This updated version of the Web IDL standard adds support for <a href="Promise">Promise</a>s, which are now the preferred mechanism for asynchronous interaction in all new web APIs.

#### FIDO AppID

The algorithms for <u>determining the FacetID of a calling application</u> and <u>determining if a caller's FacetID is authorized for an AppID</u> (used only in the <u>AppID extension</u>) are defined by [FIDO-APPID].

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

# § 4. Terminology

#### Assertion

See Authentication Assertion.

#### Attestation

Generally, *attestation* is a statement serving to bear witness, confirm, or authenticate. In the WebAuthn context, <u>attestation</u> is employed to *attest* to the *provenance* of an <u>authenticator</u> and the data it emits; including, for example: <u>credential IDs</u>, <u>credential key pairs</u>, signature counters, etc. An <u>attestation statement</u> is conveyed in an <u>attestation object</u> during <u>registration</u>. See also <u>§6.4 Attestation</u> and <u>Figure 5</u>. Whether or how the <u>client</u> conveys the <u>attestation statement</u> and <u>AAGUID</u> portions of the <u>attestation object</u> to the <u>Relying Party</u> is described by <u>attestation</u> conveyance.

#### **Attestation Certificate**

A X.509 Certificate for the *attestation key pair* used by an <u>authenticator</u> to attest to its manufacture and capabilities. At <u>registration</u> time, the <u>authenticator</u> uses the *attestation private key* to sign the <u>Relying Party</u>-specific <u>credential public key</u> (and additional data) that it generates and returns via the <u>authenticatorMakeCredential</u> operation. <u>Relying Parties</u> use the *attestation public key* conveyed in the <u>attestation certificate</u> to verify the <u>attestation signature</u>. Note that in the case of <u>self attestation</u>, the <u>authenticator</u> has no distinct <u>attestation key pair</u> nor <u>attestation</u> certificate, see <u>self attestation</u> for details.

#### Authentication

#### **Authentication Ceremony**

The <u>ceremony</u> where a user, and the user's <u>client</u> (containing at least one <u>authenticator</u>) work in concert to cryptographically prove to a <u>Relying Party</u> that the user controls the <u>credential private</u> <u>key</u> associated with a previously-registered <u>public key credential</u> (see <u>Registration</u>). Note that this includes a test of user presence or user verification.

#### **Authentication Assertion**

The cryptographically signed <u>AuthenticatorAssertionResponse</u> object returned by an authenticator as the result of an authenticatorGetAssertion operation.

This corresponds to the [CREDENTIAL-MANAGEMENT-1] specification's single-use credentials.

#### Authenticator

A cryptographic entity used by a <u>WebAuthn Client</u> to (i) generate a <u>public key credential</u> and register it with a <u>Relying Party</u>, and (ii) <u>authenticate</u> by potentially <u>verifying the user</u>, and then cryptographically signing and returning, in the form of an <u>Authentication Assertion</u>, a challenge and other data presented by a <u>WebAuthn Relying Party</u> (in concert with the <u>WebAuthn Client</u>).

#### **Authorization Gesture**

An <u>authorization gesture</u> is a physical interaction performed by a user with an authenticator as part of a <u>ceremony</u>, such as <u>registration</u> or <u>authentication</u>. By making such an <u>authorization</u> <u>gesture</u>, a user <u>provides consent</u> for (i.e., <u>authorizes</u>) a <u>ceremony</u> to proceed. This MAY involve <u>user verification</u> if the employed <u>authenticator</u> is capable, or it MAY involve a simple <u>test of</u> user presence.

#### Biometric Recognition

The automated recognition of individuals based on their biological and behavioral characteristics [ISOBiometricVocabulary].

#### Biometric Authenticator

Any authenticator that implements biometric recognition.

#### **Bound** credential

A public key credential source or public key credential is said to be <u>bound</u> to its <u>managing</u> <u>authenticator</u>. This means that only the <u>managing authenticator</u> can generate <u>assertions</u> for the public key credential sources bound to it.

#### Ceremony

The concept of a <u>ceremony [Ceremony]</u> is an extension of the concept of a network protocol, with human nodes alongside computer nodes and with communication links that include user interface(s), human-to-human communication, and transfers of physical objects that carry data. What is out-of-band to a protocol is in-band to a ceremony. In this specification, <u>Registration</u> and <u>Authentication</u> are ceremonies, and an <u>authorization gesture</u> is often a component of those ceremonies.

#### Client Platform

A <u>client device</u> and a <u>client</u> together make up a <u>client platform</u>. A single hardware device MAY be part of multiple distinct <u>client platforms</u> at different times by running different operating systems and/or <u>clients</u>.

#### Client-Side

This refers in general to the combination of the user's <u>client platform</u>, <u>authenticators</u>, and everything gluing it all together.

#### Resident Credential

#### Client-side-resident Public Key Credential Source

A <u>Client-side-resident Public Key Credential Source</u>, or <u>Resident Credential</u> for short, is a <u>public key credential source</u> whose <u>credential private key</u> is stored in the <u>authenticator</u>, <u>client</u> or <u>client device</u>. Such <u>client-side</u> storage requires a <u>resident credential capable authenticator</u> and has the property that the authenticator is able to select the credential private key given only an RP ID,

possibly with user assistance (e.g., by providing the user a pick list of <u>credentials scoped</u> to the <u>RP ID</u>). By definition, the <u>credential private key</u> is always exclusively controlled by the <u>authenticator</u>. In the case of a <u>resident credential</u>, the <u>authenticator</u> might offload storage of wrapped key material to the <u>client device</u>, but the <u>client device</u> is not expected to offload the key storage to remote entities (e.g., WebAuthn Relying Party Server).

#### Conforming User Agent

A user agent implementing, in cooperation with the underlying <u>client device</u>, the <u>Web</u>

<u>Authentication API</u> and algorithms given in this specification, and handling communication between authenticators and Relying Parties.

#### Credential ID

A probabilistically-unique <u>byte sequence</u> identifying a <u>public key credential source</u> and its authentication assertions.

Credential IDs are generated by authenticators in two forms:

- 1. At least 16 bytes that include at least 100 bits of entropy, or
- 2. The <u>public key credential source</u>, without its <u>Credential ID</u>, encrypted so only its <u>managing authenticator</u> can decrypt it. This form allows the <u>authenticator</u> to be nearly stateless, by having the Relying Party store any necessary state.

Note: [FIDO-UAF-AUTHNR-CMDS] includes guidance on encryption techniques under "Security Guidelines".

Relying Parties do not need to distinguish these two Credential ID forms.

# Credential Public Key User Public Key

The public key portion of a <u>Relying Party</u>-specific *credential key pair*, generated by an <u>authenticator</u> and returned to a <u>Relying Party</u> at <u>registration</u> time (see also <u>public key credential</u>). The private key portion of the <u>credential key pair</u> is known as the *credential private key*. Note that in the case of <u>self attestation</u>, the <u>credential key pair</u> is also used as the <u>attestation key pair</u>, see self attestation for details.

Note: The <u>credential public key</u> is referred to as the <u>user public key</u> in FIDO UAF [UAFProtocol], and in FIDO U2F [FIDO-U2F-Message-Formats] and some parts of this specification that relate to it.

#### **Human Palatability**

An identifier that is <u>human-palatable</u> is intended to be rememberable and reproducible by typical human users, in contrast to identifiers that are, for example, randomly generated sequences of bits [EduPersonObjectClassSpec].

## Public Key Credential Source

A <u>credential source</u> ([CREDENTIAL-MANAGEMENT-1]) used by an <u>authenticator</u> to generate authentication assertions. A public key credential source consists of a struct with the following

#### items:

#### type

whose value is of PublicKeyCredentialType, defaulting to public-key.

id

A Credential ID.

#### privateKey

The credential private key.

#### rpId

The <u>Relying Party Identifier</u>, for the <u>Relying Party</u> this <u>public key credential source</u> is scoped to.

#### userHandle

The <u>user handle</u> associated when this <u>public key credential source</u> was created. This <u>item</u> is nullable.

#### otherUI

OPTIONAL other information used by the <u>authenticator</u> to inform its UI. For example, this might include the user's displayName.

The <u>authenticatorMakeCredential</u> operation creates a <u>public key credential source bound</u> to a *managing authenticator* and returns the <u>credential public key</u> associated with its <u>credential private key</u>. The <u>Relying Party can use this credential public key to verify the <u>authentication assertions</u> created by this public key credential source.</u>

#### Public Key Credential

Generically, a *credential* is data one entity presents to another in order to *authenticate* the former to the latter [RFC4949]. The term <u>public key credential</u> refers to one of: a <u>public key credential</u> source, the possibly-<u>attested credential public key corresponding to a <u>public key credential</u> source, or an authentication assertion. Which one is generally determined by context.</u>

Note: This is a <u>willful violation</u> of [RFC4949]. In English, a "credential" is both a) the thing presented to prove a statement and b) intended to be used multiple times. It's impossible to achieve both criteria securely with a single piece of data in a public key system. [RFC4949] chooses to define a credential as the thing that can be used multiple times (the public key), while this specification gives "credential" the English term's flexibility. This specification uses more specific terms to identify the data related to an [RFC4949] credential:

"Authentication information" (possibly including a private key)

Public key credential source

"Signed value"

Authentication assertion

#### [RFC4949] "credential"

Credential public key or attestation object

At <u>registration</u> time, the <u>authenticator</u> creates an asymmetric key pair, and stores its <u>private key portion</u> and information from the <u>Relying Party</u> into a <u>public key credential source</u>. The <u>public key portion</u> is returned to the <u>Relying Party</u>, who then stores it in conjunction with the present user's account. Subsequently, only that <u>Relying Party</u>, as identified by its <u>RP ID</u>, is able to employ the <u>public key credential</u> in <u>authentication ceremonies</u>, via the <u>get()</u> method. The <u>Relying Party</u> uses its stored copy of the <u>credential public key</u> to verify the resultant authentication assertion.

#### Rate Limiting

The process (also known as throttling) by which an authenticator implements controls against brute force attacks by limiting the number of consecutive failed authentication attempts within a given period of time. If the limit is reached, the authenticator should impose a delay that increases exponentially with each successive attempt, or disable the current authentication modality and offer a different <u>authentication factor</u> if available. <u>Rate limiting</u> is often implemented as an aspect of user verification.

#### Registration

#### Registration Ceremony

The <u>ceremony</u> where a user, a <u>Relying Party</u>, and the user's <u>client</u> (containing at least one <u>authenticator</u>) work in concert to create a <u>public key credential</u> and associate it with the user's <u>Relying Party</u> account. Note that this includes employing a <u>test of user presence</u> or <u>user</u> verification.

#### Relying Party

See WebAuthn Relying Party.

# Relying Party Identifier RP ID

A <u>valid domain string</u> that identifies the <u>WebAuthn Relying Party</u> on whose behalf a given <u>registration</u> or <u>authentication ceremony</u> is being performed. A <u>public key credential</u> can only be used for authentication with the same entity (as identified by RP ID) it was registered with.

By default, the RP ID for a WebAuthn operation is set to the caller's <u>origin</u>'s <u>effective domain</u>. This default MAY be overridden by the caller, as long as the caller-specified RP ID value is a registrable domain suffix of or is equal to the caller's <u>origin</u>'s <u>effective domain</u>. See also §5.1.3 Create a New Credential - PublicKeyCredential's [[Create]](origin, options, sameOriginWithAncestors) Method and §5.1.4 Use an Existing Credential to Make an Assertion - PublicKeyCredential's [[Get]](options) Method.

Note: An RP ID is based on a host's domain name. It does not itself include a scheme or port, as an origin does. The RP ID of a public key credential determines its scope. I.e., it determines the set of origins on which the public key credential may be exercised, as follows:

- The <u>RP ID</u> must be equal to the <u>origin</u>'s <u>effective domain</u>, or a <u>registrable domain suffix</u> of the origin's effective domain.
- The origin's scheme must be https.
- The origin's port is unrestricted.

For example, given a <u>Relying Party</u> whose origin is https://login.example.com:1337, then the following <u>RP IDs</u> are valid: login.example.com (default) and example.com, but not m.login.example.com and not com

This is done in order to match the behavior of pervasively deployed ambient credentials (e.g., cookies, [RFC6265]). Please note that this is a greater relaxation of "same-origin" restrictions than what document.domain's setter provides.

#### Test of User Presence

A <u>test of user presence</u> is a simple form of <u>authorization gesture</u> and technical process where a user interacts with an <u>authenticator</u> by (typically) simply touching it (other modalities may also exist), yielding a Boolean result. Note that this does not constitute <u>user verification</u> because a <u>user presence test</u>, by definition, is not capable of <u>biometric recognition</u>, nor does it involve the presentation of a shared secret such as a password or PIN.

#### **User Consent**

User consent means the user agrees with what they are being asked, i.e., it encompasses reading and understanding prompts. An <u>authorization gesture</u> is a <u>ceremony</u> component often employed to indicate user consent.

#### User Handle

The user handle is specified by a <u>Relying Party</u>, as the value of <u>user\_id</u>, and used to <u>map</u> a specific <u>public key credential</u> to a specific user account with the <u>Relying Party</u>. Authenticators in turn map RP IDs and user handle pairs to public key credential sources.

A user handle is an opaque <u>byte sequence</u> with a maximum size of 64 bytes. User handles are not meant to be displayed to users. The user handle SHOULD NOT contain personally identifying information about the user, such as a username or e-mail address; see <u>§14.9 User Handle Contents</u> for details.

#### **User Verification**

The technical process by which an <u>authenticator</u> <u>locally authorizes</u> the invocation of the <u>authenticatorMakeCredential</u> and <u>authenticatorGetAssertion</u> operations. <u>User verification</u> MAY be instigated through various authorization gesture modalities; for example, through a touch plus

pin code, password entry, or <u>biometric recognition</u> (e.g., presenting a fingerprint) [ISOBiometricVocabulary]. The intent is to be able to distinguish individual users. Note that invocation of the <u>authenticatorMakeCredential</u> and <u>authenticatorGetAssertion</u> operations implies use of key material managed by the authenticator. Note that for security, <u>user verification</u> and use of <u>credential private keys</u> must occur within a single logical security boundary defining the authenticator.

<u>User verification</u> procedures MAY implement <u>rate limiting</u> as a protection against brute force attacks.

## User Present

**UP** 

Upon successful completion of a user presence test, the user is said to be "present".

#### **User Verified**

UV

Upon successful completion of a user verification process, the user is said to be "verified".

#### Client

#### WebAuthn Client

Also referred to herein as simply a <u>client</u>. See also <u>Conforming User Agent</u>. A <u>WebAuthn Client</u> is an intermediary entity typically implemented in the user agent (in whole, or in part).

Conceptually, it underlies the <u>Web Authentication API</u> and embodies the implementation of the [[Create]](origin, options, sameOriginWithAncestors) and [[DiscoverFromExternalSource]](origin, options, sameOriginWithAncestors) internal methods. It is responsible for both marshalling the inputs for the underlying <u>authenticator operations</u>, and for returning the results of the latter operations to the Web Authentication API's callers.

The WebAuthn Client runs on, and is distinct from, a WebAuthn Client Device.

#### Client Device

#### WebAuthn Client Device

The hardware device on which the <u>WebAuthn Client</u> runs, for example a smartphone, a laptop computer or a desktop computer, and the operating system running on that hardware.

The distinction between this and the <u>client</u> is that one <u>client device</u> MAY support running multiple <u>clients</u>, i.e., browser implementations, which all have access to the same <u>authenticators</u> available on that <u>client device</u>; and that <u>platform authenticators</u> are bound to a <u>WebAuthn Client Device</u> rather than a <u>WebAuthn Client</u>. A <u>client device</u> and a <u>client together make up a <u>client platform</u>.</u>

#### WebAuthn Relying Party

The entity whose *web application* utilizes the <u>Web Authentication API</u> to <u>register</u> and authenticate users.

Note: While the term Relying Party is also often used in other contexts (e.g., X.509 and OAuth), an entity acting as a Relying Party in one context is not necessarily a Relying Party in other contexts. In this specification, the term WebAuthn Relying Party is often shortened to be just Relying Party, and explicitly refers to a Relying Party in the WebAuthn context. Note that in any concrete instantiation a WebAuthn context may be embedded in a broader overall context, e.g., one based on OAuth.

# § 5. Web Authentication API

This section normatively specifies the API for creating and using <u>public key credentials</u>. The basic idea is that the credentials belong to the user and are <u>managed</u> by an authenticator, with which the <u>WebAuthn Relying Party</u> interacts through the <u>client platform</u>. <u>Relying Party</u> scripts can (with the <u>user's consent</u>) request the browser to create a new credential for future use by the <u>Relying Party</u>. See Figure 1, below.

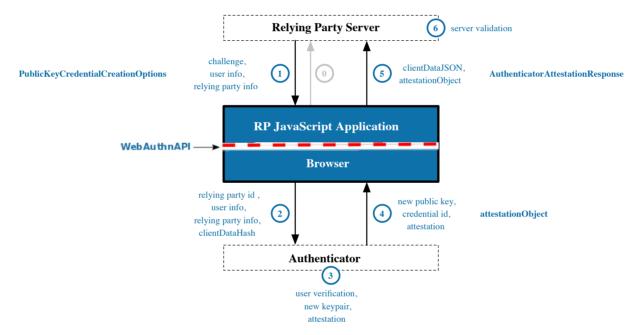


Figure 1 Registration Flow

Scripts can also request the user's permission to perform <u>authentication</u> operations with an existing credential. See Figure 2, below.

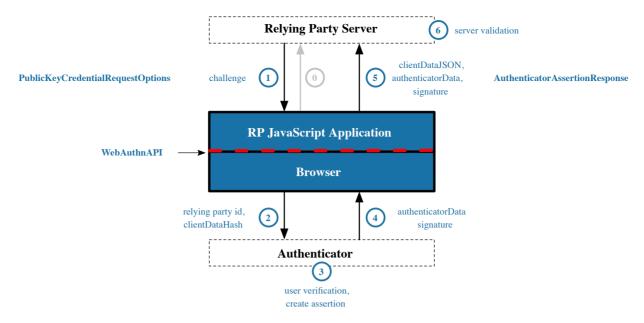


Figure 2 Authentication Flow

All such operations are performed in the authenticator and are mediated by the <u>client platform</u> on the user's behalf. At no point does the script get access to the credentials themselves; it only gets information about the credentials in the form of objects.

In addition to the above script interface, the authenticator MAY implement (or come with client software that implements) a user interface for management. Such an interface MAY be used, for example, to reset the authenticator to a clean state or to inspect the current state of the authenticator. In other words, such an interface is similar to the user interfaces provided by browsers for managing user state such as history, saved passwords, and cookies. Authenticator management actions such as credential deletion are considered to be the responsibility of such a user interface and are deliberately omitted from the API exposed to scripts.

The security properties of this API are provided by the client and the authenticator working together. The authenticator, which holds and <u>manages</u> credentials, ensures that all operations are <u>scoped</u> to a particular <u>origin</u>, and cannot be replayed against a different <u>origin</u>, by incorporating the <u>origin</u> in its responses. Specifically, as defined in <u>§6.3 Authenticator Operations</u>, the full <u>origin</u> of the requester is included, and signed over, in the <u>attestation object</u> produced when a new credential is created as well as in all assertions produced by WebAuthn credentials.

Additionally, to maintain user privacy and prevent malicious <u>Relying Parties</u> from probing for the presence of <u>public key credentials</u> belonging to other <u>Relying Parties</u>, each <u>credential</u> is also <u>scoped</u> to a <u>Relying Party Identifier</u>, or <u>RP ID</u>. This <u>RP ID</u> is provided by the client to the <u>authenticator</u> for all operations, and the <u>authenticator</u> ensures that <u>credentials</u> created by a <u>Relying Party</u> can only be used in operations requested by the same <u>RP ID</u>. Separating the <u>origin</u> from the <u>RP ID</u> in this way allows the API to be used in cases where a single Relying Party maintains multiple origins.

The client facilitates these security measures by providing the <u>Relying Party</u>'s <u>origin</u> and <u>RP ID</u> to the <u>authenticator</u> for each operation. Since this is an integral part of the WebAuthn security model, user

agents only expose this API to callers in secure contexts.

The Web Authentication API is defined by the union of the Web IDL fragments presented in the following sections. A combined IDL listing is given in the IDL Index.

# § 5.1. **PublicKeyCredential** Interface

The <u>PublicKeyCredential</u> interface inherits from <u>Credential</u> [<u>CREDENTIAL-MANAGEMENT-1</u>], and contains the attributes that are returned to the caller when a new credential is created, or a new assertion is requested.

#### id

This attribute is inherited from <u>Credential</u>, though <u>PublicKeyCredential</u> overrides <u>Credential</u>'s getter, instead returning the <u>base64url encoding</u> of the data contained in the object's [[identifier]] internal slot.

#### rawId

This attribute returns the ArrayBuffer contained in the [[identifier]] internal slot.

#### response, of type Authenticator Response, readonly

This attribute contains the <u>authenticator</u>'s response to the client's request to either create a <u>public key credential</u>, or generate an <u>authentication assertion</u>. If the <u>PublicKeyCredential</u> is created in response to <u>create()</u>, this attribute's value will be an <u>AuthenticatorAttestationResponse</u>, otherwise, the <u>PublicKeyCredential</u> was created in response to <u>get()</u>, and this attribute's value will be an <u>AuthenticatorAssertionResponse</u>.

#### getClientExtensionResults()

This operation returns the value of [[clientExtensionsResults]], which is a <u>map</u> containing <u>extension identifier</u>  $\rightarrow$  <u>client extension output</u> entries produced by the extension's client extension processing.

## [[type]]

The <u>PublicKeyCredential</u> <u>interface object's</u> [[type]] <u>internal slot's</u> value is the string "public-key".

Note: This is reflected via the type attribute getter inherited from Credential.

# [[discovery]]

The <u>PublicKeyCredential</u> <u>interface object's</u> [[discovery]] <u>internal slot's value is</u> "remote".

#### [[identifier]]

This <u>internal slot</u> contains the <u>credential ID</u>, chosen by the authenticator. The <u>credential ID</u> is used to look up credentials for use, and is therefore expected to be globally unique with high probability across all credentials of the same type, across all authenticators.

Note: This API does not constrain the format or length of this identifier, except that it MUST be sufficient for the <u>authenticator</u> to uniquely select a key. For example, an authenticator without on-board storage may create identifiers containing a <u>credential private key</u> wrapped with a symmetric key that is burned into the authenticator.

## [[clientExtensionsResults]]

This <u>internal slot</u> contains the results of processing client extensions requested by the <u>Relying Party</u> upon the <u>Relying Party</u>'s invocation of either <u>navigator.credentials.create()</u> or navigator.credentials.get().

```
PublicKeyCredential's interface object inherits Credential's implementation of [[CollectFromCredentialStore]](origin, options, sameOriginWithAncestors), and defines its own implementation of [[Create]] (origin, options, sameOriginWithAncestors), [[DiscoverFromExternalSource]](origin, options, sameOriginWithAncestors), and [[Store]](credential, sameOriginWithAncestors).
```

# § 5.1.1. CredentialCreationOptions Dictionary Extension

To support registration via <u>navigator.credentials.create()</u>, this document extends the CredentialCreationOptions dictionary as follows:

# § 5.1.2. CredentialRequestOptions Dictionary Extension

To support obtaining assertions via <u>navigator.credentials.get()</u>, this document extends the CredentialRequestOptions dictionary as follows:

§ 5.1.3. Create a New Credential - PublicKeyCredential's [[Create]](origin, options, sameOriginWithAncestors) Method

PublicKeyCredential's interface object's implementation of the [[Create]] (origin, options, sameOriginWithAncestors) internal method [CREDENTIAL-MANAGEMENT-1] allows WebAuthn Relying Party scripts to call navigator.credentials.create() to request the creation of a new public key credential source, bound to an authenticator. This navigator.credentials.create() operation can be aborted by leveraging the AbortController; see DOM §3.3 Using AbortController and AbortSignal objects in APIs for detailed instructions.

This internal method accepts three arguments:

#### origin

This argument is the <u>relevant settings object's origin</u>, as determined by the calling <u>create()</u> implementation.

# options

This argument is a <u>CredentialCreationOptions</u> object whose *options*. <u>publicKey</u> member contains a <u>PublicKeyCredentialCreationOptions</u> object specifying the desired attributes of the to-be-created public key credential.

#### sameOriginWithAncestors

This argument is a Boolean value which is true if and only if the caller's environment settings object is same-origin with its ancestors.

Note: **This algorithm is synchronous:** the <a href="Promise">Promise</a> resolution/rejection is handled by navigator.credentials.create().

Note: All <u>BufferSource</u> objects used in this algorithm must be snapshotted when the algorithm begins, to avoid potential synchronization issues. The algorithm implementations should <u>get a copy of the bytes held by the buffer source</u> and use that copy for relevant portions of the algorithm.

When this method is invoked, the user agent MUST execute the following algorithm:

- 1. Assert: *options*.publicKey is present.
- 2. If sameOriginWithAncestors is false, return a "NotAllowedError" DOMException.

Note: This "sameOriginWithAncestors" restriction aims to address the concern raised in the Origin Confusion section of [CREDENTIAL-MANAGEMENT-1], while allowing Relying Party script access to Web Authentication functionality, e.g., when running in a secure context framed document that is same-origin with its ancestors. However, in the future, this specification (in conjunction with [CREDENTIAL-MANAGEMENT-1]) may provide Relying Parties with more fine-grained control--e.g., ranging from allowing only top-level access to Web Authentication functionality, to allowing cross-origin embedded cases--by leveraging [Feature-Policy] once the latter specification becomes stably implemented in user agents.

- 3. Let *options* be the value of *options*.publicKey.
- 4. If the <u>timeout</u> member of *options* is <u>present</u>, check if its value lies within a reasonable range as defined by the <u>client</u> and if not, correct it to the closest value lying within that range. Set a timer *lifetimeTimer* to this adjusted value. If the <u>timeout</u> member of *options* is <u>not present</u>, then set *lifetimeTimer* to a client-specific default.

Note: A suggested reasonable range for the <u>timeout</u> member of *options* is 15 seconds to 120 seconds.

Note: The user agent should take cognitive guidelines into considerations regarding timeout for users with special needs.

- 5. Let *callerOrigin* be <u>origin</u>. If *callerOrigin* is an <u>opaque origin</u>, return a <u>DOMException</u> whose name is "NotAllowedError", and terminate this algorithm.
- 6. Let *effectiveDomain* be the *callerOrigin*'s <u>effective domain</u>. If <u>effective domain</u> is not a <u>valid</u> <u>domain</u>, then return a <u>DOMException</u> whose name is "<u>SecurityError</u>" and terminate this algorithm.

Note: An <u>effective domain</u> may resolve to a <u>host</u>, which can be represented in various manners, such as <u>domain</u>, <u>ipv4 address</u>, <u>ipv6 address</u>, <u>opaque host</u>, or <u>empty host</u>. Only the <u>domain</u> format of <u>host</u> is allowed here. This is for simplification and also is in recognition of various issues with using direct IP address identification in concert with PKI-based security.

# ¶ 7. If options.<u>rp</u>.<u>id</u>

#### **→** Is present

If options.<u>rp.id</u> is not a registrable domain suffix of and is not equal to effectiveDomain, return a <u>DOMException</u> whose name is "<u>SecurityError</u>", and terminate this algorithm.

#### **→** Is not present

Set options.rp.id to effectiveDomain.

Note: options.<u>rp.id</u> represents the caller's <u>RP ID</u>. The <u>RP ID</u> defaults to being the caller's <u>origin</u>'s <u>effective domain</u> unless the caller has explicitly set options.<u>rp.id</u> when calling <u>create()</u>.

- 8. Let *credTypesAndPubKeyAlgs* be a new <u>list</u> whose <u>items</u> are pairs of PublicKeyCredentialType and a COSEAlgorithmIdentifier.
- 9. For each *current* of *options*.pubKeyCredParams:
  - 1. If *current*. <u>type</u> does not contain a <u>PublicKeyCredentialType</u> supported by this implementation, then continue.
  - 2. Let *alg* be *current*.alg.
  - 3. Append the pair of *current*. type and *alg* to *credTypesAndPubKeyAlgs*.
- 10. If *credTypesAndPubKeyAlgs* is empty and *options*. pubKeyCredParams is not empty, return a DOMException whose name is "NotSupportedError", and terminate this algorithm.
- 11. Let clientExtensions be a new map and let authenticatorExtensions be a new map.
- 12. If the <u>extensions</u> member of *options* is <u>present</u>, then <u>for each</u> *extensionId* → *clientExtensionInput* of *options*.extensions:
  - 1. If *extensionId* is not supported by this <u>client platform</u> or is not a <u>registration extension</u>, then continue.
  - 2. Set clientExtensions[extensionId] to clientExtensionInput.
  - 3. If *extensionId* is not an authenticator extension, then continue.
  - 4. Let *authenticatorExtensionInput* be the (CBOR) result of running *extensionId*'s <u>client</u> <u>extension processing</u> algorithm on *clientExtensionInput*. If the algorithm returned an error, <u>continue</u>.
  - 5. <u>Set</u> *authenticatorExtensions[extensionId]* to the <u>base64url encoding</u> of *authenticatorExtensionInput*.
- 13. Let *collectedClientData* be a new CollectedClientData instance whose fields are:

#### type

The string "webauthn.create".

## challenge

The base64url encoding of *options*.challenge.

#### origin

The serialization of caller Origin.

#### tokenBinding

The status of <u>Token Binding</u> between the client and the *callerOrigin*, as well as the <u>Token Binding ID</u> associated with *callerOrigin*, if one is available.

14. Let *clientDataJSON* be the <u>JSON-serialized client data</u> constructed from *collectedClientData*.

- 15. Let *clientDataHash* be the hash of the serialized client data represented by *clientDataJSON*.
- 16. If the *options* signal is present and its aborted flag is set to true, return a <u>DOMException</u> whose name is "AbortError" and terminate this algorithm.
- 17. Let issuedRequests be a new ordered set.
- 18. Let *authenticators* represent a value which at any given instant is a <u>set</u> of <u>client platform</u>-specific handles, where each <u>item</u> identifies an <u>authenticator</u> presently available on this <u>client platform</u> at that instant.

Note: What qualifies an <u>authenticator</u> as "available" is intentionally unspecified; this is meant to represent how <u>authenticators</u> can be <u>hot-plugged</u> into (e.g., via USB) or discovered (e.g., via NFC or Bluetooth) by the <u>client</u> by various mechanisms, or permanently built into the client.

- 19. Start lifetimeTimer.
- 20. While *lifetimeTimer* has not expired, perform the following actions depending upon *lifetimeTimer*, and the state and response for each *authenticator* in *authenticators*:
  - → If *lifetimeTimer* expires,

<u>For each</u> *authenticator* in *issuedRequests* invoke the <u>authenticatorCancel</u> operation on authenticator and remove authenticator from *issuedRequests*.

☐ If the user exercises a user agent user-interface option to cancel the process,

For each authenticator in issuedRequests invoke the <u>authenticatorCancel</u> operation on authenticator and <u>remove</u> authenticator from issuedRequests. Return a DOMException whose name is "NotAllowedError".

→ If the options. signal is present and its aborted flag is set to true,

For each authenticator in issuedRequests invoke the <u>authenticatorCancel</u> operation on authenticator and <u>remove</u> authenticator from issuedRequests. Then return a DOMException whose name is "AbortError" and terminate this algorithm.

☐ If an authenticator becomes available on this client device,

Note: This includes the case where an *authenticator* was available upon *lifetimeTimer* initiation.

- 1. If options.authenticatorSelection is present:
  - 1. If *options* <u>authenticatorSelection</u> <u>authenticatorAttachment</u> is <u>present</u> and its value is not equal to *authenticator*'s <u>authenticator</u> attachment modality, continue.
  - 2. If *options* <u>authenticatorSelection</u> <u>requireResidentKey</u> is set to true and the *authenticator* is not capable of storing a <u>client-side-resident</u> public key credential source, continue.

- 3. If *options*. <u>authenticatorSelection</u>. <u>userVerification</u> is set to <u>required</u> and the *authenticator* is not capable of performing <u>user</u> verification, continue.
- 2. Let userVerification be the effective user verification requirement for credential creation, a Boolean value, as follows. If options.authenticatorSelection.userVerification
  - $\hookrightarrow$  is set to required

Let userVerification be true.

is set to preferred

If the *authenticator* 

is capable of <u>user verification</u>

Let <u>user Verification</u> be true.

is not capable of <u>user verification</u>

Let <u>userVerification</u> be false.

is set to discouraged

Let userVerification be false.

- 3. Let userPresence be a Boolean value set to the inverse of userVerification.
- 4. Let excludeCredentialDescriptorList be a new <u>list</u>.
- 5. For each credential descriptor *C* in *options*.excludeCredentials:
  - 1. If *C*. transports is not empty, and *authenticator* is connected over a transport not mentioned in *C*. transports, the client MAY continue.
  - 2. Otherwise, Append C to excludeCredentialDescriptorList.
- 6. Invoke the <u>authenticatorMakeCredential</u> operation on <u>authenticator</u> with <u>clientDataHash</u>, <u>options.rp</u>, <u>options.user</u>, <u>options.authenticatorSelection.requireResidentKey</u>, <u>userPresence</u>, <u>userVerification</u>, <u>credTypesAndPubKeyAlgs</u>, <u>excludeCredentialDescriptorList</u>, and <u>authenticatorExtensions</u> as parameters.
- 7. Append authenticator to issuedRequests.
- ☐ If an authenticator ceases to be available on this client device,

  Remove authenticator from issuedRequests.
- → If any *authenticator* returns a status indicating that the user cancelled the operation,
  - 1. Remove authenticator from issuedRequests.
  - 2. For each remaining authenticator in issuedRequests invoke the authenticatorCancel operation on authenticator and remove it from issuedRequests.

Note: <u>Authenticators</u> may return an indication of "the user cancelled the entire operation". How a user agent manifests this state to users is unspecified.

# → If any authenticator returns an error status equivalent to "InvalidStateError",

- 1. Remove authenticator from issuedRequests.
- 2. For each remaining authenticator in issuedRequests invoke the authenticatorCancel operation on authenticator and remove it from issuedRequests.
- 3. Return a <u>DOMException</u> whose name is "<u>InvalidStateError</u>" and terminate this algorithm.

Note: This error status is handled separately because the *authenticator* returns it only if *excludeCredentialDescriptorList* identifies a credential <u>bound</u> to the *authenticator* and the user has <u>consented</u> to the operation. Given this explicit consent, it is acceptable for this case to be distinguishable to the <u>Relying Party</u>.

# □ If any authenticator returns an error status not equivalent to "InvalidStateError",

Remove authenticator from issuedRequests.

Note: This case does not imply <u>user consent</u> for the operation, so details about the error are hidden from the <u>Relying Party</u> in order to prevent leak of potentially identifying information. See §14.5 Registration Ceremony Privacy for details.

#### → If any authenticator indicates success,

- 1. Remove authenticator from issuedRequests.
- 2. Let *credentialCreationData* be a struct whose items are:

#### attestationObjectResult

whose value is the bytes returned from the successful authenticatorMakeCredential operation.

Note: this value is att0bj, as defined in §6.4.4 Generating an Attestation Object.

#### clientDataJSONResult

whose value is the bytes of clientDataJSON.

#### attestationConveyancePreferenceOption

whose value is the value of options.attestation.

#### *clientExtensionResults*

whose value is an <u>AuthenticationExtensionsClientOutputs</u> object containing extension identifier → client extension output entries. The

entries are created by running each extension's <u>client extension processing</u> algorithm to create the <u>client extension outputs</u>, for each <u>client extension</u> in clientDataJSON.clientExtensions.

3. Let *constructCredentialAlg* be an algorithm that takes a <u>global object</u> *global*, and whose steps are:

#### 1. If

 $credential Creation Data. \underline{ attestation Conveyance Preference 0ption's value is}\\$ 

# → "none"

Replace potentially uniquely identifying information with nonidentifying versions of the same:

1. If the <u>AAGUID</u> in the <u>attested credential data</u> is 16 zero bytes,

credentialCreationData.attestationObjectResul
t.fmt is "packed", and "x5c" & "ecdaaKeyId" are both

absent from

credentialCreationData.attestationObjectResul

<u>t</u>, then <u>self attestation</u> is being used and no further action is needed.

#### 2. Otherwise

- 1. Replace the <u>AAGUID</u> in the <u>attested credential data</u> with 16 zero bytes.
- 2. Set the value of 
   credentialCreationData.attestationObjectRe
   sult.fmt to "none", and set the value of 
   credentialCreationData.attestationObjectRe
   sult.attStmt to be an empty CBOR map. (See §8.7
   None Attestation Statement Format and §6.4.4

#### → "indirect"

The client MAY replace the <u>AAGUID</u> and <u>attestation statement</u> with a more privacy-friendly and/or more easily verifiable version of the same data (for example, by employing an <u>Anonymization</u> <u>CA</u>).

Generating an Attestation Object).

#### → "direct"

Convey the <u>authenticator</u>'s <u>AAGUID</u> and <u>attestation statement</u>, unaltered, to the Relying Party.

- 2. Let attestationObject be a new <u>ArrayBuffer</u>, created using global's <u>%ArrayBuffer</u>%, containing the bytes of credentialCreationData.attestationObjectResult's value.
- 3. Let *id* be attestationObject.authData.attestedCredentialData.creden tialId.
- 4. Let *pubKeyCred* be a new <u>PublicKeyCredential</u> object associated with *global* whose fields are:

# [[identifier]]

id

#### response

A new <u>AuthenticatorAttestationResponse</u> object associated with *global* whose fields are:

# **clientDataJSON**

A new <u>ArrayBuffer</u>, created using *global*'s <u>%ArrayBuffer%</u>, containing the bytes of credentialCreationData.clientDataJSONResult.

# attestationObject

attestationObject

# [[clientExtensionsResults]]

A new <u>ArrayBuffer</u>, created using *global*'s <u>%ArrayBuffer</u>%, containing the bytes of credentialCreationData.clientExtensionResults.

- 5. Return *pubKeyCred*.
- 4. For each remaining authenticator in issuedRequests invoke the authenticatorCancel operation on authenticator and remove it from issuedRequests.
- 5. Return *constructCredentialAlg* and terminate this algorithm.
- 21. Return a <u>DOMException</u> whose name is "<u>NotAllowedError</u>". In order to prevent information leak that could identify the user without <u>consent</u>, this step MUST NOT be executed before *lifetimeTimer* has expired. See §14.5 Registration Ceremony Privacy for details.

During the above process, the user agent SHOULD show some UI to the user to guide them in the process of selecting and authorizing an authenticator.

§ 5.1.4. Use an Existing Credential to Make an Assertion - PublicKeyCredential's [[Get]]—(options) Method

WebAuthn Relying Parties call <u>navigator.credentials.get({publicKey:..., ...})</u> to discover and use an existing <u>public key credential</u>, with the <u>user's consent</u>. Relying Party script optionally specifies some criteria to indicate what <u>credential sources</u> are acceptable to it. The <u>client platform</u> locates <u>credential sources</u> matching the specified criteria, and guides the user to pick one that the script will be allowed to use. The user may choose to decline the entire interaction even if a <u>credential source</u> is present, for example to maintain privacy. If the user picks a <u>credential source</u>, the user agent then uses §6.3.3 The authenticatorGetAssertion Operation to sign a <u>Relying Party-</u> provided challenge and other collected data into an assertion, which is used as a credential.

The <u>get()</u> implementation <u>[CREDENTIAL-MANAGEMENT-1]</u> calls PublicKeyCredential. <u>[[CollectFromCredentialStore]]()</u> to collect any <u>credentials</u> that should be available without <u>user mediation</u> (roughly, this specification's <u>authorization gesture</u>), and if it does not find exactly one of those, it then calls PublicKeyCredential. <u>[[DiscoverFromExternalSource]]()</u> to have the user select a credential source.

Since this specification requires an <u>authorization gesture</u> to create any <u>credentials</u>, the PublicKeyCredential. [[CollectFromCredentialStore]](origin, options, sameOriginWithAncestors) <u>internal method</u> inherits the default behavior of <u>Credential</u>. [[CollectFromCredentialStore]](), of returning an empty set.

This <u>navigator.credentials.get()</u> operation can be aborted by leveraging the <u>AbortController</u>; see <u>DOM §3.3 Using AbortController</u> and AbortSignal objects in APIs for detailed instructions.

§ 5.1.4.1. PublicKeyCredential's [[DiscoverFromExternalSource]](origin, options, ——sameOriginWithAncestors) Method

This internal method accepts three arguments:

#### origin

This argument is the <u>relevant settings object's origin</u>, as determined by the calling <u>get()</u> implementation, i.e., <u>CredentialsContainer's Request a Credential abstract operation</u>.

#### options

This argument is a <u>CredentialRequestOptions</u> object whose *options*. <u>publicKey</u> member contains a <u>PublicKeyCredentialRequestOptions</u> object specifying the desired attributes of the <u>public key credential</u> to discover.

# sameOriginWithAncestors

This argument is a Boolean value which is true if and only if the caller's environment settings object is same-origin with its ancestors.

Note: **This algorithm is synchronous:** the <a href="Promise">Promise</a> resolution/rejection is handled by <a href="navigator.credentials.get()">navigator.credentials.get()</a>.

Note: All <u>BufferSource</u> objects used in this algorithm must be snapshotted when the algorithm begins, to avoid potential synchronization issues. The algorithm implementations should <u>get a copy of the bytes held by the buffer source</u> and use that copy for relevant portions of the algorithm.

When this method is invoked, the user agent MUST execute the following algorithm:

- 1. Assert: options.publicKey is present.
- 2. If sameOriginWithAncestors is false, return a "NotAllowedError" DOMException.

Note: This "sameOriginWithAncestors" restriction aims to address the concern raised in the Origin Confusion section of [CREDENTIAL-MANAGEMENT-1], while allowing Relying Party script access to Web Authentication functionality, e.g., when running in a secure context framed document that is same-origin with its ancestors. However, in the future, this specification (in conjunction with [CREDENTIAL-MANAGEMENT-1]) may provide Relying Parties with more fine-grained control--e.g., ranging from allowing only top-level access to Web Authentication functionality, to allowing cross-origin embedded cases--by leveraging [Feature-Policy] once the latter specification becomes stably implemented in user agents.

- 3. Let options be the value of options.publicKey.
- 4. If the <u>timeout</u> member of *options* is <u>present</u>, check if its value lies within a reasonable range as defined by the <u>client</u> and if not, correct it to the closest value lying within that range. Set a timer *lifetimeTimer* to this adjusted value. If the <u>timeout</u> member of *options* is <u>not present</u>, then set *lifetimeTimer* to a client-specific default.

Note: A suggested reasonable range for the <u>timeout</u> member of *options* is 15 seconds to 120 seconds.

Note: The user agent should take cognitive guidelines into considerations regarding timeout for users with special needs.

- 5. Let *callerOrigin* be <u>origin</u>. If *callerOrigin* is an <u>opaque origin</u>, return a <u>DOMException</u> whose name is "NotAllowedError", and terminate this algorithm.
- 6. Let *effectiveDomain* be the *callerOrigin*'s <u>effective domain</u>. If <u>effective domain</u> is not a <u>valid</u> <u>domain</u>, then return a <u>DOMException</u> whose name is "<u>SecurityError</u>" and terminate this algorithm.

Note: An <u>effective domain</u> may resolve to a <u>host</u>, which can be represented in various manners, such as <u>domain</u>, <u>ipv4</u> address, <u>ipv6</u> address, <u>opaque host</u>, or <u>empty host</u>. Only the <u>domain</u> format of <u>host</u> is allowed here. This is for simplification and also is in recognition of various issues with using direct IP address identification in concert with PKI-based security.

7. If *options*.rpId is <u>not present</u>, then set *rpId* to *effectiveDomain*.

#### Otherwise:

- 1. If options.rpId is not a registrable domain suffix of and is not equal to effectiveDomain, return a DOMException whose name is "SecurityError", and terminate this algorithm.
- 2. Set *rpId* to *options*.rpId.

Note: *rpId* represents the caller's <u>RP ID</u>. The <u>RP ID</u> defaults to being the caller's <u>origin</u>'s <u>effective domain</u> unless the caller has explicitly set *options*.<u>rpId</u> when calling <u>get()</u>.

- 8. Let *clientExtensions* be a new map and let *authenticatorExtensions* be a new map.
- 9. If the <u>extensions</u> member of *options* is <u>present</u>, then <u>for each</u> extensionId → clientExtensionInput of options.extensions:
  - 1. If *extensionId* is not supported by this <u>client platform</u> or is not an <u>authentication extension</u>, then continue.
  - 2. Set clientExtensions[extensionId] to clientExtensionInput.
  - 3. If extensionId is not an authenticator extension, then continue.
  - 4. Let *authenticatorExtensionInput* be the (<u>CBOR</u>) result of running *extensionId*'s <u>client</u> <u>extension processing</u> algorithm on *clientExtensionInput*. If the algorithm returned an error, continue.
  - 5. <u>Set</u> *authenticatorExtensions[extensionId]* to the <u>base64url encoding</u> of *authenticatorExtensionInput*.
- 10. Let collectedClientData be a new CollectedClientData instance whose fields are:

#### type

The string "webauthn.get".

# challenge

The base64url encoding of options.challenge

#### origin

The serialization of caller Origin.

# tokenBinding

The status of <u>Token Binding</u> between the client and the *callerOrigin*, as well as the <u>Token</u> Binding ID associated with *callerOrigin*, if one is available.

- 11. Let clientDataJSON be the JSON-serialized client data constructed from collectedClientData.
- 12. Let *clientDataHash* be the hash of the serialized client data represented by *clientDataJSON*.
- 13. If the *options* signal is present and its aborted flag is set to true, return a <u>DOMException</u> whose name is "AbortError" and terminate this algorithm.
- 14. Let issuedRequests be a new ordered set.
- 15. Let savedCredentialIds be a new map.
- 16. Let *authenticators* represent a value which at any given instant is a <u>set</u> of <u>client platform</u>-specific handles, where each <u>item</u> identifies an <u>authenticator</u> presently available on this <u>client platform</u> at that instant.

Note: What qualifies an <u>authenticator</u> as "available" is intentionally unspecified; this is meant to represent how <u>authenticators</u> can be <u>hot-plugged</u> into (e.g., via USB) or discovered (e.g., via NFC or Bluetooth) by the <u>client</u> by various mechanisms, or permanently built into the client.

- 17. Start lifetimeTimer.
- 18. While *lifetimeTimer* has not expired, perform the following actions depending upon *lifetimeTimer*, and the state and response for each *authenticator* in *authenticators*:
  - → If *lifetimeTimer* expires,

<u>For each</u> *authenticator* in *issuedRequests* invoke the <u>authenticatorCancel</u> operation on authenticator and remove authenticator from *issuedRequests*.

☐ If the user exercises a user agent user-interface option to cancel the process,

For each authenticator in issuedRequests invoke the <u>authenticatorCancel</u> operation on authenticator and <u>remove</u> authenticator from issuedRequests. Return a DOMException whose name is "NotAllowedError".

→ If the signal member is present and the aborted flag is set to true,

For each authenticator in issuedRequests invoke the <u>authenticatorCancel</u> operation on authenticator and <u>remove</u> authenticator from issuedRequests. Then return a DOMException whose name is "AbortError" and terminate this algorithm.

→ If issuedRequests is empty, options. <u>allowCredentials</u> is not empty, and no authenticator will become available for any public key credentials therein,

Indicate to the user that no eligible credential could be found. When the user acknowledges the dialog, return a <a href="DOMException">DOMException</a> whose name is "NotAllowedError".

Note: One way a <u>client platform</u> can determine that no <u>authenticator</u> will become available is by examining the <u>transports</u> members of the present <u>PublicKeyCredentialDescriptor</u> items of <u>options.allowCredentials</u>, if any. For example, if all <u>PublicKeyCredentialDescriptor</u> items list only <u>internal</u>, but all internal <u>authenticators</u> have been tried, then there is no possibility of satisfying the request. Alternatively, all <u>PublicKeyCredentialDescriptor</u> items may list <u>transports</u> that the <u>client</u> <u>platform</u> does not support.

### → If an *authenticator* becomes available on this client device,

Note: This includes the case where an *authenticator* was available upon *lifetimeTimer* initiation.

- 1. If *options*. <u>userVerification</u> is set to <u>required</u> and the *authenticator* is not capable of performing user verification, continue.
- 2. Let *userVerification* be the *effective user verification requirement for assertion*, a Boolean value, as follows. If *options*.userVerification
  - is set to required

Let userVerification be true.

is set to preferred

If the authenticator

is capable of <u>user verification</u>

Let <u>userVerification</u> be true.

is not capable of <u>user verification</u>

Let *userVerification* be false.

is set to discouraged

Let userVerification be false.

- 3. Let *userPresence* be a Boolean value set to the inverse of *userVerification*.
- 4. If options.allowCredentials
  - $\hookrightarrow$  is not empty
    - 1. Let *allowCredentialDescriptorList* be a new list.
    - 2. Execute a <u>client platform</u>-specific procedure to determine which, if any, <u>public key credentials</u> described by <u>options.allowCredentials</u> are <u>bound</u> to this <u>authenticator</u>, by matching with <u>rpld</u>, <u>options.allowCredentials.id</u>, and <u>options.allowCredentials.type</u>. Set <u>allowCredentialDescriptorList</u> to this filtered list.

- 3. If allowCredentialDescriptorList is empty, continue.
- 4. Let *distinctTransports* be a new ordered set.
- 5. If allowCredentialDescriptorList has exactly one value, set savedCredentialIds [authenticator] to allowCredentialDescriptorList[0].id's value (see <a href="here">here</a> in §6.3.3 The authenticatorGetAssertion Operation for more information).
- 6. For each credential descriptor C in allowCredentialDescriptorList, append each value, if any, of C. transports to distinctTransports.

Note: This will aggregate only distinct values of <u>transports</u> (for this <u>authenticator</u>) in *distinctTransports* due to the properties of ordered sets.

### 7. If distinctTransports

# → is not empty

The client selects one *transport* value from *distinctTransports*, possibly incorporating local configuration knowledge of the appropriate transport to use with *authenticator* in making its selection.

Then, using transport, invoke the <a href="mailto:authenticatorGetAssertion">authenticatorGetAssertion</a> operation on authenticator, with rpId, clientDataHash, allowCredentialDescriptorList, userPresence, userVerification, and authenticatorExtensions as parameters.

# **→** is empty

Using local configuration knowledge of the appropriate transport to use with *authenticator*, invoke the <u>authenticatorGetAssertion</u> operation on *authenticator* with *rpId*, *clientDataHash*, *allowCredentialDescriptorList*, *userPresence*, *userVerification*, and *authenticatorExtensions* as parameters.

# **→** is empty

Using local configuration knowledge of the appropriate transport to use with *authenticator*, invoke the <u>authenticatorGetAssertion</u> operation on *authenticator* with *rpId*, *clientDataHash*, *userPresence*, *userVerification* and *authenticatorExtensions* as parameters.

Note: In this case, the <u>Relying Party</u> did not supply a list of acceptable credential descriptors. Thus, the authenticator is being asked to exercise any credential it may possess that is <u>scoped</u> to the <u>Relying Party</u>, as identified by *rpId*.

5. Append authenticator to issuedRequests.

# ☐ If an *authenticator* ceases to be available on this client device,

Remove authenticator from issuedRequests.

### → If any *authenticator* returns a status indicating that the user cancelled the operation,

- 1. Remove authenticator from issuedRequests.
- 2. For each remaining authenticator in issuedRequests invoke the authenticatorCancel operation on authenticator and remove it from issuedRequests.

Note: <u>Authenticators</u> may return an indication of "the user cancelled the entire operation". How a user agent manifests this state to users is unspecified.

# → If any *authenticator* returns an error status,

Remove authenticator from issuedRequests.

- → If any *authenticator* indicates success,
  - 1. Remove authenticator from issuedRequests.
  - 2. Let assertionCreationData be a struct whose items are:

# credentialIdResult

If savedCredentialIds [authenticator] exists, set the value of credentialIdResult to be the bytes of

savedCredentialIds [authenticator]. Otherwise, set the value of credentialIdResult to be the bytes of the credential ID returned from the successful authenticatorGetAssertion operation, as defined in §6.3.3 The authenticatorGetAssertion Operation.

### clientDataJSONResult

whose value is the bytes of *clientDataJSON*.

# authenticatorDataResult

whose value is the bytes of the <u>authenticator data</u> returned by the authenticator.

### signatureResult

whose value is the bytes of the signature value returned by the authenticator.

### userHandleResult

If the <u>authenticator</u> returned a <u>user handle</u>, set the value of <u>userHandleResult</u> to be the bytes of the returned <u>user handle</u>. Otherwise, set the value of

userHandleResult to null.

### *clientExtensionResults*

whose value is an <u>AuthenticationExtensionsClientOutputs</u> object containing <u>extension identifier</u>  $\rightarrow$  <u>client extension output</u> entries. The entries are created by running each extension's <u>client extension processing</u> algorithm to create the <u>client extension outputs</u>, for each <u>client extension</u> in clientDataJSON.clientExtensions.

- 3. Let *constructAssertionAlg* be an algorithm that takes a <u>global object</u> *global*, and whose steps are:
  - 1. Let *pubKeyCred* be a new <u>PublicKeyCredential</u> object associated with *global* whose fields are:

# [[identifier]]

A new <u>ArrayBuffer</u>, created using *global*'s <u>%ArrayBuffer</u>%, containing the bytes of assertionCreationData.credentialIdResult.

### response

A new <u>AuthenticatorAssertionResponse</u> object associated with *global* whose fields are:

### **clientDataJSON**

A new <u>ArrayBuffer</u>, created using *global*'s <u>%ArrayBuffer%</u>, containing the bytes of assertionCreationData.clientDataJSONResult.

# **authenticatorData**

A new <u>ArrayBuffer</u>, created using *global*'s <u>%ArrayBuffer%</u>, containing the bytes of assertionCreationData.authenticatorDataResult.

# signature

A new <u>ArrayBuffer</u>, created using *global*'s <u>%ArrayBuffer%</u>, containing the bytes of assertionCreationData.signatureResult.

# userHandle

If assertionCreationData.userHandleResult is null, set this field to null. Otherwise, set this field to a new <a href="Maintenance-ArrayBuffer">ArrayBuffer</a>, created using global's <a href="Maintenance-ArrayBuffer">MarrayBuffer</a>, containing the bytes of assertionCreationData.userHandleResult.

# [[clientExtensionsResults]]

A new <u>ArrayBuffer</u>, created using *global*'s <u>%ArrayBuffer</u>%, containing the bytes of

### assertionCreationData.clientExtensionResults.

- 2. Return *pubKeyCred*.
- 4. For each remaining authenticator in issuedRequests invoke the authenticatorCancel operation on authenticator and remove it from issuedRequests.
- 5. Return *constructAssertionAlg* and terminate this algorithm.
- 19. Return a <u>DOMException</u> whose name is "<u>NotAllowedError</u>". In order to prevent information leak that could identify the user without <u>consent</u>, this step MUST NOT be executed before *lifetimeTimer* has expired. See §14.6 Authentication Ceremony Privacy for details.

During the above process, the user agent SHOULD show some UI to the user to guide them in the process of selecting and authorizing an authenticator with which to complete the operation.

§ 5.1.5. Store an Existing Credential - PublicKeyCredential's [[Store]](credential, sameOriginWithAncestors) Method

The **[[Store]](credential, sameOriginWithAncestors)** method is not supported for Web Authentication's PublicKeyCredential type, so it always returns an error.

Note: This algorithm is synchronous; the  $\underline{\texttt{Promise}}$  resolution/rejection is handled by navigator.credentials.store().

This internal method accepts two arguments:

### credential

This argument is a PublicKeyCredential object.

### sameOriginWithAncestors

This argument is a Boolean value which is true if and only if the caller's environment settings object is same-origin with its ancestors.

When this method is invoked, the user agent MUST execute the following algorithm:

- 1. Return a <u>DOMException</u> whose name is "<u>NotSupportedError</u>", and terminate this algorithm
- § 5.1.6. Preventing Silent Access to an Existing Credential PublicKeyCredential's —[[preventSilentAccess]](credential, sameOriginWithAncestors) Method

Calling the *[[preventSilentAccess]](credential*, *sameOriginWithAncestors)* method will have no effect on authenticators that require an <u>authorization gesture</u>, but setting that flag may potentially exclude authenticators that can operate without user intervention.

This internal method accepts no arguments.

# § 5.1.7. Availability of <u>User-Verifying Platform Authenticator</u> - PublicKeyCredential's <u>isUserVerifyingPlatformAuthenticatorAvailable()</u> Method

WebAuthn Relying Parties use this method to determine whether they can create a new credential using a <u>user-verifying platform authenticator</u>. Upon invocation, the <u>client</u> employs a <u>client platform</u>-specific procedure to discover available <u>user-verifying platform authenticators</u>. If any are discovered, the promise is resolved with the value of true. Otherwise, the promise is resolved with the value of false. Based on the result, the <u>Relying Party</u> can take further actions to guide the user to create a credential.

This method has no arguments and returns a Boolean value.

```
partial interface PublicKeyCredential {
    static Promise<boolean> isUserVerifyingPlatformAuthenticatorAvailable
};
```

# § 5.2. Authenticator Responses (interface *AuthenticatorResponse*)

<u>Authenticators</u> respond to <u>Relying Party</u> requests by returning an object derived from the AuthenticatorResponse interface:

```
[SecureContext, Exposed=Window]
interface AuthenticatorResponse {
    [SameObject] readonly attribute ArrayBuffer
};
clientDataJSON;
```

### clientDataJSON, of type ArrayBuffer, readonly

This attribute contains a <u>JSON serialization</u> of the <u>client data</u> passed to the authenticator by the client in its call to either create() or get().

# § 5.2.1. Information About Public Key Credential (interface —AuthenticatorAttestationResponse)

The <u>AuthenticatorAttestationResponse</u> interface represents the <u>authenticator</u>'s response to a client's request for the creation of a new <u>public key credential</u>. It contains information about the new credential that can be used to identify it for later use, and metadata that can be used by the WebAuthn Relying Party to assess the characteristics of the credential during registration.

```
[SecureContext, Exposed=Window]
interface AuthenticatorAttestationResponse : AuthenticatorResponse {
    [SameObject] readonly attribute ArrayBuffer attestationObject;
};
```

### **clientDataJSON**

This attribute, inherited from <u>AuthenticatorResponse</u>, contains the <u>JSON-serialized</u> <u>client data</u> (see §6.4 Attestation) passed to the authenticator by the client in order to generate this credential. The exact JSON serialization MUST be preserved, as the <u>hash of the serialized client</u> data has been computed over it.

# attestationObject, of type ArrayBuffer, readonly

This attribute contains an <u>attestation object</u>, which is opaque to, and cryptographically protected against tampering by, the client. The <u>attestation object</u> contains both <u>authenticator data</u> and an <u>attestation statement</u>. The former contains the AAGUID, a unique <u>credential ID</u>, and the <u>credential public key</u>. The contents of the <u>attestation statement</u> are determined by the <u>attestation statement format</u> used by the <u>authenticator</u>. It also contains any additional information that the <u>Relying Party</u>'s server requires to validate the <u>attestation statement</u>, as well as to decode and validate the <u>authenticator data</u> along with the <u>JSON-serialized client data</u>. For more details, see §6.4 Attestation, §6.4.4 Generating an Attestation Object, and Figure 5.

# § 5.2.2. Web Authentication Assertion (interface AuthenticatorAssertionResponse)

The <u>AuthenticatorAssertionResponse</u> interface represents an <u>authenticator</u>'s response to a client's request for generation of a new <u>authentication assertion</u> given the <u>WebAuthn Relying Party</u>'s challenge and OPTIONAL list of credentials it is aware of. This response contains a cryptographic signature proving possession of the <u>credential private key</u>, and optionally evidence of <u>user consent</u> to a specific transaction.

```
[SecureContext, Exposed=Window]
interface AuthenticatorAssertionResponse : AuthenticatorResponse {
    [SameObject] readonly attribute ArrayBuffer authenticatorData;
    [SameObject] readonly attribute ArrayBuffer signature;
    [SameObject] readonly attribute ArrayBuffer? userHandle;
};
```

### **clientDataJSON**

This attribute, inherited from AuthenticatorResponse, contains the JSON-serialized client data (see §5.10.1 Client Data Used in WebAuthn Signatures (dictionary CollectedClientData)) passed to the authenticator by the client in order to generate this assertion. The exact JSON serialization MUST be preserved, as the hash of the serialized client data has been computed over it.

authenticatorData, of type ArrayBuffer, readonly

This attribute contains the <u>authenticator data</u> returned by the authenticator. See §6.1 Authenticator Data.

# signature, of type ArrayBuffer, readonly

This attribute contains the raw signature returned from the authenticator. See §6.3.3 The authenticatorGetAssertion Operation.

# userHandle, of type ArrayBuffer, readonly, nullable

This attribute contains the <u>user handle</u> returned from the authenticator, or null if the authenticator did not return a user handle. See §6.3.3 The authenticatorGetAssertion Operation.

# § 5.3. Parameters for Credential Generation (dictionary **PublicKeyCredentialParameters**)

```
dictionary PublicKeyCredentialParameters
    required PublicKeyCredentialType
    required COSEAlgorithmIdentifier alg;
};
```

This dictionary is used to supply additional parameters when creating a new credential.

# type, of type PublicKeyCredentialType

This member specifies the type of credential to be created.

# alg, of type COSEAlgorithmIdentifier

This member specifies the cryptographic signature algorithm with which the newly generated credential will be used, and thus also the type of asymmetric key pair to be generated, e.g., RSA or Elliptic Curve.

Note: we use "alg" as the latter member name, rather than spelling-out "algorithm", because it will be serialized into a message to the authenticator, which may be sent over a low-bandwidth link.

§ 5.4. Options for Credential Creation (dictionary *PublicKeyCredentialCreationOptions*)

```
dictionary PublicKeyCredentialCreationOptions {
    required PublicKeyCredentialRpEntity
                                                  rp;
    required PublicKeyCredentialUserEntity
                                                  user;
    required BufferSource
                                                       challenge;
                                                       pubKeyCredParams;
    required sequence<PublicKeyCredentialParameters>
    unsigned long
                                                  timeout;
    sequence<PublicKeyCredentialDescriptor>
                                                  excludeCredentials = [];
    AuthenticatorSelectionCriteria
                                                  authenticatorSelection;
    AttestationConveyancePreference
                                                  attestation = "none";
    AuthenticationExtensionsClientInputs
                                                  extensions;
};
```

# rp, of type PublicKeyCredentialRpEntity

This member contains data about the Relying Party responsible for the request.

Its value's <u>name</u> member is REQUIRED. See §5.4.1 Public Key Entity Description (dictionary PublicKeyCredentialEntity) for further details.

Its value's <u>id</u> member specifies the <u>RP ID</u> the credential should be <u>scoped</u> to. If omitted, its value will be the <u>CredentialsContainer</u> object's <u>relevant settings object's origin's effective domain</u>. See §5.4.2 Relying Party Parameters for Credential Generation (dictionary PublicKeyCredentialRpEntity) for further details.

### user, of type PublicKeyCredentialUserEntity

This member contains data about the user account for which the <u>Relying Party</u> is requesting attestation.

Its value's <u>name</u>, <u>displayName</u> and <u>id</u> members are REQUIRED. See <u>§5.4.1 Public Key</u>

Entity Description (dictionary PublicKeyCredentialEntity) and §5.4.3 User Account Parameters for Credential Generation (dictionary PublicKeyCredentialUserEntity) for further details.

# challenge, of type BufferSource

This member contains a challenge intended to be used for generating the newly created credential's attestation object. See the §13.1 Cryptographic Challenges security consideration.

### pubKeyCredParams, of type sequence<PublicKeyCredentialParameters>

This member contains information about the desired properties of the credential to be created. The sequence is ordered from most preferred to least preferred. The <u>client</u> makes a best-effort to create the most preferred credential that it can.

### timeout, of type unsigned long

This member specifies a time, in milliseconds, that the caller is willing to wait for the call to complete. This is treated as a hint, and MAY be overridden by the client.

**excludeCredentials**, of type sequence< <u>PublicKeyCredentialDescriptor</u>>, defaulting to None

This member is intended for use by <u>Relying Parties</u> that wish to limit the creation of multiple credentials for the same account on a single authenticator. The <u>client</u> is requested to return an error if the new credential would be created on an authenticator that also contains one of the credentials enumerated in this parameter.

# authenticatorSelection, of type AuthenticatorSelectionCriteria

This member is intended for use by <u>Relying Parties</u> that wish to select the appropriate authenticators to participate in the <u>create()</u> operation.

# attestation, of type AttestationConveyancePreference, defaulting to "none"

This member is intended for use by <u>Relying Parties</u> that wish to express their preference for attestation conveyance. The default is none.

# extensions, of type AuthenticationExtensionsClientInputs

This member contains additional parameters requesting additional processing by the client and authenticator. For example, the caller may request that only authenticators with certain capabilities be used to create the credential, or that particular information be returned in the <a href="attestation object">attestation object</a>. Some extensions are defined in <a href="\$9 WebAuthn Extensions">§9 WebAuthn Extensions</a>; consult the IANA "WebAuthn Extension Identifier" registry established by <a href="[WebAuthn-Registries]">[WebAuthn-Registries]</a> for an up-to-date list of registered WebAuthn Extensions.

### § 5.4.1. Public Key Entity Description (dictionary PublicKeyCredentialEntity)

The <u>PublicKeyCredentialEntity</u> dictionary describes a user account, or a <u>WebAuthn</u> Relying Party, which a public key credential is associated with or scoped to, respectively.

### name, of type DOMString

A <u>human-palatable</u> name for the entity. Its function depends on what the PublicKeyCredentialEntity represents:

- When inherited by <a href="PublickeyCredentialRpEntity">PublickeyCredentialRpEntity</a> it is a <a href="https://human-palatable">human-palatable</a> identifier for the <a href="Relying Party">Relying Party</a>, intended only for display. For example, "ACME Corporation", "Wonderful Widgets, Inc." or "OAO Примертех".
  - Relying Parties SHOULD perform enforcement, as prescribed in Section 2.3 of <a href="[RFC8266]">[RFC8266]</a> for the Nickname Profile of the PRECIS FreeformClass <a href="[RFC8264]">[RFC8264]</a>, when setting <a href="name">name</a>'s value, or displaying the value to the user.
  - <u>Clients</u> SHOULD perform enforcement, as prescribed in Section 2.3 of [RFC8266] for the Nickname Profile of the PRECIS FreeformClass [RFC8264], on name's value

prior to displaying the value to the user or including the value as a parameter of the authenticatorMakeCredential operation.

- When inherited by <a href="PublickeyCredentialUserEntity">PublickeyCredentialUserEntity</a>, it is a <a href="https://human-palatable">human-palatable</a> identifier for a user account. It is intended only for display, i.e., aiding the user in determining the difference between user accounts with similar <a href="displayName">displayName</a>s. For example, "alexm", "alex.p.mueller@example.com" or "+14255551234".
  - The <u>Relying Party</u> MAY let the user choose this value. The <u>Relying Party</u> SHOULD perform enforcement, as prescribed in Section 3.4.3 of <u>[RFC8265]</u> for the UsernameCasePreserved Profile of the PRECIS IdentifierClass <u>[RFC8264]</u>, when setting name's value, or displaying the value to the user.
  - <u>Clients</u> SHOULD perform enforcement, as prescribed in Section 3.4.3 of <a href="RFC8265">[RFC8265]</a> for the UsernameCasePreserved Profile of the PRECIS IdentifierClass <a href="RFC8264">[RFC8264]</a>, on <a href="mailto:name">name</a>'s value prior to displaying the value to the user or including the value as a parameter of the authenticatorMakeCredential operation.

When <u>clients</u>, <u>client platforms</u>, or <u>authenticators</u> display a <u>name</u>'s value, they should always use UI elements to provide a clear boundary around the displayed value, and not allow overflow into other elements [css-overflow-3].

<u>Authenticators</u> MUST accept and store a 64-byte minimum length for a <u>name</u> member's value. Authenticators MAY truncate a <u>name</u> member's value to a length equal to or greater than 64 bytes.

# icon, of type USVString

A <u>serialized</u> URL which resolves to an image associated with the entity. For example, this could be a user's avatar or a <u>Relying Party</u>'s logo. This URL MUST be an <u>a priori authenticated URL</u>.

<u>Authenticators</u> MUST accept and store a 128-byte minimum length for an icon member's value.

Authenticators MAY ignore an icon member's value if its length is greater than 128 bytes. The URL's scheme MAY be "data" to avoid fetches of the URL, at the cost of needing more storage.

# § 5.4.2. Relying Party Parameters for Credential Generation (dictionary—PublicKeyCredentialRpEntity)

The <u>PublicKeyCredentialRpEntity</u> dictionary is used to supply additional <u>Relying Party</u> attributes when creating a new credential.

### id, of type DOMString

A unique identifier for the Relying Party entity, which sets the RP ID.

# § 5.4.3. User Account Parameters for Credential Generation (dictionary —PublicKeyCredentialUserEntity)

The <u>PublicKeyCredentialUserEntity</u> dictionary is used to supply additional user account attributes when creating a new credential.

```
dictionary PublicKeyCredentialUserEntity : PublicKeyCredentialEntity {
    required BufferSource id;
    required DOMString displayName;
};
```

# id, of type BufferSource

The <u>user handle</u> of the user account entity. To ensure secure operation, authentication and authorization decisions MUST be made on the basis of this <u>id</u> member, not the <u>displayName</u> nor name members. See Section 6.1 of [RFC8266].

# displayName, of type DOMString

A <u>human-palatable</u> name for the user account, intended only for display. For example, "Alex P. Müller" or "田中 倫". The <u>Relying Party</u> SHOULD let the user choose this, and SHOULD NOT restrict the choice more than necessary.

- <u>Relying Parties</u> SHOULD perform enforcement, as prescribed in Section 2.3 of <u>[RFC8266]</u> for the Nickname Profile of the PRECIS FreeformClass <u>[RFC8264]</u>, when setting <u>displayName</u>'s value, or displaying the value to the user.
- <u>Clients</u> SHOULD perform enforcement, as prescribed in Section 2.3 of <u>[RFC8266]</u> for the Nickname Profile of the PRECIS FreeformClass <u>[RFC8264]</u>, on <u>displayName</u>'s value prior to displaying the value to the user or including the value as a parameter of the authenticatorMakeCredential operation.

When <u>clients</u>, <u>client platforms</u>, or <u>authenticators</u> display a <u>displayName</u>'s value, they should always use UI elements to provide a clear boundary around the displayed value, and not allow overflow into other elements [css-overflow-3].

<u>Authenticators</u> MUST accept and store a 64-byte minimum length for a <u>displayName</u> member's value. Authenticators MAY truncate a <u>displayName</u> member's value to a length equal to or greater than 64 bytes.

### § 5.4.4. Authenticator Selection Criteria (dictionary AuthenticatorSelectionCriteria)

WebAuthn Relying Parties may use the <u>AuthenticatorSelectionCriteria</u> dictionary to specify their requirements regarding authenticator attributes.

# authenticatorAttachment, of type AuthenticatorAttachment

If this member is <u>present</u>, eligible authenticators are filtered to only authenticators attached with the specified §5.4.5 Authenticator Attachment Enumeration (enum Authenticator Attachment).

# requireResidentKey, of type boolean, defaulting to false

This member describes the <u>Relying Party</u>'s requirements regarding <u>resident credentials</u>. If the parameter is set to true, the authenticator MUST create a <u>client-side-resident public key</u> credential source when creating a public key credential.

# userVerification, of type UserVerificationRequirement, defaulting to "preferred"

This member describes the <u>Relying Party</u>'s requirements regarding <u>user verification</u> for the <u>create()</u> operation. Eligible authenticators are filtered to only those capable of satisfying this requirement.

# § 5.4.5. Authenticator Attachment Enumeration (enum Authenticator Attachment)

```
enum AuthenticatorAttachment {
    "platform",
    "cross-platform"
};
```

This enumeration's values describe <u>authenticators'</u> <u>attachment modalities</u>. <u>Relying Parties</u> use this for two purposes:

- to express a preferred <u>authenticator attachment modality</u> when calling navigator.credentials.create() to create a credential, and
- to inform the <u>client</u> of the <u>Relying Party</u>'s best belief about how to locate the <u>managing authenticators</u> of the <u>credentials</u> listed in <u>allowCredentials</u> when calling navigator.credentials.get().

# platform

This value indicates platform attachment.

### cross-platform

This value indicates cross-platform attachment.

Note: An <u>authenticator attachment modality</u> selection option is available only in the <a href="[[Create]](origin, options, sameOriginWithAncestors">[[Create]](origin, options</a>, sameOriginWithAncestors</a>) operation. The <a href="Relying Party">Relying Party</a> may use it to, for example, ensure the user has a <u>roaming credential</u> for authenticating on another <u>client device</u>; or to specifically register a <u>platform credential</u> for easier reauthentication using a particular <u>client device</u>. The <a href="[[DiscoverFromExternalSource]](origin, options, sameOriginWithAncestors)">[[DiscoverFromExternalSource]](origin, options, options, so the <a href="Relying Party">Relying Party</a> SHOULD accept any of the user's registered <u>credentials</u>. The <u>client</u> and user will then use whichever is available and convenient at the time.

§ 5.4.6. Attestation Conveyance Preference Enumeration (enum—AttestationConveyancePreference)

WebAuthn Relying Parties may use <u>AttestationConveyancePreference</u> to specify their preference regarding attestation conveyance during credential generation.

```
enum AttestationConveyancePreference {
    "none",
    "indirect",
    "direct"
};
```

### none

This value indicates that the <u>Relying Party</u> is not interested in <u>authenticator attestation</u>. For example, in order to potentially avoid having to obtain <u>user consent</u> to relay identifying information to the Relying Party, or to save a roundtrip to an Attestation CA.

This is the default value.

### indirect

This value indicates that the <u>Relying Party</u> prefers an <u>attestation</u> conveyance yielding verifiable <u>attestation statements</u>, but allows the client to decide how to obtain such <u>attestation statements</u>. The client MAY replace the authenticator-generated <u>attestation statements</u> with <u>attestation statements</u> generated by an <u>Anonymization CA</u>, in order to protect the user's privacy, or to assist <u>Relying Parties</u> with attestation verification in a heterogeneous ecosystem.

Note: There is no guarantee that the <u>Relying Party</u> will obtain a verifiable <u>attestation</u> <u>statement</u> in this case. For example, in the case that the authenticator employs <u>self</u> <u>attestation</u>.

### direct

This value indicates that the <u>Relying Party</u> wants to receive the <u>attestation statement</u> as generated by the authenticator.

# § 5.5. Options for Assertion Generation (dictionary — *PublicKeyCredentialRequestOptions*)

The <u>PublicKeyCredentialRequestOptions</u> dictionary supplies <u>get()</u> with the data it needs to generate an assertion. Its <u>challenge</u> member MUST be present, while its other members are OPTIONAL.

# challenge, of type BufferSource

This member represents a challenge that the selected <u>authenticator</u> signs, along with other data, when producing an <u>authentication assertion</u>. See the <u>§13.1 Cryptographic Challenges</u> security consideration.

# timeout, of type unsigned long

This OPTIONAL member specifies a time, in milliseconds, that the caller is willing to wait for the call to complete. The value is treated as a hint, and MAY be overridden by the client.

# rpId, of type USVString

This OPTIONAL member specifies the <u>relying party identifier</u> claimed by the caller. If omitted, its value will be the <u>CredentialsContainer</u> object's <u>relevant settings object</u>'s <u>origin</u>'s effective domain.

allowCredentials, of type sequence< PublicKeyCredentialDescriptor>, defaulting to None
This OPTIONAL member contains a list of PublicKeyCredentialDescriptor objects
representing public key credentials acceptable to the caller, in descending order of the caller's
preference (the first item in the list is the most preferred credential, and so on down the list).

# $\textbf{\textit{userVerification}}, \textbf{of type} \ \underline{\textbf{\textit{UserVerificationRequirement}}}, \textbf{\textit{defaulting to "preferred"}}$

This OPTIONAL member describes the <u>Relying Party</u>'s requirements regarding <u>user verification</u> for the <u>get()</u> operation. Eligible authenticators are filtered to only those capable of satisfying this requirement.

### extensions, of type Authentication Extensions Client Inputs

This OPTIONAL member contains additional parameters requesting additional processing by the client and authenticator. For example, if transaction confirmation is sought from the user, then the prompt string might be included as an extension.

# § 5.6. Abort Operations with AbortSignal

Developers are encouraged to leverage the <u>AbortController</u> to manage the <u>[[Create]]</u> (origin, options, sameOriginWithAncestors) and <u>[[DiscoverFromExternalSource]](origin, options, sameOriginWithAncestors)</u> operations. See <u>DOM</u> §3.3 Using AbortController and AbortSignal objects in APIs section for detailed instructions.

Note: DOM §3.3 Using AbortController and AbortSignal objects in APIs section specifies that web platform APIs integrating with the AbortController must reject the promise immediately once the aborted flag is set. Given the complex inheritance and parallelization structure of the [[Create]](origin, options, sameOriginWithAncestors) and [[DiscoverFromExternalSource]](origin, options, sameOriginWithAncestors) methods, the algorithms for the two APIs fulfills this requirement by checking the aborted flag in three places. In the case of [[Create]] (origin, options, sameOriginWithAncestors), the aborted flag is checked first in Credential Management 1 §2.5.4 Create a Credential immediately before calling [[Create]] (origin, options, sameOriginWithAncestors), then in §5.1.3 Create a New Credential - PublicKeyCredential's [[Create]](origin, options, sameOriginWithAncestors) Method right before authenticator sessions start, and finally during authenticator sessions. The same goes for [[DiscoverFromExternalSource]](origin, options, sameOriginWithAncestors).

The <u>visibility</u> and <u>focus</u> state of the <u>Window</u> object determines whether the [[Create]] (origin, options, sameOriginWithAncestors) and [[DiscoverFromExternalSource]](origin, options, sameOriginWithAncestors) operations should continue. When the <u>Window</u> object associated with the [Document loses focus, [[Create]](origin, options, sameOriginWithAncestors) and [[DiscoverFromExternalSource]](origin, options, sameOriginWithAncestors) operations SHOULD be aborted.

**ISSUE 1** The WHATWG HTML WG is discussing whether to provide a hook when a browsing context gains or loses focuses. If a hook is provided, developers should use it to determine the focus state. See WHATWG HTML WG Issue #2711 for more details.

§ 5.7. Authentication Extensions Client Inputs (typedef

—AuthenticationExtensionsClientInputs)

```
dictionary AuthenticationExtensionsClientInputs {
};
```

This is a dictionary containing the <u>client extension input</u> values for zero or more WebAuthn extensions, as defined in §9 WebAuthn Extensions.

# § 5.8. Authentication Extensions Client Outputs (typedef—AuthenticationExtensionsClientOutputs)

```
dictionary AuthenticationExtensionsClientOutputs {
};
```

This is a dictionary containing the <u>client extension output</u> values for zero or more WebAuthn extensions, as defined in §9 WebAuthn Extensions.

# § 5.9. Authentication Extensions Authenticator Inputs (typedef AuthenticationExtensionsAuthenticatorInputs)

 $typedef\ record < \underline{\texttt{DOMString}},\ \underline{\texttt{DOMString}} > \textit{\textbf{AuthenticationExtensionsAuthenticato}$ 

This is a dictionary containing the <u>authenticator extension input</u> values for zero or more WebAuthn extensions, as defined in §9 WebAuthn Extensions.

# § 5.10. Supporting Data Structures

The <u>public key credential</u> type uses certain data structures that are specified in supporting specifications. These are as follows.

# § 5.10.1. Client Data Used in WebAuthn Signatures (dictionary CollectedClientData)

The *client data* represents the contextual bindings of both the <u>WebAuthn Relying Party</u> and the <u>client</u>. It is a key-value mapping whose keys are strings. Values can be any type that has a valid encoding in JSON. Its structure is defined by the following Web IDL.

Note: The <u>CollectedClientData</u> may be extended in the future. Therefore it's critical when parsing to be tolerant of unknown keys and of any reordering of the keys.

### type, of type DOMString

This member contains the string "webauthn.create" when creating new credentials, and "webauthn.get" when getting an assertion from an existing credential. The purpose of this member is to prevent certain types of signature confusion attacks (where an attacker substitutes one legitimate signature for another).

# challenge, of type DOMString

This member contains the base64url encoding of the challenge provided by the <u>Relying Party</u>. See the §13.1 Cryptographic Challenges security consideration.

# origin, of type **DOMString**

This member contains the fully qualified <u>origin</u> of the requester, as provided to the authenticator by the client, in the syntax defined by [RFC6454].

# tokenBinding, of type TokenBinding

This OPTIONAL member contains information about the state of the <u>Token Binding</u> protocol <u>[TokenBinding]</u> used when communicating with the <u>Relying Party</u>. Its absence indicates that the client doesn't support token binding.

### status, of type TokenBindingStatus

This member is one of the following:

### supported

Indicates the client supports token binding, but it was not negotiated when communicating with the Relying Party.

### present

Indicates token binding was used when communicating with the <u>Relying Party</u>. In this case, the id member MUST be present.

### id, of type DOMString

This member MUST be present if <u>status</u> is <u>present</u>, and MUST be a <u>base64url</u> encoding of the <u>Token Binding ID</u> that was used when communicating with the <u>Relying</u> Party.

Note: Obtaining a Token Binding ID is a client platform-specific operation.

The CollectedClientData structure is used by the client to compute the following quantities:

### JSON-serialized client data

This is the result of JSON-serializing to bytes a CollectedClientData dictionary.

### Hash of the serialized client data

This is the hash (computed using SHA-256) of the <u>JSON-serialized client data</u>, as constructed by the client.

# § 5.10.2. Credential Type Enumeration (enum PublicKeyCredentialType)

This enumeration defines the valid credential types. It is an extension point; values can be added to it in the future, as more credential types are defined. The values of this enumeration are used for versioning the Authentication Assertion and attestation structures according to the type of the authenticator.

Currently one credential type is defined, namely "public-key".

# § 5.10.3. Credential Descriptor (dictionary PublicKeyCredentialDescriptor)

This dictionary contains the attributes that are specified by a caller when referring to a <u>public key credential</u> as an input parameter to the <u>create()</u> or <u>get()</u> methods. It mirrors the fields of the <u>PublicKeyCredential</u> object returned by the latter methods.

### type, of type PublicKeyCredentialType

This member contains the type of the public key credential the caller is referring to.

# id, of type BufferSource

This member contains the credential ID of the public key credential the caller is referring to.

### transports, of type sequence<AuthenticatorTransport>

This OPTIONAL member contains a hint as to how the <u>client</u> might communicate with the managing authenticator of the public key credential the caller is referring to.

### § 5.10.4. Authenticator Transport Enumeration (enum AuthenticatorTransport)

```
enum AuthenticatorTransport {
    "usb",
    "nfc",
    "ble",
    "internal"
};
```

<u>Authenticators</u> may implement various <u>transports</u> for communicating with <u>clients</u>. This enumeration defines hints as to how clients might communicate with a particular authenticator in order to obtain an assertion for a specific credential. Note that these hints represent the <u>WebAuthn Relying Party</u>'s best belief as to how an authenticator may be reached. A <u>Relying Party</u> may obtain a list of transports hints from some <u>attestation statement formats</u> or via some out-of-band mechanism; it is outside the scope of this specification to define that mechanism.

### usb

Indicates the respective authenticator can be contacted over removable USB.

### nfc

Indicates the respective authenticator can be contacted over Near Field Communication (NFC).

### ble

Indicates the respective <u>authenticator</u> can be contacted over Bluetooth Smart (Bluetooth Low Energy / BLE).

### internal

Indicates the respective <u>authenticator</u> is contacted using a <u>client device</u>-specific transport. These authenticators are not removable from the client device.

# § 5.10.5. Cryptographic Algorithm Identifier (typedef COSEAlgorithmIdentifier)

```
typedef long COSEAlgorithmIdentifier;
```

A <u>COSEAlgorithmIdentifier</u>'s value is a number identifying a cryptographic algorithm. The algorithm identifiers SHOULD be values registered in the IANA COSE Algorithms registry [IANA-COSE-ALGS-REG], for instance, –7 for "ES256" and –257 for "RS256".

§ 5.10.6. User Verification Requirement Enumeration (enum UserVerificationRequirement)

```
enum UserVerificationRequirement {
    "required",
    "preferred",
    "discouraged"
};
```

A <u>WebAuthn Relying Party</u> may require <u>user verification</u> for some of its operations but not for others, and may use this type to express its needs.

# required

This value indicates that the <u>Relying Party</u> requires <u>user verification</u> for the operation and will fail the operation if the response does not have the UV flag set.

### preferred

This value indicates that the <u>Relying Party</u> prefers <u>user verification</u> for the operation if possible, but will not fail the operation if the response does not have the UV flag set.

# discouraged

This value indicates that the <u>Relying Party</u> does not want <u>user verification</u> employed during the operation (e.g., in the interest of minimizing disruption to the user interaction flow).

# § 6. WebAuthn *Authenticator Model*

<u>The Web Authentication API</u> implies a specific abstract functional model for an <u>authenticator</u>. This section describes that authenticator model.

<u>Client platforms</u> MAY implement and expose this abstract model in any way desired. However, the behavior of the client's Web Authentication API implementation, when operating on the authenticators supported by that <u>client platform</u>, MUST be indistinguishable from the behavior specified in §5 Web Authentication API.

Note: [FIDO-CTAP] is an example of a concrete instantiation of this model, but it is one in which there are differences in the data it returns and those expected by the WebAuthn API's algorithms. The CTAP2 response messages are CBOR maps constructed using integer keys rather than the string keys defined in this specification for the same objects. The client is expected to perform any needed transformations on such data. The [FIDO-CTAP] specification details the mapping between CTAP2 integer keys and WebAuthn string keys, in section §6.2. Responses.

For authenticators, this model defines the logical operations that they MUST support, and the data formats that they expose to the client and the <a href="WebAuthn Relying Party">WebAuthn Relying Party</a>. However, it does not define the details of how authenticators communicate with the <a href="client device">client device</a>, unless they are necessary for interoperability with <a href="Relying Parties">Relying Parties</a>. For instance, this abstract model does not define protocols for connecting authenticators to clients over transports such as USB or NFC. Similarly, this abstract model does not define specific error codes or methods of returning them; however, it does define error

behavior in terms of the needs of the client. Therefore, specific error codes are mentioned as a means of showing which error conditions MUST be distinguishable (or not) from each other in order to enable a compliant and secure client implementation.

Relying Parties may influence authenticator selection, if they deem necessary, by stipulating various authenticator characteristics when <u>creating credentials</u> and/or when <u>generating assertions</u>, through use of <u>credential creation options</u> or <u>assertion generation options</u>, respectively. The algorithms underlying the <u>WebAuthn API</u> marshal these options and pass them to the applicable <u>authenticator operations</u> defined below.

In this abstract model, the authenticator provides key management and cryptographic signatures. It can be embedded in the WebAuthn client or housed in a separate device entirely. The authenticator itself can contain a cryptographic module which operates at a higher security level than the rest of the authenticator. This is particularly important for authenticators that are embedded in the WebAuthn client, as in those cases this cryptographic module (which may, for example, be a TPM) could be considered more trustworthy than the rest of the authenticator.

Each authenticator stores a *credentials map*, a <u>map</u> from (<u>rpId</u>, [<u>userHandle</u>]) to <u>public key credential</u> source.

Additionally, each authenticator has an AAGUID, which is a 128-bit identifier indicating the type (e.g. make and model) of the authenticator. The AAGUID MUST be chosen by the manufacturer to be identical across all substantially identical authenticators made by that manufacturer, and different (with high probability) from the AAGUIDs of all other types of authenticators. The AAGUID for a given type of authenticator SHOULD be randomly generated to ensure this. The <a href="Relying Party">Relying Party</a> MAY use the AAGUID to infer certain properties of the authenticator, such as certification level and strength of key protection, using information from other sources.

The primary function of the authenticator is to provide WebAuthn signatures, which are bound to various contextual data. These data are observed and added at different levels of the stack as a signature request passes from the server to the authenticator. In verifying a signature, the server checks these bindings against expected values. These contextual bindings are divided in two: Those added by the Relying Party or the client, referred to as client data; and those added by the authenticator, referred to as the authenticator data. The authenticator signs over the client data, but is otherwise not interested in its contents. To save bandwidth and processing requirements on the authenticator, the client hashes the client data and sends only the result to the authenticator. The authenticator signs over the combination of the hash of the serialized client data, and its own authenticator data.

The goals of this design can be summarized as follows.

• The scheme for generating signatures should accommodate cases where the link between the <u>client device</u> and authenticator is very limited, in bandwidth and/or latency. Examples include Bluetooth Low Energy and Near-Field Communication.

- The data processed by the authenticator should be small and easy to interpret in low-level code. In particular, authenticators should not have to parse high-level encodings such as JSON.
- Both the <u>client</u> and the authenticator should have the flexibility to add contextual bindings as needed.
- The design aims to reuse as much as possible of existing encoding formats in order to aid adoption and implementation.

Authenticators produce cryptographic signatures for two distinct purposes:

- 1. An *attestation signature* is produced when a new <u>public key credential</u> is created via an <u>authenticatorMakeCredential</u> operation. An <u>attestation signature</u> provides cryptographic proof of certain properties of the <u>authenticator</u> and the credential. For instance, an <u>attestation signature</u> asserts the <u>authenticator</u> type (as denoted by its AAGUID) and the <u>credential public key</u>. The <u>attestation signature</u> is signed by an <u>attestation private key</u>, which is chosen depending on the type of attestation desired. For more details on attestation, see §6.4 Attestation.
- 2. An *assertion signature* is produced when the <u>authenticator GetAssertion</u> method is invoked. It represents an assertion by the <u>authenticator</u> that the user has <u>consented</u> to a specific transaction, such as logging in, or completing a purchase. Thus, an <u>assertion signature</u> asserts that the <u>authenticator</u> possessing a particular <u>credential private key</u> has established, to the best of its ability, that the user requesting this transaction is the same user who <u>consented</u> to creating that particular <u>public key credential</u>. It also asserts additional information, termed <u>client data</u>, that may be useful to the caller, such as the means by which <u>user consent</u> was provided, and the prompt shown to the user by the <u>authenticator</u>. The <u>assertion signature</u> format is illustrated in Figure 4, below.

The formats of these signatures, as well as the procedures for generating them, are specified below.

### § 6.1. Authenticator Data

The *authenticator data* structure encodes contextual bindings made by the <u>authenticator</u>. These bindings are controlled by the authenticator itself, and derive their trust from the <u>WebAuthn Relying Party</u>'s assessment of the security properties of the authenticator. In one extreme case, the authenticator may be embedded in the client, and its bindings may be no more trustworthy than the <u>client data</u>. At the other extreme, the authenticator may be a discrete entity with high-security hardware and software, connected to the client over a secure channel. In both cases, the <u>Relying Party</u> receives the <u>authenticator data</u> in the same format, and uses its knowledge of the authenticator to make trust decisions.

The <u>authenticator data</u> has a compact but extensible encoding. This is desired since authenticators can be devices with limited capabilities and low power requirements, with much simpler software stacks than the client platform.

The authenticator data structure is a byte array of 37 bytes or more, laid out as shown in Table 1.

Name	Length (in bytes)	Description	
rpIdHash	32	SHA-256 hash of the RP ID the credential is scoped to.	
flags	1	Flags (bit 0 is the least significant bit):  • Bit 0: User Present (UP) result.  • 1 means the user is present.  • 0 means the user is not present.  • Bit 1: Reserved for future use (RFU1).  • Bit 2: User Verified (UV) result.  • 1 means the user is verified.  • 0 means the user is not verified.  • 0 means the user is not verified.  • Bits 3-5: Reserved for future use (RFU2).  • Bit 6: Attested credential data included (AT).  • Indicates whether the authenticator added attested credential data.  • Bit 7: Extension data included (ED).  • Indicates if the authenticator data has extensions.	
signCount	4	Signature counter, 32-bit unsigned big-endian integer.	
attestedCredentialData	variable (if present)	attested credential data (if present). See §6.4.1  Attested Credential Data for details. Its length depends on the length of the credential ID and credential public key being attested.	
extensions	variable (if present)	Extension-defined authenticator data. This is a CBOR [RFC7049] map with extension identifiers as keys, and authenticator extension outputs as values. See §9 WebAuthn Extensions for details.	

Table 1 <u>Authenticator data</u> layout. The names in the Name column are only for reference within this document, and are not present in the actual representation of the <u>authenticator data</u>.

The <u>RP ID</u> is originally received from the <u>client</u> when the credential is created, and again when an <u>assertion</u> is generated. However, it differs from other <u>client data</u> in some important ways. First, unlike the client data, the <u>RP ID</u> of a credential does not change between operations but instead remains the same for the lifetime of that credential. Secondly, it is validated by the authenticator during the <u>authenticatorGetAssertion</u> operation, by verifying that the <u>RP ID</u> that the requested <u>credential</u> is <u>scoped</u> to exactly matches the <u>RP ID</u> supplied by the <u>client</u>.

### Authenticators perform the following steps to generate an authenticator data structure:

- Hash RP ID using SHA-256 to generate the rpIdHash.
- The UP <u>flag</u> SHALL be set if and only if the authenticator performed a <u>test of user presence</u>. The UV <u>flag</u> SHALL be set if and only if the authenticator performed <u>user verification</u>. The RFU bits SHALL be set to zero.

Note: If the authenticator performed both a <u>test of user presence</u> and <u>user verification</u>, possibly combined in a single <u>authorization gesture</u>, then the authenticator will set both the UP flag and the UV flag.

- For <u>attestation signatures</u>, the authenticator MUST set the AT <u>flag</u> and include the <u>attestedCredentialData</u>. For <u>authentication signatures</u>, the AT <u>flag</u> MUST NOT be set and the attestedCredentialData MUST NOT be included.
- If the authenticator does not include any <u>extension data</u>, it MUST set the ED <u>flag</u> to zero, and to one if extension data is included.

The figure below shows a visual representation of the authenticator data structure.

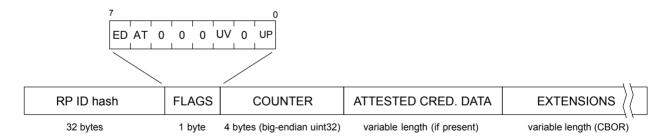


Figure 3 Authenticator data layout.

Note: <u>authenticator data</u> describes its own length: If the AT and ED <u>flags</u> are not set, it is always 37 bytes long. The <u>attested credential data</u> (which is only present if the AT <u>flag</u> is set) describes its own length. If the ED <u>flag</u> is set, then the total length is 37 bytes plus the length of the <u>attested credential data</u> (if the AT <u>flag</u> is set), plus the length of the <u>extensions</u> output (a <u>CBOR</u> map) that follows.

Determining <u>attested credential data</u>'s length, which is variable, involves determining <u>credentialPublicKey</u>'s beginning location given the preceding <u>credentialId</u>'s <u>length</u>, and then determining the <u>credentialPublicKey</u>'s length (see also Section 7 of [RFC8152]).

# § 6.1.1. Signature Counter Considerations

Authenticators SHOULD implement a <u>signature counter</u> feature. The <u>signature counter</u> is incremented for each successful <u>authenticatorGetAssertion</u> operation by some positive value, and its value is returned to the <u>WebAuthn Relying Party</u> within the <u>authenticator data</u>. The <u>signature counter</u>'s purpose is to aid <u>Relying Parties</u> in detecting cloned authenticators. Clone detection is more important for authenticators with limited protection measures.

A <u>Relying Party</u> stores the <u>signature counter</u> of the most recent <u>authenticatorGetAssertion</u> operation. Upon a new <u>authenticatorGetAssertion</u> operation, the <u>Relying Party</u> compares the stored <u>signature</u> <u>counter</u> value with the new <u>signCount</u> value returned in the assertion's <u>authenticator data</u>. If this new <u>signCount</u> value is less than or equal to the stored value, a cloned authenticator may exist, or the authenticator may be malfunctioning.

Detecting a <u>signature counter</u> mismatch does not indicate whether the current operation was performed by a cloned authenticator or the original authenticator. <u>Relying Parties</u> should address this situation appropriately relative to their individual situations, i.e., their risk tolerance.

### Authenticators:

- SHOULD implement per credential <u>signature counters</u>. This prevents the <u>signature counter</u> value from being shared between <u>Relying Parties</u> and being possibly employed as a correlation handle for the user. Authenticators may implement a global <u>signature counter</u>, i.e., on a perauthenticator basis, but this is less privacy-friendly for users.
- SHOULD ensure that the <u>signature counter</u> value does not accidentally decrease (e.g., due to hardware failures).

### § 6.1.2. FIDO U2F Signature Format Compatibility

The format for <u>assertion signatures</u>, which sign over the concatenation of an <u>authenticator data</u> structure and the hash of the serialized client data, are compatible with the FIDO U2F authentication

signature format (see Section 5.4 of [FIDO-U2F-Message-Formats]).

This is because the first 37 bytes of the signed data in a FIDO U2F authentication response message constitute a valid <u>authenticator data</u> structure, and the remaining 32 bytes are the <u>hash of the serialized client data</u>. In this <u>authenticator data</u> structure, the <u>rpIdHash</u> is the FIDO U2F <u>application parameter</u>, all <u>flags</u> except <u>UP</u> are always zero, and the <u>attestedCredentialData</u> and <u>extensions</u> are never present. FIDO U2F authentication signatures can therefore be verified by the same procedure as other <u>assertion signatures</u> generated by the <u>authenticatorMakeCredential</u> operation.

# § 6.2. Authenticator Taxonomy

Authenticator types vary along several different dimensions: <u>authenticator attachment modality</u>, employed <u>transport(s)</u>, <u>credential storage modality</u>, and <u>authentication factor capability</u>. The combination of these dimensions defines an <u>authenticator</u>'s *authenticator type*, which in turn determines the broad use cases the <u>authenticator</u> supports. <u>Table 2</u> defines names for some authenticator types.

<b>Authenticator Type</b>	Authenticator Attachment Modality	Credential Storage Modality	Authentication Factor Capability
Second-factor platform authenticator	platform	Server-side storage	Single-factor
User-verifying platform authenticator	platform	Server-side storage	Multi-factor
First-factor platform authenticator	platform	Client-side storage	Multi-factor
Second-factor roaming authenticator	cross-platform	Server-side storage	Single-factor
User-verifying roaming authenticator	cross-platform	Server-side storage	Multi-factor
First-factor roaming authenticator	cross-platform	Client-side storage	Multi-factor

Table 2 Definitions of names for some authenticator types.

These types can be further broken down into subtypes, such as which <u>transport(s)</u> a <u>roaming</u> <u>authenticator</u> supports. The following sections define the terms <u>authenticator attachment modality</u>, credential storage modality and authentication factor capability.

# § 6.2.1. Authenticator Attachment Modality

Clients can communicate with <u>authenticators</u> using a variety of mechanisms. For example, a <u>client</u> MAY use a <u>client device</u>-specific API to communicate with an <u>authenticator</u> which is physically bound to a <u>client device</u>. On the other hand, a <u>client</u> can use a variety of standardized cross-platform transport protocols such as Bluetooth (see §5.10.4 Authenticator Transport Enumeration (enum <u>AuthenticatorTransport</u>)) to discover and communicate with <u>cross-platform attached authenticators</u>. We refer to <u>authenticators</u> that are part of the <u>client device</u> as *platform authenticators*, while those that are reachable via cross-platform transport protocols are referred to as *roaming authenticators*.

- A <u>platform authenticator</u> is attached using a <u>client device</u>-specific transport, called *platform* attachment, and is usually not removable from the <u>client device</u>. A <u>public key credential bound</u> to a platform authenticator is called a *platform credential*.
- A <u>roaming authenticator</u> is attached using cross-platform transports, called *cross-platform* attachment. Authenticators of this class are removable from, and can "roam" among, <u>client devices</u>. A <u>public key credential bound</u> to a <u>roaming authenticator</u> is called a *roaming* credential.

Some <u>platform authenticators</u> could possibly also act as <u>roaming authenticators</u> depending on context. For example, a <u>platform authenticator</u> integrated into a mobile device could make itself available as a <u>roaming authenticator</u> via Bluetooth. In this case the <u>client</u> would recognize it only as a <u>roaming</u> authenticator, and not as a <u>platform authenticator</u>.

A primary use case for <u>platform authenticators</u> is to register a particular <u>client device</u> as a "trusted device" available as a <u>something you have authentication factor</u> for future <u>authentication</u>. This gives the user the convenience benefit of not needing a <u>roaming authenticator</u> for future <u>authentication</u> ceremonies, e.g., the user will not have to dig around in their pocket for their key fob or phone.

A primary use case for <u>roaming authenticators</u> is for initial <u>authentication</u> on a new <u>client device</u>, or on <u>client devices</u> that are rarely used or do not include a <u>platform authenticator</u>; or when policy or preference dictates that the <u>authenticator</u> be kept separate from the <u>clients</u> it is used with. A <u>roaming</u> authenticator can also be used to hold backup credentials in case another authenticator is lost.

### § 6.2.2. Credential Storage Modality

An authenticator can store a public key credential source in one of two ways:

- 1. In persistent storage embedded in the <u>authenticator</u>, <u>client</u> or <u>client device</u>, e.g., in a secure element. A public key credential source stored in this way is a resident credential.
- 2. By encrypting (i.e., wrapping) the <u>credential private key</u> such that only this <u>authenticator</u> can decrypt (i.e., unwrap) it and letting the resulting ciphertext be the <u>credential ID</u> for the <u>public key credential source</u>. The <u>credential ID</u> is stored by the <u>Relying Party</u> and returned to the <u>authenticator</u> via the <u>allowCredentials</u> option of <u>get()</u>, which allows the <u>authenticator</u> to decrypt and use the <u>credential private key</u>.

This enables the <u>authenticator</u> to have unlimited storage capacity for <u>credential private keys</u>, since the encrypted <u>credential private keys</u> are stored by the <u>Relying Party</u> instead of by the <u>authenticator</u> - but it means that a <u>credential</u> stored in this way must be retrieved from the <u>Relying Party</u> before the <u>authenticator</u> can use it.

Which of these storage strategies an <u>authenticator</u> supports defines the <u>authenticator</u>'s *credential* storage modality as follows:

- An <u>authenticator</u> has the *client-side credential storage modality* if it supports <u>client-side-resident public key credential sources</u>. An <u>authenticator</u> with <u>client-side credential storage modality</u> is also called *resident credential capable*.
- An <u>authenticator</u> has the *server-side credential storage modality* if it does not have the <u>client-side credential storage modality</u>, i.e., it only supports storing <u>credential private keys</u> as a ciphertext in the <u>credential ID</u>.

Note that a <u>resident credential capable authenticator</u> MAY support both storage strategies. In this case, the <u>authenticator</u> MAY at its discretion use different storage strategies for different <u>credentials</u>, though subject to the <u>requireResidentKey</u> option of <u>create()</u>.

### § 6.2.3. Authentication Factor Capability

There are three broad classes of <u>authentication factors</u> that can be used to prove an identity during an <u>authentication ceremony</u>: <u>something you have</u>, <u>something you know</u> and <u>something you are</u>. Examples include a physical key, a password, and a fingerprint, respectively.

All WebAuthn <u>authenticators</u> belong to the <u>something you have</u> class, but an <u>authenticator</u> that supports <u>user verification</u> can also act as one or two additional kinds of <u>authentication factor</u>. For example, if the <u>authenticator</u> can verify a PIN, the PIN is <u>something you know</u>, and a <u>biometric authenticator</u> can verify <u>something you are</u>. Therefore, an <u>authenticator</u> that supports <u>user verification</u> is *multi-factor capable*. Conversely, an <u>authenticator</u> that is not <u>multi-factor capable</u> is *single-factor capable*. Note that a single <u>multi-factor capable authenticator</u> could support several modes of <u>user verification</u>, meaning it could act as all three kinds of authentication factor.

Although <u>user verification</u> is performed locally on the <u>authenticator</u> and not by the <u>Relying Party</u>, the <u>authenticator</u> indicates if <u>user verification</u> was performed by setting the <u>UV flag</u> in the signed response returned to the <u>Relying Party</u>. The <u>Relying Party</u> can therefore use the <u>UV flag</u> to verify that additional <u>authentication factors</u> were used in a <u>registration</u> or <u>authentication ceremony</u>. The authenticity of the <u>UV flag</u> can in turn be assessed by inspecting the <u>authenticator</u>'s <u>attestation</u> statement.

# § 6.3. Authenticator Operations

A <u>WebAuthn Client MUST</u> connect to an authenticator in order to invoke any of the operations of that authenticator. This connection defines an *authenticator session*. An authenticator must maintain isolation between sessions. It may do this by only allowing one session to exist at any particular time, or by providing more complicated session management.

The following operations can be invoked by the client in an authenticator session.

### § 6.3.1. Lookup Credential Source by Credential ID Algorithm

The result of *looking up* a <u>credential id</u> <u>credential Id</u> in an <u>authenticator</u> <u>authenticator</u> is the result of the following algorithm:

- 1. If authenticator can decrypt credentialId into a public key credential source credSource:
  - 1. Set *credSource*.id to *credentialId*.
  - 2. Return credSource.
- 2. For each public key credential source credSource of authenticator's credentials map:
  - 1. If credSource.id is credentialId, return credSource.
- 3. Return null.

# § 6.3.2. The authenticatorMakeCredential Operation

It takes the following input parameters:

### hash

The hash of the serialized client data, provided by the client.

### rpEntity

The Relying Party's PublicKeyCredentialRpEntity.

### userEntity

The user account's <u>PublicKeyCredentialUserEntity</u>, containing the <u>user handle</u> given by the Relying Party.

### requireResidentKey

The <u>authenticatorSelection.requireResidentKey</u> value given by the <u>Relying</u> Party.

# requireUserPresence

A Boolean value provided by the client, which in invocations from a <u>WebAuthn Client</u>'s [[Create]](origin, options, sameOriginWithAncestors) method is always set to the inverse of *requireUserVerification*.

### requireUserVerification

The <u>effective user verification requirement for credential creation</u>, a Boolean value provided by the client.

### credTypesAndPubKeyAlgs

A sequence of pairs of <u>PublicKeyCredentialType</u> and public key algorithms (<u>COSEAlgorithmIdentifier</u>) requested by the <u>Relying Party</u>. This sequence is ordered from most preferred to least preferred. The <u>authenticator</u> makes a best-effort to create the most preferred credential that it can.

# exclude Credential Descriptor List

An OPTIONAL list of <a href="PublickeyCredentialDescriptor">PublickeyCredentialDescriptor</a> objects provided by the <a href="Relying Party">Relying Party</a> with the intention that, if any of these are known to the authenticator, it SHOULD NOT create a new credential. <a href="excludeCredentialDescriptorList">excludeCredentialDescriptorList</a> contains a list of known credentials.

### extensions

A <u>CBOR map</u> from <u>extension identifiers</u> to their <u>authenticator extension inputs</u>, created by the client based on the extensions requested by the Relying Party, if any.

Note: Before performing this operation, all other operations in progress in the <u>authenticator</u> session MUST be aborted by running the <u>authenticatorCancel</u> operation.

When this operation is invoked, the authenticator MUST perform the following procedure:

- 1. Check if all the supplied parameters are syntactically well-formed and of the correct length. If not, return an error code equivalent to "UnknownError" and terminate the operation.
- 2. Check if at least one of the specified combinations of <a href="PublicKeyCredentialType">PublicKeyCredentialType</a> and cryptographic parameters in <a href="credTypesAndPubKeyAlgs">credTypesAndPubKeyAlgs</a> is supported. If not, return an error code equivalent to "NotSupportedError" and terminate the operation.
- 3. For each descriptor of excludeCredentialDescriptorList:
  - 1. If <u>looking up</u> <u>descriptor.id</u> in this authenticator returns non-null, and the returned <u>item</u>'s <u>RP ID</u> and <u>type</u> match <u>rpEntity.id</u> and <u>excludeCredentialDescriptorList.type</u> respectively, then obtain <u>user consent</u> for creating a new credential. The method of obtaining <u>user consent</u> MUST include a <u>test of</u> user presence. If the user
    - confirms consent to create a new credential return an error code equivalent to "InvalidStateError" and terminate the operation.
    - does not consent to create a new credential return an error code equivalent to "NotAllowedError" and terminate the operation.
- 4. If requireResidentKey is true and the authenticator cannot store a <u>client-side-resident public</u> <u>key credential source</u>, return an error code equivalent to "<u>ConstraintError</u>" and terminate the operation.
- 5. If *requireUserVerification* is true and the authenticator cannot perform <u>user verification</u>, return an error code equivalent to "ConstraintError" and terminate the operation.
- 6. Obtain <u>user consent</u> for creating a new credential. The prompt for obtaining this <u>consent</u> is shown by the authenticator if it has its own output capability, or by the user agent otherwise. The prompt SHOULD display *rpEntity*.<u>id</u>, *rpEntity*.<u>name</u>, *userEntity*.<u>name</u> and *userEntity*.displayName, if possible.

If requireUserVerification is true, the method of obtaining <u>user consent</u> MUST include <u>user</u> verification.

If requireUserPresence is true, the method of obtaining user consent MUST include a test of user presence.

If the user does not <u>consent</u> or if <u>user verification</u> fails, return an error code equivalent to "NotAllowedError" and terminate the operation.

- 7. Once user consent has been obtained, generate a new credential object:
  - 1. Let (*publicKey*, *privateKey*) be a new pair of cryptographic keys using the combination of <a href="PublicKeyCredentialType">PublicKeyCredentialType</a> and cryptographic parameters represented by the first item in *credTypesAndPubKeyAlgs* that is supported by this authenticator.
  - 2. Let userHandle be userEntity.id.
  - 3. Let *credentialSource* be a new public key credential source with the fields:

```
public-key.

privateKey

privateKey

rpId

rpEntity.id

userHandle

userHandle

otherUI
```

Any other information the authenticator chooses to include.

- 4. If *requireResidentKey* is true or the authenticator chooses to create a <u>client-side-resident</u> public key credential source:
  - 1. Let credentialId be a new credential id.
  - 2. Set credentialSource.id to credentialId.
  - 3. Let *credentials* be this authenticator's credentials map.
  - 4. Set credentials[(rpEntity.id, userHandle)] to credentialSource.
- 5. Otherwise:
  - 1. Let *credentialId* be the result of serializing and encrypting *credentialSource* so that only this authenticator can decrypt it.
- 8. If any error occurred while creating the new credential object, return an error code equivalent to "UnknownError" and terminate the operation.

- 9. Let *processedExtensions* be the result of <u>authenticator extension processing for each</u> supported extension identifier → authenticator extension input in *extensions*.
- 10. If the authenticator supports:

# $\hookrightarrow$ a global signature counter

Use the global signature counter's actual value when generating authenticator data.

# → a per credential signature counter

allocate the counter, associate it with the new credential, and initialize the counter value as zero.

# → no signature counter

let the signature counter value for the new credential be constant at zero.

- 11. Let *attestedCredentialData* be the <u>attested credential data</u> byte array including the *credentialId* and *publicKey*.
- 12. Let *authenticatorData* be the byte array specified in §6.1 Authenticator Data, including *attestedCredentialData* as the <u>attestedCredentialData</u> and *processedExtensions*, if any, as the extensions.
- 13. Return the <u>attestation object</u> for the new credential created by the procedure specified in §6.4.4 Generating an Attestation Object using an authenticator-chosen <u>attestation statement format</u>, authenticatorData, and hash. For more details on attestation, see §6.4 Attestation.

On successful completion of this operation, the authenticator returns the <u>attestation object</u> to the client.

### § 6.3.3. The authenticatorGetAssertion Operation

It takes the following input parameters:

### rpId

The caller's RP ID, as determined by the user agent and the client.

### hash

The hash of the serialized client data, provided by the client.

## allow Credential Descriptor List

An OPTIONAL <u>list</u> of <u>PublicKeyCredentialDescriptors</u> describing credentials acceptable to the <u>Relying Party</u> (possibly filtered by the client), if any.

### requireUserPresence

A Boolean value provided by the client, which in invocations from a <u>WebAuthn Client</u>'s [[DiscoverFromExternalSource]](origin, options, sameOriginWithAncestors) method is always set to the inverse of requireUserVerification.

# requireUserVerification

The effective user verification requirement for assertion, a Boolean value provided by the client.

#### extensions

A <u>CBOR map</u> from <u>extension identifiers</u> to their <u>authenticator extension inputs</u>, created by the client based on the extensions requested by the Relying Party, if any.

Note: Before performing this operation, all other operations in progress in the <u>authenticator</u> session MUST be aborted by running the <u>authenticatorCancel</u> operation.

When this method is invoked, the authenticator MUST perform the following procedure:

- 1. Check if all the supplied parameters are syntactically well-formed and of the correct length. If not, return an error code equivalent to "UnknownError" and terminate the operation.
- 2. Let *credentialOptions* be a new empty set of public key credential sources.
- 3. If *allowCredentialDescriptorList* was supplied, then <u>for each</u> *descriptor* of *allowCredentialDescriptorList*:
  - 1. Let *credSource* be the result of looking up *descriptor*.id in this authenticator.
  - 2. If *credSource* is not null, append it to *credentialOptions*.
- 4. Otherwise (allowCredentialDescriptorList was not supplied), for each  $key \rightarrow credSource$  of this authenticator's credentials map, append credSource to credentialOptions.
- 5. Remove any items from *credentialOptions* whose rpId is not equal to rpId.
- 6. If *credentialOptions* is now empty, return an error code equivalent to "NotAllowedError" and terminate the operation.
- 7. Prompt the user to select a <u>public key credential source</u> selectedCredential from credentialOptions. Obtain <u>user consent</u> for using selectedCredential. The prompt for obtaining this <u>consent</u> may be shown by the <u>authenticator</u> if it has its own output capability, or by the user agent otherwise.

If requireUserVerification is true, the method of obtaining <u>user consent</u> MUST include <u>user</u> verification.

Note: For the overall WebAuthn security properties to hold, the user verified here must be the same user that was verified when this <u>authenticator</u> created this <u>public key credential</u> in Step 6 of §6.3.2 The authenticatorMakeCredential Operation.

If requireUserPresence is true, the method of obtaining user consent MUST include a test of user presence.

If the user does not <u>consent</u>, return an error code equivalent to "<u>NotAllowedError</u>" and terminate the operation.

- 8. Let *processedExtensions* be the result of <u>authenticator extension processing for each</u> supported extension identifier → authenticator extension input in *extensions*.
- 9. Increment the credential associated <u>signature counter</u> or the global <u>signature counter</u> value, depending on which approach is implemented by the <u>authenticator</u>, by some positive value. If the <u>authenticator</u> does not implement a <u>signature counter</u>, let the <u>signature counter</u> value remain constant at zero.
- 10. Let *authenticatorData* be the byte array specified in §6.1 Authenticator Data including *processedExtensions*, if any, as the extensions and excluding attestedCredentialData.
- 11. Let signature be the <u>assertion signature</u> of the concatenation authenticatorData || hash using the <u>privateKey</u> of selectedCredential as shown in <u>Figure 4</u>, below. A simple, undelimited concatenation is safe to use here because the <u>authenticator data</u> describes its own length. The <u>hash of the serialized client data</u> (which potentially has a variable length) is always the last element.

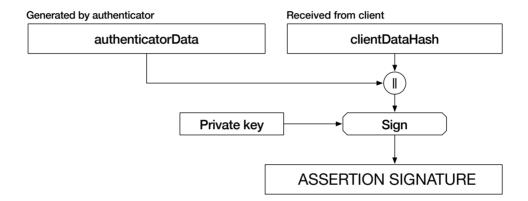


Figure 4 Generating an assertion signature.

- 12. If any error occurred while generating the <u>assertion signature</u>, return an error code equivalent to "UnknownError" and terminate the operation.
- ¶ 13. Return to the user agent:
  - o selectedCredential.id, if either a list of credentials (i.e., allowCredentialDescriptorList) of length 2 or greater was supplied by the client, or no such list was supplied.

Note: If, within *allowCredentialDescriptorList*, the client supplied exactly one credential and it was successfully employed, then its <u>credential ID</u> is not returned since the client already knows it. This saves transmitting these bytes over what may be a constrained connection in what is likely a common case.

- authenticatorData
- signature
- selectedCredential.userHandle

Note: the returned <u>userHandle</u> value may be null, see: <u>userHandleResult</u>.

If the <u>authenticator</u> cannot find any <u>credential</u> corresponding to the specified <u>Relying Party</u> that matches the specified criteria, it terminates the operation and returns an error.

# § 6.3.4. The authenticatorCancel Operation

This operation takes no input parameters and returns no result.

When this operation is invoked by the client in an <u>authenticator session</u>, it has the effect of terminating any <u>authenticatorMakeCredential</u> or <u>authenticatorGetAssertion</u> operation currently in progress in that authenticator session. The authenticator stops prompting for, or accepting, any user input related to authorizing the canceled operation. The client ignores any further responses from the authenticator for the canceled operation.

This operation is ignored if it is invoked in an <u>authenticator session</u> which does not have an <u>authenticatorMakeCredential</u> or authenticatorGetAssertion operation currently in progress.

# § 6.4. Attestation

Authenticators MUST also provide some form of attestation. The basic requirement is that the authenticator can produce, for each credential public key, an attestation statement verifiable by the WebAuthn Relying Party. Typically, this attestation statement contains a signature by an attestation private key over the attested credential public key and a challenge, as well as a certificate or similar data providing provenance information for the attestation public key, enabling the Relying Party to make a trust decision. However, if an attestation key pair is not available, then the authenticator MUST perform self attestation of the credential public key with the corresponding credential private key. All this information is returned by authenticators any time a new public key credential is generated, in the overall form of an attestation object. The relationship of the attestation object with authenticator data (containing attested credential data) and the attestation statement is illustrated in figure 5, below.

#### ATTESTATION OBJECT

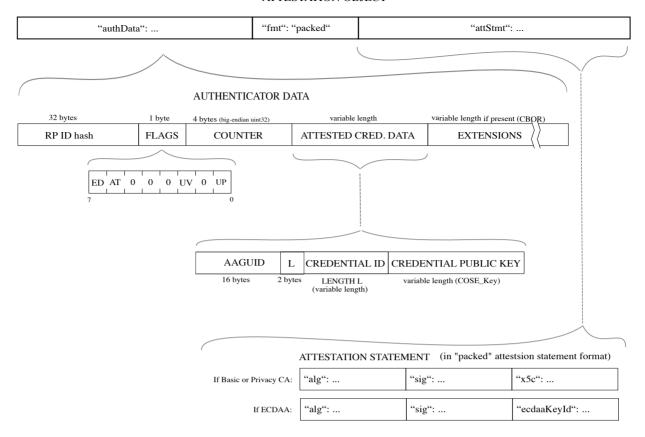


Figure 5 Attestation object layout illustrating the included authenticator data (containing attested credential data) and the attestation statement.

This figure illustrates only the packed <u>attestation statement format</u>. Several additional <u>attestation</u> statement formats are defined in §8 Defined Attestation Statement Formats.

An important component of the <u>attestation object</u> is the *attestation statement*. This is a specific type of signed data object, containing statements about a <u>public key credential</u> itself and the <u>authenticator</u> that created it. It contains an <u>attestation signature</u> created using the key of the attesting authority (except for the case of <u>self attestation</u>, when it is created using the <u>credential private key</u>). In order to correctly interpret an <u>attestation statement</u>, a <u>Relying Party</u> needs to understand these two aspects of attestation:

- 1. The *attestation statement format* is the manner in which the signature is represented and the various contextual bindings are incorporated into the attestation statement by the <u>authenticator</u>. In other words, this defines the syntax of the statement. Various existing components and OS platforms (such as TPMs and the Android OS) have previously defined <u>attestation statement</u> <u>formats</u>. This specification supports a variety of such formats in an extensible way, as defined in §6.4.2 Attestation Statement Formats.
- 2. The *attestation type* defines the semantics of <u>attestation statements</u> and their underlying trust models. Specifically, it defines how a Relying Party establishes trust in a particular attestation

<u>statement</u>, after verifying that it is cryptographically valid. This specification supports a number of attestation types, as described in §6.4.3 Attestation Types.

In general, there is no simple mapping between <u>attestation statement formats</u> and <u>attestation types</u>. For example, the "packed" <u>attestation statement format</u> defined in §8.2 Packed Attestation Statement <u>Format</u> can be used in conjunction with all <u>attestation types</u>, while other formats and types have more limited applicability.

The privacy, security and operational characteristics of attestation depend on:

- The attestation type, which determines the trust model,
- The <u>attestation statement format</u>, which MAY constrain the strength of the <u>attestation</u> by limiting what can be expressed in an attestation statement, and
- The characteristics of the individual <u>authenticator</u>, such as its construction, whether part or all of it runs in a secure operating environment, and so on.

It is expected that most <u>authenticators</u> will support a small number of <u>attestation types</u> and <u>attestation statement formats</u>, while <u>Relying Parties</u> will decide what <u>attestation types</u> are acceptable to them by policy. <u>Relying Parties</u> will also need to understand the characteristics of the <u>authenticators</u> that they trust, based on information they have about these <u>authenticators</u>. For example, the FIDO Metadata Service [FIDOMetadataService] provides one way to access such information.

## § 6.4.1. Attested Credential Data

Attested credential data is a variable-length byte array added to the <u>authenticator data</u> when generating an attestation object for a given credential. Its format is shown in Table 3.

Name	Length (in bytes)	Description
aaguid	16	The AAGUID of the authenticator.
credentialIdLength	2	Byte length <b>L</b> of Credential ID, 16-bit unsigned bigendian integer.
credentialId	L	Credential ID
credentialPublicKey	variable	The <u>credential public key</u> encoded in COSE_Key format, as defined in <u>Section 7</u> of [RFC8152], using the <u>CTAP2</u> canonical CBOR encoding form. The COSE_Keyencoded <u>credential public key</u> MUST contain the "alg" parameter and MUST NOT contain any other OPTIONAL parameters. The "alg" parameter MUST contain a <u>COSEAlgorithmIdentifier</u> value. The encoded <u>credential public key</u> MUST also contain any additional REQUIRED parameters stipulated by the relevant key type specification, i.e., REQUIRED for the key type "kty" and algorithm "alg" (see Section 8 of [RFC8152]).

Table 3 Attested credential data layout. The names in the Name column are only for reference within this document, and are not present in the actual representation of the attested credential data.

# § 6.4.1.1. Examples of credential PublicKey Values Encoded in COSE Key Format

This section provides examples of COSE\_Key-encoded Elliptic Curve and RSA public keys for the ES256, PS256, and RS256 signature algorithms. These examples adhere to the rules defined above for the credentialPublicKey value, and are presented in [CDDL] for clarity.

[RFC8152] Section 7 defines the general framework for all COSE\_Key-encoded keys. Specific key types for specific algorithms are defined in other sections of [RFC8152] as well as in other specifications, as noted below.

Below is an example of a COSE\_Key-encoded Elliptic Curve public key in EC2 format (see <a href="[RFC8152]">[RFC8152]</a> Section 13.1), on the P-256 curve, to be used with the ES256 signature algorithm (ECDSA w/ SHA-256, see [RFC8152] Section 8.1):

Below is the above Elliptic Curve public key encoded in the <u>CTAP2 canonical CBOR encoding form</u>, whitespace and line breaks are included here for clarity and to match the <u>[CDDL]</u> presentation above:

```
EXAMPLE 2
A5
01 02
03 26
20 01
21 58 20 65eda5a12577c2bae829437fe338701a10aaa375e1bb5b5de108de439c
22 58 20 1e52ed75701163f7f9e40ddf9f341b3dc9ba860af7e0ca7ca7e9eecd00
```

Below is an example of a COSE\_Key-encoded 2048-bit RSA public key (see [RFC8230] Section 4), to be used with the PS256 signature algorithm (RSASSA-PSS with SHA-256, see [RFC8230] Section 2):

Below is an example of the same COSE\_Key-encoded RSA public key as above, to be used with the RS256 signature algorithm (RSASSA-PKCS1-v1\_5 with SHA-256, see §11.3 COSE Algorithm Registrations):

#### **6.4.2.** Attestation Statement Formats

As described above, an <u>attestation statement format</u> is a data format which represents a cryptographic signature by an <u>authenticator</u> over a set of contextual bindings. Each <u>attestation statement format</u> MUST be defined using the following template:

- Attestation statement format identifier:
- Supported attestation types:
- **Syntax:** The syntax of an <u>attestation statement</u> produced in this format, defined using [CDDL] for the extension point \$attStmtFormat defined in §6.4.4 Generating an Attestation Object.
- Signing procedure: The <u>signing procedure</u> for computing an <u>attestation statement</u> in this <u>format</u> given the <u>public key credential</u> to be attested, the <u>authenticator data</u> structure containing the <u>authenticator data for the attestation</u>, and the hash of the serialized client data.
- *Verification procedure*: The procedure for verifying an <u>attestation statement</u>, which takes the following *verification procedure inputs*:
  - attStmt: The attestation statement structure
  - authenticator Data: The authenticator data claimed to have been used for the attestation
  - clientDataHash: The hash of the serialized client data

The procedure returns either:

- An error indicating that the attestation is invalid, or
- An implementation-specific value representing the <u>attestation type</u>, and the <u>trust path</u>. This *attestation trust path* is either empty (in case of <u>self attestation</u>), an identifier of an ECDAA-Issuer public key (in the case of ECDAA), or a set of X.509 certificates.

The initial list of specified <u>attestation statement formats</u> is in §8 Defined Attestation Statement Formats.

# § 6.4.3. Attestation Types

WebAuthn supports several <u>attestation types</u>, defining the semantics of <u>attestation statements</u> and their underlying trust models:

Note: This specification does not define any data structures explicitly expressing the <u>attestation</u> types employed by <u>authenticators</u>. Relying Parties engaging in <u>attestation</u> statement verification — i.e., when calling <u>navigator.credentials.create()</u> they select an <u>attestation</u> conveyance other than <u>none</u> and verify the received <u>attestation</u> statement — will determine the employed <u>attestation type</u> as a part of <u>verification</u>. See the "Verification procedure" subsections of §8 Defined Attestation Statement Formats. See also §14.4 Attestation Privacy.

#### Basic Attestation (Basic)

In the case of basic attestation [UAFProtocol], the authenticator's <u>attestation key pair</u> is specific to an authenticator model. Thus, authenticators of the same model often share the same attestation key pair. See §14.4 Attestation Privacy for further information.

# Self Attestation (Self)

In the case of <u>self attestation</u>, also known as surrogate basic attestation <u>[UAFProtocol]</u>, the Authenticator does not have any specific attestation key. Instead it uses the credential private key to create the attestation signature. Authenticators without meaningful protection measures for an attestation private key typically use this attestation type.

#### Attestation CA (AttCA)

In this case, an <u>authenticator</u> is based on a Trusted Platform Module (TPM) and holds an authenticator-specific "endorsement key" (EK). This key is used to securely communicate with a trusted third party, the <u>Attestation CA [TCG-CMCProfile-AIKCertEnroll]</u> (formerly known as a "Privacy CA"). The <u>authenticator</u> can generate multiple attestation identity key pairs (AIK) and requests an <u>Attestation CA</u> to issue an AIK certificate for each. Using this approach, such an <u>authenticator</u> can limit the exposure of the EK (which is a global correlation handle) to Attestation CA(s). AIKs can be requested for each <u>authenticator</u>-generated <u>public key credential</u> individually, and conveyed to Relying Parties as attestation certificates.

Note: This concept typically leads to multiple attestation certificates. The attestation certificate requested most recently is called "active".

Note: Attestation statements conveying attestations of type AttCA use the same data structure as attestation statements conveying attestations of type Basic, so the two attestation types are, in general, distinguishable only with externally provided knowledge regarding the contents of the attestation certificates conveyed in the attestation statement.

# Elliptic Curve based Direct Anonymous Attestation (ECDAA)

In this case, the Authenticator receives direct anonymous attestation (DAA) credentials from a single DAA-Issuer. These DAA credentials are used along with blinding to sign the <u>attested</u> credential data. The concept of blinding avoids the DAA credentials being misused as global

correlation handle. WebAuthn supports DAA using elliptic curve cryptography and bilinear pairings, called <u>ECDAA</u> (see <u>[FIDOEcdaaAlgorithm]</u>) in this specification. Consequently we denote the DAA-Issuer as ECDAA-Issuer (see [FIDOEcdaaAlgorithm]).

#### No attestation statement (*None*)

In this case, no attestation information is available. See also §8.7 None Attestation Statement Format.

# § 6.4.4. Generating an Attestation Object

To generate an attestation object (see: Figure 5) given:

#### attestationFormat

An attestation statement format.

#### authData

A byte array containing authenticator data.

#### hash

The hash of the serialized client data.

# the authenticator MUST:

- 1. Let *attStmt* be the result of running *attestationFormat*'s <u>signing procedure</u> given *authData* and *hash*.
- 2. Let fmt be attestationFormat's attestation statement format identifier
- 3. Return the <u>attestation object</u> as a CBOR map with the following syntax, filled in with variables initialized by this algorithm:

- ; Every attestation statement format must have the above fields attStmtTemplate .within \$\$attStmtType
- § 6.4.5. Signature Formats for Packed Attestation, FIDO U2F Attestation, and Assertion—Signatures

• For COSEAlgorithmIdentifier -7 (ES256), and other ECDSA-based algorithms, a signature value is encoded as an ASN.1 DER Ecdsa-Sig-Value, as defined in [RFC3279] section 2.2.3.

Note: As CTAP1/U2F <u>authenticators</u> are already producing signatures values in this format, CTAP2 <u>authenticators</u> will also produce signatures values in the same format, for consistency reasons. It is recommended that any new attestation formats defined not use ASN.1 encodings, but instead represent signatures as equivalent fixed-length byte arrays without internal structure, using the same representations as used by COSE signatures as defined in [RFC8152] and [RFC8230].

- For COSEAlgorithmIdentifier -257 (RS256), sig contains the signature generated using the RSASSA-PKCS1-v1\_5 signature scheme defined in section 8.2.1 in <a href="[RFC8017]">[RFC8017]</a> with SHA-256 as the hash function. The signature is not ASN.1 wrapped.
- For COSEAlgorithmIdentifier -37 (PS256), sig contains the signature generated using the RSASSA-PSS signature scheme defined in section 8.1.1 in [RFC8017] with SHA-256 as the hash function. The signature is not ASN.1 wrapped.

# § 7. WebAuthn Relying Party Operations

A <u>registration</u> or <u>authentication ceremony</u> begins with the <u>WebAuthn Relying Party</u> creating a <u>PublicKeyCredentialCreationOptions</u> or <u>PublicKeyCredentialRequestOptions</u> object, respectively, which encodes the parameters for the <u>ceremony</u>. The <u>Relying Party</u> SHOULD take care to not leak sensitive information during this stage; see §14.10 Username Enumeration for details.

Upon successful execution of <a href="mailto:create">create()</a> or <a href="mailto:get">get()</a>, the <a href="mailto:Relying Party">Relying Party</a>'s script receives a <a href="PublicKeyCredential">PublicKeyCredential</a> containing an <a href="mailto:AuthenticatorAssertionResponse">AuthenticatorAssertionResponse</a> structure, respectively, from the client. It must then deliver the contents of this structure to the <a href="mailto:Relying Party">Relying Party</a> server, using methods outside the scope of this specification. This section describes the operations that the <a href="mailto:Relying Party">Relying Party</a> must perform upon receipt of these structures.

# § 7.1. Registering a New Credential

When registering a new credential, represented by an <u>AuthenticatorAttestationResponse</u> structure *response* and an <u>AuthenticationExtensionsClientOutputs</u> structure *clientExtensionResults*, as part of a registration ceremony, a Relying Party MUST proceed as follows:

1. Let *JSONtext* be the result of running <u>UTF-8 decode</u> on the value of *response*.clientDataJSON.

Note: Using any implementation of <u>UTF-8 decode</u> is acceptable as long as it yields the same result as that yielded by the <u>UTF-8 decode</u> algorithm. In particular, any leading byte order mark (BOM) MUST be stripped.

2. Let *C*, the <u>client data</u> claimed as collected during the credential creation, be the result of running an implementation-specific JSON parser on *JSONtext*.

Note: C may be any implementation-specific data structure representation, as long as C's components are referenceable, as required by this algorithm.

- 3. Verify that the value of *C*. type is webauthn.create.
- 4. Verify that the value of *C*. challenge matches the challenge that was sent to the authenticator in the create() call.
- 5. Verify that the value of Corigin matches the Relying Party's origin.
- 6. Verify that the value of C.tokenBinding.status matches the state of Token Binding for the TLS connection over which the <u>assertion</u> was obtained. If <u>Token Binding</u> was used on that TLS connection, also verify that C.tokenBinding.id matches the <u>base64url encoding</u> of the <u>Token Binding ID</u> for the connection.
- 7. Compute the hash of response clientDataJSON using SHA-256.
- 8. Perform CBOR decoding on the <u>attestationObject</u> field of the <u>AuthenticatorAttestationResponse</u> structure to obtain the attestation statement format *fmt*, the authenticator data *authData*, and the attestation statement *attStmt*.
- 9. Verify that the <u>rpIdHash</u> in *authData* is the SHA-256 hash of the <u>RP ID</u> expected by the Relying Party.
- 10. Verify that the User Present bit of the flags in authData is set.
- 11. If <u>user verification</u> is required for this registration, verify that the <u>User Verified</u> bit of the <u>flags</u> in *authData* is set.
- 12. Verify that the values of the <u>client extension outputs</u> in <u>clientExtensionResults</u> and the <u>authenticator extension outputs</u> in the <u>extensions</u> in <u>authData</u> are as expected, considering the <u>client extension input</u> values that were given as the <u>extensions</u> option in the <u>create()</u> call. In particular, any <u>extension identifier</u> values in the <u>clientExtensionResults</u> and the <u>extensions</u> in <u>authData</u> MUST be also be present as <u>extension identifier</u> values in the <u>extensions</u> member of <u>options</u>, i.e., no extensions are present that were not requested. In the

general case, the meaning of "are as expected" is specific to the <u>Relying Party</u> and which extensions are in use.

Note: Since all extensions are OPTIONAL for both the <u>client</u> and the <u>authenticator</u>, the <u>Relying Party</u> MUST be prepared to handle cases where none or not all of the requested extensions were acted upon.

- 13. Determine the attestation statement format by performing a USASCII case-sensitive match on *fmt* against the set of supported WebAuthn Attestation Statement Format Identifier values. An up-to-date list of registered WebAuthn Attestation Statement Format Identifier values is maintained in the IANA registry of the same name [WebAuthn-Registries].
- 14. Verify that *attStmt* is a correct <u>attestation statement</u>, conveying a valid <u>attestation signature</u>, by using the <u>attestation statement format fmt</u>'s <u>verification procedure given attStmt</u>, authData and the hash of the serialized client data computed in step 7.

Note: Each attestation statement format specifies its own verification procedure. See §8 Defined Attestation Statement Formats for the initially-defined formats, and [WebAuthn-Registries] for the up-to-date list.

- 15. If validation is successful, obtain a list of acceptable trust anchors (attestation root certificates or <a href="ECDAA-Issuer public keys"><u>ECDAA-Issuer public keys</u></a>) for that attestation type and attestation statement format *fmt*, from a trusted source or from policy. For example, the FIDO Metadata Service [FIDOMetadataService] provides one way to obtain such information, using the <a href="mailto:aaguid"><u>aaguid</u></a> in the <a href="mailto:attestedCredentialData">attestedCredentialData</a> in <a href="mailto:authData">authData</a>.
- 16. Assess the attestation trustworthiness using the outputs of the <u>verification procedure</u> in step 14, as follows:
  - If <u>self attestation</u> was used, check if <u>self attestation</u> is acceptable under <u>Relying Party</u> policy.
  - If <u>ECDAA</u> was used, verify that the <u>identifier of the ECDAA-Issuer public key</u> used is included in the set of acceptable trust anchors obtained in step 15.
  - Otherwise, use the X.509 certificates returned by the <u>verification procedure</u> to verify that the attestation public key correctly chains up to an acceptable root certificate.
- 17. Check that the <u>credentialId</u> is not yet registered to any other user. If registration is requested for a credential that is already registered to a different user, the <u>Relying Party</u> SHOULD fail this <u>registration ceremony</u>, or it MAY decide to accept the registration, e.g. while deleting the older registration.
- 18. If the attestation statement *attStmt* verified successfully and is found to be trustworthy, then register the new credential with the account that was denoted in the <u>options.user</u> passed to <u>create()</u>, by associating it with the <u>credentialId</u> and <u>credentialPublicKey</u> in the attestedCredentialData in *authData*, as appropriate for the Relying Party's system.

19. If the attestation statement *attStmt* successfully verified but is not trustworthy per step 16 above, the Relying Party SHOULD fail the registration ceremony.

NOTE: However, if permitted by policy, the <u>Relying Party</u> MAY register the <u>credential ID</u> and credential public key but treat the credential as one with <u>self attestation</u> (see §6.4.3 <u>Attestation Types</u>). If doing so, the <u>Relying Party</u> is asserting there is no cryptographic proof that the <u>public key credential</u> has been generated by a particular <u>authenticator</u> model. See <u>[FIDOSecRef]</u> and <u>[UAFProtocol]</u> for a more detailed discussion.

Verification of <u>attestation objects</u> requires that the <u>Relying Party</u> has a trusted method of determining acceptable trust anchors in step 15 above. Also, if certificates are being used, the <u>Relying Party</u> MUST have access to certificate status information for the intermediate CA certificates. The <u>Relying Party</u> MUST also be able to build the attestation certificate chain if the client did not provide this chain in the attestation information.

# § 7.2. Verifying an Authentication Assertion

When verifying a given <u>PublicKeyCredential</u> structure (*credential*) and an <u>AuthenticationExtensionsClientOutputs</u> structure *clientExtensionResults*, as part of an authentication ceremony, the Relying Party MUST proceed as follows:

- 1. If the <u>allowCredentials</u> option was given when this <u>authentication ceremony</u> was initiated, verify that *credential*. <u>id</u> identifies one of the <u>public key credentials</u> that were listed in allowCredentials.
- 2. Identify the user being authenticated and verify that this user is the owner of the <u>public key</u> credential source credentialSource identified by credential.id:
  - Verify that the identified user is the owner of *credentialSource*. If 

    credential.response.userHandle is present, verify that this value identifies the 
    same user as was previously identified.
  - If the user was not identified before the <u>authentication ceremony</u> was initiated, verify that <u>credential.response.userHandle</u> is present, and that the user identified by this value is the owner of <u>credentialSource</u>.
- 3. Using *credential*'s <u>id</u> attribute (or the corresponding <u>rawId</u>, if <u>base64url encoding</u> is inappropriate for your use case), look up the corresponding credential public key.
- 4. Let *cData*, *authData* and *sig* denote the value of *credential*'s <u>response</u>'s <u>clientDataJSON</u>, <u>authenticatorData</u>, and <u>signature</u> respectively.
- 5. Let JSONtext be the result of running UTF-8 decode on the value of cData.

Note: Using any implementation of <u>UTF-8 decode</u> is acceptable as long as it yields the same result as that yielded by the <u>UTF-8 decode</u> algorithm. In particular, any leading byte order mark (BOM) MUST be stripped.

6. Let *C*, the <u>client data</u> claimed as used for the signature, be the result of running an implementation-specific JSON parser on *JSONtext*.

Note: C may be any implementation-specific data structure representation, as long as C's components are referenceable, as required by this algorithm.

- 7. Verify that the value of *C*.type is the string webauthn.get.
- 8. Verify that the value of *C*. challenge matches the challenge that was sent to the authenticator in the PublicKeyCredentialRequestOptions passed to the get() call.
- 9. Verify that the value of Corigin matches the Relying Party's origin.
- 10. Verify that the value of <code>C.tokenBinding.status</code> matches the state of <code>Token Binding</code> for the TLS connection over which the attestation was obtained. If <code>Token Binding</code> was used on that TLS connection, also verify that <code>C.tokenBinding.id</code> matches the <code>base64url encoding</code> of the <code>Token Binding ID</code> for the connection.
- 11. Verify that the <u>rpIdHash</u> in *authData* is the SHA-256 hash of the <u>RP ID</u> expected by the Relying Party.
- 12. Verify that the User Present bit of the flags in authData is set.
- 13. If <u>user verification</u> is required for this assertion, verify that the <u>User Verified</u> bit of the <u>flags</u> in *authData* is set.
- 14. Verify that the values of the <u>client extension outputs</u> in <u>clientExtensionResults</u> and the <u>authenticator extension outputs</u> in the <u>extensions</u> in <u>authData</u> are as expected, considering the <u>client extension input</u> values that were given as the <u>extensions</u> option in the <u>get()</u> call. In particular, any <u>extension identifier</u> values in the <u>clientExtensionResults</u> and the <u>extensions</u> in <u>authData</u> MUST be also be present as <u>extension identifier</u> values in the <u>extensions</u> member of <u>options</u>, i.e., no extensions are present that were not requested. In the general case, the meaning of "are as expected" is specific to the Relying Party and which extensions are in use.

Note: Since all extensions are OPTIONAL for both the <u>client</u> and the <u>authenticator</u>, the <u>Relying Party</u> MUST be prepared to handle cases where none or not all of the requested extensions were acted upon.

- 15. Let *hash* be the result of computing a hash over the *cData* using SHA-256.
- 16. Using the credential public key looked up in step 3, verify that *sig* is a valid signature over the binary concatenation of *authData* and *hash*.

Note: This verification step is compatible with signatures generated by FIDO U2F authenticators. See §6.1.2 FIDO U2F Signature Format Compatibility.

- 17. If the <u>signature counter</u> value *authData*.<u>signCount</u> is nonzero or the value stored in conjunction with *credential*'s id attribute is nonzero, then run the following sub-step:
  - If the <u>signature counter</u> value *authData*.<u>signCount</u> is
    - Greater than the <u>signature counter</u> value stored in conjunction with *credential*'s id attribute.

Update the stored <u>signature counter</u> value, associated with *credential*'s <u>id</u> attribute, to be the value of *authData*.signCount.

This is a signal that the authenticator may be cloned, i.e. at least two copies of the <u>credential private key</u> may exist and are being used in parallel. <u>Relying Parties</u> should incorporate this information into their risk scoring. Whether the <u>Relying Party</u> updates the stored <u>signature counter</u> value in this case, or not, or fails the authentication ceremony or not, is Relying Party-specific.

18. If all the above steps are successful, continue with the <u>authentication ceremony</u> as appropriate. Otherwise, fail the authentication ceremony.

# § 8. Defined Attestation Statement Formats

WebAuthn supports pluggable attestation statement formats. This section defines an initial set of such formats.

# § 8.1. Attestation Statement Format Identifiers

Attestation statement formats are identified by a string, called an *attestation statement format identifier*, chosen by the author of the attestation statement format.

Attestation statement format identifiers SHOULD be registered per [WebAuthn-Registries] "Registries for Web Authentication (WebAuthn)". All registered attestation statement format identifiers are unique amongst themselves as a matter of course.

Unregistered attestation statement format identifiers SHOULD use lowercase reverse domain-name naming, using a domain name registered by the developer, in order to assure uniqueness of the identifier. All attestation statement format identifiers MUST be a maximum of 32 octets in length and MUST consist only of printable USASCII characters, excluding backslash and doublequote, i.e., VCHAR as defined in [RFC5234] but without %x22 and %x5c.

Note: This means attestation statement format identifiers based on domain names MUST incorporate only LDH Labels [RFC5890].

Implementations MUST match WebAuthn attestation statement format identifiers in a case-sensitive fashion.

Attestation statement formats that may exist in multiple versions SHOULD include a version in their identifier. In effect, different versions are thus treated as different formats, e.g., packed2 as a new version of the packed attestation statement format.

The following sections present a set of currently-defined and registered attestation statement formats and their identifiers. The up-to-date list of registered WebAuthn Extensions is maintained in the IANA "WebAuthn Attestation Statement Format Identifier" registry established by [WebAuthn-Registries].

# § 8.2. Packed Attestation Statement Format

This is a WebAuthn optimized attestation statement format. It uses a very compact but still extensible encoding method. It is implementable by <u>authenticators</u> with limited resources (e.g., secure elements).

#### Attestation statement format identifier

packed

# Attestation types supported

Basic, Self, AttCA, ECDAA

#### **Syntax**

The syntax of a Packed Attestation statement is defined by the following CDDL:

```
$$attStmtType //= (
                      fmt: "packed",
                      attStmt: packedStmtFormat
                  )
packedStmtFormat = {
                       alg: COSEAlgorithmIdentifier,
                       sig: bytes,
                       x5c: [ attestnCert: bytes, * (caCert: bytes)
                   } //
                   {
                        alg: COSEAlgorithmIdentifier, (-260 for ED256
                        sig: bytes,
                        ecdaaKeyId: bytes
                   } //
                       alg: COSEAlgorithmIdentifier
                        sig: bytes,
                   }
```

The semantics of the fields are as follows:

#### alg

A <u>COSEAlgorithmIdentifier</u> containing the identifier of the algorithm used to generate the attestation signature.

#### sig

A byte string containing the attestation signature.

# x5c

The elements of this array contain *attestnCert* and its certificate chain, each encoded in X.509 format. The attestation certificate *attestnCert* MUST be the first element in the array.

#### attestnCert

The attestation certificate, encoded in X.509 format.

#### ecdaaKeyId

The *identifier of the ECDAA-Issuer public key*. This is the BigNumberToB encoding of the component "c" of the *ECDAA-Issuer public key* as defined section 3.3, step 3.5 in [FIDOEcdaaAlgorithm].

# Signing procedure

The signing procedure for this attestation statement format is similar to the procedure for generating assertion signatures.

- 1. Let *authenticatorData* denote the <u>authenticator data for the attestation</u>, and let *clientDataHash* denote the hash of the serialized client data.
- 2. If <u>Basic</u> or <u>AttCA attestation</u> is in use, the authenticator produces the *sig* by concatenating *authenticatorData* and *clientDataHash*, and signing the result using an attestation private

- <u>key</u> selected through an authenticator-specific mechanism. It sets x5c to the certificate chain of the attestation public key and alg to the algorithm of the attestation private key.
- 3. If <u>ECDAA</u> is in use, the authenticator produces *sig* by concatenating *authenticatorData* and *clientDataHash*, and signing the result using ECDAA-Sign (see section 3.5 of [FIDOEcdaaAlgorithm]) after selecting an <u>ECDAA-Issuer public key</u> related to the ECDAA signature private key through an authenticator-specific mechanism (see [FIDOEcdaaAlgorithm]). It sets *alg* to the algorithm of the selected <u>ECDAA-Issuer public key</u> and *ecdaaKeyId* to the identifier of the ECDAA-Issuer public key (see above).
- 4. If <u>self attestation</u> is in use, the authenticator produces *sig* by concatenating *authenticatorData* and *clientDataHash*, and signing the result using the credential private key. It sets *alg* to the algorithm of the credential private key and omits the other fields.

# Verification procedure

Given the <u>verification procedure inputs</u> *attStmt*, *authenticatorData* and *clientDataHash*, the verification procedure is as follows:

- 1. Verify that *attStmt* is valid CBOR conforming to the syntax defined above and perform CBOR decoding on it to extract the contained fields.
- 2. If x5c is present, this indicates that the attestation type is not ECDAA. In this case:
  - Verify that *sig* is a valid signature over the concatenation of *authenticatorData* and *clientDataHash* using the attestation public key in *attestnCert* with the algorithm specified in *alg*.
  - Verify that *attestnCert* meets the requirements in §8.2.1 Packed Attestation Statement Certificate Requirements.
  - If attestnCert contains an extension with OID 1.3.6.1.4.1.45724.1.1.4 (id-fido-gen-ce-aaguid) verify that the value of this extension matches the <u>aaguid</u> in authenticatorData.
  - Optionally, inspect *x5c* and consult externally provided knowledge to determine whether *attStmt* conveys a Basic or AttCA attestation.
  - If successful, return implementation-specific values representing <u>attestation type</u> Basic, AttCA or uncertainty, and attestation trust path *x5c*.
- 3. If ecdaaKeyld is present, then the attestation type is ECDAA. In this case:
  - Verify that sig is a valid signature over the concatenation of authenticatorData and clientDataHash using ECDAA-Verify with <a href="ECDAA-Issuer public key">ECDAA-Issuer public key</a> identified by ecdaaKeyId (see [FIDOEcdaaAlgorithm]).
  - If successful, return implementation-specific values representing <u>attestation type</u> ECDAA and attestation trust path *ecdaaKeyId*.
- 4. If neither x5c nor ecdaaKeyId is present, self attestation is in use.

- Validate that *alg* matches the algorithm of the <u>credentialPublicKey</u> in *authenticatorData*.
- Verify that *sig* is a valid signature over the concatenation of *authenticatorData* and *clientDataHash* using the credential public key with *alg*.
- If successful, return implementation-specific values representing <u>attestation type Self</u> and an empty attestation trust path.

# § 8.2.1. Packed Attestation Statement Certificate Requirements

The attestation certificate MUST have the following fields/extensions:

- Version MUST be set to 3 (which is indicated by an ASN.1 INTEGER with value 2).
- Subject field MUST be set to:

# **Subject-C**

ISO 3166 code specifying the country where the Authenticator vendor is incorporated (PrintableString)

# Subject-O

Legal name of the Authenticator vendor (UTF8String)

# **Subject-OU**

Literal string "Authenticator Attestation" (UTF8String)

#### Subject-CN

A UTF8String of the vendor's choosing

• If the related attestation root certificate is used for multiple authenticator models, the Extension OID 1.3.6.1.4.1.45724.1.1.4 (id-fido-gen-ce-aaguid) MUST be present, containing the AAGUID as a 16-byte OCTET STRING. The extension MUST NOT be marked as critical.

Note that an X.509 Extension encodes the DER-encoding of the value in an OCTET STRING. Thus, the AAGUID MUST be wrapped in *two* OCTET STRINGS to be valid. Here is a sample, encoded Extension structure:

```
30 21 -- SEQUENCE

06 0b 2b 06 01 04 01 82 e5 1c 01 01 04 -- 1.3.6.1.4.1.45724.1.1.4

04 12 -- OCTET STRING

04 10 -- OCTET STRING

cd 8c 39 5c 26 ed ee de -- AAGUID

65 3b 00 79 7d 03 ca 3c
```

- The Basic Constraints extension MUST have the CA component set to false.
- An Authority Information Access (AIA) extension with entry id-ad-ocsp and a CRL
  Distribution Point extension [RFC5280] are both OPTIONAL as the status of many attestation
  certificates is available through authenticator metadata services. See, for example, the FIDO
  Metadata Service [FIDOMetadataService].

# § 8.3. TPM Attestation Statement Format

This attestation statement format is generally used by authenticators that use a Trusted Platform Module as their cryptographic engine.

#### Attestation statement format identifier

tpm

# Attestation types supported

```
AttCA, ECDAA
```

## **Syntax**

The syntax of a TPM Attestation statement is as follows:

```
$$attStmtType // = (
                       fmt: "tpm",
                       attStmt: tpmStmtFormat
                   )
tpmStmtFormat = {
                    ver: "2.0",
                        alg: COSEAlgorithmIdentifier,
                        x5c: [ aikCert: bytes, * (caCert: bytes) ]
                    ) //
                             COSEAlgorithmIdentifier, (-260 for ED2
                        ecdaaKeyId: bytes
                    ),
                    sig: bytes,
                    certInfo: bytes,
                    pubArea: bytes
                }
```

The semantics of the above fields are as follows:

ver

The version of the TPM specification to which the signature conforms.

alg

A <u>COSEAlgorithmIdentifier</u> containing the identifier of the algorithm used to generate the attestation signature.

x5c

aikCert followed by its certificate chain, in X.509 encoding.

## aikCert

The AIK certificate used for the attestation, in X.509 encoding.

# ecdaaKeyId

The <u>identifier of the ECDAA-Issuer public key</u>. This is the BigNumberToB encoding of the component "c" as defined section 3.3, step 3.5 in [FIDOEcdaaAlgorithm].

#### sig

The attestation signature, in the form of a TPMT\_SIGNATURE structure as specified in [TPMv2-Part2] section 11.3.4.

#### certInfo

The TPMS\_ATTEST structure over which the above signature was computed, as specified in [TPMv2-Part2] section 10.12.8.

#### pubArea

The TPMT\_PUBLIC structure (see [TPMv2-Part2] section 12.2.4) used by the TPM to represent the credential public key.

# Signing procedure

Let *authenticatorData* denote the <u>authenticator data for the attestation</u>, and let *clientDataHash* denote the hash of the serialized client data.

Concatenate authenticator Data and client Data Hash to form att To Be Signed.

Generate a signature using the procedure specified in [TPMv2-Part3] Section 18.2, using the attestation private key and setting the extraData parameter to the digest of *attToBeSigned* using the hash algorithm corresponding to the "alg" signature algorithm. (For the "RS256" algorithm, this would be a SHA-256 digest.)

Set the *pubArea* field to the public area of the credential public key, the *certInfo* field to the output parameter of the same name, and the *sig* field to the signature obtained from the above procedure.

#### Verification procedure

Given the <u>verification procedure inputs</u> attStmt, authenticatorData and clientDataHash, the verification procedure is as follows:

Verify that *attStmt* is valid CBOR conforming to the syntax defined above and perform CBOR decoding on it to extract the contained fields.

Verify that the public key specified by the parameters and unique fields of *pubArea* is identical to the <u>credentialPublicKey</u> in the <u>attestedCredentialData</u> in *authenticatorData*.

Concatenate authenticator Data and client Data Hash to form att To Be Signed.

Validate that *certInfo* is valid:

- Verify that magic is set to TPM\_GENERATED\_VALUE.
- Verify that type is set to TPM\_ST\_ATTEST\_CERTIFY.
- Verify that extraData is set to the hash of *attToBeSigned* using the hash algorithm employed in "alg".
- Verify that attested contains a TPMS\_CERTIFY\_INFO structure as specified in [TPMv2-Part2] section 10.12.3, whose name field contains a valid Name for *pubArea*, as

- computed using the algorithm in the nameAlg field of *pubArea* using the procedure specified in [TPMv2-Part1] section 16.
- Note that the remaining fields in the "Standard Attestation Structure" [TPMv2-Part1] section 31.2, i.e., qualifiedSigner, clockInfo and firmwareVersion are ignored. These fields MAY be used as an input to risk engines.

If x5c is present, this indicates that the attestation type is not ECDAA. In this case:

- Verify the *sig* is a valid signature over *certInfo* using the attestation public key in *aikCert* with the algorithm specified in *alg*.
- Verify that *aikCert* meets the requirements in §8.3.1 TPM Attestation Statement Certificate Requirements.
- If aikCert contains an extension with OID 1 3 6 1 4 1 45724 1 1 4 (id-fido-gen-ce-aguid) verify that the value of this extension matches the aaguid in authenticatorData.
- If successful, return implementation-specific values representing <u>attestation type AttCA</u> and attestation trust path *x5c*.

If ecdaaKeyld is present, then the attestation type is ECDAA.

- Perform ECDAA-Verify on *sig* to verify that it is a valid signature over *certInfo* (see [FIDOEcdaaAlgorithm]).
- If successful, return implementation-specific values representing <u>attestation type ECDAA</u> and <u>attestation trust path *ecdaaKeyId*.</u>

# § 8.3.1. TPM Attestation Statement Certificate Requirements

TPM attestation certificate MUST have the following fields/extensions:

- Version MUST be set to 3.
- Subject field MUST be set to empty.
- The Subject Alternative Name extension MUST be set as defined in [TPMv2-EK-Profile] section 3.2.9.
- The Extended Key Usage extension MUST contain the "joint-iso-itu-t(2) internationalorganizations(23) 133 tcg-kp(8) tcg-kp-AIKCertificate(3)" OID.
- The Basic Constraints extension MUST have the CA component set to false.
- An Authority Information Access (AIA) extension with entry id-ad-ocsp and a CRL
  Distribution Point extension [RFC5280] are both OPTIONAL as the status of many attestation
  certificates is available through metadata services. See, for example, the FIDO Metadata Service
  [FIDOMetadataService].

# § 8.4. Android Key Attestation Statement Format

When the <u>authenticator</u> in question is a platform-provided Authenticator on the Android "N" or later platform, the attestation statement is based on the <u>Android key attestation</u>. In these cases, the attestation statement is produced by a component running in a secure operating environment, but the <u>authenticator data for the attestation</u> is produced outside this environment. The <u>WebAuthn Relying Party</u> is expected to check that the <u>authenticator data claimed to have been used for the attestation</u> is consistent with the fields of the attestation certificate's extension data.

#### Attestation statement format identifier

android-key

# Attestation types supported

Basic

# **Syntax**

An Android key attestation statement consists simply of the Android attestation statement, which is a series of DER encoded X.509 certificates. See the Android developer documentation. Its syntax is defined as follows:

#### Signing procedure

Let *authenticatorData* denote the <u>authenticator data for the attestation</u>, and let *clientDataHash* denote the hash of the serialized client data.

Request an Android Key Attestation by calling

keyStore.getCertificateChain(myKeyUUID) providing *clientDataHash* as the challenge value (e.g., by using setAttestationChallenge). Set *x5c* to the returned value.

The authenticator produces *sig* by concatenating *authenticatorData* and *clientDataHash*, and signing the result using the credential private key. It sets *alg* to the algorithm of the signature format.

#### Verification procedure

Given the <u>verification procedure inputs</u> attStmt, authenticatorData and clientDataHash, the verification procedure is as follows:

- Verify that *attStmt* is valid CBOR conforming to the syntax defined above and perform CBOR decoding on it to extract the contained fields.
- Verify that *sig* is a valid signature over the concatenation of *authenticatorData* and *clientDataHash* using the public key in the first certificate in *x5c* with the algorithm specified in *alg*.
- Verify that the public key in the first certificate in *x5c* matches the credentialPublicKey in the attestedCredentialData in *authenticatorData*.
- Verify that the attestationChallenge field in the <u>attestation certificate extension data</u> is identical to *clientDataHash*.
- Verify the following using the appropriate authorization list from the attestation certificate extension data:
  - The AuthorizationList.allApplications field is not present on either authorization list (softwareEnforced nor teeEnforced), since PublicKeyCredential MUST be scoped to the RP ID.
  - For the following, use only the teeEnforced authorization list if the RP wants to accept only keys from a trusted execution environment, otherwise use the union of teeEnforced and softwareEnforced.
    - The value in the AuthorizationList.origin field is equal to KM\_ORIGIN\_GENERATED.
    - The value in the AuthorizationList.purpose field is equal to KM\_PURPOSE\_SIGN.
- If successful, return implementation-specific values representing <u>attestation type</u> <u>Basic</u> and attestation trust path *x5c*.

## § 8.4.1. Android Key Attestation Statement Certificate Requirements

Android Key Attestation <u>attestation certificate</u>'s *android key attestation certificate extension data* is identified by the OID "1.3.6.1.4.1.11129.2.1.1.7".

# § 8.5. Android SafetyNet Attestation Statement Format

When the <u>authenticator</u> in question is a platform-provided Authenticator on certain Android platforms, the attestation statement is based on the <u>SafetyNet API</u>. In this case the <u>authenticator data</u> is completely controlled by the caller of the SafetyNet API (typically an application running on the Android platform) and the attestation statement only provides some statements about the health of the platform and the identity of the calling application. This attestation does not provide information regarding provenance of the authenticator and its associated data. Therefore platform-provided

authenticators SHOULD make use of the Android Key Attestation when available, even if the SafetyNet API is also present.

#### Attestation statement format identifier

android-safetynet

# Attestation types supported

Basic

# **Syntax**

The syntax of an Android Attestation statement is defined as follows:

The semantics of the above fields are as follows:

ver

The version number of Google Play Services responsible for providing the SafetyNet API.

#### response

The <u>UTF-8 encoded</u> result of the getJwsResult() call of the SafetyNet API. This value is a JWS [RFC7515] object (see SafetyNet online documentation) in Compact Serialization.

#### Signing procedure

Let *authenticatorData* denote the <u>authenticator data for the attestation</u>, and let *clientDataHash* denote the <u>hash of the serialized client data</u>.

Concatenate *authenticatorData* and *clientDataHash*, perform SHA-256 hash of the concatenated string, and let the result of the hash form *attToBeSigned*.

Request a SafetyNet attestation, providing *attToBeSigned* as the nonce value. Set *response* to the result, and *ver* to the version of Google Play Services running in the authenticator.

# Verification procedure

Given the <u>verification procedure inputs</u> attStmt, authenticatorData and clientDataHash, the verification procedure is as follows:

- Verify that *attStmt* is valid CBOR conforming to the syntax defined above and perform CBOR decoding on it to extract the contained fields.
- Verify that *response* is a valid SafetyNet response of version *ver*.
- Verify that the nonce in the *response* is identical to the Base64 encoding of the SHA-256 hash of the concatenation of *authenticatorData* and *clientDataHash*.

- Let attestationCert be the attestation certificate.
- Verify that *attestationCert* is issued to the hostname "attest.android.com" (see <u>SafetyNet</u> online documentation).
- Verify that the ctsProfileMatch attribute in the payload of *response* is true.
- If successful, return implementation-specific values representing <u>attestation type</u> <u>Basic</u> and attestation trust path *attestationCert*.

# § 8.6. FIDO U2F Attestation Statement Format

This attestation statement format is used with FIDO U2F authenticators using the formats defined in [FIDO-U2F-Message-Formats].

#### Attestation statement format identifier

fido-u2f

#### Attestation types supported

Basic, AttCA

# **Syntax**

The syntax of a FIDO U2F attestation statement is defined as follows:

The semantics of the above fields are as follows:

#### x5c

A single element array containing the attestation certificate in X.509 format.

#### sig

The <u>attestation signature</u>. The signature was calculated over the (raw) U2F registration response message [FIDO-U2F-Message-Formats] received by the <u>client</u> from the authenticator.

# Signing procedure

If the credential public key of the given credential is not of algorithm -7 ("ES256"), stop and return an error. Otherwise, let *authenticatorData* denote the <u>authenticator data for the attestation</u>, and let *clientDataHash* denote the <u>hash of the serialized client data</u>. (Since SHA-256 is used to hash the serialized client data, *clientDataHash* will be 32 bytes long.)

Generate a Registration Response Message as specified in [FIDO-U2F-Message-Formats]

Section 4.3, with the application parameter set to the SHA-256 hash of the RP ID that the given credential is scoped to, the challenge parameter set to *clientDataHash*, and the key handle parameter set to the credential ID of the given credential. Set the raw signature part of this Registration Response Message (i.e., without the user public key, key handle, and attestation certificates) as *sig* and set the attestation certificates of the attestation public key as *x5c*.

# Verification procedure

Given the <u>verification procedure inputs</u> attStmt, authenticatorData and clientDataHash, the verification procedure is as follows:

- 1. Verify that *attStmt* is valid CBOR conforming to the syntax defined above and perform CBOR decoding on it to extract the contained fields.
- 2. Check that *x5c* has exactly one element and let *attCert* be that element. Let *certificate public key* be the public key conveyed by *attCert*. If *certificate public key* is not an Elliptic Curve (EC) public key over the P-256 curve, terminate this algorithm and return an appropriate error.
- 3. Extract the claimed *rpIdHash* from *authenticatorData*, and the claimed *credentialId* and *credentialPublicKey* from *authenticatorData*.attestedCredentialData.
- 4. Convert the COSE\_KEY formatted *credentialPublicKey* (see Section 7 of [RFC8152]) to Raw ANSI X9.62 public key format (see ALG\_KEY\_ECC\_X962\_RAW in Section 3.6.2 Public Key Representation Formats of [FIDO-Registry]).
  - Let *x* be the value corresponding to the "-2" key (representing x coordinate) in *credentialPublicKey*, and confirm its size to be of 32 bytes. If size differs or "-2" key is not found, terminate this algorithm and return an appropriate error.
  - Let y be the value corresponding to the "-3" key (representing y coordinate) in *credentialPublicKey*, and confirm its size to be of 32 bytes. If size differs or "-3" key is not found, terminate this algorithm and return an appropriate error.
  - Let publicKeyU2F be the concatenation  $0x04 \mid \mid x \mid \mid y$ .
    - Note: This signifies uncompressed ECC key format.
- 5. Let *verificationData* be the concatenation of (0x00 || *rpIdHash* || *clientDataHash* || *credentialId* || *publicKeyU2F*) (see Section 4.3 of [FIDO-U2F-Message-Formats]).
- 6. Verify the sig using verificationData and certificate public key per [SEC1].
- 7. Optionally, inspect *x5c* and consult externally provided knowledge to determine whether *attStmt* conveys a Basic or AttCA attestation.
- 8. If successful, return implementation-specific values representing <u>attestation type Basic</u>, AttCA or uncertainty, and attestation trust path *x5c*.

# § 8.7. None Attestation Statement Format

The none attestation statement format is used to replace any <u>authenticator</u>-provided <u>attestation</u> <u>statement</u> when a <u>WebAuthn Relying Party</u> indicates it does not wish to receive attestation information, see <u>§5.4.6 Attestation Conveyance Preference Enumeration (enum</u> AttestationConveyancePreference).

#### Attestation statement format identifier

none

# Attestation types supported

None

## **Syntax**

The syntax of a none attestation statement is defined as follows:

#### Signing procedure

Return the fixed attestation statement defined above.

# **Verification procedure**

Return implementation-specific values representing <u>attestation type None</u> and an empty attestation trust path.

# § 9. WebAuthn Extensions

The mechanism for generating <u>public key credentials</u>, as well as requesting and generating Authentication assertions, as defined in §5 Web Authentication API, can be extended to suit particular use cases. Each case is addressed by defining a *registration extension* and/or an *authentication extension*.

Every extension is a *client extension*, meaning that the extension involves communication with and processing by the client. Client extensions define the following steps and data:

- <u>navigator.credentials.create()</u> extension request parameters and response values for registration extensions.
- <u>navigator.credentials.get()</u> extension request parameters and response values for authentication extensions.
- Client extension processing for registration extensions and authentication extensions.

When creating a public key credential or requesting an <u>authentication</u> assertion, a <u>WebAuthn Relying Party</u> can request the use of a set of extensions. These extensions will be invoked during the requested operation if they are supported by the client and/or the authenticator. The <u>Relying Party</u> sends the <u>client extension input</u> for each extension in the <u>get()</u> call (for <u>authentication extensions</u>) or <u>create()</u> call (for <u>registration extensions</u>) to the <u>client</u>. The <u>client performs client extension</u> processing for each extension that the <u>client platform</u> supports, and augments the <u>client data</u> as specified by each extension, by including the extension identifier and client extension output values.

An extension can also be an *authenticator extension*, meaning that the extension involves communication with and processing by the authenticator. <u>Authenticator extensions</u> define the following steps and data:

- <u>authenticatorMakeCredential</u> extension request parameters and response values for <u>registration</u> extensions.
- <u>authenticatorGetAssertion</u> extension request parameters and response values for <u>authentication</u> extensions.
- Authenticator extension processing for registration extensions and authentication extensions.

For authenticator extensions, as part of the client extension processing, the client also creates the CBOR authenticator extension input value for each extension (often based on the corresponding client extension input value), and passes them to the authenticator in the create() call (for registration extensions) or the get() call (for authentication extensions). These authenticator extension input values are represented in CBOR and passed as name-value pairs, with the extension identifier as the name, and the corresponding authenticator extension input as the value. The authenticator, in turn, performs additional processing for the extensions that it supports, and returns the CBOR authenticator extension output for each as specified by the extension. Part of the client extension processing for authenticator extensions is to use the authenticator extension output as an input to creating the client extension output.

All WebAuthn extensions are OPTIONAL for both clients and authenticators. Thus, any extensions requested by a <u>Relying Party</u> MAY be ignored by the client browser or OS and not passed to the authenticator at all, or they MAY be ignored by the authenticator. Ignoring an extension is never considered a failure in WebAuthn API processing, so when <u>Relying Parties</u> include extensions with any API calls, they MUST be prepared to handle cases where some or all of those extensions are ignored.

Clients wishing to support the widest possible range of extensions MAY choose to pass through any extensions that they do not recognize to authenticators, generating the <u>authenticator extension input</u> by simply encoding the <u>client extension input</u> in CBOR. All WebAuthn extensions MUST be defined in such a way that this implementation choice does not endanger the user's security or privacy. For instance, if an extension requires client processing, it could be defined in a manner that ensures such a naïve pass-through will produce a semantically invalid <u>authenticator extension input</u> value, resulting in the extension being ignored by the authenticator. Since all extensions are OPTIONAL, this will not

cause a functional failure in the API operation. Likewise, clients can choose to produce a <u>client</u> <u>extension output</u> value for an extension that it does not understand by encoding the <u>authenticator</u> extension output value into JSON, provided that the CBOR output uses only types present in JSON.

When clients choose to pass through extensions they do not recognize, the JavaScript values in the client extension inputs are converted to CBOR values in the authenticator extension inputs. When the JavaScript value is an <a href="MArrayBuffer">MArrayBuffer</a>%, it is converted to a CBOR byte array. When the JavaScript value is a non-integer number, it is converted to a 64-bit CBOR floating point number. Otherwise, when the JavaScript type corresponds to a JSON type, the conversion is done using the rules defined in Section 4.2 of <a href="RFC7049">[RFC7049]</a> (Converting from JSON to CBOR), but operating on inputs of JavaScript type values rather than inputs of JSON type values. Once these conversions are done, canonicalization of the resulting <a href="CBOR">CBOR</a> MUST be performed using the <a href="CTAP2">CTAP2</a> canonical CBOR encoding form.

Likewise, when clients receive outputs from extensions they have passed through that they do not recognize, the <u>CBOR</u> values in the <u>authenticator extension outputs</u> are converted to JavaScript values in the <u>client extension outputs</u>. When the CBOR value is a byte string, it is converted to a JavaScript <u>%ArrayBuffer%</u> (rather than a base64url-encoded string). Otherwise, when the CBOR type corresponds to a JSON type, the conversion is done using the rules defined in Section 4.1 of <u>[RFC7049]</u> (Converting from CBOR to JSON), but producing outputs of JavaScript type values rather than outputs of JSON type values.

Note that some clients may choose to implement this pass-through capability under a feature flag. Supporting this capability can facilitate innovation, allowing authenticators to experiment with new extensions and Relying Parties to use them before there is explicit support for them in clients.

The IANA "WebAuthn Extension Identifier" registry established by [WebAuthn-Registries] can be consulted for an up-to-date list of registered WebAuthn Extensions.

# § 9.1. Extension Identifiers

Extensions are identified by a string, called an *extension identifier*, chosen by the extension author.

Extension identifiers SHOULD be registered per [WebAuthn-Registries] "Registries for Web Authentication (WebAuthn)". All registered extension identifiers are unique amongst themselves as a matter of course.

Unregistered extension identifiers SHOULD aim to be globally unique, e.g., by including the defining entity such as myCompany\_extension.

All extension identifiers MUST be a maximum of 32 octets in length and MUST consist only of printable USASCII characters, excluding backslash and doublequote, i.e., VCHAR as defined in [RFC5234] but without %x22 and %x5c. Implementations MUST match WebAuthn extension identifiers in a case-sensitive fashion.

Extensions that may exist in multiple versions should take care to include a version in their identifier. In effect, different versions are thus treated as different extensions, e.g., myCompany\_extension\_01

§10 Defined Extensions defines an initial set of extensions and their identifiers. See the IANA "WebAuthn Extension Identifier" registry established by [WebAuthn-Registries] for an up-to-date list of registered WebAuthn Extension Identifiers.

# § 9.2. Defining Extensions

A definition of an extension MUST specify an extension identifier, a client extension input argument to be sent via the <a href="mailto:get()">get()</a> or <a href="mailto:create()">create()</a> call, the <a href="mailto:client extension processing">client extension processing</a> rules, and a <a href="mailto:client">client</a> extension processing rules, and the <a href="mailto:client">CBOR</a> authenticator extension input argument sent via the <a href="mailto:authenticator">authenticator</a> extension processing rules, and the <a href="mailto:cBOR">CBOR</a> authenticator extension output value.

Any <u>client extension</u> that is processed by the client MUST return a <u>client extension output</u> value so that the <u>WebAuthn Relying Party</u> knows that the extension was honored by the client. Similarly, any extension that requires authenticator processing MUST return an <u>authenticator extension output</u> to let the <u>Relying Party</u> know that the extension was honored by the authenticator. If an extension does not otherwise require any result values, it SHOULD be defined as returning a JSON Boolean <u>client</u> <u>extension output</u> result, set to true to signify that the extension was understood and processed.

Likewise, any <u>authenticator extension</u> that does not otherwise require any result values MUST return a value and SHOULD return a CBOR Boolean <u>authenticator extension output</u> result, set to true to signify that the extension was understood and processed.

# § 9.3. Extending Request Parameters

An extension defines one or two request arguments. The *client extension input*, which is a value that can be encoded in JSON, is passed from the <u>WebAuthn Relying Party</u> to the client in the <u>get()</u> or <u>create()</u> call, while the <u>CBOR</u> *authenticator extension input* is passed from the client to the authenticator for authenticator extensions during the processing of these calls.

A <u>Relying Party</u> simultaneously requests the use of an extension and sets its <u>client extension input</u> by including an entry in the <u>extensions</u> option to the <u>create()</u> or <u>get()</u> call. The entry key is the <u>extension identifier</u> and the value is the <u>client extension input</u>.

# example 5 var assertionPromise = navigator.credentials.get({ publicKey: { // The challenge is produced by the server; see the Security Cons challenge: new Uint8Array([4,99,22 /\* 29 more random bytes genera extensions: { "webauthnExample\_foobar": 42 } } });

Extension definitions MUST specify the valid values for their <u>client extension input</u>. Clients SHOULD ignore extensions with an invalid <u>client extension input</u>. If an extension does not require any parameters from the <u>Relying Party</u>, it SHOULD be defined as taking a Boolean client argument, set to true to signify that the extension is requested by the <u>Relying Party</u>.

Extensions that only affect client processing need not specify <u>authenticator extension input</u>. Extensions that have authenticator processing MUST specify the method of computing the <u>authenticator extension input</u> from the <u>client extension input</u>. For extensions that do not require input parameters and are defined as taking a Boolean <u>client extension input</u> value set to true, this method SHOULD consist of passing an <u>authenticator extension input</u> value of true (CBOR major type 7, value 21).

Note: Extensions should aim to define authenticator arguments that are as small as possible. Some authenticators communicate over low-bandwidth links such as Bluetooth Low-Energy or NFC.

# § 9.4. Client Extension Processing

Extensions MAY define additional processing requirements on the <u>client</u> during the creation of credentials or the generation of an assertion. The <u>client extension input</u> for the extension is used as an input to this client processing. For each supported <u>client extension</u>, the client adds an entry to the <u>clientExtensions map</u> with the <u>extension identifier</u> as the key, and the extension's <u>client extension</u> input as the value.

Likewise, the <u>client extension outputs</u> are represented as a dictionary in the result of <u>getClientExtensionResults()</u> with extension identifiers as keys, and the *client extension output* value of each extension as the value. Like the <u>client extension input</u>, the <u>client extension output</u> is a value that can be encoded in JSON. There MUST NOT be any values returned for ignored extensions.

Extensions that require authenticator processing MUST define the process by which the <u>client</u> extension input can be used to determine the <u>CBOR</u> authenticator extension input and the process by which the <u>CBOR</u> authenticator extension output can be used to determine the client extension output.

# § 9.5. Authenticator Extension Processing

The <u>CBOR</u> <u>authenticator extension input</u> value of each processed <u>authenticator extension</u> is included in the <u>extensions</u> parameter of the <u>authenticatorMakeCredential</u> and <u>authenticatorGetAssertion</u> operations. The <u>extensions</u> parameter is a <u>CBOR</u> map where each key is an <u>extension identifier</u> and the corresponding value is the authenticator extension input for that extension.

Likewise, the extension output is represented in the <u>extensions</u> part of the <u>authenticator data</u>. The <u>extensions</u> part of the <u>authenticator data</u> is a CBOR map where each key is an <u>extension identifier</u> and the corresponding value is the *authenticator extension output* for that extension.

For each supported extension, the <u>authenticator extension processing</u> rule for that extension is used create the <u>authenticator extension output</u> from the <u>authenticator extension input</u> and possibly also other inputs. There MUST NOT be any values returned for ignored extensions.

# § 10. Defined Extensions

This section defines the initial set of extensions to be registered in the IANA "WebAuthn Extension Identifier" registry established by [WebAuthn-Registries]. These MAY be implemented by user agents targeting broad interoperability.

# § 10.1. FIDO *AppID* Extension (appid)

This extension allows <u>WebAuthn Relying Parties</u> that have previously registered a credential using the legacy FIDO JavaScript APIs to request an <u>assertion</u>. The FIDO APIs use an alternative identifier for <u>Relying Parties</u> called an *AppID* <u>[FIDO-APPID]</u>, and any credentials created using those APIs will be <u>scoped</u> to that identifier. Without this extension, they would need to be re-registered in order to be <u>scoped</u> to an <u>RP ID</u>.

This extension does not allow FIDO-compatible credentials to be created. Thus, credentials created with WebAuthn are not backwards compatible with the FIDO JavaScript APIs.

# **Extension identifier**

appid

# **Operation applicability**

Authentication

# Client extension input

A single USVString specifying a FIDO AppID.

```
partial dictionary AuthenticationExtensionsClientInputs {
    USVString appid;
};
```

# Client extension processing

- 1. Let *facetId* be the result of passing the caller's <u>origin</u> to the FIDO algorithm for determining the FacetID of a calling application.
- 2. Let *appId* be the extension input.
- 3. Let *output* be the Boolean value false.
- 4. Pass *facetId* and *appId* to the FIDO algorithm for <u>determining if a caller's FacetID is</u> <u>authorized for an AppID</u>. If that algorithm rejects *appId* then return a "<u>SecurityError</u>" <u>DOMException</u>.
- 5. When <u>building allowCredentialDescriptorList</u>, if a U2F authenticator indicates that a credential is inapplicable (i.e. by returning SW\_WRONG\_DATA) then the client MUST retry with the U2F application parameter set to the SHA-256 hash of *appld*. If this results in an applicable credential, the client MUST include the credential in *allowCredentialDescriptorList* and set *output* to true. The value of *appld* then replaces the rpId parameter of authenticatorGetAssertion.

Note: In practice, several implementations do not implement steps four and onward of the algorithm for <u>determining if a caller's FacetID is authorized for an AppID</u>. Instead, in step three, the comparison on the host is relaxed to accept hosts on the <u>same site</u>.

# **Client extension output**

Returns the value of *output*. If true, the *AppID* was used and thus, when <u>verifying an assertion</u>, the Relying Party MUST expect the rpIdHash to be the hash of the *AppID*, not the RP ID.

```
partial dictionary AuthenticationExtensionsClientOutputs {
   boolean appid;
};
```

# **Authenticator extension input**

None.

# **Authenticator extension processing**

None

## **Authenticator extension output**

None.

# § 10.2. Simple Transaction Authorization Extension (txAuthSimple)

This extension allows for a simple form of transaction authorization. A <u>Relying Party</u> can specify a prompt string, intended for display on a trusted device on the authenticator.

#### **Extension identifier**

txAuthSimple

# **Operation applicability**

Authentication

# Client extension input

A single USVString prompt.

```
partial dictionary AuthenticationExtensionsClientInputs {
    <u>USVString</u> txAuthSimple;
};
```

# Client extension processing

None, except creating the authenticator extension input from the client extension input.

# **Client extension output**

Returns the authenticator extension output string UTF-8 decoded into a USVString.

```
partial dictionary AuthenticationExtensionsClientOutputs {
    USVString txAuthSimple;
};
```

# **Authenticator extension input**

The client extension input encoded as a CBOR text string (major type 3).

#### CDDL:

```
txAuthSimpleInput = (tstr)
```

#### **Authenticator extension processing**

The authenticator MUST display the prompt to the user before performing either <u>user</u> verification or test of user presence. The authenticator MAY insert line breaks if needed.

# **Authenticator extension output**

A single CBOR string, representing the prompt as displayed (including any eventual line breaks).

#### CDDL:

```
txAuthSimpleOutput = (tstr)
```

# § 10.3. Generic Transaction Authorization Extension (txAuthGeneric)

This extension allows images to be used as transaction authorization prompts as well. This allows authenticators without a font rendering engine to be used and also supports a richer visual appearance.

#### **Extension identifier**

txAuthGeneric

# **Operation applicability**

Authentication

# **Client extension input**

A JavaScript object defined as follows:

# Client extension processing

None, except creating the authenticator extension input from the client extension input.

## **Client extension output**

Returns the authenticator extension output value as an ArrayBuffer.

```
partial dictionary AuthenticationExtensionsClientOutputs {
   ArrayBuffer txAuthGeneric;
};
```

# **Authenticator extension input**

The client extension input encoded as a CBOR map.

#### **Authenticator extension processing**

The authenticator MUST display the content to the user before performing either <u>user</u> <u>verification</u> or <u>test of user presence</u>. The authenticator MAY add other information below the content. No changes are allowed to the content itself, i.e., inside content boundary box.

#### **Authenticator extension output**

The hash value of the content which was displayed. The authenticator MUST use the same hash algorithm as it uses for the signature itself.

# § 10.4. Authenticator Selection Extension (authnSel)

This extension allows a <u>WebAuthn Relying Party</u> to guide the selection of the authenticator that will be leveraged when creating the credential. It is intended primarily for <u>Relying Parties</u> that wish to tightly control the experience around credential creation.

#### **Extension identifier**

authnSel

# **Operation applicability**

Registration

#### **Client extension input**

A sequence of AAGUIDs:

```
typedef sequence<AAGUID> AuthenticatorSelectionList;

partial dictionary AuthenticationExtensionsClientInputs {
    AuthenticatorSelectionList authnSel;
};
```

Each AAGUID corresponds to an authenticator model that is acceptable to the <u>Relying Party</u> for this credential creation. The list is ordered by decreasing preference.

An AAGUID is defined as an array containing the globally unique identifier of the authenticator model being sought.

```
typedef <u>BufferSource</u> AAGUID;
```

#### Client extension processing

If the client supports the Authenticator Selection Extension, it MUST use the first available authenticator whose AAGUID is present in the <u>AuthenticatorSelectionList</u>. If none of the available authenticators match a provided AAGUID, the client MUST select an authenticator from among the available authenticators to generate the credential.

#### Client extension output

Returns the value true to indicate to the Relying Party that the extension was acted upon.

```
partial dictionary AuthenticationExtensionsClientOutputs {
   boolean authnSel;
};
```

#### **Authenticator extension input**

None.

#### **Authenticator extension processing**

None.

#### **Authenticator extension output**

None.

# § 10.5. Supported Extensions Extension (exts)

This extension enables the <u>WebAuthn Relying Party</u> to determine which extensions the authenticator supports.

#### **Extension identifier**

exts

#### **Operation applicability**

Registration

#### **Client extension input**

The Boolean value true to indicate that this extension is requested by the Relying Party.

```
partial dictionary AuthenticationExtensionsClientInputs {
    boolean exts;
};
```

#### Client extension processing

None, except creating the authenticator extension input from the client extension input.

#### **Client extension output**

Returns the list of supported extensions as an array of extension identifier strings.

```
typedef sequence<<u>USVString</u>> AuthenticationExtensionsSupported;

partial dictionary AuthenticationExtensionsClientOutputs {
    AuthenticationExtensionsSupported exts;
};
```

#### **Authenticator extension input**

The Boolean value true, encoded in CBOR (major type 7, value 21).

#### **Authenticator extension processing**

The <u>authenticator</u> sets the <u>authenticator extension output</u> to be a list of extensions that the authenticator supports, as defined below. This extension can be added to attestation objects.

#### **Authenticator extension output**

The SupportedExtensions extension is a list (CBOR array) of <u>extension identifier</u> (<u>UTF-8</u> <u>encoded</u>) strings.

# § 10.6. User Verification Index Extension (uvi)

This extension enables use of a user verification index.

#### **Extension identifier**

uvi

### **Operation applicability**

Registration and Authentication

#### **Client extension input**

The Boolean value true to indicate that this extension is requested by the Relying Party.

```
partial dictionary AuthenticationExtensionsClientInputs {
    boolean uvi;
};
```

#### Client extension processing

None, except creating the authenticator extension input from the client extension input.

#### **Client extension output**

Returns the authenticator extension output as an ArrayBuffer.

```
partial dictionary AuthenticationExtensionsClientOutputs {
   ArrayBuffer uvi;
};
```

#### **Authenticator extension input**

The Boolean value true, encoded in CBOR (major type 7, value 21).

#### **Authenticator extension processing**

The <u>authenticator</u> sets the <u>authenticator extension output</u> to be a user verification index indicating the method used by the user to authorize the operation, as defined below. This extension can be added to attestation objects and assertions.

#### **Authenticator extension output**

The user verification index (UVI) is a value uniquely identifying a user verification data record. The UVI is encoded as CBOR byte string (type 0x58). Each UVI value MUST be specific to the related key (in order to provide unlinkability). It also MUST contain sufficient entropy that makes guessing impractical. UVI values MUST NOT be reused by the Authenticator (for other biometric data or users).

The UVI data can be used by servers to understand whether an authentication was authorized by the exact same biometric data as the initial key generation. This allows the detection and prevention of "friendly fraud".

As an example, the UVI could be computed as SHA256(KeyID || SHA256(rawUVI)), where | | represents concatenation, and the rawUVI reflects (a) the biometric reference data, (b) the related OS level user ID and (c) an identifier which changes whenever a factory reset is performed for the <u>authenticator</u>, e.g. rawUVI = biometricReferenceData || OSLevelUserID || FactoryResetCounter.

Example of authenticator data containing one UVI extension

```
-- RP ID hash (32 bytes)
. . .
81
                                              -- UP and ED set
                                              -- (initial) signature count
00 00 00 01
                                              -- all public key alg etc.
. . .
                                              -- extension: CBOR map of or
Α1
                                              -- Key 1: CBOR text string c
    63
                                              -- "uvi" [=UTF-8 encoded=] s
        75 76 69
    58 20
                                              -- Value 1: CBOR byte string
                                              -- the UVI value itself
        43 B8 E3 BE 27 95 8C 28
        D5 74 BF 46 8A 85 CF 46
        9A 14 F0 E5 16 69 31 DA
        4B CF FF C1 BB 11 32 82
```

### § 10.7. Location Extension (loc)

This extension provides the <u>authenticator</u>'s current location to the WebAuthn <u>WebAuthn Relying</u> Party.

#### **Extension identifier**

loc

#### **Operation applicability**

Registration and Authentication

### **Client extension input**

The Boolean value true to indicate that this extension is requested by the Relying Party.

```
partial dictionary AuthenticationExtensionsClientInputs {
   boolean loc;
};
```

#### Client extension processing

None, except creating the authenticator extension input from the client extension input.

#### **Client extension output**

Returns a JavaScript object that encodes the location information in the authenticator extension output as a Coordinates value, as defined by [Geolocation-API].

```
partial dictionary AuthenticationExtensionsClientOutputs {
    Coordinates loc;
};
```

#### **Authenticator extension input**

The Boolean value true, encoded in CBOR (major type 7, value 21).

#### **Authenticator extension processing**

Determine the Geolocation value.

#### **Authenticator extension output**

A <u>[Geolocation-API]</u> <u>Coordinates</u> record encoded as a CBOR map. Values represented by the "double" type in JavaScript are represented as 64-bit CBOR floating point numbers. Per the Geolocation specification, the "latitude", "longitude", and "accuracy" values are REQUIRED and other values such as "altitude" are OPTIONAL.

# § 10.8. User Verification Method Extension (uvm)

This extension enables use of a user verification method.

#### **Extension identifier**

uvm

#### **Operation applicability**

#### Registration and Authentication

#### Client extension input

The Boolean value true to indicate that this extension is requested by the Relying Party.

```
partial dictionary AuthenticationExtensionsClientInputs {
   boolean uvm;
};
```

#### Client extension processing

None, except creating the authenticator extension input from the client extension input.

#### **Client extension output**

Returns a JSON array of 3-element arrays of numbers that encodes the factors in the authenticator extension output.

```
typedef sequence<unsigned long> UvmEntry;
typedef sequence<UvmEntry> UvmEntries;

partial dictionary AuthenticationExtensionsClientOutputs {
    UvmEntries uvm;
};
```

#### **Authenticator extension input**

The Boolean value true, encoded in CBOR (major type 7, value 21).

#### **Authenticator extension processing**

The <u>authenticator</u> sets the <u>authenticator extension output</u> to be one or more user verification methods indicating the method(s) used by the user to authorize the operation, as defined below. This extension can be added to attestation objects and assertions.

#### **Authenticator extension output**

Authenticators can report up to 3 different user verification methods (factors) used in a single authentication instance, using the CBOR syntax defined below:

The semantics of the fields in each uvmEntry are as follows:

#### userVerificationMethod

The authentication method/factor used by the authenticator to verify the user. Available values are defined in Section 3.1 User Verification Methods of [FIDO-Registry].

#### keyProtectionType

The method used by the authenticator to protect the FIDO registration private key material. Available values are defined in Section 3.2 Key Protection Types of [FIDO-Registry].

#### matcherProtectionType

The method used by the authenticator to protect the matcher that performs user verification. Available values are defined in Section 3.3 Matcher Protection Types of [FIDO-Registry].

If >3 factors can be used in an authentication instance the authenticator vendor MUST select the 3 factors it believes will be most relevant to the Server to include in the UVM.

Example for <u>authenticator data</u> containing one UVM extension for a multi-factor authentication instance where 2 factors were used:

```
-- RP ID hash (32 bytes)
                        -- UP and ED set
81
                        -- (initial) signature counter
00 00 00 01
                        -- all public key alg etc.
. . .
Α1
                        -- extension: CBOR map of one element
    63
                        -- Key 1: CBOR text string of 3 bytes
        75 76 6d
                        -- "uvm" [=UTF-8 encoded=] string
                        -- Value 1: CBOR array of length 2 indicating two
    82
                        -- Item 1: CBOR array of length 3
        83
                         -- Subitem 1: CBOR integer for User Verification
            02
                         -- Subitem 2: CBOR short for Key Protection Typ
            04
                          -- Subitem 3: CBOR short for Matcher Protection
            02
        83
                        -- Item 2: CBOR array of length 3
            04
                         -- Subitem 1: CBOR integer for User Verification
                         -- Subitem 2: CBOR short for Key Protection Type
            01
                         -- Subitem 3: CBOR short for Matcher Protection
            01
```

# § 10.9. Biometric Authenticator Performance Bounds Extension (biometricPerfBounds)

This extension allows WebAuthn Relying Parties to specify the desired performance bounds for selecting biometric authenticators as candidates to be employed in a registration ceremony.

#### **Extension identifier**

biometricPerfBounds

#### **Operation applicability**

Registration

#### **Client extension input**

Biometric performance bounds:

```
dictionary authenticatorBiometricPerfBounds{
    float FAR;
    float FRR;
};
```

The FAR is the maximum false acceptance rate for a biometric authenticator allowed by the Relying Party.

The FRR is the maximum false rejection rate for a biometric authenticator allowed by the Relying Party.

#### Client extension processing

If the client supports this extension, it MUST NOT use a biometric authenticator whose FAR or FRR does not match the bounds as provided. The client can obtain information about the biometric authenticator's performance from authoritative sources such as the FIDO Metadata Service [FIDOMetadataService] (see Sec. 3.2 of [FIDOUAFAuthenticatorMetadataStatements]).

#### Client extension output

Returns the JSON value true to indicate to the Relying Party that the extension was acted upon

#### **Authenticator extension input**

None.

#### **Authenticator extension processing**

None.

#### **Authenticator extension output**

None.

### § 11. IANA Considerations

# § 11.1. WebAuthn Attestation Statement Format Identifier Registrations

This section registers the attestation statement formats defined in Section §8 Defined Attestation Statement Formats in the IANA "WebAuthn Attestation Statement Format Identifier" registry established by [WebAuthn-Registries].

- WebAuthn Attestation Statement Format Identifier: packed
- Description: The "packed" attestation statement format is a WebAuthn-optimized format for <a href="attestation">attestation</a>. It uses a very compact but still extensible encoding method. This format is implementable by authenticators with limited resources (e.g., secure elements).
- Specification Document: Section §8.2 Packed Attestation Statement Format of this specification
- WebAuthn Attestation Statement Format Identifier: tpm

- Description: The TPM attestation statement format returns an attestation statement in the same format as the packed attestation statement format, although the rawData and signature fields are computed differently.
- Specification Document: Section §8.3 TPM Attestation Statement Format of this specification
- WebAuthn Attestation Statement Format Identifier: android-key
- Description: Platform-provided authenticators based on versions "N", and later, may provide this proprietary "hardware attestation" statement.
- Specification Document: Section §8.4 Android Key Attestation Statement Format of this specification
- WebAuthn Attestation Statement Format Identifier: android-safetynet
- Description: Android-based, platform-provided authenticators MAY produce an attestation statement based on the Android SafetyNet API.
- Specification Document: Section §8.5 Android SafetyNet Attestation Statement Format of this specification
- WebAuthn Attestation Statement Format Identifier: fido-u2f
- Description: Used with FIDO U2F authenticators
- Specification Document: Section §8.6 FIDO U2F Attestation Statement Format of this specification

# § 11.2. WebAuthn Extension Identifier Registrations

This section registers the <u>extension identifier</u> values defined in Section §9 WebAuthn Extensions in the IANA "WebAuthn Extension Identifier" registry established by [WebAuthn-Registries].

- WebAuthn Extension Identifier: appid
- Description: This <u>authentication extension</u> allows <u>WebAuthn Relying Parties</u> that have previously registered a credential using the legacy FIDO JavaScript APIs to request an assertion.
- Specification Document: Section §10.1 FIDO AppID Extension (appid) of this specification
- WebAuthn Extension Identifier: txAuthSimple
- Description: This <u>registration extension</u> and <u>authentication extension</u> allows for a simple form of transaction authorization. A WebAuthn Relying Party can specify a prompt string, intended for display on a trusted device on the authenticator

- Specification Document: Section §10.2 Simple Transaction Authorization Extension (txAuthSimple) of this specification
- WebAuthn Extension Identifier: txAuthGeneric
- Description: This <u>registration extension</u> and <u>authentication extension</u> allows images to be used as transaction authorization prompts as well. This allows authenticators without a font rendering engine to be used and also supports a richer visual appearance than accomplished with the webauthn.txauth.simple extension.
- Specification Document: Section §10.3 Generic Transaction Authorization Extension (txAuthGeneric) of this specification
- WebAuthn Extension Identifier: authnSel
- Description: This <u>registration extension</u> allows a WebAuthn Relying Party to guide the selection of the authenticator that will be leveraged when creating the credential. It is intended primarily for <u>WebAuthn Relying Parties</u> that wish to tightly control the experience around credential creation.
- Specification Document: Section §10.4 Authenticator Selection Extension (authnSel) of this specification
- WebAuthn Extension Identifier: exts
- Description: This <u>registration extension</u> enables the <u>WebAuthn Relying Party</u> to determine which extensions the authenticator supports. The extension data is a list (CBOR array) of extension identifiers encoded as UTF-8 Strings. This extension is added automatically by the authenticator. This extension can be added to attestation statements.
- Specification Document: Section §10.5 Supported Extensions Extension (exts) of this specification
- WebAuthn Extension Identifier: uvi
- Description: This <u>registration extension</u> and <u>authentication extension</u> enables use of a user verification index. The user verification index is a value uniquely identifying a user verification data record. The UVI data can be used by servers to understand whether an authentication was authorized by the exact same biometric data as the initial key generation. This allows the detection and prevention of "friendly fraud".
- Specification Document: Section §10.6 User Verification Index Extension (uvi) of this specification
- WebAuthn Extension Identifier: loc

- Description: The location <u>registration extension</u> and <u>authentication extension</u> provides the <u>client device</u>'s current location to the <u>WebAuthn Relying Party</u>, if supported by the <u>client platform</u> and subject to user consent.
- Specification Document: Section §10.7 Location Extension (loc) of this specification
- WebAuthn Extension Identifier: uvm
- Description: This <u>registration extension</u> and <u>authentication extension</u> enables use of a user verification method. The user verification method extension returns to the <u>WebAuthn Relying Party</u> which user verification methods (factors) were used for the WebAuthn operation.
- Specification Document: Section §10.8 User Verification Method Extension (uvm) of this specification

# § 11.3. COSE Algorithm Registrations

This section registers identifiers for the following ECDAA algorithms in the IANA COSE Algorithms registry [IANA-COSE-ALGS-REG]. Note that [WebAuthn-COSE-Algs] also registers RSASSA-PKCS1-v1\_5 [RFC8017] algorithms using SHA-2 and SHA-1 hash functions in the IANA COSE Algorithms registry [IANA-COSE-ALGS-REG], such as registering -257 for "RS256".

• Name: ED256

• Value: TBD (requested assignment -260)

• Description: TPM\_ECC\_BN\_P256 curve w/ SHA-256

• Reference: Section 4.2 of [FIDOEcdaaAlgorithm]

• Recommended: Yes

• Name: ED512

• Value: TBD (requested assignment -261)

• Description: ECC BN ISOP512 curve w/ SHA-512

• Reference: Section 4.2 of [FIDOEcdaaAlgorithm]

• Recommended: Yes

# § 12. Sample Scenarios

This section is not normative.

In this section, we walk through some events in the lifecycle of a <u>public key credential</u>, along with the corresponding sample code for using this API. Note that this is an example flow and does not

limit the scope of how the API can be used.

As was the case in earlier sections, this flow focuses on a use case involving a <u>first-factor roaming</u> <u>authenticator</u> with its own display. One example of such an authenticator would be a smart phone. Other authenticator types are also supported by this API, subject to implementation by the <u>client</u> <u>platform</u>. For instance, this flow also works without modification for the case of an authenticator that is embedded in the <u>client device</u>. The flow also works for the case of an authenticator without its own display (similar to a smart card) subject to specific implementation considerations. Specifically, the <u>client platform</u> needs to display any prompts that would otherwise be shown by the authenticator, and the authenticator needs to allow the <u>client platform</u> to enumerate all the authenticator's credentials so that the client can have information to show appropriate prompts.

# § 12.1. Registration

This is the first-time flow, in which a new credential is created and registered with the server. In this flow, the WebAuthn Relying Party does not have a preference for platform authenticator or roaming authenticators.

- 1. The user visits example.com, which serves up a script. At this point, the user may already be logged in using a legacy username and password, or additional authenticator, or other means acceptable to the Relying Party. Or the user may be in the process of creating a new account.
- 2. The Relying Party script runs the code snippet below.
- 3. The client platform searches for and locates the authenticator.
- 4. The client connects to the authenticator, performing any pairing actions if necessary.
- 5. The authenticator shows appropriate UI for the user to select the authenticator on which the new credential will be created, and obtains a biometric or other authorization gesture from the user.
- 6. The authenticator returns a response to the <u>client</u>, which in turn returns a response to the <u>Relying</u> <u>Party</u> script. If the user declined to select an authenticator or provide authorization, an appropriate error is returned.
- 7. If a new credential was created,
  - The <u>Relying Party</u> script sends the newly generated <u>credential public key</u> to the server, along with additional information such as attestation regarding the provenance and characteristics of the authenticator.
  - The server stores the <u>credential public key</u> in its database and associates it with the user as well as with the characteristics of authentication indicated by attestation, also storing a friendly name for later use.
  - The script may store data such as the <u>credential ID</u> in local storage, to improve future UX by narrowing the choice of credential for the user.

The sample code for generating and registering a new key follows:

#### **EXAMPLE 6**

```
if (!window.PublicKeyCredential) { /* Client not capable. Handle error. *
var publicKev = {
  // The challenge is produced by the server; see the Security Considerat
  challenge: new Uint8Array([21,31,105 /* 29 more random bytes generated
  // Relying Party:
  rp: {
   name: "ACME Corporation"
  },
  // User:
  user: {
    id: Uint8Array.from(window.atob("MIIBkzCCATigAwIBAjCCAZMwggE4oAMCAQIw
    name: "alex.p.mueller@example.com",
    displayName: "Alex P. Müller",
    icon: "https://pics.example.com/00/p/aBjjjpgPb.png"
  },
  // This Relying Party will accept either an ES256 or RS256 credential,
  // prefers an ES256 credential.
  pubKeyCredParams: [
    {
      type: "public-key",
      alg: -7 // "ES256" as registered in the IANA COSE Algorithms regist
    },
    {
      type: "public-key",
      alg: -257 // Value registered by this specification for "RS256"
  ],
  timeout: 60000, // 1 minute
  excludeCredentials: [], // No exclude list of PKCredDescriptors
  extensions: {"loc": true} // Include location information
                                           // in attestation
};
// Note: The following call will cause the authenticator to display UI.
navigator.credentials.create({ publicKey })
  then(function (newCredentialInfo) {
    // Send new credential info to server for verification and registrati
  }).catch(function (err) {
    // No acceptable authenticator or user refused consent. Handle approp
  });
```

# § 12.2. Registration Specifically with User-Verifying Platform Authenticator

This is flow for when the <u>WebAuthn Relying Party</u> is specifically interested in creating a <u>public key</u> credential with a user-verifying platform authenticator.

- 1. The user visits example.com and clicks on the login button, which redirects the user to login.example.com.
- 2. The user enters a username and password to log in. After successful login, the user is redirected back to example.com.
- 3. The Relying Party script runs the code snippet below.
- 4. The user agent asks the user whether they are willing to register with the <u>Relying Party</u> using an available platform authenticator.
- 5. If the user is not willing, terminate this flow.
- 6. The user is shown appropriate UI and guided in creating a credential using one of the available platform authenticators. Upon successful credential creation, the <u>Relying Party</u> script conveys the new credential to the server.

```
EXAMPLE 7
if (!window.PublicKeyCredential) { /* Client not capable of the API. Hand
PublicKeyCredential.isUserVerifyingPlatformAuthenticatorAvailable()
    then(function (userIntent) {
        // If the user has affirmed willingness to register with the
        // relying party using an available platform authenticator
        if (userIntent) {
            var publicKeyOptions = { /* Public key credential creation op
            // Create and register credentials.
            return navigator.credentials.create({ "publicKey": publicKey0
        } else {
            // Record that the user does not intend to use a platform aut
            // and default the user to a password-based flow in the futur
        }
    }).then(function (newCredentialInfo) {
        // Send new credential info to server for verification and regist
    }).catch( function(err) {
        // Something went wrong. Handle appropriately.
    });
```

#### § 12.3. Authentication

This is the flow when a user with an already registered credential visits a website and wants to authenticate using the credential.

- 1. The user visits example.com, which serves up a script.
- 2. The script asks the <u>client</u> for an Authentication Assertion, providing as much information as possible to narrow the choice of acceptable credentials for the user. This can be obtained from the data that was stored locally after registration, or by other means such as prompting the user for a username.
- 3. The Relying Party script runs one of the code snippets below.
- 4. The client platform searches for and locates the authenticator.
- 5. The client connects to the authenticator, performing any pairing actions if necessary.
- 6. The authenticator presents the user with a notification that their attention is needed. On opening the notification, the user is shown a friendly selection menu of acceptable credentials using the account information provided when creating the credentials, along with some information on the origin that is requesting these keys.
- 7. The authenticator obtains a biometric or other authorization gesture from the user.
- 8. The authenticator returns a response to the <u>client</u>, which in turn returns a response to the <u>Relying</u> <u>Party</u> script. If the user declined to select a credential or provide an authorization, an appropriate error is returned.
- 9. If an assertion was successfully generated and returned,
  - The script sends the assertion to the server.
  - o The server examines the assertion, extracts the <u>credential ID</u>, looks up the registered credential public key it is database, and verifies the assertion's authentication signature. If valid, it looks up the identity associated with the assertion's <u>credential ID</u>; that identity is now authenticated. If the <u>credential ID</u> is not recognized by the server (e.g., it has been deregistered due to inactivity) then the authentication has failed; each <u>Relying Party</u> will handle this in its own way.
  - The server now does whatever it would otherwise do upon successful authentication -- return a success page, set authentication cookies, etc.

If the <u>Relying Party</u> script does not have any hints available (e.g., from locally stored data) to help it narrow the list of credentials, then the sample code for performing such an authentication might look like this:

# **EXAMPLE 8** if (!window.PublicKeyCredential) { /\* Client not capable. Handle error. \* // credentialId is generated by the authenticator and is an opaque random var credentialId = new Uint8Array([183, 148, 245 /\* more random bytes pre var options = { // The challenge is produced by the server; see the Security Considerat challenge: new Uint8Array([4,101,15 /\* 29 more random bytes generated b timeout: 60000, // 1 minute allowCredentials: [{ type: "public-key", id: credentialId }] **}**; navigator.credentials.get({ "publicKey": options }) then(function (assertion) { // Send assertion to server for verification }).catch(function (err) { // No acceptable credential or user refused consent. Handle appropria });

On the other hand, if the <u>Relying Party</u> script has some hints to help it narrow the list of credentials, then the sample code for performing such an authentication might look like the following. Note that this sample also demonstrates how to use the extension for transaction authorization.

```
EXAMPLE 9
if (!window.PublicKeyCredential) { /* Client not capable. Handle error. *
var encoder = new TextEncoder();
var acceptableCredential1 = {
    type: "public-key",
    id: encoder.encode("BA44712732CE")
};
var acceptableCredential2 = {
    type: "public-key",
    id: encoder.encode("BG35122345NF")
};
var options = {
 // The challenge is produced by the server; see the Security Considerat
  challenge: new Uint8Array([8,18,33 /* 29 more random bytes generated by
 timeout: 60000, // 1 minute
 allowCredentials: [acceptableCredential1, acceptableCredential2],
 extensions: { 'txAuthSimple':
     "Wave your hands in the air like you just don't care" }
};
navigator.credentials.get({ "publicKey": options })
    then(function (assertion) {
    // Send assertion to server for verification
}).catch(function (err) {
    // No acceptable credential or user refused consent. Handle appropria
});
```

# § 12.4. Aborting Authentication Operations

The below example shows how a developer may use the AbortSignal parameter to abort a credential registration operation. A similar procedure applies to an authentication operation.

# **EXAMPLE 10** const authAbortController = new AbortController(); const authAbortSignal = authAbortController.signal; authAbortSignal.onabort = function () { // Once the page knows the abort started, inform user it is attemptin } var options = { // A list of options. } navigator.credentials.create({ publicKey: options, signal: authAbortSignal}) then(function (attestation) { // Register the user. }).catch(function (error) { if (error == "AbortError") { // Inform user the credential hasn't been created. // Let the server know a key hasn't been created. } }); // Assume widget shows up whenever authentication occurs. if (widget == "disappear") { authAbortController.abort(); }

# § 12.5. Decommissioning

The following are possible situations in which decommissioning a credential might be desired. Note that all of these are handled on the server side and do not need support from the API specified here.

- Possibility #1 -- user reports the credential as lost.
  - User goes to server.example.net, authenticates and follows a link to report a lost/stolen authenticator.
  - Server returns a page showing the list of registered credentials with friendly names as configured during registration.
  - User selects a credential and the server deletes it from its database.
  - In future, the <u>Relying Party</u> script does not specify this credential in any list of acceptable credentials, and assertions signed by this credential are rejected.

- Possibility #2 -- server deregisters the credential due to inactivity.
  - Server deletes credential from its database during maintenance activity.
  - In the future, the <u>Relying Party</u> script does not specify this credential in any list of acceptable credentials, and assertions signed by this credential are rejected.
- Possibility #3 -- user deletes the credential from the authenticator.
  - User employs a <u>authenticator</u>-specific method (e.g., device settings UI) to delete a credential from their authenticator.
  - From this point on, this credential will not appear in any selection prompts, and no assertions can be generated with it.
  - Sometime later, the server deregisters this credential due to inactivity.

# § 13. Security Considerations

This specification defines a <u>Web API</u> and a cryptographic peer-entity authentication protocol. The <u>Web Authentication API</u> allows Web developers (i.e., "authors") to utilize the Web Authentication protocol in their <u>registration</u> and <u>authentication ceremonies</u>. The entities comprising the Web Authentication protocol endpoints are user-controlled <u>authenticators</u> and a <u>WebAuthn Relying Party</u>'s computing environment hosting the <u>Relying Party</u>'s <u>web application</u>. In this model, the user agent, together with the <u>WebAuthn Client</u>, comprise an intermediary between <u>authenticators</u> and <u>Relying Parties</u>. Additionally, authenticators can attest to Relying Parties as to their provenance.

At this time, this specification does not feature detailed security considerations. However, the <a href="[FIDOSecRef">[FIDOSecRef</a>] document provides a security analysis which is overall applicable to this specification. Also, the <a href="[FIDOAuthnrSecReqs">[FIDOAuthnrSecReqs</a>] document suite provides useful information about <a href="authenticator">authenticator</a> security characteristics.

The below subsections comprise the current Web Authentication-specific security considerations.

# § 13.1. Cryptographic Challenges

As a cryptographic protocol, Web Authentication is dependent upon randomized challenges to avoid replay attacks. Therefore, the values of both

PublicKeyCredentialCreationOptions.challenge and PublicKeyCredentialRequestOptions.challenge MUST be randomly generated by Relying Parties in an environment they trust (e.g., on the server-side), and the returned challenge value in the client's response MUST match what was generated. This SHOULD be done in a fashion that does not rely upon a client's behavior, e.g., the Relying Party SHOULD store the challenge temporarily until the operation is complete. Tolerating a mismatch will compromise the security of the protocol.

In order to prevent replay attacks, the challenges MUST contain enough entropy to make guessing them infeasible. Challenges SHOULD therefore be at least 16 bytes long.

# § 13.2. Attestation Security Considerations

#### § 13.2.1. Attestation Certificate Hierarchy

A 3-tier hierarchy for attestation certificates is RECOMMENDED (i.e., Attestation Root, Attestation Issuing CA, Attestation Certificate). It is also RECOMMENDED that for each WebAuthn Authenticator device line (i.e., model), a separate issuing CA is used to help facilitate isolating problems with a specific version of an authenticator model.

If the attestation root certificate is not dedicated to a single WebAuthn Authenticator device line (i.e., AAGUID), the AAGUID SHOULD be specified in the attestation certificate itself, so that it can be verified against the authenticator data.

### § 13.2.2. Attestation Certificate and Attestation Certificate CA Compromise

When an intermediate CA or a root CA used for issuing attestation certificates is compromised, WebAuthn <u>authenticator</u> attestation keys are still safe although their certificates can no longer be trusted. A WebAuthn Authenticator manufacturer that has recorded the public attestation keys for their <u>authenticator</u> models can issue new attestation certificates for these keys from a new intermediate CA or from a new root CA. If the root CA changes, the <u>WebAuthn Relying Parties</u> MUST update their trusted root certificates accordingly.

A WebAuthn Authenticator attestation certificate MUST be revoked by the issuing CA if its key has been compromised. A WebAuthn Authenticator manufacturer may need to ship a firmware update and inject new attestation keys and certificates into already manufactured WebAuthn Authenticators, if the exposure was due to a firmware flaw. (The process by which this happens is out of scope for this specification.) If the WebAuthn Authenticator manufacturer does not have this capability, then it may not be possible for <a href="Relying Parties">Relying Parties</a> to trust any further attestation statements from the affected WebAuthn Authenticators.

If attestation certificate validation fails due to a revoked intermediate attestation CA certificate, and the Relying Party's policy requires rejecting the registration/authentication request in these situations, then it is RECOMMENDED that the Relying Party also un-registers (or marks with a trust level equivalent to "self attestation") public key credentials that were registered after the CA compromise date using an attestation certificate chaining up to the same intermediate CA. It is thus RECOMMENDED that Relying Parties remember intermediate attestation CA certificates during Authenticator registration in order to un-register related public key credentials if the registration was performed after revocation of such certificates.

If an <u>ECDAA</u> attestation key has been compromised, it can be added to the RogueList (i.e., the list of revoked authenticators) maintained by the related ECDAA-Issuer. The <u>Relying Party SHOULD</u> verify whether an authenticator belongs to the RogueList when performing ECDAA-Verify (see section 3.6 in <u>[FIDOEcdaaAlgorithm]</u>). For example, the FIDO Metadata Service <u>[FIDOMetadataService]</u> provides one way to access such information.

# § 13.3. Security Benefits for WebAuthn Relying Parties

The main benefits offered to WebAuthn Relying Parties by this specification include:

- 1. Users and accounts can be secured using widely compatible, easy-to-use multi-factor authentication.
- 2. The <u>Relying Party</u> does not need to provision <u>authenticator</u> hardware to its users. Instead, each user can independently obtain any conforming <u>authenticator</u> and use that same <u>authenticator</u> with any number of <u>Relying Parties</u>. The <u>Relying Party</u> can optionally enforce requirements on <u>authenticators</u>' security properties by inspecting the <u>attestation statements</u> returned from the authenticators.
- 3. Registration and authentication ceremonies are resistant to man-in-the-middle attacks.
- 4. The <u>Relying Party</u> can automatically support multiple types of <u>user verification</u> for example PIN, biometrics and/or future methods with little or no code change, and can let each user decide which they prefer to use via their choice of authenticator.
- 5. The Relying Party does not need to store additional secrets in order to gain the above benefits.

As stated in the <u>Conformance</u> section, the <u>Relying Party</u> MUST behave as described in <u>§7 WebAuthn</u> <u>Relying Party Operations</u> to obtain all of the above security benefits. However, one notable use case that departs slightly from this is described in the next section.

#### § 13.3.1. Considerations for Self and None Attestation Types and Ignoring Attestation

When <u>registering a new credential</u>, the <u>WebAuthn Relying Party MAY</u> choose to accept an <u>attestation statement</u> of <u>type Self</u> or <u>None</u>, or to not verify the <u>attestation statement</u>. In all of these cases the Relying Party loses much of benefit (3) listed above, but retains the other benefits.

In these cases it is possible for a <u>man-in-the-middle attacker</u> - for example, a malicious <u>client</u> or script - to replace the <u>credential public key</u> to be registered, and subsequently tamper with future <u>authentication assertions scoped</u> for the same <u>Relying Party</u> and passing through the same attacker. Accepting these <u>types</u> of <u>attestation statements</u> therefore constitutes a <u>leap of faith</u>. In cases where <u>registration</u> was accomplished securely, subsequent <u>authentication ceremonies</u> remain resistant to <u>man-in-the-middle attacks</u>, i.e., benefit (3) is retained. Note, however, that such an attack would be easy to detect and very difficult to maintain, since any <u>authentication ceremony</u> that the same attacker does not or cannot tamper with would always fail.

The <u>Relying Party</u> SHOULD consider the above in its threat model when deciding its policy on what attestation types to accept or whether to ignore attestation.

Note: The default <u>attestation type</u> is <u>None</u>, since the above issues will likely not be a major concern in most <u>Relying Parties</u>' threat models. For example, the <u>man-in-the-middle attack</u> described above is more difficult than a <u>man-in-the-middle attack</u> against a <u>Relying Party</u> that only uses conventional password authentication.

# § 13.4. Credential ID Unsigned

The <u>credential ID</u> is not signed. This is not a problem because all that would happen if an <u>authenticator</u> returns the wrong <u>credential ID</u>, or if an attacker intercepts and manipulates the <u>credential ID</u>, is that the <u>WebAuthn Relying Party</u> would not look up the correct <u>credential public key</u> with which to verify the returned signed <u>authenticator data</u> (a.k.a., <u>assertion</u>), and thus the interaction would end in an error.

#### § 13.5. Browser Permissions Framework and Extensions

Web Authentication API implementations SHOULD leverage the browser permissions framework as much as possible when obtaining user permissions for certain extensions. An example is the location extension (see §10.7 Location Extension (loc)), implementations of which SHOULD make use of the existing browser permissions framework for the Geolocation API.

# § 13.6. Credential Loss and Key Mobility

This specification defines no protocol for backing up <u>credential private keys</u>, or for sharing them between <u>authenticators</u>. In general, it is expected that a <u>credential private key</u> never leaves the <u>authenticator</u> that created it. Losing an <u>authenticator</u> therefore, in general, means losing all <u>credentials</u> bound to the lost <u>authenticator</u>, which could lock the user out of an account if the user has only one <u>credential</u> registered with the <u>Relying Party</u>. Instead of backing up or sharing private keys, the Web Authentication API allows registering multiple <u>credentials</u> for the same user. For example, a user might register <u>platform credentials</u> on frequently used <u>client devices</u>, and one or more <u>roaming credentials</u> for use as backup and with new or rarely used <u>client devices</u>.

Relying Parties SHOULD allow and encourage users to register multiple <u>credentials</u> to the same account. Relying Parties SHOULD make use of the <u>excludeCredentials</u> and <u>user</u>. id options to ensure that these different credentials are bound to different authenticators.

# § 14. Privacy Considerations

The privacy principles in [FIDO-Privacy-Principles] also apply to this specification.

# § 14.1. De-anonymization Prevention Measures

This section is not normative.

Many aspects of the design of the <u>Web Authentication API</u> are motivated by privacy concerns. The main concern considered in this specification is the protection of the user's personal identity, i.e., the identification of a human being or a correlation of separate identities as belonging to the same human being. Although the <u>Web Authentication API</u> does not use or provide any form of global identity, the following kinds of potentially correlatable identifiers are used:

• The user's credential IDs and credential public keys.

These are registered by the <u>WebAuthn Relying Party</u> and subsequently used by the user to prove possession of the corresponding <u>credential private key</u>. They are also visible to the <u>client</u> in the communication with the authenticator.

• The user's identities specific to each Relying Party, e.g., usernames and user handles.

These identities are obviously used by each <u>Relying Party</u> to identify a user in their system. They are also visible to the client in the communication with the authenticator.

• The user's biometric characteristic(s), e.g., fingerprints or facial recognition data [ISOBiometricVocabulary].

This is optionally used by the <u>authenticator</u> to perform <u>user verification</u>. It is not revealed to the <u>Relying Party</u>, but in the case of <u>platform authenticators</u>, it might be visible to the <u>client</u> depending on the implementation.

• The models of the user's authenticators, e.g., product names.

This is exposed in the <u>attestation statement</u> provided to the <u>Relying Party</u> during <u>registration</u>. It is also visible to the client in the communication with the authenticator.

• The identities of the user's authenticators, e.g., serial numbers.

This is possibly used by the <u>client</u> to enable communication with the <u>authenticator</u>, but is not exposed to the Relying Party.

Some of the above information is necessarily shared with the <u>Relying Party</u>. The following sections describe the measures taken to prevent malicious <u>Relying Parties</u> from using it to discover a user's personal identity.

# § 14.2. Anonymous, Scoped, Non-correlatable Public Key Credentials

This section is not normative.

Although <u>Credential IDs</u> and <u>credential public keys</u> are necessarily shared with the <u>WebAuthn</u> <u>Relying Party</u> to enable strong authentication, they are designed to be minimally identifying and not shared between Relying Parties.

- <u>Credential IDs</u> and <u>credential public keys</u> are meaningless in isolation, as they only identify credential key pairs and not users directly.
- Each <u>public key credential</u> is strictly <u>scoped</u> to a specific <u>Relying Party</u>, and the <u>client</u> ensures that its existence is not revealed to other <u>Relying Parties</u>. A malicious <u>Relying Party</u> thus cannot ask the client to reveal a user's other identities.
- The <u>client</u> also ensures that the existence of a <u>public key credential</u> is not revealed to the <u>Relying Party</u> without <u>user consent</u>. This is detailed further in §14.5 Registration Ceremony Privacy and §14.6 Authentication Ceremony Privacy. A malicious <u>Relying Party</u> thus cannot silently identify a user, even if the user has a public key credential registered and available.
- <u>Authenticators</u> ensure that the <u>credential IDs</u> and <u>credential public keys</u> of different <u>public keys</u> credentials are not correlatable as belonging to the same user. A pair of malicious <u>Relying</u>

  <u>Parties</u> thus cannot correlate users between their systems without additional information, e.g., a willfully reused username or e-mail address.
- <u>Authenticators</u> ensure that their <u>attestation certificates</u> are not unique enough to identify a single <u>authenticator</u> or a small group of <u>authenticators</u>. This is detailed further in §14.4 Attestation <u>Privacy</u>. A pair of malicious <u>Relying Parties</u> thus cannot correlate users between their systems by tracking individual authenticators.

Additionally, a <u>client-side-resident public key credential source</u> can optionally include a <u>user handle</u> specified by the <u>Relying Party</u>. The <u>credential</u> can then be used to both identify and <u>authenticate</u> the user. This means that a privacy-conscious <u>Relying Party</u> can allow the user to create an account without a traditional username, further improving non-correlatability between Relying Parties.

# § 14.3. Authenticator-local Biometric Recognition

Biometric authenticators perform the biometric recognition internally in the authenticator - though for platform authenticators the biometric data might also be visible to the client, depending on the implementation. Biometric data is not revealed to the WebAuthn Relying Party; it is used only locally to perform user verification authorizing the creation and registration of, or authentication using, a public key credential. A malicious Relying Party therefore cannot discover the user's personal identity via biometric data, and a security breach at a Relying Party cannot expose biometric data for an attacker to use for forging logins at other Relying Parties.

In the case where a <u>Relying Party</u> requires <u>biometric recognition</u>, this is performed locally by the biometric authenticator performing user verification and then signaling the result by setting the UV

<u>flag</u> in the signed <u>assertion</u> response, instead of revealing the biometric data itself to the <u>Relying</u> Party.

# § 14.4. Attestation Privacy

Attestation keys can be used to track users or link various online identities of the same user together. This can be mitigated in several ways, including:

• A WebAuthn <u>authenticator</u> manufacturer may choose to ship all of their <u>authenticators</u> with the same (or a fixed number of) attestation key(s) (called <u>Basic Attestation</u>). This will anonymize the user at the risk of not being able to revoke a particular attestation key if its private key is compromised.

[UAFProtocol] requires that at least 100,000 <u>authenticator</u> devices share the same attestation certificate in order to produce sufficiently large groups. This may serve as guidance about suitable batch sizes.

• A WebAuthn <u>authenticator</u> may be capable of dynamically generating different attestation keys (and requesting related certificates) per-<u>origin</u> (similar to the <u>Attestation CA</u> approach). For example, an <u>authenticator</u> can ship with a master attestation key (and certificate), and combined with a cloud-operated *Anonymization CA*, can dynamically generate per-<u>origin</u> attestation keys and attestation certificates.

Note: In various places outside this specification, the term "Privacy CA" is used to refer to what is termed here as an <u>Anonymization CA</u>. Because the Trusted Computing Group (TCG) also used the term "Privacy CA" to refer to what the TCG now refers to as an <u>Attestation CA</u> (ACA) <u>[TCG-CMCProfile-AIKCertEnroll]</u>, and the envisioned functionality of an <u>Anonymization CA</u> is not firmly established, we are using the term <u>Anonymization CA</u> here to try to mitigate confusion in the specific context of this specification.

• A WebAuthn Authenticator can implement Elliptic Curve based direct anonymous attestation (see [FIDOEcdaaAlgorithm]). Using this scheme, the authenticator generates a blinded attestation signature. This allows the WebAuthn Relying Party to verify the signature using the ECDAA-Issuer public key, but the attestation signature does not serve as a global correlation handle.

# § 14.5. Registration Ceremony Privacy

In order to protect users from being identified without <u>consent</u>, implementations of the <a href="Months left">[[Create]](origin, options, sameOriginWithAncestors)</a> method need to take care to not leak information that could enable a malicious <a href="WebAuthn Relying Party">WebAuthn Relying Party</a> to distinguish between these cases, where "excluded" means that at least one of the <a href="months listed">credentials</a> listed by the <a href="Months listed">Relying</a> Party in excludeCredentials is bound to the authenticator:

- No authenticators are present.
- At least one authenticator is present, and at least one present authenticator is excluded.

If the above cases are distinguishable, information is leaked by which a malicious Relying Party could identify the user by probing for which <u>credentials</u> are available. For example, one such information leak is if the client returns a failure response as soon as an excluded <u>authenticator</u> becomes available. In this case - especially if the excluded <u>authenticator</u> is a <u>platform authenticator</u> - the <u>Relying Party</u> could detect that the <u>ceremony</u> was canceled before the timeout and before the user could feasibly have canceled it manually, and thus conclude that at least one of the <u>credentials</u> listed in the <u>excludeCredentials</u> parameter is available to the user.

The above is not a concern, however, if the user has <u>consented</u> to create a new credential before a distinguishable error is returned, because in this case the user has confirmed intent to share the information that would be leaked.

# § 14.6. Authentication Ceremony Privacy

In order to protect users from being identified without <u>consent</u>, implementations of the <a href="[DiscoverFromExternalSource]">[DiscoverFromExternalSource]</a>] (origin, options, <a href="sameOriginWithAncestors">sameOriginWithAncestors</a>) method need to take care to not leak information that could enable a malicious <a href="WebAuthn Relying Party">WebAuthn Relying Party</a> to distinguish between these cases, where "named" means that the credential is listed by the Relying Party in allowCredentials:

- A named credential is not available.
- A named credential is available, but the user does not consent to use it.

If the above cases are distinguishable, information is leaked by which a malicious Relying Party could identify the user by probing for which <u>credentials</u> are available. For example, one such information leak is if the client returns a failure response as soon as the user denies <u>consent</u> to proceed with an <u>authentication ceremony</u>. In this case the <u>Relying Party</u> could detect that the <u>ceremony</u> was canceled by the user and not the timeout, and thus conclude that at least one of the <u>credentials</u> listed in the <u>allowCredentials</u> parameter is available to the user.

# § 14.7. Privacy Between Operating System Accounts

If a <u>platform authenticator</u> is included in a <u>client device</u> with a multi-user operating system, the <u>platform authenticator</u> and <u>client device</u> SHOULD work together to ensure that the existence of any platform credential is revealed only to the operating system user that created that platform credential.

# § 14.8. Privacy of personally identifying information Stored in Authenticators

Authenticators MAY provide additional information to <u>clients</u> outside what's defined by this specification, e.g., to enable the <u>client</u> to provide a rich UI with which the user can pick which <u>credential</u> to use for an <u>authentication ceremony</u>. If an <u>authenticator</u> chooses to do so, it SHOULD NOT expose personally identifying information unless successful <u>user verification</u> has been performed. If the <u>authenticator</u> supports <u>user verification</u> with more than one concurrently enrolled user, the <u>authenticator</u> SHOULD NOT expose personally identifying information of users other than the currently <u>verified</u> user. Consequently, an <u>authenticator</u> that is not capable of <u>user verification</u> SHOULD NOT store personally identifying information.

For the purposes of this discussion, the <u>user handle</u> conveyed as the <u>id</u> member of <u>PublicKeyCredentialUserEntity</u> is not considered personally identifying information; see §14.9 User Handle Contents.

These recommendations serve to prevent an adversary with physical access to an <u>authenticator</u> from extracting personally identifying information about the <u>authenticator</u>'s enrolled user(s).

#### § 14.9. User Handle Contents

Since the <u>user handle</u> is not considered personally identifying information in §14.8 Privacy of personally identifying information Stored in Authenticators, the <u>Relying Party</u> SHOULD NOT include personally identifying information, e.g., e-mail addresses or usernames, in the <u>user handle</u>. This includes hash values of personally identifying information, unless the hash function is <u>salted</u> with <u>salt</u> values private to the <u>Relying Party</u>, since hashing does not prevent probing for guessable input values. It is RECOMMENDED to let the <u>user handle</u> be 64 random bytes, and store this value in the user's account.

#### § 14.10. Username Enumeration

While initiating a registration or authentication ceremony, there is a risk that the WebAuthn Relying Party might leak sensitive information about its registered users. For example, if a Relying Party uses e-mail addresses as usernames and an attacker attempts to initiate an authentication ceremony for "alex.p.mueller@example.com" and the Relying Party responds with a failure, but then successfully initiates an authentication ceremony for "j.doe@example.com", then the attacker can conclude that "j.doe@example.com" is registered and "alex.p.mueller@example.com" is not. The Relying Party has thus leaked the possibly sensitive information that "j.doe@example.com" has an account at this Relying Party.

The following is a non-normative, non-exhaustive list of measures the <u>Relying Party</u> may implement to mitigate or prevent information leakage due to such an attack:

- For registration ceremonies:
  - If the Relying Party uses Relying Party-specific usernames to identify users:

 When initiating a <u>registration ceremony</u>, disallow registration of usernames that are syntactically valid e-mail addresses.

Note: The motivation for this suggestion is that in this case the <u>Relying Party</u> probably has no choice but to fail the <u>registration ceremony</u> if the user attempts to register a username that is already registered, and an information leak might therefore be unavoidable. By disallowing e-mail addresses as usernames, the impact of the leakage can be mitigated since it will be less likely that a user has the same username at this <u>Relying Party</u> as at other <u>Relying Parties</u>.

- If the Relying Party uses e-mail addresses to identify users:
  - When initiating a <u>registration ceremony</u>, interrupt the user interaction after the e-mail address is supplied and send a message to this address, containing an unpredictable one-time code and instructions for how to use it to proceed with the ceremony. Display the same message to the user in the web interface regardless of the contents of the sent e-mail and whether or not this e-mail address was already registered.

Note: This suggestion can be similarly adapted for other externally meaningful identifiers, for example, national ID numbers or credit card numbers — if they provide similar out-of-band contact information, for example, conventional postal address.

#### • For authentication ceremonies:

• If, when initiating an <u>authentication ceremony</u>, there is no account matching the provided username, continue the ceremony by invoking <u>navigator.credentials.get()</u> using a syntactically valid <u>PublicKeyCredentialRequestOptions</u> object that is populated with plausible imaginary values.

Note: The username may be "provided" in various <u>Relying Party</u>-specific fashions: login form, session cookie, etc.

Note: If returned imaginary values noticeably differ from actual ones, clever attackers may be able to discern them and thus be able to test for existence of actual accounts. Examples of noticeably different values include if the values are always the same for all username inputs, or are different in repeated attempts with the same username input. The <a href="mailtowCredentials"><u>allowCredentials</u></a> member could therefore be populated with pseudo-random values derived deterministically from the username, for example.

• When verifying an <u>AuthenticatorAssertionResponse</u> response from the <u>authenticator</u>, make it indistinguishable whether verification failed because the signature is invalid or because no such user or credential is registered.

# § 15. Acknowledgements

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# § Terms defined by reference

#### [[Create]](origin, options, [CREDENTIAL-MANAGEMENT-1] defines sameOriginWithAncestors) the following terms: [[Store]](credential, sameOriginWithAncestors) Credential [[discovery]] CredentialCreationOptions [[type]] CredentialRequestOptions create() CredentialsContainer credential Request a Credential credential source [[CollectFromCredentialStore]](origin, options, get()

sameOriginWithAncestors)

id	[Geolocation-API] defines the following
remote	terms:
same-origin with its ancestors	Coordinates
signal (for CredentialRequestOptions)	[HTML] defines the following terms:
store()	ascii serialization of an origin
type	effective domain
user mediation	environment settings object
[DOM4] defines the following terms:	global object
AbortController	is a registrable domain suffix of or is equal to
aborted flag	is not a registrable domain suffix of and is not
document	equal to
[ECMAScript] defines the following terms:	origin
%arraybuffer%	relevant settings object
internal method	[html53] defines the following terms:
internal slot	document.domain
[ENCODING] defines the following terms:	opaque origin
utf-8 decode	origin
utf-8 encode	port
[FETCH] defines the following terms:	scheme
window	[INFRA] defines the following terms:
	append (for set)
[FIDO-APPID] defines the following terms:  determining if a caller's facetid is authorized for	byte sequence
an appid	continue
determining the facetid of a calling application	for each (for map)
[FIDO-CTAP] defines the following terms:	is empty
ctap2 canonical cbor encoding form	is not empty
§6.2. responses	item (for struct)
[FIDO-Registry] defines the following terms:	list
section 3.1 user verification methods	map
section 3.2 key protection types	ordered set
section 3.3 matcher protection types	remove
section 3.6.2 public key representation formats	serialize json to bytes
[FIDO-U2F-Message-Formats] defines the	set (for map)
following terms:	struct
application parameter	while
section 4.3	willful violation
section 5.4	[mixed-content] defines the following terms:
	a priori authenticated url
	[page-visibility] defines the following terms:
	visibility states

AbortError

InvalidStateError

leap of faith

[RFC4949] defines the following terms: [WebIDL] defines the following terms:

man-in-the-middle attack

ArrayBuffer

salt

BufferSource

salted ConstraintError

[RFC8152] defines the following terms: DOMException

section 7 DOMString

[secure-contexts] defines the following terms:

secure contexts

NotAllowedError

[SP800-800-63r3] defines the following terms:

NotSupportedError

authentication factor
something you are
SameObject

something you have
SecureContext

[TokenBinding] defines the following terms:

USVString token binding

UnknownError token binding id

[URL] defines the following terms:

domain get a copy of the bytes held by the buffer source

empty host interface object

host long

ipv4 address present

ipv6 address unsigned long

opaque host [whatwg html] defines the following terms:

url serializer focus

valid domain

valid domain string [whatwg url] defines the following terms:

same site

boolean

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### § IDL Index

```
[SecureContext, Exposed=Window]
interface PublicKeyCredential : Credential {
    [SameObject] readonly attribute ArrayBuffer
                                                             rawId;
    [SameObject] readonly attribute AuthenticatorResponse
                                                             response;
   AuthenticationExtensionsClientOutputs getClientExtensionResults();
}:
partial dictionary CredentialCreationOptions {
   PublicKeyCredentialCreationOptions
                                            publicKey;
};
partial dictionary CredentialRequestOptions {
   PublicKeyCredentialRequestOptions
                                           publicKey;
};
partial interface PublicKeyCredential {
    static Promise<boolean> isUserVerifyingPlatformAuthenticatorAvailable
};
[SecureContext, Exposed=Window]
interface AuthenticatorResponse {
    [SameObject] readonly attribute ArrayBuffer clientDataJSON;
};
[SecureContext, Exposed=Window]
interface AuthenticatorAttestationResponse : AuthenticatorResponse {
    [SameObject] readonly attribute ArrayBuffer
                                                     attestationObject;
};
[SecureContext, Exposed=Window]
interface AuthenticatorAssertionResponse : AuthenticatorResponse {
    [SameObject] readonly attribute ArrayBuffer
                                                     authenticatorData;
    [SameObject] readonly attribute ArrayBuffer
                                                     signature;
    [SameObject] readonly attribute ArrayBuffer?
                                                     userHandle;
};
dictionary PublicKeyCredentialParameters {
    required PublicKeyCredentialType
                                          type;
    required COSEAlgorithmIdentifier
                                          alg;
};
dictionary PublicKeyCredentialCreationOptions {
    required PublicKeyCredentialRpEntity
                                                 rp;
    required PublicKeyCredentialUserEntity
                                                 user;
    required BufferSource
                                                      challenge;
    required sequence<PublicKeyCredentialParameters> pubKeyCredParams;
```

```
unsigned long
                                                  timeout;
    sequence<PublicKeyCredentialDescriptor>
                                                  excludeCredentials = [];
    AuthenticatorSelectionCriteria
                                                  authenticatorSelection;
                                                  attestation = "none";
    AttestationConveyancePreference
   AuthenticationExtensionsClientInputs
                                                  extensions;
}:
dictionary PublicKeyCredentialEntity {
    required DOMString
                          name;
   USVString
                          icon;
};
dictionary PublicKeyCredentialRpEntity : PublicKeyCredentialEntity {
   DOMString
                   id;
}:
dictionary PublicKeyCredentialUserEntity : PublicKeyCredentialEntity {
    required BufferSource
                            id;
    required DOMString
                            displayName;
};
dictionary AuthenticatorSelectionCriteria {
    AuthenticatorAttachment
                                 authenticatorAttachment;
    boolean
                                 requireResidentKey = false;
   UserVerificationRequirement userVerification = "preferred";
};
enum AuthenticatorAttachment {
    "platform",
   "cross-platform"
};
enum AttestationConveyancePreference {
   "none",
   "indirect",
   "direct"
};
dictionary PublicKeyCredentialRequestOptions {
    required BufferSource
                                          challenge;
    unsigned long
                                          timeout;
   USVString
                                          rpId;
    sequence<PublicKeyCredentialDescriptor> allowCredentials = [];
    UserVerificationRequirement
                                         userVerification = "preferred";
   <u>AuthenticationExtensionsClientInputs</u> extensions;
};
dictionary AuthenticationExtensionsClientInputs {
};
```

```
dictionary AuthenticationExtensionsClientOutputs {
};
typedef record<DOMString, DOMString> AuthenticationExtensionsAuthenticato
dictionary CollectedClientData {
    required DOMString
                                 type;
    required <u>DOMString</u>
                                 challenge;
    required DOMString
                                origin;
   TokenBinding
                                 tokenBinding;
};
dictionary TokenBinding {
    required TokenBindingStatus status;
   DOMString id;
};
enum TokenBindingStatus { "present", "supported" };
enum PublicKeyCredentialType {
   "public-key"
};
dictionary PublicKeyCredentialDescriptor {
    required PublicKeyCredentialType
                                          type;
    required BufferSource
                                           id;
    sequence<AuthenticatorTransport>
                                          transports;
}:
enum AuthenticatorTransport {
   "usb",
   "nfc",
   "ble",
   "internal"
};
typedef long COSEAlgorithmIdentifier;
enum UserVerificationRequirement {
   "required",
   "preferred",
   "discouraged"
};
partial dictionary AuthenticationExtensionsClientInputs {
 USVString appid;
};
```

```
partial dictionary AuthenticationExtensionsClientOutputs {
 boolean appid;
};
partial dictionary AuthenticationExtensionsClientInputs {
  USVString txAuthSimple;
};
partial dictionary AuthenticationExtensionsClientOutputs {
 USVString txAuthSimple;
}:
dictionary txAuthGenericArg {
    required USVString contentType; // MIME-Type of the content, e.g.,
    required ArrayBuffer content;
};
partial dictionary AuthenticationExtensionsClientInputs {
  txAuthGenericArg txAuthGeneric;
}:
partial dictionary AuthenticationExtensionsClientOutputs {
 ArrayBuffer txAuthGeneric;
};
typedef sequence<AAGUID> AuthenticatorSelectionList;
partial dictionary AuthenticationExtensionsClientInputs {
  AuthenticatorSelectionList authnSel;
}:
typedef BufferSource
                          AAGUID;
partial dictionary AuthenticationExtensionsClientOutputs {
 boolean authnSel;
}:
partial dictionary AuthenticationExtensionsClientInputs {
 boolean exts;
};
typedef sequence<USVString> AuthenticationExtensionsSupported;
partial dictionary AuthenticationExtensionsClientOutputs {
  AuthenticationExtensionsSupported exts;
}:
partial dictionary AuthenticationExtensionsClientInputs {
  boolean uvi;
```

```
};
partial dictionary AuthenticationExtensionsClientOutputs {
  ArrayBuffer uvi;
};
partial dictionary AuthenticationExtensionsClientInputs {
  boolean loc;
};
partial dictionary AuthenticationExtensionsClientOutputs {
  Coordinates loc;
};
partial dictionary AuthenticationExtensionsClientInputs {
  boolean uvm;
};
typedef sequence<unsigned long> UvmEntry;
typedef sequence<UvmEntry> UvmEntries;
partial dictionary AuthenticationExtensionsClientOutputs {
  UvmEntries uvm;
};
dictionary authenticatorBiometricPerfBounds{
    float FAR;
    float FRR;
    };
```

### § Issues Index

ISSUE 1 The WHATWG HTML WG is discussing whether to provide a hook when a browsing context gains or loses focuses. If a hook is provided, developers should use it to determine the focus state. See WHATWG HTML WG Issue #2711 for more details.

<u>.</u>1.