

SX-Aurora TSUBASA

SX-Aurora TSUBASA Program Execution Quick Guide

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Preface

The SX-Aurora TSUBASA Program Execution Quick Guide is a document for those using SX-Aurora TSUBASA for the first time. It explains the basic usage of the following SX-Aurora TSUBASA software product; compiler, MPI, NQSV, PROGINF, FTRACE.

This guide assumes the following installation, setup and knowledge.

- VEOS and necessary software installation are completed.
- Users are able to log in to a system and to use a job scheduler (NEC Network Queuing System V : NQSV)
- Users have knowledge of Fortran compiler (nfort), C compiler (ncc), C++ compiler (nc++) and NEC MPI.

It corresponds to version veos-2.0.0-1.el7.x86_64 and beyond.

The version of veos can be confirmed by the following way.

```
$ rpm -q veos  
veos-2.0.0-1.el7.x86_64
```

Definitions and Abbreviations

abbreviation	definition
Vector Engine, VE	Vector Engine, VE is a center of SX-Aurora TSUBASA and are the part where a vector operation is performed. It's PCI Express card and it's loaded into x86 server and it's used.
Vector Host, VH	It is a server that is a host computer holding Vector Engine
IB	An abbreviation of InfiniBand.
HCA	An abbreviation of Host Channel Adapter. The hardware to communicate with other nodes using InfiniBand.
MPI	An abbreviation of Message Passing Interface. The standard specifications to do a parallel computing over nodes. It's possible to use MPI for communication among processes on a single node. The use with OpenMP is also possible.

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Chapter1 Outline of SX-Aurora TSUBASA

SX-Aurora TSUBASA consists of the vector engine which does application data processing (VE) and the x86/Linux node (VH) which does OS processing mainly.

A program of SX-Aurora TSUBASA starts from VH which offers the OS function, and is carried out on each VE. Therefore when executing SX-Aurora TSUBASA program, it's necessary to designate and carry out the VE number and the number of VE.

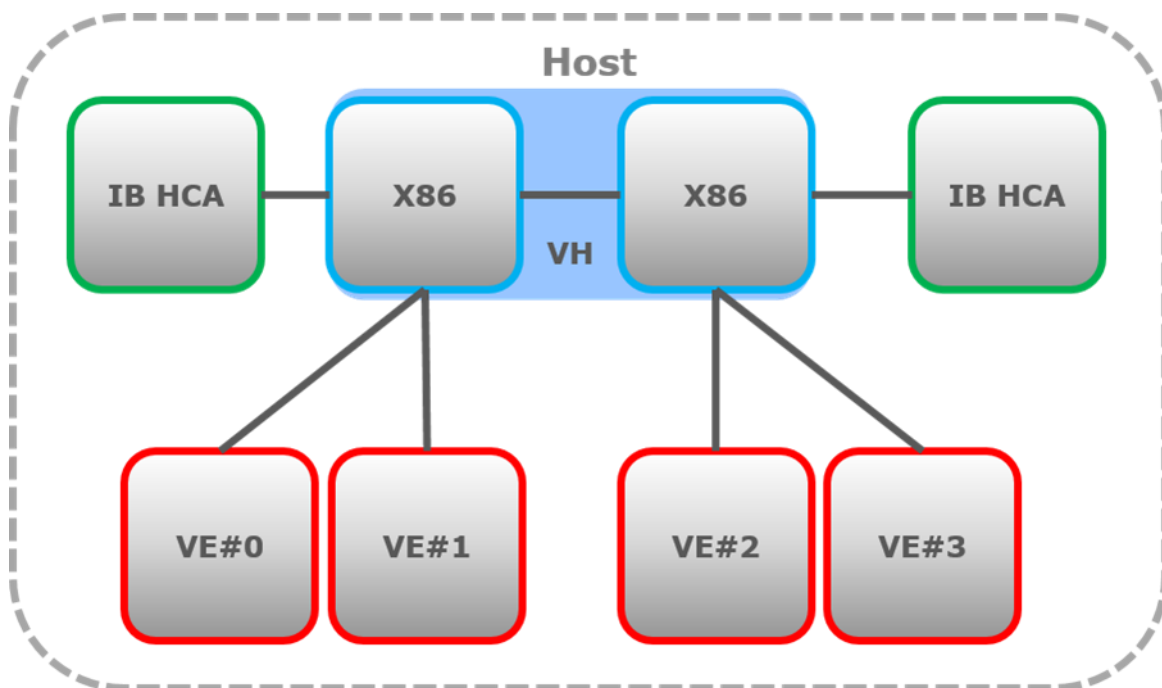


Figure 1 Configuration example of SX-Aurora TSUBASA

1.1 Confirmation of VE Composition

It's possible to acquire the composition situation of VE and HCA (IB) by the vecmd command.

```
$ /opt/nec/ve/bin/vecmd topo tree
Vector Engine MMM-Command v1.1.2
Command:
topo -N 0,1 tree
-----
SYS-1028GQ-TRT
(QPI Link)
+-80:00.0+-80:02.0---82:00.0 [VE0] [SOCKET1]
      +-80:03.0---83:00.0 [VE1] [SOCKET1]
      +-80:01.0---81:00.0 [IB0] [SOCKET1] mlx5_0
-----
Result: Success
```

A number part of indicated VE0 and VE1 is the VE number.

Chapter2 Compilation

2.1 Compilation of FORTRAN/C/C++

```
(For Fortran)
$ /opt/nec/ve/bin/nfort a.f90
(For C)
$ /opt/nec/ve/bin/ncc a.c
(For C++)
$ /opt/nec/ve/bin/nc++ a.cpp
```

2.2 Compilation of MPI Programs

Firstly, execute the following command each time you log in, in order to setup the MPI compilation environment. This setting is available until you log out.

```
(For bash)
$ source /opt/nec/ve/mapi/<version>/bin/necmpivars.sh
(For csh)
% source /opt/nec/ve/mapi/<version>/bin/necmpivars.csh
```

where <version> is the directory name corresponding to the version of NEC MPI you use. And please select a matching NEC MPI version compatible with a compiler version to be used.

- NEC MPI version 2.x.x for a compiler version 2.y.y
- NEC MPI version 1.x.x for a compiler version 1.y.y

A compiler option `--version` allows you to find the compiler version. If the version is 2.x.x, the packages support glibc. If the version is 1.x.x, the packages support musl-libc.

```
(For the case that a compiler version is 1.6.0 and the version of NEC MPI version 1.0.1 must be used)
$ /opt/nec/ve/bin/ncc --version
ncc (NCC) 1.6.0 (Build 12:05:08 Nov 5 2018)
Copyright (C) 2018 NEC Corporation.

$ ls -l /opt/nec/ve/mapi
drwxr-xr-x. 5 root root 69 11月 8 11:10 1.0.1
drwxr-xr-x. 5 root root 69 11月 27 09:25 2.0.0
drwxr-xr-x. 2 root root 133 11月 27 09:25 libexec

$ source /opt/nec/ve/mapi/1.0.1/bin/necmpivars.sh
(For the case in which the version of NEC MPI is 1.0.1)
$ source /opt/nec/ve/mapi/1.0.1/bin/necmpivars.sh
```


Use the MPI compilation commands corresponding to each programming language to compile and link MPI programs as follows:

```
(For Fortran)
$ mpifort a.f90
(For C)
$ mpicc a.c
(For C++)
$ mpic++ a.cpp
```

Chapter3 Program Execution

3.1 Interactive Program Execution

3.1.1 Execution of FORTRAN/C/C++ Programs

- (1) In case of 1VE model
Execute a program directly.

```
$ ./a.out
```

- (2) The way to designate the VE number besides the 1VE model and execute a program.

There are an occasion using the `ve_exec` command and a way to designate it in environment variable `VE_NODE_NUMBER`. The following example is the way to use [VE#1](#).

- The way of using `ve_exec`

```
$ /opt/nec/ve/bin/ve_exec -N 1 a.out
```

- The way of designated as an environment variable

```
(For bash)
$ export VE_NODE_NUMBER=1
$ ./a.out
(For csh)
% setenv VE_NODE_NUMBER 1
% ./a.out
```

- Note 1** When carrying out with `$./a.out` without setting an environment variable `VE_NODE_NUMBER`, `a.out` is carried out in `VE#0`.
- Note 2** When designating the VE number at the same time at an environment variable `VE_NODE_NUMBER` and `ve_exec -N`, designation of `ve_exec -N` is given priority to.

3.1.2 Execution of MPI Programs

Firstly, execute the following command each time you log in, in order to setup the MPI execution environment. This setting is available until you log out.

```
(For bash)
$ source /opt/nec/ve/mpi/<version>/bin/necmpivars.sh
(For csh)
% source /opt/nec/ve/mpi/<version>/bin/necmpivars.csh
```

(1) Execution on one VE

Specify an MPI executable file in the mpirun command or the mpiexec command, specifying the number of MPI processes to launch with the -np option and the VE number to use with the -ve option.

When the -np option is not specified, one process is launched.

When the -ve option is not specified, VE#0 is used.

The following command example executes an MPI program on **VE#3** using **four processes**.

```
$ mpirun -ve 3 -np 4 ./a.out
```

(2) Execution on multiple VEs on a VH

Specify the range of VE numbers with the -ve option and the total number of processes to launch with the -np option

The following command example executes an MPI program on **from VE#0 through VE#7**, using **16 processes** in total (two processes per VE).

```
$ mpirun -ve 0-7 -np 16 ./a.out
```

(3) Execution on multiple VEs on multiple VHs

Specify the name of a VH with the -host option.

The following command example executes an MPI program on **VE#0** and **VE#1** on each of two VHs (**host1** and **host2**), using **16 processes** per VH (eight processes per

VE, totally 32 processes).

```
$ mpirun -host host1 -ve 0-1 -np 16 -host host2 -ve 0-1 -np 16 ./a.out
```

3.2 Batch Program Execution with NQSV

This section explains the way to execute a program of SX-Aurora TSUBASA using NQSV. The following examples only describe the basic procedure to execute a program. Please refer to "NEC Network Queuing System V (NQSV) User's Guide [Operation]" about details of NQSV.

3.2.1 Job Execution Type

NQSV supports both batch-type and interactive-type as job execution type.

- Batch-type
It is executed by submitting a script, using qsub command.
- Interactive-type
It is possible to execute job interactively, using qlogin command.

3.2.2 Execution of FORTRAN/C/C++ Programs

A script example of the FORTRAN/C/C++ when carrying out a batch execution. 1VE is used for SX-Aurora TSUBASA program.

```
(script.sh)
:
#PBS --venum-lhost=1 # Number of VE
./a.out
```

qsub command is used to submit a job as follows.

```
$ /opt/nec/nqsv/bin/qsub script.sh
```

qlogin command is used to start a job as follows.

```
$ /opt/nec/nqsv/bin/qlogin --venum-lhost=1 ...
$ ./a.out
```

Note The allocation of VEs automatically performed by NQSV. Therefore, the user don't designate environment variable VE_NODE_NUMBER and ve_exec -N.

3.2.3 Execution of MPI Programs

(1) Execution on multiple VEs on a VH

The following example shows how to execute an MPI program with 32 processes using VE#0 through VE#3 on logical host #0, and eight processes per VE.

```
(script2.sh)
:
#PBS --venum-lhost=4    # Number of VEs
source /opt/nec/ve/mpi/2.0.0/bin/necmpivars.sh
mpirun -host 0 -ve 0-3 -np 32 ./a.out
```

It's put in by the qsub command as follows.

```
$ /opt/nec/nqsv/bin/qsub script2.sh
```

(2) Execution on multiple VEs on multiple VHs

The following example shows how to execute an MPI program with 32 processes, on four logical hosts, eight VEs each logical hosts, and one process each VE.

```
(script3.sh)
:
#PBS -T necmpi
#PBS -b 4          # Number of logical hosts
#PBS --venum-lhost=8 # Number of VEs per logical host
#PBS --use-hca=1    # Number of HCAs
source /opt/nec/ve/mpi/2.0.0/bin/necmpivars.sh
mpirun -np 32 ./a.out
```

It's put in by the qsub command as follows.

```
$ /opt/nec/nqsv/bin/qsub script3.sh
```

The specifications described above are available in the interactive job, too.

Note The allocation of VEs and VHs to MPI processes is automatically performed by NQSV and users do not need to explicitly specify them.

Chapter4 I/O Acceleration

When you set the appropriate library to environment variable "VE_LD_PRELOAD" and execute your program, your program's I/O will be accelerated.

4.1 ScaTeFS Direct I/O

When read/write I/O size is larger than defined value (default value is 1MB), VE process with the library performs direct I/O to ScaTeFS. Set "libscatefsib" to VE_LD_PRELOAD before executing VE program.

Requirement: ScaTeFS is installed and ScaTeFS I/O client is set up in VH.

```
(For bash)
$ export VE_LD_PRELOAD=libscatefsib.so.1
$ ./a.out
(For csh)
% setenv VE_LD_PRELOAD libscatefsib.so.1
$ ./a.out
```

4.2 Accelerated I/O

Accelerated I/O library provides a high speed I/O to VE program which doesn't use InfiniBand. Using the library allows VE program to use I/O path for InfiniBand which is used by MPI program. Set "libveaccio" VE_LD_PRELOAD before executing VE program.

Requirement: VH isn't connected to the other VH by InfiniBand, and VH doesn't use ScaTeFS.

The kernel parameter "vm.nr_hugepages" is more than or equal to 256 per VE
(Please see sysctl(8) man page to set the kernel parameter)

```
(For bash)
$ export VE_LD_PRELOAD=libveaccio.so.1
$ ./a.out
(For csh)
% setenv VE_LD_PRELOAD libveaccio.so.1
$ ./a.out
```

Chapter5 Performance Profiling

When confirming the execution performance of the program, the PROGINF function and the FTRACE function are used.

5.1 PROGINF Function

PROGINF provides program execution analysis information throughout the execution of program. When the PROGINF function is used, the `-proginf` option is designated and a program is compiled. After that YES or DETAIL is designated in environment variable `VE_PROGINF` and a program is executed. Performance information on the whole program is output at the time of an execution end of a program.

```
$ /opt/nec/ve/bin/ncc -proginf source.c
$ export VE_PROGINF=YES
$ ./a.out
```

***** Program Information *****		
Real Time (sec)	:	100.795725
User Time (sec)	:	100.686826
Vector Time (sec)	:	41.125491
Inst. Count	:	82751792519
V. Inst. Count	:	11633744762
V. Element Count	:	881280485102
V. Load Element Count	:	268261733727
FLOP count	:	625104742151
MOPS	:	11778.920848
MOPS (Real)	:	11765.127159
MFLOPS	:	6209.015275
MFLOPS (Real)	:	6201.744217
A. V. Length	:	75.752090
V. Op. Ratio (%)	:	94.002859
L1 Cache Miss (sec)	:	6.364831
VLD LLC Hit Element Ratio (%)	:	90.032527
Memory Size Used (MB)	:	918.000000
Start Time (date)	:	Sat Feb 17 12:43:08 2018 JST
End Time (date)	:	Sat Feb 17 12:44:49 2018 JST

When compiling of MPI program, the `-proginf` option is unnecessary. YES is designated in

environment variable `NMPI_PROGINF` and a program is executed. As a result, performance information on the whole MPI program execution is output.

```
$ mpicc source.c
$ export NMPI_PROGINF=YES
$ mpirun -np 4 ./a.out
```

MPI Program Information:

=====

Note: It is measured from MPI_Init till MPI_Finalize.

[U,R] specifies the Universe and the Process Rank in the Universe.

Times are given in seconds.

Global Data of 4 processes	:	Min [U,R]	Max [U,R]	Average
=====				
Real Time (sec)	:	258.752 [0,1]	258.769 [0,0]	258.760
User Time (sec)	:	258.632 [0,0]	258.672 [0,3]	258.661
Vector Time (sec)	:	163.308 [0,3]	165.063 [0,2]	164.282
Inst. Count	:	255247993643 [0,0]	255529897274 [0,3]	255372547702
V. Inst. Count	:	19183106540 [0,0]	19190366299 [0,3]	19186786385
V. Element Count	:	731572775534 [0,2]	731612551928 [0,3]	731597913441
V. Load Element Count	:	213554974007 [0,0]	213586395765 [0,3]	213566855461
FLOP Count	:	580774521087 [0,3]	580807048542 [0,0]	580790784573
MOPS	:	4464.705 [0,2]	4465.784 [0,3]	4465.280
MOPS (Real)	:	4462.927 [0,0]	4464.222 [0,3]	4463.583
MFLOPS	:	2245.220 [0,3]	2245.688 [0,0]	2245.373
MFLOPS (Real)	:	2244.435 [0,3]	2244.588 [0,1]	2244.519
A. V. Length	:	38.124 [0,3]	38.138 [0,0]	38.130
V. Op. Ratio (%)	:	79.541 [0,3]	79.559 [0,0]	79.551
L1 Cache Miss (sec)	:	36.603 [0,2]	38.208 [0,3]	37.331
VLD LLC Hit Element Ratio (%)	:	87.174 [0,1]	87.176 [0,2]	87.175
Memory Size Used (MB)	:	912.000 [0,0]	912.000 [0,0]	912.000

Overall Data:

=====

Real Time (sec)	:	258.769
User Time (sec)	:	1034.645
Vector Time (sec)	:	657.127
GOPS	:	14.966
GOPS (Real)	:	14.960
GFLOPS	:	8.981

GFLOPS (Real)	:	8.978
Memory Size Used (GB)	:	3.562

5.2 FTRACE Function

FTRACE measures performance information of every function and output it. When using the FTRACE function, a program is compiled with the -ftrace option and executed. An analysis information file (ftrace.out) is output after the execution of a program. To confirm the performance information, an analysis information file (ftrace.out) is designated and the ftrace command is carried out.

```
$ /opt/nec/ve/bin/nfort -ftrace source.f90
$ ./a.out
$ /opt/nec/ve/bin/ftrace -f ftrace.out
```

```
*-----*
FTRACE ANALYSIS LIST
*-----*
```

Execution Date : Tue May 8 15:22:15 2018 JST

Total CPU Time : 0:03' 21"561 (201.561 sec.)

FREQUENCY	EXCLUSIVE	AVER. TIME	MOPS	MFLOPS	V.OP	AVER.	VECTOR	L1CACHE	CPU PORT	VLD LLC	
PROC. NAME	TIME[sec] (%)	[msec]			RATIO	V. LEN	TIME	MISS	CONF	HIT	E. %
25100	96.105(47.7)	3.829	1455.0	728.7	39.20	8.0	46.967	17.785	0.314	93.16	funcA
25100	82.091(40.7)	3.271	1703.3	853.1	36.95	7.6	46.462	18.024	0.314	98.29	funcB
13124848	7.032(3.5)	0.001	772.7	229.6	0.00	0.0	0.000	4.184	0.000	0.00	funcC
253	6.007(3.0)	23.745	35379.0	19138.0	97.21	99.8	5.568	0.181	1.128	89.40	funcD
25100	3.684(1.8)	0.147	45327.6	21673.3	98.35	114.3	3.455	0.218	1.076	94.75	funcE
25100	3.611(1.8)	0.144	51034.2	25382.3	98.37	111.0	3.451	0.143	1.076	88.64	funcF
2	2.447(1.2)	1223.578	1262.9	79.3	0.00	0.0	0.000	1.044	0.000	0.00	funcG
2	0.317(0.2)	158.395	32624.9	11884.9	96.79	99.1	0.272	0.034	0.000	7.07	funcH
1	0.217(0.1)	216.946	1318.8	69.1	0.00	0.0	0.000	0.089	0.000	0.00	funcI
2	0.025(0.0)	12.516	1254.8	0.0	0.00	0.0	0.000	0.011	0.000	0.00	funcJ
1	0.019(0.0)	19.367	54199.2	33675.0	97.87	100.3	0.019	0.000	0.010	94.02	funcK
4	0.004(0.0)	0.948	57592.4	24101.4	97.88	121.4	0.004	0.000	0.000	4.72	funcL
1	0.001(0.0)	0.861	517.9	3.2	0.00	0.0	0.000	0.000	0.000	0.00	funcM
13225514	201.561(100.0)	0.015	4286.1	2147.5	76.91	34.7	106.197	41.712	3.917	89.99	total

In case of a MPI program, performance information is output by a different analysis information file (*1) every MPI process. When designating 1 analysis file as the ftrace command, performance information on the MPI process is output. When designating all analysis information files, measurement information on the whole MPI program execution is output.

(*1) The file name will be "ftrace.out.group ID.rank number". The group ID and the rank number are respectively the value of environment variable MPIUNIVERSE and MPIRANK in NEC MPI.

```
$ mpinfort -ftrace source.f90
$ mpirun -np 4 ./a.out
$ ls ftrace.out.*
ftrace.out.0.0 ftrace.out.0.1 ftrace.out.0.2 ftrace.out.0.3
$ /opt/nec/ve/bin/ftrace -f ftrace.out.* (A result of measurement of the whole MPI program execution is output.)
```

```
*-----*
FTRACE ANALYSIS LIST
*-----*
```

Execution Date : Sat Feb 17 12:44:49 2018 JST

Total CPU Time : 0:03'24"569 (204.569 sec.)

FREQUENCY	EXCLUSIVE TIME[sec](%)	AVER. TIME [msec]	MOPS	MFLOPS	V. OP RATIO	AVER. V. LEN	VECTOR TIME	L1CACHE MISS	CPU PORT CONF	VLD LLC HIT	PROC. NAME
1012	49.093 (24.0)	48.511	23317.2	14001.4	96.97	83.2	42.132	5.511	0.000	80.32	funcA
160640	37.475 (18.3)	0.233	17874.6	9985.9	95.22	52.2	34.223	1.973	2.166	96.84	funcB
160640	30.515 (14.9)	0.190	22141.8	12263.7	95.50	52.8	29.272	0.191	2.544	93.23	funcC
160640	23.434 (11.5)	0.146	44919.9	22923.2	97.75	98.5	21.869	0.741	4.590	97.82	funcD
160640	22.462 (11.0)	0.140	42924.5	21989.6	97.73	99.4	20.951	1.212	4.590	96.91	funcE
53562928	15.371 (7.5)	0.000	1819.0	742.2	0.00	0.0	0.000	1.253	0.000	0.00	funcG
8	14.266 (7.0)	1783.201	1077.3	55.7	0.00	0.0	0.000	4.480	0.000	0.00	funcH
642560	5.641 (2.8)	0.009	487.7	0.2	46.45	35.1	1.833	1.609	0.007	91.68	funcF
2032	2.477 (1.2)	1.219	667.1	0.0	89.97	28.5	2.218	0.041	0.015	70.42	funcI
8	1.971 (1.0)	246.398	21586.7	7823.4	96.21	79.6	1.650	0.271	0.000	2.58	funcJ
54851346	204.569 (100.0)	0.004	22508.5	12210.7	95.64	76.5	154.524	17.740	13.916	90.29	total

ELAPSED TIME[sec]	COMM. TIME [sec]	COMM. TIME / ELAPSED	IDLE TIME [sec]	IDLE TIME / ELAPSED	AVER. LEN [byte]	COUNT	TOTAL LEN [byte]	PROC. NAME
12.444	0.000		0.000		0.0	0	0.0	funcA
9.420	0.000		0.000		0.0	0	0.0	funcB
7.946	0.000		0.000		0.0	0	0.0	funcG
7.688	0.000		0.000		0.0	0	0.0	funcC
7.372	0.000		0.000		0.0	0	0.0	funcH
5.897	0.000		0.000		0.0	0	0.0	funcD
5.653	0.000		0.000		0.0	0	0.0	funcE
1.699	1.475		0.756		3.1K	642560	1.9G	funcF
1.073	1.054		0.987		1.0M	4064	4.0G	funcI
0.704	0.045		0.045		80.0	4	320.0	funcK

FREQUENCY	EXCLUSIVE TIME[sec] (%)	AVER. TIME [msec]	MOPS	MFLOPS	V. OP RATIO	AVER. V. LEN	VECTOR TIME	L1CACHE MISS	CPU PORT CONF	VLD HIT	LLC E. %	PROC. NAME
1012	49.093 (24.0)	48.511	23317.2	14001.4	96.97	83.2	42.132	5.511	0.000	80.32		funcA
253	12.089	47.784	23666.9	14215.9	97.00	83.2	10.431	1.352	0.000	79.40	0.0	
253	12.442	49.177	23009.2	13811.8	96.93	83.2	10.617	1.406	0.000	81.26	0.1	
253	12.118	47.899	23607.4	14180.5	97.00	83.2	10.463	1.349	0.000	79.36	0.2	
253	12.444	49.185	23002.8	13808.2	96.93	83.2	10.622	1.404	0.000	81.26	0.3	

:

54851346	204.569 (100.0)	0.004	22508.5	12210.7	95.64	76.5	154.524	17.740	13.916	90.29		total
----------	-----------------	-------	---------	---------	-------	------	---------	--------	--------	-------	--	-------

ELAPSED TIME[sec]	COMM. TIME [sec]	COMM. TIME / ELAPSED	IDLE TIME [sec]	IDLE TIME / ELAPSED	AVER. LEN [byte]	COUNT	TOTAL LEN [byte]	PROC. NAME
12.444	0.000		0.000		0.0	0	0.0	funcA
12.090	0.000	0.000	0.000	0.000	0.0	0	0.0	0.0
12.442	0.000	0.000	0.000	0.000	0.0	0	0.0	0.1
12.119	0.000	0.000	0.000	0.000	0.0	0	0.0	0.2
12.444	0.000	0.000	0.000	0.000	0.0	0	0.0	0.3

:

5.3 Profiler

When a source file is compiled and linked with the `-pg` option, the performance measurement file (`gmon.out`) is output after the program is executed. The file `gmon.out` can be displayed and analyzed by the `ngprof` command.

```
$ /opt/nec/ve/bin/nfort -pg a.f90
$ ./a.out
$ /opt/nec/ve/bin/ngprof ./a.out
(The performance information is output)
```

If the profiler is used for an MPI program, the environment variable `VE_GMON_OUT_PREFIX` to specify an individual file name for each MPI process can be used to avoid the `gmon.out` to be overwritten by MPI processes. For example, the following shell script, `gprof-mpi.sh`, helps save the performance measurement file into `gmon.out.<MPI-universe>.<MPI-rank>.<pid>` for each MPI process.

```
(gprof-mpi.sh)
#!/bin/bash
# change the performance measurement file name to gmon.out.<MPI-universe>.<MPI-rank>.<pid>
export VE_GMON_OUT_PREFIX=gmon.out.${MPIUNIVERSE}.${MPIRANK}
exec $*

(run a.out through gprof-mpi.sh)
$ mpirun -np 2 ./gprof-mpi.sh ./a.out

$ ls gmon.out.*
gmon.out.0:0.19390 gmon.out.0:1.19391

(show analyzed information for MPI rank 0)
$ /opt/nec/ve/bin/ngprof gmon.out.0:0.19390

(show analyzed information for MIP rank 1)
$ /opt/nec/ve/bin/ngprof gmon.out.0:1.19391
```

Note

The profiler can be used with version 2.0.0 or later of Fortran compiler, C/C++ compiler and NEC MPI.

Chapter6 General Questions and Answers

(1) Are commands which are well known in Linux available?

Answer : Yes. For example, the following commands for SX-Aurora TSUBASA are available.

ps, pmap, time, gdb, automake, top, free, vmstat, etc.

These commands are present in /opt/nec/ve/bin.

(2) Is there a way to examine whether an executable file is for SX-Aurora TSUBASA?

Answer : It is possible to check it by the [nreadelf](#) command.

```
$ /opt/nec/ve/bin/nreadelf -h a.out
ELF Header:
  Magic:   7f 45 4c 46 02 01 01 00 00 00 00 00 00 00 00
  Class:                               ELF64
  Data:                               2's complement, little endian
  Version:                             1 (current)
  OS/ABI:                               UNIX - System V
  ABI Version:                         0
  Type:                                 EXEC (Executable file)
  Machine:                             NEC VE architecture
  Version:                             0x1
  Entry point address:                  0x600000004580
  Start of program headers:              64 (bytes into file)
  Start of section headers:              4760248 (bytes into file)
  Flags:                                 0x0
  Size of this header:                   64 (bytes)
  Size of program headers:               56 (bytes)
  Number of program headers:              7
  Size of section headers:               64 (bytes)
  Number of section headers:              27
  Section header string table index:     24
```

(3) Is there a way to check the state of the process which is being carried out on VE?

Answer : It is possible to refer to the state of the process which is being carried out in VE by the [ps](#) command for SX-Aurora TSUBASA.

```
$ export -n VE_NODE_NUMBER; /opt/nec/ve/bin/ps -ef
```

VE Node	UID	PID	PPID	C	STIME	TTY	TIME	CMD
6	User1	30970	1	75	17:44	?	00:00:02	./IMB-MPI1
7	User1	30977	1	59	17:44	?	00:00:02	./IMB-MPI1
5	User1	30958	1	99	17:44	?	00:00:02	./IMB-MPI1
4	User1	30957	1	99	17:44	?	00:00:02	./IMB-MPI1
2	User1	30919	1	0	17:44	?	00:00:02	./IMB-MPI1
3	User1	30920	1	99	17:44	?	00:00:02	./IMB-MPI1
1	User1	30918	1	0	17:44	?	00:00:02	./IMB-MPI1
0	User1	30917	1	0	17:44	?	00:00:02	./IMB-MPI1

When in case of use NQSV, use the `qstat` command.

```
$/opt/nec/nqsv/bin/qstat
```

RequestID	ReqName	UserName	Queue	Pri	STT	S	Memory	CPU	Elapse	R	H	M	Jobs
48682.bsv00	run1.sh	user1	batchq	0	RUN	-	4.71M	0.00	126	Y	Y	Y	1

(4) Is there a way to check whether an object was created for musl-libc or glibc?

Answer : You can use `/opt/nec/ve/bin/ve-libc-check` script as below.

```
$ /opt/nec/ve/bin/ve-libc-check ./a.out
This is compiled with musl-libc: /home/userxxx/a.out
```

If a specified object was compiled with musl-libc, the message in the above box is shown. If a specified object was compiled with glibc, the script doesn't show any

message.

Note The script "ve-libc-check" can't determine used library for a specified object whose source file is "*.s". Additionally, "ve-libc-check" can't determine used library for VE program, which was compiled by glibc and dynamically links or loads a library compiled by musl-libc.

(5) What kind of environment variables can I use?

Answer : For example, you can use the following variables.

VE_NODE_NUMBER

It specifies VE node number on which a program will be executed.

VE_LD_LIBRARY_PATH

This environment variable provides a library path for finding dynamic libraries.

VE_LD_PRELOAD

This environment variable sets the pre-loading shared libraries' path for dynamic linker.

(6) How to set library search paths?

Answer : See the following methods for each libc environment.

✧ glibc

Add a setting file whose name is "*.conf" to /etc/opt/nec/ve/ld.so.conf.d, then execute ldconfig for SX-Aurora TSUBASA.

```
(Example)
$ cat /etc/opt/nec/ve/ld.so.conf.d/local_lib.conf
/usr/local/local_lib/lib
$ sudo /opt/nec/ve/glibc/sbin/ldconfig
```

✧ musl-libc

Add library paths to /etc/opt/nec/ve/musl/ld-musl-ve.path.

(7) Can I use gdb for debugging of VE program?

Answer : Yes. gdb for SX-Aurora TSUBASA is available.

Appendix A History

A.1 History Table

Aug. 2018	Rev. 1
Dec. 2018	Rev. 2

A.2 Change Notes

Rev.2

- 2.2 Instructions to use an MPI version for glibc and musl-libc added.
- Added Chapter 4 I/O Acceleration
- Added 5.3 Profiler
- Added items in Chapter 6
 - (1) Are commands which are well known in Linux available?
 - (4) Is there a way to check whether an object was created for musl-libc or glibc?
 - (5) What kind of environment variables can I use?
 - (6) How to set library search paths?
 - (7) Can I use gdb for debugging of VE program?