



**ITMO UNIVERSITY**

NATIONAL RESEARCH UNIVERSITY ITMO

FACULTY OF SOFTWARE ENGINEERING AND COMPUTER SYSTEMS

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**SYSTEM SOFTWARE FUNDAMENTALS**

**Lab Work #5**

Interprocess Communication and Thread Synchronization

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# Assignment

## Part I

Using C, implement a server that stores its PID, UID, GID on launch and continuously updates:

- The number of seconds passed since the process start;
- Average system load for the last 1, 5, and 15 minutes.

The server should support the following communication channels:

1. System V shared memory
2. System V message queue
3. Memory-mapped file

## Part II

Write a program in C which creates an array of lowercase Latin letters and mutates it in concurrently running threads. *Thread #1* inverts the case, *thread #2* reverses the array in place.

The following operations should be implemented:

1. Each second the main thread alternately wakes up one of the mutating threads, waits until they complete an operation, and outputs the array to `stdout`. *POSIX semaphores* are used for interthread synchronization.
2. Each second the main thread alternately wakes up one of the mutating threads, waits until they complete an operation, and outputs the array to `stdout`. *System V semaphores* are used for interthread synchronization.
3. The main thread outputs the array to `stdout` at a fixed time interval (in microseconds). The threads perform their operations at a fixed time interval (in microseconds) as well, locking the shared resource using *pthread mutexes*.
4. The main thread outputs the array to `stdout` at a fixed time interval (in microseconds). *Thread #1* and *thread #2* perform their operations at a fixed time interval (in microseconds) as well, acquiring the shared resource for writing. Yet another thread prints the number of uppercase letters in the array at a fixed time interval, acquiring the shared resource for reading. *pthread read-write locks* are used for interthread synchronization.

## Part III

The following tasks should be done in C and Perl:

1. Implement a client-server pair communicating over Unix domain sockets. The behavior of the server should be based on the first part of the assignment.

2. Add custom signal handling for HUP, INT, TERM, USR1, USR2 on the server.
3. Create a program that launches a child process via `fork()` and replaces its `stdin` with the read end of an unnamed pipe. The parent process outputs each second character of a file specified in arguments to the write end of the pipe. The child process launches the `wc` utility counting characters.

## General Requirements

- Write a Makefile to compile the source code to separate executables, one for each assignment
- Insert `use strict; use warnings qw(FATAL all);` in Perl scripts and enable *taint mode* with `#!/usr/bin/perl -T`.

## Code Listing

.c and .pl files are available at

<https://github.com/timlathy/itmo-third-year/tree/master/System-Programming-Fundamentals-5th-Term/Lab5-Interprocess-Communication>

## Makefile

```

1 CC=gcc
2 CFLAGS=-std=c11 -g -Wall -Wextra -pedantic -Wno-address-of-packed-member
3
4 all: sysloadsrv sysloadclt \
5     semarray pthreadarray \
6     sysloadsocksrv sysloadsockclt unnamedpipe
7
8 sysloadsrv: sysloadsrv.c
9     $(CC) $(CFLAGS) -o sysloadsrv sysloadsrv.c
10
11 sysloadclt: sysloadclt.c
12     $(CC) $(CFLAGS) -o sysloadclt sysloadclt.c
13
14 semarray: semarray.c
15     $(CC) $(CFLAGS) -pthread -o semarray_posix -DSEM_POSIX semarray.c
16     $(CC) $(CFLAGS) -pthread -o semarray_sysv -DSEM_SYSV semarray.c
17
18 pthreadarray: pthreadarray.c
19     $(CC) $(CFLAGS) -pthread -o pthread_mutex -DMUTEX pthreadarray.c
20     $(CC) $(CFLAGS) -pthread -o pthread_rwlock -DRWLOCK pthreadarray.c
21
22 sysloadsocksrv: sysloadsocksrv.c
23     $(CC) $(CFLAGS) -o sysloadsocksrv sysloadsocksrv.c
24
25 sysloadsockclt: sysloadsockclt.c
26     $(CC) $(CFLAGS) -o sysloadsockclt sysloadsockclt.c
27
28 unnamedpipe: unnamedpipe.c
29     $(CC) $(CFLAGS) -o unnamedpipe unnamedpipe.c
30
31 clean:
32     @rm sysloadsrv sysloadclt \
33         semarray_posix semarray_sysv \
34         pthread_mutex pthread_rwlock \
35         sysloadsocksrv sysloadsockclt \
36         unnamedpipe

```