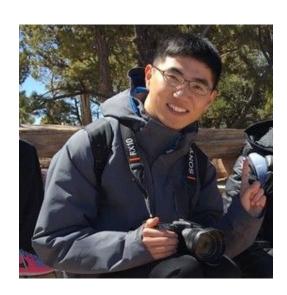
# Intros + Lambda Calculus CS 130 sp 21 4/2/21

# Your TAs



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# Agenda

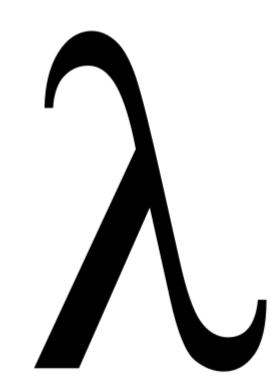
Setup

What is the lambda calculus

Syntax

Beta reductions

PA0 tips



# Agenda

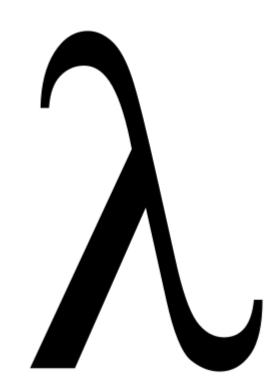
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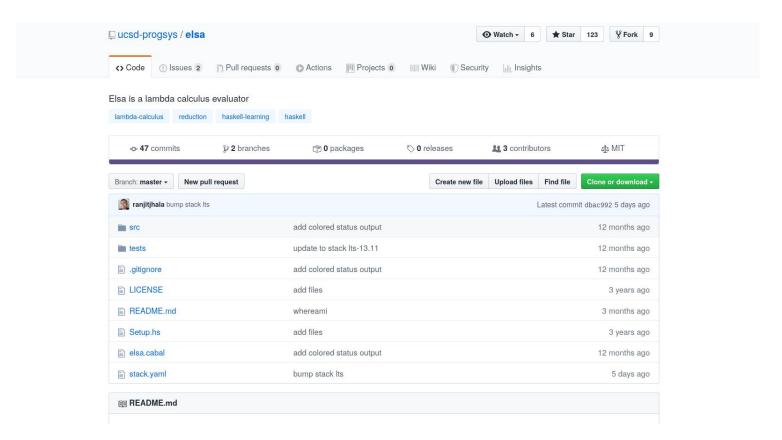
# Setup

HW0 will have you manually evaluate lambda calculus terms

Elsa checks that reductions are valid

## Elsa - what is it and how do I use it?

# Elsa is implemented as a Haskell package



#### How do I run elsa and do the HW?

#### Options:

- 1. SSH into ieng6
- 2. Install stack locally
- 3. Use online demo

# SSH into ieng6

#### Pros:

- Should have everything installed already
- Standardized and easy for us to help us with

#### Cons:

- Requires internet connection
- Watch out for quota!

# Install stack locally

#### Pros:

- Everything can be done offline
- We will use Haskell throughout the class, you might want it locally

#### Cons:

- <u>Installing Haskell's stack tool</u> might be annoying
- Unix: should be easy
- Mac: should also be easy with brew
- Windows: Installer from Stack website
- WSL: ??
- \$ stack install elsa

## Online demo

#### Pros:

• Will "just work"

#### Cons:

Very clumsy for doing the homework

## Doing the homework

make test will check your work

Make sure to commit your work to GH!

Submit a .zip of your git repo to gradescope (use GH's "download zip" feature)

Confused? The submission instructions are quite detailed

Do not use =\*> or =~> operators!

# Agenda

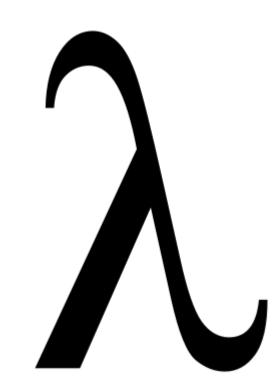
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#### What is the lambda calculus

**Very** simple programming language

Still Turing complete!

#### What is the lambda calculus

It might look silly but...

- Simple formal model of programming
- Provides a minimal framework for exploring and reasoning about various PL concepts
- Fundamental to lots of PL research (especially functional programming)
- Definitely on the exam

# Agenda

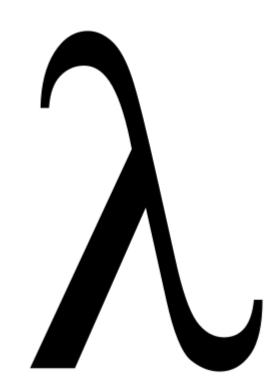
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# Syntax

x : Variable

 $(\x -> M)$ : Function abstraction (M is a lambda term)

(M N) : Function application (M, N are lambda terms)

All we can do is declare functions and apply functions!

Functions are *first-class*: We can apply functions to other functions, and a function can return another function

# Syntax

```
\a -> (\b -> b) -- Function that takes a parameter "a" and
-- returns a function that takes a param "b"
\a -> \b -> b -- Syntactic sugar for above
\a b -> b -- More syntactic sugar
```

# Syntax Quiz

Which is equivalent to:

```
(\foo -> (\bar -> (\baz -> baz bar foo)))
```

No reductions! Just syntactic sugar!

```
a. (\foo bar baz -> baz bar foo)
b. (\foo -> (\bar -> (\baz -> (baz (bar foo)))))
c. (\foo -> \bar) -> (\baz -> baz bar foo)
d. A & B
```

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# Syntax Quiz

Which is equivalent to:

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(\foo -> (\bar -> (\baz -> baz bar foo)))

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a. (\foo bar baz -> baz bar foo)

b. (\foo -> (\bar -> (\baz -> (baz (bar foo)))))
c. (\foo -> \bar) -> (\baz -> bar bar foo)

d. A & B
```

# Syntactic Sugar

```
- \x -> (\y -> (\z -> E)) we can rewrite: \x -> \y -> \z -> E
```

```
- \x -> \y -> \z -> \E we can rewrite: \x y z -> \E
```

- (((E1 E2) E3) E4) we can rewrite: E1 E2 E3 E4

# Associativity

**Application** is **left** associative!

**Abstraction** is **right** associative!

$$\x -> \y -> \z -> \E =$$

$$\x \rightarrow (\y \rightarrow (\z \rightarrow E)$$

Fully parenthesize: \b1 b2 -> ITE b1 b2 FALSE

```
a. ((((\b1 b2 -> ITE) b1) b2) FALSE)
b. (\b1 b2 -> (ITE (b1 (b2 FALSE))))
c. (\b1 b2 -> ((ITE b1) b2) FALSE)
d. (\b1 b2 -> (ITE b1) (b2 FALSE))
```

Fully parenthesize:\b1 b2 -> ITE b1 b2 FALSE

```
a. ((((\b1 b2 -> ITE) b1) b2) FALSE)
b. (\b1 b2 -> (ITE (b1 (b2 FALSE))))
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d. (\b1 b2 -> (ITE b1) (b2 FALSE))
```

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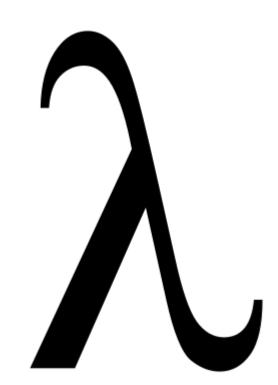
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**Beta reductions** 

PA0 tips



## Alpha/Beta reductions

Beta step: Calling a function

Alpha step: Renaming a variable inside a function

## Beta step

What do we do with  $(\x -> x)$  y?

We can **substitute** y for x inside the body of the function: we just get y

More examples:

(\a b c -> b) d becomes (\b c -> b)

(\b c -> b) e becomes (\c -> e)

(\a b c -> b) d e becomes (\c -> e)

#### In Elsa

```
1
2 eval beta:
3 (\f x -> f (f x)) g
```

#### In Elsa

```
eval beta
      (1x \rightarrow g(gx))
```

### In Elsa

```
1
2 eval beta:
3 (\f x -> f (f x)) g
4 =b> \x -> g (g x)
```

```
What does: (\f x -> f (f x)) incr one beta-reduce to (in one step)?

a. (\x -> incr (f x)) one
```

- b.  $(\x -> one (one x)) incr$
- c.  $(\x -> incr (incr x))$  one
- d.  $(\f -> f (f one)) incr$

```
What does ((x - x)) incr one beta-reduce to (in one step)?

a. (x - x) incr (x - x) one

b. (x - x) one (x - x) incr

c. (x - x) incr (x - x) one

d. (x - x) incr (x - x) one

incr (x - x) incr (x - x) one

incr (x - x) incr (x - x) one
```

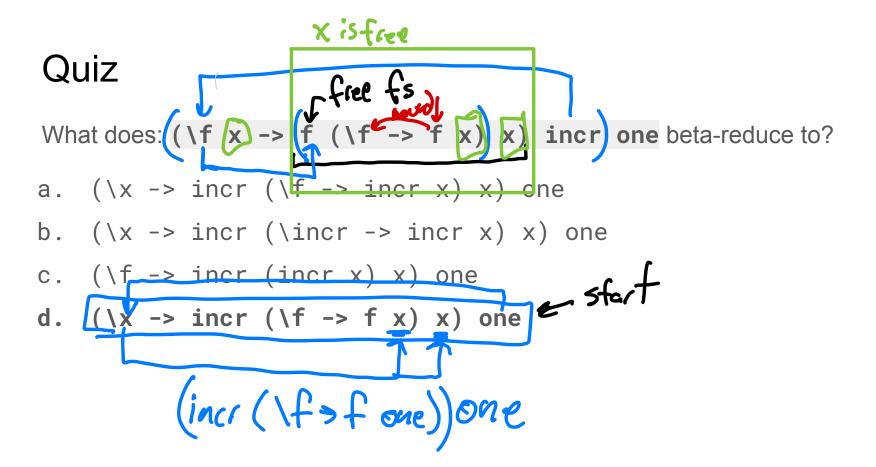
```
What does: (\f x -> f (\f -> f x) x) incr one beta-reduce to?

a. (\x -> incr (\f -> incr x) x) one

b. (\x -> incr (\incr -> incr x) x) one

c. (\f -> incr (incr x) x) one

d. (\x -> incr (\f -> f x) x) one
```



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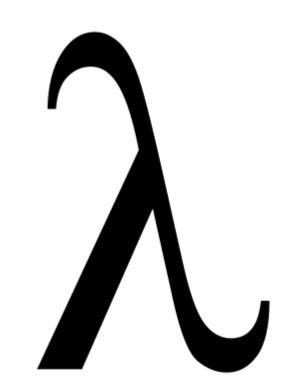
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#### PA0 Overview

Goal: Simplify lambda calculus expressions via alpha/beta steps

#### You will need to understand:

- How to apply alpha/beta steps
- The definitions in each source file

Be aware: the lambda calculus is weird! This might take time

#### PA0 Overview

Each problem will define higher-level concepts with lambda terms:

```
-- DO NOT MODIFY THIS SEGMENT

let TRUE = \x y -> x

let FALSE = \x y -> y

let ITE = \b x y -> b x y

let NOT = \b x y -> b y x

let AND = \b1 b2 -> ITE b1 b2 FALSE

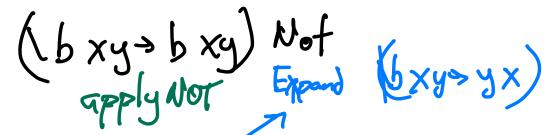
let OR = \b1 b2 -> ITE b1 TRUE b2
```

Most of these definitions will not make sense on their own!

TRUE and FALSE make no sense without the definition of ITE -- you need to read all the definitions and try to figure out how they work together

#### PA0 overview

Elsa also offers a =d> operator



This allows you to replace symbols with their definition -- this is key! Use it early

```
    DO NOT MODIFY THIS SEGMENT

let TRUE = \x y -> x
let FALSE = \x y -> y
        = \b x y -> b x y
        = \b x y -> b y x
let NOT
let AND
        = \b1 b2 -> ITE b1 b2 FALSE
          = \b1 b2 -> ITE b1 TRUE b2
let OR

    YOU SHOULD ONLY MODIFY THE TEXT BELOW, JUST THE PARTS MARKED AS COMMENTS

eval not true :
 NOT TRUE
  -- (a) fill in your reductions here
  =d> FALSE
```

lof APPLE = X >X

# However, you can also make the problems too complicated...

If we replace all definitions, we might end up with too much complexity!

Which of these is easier to work with? Why?

```
eval not_true :
NOT TRUE
=d> (\b x y -> b y x) TRU<mark>E</mark>
```

```
eval not_true :
NOT TRUE
=d> (\b x y -> b y x) (\x y -> x)
```

Q & A / Live Examples