

# AR0330CS

## AR0330CS and AR0330SR 1/3-Inch CMOS Digital Image Sensor

### General Description

The AR0330CS can be operated in its default mode or programmed for frame size, exposure, gain, and other parameters. The default mode output is a 2304 x 1296 image at 30 frames per second (fps). The sensor outputs 10- or 12-bit raw data, using either the parallel or serial (MIPI) output ports.

The ON Semiconductor AR0330CS is a 1/3-inch CMOS digital image sensor with an active-pixel array of 2304 (H) x 1536 (V). It can support 3.15 megapixel (2048H x 1536 V) digital still image capture and a 1080p30 +20%EIS (2304H x 1296 V) digital video mode. It incorporates sophisticated on-chip camera functions such as windowing, mirroring, column and row subsampling modes, and snapshot modes.

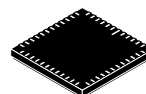
**Table 1. KEY PARAMETERS**

Parameter		Typical Value
Optical Format		1/3-inch (6.0 mm) Entire Array: 6.09 mm Still Image: 5.63 mm (4:3) HD Image: 5.82 mm (16:9)
Active Pixels		2304(H) x 1536(V): (Entire Array): 5.07 mm (H) x 3.38 mm (V) 2048(H) x 1536(V) (4:3, Still Mode) 2304(H) x 1296(V) (16:9, sHD Mode)
Pixel Size		2.2 $\mu\text{m}$ x 2.2 $\mu\text{m}$
Color Filter Array		RGB Bayer
Shutter Type		ERS and GRR
Input Clock Range		6 – 27 MHz
Output Clock Maximum (CLK_OP)		98 Mp/s (Parallel, MIPI)
Responsivity		2.0 V/lux-sec
Power Consumption		1080P30 MIPI Mode: 282 mW
		1080P30 Parallel Mode: 252 mW
SNR <sub>MAX</sub>		39 dB
Dynamic Range		69.5 dB
Supply Voltage	I/O/Digital	1.7–1.9 V (1.8 V Nominal) or 2.4–3.1 V (2.8 V Nominal)
	Digital	1.7–1.9 V (1.8 V Nominal)
	Analog	2.76–2.9 V
Operating Temperature (junction) –T <sub>J</sub>		–30°C to +70°C
Package Options		6.28 mm x 6.65 mm CSP
		11.43 mm x 11.43 mm PLCC

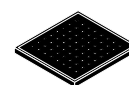


**ON Semiconductor®**

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**PLCC48**  
**11.43x11.43**  
**CASE 776AM**



**ODCSP64**  
**6.278x6.648**  
**CASE 570BH**

### ORDERING INFORMATION

See detailed ordering and shipping information on page 2 of this data sheet.

### Features (continued)

- 2.2  $\mu\text{m}$  Pixel with ON Semiconductor A-Pix™ technology
- Superior Low-light Performance
- 3.5 Mp Active Array, 2.9 Mp (16:9) Video 3.4 Mp (3:2) and 3.15 Mp (4:3) Still Images
- Support for External Mechanical Shutter
- Support for External LED or Xenon Flash
- Data Interfaces: Two-lane Serial MIPI or Parallel Interface
- On-chip phase-locked Loop (PLL) Oscillator
- Integrated Position-based Color and Lens Shading Correction
- Simple Two-wire Serial Interface
- Auto Black Level Calibration
- 12-to-10 bit Output A-Law Compression
- Slave Mode for Precise Frame-rate Control and for Synchronizing Two Sensors

### Applications

- 1080P30 High-definition Digital Video Camcorder
- Web Cameras and Video Conferencing Cameras
- Security

## ORDERING INFORMATION

Table 2. AVAILABLE PART NUMBERS

Part Number	Product Description	Orderable Product Attribute Description
AR0330CS1C12SPKA0-CP	3.5 MP, 1/3-inch, 12 Deg CRA, Parallel, MIPI, CSP	Tray, Protective Film
AR0330CS1C12SPKA0-CR	3.5 MP, 1/3-inch, 12 Deg CRA, Parallel, MIPI, CSP	Tray, No Protective Film
AR0330CSSC12SPBA0-DR	3.5 MP, 1/3-inch, 12 Deg CRA, Parallel, PLCC	Tray, No Protective Film
AR0330SR1C00SUKA0-CP	3.5 MP, 1/3-inch, 0 Deg CRA, Parallel, CSP	Tray, Protective Film
AR0330SR1C00SUKA0-CR	3.5 MP, 1/3-inch, 0 Deg CRA, Parallel, CSP	Tray, No Protective Film
AR0330CS1C12SPKAH3-GEVB	3.5 MP, 1/3-inch, 12 Deg CRA, Parallel, MIPI, CSP	Evaluation board

## FUNCTIONAL OVERVIEW

The AR0330CS is a progressive-scan sensor that generates a stream of pixel data at a constant frame rate. It uses an on-chip, phase-locked loop (PLL) that can generate all internal clocks from a single master input clock running

between 6 and 27 MHz. The maximum CLK\_OP is 98 Mp/s using MIPI serial interface and 98 Mp/s using the parallel interface.

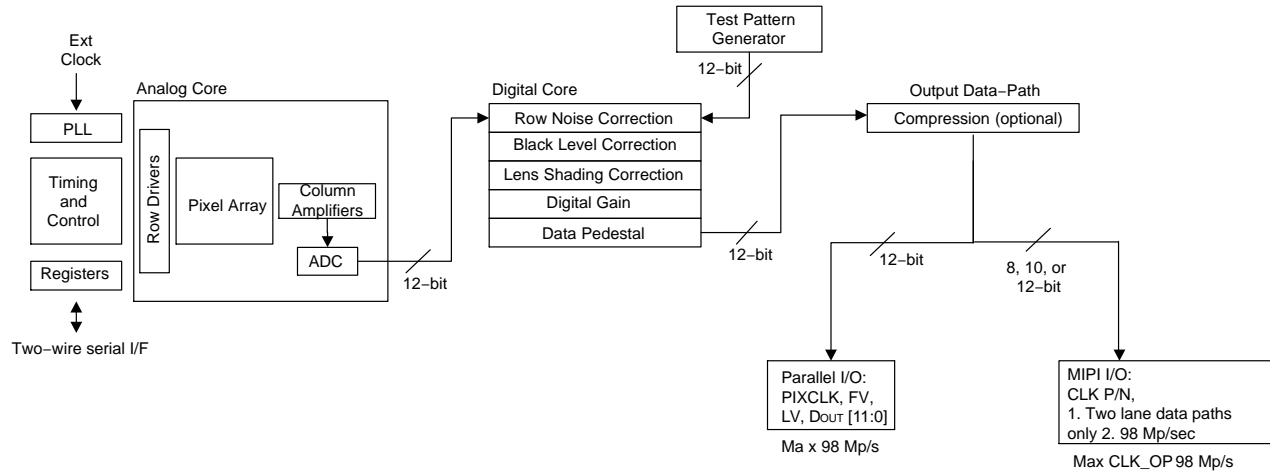


Figure 1. Block Diagram

User interaction with the sensor is through the two-wire serial bus, which communicates with the array control, analog signal chain, and digital signal chain. The core of the sensor is a 3.5 Mp active-pixel sensor array. The timing and control circuitry sequences through the rows of the array, resetting and then reading each row in turn. In the time interval between resetting a row and reading that row, the pixels in the row integrate incident light. The exposure is

controlled by varying the time interval between reset and readout. Once a row has been read, the signal from the column is amplified in a column amplifier and then digitized in an analog-to-digital converter (ADC). The output from the ADC is a 12-bit value for each pixel in the array. The ADC output passes through a digital processing signal chain (which provides further data path corrections and applies digital gain).

# AR0330CS

## WORKING MODES

The AR0330CS sensor working modes are specified from the following aspect ratios:

**Table 3. AVAILABLE ASPECT RATIOS IN THE AR0330CS SENSOR**

Aspect Ratio		Sensor Array Usage
3:2	Still Format #1	2256(H) x 1504(V)
4:3	Still Format #2	2048 (H) x 1536 (V)
16:10	Still Format #3	2256 (H) x 1440 (V)
16:9	FHD Format	2304 (H) x 1296 (V)

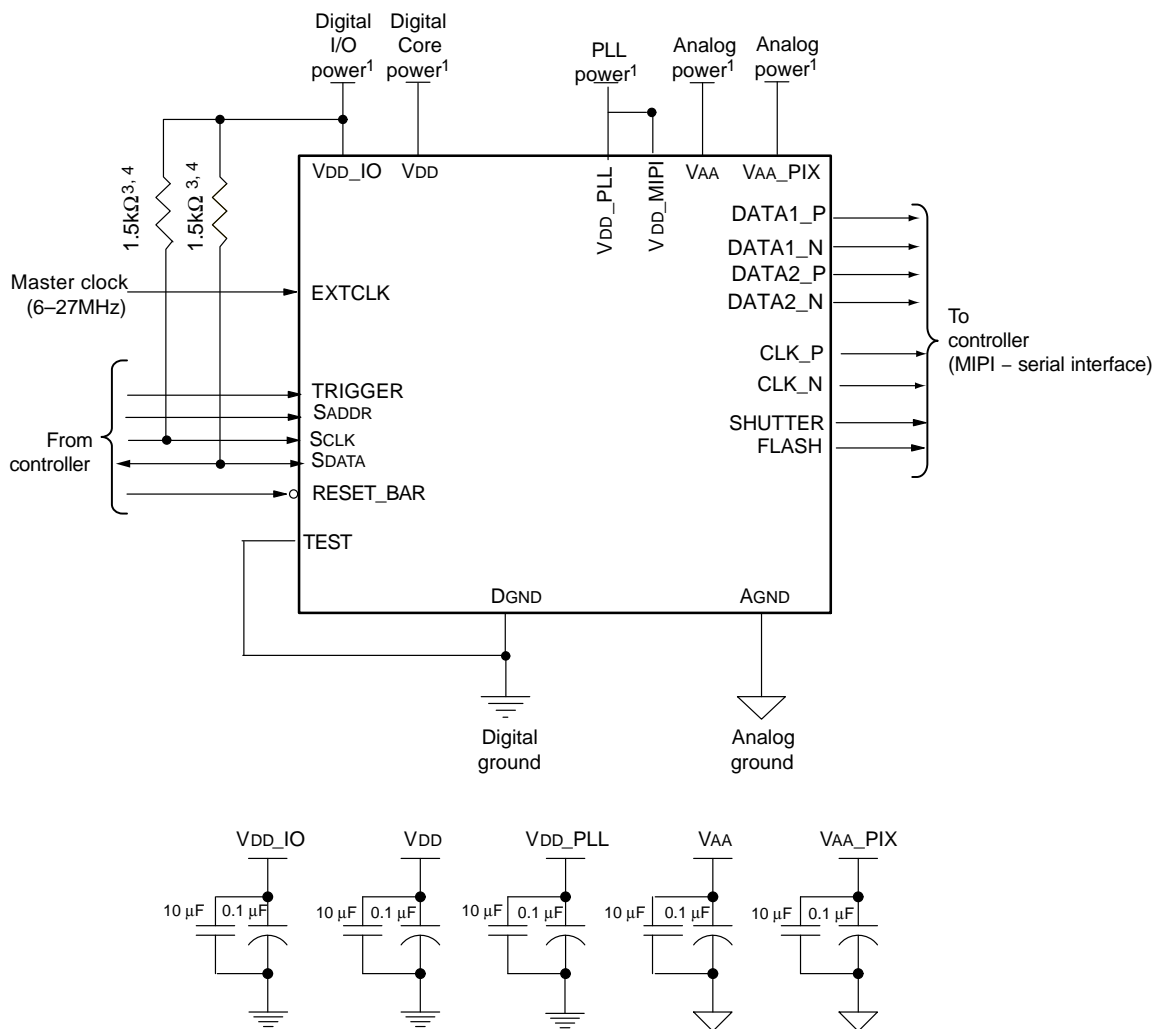
The AR0330CS supports the following working modes. To operate the sensor at full speed 98Mp/s the sensor must use 2-Lane MIPI or parallel interface. The sensor will

operate at full-speed (98 Mp/s) when using the parallel interface.

**Table 4. AVAILABLE WORKING MODES IN THE AR0330CS SENSOR**

Mode	Aspect Ratio	Active Readout Window	Sensor Output Resolution	FPS (2 lane MIPI, 12 bit)	FPS (Parallel Interface)	Subsampling	FOV
1080p + EIS	16:9	2304 x 1296	2304 x 1296	30	30	–	100%
3M Still	4:3	2048 x 1536	2048 x 1536	30	25	–	100%
	3:2	2256 x 1504	2256 x 1504	30	25	–	100%
WVGA + EIS	16:9	2304 x 1296	1152 x 648	60	60	2 x 2	100%

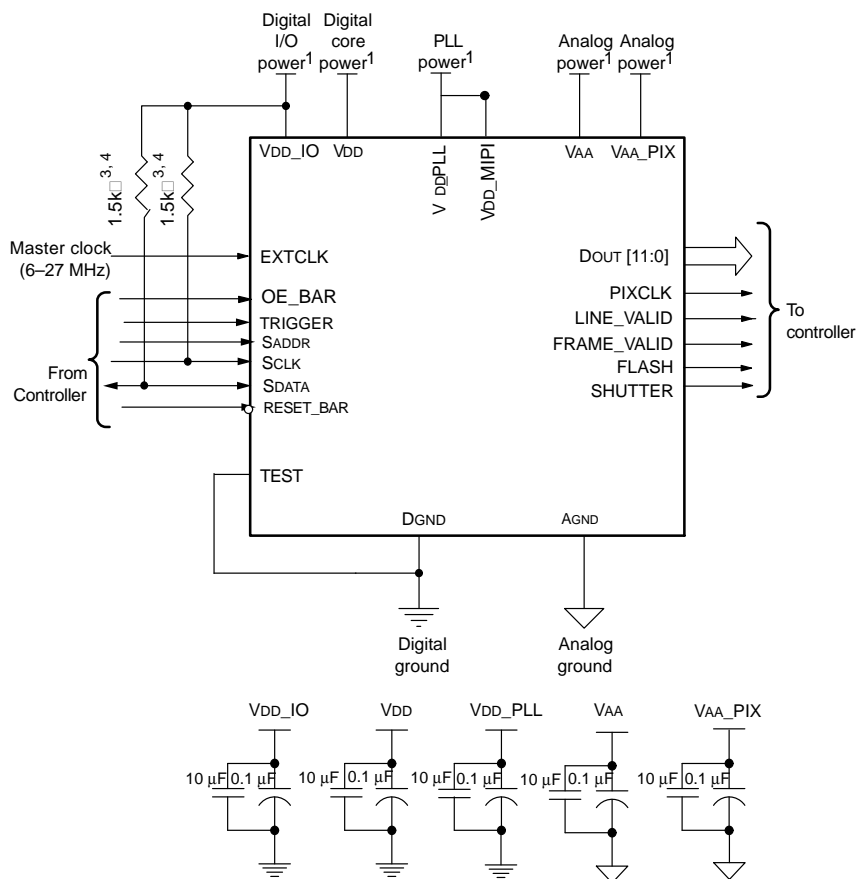
# AR0330CS



1. All power supplies must be adequately decoupled. ON Semiconductor recommends having 10  $\mu\text{F}$  and 0.1  $\mu\text{F}$  decoupling capacitors for every power supply. If space is a concern, then priority must be given in the following order: VAA, VAA\_PIX, VDD\_PLL, VDD\_MIPI, VDD\_IO, and VDD. Actual values and results may vary depending on layout and design considerations.
2. To allow for space constraints, ON Semiconductor recommends having 0.1  $\mu\text{F}$  decoupling capacitor inside the module as close to the pads as possible. In addition, place a 10  $\mu\text{F}$  capacitor for each supply off-module but close to each supply.
3. ON Semiconductor recommends a resistor value of 1.5 k $\Omega$ , but a greater value may be used for slower two-wire speed.
4. The pull-up resistor is not required if the controller drives a valid logic level on SCLK at all times.
5. ON Semiconductor recommends that analog power planes are placed in a manner such that coupling with the digital power planes is minimized.
6. TEST pin must be tied to DGND for the MIPI configuration.
7. ON Semiconductor recommends that GND\_MIPI be tied to DGND.
8. VDD\_MIPI is tied to VDD\_PLL in the CSP package. ON Semiconductor strongly recommends that VDD\_MIPI must be connected to a VDD\_PLL in a module design since VDD\_PLL and VDD\_MIPI are tied together in the die.
9. The package pins or die pads used for the parallel interface must be left floating.
10. If the SHUTTER or FLASH pins or pads are not used, then they must be left floating.
11. If the TRIGGER or OE\_BAR pin or pad is not used, then it should be tied to DGND.

**Figure 2. Typical Configuration: Serial MIPI**

## AR0330CS



12. All power supplies must be adequately decoupled. ON Semiconductor recommends having 10 µF and 0.1 µF decoupling capacitors for every power supply. If space is a concern, then priority must be given in the following order: VAA, VAA\_PIX, VDD\_PLL, VDD\_IO, and VDD. Actual values and results may vary depending on layout and design considerations.
13. To allow for space constraints, ON Semiconductor recommends having 0.1 µF decoupling capacitor inside the module as close to the pads as possible. In addition, place a 10 µF capacitor for each supply off-module but close to each supply.
14. ON Semiconductor recommends a resistor value of 1.5 kΩ, but a greater value may be used for slower two-wire speed.
15. The pull-up resistor is not required if the controller drives a valid logic level on SCLK at all times.
16. ON Semiconductor recommends that analog power planes are placed in a manner such that coupling with the digital power planes is minimized.
17. TEST pin should be tied to the ground.
18. The data and clock package pins or die pads used for the MIPI interface must be left floating.
19. The VDD\_MIPI package pin and sensor die pad should be connected to a 2.8 V supply as it is tied to the VDD\_PLL supply both in the package routing and also within the sensor die itself.
20. If the SHUTTER or FLASH pins or pads are not used, then they must be left floating.
21. If the TRIGGER or OE\_BAR pin or pad is not used, then it should be tied to DGND.

**Figure 3. Typical Configuration: Parallel Pixel Data Interface**

## PIN DESCRIPTIONS

Table 5. PIN DESCRIPTIONS

Name	Type	Description
RESET_BAR	Input	Asynchronous reset (active LOW). All settings are restored to factory default
EXTCLK	Input	Master input clock, range 6 – 27 MHz
TRIGGER	Input	Receives slave mode VD signal for frame rate synchronization and trigger to start a GRR frame
SADDR	Input	Two-wire serial address select
SCLK	Input	Two-wire serial clock input
TEST	Input	Enable manufacturing test modes. Tie to DGND for normal sensor operation
OE_BAR	Input	Parallel port output enable, active low
SDATA	I/O	Two-wire serial data I/O
PIXCLK	Output	Pixel clock out. DOUT is valid on rising edge of this clock
DOUT[11:0]	Output	Parallel pixel data output
FLASH	Output	Flash output. Synchronization pulse for external light source. Can be left floating if not used
FRAME_VALID	Output	Asserted when DOUT data is valid
LINE_VALID	Output	LINE_VALID output asserted when DOUT data is valid
SHUTTER	Output	Control for external mechanical shutter. Can be left floating if not used
DATA1_P	Output	MIPI serial data, lane 1, differential P
DATA1_N	Output	MIPI serial data, lane 1, differential N
DATA2_P	Output	MIPI serial data, lane 2, differential P
DATA2_N	Output	MIPI serial data, lane 2, differential N
CLK_P	Output	Output MIPI serial clock, differential P
CLK_N	Output	Output MIPI serial clock, differential N
VDD_MIPI	Power	MIPI power supply
VAAHV_NPIX	Power	Power supply pin used to program the sensor OTPM (one-time programmable memory). This pin should be open if OTPM is not used
VDD	Power	Digital power
VDD_IO	Power	IO supply power
VDD_PLL	Power	PLL power supply
DGND	Power	Digital GND
VAA	Power	Analog power
VAA_PIX	Power	Pixel power
AGND	Power	Analog GND

# AR0330CS

**Table 6. AR0330CS CSP (PARALLEL/MIPI) PACKAGE PINOUT**

	1	2	3	4	5	6	7	8
A	VAA	VAAHV_NPIX	AGND	NC	VAA_PIX	VAA	VDD_IO	VDD
B	VDD	SDATA	FRAME_VALID	DGND	AGND	DGND	TEST	SHUTTER
C	SADDR	FLASH	LINE_VALID	DGND	DGND	DGND	TRIGGER	RESET_BAR
D	SCLK	VDD_IO	DOUT10	DGND	VDD_IO	VDD_IO	EXTCLK	DATA_N
E	PIXCLK	DOUT11	DOUT9	DOUT7	VDD_IO	DGND	CLK_N	DATA_P
F	–	–	DOUT8	DOUT6	DOUT4	VDD_IO	CLK_P	VDD_PLL
G	DGND	VDD	DOUT5	DOUT3	DOUT1	DOUT0	DATA2_N	VDD
H	–	DGND	DGND	DOUT2	VDD_IO	VDD_MIPI	DATA2_P	VDD_MIPI

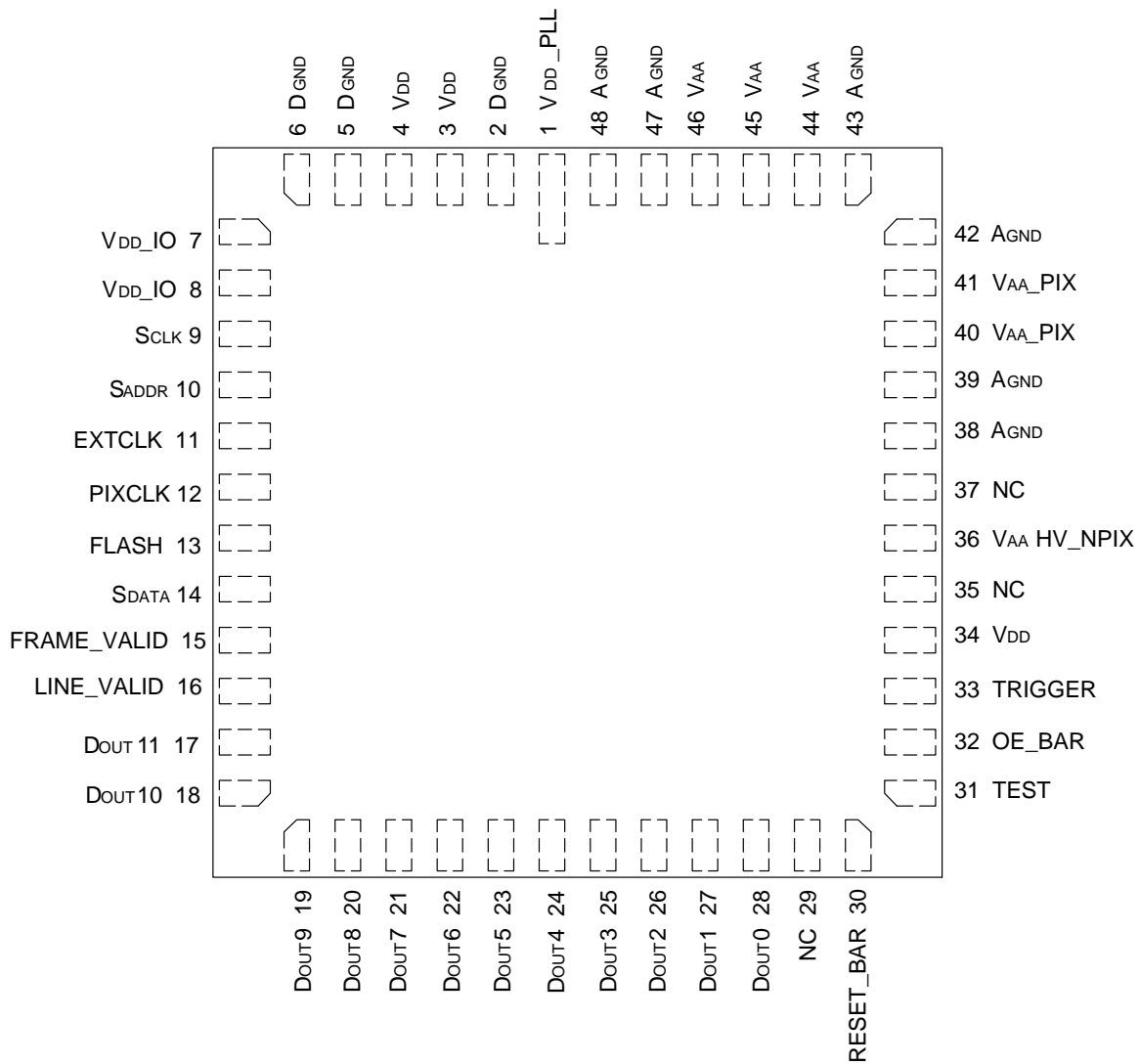
22. NC = Do not connect. For manufacturing test purpose only.

**Table 7. AR0330SR CSP (PARALLEL) PACKAGE PINOUT**

	1	2	3	4	5	6	7	8
A	VAA	VAAHV_NPIX	AGND	NC	VAA_PIX	VAA	VDD_IO	VDD
B	VDD	SDATA	FRAME_VALID	DGND	AGND	DGND	TEST	SHUTTER
C	SADDR	FLASH	LINE_VALID	DGND	DGND	DGND	TRIGGER	RESET_BAR
D	SCLK	VDD_IO	DOUT10	DGND	VDD_IO	VDD_IO	EXTCLK	–
E	PIXCLK	DOUT11	DOUT9	DOUT7	VDD_IO	DGND	–	–
F	–	–	DOUT8	DOUT6	DOUT4	VDD_IO	–	VDD_PLL
G	DGND	VDD	DOUT5	DOUT3	DOUT1	DOUT0	–	VDD
H	–	DGND	DGND	DOUT2	VDD_IO	VDD_PLL	–	VDD_PLL

23. NC = Do not connect. For manufacturing test purpose only.

# AR0330CS



## TOP VIEW

Figure 4. PLCC Pinout

Table 8. AR0330CS PLCC PACKAGE THERMAL RESISTANCE

	Using JEDEC 1S0P Board	Using JEDEC 2S2P Board
Junction to ambient air thermal resistance ( $\theta_{JA}$ ) (°C/W)	51.47	36.92
Junction to board thermal resistance ( $\theta_{JB}$ ) (°C/W)	22.16	21.73



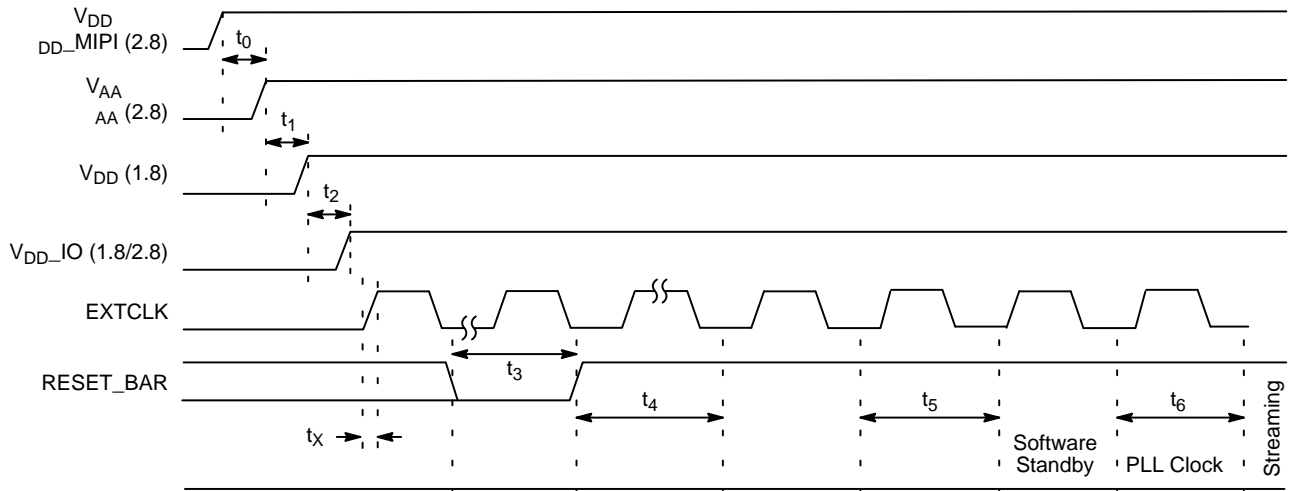
## SENSOR INITIALIZATION

### Power-Up Sequence

The recommended power-up sequence for the AR0330CS is shown in Figure 5. The available power supplies (VDD\_IO, VDD\_PLL, VDD\_MIPI, VAA, VAA\_PIX) must have the separation specified below.

1. Turn on VDD\_PLL and VDD\_MIPI power supplies
2. After 100  $\mu$ s, turn on VAA and VAA\_PIX power supply
3. After 100  $\mu$ s, turn on VDD power supply
4. After 100  $\mu$ s, turn on VDD\_IO power supply
5. After the last power supply is stable, enable EXTCLK
6. Assert RESET\_BAR for at least 1ms

7. Wait 150,000 EXTCLKs (for internal initialization into software standby)
8. Write R0x3052 = 0xA114 to configure the internal register initialization process
9. Write R0x304A = 0x0070 to start the internal register initialization process
10. Wait 150,000 EXTCLK periods
11. Configure PLL, output, and image settings to desired values
12. Wait 1 ms for the PLL to lock
13. Set streaming mode (R0x301A[2] = 1)



24. A software reset (R0x301A[0] = 1) is not necessary after the procedure described above since a Hard Reset will automatically triggers a software reset. Independently executing a software reset, should be followed by steps seven through thirteen above
25. The sensor must be receiving the external input clock (EXTCLK) before the reset pin is toggled. The sensor will begin an internal initialization sequence when the reset pin toggle from LOW to HIGH. This initialization sequence will run using the external input clock. Power on default state is software standby state, need to apply two-wire serial commands to start streaming. Above power up sequence is a general power up sequence. For different interface configurations, MIPI, and Parallel, some power rails are not needed. Those not needed power rails should be ignored in the general power up sequence..

Figure 5. Power Up

Table 9. POWER-UP SEQUENCE

Definition	Symbol	Min	Typ	Max	Unit
VDD_PLL, VDD_MIPI to VAA/VAA_PIX (Note 28)	t0	0	100	—	$\mu$ s
VAA/VAA_PIX to VDD	t1	0	100	—	$\mu$ s
VDD to VDD_IO	t2	0	100	—	$\mu$ s
External clock settling time	tx	—	30 (Note 26)	—	ms
Hard Reset	t3	1 (Note 27)	—	—	ms
Internal Initialization	t4	150000	—	—	EXTCLKs
Internal Initialization	t5	150000	—	—	EXTCLKs
PLL Lock Time	t6	1	—	—	ms

## AR0330CS

26. External clock settling time is component-dependent, usually taking about 10 – 100 ms.
27. Hard reset time is the minimum time required after power rails are settled. In a circuit where Hard reset is held down by RC circuit, then the RC time must include the all power rail settle time and Xtal settle time.
28. It is critical that VDD\_PLL is not powered up after the other power supplies. It must be powered before or at least at the same time as the others. If the case happens that VDD\_PLL is powered after other supplies then sensor may have functionality issues and will experience high current draw on this supply.
29. VDD\_MIPI is tied to VDD\_PLL in the CSP package and must be powered to 2.8 V.

### Power-Down Sequence

The recommended power-down sequence for the AR0330CS is shown in Figure 6. The available power supplies (VDD\_IO, VDD\_PLL, VDD\_MIPI., VAA, VAA\_PIX) must have the separation specified below.

1. Disable streaming if output is active by setting standby R0x301a[2] = 0
2. The soft standby state is reached after the current row or frame, depending on configuration, has ended
3. Turn off VDD\_IO
4. Turn off VDD
5. Turn off VAA/VAA\_PIX
6. Turn off VDD\_PLL, VDD\_MIPI

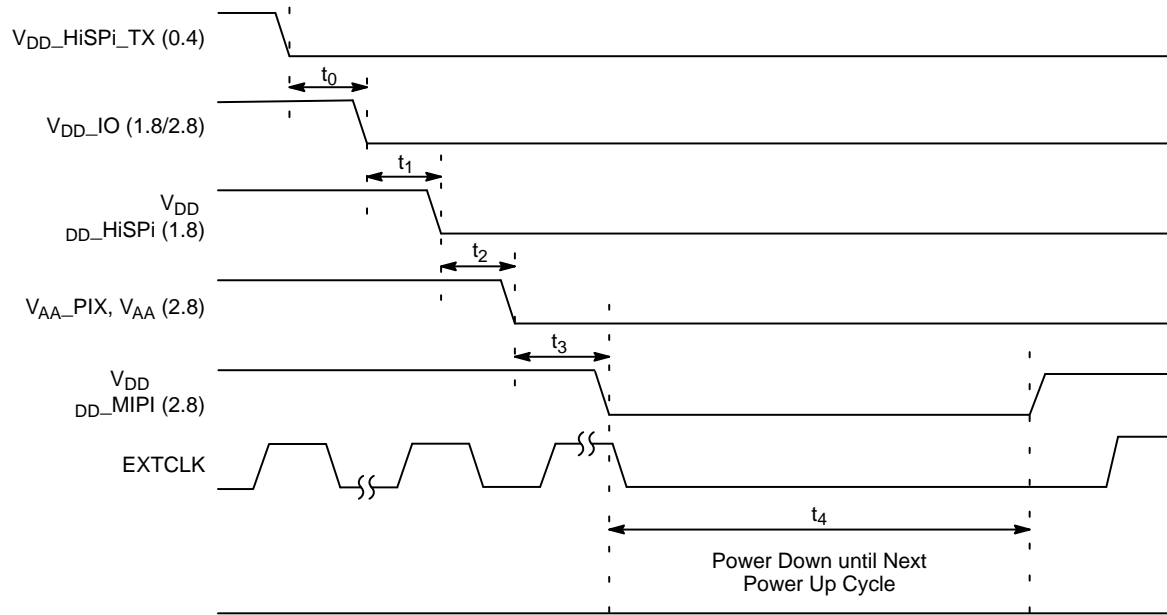


Figure 6. Power Down

Table 10. POWER-DOWN SEQUENCE

Definition	Symbol	Minimum	Typical	Maximum	Unit
VDD_IO	t0	0	–	–	μs
VDD_IO to VDD	t1	0	–	–	μs
VDD to VAA/VAA_PIX	t2	0	–	–	μs
VAA/VAA_PIX to VDD_PLL	t3	0	–	–	μs
PwrDn until Next PwrUp Time	t4	100	–	–	ms

30. t4 is required between power down and next power up time; all decoupling caps from regulators must be completely discharged.

## STANDBY MODE

## Soft Standby

1. Disable streaming by setting standby R0x301a[2] = 0
2. Delay 10 ms
3. Stop EXTCLK; pull EXTCLK pin LOW

## Hard Standby

1. Disable streaming by setting standby R0x301a[2] = 0
2. Delay 10 ms
3. Pull RESET\_BAR to LOW

## ELECTRICAL CHARACTERISTICS

Table 11. DC Electrical Definitions and Characteristics (MIPI Mode)

$f_{EXTCLK} = 24 \text{ MHz}$ ;  $V_{DD} = 1.8 \text{ V}$ ;  $V_{DD\_IO} = 1.8 \text{ V}$ ;  $V_{AA} = 2.8 \text{ V}$ ;  $V_{AA\_PIX} = 2.8 \text{ V}$ ;  
 $V_{DD\_PLL} = 2.8 \text{ V}$ ; Output load = 68.5 pF;  $T_J = 60^\circ\text{C}$ ; Data Rate = 588 Mbps; DLL set to 0; 2304 x 1296 at 30 fps

Definition	Symbol	Min	Typ	Max	Unit
Core digital voltage	$V_{DD}$	1.7	1.8	1.9	V
I/O digital voltage	$V_{DD\_IO}$	1.7	1.8	1.9	V
		2.4	2.8	3.1	V
Analog voltage	$V_{AA}$	2.76	2.8	2.9	V
Pixel supply voltage	$V_{AA\_PIX}$	2.76	2.8	2.9	V
PLL supply voltage	$V_{DD\_PLL}$	2.7	2.8	2.9	V
MIPI supply voltage	$V_{DD\_MIPI}$	2.7	2.8	2.9	V
Digital operating current		–	114	–	mA
I/O digital operating current		–	0	–	mA
Analog operating current		–	41	–	mA
Pixel supply current		–	9.9	–	mA
PLL supply current		–	15	–	mA
MIPI digital operating current		–	35	–	mA

Table 12. DC Electrical Definitions and Characteristics (Parallel Mode)

$f_{EXTCLK} = 24 \text{ MHz}$ ;  $V_{DD} = 1.8 \text{ V}$ ;  $V_{DD\_IO} = 1.8 \text{ V}$ ;  $V_{AA} = 2.8 \text{ V}$ ;  $V_{AA\_PIX} = 2.8 \text{ V}$ ;  
 $V_{DD\_PLL} = 2.8 \text{ V}$ ; Output load = 68.5 pF;  $T_J = 60^\circ\text{C}$ ; 2304 x 1296 at 30 fps

Definition	Symbol	Min	Typ	Max	Unit
Core digital voltage	$V_{DD}$	1.7	1.8	1.9	V
I/O digital voltage	$V_{DD\_IO}$	1.7	1.8	1.9	V
		2.4	2.8	3.1	V
Analog voltage	$V_{AA}$	2.76	2.8	2.9	V
Pixel supply voltage	$V_{AA\_PIX}$	2.76	2.8	2.9	V
PLL supply voltage	$V_{DD\_PLL}$	2.7	2.8	2.9	V
Digital operating current	$I(V_{DD})$		66.5	75	mA
I/O digital operating current	$I(V_{DD\_IO})$		24	35	mA
Analog operating current	$I(V_{AA})$		36	44	mA
Pixel supply current	$I(V_{AA\_PIX})$		10.5	18	mA
PLL supply current	$I(V_{DD\_PLL})$		6	11	mA

**Table 13. STANDBY POWER**

$f_{EXTCLK} = 24 \text{ MHz}$ ;  $V_{DD} = 1.8 \text{ V}$ ;  $V_{DD\_IO} = 1.8 \text{ V}$ ;  $V_{AA} = 2.8 \text{ V}$ ;  $V_{AA\_PIX} = 2.8 \text{ V}$ ;  
 $V_{DD\_PLL} = 2.8 \text{ V}$ ; Output load = 68.5 pF;  $T_J = 60^\circ\text{C}$

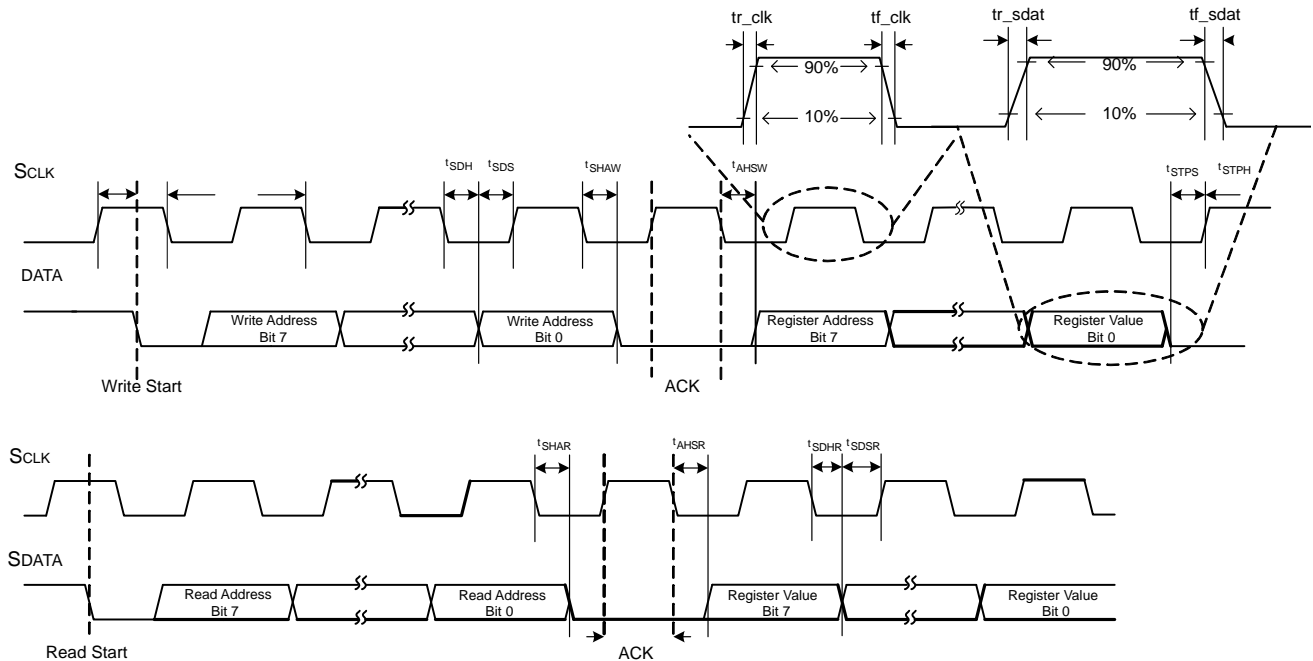
	Power	Typical	Max	Unit
Hard Standby (CLK OFF)	Digital	19.8	35.8	$\mu\text{A}$
	Analog	5.8	7.0	$\mu\text{A}$
Soft Standby (CLK OFF)	Digital	23.5	39.7	$\mu\text{A}$
	Analog	5.4	5.9	$\mu\text{A}$
Soft Standby (CLK ON)	Digital	15700	16900	$\mu\text{A}$
	Analog	5.5	5.7	$\mu\text{A}$

**Table 14. ABSOLUTE MAXIMUM RATINGS**

Symbol	Definition	Min	Max	Unit
$V_{DD\_MAX}$	Core digital voltage	-0.3	2.4	V
$V_{DD\_IO\_MAX}$	I/O digital voltage	-0.3	4	V
$V_{AA\_MAX}$	Analog voltage	-0.3	4	V
$V_{AA\_PIX}$	Pixel supply voltage	-0.3	4	V
$V_{DD\_PLL}$	PLL supply voltage	-0.3	4	V
$V_{DD\_MIPI}$	MIPI supply voltage	-0.3	4	V
$t_{ST}$	Storage temperature	-40	85	$^\circ\text{C}$

Stresses exceeding those listed in the Maximum Ratings table may damage the device. If any of these limits are exceeded, device functionality should not be assumed, damage may occur and reliability may be affected.

31. Exposure to absolute maximum rating conditions for extended periods may affect reliability.

**Figure 7. Two-Wire Serial Bus Timing Parameter**

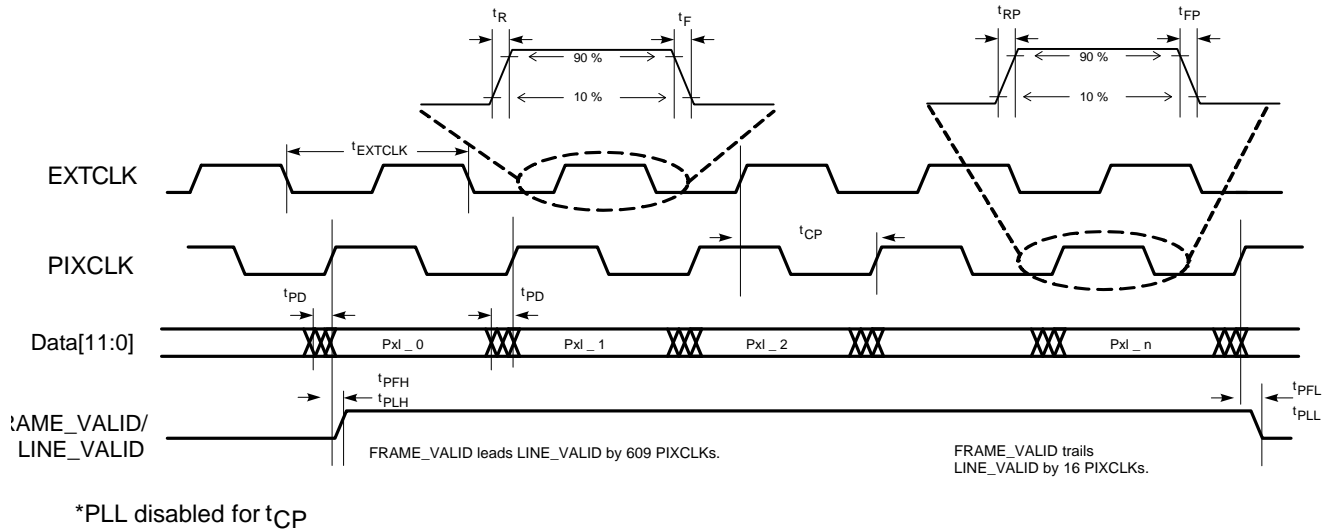
**Table 15. TWO-WIRE SERIAL BUS CHARACTERISTICS**f<sub>EXTCLK</sub> = 27 MHz; V<sub>DD</sub> = 1.8 V; V<sub>DD\_IO</sub> = 2.8 V; V<sub>AA</sub> = 2.8 V; V<sub>AA\_PIX</sub> = 2.8 V; V<sub>DD\_PLL</sub> = 2.8 V; T<sub>A</sub> = 25°C

Parameter	Symbol	Standard Mode		Fast Mode		Unit
		Min	Max	Min	Max	
SCLK Clock Frequency	f <sub>SCL</sub>	0	100	0	400	KHz
Hold time (repeated) START condition						
After this period, the first clock pulse is generated	t <sub>HD;STA</sub>	4.0	–	0.6	–	μs
LOW period of the SCLK clock	t <sub>LOW</sub>	4.7	–	1.3	–	μs
HIGH period of the SCLK clock	t <sub>HIGH</sub>	4.0	–	0.6	–	μs
Set-up time for a repeated START condition	t <sub>SU;STA</sub>	4.7	–	0.6	–	μs
Data hold time	t <sub>HD;DAT</sub>	0 <sup>4</sup>	3.45 <sup>5</sup>	0 <sup>6</sup>	0.9 <sup>5</sup>	μs
Data set-up time	t <sub>SU;DAT</sub>	250	–	100 <sup>6</sup>	–	ns
Rise time of both S <sub>DATA</sub> and SCLK signals	t <sub>r</sub>	–	1000	20 + 0.1Cb <sup>7</sup>	300	ns
Fall time of both S <sub>DATA</sub> and SCLK signals	t <sub>f</sub>	–	300	20 + 0.1Cb <sup>7</sup>	300	ns
Set-up time for STOP condition	t <sub>SU;STO</sub>	4.0	–	0.6	–	μs
Bus free time between a STOP and START condition	t <sub>BUF</sub>	4.7	–	1.3	–	μs
Capacitive load for each bus line	C <sub>b</sub>	–	400	–	400	pF
Serial interface input pin capacitance	C <sub>IN_SI</sub>	–	3.3	–	3.3	pF
S <sub>DATA</sub> max load capacitance	C <sub>LOAD_SD</sub>	–	30	–	30	pF
S <sub>DATA</sub> pull-up resistor	R <sub>SD</sub>	1.5	4.7	1.5	4.7	KΩ

32. This table is based on I<sup>2</sup>C standard (v2.1 January 2000). Philips Semiconductor.33. Two-wire control is I<sup>2</sup>C-compatible.34. All values referred to V<sub>IHmin</sub> = 0.9 V<sub>DD</sub> and V<sub>ILmax</sub> = 0.1V<sub>DD</sub> levels. Sensor EXCLK = 27 MHz.35. A device must internally provide a hold time of at least 300 ns for the S<sub>DATA</sub> signal to bridge the undefined region of the falling edge of SCLK.36. The maximum t<sub>HD;DAT</sub> has only to be met if the device does not stretch the LOW period (t<sub>LOW</sub>) of the SCLK signal.37. A Fast-mode I<sup>2</sup>C-bus device can be used in a Standard-mode I<sup>2</sup>C-bus system, but the requirement t<sub>SU; DAT</sub> 250 ns must then be met.This will automatically be the case if the device does not stretch the LOW period of the SCLK signal. If such a device does stretch the LOW period of the SCLK signal, it must output the next data bit to the S<sub>DATA</sub> line t<sub>r</sub> max + t<sub>SU;DAT</sub> = 1000 + 250 = 1250 ns (according to the Standard-mode I<sup>2</sup>C-bus specification) before the SCLK line is released.38. C<sub>b</sub> = total capacitance of one bus line in pF.**Table 16. I/O PARAMETERS**f<sub>EXTCLK</sub> = 24 MHz; V<sub>DD</sub> = 1.8V; V<sub>AA</sub> = 2.8 V; V<sub>AA\_PIX</sub> = 2.8 V; V<sub>DD\_PLL</sub> = 2.8 V; Output load = 68.5 pF; T<sub>J</sub> = 60°C; CLK\_OP = 98 MPixel/s

Symbol	Definition	Conditions	Min	Max	Units
V <sub>IH</sub>	Input HIGH voltage	V <sub>DD_IO</sub> = 1.8 V	1.4	V <sub>DD_IO</sub> + 0.3	V
		V <sub>DD_IO</sub> = 2.8 V	2.4		
V <sub>IL</sub>	Input LOW voltage	V <sub>DD_IO</sub> = 1.8 V	GND – 0.3	0.4	
		V <sub>DD_IO</sub> = 2.8 V	GND – 0.3	0.8	
I <sub>IN</sub>	Input leakage current	No pull-up resistor; V <sub>IN</sub> = V <sub>DD</sub> OR DGND	–20	20	μA
V <sub>OH</sub>	Output HIGH voltage	At specified I <sub>OH</sub>	V <sub>DD_IO</sub> – 0.4V	–	V
V <sub>OL</sub>	Output LOW voltage	At specified I <sub>OL</sub>	–	0.4	V
I <sub>OH</sub>	Output HIGH current	At specified V <sub>OH</sub>	–	–12	mA
I <sub>OL</sub>	Output LOW current	At specified V <sub>OL</sub>	–	9	mA
I <sub>OZ</sub>	Tri-state output leakage current		–	10	μA

# AR0330CS



**Figure 8. I/O Timing Diagram (Parallel Mode)**

**Table 17. I/O TIMING**

$f_{EXTCLK} = 24 \text{ MHz}$ ;  $V_{DD} = 1.8 \text{ V}$ ;  $V_{DD\_IO} = 1.8 \text{ V}$ ;  $V_{AA} = 2.8 \text{ V}$ ;  $V_{AA\_PIX} = 2.8 \text{ V}$ ;  $V_{DD\_PLL} = 2.8 \text{ V}$ ;  
Output load = 68.5 pF;  $T_J = 60^\circ\text{C}$ ;  $CLK\_OP = 98 \text{ MPixel/s}$

Symbol	Definition	Conditions	Min	Typ	Max	Units
$f_{EXTCLK}$	Input clock frequency	PLL enabled	6	24	27	MHz
$t_{EXTCLK}$	Input clock period	PLL enabled	166	41	20	ns
$t_R$	Input clock rise time		0.1	—	1	V/ns
$t_F$	Input clock fall time		0.1	—	1	V/ns
	Clock duty cycle		45	50	55	%
$t_{JITTER}$	Input clock jitter		—	—	0.3	ns
Output pin slew	Fastest	$C_{LOAD} = 15 \text{ pF}$	—	0.7	—	V/ns
$f_{PIXCLK}$	PIXCLK frequency	Default	—	80	—	MHz
$t_{PD}$	PIXCLK to data valid	Default	—	—	3	ns
$t_{PFH}$	PIXCLK to FRAME_VALID HIGH	Default	—	—	3	ns
$t_{PLH}$	PIXCLK to LINE_VALID HIGH	Default	—	—	3	ns
$t_{PFL}$	PIXCLK to FRAME_VALID LOW	Default	—	—	3	ns
$t_{PLL}$	PIXCLK to LINE_VALID LOW	Default	—	—	3	ns

**Table 18. PARALLEL I/O RISE SLEW RATE**

$f_{EXTCLK} = 24 \text{ MHz}$ ;  $V_{DD} = 1.8 \text{ V}$ ;  $V_{AA} = 2.8 \text{ V}$ ;  $V_{AA\_PIX} = 2.8 \text{ V}$ ;  $V_{DD\_PLL} = 2.8 \text{ V}$ ; Output load = 68.5 pF;  
 $T_J = 60^\circ\text{C}$ ;  $CLK\_OP = 98 \text{ MPixel/s}$

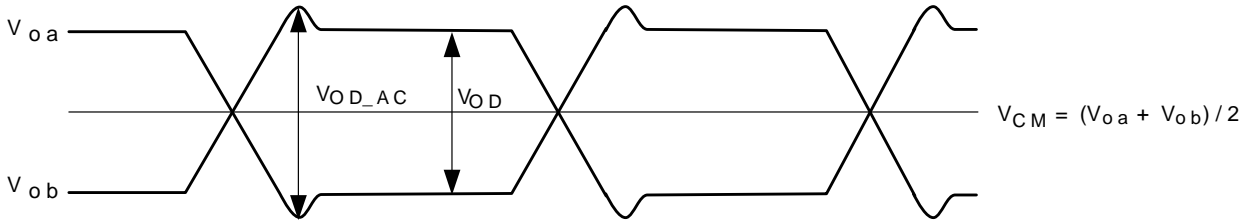
$V_{DD\_IO}$	Parallel Slew Rate (R0x306E[15:13])								Units
	0	1	2	3	4	5	6	7	
1.70V	0.069	0.115	0.172	0.239	0.325	0.43	0.558	0.836	V/ns
1.80V	0.078	0.131	0.195	0.276	0.375	0.507	0.667	1.018	
1.95V	0.093	0.156	0.233	0.331	0.456	0.62	0.839	1.283	
2.50V	0.15	0.252	0.377	0.539	0.759	1.07	1.531	2.666	
2.80V	0.181	0.305	0.458	0.659	0.936	1.347	1.917	3.497	
3.10V	0.212	0.361	0.543	0.78	1.114	1.618	2.349	4.14	

## ELECTRICAL DEFINITIONS

Figure 9 is the diagram defining differential amplitude  $V_{OD}$ ,  $V_{CM}$ , and rise and fall times. To measure  $V_{OD}$  and  $V_{CM}$  use the DC test circuit shown in Figure 10 and set the

MIPI PHY to constant Logic 1 and Logic 0. Measure  $V_{oa}$ ,  $V_{ob}$  and  $V_{CM}$  with voltmeters for both Logic 1 and Logic 0.

Single-ended signal



Differential signal

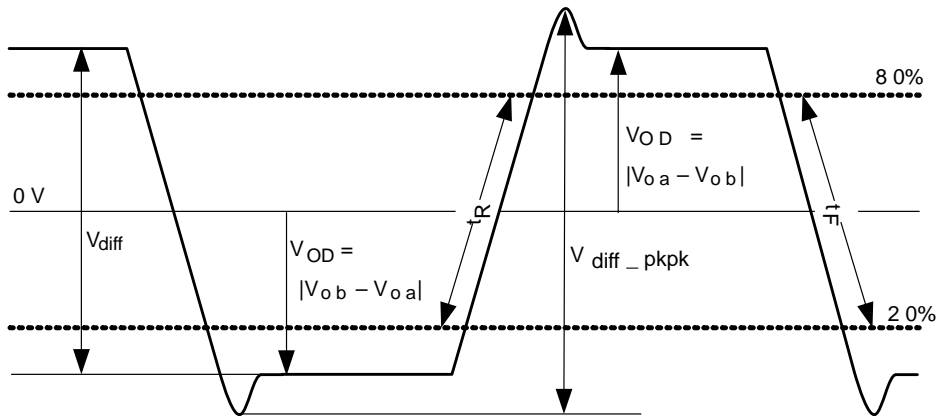


Figure 9. Single-Ended and Differential Signals

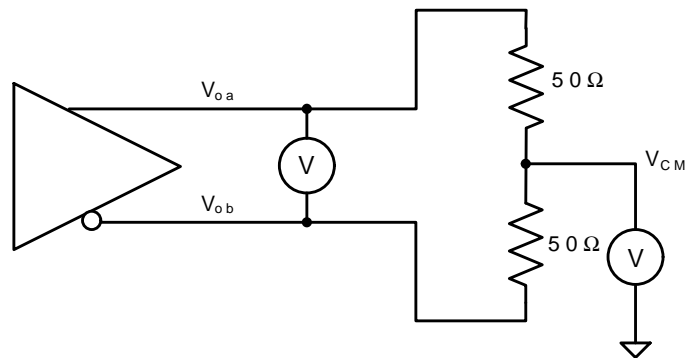


Figure 10. DC Test Circuit

$$V_{OD}(m) = |V_{oa}(m) - V_{ob}(m)| \text{ where 'm' is either '1' for logic 1 or '0' for logic 0} \quad (\text{eq. 1})$$

$$V_{OD} = \frac{V_{OD}(1) + V_{OD}(0)}{2} \quad (\text{eq. 2})$$

$$V_{diff} = V_{OD}(1) + V_{OD}(0) \quad (\text{eq. 3})$$

$$\Delta V_{OD} = |V_{OD}(1) - V_{OD}(0)| \quad (\text{eq. 4})$$

$$V_{CM} = \frac{V_{CM}(1) + V_{CM}(0)}{2} \quad (\text{eq. 5})$$

$$\Delta V_{CM} = |V_{CM}(1) - V_{CM}(0)| \quad (\text{eq. 6})$$

Both  $V_{OD}$  and  $V_{CM}$  are measured for all output channels. The worst case  $\Delta V_{OD}$  is defined as the largest difference in  $V_{OD}$  between all channels regardless of logic level. And the worst case  $\Delta V_{CM}$  is similarly defined as the largest difference in  $V_{CM}$  between all channels regardless of logic level.

#### Timing Definitions

1. Timing measurements are to be taken using the Square Wave test mode
2. Rise and fall times are measured between 20% to 80% positions on the differential waveform, as

shown in Figure 9: “Single-Ended and Differential Signals”

3. Mean Clock-to-Data skew should be measured from the 0V crossing point on Clock to the 0V crossing point on any Data channel regardless of edge, as shown in Figure 11. This time is compared with the ideal Data transition point of 0.5UI with the difference being the Clock-to-Data Skew (see Equation 7)

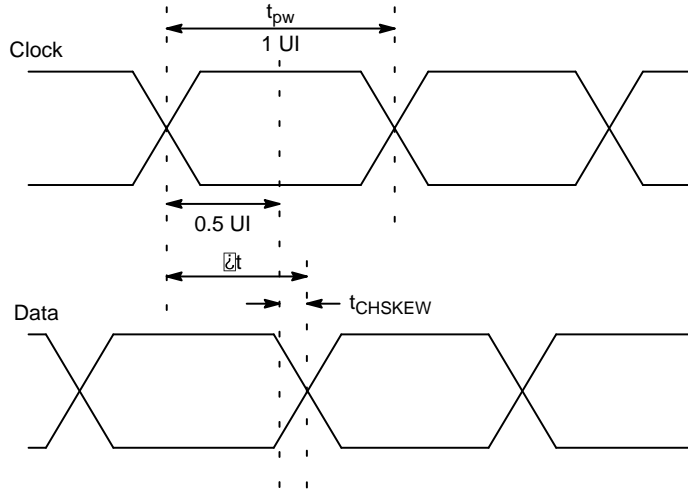


Figure 11. Clock-to-Data Skew Timing Diagram

$$t_{CHSKEW}(ps) = \Delta t - \frac{t_{pw}}{2} \quad (\text{eq. 7})$$

$$t_{CHSKEW}(UI) = \frac{\Delta t}{t_{pw}} - 0.5 \quad (\text{eq. 8})$$

4. The differential skew is measured on the two single-ended signals for any channel. The time is taken from a transition on  $V_{oa}$  signal to

corresponding transition on  $V_{ob}$  signal at  $V_{CM}$  crossing point

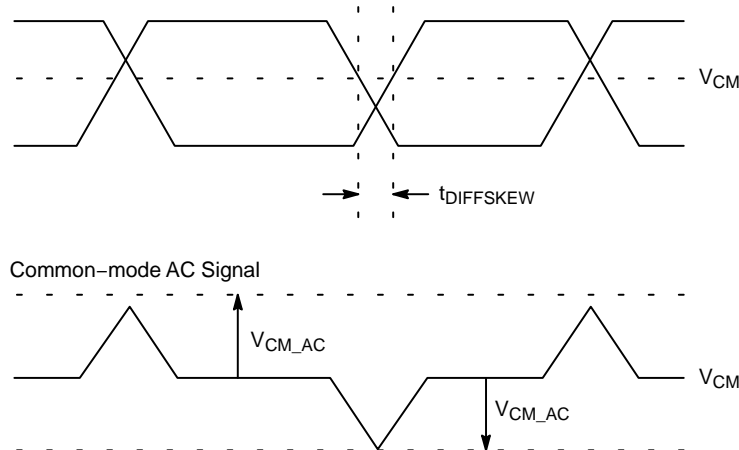


Figure 12. Differential Skew



Figure 12 also shows the corresponding AC  $V_{CM}$  common-mode signal. Differential skew between the  $V_{oa}$  and  $V_{ob}$  signals can cause spikes in the common-mode, which the receiver needs to be able to reject.  $V_{CM\_AC}$  is

measured as the absolute peak deviation from the mean DC  $V_{CM}$  common-mode.

### Transmitter Eye Mask

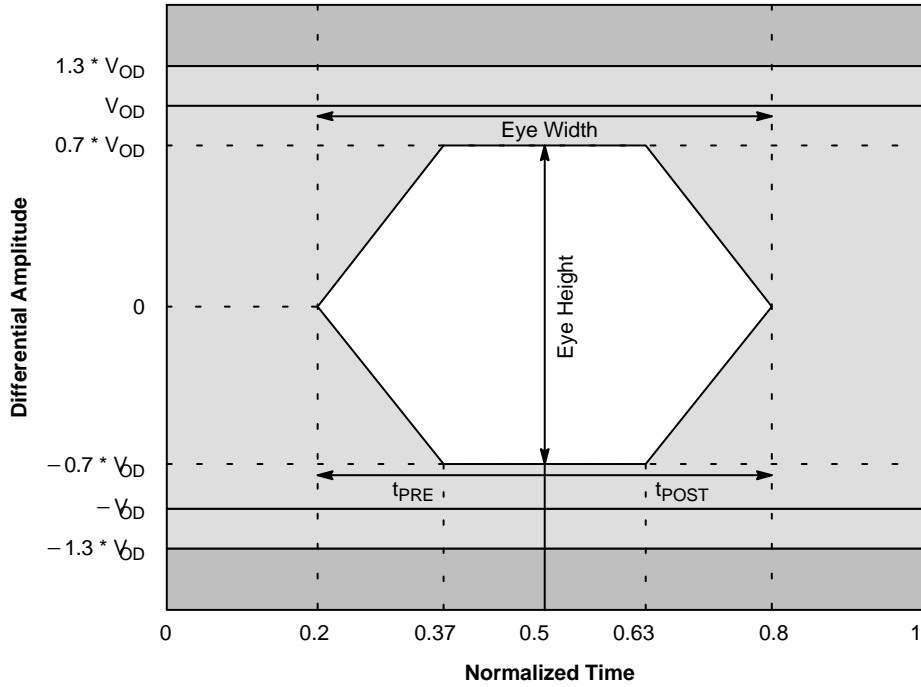


Figure 13. Transmitter Eye Mask

Figure 13 defines the **eye mask** for the transmitter. 0.5 UI point is the instantaneous crossing point of the Clock. The area in white shows the area Data is prohibited from crossing into. The **eye mask** also defines the minimum eye height, the data  $t_{pre}$  and  $t_{post}$  times, and the **total jitter pk-pk + mean skew ( $t_{TJSKEW}$ )** for Data.

### Clock Signal

$t_{HCLK}$  is defined as the high clock period, and  $t_{LCLK}$  is defined as the low clock period as shown in Figure 14. The clock duty cycle  $D_{CYC}$  is defined as the percentage time the clock is either high ( $t_{HCLK}$ ) or low ( $t_{LCLK}$ ) compared with the clock period  $T$ .

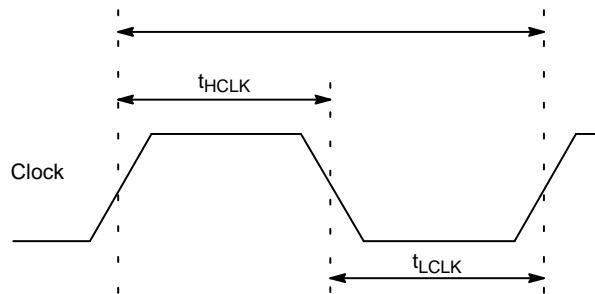


Figure 14. Clock Duty Cycle

$$D_{CYC}(1) = \frac{t_{HCLK}}{T} \quad (\text{eq. 9})$$

$$D_{CYC}(0) = \frac{t_{LCLK}}{T} \quad (\text{eq. 10})$$

$$t_{pw} = \frac{T}{2} \quad (\text{i.e., 1 UI}) \quad (\text{eq. 11})$$

$$\text{Bitrate} = \frac{1}{t_{pw}} \quad (\text{eq. 12})$$

Figure 15 shows the definition of clock jitter for both the period and the cycle-to-cycle jitter.

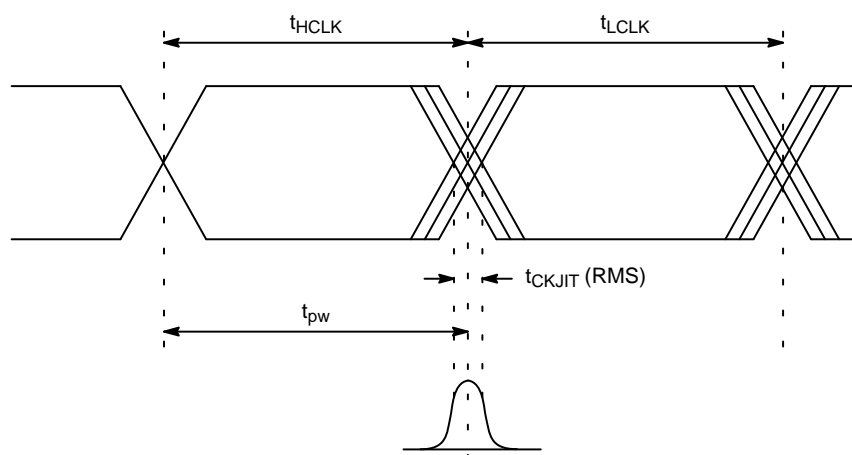


Figure 15. Clock Jitter

Period Jitter ( $t_{CKJIT}$ ) is defined as the deviation of the instantaneous clock  $t_{pw}$  from an ideal 1UI. This should be measured for both the clock high period variation  $\Delta t_{HCLK}$ , and the clock low period variation  $\Delta t_{LCLK}$  taking the RMS

or 1-sigma standard deviation and quoting the worse case jitter between  $\Delta t_{HCLK}$  and  $\Delta t_{LCLK}$ .

If pk-pk jitter is also measured, this should be limited to  $\pm 3$ -sigma.

## SEQUENCER

The sequencer digital block determines the order and timing of operations required to sample pixel data from the array during each row period. It is controlled by an instruction set that is programmed into RAM from the sensor OTPM (One Time Programmable Memory). The OTPM is configured during production.

The instruction set determines the length of the sequencer operation that determines the “ADC Readout Limitation” (Equation 5) listed in the Sensor Frame-Rate section. The instruction set can be shortened through register writes in order to achieve faster frame rates. Instructions for shortening the sequencer can be found in the AR0330CS Developer Guide.

The sequencer digital block can be reprogrammed using the following instructions:

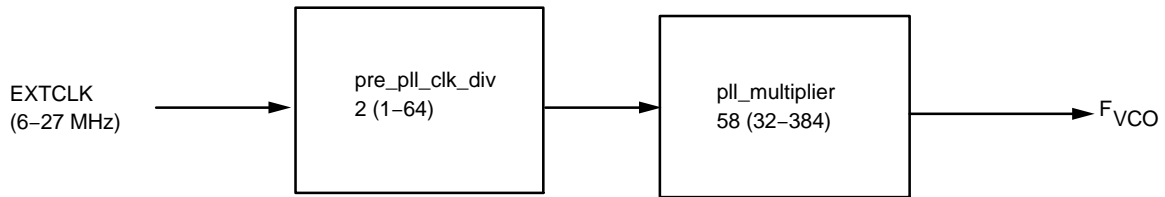
Program a new sequencer.

1. Place the sensor in standby
2. Write 0x8000 to R0x3088 (“seq\_ctrl\_port”)
3. Write each instruction incrementally to R0x3086  
Each write must be 16-bit consisting of two bytes {Byte[N], Byte[N+1]}
4. If the sequencer consists of an odd number of bytes, set the last byte to “0”

Read the instructions stored in the sequencer.

1. Place the sensor in standby
2. Write 0xC000 to R0x3088 (“seq\_ctrl\_port”)
3. Sequentially read 2-bytes at a time from R0x3086

## SENSOR PLL VCO



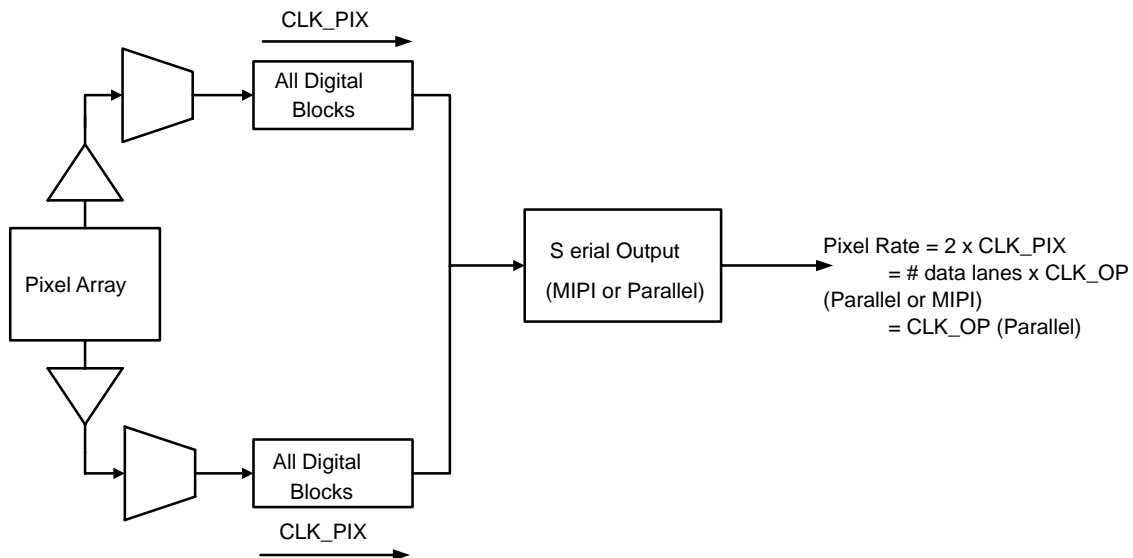
**Figure 16. Relationship Between Readout Clock and Peak Pixel Rate**

The sensor contains a phase-locked loop (PLL) that is used for timing generation and control. The required VCO clock frequency is attained through the use of a pre-PLL clock divider followed by a multiplier. The multiplier is followed by set of dividers used to generate the output clocks

required for the sensor array, the pixel analog and digital readout paths, and the output parallel and serial interfaces.

### Dual Readout Paths

There are two readout paths within the sensor digital block.

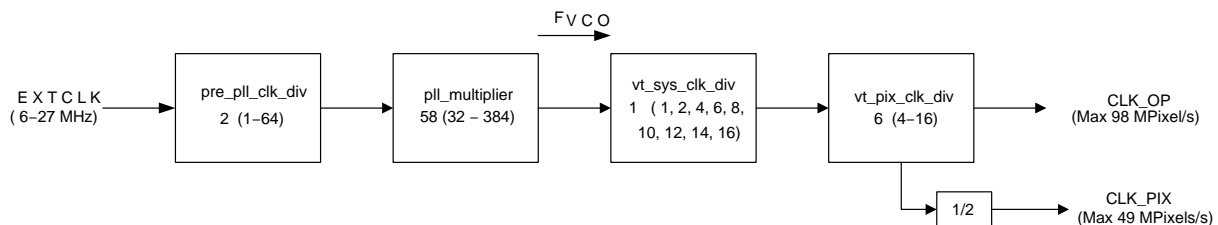


**Figure 17. Sensor Dual Readout Paths**

The sensor row time calculations refers to each data-path individually. For example, the sensor default configuration uses 1248 clocks per row (line\_length\_pck) to output 2304

active pixels per row. The aggregate clocks per row seen by the receiver will be 2496 clocks (1248 x 2 readout paths).

### Parallel PLL Configuration



**Figure 18. PLL for the Parallel Interface**

## AR0330CS

The maximum output of the parallel interface is 98 Mpixel/s (CLK\_OP). This will limit the readout clock (CLK\_PIX) to 49 MHz. The sensor will not use the F<sub>SERIAL</sub>, F<sub>SERIAL\_CLK</sub> when configured to use the parallel interface.

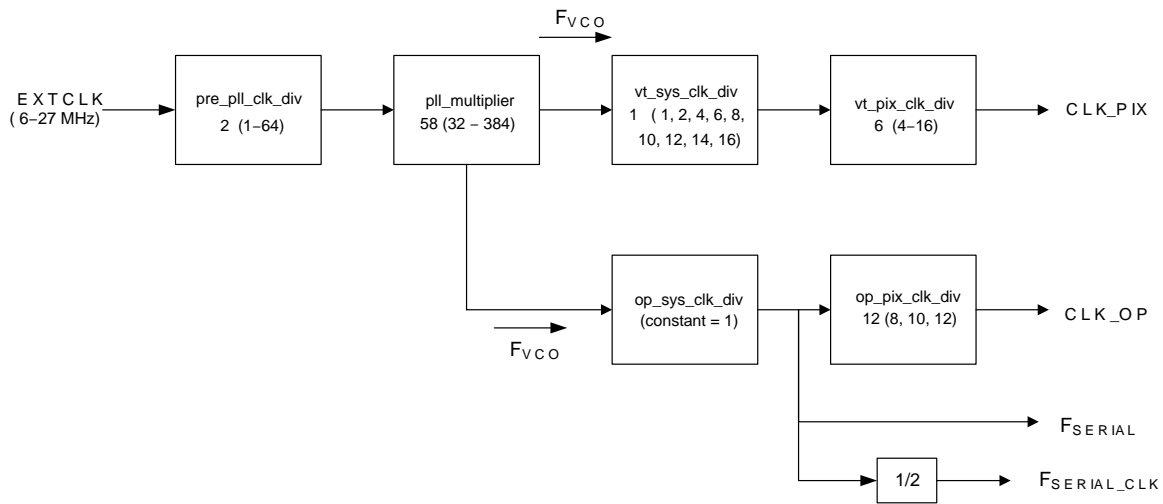
**Table 19. PLL PARAMETERS FOR THE PARALLEL INTERFACE**

Parameter	Symbol	Min	Max	Unit
External Clock	EXTCLK	6	27	MHz
VCO Clock	F <sub>VCO</sub>	384	768	MHz
Readout Clock	CLK_PIX		49	MHz
Output Clock	CLK_OP		98	Mpixel/s

**Table 20. EXAMPLE PLL CONFIGURATION FOR THE PARALLEL INTERFACE**

Parameter	Value	Output
F <sub>VCO</sub>		588 MHz (Max)
vt_sys_clk_div	1	
vt_pix_clk_div	6	
CLK_PIX		49 MHz (CLK_OP/2)
CLK_OP		98 Mpixel/s (= 588 MHz / 6)
Output pixel rate		98 MPixel/s

### Serial PLL Configuration



**Figure 19. PLL for the Serial Interface**

The sensor will use op\_sys\_clk\_div and op\_pix\_clk\_div to configure the output clock per lane (CLK\_OP). The configuration will depend on the number of active lanes (1

or 2) configured. To configure the sensor protocol and number of lanes, refer to “Serial Configuration”.

**Table 21. PLL PARAMETERS FOR THE SERIAL INTERFACE**

Parameter	Symbol	Min	Max	Unit
External Clock	EXTCLK	6	27	MHz
VCO Clock	F <sub>VCO</sub>	384	768	MHz
Readout Clock	CLK_PIX		98	MHz
Output Clock	CLK_OP		98	Mpixel/s
Output Serial Data Rate Per Lane	F <sub>SERIAL</sub>	384 (MIPI)	768 (MIPI)	Mbps
Output Serial Clock Speed Per Lane	F <sub>SERIAL_CLK</sub>	192 (MIPI)	384 (MIPI)	MHz

The serial output should be configured so that it adheres to the following rules:

- The maximum data-rate per lane (F<sub>SERIAL</sub>) is 768 Mbps/lane (MIPI)
- The output pixel rate per lane (CLK\_OP) should be configured so that the sensor output pixel rate matches the peak pixel rate (2 x CLK\_PIX)
  - ♦ 2-lane: 2 x CLK\_OP = 2 x CLK\_PIX = Pixel Rate
  - ♦ 1-lane: 1 x CLK\_OP = 2 x CLK\_PIX = Pixel Rate

**Table 22. EXAMPLE PLL CONFIGURATIONS FOR THE SERIAL INTERFACE**

Parameter	2-lane		1-lane			Notes
	12-bit	10-bit	12-bit	10-bit	8-bit	
F <sub>VCO</sub>	768	760	768	768	768	MHz
vt_sys_clk_div	2	2	4	4	4	
vt_pix_clk_div	6	5	6	5	4	
op_sys_clk_div	1	1	1	1	1	
op_pix_clk_div	12	10	12	10	8	
F <sub>SERIAL</sub>	768	760	768	768	768	MHz
F <sub>SERIAL_CLK</sub>	384	380	384	384	384	MHz
CLK_PIX	64	76	32	38.4	48	MHz
CLK_OP	64	76	64	76.8	96	Mpixel/s
Pixel Rate	128	144	64	76.8	96	Mpixel/s

## PIXEL OUTPUT INTERFACES

### Parallel Interface

The parallel pixel data interface uses these output-only signals:

- FV
- LV
- PIXCLK
- DOUT[11:0]

The parallel pixel data interface is disabled by default at power up and after reset. It can be enabled by programming R0x301A. Table 24 shows the recommended settings.

When the parallel pixel data interface is in use, the serial data output signals can be left unconnected. Set reset\_register[12] to disable the serializer while in parallel output mode.

### Output Enable Control

When the parallel pixel data interface is enabled, its signals can be switched asynchronously between the driven and High-Z under pin or register control, as shown in Table 23.

Table 23. OUTPUT ENABLE CONTROL

OE_BAR Pin	Drive Signals R0x301A–B[6]	Description
Disabled	0	Interface High–Z
Disabled	1	Interface driven
1	0	Interface High–Z
X	1	Interface driven
0	X	Interface driven

#### Configuration of the Pixel Data Interface

Fields in R0x301A are used to configure the operation of the pixel data interface. The supported combinations are shown in Table 23.

Table 24. CONFIGURATION OF THE PIXEL DATA INTERFACE

Serializer Disable R0x301 A–B[12]	Parallel Enable R0x301A–B[7]	Standby End-of-Frame R0x301A–B[4]	Description
0	0	1	Power up default. Serial pixel data interface and its clocks are enabled. Transitions to soft standby are synchronized to the end of frames on the serial pixel data interface
1	1	0	Parallel pixel data interface, sensor core data output. Serial pixel data interface and its clocks disabled to save power. Transitions to soft standby are synchronized to the end of the current row readout on the parallel pixel data interface
1	1	1	Parallel pixel data interface, sensor core data output. Serial pixel data interface and its clocks disabled to save power. Transitions to soft standby are synchronized to the end of frames in the parallel pixel data interface

#### MIPI Interface

The serial pixel data interface uses the following output-only signal pairs:

- DATA1\_P
- DATA1\_N
- DATA2\_P
- DATA2\_N
- CLK\_P
- CLK\_N

The signal pairs use both single-ended and differential signaling, in accordance with the the MIPI Alliance Specification for D-PHY v1.00.00. The serial pixel data interface is enabled by default at power up and after reset.

The DATA0\_P, DATA0\_N, DATA1\_P, DATA1\_N, CLK\_P and CLK\_N pads are set to the Ultra Low Power State (ULPS) if the serial disable bit is asserted (R0x301A–B[12] = 1) or when the sensor is in the hardware standby or soft standby system states.

When the serial pixel data interface is used, the LINE\_VALID, FRAME\_VALID, PIXCLK and DOUT[11:0] signals (if present) can be left unconnected.

#### Serial Configuration

The serial format should be configured using R0x31AC. This register should be programmed to 0x0C0C when using the parallel interface.

The R0x0112–3 register can be programmed to any of the following data format settings that are supported:

- 0x0C0C – Sensor supports RAW12 uncompressed data format
- 0x0C0A – The sensor supports RAW12 compressed format (10-bit words) using 12–10 bit A–LAW Compression. See “Compression”
- 0x0A0A – Sensor supports RAW10 uncompressed data format. This mode is supported by discarding all but the upper 10 bits of a pixel value
- 0x0808 – Sensor supports RAW8 uncompressed data format. This mode is supported by discarding all but the upper 8 bits of a pixel value (MIPI only)

The serial\_format register (R0x31AE) register controls which serial interface is in use when the serial interface is

enabled (reset\_register[12] = 0). The following serial formats are supported:

- 0x0201 – Sensor supports single-lane MIPI operation
- 0x0202 – Sensor supports dual-lane MIPI operation

The MIPI timing registers must be configured differently for 10-bit or 12-bit modes. These modes should be configured when the sensor streaming is disabled. See Table 25.

- 0x0A0A – Sensor supports RAW10 uncompressed data format. This mode is supported by discarding all but the upper 10 bits of a pixel value
- 0x0808 – Sensor supports RAW8 uncompressed data format. This mode is supported by discarding all but the upper 8 bits of a pixel value (MIPI only)

The serial\_format register (R0x31AE) register controls which serial interface is in use when the serial interface is enabled (reset\_register[12] = 0). The following serial formats are supported:

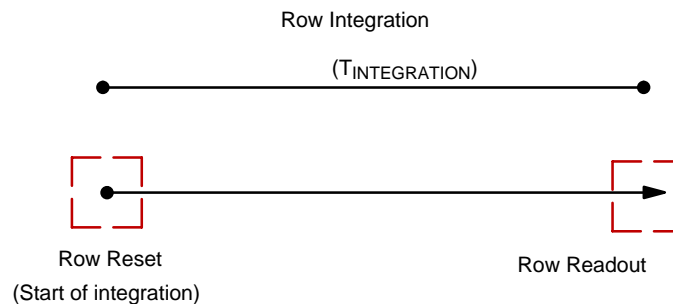
- 0x0201 – Sensor supports single-lane MIPI operation
- 0x0202 – Sensor supports dual-lane MIPI operation

The MIPI timing registers must be configured differently for 10-bit or 12-bit modes. These modes should be configured when the sensor streaming is disabled. See Table 25.

**Table 25. RECOMMENDED MIPI TIMING CONFIGURATION**

Register	Configuration		Description
	10-bit, 490 Mbps/lane	12-bit, 588 Mbps/lane	
	Clocking: Continuous		
0x31B0	40	36	Frame Preamble
0x31B2	14	12	Line Preamble
0x31B4	0x2743	0x2643	MIPI Timing 0
0x31B6	0x114E	0x114E	MIPI Timing 1
0x31B8	0x2049	0x2048	MIPI Timing 2
0x31BA	0x0186	0x0186	MIPI Timing 3
0x31BC	0x8005	0x8005	MIPI Timing 4
0x31BE	0x2003	0x2003	MIPI Config Status

## PIXEL SENSITIVITY



**Figure 20. Integration Control in ERS Readout**

A pixel's integration time is defined by the number of clock periods between a row's reset and read operation. Both the read followed by the reset operations occur within a row period ( $T_{ROW}$ ) where the read and reset may be applied to different rows. The read and reset operations will be applied to the rows of the pixel array in a consecutive order.

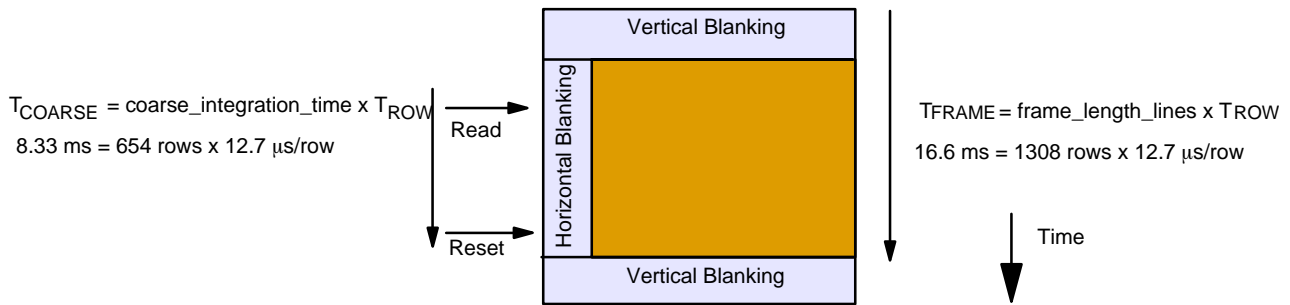
The integration time in an ERS frame is defined as:

$$T_{INTEGRATION} = T_{COARSE} - T_{FINE} \quad (\text{eq. 13})$$

The coarse integration time is defined by the number of row periods ( $T_{ROW}$ ) between a row's reset and the row read. The row period is the defined as the time between row read operations (see Sensor Frame Rate).

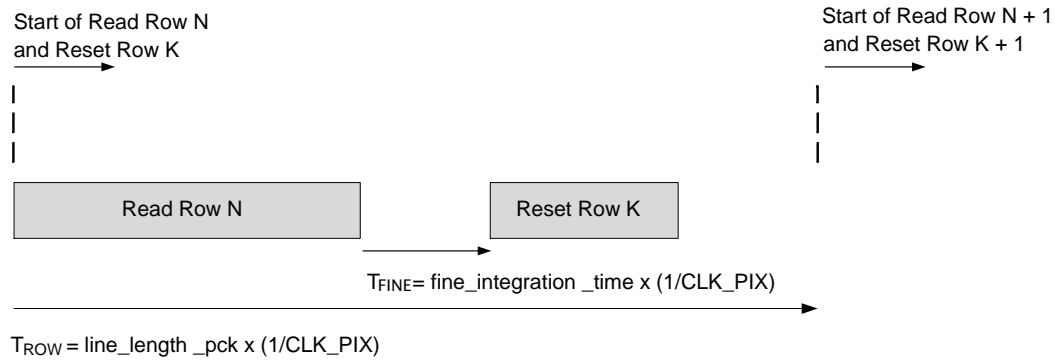
$$T_{COARSE} = T_{ROW} \times \text{coarse\_integration\_time} \quad (\text{eq. 14})$$

## AR0330CS



**Figure 21. Example of 8.33 ms Integration in 16.6 ms Frame**

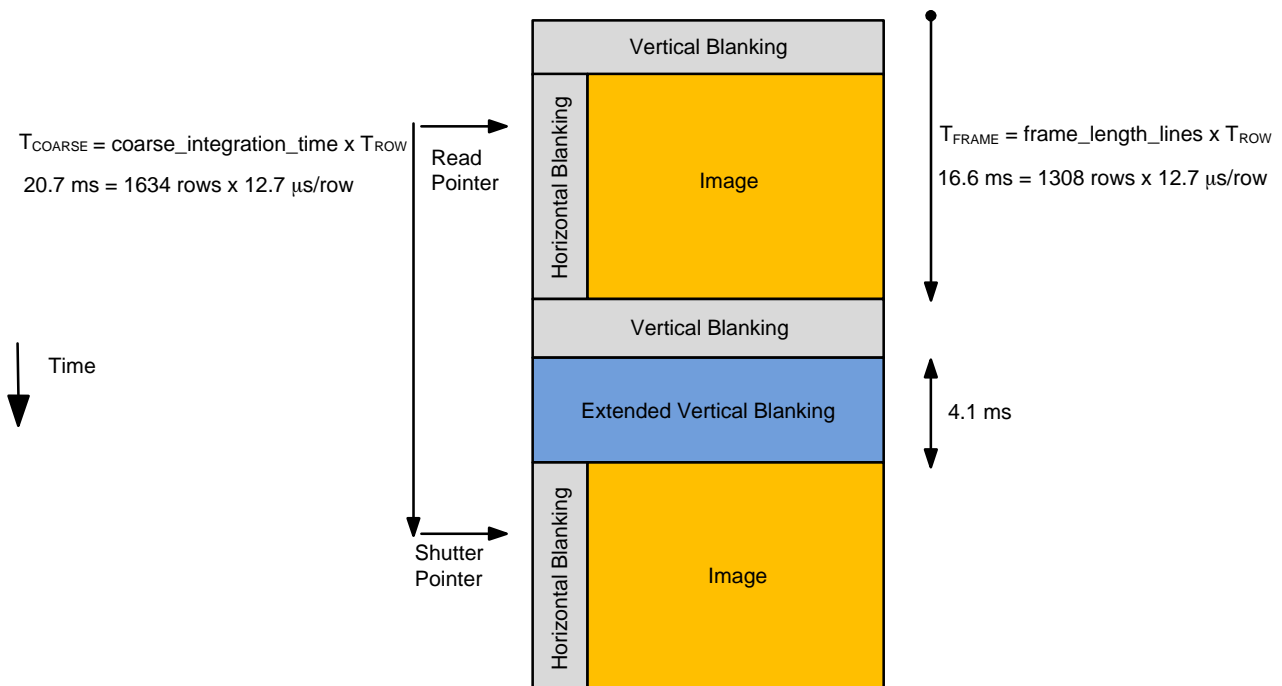
The fine integration is then defined by the number of pixel clock periods between the row reset and row read operation within  $T_{\text{ROW}}$ . This period is defined by the *fine\_integration\_time* register.



**Figure 22. Row Read and Row Reset Showing Fine Integration**

$$T_{\text{FINE}} = \text{fine\_integration\_time} / \text{clk\_pix} \quad (\text{eq. 15})$$

The maximum allowed value for *fine\_integration\_time* is ON Semiconductor recommends that the *line\_length\_pck* – 1204. *fine\_integration\_time* in the AR0330CS be left at zero.



**Figure 23. The Row Integration Time is Greater Than the Frame Readout Time**



## AR0330CS

The minimum frame-time is defined by the number of row periods per frame and the row period. The sensor frame-time will increase if the *coarse\_integration\_time* is

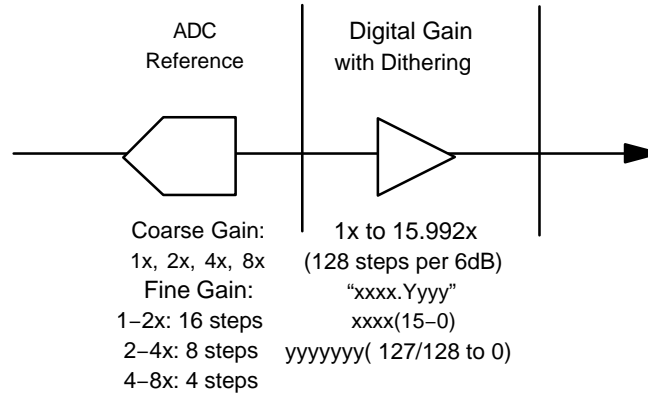
set to a value equal to or greater than the *frame\_length\_lines*. The maximum integration time can be limited to the frame time by setting R0x30CE[5] to 1.

# AR0330CS

## GAIN STAGES

The analog gain stages of the AR0330CS sensor are shown in Figure 24. The sensor analog gain stage consists of column amplifiers and a variable ADC reference. The sensor

will apply the same analog gain to each color channel. Digital gain can be configured to separate levels for each color channel.



**Figure 24. Gain Stages in AR0330CS Sensor**

The level of analog gain applied is controlled by the coarse\_gain and fine\_gain registers. The analog readout can be configured differently for each gain level. The

recommended gain tables are listed in Table 26. It is recommended that these registers are configured before streaming images.

**Table 26. RECOMMENDED SENSOR ANALOG GAIN TABLES**

COARSE_GAIN		FINE_GAIN		Total Gain		COARSE_GAIN		FINE_GAIN		Total Gain	
R0x3060 [5:4]	Gain (x)	R0x3060[3:0]	Gain (x)	(x)	(dB)	R0x3060 [5:4]	Gain (x)	R0x3060 [3:0]	Gain (x)	(x)	(dB)
0	1	0	1.00	1.00	0.00	0	1x	15	1.88	1.88	5.49
0	1	1	1.03	1.03	0.26	1	2x	0	1.00	2.00	6.00
0	1	2	1.07	1.07	0.56	1	2x	2	1.07	2.13	6.58
0	1	3	1.10	1.10	0.86	1	2x	4	1.14	2.29	7.18
0	1	4	1.14	1.14	1.16	1	2x	6	1.23	2.46	7.82
0	1	5	1.19	1.19	1.46	1	2x	8	1.33	2.67	8.52
0	1	6	1.23	1.23	1.80	1	2x	10	1.45	2.91	9.28
0	1	7	1.28	1.28	2.14	1	2x	12	1.60	3.20	10.10
0	1	8	1.33	1.33	2.50	1	2x	14	1.78	3.56	11.02
0	1	9	1.39	1.39	2.87	2	4x	0	1.00	4.00	12.00
0	1	10	1.45	1.45	3.25	2	4x	4	1.14	4.57	13.20
0	1	11	1.52	1.52	3.66	2	4x	8	1.33	5.33	14.54
0	1	12	1.60	1.60	4.08	2	4x	12	1.60	6.40	16.12
0	1	13	1.68	1.68	4.53	3	8x	0	1.00	8.00	18.00
0	1	14	1.78	1.78	5.00						

Each digital gain can be configured from a gain of 0 to 15.992. The digital gain supports 128 gain steps per 6dB of gain. The format of each digital gain register is “xxxx.yyyyyy” where “xxxx” refers an integer gain of 1 to 15 and “yyyyyy” is a fractional gain ranging from 0/128 to 127/128.

The sensor includes a digital dithering feature to reduce quantization resulting from using digital gain can be implemented by setting R0x30BA[5] to 1. The default value is 0. Refer to “Real-Time Context Switching” for the analog and digital gain registers in both context A and context B modes.

Refer to “Real-Time Context Switching” for the analog and digital gain registers in both context A and context B modes.

## DATA PEDESTAL

The data pedestal is a constant offset that is added to pixel values at the end of datapath. The default offset is 168 and is a 12-bit offset. This offset matches the maximum range used by the corrections in the digital readout path.

The data pedestal value can be changed if the lock register bit (R0x301A[3]) is set to “0”. This bit is set to “1” by default.

## SENSOR READOUT

### Image Acquisition Modes

The AR0330CS supports two image acquisition modes:

#### 1. Electronic rolling shutter (ERS) mode

This is the normal mode of operation. When the AR0330CS is streaming; it generates frames at a fixed rate, and each frame is integrated (exposed) using the ERS. When the ERS is in use, timing and control logic within the sensor sequences through the rows of the array, resetting and then reading each row in turn. In the time interval between resetting a row and subsequently reading that row, the pixels in the row integrate incident light. The integration (exposure) time is controlled by varying the time between row reset and row readout. For each row in a frame, the time between row reset and row readout is the same, leading to a uniform integration time across the frame. When the integration time is changed (by using the two-wire serial interface to change register settings), the timing and control logic controls the transition from old to new integration time in such a way that the stream of output frames from the AR0330CS switches cleanly from the old integration time to the new while only generating frames with uniform integration. See “Changes to

Integration Time” in the AR0330CS Register Reference

#### 2. Global reset mode

This mode can be used to acquire a single image at the current resolution. In this mode, the end point of the pixel integration time is controlled by an external electromechanical shutter, and the AR0330CS provides control signals to interface to that shutter.

The benefit of using an external electromechanical shutter is that it eliminates the visual artifacts associated with ERS operation. Visual artifacts arise in ERS operation, particularly at low frame rates, because an ERS image effectively integrates each row of the pixel array at a different point in time

### Window Control

The sequencing of the pixel array is controlled by the x\_addr\_start, y\_addr\_start, x\_addr\_end, and y\_addr\_end registers. The x\_addr\_start equal to 6 is the minimum setting value. The y\_addr\_start equal to 6 is the minimum setting value. Please refer to Table 27 and Table 28 for details.

**Table 27. PIXEL COLUMN CONFIGURATION**

Column Address	Number	Type	Notes
0–5	6	Active	Border columns
6–2309	2304	Active	Active columns
2310–2315	6	Active	Border columns

**Table 28. PIXEL ROW CONFIGURATION**

Row Address	Number	Type	Notes
2–5	4	Active	Not used in case of “edge effects”
6–1549	1544	Active	Active rows
1550–1555	6	Active	Not used in case of “edge effects”

## Readout Modes

### Horizontal Mirror

When the horizontal\_mirror bit (R0x3040[14]) is set in the image\_orientation register, the order of pixel readout within a row is reversed, so that readout starts from  $x\_addr\_end + 1$  and ends at  $x\_addr\_start$ . Figure 25 shows a

sequence of 6 pixels being read out with  $R0x3040[14] = 0$  and  $R0x3040[14] = 1$ . Changing  $R0x3040[14]$  causes the Bayer order of the output image to change; the new Bayer order is reflected in the value of the pixel\_order register.

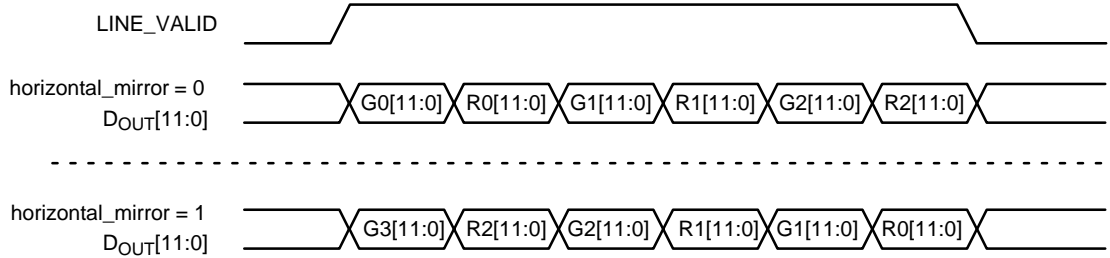


Figure 25. Effect of Horizontal Mirror on Readout Order

### Vertical Flip

When the vertical\_flip bit (R0x3040[15]) is set in the image\_orientation register, the order in which pixel rows are read out is reversed, so that row readout starts from  $y\_addr\_end$  and ends at  $y\_addr\_start$ . Figure 30 shows a

sequence of 6 rows being read out with  $R0x3040[15] = 0$  and  $R0x3040[15] = 1$ . Changing this bit causes the Bayer order of the output image to change; the new Bayer order is reflected in the value of the pixel\_order register.

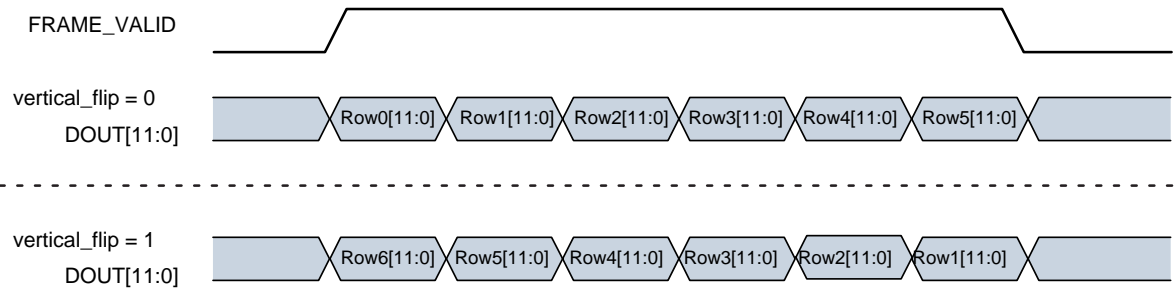


Figure 26. Effect of Vertical Flip on Readout Order

## SUBSAMPLING

The AR0330CS supports subsampling. Subsampling allows the sensor to read out a smaller set of active pixels by either skipping or binning pixels within the readout window.

The working modes described in the data sheet that use subsampling are configured to use either 2x2 or 3x3 subsampling.

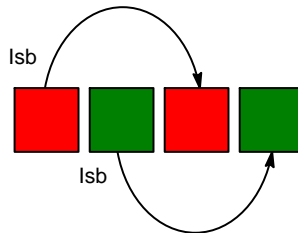
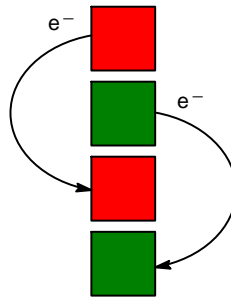


Figure 27. Horizontal Binning in the AR0330CS Sensor

Horizontal binning is achieved either in the pixel readout or the digital readout. The sensor will sample the combined 2x or 3x adjacent pixels within the same color plane.

## AR0330CS



**Figure 28. Vertical Row Binning in the AR0330CS Sensor**

Vertical row binning is applied in the pixel readout. Row binning can be configured of 2x rows within the same color plane.

Pixel skipping can be configured up to 2x and 3x in both the x-direction and y-direction. Skipping pixels in the x-direction will not reduce the row time. Skipping pixels in the y-direction will reduce the number of rows from the sensor effectively reducing the frame time. Skipping will introduce image artifacts from aliasing.

The sensor increments its x and y address based on the `x_odd_inc` and `y_odd_inc` value. The value indicates the addresses that are skipped after each pair of pixels or rows has been read.

The sensor will increment x and y addresses in multiples of 2. This indicates that a GreenR and Red pixel pair will be

read together. As well, that the sensor will read a Gr-R row first followed by a B-Gb row.

$$x \text{ subsampling factor} = \frac{1 + x\_odd\_inc}{2} \quad (\text{eq. 16})$$

$$y \text{ subsampling factor} = \frac{1 + y\_odd\_inc}{2} \quad (\text{eq. 17})$$

A value of 1 is used for `x_odd_inc` and `y_odd_inc` when no pixel subsampling is indicated. In this case, the sensor is incrementing x and y addresses by 1 + 1 so that it reads consecutive pixel and row pairs. To implement a 2x skip in the x direction, the `x_odd_inc` is set to 3 so that the x address increment is 1 + 3, meaning that sensor will skip every other Gr-R pair.

**Table 29. CONFIGURATION FOR HORIZONTAL SUBSAMPLING**

	<b>x_odd_inc</b>	<b>Restrictions:</b>
No subsampling	<code>x_odd_inc = 1</code> <code>skip = (1 + 1) × 0.5 = 1x</code>	The horizontal FOV must be programmed to meet the following rule: $\frac{x\_addr\_end - x\_addr\_start + 1}{(x\_odd\_inc + 1)/2} = \text{even number}$
Skip 2x	<code>x_odd_inc = 3</code> <code>skip = (1 + 3) × 0.5 = 2x</code>	
Skip 3x	<code>x_odd_inc = 5</code> <code>skip = (1 + 5) × 0.5 = 3x</code>	
Analog Bin 2x	<code>x_odd_inc = 3</code> <code>skip = (1 + 3) × 0.5 = 2x</code> <code>col_sf_bin_en = 1</code>	
Digital Bin 2x	<code>x_odd_inc = 3</code> <code>skip = (1+3) × 0.5 = 2x</code> <code>col_bin = 1</code>	
Digital Bin 3x	<code>x_odd_inc = 5</code> <code>skip = (1 + 5) × 0.5 = 3x</code> <code>col_bin = 1</code>	

Table 30. CONFIGURATION FOR VERTICAL SUBSAMPLING

	y_odd_inc	Restrictions:
No subsampling	$y\_odd\_inc = 1$ $skip = (1 + 1) \times 0.5 = 1x$ $row\_bin = 0$	The horizontal FOV must be programmed to meet the following rule: $\frac{y\_addr\_end - y\_addr\_start + 1}{(y\_odd\_inc + 1)/2} = \text{even number}$
Skip 2x	$y\_odd\_inc = 3$ $skip = (1 + 3) \times 0.5 = 2x$ $row\_bin = 0$	
Skip 3x	$y\_odd\_inc = 5$ $skip = (1 + 5) \times 0.5 = 3x$ $row\_bin = 0$	
Analog Bin 2x	$y\_odd\_inc = 3$ $skip = (1 + 3) \times 0.5 = 2x$ $row\_bin = 1$	

## SENSOR FRAME RATE

The time required to read out an image frame ( $T_{\text{FRAME}}$ ) can be derived from the number of clocks required to output each image and the pixel clock.

The frame-rate is the inverse of the frame period.

$$\text{fps} = 1/T_{\text{FRAME}} \quad (\text{eq. 1})$$

The number of clocks can be simplified further into the following parameters:

- The number of clocks required for each sensor row ( $\text{line\_length\_pck}$ )

$$T_{\text{FRAME}} = 1/(\text{CLK\_PIX}) \times [\text{frame\_length\_lines} \times \text{line\_length\_pck} + \text{extra\_delay}] \quad (\text{eq. 2})$$

This parameter also determines the sensor row period when referenced to the sensor readout clock.

$$(T_{\text{ROW}} = \text{line\_length\_pck} \times 1/\text{CLK\_PIX})$$

- The number of row periods per frame ( $\text{frame\_length\_lines}$ )
- An extra delay between frames used to achieve a specific output frame period ( $\text{extra\_delay}$ )

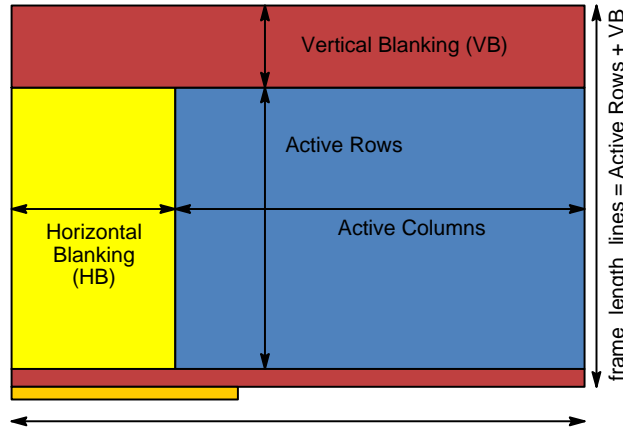


Figure 29. Frame Period Measured in Clocks

### Row Period ( $T_{\text{ROW}}$ )

The  $\text{line\_length\_pck}$  will determine the number of clock periods per row and the row period ( $T_{\text{ROW}}$ ) when combined with the sensor readout clock. The  $\text{line\_length\_pck}$  includes both the active pixels and the horizontal blanking time per row. The sensor utilizes two readout paths, as seen in Figure 17, allowing the sensor to output two pixels during each pixel clock.

The minimum  $\text{line\_length\_pck}$  is defined as the maximum of the following three equations:

ADC Readout Limitation:

$$\begin{aligned} 1204(\text{ADC\_HIGH\_SPEED}) &= 0 \\ \text{or} \\ 1116(\text{ADC\_HIGH\_SPEED}) &= 1 (0) \end{aligned} \quad (\text{eq. 3})$$

Options to modify this limit, as mentioned in the “Sequencer” section, can be found in the AR0330CS Developer Guide.

Digital Readout Limitation:

$$\frac{1}{3} \times \left[ \frac{x\_addr\_end - x\_addr\_start}{(x\_odd\_inc + 1) \times 0.5} \right] \quad (\text{eq. 4})$$

Output Interface Limitations:

$$\frac{1}{2} \times \left[ \frac{x\_addr\_end - x\_addr\_start}{(x\_odd\_inc + 1) \times 0.5} \right] \quad (\text{eq. 5})$$

### Row Periods Per Frame

The  $\text{frame\_length\_lines}$  determines the number of row periods ( $T_{\text{ROW}}$ ) per frame. This includes both the active and blanking rows. The  $\text{minimum\_vertical\_blanking}$  value is defined by the number of OB rows read per frame, two embedded data rows, and two blank rows.

$$\text{Minimumframe\_length\_lines} = \frac{y\_addr\_end - y\_addr\_start}{(y\_odd\_inc + 1)/2} + \text{minimum\_vertical\_blanking} \quad (\text{eq. 6})$$

The sensor is configured to output frame information in two embedded data rows by setting R0x3064[8] to 1 (default). If R0x3064[8] is set to 0, the sensor will instead

output two blank rows. The data configured in the two embedded rows is defined in MIPI CSI-2 Specification V1.00.



## AR0330CS

**Table 31. Minimum Vertical Blanking Configuration**

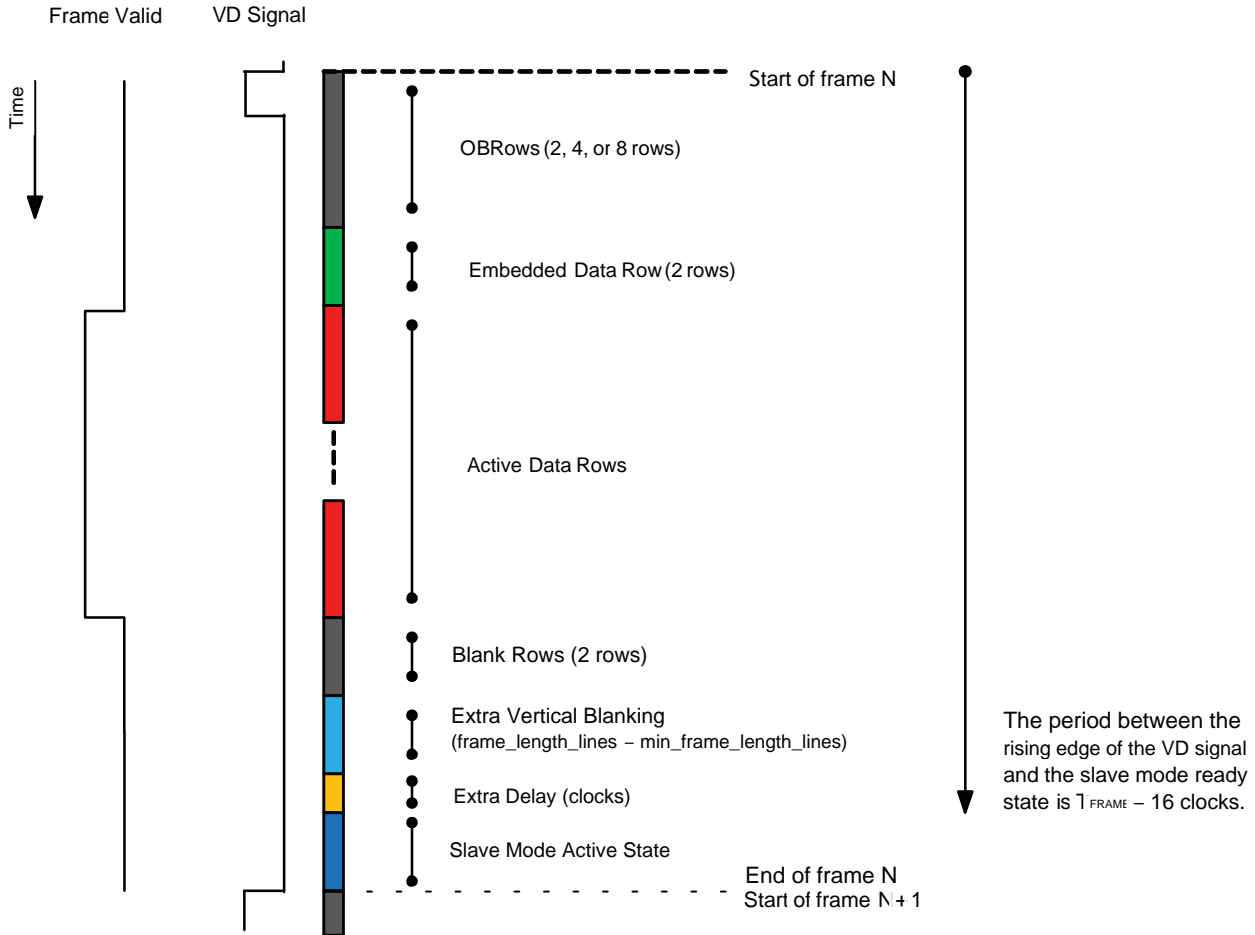
<b>R0x3180[0x00F0]</b>	<b>OB Rows</b>	<b>minimum_vertical_blanking</b>
0x8 (Default)	8 OB Rows	8 OB + 4 = 12
0x4	4 OB Rows	4 OB + 4 = 8
0x2	2 OB Rows	2 OB + 4 = 6

The locations of the OB rows, embedded rows, and blank rows within the frame readout are identified in Figure 30: “Slave Mode Active State and Vertical Blanking” .

## SLAVE MODE

The slave mode feature of the AR0330CS supports triggering the start of a frame readout from a VD signal that is supplied from an external ASIC. The slave mode signal allows for precise control of frame rate and register change

updates. The VD signal is input to the trigger pin. Both the GPI\_EN (R0x301A[8]) and the SLAVE\_MODE (R0x30CE[4]) bits must be set to “1” to enable the slave mode.

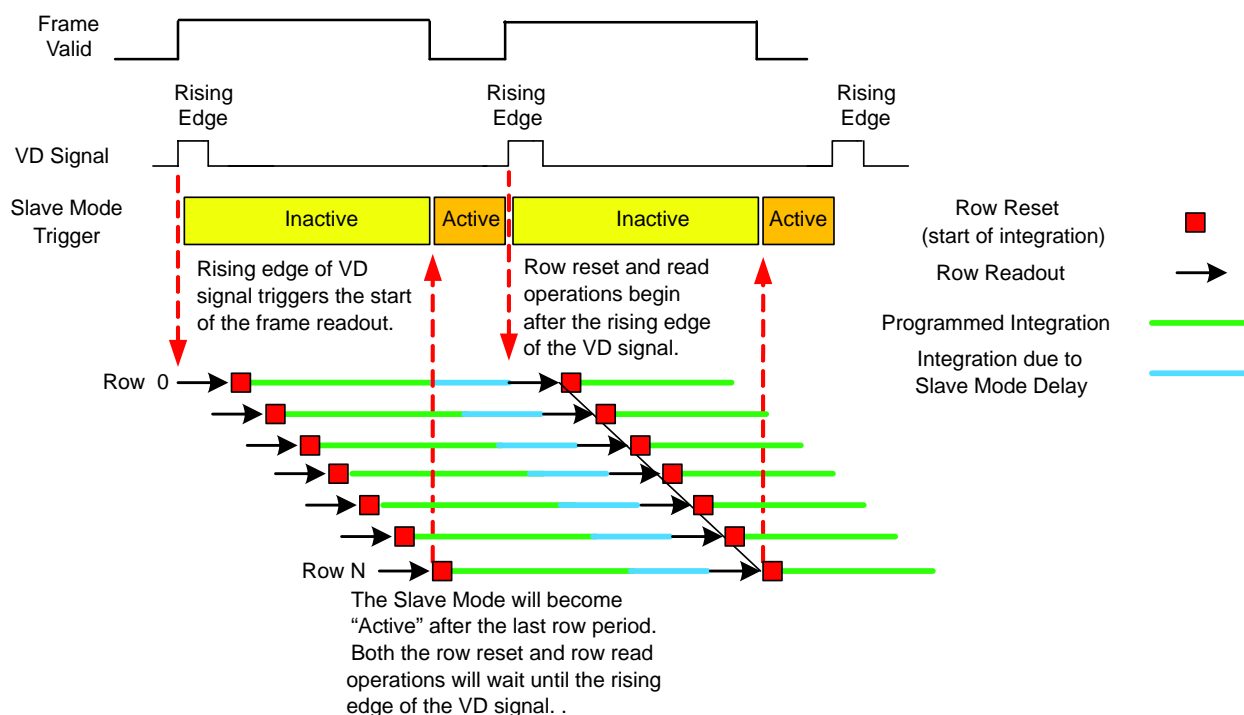


**Figure 30. Slave Mode Active State and Vertical Blanking**

If the slave mode is disabled, the new frame will begin after the extra delay period is finished.

The slave mode will react to the rising edge of the input VD signal if it is in an active state. When the VD signal is received, the sensor will begin the frame readout and the

slave mode will remain inactive for the period of one frame time minus 16 clock periods ( $T_{\text{FRAME}} - (16 / \text{CLK\_PIX})$ ). After this period, the slave mode will re-enter the active state and will respond to the VD signal.



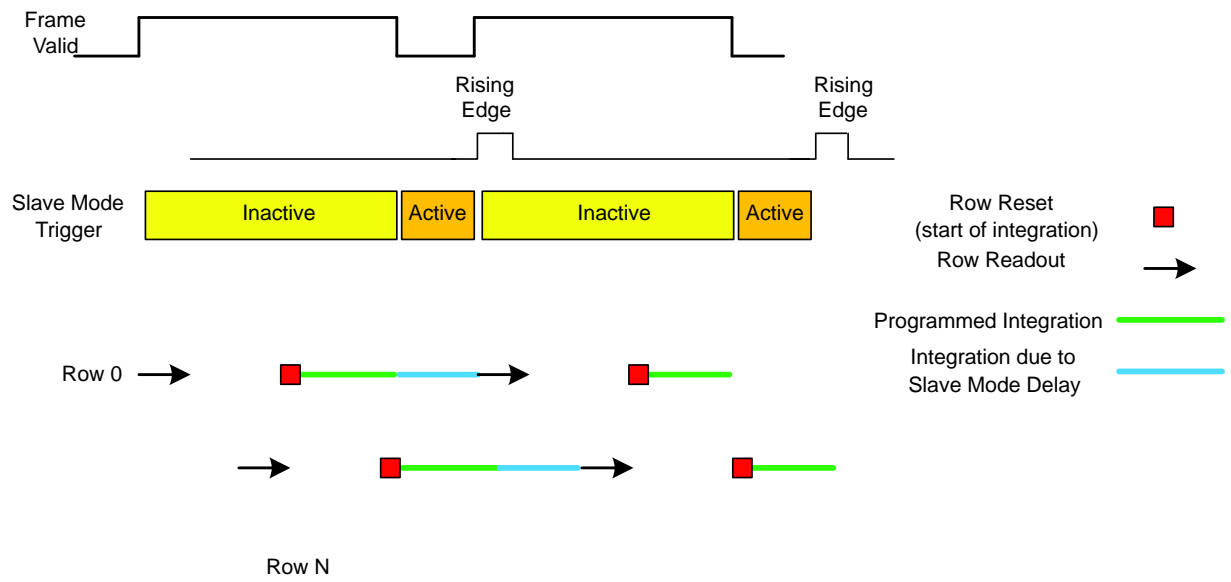
**Figure 31. Slave Mode Example with Equal Integration and Frame Readout Periods**

The integration of the last row is therefore started before the end of the programmed integration for the first row.

The row shutter and read operations will stop when the slave mode becomes active and is waiting for the VD signal. The following should be considered when configuring the sensor to use the slave mode:

1. The frame period ( $T_{\text{FRAME}}$ ) should be configured to be less than the period of the input VD signal. The sensor will disregard the input VD signal if it appears before the frame readout is finished
2. If the sensor integration time is configured to be less than the frame period, then the sensor will not have reset all of the sensor rows before it begins waiting for the input VD signal. This error can be minimized by configuring the frame period to be as close as possible to the desired frame rate (period between VD signals)

# AR0330CS



**Figure 32. Slave Mode Example Where the Integration Period is Half of the Frame Readout Period**

## FRAME READOUT

The sensor readout begins with vertical blanking rows followed by the active rows. The frame readout period can be defined by the number of row periods within a frame

(*frame\_length\_lines*) and the row period (*line\_length\_pck*). The sensor will read the first vertical blanking row at the beginning of the frame period and the last active row.

**Table 32. SERIAL SYNC CODES INCLUDED WITH EACH PROTOCOL INCLUDED WITH THE AR0330CS SENSOR**

Interface/Protocol	Start of Vertical Blanking Row (SOV)	Start of Frame (SOF)	Start of Active Line (SOA)	End of Line (EOL)	End of Frame (EOF)
Parallel	Parallel interface uses FRAME VALID(FV) and LINE VALID (LV) outputs to denote start and end of line and frame.				
MIPI	No SYNC Code	Yes	Yes	Yes	Yes

Figure illustrates how the sensor active readout time can be minimized while reducing the frame rate.

## CHANGING SENSOR MODES

### Register Changes

All register writes are delayed by 1x frame. A register that is written to during the readout of frame  $n$  will not be updated to the new value until the readout of frame  $n + 2$ . This includes writes to the sensor gain and integration registers.

### Real-Time Context Switching

In the AR0330CS, the user may switch between two full register sets A and B by writing to a context switch change

bit in R0x30B0[13]. When the context switch is configured to context A the sensor will reference the “Context A Registers”. If the context switch is changed from A to B during the readout of frame  $n$ , the sensor will then reference the context B *coarse\_integration\_time* registers in frame  $n + 1$  and all other context B registers at the beginning of reading frame  $n + 2$ . The sensor will show the same behavior when changing from context B to context A.

Table 33. LIST OF CONFIGURABLE REGISTERS FOR CONTEXT A AND CONTEXT B

Context A		Context B	
Register Description	Address	Register Description	Address
Coarse_integration_time	0x3012	Coarse_integration_time_CB	0x3016
Fine_integration_time	0x3014	Fine_integration_time_CB	0x3018
Line_length_pck	0x300C	Line_length_pck_CB	0x303E
Frame_length_lines	0x300A	Frame_length_lines_CB	0x30AA
COL_SF_BIN_EN	0x3040[9]	COL_SF_BIN_EN_CB	0x3040[8]
ROW_BIN	0x3040[12]	ROW_BIN_CB	0x3040[10]
COL_BIN	0x3040[13]	COL_BIN_CB	0x3040[11]
FINE_GAIN	0x3060[3:0]	FINE_GAIN_CB	0x3060[11:8]
COARSE_GAIN	0x3060[5:4]	COARSE_GAIN_CB	0x3060[13:12]
x_addr_start	0x3004	x_addr_start_CB	0x308A
y_addr_start	0x3002	y_addr_start_CB	0x308C
x_addr_end	0x3008	x_addr_end_CB	0x308E
y_addr_end	0x3006	y_addr_end_CB	0x3090
Y_odd_inc	0x30A6	Y_odd_inc_CB	0x30A8
X_odd_inc	0x30A2	X_odd_inc_CB	0x30AE
ADC_HIGH_SPEED	0x30BA[6]	ADC_HIGH_SPEED_CB	0x30BA[7]
GREEN1_GAIN	0x3056	GREEN1_GAIN_CB	0x30BC
BLUE_GAIN	0x3058	BLUE_GAIN_CB	0x30BE
RED_GAIN	0x305A	RED_GAIN_CB	0x30C0
GREEN2_GAIN	0x305C	GREEN2_GAIN_CB	0x30C2
GLOBAL_GAIN	0x305E	GLOBAL_GAIN_CB	0x30C4

39. ON Semiconductor recommends leaving fine\_integration\_time at 0.

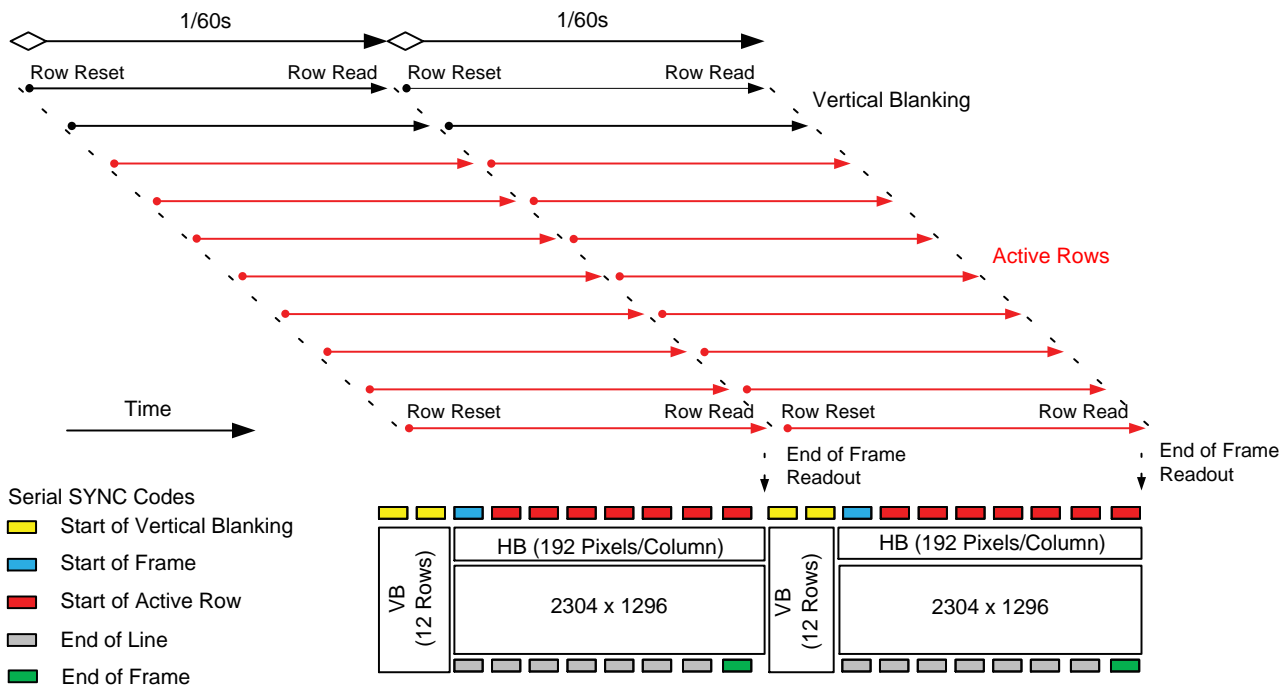


Figure 33. Example of Changing the Sensor from Context A to Context B

## COMPRESSION

The sensor can optionally compress 12-bit data to 10-bit using A-law compression. The compression is applied after the data pedestal has been added to the data. See Figure 1: “Block Diagram”.

The A-law compression is disabled by default and can be enabled by setting R0x31D0 from “0” to “1”.

**Table 34. A-LAW COMPRESSION TABLE FOR 12–10 BITS**

Input Range	Input Values												Compressed Codeword									
	11	10	9	8	7	6	5	4	3	2	1	0	9	8	7	6	5	4	3	2	1	0
0 to 127	0	0	0	0	0	a	b	c	d	e	f	g	0	0	0	a	b	c	d	e	f	g
128 to 255	0	0	0	0	1	a	b	c	d	e	f	g	0	0	1	a	b	c	d	e	f	g
256 to 511	0	0	0	1	a	b	c	d	e	f	g	X	0	1	0	a	b	c	d	e	f	g
512 to 1023	0	0	1	a	b	c	d	e	f	g	X	X	0	1	1	a	b	c	d	e	f	g
1024 to 2047	0	1	a	b	c	d	e	f	g	h	X	X	1	0	a	b	c	d	e	f	g	h
2048 to 4095	1	a	b	c	d	e	f	g	h	X	X	X	1	1	a	b	c	d	e	f	g	h

## TEST PATTERNS

The AR0330CS has the capability of injecting a number of test patterns into the top of the datapath to debug the digital logic. With one of the test patterns activated, any of the datapath functions can be enabled to exercise it in a deterministic fashion. Test patterns are selected by Test\_Pattern\_Mode register (R0x3070). Only one of the test patterns can be enabled at a given point in time by setting the

Test\_Pattern\_Mode register according to Table 35. When test patterns are enabled the active area will receive the value specified by the selected test pattern and the dark pixels will receive the value in Test\_Pattern\_Green (R0x3074 and R0x3078) for green pixels, Test\_Pattern\_Blue (R0x3076) for blue pixels, and Test\_Pattern\_Red (R0x3072) for red pixels.

**Table 35. Test Pattern Modes**

Test_Pattern_Mode	Test Pattern Output
0	No test pattern (normal operation)
1	Solid Color
2	100% Vertical Color Bars
3	Fade-to-Gray Vertical Color Bars
256	Walking 1s test pattern (12-bit)

### *Solid Color*

When the color field mode is selected, the value for each pixel is determined by its color. Green pixels will receive the value in Test\_Pattern\_Green, red pixels will receive the value in Test\_Pattern\_Red, and blue pixels will receive the value in Test\_Pattern\_Blue.

### *Vertical Color Bars*

When the vertical color bars mode is selected, a typical color bar pattern will be sent through the digital pipeline.

### *Walking 1s*

When the walking 1s mode is selected, a walking 1s pattern will be sent through the digital pipeline. The first value in each row is 1.

## TWO-WIRE SERIAL REGISTER INTERFACE

The two-wire serial interface bus enables read/write access to control and status registers within the AR0330CS. This interface is designed to be compatible with the electrical characteristics and transfer protocols of the I<sup>2</sup>C specification.

The interface protocol uses a master/slave model in which a master controls one or more slave devices. The sensor acts as a slave device. The master generates a clock (SCLK) that

is an input to the sensor and is used to synchronize transfers. Data is transferred between the master and the slave on a bidirectional signal (SDATA). SDATA is pulled up to VDD\_IO off-chip by a 1.5 kΩ resistor. Either the slave or master device can drive SDATA LOW—the interface protocol determines which device is allowed to drive SDATA at any given time.

The protocols described in the two-wire serial interface specification allow the slave device to drive SCLK LOW; the AR0330CS uses SCLK as an input only and therefore never drives it LOW.

#### Protocol

Data transfers on the two-wire serial interface bus are performed by a sequence of low-level protocol elements:

1. a (repeated) start condition
2. a slave address/data direction byte
3. an (a no-) acknowledge bit
4. a message byte
5. a stop condition

The bus is idle when both SCLK and SDATA are HIGH. Control of the bus is initiated with a start condition, and the bus is released with a stop condition. Only the master can generate the start and stop conditions.

#### Start Condition

A start condition is defined as a HIGH-to-LOW transition on SDATA while SCLK is HIGH. At the end of a transfer, the master can generate a start condition without previously generating a stop condition; this is known as a “repeated start” or “restart” condition.

#### Stop Condition

A stop condition is defined as a LOW-to-HIGH transition on SDATA while SCLK is HIGH.

#### Data Transfer

Data is transferred serially, 8 bits at a time, with the MSB transmitted first. Each byte of data is followed by an acknowledge bit or a no-acknowledge bit. This data transfer mechanism is used for both the slave address/data direction byte and for message bytes.

One data bit is transferred during each SCLK clock period. SDATA can change when SCLK is LOW and must be stable while SCLK is HIGH.

#### Slave Address/Data Direction Byte

Bits [7:1] of this byte represent the device slave address and bit [0] indicates the data transfer direction. A “0” in bit [0] indicates a WRITE, and a “1” indicates a READ. The default slave addresses used by the AR0330CS sensor are 0x20 (write address) and 0x21 (read address). Alternate slave addresses of 0x30 (WRITE address) and 0x31 (READ address) can be selected by asserting the SADDR signal (tie HIGH).

Alternate slave addresses can also be programmed through R0x31FC.

#### Message Byte

Message bytes are used for sending register addresses and register write data to the slave device and for retrieving register read data.

#### Acknowledge Bit

Each 8-bit data transfer is followed by an acknowledge bit or a no-acknowledge bit in the SCLK clock period following the data transfer. The transmitter (which is the master when writing, or the slave when reading) releases SDATA. The receiver indicates an acknowledge bit by driving SDATA LOW. As for data transfers, SDATA can change when SCLK is LOW and must be stable while SCLK is HIGH.

#### No-Acknowledge Bit

The no-acknowledge bit is generated when the receiver does not drive SDATA LOW during the SCLK clock period following a data transfer. A no-acknowledge bit is used to terminate a read sequence.

#### Typical Sequence

A typical READ or WRITE sequence begins by the master generating a start condition on the bus. After the start condition, the master sends the 8-bit slave address/data direction byte. The last bit indicates whether the request is for a read or a write, where a “0” indicates a write and a “1” indicates a read. If the address matches the address of the slave device, the slave device acknowledges receipt of the address by generating an acknowledge bit on the bus.

If the request was a WRITE, the master then transfers the 16-bit register address to which the WRITE should take place. This transfer takes place as two 8-bit sequences and the slave sends an acknowledge bit after each sequence to indicate that the byte has been received. The master then transfers the data as an 8-bit sequence; the slave sends an acknowledge bit at the end of the sequence. The master stops writing by generating a (re)start or stop condition.

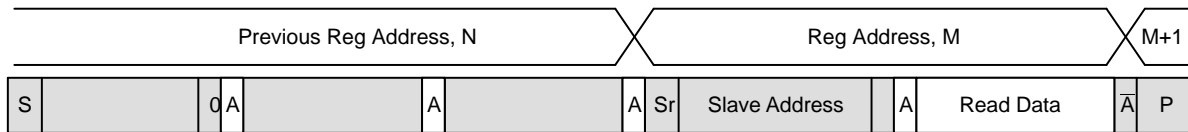
If the request was a READ, the master sends the 8-bit write slave address/data direction byte and 16-bit register address, the same way as with a WRITE request. The master then generates a (re)start condition and the 8-bit read slave address/data direction byte, and clocks out the register data, eight bits at a time. The master generates an acknowledge bit after each 8-bit transfer. The slave’s internal register address is automatically incremented after every 8 bits are transferred. The data transfer is stopped when the master sends a no-acknowledge bit.

#### Single READ From Random Location

This sequence (Figure 34) starts with a dummy WRITE to the 16-bit address that is to be used for the READ. The master terminates the WRITE by generating a restart condition. The master then sends the 8-bit read slave address/data direction byte and clocks out one byte of register data. The master terminates the READ by generating a no-acknowledge bit followed by a stop condition. Figure 34 shows how the internal register address maintained by the AR0330CS is loaded and incremented as the sequence proceeds.



## AR0330CS



S = Start Condition

P = Stop Condition

Sr = Restart Condition

A = Acknowledge

$\bar{A}$  = No-acknowledge

☐ Slave to Master

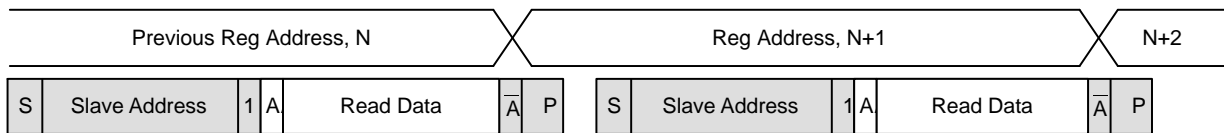
☒ Master to Slave

**Figure 34. Single READ From Random Location**

### Single READ From Current Location

This sequence (Figure 35) performs a read using the current value of the AR0330CS internal register address.

The master terminates the READ by generating a no-acknowledge bit followed by a stop condition. The figure shows two independent READ sequences.



**Figure 35. Single READ From Current Location**

### Sequential READ, Start From Random Location

This sequence (Figure 36) starts in the same way as the single READ from random location (Figure 34). Instead of generating a no-acknowledge bit after the first byte of data

has been transferred, the master generates an acknowledge bit and continues to perform byte READs until “L” bytes have been read.

, Start From Random Location

Figure 38. Single WRITE to Random Location

## SPECTRAL CHARACTERISTICS

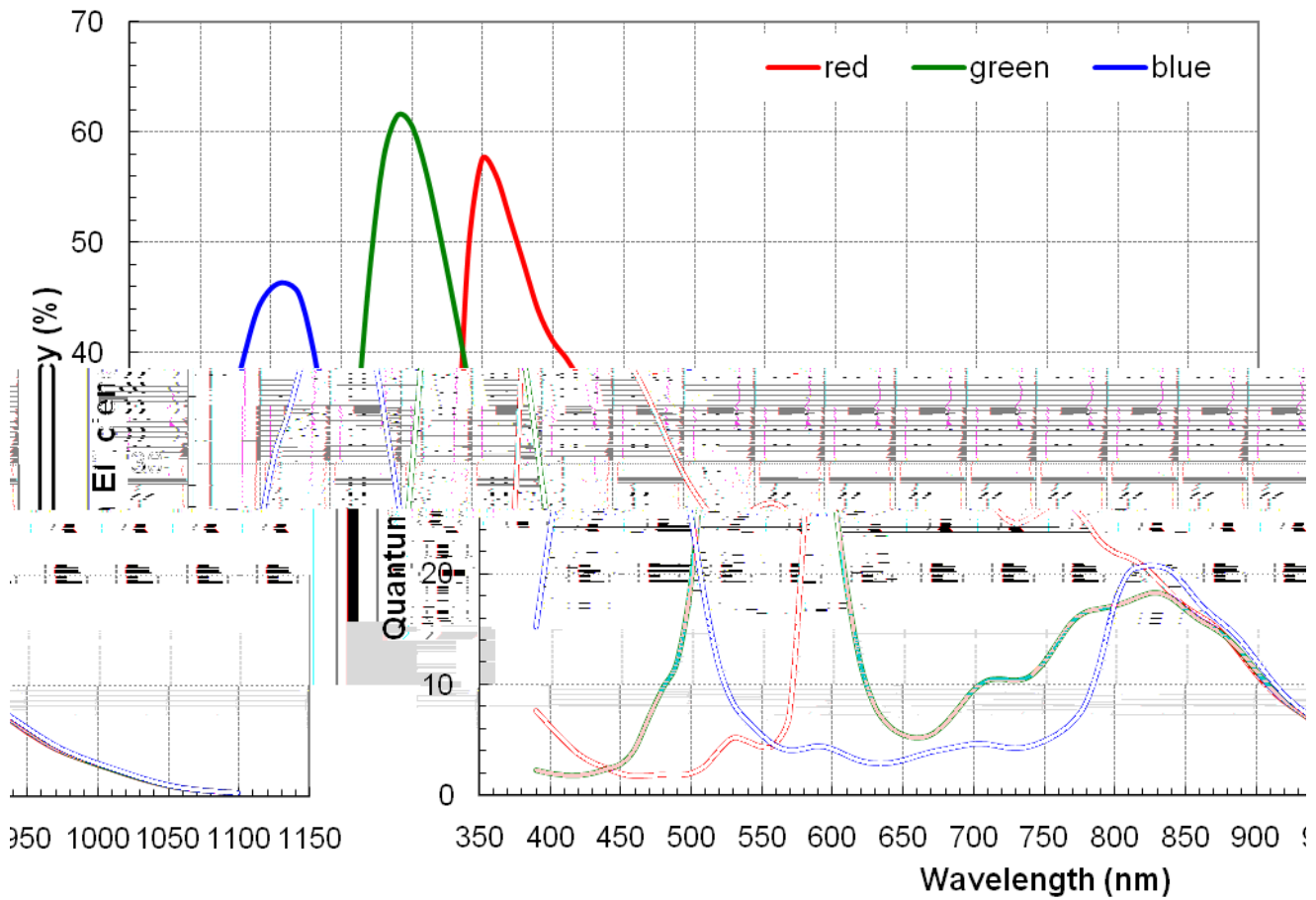
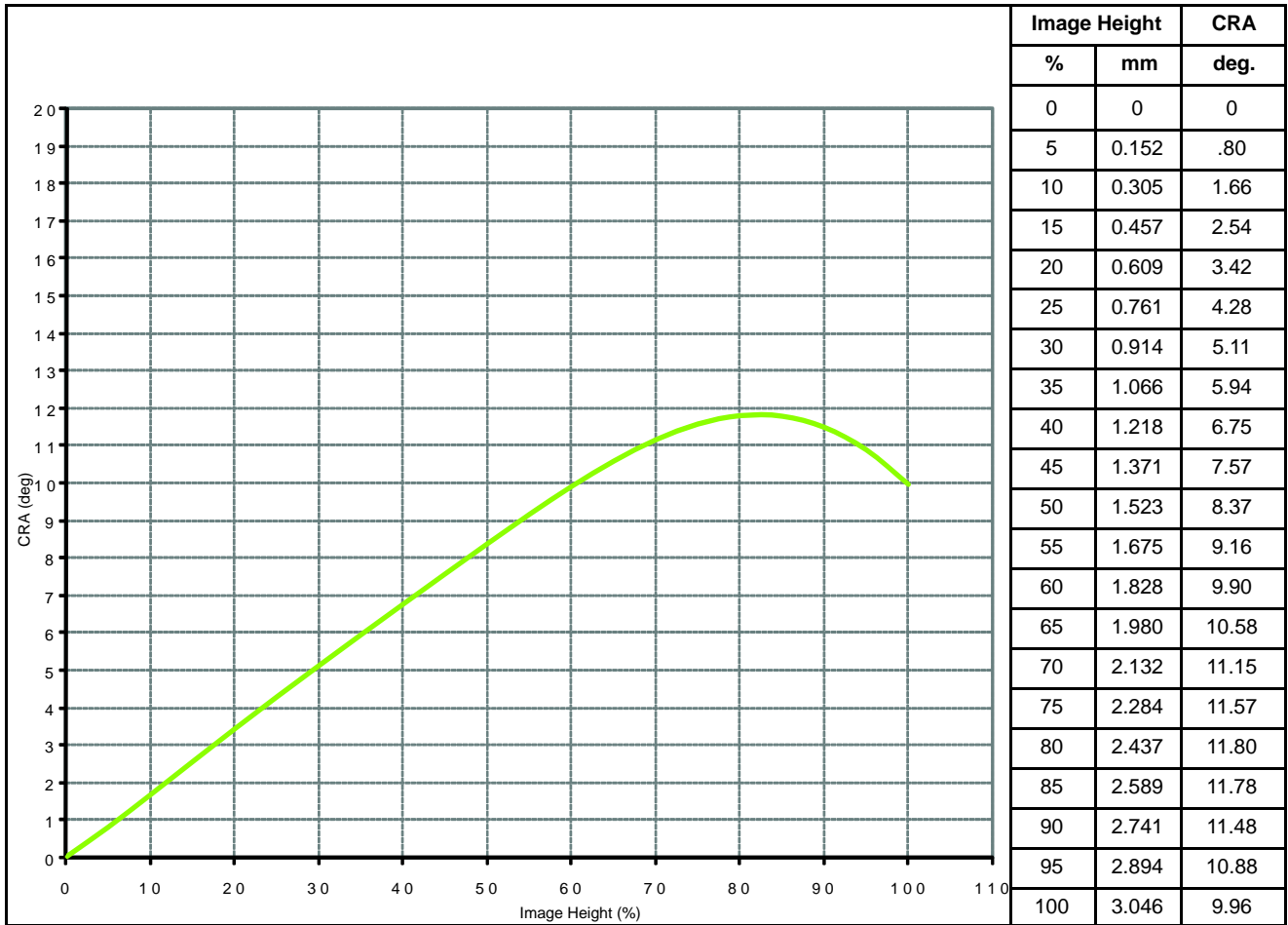


Figure 39. Bare Die Quantum Efficiency

Table 36. CHIEF RAY ANGLE (CRA) 12 °

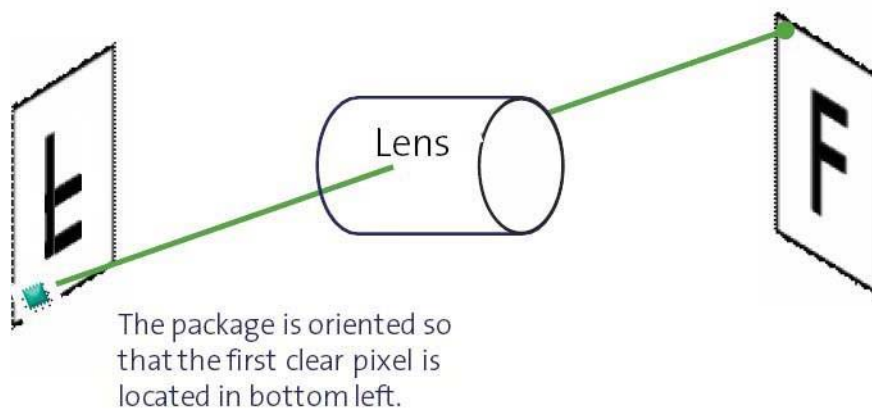


40. The CRA listed in the advanced data sheet described the 2048x1536 field of view (2.908 mm image height). This information was sufficient for configuring the sensor to read both the 4:3 (2048x1536) and 16:9 (2304x1296) aspect ratios. The CRA information listed in the data sheet has now been updated to represent the entire pixel array (2304x1536).

## PACKAGE ORIENTATION IN CAMERA DESIGN

In a camera design, the package should be placed in a PCB so that the first clear pixel is located at the bottom left of the package (look at the package). This orientation will ensure

that the image captured using a lens will be oriented correctly.



**Figure 40. Image Orientation With Relation To Camera Lens**

# MECHANICAL CASE OUTLINE

## PACKAGE DIMENSIONS

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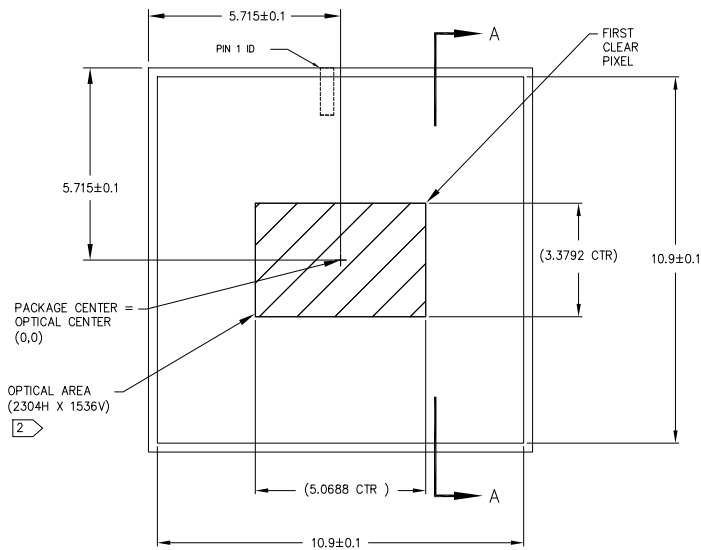
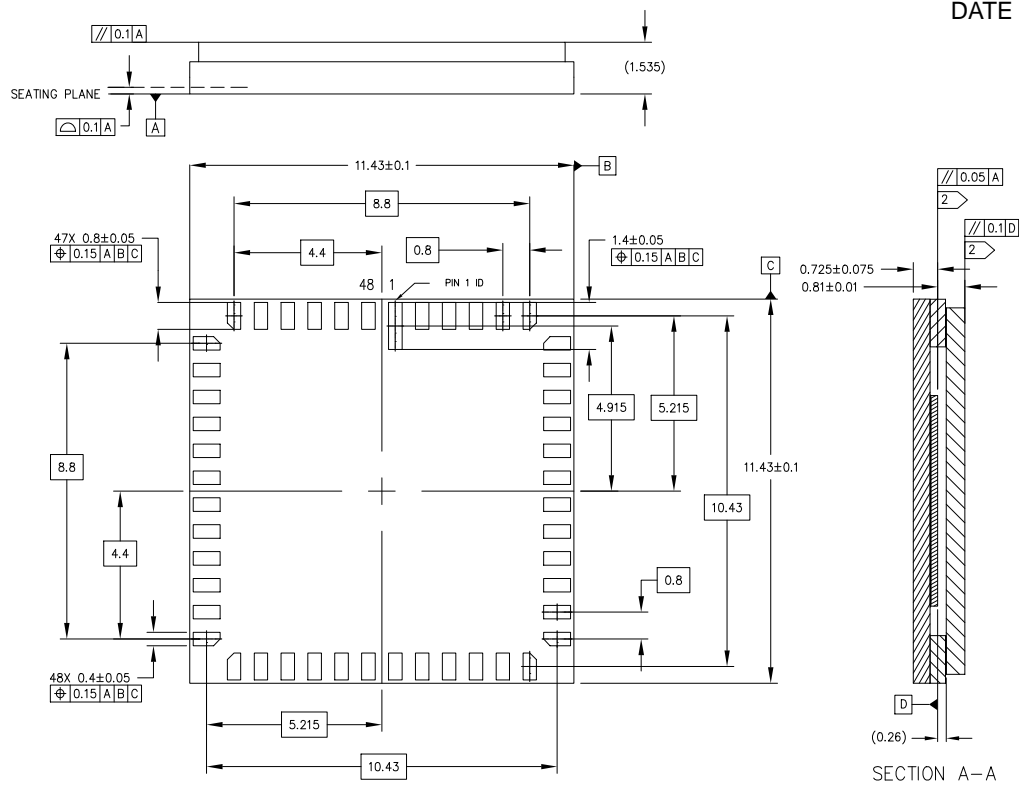
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### PLCC48 11.43x11.43

#### CASE 776AM

#### ISSUE O

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