# Middleware Architectures 2 Motivation and Course Overview

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# **Overview**

- Motivation
- Scope, Requirements, Learnings
- Assessment, Resources, Communication

# Web 2.0

- A new version of the Web?
- Principles
  - Read-Write Web
  - Programmable Web
  - Realtime Web
  - Social Web

## **Motivation in Brief**

- Need for highly performant and scalable apps
  - Sudden increase in traffic
  - Slashdot effect
- The Web is programmable
  - Applications provide data and functionality
  - Users end-users (GUI) and programmers (API)
  - Any company with a Web presence has an API
    - → Google, Amazon, LinkedIn, Facebook, ...

## **AM2 and AM1 Courses**

#### AM2 builds on AM1

- Application Architecture
  - Multi-tier client-server architecture
  - Cloud native and microservices
  - Interface of the app, REST
  - Client side of the architecture, JavaScript, AJAX
  - Infrastructure empowered by cloud technologies
- Technology, Platform
  - JavaScript
    - $\rightarrow$  client-side + related technologies
    - $\rightarrow$  server-side asynchronous I/O, node.js
  - It does not mean you cannot combine technologies
    - → Node.js as a Web server, ESB for proxy services with back-end systems, all running in a cloud environment (auto scaling, load balancers, message queues, etc.)

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# Scope

#### Cloud Architectures

- Details of some IaaS and PaaS services
- Cloud Native, Microservice Architecture
- Containers
- Docker, Kubernetes

#### Advanced HTTP

- Same origin policy, cross-origin
- OAuth, Open ID, JWT
- Realtime Web protocols
- HTTP Performance, HTTP/2
- Selected middleware technologies

# **Organization of Lectures**

- 13 Lectures
  - Czech: Mon 11:00-12:30, TH:A-s134
- Plan
  - 20.02.2023 Motivation and Course Overview
  - 20.02.2023 Asynchronous I/O
  - 27.02.2023 Cloud Architectures (introduction, IaaS)
  - 06.03.2023 Cloud Native and Microservices (containers, Docker)
  - 13.03.2023 Cloud Native and Microservices (Kubernetes)
  - 20.03.2023 Browser Networking (SOP, CORS)
  - 27.03.2022 Security (concepts, TLS, JWT)
  - 03.04.2023 Security (OAuth, OpenID)
  - 10.04.2023 Easters
  - 17.04.2023 Protocols for the Realtime Web (streaming, SSE)
  - 24.04.2023 Protocols for the Realtime Web (WebSocket)
  - 02.05.2023 HTTP/2 (concepts, streams, flow control)
  - 02.05.2023 HTTP/2 (server push, analysis), HTTP/3
  - *− 08.05.2023 − Public holidays*
  - 15.05.2023 Reserve

# **Organization of Practicals**

- Work alone, you can collaborate
- Practicals every second week
- Number of sessions: 6-7, 5 major tasks
  - 1. Introduction, JavaScript
  - 2. CORS/JSONP
  - 3. OAuth (JWT)
  - 4. Realtime Web
  - 5. *HTTP/2*
- Plus a number of tasks to complete at home

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#### **Assessment**

#### • Labs

- Presence is mandatory
  - → You can miss up to 1 lab without sending regrets
- − Total maximum points: P=40
  - $\rightarrow$  exercises for labs + your activity + your homeworks
- to pass: P >= 20

#### • Final exam

- Mandatory written test: 3 parts, ~1 hour
  - $\rightarrow$  each gives you a max. of 20 points, the total E = 60 points
  - $\rightarrow$  you must have at least 50% of points from each theme covered by a test part and 50% of points in total
- Final score:
  - $\rightarrow$  P + E = 100 maximum points
  - $\rightarrow$  The more points you have from labs, the better for the exam!

## Assessment – Final Marks

Mark	Points	In words
A	100–90	výborně
В	89–80	velmi dobře
С	79–70	dobře
D	69–60	uspokojivě
E	59–50	dostatečně
F	49–0	nedostatečně

Source: http://www.cvut.cz/pracoviste/pravniodbor/dokumenty/studijni-predpisy/studijnirad.pdf

- Everything good and bad will count
  - practicals, coding, (pro-)activity, passiveness, hacking, lectures, exam, cheating, ...

#### Resources

#### Online sources

- https://courses.fit.cvut.cz/NI-AM2/ lectures and labs information
- http://w20.vitvar.com both html and pdf (1 and 2 slides per page)

#### Books

- I. Grikorik: High Performance Browser Networking, O'Reily 2013
- B. Burns: Designing Distributed Systems, O'Reily 2018
- L. Richardson, M. Amundsen: RESTful Web APIs, O'Reilly Media, May 2015, ISBN 978-1-449-35806-8.

#### Other

- Many sources on the Web, to be listed throughout the course
- A lot of W3C sources, Web architecture, HTTP

## **About Slides**

- Humla Open Source HTML5 Presentation Environment
  - every slide has a unique URL
  - all figures linked with Google drawings
  - possible to format and print in PDF
  - running local, with back-end NodeJS support, and offline
  - Fork it at Humla github repo

#### Keys

- 1 default browsing mode
- slideshow mode (automatically scales to full screen)
- 3 grid (overview) mode
- 4 print mode, 2 slides per page
- ← slide left
- → slide right
- d debug mode
- e toggle last error messages on/off