

Web 2.0

Lecture 8: Cloud Architectures

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Modified: Sun Feb 25 2018, 23:22:52
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Overview

- Introduction
- Cloud Architecture

What is a Cloud?

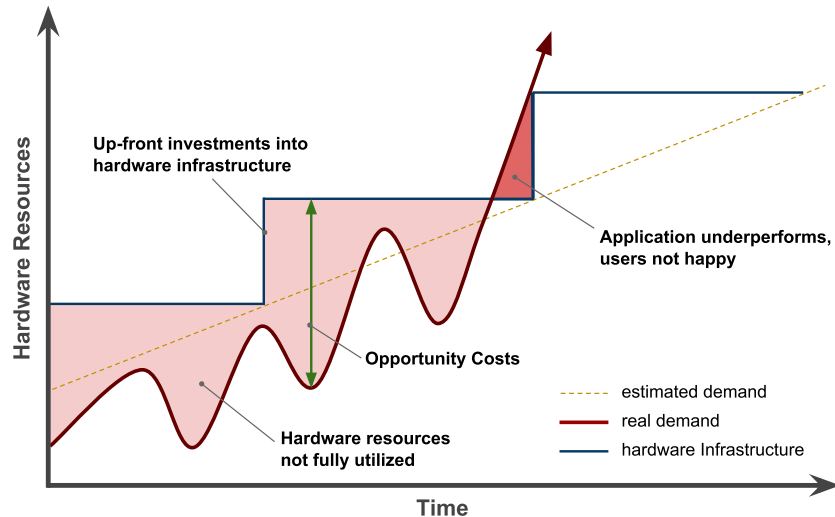
- A different way of thinking
 - *Got your grand mum's savings under your pillow?*
→ *probably not, you better have them in your bank*
 - *Data is your major asset*
 - *you better have them in a "bank" too*
 - *Someone can abuse your data?*
 - *banks bankrupt too, sometimes – it is a risk you take*
 - *there is a market and a competition*
- Outsourcing of application infrastructure
 - *Reliability and availability*
 - *Low costs – pay-per-use*
 - *Elasticity – can dynamically grow with your apps*

What is a Cloud?

- Any app you access over the web?
- A datacenter?
 - *Offers virtualization*
 - *Any company having a datacenter wants to move to*
- Cloud provider should also offer services, such as:
 - *scalability, storage*
 - *Possible to configure programmatically*
 - *integration to enterprise administration processes*
 - *usually REST interface*

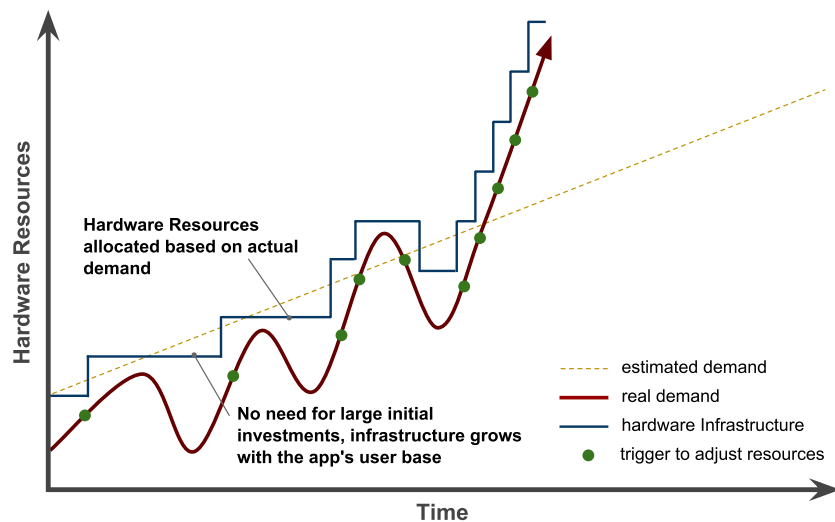
Traditional Solution to Infrastructure

- Traditional hardware model
 - *Up-front hardware investments*
 - *Hardware not optimally utilized*



Good Performance – Cloud Solution

- Cloud Computing model
 - *No up-front hardware investments*
 - *Hardware optimally utilized*



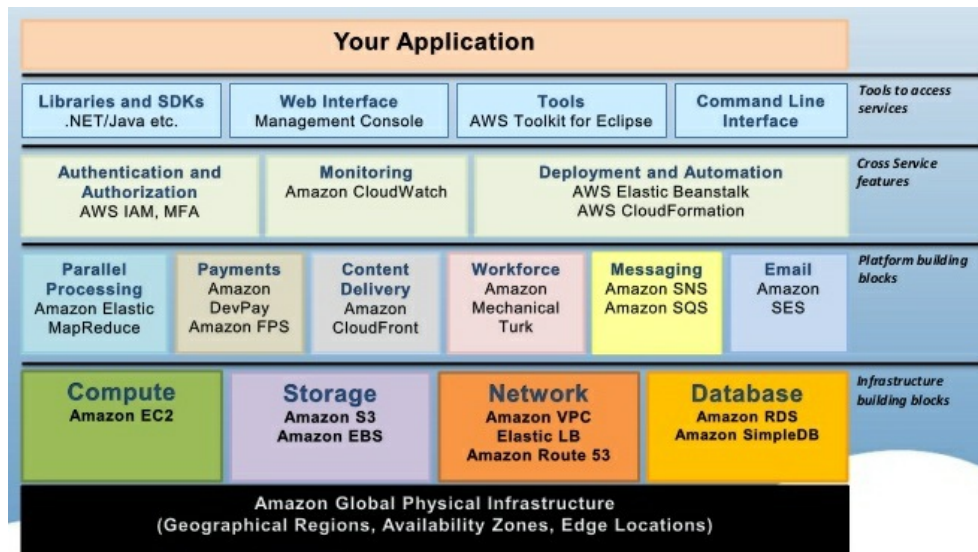
Cloud Computing Concepts

- **Resource Pooling**
 - *Resources reused by multiple tenants (multitenancy)*
 - *Resources: CPU, memory, storage, network*
- **On-demand and Self-service**
 - *Resources are provisioned as they are requested and when they are required*
 - *No human interaction, automatic*
- **Scalability and Elasticity**
 - *Infrastructure may grow and shrink according to needs*
 - *Automatic or manual*
- **Pay-per-use**
 - *Consumers only pay for resources when they use them*

Cloud Computing Concepts (Cont.)

- **Service Models (aka Cloud Layers)**
 - *IaaS – Infrastructure as a Service*
 - *PaaS – Platform as a Service*
 - *MWaaS, DBaaS, ...*
 - *SaaS – Software as a Service*
- **Deployment Models**
 - *Public Cloud*
 - *Private Cloud*
 - *Hybrid Cloud*

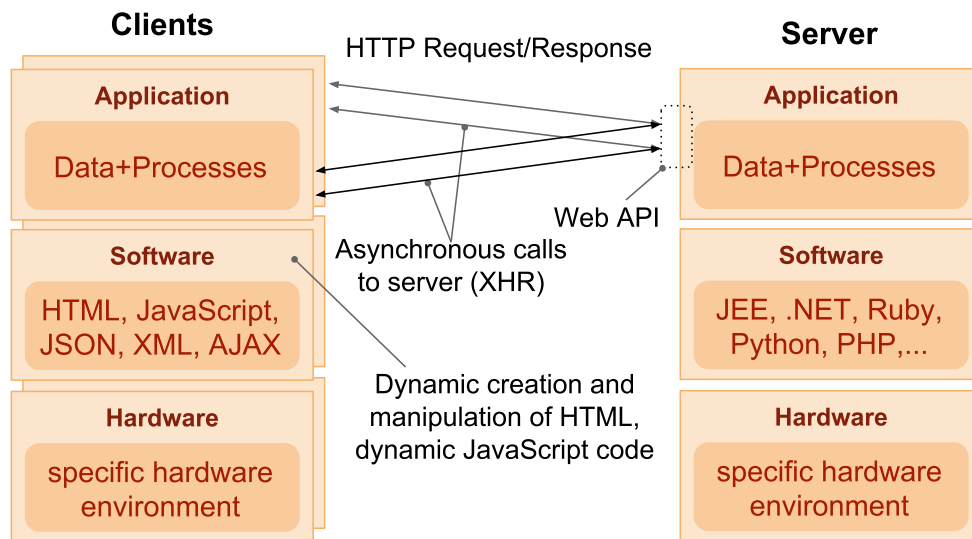
Cloud Provider Example – Amazon AWS



Overview

- Introduction
- Cloud Architecture
 - *Service Models*
 - *Multitenancy*

Web 2.0 Web Architecture

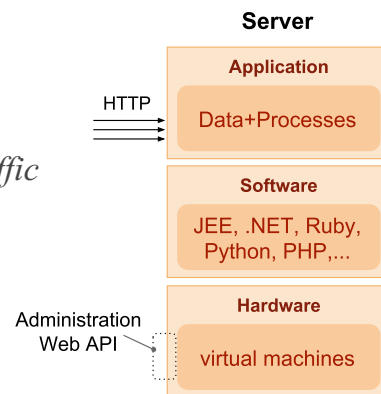


IaaS: Infrastructure as a Service

- Provides basic computing resources and services for application providers
 - *Services for application providers*
 - *A consumer is able to deploy and run arbitrary software*
- Infrastructure implications
 - *Exposing of infrastructure resources through abstraction*
 - *Support for infrastructure resources – compute (hardware/OS/VM), storage, network, etc.*
 - *Supports isolation for multitenant environments*

IaaS: Infrastructure as a Service

- Usage
 - *Predefined machine instances (micro, small, large, extra-large)*
 - *Linux OS, 613 MB of memory, 30 GB of Storage, Load Balancer, etc.*
 - *Pay-per-use – pay for resources you use (time or amount); no up-front costs*
- IaaS Services Examples
 - *Elastic Storage*
 - *Monitoring resources*
 - *Amazon CloudWatch*
 - *Auto Scalling of running instances*
 - *Load Balancing – distributing incoming traffic across multiple instances*
- IaaS providers
 - *Amazon EC2, GoGrid, Rackspace, OpenNebula, ...*

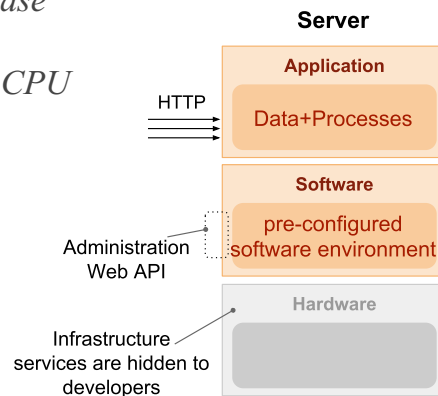


PaaS: Platform as a Service

- Provides scalable platform for applications
 - *Services for application providers*
 - *No costs of buying and managing underlying infrastructure*
 - *hardware and software*
- Infrastructure implications
 - *Scalable platform, deploy on-demand*
 - *Self service interface to deploy applications and services*
 - *Support for monitoring and measuring platform usage*
 - *Model supporting isolation in multi-tenant environments*

PaaS: Platform as a Service

- Usage
 - Choose software platform, e.g., JEE, .NET, Python, etc.
 - Pay-per-use – pay for the resources you use; no up-front costs
- PaaS features
 - Auto Scalling and Load Balancing of applications
 - Persistent Storage - usually NoSQL database
 - Local development environment
 - Backends – for app instances with higher CPU and memory demands
 - Administration APIs for its services
- PaaS providers
 - Google App Engine, Heroku, Windows Azure, etc.
- Limitations
 - HTTP request limit (30 - 60 sec)
 - No writes to file system, no thread support



SaaS: Software as a Service

- Software delivery model for applications hosted in the cloud
 - typically software for end-users
 - services accessed using a web browser
 - provides API for programmatic access
- SaaS characteristics
 - Typically build on top of IaaS or PaaS
 - Configurable and customizable modern Web applications
 - Usually basic version for free, need to pay for pro version
 - Global availability - any computer, any device
 - Easy management - automatic and fast updates
 - Pay-per-use – pay for the time you use
- SaaS providers
 - Google Apps, Salesforce, iCloud, Flickr, Picasa, ...

Overview

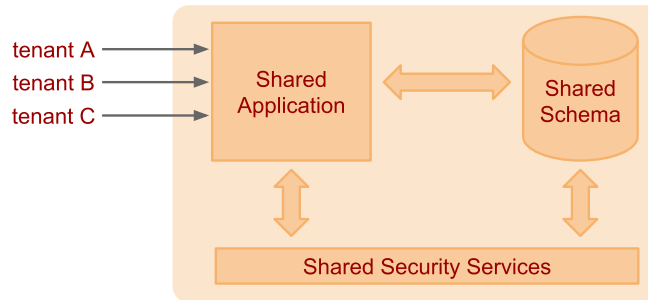
- Introduction
- Cloud Architecture
 - *Service Models*
 - *Multitenancy*

Multitenancy

- Architectural approach where resources are shared between multiple tenants or consumers
- Implications
 - *Centralization of infrastructure in locations with lower costs*
 - *Peak-load capacity increases*
 - *Utilisation and efficiency improvements for systems that are not well utilised*
- Sharing options
 - *Shared Everything*
 - *Shared Infrastructure*
 - *Virtual Machines*
 - *O/S virtualization*

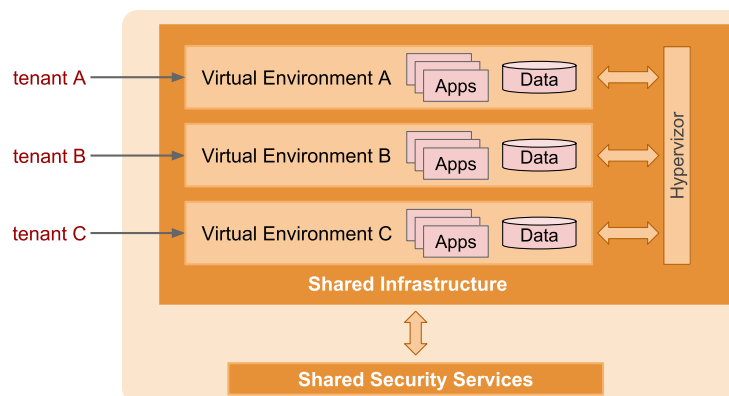
Shared Everything

- Resources are shared between all tenants or consumers
 - *tenant: a service consumer*
- Common for the SaaS model
- The application should provide tenant isolation
- Data for multiple tenants is stored in the same database tables



Shared Infrastructure: Virtual Machines

- Infrastructure shared via virtual machines
 - *each tenant has its own virtual environment*
 - *Isolation provided by hypervisor*
 - *hypervisor: virtual machine manager, runs virtual machines*
 - *Resource contention depends on VM capability and configuration*
 - *Adds an additional layer and processes to run and manage*



Shared Infrastructure: OS Virtualization

- Infrastructure shared via OS Virtualization
 - *Each tenant has its own processing zone*
 - *Isolation provided by the operating system*
 - *Resource contention depends on zone configuration*
 - *No VMs to run and manage, no abstraction layer between app & OS*

