Web 2.0 Lecture 2: REST Architecture 1

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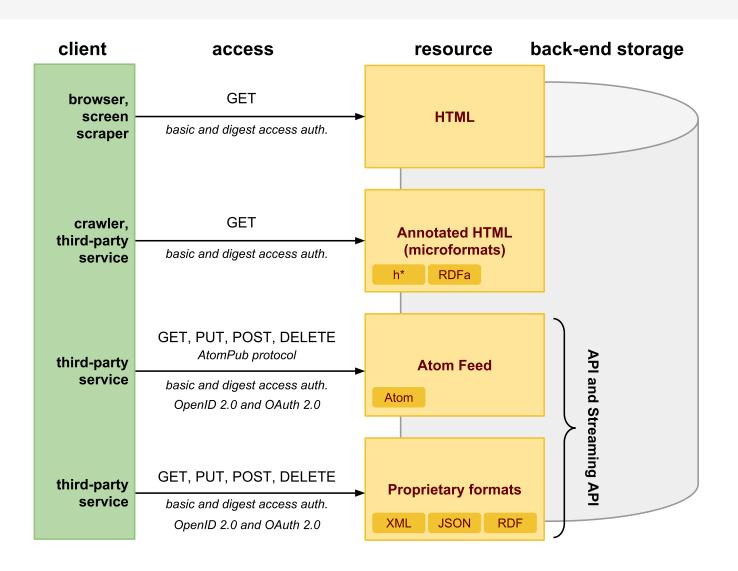




Overview

- Overview of Formats and Protocols
- Introduction to REST
- Uniform Resource Identifier
- Resource Representation
- HATEOAS

Data on the Web



Data Syntax, Structure and Semantics

Semantic Web Layered Cake

syntax and formal semantics

Web Data Formats

syntax and semantics (structure)

Annotation mechanisms microformats (hCard, hResume, ...), microdata

Domain-specific semantics atom extensions, vCard, vResume, ...

| Annotation mechanisms RDFa | | | | | |
|--|-------------------|---|----------------|--------|--|
| Domain-specific semantics (ontologies) | | | | | |
| Reasoner | OWL Full | | Rule Languages | | |
| | OWL DL | | | | |
| | OWL Lite | | | | |
| | RDF Schema (RDFS) | | | | |
| SPARQL | RDF | | | | |
| | XML Schema | | | | |
| XQuery and XPath | XML | N | 3 | Turtle | |
| | Namespaces | | | | |
| | URI | | | | |
| | UNICODE | | | | |
| нттр | | | | | |

| AtomPub | Atom extensions (e.g., GData) | | | |
|---------------------|-------------------------------|-------------|--|--|
| | Atom | | | |
| | XML Schema | JSON Schema | | |
| XQuery and XPath | XML | JSON | | |
| | Namespaces | | | |
| | URI | | | |
| | UNICODE | | | |
| HTTP | | | | |

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REST

- REST
 - Representational State Transfer
- Architecture Style
 - Roy Fielding co-author of HTTP
 - He coined REST in his PhD thesis ♥.
 - → The thesis abstracts from HTTP technical details
 - \rightarrow HTTP is one of the REST implementation \rightarrow RESTful
 - → REST is a leading programming model for Web APIs
- REST (RESTful) proper design
 - people break principles often
 - See REST Anti-Patterns

 desired for some details.
- REST and Web Service Architecture
 - REST is a realization of WSA resource-oriented model

REST and Web Architecture

- Tim-Berners Lee
 - "creator", father of the Web
- Key Principles
 - Separation of Concerns
 - → enables independent innovation
 - Standards-based
 - → common agreement, big spread and adoption
 - Royalty-free technology
 - \rightarrow a lot of open source, no fees
- Architectural Basis
 - Identification: universal linking of resources using URI
 - Interaction: protocols to retrieve resources HTTP
 - Formats: resource representation (data and metadata)

HTTP Advantages

Familiarity

- HTTP protocol is well-known and widely used

Interoperability

- All environments have HTTP client libraries
 - → technical interoperability is thus no problem
 - → no need to deal with vendor-specific interoperability issues
- You can focus on the core of the integration problem
 - → application (domain, content) interoperability

Scalability

- you can use highly scalable Web infrastructure
 - \rightarrow caching servers, proxy servers, etc.
- HTTP features such as HTTP GET idempotence and safe allow you to use caching

REST Core Principles

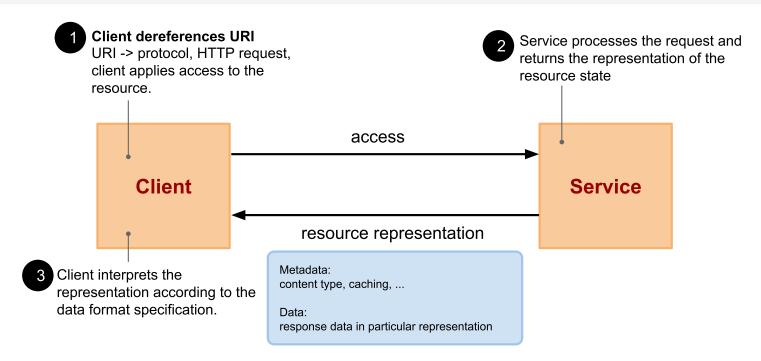
- REST architectural style defines constraints
 - if you follow them, they help you to achieve a good design, interoperability and scalability.
- Constraints
 - Client/Server
 - Statelessness
 - Cacheability
 - Layered system
 - Uniform interface
- Guiding principles
 - Identification of resources
 - Representations of resources and self-descriptive messages
 - Hypermedia as the engine of application state (HATEOAS)

Resource

- A resource can be anything such as
 - A real object: car, dog, Web page, printed document
 - An abstract thing such as address, name, etc. $\rightarrow RDF$
- A resource in REST
 - A resource corresponds to one or more entities of a data model
 - A representation of a resource can be conveyed in a message electronically (information resource)
 - A resource has an identifier and a representation and a client can apply an access to it

Uniform Resource Identifier http://www.company.com/tomas/orders Representation Resource Metadata: ... Data: ... Orders

Access to a Resource



Terminology

- *Client* = *User Agent*
- **Dereferencing URI** a process of obtaining a protocol from the URI and creating a request.
- Access a process of sending a request and obtaining a response as a result; access usually realized through HTTP.

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URI, URL, URN

- URI Uniform Resource Identifier
 - URI only identifies a resource
 - → it does not imply the resource physically exists
 - URI could be URL (locator) or URN (name)
- URL Uniform Resource Locator
 - in addition allows to locate the resource
 - \rightarrow that is its network location
 - every URL is URI but an URI does not need to be URL
- URN Uniform Resource Name
 - refers to URI under "urn" scheme (RFC 2141 ₺)
 - require to be globally unique and persistent
 - → even if the resource cease to exist/becomes unavailable

URI

Definition

```
URI = scheme ":" [ "//" authority ] [ "/" path ] [ "?" query ] [ "#" frag ]
```

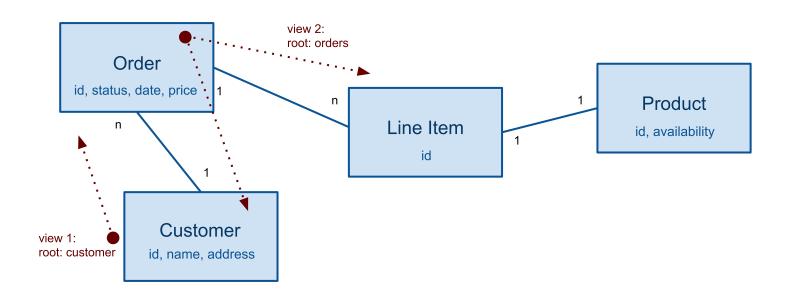
- Hierarchal sequence of components
 - scheme
 - → refers to a spec that assigns IDs within that scheme
 - \rightarrow examples: http, ftp, mailto, urn
 - → scheme != protocol
 - authority
 - → registered name (domain name) or server address
 - \rightarrow optional port and user
 - path and query
 - → identify resource within the scheme and authority scope
 - \rightarrow path hierarchal form
 - → query non-hierarchal form (parameters key=value)
 - fragment
 - → reference to a secondary resource within the primary resource

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Resources over Entities

- Application's data model
 - Entities and properties that the app uses for its data



- URI identifies a resource within the app's data model
 - path a "view" on the data model
 - \rightarrow data model is a graph
 - → URI identifies a resource using a path in a tree with some root

Examples of Views

- View 1
 - all customers: /customers
 - a particular customer: /customers/{customer-id}
 - All orders of a customer: /customers/{customer-id}/orders
 - A particular order: /customers/{customer-id}/orders/{order-id}
- View 2
 - all orders: /orders
 - All orders of a customer: /orders/{customer-id}
 - A particular order: /orders/{customer-id}/{order-id}
- ⇒ Design issues
- Good design practices
 - No need for 1:1 relationship between resources and data entities
 - \rightarrow A resource may aggregate data from two or more entities
 - \rightarrow Thus only expose resources if it makes sense for the service
 - Try to limit URI aliases, make it simple and clear

Path vs. Query

- Path
 - Hierarchical component, a view on the data
 - The main identification of the resource
- Query
 - Can define selection, projection or other processing instructions
 - Selection
 - → filters entries of a resource by values of properties /customers/?status=valid
 - Projection
 - → filters properties of resource entries
 /customers/?properties=id,name
 - Processing instructions examples
 - \rightarrow data format of the resource \rightarrow cf. URI opacity /customers/?format=JSON
 - → Access keys such as API keys
 /customers/?key=3ae56-56ef76-34540aeb

Fragment

- Primary resource
 - Defined by URI path and query
 - could be complex, composed resources
- Sub-resource/secondary resource
 - Can be defined by a fragment
 - No explicit relationship between primary and sub-resource
 - → For example, we cannot infer that the two resources are in part-of, or sub-class-of relationships.
 - Fragment semantics defined by a data format
- Usage of fragment
 - identification of elements in HTML
 - URI references in RDF
 - State of an application in a browser

Fragment Semantics

- Fragment semantics for HTML
 - assume that orders.html are in HTML format.
 - 1 http://company.com/tomas/orders.html#3456
 - \Rightarrow there is a HTML element with id=3456
- But:
 - Consider orders resource in application/xml

- Can't say that http://company.com/tomas/orders.xml#3456 identifies an order element within the orders resource.
- application/xml content type does not define fragment semantics

Resource ID vs. Resource URI

• Resource ID

- Local ID, part of an entity in a data model
- Unique within an application where the resource belongs
- Usually generated on a server (cf. PUT to update and insert)
- Exposed to the resource URI as a path element
 /orders/{order-id}

Resource URI

- Global identifier, valid on the whole Web
- Corresponds to the view on the data model of the app
- Include multiple higher-level resources' IDs
- Example:
 /customers/{customer-id}/orders/{order-id}/
- There can be more URIs identifying the same resource

Major characteristics

- Capability URL
 - Short lived URL generated for a specific purpose
 - For example, an user e-mail verification
- URI Alias
 - Two URIs identifying the same resource
- URI Collision
 - Two URIs identifying the same resource (misuse of an URI authority)
- URI Opacity
 - Content type encoded as part of an URI
 - http://www.example.org/customers.xml
- Resource versions encoded in an URI
 - Two URIs identifying the same resource of different versions
 - http://www.example.org/v1/customers.xml
- Persistent URL
 - URL is valid even when the resource is obsolete
 - For example, a redirection should be in place

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Representation and Data Format

Representation

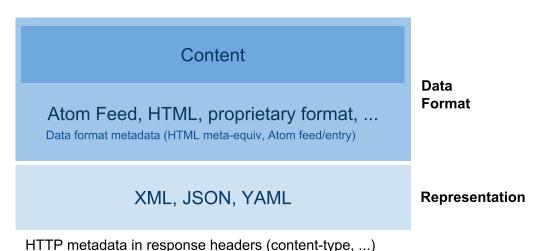
- Various languages, one resource can have multiple representations
 - \rightarrow XML, HTML, JSON, YAML, RDF, ...
 - → should conform to Internet Media Types

• Data format

- Format of resource data
- Binary format
 - → specific data structures
 - \rightarrow pointers, numeric values, compressed, etc.
- Textual format
 - \rightarrow in a defined encoding as a sequence of characters
 - → HTML, XML-based formats are textual

Metadata

- Metadata ~ self-description
 - Data about the resource
 - e.g., data format, representation, date the resource was created, ...
 - 1. Defined by HTTP response headers
 - 2. Can be part of the data format
 - → Atom Syndication Format such as author, updated, ...
 - \rightarrow HTML http-equiv meta tags
- Resource anatomy



Content-Type Metadata

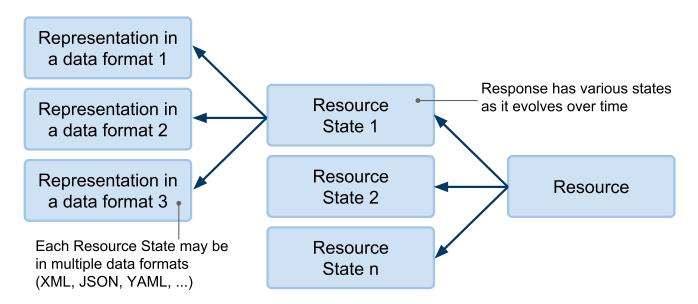
- Access
 - to be retrieved (GET)
 - to be inserted or updated (PUT, POST)
 - − to be deleted (DELETE)
- Request
 - HTTP header Accept, part of content negotiation protocol
- Response
 - HTTP header Content-Type: type/subtype; parameters
 - Specifies an Internet Media Type ♥ of the resource representation.
 - → IANA (Internet Assigned Numbers Authority) manages a registry of media types 🗗 and character encodings
 - → subtypes of text type have an optional charset parameter text/html; charset=iso-8859-1
 - A resource may provide more than one representations
 - → promotes services' loose coupling

Major Media Types

- Common Standard Media Types
 - text/plain
 - → natural text in no formal structures
 - text/html
 - → natural text embedded in HTML format
 - application/xml, application/json
 - → XML-based/JSON-based, application specific format
 - application/wsdl+xml
 - \rightarrow +xml suffix to indicate a specific format
- Non-standard media types
 - Types or subtypes that begin with x- are not in IANA application/x-latex
 - subtypes that begin with vnd. are vendor-specific application/vnd.ms-excel

Resource State

- State
 - Resource representation is in fact a **representation of a resource state**
 - Resource may be in different states over time



• In REST resource states represent application states

Resource State Example

• Time t1: client A retrieves a resource /orders (GET)

• Time t2: client B adds a new order (POST)

```
1 | <order>
2 | ...
3 | </order>
```

• Time t3: client A retrieves a resource /orders (GET)

• The resource /orders has different states in t1 and t3.

Overview

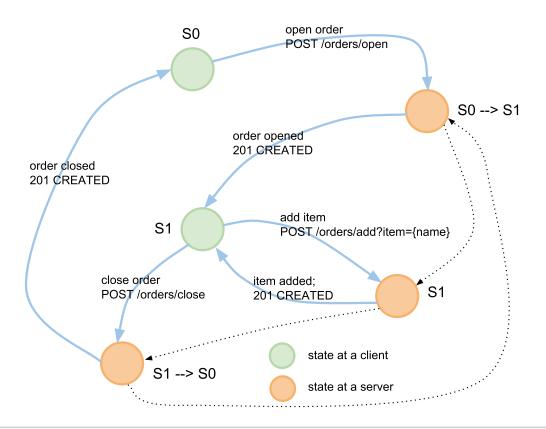
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HATEOAS

- HATEOAS = Hypertext as the Engine for Application State
 - The REST core principle
 - Hypertext
 - → Hypertext is a representation of a resource with **links**
 - \rightarrow A link is an URI of a resource
 - → Applying an access to a resource via its link = state transition
- Statelessness
 - A service does not use a memory to remember a state
 - HATEOAS enables stateless implementation of services

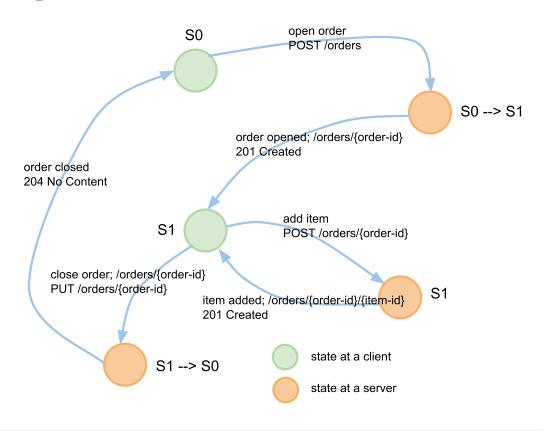
Stateful server

- Sessions to store the application state
 - Recall HTTP state management in MDW
 - The app uses a server memory to remember the state
 - When the server restarts, the app state is lost



Stateless server

- HTTP and hypermedia to transfer the app state
 - Does not use a server memory to remember the app state
 - State transferred between a client and a service via HTTP metadata and resources' representations



Persistent Storage and Session Memory

Persistent Storage

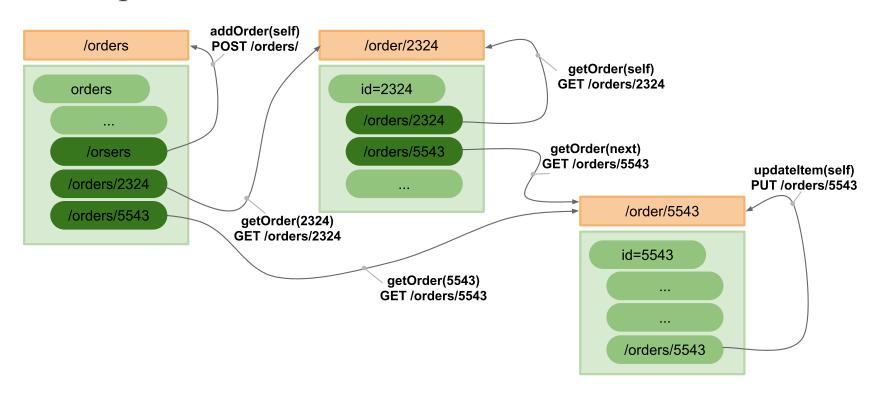
- Contains the app data
- Data is serialized into resource representation formats
- All sessions may access the data via resource IDs

Session Memory

- Server memory that contains a state of the app
- A session may only access its session memory
- Access through cookies
- Note
 - → A session memory may be implemented via a persistent storage (such as in Google AppEngine)

Link

- Service operation
 - Applying an access to a link (GET, PUT, POST, DELETE)
 - Link: HTTP method + resource URI + optional link semantics
- Example: getOrder, addOrder, and updateItem



Atom Links

- Atom Syndication Format
 - XML-based document format; Atom feeds
 - Atom links becoming popular for RESTful applications

- Link structure

```
rel − name of the link
```

~ semantics of an operation behind the link

href – URI to the resource described by the link

type – media type of the resource the link points to

Link Semantics

- Standard rel values
 - Navigation: next, previous, self
 - Does not reflect a HTTP method you can use
- Extension rel values
 - You can use rel to indicate a semantics of an operation
 - Example: add item, delete order, update order, etc.
 - A client associates this semantics with an operation it may apply at a particular state
 - The semantics should be defined by using an URI

Link Headers

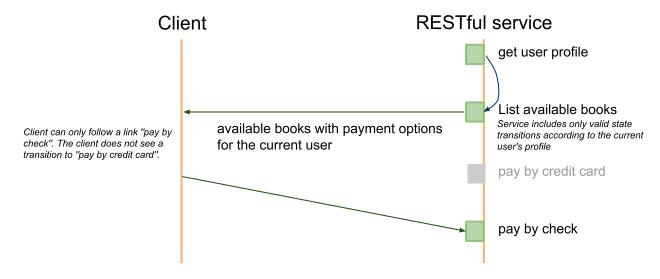
- An alternative to Atom links in resource representations
 - links defined in HTTP Link header, Web Linking IETF spec 🛂
 - They have the same semantics as Atom Links
 - Example:
 - > HEAD /orders HTTP/1.1
 - < Content-Type: application/xml
 - < Link: http://company.com/orders/?page=2&size=10>; rel="next"
 - < Link: <http://company.com/orders/?page=10&size=10>; rel="last"

Advantages

- no need to get the entire document
- no need to parse the document to retrieve links
- use HTTP HEAD only

Preconditions and HATEOAS

- Preconditions in HATEOAS
 - Service in a current state generates only valid transitions that it includes in the representation of the resource.
 - Transition logic is realized at the server-side



Advantages

- Location transparency
 - only "entry-level" links published to the World
 - other links within documents can change without changing client's logic
 - Hypertext represents the current user's view, i.e. rights or other context
- Loose coupling
 - no need for a logic to construct the links
 - Clients know to which states they can move via links
- Statelessness and Cloud
 - Better implementation of scalability