

# Middleware Architectures 2

## Motivation and Course Overview

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Humla v0.3

## Overview

- **Motivation**
- Scope, Requirements, Learnings
- Assessment, Resources, Communication

## Web 2.0

- A new version of the Web?
- Principles
  - *Read-Write Web*
  - *Programmable Web*
  - *Realtime Web*
  - *Social Web*

## Motivation in Brief

- Need for highly performant and scalable apps
  - *Sudden increase in traffic*
  - *Slashdot effect*
- The Web is programmable
  - *Applications provide **data** and **functionality***
  - *Users – end-users (GUI) and programmers (API)*
  - *Any company with a Web presence has an API*
    - *Google, Amazon, LinkedIn, Facebook, ...*

## AM2 and AM1 Courses

- **AM2 builds on AM1**
- **Application Architecture**
  - *Multi-tier client-server architecture*
  - *Cloud native and microservices*
  - *Interface of the app, REST*
  - *Client side of the architecture, JavaScript, AJAX*
  - *Infrastructure empowered by cloud technologies*
- **Technology, Platform**
  - *JavaScript*
    - *client-side + related technologies*
    - *server-side – asynchronous I/O, node.js*
  - *It does not mean you cannot combine technologies*
    - *Node.js as a Web server, ESB for proxy services with back-end systems, all running in a cloud environment (auto scaling, load balancers, message queues, etc.)*

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## Scope

- Cloud Architectures
  - *Details of some IaaS and PaaS services*
  - *Cloud Native, Microservice Architecture*
  - *Containers*
  - *Docker, Kubernetes*
- Advanced HTTP
  - *Same origin policy, cross-origin*
  - *OAuth, Open ID, JWT*
  - *Realtime Web protocols*
  - *HTTP Performance, HTTP/2*
- Selected middleware technologies

## Organization of Lectures

- 13 Lectures
  - *Czech: Mon 9:15-10:45, online*
- Plan
  1. 15.02.2021 – *Motivation and Course Overview*
  2. 22.02.2021 – *Asynchronous I/O*
  3. 01.03.2021 – *Introduction to Cloud Computing*
  4. 08.03.2021 – *Cloud Native Architecture*
  5. 15.03.2021 – *Microservices Patterns*
  6. 22.03.2021 – *Accessing and Utilizing Services*
  7. 29.03.2021 – *Security*
  8. 05.04.2021 – *Easters*
  9. 12.04.2021 – *Protocols for the Realtime Web*
  10. 19.04.2021 – *HTTP Performance Optimization*
  11. 26.04.2021 – *Kafka*
  12. 03.05.2021 – *Reserve*
  13. 10.05.2021 – *Reserve*

## Organization of Practicals

- Work alone, you can collaborate
- Practicals every second week
- Number of sessions: 6-7, 5 major tasks
  1. *Introduction, JavaScript*
  2. *CORS/JSONP*
  3. *OAuth (JWT)*
  4. *Realtime Web*
  5. *HTTP/2*
- Plus a number of tasks to complete at home

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## Assessment

- Labs
  - Presence is mandatory
    - You can miss up to 1 lab without sending regrets
  - Total maximum points:  $P=40$ 
    - exercises for labs + your activity + your homeworks
  - to pass:  $P \geq 20$
- Final exam
  - Mandatory written test: 3 parts, ~1 hour
    - each gives you a max. of 20 points, the total  $E = 60$  points
    - you must have at least 50% of points from each theme covered by a test part and 50% of points in total
  - Final score:
    - $P + E = 100$  maximum points
    - The more points you have from labs, the better for the exam!

## Assessment – Final Marks

Mark	Points	In words
A	100–90	výborně
B	89–80	velmi dobře
C	79–70	dobře
D	69–60	uspokojivě
E	59–50	dostatečně
F	49–0	nedostatečně

Source: <http://www.cvut.cz/pracoviste/pravni-odbor/dokumenty/studijni-predpisy/studijnirad.pdf>

- Everything good and bad will count
  - practicals, coding, (pro-)activity, passiveness, hacking, lectures, exam, cheating, ...

## Resources

- Online sources
  - <https://edux.fit.cvut.cz/courses/MI-W20/> – EDUX
  - <https://project.fit.cvut.cz/> – your project home
  - <http://w20.vitvar.com> – both html and pdf (1 and 2 slides per page)
- Books
  - I. Grikorik: *High Performance Browser Networking*, O'Reilly 2013
  - B. Burns: *Designing Distributed Systems*, O'Reilly 2018
  - L. Richardson, M. Amundsen: *RESTful Web APIs*, O'Reilly Media, May 2015, ISBN 978-1-449-35806-8.
- Other
  - Many sources on the Web, to be listed throughout the course
  - A lot of W3C sources, Web architecture, HTTP

## About Slides

- Humla – Open Source HTML5 Presentation Environment
  - every slide has a unique URL
  - all figures linked with Google drawings
  - possible to format and print in PDF
  - running local, with back-end NodeJS support, and offline
  - Fork it at [Humla github repo](#)
- Keys
  - 1 default browsing mode
  - 2 slideshow mode (automatically scales to full screen)
  - 3 grid (overview) mode
  - 4 print mode, 2 slides per page
  - ← slide left
  - slide right
  - d debug mode
  - e toggle last error messages on/off