Canvas	
A	Select All
C	Clear Canvas
D	Delete Selected
F	Flop Selected
G	Add/Hide Grid
H	Hide/UnHide
K	Toggle KeyList
L	Load Play
M	Map Selected
O	Clear Outlines
P	Toggle Paths
R	Run Play/Demo
S	Stop Play
T	Toggle Tags
U	UnSelect All
W	Clear Widgets
X, Q	Escape to Quit
Cmd	Drag to Select
Shift	+H Toggle Selected
…	Toggle Outlines
Shift	+L ToggleLocks
Shift	+P Path Tags
Shift	+R Locks All
Shift	+ T TagSelected
Shift	+U Unlocks All
Shift	+ V Pixel Ruler

VHX	
V	Vertical
H	Horizontal
X, Q	Escape to Quit
Ddl-Clk	To Quit
>	Add 100 pixels
<	Delete 100 pixels

PathMaker	
C	Center Path
D	Delete Screen
E	Edit Points
F	Path Files
L	Lasso Points
N	New Path
P	Path Chooser
R	Reverse Path
S	Save Path
T	Test
W	Clear Widgets
Shift	+ Delete Points
Shift	+ V Pixel Ruler
Cmd	Closes Path
U/D	Arrow Keys
L/R	Arrow Keys
_/+	Rotate 1 deg
-/=	Rotate 15 deg
[/]	Rotate 45 deg
</>	Toggle Size
}	Flop Path
{	Flip Path
:/"	Scale X
;/'	Scale Y
/	Path Color
Right Mouse Clk	Path Widget
Shift - W	Way Points
V	View Points
Del	Delete a Point
Opt	Add a Point
>	Shift Pts +5%
<	Shift Pts -5%
!	Half Path Size
@	Redistribute Pos

Background	
Del	Clk to Delete
Shift	Clk to Flop
/	Clk to Back

PixItem	
Del	Clk to Delete
Opt	DbClk to Clone
Opt	Drag Clones
Shift	Clk to Flop
Space	Show this Tag
U/D	Arrow Keys
L/R	Arrow Keys
</>	Toggle Size
Apostrophe	Toggle this Lock
Comma	Clk Back One Z
Period	Clk Up One Z
_/+	Rotate 1 deg
-/=	Rotate 15 deg
[/]	Rotate 45 deg
Return/Enter	to Front
/	Clk to Back

SpriteMaker	
Shift	Anchor Loupe
Opt	Add a Point
Cmd	Edit
Del	Delete a Point
P	Preview
U/D	Arrow Keys
X, Q	Escape to Quit

Right Mouse Clicks - Canvas	
Empty screen	Displays Play File Dialog
Items on screen - nothing selected	Nothing
Items selected - click on open screen	Unselects everything
On a screen item - nothing selected	Displays pixItem widget
On a shadow	Displays shadow widget