Canvas	
A	Select All
C	Clear Canvas
D	Delete Selected
F	Flop Selected
G	Add/Hide Grid
H	Hide/UnHide
K	Toggle KeyList
L	Load Play
M	Map Selected
P	Toggle Paths
R	Run Play/Demo
S	Stop Play
T	Toggle Tags
U	UnSelect All
X, Q	Escape to Quit
Cmd	Drag to Select
Shift	+L ToggleLocks
Shift	+P Path Tags
Shift	+R Locks All
Shift	+ T TagSelected
Shift	+U Unlocks All
Shift	+ V Pixel Ruler
Right Mouse Clk	Load Play

VHX	
V	Vertical
H	Horizontal
X, Q	Escape to Quit
Ddl-Clk	To Quit
>	Add 100 pixels
<	Delete 100 pixels

PathMaker	
C	Center Path
D	Delete Screen
E	Edit Points
F	Path Files
N	New Path
P	Path Chooser
R	Reverse Path
S	Save Path
T	Test
Shift	+ V Pixel Ruler
Cmd	Closes Path
U/D	Arrow Keys
L/R	Arrow Keys
_/+	Rotate 1 deg
-/=	Rotate 15 deg
[/]	Rotate 45 deg
</>	Toggle Size
}	Flop Path
{	Flip Path
:/"	Scale X
;/'	Scale Y
/	Path Color
Right Mouse Clk	Path Chooser
W	Way Points
V	View Points
Del	Delete a Point
Opt	Add a Point
>	Shift Pts +5%
<	Shift Pts -5%
Half Path Size	Half Path Size

Background	
Del	Clk to Delete
Shift	Clk to Flop
/	Clk to Back

PixItem	
Del	Clk to Delete
Opt	DbClk to Clone
Opt	Drag Clones
Return or	Enter to Front
Shift	Clk to Flop
Space	Show this Tag
U/D	Arrow Keys
L/R	Arrow Keys
_/+	Rotate 1 deg
-/=	Rotate 15 deg
{/}	Rotate 45 deg
</>	Toggle Size
'	Toggle this Lock
/	Clk to Back
[	Clk Back One Z
]	Clk Up One Z