

# Christophe **DUGNE ESQUEVIN**

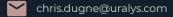
Software Architect

I design and develop web and mobile applications



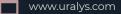
41 years old, husband, dad

#### соптаст











## **EDUCATION**

2003-2006 ENSEIRB Specialized as Software Developer.

2001-2003 Scientific CPGE Specialized in Mathematics.



## MUSIC PRODUCER





#### **EXPERIENCE**

**Nomosense** 

Product Engineer

- Currently, I work as a Product Engineer at NomoSense, where I contribute to platform development, implement new integrations, and leverage my 3D expertise to enhance user experiences.

With NomoSense's acquisition of Twinlify in 2025, new 3D capabilities will strengthen their market offering.

## AlterEgo

2023-2024

Fullstack developer

- Designed and developed the web platform to create gorgeous portfolios and find your perfect marketing team.



ReactJS NodeJS AWS serverless Typescript

- Lead dev for the mobile app (2022-2023).
- Created and developed a real-time multiplayer game.
- Designed and developed a scalable frontend (2015-2019).

2022-2023 2015-2019

Coorpacademy

Fullstack developer

Typescript ReactJS NodeJS ReactNative

#### **Twinlify** 2020-2022

Co-founder

CTPO



- Designed an SDK to create 4D digital twins: 3D
- + live connections to many protocols.
- Designed and developed the SAAS platform handling and distributing clients digital twins.
- Gathered clients needs to adapt the solution accordingly.









- Designed and developed many mobile games.
- Backend with Serverless and DynamoDB.

GodotEngine



GDScript AWS serverless Typescript

**Uralvs** Game designer

Lockeyland



Avindi's Valley



**Battle Squares** 

Freelance

- Joined the Photobox french web team (2014).
- Co-founded and developed a mobile sweepstake (2013).
- Joined many teams on Flex/Flash projects (2010-2012).
- ...and many more projects to see on www.uralys.com.

BackboneJS

Javascript Flex / AS3





Frontend developer

Ads-Click

Junior Developer

My first real job, in a start-up, where I developed a java API, and few client side pieces.

I guess this awesome team gave me this taste for building innovative projects that still drives me today.

