

Page 3: Divide and Conquer Algorithm Design

3. [15 points] **Event Planning.** You are organizing an event this weekend and have sent invitations to n guests. You maintain two lists. The first list, *invites*, contains the names of all invited guests, sorted alphabetically by their last name. The second list, *rsvps*, contains the names of guests who have responded (i.e., not sorted by last name). Today, you see that exactly $n - 1$ guests have responded. Give a **divide and conquer** algorithm that identifies the remaining guest who has not yet responded in $O(n)$ string comparisons. You can assume that all guests have unique last names. *Hint: think about how to Partition.*

Take the median name x from *invites*. We partition *rsvps* using x as the pivot value. Namely, let *left* be the subset of names in *rsvps* less than x and *right* be the subset of names greater than x . If x is not found in *rsvps*, return x . Count the number of names in *left* and *right* and compare to the corresponding number in *invites*. Recurse on the corresponding subset of *invites* that is missing a guest (and the corresponding subset of *left/right*). Since we pivot around the median element, we rule out $n/2$ guests each iteration. The running time of this algorithm is $T(n) = T(n/2) + \Theta(n)$, which by Case (1) of Master's Theorem, satisfies $T(n) \in \Theta(n)$.

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4. [5 points] Argue why the “Event Planning” problem from the previous page has a linear worst-case lower bound. Namely, show that no algorithm can find the missing guest in $o(n)$ time.

If there is any guest in `rsvps` that the algorithm does not look at, then there are two possible guests from `invites` that are still unaccounted for, and the algorithm has no way to distinguish these two cases.

5. [6 points] For each of the properties below, give an example of a divide and conquer algorithm from lecture or the homework that fulfills it. [3 points each]

- a) A constant-time divide step and a $\Theta(n)$ combine step.

Merge Sort, Closest Pair

- b) A $\Theta(n)$ divide step and constant-time combine step.

Quicksort, QuickSelect, Conference Superstar

6. [4 points] The following two questions ask why **Karatsuba's** algorithm and **Strassen's** are more efficient than the naive divide-and-conquer solutions to the problems they solve. For each of the following questions, circle **Karatsuba's**, **Strassen's**, both or neither.

Which is more efficient because it solves fewer subproblems? **Karatsuba's** **Strassen's**
Both

Which is more efficient because it solves smaller subproblems? **Karatsuba's** **Strassen's**
Neither