Context Managers and Other Topics



try/finally for resource management

- We used to use the finally statement for resource management, such as closing files and releasing locks
- If an exception is raised in the try block the finally block executes and then the exception is raised

```
handle = open(filename)
try:
    data = handle.read()
finally:
    handle.close()

from threading import Lock
lock = Lock()

lock.acquire()
try:
    x += 1
finally:
    lock.release()
```

with statement

 Since Python 2.5 we use the with statement and "context managers"

```
with open(filename) as handle:
    data = handle.read()

from threading import Lock
lock = Lock()

with lock:
    x += 1

with context_manager as resource:
    resource.use()
```

 Used with database sessions, connections, anything with a defined life or span of effect

More concise and easier to read than try/finally and the indented block visually shows the life of the resource. The resource is cleaned up even if an exception is raised.

Context Managers and Exceptions

- Context managers are able to handle exceptions
- It's more common for them to re-raise exceptions

```
>>> import pytest
>>> with pytest.raises(TypeError):
... 1 + '2'
...
>>> with pytest.raises(ValueError):
... [0, 1, 2][5]
...
Traceback (most recent call last):
   File "<stdin>", line 2, in <module>
IndexError: list index out of range
```

Context Managers Return the Resource

 The context manager returns an object to be used in the with statement, typically a resource or context or session

With Statement and Context Managers

- File handles, locks (etc) are "context managers" and implement the context manager protocol
- There are three phases of use of a resource in a with statement
 - 1. Preparing (entering the with statement)
 - 2. Using the resource (inside the with statement)
 - 3. Cleaning up (exiting the with statement)

There are two protocol methods to correspond to phases 1 and 2 with the __enter__ and __exit__ protocol methods.

- __enter__ returns the resource
- __exit__ is able to handle an exception or re-raise it

A Simple Context Manager

```
class File:
    def __init__(self, filename, method='rt'):
        self.handle = open(filename, method)
    def enter (self):
        return self.handle
    def exit (self, typ, value, traceback):
        # Ignore these arguments for the moment
        self.handle.close()
with File('contextmanagers.pdf', 'wt') as handle:
    assert not handle.closed
    data = handle.read()
assert handle.closed
```

The Context Manager Protocol

This code:

```
with File(filename) as handle:
    data = handle.read()
```

Is equivalent to: File.__init__(...) import sys ctx mgr = File(filename) Phase 1 handle = ctx mgr. enter () typ, value, traceback = None, None, None try: — Phase 2 data = handle.read() except Exception: typ, value, traceback = sys.exc info() finally: suppress = cts_mgr.__exit__(typ, value, traceback) if typ is not None and not suppress: raise value Phase 3

Handling Exceptions

```
class File:
    def __init__(self, filename, method='rt'):
        self.handle = open(filename, method)
    def enter (self):
        return self.handle
    def __exit__(self, typ, value, traceback):
        if typ is not None:
            print(f"Exception {value!r} has been handled")
        self.handle.close()
        return True
>>> with File('contextmanagers.pdf', 'wt') as handle:
        handle.missing method()
Exception AttributeError("'_io.TextIOWrapper' object has no
attribute 'missing method'") has been handled
```

Async Context Managers

 When you need to await on entering or leaving you create an async context manager and provide aenter and aexit methods instead

```
class Connection:
    def __init__(self, host, port):
        self.host = host
        self.port = port
    async def _aenter_():
        #setting up a connection
        self.conn = await get_conn(self.host, self.port)
        return conn
    async def _aexit_(self, exc_type, exc, tb):
        #closing the connection
        await self.conn.close()
async with Connection('localhost', 500) as conn:
    data = await conn.recv()
```

A Simpler Way: contextlib

- Instead of writing context managers use contextlib.contextmanager (*) and write a generator
- https://docs.python.org/3/library/contextlib.html

contextmanager turns the generator into a context manager with __enter__ and __exit__ methods.

(*) or asyncontextgenerator or perhaps contextdecorator (**) (**) which I wrote

Class Decoration via Inheritance

- Base classes can customise subclasses with the __init_subclass__ method
- Can also be used for class registration, a framework tool

```
class Parent:
    def __init_subclass__(cls, **kwargs):
        # Do something with cls (the subclass)
        ...

class Child1(Parent):
        pass

class Child2(Parent, a=1, b=2):
        pass

class Child2(Parent, a=1, b=2):
        pass

The parent receives the child class as the first argument, cls, along with any keyword arguments in the child definition
```

- Like an implicit/inherited class decorator
- Class decorators and __init_subclass__ replace most use-cases for metaclasses

Class Level Cache

- From dataclasses-envloader project
- You build Config classes defining a set of environment variables along with defaults
- Config.from_env() builds a config instance from the environment, including reading .env files (compatible with pipenv and Docker)
- from_env has a cache, on first call, so that subsequent calls are cheap

```
@dataclass
class Config(EnvLoaderMixin):
    API_USERNAME: str
    API_PASSWORD: str
    SMTP_SERVER: str = "smtp.office365.com"
    SMTP_PORT: int = 587

config = Config.from_env()
```

_init_subclass__ Example

A simplified view of the code:

```
class EnvLoaderMixin:

def __init_subclass__(cls, prefix="", **_):
    cls._cached_env = None
    # Stuff about prefixes omitted

@classmethod
def from_env(cls, prefix=None, cached=True):
    if cls._cached_env is None:
        config = ...
        cls._cached_env = config
    return cls. cached_env
```

When you create a Config class which subclasses
 EnvLoaderMixin, it is __init_subclass__ that sets up
 the cache for that class

for and tuples

You can have multiple iteration variables

```
points = [
    (1, 4),(10, 40),(23, 14),(5, 6),(7, 8)
]

for x, y in points:
    # Loops with x = 1, y = 4

    # x = 10, y = 40

    # x = 23, y = 14
```

Here each tuple is <u>unpacked</u> into a set of iteration variables

enumerate() function

- enumerate(sequence [, start=0])
- Provides a loop counter

```
names = ['Elwood', 'Jake', 'Curtis']
for i, name in enumerate(names):
    # Loops with i = 0, name = 'Elwood'
    # i = 1, name = 'Jake'
    # i = 2, name = 'Curtis'
```

Example: keeping track of line number

```
with open(filename) as f:
    for lineno, line in enumerate(f, start=1):
    ...
```

enumerate() function

enumerate() is a nice shortcut

```
for i, x in enumerate(s):
    statements
```

Compare to:

```
i = 0
for x in s:
    statements
    i += 1
```

Less typing and enumerate() runs slightly faster

zip() function

Makes an iterator that combines sequences

```
columns = ['name', 'shares', 'price']
values = ['G00G', 100, 490.1]

pairs = zip(a, b)
# ('name', 'G00G'), ('shares', 100), ('price', 490.1)
```

To get the result, you must iterate

```
for name, value in pairs:
...
```

Common use: making dictionaries

```
d = dict(zip(columns, values))
```

List Comprehensions

 Creates a new list by applying an operation to each element in a sequence

```
>>> a = [1, 2, 3, 4, 5]
>>> b = [2*x for x in a]
>>> b
[2, 4, 6, 8, 10]
```

Another example:

```
>>> names = ['Elwood', 'Jake']
>>> a = [name.lower() for name in names]
>>> a
['elwood', 'jake']
```

List Comprehensions

A list comprehension can also filter

```
>>> a = [1, -5, 4, 2, -2, 10]
>>> b = [2*x for x in a if x > 0]
>>> b
[2, 8, 4, 20]
```

Another example

```
>>> f = open('stockreport', 'r')
>>> goog = [line for line in f if 'GOOG' in line]
```

List Comprehensions

General syntax

```
[expression for names in sequence if condition]
```

List comprehensions come from maths

```
a = \{ x 2 | x \in s, x > 0 \} # Math
```

What it means

```
result = []
for names in sequence:
    if condition:
        result.append(expression)
```

Can be used anywhere a sequence is expected

```
>>> a = [1, 2, 3, 4]
>>> sum([x*x for x in a])
30
```

List Comp: Examples

- List comprehensions are hugely useful
- Collecting the values of a specific field

```
stocknames = [s['name'] for s in stocks]
```

Performing database-like queries

Data reductions over sequences

```
cost = sum([s['shares']*s['price'] for s in stocks])
```

Generator Expressions

- List comprehensions are "eager", they consume their input and produce a list
- Many of the builtin functions in Python are "lazy", they produce iterable objects instead of executing immediately

```
>>> range(100)
range(0, 100)
>>> zip(['name', 'shares', 'prices'], ['G00G', 100, 490.10])
<zip object at 0x7f503b5d80c0>
>>> enumerate(nums)
<enumerate object at 0x7f503b6a8840>
```

 Generator expressions are a lazy version of list comprehensions

Generator Expressions

- Generator expressions produce "one shot" generators
- The syntax is very similar to list comprehensions

- They don't produce a list, so the whole result set doesn't need to be in memory
- They can't be reused

Generator Expressions

General syntax (very similar to list comprehensions)

```
(expression for names in iterable if conditional)
```

They look better than list comprehensions in function calls

```
sum(x*x for x in a)
```

Can be applied to any iterable and even chained together

```
>>> a = [1,2,3,4]

>>> b = (x*x for x in a)

>>> c = (-x for x in b)

>>> for i in c:

print(i, end=' ')

-1 -4 -9 -16
```

Positional and Keyword Only Arguments

- Python function signatures are now very rich
- We can now express positional and keyword only arguments
- Positional only arguments (mostly for compatibility with C functions) added in Python 3.8
- Keyword only arguments were new in Python 3.0

```
>>> def foo(data, /, *, debug=False):
    pass

>>> foo(1, debug=True)
>>> foo(data=2)
Traceback (most recent call last):
    File "<stdin>", line 1, in <module>
TypeError: foo() got some positional-only arguments passed as keyword arguments: 'data'
>>> foo(3, False)
Traceback (most recent call last):
    File "<stdin>", line 1, in <module>
TypeError: foo() takes 1 positional argument but 2 were given
```

Ternary Expressions

- Also known as "conditional expressions"
- A concise way of having an expression evaluate to a value based on a condition

```
>>> email_address = None
>>> send_email = True if email_address is not None else
False
>>> send_email
False
>>> email_address = 'michael@python.org'
>>> send_email = True if email_address is not None else
False
>>> send_email
True
```

- Very terse syntax, it maybe clearer to use if/else
- Like list comprehensions it can be helpful to start reading them in the middle (the true condition is on the left, the false is on the right and the if is in the middle)

The Walrus Operator

- Assignment as an expression: x := 3
- New in Python 3.8
- Useful where you need to test a value immediately after setting it
- Can be used to write inscrutable code!
- Old code (regular expressions):

• With the walrus operator: