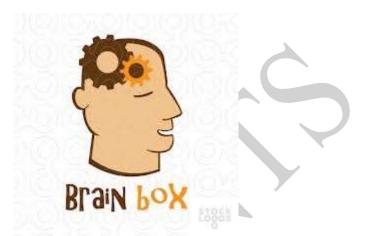# CSE EVENTS DETAILS

1. Brainbox:

About:

Game consisting 3 rounds
- 1st round aptitude test(qualifying marks are decided by the number of participants)
- In 2nd round we give image puzzle and participant has to solve it within certain time
- Here we give 3 chances to solve puzzled in less number of moves
- In 3rd round find the word by using given aptitude questions

Organizers:-

Ch.Suresh(CSE-01)

2. Capture The Flag:

About:

Game consisting 2 rounds

- 1st round off-campus competition, no restriction on number of teams (teamsize:5). This will be in two days before the fest
- 2nd round on-campus competition, top 30 teams will be allowed to campus. This will be in one day on the first day of fest.

Organizers:-

P.JYOTHI RAM(CSE-04)
SATHISH(CSE-05)

3. Paper Presentation :-

About:

- Among all registered abstracts top 10 will be selected on basis of quality of abstract(Respective subject faculty will be involved.
- 10 teams of at most 2 members for each team
- Duration: 10mins(presentation)+5 mins(queries)

Organizers:-

Gracy leena (CSE-01)
Bala tripura sundari (CSE-02)

4. Logal Wits :-

About:

Game consist of three rounds

- 1st round will be in 10 class rooms (restricted to 600 members)-200 from each campus. It consist c, aptitude questions.
- 2nd round will be for 50 members, problem solving of puzzles.
- 3rd round will be for 10 members, puzzle solving with difficulty.

Organizers:-

- Md.Umar(CSE-01)

5. Debugging :-

About:

Game consist of two rounds
- First round consist of 15 debugging questions+ 5 expect output questions
- Second round consist of 4 questions(3 coding + realtime problem).

Organizers:-
M.Sanyasirao (CSE-04)
P. Sai leela (CSE-01)

6. Loop back :-

Abstract:-The main Aim of this event is to identify the pupil who have the good practical knowledge in Linux and analyzing skills regarding various problems in Linux, Like Linux Security. Finally by this event the participants will get aware on Shell Scripting, Administration & Security.

This event will contain two rounds.

- **Qualify Round**

- **Difficult round**

Prerequisite:

Participant should be thorough with basic Linux commands, basic knowledge about some important open source tools. Basic knowledge about shell scripting.

Registration:

- There will be 2 members per team

- The 70 teams will eligible to Participate in the event

Qualify Round:

First Round will contain some multiple choice questions and some basic practical challenges regarding Linux.

- Roughly 75 questions in time of 2:00 hrs.(may be change)

- Participant will be provided a Linux Pc(Ubuntu 12.10)

NOTE: Based on the first round we will select top 10 teams for the second round
Difficult Round:
Some Difficult challenges like Debugging, and some challenges related to shell   scripting, and some networking.

- 25 questions

- User will be provided internet to solve the challenges

From the 10 teams the 1 team will be selected they will be awarded.

Organizing Team: le0li9ht

Polaki Manikanta (CSE-05)
Vemuri Ashokkrishna (CSE-05)
Jagadeesh Korikana(CSE-05)

Nagaraju Thota(CSE-05)
N. Kishore Kumar(CSE-04)

7. Java CODEBENDERS :-

Introduction :

"Java CODEBENDERS" is a coding competition in core java. It consists of 3 rounds. First round is for preliminaries. Second round is for solving logical java problems. Third round is a grand finale on making a qualified java application.

1 round :

- Preliminary test for all participants

- Objective type questions in core java

- Above 60% will be qualified for second round

2 round :

- Having some logical problems

- It will be time based test

- Selected participants qualified for grand finale

Grand finale :

- Participants need to develop a given application

- Time taking should be considered

- Application quality is important

- Winner will be announced as **RGUKT's java CODEBENDERS**

Organizers:-

Ch.Ramu(CSE-03)

V.T Rushi(CSE-01)

N.Kishore(CSE-04)

For more details and doubts contact the CSE SDCAC organizers:-

P.ASHOK KUMAR (CSE-04)   -   9603074031

M. SANYASIRAO (CSE-04)   -   8790740430