

Cavoke: Gaming platform

HSE SPb AMI Spring 2022

Team:

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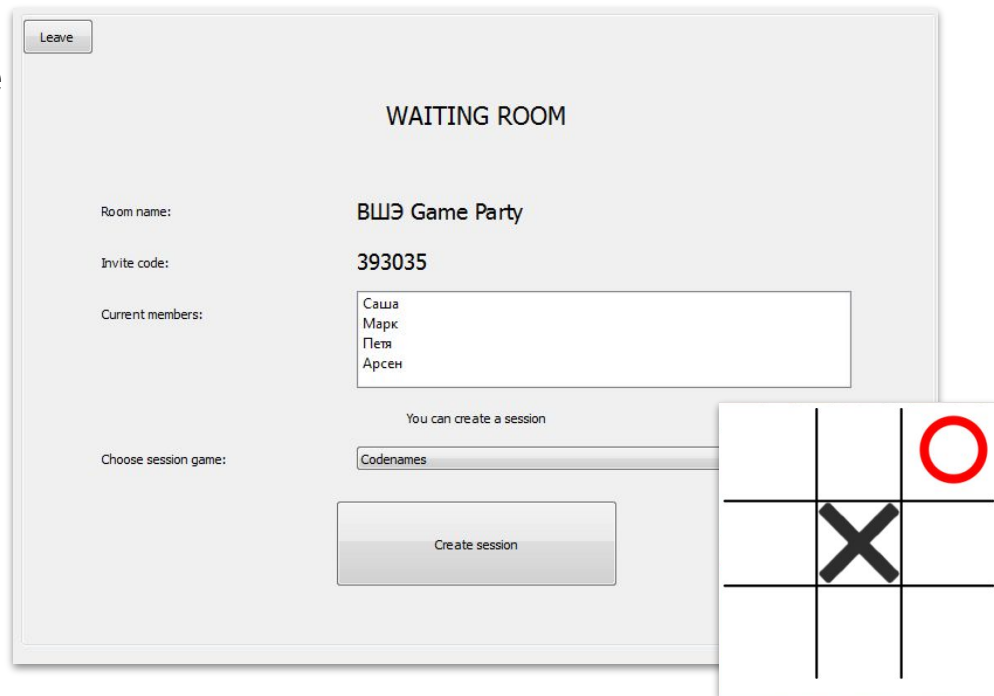
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Cavoke - gaming platform

Players play different games on the platform

Game developers develop and publish games on the platform






Screenshot from «Cavoke»

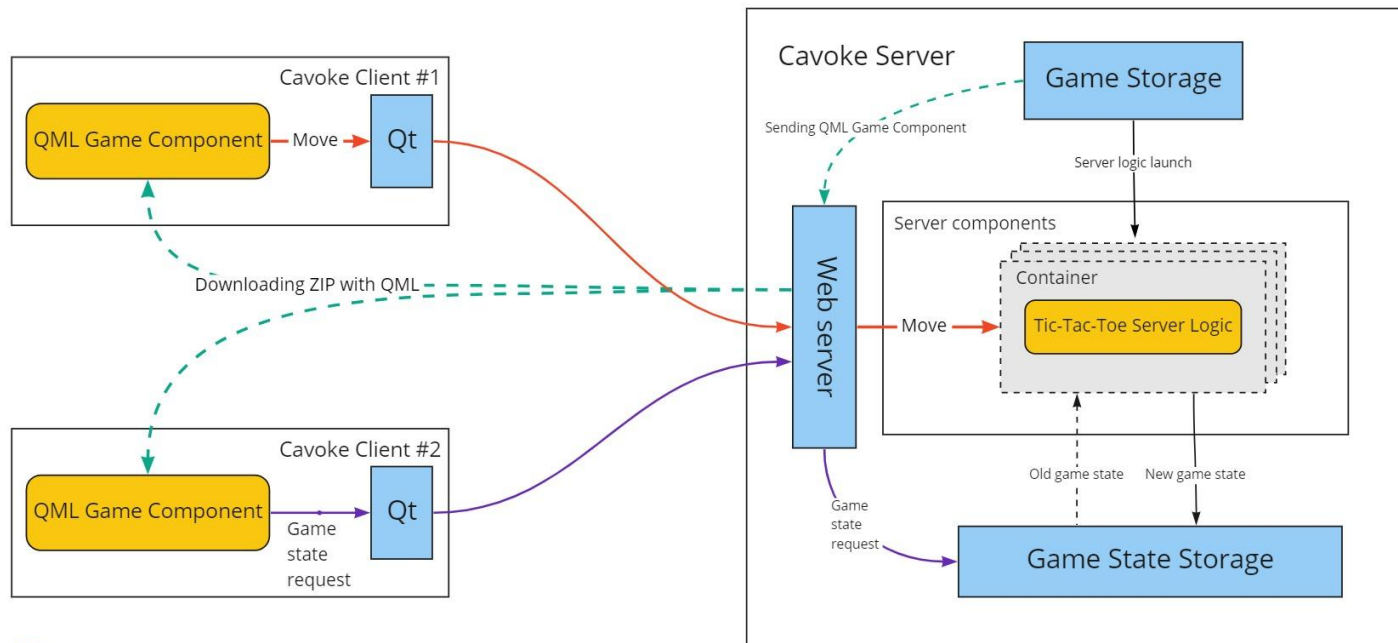
Developer API

- Server-side: connect our library and implement 3 methods
 - `validate` - check that a game can be started with the given settings
 - `init_state` - generate the initial state of the game by the given settings
 - `apply_move` - apply the move to the current state
- Client-side: QML application, 2 available functions
 - `processResponse` - parse and act on the response from the server
 - `getMoveFromQml` - send a move to the server

Functionalities and Technologies

For players	For developers
Game stats Room creation Multiplayer Game library Cross-platform	Connection of players Game stats Framework for game development Debugging instruments Data transport State storage
Technologies    nlohmann/json KArchive QML PostgreSQL OAuth2 Qt	Project management Kanban Weekly meetings Status doc Apiary Miro CI/CD GitHub

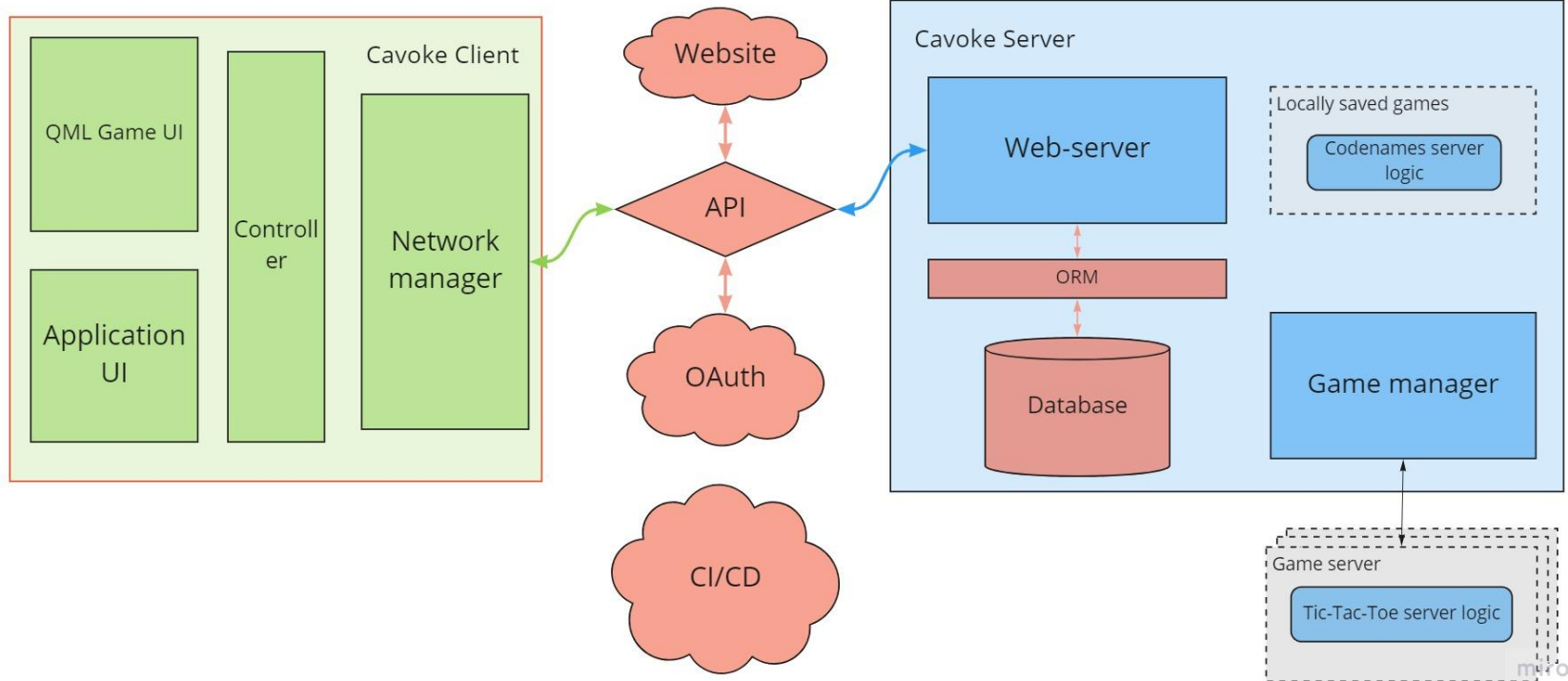
Platform architecture



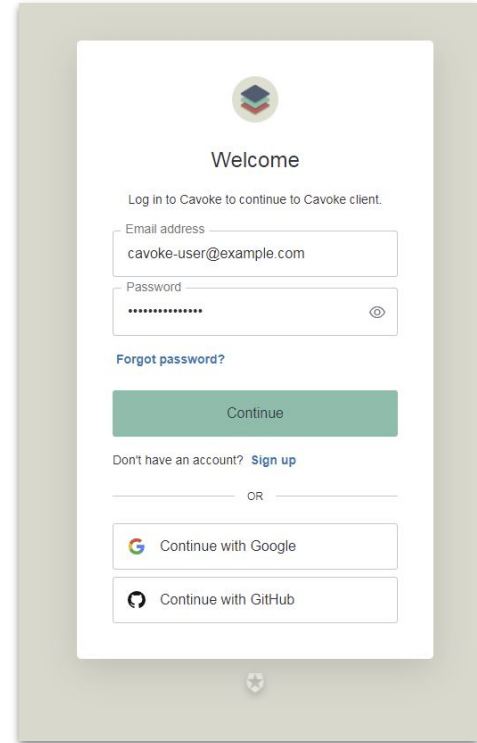
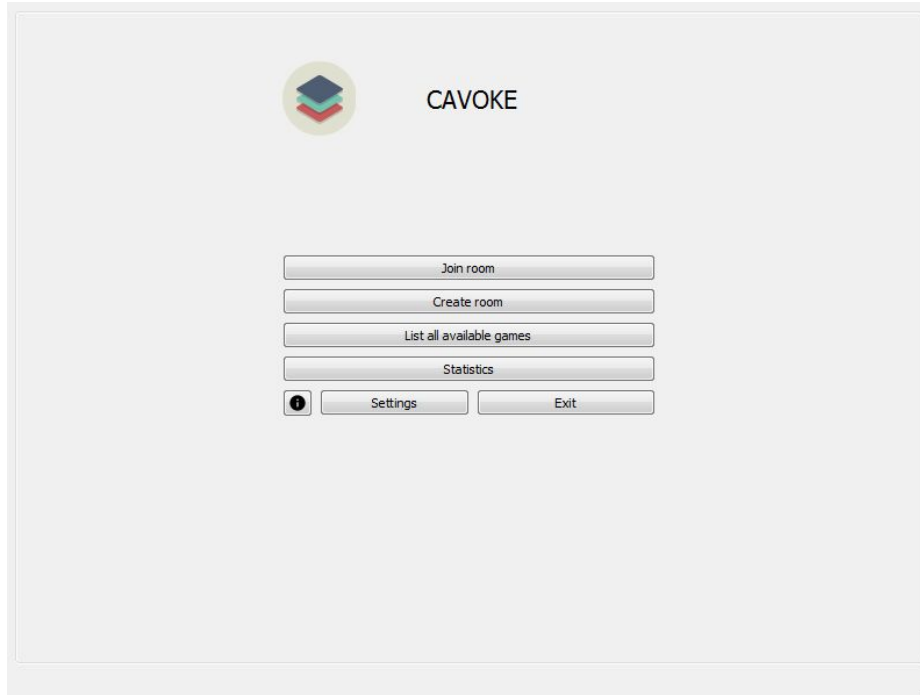
- Components provided by developers
- Internal server parts

miro

Platform architecture



Screenshots: Start



Screenshots: Joining

Leave

WAITING ROOM

Room name: БШЭ Game Party

Invite code: 393035

Current members:

Саша
Марк
Петя
Арсен

You can create a session

Choose session game: Codenames

Create session

Leave

SESSION ROOM

Current status: Ready

Game name: Codenames

Now you can start the game!

Current players:

Саша
Арсен
Петя
Марк

Your role: blue captain

Start game

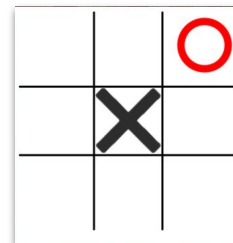
Screenshots: Game process

Blue cards left: 9
Red cards left: 8

Current hint: none attempts left: 0

Your role is: blue captain
Your turn!

музыка	лесня	художник	грудь	звезда
зима	труба	ужас	декабрь	весна
травя	подарок	стакан	корень	кошка
тарелка	лопата	пират	пальма	спутник
лиса	Кремль	банан	радуга	Испания



Screenshots: Statistics

STATISTICS

Total time played, seconds:	686
Total games played:	10
Statistics for game:	Tic-tac-toe
Time played, seconds:	188
Games played:	9
Win rate:	0.555556

Refresh

Cavoke

HOME

SUBMIT NEW GAME

Tic-tac-toe

Paper-and-pencil game for two players who take turns marking the spaces in a three-by-three grid with X or O

Maximum number of players: 2

Game Statistics

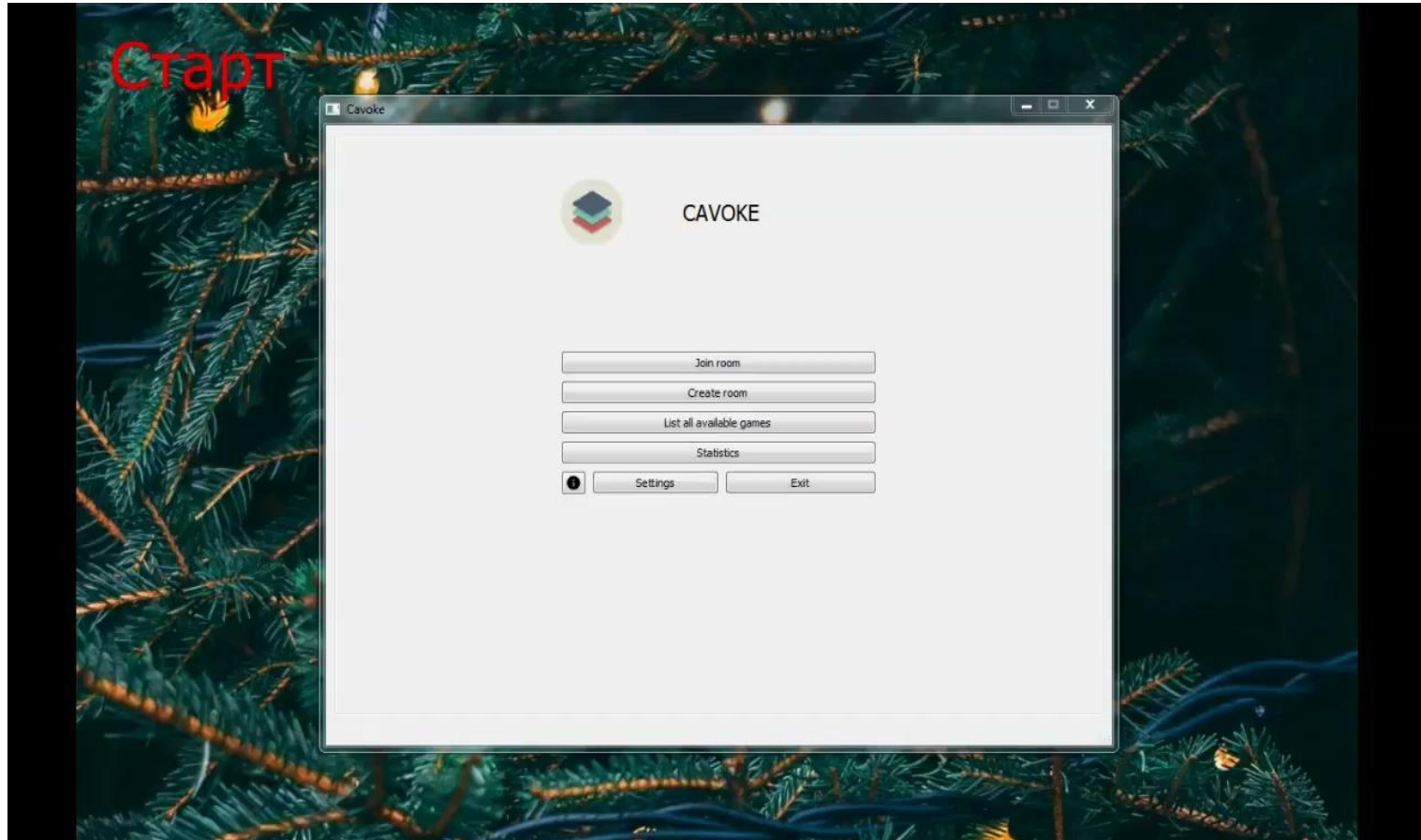
Total rounds played: 10 rounds

Total time spent playing: 218 seconds

Average game duration: 22 seconds

Average player count: 2 players

Demo





github.com/cavoke-project/cavoke