QUIZIZZ

NAME : _____

CLASS : _____

UCSC IEEE Day 2022
25 Questions

DATE : _____

1. What is the theme for IEEE Day 2022?

A   "Empowering Technology for Humanity"

B   "Leveraging Technology for a Better Tomorrow"

C   "Empowering a sustainable future"

D   "Technology for a better world"

2. What is the purpose of celebrating IEEE Day?

A   To recognize the contributions of IEEE members to the field of technology

B   To promote IEEE membership

C   To promote IEEE publications

D   All of the above

3. What is the metaverse?

A   A virtual world

B   A virtual reality game

C   A virtual pet

D   A virtual currency

4. Which of the following is not a potential benefit of the metaverse?

A   Increased social connectivity

B   Ability to conduct business and commerce in virtual environments

C   Time travel

D   Ability to access and experience virtual content and environments that would otherwise be impossible or difficult to experience in the real world.

5. What is the best remembered for predicting the Metaverse?

A   Snow fall

B   Snow storm

C   Snow crash

D   Snow rain

6. Which of the following is a type of malware?

A   Trojan

B   Firewall

C   Backup

D   Anti-virus

7.   What is the IEEE?

A   Institute of Electrical and Electronics Engineers

B   International Engineering and Electronics Federation

C   International Electronics and Engineering Institute

D   Institute of Engineering and Electronics

8.   What type of software is an operating system?

A   Antivirus software

B   Application software

C   System software

D   Backup software

9.   The first network was called?

A   CNNET

B   NSFNET

C   ASAPNET

D   ARPANET

10.   Which of the following is not a type of computer memory?

A   RAM

B   SSD

C   CPU

D   HDD

11.   What is the main challenge facing the development of the Metaverse?

A   Lack of High-speed internet

B   Lack of powerful computer hardware

C   Lack of regulation

D   All of the above

12.   WPA2 is used for security in _____

A   Ethernet

B   Bluetooth

C   Wi-Fi

D   Email

13.   Which one of these is not a Metaverse application?

A   Second Life

B   Infinity

C   Roblox

D   The Sandbox

14.   Which of the following is not a type of cloud computing?

A   Infrastructure as a Service (Iaas)

B   Platform as a Service (PaaS)

C   Software as a Service (SaaS)

D   Network as a Service (NaaS)

15.   What is the purpose of a DNS server?

A   To store and retrieve files   B   To translate human-friendly domain
                                                            names to IP addresses

C   To encrypt and decrypt data   D   To provide anti-virus protection

16.   When is IEEE day celebrated?

A   January 1st   B   October 1st

C   October 13th   D   December 31st

17.   What protocol is used for email transmission?

A   FTP   B   HTTP

C   SMTP   D   DNS

18.   What is the IEEE's mission?

A   To foster technological innovation and   B   To promote the advancement of
      excellence for the benefit of humanity.   technology

C   To be the leading authority on   D   To provide resources for technology
      technology   professionals

19.   Approximately, how many technical fields does IEEE cover?

A   10   B   20

C   30   D   40

20.   What year was IEEE founded?

A   1969   B   1954

C   1963   D   1854

21.   Which standard TCP port is assigned for contacting SSH servers?

A   port 21   B   port 22

C   port 23   D   port 24

22.   Which game won The Game of The Year 2022?

A   Stray   B   Elden Ring

C   Ghost of Tsushima   D   The last of Us Part II

23.   What is the first Cryptocurrency?

A   Ethereum   B   Litecoin

C   Bitcoin   D   Tether

24.   When was UCSC found?

A   2002   B   2001

C   2000   D   2003

25.   What is not a centre of UCSC?

A   Advanced Media and Digital Technology   B   Centre for Digital Forensics (CDF)
     Centre (AMDTC)

C   Computer Services Centre (CSC)   D   External Degree Centre (EDC)