

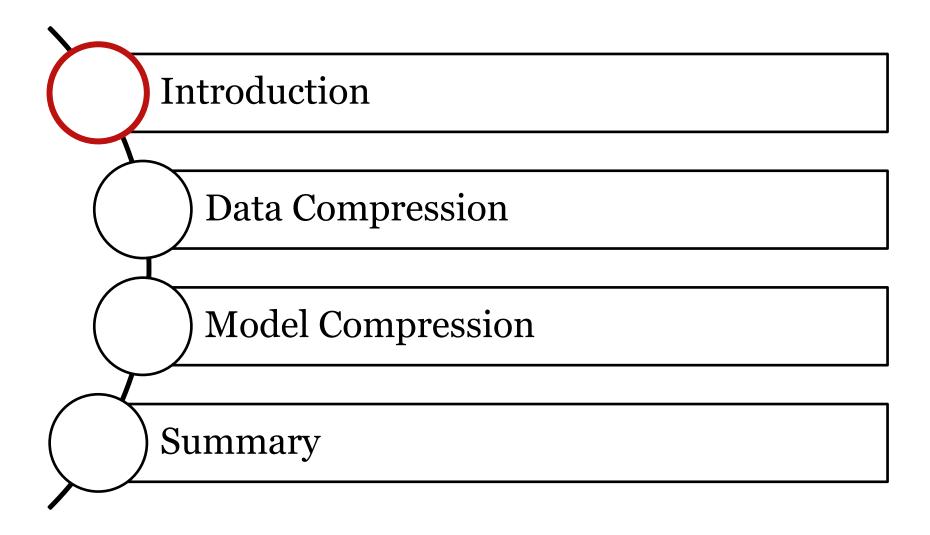
UML Chapter 30: Compression Bounds & Stronger Generalization Bounds for Deep Nets via a Compression Approach

Wangzhi Zhan
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Outline





Introduction

□ Why to care about generalization?

Safety Concern:

• If a model generalizes well, it can perform more robustly

Understanding Machine Learning

• The most important feature of ML compared with a dictionary is generalization

Estimating Number of Samples Needed

• Samples can be costly to collect, hence the importance of sample number estimation

Cruise recalls all self-driving cars after grisly accident and California ban

All 950 of the General Motors subsidiary's autonomous cars will be taken off roads for a software update



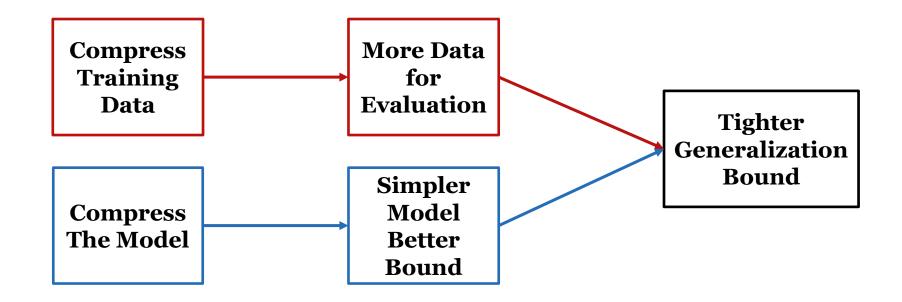
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Introduction

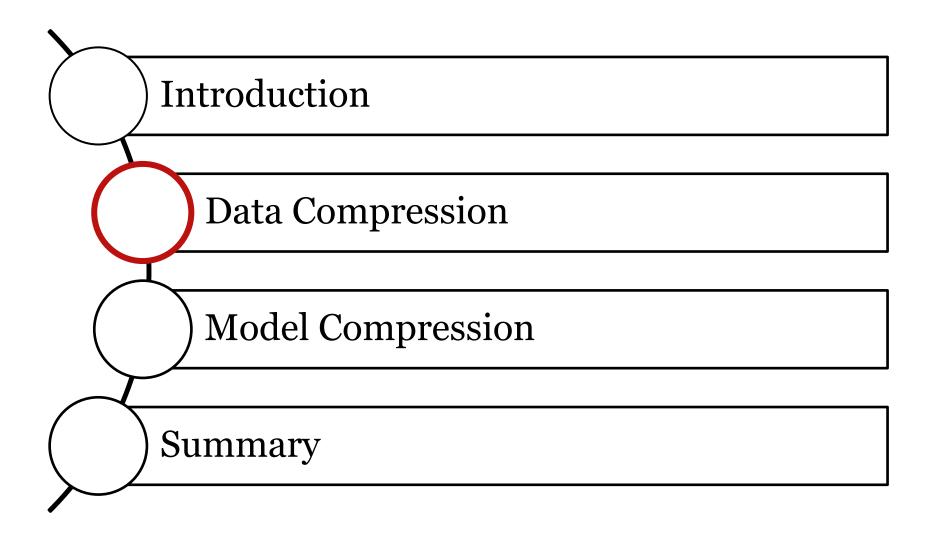
□ To better guarantee generalization

- > Chapter 30 of UML:
- Compress the training data
- > S. Arora et al. 2018
- Compress the model





Outline





■ Motivation

Notations:

• T: Training Set



Bernstein's Inequality

(Lemma 30.1) With probability $1 - \delta$ we have:

$$L_D(h_T) \le L_V(h_T) + \sqrt{\frac{2L_V(h_T)\log(1/\delta)}{|V|} + \frac{4\log(1/\delta)}{|V|}}$$

- V: Validation Set
- D: Data Distribution (Unknown)
- h: Hypothesis

Questions:

- How to sample T and V?
- How to balance |T| and |V|?



Data Compression



□ Problem of Independence

If T is selected after looking at the whole set S, then T and V are not independent.

Solution:

- Choose $I \in [m]^k$ before looking at S
- Lemma 30.1 holds

$$P\left(L_D(h_I) \ge L_V(h_I) + \sqrt{\frac{2L_V(h_I)\log(1/\delta)}{|V|}} + \frac{4\log(1/\delta)}{|V|}\right) \le \delta$$

- Number of all possible *I* is $C_m^k < m^k$
- Then we have:

$$P\left(\exists I, \text{s.t. } L_D(h_I) \ge L_V(h_I) + \sqrt{\frac{2L_V(h_I)\log(1/\delta)}{|V|}} + \frac{4\log(1/\delta)}{|V|}\right) \le m^k \delta$$



□ Problem of Independence

• Then we have:

$$P\left(\exists I, \text{s.t. } L_D(h_I) \ge L_V(h_I) + \sqrt{\frac{2L_V(h_I)\log(1/\delta)}{|V|}} + \frac{4\log(1/\delta)}{|V|}\right) \le m^k \delta$$

• Denote $\delta' = m^k \delta$, and I^* as the "best" I, we get (Theorem 30.2):

$$P\left(L_D(h_{I^*}) \ge L_V(h_{I^*}) + \sqrt{\frac{4kL_V(h_{I^*})\log(m/\delta')}{m}} + \frac{8k\log(m/\delta')}{m}\right) \le \delta'$$

• Equivalent to:

$$P\left(L_{D}(h_{I^{*}}) \leq L_{V}(h_{I^{*}}) + \sqrt{\frac{4kL_{V}(h_{I^{*}})\log(m/\delta')}{m}} + \frac{8k\log(m/\delta')}{m}\right) \geq 1 - \delta'$$



□ Problem of Independence

• Equivalent to:

$$P\left(L_{D}(h_{I^{*}}) \leq L_{V}(h_{I^{*}}) + \sqrt{\frac{4kL_{V}(h_{I^{*}})\log(m/\delta')}{m}} + \frac{8k\log(m/\delta')}{m}\right) \geq 1 - \delta'$$

• Comparing to Lemma 30.1

$$L_D(h_T) \le L_V(h_T) + \sqrt{\frac{2L_V(h_T)\log(1/\delta)}{|V|}} + \frac{4\log(1/\delta)}{|V|}$$

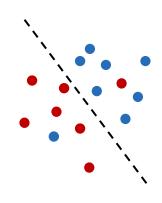
- The bound is less tight than Lemma 30.1
- ullet We can choose I^* to get lower L_V
- A small k will be good



□ Definitions of Compression Scheme

Notations:

- A: Sampling Algorithm (Select k out of m examples)
- B: Learning Algorithm (Learn h based on k examples)
- H: Hypothesis Class



Definition 1:

• We say *H* has a compression scheme if for all $h \in H$:

$$\{(x_i, h(x_i))\}_{i=1}^m \xrightarrow{A} \{(x_{i_{k'}}, h(x_{i_{k'}}))\}_{k'=1}^k \xrightarrow{B} h', \text{s. t. } L_S(h') = 0$$

Definition 2:

• We say H has a compression scheme if for all $h \in H$:

$$\{(x_i, y_i)\}_{i=1}^m \xrightarrow{A} \{(x_{i_{k'}}, y_{i_{k'}})\}_{k'=1}^k \xrightarrow{B} h', \text{s. t. } L_S(h') \le L_S(h)$$

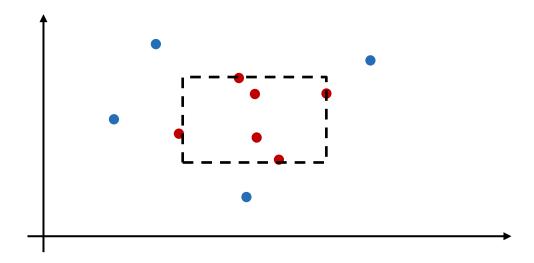
- Definition 1 uses "cleaner" data
- Definition 1 impliesDefinition 2



□ Examples of Compression Scheme

Axis Aligned Rectangles:

- Use a single rectangle to classify positive points
- k = 2d, 2 extreme values on each dimension

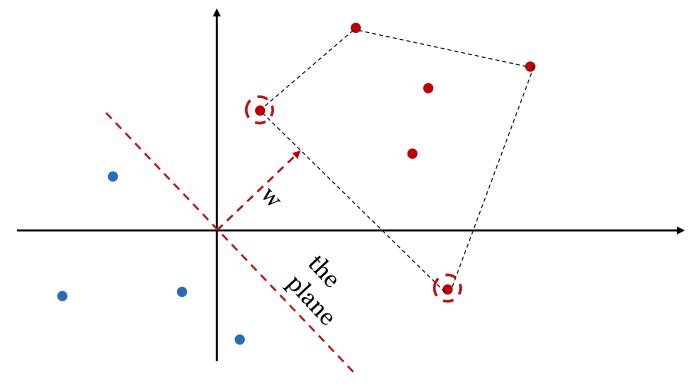




□ Examples of Compression Scheme

Half Spaces:

- Use a plane to linear separate positive and negative points
- k = d, choose the segment of convex hull that is closest to the origin





□ Examples of Compression Scheme

Separating Polynomials:

- f(x) = sign(p(x)), p is a polynomial of degree r
- p has $O(d^r)$ terms
- This problem reduces to half spaces of $d' = d^r$
- $\bullet \ k = d^r$

Separation with Margin

- Training set has margin γ
- Perceptron needs at most 1/ γ² updates to converge
- $k \le 1/\gamma^2$

□ Section Summary

On Compression Bounds:

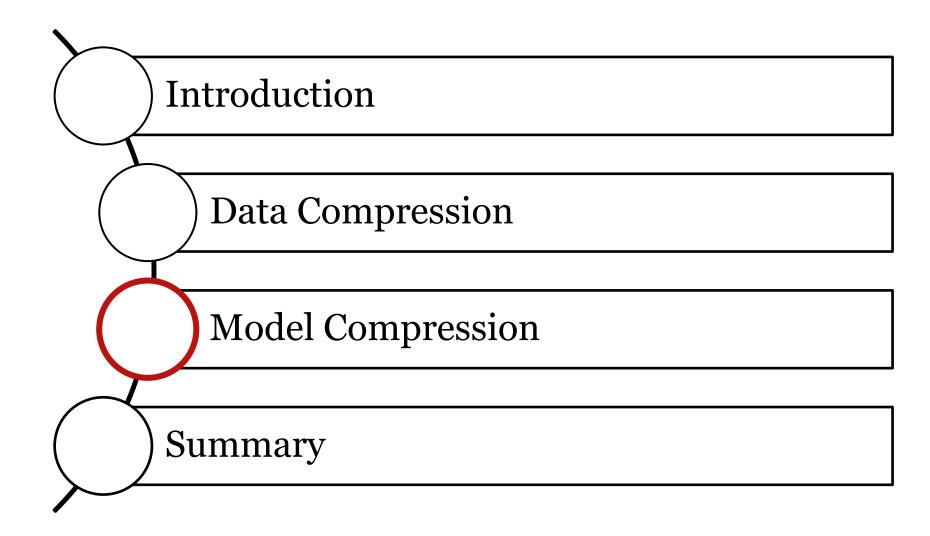
- The reason for data compression: to get tighter generalization bounds
- Derived a bound (Theorem 30.2)

On Compression Schemes:

- Two definitions of compression schemes
- Four practical examples



Outline

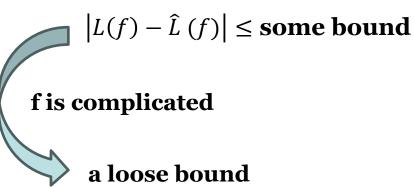




□ Motivation

problem faced

solution



f is complicated

a loose bound
$$|L(f) - \hat{L}(f)|$$

via compression
$$\left| \hat{L}(g) - \hat{L}\left(f\right) \right| \ \ \text{and} \ \ \left| L(g) - \hat{L}\left(g\right) \right|$$

Theorem 2.2. ((Neyshabur et al., 2017a)) For any deep net with layers $A^1, A^2, \dots A^d$ and output margin γ on a training set S, the generalization error can be bounded by

$$\tilde{O}\left(\sqrt{\frac{hd^2 \max_{x \in S} \|x\| \prod_{i=1}^d \|A^i\|_2^2 \sum_{i=1}^d \frac{\|A^i\|_F^2}{\|A^i\|_2^2}}{\gamma^2 m}}\right).$$



□ Compression for MLP

Analyze MLP:

- MLP consists of a matrix and ReLU function in each layer
- Only the matrix needs compression

Recall Some Knowledge in Linear Algebra

$$(a, b, c) = a(1,0,0) + b(0,1,0) + c(0,0,1)$$

= $a'(1,0,0) + b'(1,1,0) + c'(1,1,1)$

Where we can call a, b, c, a', b', c' the coordinates, and (1,0,0) etc. the axis directions (or basis vectors); note that axis directions are not unique



□ Compression for MLP

Similarly we have:

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} = a \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + b \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} + c \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} + d \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$
$$= a' \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} + b' \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} + c' \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix} + d' \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$$

Where we can call a, b, c, etc. the coordinates, and $\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$ etc. the axis directions (or basis matrices); note that axis directions are not unique

Now what will happen if we have less than $N \times N$ directions?

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \xrightarrow{\text{approximately equal}} \tilde{a} \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} + \tilde{b} \begin{bmatrix} 1 & 0 \\ 1 & 0 \end{bmatrix} + \tilde{c} \begin{bmatrix} 0 & 0 \\ 1 & 1 \end{bmatrix}$$

We can call that matrix approximation



□ Compression for MLP

Algorithm 1 Matrix-Project (A, ε, η)

Require: Layer matrix $A \in \mathbb{R}^{h_1 \times h_2}$, error parameter ε , η .

Ensure: Returns \hat{A} s.t. \forall fixed vectors u, v,

$$\Pr[|u^{\top} \hat{A} v - u^{\top} A v|| \ge \varepsilon ||A||_F ||u|| ||v||] \le \eta.$$

Sample $k = \log(1/\eta)/\varepsilon^2$ random matrices M_1, \ldots, M_k with entries i.i.d. ± 1 ("helper string") for k' = 1 to k do

Let $Z_{k'} = \langle A, M_{k'} \rangle M_{k'}$.

end for Coordinates

Let $\hat{A} = \frac{1}{k} \sum_{k'=1}^{k} Z_{k'}$

- The coordinates are the parameters for the compressed model
- Number of parameters: $h_1 \times h_2 \rightarrow k$



□ Generalization Bound for MLP

Step 1:

Prove the approximation is close

$$||u(\hat{A} - A)v|| \le \varepsilon ||u|| ||A||_F ||v||$$

Step 2:

Bound the number of parameters

$$\frac{72c^2d^2\log(mdh/\delta)}{\varepsilon^2} \cdot \sum_{i=1}^d \frac{1}{\mu_i^2 \mu_{i\rightarrow}^2}$$

- Hence a tight generalization bound according to covering number methodStep 3:
- (Theorem 4.1) Final generalization bound:

$$P\left(L_0(f_{\hat{A}}) \le \hat{L}_{\gamma}(f_A) + \tilde{O}\left(\sqrt{\frac{c^2 d^2}{\gamma^2 m} \max_{x \in S} ||f_A(x)||_2^2 \sum_{i=1}^d \frac{1}{\mu_i^2 \mu_{i \to}^2}}\right)\right) = 1 - \delta$$



□ Generalization Bound for MLP

Step 3:

• (Theorem 4.1) Final generalization bound:

$$P\left(L_0(f_{\hat{A}}) \le \hat{L}_{\gamma}(f_A) + \tilde{O}\left(\sqrt{\frac{c^2 d^2}{\gamma^2 m} \max_{x \in S} ||f_A(x)||_2^2 \sum_{i=1}^d \frac{1}{\mu_i^2 \mu_{i \to}^2}}\right)\right) = 1 - \delta$$

- Comparing with previous bounds:
- $\prod_{i=1}^{d} ||A^{i}||_{2}^{2}$ is avoided, hence a tight bound

Theorem 2.2. ((Neyshabur et al., 2017a)) For any deep net with layers $A^1, A^2, \dots A^d$ and output margin γ on a training set S, the generalization error can be bounded by

$$\tilde{O}\left(\sqrt{\frac{hd^2 \max_{x \in S} \|x\| \prod_{i=1}^d \|A^i\|_2^2 \sum_{i=1}^d \frac{\|A^i\|_F^2}{\|A^i\|_2^2}}}{\gamma^2 m}\right).$$



□ Compression for CNN

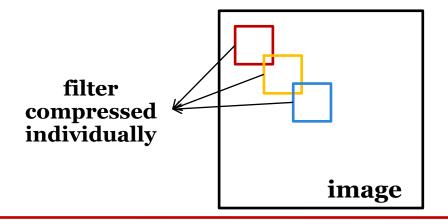
Challenges:

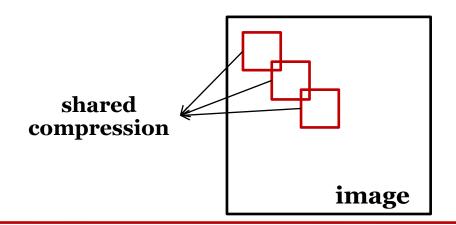
- Filters are shared at different positions on an image
- Cannot naively reuse the algorithm for MLP

Two Trivial Solutions:

- ① Individual compression
- Effect: too many parameters

- ② Shared compression
- Effect: perturbation not independent







□ Compression for CNN

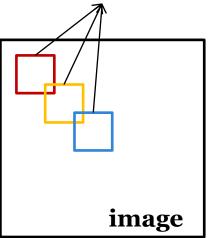
Proposed Solution:

- Generate $\mathbf{k} \times \mathbf{p}$ "basis-basis" matrices randomly, denoted $\{\widecheck{M}_{k',p'}\}_{k' \in [1,k], p' \in [1,p]}$
- At each position, generate basis matrices $\{M_{k'}\}_{k' \in [1,k]}$ randomly
- Use $\{M_{k'}\}_{k' \in [1,k]}$ to express the filter A
- Express each $M_{k'}$ with $\{ \widecheck{M}_{k', p'} \}_{p' \in [1,p]}$

Effect:

- The compression at each position are approximately independent
- The number of parameters are limited to $\mathbf{k} \times \mathbf{p}$, instead of $\mathbf{k} \times \mathbf{n_1} \times \mathbf{n_2}$







□ Generalization Bound for CNN

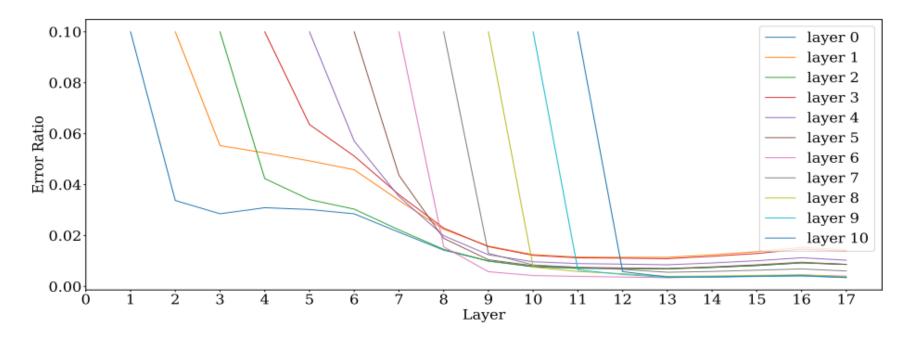
Similar to MLP, we can get:

$$P\left(L_0(f_{\hat{A}}) \le \hat{L}_{\gamma}(f_A) + \tilde{O}\left(\sqrt{\frac{c^2 d^2}{\gamma^2 m} \max_{x \in S} \|f_A(x)\|_2^2 \sum_{i=1}^d \frac{\beta^2 [\kappa_i/s_i]^2}{\mu_i^2 \mu_{i \to}^2}}\right)\right) = 1 - \delta$$

- The bound is similar to MLP's, except for some extra auxiliary coefficients
- Again the product $\prod_{i=1}^{d} ||A^i||_2^2$ is avoided, hence a tight bound



□ Compression and Noise Stability

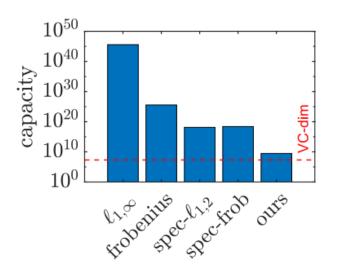


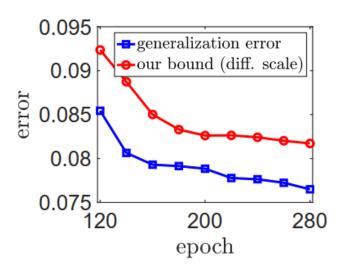
- Note the attenuating effect of injected noise
- Hence the validity of compression (which can be regarded as injected noise)



□ Empirical Evaluation

Similar to MLP, we can get:





- (Left) The proposed bound is indeed tight compared with previous ones
- (Right) The proposed bound can improve along with the increasing epoch



□ Section Summary

On Compression Methods:

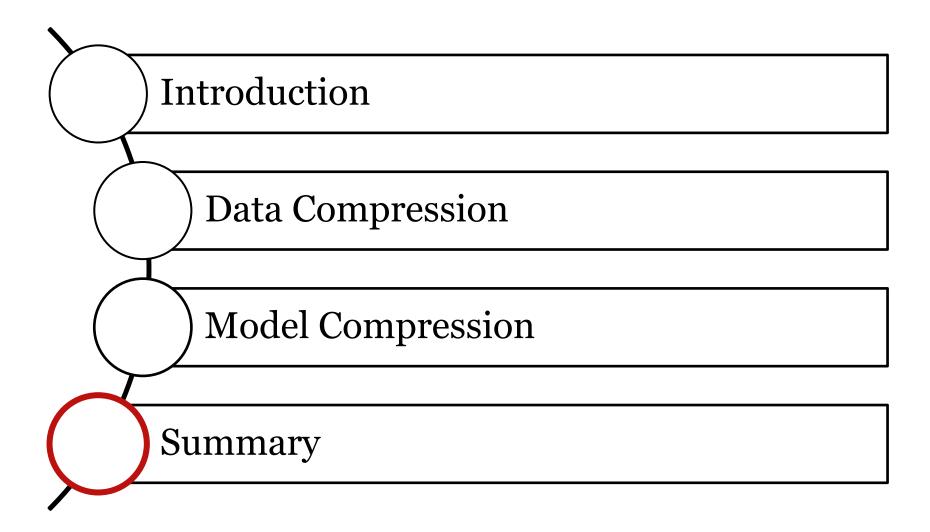
- Compress the model by projecting the matrices into low dimensional space
- Proposed algorithms for MLP and CNN

On Generalization Bounds:

- Derived bounds for MLP and CNN
- Empirically proofed the tightness of the bounds



Outline





Summary

- **□** Compression for Generalization Analysis
- **□**Data Compression
 - Used a subset of the data set to train and evaluate the model well
 - Derived some bounds
 - Defined compression schemes and gave some examples

■Model Compression

- Proposed compression algorithms and bounds for MLP and CNN
- Analyzed why the bounds are tight
- Empirically evaluated the bounds

