Education			

University of Illinois, Urbana-Champaign (UIUC)

Urbana, IL

Ph.D., Computer Science

Expected May 2025

- Research Topics: Human-Computer Interaction, Online Collaboration
- Advisor: Dr. Brian Bailey

University at Buffalo, The State University of New York (UB)

Buffalo, NY

B.S., Computer Science; B.A., Social Sciences Interdisciplinary, Cognitive Science Concentration

August 2014 - May 2018

Skills____

Research Methods: User Interviews, Surveys and Questionnaires, Think-Aloud Protocols, Experimental Design, A/B Testing, Prototyping, Field Studies, Bayesian Analysis, Coding, Thematic Analysis

Programming Languages: Python, R, JavaScript (React, Node.js, D3.js), SQL, HTML, CSS, Java

Tools: Figma, Qualtrics, Git, NVivo, Tableau, Adobe Photoshop, Latex

Research Interests _____

My research aims to understand, design, and build systems and methods that support collaboration and learning in teams. By bringing together knowledge and techniques from computer science, the learning sciences, psychology, and other fields, I work towards designing systems that integrate data-driven techniques with human decision-making to enhance feedback in collaborative settings. More broadly, I am interested in how the ways that we work together will shape the ways that we evaluate each other.

Research Experience _____

University of Illinois, Urbana-Champaign - Department of Computer Science

Graduate Researcher

2018 - Present

- Led human-computer interaction research projects studying how we evaluate and support teams in online collaborations.
- Prototyped tools for evaluating teamwork that leverage data from online tools while keeping humans in the loop.
- · Conducted mixed-methods research such as interviews, surveys, online experiments, and field studies.
- Analyzed data using methods such as Bayesian analysis, hierarchical modeling, thematic analysis, open coding, etc.
- Supported research projects on algorithmic team formation workflows and feedback processes in creative work.

University at Buffalo - Department of Computer Science

Undergraduate Research Assistant

2016

• Evaluated framework for estimating source reliability for peer grading data from Massive Open Online Courses.

Publications _____

Wenxuan Wendy Shi, Sneha R. Krishna Kumaran, Hari Sundaram, Brian P. Bailey. 2023. *The Value of Activity Traces in Peer Evaluations: An Experimental Study.* Proceedings of the ACM Conference on Computer-Supported Cooperative Work and Social Computing (CSCW). **Best Paper Award** (Top 1% of submission).

Wenxuan Wendy Shi, Akshaya Jagannadharao, Jaewook Lee, Brian P. Bailey. 2021. *Challenges and Opportunities for Data-Centric Peer Evaluation Tools for Teamwork*. Proceedings of the ACM Conference on Computer-Supported Cooperative Work and Social Computing (CSCW).

Sneha R. Krishna Kumaran, **Wenxuan Wendy Shi**, Brian P. Bailey. 2021. *Am I Ready to Get Feedback? A Taxonomy of Factors Creators Consider Before Seeking Feedback on In-Progress Creative Work.* Proceedings of the ACM Conference on Creativity and Cognition (C&C). (Acceptance Rate: 23%.) **Honorable Mention Award**.

Awards, Fellowships, & Grants	
ACM CSCW Best Paper Award, top 1% of submissions	2023
UIUC Engineering GATE Award (Grants for Advancement of Teaching in Engineering), \$10000	2023
ACM C&C Best Paper Honorable Mention Award,	2021
UIUC CS Outstanding Teaching Assistant Award, 1 of 8 recipients in department	2021
UIUC CS Excellence Award, 1 of 4 recipients in department	2018
UB CS Leadership Award, sole recipient in department	2018
UB Presidential Scholar , full-ride merit scholarship, 1 of 22 recipients in university.	2014-2018
Teaching Experience	
CS465 User Interface Design, Teaching Assistant	FA21/22/23
CS565 Human-Computer Interaction, Teaching Assistant.	SP22
CS416 Data Visualization, Head Teaching Assistant.	SU19/20/21
CS598 Scientific Visualization, Teaching Assistant	FA20
CS210 Ethical and Professional Issues, Teaching Assistant	FA18-SP19
Mentoring	
Erin Kirsten , UIUC CS B.S. '26	2022-present
Owen Zhang, UIUC CS B.S. '23, currently MS at Princeton University	2022-2023
Melissa Chen, UIUC CS B.S. '22, currently PhD at Northwestern University	2021-2022
Akshaya Jagannadharao , UIUC CS B.S./M.C.S. '21, currently at Intel	2020-2021
Jaewook Lee, UIUC CS B.S. '22, currently PhD at University of Washington	2020
Henry Huang, UIUC CS BS '19, currently MS at University of South California	2019
Service	
UIUC CS STARS (Student Ambassadors/Research Scholars) Program, Research Mentor	2021-present
ACM Conference on Creativity and Cognition 2021, Student Volunteer	2021
UIUC CS Department, Graduate Student Ambassador	2020, 2022
UB Hacking (24-hour annual student-run hackathon), Co-Director (2017-2018)	2015-2018
UB CSE Undergraduate Student Advisory Board, Chair	2017-2018
UB CSE Kids' Day (K-12 CS annual outreach event), Lead Organizer	2017
Scientista at UB (Women in Computer Science), Co-Director (2016-2017)	2015-2017
Buffalo Engineering Awareness for Minorities, Web Developer/Manager	2015-2016