

CS 8803 /CS 4365 Big Data Systems and Analytics

## **Big Data Processing Platforms**

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# Three Most Popular Big Data Processing Platforms

- Hadoop
  - Hadoop Distributed File System (HDFS)
  - Hadoop YARN
  - Hadoop MapReduce
- SPARK
- MPI



 MPICH is a high performance and widely portable implementation of the Message Passing Interface (MPI) standard.

## Hadoop MapReduce

- Cluster Computing and Hadoop Architecture
- MapReduce Programming Model and Execution
- Fault tolerance in MapReduce
- Sample applications
- Getting started with Hadoop
- Higher-level languages over Hadoop: Pig and Hive

Inherent Problems and Challenges
Potential Topics for Course Projects

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## What is MapReduce?

- Data-parallel programming model for clusters of commodity machines
- Pioneered by Google
  - Processes 20 PB of data per day on an average cluster of 400 nodes in 2007
- Popularized in 2007-2008 by open-source Hadoop projects
  - Used by Yahoo!, Facebook, Amazon, ...

### **Outline**

- MapReduce architecture
- Sample applications
- Getting started with Hadoop
- Higher-level languages on top of Hadoop: Pig and Hive
- MapReduce Runtime (Execution Engine)
- Fault tolerance in MapReduce

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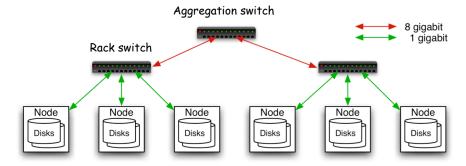
# MapReduce Design Goals

- Scalability to large data volumes:
  - Scan 100 TB on 1 node @ 50 MB/s = 23 days
  - Scan on 1000-node cluster = 33 minutes

### 2. Cost-efficiency:

- Commodity nodes (cheap, but unreliable)
- Commodity network
- Automatic fault-tolerance (fewer admins)
- Easy to use (fewer programmers)

# Typical Hadoop Cluster



- 40 nodes/rack, 1000-4000 nodes in cluster
- 1 Gbps bandwidth within rack, 8 Gbps out of rack
- Node specs (Yahoo terasort): 8 x 2GHz cores, 8 GB RAM, 4 disks (= 4 TB?)

Image from http://wiki.apache.org/hadoop-data/attachments/HadoopPresentations/attachments/YahooHadoopIntro-apachecon-us-2008.pd

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# Typical Hadoop Cluster



Image from http://wiki.apache.org/badoon-data/attachments/HadoonPresentations/attachments/aw-anachecon-eu-200

# Cluster Computing: Challenges

### 1. Cheap nodes fail, especially if you have many

- Mean time between failures for 1 node = 3 years
- Mean time between failures for 1000 nodes = 1 day
- Solution: Build fault-tolerance into system

### 2. Commodity network = low bandwidth

• Solution: Push computation to the data

### 3. Programming distributed systems is hard

• <u>Solution:</u> Data-parallel programming model: users write "map" & "reduce" functions, system distributes work and handles faults

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# Cluster Computing Platforms

### ■ Hadoop Distributed Computing Platform

- HDFs
- Single namespace for entire cluster
- Replicates data 3x for fault-tolerance



### Spark Distributed Computing Platform

- In Memory Computing
- Streaming Distributed Computing
- Run on external distributed file system, e.g., HDFS

# Hadoop Components

### Distributed file system (HDFS)

- Single namespace for entire cluster
- Replicates data 3x for fault-tolerance

### ■ MapReduce Programming framework

- Executes user jobs specified as "map" and "reduce" functions
- Manages work distribution & fault-tolerance



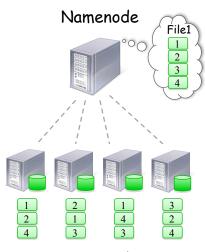
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# Hadoop Distributed File System

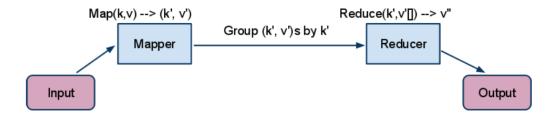
- Files split into 128MB *blocks*
- Blocks replicated across several datanodes (usually 3 → Triple Modularity)
- Single namenode stores metadata (file names, block locations, etc)
- Optimized for large files, sequential reads
- Files are append-only



Datanodes

## MapReduce

- A simple programming model for processing large dataset on a large computer cluster
- Map/Reduce works like a Unix pipeline:
  - cat input | grep | sort | uniq -c | cat > output



Focus on problem, and let the library deal with the messy detail

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### MapReduce Programming Model

- Data type: key-value *records*
- Map function:

$$(K_{in}, V_{in}) \rightarrow list(K_{inter}, V_{inter})$$

Reduce function:

$$(K_{inter}, list(V_{inter})) \rightarrow list(K_{out}, V_{out})$$

## MapReduce Programming

- Programmers focus on programming your jobs using Map tasks and Reduce tasks
- MapReduce system takes care of
  - distributing data and code across the compute cluster;
  - scaling MapReduce program to big data

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# Warm up: Word Count

- We have a large file of words, one word per line
- Count the number of times each distinct word appears in the file
- Sample application: analyze web server logs to find popular URLs

## Word Count: Three scenarios

- Case 1: Entire file fits in memory
- Case 2: File too large for mem, but all <word, count> pairs fit in mem
- Case 3: File on disk, too many distinct words to fit in memory
  - sort datafile | uniq -c

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# **Example: Word Count**

```
def mapper(line):
   foreach word in line.split():
     output(word, 1)

def reducer(key, values):
   output(key, sum(values))
```

# Word Count using MapReduce

```
map(key, value):
// key: document name; value: text of
    document
    for each word w in value:
        emit(w, 1)

reduce(key, values):
// key: a word; value: an iterator over counts
        result = 0
        for each count v in values:
            result += v
        emit(result)
```

See Word Count Map Reduce in Java/Python on slides 50-53

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# Word Count in Java (Map)

## Word Count in Java (Reduce)

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# Word Count in Java (Main Prog)

```
public static void main(String[] args) throws Exception {
    JobConf conf = new JobConf(WordCount.class);
    conf.setJobName("wordcount");

    conf.setMapperClass(MapClass.class);
    conf.setCombinerClass(Reduce.class);
    conf.setReducerClass(Reduce.class);

    FileInputFormat.setInputPaths(conf, args[0]);
    FileOutputFormat.setOutputPath(conf, new Path(args[1]));

    conf.setOutputKeyClass(Text.class); // out keys are words (strings) conf.setOutputValueClass(IntWritable.class); // values are counts

    JobClient.runJob(conf);
}
```

# Word Count in Python with Hadoop Streaming

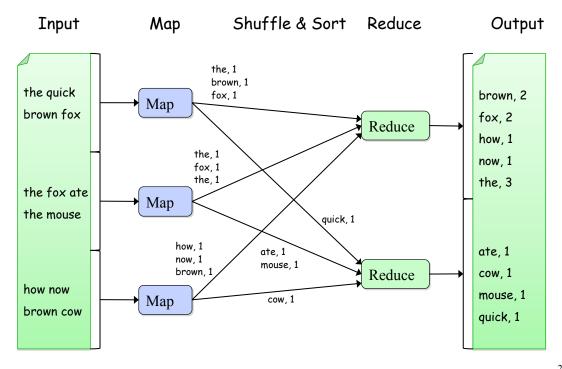
Mapper.py: import sys
 for line in sys.stdin:
 for word in line.split():
 print(word.lower() + "\t" + 1)

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## Word Count Execution



### **Outline**

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# Summary (cont.)

- Map/Reduce
  - Programming model for organizing computations
  - an OS for using clusters (Cloud Computing)

	Master	Slave
MapReduce	jobtracker	tasktracker
DFS	namenode	datanode

- Design weakness of current Hadoop MapReduce
  - Memory Utilization
  - Configuration Management

## 1. (Parallel) Search

- **Input:** (lineNumber, line) records
- Output: lines matching a given pattern
- Map:

```
if(line matches pattern):
   output(line)
```

- **Reduce:** identify function
  - Alternative: no reducer (map-only job)

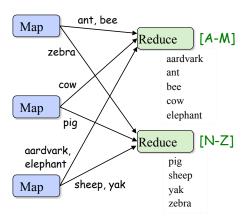
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# 2. (Parallel) Sort

- Input: (key, value) records
- Output: same records, sorted by key
- Map: identity function
- Reduce: identify function
- Trick: Pick partitioning function h such that k<sub>1</sub><k<sub>2</sub> => h(k<sub>1</sub>)<h(k<sub>2</sub>)



### 3. Inverted Index

Input: (filename, text) records

Output: the list of files containing each word

### Map:

```
foreach word in text.split():
   output(word, filename)
```

Combine: uniquify filenames for each word

#### Reduce:

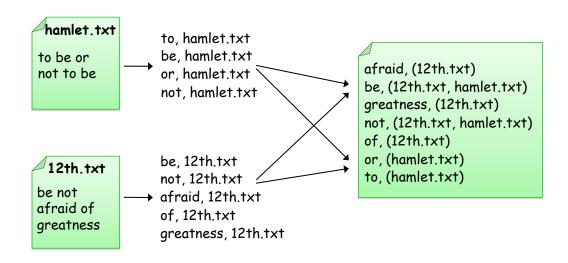
```
def reduce(word, filenames):
  output(word, sort(filenames))
```

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# Inverted Index Example



# 4. Most Popular Words

- Input: (filename, text) records
- Output: top 100 words occurring in the most files
- Two-stage solution:
  - Job 1:
    - → Create inverted index, giving (word, list(file)) records
  - Job 2:
    - Map each (word, list(file)) to (count, word)
    - Sort these records by count as in sort job
- Optimizations:
  - Map to (word, 1) instead of (word, file) in Job 1
  - Count files in job 1's reducer rather than job 2's mapper
  - Estimate count distribution in advance and drop rare words

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# Terabyte Sort Benchmark

- Started by Jim Gray at Microsoft in 1998
- Sorting 10 billion 100 byte records
  - The sort benchmark specifies the input data (10 billion 100 byte records), which must be completely sorted and written to disk.
- Previous records was 297 seconds
- Hadoop won the general category in 209 seconds
  - 910 nodes
  - 2 quad-core Xeons @ 2.0Ghz / node
  - 4 SATA disks / node
  - 8 GB ram / node
  - 1 gb ethernet / node
  - 40 nodes / rack
  - 8 gb ethernet uplink / rack
- The sort used 1800 maps and 1800 reduces and allocated enough memory to buffers to hold the intermediate data in memory.
- Only hard parts were:
  - Getting a total order
  - Converting the data generator to map/reduce

### **Outline**

- MapReduce architecture
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- Higher-level languages on top of Hadoop: Pig and Hive
- MapReduce Runtime (Execution Engine)
- Fault tolerance in MapReduce

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# **Getting Started with Hadoop**

- Download from <a href="hadoop.apache.org">hadoop.apache.org</a>
- To install locally, unzip and set JAVA\_HOME
- Details: <a href="https://docs/current/quickstart.html">hadoop.apache.org/core/docs/current/quickstart.html</a>
- Three ways to write jobs:
  - Java API
  - Hadoop Streaming (for Python, Perl, etc)
  - Pipes API (C++)

## Word Count in Java (Map)

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## Word Count in Java (Reduce)

## Word Count in Java (Main Prog)

```
public static void main(String[] args) throws Exception {
    JobConf conf = new JobConf(WordCount.class);
    conf.setJobName("wordcount");

    conf.setMapperClass(MapClass.class);
    conf.setCombinerClass(Reduce.class);
    conf.setReducerClass(Reduce.class);

FileInputFormat.setInputPaths(conf, args[0]);
    FileOutputFormat.setOutputPath(conf, new Path(args[1]));

conf.setOutputKeyClass(Text.class); // out keys are words (strings) conf.setOutputValueClass(IntWritable.class); // values are counts
    JobClient.runJob(conf);
}
```

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## Word Count in Python with Hadoop Streaming

```
Mapper.py: import sys
    for line in sys.stdin:
        for word in line.split():
            print(word.lower() + "\t" + 1)
```

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## Homework & Project

#### Homework

- Programming Assignment:
  - Install Hadoop MapReduce on your laptop, run its wordcount MR program and report runtime for two sizes of datasets.
- Reading Assignment: read two papers in the topic area

### ■ Interesting Projects:

- How to solve real world problems using Hadoop MapReduce Cloud/architecture (Application Level)
- How to improve the performance of MapReduce program execution (Distributed OS/Middleware Level)

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- Fault tolerance in MapReduce

# Higher-level languages over Hadoop: Pig and Hive (Motivation)

- Many parallel algorithms can be expressed by a series of MapReduce jobs
- But MapReduce is fairly low-level: must think about keys, values, partitioning, etc
- Can we capture common "job building blocks"?

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# Pig

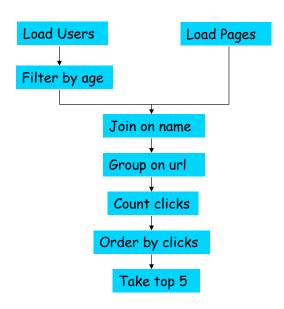
- Started at Yahoo! Research
- Runs about 30% of Yahoo!'s jobs
- Features:
  - Expresses sequences of MapReduce jobs
  - Data model: nested "bags" of items
  - Provides relational (SQL) operators (JOIN, GROUP BY, etc)
  - Easy to plug in Java functions
  - Pig Pen development environment for Eclipse

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# An Example Problem

Suppose you have user data in one file, page view data in another, and you need to find the top 5 most visited pages by users aged 18 - 25.



Example from http://wiki.apache.org/pig-data/attachments/PigTalksPapers/attachments/ApacheConEurope09.

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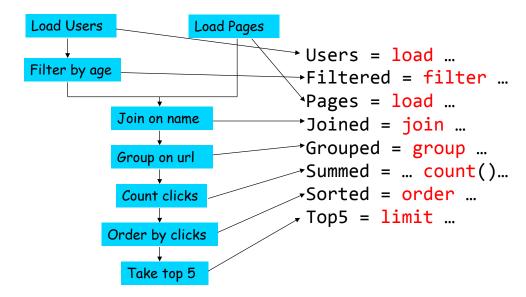
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# In Pig Latin

```
= load 'users' as (name, age);
Users
Filtered = filter Users by
                 age >= 18 and age <= 25;
        = load 'pages' as (user, url);
Pages
Joined
        = join Filtered by name, Pages by user;
Grouped
        = group Joined by url;
Summed
         = foreach Grouped generate group,
                  count(Joined) as clicks;
        = order Summed by clicks desc;
Sorted
Top5
        = limit Sorted 5;
store Top5 into 'top5sites';
```

## Ease of Translation

Notice how naturally the components of the job translate into Pig Latin.



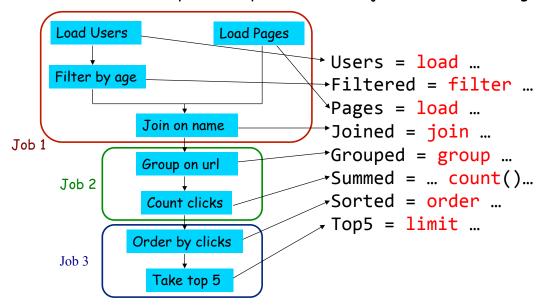
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## Ease of Translation

Notice how naturally the components of the job translate into Pig Latin.



# In MapReduce

```
| Second content | Seco
```

 $\textbf{Example from http://wiki.apache.org/pig-data/attachments/PigTalksPapers/attachments/ApacheConEurope09.097 to the property of the property$ 

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- Developed at Facebook
- Used for majority of Facebook jobs
- "Relational database" built on Hadoop
  - Maintains list of table schemas
  - SQL-like query language (HQL)
  - Can call Hadoop Streaming scripts from HQL
  - Supports table partitioning, clustering, complex data types, some optimizations

# Creating a Hive Table

```
CREATE TABLE page_views(viewTime INT, userid BIGINT,

page_url STRING, referrer_url STRING,

ip STRING COMMENT 'User IP address')

COMMENT 'This is the page view table'

PARTITIONED BY(dt STRING, country STRING)

STORED AS SEQUENCEFILE;
```

• Partitioning breaks table into separate files for each (dt, country) pair

```
Ex: /hive/page_view/dt=2008-06-08,country=US /hive/page_view/dt=2008-06-08,country=CA
```

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# Simple Query

• Find all page views coming from xyz.com during March (or on March 31st):

```
SELECT page_views.*
FROM page_views
WHERE page_views.date >= '2008-03-01'
AND page_views.date <= '2008-03-31'
AND page_views.referrer_url like '%xyz.com';</pre>
```

• Hive only reads partition 2008-03-01,\* (March 2008 data) instead of scanning entire table

## **Aggregation and Joins**

Count users who visited each page by gender:

```
SELECT pv.page_url, u.gender, COUNT(DISTINCT u.id)
FROM page_views pv JOIN user u ON (pv.userid = u.id)
GROUP BY pv.page_url, u.gender
WHERE pv.date = '2008-03-03';
```

### Sample output:

page_url	gender	count(userid)
home.php	MALE	12,141,412
home.php	FEMALE	15,431,579
photo.php	MALE	23,941,451
photo.php	FEMALE	21,231,314

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# Sample Hive Queries

### Find top 5 pages visited by users aged 18-25:

```
SELECT p.url, COUNT(1) as clicks
FROM users u JOIN page_views p ON (u.name = p.user)
WHERE u.age >= 18 AND u.age <= 25
GROUP BY p.url
ORDER BY clicks
LIMIT 5;</pre>
```

### Filter page views through Python script:

```
SELECT TRANSFORM(p.user, p.date)
USING 'map_script.py'
AS dt, uid CLUSTER BY dt
FROM page_views p;
```

# Using a Hadoop Streaming Mapper Script

```
SELECT TRANSFORM(page_views.userid, page_views.date)

USING 'map_script.py'

AS dt, uid CLUSTER BY dt

FROM page_views;
```

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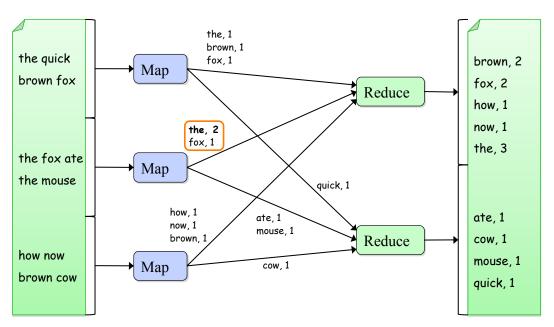
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# MapReduce Optimization

- Optimization to the MapReduce Programming Model
  - Example: locality based optimization (local combine before shuffle)
  - Other possible optimization can be introduced ...

## Word Count with Combiner

Input Map & Combine Shuffle & Sort Reduce Output



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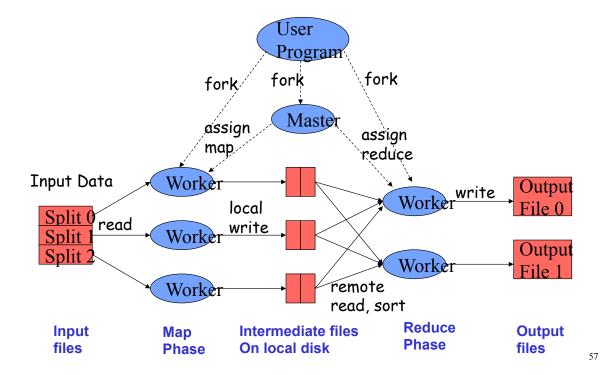
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### **Outline**

- MapReduce architecture
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- Fault tolerance in MapReduce

### **Distributed Execution Overview**



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## MapReduce Execution Engine

- Mapper-Reducer Coordination: Data Flow
- Master-Slave Coordination: Execution Flow
- Execution Support for Scaling to Big Data

### Data flow

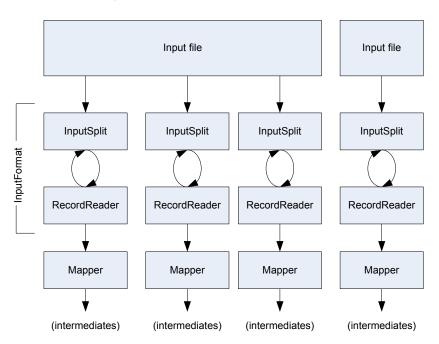
- Input, final output are stored on a distributed file system
  - Scheduler tries to schedule map tasks "close" to physical storage location of input data
- Intermediate results are stored on local FS of map and reduce workers
- Output is stored in designated storage locations and triple replicated
  - often input to another map reduce task

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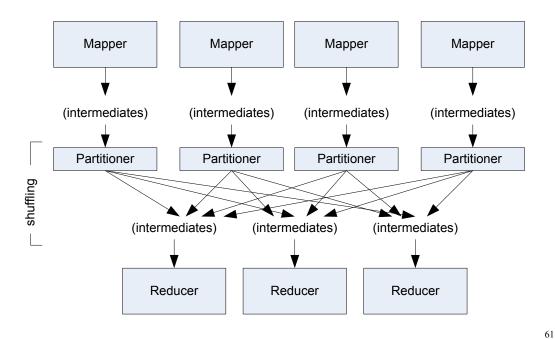
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# Getting Data To The Mapper



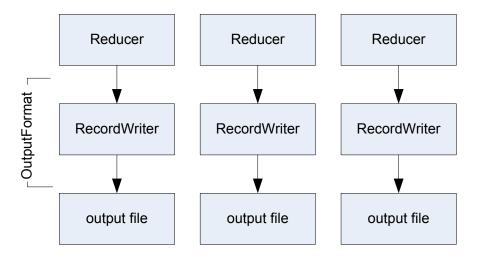
### Partition And Shuffle



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# Finally: Writing The Output



**Triple Replication** 

# MapReduce Execution Summary

- How is the Map/Reduce Computation is distributed (and parallelized)?
  - Map phase: Partition input key/value pairs into chunks, run map() tasks in parallel
  - Shuffle phase: After all map()s are complete, consolidate all emitted values for each unique emitted key
  - Reduce phase: Now partition space of output map keys, and run reduce() in parallel
- If map() or reduce() fails, reexecute!

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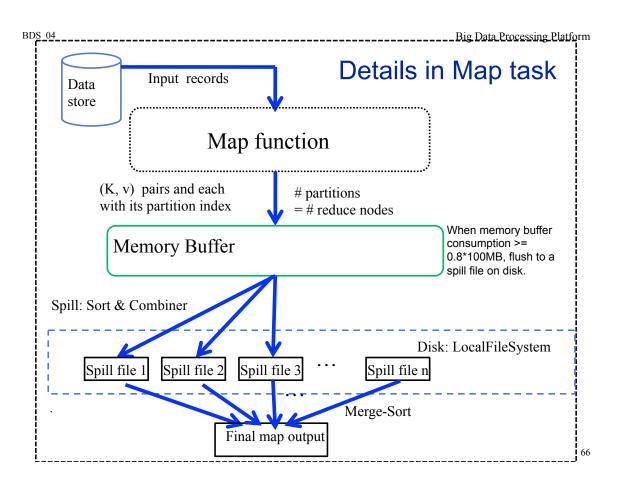
# MapReduce Execution Details

- Single master controls job execution on multiple slaves
- Mappers preferentially placed on same node or same rack as their input block
  - Minimizes network usage
- Mappers save outputs to local disk before serving them to reducers
  - Allows recovery if a reducer crashes
  - Allows having more reducers than nodes

### How does MapReduce scale to big data

- Input file splits into chunks of equal size and stored in HDFS with triple replication
- Each map takes one chunk (inputsplit) as an input dataset.
- When input dataset is too big to fit into the allocated map slot memory, spill files will be generated.

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### **Execution overview**

- 1. The MapReduce library in the user program first splits input files into M pieces of typically 16 MB to 64 MB/piece. It then starts up many copies of the program on a cluster of machines.
- 2. One of the copies of the program is the master. The rest are workers that are assigned work by the master. There are M map tasks and R reduce tasks to assign. The master picks idle workers and assigns each one a map task or a reduce task.
- 3. A worker who is assigned a map task reads the contents of the assigned input split. It parses key/value pairs out of the input data and passes each pair to the user-defined Map function. The intermediate key/value pairs produced by the Map function are buffered in memory.
- 4. The locations of these buffered pairs on the local disk are passed back to the master, who forwards these locations to the reduce workers.

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## Execution overview (cont.)

- 5. When a reduce worker is notified by the master about these locations, it uses RPC remote procedure calls to read the buffered data from the local disks of the map workers. When a reduce worker has read all intermediate data, it sorts it by the intermediate keys so that all occurrences of the same key are grouped together.
- 6. The reduce worker iterates over the sorted intermediate data and for each **unique intermediate key** encountered, it passes the key and the corresponding set of intermediate values to the user's *Reduce function*. The output of the *Reduce function is appended* to a final output file for this reduce partition.
- 7. When all map tasks and reduce tasks have been completed, the master wakes up the user program—the MapReduce call in the user program returns back to the user code. The output of the mapreduce execution is available in the R output files (one per reduce task).

### Coordination

#### Master data structures

- Task status: (idle, in-progress, completed)
- Idle tasks get scheduled as workers become available
- When a map task completes, it produces its map output file and sends the master the location and sizes of its R intermediate files, one for each reducer
- Master pushes this info to reducers

### ■ Failure handling

Master pings workers periodically to detect failures

### Speculation

 When a map slot is done and no more map task is left, the map slot is available for speculation task (helping stragglers)

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## Lecture Summary

- MapReduce's data-parallel programming model hides complexity of distribution and fault tolerance
- Principal philosophies:
  - Make it scale, so you can throw hardware at problems
  - Make it cheap, saving hardware, programmer and administration costs (but requiring fault tolerance)
- Hive and Pig further simplify programming
- MapReduce is not suitable for all problems, but when it works, it may save you a lot of time

### **Outline**

- MapReduce architecture
- Sample applications
- Getting started with Hadoop
- Higher-level languages on top of Hadoop: Pig and Hive
- MapReduce Runtime (Execution Engine)
- Fault tolerance in MapReduce

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## Fault Tolerance in MapReduce

- Task crashes
- Node crashes
- Speculative Execution
  - If a task is going slowly (straggler)
- Master crashes

## Fault Tolerance in MapReduce

- 1. If a task crashes:
  - Retry on another node
    - Okay for a map because it had no dependencies
    - Okay for reduce because map outputs are on disk
  - If the same task repeatedly fails, fail the job or ignore that input block (user-controlled)
- Note: For this and the other fault tolerance features to work, *your map and reduce tasks* must be side-effect-free

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## Fault Tolerance in MapReduce

- 2. If a node crashes:
  - Re-launch its current tasks on other nodes
  - Re-launch any maps the node previously ran
    - Necessary because their output files were lost along with the crashed node

### Fault Tolerance in MapReduce

- 3. If a task is going slowly (straggler):
  - Launch the second copy of task on another node (speculative execution)
  - Take the output of whichever copy finishes first, and kill the other one
- Critical for performance in large clusters: stragglers occur frequently due to failing hardware, bugs, misconfiguration, etc

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# Failures

Q&A: Why is a completed map task discarded?

- Map worker failure
  - Map tasks completed or in-progress at worker are reset to idle
  - Reduce workers are notified when task is rescheduled on another worker
- Reduce worker failure
  - Only in-progress tasks are reset to idle
- Master failure
  - MapReduce task is aborted and client is notified

# Summary

- By providing a data-parallel programming model, MapReduce can control job execution in useful ways:
  - Automatic division of job into tasks
  - Automatic placement of computation near data
  - Automatic load balancing
  - Recovery from failures & stragglers
- Users can focus on application, not on complexities of distributed computing

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### **Outline**

#### Part I

- Hadoop Architecture
- MapReduce Programming Model
- Higher-level languages over Hadoop: Pig and Hive
- MapReduce Execution Engine

#### Part II

- Inherent Problems and Challenges
  - Intermediate result data loss due to failure
  - MapReduce stage barrier
  - Processing big data with strong or evolving dependencies
  - MapReduce Task Scheduling
  - MapReduce Job scheduling

## Questions



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