

# Feeding the Beast

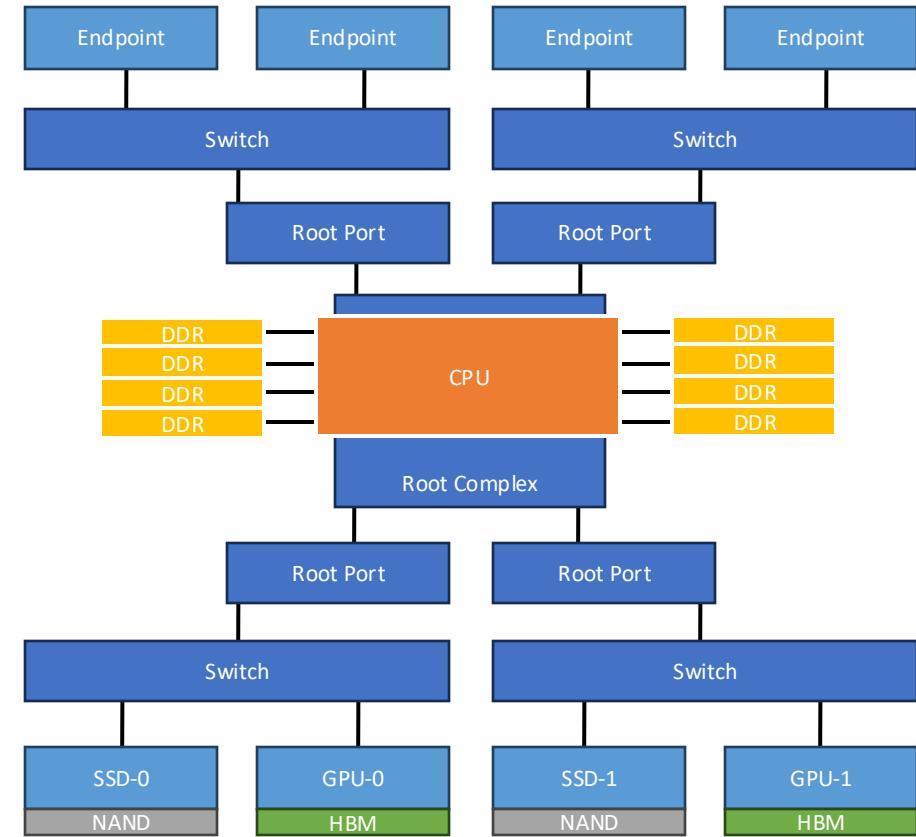
Bridging NVMe Storage and GPUs  
while Preserving File Semantics

Simon A. F. Lund | Principal Engineer Samsung Semiconductor

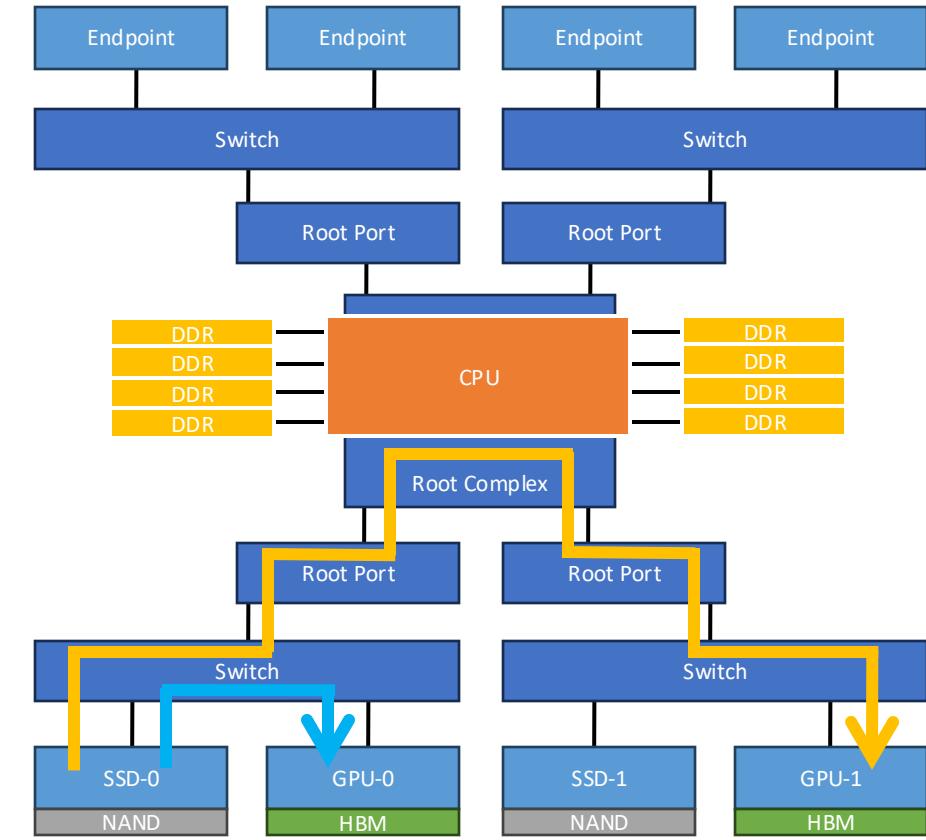
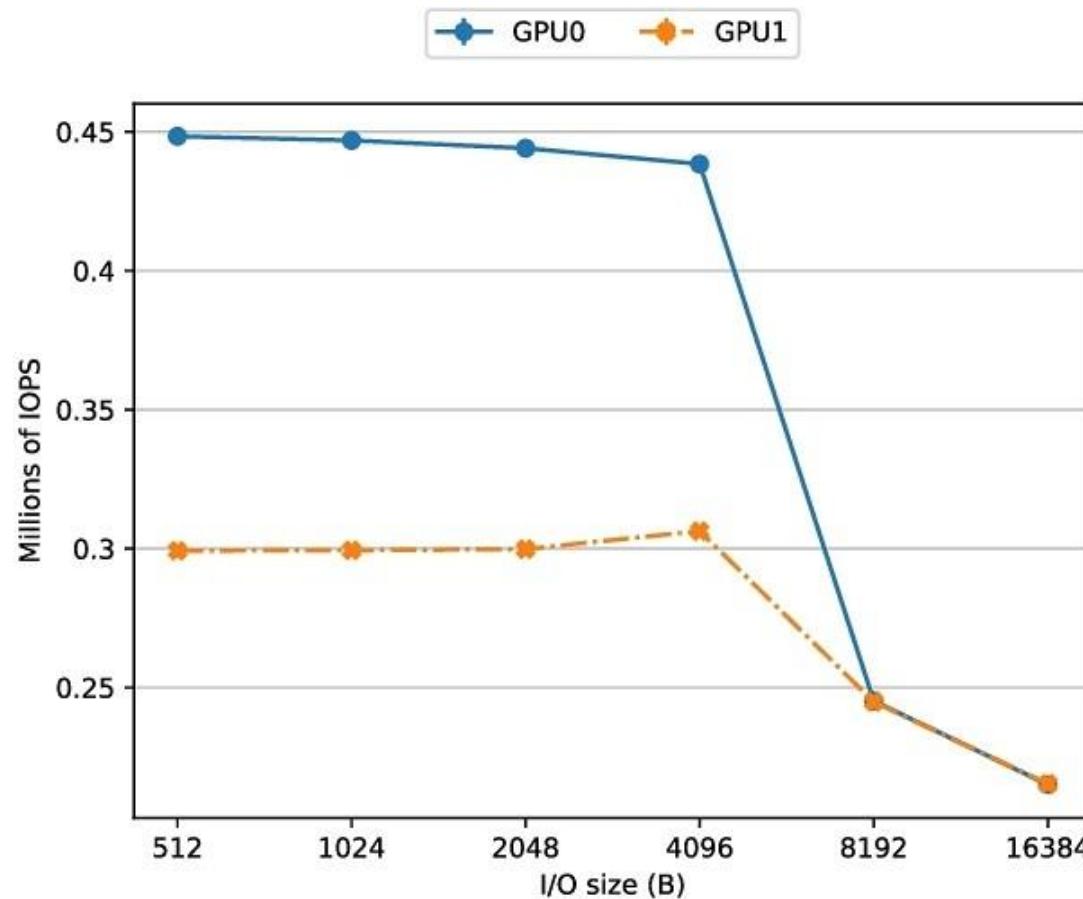
# Systems Architecture: context

- NVMe Storage with NAND media
  - PCIe, TCP, RDMA/RoCe, Infiniband
  - 128 to 8K Queues per controller
- CPU with DDR memory
  - 128 Threads
- GPU with HBM memory
  - 100K+ Threads

BW: NAND < DDR < HBM

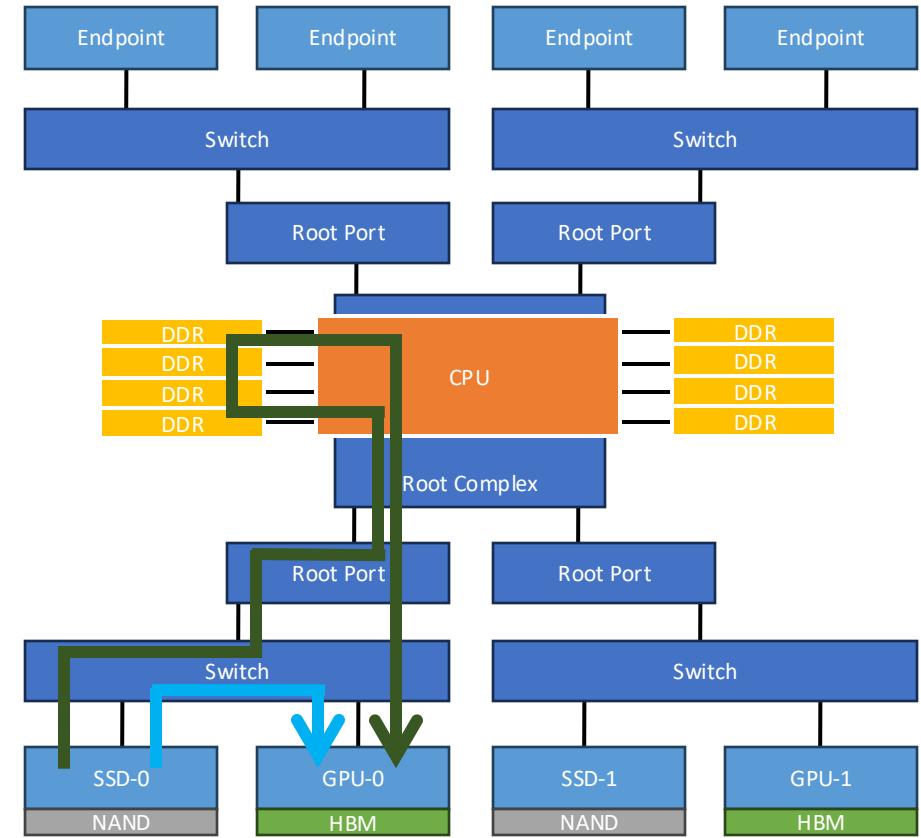


# Challenges: data access latency HW



# Challenges: data access latency SW

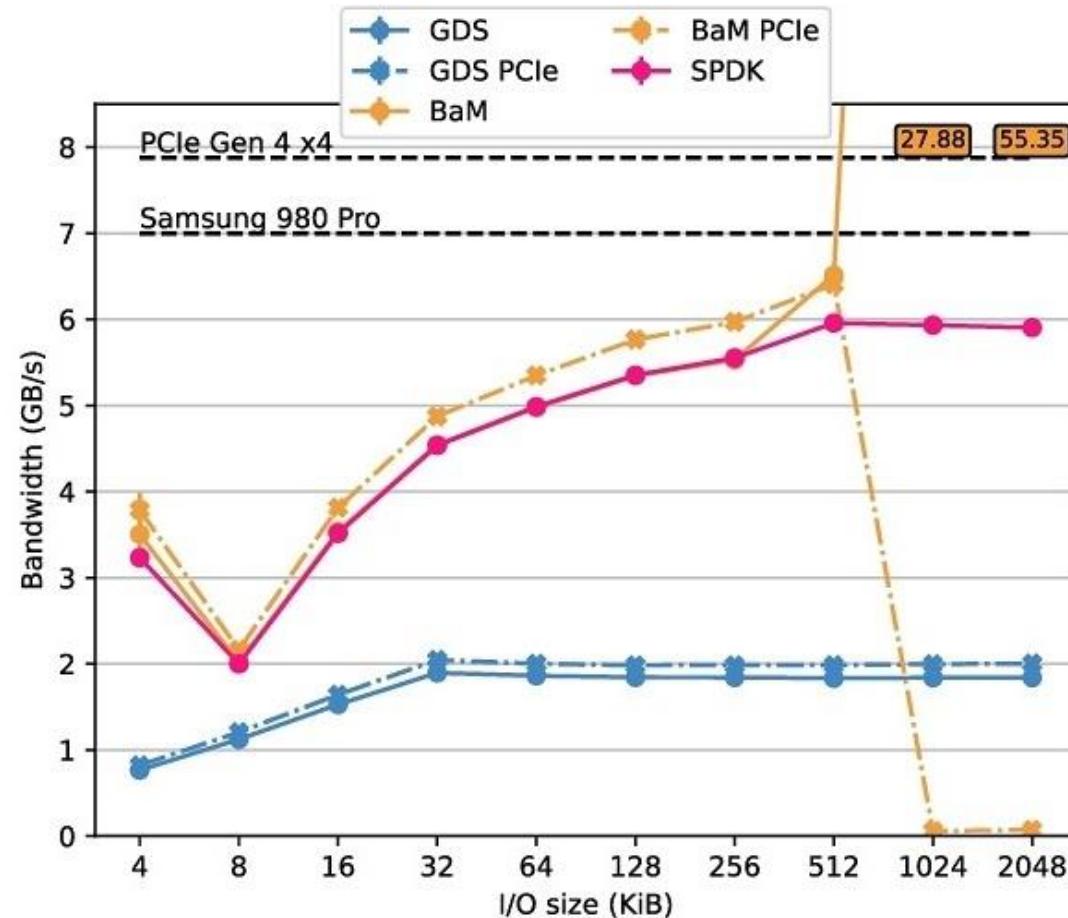
- Databases
  - SQL, KV, Vector, Object, ... , Time Series
  - Data query interfaces
- Files & File-systems
  - File-formats and layout
  - Block allocation and management
- Blocks and Block Devices
  - Storage device and media abstraction



# Challenges: state of the art

Benchmark tools:  
gdsio, bdevperf, nvm-block-bench

- SPDK and BaM
  - + Optimal performance
  - Files / file-system
- GDS
  - Subpar performance
  - + Files / file-system

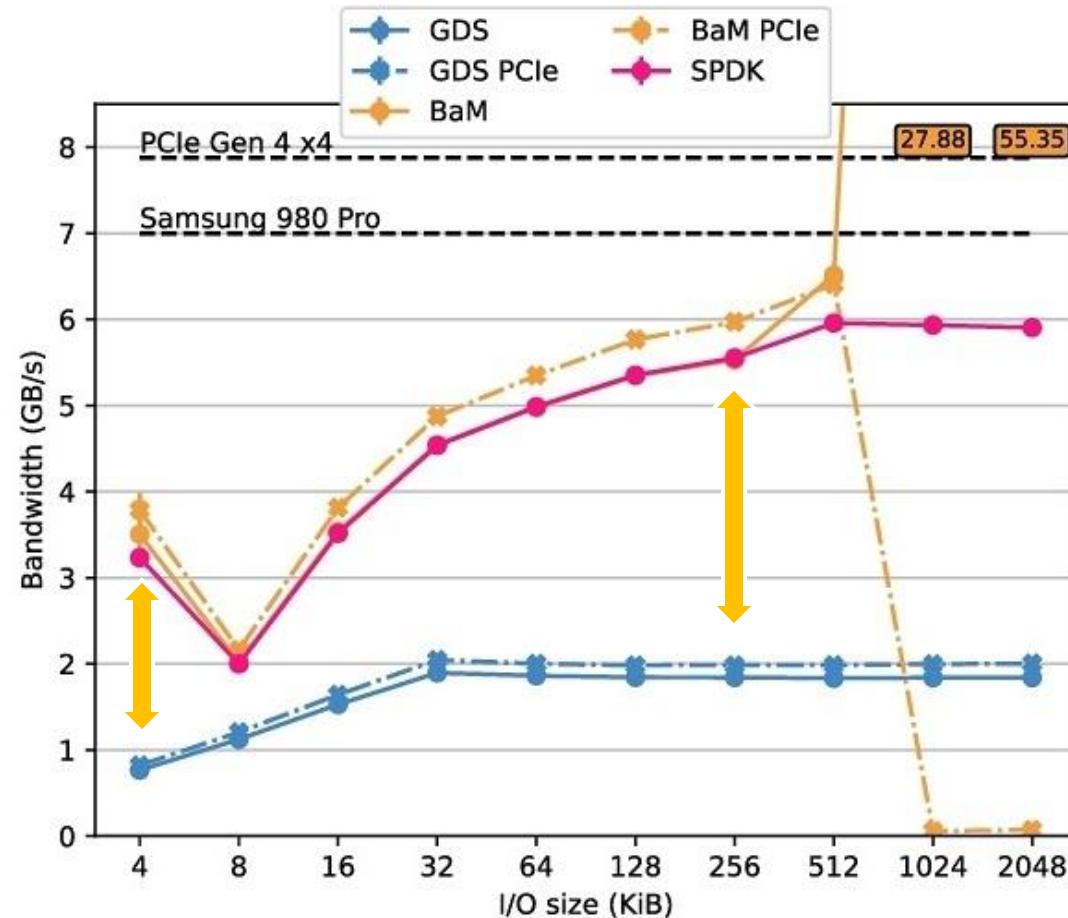


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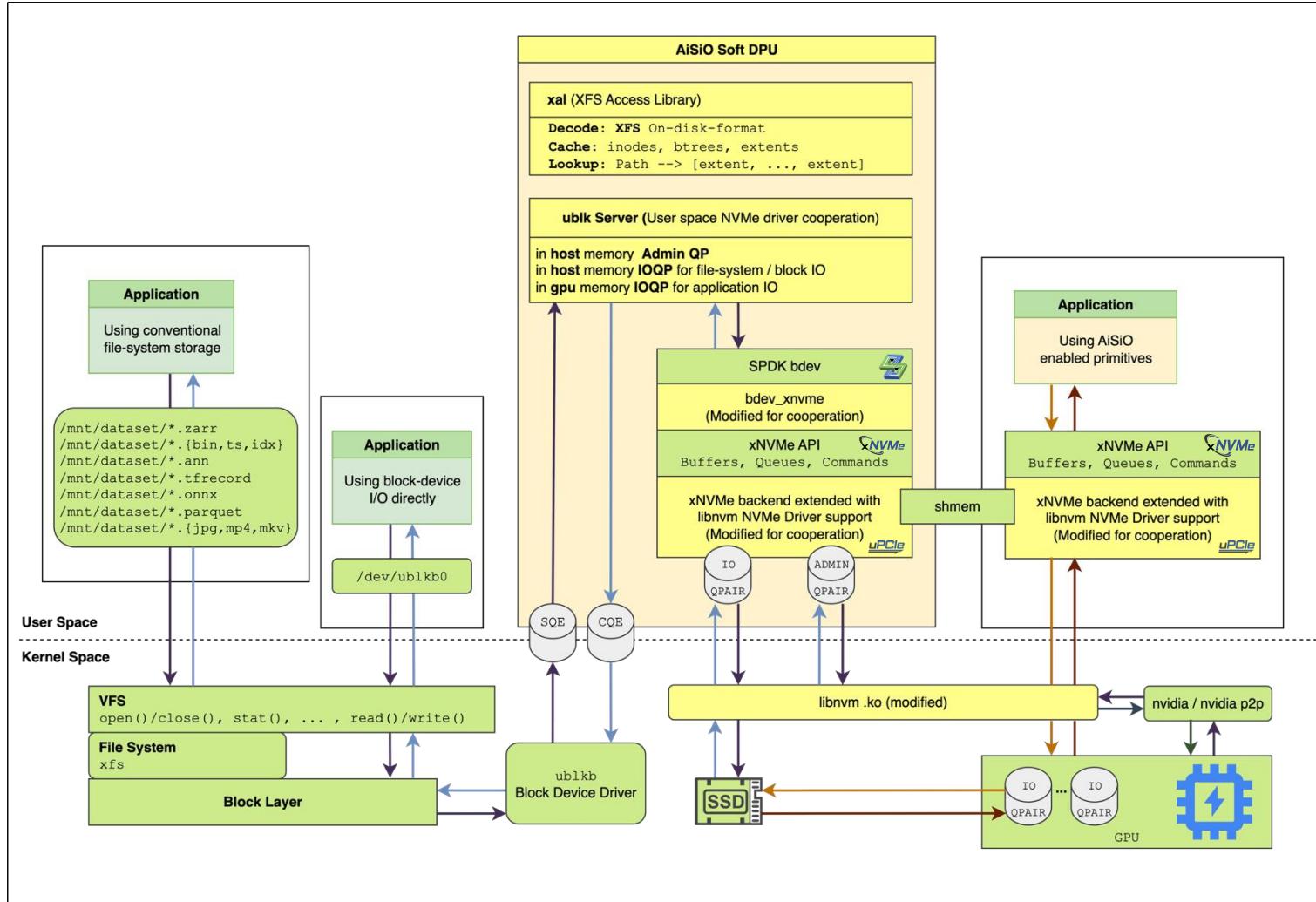
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Goal → Close the perf. gap!



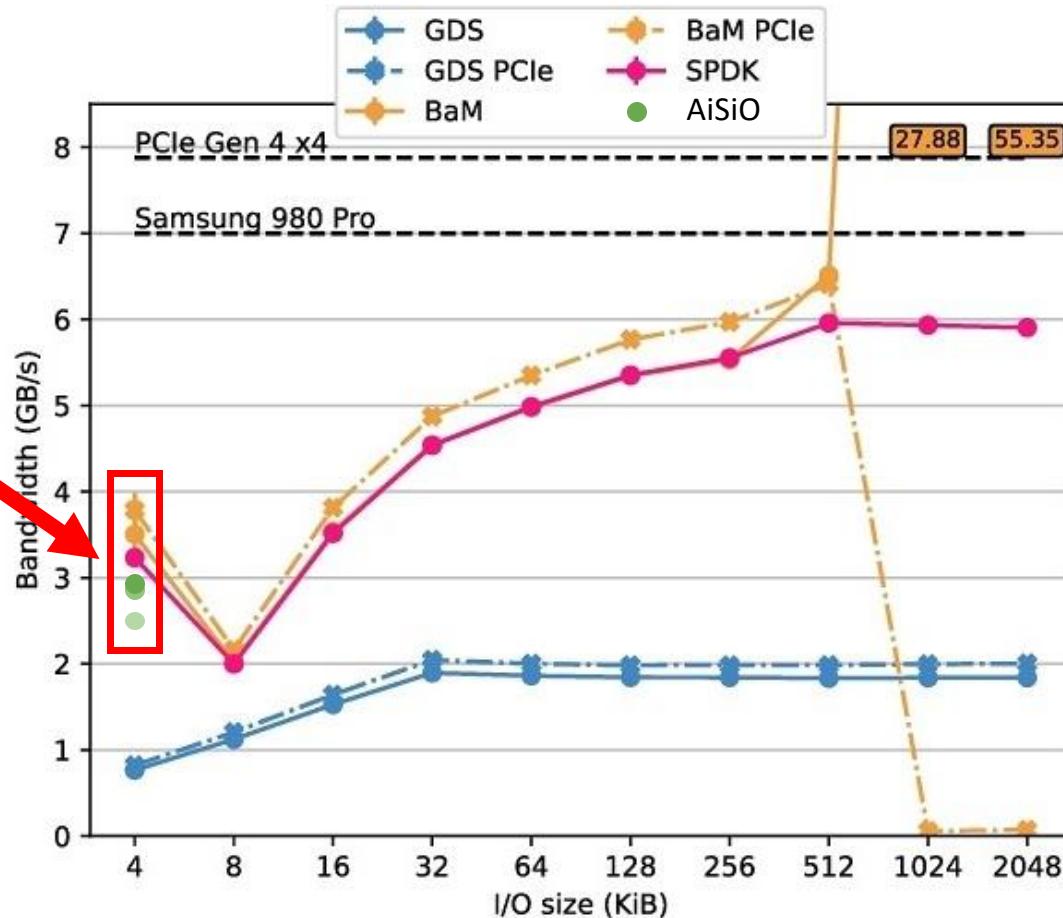
# AiSiO: Accelerator Initiated Storage IO



# AiSiO: Status

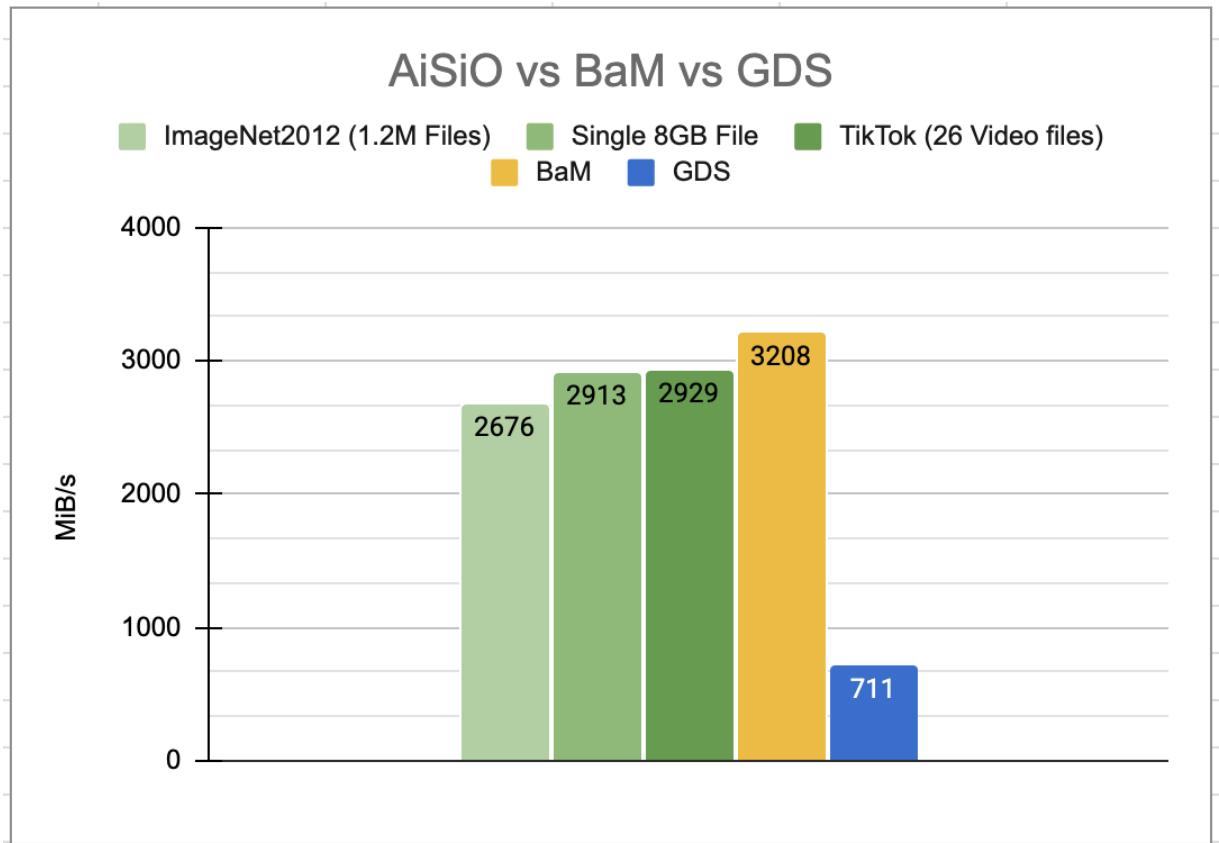
Benchmark tools:  
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xNVMe/SIL file-loader benchmark

- **Gap reduced**
  - Proximity to performance of BaM
  - Achieve **22.1%** of BaM with GDS
  - Achieve **88.5%** of BaM with AiSiO
  - A **3.9x** improvement!
- Supports file operations
- Interoperable
- Open Source
- **Work in progress**
  - Aiming to **close** the gap!
  - Compute-kernel implementation.
  - Compute-kernel NVMe Driver



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# Community and Industry Requests

- Linux interoperability for safety
  - File-locking and leases
- Linux DMA buffer
  - Common API for accelerator memory allocation for P2P and Zero-Copy
- Accelerator support

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