

COMP251 Assignment 3 Long Answer

I. Correctness of dynamic programming algorithm.

Prove by Strong Induction

~~First, we define states (sub-problems) as~~

~~the maximum value for a knapsack with weight limit j , and
we are given the first i items.~~

~~Then, we have for all i, j , the corresponding state~~

$$a(i, j) = \max \{ a(i-1, j - w_i) + v_i, a(i-1, j) \}$$

~~where the first option in max is when the value if item i
is in the knapsack and the second option is
the value when i is not in the knapsack. And, as seen in
class, w_i is the weight of i , v_i is the value of i .~~

~~Other than the OPT seen in class, we introduce another
algorithm — calculating the state a — and then use another
algorithm to convert a to the OPT.~~

~~calculatestate (w, v);~~

~~Initialize $a(i, 0) = a(0, j) = 0$ as base case;~~

~~for $i = 1 \rightarrow n$ do~~

~~for $j = 1 \rightarrow W$ do~~

$$a(i, j) = a(i-1, j);$$

~~if $j \geq w[i]$ and $a(i-1, j - w[i]) + v[i] > a(i, j)$ then~~

$$a(i, j) = a(i-1, j - w[i]) + v[i];$$

~~end~~

~~end~~

~~end~~

*Sorry, I couldn't
erase this.
c-free app)*

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findoutput(n, W, a);
if n=0 or W=0 then
| return
end
if a[n, W] = a[n-1, W] then
| findoutput (n-1, W, a);
end
else
| findoutput (n-1, W-w[n], a);
| print(n);
end
```

Proof by Strong Induction:

Let (i, j) be a pair representing an item that is to be added to the sack, where i is the value of the item and j is its weight.

We say $(i, j) < (i', j')$ if $i < i'$ or $i = i'$ and $j < j'$.

This way we can order the items i.e.

$(0, 0) < (0, 1) < (0, 2) < \dots < (1, 0) < (1, 1) < \dots$

Base case:

$$a[i, 0] = a[0, j] = 0 \text{ for } \forall i, j$$

Induction Hypothesis:

Assume the algorithm is correct for all values of $a[i, j]$ where $(i, j) < (i', j')$, that is all items that come before (i', j') using the algorithm, are correct.

Induction Step:

~~When computing $a(i', j')$, by the induction hypothesis,
we have $a(i'-1, j')$, $a(i'-1, j' - w_i)$~~

~~already computed correctly and put into the sack~~

~~Then in the case where i is in the knapsack,~~

~~the algorithm considers $(a(i'-1, j' - w_i) + v_i)$~~

~~otherwise it considers $(a(i'-1, j'))$.~~

~~Since the above two values are correct according to
the induction hypothesis, the algorithm is correct for
 $a(i', j')$. \square~~

A similar proof can be done for OPT .

Let (i, w) be a pair representing an item that is to be added to the sack, where i is the value of the item and j is its weight.

We say $(i, w) < (i', w')$ if $i < i'$ or $i = i'$ and $w < w'$. (i', w') is a pair representing another item to be added to the knapsack.

This way we can order the items (value, weight) pairs, i.e.
 $(0, 0) < (0, 1) < (0, 2) < \dots < (1, 0) < (1, 1) < \dots$

Base case:

When $i' = 0$, $OPT(i', w') = 0$ by the first case in the given algorithm.

Induction Hypothesis:

Assume the algorithm is correct for all values of $OPT(i, w)$ where $(i, w) < (i', w')$, that is all items that come before (i', w') are correctly computed and added.

Induction step:

When computing $\text{OPT}(i', w')$, if $w' > w$, that is case 2 of the algorithm
 $\text{OPT}(i', w') = \text{OPT}(i-1, w)$.

$\text{OPT}(i-1, w)$ is already computed correctly according to the algorithm because $i-1 < i$.

The algorithm thus holds true for $\text{OPT}(i', w')$.

Now consider the third case in the algorithm,

we have $\text{OPT}(i'-1, w)$, $\text{OPT}(i'-1, w - w_{i'})$

already computed correctly and put into the sack.

Since by the way we order the pairs, these pairs come before (i', w') , because $i'-1 < i'$ and $w - w_{i'} < w'$. as weight can not be negative.

Then in the case where i is in the knapsack,

the algorithm considers $(\text{OPT}(i'-1, w - w_{i'}) + v_{i'})$

otherwise it considers $(\text{OPT}(i'-1, w))$.

Since the above two values are correct according to the induction hypothesis, and $\max\{\dots\}$ function works as expected, the algorithm holds true when we add (i', j') to knapsack.

Therefore, the given algorithm of the knapsack problem is correct by strong induction. \square

II. Bounded Knapsack Problem

Let C_i be the number of copies of i .

and C_i is an integer greater than 0.

And x_i , as used in the question, is the number of item i , in this case $0 \leq x_i \leq C_i$, in the optimal solution.

Therefore, this knapsack problem is different from the original (previous) one as we may consider adding multiple copies of i into the sack while keeping the weight under limit.

Thus, the algorithm can be modified in the following way

$$OPT(i, w) = \begin{cases} 0 & \text{if } i=0 \\ OPT(i-1, w) & \text{if } w_i > w \\ \max \left\{ \sum_{x_i=0}^{C_i} (x_i \cdot v_i) + OPT(i-1, w - x_i \cdot w_i) \right\} & \text{otherwise} \end{cases}$$

III. Unbounded Knapsack Problem

Similar to the previous problem, but with x_i being able to approach infinity.

The proof is omitted since the question only asks to provide a dynamic programming algorithm.

Use a memoization array $dp[i \cdot \text{values}.length][w+1]$

where w is the capacity of the knapsack, to store values of our subproblems. Populating the array, we want

the maximum value for every sub-array and for every possible w .

There are 2 possible cases:

1) exclude the item. $dp[i-1][w]$

2) include if its weight $\leq w$. $v_i + dp[i-1][w-w_i]$

where v_i is the value of the item.

Taking the max of the above two:

$$dp[i][w] = \max \{ dp[i-1][w], v_i + dp[i-1][w-w_i] \}$$

Thank you for your time! :)







