

BST Application

kd-Tree: Complexity

肉眼看不清细节，但他们都知道那是木星所在的位置，这颗太阳系最大的行星已经坠落到二维平面上了。

有人嘲笑这种体系说：为了能发现这个比例中项并组成政府共同体，按照我的办法，只消求出人口数字的平方根就行了。

邓俊辉

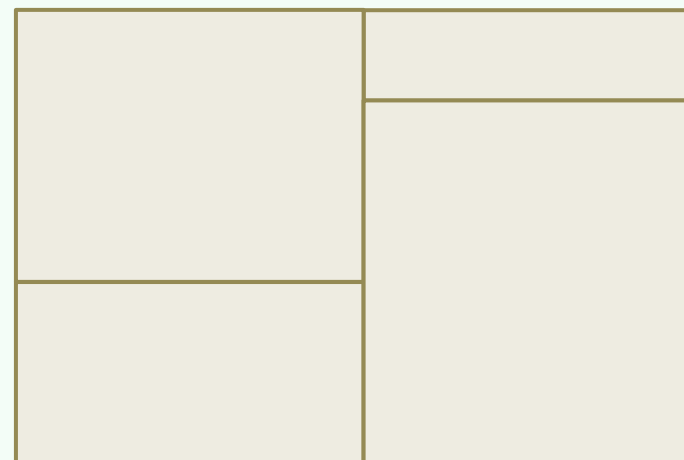
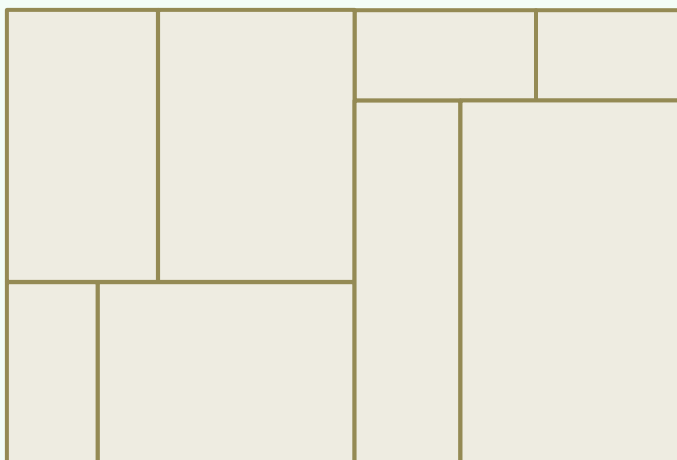
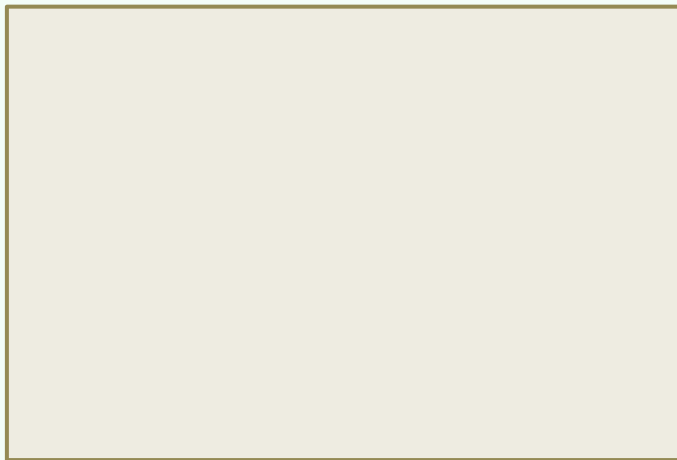
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Preprocessing

❖ $T(n)$

$$= 2 * T(n/2) + \mathcal{O}(n)$$

$$= \mathcal{O}(n \log n)$$



Storage

❖ The tree has a height

of $\mathcal{O}(\log n)$

❖ 1

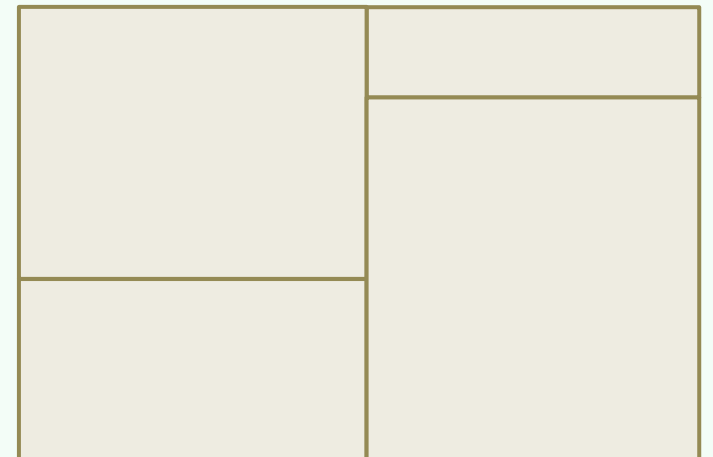
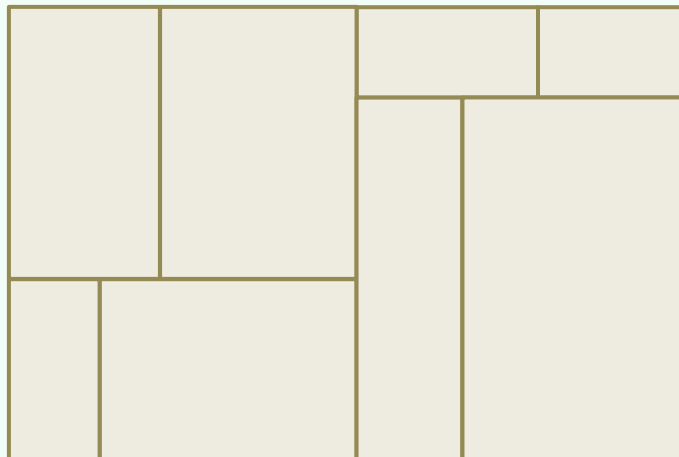
+ 2

+ 4

+ ...

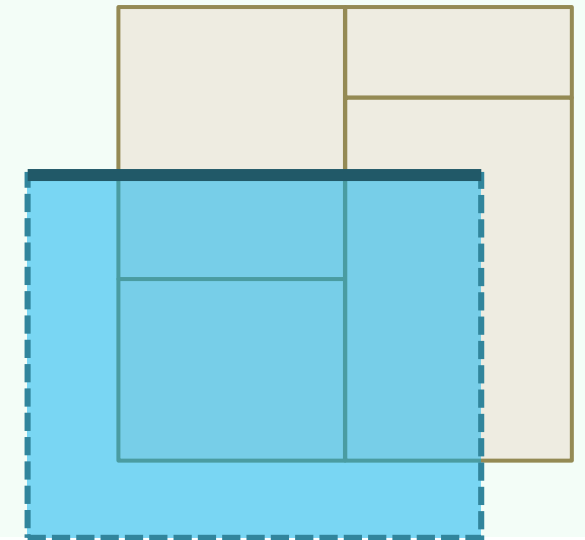
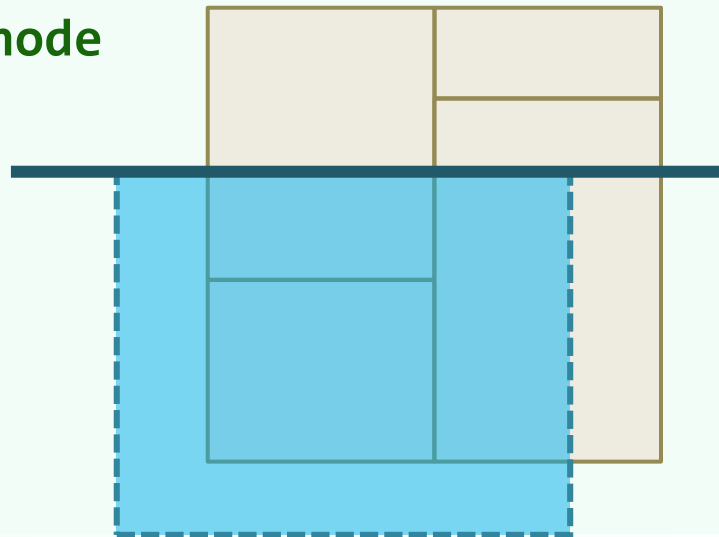
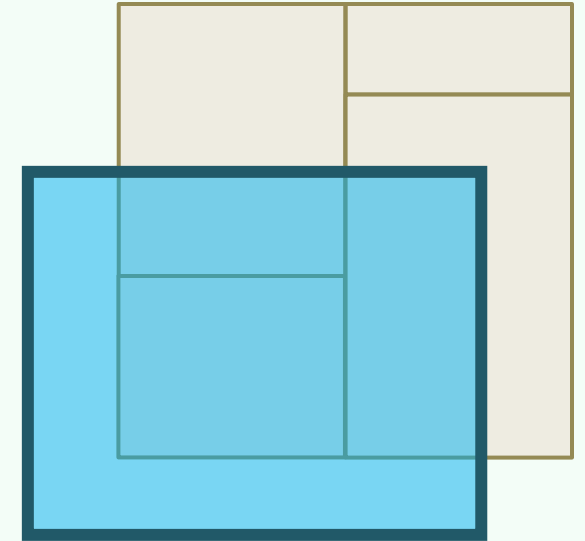
+ $\mathcal{O}(2^{\log n})$

= $\mathcal{O}(n)$



Query Time

- ❖ Claim: Report + Search = $\mathcal{O}(r + \sqrt{n})$
- ❖ The searching time depends on $Q(n)$, the number of
 - recursive calls, or
 - sub-regions **intersecting with** R (at all levels)
- ❖ No more than **2** of the **4** grandchildren of each node will recurse
- $Q(1) = \mathcal{O}(1)$
- $Q(n) = 2 \cdot Q(n/4) + \mathcal{O}(1)$
- ❖ Solve to $Q(n) = \mathcal{O}(\sqrt{n})$



Beyond 2D

❖ Can 2d-tree be extended to kd-tree and help **HIGHER** dimensional GRS?

If yes, how efficiently can it help?

❖ A kd-tree in k-dimensional space is constructed by

recursively divide \mathcal{E}^d along the $1^{\text{st}}, 2^{\text{nd}}, \dots, k^{\text{th}}$ dimensions

❖ An orthogonal range query on a set of n points in \mathcal{E}^d

- can be answered in $\mathcal{O}(r + n^{1-1/d})$ time,
- using a kd-tree of size $\mathcal{O}(n)$, which
- can be constructed in $\mathcal{O}(n \log n)$ time