

《罗瑶光极速小高峰缺陷过滤象契字符串快排算法》

10年研究历史记录备份

感谢：

- 1 算法导论前4代 与 印度基督大学 的数据结构基础研究理论课程
- 2 罗瑶林 帮我验证纠正了一次 等比 符号。
- 3 Mir 比较系统的跟我讲解了函数和变量名的命名规范。
- 4 曾培养过我基础教育的每一所学校和老师。
- 5 Java 语言之父。

Quick_1D_Sort

算法思想：《数据结构导论》

研发实现：罗瑶光

```
=====
package sortProcessor;
public class Quick_1D_Sort{
    public int[] sort(int [] a) {
        int lp=0;
        int rp=a.length-1;
        while(lp<rp)
            quick(a,lp++,rp);
        return a;
    }
    private void quick(int[] a, int lp, int rp) {
        while(lp<rp){
            if(a[lp]>a[rp]){
                int temp=a[lp];
                a[lp]=a[rp];
                a[rp]=temp;
            }
            rp-=1;
        }
    }
}
```

Quick_2D_Sort

算法思想：《数据结构导论》

研发实现：罗瑶光

```
=====
package sortProcessor;
public class Quick_2D_Sort{
    public int[] sort(int [] a) {
        int v=(int) Math.log(a.length);
        for(int i=0;i<v*3;i++)
            sort(a,0,a.length-1);
        return a;
    }
    private void sort(int[] a, int l, int r) {
        int m=(l+r)/2;
        quick(a,l,r);
        if(m>l)
        {
            sort(a,l,m);
            sort(a,m,r);
        }
    }
    private void quick(int[] a, int l, int r) {
        while(l<r){
            if(a[l]>a[r]){
                int temp=a[l];
                a[l]=a[r];
                a[r]=temp;
            }
            l++;
            r--;
        }
    }
}
```

Quick_3D_Sort

算法思想：《数据结构导论》

研发实现：罗瑶光

```
=====
package sortProcessor;
public class Quick_3D_Sort{
    public int[] sort(int [] a) {
        int pos[]=new int[1];
        int lp=0;
        int rp=a.length-1;
        if(lp<rp)
        {partition(a,lp,rp,pos);
        quick2d(a,lp,pos[0]-1);
        quick2d(a,pos[0]+1,rp);}
        return a;
    }
    public int[] sort(int [] a,int n) {
        int pos[]=new int[1];
        int lp=0;
        int rp=n-1;
        if(lp<rp)
        {partition(a,lp,rp,pos);
        quick2d(a,lp,pos[0]-1);
        quick2d(a,pos[0]+1,rp);}
        return a;
    }

    private void quick2d(int[] a, int lp, int rp) {
        // TODO Auto-generated method stub
        int pos[]=new int[1];
        if(lp<rp)
        {partition(a,lp,rp,pos);
        quick2d(a,lp,pos[0]-1);
        quick2d(a,pos[0]+1,rp);}
    }
    private void partition(int[] a, int lp, int rp, int[]pos) {
        // TODO Auto-generated method stub
        int x,lp1,rp1,temp;
        x=a[lp];rp1=rp;lp1=lp;
        while(lp1<rp1)
        { while((a[lp1]<=x)&&(lp1<rp)) lp1++;
        while(a[rp1]>x)rp1--;
        if(lp1<rp1)
        {temp=a[rp1];a[rp1]=a[lp1];a[lp1]=temp;}}
    }
}
```

```
        a[lp]=a[rp1];  
        a[rp1]=x;  
        pos[0]=rp1;  
    }  
}
```

Quick_4D_Sort

算法思想：《数据结构导论》

研发实现：罗瑶光

```
=====
package sortProcessor;
public class Quick_4D_Sort{
    public int[] sort(int [] a) {
        quick2d(a,0,a.length-1);
        return a;
    }
    public int[] sort(int [] a,int n) {
        int pos[]=new int[1];
        int lp=0;
        int rp=n-1;
        if(lp<rp)
        {partition(a,lp,rp,pos);
        quick2d(a,lp,pos[0]-1);
        quick2d(a,pos[0]+1,rp);}
        return a;
    }
    private void quick2d(int[] a, int lp, int rp) {
        // TODO Auto-generated method stub
        int pos[]=new int[1];
        if(lp<rp)
        {partition(a,lp,rp,pos);
        quick2d(a,lp,pos[0]-1);
        quick2d(a,pos[0]+1,rp);}
    }
    private void partition(int[] a, int lp, int rp, int[]pos) {
        // TODO Auto-generated method stub
        int x,lp1,rp1,temp;
        x=a[lp];rp1=rp;lp1=lp;
        while(lp1<rp1){
            while((a[lp1]<=x)&&(lp1<rp1)) lp1++;
            while(a[rp1]>x)rp1--;
            if(lp1<rp1){
                temp=a[rp1];
                a[rp1]=a[lp1];
                a[lp1]=temp;
            }
        }
        a[lp]=a[rp1];
        a[rp1]=x;
        pos[0]=rp1;
    }
}
```

}
}

Quick_5D_Sort

算法思想：罗瑶光左右比对法

研发实现：罗瑶光

```
=====
package sortProcessor;
public class Quick_5D_Sort{
    public int[] sort(int [] a) {
        quick2d(a,0,a.length-1);
        return a;
    }
    private void quick2d(int[] a, int lp, int rp) {
        // TODO Auto-generated method stub
        int pos[]=new int[1];
        if(lp<rp)
        {partition(a,lp,rp,pos);
        quick2d(a,lp,pos[0]-1);
        quick2d(a,pos[0]+1,rp);}
    }
    @SuppressWarnings("unused")
    private void partition(int[] a, int lp, int rp, int[] pos) {
        // TODO Auto-generated method stub
        int x,lp1,rp1,temp;
        x=a[lp];rp1=rp;lp1=lp;
        int m=(rp+lp)/2;
        int y=a[rp];
        if(x<y){
            while(lp1<rp1){
                while((a[lp1]<=x)&&(lp1<rp1)) lp1++;
                while(a[rp1]>x)rp1--;
                if(lp1<rp1){
                    temp=a[rp1];
                    a[rp1]=a[lp1];
                    a[lp1]=temp;
                }
            }
            a[lp]=a[rp1];
            a[rp1]=x;
        }else{
            while(lp1<rp1){
                while((a[lp1]<=y)&&(lp1<rp1)) lp1++;
                while(a[rp1]>y)rp1--;
                if(lp1<rp1){
                    temp=a[rp1];
                    a[rp1]=a[lp1];

```

```
        a[lp1]=temp;
    }
}
a[lp]=a[rp1];
a[rp1]=y;
}
pos[0]=rp1;
}
}
```


Quick_Luoyaoguang_3D

算法思想：罗瑶光左右比对平均高峰过滤法

研发实现：罗瑶光

```
=====
package sortProcessor;
import timeProcessor.TimeCheck;
//第三代罗瑶光小高峰平均高峰过滤快排思想设计中。小高峰高峰过滤快速排序
//同频函数减少
//同频算子减少
//同频变量减少
public class Quick_Luoyaoguang_3D{
    public int[] sort(int[] a) {
        TimeCheck imeCheck= new TimeCheck();
        imeCheck.begin();
        quick2ds(a, 0, a.length- 1);
        imeCheck.end();
        imeCheck.duration();
        return a;
    }
    private void quick2ds(int[] a, int lp, int rp) {
        if(lp< rp){
            int c= rp- lp; if(c< 7){ int j;
            for(int i= 1+ lp; i<= lp + c; i++){
                j= i;while(j>= 1+ lp){
                    if(a[j]< a[j- 1]){
                        int temp= a[j]; a[j]= a[j- 1]; a[j- 1]= temp;
                    }
                    j--;
                }
            }
            return;
        }
        int pos = partition(a, lp, rp);
        quick2ds(a, lp, pos-1);
        quick2ds(a, pos+1, rp);
    }
}
private int partition(int[] a, int lp, int rp) {
    int x= a[lp]< a[rp]? a[lp]: a[rp];
    int lp1= lp;
    while(lp1< rp){//我总觉得这里可以进行一种积分算法优化，我一直在思考，别让那么
    快想到。
        while(a[lp1]<= x&& lp1< rp) {
            lp1++;
        }
    }
}
```

```

    }
    while(a[rp]> x){
        rp--;
    }
    if(lp1< rp){
        int temp= a[rp]; a[rp]= a[lp1]; a[lp1]= temp;
    }
}
a[lp]= a[rp]; a[rp]= x;
return rp;
}

public String[][] sort(String[][] a) {
    quick2dsString(a, 0, a.length-1);
    return a;
}

private void quick2dsString(String[][] a, int lp, int rp) {
    if(lp< rp){
        int c= rp- lp; if(c< 7){ int j;
        for(int i= 1 + lp; i<= lp+ c; i++){
            j= i; while(j>= 1+ lp){
                if(Double.valueOf(a[j][1])<Double.valueOf(a[j- 1][1])){
                    String []temp= a[j];
                    a[j]= a[j- 1];
                    a[j-1]= temp;
                }
                j--;
            }
        }
        return;
    }
    int pos= partitionString(a, lp, rp);
    quick2dsString(a, lp, pos- 1);
    quick2dsString(a, pos+ 1, rp);
}

}

private int partitionString(String[][] a, int lp, int rp) {
    String[] x= a[lp]; int rp1= rp; int lp1= lp;
    if(Double.valueOf(x[1])>= Double.valueOf(a[rp][1])){
        x= a[rp];
    }
    while(lp1<rp1){
        while((Double.valueOf(a[lp1][1])<=Double.valueOf(x[1]))&&(lp1<rp1)){
            lp1++;

```

```
    }  
    while(Double.valueOf(a[rp1][1])>Double.valueOf(x[1])){  
        rp1--;  
    }  
    if(lp1<rp1){  
        String[] temp=a[rp1];  
        a[rp1]=a[lp1];a[lp1]=temp;  
    }  
}  
a[lp]=a[rp1];a[rp1]=x;  
return rp1;  
}  
}
```

Quick_Luoyaoguang_4D

算法思想：罗瑶光计算小高峰过滤法

研发实现：罗瑶光

```
=====
package sortProcessor;
import timeProcessor.TimeCheck;
//第三代罗瑶光小高峰平均高峰过滤快排思想设计中。小高峰高峰过滤快速排序
//同频函数减少
//同频算子减少
//同频变量减少
public class Quick_Luoyaoguang_4D{
    public int[] sort(int[] a) {
        quick2ds(a, 0, a.length-1);
        return a;
    }

    private void quick2ds(int[] a, int lp, int rp) {
        if(lp< rp){
            int c = rp - lp; if(c < 7){ int j;
            for(int i = 1 + lp; i <= lp + c; i++){
                j = i;while(j>=1+lp){
                    if(a[j]<a[j-1]){
                        int temp=a[j];a[j]=a[j-1];a[j-1]=temp;
                    }
                    j--;
                }
            }
            return;
        }
        int pos = partition(a, lp, rp);
        quick2ds(a, lp, pos-1);
        quick2ds(a, pos+1, rp);
    }
}

private int partition(int[] a, int lp, int rp) {
    int x= a[lp]< a[rp]? a[rp]: a[lp];
    int lp1= lp;
    while(lp1< rp){//我总觉得这里可以进行一种积分算法优化，我一直在思考，别让那么
快想到。
//        while(a[lp1]<= x&& lp1< rp) {
//            lp1++;
//        }
        while(!(a[lp1]>x|| lp1>= rp)) {
            lp1++;

```

```
    } //今天想到了一些优化,  
    while(a[rp]>x){  
        rp--;  
    }  
    if(lp1<rp){  
        int temp=a[rp];a[rp]=a[lp1];a[lp1]=temp;  
    }  
}  
a[lp]=a[rp];a[rp]=x;  
return rp;  
}  
}
```

LYG4DWithChineseMixStringSort1D

算法思想：罗瑶光混合字符串排序

研发实现：罗瑶光

```
=====
package org.deta.tinos.string;
import java.util.HashMap;
import java.util.Map;
public class LYG4DWithChineseMixStringSort1D{
    Map<String, Boolean> find= new HashMap<>();
    Map<String, String> pinyin;
    public void quick4DChineseStringArray(String[] a, int lp, int rp, int scale
, Map<String, String> map) {
        this.pinyin= map;
        String[][] kernel= new String[a.length][3];
        for(int i= 0; i< a.length; i++) {
            kernel[i][0]= a[i].toString();
        }
        processKernel(kernel, lp, rp, scale, 0);
        for(int i= 0; i< a.length; i++) {
            a[i]= kernel[i][0].toString();
        }
    }

    private void processKernel(String[][] kernel, int lp, int rp, int scale, int point) {
        int rp1= rp;
        if(point> scale) {
            return;
        }
        processSort(kernel, lp, rp, scale, point);
        int i;
        for(i= lp; i<= rp; i++) {
            if(kernel[i][0].charAt(0)!= kernel[lp][0].charAt(0)) {
                rp1= i-1;
                processKernel(kernel, lp, rp1, scale, point+1);
                lp= i;
            }
        }
        if(lp!=rp) {
            processKernel(kernel, lp, i-1, scale, point+1);
        }
    }

    private void processSort(String[][] kernel, int lp, int rp, int scale, int point) {
        if(point> scale) {
```

```

        return;
    }
    for(int i= lp; i<= rp; i++) {
        Here:
        for(int j= lp; j<= rp; j++) {
            if(i==j) {
                continue Here;
            }
            //que
            if(kernel[i][0].length()<= point|| kernel[j][0].length()<= point) {
                if(kernel[i][0].length()< kernel[j][0].length()){//长在上
                    boolean find= true;
                    for(int p= 0; p< scale; p++) {
                        if(kernel[i][0].charAt(p)!= kernel[j][0].charAt(p)) {
                            find= false;
                        }
                    }
                    if(find) {
                        String[] temp= kernel[i].clone();
                        kernel[i]= kernel[j].clone();
                        kernel[j]= temp;
                    }
                }
            }else if(pinyin.containsKey(""+ kernel[i][0].charAt(point))
&& pinyin.containsKey(""+ kernel[j][0].charAt(point))){
                String[] js= new String[2];
                js[0]= this.pinyin.get(""+ kernel[i][0].charAt(point));
                js[1]= this.pinyin.get(""+ kernel[j][0].charAt(point));
                boolean change= processSortPinYin(js, 3);
                if(change&& i< j) {
                    String[] temp= kernel[i].clone();
                    kernel[i]= kernel[j].clone();
                    kernel[j]= temp;
                }
            }else if(!pinyin.containsKey(""+ kernel[i][0].charAt(point))
&& pinyin.containsKey(""+ kernel[j][0].charAt(point))){
                if(i< j) {
                    if(!(i== rp || j== rp)) {
                        String[] temp= kernel[i].clone();
                        kernel[i]= kernel[j].clone();
                        kernel[j]= temp;
                    }
                }
            }else if(!pinyin.containsKey(""+

```

```

+ kernel[i][0].charAt(point)) && !pinyin.containsKey(""+ kernel[j][0].charAt(point))) {
    if(kernel[i][0].toLowerCase().charAt(point)
> kernel[j][0].toLowerCase().charAt(point)) {
        if(i<j) {
            String[] temp= kernel[i].clone();
            kernel[i]= kernel[j].clone();
            kernel[j]= temp;
        }
        }else if(kernel[i][0].toLowerCase().charAt(point)
)== kernel[j][0].toLowerCase().charAt(point)) {
            if(kernel[i][0].charAt(point)> kernel[j][0].charAt(point)) {
                if(i<j) {
                    String[] temp= kernel[i].clone();
                    kernel[i]= kernel[j].clone();
                    kernel[j]= temp;
                }
            }
        }
    }
}

private boolean processSortPinYin(String[] kernel, int scale) {
    for(int k= 0; k< scale; k++) {
        if(kernel[0].length()<= k|| kernel[1].length()<= k) {
            if(kernel[0].length()< kernel[1].length()) {长在上
                return true;
            }
            return false;
        }
        if(kernel[0].toLowerCase().charAt(k)> kernel[1].toLowerCase().charAt(k)) {
            return true;
        }else if(kernel[0].toLowerCase().charAt(k)< kernel[1].toLowerCase().charAt(k)) {
            return false;
        }
    }
    if(kernel[0].length()< kernel[1].length()) {长在上
        return true;
    }
    return false;
}
}

```


LYG4DWithChineseMixStringSort2D

算法思想：罗瑶光混合象契字符串排序优化

研发实现：罗瑶光

```
=====
package org.deta.tinos.string;
import java.util.HashMap;
import java.util.Map;
public class LYG4DWithChineseMixStringSort2D{
    Map<String, Boolean> find= new HashMap<>();
    Map<String, String> pinyin;
    public void quick4DChineseStringArray(String[] a, int lp, int rp, int scale, Map<String, String>
map) {
        this.pinyin= map;
        String[][] kernel= new String[a.length][3];
        for(int i= 0; i< a.length; i++) {
            kernel[i][0]= a[i].toString();
        }
        processKernel(kernel, lp, rp, scale, 0);
        for(int i= 0; i< a.length; i++) {
            a[i]= kernel[i][0].toString();
        }
    }
    private void processKernel(String[][] kernel, int lp, int rp, int scale, int point) {
        int rp1= rp;
        if(point> scale) {
            return;
        }
        processSort(kernel, lp, rp, scale, point);
        int i;
        for(i= lp; i<= rp; i++) {
            if(kernel[i][0].length()> point&& kernel[lp][0].length()> point) {
                if(kernel[i][0].charAt(point)!= kernel[lp][0].charAt(point)){
                    rp1= i-1;
                    processKernel(kernel, lp, rp1, scale, point+1);
                    lp= i;
                }
            }
        }
        if(lp!=rp) {
            processKernel(kernel, lp, i-1, scale, point+1);
        }
    }
    private void processSort(String[][] kernel, int lp, int rp, int scale, int point) {
        if(point> scale) {
```

```

        return;
    }
    for(int i= lp; i<= rp; i++) {
        Here:
        for(int j= lp; j<= rp; j++) {
            if(i==j) {
                continue Here;
            }
            //que
            if(kernel[i][0].length()<= point|| kernel[j][0].length()<= point) {
                if(kernel[i][0].length()< kernel[j][0].length()) { //长在上
                    boolean find= true;
                    for(int p= 0; p< scale; p++) {
                        //左右
                        if(kernel[i][0].length()> p&& kernel[j][0].length()> p) {
                            if(kernel[i][0].charAt(p)!= kernel[j][0].charAt(p)) {
                                find= false;
                            }
                        }
                    }
                    //
                    else{
                        //
                        if(!find) {
                            //
                            if(kernel[i][0].length()< kernel[j][0].length()) {
                                //
                                find= false;
                            }
                            //
                        }
                        //
                    }
                }
                if(find) {
                    String[] temp= kernel[i].clone();
                    kernel[i]= kernel[j].clone();
                    kernel[j]= temp;
                }
            }
        }
        }else if(pinyin.containsKey(""+ kernel[i][0].charAt(point))
&& pinyin.containsKey(""+ kernel[j][0].charAt(point))){
            String[] js= new String[2];
            js[0]= this.pinyin.get(""+ kernel[i][0].charAt(point));
            js[1]= this.pinyin.get(""+ kernel[j][0].charAt(point));
            boolean change= processSortPinYin(js, 3);
            if(change&& i<j) {
                String[] temp= kernel[i].clone();
                kernel[i]= kernel[j].clone();
                kernel[j]= temp;
            }
        }
    }
}

```

```

        }else if(!pinyin.containsKey(""+ kernel[i][0].charAt(point))
&& pinyin.containsKey(""+ kernel[j][0].charAt(point))) {
            if(i<j) {
                if(!(i== rp || j== rp)) {
                    String[] temp= kernel[i].clone();
                    kernel[i]= kernel[j].clone();
                    kernel[j]= temp;
                }
            }
        }else if(!pinyin.containsKey(""+
+ kernel[i][0].charAt(point)) && !pinyin.containsKey(""+ kernel[j][0].charAt(point))) {
            if(kernel[i][0].toLowerCase().charAt(point)>
kernel[j][0].toLowerCase().charAt(point)) {
                if(i<j) {
                    String[] temp= kernel[i].clone();
                    kernel[i]= kernel[j].clone();
                    kernel[j]= temp;
                }
            }else if(kernel[i][0].toLowerCase().charAt(point)
== kernel[j][0].toLowerCase().charAt(point)) {
                if(kernel[i][0].charAt(point)> kernel[j][0].charAt(point)) {
                    if(i<j) {
                        String[] temp= kernel[i].clone();
                        kernel[i]= kernel[j].clone();
                        kernel[j]= temp;
                    }
                }
            }
        }
    }
}

private boolean processSortPinYin(String[] kernel, int scale) {
    for(int k= 0; k< scale; k++) {
        if(kernel[0].length()<= k|| kernel[1].length()<= k) {
            if(kernel[0].length()< kernel[1].length()) { //长在上
                return true;
            }
            return false;
        }
        if(kernel[0].toLowerCase().charAt(k)> kernel[1].toLowerCase().charAt(k)) {
            return true;
        }else if(kernel[0].toLowerCase().charAt(k)< kernel[1].toLowerCase().charAt(k)) {
            return false;
        }
    }
}

```

```
        }
    }
    if(kernel[0].length()< kernel[1].length()){//长在上
        return true;
    }
    return false;
}
}
```

LYG4DWithChineseMixStringSort3D

算法思想：罗瑶光混合象契字符串小高峰过滤快速排序

研发实现：罗瑶光

```
=====
package org.deta.tinos.string;
import java.util.HashMap;
import java.util.Map;
public class LYG4DWithChineseMixStringSort3D{
    Map<String, Boolean> find= new HashMap<>();
    Map<String, String> pinyin;
    public void quick4DChineseStringArray(String[] a, int lp, int rp, int scale
, Map<String, String> map) {
        this.pinyin= map;
        String[][] kernel= new String[a.length][3];
        for(int i= 0; i< a.length; i++) {
            kernel[i][0]= a[i].toString();
        }
        processKernel(kernel, lp, rp, scale, 0);
        for(int i= 0; i< a.length; i++) {
            a[i]= kernel[i][0].toString();
        }
    }
    private void processKernel(String[][] kernel, int lp, int rp, int scale, int point) {
        int rp1= rp;
        if(point> scale) {
            return;
        }
        processQS4DLYG4D(kernel, lp, rp, scale, point);
        int i;
        for(i= lp; i<= rp; i++) {
            if(kernel[i][0].length()> point&& kernel[lp][0].length()> point) {
                if(kernel[i][0].charAt(point)!= kernel[lp][0].charAt(point)){
                    rp1= i-1;
                    processKernel(kernel, lp, rp1, scale, point+1);
                    lp= i;
                }
            }
        }
        if(lp!=rp) {
            processKernel(kernel, lp, i-1, scale, point+1);
        }
    }
    private void processSort(String[][] kernel, int lp, int rp, int scale, int point) {
        if(point> scale) {
```

```

        return;
    }
    for(int i= lp; i<= rp; i++) {
        Here:
        for(int j= lp; j<= rp; j++) {
            if(i==j) {
                continue Here;
            }
            //que
            if(kernel[i][0].length()<= point|| kernel[j][0].length()<= point) {
                if(kernel[i][0].length()< kernel[j][0].length()) { //长在上
                    boolean find= true;
                    for(int p= 0; p< scale; p++) {
                        //左右
                        if(kernel[i][0].length()> p&& kernel[j][0].length()> p) {
                            if(kernel[i][0].charAt(p)!= kernel[j][0].charAt(p)) {
                                find= false;
                            }
                        }
                    }
                    //
                    else{
                        //
                        if(!find) {
                            //
                            if(kernel[i][0].length()< kernel[j][0].length()) {
                                //
                                find= false;
                            }
                            //
                        }
                        //
                    }
                }
                if(find) {
                    String[] temp= kernel[i].clone();
                    kernel[i]= kernel[j].clone();
                    kernel[j]= temp;
                }
            }
        }
        }else if(pinyin.containsKey(""+ kernel[i][0].charAt(point))
&& pinyin.containsKey(""+ kernel[j][0].charAt(point))){
            String[] js= new String[2];
            js[0]= this.pinyin.get(""+ kernel[i][0].charAt(point));
            js[1]= this.pinyin.get(""+ kernel[j][0].charAt(point));
            boolean change= processSortPinYin(js, 3);
            if(change&& i<j) {
                String[] temp= kernel[i].clone();
                kernel[i]= kernel[j].clone();
                kernel[j]= temp;
            }
        }
    }
}

```

```

        }else if(!pinyin.containsKey(""+ kernel[i][0].charAt(point))
&& pinyin.containsKey(""+ kernel[j][0].charAt(point))) {
            if(i<j) {
                if(!(i== rp || j== rp)) {
                    String[] temp= kernel[i].clone();
                    kernel[i]= kernel[j].clone();
                    kernel[j]= temp;
                }
            }
        }else if(!pinyin.containsKey(""+
+ kernel[i][0].charAt(point)) && !pinyin.containsKey(""+ kernel[j][0].charAt(point))) {
            if(kernel[i][0].toLowerCase().charAt(point)>
kernel[j][0].toLowerCase().charAt(point)) {
                if(i<j) {
                    String[] temp= kernel[i].clone();
                    kernel[i]= kernel[j].clone();
                    kernel[j]= temp;
                }
            }else if(kernel[i][0].toLowerCase().charAt(point)
== kernel[j][0].toLowerCase().charAt(point)) {
                if(kernel[i][0].charAt(point)> kernel[j][0].charAt(point)) {
                    if(i<j) {
                        String[] temp= kernel[i].clone();
                        kernel[i]= kernel[j].clone();
                        kernel[j]= temp;
                    }
                }
            }
        }
    }
}

private void processQS4DLYG4D(String[][] kernel, int lp, int rp, int scale, int point) {
    if(lp< rp){
        int c= rp- lp;
        if(c< 3){
            processSort(kernel, lp, rp, scale, point);
            return;
        }
        int pos= partition(kernel, lp, rp, scale, point);
        processQS4DLYG4D(kernel, lp, pos- 1, scale, point);
        processQS4DLYG4D(kernel, pos+ 1, rp, scale, point);
    }
}

```



```

private boolean findSmall(String[][] kernel, int scale, int point, int i, int j, int rp) {
    if(kernel[i][0].length()<= point|| kernel[j][0].length()<= point) {
        if(kernel[i][0].length()< kernel[j][0].length()) {
            boolean find= true;
            for(int p= 0; p< scale; p++) {
                if(kernel[i][0].length()> p&& kernel[j][0].length()> p) {
                    if(kernel[i][0].charAt(p)!= kernel[j][0].charAt(p)) {
                        find= false;
                    }
                }
            }
            if(find) {
                return true;
            }
        }
    }else if(pinyin.containsKey(""+ kernel[i][0].charAt(point))
        && pinyin.containsKey(""+ kernel[j][0].charAt(point))){
        String[] js= new String[2];
        js[0]= this.pinyin.get(""+ kernel[i][0].charAt(point));
        js[1]= this.pinyin.get(""+ kernel[j][0].charAt(point));
        boolean change= processSortPinYin(js, 3);
        if(change&& i<j) {
            return true;
        }
    }else if(!pinyin.containsKey(""+ kernel[i][0].charAt(point))
        && pinyin.containsKey(""+ kernel[j][0].charAt(point))){
        if(i<j) {
            if(!(i== rp || j== rp)) {
                return true;
            }
        }
    }else if(!pinyin.containsKey(""+ kernel[i][0].charAt(point))
        && !pinyin.containsKey(""+ kernel[j][0].charAt(point))){
        if(kernel[i][0].toLowerCase().charAt(point)> kernel[j][0].toLowerCase().charAt(point))
    {
        if(i<j) {
            return true;
        }
    }else
        if(kernel[i][0].toLowerCase().charAt(point)==
kernel[j][0].toLowerCase().charAt(point)) {
        if(kernel[i][0].charAt(point)> kernel[j][0].charAt(point)) {
            if(i<j) {
                return true;
            }
        }
    }
}

```

```

        }
    }
}
return false;
}
private boolean findSmallWithTwoChar(String x1, String x2, int scale, int point) {
    if(x1.length()<= point|| x2.length()<= point) {
        if(x1.length()< x2.length()){//
            boolean find= true;
            for(int p= 0; p< scale; p++) {
                if(x1.length()> p&& x2.length()> p) {
                    if(x1.charAt(p)!= x2.charAt(p)) {
                        find= false;
                    }
                }
            }
            if(find) {
                return true;
            }
        }
        }else if(pinyin.containsKey(""+ x1.charAt(point))
&& pinyin.containsKey(""+ x2.charAt(point))){
            String[] js= new String[2];
            js[0]= this.pinyin.get(""+ x1.charAt(point));
            js[1]= this.pinyin.get(""+x2.charAt(point));
            boolean change= processSortPinYin(js, 3);
            if(change) {
                return true;
            }
        }else if(!pinyin.containsKey(""+ x1.charAt(point))
&& pinyin.containsKey(""+ x2.charAt(point))){
            return true;
        }else if(!pinyin.containsKey(""+ x1.charAt(point))
&& !pinyin.containsKey(""+ x2.charAt(point))){
            if(x1.toLowerCase().charAt(point)> x2.toLowerCase().charAt(point)) {
                return true;
            }else if(x1.toLowerCase().charAt(point)== x2.toLowerCase().charAt(point)) {
                if(x1.charAt(point)> x2.charAt(point)) {
                    return true;
                }
            }
        }
    }
    return false;
}

```

```

private int partition(String[][] a, int lp, int rp, int scale, int point) {
    String[] x= !findSmall(a, scale, point, lp, rp, rp)? a[lp]: a[rp];
    int lp1= lp;
    int count= 0;
    int lastCount= 0;
    while(lp1<rp) {
        while(!findSmallWithTwoChar(a[lp1][0], x[0], scale, point)&&lp1<rp) {
            lp1++;
            count++;
        }
        while(findSmallWithTwoChar(a[rp][0], x[0], scale, point)){
            rp--;
            count++;
        }
        if(lp1<rp){
            String[] temp= a[rp].clone();
            a[rp]= a[lp1].clone();
            a[lp1]= temp;
        }
        if(count!= lastCount) {
            if(lp1<rp){
                String[] temp= a[rp].clone();
                a[rp]= a[lp1].clone();
                a[lp1]= temp;
            }
            lastCount= count;
        }else {
            rp--;
        }
    }
    a[lp]=a[rp].clone();a[rp]=x;
    return rp;
}

private boolean processSortPinYin(String[] kernel, int scale) {
    for(int k= 0; k< scale; k++) {
        if(kernel[0].length()<= k|| kernel[1].length()<= k) {
            if(kernel[0].length()< kernel[1].length()) {
                return true;
            }
            return false;
        }
        if(kernel[0].toLowerCase().charAt(k)> kernel[1].toLowerCase().charAt(k)) {
            return true;
        }else if(kernel[0].toLowerCase().charAt(k)< kernel[1].toLowerCase().charAt(k)) {

```

```
        return false;
    }
}
if(kernel[0].length()< kernel[1].length()) {
    return true;
}
return false;
}
}
```

LYG4DWithChineseMixStringSort4D

算法思想：罗瑶光混合象契字符串小高峰过滤排序缺陷峰值理论优化

研发实现：罗瑶光

```
=====
package org.deta.tinos.string;
import java.util.HashMap;
import java.util.Map;
public class LYG4DWithChineseMixStringSort4D{
    Map<String, Boolean> find= new HashMap<>();
    Map<String, String> pinyin;
    public void quick4DChineseStringArray(String[] a, int lp, int rp, int scale, Map<String, String>
map) {
        this.pinyin= map;
        String[][] kernel= new String[a.length][3];
        for(int i= 0; i< a.length; i++) {
            kernel[i][0]= a[i].toString();
        }
        processKernel(kernel, lp, rp, scale, 0);
        for(int i= 0; i< a.length; i++) {
            a[i]= kernel[i][0].toString();
        }
    }

    private void processKernel(String[][] kernel, int lp, int rp, int scale, int point) {
        int rp1= rp;
        if(point> scale) {
            return;
        }
        processQS4DLYG4D(kernel, lp, rp, scale, point);
        int i;
        for(i= lp; i<= rp; i++) {
            if(!(kernel[i][0].length()<= point|| kernel[lp][0].length()<= point)) {
                if(kernel[i][0].charAt(point)!= kernel[lp][0].charAt(point)){
                    rp1= i-1;
                    processKernel(kernel, lp, rp1, scale, point+1);
                    lp= i;
                }
            }
        }
        if(lp!=rp) {
            processKernel(kernel, lp, i-1, scale, point+1);
        }
    }

    private void processSort(String[][] kernel, int lp, int rp, int scale, int point) {
```

```

if(point> scale) {
    return;
}
for(int i= lp; i<= rp; i++) {
    Here:
    for(int j= i; j<= rp; j++) {
        if(i==j) {
            continue Here;
        }
        if(kernel[i][0].length()<= point|| kernel[j][0].length()<= point) {
            if(kernel[i][0].length()< kernel[j][0].length()) {
                boolean find= true;
                for(int p= 0; p< scale; p++) {
                    if(kernel[i][0].length()> p&& kernel[j][0].length()> p) {
                        if(kernel[i][0].charAt(p)!= kernel[j][0].charAt(p)) {
                            find= false;
                        }
                    }
                }
                if(find) {
                    String[] temp= kernel[i].clone();
                    kernel[i]= kernel[j].clone();
                    kernel[j]= temp;
                }
            }
        }else if(!(!pinyin.containsKey(""+ kernel[i][0].charAt(point))
            || !pinyin.containsKey(""+ kernel[j][0].charAt(point)))){
            String[] js= new String[2];
            js[0]= this.pinyin.get(""+ kernel[i][0].charAt(point));
            js[1]= this.pinyin.get(""+ kernel[j][0].charAt(point));
            boolean change= processSortPinYin(js, 3);
            if(change&& i< j) {
                String[] temp= kernel[i].clone();
                kernel[i]= kernel[j].clone();
                kernel[j]= temp;
            }
        }else if(!(!pinyin.containsKey(""+ kernel[i][0].charAt(point))
            || !pinyin.containsKey(""+ kernel[j][0].charAt(point)))){
            if(i< j) {
                if(!(i== rp || j== rp)) {
                    String[] temp= kernel[i].clone();
                    kernel[i]= kernel[j].clone();
                    kernel[j]= temp;
                }
            }
        }
    }
}

```

```

    }
    }else if(!(pinyin.containsKey(""+ kernel[i][0].charAt(point))
        || pinyin.containsKey(""+ kernel[j][0].charAt(point)))){
        if(kernel[i][0].toLowerCase().charAt(point)
            > kernel[j][0].toLowerCase().charAt(point)) {
            if(i<j) {
                String[] temp= kernel[i].clone();
                kernel[i]= kernel[j].clone();
                kernel[j]= temp;
            }
        }else if(kernel[i][0].toLowerCase().charAt(point)
            == kernel[j][0].toLowerCase().charAt(point)) {
            if(kernel[i][0].charAt(point)> kernel[j][0].charAt(point)) {
                if(i<j) {
                    String[] temp= kernel[i].clone();
                    kernel[i]= kernel[j].clone();
                    kernel[j]= temp;
                }
            }
        }
    }
}

private void processQS4DLYG4D(String[][] kernel, int lp, int rp, int scale, int point) {
    if(lp<rp){
        int c= rp- lp;
        if(c<3){
            processSort(kernel, lp, rp, scale, point);
            return;
        }
        int pos= partition(kernel, lp, rp, scale, point);
        processQS4DLYG4D(kernel, lp, pos- 1, scale, point);
        processQS4DLYG4D(kernel, pos+ 1, rp, scale, point);
    }
}

private boolean findSmall(String[][] kernel, int scale, int point, int i, int j, int rp) {
    if(kernel[i][0].length()<= point|| kernel[j][0].length()<= point) {
        if(kernel[i][0].length()< kernel[j][0].length()) {
            boolean find= true;
            for(int p= 0; p< scale; p++) {
                if(kernel[i][0].length()> p&& kernel[j][0].length()> p) {
                    if(kernel[i][0].charAt(p)!= kernel[j][0].charAt(p)) {
                        find= false;
                    }
                }
            }
        }
    }
}

```

```

        }
    }
}
if(find) {
    return true;
}
return false;
}
return false;
}else if(!pinyin.containsKey(""+ kernel[i][0].charAt(point))
    || !pinyin.containsKey(""+ kernel[j][0].charAt(point))){
    String[] js= new String[2];
    js[0]= this.pinyin.get(""+ kernel[i][0].charAt(point));
    js[1]= this.pinyin.get(""+ kernel[j][0].charAt(point));
    boolean change= processSortPinYin(js, 3);
    if(change&& i< j) {
        return true;
    }
    return false;
}else if(!pinyin.containsKey(""+ kernel[i][0].charAt(point))
    || pinyin.containsKey(""+ kernel[j][0].charAt(point))){
    if(kernel[i][0].toLowerCase().charAt(point)
        > kernel[j][0].toLowerCase().charAt(point)) {
        if(i< j) {
            return true;
        }
        return false;
    }else if(kernel[i][0].toLowerCase().charAt(point)
        == kernel[j][0].toLowerCase().charAt(point)) {
        if(kernel[i][0].charAt(point)> kernel[j][0].charAt(point)) {
            if(i< j) {
                return true;
            }
            return false;
        }
        return false;
    }
}
return false;
}else if(!pinyin.containsKey(""+ kernel[i][0].charAt(point))
    || !pinyin.containsKey(""+ kernel[j][0].charAt(point))){
    if(i< j) {
        if(!(i== rp || j== rp)) {
            return true;
        }
    }
}

```



```

        return false;
    }
    return false;
}
return false;
}

private boolean findSmallWithTwoChar(String x1, String x2, int scale, int point) {
    if(x1.length() <= point || x2.length() <= point) {
        if(x1.length() < x2.length()) {
            boolean find = true;
            for(int p = 0; p < scale; p++) {
                if(x1.length() > p && x2.length() > p) {
                    if(x1.charAt(p) != x2.charAt(p)) {
                        find = false;
                    }
                }
            }
            if(find) {
                return true;
            }
            return false;
        }
        return false;
    } else if(pinyin.containsKey("" + x1.charAt(point))
        && pinyin.containsKey("" + x2.charAt(point))) {
        String[] js = new String[2];
        js[0] = this.pinyin.get("" + x1.charAt(point));
        js[1] = this.pinyin.get("" + x2.charAt(point));
        boolean change = processSortPinYin(js, 3);
        if(change) {
            return true;
        }
        return false;
    } else if(!pinyin.containsKey("" + x1.charAt(point))
        && !pinyin.containsKey("" + x2.charAt(point))) {
        if(x1.toLowerCase().charAt(point) > x2.toLowerCase().charAt(point)) {
            return true;
        } else if(x1.toLowerCase().charAt(point) == x2.toLowerCase().charAt(point)) {
            if(x1.charAt(point) > x2.charAt(point)) {
                return true;
            }
        }
        return false;
    }
}

```

```

        return false;
    }else if(!pinyin.containsKey(""+ x1.charAt(point))
        && pinyin.containsKey(""+ x2.charAt(point))){
        return true;
    }
    return false;
}

private int partition(String[][] a, int lp, int rp, int scale, int point) {
    String[] x= !findSmall(a, scale, point, lp, rp, rp)? a[lp]: a[rp];
    int lp1= lp;
    int count= 0;
    int lastCount= 0;
    while(lp1< rp) {
        while(!(findSmallWithTwoChar(a[lp1][0], x[0], scale, point)|| lp1>= rp)) {
            lp1++;
            count++;
        }
        while(findSmallWithTwoChar(a[rp][0], x[0], scale, point)){
            rp--;
            count++;
        }
        if(lp1< rp){
            String[] temp= a[rp].clone();
            a[rp]= a[lp1].clone();
            a[lp1]= temp;
        }
        if(count!= lastCount) {
            if(lp1< rp){
                String[] temp= a[rp].clone();
                a[rp]= a[lp1].clone();
                a[lp1]= temp;
            }
            lastCount= count;
        }else {
            rp--;
        }
    }
    a[lp]=a[rp].clone();a[rp]=x;
    return rp;
}

private boolean processSortPinYin(String[] kernel, int scale) {
    for(int k= 0; k< scale; k++) {
        if(kernel[0].length()<= k|| kernel[1].length()<= k) {

```

```
        if(kernel[0].length()< kernel[1].length()) {
            return true;
        }
        return false;
    }
    if(kernel[0].toLowerCase().charAt(k)> kernel[1].toLowerCase().charAt(k)) {
        return true;
    }else if(kernel[0].toLowerCase().charAt(k)< kernel[1].toLowerCase().charAt(k)) {
        return false;
    }
}
if(kernel[0].length()< kernel[1].length()) {
    return true;
}
return false;
}
}
```

LYG4DWithChineseMixStringSort5D

算法思想：罗瑶光混合象契字符串小高峰过滤排序缺陷峰值理论优化版

研发实现：罗瑶光

```
=====
package org.deta.tinos.string;
import java.util.HashMap;
import java.util.Map;
public class LYG4DWithChineseMixStringSort5D{
    Map<String, Boolean> find= new HashMap<>();
    Map<String, String> pinyin;
    public void quick4DChineseStringArray(String[] a, int lp, int rp, int scale, Map<String, String>
map) {
        this.pinyin= map;
        String[][] kernel= new String[a.length][3];
        for(int i= 0; i< a.length; i++) {
            kernel[i][0]= a[i].toString();
        }
        processKernel(kernel, lp, rp, scale, 0);
        for(int i= 0; i< a.length; i++) {
            a[i]= kernel[i][0].toString();
        }
    }
    private void processKernel(String[][] kernel, int lp, int rp, int scale, int point) {
        int rp1= rp;
        if(point> scale) {
            return;
        }
        processQS4DLYG4D(kernel, lp, rp, scale, point);
        int i;
        for(i= lp; i<= rp; i++) {
            if(!(kernel[i][0].length()<= point|| kernel[lp][0].length()<= point)) {
                if(kernel[i][0].charAt(point)!= kernel[lp][0].charAt(point)){
                    rp1= i-1;
                    processKernel(kernel, lp, rp1, scale, point+1);
                    lp= i;
                }
            }
        }
        if(lp!=rp) {
            processKernel(kernel, lp, i-1, scale, point+1);
        }
    }
    private void processSort(String[][] kernel, int lp, int rp, int scale, int point) {
        if(point> scale) {
```

```

        return;
    }
    for(int i= lp; i<= rp; i++) {
        Here:
        for(int j= i; j<= rp; j++) {
            if(i==j) {
                continue Here;
            }
            if(kernel[i][0].length()<= point|| kernel[j][0].length()<= point) {
                if(kernel[i][0].length()< kernel[j][0].length()) {
                    boolean find= true;
                    for(int p= 0; p< scale; p++) {
                        if(!(kernel[i][0].length()<= p|| kernel[j][0].length()<= p)) {
                            if(kernel[i][0].charAt(p)!= kernel[j][0].charAt(p)) {
                                find= false;
                            }
                        }
                    }
                    if(find) {
                        String[] temp= kernel[i].clone();
                        kernel[i]= kernel[j].clone();
                        kernel[j]= temp;
                    }
                }
            }else if(!(!pinyin.containsKey(""+ kernel[i][0].charAt(point))
                || !pinyin.containsKey(""+ kernel[j][0].charAt(point)))){
                String[] js= new String[2];
                js[0]= this.pinyin.get(""+ kernel[i][0].charAt(point));
                js[1]= this.pinyin.get(""+ kernel[j][0].charAt(point));
                boolean change= processSortPinYin(js, 3);
                if(!(!change|| i>= j)) {
                    String[] temp= kernel[i].clone();
                    kernel[i]= kernel[j].clone();
                    kernel[j]= temp;
                }
            }else if(!(!pinyin.containsKey(""+ kernel[i][0].charAt(point))
                || !pinyin.containsKey(""+ kernel[j][0].charAt(point)))){
                if(i< j) {
                    if(!(i== rp+1 || j== rp+1)) {
                        String[] temp= kernel[i].clone();
                        kernel[i]= kernel[j].clone();
                        kernel[j]= temp;
                    }
                }
            }
        }
    }
}

```

```

    }else if(!(pinyin.containsKey(""+ kernel[i][0].charAt(point))
        || pinyin.containsKey(""+ kernel[j][0].charAt(point)))){
        if(kernel[i][0].toLowerCase().charAt(point)
            > kernel[j][0].toLowerCase().charAt(point)) {
            if(i<j) {
                String[] temp= kernel[i].clone();
                kernel[i]= kernel[j].clone();
                kernel[j]= temp;
            }
        }else if(kernel[i][0].toLowerCase().charAt(point)
            == kernel[j][0].toLowerCase().charAt(point)) {
            if(kernel[i][0].charAt(point)> kernel[j][0].charAt(point)) {
                if(i<j) {
                    String[] temp= kernel[i].clone();
                    kernel[i]= kernel[j].clone();
                    kernel[j]= temp;
                }
            }
        }
    }
}

private void processQS4DLYG4D(String[][] kernel, int lp, int rp, int scale, int point) {
    if(lp< rp){
        int c= rp- lp;
        if(c< 3){
            processSort(kernel, lp, rp, scale, point);
            return;
        }
        int pos= partition(kernel, lp, rp, scale, point);
        processQS4DLYG4D(kernel, lp, pos- 1, scale, point);
        processQS4DLYG4D(kernel, pos+ 1, rp, scale, point);
    }
}

private boolean findSmall(String[][] kernel, int scale, int point, int i, int j, int rp) {
    if(kernel[i][0].length()<= point|| kernel[j][0].length()<= point) {
        if(kernel[i][0].length()< kernel[j][0].length()) {
            boolean find= true;
            for(int p= 0; p< scale; p++) {
                if(!(kernel[i][0].length()<= p|| kernel[j][0].length()<= p)) {
                    if(kernel[i][0].charAt(p)!= kernel[j][0].charAt(p)) {
                        find= false;
                    }
                }
            }
        }
    }
}

```

```

        }
    }
    if(find) {
        return true;
    }
    return false;
}
return false;
}else if(!pinyin.containsKey(""+ kernel[i][0].charAt(point))
    || !pinyin.containsKey(""+ kernel[j][0].charAt(point)))){
    String[] js= new String[2];
    js[0]= this.pinyin.get(""+ kernel[i][0].charAt(point));
    js[1]= this.pinyin.get(""+ kernel[j][0].charAt(point));
    boolean change= processSortPinYin(js, 3);
    if(!(!change|| i>= j)) {
        return true;
    }
    return false;
}else if(!(pinyin.containsKey(""+ kernel[i][0].charAt(point))
    || pinyin.containsKey(""+ kernel[j][0].charAt(point)))){
    if(kernel[i][0].toLowerCase().charAt(point)
        > kernel[j][0].toLowerCase().charAt(point)) {
        if(i< j) {
            return true;
        }
        return false;
    }else if(kernel[i][0].toLowerCase().charAt(point)
        == kernel[j][0].toLowerCase().charAt(point)) {
        if(kernel[i][0].charAt(point)> kernel[j][0].charAt(point)) {
            if(i< j) {
                return true;
            }
            return false;
        }
        return false;
    }
    return false;
}
return false;
}else if(!(pinyin.containsKey(""+ kernel[i][0].charAt(point))
    || !pinyin.containsKey(""+ kernel[j][0].charAt(point)))){
    if(i< j) {
        if(!(i== rp || j== rp)) {
            return true;
        }
        return false;
    }
}

```

```

    }
    return false;
}
return false;
}
private boolean findSmallWithTwoChar(String x1, String x2, int scale, int point) {
    if(x1.length()<= point|| x2.length()<= point) {
        if(x1.length()< x2.length()) {
            boolean find= true;
            for(int p= 0; p< scale; p++) {
                if(!(x1.length()<= p|| x2.length()<= p)) {
                    if(x1.charAt(p)!= x2.charAt(p)) {
                        find= false;
                    }
                }
            }
            if(find) {
                return true;
            }
            return false;
        }
        return false;
    }else if(!(!pinyin.containsKey(""+ x1.charAt(point))
        || !pinyin.containsKey(""+ x2.charAt(point)))){
        String[] js= new String[2];
        js[0]= this.pinyin.get(""+ x1.charAt(point));
        js[1]= this.pinyin.get(""+x2.charAt(point));
        boolean change= processSortPinYin(js, 3);
        if(change) {
            return true;
        }
        return false;
    }else if(!(!pinyin.containsKey(""+ x1.charAt(point))
        || pinyin.containsKey(""+ x2.charAt(point)))){
        if(x1.toLowerCase().charAt(point)> x2.toLowerCase().charAt(point)) {
            return true;
        }else if(x1.toLowerCase().charAt(point)== x2.toLowerCase().charAt(point)) {
            if(x1.charAt(point)> x2.charAt(point)) {
                return true;
            }
        }
        return false;
    }
    return false;
}else if(!(!pinyin.containsKey(""+ x1.charAt(point))

```



```

        || !pinyin.containsKey(""+ x2.charAt(point)))){
            return true;
        }
        return false;
    }
}

private int partition(String[][] a, int lp, int rp, int scale, int point) {
    String[] x= findSmall(a, scale, point, lp, rp, rp)? a[rp]: a[lp];
    int lp1= lp;
    int count= 0;
    int lastCount= 0;
    while(lp1< rp) {
        while(!(findSmallWithTwoChar(a[lp1][0], x[0], scale, point)|| lp1>= rp)) {
            lp1++;
            count++;
        }
        while(findSmallWithTwoChar(a[rp][0], x[0], scale, point)){
            rp--;
            count++;
        }
        if(lp1< rp){
            String[] temp= a[rp].clone();
            a[rp]= a[lp1].clone();
            a[lp1]= temp;
        }
        if(count!= lastCount) {
            if(lp1< rp){
                String[] temp= a[rp].clone();
                a[rp]= a[lp1].clone();
                a[lp1]= temp;
            }
            lastCount= count;
        }else {
            rp--;
        }
    }
    a[lp]=a[rp].clone();a[rp]=x;
    return rp;
}

private boolean processSortPinYin(String[] kernel, int scale) {
    for(int k= 0; k< scale; k++) {
        if(kernel[0].length()<= k|| kernel[1].length()<= k) {
            if(kernel[0].length()< kernel[1].length()) {
                return true;
            }
        }
    }
}

```

```
        return false;
    }
    if(kernel[0].toLowerCase().charAt(k)> kernel[1].toLowerCase().charAt(k)) {
        return true;
    }else if(kernel[0].toLowerCase().charAt(k)< kernel[1].toLowerCase().charAt(k)) {
        return false;
    }
}
if(kernel[0].length()< kernel[1].length()) {
    return true;
}
return false;
}
}
```

LYG4DWithChineseMixStringSort6D

算法思想：罗瑶光混合象契字符串小高峰过滤排序缺陷峰值理论优化版

研发实现：罗瑶光

```
=====
package org.deta.tinos.string;
import java.util.HashMap;
import java.util.Map;
public class LYG4DWithChineseMixStringSort6D{
    Map<String, Boolean> find= new HashMap<>();
    Map<String, String> pinyin;
    public void quick4DChineseStringArray(String[] strings, int leftPosition
        , int rightPosition, int scale, Map<String, String> map) {
        this.pinyin= map;
        processKernel(strings, leftPosition, rightPosition, scale, 0);
    }

    private void processKernel(String[] kernel, int leftPosition
        , int rightPosition, int scale, int point) {
        int rightPositionReflection= rightPosition;
        if(point> scale) {
            return;
        }
        processQS4DLYG4D(kernel, leftPosition, rightPosition, scale, point);
        int i;
        for(i= leftPosition; i<= rightPosition; i++) {
            if(!(kernel[i].length()<= point|| kernel[leftPosition].length()<= point)) {
                if(kernel[i].charAt(point)!= kernel[leftPosition].charAt(point)){
                    rightPositionReflection= i- 1;
                    processKernel(kernel, leftPosition, rightPositionReflection, scale, point+ 1);
                    leftPosition= i;
                }
            }
        }
        if(leftPosition!= rightPosition) {
            processKernel(kernel, leftPosition, i- 1, scale, point+ 1);
        }
    }

    private void processSort(String[] kernel, int leftPosition
        , int rightPosition, int scale, int point) {
        if(point> scale) {
            return;
        }
        for(int i= leftPosition; i<= rightPosition; i++) {
            Here:

```

```

for(int j= i; j<= rightPosition; j++) {
    if(i== j) {
        continue Here;
    }
    if(kernel[i].length()<= point|| kernel[j].length()<= point) {
        if(kernel[i].length()< kernel[j].length()) {
            boolean find= true;
            for(int p= 0; p< scale; p++) {
                if(!(kernel[i].length()<= p|| kernel[j].length()<= p)) {
                    if(kernel[i].charAt(p)!= kernel[j].charAt(p)) {
                        find= false;
                        break;
                    }
                }
            }
            if(find) {
                String temp= kernel[i].toString();
                kernel[i]= kernel[j].toString();
                kernel[j]= temp;
            }
        }
        continue Here;
    }else {
        boolean hasXi= pinyin.containsKey(""+ kernel[i].charAt(point));
        boolean hasXj= pinyin.containsKey(""+ kernel[j].charAt(point));
        if(!(hasXi|| hasXj)){
            String[] js= new String[2];
            js[0]= this.pinyin.get(""+ kernel[i].charAt(point));
            js[1]= this.pinyin.get(""+ kernel[j].charAt(point));
            boolean change= processSortPinYin(js, 3);
            if(!(change|| i>= j)) {
                String temp= kernel[i].toString();
                kernel[i]= kernel[j].toString();
                kernel[j]= temp;
            }
            continue Here;
        }else if(!(hasXi|| hasXj)){
            if(i< j) {
                if(!(i== rightPosition+1 || j== rightPosition+1)) {
                    String temp= kernel[i].toString();
                    kernel[i]= kernel[j].toString();
                    kernel[j]= temp;
                }
            }
        }
    }
}

```

```

        continue Here;
    }else if(!(hasXi|| hasXj)){
        if(kernel[i].toLowerCase().charAt(point)
            > kernel[j].toLowerCase().charAt(point)) {
            if(i< j) {
                String temp= kernel[i].toString();
                kernel[i]= kernel[j].toString();
                kernel[j]= temp;
            }
            continue Here;
        }
        if(kernel[i].toLowerCase().charAt(point)
            == kernel[j].toLowerCase().charAt(point)) {
            if(kernel[i].charAt(point)> kernel[j].charAt(point)) {
                if(i< j) {
                    String temp= kernel[i].toString();
                    kernel[i]= kernel[j].toString();
                    kernel[j]= temp;
                }
            }
        }
    }
}

private void processQS4DLYG4D(String[] kernel, int leftPosition
    , int rightPosition, int scale, int point) {
    if(leftPosition< rightPosition){
        int c= rightPosition- leftPosition;
        if(c< 7){
            processSort(kernel, leftPosition, rightPosition, scale, point);
            return;
        }
        int pos= partition(kernel, leftPosition, rightPosition, scale, point);
        processQS4DLYG4D(kernel, leftPosition, pos- 1, scale, point);
        processQS4DLYG4D(kernel, pos+ 1, rightPosition, scale, point);
    }
}

private boolean findSmall(String[] kernel, int scale, int point
    , int i, int j, int rightPosition) {
    if(kernel[i].length()<= point|| kernel[j].length()<= point) {
        if(kernel[i].length()< kernel[j].length()) {

```

```

        boolean find= true;
        for(int p= 0; p< scale; p++) {
            if(!(kernel[i].length()<= p|| kernel[j].length()<= p)) {
                if(kernel[i].charAt(p)!= kernel[j].charAt(p)) {
                    find= false;
                    break;
                }
            }
        }
        if(find) {
            return true;
        }
        return false;
    }
    return false;
}
else {
    boolean hasXi= pinyin.containsKey(""+ kernel[i].charAt(point));
    boolean hasXj= pinyin.containsKey(""+ kernel[j].charAt(point));
    if(!(hasXi|| hasXj)){
        String[] js= new String[2];
        js[0]= this.pinyin.get(""+ kernel[i].charAt(point));
        js[1]= this.pinyin.get(""+ kernel[j].charAt(point));
        boolean change= processSortPinYin(js, 3);
        if(!(change|| i>= j)) {
            return true;
        }
        return false;
    }
    else if((hasXi|| hasXj)){
        if(kernel[i].toLowerCase().charAt(point)
            > kernel[j].toLowerCase().charAt(point)) {
            if(i< j) {
                return true;
            }
            return false;
        }
        else if(kernel[i].toLowerCase().charAt(point)
            == kernel[j].toLowerCase().charAt(point)) {
            if(kernel[i].charAt(point)> kernel[j].charAt(point)) {
                if(i< j) {
                    return true;
                }
                return false;
            }
            return false;
        }
    }
}
}

```

```

        return false;
    }else if(!(hasXi|| !hasXj)){
        if(i<j) {
            if(!(i== rightPosition || j== rightPosition)) {
                return true;
            }
            return false;
        }
        return false;
    }
}
return false;
}
}

```

```

private boolean findSmallWithTwoChar(String x1, String x2
    , int scale, int point) {
    if(x1.length()<= point|| x2.length()<= point) {
        if(x1.length()< x2.length()) {
            boolean find= true;
            for(int p= 0; p< scale; p++) {
                if(!(x1.length()<= p|| x2.length()<= p)) {
                    if(x1.charAt(p)!= x2.charAt(p)) {
                        find= false;
                        break;
                    }
                }
            }
        }
        if(find) {
            return true;
        }
        return false;
    }
    return false;
}
}
}
else {
    boolean hasX1= pinyin.containsKey(""+ x1.charAt(point));
    boolean hasX2= pinyin.containsKey(""+ x2.charAt(point));
    if(!(!hasX1|| !hasX2)){
        String[] js= new String[2];
        js[0]= this.pinyin.get(""+ x1.charAt(point));
        js[1]= this.pinyin.get(""+x2.charAt(point));
        boolean change= processSortPinYin(js, 3);
        if(change) {
            return true;
        }
    }
}
}
}

```

```

        return false;
    }else if(!(hasX1|| hasX2)){
        if(x1.toLowerCase().charAt(point)> x2.toLowerCase().charAt(point)) {
            return true;
        }else if(x1.toLowerCase().charAt(point)== x2.toLowerCase().charAt(point)) {
            if(x1.charAt(point)> x2.charAt(point)) {
                return true;
            }
            return false;
        }
        return false;
    }else if(!(hasX1|| !hasX2)){
        return true;
    }
}
return false;
}

```

```

private int partition(String[] array, int leftPosition, int rightPosition
    , int scale, int point) {
    String x= findSmall(array, scale, point, leftPosition, rightPosition
        , rightPosition)? array[rightPosition]: array[leftPosition];
    int leftPositionReflection= leftPosition;
    int count= 0;
    int lastCount= 0;
    while(leftPositionReflection< rightPosition) {
        while(!(findSmallWithTwoChar(array[leftPositionReflection]
            , x, scale, point)|| leftPositionReflection>= rightPosition)) {
            leftPositionReflection++;
            count++;
        }
        while(findSmallWithTwoChar(array[rightPosition], x, scale, point)){
            rightPosition--;
            count++;
        }
        if(leftPositionReflection< rightPosition){
            String temp= array[rightPosition].toString();
            array[rightPosition]= array[leftPositionReflection].toString();
            array[leftPositionReflection]= temp;
        }
        if(count!= lastCount) {
            lastCount= count;
        }else {
            rightPosition--;
        }
    }
}

```



```

        }
    }
    array[leftPosition]= array[rightPosition].toString();array[rightPosition]=x;
    return rightPosition;
}
private boolean processSortPinYin(String[] kernel, int scale) {
    for(int k= 0; k< scale; k++) {
        if(kernel[0].length()<= k|| kernel[1].length()<= k) {
            if(kernel[0].length()< kernel[1].length()) {
                return true;
            }
            return false;
        }
        if(kernel[0].toLowerCase().charAt(k)
            > kernel[1].toLowerCase().charAt(k)) {
            return true;
        }
        if(kernel[0].toLowerCase().charAt(k)
            < kernel[1].toLowerCase().charAt(k)) {
            return false;
        }
    }
    if(kernel[0].length()< kernel[1].length()) {
        return true;
    }
    return false;
}
}

```

LYG4DWithChineseMixStringSort7D

算法思想：罗瑶光混合象契字符串小高峰过滤排序缺陷峰值理论当前稳定版

研发实现：罗瑶光

```
=====
package org.deta.tinos.string;
import java.util.HashMap;
import java.util.Map;
public class LYG4DWithChineseMixStringSort7D{
    Map<String, Boolean> find= new HashMap<>();
    Map<String, String> pinyin;
    int range;
    public void quick4DChineseStringArray(String[] strings, int leftPosition
        , int rightPosition, int scale, Map<String, String> map, int range) {
        this.pinyin= map;
        this.range= range;
        processKernel(strings, leftPosition, rightPosition, scale, 0);
    }

    private void processKernel(String[] kernel, int leftPosition
        , int rightPosition, int scale, int point) {
        int rightPositionReflection= rightPosition;
        if(point> scale) {
            return;
        }
        processQS4DLYG4D(kernel, leftPosition, rightPosition, scale, point);
        int i;
        for(i= leftPosition; i<= rightPosition; i++) {
            if(!(kernel[i].length()<= point|| kernel[leftPosition].length()<= point)) {
                if(kernel[i].charAt(point)!= kernel[leftPosition].charAt(point)){
                    rightPositionReflection= i- 1;
                    processKernel(kernel, leftPosition, rightPositionReflection, scale, point+ 1);
                    leftPosition= i;
                }
            }
        }
        if(leftPosition!= rightPosition) {
            processKernel(kernel, leftPosition, i- 1, scale, point+ 1);
        }
    }

    private void processSort(String[] kernel, int leftPosition
        , int rightPosition, int scale, int point) {
        if(point> scale) {
            return;
        }
    }
}
```

```

for(int i= leftPosition; i<= rightPosition; i++) {
    Here:
    for(int j= i; j<= rightPosition; j++) {
        if(i== j) {
            continue Here;
        }
        if(kernel[i].length()<= point|| kernel[j].length()<= point) {
            if(kernel[i].length()< kernel[j].length()) {
                for(int p= 0; p< scale; p++) {
                    if(!(kernel[i].length()<= p|| kernel[j].length()<= p)) {
                        if(kernel[i].charAt(p)!= kernel[j].charAt(p)) {
                            continue Here;
                        }
                    }
                }
                String temp= kernel[i].toString();
                kernel[i]= kernel[j].toString();
                kernel[j]= temp;
            }
            continue Here;
        }else {
            boolean hasXi= pinyin.containsKey(""+ kernel[i].charAt(point));
            boolean hasXj= pinyin.containsKey(""+ kernel[j].charAt(point));
            if(!(hasXi|| hasXj)){
                String[] js= new String[2];
                js[0]= this.pinyin.get(""+ kernel[i].charAt(point));
                js[1]= this.pinyin.get(""+ kernel[j].charAt(point));
                boolean change= processSortPinYin(js, 3);
                if(!(change|| i>= j)) {
                    String temp= kernel[i].toString();
                    kernel[i]= kernel[j].toString();
                    kernel[j]= temp;
                }
                continue Here;
            }else if(!(hasXi|| hasXj)){
                if(i< j) {
                    if(!(i== rightPosition+1 || j== rightPosition+1)) {
                        String temp= kernel[i].toString();
                        kernel[i]= kernel[j].toString();
                        kernel[j]= temp;
                    }
                }
                continue Here;
            }else if(!(hasXi|| hasXj)){

```

```

        if(kernel[i].toLowerCase().charAt(point)
            > kernel[j].toLowerCase().charAt(point)) {
            if(i<j) {
                String temp= kernel[i].toString();
                kernel[i]= kernel[j].toString();
                kernel[j]= temp;
            }
            continue Here;
        }
        if(kernel[i].toLowerCase().charAt(point)
            == kernel[j].toLowerCase().charAt(point)) {
            if(kernel[i].charAt(point)> kernel[j].charAt(point)) {
                if(i<j) {
                    String temp= kernel[i].toString();
                    kernel[i]= kernel[j].toString();
                    kernel[j]= temp;
                }
            }
        }
    }
}

private void processQS4DLYG4D(String[] kernel, int leftPosition
    , int rightPosition, int scale, int point) {
    if(leftPosition< rightPosition){
        int c= rightPosition- leftPosition;
        if(c< this.range){
            processSort(kernel, leftPosition, rightPosition, scale, point);
            return;
        }
        int pos= partition(kernel, leftPosition, rightPosition, scale, point);
        processQS4DLYG4D(kernel, leftPosition, pos- 1, scale, point);
        processQS4DLYG4D(kernel, pos+ 1, rightPosition, scale, point);
    }
}

private boolean findSmall(String[] kernel, int scale, int point
    , int i, int j, int rightPosition) {
    if(kernel[i].length()<= point|| kernel[j].length()<= point) {
        if(kernel[i].length()< kernel[j].length()) {
            for(int p= 0; p< scale; p++) {
                if(!(kernel[i].length()<= p|| kernel[j].length()<= p)) {
                    if(kernel[i].charAt(p)!= kernel[j].charAt(p)) {

```

```

        return false;
    }
}
return true;
}
return false;
}else {
    boolean hasXi= pinyin.containsKey(""+ kernel[i].charAt(point));
    boolean hasXj= pinyin.containsKey(""+ kernel[j].charAt(point));
    if(!(hasXi|| hasXj)){
        String[] js= new String[2];
        js[0]= this.pinyin.get(""+ kernel[i].charAt(point));
        js[1]= this.pinyin.get(""+ kernel[j].charAt(point));
        boolean change= processSortPinYin(js, 3);
        if(!(change|| i>= j)) {
            return true;
        }
        return false;
    }else if(!(hasXi|| hasXj)){
        if(kernel[i].toLowerCase().charAt(point)
            > kernel[j].toLowerCase().charAt(point)) {
            if(i<j) {
                return true;
            }
            return false;
        }else if(kernel[i].toLowerCase().charAt(point)
            == kernel[j].toLowerCase().charAt(point)) {
            if(kernel[i].charAt(point)> kernel[j].charAt(point)) {
                if(i<j) {
                    return true;
                }
                return false;
            }
            return false;
        }
        return false;
    }
    return false;
}
}else if(!(hasXi|| hasXj)){
    if(i<j) {
        if(!(i== rightPosition || j== rightPosition)) {
            return true;
        }
        return false;
    }
}
}

```

```

        return false;
    }
}
return false;
}
private boolean findSmallWithTwoChar(String x1, String x2
    , int scale, int point) {
    if(x1.length()<= point|| x2.length()<= point) {
        if(x1.length()< x2.length()) {
            for(int p= 0; p< scale; p++) {
                if(!(x1.length()<= p|| x2.length()<= p)) {
                    if(x1.charAt(p)!= x2.charAt(p)) {
                        return false;
                    }
                }
            }
            return true;
        }
        return false;
    }else {
        boolean hasX1= pinyin.containsKey(""+ x1.charAt(point));
        boolean hasX2= pinyin.containsKey(""+ x2.charAt(point));
        if(!(hasX1|| hasX2)){
            String[] js= new String[2];
            js[0]= this.pinyin.get(""+ x1.charAt(point));
            js[1]= this.pinyin.get(""+x2.charAt(point));
            boolean change= processSortPinYin(js, 3);
            if(change) {
                return true;
            }
            return false;
        }else if(!(hasX1|| hasX2)){
            if(x1.toLowerCase().charAt(point)> x2.toLowerCase().charAt(point)) {
                return true;
            }else if(x1.toLowerCase().charAt(point)== x2.toLowerCase().charAt(point)) {
                if(x1.charAt(point)> x2.charAt(point)) {
                    return true;
                }
                return false;
            }
            return false;
        }else if(!(hasX1|| hasX2)){
            return true;
        }
    }
}

```

```

    }
    return false;
}

private int partition(String[] array, int leftPosition, int rightPosition, int scale, int point) {
    String x= findSmall(array, scale, point, leftPosition, rightPosition, rightPosition)
        ? array[rightPosition]: array[leftPosition];
    int leftPositionReflection= leftPosition;
    int count= 0;
    int lastCount= 0;
    while(leftPositionReflection< rightPosition) {
        while(!(findSmallWithTwoChar(array[leftPositionReflection]
            , x, scale, point)|| leftPositionReflection>= rightPosition)) {
            leftPositionReflection++;
            count++;
        }
        while(findSmallWithTwoChar(array[rightPosition], x, scale, point)){
            rightPosition--;
            count++;
        }
        if(leftPositionReflection< rightPosition){
            String temp= array[rightPosition].toString();
            array[rightPosition]= array[leftPositionReflection].toString();
            array[leftPositionReflection]= temp;
        }
        if(count!= lastCount) {
            lastCount= count;
        }else {
            rightPosition--;
        }
    }
    array[leftPosition]= array[rightPosition].toString();
    array[rightPosition]=x;
    return rightPosition;
}

private boolean processSortPinYin(String[] kernel, int scale) {
    for(int k= 0; k< scale; k++) {
        if(kernel[0].length()<= k|| kernel[1].length()<= k) {
            if(kernel[0].length()< kernel[1].length()) {
                return true;
            }
            return false;
        }
        if(kernel[0].toLowerCase().charAt(k)
            > kernel[1].toLowerCase().charAt(k)) {

```

```
        return true;
    }
    if(kernel[0].toLowerCase().charAt(k)
        < kernel[1].toLowerCase().charAt(k)) {
        return false;
    }
}
if(kernel[0].length()< kernel[1].length()) {
    return true;
}
return false;
}
```

Refer 地址

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<https://www.linkedin.com/in/yaoguanguo/>

Doc: 极速象契字符串数列混排思想 5.0 PPT&PDF(Quick Mixed Array String Sort 5.0 PPT&PDF)

出版日期 2019 年 10 月 30 日 作品说明 Gitee, Github, DetaOSS

作品说明 Github:

https://github.com/yaoguanguo/Deta_Resource/blob/master/%E8%B1%A1%E5%A5%91%E6%B7%B7%E5%88%86%E6%80%9D%E6%83%B35.0.pdf

Gitee:

https://gitee.com/DetaChina/Deta_Resource/blob/master/%E8%B1%A1%E5%A5%91%E6%B7%B7%E5%88%86%E6%80%9D%E6%83%B35.0.pdf

Source: 常用函数逻辑化简手稿 20190923

出版日期 2019 年 9 月 23 日 作品说明 Gitee, Github, DetaOSS

https://github.com/yaoguanguo/Deta_Resource/blob/master/%E5%B8%B8%E7%94%A8%E5%87%BD%E6%95%B0%E9%80%BB%E8%BE%91%E5%8C%96%E7%AE%80%E6%89%8B%E7%A8%BF.jpg

Paper: Theory on Yaoguang's Split Peak Defect 1.020190908 FIX

出版日期 2019 年 9 月 8 日 作品说明 Gitee, Github, DetaOSS

For Gitee:

https://gitee.com/DetaChina/Deta_Resource/blob/master/Theory%20on%20Yaoguang's%20Split%20Peak%20Defect%201.020190901.pdf

Github

https://github.com/yaoguanguo/Deta_Resource/blob/master/Theory%20on%20Yaoguang's%20Split%20Peak%20Defect%201.020190908%20FIX.pdf

Source: 两种比较领先的 Quick Sort Kernel 思维对比

出版日期 2019 年 9 月 7 日 作品说明 Gitee, Github, DetaOSS

作品说明 https://github.com/yaoguanguo/Deta_Resource/blob/master/两种比较领先的排序思维对比.pdf

https://github.com/yaoguanguo/Deta_Resource/blob/master/%E4%B8%A4%E7%A7%8D%E6%AF%94%E8%BE%83%E9%A2%86%E5%85%88%E7%9A%84%E6%8E%92%E5%BA%8F%E6%80%9D%E7%BB%B4%E5%AF%B9%E6%AF%94.docx

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https://gitee.com/DetaChina/Deta_Resource/blob/master/%E4%B8%A4%E7%A7%8D%E6%AF%94%E8%BE%83%E9%A2%86%E5%85%88%E7%9A%84%E6%8E%92%E5%BA%8F%E6%80%9D%E7%BB%B4%E5%AF%B9%E6%AF%94.pdf

https://gitee.com/DetaChina/Deta_Resource/blob/master/%E4%B8%A4%E7%A7%8D%E6%AF%94%E8%BE%83%E9%A2%86%E5%85%88%E7%9A%84%E6%8E%92%E5%BA%8F%E6%80%9D%E7%BB%B4%E5%AF%B9%E6%AF%94.docx