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Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved **24 / 1115** problems.

Show problem tags

Select time period: All time ▾

#	Title	Tags	Acceptance	Difficulty	Frequency
388	Longest Absolute File Path (/...)	String (/tag/string) Stack (/tag/stack) Depth-First Search (/tag/depth-first-search)	45.6%	Medium	
683	K Empty Slots (/problems/k-e... n)	Array (/tag/array) Binary Indexed Tree (/tag/binary-indexed-tree) Sliding Window (/tag/sliding-window) Ordered Set (/tag/ordered-set)	36.7%	Hard	
681	Next Closest Time (/problem... n)	String (/tag/string) Enumeration (/tag/enumeration)	46.5%	Medium	
843	Guess the Word (/problems/...)	Array (/tag/array) Math (/tag/math) String (/tag/string) Interactive (/tag/interactive) Game Theory (/tag/game-theory)	43.3%	Hard	
✓ 929	Unique Email Addresses (/pr...)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	67.4%	Easy	
1007	Minimum Domino Rotations F...	Array (/tag/array) Greedy (/tag/greedy)	50.8%	Medium	
308	Range Sum Query 2D - Muta... n	Array (/tag/array) Design (/tag/design) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Matrix (/tag/matrix)	40.6%	Hard	
✓ 1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	48.3%	Easy	
1057	Campus Bikes (/problems/ca... n)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	57.8%	Medium	
482	License Key Formatting (/pro...)	String (/tag/string)	43.1%	Easy	
904	Fruit Into Baskets (/problems...)	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window)	42.9%	Medium	
686	Repeated String Match (/pro...)	String (/tag/string) String Matching (/tag/string-matching)	33.5%	Medium	
753	Cracking the Safe (/problems...)	Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Eulerian Circuit (/tag/eulerian-circuit)	54.4%	Hard	
1153	String Transforms Into Anoth... n	Hash Table (/tag/hash-table) String (/tag/string)	35.5%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
248	Strobogrammatic Number III ... ■	Array (/tag/array) String (/tag/string) Recursion (/tag/recursion)	41.2%	Hard	
489	Robot Room Cleaner (/problem... ■	Backtracking (/tag/backtracking) Interactive (/tag/interactive)	75.3%	Hard	
393	UTF-8 Validation (/problems/... ■	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	39.1%	Medium	
975	Odd Even Jump (/problems/o... ■	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) Ordered Set (/tag/ordered-set)	39.1%	Hard	
288	Unique Word Abbreviation (/... ■	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design)	24.6%	Medium	
399	Evaluate Division (/problems/... ■	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph) Shortest Path (/tag/shortest-path)	56.7%	Medium	
359	Logger Rate Limiter (/proble... ■	Hash Table (/tag/hash-table) Design (/tag/design)	74.7%	Easy	
809	Expressive Words (/problems... ■	Array (/tag/array) Two Pointers (/tag/two-pointers) String (/tag/string)	46.3%	Medium	
774	Minimize Max Distance to Ga... ■	Array (/tag/array) Binary Search (/tag/binary-search)	50.2%	Hard	
568	Maximum Vacation Days (/pr... ■	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	44.1%	Hard	
1110	Delete Nodes And Return For... ■	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	69.2%	Medium	
1088	Confusing Number II (/proble... ■	Math (/tag/math) Backtracking (/tag/backtracking)	46.5%	Hard	
727	Minimum Window Subsequence... ■	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window)	42.9%	Hard	
418	Sentence Screen Fitting (/pr... ■	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Simulation (/tag/simulation)	35.3%	Medium	
465	Optimal Account Balancing (/... ■	Array (/tag/array) Backtracking (/tag/backtracking)	48.7%	Hard	
361	Bomb Enemy (/problems/bom... ■	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	49.8%	Medium	
1231	Divide Chocolate (/problems/... ■	Array (/tag/array) Binary Search (/tag/binary-search)	56.0%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
642	Design Search Autocomplete...	String (/tag/string) Design (/tag/design) Trie (/tag/trie) Data Stream (/tag/data-stream)	48.0%	Hard	
939	Minimum Area Rectangle (/pr...)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Geometry (/tag/geometry) Sorting (/tag/sorting)	53.4%	Medium	
544	Output Contest Matches (/pr...)	String (/tag/string) Recursion (/tag/recursion) Simulation (/tag/simulation)	76.4%	Medium	
471	Encode String with Shortest ...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	50.7%	Hard	
1423	Maximum Points You Can Ob...	Array (/tag/array) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	49.8%	Medium	
281	Zigzag Iterator (/problems/zi...)	Array (/tag/array) Design (/tag/design) Queue (/tag/queue) Iterator (/tag/iterator)	61.2%	Medium	
68	Text Justification (/problems/...)	Array (/tag/array) String (/tag/string) Simulation (/tag/simulation)	34.4%	Hard	
410	Split Array Largest Sum (/pro...)	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	49.9%	Hard	
947	Most Stones Removed with S...	Depth-First Search (/tag/depth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	56.2%	Medium	
394	Decode String (/problems/de...)	String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	56.0%	Medium	
299	Bulls and Cows (/problems/b...)	Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting)	46.9%	Medium	
158	Read N Characters Given rea...	String (/tag/string) Simulation (/tag/simulation) Interactive (/tag/interactive)	40.5%	Hard	
✓ 737	Sentence Similarity II (/probl...)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find)	47.8%	Medium	
218	The Skyline Problem (/proble...)	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Line Sweep (/tag/line-sweep) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set)	38.4%	Hard	
679	24 Game (/problems/24-gam...)	Array (/tag/array) Math (/tag/math) Backtracking (/tag/backtracking)	48.6%	Hard	
803	Bricks Falling When Hit (/pro...)	Array (/tag/array) Union Find (/tag/union-find) Matrix (/tag/matrix)	33.6%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
1096	Brace Expansion II (/problems/brace-expansion-ii)	String (/tag/string) Backtracking (/tag/backtracking) Stack (/tag/stack) Breadth-First Search (/tag/breadth-first-search)	62.4%	Hard	
42	Trapping Rain Water (/problems/trapping-rain-water)	Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	55.8%	Hard	
222	Count Complete Tree Nodes ... (/problems/count-complete-tree-nodes)	Binary Search (/tag/binary-search) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	54.6%	Medium	
271	Encode and Decode Strings (... (/problems/encode-and-decode-strings))	Array (/tag/array) String (/tag/string) Design (/tag/design)	36.9%	Medium	
715	Range Module (/problems/range-module)	Design (/tag/design) Segment Tree (/tag/segment-tree) Ordered Set (/tag/ordered-set)	43.3%	Hard	
298	Binary Tree Longest Consec... (/problems/binary-tree-longest-consecutive-leaf-paths)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	50.8%	Medium	
85	Maximal Rectangle (/problems/maximal-rectangle)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Matrix (/tag/matrix) Monotonic Stack (/tag/monotonic-stack)	42.4%	Hard	
527	Word Abbreviation (/problems/word-abbreviation)	Array (/tag/array) String (/tag/string) Greedy (/tag/greedy) Trie (/tag/trie) Sorting (/tag/sorting)	58.0%	Hard	
857	Minimum Cost to Hire K Wor... (/problems/minimum-cost-to-hire-k-workers)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	51.6%	Hard	
351	Android Unlock Patterns (/problems/android-unlock-patterns)	Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	50.8%	Medium	
846	Hand of Straights (/problems/hand-of-straight-flushes)	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting)	56.1%	Medium	
159	Longest Substring with At M... (/problems/longest-substring-with-at-most-k-distinct-characters)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	52.4%	Medium	
340	Longest Substring with At M... (/problems/longest-substring-with-at-most-k-different-characters)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	47.2%	Medium	
818	Race Car (/problems/race-car)	Dynamic Programming (/tag/dynamic-programming)	41.8%	Hard	
837	New 21 Game (/problems/new-21-game)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window) Probability and Statistics (/tag/probability-and-statistics)	36.0%	Medium	
284	Peeking Iterator (/problems/peeking-iterator)	Array (/tag/array) Design (/tag/design) Iterator (/tag/iterator)	53.3%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
163	Missing Ranges (/problems/...)	Array (/tag/array)	30.9%	Easy	
✓ 734	Sentence Similarity (/proble...)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	42.9%	Easy	
946	Validate Stack Sequences (/p...)	Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)	65.3%	Medium	
844	Backspace String Compare (/...)	Two Pointers (/tag/two-pointers) String (/tag/string) Stack (/tag/stack) Simulation (/tag/simulation)	47.4%	Easy	
56	Merge Intervals (/problems/...)	Array (/tag/array) Sorting (/tag/sorting)	44.5%	Medium	
1146	Snapshot Array (/problems/s...)	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Design (/tag/design)	37.0%	Medium	
1509	Minimum Difference Between...	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	55.9%	Medium	
149	Max Points on a Line (/proble...)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Geometry (/tag/geometry)	20.0%	Hard	
1170	Compare Strings by Frequen...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	61.0%	Medium	
1055	Shortest Way to Form String ...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	58.1%	Medium	
736	Parse Lisp Expression (/probl...)	Hash Table (/tag/hash-table) String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	51.2%	Hard	
729	My Calendar I (/problems/my...)	Design (/tag/design) Segment Tree (/tag/segment-tree) Ordered Set (/tag/ordered-set)	55.0%	Medium	
833	Find And Replace in String (...)	Array (/tag/array) String (/tag/string) Sorting (/tag/sorting)	54.2%	Medium	
777	Swap Adjacent in LR String (...)	Two Pointers (/tag/two-pointers) String (/tag/string)	36.1%	Medium	
329	Longest Increasing Path in a ...	Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort) Memoization (/tag/memoization)	49.2%	Hard	
951	Flip Equivalent Binary Trees (...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	66.6%	Medium	
1376	Time Needed to Inform All E...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	57.9%	Medium	
305	Number of Islands II (/proble...)	Array (/tag/array) Union Find (/tag/union-find)	39.3%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
1066	Campus Bikes II (/problems/c... ■)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	54.7%	Medium	
346	Moving Average from Data St... ■	Array (/tag/array) Design (/tag/design) Queue (/tag/queue) Data Stream (/tag/data-stream)	75.8%	Easy	
289	Game of Life (/problems/gam... ■)	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	62.3%	Medium	
247	Strobogrammatic Number II (... ■)	Array (/tag/array) String (/tag/string) Recursion (/tag/recursion)	50.1%	Medium	
406	Queue Reconstruction by Hei... ■	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	69.9%	Medium	
659	Split Array into Consecutive ... ■	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	45.5%	Medium	
1087	Brace Expansion (/problems/... ■)	String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	64.4%	Medium	
524	Longest Word in Dictionary t... ■	Array (/tag/array) Two Pointers (/tag/two-pointers) String (/tag/string) Sorting (/tag/sorting)	50.8%	Medium	
304	Range Sum Query 2D - Immu... ■	Array (/tag/array) Design (/tag/design) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)	46.9%	Medium	
1048	Longest String Chain (/probl... ■)	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	57.6%	Medium	
1293	Shortest Path in a Grid with ... ■	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	43.7%	Hard	
981	Time Based Key-Value Store ... ■	Hash Table (/tag/hash-table) String (/tag/string) Binary Search (/tag/binary-search) Design (/tag/design)	52.8%	Medium	
850	Rectangle Area II (/problems/... ■)	Array (/tag/array) Segment Tree (/tag/segment-tree) Line Sweep (/tag/line-sweep) Ordered Set (/tag/ordered-set)	53.3%	Hard	
1406	Stone Game III (/problems/st... ■)	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Game Theory (/tag/game-theory)	60.3%	Hard	
200	Number of Islands (/problem... ■)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	53.2%	Medium	
1548	The Most Similar Path in a Gr... ■	Dynamic Programming (/tag/dynamic-programming) Graph (/tag/graph)	57.1%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
✓ 146	LRU Cache (/problems/lru-ca...)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	39.4%	Medium	
2	Add Two Numbers (/problem...)	Linked List (/tag/linked-list) Math (/tag/math) Recursion (/tag/recursion)	37.9%	Medium	
722	Remove Comments (/proble...)	Array (/tag/array) String (/tag/string)	37.3%	Medium	
246	Strobogrammatic Number (/...)	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string)	47.4%	Easy	
280	Wiggle Sort (/problems/wiggl...)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	65.9%	Medium	
✓ 253	Meeting Rooms II (/problems...)	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	49.3%	Medium	
315	Count of Smaller Numbers Af...	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set)	42.1%	Hard	
66	Plus One (/problems/plus-one)	Array (/tag/array) Math (/tag/math)	42.5%	Easy	
1277	Count Square Submatrices w...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	74.1%	Medium	
1499	Max Value of Equation (/prob...)	Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Monotonic Queue (/tag/monotonic-queue)	46.9%	Hard	
853	Car Fleet (/problems/car-fleet)	Array (/tag/array) Stack (/tag/stack) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	47.7%	Medium	
375	Guess Number Higher or Lo...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Game Theory (/tag/game-theory)	45.1%	Medium	
363	Max Sum of Rectangle No La...	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix) Ordered Set (/tag/ordered-set)	40.1%	Hard	
296	Best Meeting Point (/problem...)	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting) Matrix (/tag/matrix)	59.4%	Hard	
1240	Tiling a Rectangle with the F...	Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	52.8%	Hard	
690	Employee Importance (/probl...)	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	63.4%	Medium	
552	Student Attendance Record I...	Dynamic Programming (/tag/dynamic-programming)	40.2%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
4	Median of Two Sorted Arrays...	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer)	33.7%	Hard	
562	Longest Line of Consecutive ... 	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	48.9%	Medium	
900	RLE Iterator (/problems/rle-it...)	Array (/tag/array) Design (/tag/design) Counting (/tag/counting) Iterator (/tag/iterator)	58.5%	Medium	
1610	Maximum Number of Visible ...	Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting)	35.9%	Hard	
403	Frog Jump (/problems/frog-j...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	42.8%	Hard	
10	Regular Expression Matching...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion)	28.2%	Hard	
849	Maximize Distance to Closes...	Array (/tag/array)	47.4%	Medium	
407	Trapping Rain Water II (/probl... 	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	46.7%	Hard	
731	My Calendar II (/problems/my... 	Design (/tag/design) Segment Tree (/tag/segment-tree) Ordered Set (/tag/ordered-set)	53.1%	Medium	
497	Random Point in Non-overla...	Math (/tag/math) Binary Search (/tag/binary-search) Reservoir Sampling (/tag/reservoir-sampling) Prefix Sum (/tag/prefix-sum) Ordered Set (/tag/ordered-set) Randomized (/tag/randomized)	39.1%	Medium	
1618	Maximum Font to Fit a Sente... 	Array (/tag/array) String (/tag/string) Binary Search (/tag/binary-search) Interactive (/tag/interactive)	57.8%	Medium	
354	Russian Doll Envelopes (/pro... 	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	39.3%	Hard	
1032	Stream of Characters (/probl... 	Array (/tag/array) String (/tag/string) Design (/tag/design) Trie (/tag/trie) Data Stream (/tag/data-stream)	51.3%	Hard	
1438	Longest Continuous Subarra...	Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set) Monotonic Queue (/tag/monotonic-queue)	45.9%	Medium	
801	Minimum Swaps To Make Se...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	39.2%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
295	Find Median from Data Stream	Two Pointers (/tag/two-pointers) Design (/tag/design) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream)	50.0%	Hard	
963	Minimum Area Rectangle II	Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry)	54.4%	Medium	
228	Summary Ranges	Array (/tag/array)	44.6%	Easy	
792	Number of Matching Subsequences	Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting)	50.4%	Medium	
913	Cat and Mouse	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Memoization (/tag/memoization) Game Theory (/tag/game-theory)	35.1%	Hard	
800	Similar RGB Color	Math (/tag/math) String (/tag/string) Enumeration (/tag/enumeration)	63.6%	Easy	
425	Word Squares	Array (/tag/array) String (/tag/string) Backtracking (/tag/backtracking) Trie (/tag/trie)	52.0%	Hard	
362	Design Hit Counter	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Design (/tag/design) Queue (/tag/queue)	67.1%	Medium	
391	Perfect Rectangle	Array (/tag/array) Line Sweep (/tag/line-sweep)	32.0%	Hard	
317	Shortest Distance from All Buildings	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	43.5%	Hard	
353	Design Snake Game	Array (/tag/array) Design (/tag/design) Queue (/tag/queue) Matrix (/tag/matrix)	37.8%	Medium	
723	Candy Crush	Array (/tag/array) Two Pointers (/tag/two-pointers) Matrix (/tag/matrix) Simulation (/tag/simulation)	74.9%	Medium	
528	Random Pick with Weight	Math (/tag/math) Binary Search (/tag/binary-search) Prefix Sum (/tag/prefix-sum) Randomized (/tag/randomized)	46.0%	Medium	
157	Read N Characters Given Read4	String (/tag/string) Simulation (/tag/simulation) Interactive (/tag/interactive)	40.1%	Easy	
221	Maximal Square	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	43.1%	Medium	
274	H-Index	Array (/tag/array) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort)	37.4%	Medium	
417	Pacific Atlantic Water Flow	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	48.0%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
279	Perfect Squares (/problems/...)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	51.6%	Medium	
444	Sequence Reconstruction (/p...)	Array (/tag/array) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	24.6%	Medium	
269	Alien Dictionary (/problems/a...)	Array (/tag/array) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	34.7%	Hard	
366	Find Leaves of Binary Tree (/...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	77.6%	Medium	
1168	Optimize Water Distribution i...	Union Find (/tag/union-find) Graph (/tag/graph) Minimum Spanning Tree (/tag/minimum-spanning-tree)	63.6%	Hard	
23	Merge k Sorted Lists (/proble...	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Heap (Priority Queue) (/tag/heap-priority-queue) Merge Sort (/tag/merge-sort)	46.5%	Hard	
345	Reverse Vowels of a String (/...)	Two Pointers (/tag/two-pointers) String (/tag/string)	46.7%	Easy	
294	Flip Game II (/problems/flip-g...)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Memoization (/tag/memoization) Game Theory (/tag/game-theory)	51.4%	Medium	
490	The Maze (/problems/the-ma...)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	54.4%	Medium	
17	Letter Combinations of a Pho...	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking)	53.1%	Medium	
776	Split BST (/problems/split-bst)	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Recursion (/tag/recursion) Binary Tree (/tag/binary-tree)	58.1%	Medium	
788	Rotated Digits (/problems/rot...)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	57.3%	Medium	
360	Sort Transformed Array (/pro...)	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	52.9%	Medium	
411	Minimum Unique Word Abbr...	String (/tag/string) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	38.4%	Hard	
401	Binary Watch (/problems/bin...)	Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	50.2%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
687	Longest Univalue Path (/problems/longest-univalue-path)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	39.1%	Medium	
76	Minimum Window Substring (/problems/minimum-window-substring)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	38.6%	Hard	
911	Online Election (/problems/online-election)	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Design (/tag/design)	51.6%	Medium	
380	Insert Delete GetRandom O(1) (/problems/insert-delete-getrandom-o1)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Design (/tag/design) Randomized (/tag/randomized)	51.1%	Medium	
127	Word Ladder (/problems/word-ladder)	Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	35.1%	Hard	
297	Serialize and Deserialize Binary Tree (/problems/serialize-and-deserialize-binary-tree)	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design) Binary Tree (/tag/binary-tree)	53.2%	Hard	
1197	Minimum Knight Moves (/problems/minimum-knight-moves)	Breadth-First Search (/tag/breadth-first-search)	39.5%	Medium	
1477	Find Two Non-overlapping Subsequences (/problems/find-two-non-overlapping-subsequences)	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window)	36.5%	Medium	
1145	Binary Tree Coloring Game (/problems/binary-tree-coloring-game)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	51.1%	Medium	
224	Basic Calculator (/problems/basic-calculator)	Math (/tag/math) String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	40.2%	Hard	
205	Isomorphic Strings (/problems/isomorphic-strings)	Hash Table (/tag/hash-table) String (/tag/string)	41.9%	Easy	
57	Insert Interval (/problems/insert-interval)	Array (/tag/array)	37.1%	Medium	
276	Paint Fence (/problems/paint-fence)	Dynamic Programming (/tag/dynamic-programming)	42.3%	Medium	
332	Reconstruct Itinerary (/problems/reconstruct-itinerary)	Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Eulerian Circuit (/tag/eulerian-circuit)	39.9%	Hard	
1631	Path With Minimum Effort (/problems/path-with-minimum-effort)	Array (/tag/array) Binary Search (/tag/binary-search) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	51.7%	Medium	
320	Generalized Abbreviation (/problems/generalized-abbreviation)	String (/tag/string) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	56.0%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
1368	Minimum Cost to Make at Least One Circular Sentence	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix) Shortest Path (/tag/shortest-path)	60.3%	Hard	
1706	Where Will the Ball Fall (/problems/where-will-the-ball-fall)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Matrix (/tag/matrix) Simulation (/tag/simulation)	66.3%	Medium	
166	Fraction to Recurring Decimal	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	23.4%	Medium	
3	Longest Substring Without Repeating Characters	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	32.9%	Medium	
139	Word Break (/problems/word-break)	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) Memoization (/tag/memoization)	44.2%	Medium	
1074	Number of Submatrices That Have All 1's	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)	66.3%	Hard	
499	The Maze III (/problems/the-maze-iii)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Shortest Path (/tag/shortest-path)	44.7%	Hard	
732	My Calendar III (/problems/my-calendar-iii)	Design (/tag/design) Segment Tree (/tag/segment-tree) Ordered Set (/tag/ordered-set)	66.2%	Hard	
72	Edit Distance (/problems/edit-distance)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	50.2%	Hard	
15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	30.7%	Medium	
447	Number of Boomerangs (/problems/number-of-boomerangs)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)	53.8%	Medium	
400	Nth Digit (/problems/nth-digit)	Math (/tag/math) Binary Search (/tag/binary-search)	33.4%	Medium	
549	Binary Tree Longest Consecutive Sequence	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	48.5%	Medium	
150	Evaluate Reverse Polish Notation	Array (/tag/array) Math (/tag/math) Stack (/tag/stack)	41.7%	Medium	
752	Open the Lock (/problems/open-the-lock)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	55.2%	Medium	
855	Exam Room (/problems/exam-room)	Design (/tag/design) Ordered Set (/tag/ordered-set)	43.5%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
505	The Maze II (/problems/the... ■)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Shortest Path (/tag/shortest-path)	51.0%	Medium	
835	Image Overlap (/problems/im... ■)	Array (/tag/array) Matrix (/tag/matrix)	61.3%	Medium	
817	Linked List Components (/pr... ■)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	58.0%	Medium	
124	Binary Tree Maximum Path S... ■)	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	37.4%	Hard	
140	Word Break II (/problems/wor... ■)	Hash Table (/tag/hash-table) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Trie (/tag/trie) Memoization (/tag/memoization)	41.3%	Hard	
772	Basic Calculator III (/problem... ■)	Math (/tag/math) String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	47.1%	Hard	
54	Spiral Matrix (/problems/spir... ■)	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	40.6%	Medium	
616	Add Bold Tag in String (/prob... ■)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) String Matching (/tag/string-matching)	47.7%	Medium	
226	Invert Binary Tree (/problems... ■)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	70.9%	Easy	
259	3Sum Smaller (/problems/3s... ■)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	50.2%	Medium	
336	Palindrome Pairs (/problems/... ■)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie)	36.0%	Hard	
840	Magic Squares In Grid (/probl... ■)	Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix)	38.3%	Medium	
130	Surrounded Regions (/proble... ■)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	33.5%	Medium	
239	Sliding Window Maximum (/p... ■)	Array (/tag/array) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Monotonic Queue (/tag/monotonic-queue)	46.1%	Hard	
62	Unique Paths (/problems/uni... ■)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	59.5%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
428	Serialize and Deserialize N-ary Tree	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	64.0%	Hard	
871	Minimum Number of Refueling Operations to Reach a Destination	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	35.5%	Hard	
529	Minesweeper (/problems/minesweeper)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	64.3%	Medium	
652	Find Duplicate Subtrees (/problems/find-duplicate-subtrees)	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	55.4%	Medium	
5	Longest Palindromic Substring	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	31.7%	Medium	
1056	Confusing Number (/problems/confusing-number)	Math (/tag/math)	46.2%	Easy	
318	Maximum Product of Word Lengths	Array (/tag/array) String (/tag/string) Bit Manipulation (/tag/bit-manipulation)	56.4%	Medium	
745	Prefix and Suffix Search (/problems/prefix-and-suffix-search)	String (/tag/string) Design (/tag/design) Trie (/tag/trie)	36.3%	Hard	
38	Count and Say (/problems/count-and-say)	String (/tag/string)	48.3%	Medium	
593	Valid Square (/problems/valid-square)	Math (/tag/math) Geometry (/tag/geometry)	43.8%	Medium	
484	Find Permutation (/problems/find-permutation)	Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy)	64.3%	Medium	
1444	Number of Ways of Cutting a Rope	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization) Matrix (/tag/matrix)	55.3%	Hard	
135	Candy (/problems/candy)	Array (/tag/array) Greedy (/tag/greedy)	36.7%	Hard	
44	Wildcard Matching (/problems/wildcard-matching)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Recursion (/tag/recursion)	26.4%	Hard	
31	Next Permutation (/problems/next-permutation)	Array (/tag/array) Two Pointers (/tag/two-pointers)	35.3%	Medium	
459	Repeated Substring Pattern	String (/tag/string) String Matching (/tag/string-matching)	43.5%	Easy	
41	First Missing Positive (/problems/first-missing-positive)	Array (/tag/array) Hash Table (/tag/hash-table)	35.7%	Hard	
1776	Car Fleet II (/problems/car-fleet-ii)	Array (/tag/array) Math (/tag/math) Stack (/tag/stack) Heap (Priority Queue) (/tag/heap-priority-queue) Monotonic Stack (/tag/monotonic-stack)	52.6%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
307	Range Sum Query - Mutable ...	Array (/tag/array) Design (/tag/design) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree)	38.5%	Medium	
128	Longest Consecutive Seque...	Array (/tag/array) Hash Table (/tag/hash-table) Union Find (/tag/union-find)	48.5%	Medium	
250	Count Univalue Subtrees (/pr... ⚡	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	54.7%	Medium	
1352	Product of the Last K Numbe...	Array (/tag/array) Math (/tag/math) Design (/tag/design) Queue (/tag/queue) Data Stream (/tag/data-stream)	47.5%	Medium	
324	Wiggle Sort II (/problems/wig...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Quickselect (/tag/quickselect)	32.0%	Medium	
208	Implement Trie (Prefix Tree) (...	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	57.3%	Medium	
767	Reorganize String (/problems...	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Counting (/tag/counting)	51.8%	Medium	
334	Increasing Triplet Subsequen...	Array (/tag/array) Greedy (/tag/greedy)	41.4%	Medium	
91	Decode Ways (/problems/de...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	29.8%	Medium	
676	Implement Magic Dictionary ...	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	56.4%	Medium	
1138	Alphabet Board Path (/proble...	Hash Table (/tag/hash-table) String (/tag/string)	52.3%	Medium	
766	Toeplitz Matrix (/problems/to...	Array (/tag/array) Matrix (/tag/matrix)	67.6%	Easy	
660	Remove 9 (/problems/remov... ⚡	Math (/tag/math)	55.2%	Hard	
770	Basic Calculator IV (/problem...	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string) Stack (/tag/stack) Recursion (/tag/recursion)	55.5%	Hard	
1525	Number of Good Ways to Spl...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation)	70.4%	Medium	
285	Inorder Successor in BST (/p... ⚡	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	46.5%	Medium	
✓ 341	Flatten Nested List Iterator (... ⚡	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Design (/tag/design) Queue (/tag/queue) Iterator (/tag/iterator)	58.3%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
1504	Count Submatrices With All ...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Matrix (/tag/matrix) Monotonic Stack (/tag/monotonic-stack)	58.9%	Medium	
1296	Divide Array in Sets of K Con...	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting)	56.4%	Medium	
161	One Edit Distance (/problem... ■)	Two Pointers (/tag/two-pointers) String (/tag/string)	33.9%	Medium	
173	Binary Search Tree Iterator (/...)	Stack (/tag/stack) Tree (/tag/tree) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) Iterator (/tag/iterator)	65.0%	Medium	
337	House Robber III (/problems/...)	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	53.4%	Medium	
460	LFU Cache (/problems/lfu-ca...)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	39.0%	Hard	
1937	Maximum Number of Points ...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	34.9%	Medium	
1526	Minimum Number of Increme...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	67.9%	Hard	
34	Find First and Last Position o...	Array (/tag/array) Binary Search (/tag/binary-search)	39.7%	Medium	
1834	Single-Threaded CPU (/probl...)	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	40.3%	Medium	
215	Kth Largest Element in an Arr...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quickselect)	62.8%	Medium	
✓ 212	Word Search II (/problems/w...)	Array (/tag/array) String (/tag/string) Backtracking (/tag/backtracking) Trie (/tag/trie) Matrix (/tag/matrix)	38.4%	Hard	
20	Valid Parentheses (/problems...)	String (/tag/string) Stack (/tag/stack)	40.6%	Easy	
115	Distinct Subsequences (/pro...)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	42.0%	Hard	
43	Multiply Strings (/problems/...)	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	37.4%	Medium	
935	Knight Dialer (/problems/knig...)	Dynamic Programming (/tag/dynamic-programming)	48.8%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
22	Generate Parentheses (/problems/generate-parentheses)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	69.5%	Medium	
920	Number of Music Playlists (/problems/number-of-music-playlists)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	49.3%	Hard	
358	Rearrange String k Distance ... ■	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Counting (/tag/counting)	36.7%	Hard	
369	Plus One Linked List (/problems/plus-one-linked-list)	Linked List (/tag/linked-list) Math (/tag/math)	60.3%	Medium	
463	Island Perimeter (/problems/island-perimeter)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	68.8%	Easy	
621	Task Scheduler (/problems/task-scheduler)	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Counting (/tag/counting)	54.2%	Medium	
692	Top K Frequent Words (/problems/top-k-frequent-words)	Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting)	54.2%	Medium	
721	Accounts Merge (/problems/accounts-merge)	Array (/tag/array) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find)	55.5%	Medium	
695	Max Area of Island (/problems/max-area-of-island)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	69.0%	Medium	
11	Container With Most Water (/problems/container-with-most-water)	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy)	53.4%	Medium	
743	Network Delay Time (/problems/network-delay-time)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Shortest Path (/tag/shortest-path)	48.1%	Medium	
894	All Possible Full Binary Trees ...	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Recursion (/tag/recursion) Memoization (/tag/memoization) Binary Tree (/tag/binary-tree)	79.3%	Medium	
229	Majority Element II (/problems/majority-element-ii)	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting)	41.9%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
249	Group Shifted Strings (/problems/group-shifted-strings)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	62.9%	Medium	
685	Redundant Connection II (/problems/redundant-connection-ii)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	33.6%	Hard	
379	Design Phone Directory (/problems/design-phone-directory)	Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Queue (/tag/queue)	50.1%	Medium	
37	Sudoku Solver (/problems/sudoku-solver)	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	53.1%	Hard	
64	Minimum Path Sum (/problems/minimum-path-sum)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	58.9%	Medium	
591	Tag Validator (/problems/tag-validator)	String (/tag/string) Stack (/tag/stack)	36.2%	Hard	
✓ 126	Word Ladder II (/problems/word-ladder-ii)	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	26.6%	Hard	
384	Shuffle an Array (/problems/shuffle-an-array)	Array (/tag/array) Math (/tag/math) Randomized (/tag/randomized)	56.8%	Medium	
1825	Finding MK Average (/problems/finding-mk-average)	Design (/tag/design) Queue (/tag/queue) Heap (Priority Queue) (/tag/heap-priority-queue) Ordered Set (/tag/ordered-set)	32.9%	Hard	
782	Transform to Chessboard (/problems/transform-to-chessboard)	Array (/tag/array) Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Matrix (/tag/matrix)	52.1%	Hard	
392	Is Subsequence (/problems/is-subsequence)	Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	50.1%	Easy	
1244	Design A Leaderboard (/problems/design-a-leaderboard)	Hash Table (/tag/hash-table) Design (/tag/design) Sorting (/tag/sorting)	68.0%	Medium	
7	Reverse Integer (/problems/reverse-integer)	Math (/tag/math)	26.5%	Medium	
84	Largest Rectangle in Histogram (/problems/largest-rectangle-in-histogram)	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	40.4%	Hard	
1345	Jump Game IV (/problems/jump-game-iv)	Array (/tag/array) Hash Table (/tag/hash-table) Breadth-First Search (/tag/breadth-first-search)	44.4%	Hard	
162	Find Peak Element (/problems/find-peak-element)	Array (/tag/array) Binary Search (/tag/binary-search)	45.7%	Medium	
134	Gas Station (/problems/gas-station)	Array (/tag/array) Greedy (/tag/greedy)	44.3%	Medium	
155	Min Stack (/problems/min-stack)	Stack (/tag/stack) Design (/tag/design)	49.7%	Easy	
210	Course Schedule II (/problems/course-schedule-ii)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	46.1%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
293	Flip Game (/problems/flip-ga... .flip)	String (/tag/string)	62.4%	Easy	
539	Minimum Time Difference (/p... .min-time-difference)	Array (/tag/array) Math (/tag/math) String (/tag/string) Sorting (/tag/sorting)	53.9%	Medium	
609	Find Duplicate File in System... .find-duplicate-file-in-system	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	63.7%	Medium	
1292	Maximum Side Length of a S... .max-side-length-of-a-square	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)	52.1%	Medium	
1320	Minimum Distance to Type amin-distance-to-type-a-letter	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	60.5%	Hard	
735	Asteroid Collision (/problems... .asteroid-collision)	Array (/tag/array) Stack (/tag/stack)	44.3%	Medium	
53	Maximum Subarray (/problem... .maximum-subarray)	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming)	49.4%	Easy	
241	Different Ways to Add Parent... .different-ways-to-add-parent-node	Math (/tag/math) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Memoization (/tag/memoization)	61.1%	Medium	
510	Inorder Successor in BST II (/... .inorder-successor-in-bst-ii)	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	61.6%	Medium	
50	Pow(x, n) (/problems/powx-n) .powx-n	Math (/tag/math) Recursion (/tag/recursion)	32.1%	Medium	
327	Count of Range Sum (/problem... .count-of-range-sum)	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set)	36.0%	Hard	
419	Battleships in a Board (/probl... .battleships-in-a-board)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Matrix (/tag/matrix)	73.1%	Medium	
710	Random Pick with Blacklist (/... .random-pick-with-blacklist)	Hash Table (/tag/hash-table) Math (/tag/math) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Randomized (/tag/randomized)	33.2%	Hard	
469	Convex Polygon (/problems/c... .convex-polygon)	Math (/tag/math) Geometry (/tag/geometry)	38.2%	Medium	
1966	Binary Searchable Numbers i... .binary-searchable-numbers-i	Array (/tag/array) Binary Search (/tag/binary-search)	66.5%	Medium	
121	Best Time to Buy and Sell St... .best-time-to-buy-and-sell-stock	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	53.8%	Easy	
365	Water and Jug Problem (/pro... .water-and-jug-problem)	Math (/tag/math) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	33.7%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
137	Single Number II (/problems/...)	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	56.3%	Medium	
1140	Stone Game II (/problems/sto...)	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Game Theory (/tag/game-theory)	64.9%	Medium	
480	Sliding Window Median (/pro...)	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue)	40.7%	Hard	
636	Exclusive Time of Functions (...)	Array (/tag/array) Stack (/tag/stack)	59.6%	Medium	
138	Copy List with Random Point...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	46.4%	Medium	
486	Predict the Winner (/problem...)	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Game Theory (/tag/game-theory)	50.0%	Medium	
940	Distinct Subsequences II (/pr...)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	44.2%	Hard	
2007	Find Original Array From Dou...	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting)	37.2%	Medium	
300	Longest Increasing Subsequ...	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	48.7%	Medium	
18	4Sum (/problems/4sum)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	37.1%	Medium	
845	Longest Mountain in Array (...)	Array (/tag/array) Two Pointers (/tag/two-pointers) Dynamic Programming (/tag/dynamic-programming) Enumeration (/tag/enumeration)	39.7%	Medium	
33	Search in Rotated Sorted Arr...	Array (/tag/array) Binary Search (/tag/binary-search)	37.5%	Medium	
✓ 273	Integer to English Words (/pr...)	Math (/tag/math) String (/tag/string) Recursion (/tag/recursion)	29.4%	Hard	
475	Heaters (/problems/heaters)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	35.0%	Medium	
420	Strong Password Checker (/p...)	String (/tag/string) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	14.1%	Hard	
688	Knight Probability in Chessb...	Dynamic Programming (/tag/dynamic-programming)	51.5%	Medium	
551	Student Attendance Record I...	String (/tag/string)	47.4%	Easy	
168	Excel Sheet Column Title (/pr...	Math (/tag/math) String (/tag/string)	33.6%	Easy	
932	Beautiful Array (/problems/b...)	Array (/tag/array) Math (/tag/math) Divide and Conquer (/tag/divide-and-conquer)	64.5%	Medium	
286	Walls and Gates (/problems/...)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	58.9%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
836	Rectangle Overlap (/problems/rectangle-overlap)	Math (/tag/math) Geometry (/tag/geometry)	43.1%	Easy	
236	Lowest Common Ancestor of a Binary Tree (/problems/lowest-common-ancestor-of-a-binary-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	54.5%	Medium	
302	Smallest Rectangle Enclosing Points (/problems/smallest-rectangle-enclosing-points)	Matrix (/tag/matrix) Array (/tag/array) Binary Search (/tag/binary-search) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	56.0%	Hard	
347	Top K Frequent Elements (/problems/top-k-frequent-elements)	Bucket Sort (/tag/bucket-sort) Counting (/tag/counting) Quickselect (/tag/quickselect) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	64.5%	Medium	
233	Number of Digit One (/problems/number-of-digit-one)	Recursion (/tag/recursion) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	33.3%	Hard	
684	Redundant Connection (/problems/redundant-connection)	Union Find (/tag/union-find) Graph (/tag/graph) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	60.9%	Medium	
632	Smallest Range Covering Elements (/problems/smallest-range-covering-elements)	Heap (Priority Queue) (/tag/heap-priority-queue) Greedy (/tag/greedy) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Hash Table (/tag/hash-table)	57.9%	Hard	
133	Clone Graph (/problems/clone-graph)	Graph (/tag/graph) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Hash Table (/tag/hash-table)	46.6%	Medium	
1219	Path with Maximum Gold (/problems/path-with-maximum-gold)	Matrix (/tag/matrix) Array (/tag/array) Backtracking (/tag/backtracking)	65.9%	Medium	
1024	Video Stitching (/problems/video-stitching)	Greedy (/tag/greedy) Dynamic Programming (/tag/dynamic-programming) Array (/tag/array)	50.0%	Medium	
96	Unique Binary Search Trees (https://leetcode.com/problems/unique-binary-search-trees/)	Binary Tree (/tag/binary-tree) Binary Search Tree (/tag/binary-search-tree) Tree (/tag/tree) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	57.9%	Medium	
1388	Pizza With 3n Slices (/problems/pizza-with-3n-slices)	Heap (Priority Queue) (/tag/heap-priority-queue) Greedy (/tag/greedy) Dynamic Programming (/tag/dynamic-programming) Array (/tag/array)	48.3%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
535	Encode and Decode TinyURL...	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Hash Function (/tag/hash-function)	83.3%	Medium	
889	Construct Binary Tree from P...	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	69.7%	Medium	
32	Longest Valid Parentheses (/...)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack)	31.1%	Hard	
815	Bus Routes (/problems/bus-r...	Array (/tag/array) Hash Table (/tag/hash-table) Breadth-First Search (/tag/breadth-first-search)	45.0%	Hard	
2096	Step-By-Step Directions Fro...	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	47.5%	Medium	
635	Design Log Storage System (... 🔗)	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Ordered Set (/tag/ordered-set)	62.1%	Medium	
240	Search a 2D Matrix II (/proble...	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Matrix (/tag/matrix)	47.9%	Medium	
214	Shortest Palindrome (/proble...	String (/tag/string) Rolling Hash (/tag/rolling-hash) String Matching (/tag/string-matching) Hash Function (/tag/hash-function)	31.7%	Hard	
427	Construct Quad Tree (/probl...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Matrix (/tag/matrix)	64.8%	Medium	
1284	Minimum Number of Flips to ...	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	71.5%	Hard	
325	Maximum Size Subarray Sum... 🔗	Array (/tag/array) Hash Table (/tag/hash-table)	48.9%	Medium	
79	Word Search (/problems/wor...	Array (/tag/array) Backtracking (/tag/backtracking) Matrix (/tag/matrix)	39.4%	Medium	
312	Burst Balloons (/problems/bu...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	56.1%	Hard	
2013	Detect Squares (/problems/d...	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design) Counting (/tag/counting)	43.9%	Medium	
708	Insert into a Sorted Circular L...	Linked List (/tag/linked-list)	34.1%	Medium	
604	Design Compressed String It...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Iterator (/tag/iterator)	38.9%	Easy	
311	Sparse Matrix Multiplication (... 🔗)	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	65.6%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
973	K Closest Points to Origin (/problems/k-closest-points-to-origin)	Array (/tag/array) Math (/tag/math) Divide and Conquer (/tag/divide-and-conquer) Geometry (/tag/geometry) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Quickselect (/tag/quicksort)	66.0%	Medium	
2034	Stock Price Fluctuation (/problems/stock-price-fluctuation)	Hash Table (/tag/hash-table) Design (/tag/design) Heap (Priority Queue) (/tag/heap-priority-queue) Data Stream (/tag/data-stream) Ordered Set (/tag/ordered-set)	45.8%	Medium	
778	Swim in Rising Water (/problems/swim-in-rising-water)	Array (/tag/array) Binary Search (/tag/binary-search) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	58.3%	Hard	
287	Find the Duplicate Number (/problems/find-the-duplicate-number)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Bit Manipulation (/tag/bit-manipulation)	58.4%	Medium	
198	House Robber (/problems/house-robber)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	46.6%	Medium	
8	String to Integer (atoi) (/problems/string-to-integer-atoi)	String (/tag/string)	16.5%	Medium	
49	Group Anagrams (/problems/group-anagrams)	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	63.5%	Medium	
560	Subarray Sum Equals K (/problems/subarray-sum-equals-k)	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	44.1%	Medium	
877	Stone Game (/problems/stone-game)	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Game Theory (/tag/game-theory)	69.0%	Medium	
132	Palindrome Partitioning II (/problems/palindrome-partitioning-ii)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	33.0%	Hard	
71	Simplify Path (/problems/simplify-path)	String (/tag/string) Stack (/tag/stack)	37.5%	Medium	
63	Unique Paths II (/problems/unique-paths-ii)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	37.2%	Medium	
949	Largest Time for Given Digits... (/problems/largest-time-for-given-digits)	String (/tag/string) Enumeration (/tag/enumeration)	35.5%	Medium	
188	Best Time to Buy and Sell Stock IV (/problems/best-time-to-buy-and-sell-stock-iv)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	33.1%	Hard	
631	Design Excel Sum Formula (/problems/design-excel-sum-formula)	Graph (/tag/graph) Design (/tag/design) Topological Sort (/tag/topological-sort)	40.5%	Hard	
211	Design Add and Search Words (/problems/design-add-and-search-words)	String (/tag/string) Depth-First Search (/tag/depth-first-search) Design (/tag/design) Trie (/tag/trie)	44.0%	Medium	
807	Max Increase to Keep City Skyscrapers Visible from Every Street (/problems/max-increase-to-keep-city-skyscrapers-visible-from-every-street)	Array (/tag/array) Greedy (/tag/greedy) Matrix (/tag/matrix)	85.4%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
48	Rotate Image (/problems/rotate-image)	Array (/tag/array) Math (/tag/math) Matrix (/tag/matrix)	65.8%	Medium	
282	Expression Add Operators (/problems/expression-add-operators)	Math (/tag/math) String (/tag/string) Backtracking (/tag/backtracking)	39.1%	Hard	
909	Snakes and Ladders (/problems/snakes-and-ladders)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	40.3%	Medium	
1882	Process Tasks Using Servers... (/problems/process-tasks-using-servers)	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)	36.8%	Medium	
389	Find the Difference (/problems/find-the-difference)	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)	60.4%	Easy	
1377	Frog Position After T Seconds... (/problems/frog-position-after-t-seconds)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	36.2%	Hard	
773	Sliding Puzzle (/problems/sliding-puzzle)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	62.9%	Hard	
97	Interleaving String (/problems/interleaving-string)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	34.5%	Medium	
968	Binary Tree Cameras (/problems/binary-tree-cameras)	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	41.7%	Hard	
1592	Rearrange Spaces Between ... (/problems/rearrange-spaces-between-consecutive-slashes)	String (/tag/string)	44.0%	Easy	
834	Sum of Distances in Tree (/problems/sum-of-distances-in-tree)	Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Graph (/tag/graph)	52.7%	Hard	
1483	Kth Ancestor of a Tree Node ... (/problems/kth-ancestor-of-a-tree-node)	Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design)	33.3%	Hard	
518	Coin Change 2 (/problems/coin-change-2)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	56.8%	Medium	
769	Max Chunks To Make Sorted ... (/problems/max-chunks-to-make-sorted)	Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	57.5%	Medium	
✓ 348	Design Tic-Tac-Toe (/problems/design-tic-tac-toe)	Array (/tag/array) Hash Table (/tag/hash-table) Design (/tag/design) Matrix (/tag/matrix)	57.1%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
378	Kth Smallest Element in a Sorted Matrix	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	59.3%	Medium	
979	Distribute Coins in Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	71.3%	Medium	
986	Interval List Intersections	Array (/tag/array) Two Pointers (/tag/two-pointers)	70.9%	Medium	
36	Valid Sudoku	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	54.5%	Medium	
14	Longest Common Prefix	String (/tag/string)	39.0%	Easy	
1027	Longest Arithmetic Subsequence	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	48.4%	Medium	
322	Coin Change	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search)	39.8%	Medium	
174	Dungeon Game	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	36.2%	Hard	
316	Remove Duplicate Letters	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	41.3%	Medium	
421	Maximum XOR of Two Numbers in an Array	Array (/tag/array) Hash Table (/tag/hash-table) Bit Manipulation (/tag/bit-manipulation) Trie (/tag/trie)	54.2%	Medium	
543	Diameter of Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	53.6%	Easy	
356	Line Reflection	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math)	34.2%	Medium	
1553	Minimum Number of Days to Make everybody Happy	Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	32.6%	Hard	
498	Diagonal Traverse	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	55.7%	Medium	
238	Product of Array Except Self	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	63.6%	Medium	
726	Number of Atoms	Hash Table (/tag/hash-table) String (/tag/string) Stack (/tag/stack) Sorting (/tag/sorting)	51.7%	Hard	
152	Maximum Product Subarray	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	34.4%	Medium	
21	Merge Two Sorted Lists	Linked List (/tag/linked-list) Recursion (/tag/recursion)	59.4%	Easy	
✓ 206	Reverse Linked List	Linked List (/tag/linked-list) Recursion (/tag/recursion)	69.6%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
2128	Remove All Ones With Row a...	Array (/tag/array) Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Matrix (/tag/matrix)	76.4%	Medium	
852	Peak Index in a Mountain Arr...	Array (/tag/array) Binary Search (/tag/binary-search)	71.0%	Easy	
373	Find K Pairs with Smallest Su...	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)	38.9%	Medium	
1121	Divide Array Into Increasing ...	Array (/tag/array) Greedy (/tag/greedy)	59.7%	Hard	
1316	Distinct Echo Substrings (/pr...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Trie (/tag/trie) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)	50.1%	Hard	
540	Single Element in a Sorted Ar...	Array (/tag/array) Binary Search (/tag/binary-search)	58.7%	Medium	
542	01 Matrix (/problems/01-mat...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	43.4%	Medium	
2115	Find All Possible Recipes fro...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	37.9%	Medium	
630	Course Schedule III (/proble...	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	35.6%	Hard	
564	Find the Closest Palindrome ...	Math (/tag/math) String (/tag/string)	21.1%	Hard	
1000	Minimum Cost to Merge Ston...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	42.0%	Hard	
251	Flatten 2D Vector (/problems...	Array (/tag/array) Two Pointers (/tag/two-pointers) Design (/tag/design) Iterator (/tag/iterator)	47.7%	Medium	
55	Jump Game (/problems/jump...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	37.5%	Medium	
415	Add Strings (/problems/add-...	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	51.8%	Easy	
582	Kill Process (/problems/kill-p...	Array (/tag/array) Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	66.4%	Medium	
995	Minimum Number of K Conse...	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	50.6%	Hard	
1031	Maximum Sum of Two Non-...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window)	59.3%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
1060	Missing Element in Sorted Ar... ➡	Array (/tag/array) Binary Search (/tag/binary-search)	55.1%	Medium	
256	Paint House (/problems/paint... ➡	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	58.1%	Medium	
321	Create Maximum Number (/p... ➡	Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	28.3%	Hard	
335	Self Crossing (/problems/self... ➡	Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry)	29.1%	Hard	
430	Flatten a Multilevel Doubly Li... ➡	Linked List (/tag/linked-list) Depth-First Search (/tag/depth-first-search) Doubly-Linked List (/tag/doubly-linked-list)	58.8%	Medium	
1157	Online Majority Element In S... ➡	Array (/tag/array) Binary Search (/tag/binary-search) Design (/tag/design) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree)	42.0%	Hard	
395	Longest Substring with At Le... ➡	Hash Table (/tag/hash-table) String (/tag/string) Divide and Conquer (/tag/divide-and-conquer) Sliding Window (/tag/sliding-window)	44.5%	Medium	
1125	Smallest Sufficient Team (/pr... ➡	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	47.8%	Hard	
1203	Sort Items by Groups Respec... ➡	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	49.2%	Hard	
1564	Put Boxes Into the Warehous... ➡	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	64.4%	Medium	
1728	Cat and Mouse II (/problems/... ➡	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Memoization (/tag/memoization) Game Theory (/tag/game-theory)	40.2%	Hard	
171	Excel Sheet Column Number ... ➡	Math (/tag/math) String (/tag/string)	60.4%	Easy	
207	Course Schedule (/problems/... ➡	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	44.9%	Medium	
187	Repeated DNA Sequences (/... ➡	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)	44.1%	Medium	
202	Happy Number (/problems/h... ➡	Hash Table (/tag/hash-table) Math (/tag/math) Two Pointers (/tag/two-pointers)	52.8%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
368	Largest Divisible Subset (/problems/largest-divisible-subset)	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	40.4%	Medium	
794	Valid Tic-Tac-Toe State (/problems/valid-tic-tac-toe-state)	Array (/tag/array) String (/tag/string)	35.1%	Medium	
283	Move Zeroes (/problems/move-zeroes)	Array (/tag/array) Two Pointers (/tag/two-pointers)	60.3%	Easy	
310	Minimum Height Trees (/problems/minimum-height-trees)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	38.0%	Medium	
398	Random Pick Index (/problems/random-pick-index)	Hash Table (/tag/hash-table) Math (/tag/math) Reservoir Sampling (/tag/reservoir-sampling) Randomized (/tag/randomized)	63.1%	Medium	
46	Permutations (/problems/permutations)	Array (/tag/array) Backtracking (/tag/backtracking)	71.5%	Medium	
1011	Capacity To Ship Packages Within Days (/problems/capacity-to-ship-packages-within-days)	Array (/tag/array) Binary Search (/tag/binary-search) Greedy (/tag/greedy)	63.1%	Medium	
758	Bold Words in String (/problems/bold-words-in-string)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) String Matching (/tag/string-matching)	50.0%	Medium	
1255	Maximum Score Words Formed by Substrings (/problems/maximum-score-words-formed-by-substrings)	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	71.9%	Hard	
702	Search in a Sorted Array of Unknown Size (/problems/search-in-a-sorted-array-of-unknown-size)	Array (/tag/array) Binary Search (/tag/binary-search) Interactive (/tag/interactive)	70.5%	Medium	
1218	Longest Arithmetic Subsequence (/problems/longest-arithmetic-subsequence)	Array (/tag/array) Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming)	50.7%	Medium	
25	Reverse Nodes in k-Group (/problems/reverse-nodes-in-k-group)	Linked List (/tag/linked-list) Recursion (/tag/recursion)	50.3%	Hard	
914	X of a Kind in a Deck of Cards (/problems/x-of-a-kind-in-a-deck-of-cards)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Counting (/tag/counting) Number Theory (/tag/number-theory)	33.2%	Easy	
169	Majority Element (/problems/majority-element)	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Counting (/tag/counting)	62.6%	Easy	
862	Shortest Subarray with Sum at Least K (/problems/shortest-subarray-with-sum-at-least-k)	Array (/tag/array) Binary Search (/tag/binary-search) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Prefix Sum (/tag/prefix-sum) Monotonic Queue (/tag/monotonic-queue)	26.1%	Hard	
70	Climbing Stairs (/problems/climbing-stairs)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	50.7%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
109	Convert Sorted List to Binary...	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	54.9%	Medium	
875	Koko Eating Bananas (/probl...	Array (/tag/array) Binary Search (/tag/binary-search)	54.6%	Medium	
416	Partition Equal Subset Sum (/...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	46.3%	Medium	
270	Closest Binary Search Tree V...	Binary Search (/tag/binary-search) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	53.3%	Easy	
117	Populating Next Right Pointe...	Linked List (/tag/linked-list) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	45.9%	Medium	
422	Valid Word Square (/problem...	Array (/tag/array) Matrix (/tag/matrix)	38.6%	Easy	
1254	Number of Closed Islands (/p...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	63.1%	Medium	
✓ 98	Validate Binary Search Tree (...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	30.3%	Medium	
1165	Single-Row Keyboard (/probl...	Hash Table (/tag/hash-table) String (/tag/string)	85.6%	Easy	
69	Sqrt(x) (/problems/sqrtx)	Math (/tag/math) Binary Search (/tag/binary-search)	36.3%	Easy	
720	Longest Word in Dictionary (/...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Sorting (/tag/sorting)	50.8%	Medium	
29	Divide Two Integers (/proble...	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	17.0%	Medium	
760	Find Anagram Mappings (/pr...	Array (/tag/array) Hash Table (/tag/hash-table)	82.6%	Easy	
1023	Camelcase Matching (/probl...	Two Pointers (/tag/two-pointers) String (/tag/string) Trie (/tag/trie) String Matching (/tag/string-matching)	58.9%	Medium	
108	Convert Sorted Array to Bina...	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	65.4%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
658	Find K Closest Elements (/problems/find-k-closest-elements)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	44.3%	Medium	
105	Construct Binary Tree from Preorder and Inorder Traversal (/problems/construct-binary-tree-from-preorder-and-inorder-traversal)	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	56.9%	Medium	
640	Solve the Equation (/problems/solve-the-equation)	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	43.3%	Medium	
864	Shortest Path to Get All Keys... (/problems/shortest-path-to-get-all-keys)	Bit Manipulation (/tag/bit-manipulation) Breadth-First Search (/tag/breadth-first-search)	44.3%	Hard	
804	Unique Morse Code Words (/problems/unique-morse-code-words)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	79.8%	Easy	
587	Erect the Fence (/problems/erect-the-fence)	Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry)	43.2%	Hard	
919	Complete Binary Tree Insertion (/problems/complete-binary-tree-insertion)	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design) Binary Tree (/tag/binary-tree)	63.6%	Medium	
1263	Minimum Moves to Move a Box onto a Platform (/problems/minimum-moves-to-move-a-box-onto-a-platform)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	48.2%	Hard	
1237	Find Positive Integer Solution... (/problems/find-positive-integer-solution)	Math (/tag/math) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Interactive (/tag/interactive)	69.5%	Medium	
278	First Bad Version (/problems/first-bad-version)	Binary Search (/tag/binary-search) Interactive (/tag/interactive)	41.1%	Easy	
230	Kth Smallest Element in a BST (/problems/kth-smallest-element-in-a-binary-search-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	66.2%	Medium	
719	Find K-th Smallest Pair Distance (/problems/find-kth-smallest-pair-distance)	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	34.7%	Hard	
65	Valid Number (/problems/valid-number)	String (/tag/string)	17.9%	Hard	
739	Daily Temperatures (/problems/daily-temperatures)	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	66.9%	Medium	
99	Recover Binary Search Tree... (/problems/recover-binary-search-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	45.9%	Medium	
886	Possible Bipartition (/problems/possible-bipartition)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	46.8%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
1044	Longest Duplicate Substring ...	String (/tag/string) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Suffix Array (/tag/suffix-array) Hash Function (/tag/hash-function)	31.3%	Hard	
830	Positions of Large Groups (/p...)	String (/tag/string)	51.3%	Easy	
665	Non-decreasing Array (/probl...)	Array (/tag/array)	21.4%	Medium	
301	Remove Invalid Parentheses ...	String (/tag/string) Backtracking (/tag/backtracking) Breadth-First Search (/tag/breadth-first-search)	46.6%	Hard	
432	All O`one Data Structure (/pr...)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list)	35.4%	Hard	
941	Valid Mountain Array (/proble...)	Array (/tag/array)	33.9%	Easy	
30	Substring with Concatenatio...	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	27.8%	Hard	
78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	70.7%	Medium	
1616	Split Two Strings to Make Pal...	Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	31.4%	Medium	
954	Array of Doubled Pairs (/prob...)	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting)	38.4%	Medium	
841	Keys and Rooms (/problems/...)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	68.4%	Medium	
748	Shortest Completing Word (/...)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	58.7%	Easy	
110	Balanced Binary Tree (/probl...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	46.4%	Easy	
309	Best Time to Buy and Sell St...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	51.9%	Medium	
261	Graph Valid Tree (/problems/...)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	45.5%	Medium	
1326	Minimum Number of Taps to ...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	48.2%	Hard	
266	Palindrome Permutation (/pr...)	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation)	65.0%	Easy	
1223	Dice Roll Simulation (/proble...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	47.7%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
1391	Check if There is a Valid Path...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	46.5%	Medium	
12	Integer to Roman (/problems/...)	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	59.1%	Medium	
759	Employee Free Time (/problem...)	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	70.8%	Hard	
227	Basic Calculator II (/problems...)	Math (/tag/math) String (/tag/string) Stack (/tag/stack)	41.2%	Medium	
934	Shortest Bridge (/problems/s...)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	52.2%	Medium	
1131	Maximum of Absolute Value ...	Array (/tag/array) Math (/tag/math)	50.1%	Medium	
1632	Rank Transform of a Matrix (/...)	Array (/tag/array) Greedy (/tag/greedy) Union Find (/tag/union-find) Graph (/tag/graph) Topological Sort (/tag/topological-sort) Matrix (/tag/matrix)	40.6%	Hard	
1642	Furthest Building You Can Re...	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	44.9%	Medium	
694	Number of Distinct Islands (/...)	Hash Table (/tag/hash-table) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Hash Function (/tag/hash-function)	59.5%	Medium	
1091	Shortest Path in Binary Matri...	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	42.2%	Medium	
267	Palindrome Permutation II (/p...)	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking)	39.3%	Medium	
433	Minimum Genetic Mutation (/...)	Hash Table (/tag/hash-table) String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	45.7%	Medium	
209	Minimum Size Subarray Sum ...	Array (/tag/array) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	42.7%	Medium	
242	Valid Anagram (/problems/val...	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	61.0%	Easy	
167	Two Sum II - Input Array Is S...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search)	58.3%	Medium	
805	Split Array With Same Avera...	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	26.6%	Hard	

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412	Fizz Buzz (/problems/fizz-buzz)	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	66.1%	Easy	
303	Range Sum Query - Immutable	Array (/tag/array) Design (/tag/design) Prefix Sum (/tag/prefix-sum)	54.4%	Easy	
1236	Web Crawler (/problems/web-crawler)	String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Interactive (/tag/interactive)	65.5%	Medium	
424	Longest Repeating Character Substring	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	50.5%	Medium	
220	Contains Duplicate III (/problems/contains-duplicate-iii)	Array (/tag/array) Sliding Window (/tag/sliding-window) Sorting (/tag/sorting) Bucket Sort (/tag/bucket-sort) Ordered Set (/tag/ordered-set)	21.7%	Medium	
771	Jewels and Stones (/problems/jewels-and-stones)	Hash Table (/tag/hash-table) String (/tag/string)	87.6%	Easy	
51	N-Queens (/problems/n-queens)	Array (/tag/array) Backtracking (/tag/backtracking)	56.4%	Hard	
382	Linked List Random Node (/problems/linked-list-random-node)	Linked List (/tag/linked-list) Math (/tag/math) Reservoir Sampling (/tag/reservoir-sampling) Randomized (/tag/randomized)	58.8%	Medium	
448	Find All Numbers Disappeared in an Array	Array (/tag/array) Hash Table (/tag/hash-table)	58.8%	Easy	
452	Minimum Number of Arrows to Burst Balloons	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	52.8%	Medium	
799	Champagne Tower (/problems/champagne-tower)	Dynamic Programming (/tag/dynamic-programming)	44.8%	Medium	
1580	Put Boxes Into the Warehouse	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	63.7%	Medium	
1697	Checking Existence of Edge in a Union Find	Array (/tag/array) Union Find (/tag/union-find) Graph (/tag/graph) Sorting (/tag/sorting)	48.4%	Hard	
443	String Compression (/problems/string-compression)	Two Pointers (/tag/two-pointers) String (/tag/string)	47.2%	Medium	
387	First Unique Character in a String	Hash Table (/tag/hash-table) String (/tag/string) Queue (/tag/queue) Counting (/tag/counting)	56.6%	Easy	
252	Meeting Rooms II	Array (/tag/array) Sorting (/tag/sorting)	56.6%	Easy	
104	Maximum Depth of Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	71.4%	Easy	
1314	Matrix Block Sum (/problems/matrix-block-sum)	Array (/tag/array) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum)	74.9%	Medium	
1770	Maximum Score from Position in a Game	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	35.5%	Medium	
1136	Parallel Courses (/problems/parallel-courses)	Graph (/tag/graph) Topological Sort (/tag/topological-sort)	60.7%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
9	Palindrome Number (/problems/palindrome-number)	Math (/tag/math)	52.2%	Easy	
264	Ugly Number II (/problems/ugly-number-ii)	Hash Table (/tag/hash-table) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Heap (Priority Queue) (/tag/heap-priority-queue)	45.0%	Medium	
101	Symmetric Tree (/problems/symmetric-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	51.2%	Easy	
588	Design In-Memory File System (/problems/design-in-memory-file-system)	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	48.3%	Hard	
438	Find All Anagrams in a String (/problems/find-all-anagrams-in-a-string)	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	47.9%	Medium	
895	Maximum Frequency Stack (/problems/maximum-frequency-stack)	Hash Table (/tag/hash-table) Stack (/tag/stack) Design (/tag/design) Ordered Set (/tag/ordered-set)	64.7%	Hard	
501	Find Mode in Binary Search Tree (/problems/find-mode-in-binary-search-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	46.7%	Easy	
887	Super Egg Drop (/problems/super-egg-drop)	Math (/tag/math) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	27.1%	Hard	
493	Reverse Pairs (/problems/reverse-pairs)	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set)	29.6%	Hard	
717	1-bit and 2-bit Characters (/problems/1-bit-and-2-bit-characters)	Array (/tag/array)	46.3%	Easy	
1658	Minimum Operations to Reduce a Matrix to Zero (/problems/minimum-operations-to-reduce-a-matrix-to-zero)	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	33.5%	Medium	
13	Roman to Integer (/problems/roman-to-integer)	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string)	57.9%	Easy	
343	Integer Break (/problems/integer-break)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	53.6%	Medium	
960	Delete Columns to Make Sorted (/problems/delete-columns-to-make-sorted)	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	56.4%	Hard	
980	Unique Paths III (/problems/unique-paths-iii)	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Matrix (/tag/matrix)	79.4%	Hard	
1600	Throne Inheritance (/problems/throne-inheritance)	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Design (/tag/design)	62.8%	Medium	

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1866	Number of Ways to Rearrang...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Combinatorics (/tag/combinatorics)	55.2%	Hard	
95	Unique Binary Search Trees I...	Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	48.8%	Medium	
450	Delete Node in a BST (/probl...	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	48.6%	Medium	
741	Cherry Pickup (/problems/ch...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	36.2%	Hard	
1286	Iterator for Combination (/pr...	String (/tag/string) Backtracking (/tag/backtracking) Design (/tag/design) Iterator (/tag/iterator)	73.2%	Medium	
116	Populating Next Right Pointe...	Linked List (/tag/linked-list) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	56.0%	Medium	
785	Is Graph Bipartite? (/problem...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	50.1%	Medium	
1514	Path with Maximum Probabilit...	Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Shortest Path (/tag/shortest-path)	45.7%	Medium	
724	Find Pivot Index (/problems/fi...	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	50.9%	Easy	
349	Intersection of Two Arrays (/...	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	68.5%	Easy	
190	Reverse Bits (/problems/reve...	Divide and Conquer (/tag/divide-and-conquer) Bit Manipulation (/tag/bit-manipulation)	47.8%	Easy	
45	Jump Game II (/problems/ju...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	36.5%	Medium	
16	3Sum Closest (/problems/3s...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	47.0%	Medium	
1102	Path With Maximum Minimu...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix)	52.4%	Medium	
153	Find Minimum in Rotated Sor...	Array (/tag/array) Binary Search (/tag/binary-search)	47.7%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
689	Maximum Sum of 3 Non-Ove...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	48.3%	Hard	
504	Base 7 (/problems/base-7)	Math (/tag/math)	47.3%	Easy	
787	Cheapest Flights Within K St...	Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Shortest Path (/tag/shortest-path)	36.3%	Medium	
100	Same Tree (/problems/same-...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	55.3%	Easy	
992	Subarrays with K Different In...	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window) Counting (/tag/counting)	53.2%	Hard	
✓ 94	Binary Tree Inorder Traversal ...	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	70.1%	Easy	
1554	Strings Differ by One Charac...	Hash Table (/tag/hash-table) String (/tag/string) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)	65.2%	Medium	
647	Palindromic Substrings (/pro...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	64.3%	Medium	
703	Kth Largest Element in a Stre...	Tree (/tag/tree) Design (/tag/design) Binary Search Tree (/tag/binary-search-tree) Heap (Priority Queue) (/tag/heap-priority-queue) Binary Tree (/tag/binary-tree) Data Stream (/tag/data-stream)	52.6%	Easy	
664	Strange Printer (/problems/st...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	45.3%	Hard	
350	Intersection of Two Arrays II (...	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	54.6%	Easy	
192	Word Frequency (/problems/...)	Shell (/tag/shell)	25.6%	Medium	
1877	Minimize Maximum Pair Sum ...	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting)	80.6%	Medium	
990	Satisfiability of Equality Equa...	Array (/tag/array) String (/tag/string) Union Find (/tag/union-find) Graph (/tag/graph)	49.6%	Medium	
151	Reverse Words in a String (/p...	Two Pointers (/tag/two-pointers) String (/tag/string)	27.9%	Medium	
1691	Maximum Height by Stacking...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	53.4%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
118	Pascal's Triangle (/problems/...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	63.2%	Easy	
306	Additive Number (/problems/...)	String (/tag/string) Backtracking (/tag/backtracking)	30.5%	Medium	
639	Decode Ways II (/problems/d...)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	30.3%	Hard	
1101	The Earliest Moment When E... ■	Array (/tag/array) Union Find (/tag/union-find)	64.6%	Medium	
829	Consecutive Numbers Sum (/...)	Math (/tag/math) Enumeration (/tag/enumeration)	40.8%	Hard	
1265	Print Immutable Linked List i... ■	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Recursion (/tag/recursion)	94.3%	Medium	
2018	Check if Word Can Be Placed... ■	Array (/tag/array) Matrix (/tag/matrix) Enumeration (/tag/enumeration)	47.3%	Medium	
1155	Number of Dice Rolls With Ta...	Dynamic Programming (/tag/dynamic-programming)	47.6%	Medium	
1312	Minimum Insertion Steps to ... ■	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	62.9%	Hard	
442	Find All Duplicates in an Arra... ■	Array (/tag/array) Hash Table (/tag/hash-table)	72.1%	Medium	
235	Lowest Common Ancestor of ... ■	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	56.3%	Easy	
131	Palindrome Partitioning (/pro... ■	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	58.7%	Medium	
243	Shortest Word Distance (/pro... ■	Array (/tag/array) String (/tag/string)	64.0%	Easy	
122	Best Time to Buy and Sell St... ■	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	61.6%	Medium	
✓ 102	Binary Tree Level Order Trav... ■	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	60.4%	Medium	
1095	Find in Mountain Array (/prob... ■	Array (/tag/array) Binary Search (/tag/binary-search) Interactive (/tag/interactive)	36.0%	Hard	
67	Add Binary (/problems/add-b... ■	Math (/tag/math) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Simulation (/tag/simulation)	50.1%	Easy	
292	Nim Game (/problems/nim-g... ■	Math (/tag/math) Brainteaser (/tag/brainteaser) Game Theory (/tag/game-theory)	55.4%	Easy	
143	Reorder List (/problems/reor... ■	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Recursion (/tag/recursion)	46.9%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
1129	Shortest Path with Alternatin...	Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	41.5%	Medium	
1707	Maximum XOR With an Eleme...	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) Trie (/tag/trie)	43.2%	Hard	
352	Data Stream as Disjoint Inter...	Binary Search (/tag/binary-search) Design (/tag/design) Ordered Set (/tag/ordered-set)	50.3%	Hard	
525	Contiguous Array (/problems...	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	46.2%	Medium	
✓ 370	Range Addition (/problems/ra...	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	68.8%	Medium	
120	Triangle (/problems/triangle)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	50.1%	Medium	
802	Find Eventual Safe States (/p...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	51.9%	Medium	
219	Contains Duplicate II (/proble...	Array (/tag/array) Hash Table (/tag/hash-table) Sliding Window (/tag/sliding-window)	40.5%	Easy	
456	132 Pattern (/problems/132-...	Array (/tag/array) Binary Search (/tag/binary-search) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) Ordered Set (/tag/ordered-set)	30.9%	Medium	
839	Similar String Groups (/probl...	String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find)	44.9%	Hard	
213	House Robber II (/problems/h...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	39.5%	Medium	
1162	As Far from Land as Possible...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	47.7%	Medium	
93	Restore IP Addresses (/probl...	String (/tag/string) Backtracking (/tag/backtracking)	41.2%	Medium	
446	Arithmetic Slices II - Subseq...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	39.3%	Hard	
996	Number of Squareful Arrays (...	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	49.1%	Hard	
1478	Allocate Mailboxes (/problem...	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	55.5%	Hard	
175	Combine Two Tables (/proble...	Database (/tag/database)	69.3%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
✓ 26	Remove Duplicates from Sort...	Array (/tag/array) Two Pointers (/tag/two-pointers)	48.3%	Easy	
1870	Minimum Speed to Arrive on ...	Array (/tag/array) Binary Search (/tag/binary-search)	35.0%	Medium	
75	Sort Colors (/problems/sort-...)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	54.1%	Medium	
77	Combinations (/problems/co...)	Array (/tag/array) Backtracking (/tag/backtracking)	63.0%	Medium	
✓ 136	Single Number (/problems/si...)	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	69.1%	Easy	
268	Missing Number (/problems/...)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)	58.9%	Easy	
854	K-Similar Strings (/problems/...)	String (/tag/string) Breadth-First Search (/tag/breadth-first-search)	39.2%	Hard	
1062	Longest Repeating Substring...	String (/tag/string) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Rolling Hash (/tag/rolling-hash) Suffix Array (/tag/suffix-array) Hash Function (/tag/hash-function)	59.3%	Medium	
39	Combination Sum (/problems...)	Array (/tag/array) Backtracking (/tag/backtracking)	64.7%	Medium	
1272	Remove Interval (/problems/r...)	Array (/tag/array)	60.7%	Medium	
1793	Maximum Score of a Good S...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	51.2%	Hard	
231	Power of Two (/problems/po...)	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion)	44.8%	Easy	
977	Squares of a Sorted Array (/p...)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	71.5%	Easy	
60	Permutation Sequence (/pro...)	Math (/tag/math) Recursion (/tag/recursion)	41.7%	Hard	
✓ 344	Reverse String (/problems/re...)	Two Pointers (/tag/two-pointers) String (/tag/string) Recursion (/tag/recursion)	73.8%	Easy	
216	Combination Sum III (/proble...)	Array (/tag/array) Backtracking (/tag/backtracking)	63.5%	Medium	
1094	Car Pooling (/problems/car-p...)	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Simulation (/tag/simulation) Prefix Sum (/tag/prefix-sum)	58.6%	Medium	
374	Guess Number Higher or Lo...	Binary Search (/tag/binary-search) Interactive (/tag/interactive)	48.4%	Easy	
445	Add Two Numbers II (/proble...)	Linked List (/tag/linked-list) Math (/tag/math) Stack (/tag/stack)	58.3%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
160	Intersection of Two Linked Li...	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	49.1%	Easy	
204	Count Primes (/problems/cou...	Array (/tag/array) Math (/tag/math) Enumeration (/tag/enumeration) Number Theory (/tag/number-theory)	33.0%	Medium	
1235	Maximum Profit in Job Sched...	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sorting (/tag/sorting)	50.8%	Hard	
1229	Meeting Scheduler (/problem...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	54.6%	Medium	
437	Path Sum III (/problems/path...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	50.1%	Medium	
1192	Critical Connections in a Net...	Depth-First Search (/tag/depth-first-search) Graph (/tag/graph) Biconnected Component (/tag/biconnected-component)	52.0%	Hard	
1209	Remove All Adjacent Duplicat...	String (/tag/string) Stack (/tag/stack)	56.1%	Medium	
1047	Remove All Adjacent Duplicat...	String (/tag/string) Stack (/tag/stack)	71.0%	Easy	
1041	Robot Bounded In Circle (/pr...	Math (/tag/math) String (/tag/string) Simulation (/tag/simulation)	55.5%	Medium	
451	Sort Characters By Frequenc...	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue) Bucket Sort (/tag/bucket-sort) Counting (/tag/counting)	67.4%	Medium	
698	Partition to K Equal Sum Sub...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Memoization (/tag/memoization) Bitmask (/tag/bitmask)	45.1%	Medium	
765	Couples Holding Hands (/pro...	Greedy (/tag/greedy) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	56.3%	Hard	
1021	Remove Outermost Parenthe...	String (/tag/string) Stack (/tag/stack)	79.7%	Easy	
925	Long Pressed Name (/proble...	Two Pointers (/tag/two-pointers) String (/tag/string)	34.9%	Easy	
114	Flatten Binary Tree to Linked ...	Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	57.1%	Medium	
81	Search in Rotated Sorted Arr...	Array (/tag/array) Binary Search (/tag/binary-search)	34.4%	Medium	
330	Patching Array (/problems/pa...	Array (/tag/array) Greedy (/tag/greedy)	39.4%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
730	Count Different Palindromic ...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	44.1%	Hard	
1858	Longest Word With All Prefix... ■	Depth-First Search (/tag/depth-first-search) Trie (/tag/trie)	66.1%	Medium	
103	Binary Tree Zigzag Level Ord...	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	53.1%	Medium	
948	Bag of Tokens (/problems/ba...)	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting)	46.2%	Medium	
1987	Number of Unique Good Sub...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	52.0%	Hard	
907	Sum of Subarray Minimums (...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	33.7%	Medium	
409	Longest Palindrome (/proble...)	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy)	53.3%	Easy	
1463	Cherry Pickup II (/problems/c...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	70.9%	Hard	
397	Integer Replacement (/proble...)	Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Bit Manipulation (/tag/bit-manipulation) Memoization (/tag/memoization)	34.6%	Medium	
1114	Print in Order (/problems/prin...)	Concurrency (/tag/concurrency)	68.2%	Easy	
2092	Find All People With Secret (/...)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph) Sorting (/tag/sorting)	32.3%	Hard	
483	Smallest Good Base (/proble...)	Math (/tag/math) Binary Search (/tag/binary-search)	37.7%	Hard	
531	Lonely Pixel I (/problems/lone... ■)	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	60.6%	Medium	
808	Soup Servings (/problems/so...)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Probability and Statistics (/tag/probability-and-statistics)	42.2%	Medium	
1025	Divisor Game (/problems/divi...)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Brainteaser (/tag/brainteaser) Game Theory (/tag/game-theory)	66.5%	Easy	
1147	Longest Chunked Palindrom... ■	Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)	60.3%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
638	Shopping Offers (/problems/...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Memoization (/tag/memoization) Bitmask (/tag/bitmask)	54.4%	Medium	
1411	Number of Ways to Paint N x...	Dynamic Programming (/tag/dynamic-programming)	61.8%	Hard	
827	Making A Large Island (/probl...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	44.7%	Hard	
59	Spiral Matrix II (/problems/spi...	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	61.8%	Medium	
328	Odd Even Linked List (/probl...	Linked List (/tag/linked-list)	59.3%	Medium	
154	Find Minimum in Rotated Sor...	Array (/tag/array) Binary Search (/tag/binary-search)	43.2%	Hard	
28	Implement strStr() (/problem...	Two Pointers (/tag/two-pointers) String (/tag/string) String Matching (/tag/string-matching)	35.6%	Easy	
189	Rotate Array (/problems/rotat...	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers)	38.3%	Medium	
1245	Tree Diameter (/problems/tre...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	62.3%	Medium	
2158	Amount of New Area Painted...	Array (/tag/array) Segment Tree (/tag/segment-tree) Ordered Set (/tag/ordered-set)	63.2%	Hard	
832	Flipping an Image (/problems...	Array (/tag/array) Two Pointers (/tag/two-pointers) Matrix (/tag/matrix) Simulation (/tag/simulation)	79.5%	Easy	
706	Design HashMap (/problems/...)	Array (/tag/array) Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Design (/tag/design) Hash Function (/tag/hash-function)	63.8%	Easy	
554	Brick Wall (/problems/brick-...)	Array (/tag/array) Hash Table (/tag/hash-table)	52.5%	Medium	
519	Random Flip Matrix (/proble...	Hash Table (/tag/hash-table) Math (/tag/math) Reservoir Sampling (/tag/reservoir-sampling) Randomized (/tag/randomized)	38.9%	Medium	
1447	Simplified Fractions (/proble...	Math (/tag/math) String (/tag/string) Number Theory (/tag/number-theory)	63.6%	Medium	
234	Palindrome Linked List (/prob...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Recursion (/tag/recursion)	45.9%	Easy	
1397	Find All Good Strings (/probl...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) String Matching (/tag/string-matching)	40.4%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
1766	Tree of Coprimes (/problems/...)	Math (/tag/math) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	38.0%	Hard	
1782	Count Pairs Of Nodes (/probl...)	Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Graph (/tag/graph)	37.1%	Hard	
1161	Maximum Level Sum of a Bin...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	66.7%	Medium	
217	Contains Duplicate (/problem...)	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	60.3%	Easy	
123	Best Time to Buy and Sell St...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	42.8%	Hard	
1026	Maximum Difference Between ...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	73.1%	Medium	
1166	Design File System (/problem... ■)	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	60.2%	Medium	
24	Swap Nodes in Pairs (/proble...)	Linked List (/tag/linked-list) Recursion (/tag/recursion)	58.1%	Medium	
113	Path Sum II (/problems/path-...)	Backtracking (/tag/backtracking) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	53.4%	Medium	
164	Maximum Gap (/problems/m...)	Array (/tag/array) Sorting (/tag/sorting) Bucket Sort (/tag/bucket-sort) Radix Sort (/tag/radix-sort)	41.1%	Hard	
1230	Toss Strange Coins (/problem... ■)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Probability and Statistics (/tag/probability-and-statistics)	52.3%	Medium	
1233	Remove Sub-Folders from th...	Array (/tag/array) String (/tag/string) Trie (/tag/trie)	64.9%	Medium	
237	Delete Node in a Linked List ...	Linked List (/tag/linked-list)	71.3%	Easy	
1417	Reformat The String (/proble...)	String (/tag/string)	56.4%	Easy	
179	Largest Number (/problems/l...)	String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting)	32.6%	Medium	
429	N-ary Tree Level Order Trave...	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search)	68.6%	Medium	
581	Shortest Unsorted Continuo...	Array (/tag/array) Two Pointers (/tag/two-pointers) Stack (/tag/stack) Greedy (/tag/greedy) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	34.0%	Medium	
176	Second Highest Salary (/pro...)	Database (/tag/database)	35.0%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
863	All Nodes Distance K in Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	60.7%	Medium	
1042	Flower Planting With No Adjacent	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	49.8%	Medium	
503	Next Greater Element II	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	61.6%	Medium	
323	Number of Connected Components in an Undirected Graph	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	60.7%	Medium	
73	Set Matrix Zeroes	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	47.8%	Medium	
1092	Shortest Common Supersequence	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	55.6%	Hard	
1778	Shortest Path in a Hidden Grid	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Interactive (/tag/interactive)	41.8%	Medium	
402	Remove K Digits	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	30.4%	Medium	
435	Non-overlapping Intervals	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy) Sorting (/tag/sorting)	47.7%	Medium	
✓ 19	Remove Nth Node From End of List	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	37.9%	Medium	
965	Univalued Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	68.8%	Easy	
1680	Concatenation of Consecutive Numbers	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Simulation (/tag/simulation)	52.6%	Medium	
1226	The Dining Philosophers	Concurrency (/tag/concurrency)	58.8%	Medium	
338	Counting Bits	Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation)	72.6%	Easy	
790	Domino and Tromino Tiling	Dynamic Programming (/tag/dynamic-programming)	47.7%	Medium	
1049	Last Stone Weight II	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	50.6%	Medium	
1289	Minimum Falling Path Sum II	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	61.6%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
92	Reverse Linked List II (/problems/...)	Linked List (/tag/linked-list)	43.1%	Medium	
795	Number of Subarrays with B...	Array (/tag/array) Two Pointers (/tag/two-pointers)	52.3%	Medium	
678	Valid Parenthesis String (/probl...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack) Greedy (/tag/greedy)	33.0%	Medium	
1673	Find the Most Competitive S...	Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	48.0%	Medium	
313	Super Ugly Number (/problem...	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Heap (Priority Queue) (/tag/heap-priority-queue)	46.0%	Medium	
2135	Count Words Obtained After ...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Sorting (/tag/sorting)	35.6%	Medium	
377	Combination Sum IV (/problem...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	48.9%	Medium	
✓ 141	Linked List Cycle (/problems/...)	Hash Table (/tag/hash-table) Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	45.1%	Easy	
257	Binary Tree Paths (/problems...	String (/tag/string) Backtracking (/tag/backtracking) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	57.9%	Easy	
405	Convert a Number to Hexade...	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	45.6%	Easy	
650	2 Keys Keyboard (/problems/...)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	52.1%	Medium	
1187	Make Array Strictly Increasin...	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	44.5%	Hard	
1366	Rank Teams by Votes (/probl...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting) Counting (/tag/counting)	58.7%	Medium	
1948	Delete Duplicate Folders in S...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie) Hash Function (/tag/hash-function)	59.1%	Hard	
791	Custom Sort String (/problem...	Hash Table (/tag/hash-table) String (/tag/string) Sorting (/tag/sorting)	68.6%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
426	Convert Binary Search Tree to Doubly-Linked List	Linked List (/tag/linked-list) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree) Doubly-Linked List (/tag/doubly-linked-list)	64.1%	Medium	
203	Remove Linked List Elements	Linked List (/tag/linked-list) Recursion (/tag/recursion)	43.0%	Easy	
1570	Dot Product of Two Sparse Vectors	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Design (/tag/design)	90.5%	Medium	
1206	Design Skiplist	Linked List (/tag/linked-list) Design (/tag/design)	59.7%	Hard	
1928	Minimum Cost to Reach Destination	Dynamic Programming (/tag/dynamic-programming) Graph (/tag/graph)	37.1%	Hard	
622	Design Circular Queue	Array (/tag/array) Linked List (/tag/linked-list) Design (/tag/design) Queue (/tag/queue)	48.5%	Medium	
1122	Relative Sort Array	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting Sort (/tag/counting-sort)	68.1%	Easy	
559	Maximum Depth of N-ary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	70.8%	Easy	
461	Hamming Distance	Bit Manipulation (/tag/bit-manipulation)	74.4%	Easy	
969	Pancake Sorting	Array (/tag/array) Two Pointers (/tag/two-pointers) Greedy (/tag/greedy) Sorting (/tag/sorting)	69.6%	Medium	
1143	Longest Common Subsequence	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	58.9%	Medium	
129	Sum Root to Leaf Numbers	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	56.2%	Medium	
177	Nth Highest Salary	Database (/tag/database)	35.7%	Medium	
754	Reach a Number	Math (/tag/math) Binary Search (/tag/binary-search)	41.7%	Medium	
756	Pyramid Transition Matrix	Bit Manipulation (/tag/bit-manipulation) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	54.8%	Medium	
148	Sort List	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers) Divide and Conquer (/tag/divide-and-conquer) Sorting (/tag/sorting) Merge Sort (/tag/merge-sort)	51.5%	Medium	
983	Minimum Cost For Tickets	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	63.8%	Medium	
994	Rotting Oranges	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	51.5%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
547	Number of Provinces (/problems/number-of-provinces)	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Graph (/tag/graph)	62.5%	Medium	
1029	Two City Scheduling (/problems/two-city-scheduling)	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	59.9%	Medium	
797	All Paths From Source to Target (/problems/all-paths-from-source-to-target)	Backtracking (/tag/backtracking) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	80.7%	Medium	
232	Implement Queue using Stack (/problems/implement-queue-using-stack)	Stack (/tag/stack) Design (/tag/design) Queue (/tag/queue)	57.1%	Easy	
644	Maximum Average Subarray I (/problems/maximum-average-subarray-i)	Array (/tag/array) Binary Search (/tag/binary-search)	35.1%	Hard	
952	Largest Component Size by Union Find (/problems/largest-component-size-by-union-find)	Array (/tag/array) Math (/tag/math) Union Find (/tag/union-find)	40.4%	Hard	
1012	Numbers With Repeated Digits (/problems/numbers-with-repeated-digits)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	38.5%	Hard	
1576	Replace All ?'s to Avoid Constraints (/problems/replace-all-s-in-a-sentence-to-avoid-constraints)	String (/tag/string)	50.1%	Easy	
1717	Maximum Score From Removing One Character (/problems/maximum-score-from-removing-one-character)	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy)	44.2%	Medium	
191	Number of 1 Bits (/problems/number-of-1-bits)	Bit Manipulation (/tag/bit-manipulation)	59.1%	Easy	
494	Target Sum (/problems/target-sum)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	45.3%	Medium	
1275	Find Winner on a Tic Tac Toe Board (/problems/find-winner-on-a-tic-tac-toe-board)	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix) Simulation (/tag/simulation)	55.1%	Easy	
74	Search a 2D Matrix (/problems/search-a-2d-matrix)	Array (/tag/array) Binary Search (/tag/binary-search) Matrix (/tag/matrix)	42.6%	Medium	
530	Minimum Absolute Difference of a Binary Tree (/problems/minimum-absolute-difference-of-a-binary-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	56.1%	Easy	
987	Vertical Order Traversal of a Binary Tree (/problems/vertical-order-traversal-of-a-binary-tree)	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	41.1%	Hard	
733	Flood Fill (/problems/flood-fill)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	57.7%	Easy	
474	Ones and Zeroes (/problems/ones-and-zeroes)	Array (/tag/array) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	44.4%	Medium	
414	Third Maximum Number (/problems/third-maximum-number)	Array (/tag/array) Sorting (/tag/sorting)	31.6%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
522	Longest Uncommon Subseq...	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sorting (/tag/sorting)	40.1%	Medium	
1090	Largest Values From Labels (...)	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Sorting (/tag/sorting) Counting (/tag/counting)	60.5%	Medium	
1258	Synonymous Sentences (/pr... ■)	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking) Union Find (/tag/union-find)	56.4%	Medium	
812	Largest Triangle Area (/probl...	Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry)	59.5%	Easy	
88	Merge Sorted Array (/proble...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	43.3%	Easy	
673	Number of Longest Increasing...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree)	40.5%	Medium	
1650	Lowest Common Ancestor of...	Hash Table (/tag/hash-table) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	77.5%	Medium	
1884	Egg Drop With 2 Eggs and N ...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	70.2%	Medium	
1807	Evaluate the Bracket Pairs of ...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	66.7%	Medium	
258	Add Digits (/problems/add-di...	Math (/tag/math) Simulation (/tag/simulation) Number Theory (/tag/number-theory)	62.2%	Easy	
1531	String Compression II (/probl...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	37.4%	Hard	
859	Buddy Strings (/problems/bu...)	Hash Table (/tag/hash-table) String (/tag/string)	28.8%	Easy	
567	Permutation in String (/probl...	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sliding Window (/tag/sliding-window)	45.0%	Medium	
106	Construct Binary Tree from I...	Array (/tag/array) Hash Table (/tag/hash-table) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	54.7%	Medium	
1300	Sum of Mutated Array Closes...	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	42.5%	Medium	
35	Search Insert Position (/probl...	Array (/tag/array) Binary Search (/tag/binary-search)	42.5%	Easy	
408	Valid Word Abbreviation (/pr... ■)	Two Pointers (/tag/two-pointers) String (/tag/string)	34.1%	Easy	
396	Rotate Function (/problems/r...)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	38.9%	Medium	
481	Magical String (/problems/m...)	Two Pointers (/tag/two-pointers) String (/tag/string)	49.5%	Medium	

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1401	Circle and Rectangle Overlap...	Math (/tag/math) Geometry (/tag/geometry)	43.6%	Medium	
1547	Minimum Cost to Cut a Stick ...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	55.0%	Hard	
1850	Minimum Adjacent Swaps to ...	Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	72.6%	Medium	
997	Find the Town Judge (/problem...	Array (/tag/array) Hash Table (/tag/hash-table) Graph (/tag/graph)	50.0%	Easy	
1539	Kth Missing Positive Number ...	Array (/tag/array) Binary Search (/tag/binary-search)	55.2%	Easy	
916	Word Subsets (/problems/wo...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	52.7%	Medium	
367	Valid Perfect Square (/proble...	Math (/tag/math) Binary Search (/tag/binary-search)	42.8%	Easy	
1028	Recover a Tree From Preorde...	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	72.2%	Hard	
938	Range Sum of BST (/problem...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	84.9%	Easy	
1466	Reorder Routes to Make All P...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	60.7%	Medium	
326	Power of Three (/problems/p...	Math (/tag/math) Recursion (/tag/recursion)	43.3%	Easy	
331	Verify Preorder Serialization ...	String (/tag/string) Stack (/tag/stack) Tree (/tag/tree) Binary Tree (/tag/binary-tree)	43.6%	Medium	
1769	Minimum Number of Operati...	Array (/tag/array) String (/tag/string)	85.6%	Medium	
1325	Delete Leaves With a Given V...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	74.8%	Medium	
1167	Minimum Cost to Connect Sti...	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	66.8%	Medium	
1482	Minimum Number of Days to ...	Array (/tag/array) Binary Search (/tag/binary-search)	55.1%	Medium	
872	Leaf-Similar Trees (/problem...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	64.9%	Easy	
669	Trim a Binary Search Tree (/p...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	64.5%	Medium	
260	Single Number III (/problems/...	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation)	67.0%	Medium	
796	Rotate String (/problems/rota...	String (/tag/string) String Matching (/tag/string-matching)	51.6%	Easy	

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942	DI String Match (/problems/di...)	Array (/tag/array) Math (/tag/math) Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	75.5%	Easy	
1424	Diagonal Traverse II (/proble...)	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	49.6%	Medium	
496	Next Greater Element I (/prob...)	Array (/tag/array) Hash Table (/tag/hash-table) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	69.5%	Easy	
27	Remove Element (/problems/re...)	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.9%	Easy	
✓ 1730	Shortest Path to Get Food (/...)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	54.3%	Medium	
1019	Next Greater Node In Linked ...	Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	59.5%	Medium	
1270	All People Report to the Give...	Database (/tag/database)	88.1%	Medium	
780	Reaching Points (/problems/re...)	Math (/tag/math)	31.4%	Hard	
199	Binary Tree Right Side View (...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	59.2%	Medium	
1108	Defanging an IP Address (/pr...)	String (/tag/string)	88.9%	Easy	
1603	Design Parking System (/pro...)	Design (/tag/design) Simulation (/tag/simulation) Counting (/tag/counting)	87.2%	Easy	
112	Path Sum (/problems/path-s...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	45.1%	Easy	
747	Largest Number At Least Twi...	Array (/tag/array) Sorting (/tag/sorting)	44.9%	Easy	
82	Remove Duplicates from Sorte...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	42.5%	Medium	
768	Max Chunks To Make Sorted ...	Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	51.8%	Hard	
1305	All Elements in Two Binary S...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Sorting (/tag/sorting) Binary Tree (/tag/binary-tree)	79.6%	Medium	
383	Ransom Note (/problems/ran...)	Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting)	55.6%	Easy	
2103	Rings and Rods (/problems/ri...)	Hash Table (/tag/hash-table) String (/tag/string)	81.7%	Easy	
789	Escape The Ghosts (/proble...)	Array (/tag/array) Math (/tag/math)	60.0%	Medium	

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1722	Minimize Hamming Distance ...	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Union Find (/tag/union-find)	47.3%	Medium	
1993	Operations on Tree (/proble...)	Hash Table (/tag/hash-table) Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design)	41.6%	Medium	
718	Maximum Length of Repeating Subsequence	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)	51.3%	Medium	
1494	Parallel Courses II (/problems...)	Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Graph (/tag/graph) Bitmask (/tag/bitmask)	31.8%	Hard	
1765	Map of Highest Peak (/problem...)	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	59.5%	Medium	
1268	Search Suggestions System ...	Array (/tag/array) String (/tag/string) Trie (/tag/trie)	65.6%	Medium	
989	Add to Array-Form of Integer...	Array (/tag/array) Math (/tag/math)	45.3%	Easy	
1855	Maximum Distance Between ...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Greedy (/tag/greedy)	48.9%	Medium	
119	Pascal's Triangle II (/problem...)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	56.7%	Easy	
1512	Number of Good Pairs (/prob...)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Counting (/tag/counting)	87.9%	Easy	
955	Delete Columns to Make Sort...	Array (/tag/array) String (/tag/string) Greedy (/tag/greedy)	34.1%	Medium	
1480	Running Sum of 1d Array (/pr...)	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	89.5%	Easy	
1552	Magnetic Force Between Two ...	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	53.7%	Medium	
824	Goat Latin (/problems/goat-l...)	String (/tag/string)	67.5%	Easy	
83	Remove Duplicates from Sorted ...	Linked List (/tag/linked-list)	48.7%	Easy	
856	Score of Parentheses (/probl...)	String (/tag/string) Stack (/tag/stack)	65.4%	Medium	
1306	Jump Game III (/problems/ju...)	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	62.6%	Medium	
707	Design Linked List (/problem...)	Linked List (/tag/linked-list) Design (/tag/design)	26.8%	Medium	
905	Sort Array By Parity (/proble...)	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	74.8%	Easy	
557	Reverse Words in a String III ...	Two Pointers (/tag/two-pointers) String (/tag/string)	77.8%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
617	Merge Two Binary Trees (/problems/m...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	77.6%	Easy	
1996	The Number of Weak Character... ➡	Array (/tag/array) Stack (/tag/stack) Greedy (/tag/greedy) Sorting (/tag/sorting) Monotonic Stack (/tag/monotonic-stack)	32.1%	Medium	
1267	Count Servers that Commun... ➡	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix) Counting (/tag/counting)	58.1%	Medium	
814	Binary Tree Pruning (/problems/b...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	71.0%	Medium	
245	Shortest Word Distance III (/... ➡	Array (/tag/array) String (/tag/string)	57.0%	Medium	
1363	Largest Multiple of Three (/pr... ➡	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Greedy (/tag/greedy)	34.4%	Hard	
1461	Check If a String Contains All... ➡	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Rolling Hash (/tag/rolling-hash) Hash Function (/tag/hash-function)	54.5%	Medium	
1530	Number of Good Leaf Nodes ... ➡	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	59.4%	Medium	
80	Remove Duplicates from Sort... ➡	Array (/tag/array) Two Pointers (/tag/two-pointers)	50.2%	Medium	
1287	Element Appearing More Than ... ➡	Array (/tag/array)	59.5%	Easy	
1002	Find Common Characters (/pro... ➡	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	68.4%	Easy	
704	Binary Search (/problems/bin... ➡	Array (/tag/array) Binary Search (/tag/binary-search)	54.6%	Easy	
145	Binary Tree Postorder Traver... ➡	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	63.2%	Easy	
1506	Find Root of N-Ary Tree (/pr... ➡	Hash Table (/tag/hash-table) Bit Manipulation (/tag/bit-manipulation) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)	78.2%	Medium	
1864	Minimum Number of Swaps t... ➡	String (/tag/string) Greedy (/tag/greedy)	38.3%	Medium	
2025	Maximum Number of Ways t... ➡	Array (/tag/array) Hash Table (/tag/hash-table) Counting (/tag/counting) Enumeration (/tag/enumeration) Prefix Sum (/tag/prefix-sum)	30.3%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
657	Robot Return to Origin (/problems/robot-return-to-origin)	String (/tag/string) Simulation (/tag/simulation)	75.0%	Easy	
485	Max Consecutive Ones (/problems/max-consecutive-ones)	Array (/tag/array)	54.9%	Easy	
643	Maximum Average Subarray I (/problems/maximum-average-subarray-i)	Array (/tag/array) Sliding Window (/tag/sliding-window)	43.3%	Easy	
1079	Letter Tile Possibilities (/problems/letter-tile-possibilities)	String (/tag/string) Backtracking (/tag/backtracking)	76.2%	Medium	
1446	Consecutive Characters (/problems/consecutive-characters)	String (/tag/string)	62.0%	Easy	
487	Max Consecutive Ones II (/problems/max-consecutive-ones-ii)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Sliding Window (/tag/sliding-window)	48.7%	Medium	
988	Smallest String Starting From Leetcode (/problems/smallest-string-starting-from-leetcode)	String (/tag/string) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	48.5%	Medium	
1736	Latest Time by Replacing Hidden Characters (/problems/latest-time-by-replacing-hidden-characters)	String (/tag/string) Greedy (/tag/greedy)	41.9%	Easy	
1342	Number of Steps to Reduce a Number (/problems/number-of-steps-to-reduce-a-number)	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation)	85.7%	Easy	
181	Employees Earning More Than a Salary (/problems/employees-earning-more-than-a-salary)	Database (/tag/database)	65.6%	Easy	
654	Maximum Binary Tree (/problems/maximum-binary-tree)	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Stack (/tag/stack) Tree (/tag/tree) Monotonic Stack (/tag/monotonic-stack) Binary Tree (/tag/binary-tree)	83.2%	Medium	
937	Reorder Data in Log Files (/problems/reorder-data-in-log-files)	Array (/tag/array) String (/tag/string) Sorting (/tag/sorting)	55.9%	Easy	
272	Closest Binary Search Tree Value (/problems/closest-binary-search-tree-value)	Two Pointers (/tag/two-pointers) Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Search Tree (/tag/binary-search-tree) Heap (Priority Queue) (/tag/heap-priority-queue) Binary Tree (/tag/binary-tree)	56.1%	Hard	
682	Baseball Game (/problems/baseball-game)	Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)	69.3%	Easy	
1910	Remove All Occurrences of a Substring (/problems/remove-all-occurrences-of-a-substring)	String (/tag/string)	71.8%	Medium	
668	Kth Smallest Number in a Sorted Matrix (/problems/kth-smallest-number-in-a-sorted-matrix)	Binary Search (/tag/binary-search)	50.8%	Hard	
1191	K-Concatenation Maximum Subarray (/problems/k-concatenation-maximum-subarray)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	24.2%	Medium	
1207	Unique Number of Occurrences (/problems/unique-number-of-occurrences)	Array (/tag/array) Hash Table (/tag/hash-table)	72.0%	Easy	
775	Global and Local Inversions (/problems/global-and-local-inversions)	Array (/tag/array) Math (/tag/math)	45.4%	Medium	
1124	Longest Well-Performing Interval (/problems/longest-well-performing-interval)	Array (/tag/array) Hash Table (/tag/hash-table) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack) Prefix Sum (/tag/prefix-sum)	34.1%	Medium	

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1252	Cells with Odd Values in a M...	Array (/tag/array) Math (/tag/math) Simulation (/tag/simulation)	78.5%	Easy	
1713	Minimum Operations to Mak...	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Greedy (/tag/greedy)	48.8%	Hard	
1004	Max Consecutive Ones III (/p...)	Array (/tag/array) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	62.5%	Medium	
454	4Sum II (/problems/4sum-ii)	Array (/tag/array) Hash Table (/tag/hash-table)	56.9%	Medium	
1344	Angle Between Hands of a Cl...	Math (/tag/math)	62.9%	Medium	
107	Binary Tree Level Order Trav...	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	58.2%	Medium	
1313	Decompress Run-Length Enc...	Array (/tag/array)	85.8%	Easy	
314	Binary Tree Vertical Order Tr...	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	50.7%	Medium	
1557	Minimum Number of Vertices...	Graph (/tag/graph)	77.9%	Medium	
2030	Smallest K-Length Subseque...	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	38.8%	Hard	
655	Print Binary Tree (/problems/...)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	59.1%	Medium	
1135	Connecting Cities With Mini...	Union Find (/tag/union-find) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Minimum Spanning Tree (/tag/minimum-spanning-tree)	60.6%	Medium	
1524	Number of Sub-arrays With ...	Array (/tag/array) Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Prefix Sum (/tag/prefix-sum)	43.7%	Medium	
671	Second Minimum Node In a ...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	43.5%	Easy	
1335	Minimum Difficulty of a Job ...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	56.8%	Hard	
523	Continuous Subarray Sum (/...)	Array (/tag/array) Hash Table (/tag/hash-table) Math (/tag/math) Prefix Sum (/tag/prefix-sum)	26.9%	Medium	
521	Longest Uncommon Subseq...	String (/tag/string)	60.0%	Easy	
677	Map Sum Pairs (/problems/m...)	Hash Table (/tag/hash-table) String (/tag/string) Design (/tag/design) Trie (/tag/trie)	57.0%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
680	Valid Palindrome II (/problems/valid-palindrome-ii)	Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	38.5%	Easy	
628	Maximum Product of Three ... (/problems/maximum-product-of-three-elements)	Array (/tag/array) Math (/tag/math) Sorting (/tag/sorting)	46.8%	Easy	
1425	Constrained Subsequence S... (/problems/constrained-subsequence-sum)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Queue (/tag/queue) Sliding Window (/tag/sliding-window) Heap (Priority Queue) (/tag/heap-priority-queue) Monotonic Queue (/tag/monotonic-queue)	46.4%	Hard	
1510	Stone Game IV (/problems/stone-game-iv)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Game Theory (/tag/game-theory)	60.8%	Hard	
1081	Smallest Subsequence of Dis... (/problems/smallest-subsequence-of-a-mountain-array)	String (/tag/string) Stack (/tag/stack) Greedy (/tag/greedy) Monotonic Stack (/tag/monotonic-stack)	55.0%	Medium	
701	Insert into a Binary Search Tr... (/problems/insert-into-a-binary-search-tree)	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	75.0%	Medium	
746	Min Cost Climbing Stairs (/problems/min-cost-climbing-stairs)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	58.0%	Easy	
662	Maximum Width of Binary Tr... (/problems/maximum-width-of-binary-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	39.8%	Medium	
1249	Minimum Remove to Make V... (/problems/minimum-remove-to-make-valid-parentheses)	String (/tag/string) Stack (/tag/stack)	65.2%	Medium	
545	Boundary of Binary Tree (/problems/boundary-of-binary-tree)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	42.7%	Medium	
1641	Count Sorted Vowel Strings (... (/problems/count-sorted-vowel-strings))	Dynamic Programming (/tag/dynamic-programming)	74.8%	Medium	
1283	Find the Smallest Divisor Giv... (/problems/find-the-smallest-divisor-given-a-number)	Array (/tag/array) Binary Search (/tag/binary-search)	53.3%	Medium	
583	Delete Operation for Two Stri... (/problems/delete-operation-for-two-strings)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	55.1%	Medium	
2083	Substrings That Begin and E... (/problems/substrings-that-begin-and-end-with-the-same-character)	Hash Table (/tag/hash-table) Math (/tag/math) String (/tag/string) Counting (/tag/counting) Prefix Sum (/tag/prefix-sum)	69.1%	Medium	
1488	Avoid Flood in The City (/problems/avoid-flood-in-the-city)	Array (/tag/array) Hash Table (/tag/hash-table) Binary Search (/tag/binary-search) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	25.3%	Medium	
1046	Last Stone Weight (/problems/last-stone-weight)	Array (/tag/array) Heap (Priority Queue) (/tag/heap-priority-queue)	63.0%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
144	Binary Tree Preorder Travers...	Stack (/tag/stack) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	61.8%	Easy	
595	Big Countries (/problems/big...)	Database (/tag/database)	78.2%	Easy	
1490	Clone N-ary Tree (/problems/...)	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	83.2%	Medium	
1513	Number of Substrings With ...	Math (/tag/math) String (/tag/string)	44.0%	Medium	
783	Minimum Distance Between ...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	55.8%	Easy	
1498	Number of Subsequences Th...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	39.2%	Medium	
1660	Correct a Binary Tree (/probl...)	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	72.6%	Medium	
1774	Closest Dessert Cost (/probl...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	46.0%	Medium	
1441	Build an Array With Stack Op...	Array (/tag/array) Stack (/tag/stack) Simulation (/tag/simulation)	70.8%	Easy	
1859	Sorting the Sentence (/probl...	String (/tag/string) Sorting (/tag/sorting)	84.5%	Easy	
779	K-th Symbol in Grammar (/pr...)	Math (/tag/math) Bit Manipulation (/tag/bit-manipulation) Recursion (/tag/recursion)	39.8%	Medium	
813	Largest Sum of Averages (/pr...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	52.2%	Medium	
1227	Airplane Seat Assignment Pr...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Brainteaser (/tag/brainteaser) Probability and Statistics (/tag/probability-and-statistics)	63.9%	Medium	
1582	Special Positions in a Binary ...	Array (/tag/array) Matrix (/tag/matrix)	64.9%	Easy	
1496	Path Crossing (/problems/pat...)	Hash Table (/tag/hash-table) String (/tag/string)	55.7%	Easy	
1740	Find Distance in a Binary Tre...	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	68.2%	Medium	
1588	Sum of All Odd Length Subar...	Array (/tag/array) Math (/tag/math) Prefix Sum (/tag/prefix-sum)	82.9%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
509	Fibonacci Number (/problems/fibonacci-number)	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Recursion (/tag/recursion) Memoization (/tag/memoization)	68.1%	Easy	
1105	Filling Bookcase Shelves (/problems/filling-bookcase-shelves)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	58.0%	Medium	
1184	Distance Between Bus Stops (/problems/distance-between-bus-stops)	Array (/tag/array)	54.1%	Easy	
90	Subsets II (/problems/subsets-ii)	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	52.7%	Medium	
1472	Design Browser History (/problems/design-browser-history)	Array (/tag/array) Linked List (/tag/linked-list) Stack (/tag/stack) Design (/tag/design) Doubly-Linked List (/tag/doubly-linked-list) Data Stream (/tag/data-stream)	74.5%	Medium	
926	Flip String to Monotone Increasing (/problems/flip-string-to-monotone-increasing)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	58.2%	Medium	
541	Reverse String II (/problems/reverse-string-ii)	Two Pointers (/tag/two-pointers) String (/tag/string)	50.0%	Easy	
838	Push Dominoes (/problems/push-dominoes)	Two Pointers (/tag/two-pointers) String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	52.2%	Medium	
1414	Find the Minimum Number of Days to Make M Apples (/problems/find-the-minimum-number-of-days-to-make-m-apples)	Greedy (/tag/greedy)	65.1%	Medium	
1888	Minimum Number of Flips to Make Two Binary Matrices Equal (/problems/minimum-number-of-flips-to-make-two-binary-matrices-equal)	String (/tag/string) Greedy (/tag/greedy)	36.2%	Medium	
974	Subarray Sums Divisible by K (/problems/subarray-sums-divisible-by-k)	Array (/tag/array) Hash Table (/tag/hash-table) Prefix Sum (/tag/prefix-sum)	53.0%	Medium	
1329	Sort the Matrix Diagonally (/problems/sort-the-matrix-diagonally)	Array (/tag/array) Sorting (/tag/sorting) Matrix (/tag/matrix)	81.4%	Medium	
1022	Sum of Root To Leaf Binary Numbers (/problems/sum-of-root-to-leaf-binary-numbers)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	73.9%	Easy	
1528	Shuffle String (/problems/shuffle-string)	Array (/tag/array) String (/tag/string)	85.8%	Easy	
901	Online Stock Span (/problems/online-stock-span)	Stack (/tag/stack) Design (/tag/design) Monotonic Stack (/tag/monotonic-stack) Data Stream (/tag/data-stream)	62.9%	Medium	
532	K-diff Pairs in an Array (/problems/k-diff-pairs-in-an-array)	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	39.9%	Medium	
944	Delete Columns to Make Sorted (/problems/delete-columns-to-make-sorted)	Array (/tag/array) String (/tag/string)	70.1%	Easy	
1089	Duplicate Zeros (/problems/duplicate-zeros)	Array (/tag/array) Two Pointers (/tag/two-pointers)	51.1%	Easy	
670	Maximum Swap (/problems/maximum-swap)	Math (/tag/math) Greedy (/tag/greedy)	47.3%	Medium	
1431	Kids With the Greatest Number of Candies (/problems/kids-with-the-greatest-number-of-candies)	Array (/tag/array)	87.8%	Easy	
1436	Destination City (/problems/destination-city)	Hash Table (/tag/hash-table) String (/tag/string)	77.7%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
2131	Longest Palindrome by Concatenating Substrings	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy) Counting (/tag/counting)	37.7%	Medium	
763	Partition Labels (/problems/partition-labels)	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Greedy (/tag/greedy)	78.7%	Medium	
1395	Count Number of Teams (/problems/count-number-of-teams)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Binary Indexed Tree (/tag/binary-indexed-tree)	69.8%	Medium	
1182	Shortest Distance to Target Substring	Array (/tag/array) Binary Search (/tag/binary-search) Dynamic Programming (/tag/dynamic-programming)	54.3%	Medium	
1200	Minimum Absolute Difference of Two Elements in an Array	Array (/tag/array) Sorting (/tag/sorting)	69.8%	Easy	
111	Minimum Depth of Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	42.1%	Easy	
1353	Maximum Number of Non-overlapping Intervals	Array (/tag/array) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	33.3%	Medium	
1624	Largest Substring Between Two Occurrences	Hash Table (/tag/hash-table) String (/tag/string)	59.2%	Easy	
2089	Find Target Indices After Sort and Search	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	80.7%	Easy	
520	Detect Capital	String (/tag/string)	55.7%	Easy	
1020	Number of Enclaves	Array (/tag/array) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find) Matrix (/tag/matrix)	61.5%	Medium	
918	Maximum Sum Circular Subarray	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming) Queue (/tag/queue) Monotonic Queue (/tag/monotonic-queue)	36.7%	Medium	
491	Increasing Subsequences	Array (/tag/array) Hash Table (/tag/hash-table) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	50.4%	Medium	
1010	Pairs of Songs With Total Duration	Array (/tag/array) Hash Table (/tag/hash-table) Counting (/tag/counting)	53.8%	Medium	
1014	Best Sightseeing Pair	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	58.0%	Medium	
1470	Shuffle the Array	Array (/tag/array)	88.3%	Easy	
993	Cousins in Binary Tree	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	53.7%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
357	Count Numbers with Unique ...	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	50.4%	Medium	
1636	Sort Array by Increasing Freq...	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	68.3%	Easy	
58	Length of Last Word (/problem...)	String (/tag/string)	36.7%	Easy	
165	Compare Version Numbers (/...)	Two Pointers (/tag/two-pointers) String (/tag/string)	34.2%	Medium	
1672	Richest Customer Wealth (/p...)	Array (/tag/array) Matrix (/tag/matrix)	89.3%	Easy	
1381	Design a Stack With Incremen...	Array (/tag/array) Stack (/tag/stack) Design (/tag/design)	77.1%	Medium	
884	Uncommon Words from Two ...	Hash Table (/tag/hash-table) String (/tag/string)	65.4%	Easy	
828	Count Unique Characters of ...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	49.3%	Hard	
1971	Find if Path Exists in Graph (/...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph)	50.4%	Easy	
1365	How Many Numbers Are Sma...	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Counting (/tag/counting)	86.2%	Easy	
1534	Count Good Triplets (/proble...	Array (/tag/array) Enumeration (/tag/enumeration)	80.5%	Easy	
1331	Rank Transform of an Array (...)	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting)	58.4%	Easy	
1202	Smallest String With Swaps (...)	Hash Table (/tag/hash-table) String (/tag/string) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Union Find (/tag/union-find)	52.4%	Medium	
876	Middle of the Linked List (/pr...	Linked List (/tag/linked-list) Two Pointers (/tag/two-pointers)	72.2%	Easy	
917	Reverse Only Letters (/proble...	Two Pointers (/tag/two-pointers) String (/tag/string)	60.9%	Easy	
1346	Check If N and Its Double Exi...	Array (/tag/array) Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	35.5%	Easy	
700	Search in a Binary Search Tre...	Tree (/tag/tree) Binary Search Tree (/tag/binary-search-tree) Binary Tree (/tag/binary-tree)	75.1%	Easy	
740	Delete and Earn (/problems/d...	Array (/tag/array) Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming)	55.1%	Medium	
1732	Find the Highest Altitude (/pr...	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	78.9%	Easy	
1920	Build Array from Permutation...	Array (/tag/array) Simulation (/tag/simulation)	91.8%	Easy	

#	Title	Tags	Acceptance	Difficulty	Frequency
1302	Deepest Leaves Sum (/problems/deepest-leaves-sum)	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	85.6%	Medium	
1929	Concatenation of Array (/problems/concatenation-of-array)	Array (/tag/array)	91.7%	Easy	
847	Shortest Path Visiting All Nodes (/problems/shortest-path-visiting-all-nodes)	Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Bitmask (/tag/bitmask)	60.9%	Hard	
506	Relative Ranks (/problems/relative-ranks)	Array (/tag/array) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	56.0%	Easy	
2031	Count Subarrays With More ... 🔒	Array (/tag/array) Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer) Binary Indexed Tree (/tag/binary-indexed-tree) Segment Tree (/tag/segment-tree) Merge Sort (/tag/merge-sort) Ordered Set (/tag/ordered-set)	53.2%	Medium	
1059	All Paths from Source Lead to Target 🔒	Depth-First Search (/tag/depth-first-search) Graph (/tag/graph)	42.4%	Medium	
514	Freedom Trail (/problems/freedom-trail)	String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search)	46.0%	Hard	
526	Beautiful Arrangement (/problems/beautiful-arrangement)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	64.1%	Medium	
533	Lonely Pixel II (/problems/lonely-pixel-ii) 🔒	Array (/tag/array) Hash Table (/tag/hash-table) Matrix (/tag/matrix)	48.4%	Medium	
569	Median Employee Salary (/problems/median-employee-salary) 🔒	Database (/tag/database)	66.4%	Hard	
651	4 Keys Keyboard (/problems/4-keys-keyboard) 🔒	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	54.0%	Medium	
656	Coin Path (/problems/coin-path) 🔒	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	31.2%	Hard	
667	Beautiful Arrangement II (/problems/beautiful-arrangement-ii)	Array (/tag/array) Math (/tag/math)	59.3%	Medium	
816	Ambiguous Coordinates (/problems/ambiguous-coordinates)	String (/tag/string) Backtracking (/tag/backtracking)	55.9%	Medium	
879	Profitable Schemes (/problems/profitable-schemes)	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	40.6%	Hard	
906	Super Palindromes (/problems/super-palindromes)	Math (/tag/math) Enumeration (/tag/enumeration)	39.2%	Hard	
962	Maximum Width Ramp (/problems/maximum-width-ramp)	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	48.0%	Medium	
1015	Smallest Integer Divisible by K (/problems/smallest-integer-divisible-by-k)	Hash Table (/tag/hash-table) Math (/tag/math)	46.9%	Medium	

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1016	Binary String With Substring...	String (/tag/string)	58.0%	Medium	
1037	Valid Boomerang (/problems/...)	Math (/tag/math) Geometry (/tag/geometry)	37.5%	Easy	
1078	Occurrences After Bigram (/...)	String (/tag/string)	64.3%	Easy	
1199	Minimum Time to Build Block...	Math (/tag/math) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	40.1%	Hard	
1619	Mean of Array After Removin...	Array (/tag/array) Sorting (/tag/sorting)	64.6%	Easy	
1144	Decrease Elements To Make ...	Array (/tag/array) Greedy (/tag/greedy)	47.0%	Medium	
1944	Number of Visible People in ...	Array (/tag/array) Stack (/tag/stack) Monotonic Stack (/tag/monotonic-stack)	69.5%	Hard	
2079	Watering Plants (/problems/...)	Array (/tag/array)	80.5%	Medium	
1726	Tuple with Same Product (/pr...	Array (/tag/array) Hash Table (/tag/hash-table)	60.3%	Medium	
1261	Find Elements in a Contamin...	Hash Table (/tag/hash-table) Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Design (/tag/design) Binary Tree (/tag/binary-tree)	75.6%	Medium	
1269	Number of Ways to Stay in th...	Dynamic Programming (/tag/dynamic-programming)	43.4%	Hard	
1387	Sort Integers by The Power V...	Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization) Sorting (/tag/sorting)	70.1%	Medium	
1392	Longest Happy Prefix (/probl...	String (/tag/string) Rolling Hash (/tag/rolling-hash) String Matching (/tag/string-matching) Hash Function (/tag/hash-function)	44.3%	Hard	
1422	Maximum Score After Splittin...	String (/tag/string)	57.7%	Easy	
1449	Form Largest Integer With Di...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	46.1%	Hard	
1452	People Whose List of Favorit...	Array (/tag/array) Hash Table (/tag/hash-table) String (/tag/string)	56.5%	Medium	
1471	The k Strongest Values in an ...	Array (/tag/array) Two Pointers (/tag/two-pointers) Sorting (/tag/sorting)	59.6%	Medium	
1508	Range Sum of Sorted Subarr...	Array (/tag/array) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	59.1%	Medium	
1503	Last Moment Before All Ants ...	Array (/tag/array) Brainteaser (/tag/brainteaser) Simulation (/tag/simulation)	54.7%	Medium	
1546	Maximum Number of Non-O...	Array (/tag/array) Hash Table (/tag/hash-table) Greedy (/tag/greedy) Prefix Sum (/tag/prefix-sum)	46.0%	Medium	
1516	Move Sub-Tree of N-Ary Tre...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search)	64.5%	Hard	
1544	Make The String Great (/prob...	String (/tag/string) Stack (/tag/stack)	56.3%	Easy	
1538	Guess the Majority in a Hidd...	Array (/tag/array) Math (/tag/math) Interactive (/tag/interactive)	61.9%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
1562	Find Latest Group of Size M (...)	Array (/tag/array) Binary Search (/tag/binary-search) Simulation (/tag/simulation)	40.7%	Medium	
1569	Number of Ways to Reorder ...	Array (/tag/array) Math (/tag/math) Divide and Conquer (/tag/divide-and-conquer) Dynamic Programming (/tag/dynamic-programming) Tree (/tag/tree) Union Find (/tag/union-find) Binary Search Tree (/tag/binary-search-tree) Memoization (/tag/memoization) Combinatorics (/tag/combinatorics) Binary Tree (/tag/binary-tree)	49.2%	Hard	
1591	Strange Printer II (/problems/...)	Array (/tag/array) Graph (/tag/graph) Topological Sort (/tag/topological-sort) Matrix (/tag/matrix)	56.0%	Hard	
1585	Check If String Is Transforma...	String (/tag/string) Greedy (/tag/greedy) Sorting (/tag/sorting)	48.3%	Hard	
1605	Find Valid Matrix Given Row ...	Array (/tag/array) Greedy (/tag/greedy) Matrix (/tag/matrix)	78.4%	Medium	
1593	Split a String Into the Max Nu...	Hash Table (/tag/hash-table) String (/tag/string) Backtracking (/tag/backtracking)	53.9%	Medium	
1594	Maximum Non Negative Prod...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	33.0%	Medium	
1595	Minimum Cost to Connect T...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Matrix (/tag/matrix) Bitmask (/tag/bitmask)	45.8%	Hard	
1622	Fancy Sequence (/problems/f...)	Math (/tag/math) Design (/tag/design) Segment Tree (/tag/segment-tree)	15.3%	Hard	
1608	Special Array With X Element...	Array (/tag/array) Binary Search (/tag/binary-search) Sorting (/tag/sorting)	60.4%	Easy	
1602	Find Nearest Right Node in B...	Tree (/tag/tree) Breadth-First Search (/tag/breadth-first-search) Binary Tree (/tag/binary-tree)	75.3%	Medium	
1612	Check If Two Expression Tre...	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	69.2%	Medium	
1630	Arithmetic Subarrays (/probl...	Array (/tag/array) Sorting (/tag/sorting)	78.2%	Medium	
1655	Distribute Repeating Integers...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	40.2%	Hard	
1703	Minimum Adjacent Swaps for...	Array (/tag/array) Greedy (/tag/greedy) Sliding Window (/tag/sliding-window) Prefix Sum (/tag/prefix-sum)	40.0%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
1666	Change the Root of a Binary ... ⚡	Tree (/tag/tree) Depth-First Search (/tag/depth-first-search) Binary Tree (/tag/binary-tree)	67.4%	Medium	
1692	Count Ways to Distribute Ca... ⚡	Dynamic Programming (/tag/dynamic-programming)	60.4%	Hard	
1727	Largest Submatrix With Rear...	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting) Matrix (/tag/matrix)	60.2%	Medium	
1708	Largest Subarray Length K (/... ⚡	Array (/tag/array) Greedy (/tag/greedy)	63.6%	Easy	
1737	Change Minimum Characters... ⚡	Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting) Prefix Sum (/tag/prefix-sum)	33.4%	Medium	
1738	Find Kth Largest XOR Coordi... ⚡	Array (/tag/array) Divide and Conquer (/tag/divide-and-conquer) Bit Manipulation (/tag/bit-manipulation) Heap (Priority Queue) (/tag/heap-priority-queue) Matrix (/tag/matrix) Prefix Sum (/tag/prefix-sum) Quickselect (/tag/quickselect)	62.3%	Medium	
1724	Checking Existence of Edge ... ⚡	Union Find (/tag/union-find) Graph (/tag/graph) Minimum Spanning Tree (/tag/minimum-spanning-tree)	53.3%	Hard	
1753	Maximum Score From Remov... ⚡	Math (/tag/math) Greedy (/tag/greedy) Heap (Priority Queue) (/tag/heap-priority-queue)	64.7%	Medium	
1781	Sum of Beauty of All Substrin... ⚡	Hash Table (/tag/hash-table) String (/tag/string) Counting (/tag/counting)	59.9%	Medium	
1756	Design Most Recently Used ... ⚡	Array (/tag/array) Hash Table (/tag/hash-table) Stack (/tag/stack) Design (/tag/design) Binary Indexed Tree (/tag/binary-indexed-tree) Ordered Set (/tag/ordered-set)	79.2%	Medium	
1786	Number of Restricted Paths ... ⚡	Dynamic Programming (/tag/dynamic-programming) Graph (/tag/graph) Topological Sort (/tag/topological-sort) Heap (Priority Queue) (/tag/heap-priority-queue) Shortest Path (/tag/shortest-path)	37.9%	Medium	
1767	Find the Subtasks That Did N... ⚡	Database (/tag/database)	86.5%	Hard	
1813	Sentence Similarity III (/probl... ⚡	Array (/tag/array) Two Pointers (/tag/two-pointers) String (/tag/string)	32.2%	Medium	
1815	Maximum Number of Groups... ⚡	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Memoization (/tag/memoization) Bitmask (/tag/bitmask)	39.9%	Hard	
1806	Minimum Number of Operati... ⚡	Array (/tag/array) Math (/tag/math) Simulation (/tag/simulation)	70.8%	Medium	
1828	Queries on Number of Points... ⚡	Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry)	86.6%	Medium	

#	Title	Tags	Acceptance	Difficulty	Frequency
1794	Count Pairs of Equal Substrin... ➡	Hash Table (/tag/hash-table) String (/tag/string) Greedy (/tag/greedy)	65.1%	Medium	
1844	Replace All Digits with Chara...	String (/tag/string)	80.1%	Easy	
1810	Minimum Path Cost in a Hidd...	Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Heap (Priority Queue) (/tag/heap-priority-queue) Interactive (/tag/interactive)	53.5%	Medium	
1821	Find Customers With Positiv...	Database (/tag/database)	89.7%	Easy	
1851	Minimum Interval to Include ...	Array (/tag/array) Binary Search (/tag/binary-search) Line Sweep (/tag/line-sweep) Sorting (/tag/sorting) Heap (Priority Queue) (/tag/heap-priority-queue)	45.4%	Hard	
1857	Largest Color Value in a Dire...	Hash Table (/tag/hash-table) Dynamic Programming (/tag/dynamic-programming) Graph (/tag/graph) Topological Sort (/tag/topological-sort) Memoization (/tag/memoization) Counting (/tag/counting)	39.6%	Hard	
1871	Jump Game VII (/problems/ju...	Two Pointers (/tag/two-pointers) String (/tag/string) Prefix Sum (/tag/prefix-sum)	24.7%	Medium	
1896	Minimum Cost to Change the...	Math (/tag/math) String (/tag/string) Dynamic Programming (/tag/dynamic-programming) Stack (/tag/stack)	52.9%	Hard	
1883	Minimum Skips to Arrive at M...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	38.8%	Hard	
1899	Merge Triplets to Form Targe...	Array (/tag/array) Greedy (/tag/greedy)	60.8%	Medium	
1900	The Earliest and Latest Roun...	Dynamic Programming (/tag/dynamic-programming) Memoization (/tag/memoization)	51.4%	Hard	
1874	Minimize Product Sum of Tw...	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	89.5%	Medium	
1906	Minimum Absolute Differenc...	Array (/tag/array) Hash Table (/tag/hash-table)	42.8%	Medium	
1915	Number of Wonderful Substr...	Hash Table (/tag/hash-table) String (/tag/string) Bit Manipulation (/tag/bit-manipulation) Prefix Sum (/tag/prefix-sum)	43.1%	Medium	
1891	Cutting Ribbons (/problems/... ➡	Array (/tag/array) Binary Search (/tag/binary-search)	48.6%	Medium	
1921	Eliminate Maximum Number ...	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	37.5%	Medium	
1922	Count Good Numbers (/probl...	Math (/tag/math) Recursion (/tag/recursion)	38.3%	Medium	
1943	Describe the Painting (/probl...	Array (/tag/array) Prefix Sum (/tag/prefix-sum)	46.0%	Medium	
1931	Painting a Grid With Three Di...	Dynamic Programming (/tag/dynamic-programming)	56.6%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
1918	Kth Smallest Subarray Sum (/problems...)	Array (/tag/array) Binary Search (/tag/binary-search) Sliding Window (/tag/sliding-window)	54.9%	Medium	
1940	Longest Common Subsequence (/problems...)	Array (/tag/array) Hash Table (/tag/hash-table) Counting (/tag/counting)	79.6%	Medium	
1924	Erect the Fence II (/problems...)	Array (/tag/array) Math (/tag/math) Geometry (/tag/geometry)	58.4%	Hard	
2022	Convert 1D Array Into 2D Arr...	Array (/tag/array) Matrix (/tag/matrix) Simulation (/tag/simulation)	60.2%	Easy	
2050	Parallel Courses III (/problems...)	Dynamic Programming (/tag/dynamic-programming) Graph (/tag/graph) Topological Sort (/tag/topological-sort)	60.3%	Hard	
2057	Smallest Index With Equal Va...	Array (/tag/array)	73.7%	Easy	
2059	Minimum Operations to Conv...	Array (/tag/array) Breadth-First Search (/tag/breadth-first-search)	45.8%	Medium	
2088	Count Fertile Pyramids in a L...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Matrix (/tag/matrix)	62.3%	Hard	
2076	Process Restricted Friend Re...	Union Find (/tag/union-find) Graph (/tag/graph)	52.6%	Hard	
2101	Detonate the Maximum Bom...	Array (/tag/array) Math (/tag/math) Depth-First Search (/tag/depth-first-search) Breadth-First Search (/tag/breadth-first-search) Graph (/tag/graph) Geometry (/tag/geometry)	39.6%	Medium	
2077	Paths in Maze That Lead to S...	Graph (/tag/graph)	59.0%	Medium	
2114	Maximum Number of Words ...	Array (/tag/array) String (/tag/string)	89.1%	Easy	
2105	Watering Plants II (/problems...)	Array (/tag/array) Two Pointers (/tag/two-pointers) Simulation (/tag/simulation)	51.3%	Medium	
2122	Recover the Original Array (/...	Array (/tag/array) Hash Table (/tag/hash-table) Sorting (/tag/sorting) Enumeration (/tag/enumeration)	37.6%	Hard	
2126	Destroying Asteroids (/probl...	Array (/tag/array) Greedy (/tag/greedy) Sorting (/tag/sorting)	48.0%	Medium	
2155	All Divisions With the Highes...	Array (/tag/array)	61.4%	Medium	
2162	Minimum Cost to Set Cookin...	Math (/tag/math) Enumeration (/tag/enumeration)	33.0%	Medium	
2150	Find All Lonely Numbers in th...	Array (/tag/array) Hash Table (/tag/hash-table) Counting (/tag/counting)	60.3%	Medium	
2178	Maximum Split of Positive Ev...	Math (/tag/math) Greedy (/tag/greedy)	53.0%	Medium	
2167	Minimum Time to Remove All...	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	37.9%	Hard	
2172	Maximum AND Sum of Array ...	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming) Bit Manipulation (/tag/bit-manipulation) Bitmask (/tag/bitmask)	42.7%	Hard	

#	Title	Tags	Acceptance	Difficulty	Frequency
2174	Remove All Ones With Row a...	Array (/tag/array) Bit Manipulation (/tag/bit-manipulation) Breadth-First Search (/tag/breadth-first-search) Matrix (/tag/matrix)	68.3%	Medium	

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