



## JavaScript API Reference



# Table of contents

<b>1. Introduction .....</b>	<b>1</b>
<b>2. Using Yocto-Demo with Javascript .....</b>	<b>3</b>
2.1. Getting ready .....	3
2.2. Control of the Led function .....	3
2.3. Control of the module part .....	5
2.4. Error handling .....	8
Blueprint .....	12
<b>3. Reference .....</b>	<b>12</b>
3.1. General functions .....	13
3.2. Accelerometer function interface .....	32
3.3. AnButton function interface .....	78
3.4. CarbonDioxide function interface .....	120
3.5. ColorLed function interface .....	163
3.6. Compass function interface .....	196
3.7. Current function interface .....	240
3.8. DataLogger function interface .....	283
3.9. Formatted data sequence .....	318
3.10. Recorded data sequence .....	328
3.11. Unformatted data sequence .....	341
3.12. Digital IO function interface .....	356
3.13. Display function interface .....	404
3.14. DisplayLayer object interface .....	455
3.15. External power supply control interface .....	487
3.16. Files function interface .....	516
3.17. GenericSensor function interface .....	549
3.18. Gyroscope function interface .....	599
3.19. Yocto-hub port interface .....	654
3.20. Humidity function interface .....	683
3.21. Led function interface .....	726
3.22. LightSensor function interface .....	757
3.23. Magnetometer function interface .....	801
3.24. Measured value .....	847
3.25. Module control interface .....	853

3.26. Network function interface .....	898
3.27. OS control .....	959
3.28. Power function interface .....	986
3.29. Pressure function interface .....	1033
3.30. Pwm function interface .....	1076
3.31. PwmPowerSource function interface .....	1118
3.32. Quaternion interface .....	1145
3.33. Real Time Clock function interface .....	1188
3.34. Reference frame configuration .....	1219
3.35. Relay function interface .....	1259
3.36. Sensor function interface .....	1299
3.37. Servo function interface .....	1342
3.38. Temperature function interface .....	1381
3.39. Tilt function interface .....	1426
3.40. Voc function interface .....	1469
3.41. Voltage function interface .....	1512
3.42. Voltage source function interface .....	1555
3.43. WakeUpMonitor function interface .....	1591
3.44. WakeUpSchedule function interface .....	1630
3.45. Watchdog function interface .....	1671
3.46. Wireless function interface .....	1720
<b>Index .....</b>	<b>1753</b>

# 1. Introduction

This manual is intended to be used as a reference for Yoctopuce JavaScript library, in order to interface your code with USB sensors and controllers.

The next chapter is taken from the free USB device Yocto-Demo, in order to provide a concrete examples of how the library is used within a program.

The remaining part of the manual is a function-by-function, class-by-class documentation of the API. The first section describes all general-purpose global function, while the forthcoming sections describe the various classes that you may have to use depending on the Yoctopuce device being used. For more informations regarding the purpose and the usage of a given device attribute, please refer to the extended discussion provided in the device-specific user manual.



## 2. Using Yocto-Demo with Javascript

Javascript is probably not the first language that comes to mind to control hardware, but its ease of use is a great advantage: with Javascript, you only need a text editor and a web browser to realize your first tests.

At the time of writing, the Javascript library functions with any recent browser ... except Opera. It is likely that Opera will end up working with the Yoctopuce library one of these days<sup>1</sup>, but it is not the case right now.

Javascript is one of those languages which do not allow you to directly access the hardware layers of your computer. Therefore you need to run the Yoctopuce TCP/IP to USB gateway, named *VirtualHub*, on the machine on which your modules are connected.

### 2.1. Getting ready

Go to the Yoctopuce web site and download the following items:

- The Javascript programming library<sup>2</sup>
- The *VirtualHub* software<sup>3</sup> for Windows, Mac OS X or Linux, depending on your OS

Decompress the library files in a folder of your choice, connect your modules, run the *VirtualHub* software, and you are ready to start your first tests. You do not need to install any driver.

### 2.2. Control of the Led function

A few lines of code are enough to use a Yocto-Demo. Here is the skeleton of a JavaScript code snippet to use the Led function.

```
<SCRIPT type="text/javascript" src="yocto_api.js"></SCRIPT>
<SCRIPT type="text/javascript" src="yocto_led.js"></SCRIPT>

// Get access to your device, through the VirtualHub running locally
yRegisterHub('http://127.0.0.1:4444/');
var led = yFindLed("YCTOPOC1-123456.led");

// Check that the module is online to handle hot-plug
if(led.isOnline())
```

<sup>1</sup> Actually, as soon as Opera implements support for the HTTP Access-Control-Allow-Origin header.

<sup>2</sup> [www.yoctopuce.com/EN/libraries.php](http://www.yoctopuce.com/EN/libraries.php)

<sup>3</sup> [www.yoctopuce.com/EN/virtualhub.php](http://www.yoctopuce.com/EN/virtualhub.php)

```
{
  // Use led.set_power(), ...
}
```

Let us look at these lines in more details.

## yocto\_api.js and yocto\_led.js

These two Javascript includes provide access to functions allowing you to manage Yoctopuce modules. `yocto_api.js` must always be included, `yocto_led.js` is necessary to manage modules containing a led, such as Yocto-Demo.

### yRegisterHub

The `yRegisterHub` function allows you to indicate on which machine the Yoctopuce modules are located, more precisely on which machine the VirtualHub software is running. In our case, the `127.0.0.1:4444` address indicates the local machine, port `4444` (the standard port used by Yoctopuce). You can very well modify this address, and enter the address of another machine on which the VirtualHub software is running.

### yFindLed

The `yFindLed` function allows you to find a led from the serial number of the module on which it resides and from its function name. You can also use logical names, as long as you have initialized them. Let us imagine a Yocto-Demo module with serial number `YCTOPOC1-123456` which you have named "`MyModule`", and for which you have given the `led` function the name "`MyFunction`". The following five calls are strictly equivalent, as long as "`MyFunction`" is defined only once.

```
var led = yFindLed("YCTOPOC1-123456.led");
var led = yFindLed("YCTOPOC1-123456.MyFunction");
var led = yFindLed("MyModule.led");
var led = yFindLed("MyModule.MyFunction");
var led = yFindLed("MyFunction");
```

`yFindLed` returns an object which you can then use at will to control the led.

### isOnline

The `isOnline()` method of the object returned by `yFindLed` allows you to know if the corresponding module is present and in working order.

### set\_power

The `set_power()` function of the objet returned by `yFindLed` allows you to turn on and off the led. The argument is `Y_POWER_ON` or `Y_POWER_OFF`. In the reference on the programming interface, you will find more methods to precisely control the luminosity and make the led blink automatically.

### A real example

Open your preferred text editor<sup>4</sup>, copy the code sample below, save it in the same directory as the Yoctopuce library files and then use your preferred web browser to access this page. The code is also provided in the directory **Examples/Doc-GettingStarted-Yocto-Demo** of the Yoctopuce library.

In this example, you will recognize the functions explained above, but this time used with all side materials needed to make it work nicely as a small demo.

The example is coded to be used either from a web server, or directly by opening the file on the local machine. Note that this latest solution does not work with some versions of Internet Explorer, in particular IE 9 on Windows 7, which is not able to open network connections when working on a local file. In order to use Internet Explorer, you should load the example from a web server. No such problem exists with Chrome, Firefox or Safari.

---

<sup>4</sup> If you do not have a text editor, use Notepad rather than Microsoft Word.

If your Yocto-Demo is not connected on the host running the browser, replace in the example the address 127.0.0.1 by the IP address of the host on which the Yocto-Demo is connected and where you run the VirtualHub.

```
<HTML>
<HEAD>
<TITLE>Hello World</TITLE>
<SCRIPT type="text/javascript" src="yocto_api.js"></SCRIPT>
<SCRIPT type="text/javascript" src="yocto_led.js"></SCRIPT>
<SCRIPT language='javascript1.5' type='text/JavaScript'>
<!--
// Use explicit error handling rather than exceptions
yDisableExceptions () ;

// Setup the API to use the VirtualHub on local machine
if(yRegisterHub('http://127.0.0.1:4444/') != YAPI_SUCCESS) {
    alert("Cannot contact VirtualHub on 127.0.0.1");
}

var led;

function refresh()
{
    var serial = document.getElementById('serial').value;
    if(serial == '') {
        // Detect any connected module suitable for the demo
        led = yFirstLed();
        if(led) {
            serial = led.module().get_serialNumber();
            document.getElementById('serial').value = serial;
        }
    }

    led = yFindLed(serial+".led");
    if(led.isOnline()) {
        document.getElementById('msg').value = '';
    } else {
        document.getElementById('msg').value = 'Module not connected';
    }
    setTimeout('refresh()',500);
}

function switchIt(state)
{
    if (state) led.set_power(Y_POWER_ON);
        else led.set_power(Y_POWER_OFF);
}
-->
</SCRIPT>
</HEAD>
<BODY onload='refresh();'>
Module to use: <input id='serial'>
<input id='msg' style='color:red;border:none;' readonly><br>
<a href='javascript:switchIt(true);'>ON</a><br>
<a href='javascript:switchIt(false);'>OFF</a>
</BODY>
</HTML>
```

## 2.3. Control of the module part

Each module can be controlled in a similar manner, you can find below a simple sample program displaying the main parameters of the module and enabling you to activate the localization beacon.

```
<HTML>
<HEAD>
<TITLE>Module Control</TITLE>
<SCRIPT type="text/javascript" src="yocto_api.js"></SCRIPT>
<SCRIPT language='javascript1.5' type='text/JavaScript'>
<!--
// Use explicit error handling rather than exceptions
yDisableExceptions () ;
```

```

// Setup the API to use the VirtualHub on local machine
if(yRegisterHub('http://127.0.0.1:4444/') != YAPI_SUCCESS) {
    alert("Cannot contact VirtualHub on 127.0.0.1");
}

var module;

function refresh()
{
    var serial = document.getElementById('serial').value;
    if(serial == '') {
        // Detect any connected module suitable for the demo
        module = yFirstModule().nextModule();
        if(module) {
            serial = module.get_serialNumber();
            document.getElementById('serial').value = serial;
        }
    }

    module = yFindModule(serial);
    if(module.isOnline()) {
        document.getElementById('msg').value = '';
        var html = 'serial: '+module.get_serialNumber()+'<br>';
        html += 'logical name: '+module.get_logicalName()+'<br>';
        html += 'luminosity: '+module.get_luminosity()+'%<br>';
        html += 'beacon:';
        if (module.get_beacon()==Y_BEACON_ON)
            html+="ON <a href='javascript:beacon(Y_BEACON_OFF)'>switch off</a><br>";
        else
            html+="OFF <a href='javascript:beacon(Y_BEACON_ON)'>switch on</a><br>";

        html += 'upTime: '+parseInt(module.get_upTime()/1000)+' sec<br>';
        html += 'USB current: '+module.get_usbCurrent()+' mA<br>';
        html += 'logs:<br><pre>'+module.get_lastLogs()+'</pre><br>';
        document.getElementById('data').innerHTML = html;
    } else {
        document.getElementById('msg').value = 'Module not connected';
    }
    setTimeout('refresh()',1000);
}

function beacon(state)
{
    module.set_beacon(state);
    refresh();
}
-->
</SCRIPT>
</HEAD>
<BODY onload='refresh();'>
    Module to use: <input id='serial'>
    <input id='msg' style='color:red; border:none;' readonly><br>
    <span id='data'></span>
</BODY>
</HTML>

```

Each property `xxx` of the module can be read thanks to a method of type `get_xxxx()`, and properties which are not read-only can be modified with the help of the `set_xxx()` method. For more details regarding the used functions, refer to the API chapters.

## Changing the module settings

When you want to modify the settings of a module, you only need to call the corresponding `set_xxx()` function. However, this modification is performed only in the random access memory (RAM) of the module: if the module is restarted, the modifications are lost. To memorize them persistently, it is necessary to ask the module to save its current configuration in its permanent memory. To do so, use the `saveToFlash()` method. Inversely, it is possible to force the module to forget its current settings by using the `revertFromFlash()` method. The short example below allows you to modify the logical name of a module.

```

<HTML>
<HEAD>
    <TITLE>Change module settings</TITLE>
    <SCRIPT type="text/javascript" src="yocto_api.js"></SCRIPT>

```

```

<SCRIPT language='javascript1.5' type='text/JavaScript'>
<!--
// Use explicit error handling rather than exceptions
yDisableExceptions();

// Setup the API to use the VirtualHub on local machine
if(yRegisterHub('http://127.0.0.1:4444/') != YAPI_SUCCESS) {
    alert("Cannot contact VirtualHub on 127.0.0.1");
}

var module;

function refresh()
{
    var serial = document.getElementById('serial').value;
    if(serial == '') {
        // Detect any connected module suitable for the demo
        module = yFirstModule().nextModule();
        if(module) {
            serial = module.get_serialNumber();
            document.getElementById('serial').value = serial;
        }
    }

    module = yFindModule(serial);
    if(module.isOnline()) {
        document.getElementById('msg').value = '';
        document.getElementById('curName').value = module.get_logicalName();
    } else {
        document.getElementById('msg').value = 'Module not connected';
    }
    setTimeout('refresh()',1000);
}

function save()
{
    var newname = document.getElementById('newName').value;
    if (!yCheckLogicalName(newname)) {
        alert('invalid logical name');
        return;
    }
    module.set_logicalName(newname);
    module.saveToFlash();
}
-->
</SCRIPT>
</HEAD>
<BODY onload='refresh();'>
Module to use: <input id='serial'>
<input id='msg' style='color:red;border:none;' readonly><br>
Current name: <input id='curName' readonly><br>
New logical name: <input id='newName'>
<a href='javascript:save();'>Save</a>
</BODY>
</HTML>

```

Warning: the number of write cycles of the nonvolatile memory of the module is limited. When this limit is reached, nothing guarantees that the saving process is performed correctly. This limit, linked to the technology employed by the module micro-processor, is located at about 100000 cycles. In short, you can use the `saveToFlash()` function only 100000 times in the life of the module. Make sure you do not call this function within a loop.

## Listing the modules

Obtaining the list of the connected modules is performed with the `yFirstModule()` function which returns the first module found. Then, you only need to call the `nextModule()` function of this object to find the following modules, and this as long as the returned value is not NULL. Below a short example listing the connected modules.

```

<HTML>
<HEAD>
<TITLE>Modules inventory</TITLE>
<SCRIPT type="text/javascript" src="yocto_api.js"></SCRIPT>
<SCRIPT language='javascript1.5' type='text/JavaScript'>

```

```

<!--
// Use explicit error handling rather than exceptions
yDisableExceptions();

// Setup the API to use the VirtualHub on local machine
if(yRegisterHub('http://127.0.0.1:4444/') != YAPI_SUCCESS) {
    alert("Cannot contact VirtualHub on 127.0.0.1");
}

function refresh()
{
    yUpdateDeviceList();

    var htmlcode = '';
    var module = yFirstModule();
    while(module) {
        htmlcode += module.get_serialNumber()
                    +'('+module.get_productName() +")<br>";
        module = module.nextModule();
    }
    document.getElementById('list').innerHTML=htmlcode;
    setTimeout('refresh()',500);
}
-->
</SCRIPT>
</HEAD>
<BODY onload='refresh();'>
<H1>Device list</H1>
<tt><span id='list'></span></tt>
</BODY>
</HTML>

```

## 2.4. Error handling

When you implement a program which must interact with USB modules, you cannot disregard error handling. Inevitably, there will be a time when a user will have unplugged the device, either before running the software, or even while the software is running. The Yoctopuce library is designed to help you support this kind of behavior, but your code must nevertheless be conceived to interpret in the best possible way the errors indicated by the library.

The simplest way to work around the problem is the one used in the short examples provided in this chapter: before accessing a module, check that it is online with the `isOnline` function, and then hope that it will stay so during the fraction of a second necessary for the following code lines to run. This method is not perfect, but it can be sufficient in some cases. You must however be aware that you cannot completely exclude an error which would occur after the call to `isOnline` and which could crash the software. The only way to prevent this is to implement one of the two error handling techniques described below.

The method recommended by most programming languages for unpredictable error handling is the use of exceptions. By default, it is the behavior of the Yoctopuce library. If an error happens while you try to access a module, the library throws an exception. In this case, there are three possibilities:

- If your code catches the exception and handles it, everything goes well.
- If your program is running in debug mode, you can relatively easily determine where the problem happened and view the explanatory message linked to the exception.
- Otherwise... the exception makes your program crash, bang!

As this latest situation is not the most desirable, the Yoctopuce library offers another possibility for error handling, allowing you to create a robust program without needing to catch exceptions at every line of code. You simply need to call the `yDisableExceptions()` function to commute the library to a mode where exceptions for all the functions are systematically replaced by specific return values, which can be tested by the caller when necessary. For each function, the name of each return value in case of error is systematically documented in the library reference. The name always follows the same logic: a `get_state()` method returns a `Y_STATE_INVALID` value, a `get_currentValue` method returns a `Y_CURRENTVALUE_INVALID` value, and so on. In any case, the returned value is of the expected type and is not a null pointer which would risk crashing

your program. At worst, if you display the value without testing it, it will be outside the expected bounds for the returned value. In the case of functions which do not normally return information, the return value is `YAPI_SUCCESS` if everything went well, and a different error code in case of failure.

When you work without exceptions, you can obtain an error code and an error message explaining the source of the error. You can request them from the object which returned the error, calling the `errType()` and `errMessage()` methods. Their returned values contain the same information as in the exceptions when they are active.





### **3. Reference**

## 3.1. General functions

These general functions should be used to initialize and configure the Yoctopuce library. In most cases, a simple call to function `yRegisterHub()` should be enough. The module-specific functions `yFind...()` or `yFirst...()` should then be used to retrieve an object that provides interaction with the module.

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_api.js'></script>
node.js var yoctolib = require('yoctolib');
var YAPI = yoctolib.YAPI;
var YModule = yoctolib.YModule;
php require_once('yocto_api.php');
cpp #include "yocto_api.h"
m #import "yocto_api.h"
pas uses yocto_api;
vb yocto_api.vb
cs yocto_api.cs
java import com.yoctopuce.YoctoAPI.YModule;
py from yocto_api import *

```

### Global functions

#### `yCheckLogicalName(name)`

Checks if a given string is valid as logical name for a module or a function.

#### `yDisableExceptions()`

Disables the use of exceptions to report runtime errors.

#### `yEnableExceptions()`

Re-enables the use of exceptions for runtime error handling.

#### `yEnableUSBHost(osContext)`

This function is used only on Android.

#### `yFreeAPI()`

Frees dynamically allocated memory blocks used by the Yoctopuce library.

#### `yGetAPIVersion()`

Returns the version identifier for the Yoctopuce library in use.

#### `yGetTickCount()`

Returns the current value of a monotone millisecond-based time counter.

#### `yHandleEvents(errmsg)`

Maintains the device-to-library communication channel.

#### `yInitAPI(mode, errmsg)`

Initializes the Yoctopuce programming library explicitly.

#### `yPreregisterHub(url, errmsg)`

Fault-tolerant alternative to RegisterHub().

#### `yRegisterDeviceArrivalCallback(arrivalCallback)`

Register a callback function, to be called each time a device is plugged.

#### `yRegisterDeviceRemovalCallback(removalCallback)`

Register a callback function, to be called each time a device is unplugged.

#### `yRegisterHub(url, errmsg)`

Setup the Yoctopuce library to use modules connected on a given machine.

#### `yRegisterHubDiscoveryCallback(hubDiscoveryCallback)`

### 3. Reference

Register a callback function, to be called each time an Network Hub send an SSDP message.

#### **yRegisterLogFunction(logfun)**

Registers a log callback function.

#### **ySelectArchitecture(arch)**

Select the architecture or the library to be loaded to access to USB.

#### **ySetDelegate(object)**

(Objective-C only) Register an object that must follow the protocol YDeviceHotPlug.

#### **ySetTimeout(callback, ms\_timeout, arguments)**

Invoke the specified callback function after a given timeout.

#### **ySleep(ms\_duration, errmsg)**

Pauses the execution flow for a specified duration.

#### **yTriggerHubDiscovery(errmsg)**

Force a hub discovery, if a callback as been registered with yRegisterDeviceRemovalCallback it will be called for each net work hub that will respond to the discovery.

#### **yUnregisterHub(url)**

Setup the Yoctopuce library to no more use modules connected on a previously registered machine with RegisterHub.

#### **yUpdateDeviceList(errmsg)**

Triggers a (re)detection of connected Yoctopuce modules.

#### **yUpdateDeviceList\_async(callback, context)**

Triggers a (re)detection of connected Yoctopuce modules.

**YAPI.CheckLogicalName()****YAPI****yCheckLogicalName()yCheckLogicalName()**

Checks if a given string is valid as logical name for a module or a function.

```
function yCheckLogicalName( name)
```

A valid logical name has a maximum of 19 characters, all among A..Z, a..z, 0..9, \_, and -. If you try to configure a logical name with an incorrect string, the invalid characters are ignored.

**Parameters :**

**name** a string containing the name to check.

**Returns :**

**true** if the name is valid, **false** otherwise.

## **YAPI.DisableExceptions()**

**YAPI**

## **yDisableExceptions()yDisableExceptions()**

---

Disables the use of exceptions to report runtime errors.

```
function yDisableExceptions( )
```

When exceptions are disabled, every function returns a specific error value which depends on its type and which is documented in this reference manual.

**YAPI.EnableExceptions()****YAPI****yEnableExceptions()yEnableExceptions()**

Re-enables the use of exceptions for runtime error handling.

```
function yEnableExceptions( )
```

Be aware than when exceptions are enabled, every function that fails triggers an exception. If the exception is not caught by the user code, it either fires the debugger or aborts (i.e. crash) the program. On failure, throws an exception or returns a negative error code.

## **YAPI.FreeAPI() yFreeAPI()yFreeAPI()**

---

**YAPI**

Frees dynamically allocated memory blocks used by the Yoctopuce library.

```
function yFreeAPI( )
```

It is generally not required to call this function, unless you want to free all dynamically allocated memory blocks in order to track a memory leak for instance. You should not call any other library function after calling `yFreeAPI( )`, or your program will crash.

**YAPI.GetAPIVersion()****YAPI****yGetAPIVersion()yGetAPIVersion()**

Returns the version identifier for the Yoctopuce library in use.

```
function yGetAPIVersion( )
```

The version is a string in the form "Major.Minor.Build", for instance "1.01.5535". For languages using an external DLL (for instance C#, VisualBasic or Delphi), the character string includes as well the DLL version, for instance "1.01.5535 (1.01.5439)".

If you want to verify in your code that the library version is compatible with the version that you have used during development, verify that the major number is strictly equal and that the minor number is greater or equal. The build number is not relevant with respect to the library compatibility.

**Returns :**

a character string describing the library version.

## YAPI.GetTickCount() yGetTickCount()yGetTickCount()

YAPI

Returns the current value of a monotone millisecond-based time counter.

```
function yGetTickCount( )
```

This counter can be used to compute delays in relation with Yoctopuce devices, which also uses the millisecond as timebase.

**Returns :**

a long integer corresponding to the millisecond counter.

**YAPI.HandleEvents()****YAPI****yHandleEvents()yHandleEvents()**

Maintains the device-to-library communication channel.

```
function yHandleEvents( errmsg )
```

If your program includes significant loops, you may want to include a call to this function to make sure that the library takes care of the information pushed by the modules on the communication channels. This is not strictly necessary, but it may improve the reactivity of the library for the following commands.

This function may signal an error in case there is a communication problem while contacting a module.

**Parameters :**

**errmsg** a string passed by reference to receive any error message.

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

## YAPI.InitAPI() yInitAPI()yInitAPI()

YAPI

Initializes the Yoctopuce programming library explicitly.

```
function yInitAPI( mode, errmsg)
```

It is not strictly needed to call `yInitAPI()`, as the library is automatically initialized when calling `yRegisterHub()` for the first time.

When `Y_DETECT_NONE` is used as detection mode, you must explicitly use `yRegisterHub()` to point the API to the VirtualHub on which your devices are connected before trying to access them.

### Parameters :

**mode** an integer corresponding to the type of automatic device detection to use. Possible values are `Y_DETECT_NONE`, `Y_DETECT_USB`, `Y_DETECT_NET`, and `Y_DETECT_ALL`.

**errmsg** a string passed by reference to receive any error message.

### Returns :

`YAPI_SUCCESS` when the call succeeds. On failure, throws an exception or returns a negative error code.

**YAPI.PreregisterHub()****YAPI****yPreregisterHub()****yPreregisterHub()**

Fault-tolerant alternative to RegisterHub().

```
function yPreregisterHub( url, errmsg)
```

This function has the same purpose and same arguments as RegisterHub( ), but does not trigger an error when the selected hub is not available at the time of the function call. This makes it possible to register a network hub independently of the current connectivity, and to try to contact it only when a device is actively needed.

**Parameters :**

**url** a string containing either "usb", "callback" or the root URL of the hub to monitor

**errmsg** a string passed by reference to receive any error message.

**Returns :**

YAPI\_SUCCESS when the call succeeds.

On failure, throws an exception or returns a negative error code.

**YAPI.RegisterDeviceArrivalCallback()**  
**yRegisterDeviceArrivalCallback()**  
**yRegisterDeviceArrivalCallback()****YAPI**

Register a callback function, to be called each time a device is plugged.

```
function yRegisterDeviceArrivalCallback( arrivalCallback )
```

This callback will be invoked while `yUpdateDeviceList` is running. You will have to call this function on a regular basis.

**Parameters :**

`arrivalCallback` a procedure taking a `YModule` parameter, or null

**YAPI.RegisterDeviceRemovalCallback()****YAPI****yRegisterDeviceRemovalCallback()****yRegisterDeviceRemovalCallback()**

Register a callback function, to be called each time a device is unplugged.

```
function yRegisterDeviceRemovalCallback( removalCallback )
```

This callback will be invoked while `yUpdateDeviceList` is running. You will have to call this function on a regular basis.

**Parameters :**

`removalCallback` a procedure taking a `YModule` parameter, or null

## YAPI.RegisterHub() yRegisterHub()yRegisterHub()

YAPI

Setup the Yoctopuce library to use modules connected on a given machine.

```
function yRegisterHub( url, errmsg)
```

The parameter will determine how the API will work. Use the following values:

**usb**: When the **usb** keyword is used, the API will work with devices connected directly to the USB bus. Some programming languages such as Javascript, PHP, and Java don't provide direct access to USB hardware, so **usb** will not work with these. In this case, use a VirtualHub or a networked YoctoHub (see below).

**x.x.x.x** or **hostname**: The API will use the devices connected to the host with the given IP address or hostname. That host can be a regular computer running a VirtualHub, or a networked YoctoHub such as YoctoHub-Ethernet or YoctoHub-Wireless. If you want to use the VirtualHub running on your local computer, use the IP address 127.0.0.1.

**callback**: This keyword makes the API run in "*HTTP Callback*" mode. This is a special mode allowing to take control of Yoctopuce devices through a NAT filter when using a VirtualHub or a networked YoctoHub. You only need to configure your hub to call your server script on a regular basis. This mode is currently available for PHP and Node.js only.

Be aware that only one application can use direct USB access at a given time on a machine. Multiple access would cause conflicts while trying to access the USB modules. In particular, this means that you must stop the VirtualHub software before starting an application that uses direct USB access. The workaround for this limitation is to setup the library to use the VirtualHub rather than direct USB access.

If access control has been activated on the hub, virtual or not, you want to reach, the URL parameter should look like:

```
http://username:password@adresse:port
```

You can call *RegisterHub* several times to connect to several machines.

### Parameters :

**url** a string containing either "**usb**", "**callback**" or the root URL of the hub to monitor  
**errmsg** a string passed by reference to receive any error message.

### Returns :

YAPI\_SUCCESS when the call succeeds.

On failure, throws an exception or returns a negative error code.

## YAPI.SetTimeout() ySetTimeout()ySetTimeout()

YAPI

Invoke the specified callback function after a given timeout.

```
function ySetTimeout( callback, ms_timeout, arguments)
```

This function behaves more or less like Javascript `setTimeout`, but during the waiting time, it will call `yHandleEvents` and `yUpdateDeviceList` periodically, in order to keep the API up-to-date with current devices.

### Parameters :

**callback** the function to call after the timeout occurs. On Microsoft Internet Explorer, the callback must be provided as a string to be evaluated.

**ms\_timeout** an integer corresponding to the duration of the timeout, in milliseconds.

**arguments** additional arguments to be passed to the callback function can be provided, if needed (not supported on Microsoft Internet Explorer).

### Returns :

`YAPI_SUCCESS` when the call succeeds. On failure, throws an exception or returns a negative error code.

## YAPI.Sleep() ySleep(ySleep())

YAPI

Pauses the execution flow for a specified duration.

```
function ySleep( ms_duration, errmsg )
```

This function implements a passive waiting loop, meaning that it does not consume CPU cycles significantly. The processor is left available for other threads and processes. During the pause, the library nevertheless reads from time to time information from the Yoctopuce modules by calling `yHandleEvents()`, in order to stay up-to-date.

This function may signal an error in case there is a communication problem while contacting a module.

### Parameters :

`ms_duration` an integer corresponding to the duration of the pause, in milliseconds.

`errmsg` a string passed by reference to receive any error message.

### Returns :

`YAPI_SUCCESS` when the call succeeds. On failure, throws an exception or returns a negative error code.

**YAPI.UnregisterHub()****YAPI****yUnregisterHub()yUnregisterHub()**

Setup the Yoctopuce library to no more use modules connected on a previously registered machine with RegisterHub.

```
function yUnregisterHub( url)
```

**Parameters :**

**url** a string containing either "usb" or the

**YAPI.UpdateDeviceList()**

YAPI

**yUpdateDeviceList()yUpdateDeviceList()**

Triggers a (re)detection of connected Yoctopuce modules.

```
function yUpdateDeviceList( errmsg)
```

The library searches the machines or USB ports previously registered using `yRegisterHub()`, and invokes any user-defined callback function in case a change in the list of connected devices is detected.

This function can be called as frequently as desired to refresh the device list and to make the application aware of hot-plug events.

**Parameters :**

`errmsg` a string passed by reference to receive any error message.

**Returns :**

`YAPI_SUCCESS` when the call succeeds. On failure, throws an exception or returns a negative error code.

## YAPI.UpdateDeviceList\_async() yUpdateDeviceList\_async() yUpdateDeviceList\_async()

YAPI

Triggers a (re)detection of connected Yoctopuce modules.

```
function yUpdateDeviceList_async( callback, context)
```

The library searches the machines or USB ports previously registered using `yRegisterHub()`, and invokes any user-defined callback function in case a change in the list of connected devices is detected.

This function can be called as frequently as desired to refresh the device list and to make the application aware of hot-plug events.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

### Parameters :

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the result code (`YAPI_SUCCESS` if the operation completes successfully) and the error message.

**context** caller-specific object that is passed as-is to the callback function

### Returns :

nothing : the result is provided to the callback.

## 3.2. Accelerometer function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_accelerometer.js'></script>
nodejs var yoctolib = require('yoctolib');
var YAccelerometer = yoctolib.YAccelerometer;
php require_once('yocto_accelerometer.php');
cpp #include "yocto_accelerometer.h"
m #import "yocto_accelerometer.h"
pas uses yocto_accelerometer;
vb yocto_accelerometer.vb
cs yocto_accelerometer.cs
java import com.yoctopuce.YoctoAPI.YAccelerometer;
py from yocto_accelerometer import *

```

### Global functions

#### **yFindAccelerometer(func)**

Retrieves an accelerometer for a given identifier.

#### **yFirstAccelerometer()**

Starts the enumeration of accelerometers currently accessible.

### YAccelerometer methods

#### **accelerometer→calibrateFromPoints(rawValues, refValues)**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### **accelerometer→describe()**

Returns a short text that describes unambiguously the instance of the accelerometer in the form TYPE (NAME) = SERIAL . FUNCTIONID.

#### **accelerometer→get\_advertisedValue()**

Returns the current value of the accelerometer (no more than 6 characters).

#### **accelerometer→get\_currentRawValue()**

Returns the uncalibrated, unrounded raw value returned by the sensor.

#### **accelerometer→get\_currentValue()**

Returns the current value of the acceleration.

#### **accelerometer→get\_errorMessage()**

Returns the error message of the latest error with the accelerometer.

#### **accelerometer→get\_errorType()**

Returns the numerical error code of the latest error with the accelerometer.

#### **accelerometer→get\_friendlyName()**

Returns a global identifier of the accelerometer in the format MODULE\_NAME . FUNCTION\_NAME.

#### **accelerometer→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### **accelerometer→get\_functionId()**

Returns the hardware identifier of the accelerometer, without reference to the module.

#### **accelerometer→get\_hardwareId()**

Returns the unique hardware identifier of the accelerometer in the form SERIAL . FUNCTIONID.

<b>accelerometer→get_highestValue()</b>	Returns the maximal value observed for the acceleration since the device was started.
<b>accelerometer→get_logFrequency()</b>	Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.
<b>accelerometer→get_logicalName()</b>	Returns the logical name of the accelerometer.
<b>accelerometer→get_lowestValue()</b>	Returns the minimal value observed for the acceleration since the device was started.
<b>accelerometer→get_module()</b>	Gets the YModule object for the device on which the function is located.
<b>accelerometer→get_module_async(callback, context)</b>	Gets the YModule object for the device on which the function is located (asynchronous version).
<b>accelerometer→get_recordedData(startTime, endTime)</b>	Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.
<b>accelerometer→get_reportFrequency()</b>	Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.
<b>accelerometer→get_resolution()</b>	Returns the resolution of the measured values.
<b>accelerometer→get_unit()</b>	Returns the measuring unit for the acceleration.
<b>accelerometer→get(userData)</b>	Returns the value of the userData attribute, as previously stored using method set(userData).
<b>accelerometer→get_xValue()</b>	Returns the X component of the acceleration, as a floating point number.
<b>accelerometer→get_yValue()</b>	Returns the Y component of the acceleration, as a floating point number.
<b>accelerometer→get_zValue()</b>	Returns the Z component of the acceleration, as a floating point number.
<b>accelerometer→isOnline()</b>	Checks if the accelerometer is currently reachable, without raising any error.
<b>accelerometer→isOnline_async(callback, context)</b>	Checks if the accelerometer is currently reachable, without raising any error (asynchronous version).
<b>accelerometer→load(msValidity)</b>	Preloads the accelerometer cache with a specified validity duration.
<b>accelerometer→loadCalibrationPoints(rawValues, refValues)</b>	Retrieves error correction data points previously entered using the method calibrateFromPoints.
<b>accelerometer→load_async(msValidity, callback, context)</b>	Preloads the accelerometer cache with a specified validity duration (asynchronous version).
<b>accelerometer→nextAccelerometer()</b>	Continues the enumeration of accelerometers started using yFirstAccelerometer( ).
<b>accelerometer→registerTimedReportCallback(callback)</b>	Registers the callback function that is invoked on every periodic timed notification.
<b>accelerometer→registerValueCallback(callback)</b>	Registers the callback function that is invoked on every change of advertised value.

### 3. Reference

---

**accelerometer→set\_highestValue(newval)**

Changes the recorded maximal value observed.

**accelerometer→set\_logFrequency(newval)**

Changes the datalogger recording frequency for this function.

**accelerometer→set\_logicalName(newval)**

Changes the logical name of the accelerometer.

**accelerometer→set\_lowestValue(newval)**

Changes the recorded minimal value observed.

**accelerometer→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

**accelerometer→set\_resolution(newval)**

Changes the resolution of the measured physical values.

**accelerometer→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**accelerometer→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YAccelerometer.FindAccelerometer() yFindAccelerometer()yFindAccelerometer()

## YAccelerometer

Retrieves an accelerometer for a given identifier.

```
function yFindAccelerometer( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the accelerometer is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YAccelerometer.isOnline()` to test if the accelerometer is indeed online at a given time. In case of ambiguity when looking for an accelerometer by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the accelerometer

### Returns :

a `YAccelerometer` object allowing you to drive the accelerometer.

## **YAccelerometer.FirstAccelerometer() yFirstAccelerometer()yFirstAccelerometer()**

---

### **YAccelerometer**

Starts the enumeration of accelerometers currently accessible.

```
function yFirstAccelerometer( )
```

Use the method `YAccelerometer.nextAccelerometer()` to iterate on next accelerometers.

**Returns :**

a pointer to a `YAccelerometer` object, corresponding to the first accelerometer currently online, or a null pointer if there are none.

**accelerometer→calibrateFromPoints()**  
**accelerometer.calibrateFromPoints()****YAccelerometer**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

function **calibrateFromPoints( rawValues, refValues )**

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**accelerometer→describe()accelerometer.describe()****YAccelerometer**

Returns a short text that describes unambiguously the instance of the accelerometer in the form  
TYPE ( NAME )=SERIAL . FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the accelerometer (ex: Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1)

**accelerometer→get\_advertisedValue()**

**YAccelerometer**

**accelerometer→advertisedValue()**

**accelerometer.get\_advertisedValue()**

---

Returns the current value of the accelerometer (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the accelerometer (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**accelerometer→get\_currentRawValue()**  
**accelerometer→currentRawValue()**  
**accelerometer.get\_currentRawValue()**

**YAccelerometer**

---

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**accelerometer→get\_currentValue()**  
**accelerometer→currentValue()**  
**accelerometer.get\_currentValue()**

**YAccelerometer**

Returns the current value of the acceleration.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current value of the acceleration

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

**accelerometer→get\_errorMessage()**  
**accelerometer→errorMessage()**  
**accelerometer.get\_errorMessage()**

---

**YAccelerometer**

Returns the error message of the latest error with the accelerometer.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the accelerometer object

**accelerometer→get\_errorType()**  
**accelerometer→errorType()**  
**accelerometer.get\_errorType()**

**YAccelerometer**

Returns the numerical error code of the latest error with the accelerometer.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the accelerometer object

**accelerometer→get\_friendlyName()**  
**accelerometer→friendlyName()**  
**accelerometer.get\_friendlyName()**

**YAccelerometer**

Returns a global identifier of the accelerometer in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the accelerometer if they are defined, otherwise the serial number of the module and the hardware identifier of the accelerometer (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the accelerometer using logical names (ex: MyCustomName.relay1)

On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

`accelerometer→get_functionDescriptor()`  
`accelerometer→functionDescriptor()`  
`accelerometer.get_functionDescriptor()`

YAccelerometer

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

function **get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**accelerometer→get\_functionId()**  
**accelerometer→functionId()**  
**accelerometer.get\_functionId()**

---

**YAccelerometer**

Returns the hardware identifier of the accelerometer, without reference to the module.

**function get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the accelerometer (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**accelerometer→get.hardwareId()**

**YAccelerometer**

**accelerometer→hardwareId()**

**accelerometer.get.hardwareId()**

Returns the unique hardware identifier of the accelerometer in the form SERIAL.FUNCTIONID.

**function get.hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the accelerometer. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the accelerometer (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**accelerometer→get\_highestValue()**  
**accelerometer→highestValue()**  
**accelerometer.get\_highestValue()**

**YAccelerometer**

---

Returns the maximal value observed for the acceleration since the device was started.

**function get\_highestValue( )**

**Returns :**

a floating point number corresponding to the maximal value observed for the acceleration since the device was started

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**accelerometer→get\_logFrequency()**  
**accelerometer→logFrequency()**  
**accelerometer.get\_logFrequency()**

**YAccelerometer**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**accelerometer→get\_logicalName()**  
**accelerometer→logicalName()**  
**accelerometer.get\_logicalName()**

**YAccelerometer**

---

Returns the logical name of the accelerometer.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the accelerometer. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**accelerometer→get\_lowestValue()**  
**accelerometer→lowestValue()**  
**accelerometer.get\_lowestValue()**

**YAccelerometer**

Returns the minimal value observed for the acceleration since the device was started.

```
function get_lowestValue( )
```

**Returns :**

a floating point number corresponding to the minimal value observed for the acceleration since the device was started

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

**accelerometer→get\_module()****YAccelerometer****accelerometer→module()accelerometer.get\_module()**

Gets the `YModule` object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

**accelerometer→get\_module\_async()**  
**accelerometer→module\_async()**  
**accelerometer.get\_module\_async()**

**YAccelerometer**

Gets the **YModule** object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned **YModule** object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested **YModule** object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**accelerometer→get\_recordedData()**  
**accelerometer→recordedData()**  
**accelerometer.get\_recordedData()**

**YAccelerometer**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

**function get\_recordedData( startTime, endTime)**

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

**Parameters :**

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without ending limit.

**Returns :**

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**accelerometer→get\_reportFrequency()**  
**accelerometer→reportFrequency()**  
**accelerometer.get\_reportFrequency()**

**YAccelerometer**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

**function get\_reportFrequency( )**

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**accelerometer→get\_resolution()**  
**accelerometer→resolution()**  
**accelerometer.get\_resolution()**

**YAccelerometer**

Returns the resolution of the measured values.

**function get\_resolution( )**

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**accelerometer→get\_unit()**

**YAccelerometer**

**accelerometer→unit()accelerometer.get\_unit()**

Returns the measuring unit for the acceleration.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the acceleration

On failure, throws an exception or returns `Y_UNIT_INVALID`.

**accelerometer→get(userData)**  
**accelerometer→userData()**  
**accelerometer.get(userData)**

---

YAccelerometer

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**accelerometer→get\_xValue()**

**YAccelerometer**

**accelerometer→xValue()accelerometer.get\_xValue()**

Returns the X component of the acceleration, as a floating point number.

```
function get_xValue( )
```

**Returns :**

a floating point number corresponding to the X component of the acceleration, as a floating point number

On failure, throws an exception or returns `Y_XVALUE_INVALID`.

**accelerometer→get\_yValue()**

**YAccelerometer**

**accelerometer→yValue()accelerometer.get\_yValue()**

---

Returns the Y component of the acceleration, as a floating point number.

```
function get_yValue( )
```

**Returns :**

a floating point number corresponding to the Y component of the acceleration, as a floating point number

On failure, throws an exception or returns `Y_YVALUE_INVALID`.

**accelerometer→get\_zValue()**

**YAccelerometer**

**accelerometer→zValue()accelerometer.get\_zValue()**

Returns the Z component of the acceleration, as a floating point number.

```
function get_zValue( )
```

**Returns :**

a floating point number corresponding to the Z component of the acceleration, as a floating point number

On failure, throws an exception or returns `Y_ZVALUE_INVALID`.

**accelerometer→isOnline()accelerometer.isOnline()****YAccelerometer**

Checks if the accelerometer is currently reachable, without raising any error.

**function isOnline( )**

If there is a cached value for the accelerometer in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the accelerometer.

**Returns :**

true if the accelerometer can be reached, and false otherwise

**accelerometer→isOnline\_async()**  
**accelerometer.isOnline\_async()****YAccelerometer**

Checks if the accelerometer is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the accelerometer in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**accelerometer→load()accelerometer.load()****YAccelerometer**

Preloads the accelerometer cache with a specified validity duration.

**function load( msValidity )**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**accelerometer→loadCalibrationPoints()**  
**accelerometer.loadCalibrationPoints()****YAccelerometer**

Retrieves error correction data points previously entered using the method `calibrateFromPoints`.

```
function loadCalibrationPoints( rawValues, refValues )
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**accelerometer→load\_async()**  
**accelerometer.load\_async()****YAccelerometer**

Preloads the accelerometer cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**accelerometer→nextAccelerometer()**  
**accelerometer.nextAccelerometer()**

**YAccelerometer**

Continues the enumeration of accelerometers started using `yFirstAccelerometer()`.

```
function nextAccelerometer()
```

**Returns :**

a pointer to a `YAccelerometer` object, corresponding to an accelerometer currently online, or a null pointer if there are no more accelerometers to enumerate.

**accelerometer→registerTimedReportCallback()**  
**accelerometer.registerTimedReportCallback()****YAccelerometer**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**accelerometer→registerValueCallback()**  
**accelerometer.registerValueCallback()****YAccelerometer**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**accelerometer→set\_highestValue()**  
**accelerometer→setHighestValue()**  
**accelerometer.set\_highestValue()**

YAccelerometer

Changes the recorded maximal value observed.

```
function set_highestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**accelerometer→set\_logFrequency()**  
**accelerometer→setLogFrequency()**  
**accelerometer.set\_logFrequency()**

**YAccelerometer**

Changes the datalogger recording frequency for this function.

**function set\_logFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

`accelerometer→set_logicalName()`  
`accelerometer→setLogicalName()`  
`accelerometer.set_logicalName()`

**YAccelerometer**

Changes the logical name of the accelerometer.

**function** `set_logicalName( newval )`

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

`newval` a string corresponding to the logical name of the accelerometer.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**accelerometer→set\_lowestValue()**  
**accelerometer→setLowestValue()**  
**accelerometer.set\_lowestValue()**

**YAccelerometer**

Changes the recorded minimal value observed.

```
function set_lowestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**accelerometer→set\_reportFrequency()**  
**accelerometer→setReportFrequency()**  
**accelerometer.set\_reportFrequency()**

YAccelerometer

Changes the timed value notification frequency for this function.

**function set\_reportFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**accelerometer→set\_resolution()**  
**accelerometer→setResolution()**  
**accelerometer.set\_resolution()**

**YAccelerometer**

Changes the resolution of the measured physical values.

**function set\_resolution( newval)**

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured physical values

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**accelerometer→set(userData)**  
**accelerometer→setUserData()**  
**accelerometer.set(userData)**

---

**YAccelerometer**

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**accelerometer→wait\_async()****YAccelerometer****accelerometer.wait\_async()**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

### 3.3. AnButton function interface

Yoctopuce application programming interface allows you to measure the state of a simple button as well as to read an analog potentiometer (variable resistance). This can be used for instance with a continuous rotating knob, a throttle grip or a joystick. The module is capable to calibrate itself on min and max values, in order to compute a calibrated value that varies proportionally with the potentiometer position, regardless of its total resistance.

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_anbutton.js'></script>
nodejs var yoctolib = require('yoctolib');
var YAnButton = yoctolib.YAnButton;
php require_once('yocto_anbutton.php');
cpp #include "yocto_anbutton.h"
m #import "yocto_anbutton.h"
pas uses yocto_anbutton;
vb yocto_anbutton.vb
cs yocto_anbutton.cs
java import com.yoctopuce.YoctoAPI.YAnButton;
py from yocto_anbutton import *

```

#### Global functions

##### **yFindAnButton(func)**

Retrieves an analog input for a given identifier.

##### **yFirstAnButton()**

Starts the enumeration of analog inputs currently accessible.

#### YAnButton methods

##### **anbutton→describe()**

Returns a short text that describes unambiguously the instance of the analog input in the form TYPE (NAME )=SERIAL.FUNCTIONID.

##### **anbutton→get\_advertisedValue()**

Returns the current value of the analog input (no more than 6 characters).

##### **anbutton→get\_analogCalibration()**

Tells if a calibration process is currently ongoing.

##### **anbutton→get\_calibratedValue()**

Returns the current calibrated input value (between 0 and 1000, included).

##### **anbutton→get\_calibrationMax()**

Returns the maximal value measured during the calibration (between 0 and 4095, included).

##### **anbutton→get\_calibrationMin()**

Returns the minimal value measured during the calibration (between 0 and 4095, included).

##### **anbutton→get\_errorMessage()**

Returns the error message of the latest error with the analog input.

##### **anbutton→get\_errorType()**

Returns the numerical error code of the latest error with the analog input.

##### **anbutton→get\_friendlyName()**

Returns a global identifier of the analog input in the format MODULE\_NAME . FUNCTION\_NAME.

##### **anbutton→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**anbutton→get\_functionId()**

Returns the hardware identifier of the analog input, without reference to the module.

**anbutton→get\_hardwareId()**

Returns the unique hardware identifier of the analog input in the form SERIAL.FUNCTIONID.

**anbutton→get\_isPressed()**

Returns true if the input (considered as binary) is active (closed contact), and false otherwise.

**anbutton→get\_lastTimePressed()**

Returns the number of elapsed milliseconds between the module power on and the last time the input button was pressed (the input contact transitionned from open to closed).

**anbutton→get\_lastTimeReleased()**

Returns the number of elapsed milliseconds between the module power on and the last time the input button was released (the input contact transitionned from closed to open).

**anbutton→get\_logicalName()**

Returns the logical name of the analog input.

**anbutton→get\_module()**

Gets the YModule object for the device on which the function is located.

**anbutton→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**anbutton→get\_pulseCounter()**

Returns the pulse counter value

**anbutton→get\_pulseTimer()**

Returns the timer of the pulses counter (ms)

**anbutton→get\_rawValue()**

Returns the current measured input value as-is (between 0 and 4095, included).

**anbutton→get\_sensitivity()**

Returns the sensibility for the input (between 1 and 1000) for triggering user callbacks.

**anbutton→get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

**anbutton→isOnline()**

Checks if the analog input is currently reachable, without raising any error.

**anbutton→isOnline\_async(callback, context)**

Checks if the analog input is currently reachable, without raising any error (asynchronous version).

**anbutton→load(msValidity)**

Preloads the analog input cache with a specified validity duration.

**anbutton→load\_async(msValidity, callback, context)**

Preloads the analog input cache with a specified validity duration (asynchronous version).

**anbutton→nextAnButton()**

Continues the enumeration of analog inputs started using yFirstAnButton( ).

**anbutton→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**anbutton→resetCounter()**

Returns the pulse counter value as well as his timer

**anbutton→set\_analogCalibration(newval)**

Starts or stops the calibration process.

**anbutton→set\_calibrationMax(newval)**

### 3. Reference

---

Changes the maximal calibration value for the input (between 0 and 4095, included), without actually starting the automated calibration.

**anbutton→set\_calibrationMin(newval)**

Changes the minimal calibration value for the input (between 0 and 4095, included), without actually starting the automated calibration.

**anbutton→set\_logicalName(newval)**

Changes the logical name of the analog input.

**anbutton→set\_sensitivity(newval)**

Changes the sensibility for the input (between 1 and 1000) for triggering user callbacks.

**anbutton→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**anbutton→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

**YAnButton.FindAnButton()****yFindAnButton()yFindAnButton()****YAnButton**

Retrieves an analog input for a given identifier.

```
function yFindAnButton( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the analog input is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YAnButton.isOnline()` to test if the analog input is indeed online at a given time. In case of ambiguity when looking for an analog input by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

**Parameters :**

**func** a string that uniquely characterizes the analog input

**Returns :**

a `YAnButton` object allowing you to drive the analog input.

## **YAnButton.FirstAnButton() yFirstAnButton()yFirstAnButton()**

---

**YAnButton**

Starts the enumeration of analog inputs currently accessible.

```
function yFirstAnButton( )
```

Use the method `YAnButton.nextAnButton()` to iterate on next analog inputs.

**Returns :**

a pointer to a `YAnButton` object, corresponding to the first analog input currently online, or a null pointer if there are none.

**anbutton→describe()anbutton.describe()****YAnButton**

Returns a short text that describes unambiguously the instance of the analog input in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the analog input (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**anbutton→get\_advertisedValue()**  
**anbutton→advertisedValue()**  
**anbutton.get\_advertisedValue()**

**YAnButton**

---

Returns the current value of the analog input (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the analog input (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**anbutton→get\_analogCalibration()**  
**anbutton→analogCalibration()**  
**anbutton.get\_analogCalibration()**

**YAnButton**

Tells if a calibration process is currently ongoing.

```
function get_analogCalibration( )
```

**Returns :**

either Y\_ANALOGCALIBRATION\_OFF or Y\_ANALOGCALIBRATION\_ON

On failure, throws an exception or returns Y\_ANALOGCALIBRATION\_INVALID.

**anbutton→get\_calibratedValue()**  
**anbutton→calibratedValue()**  
**anbutton.get\_calibratedValue()**

**YAnButton**

---

Returns the current calibrated input value (between 0 and 1000, included).

```
function get_calibratedValue( )
```

**Returns :**

an integer corresponding to the current calibrated input value (between 0 and 1000, included)

On failure, throws an exception or returns Y\_CALIBRATEDVALUE\_INVALID.

**anbutton→get\_calibrationMax()**  
**anbutton→calibrationMax()**  
**anbutton.get\_calibrationMax()**

**YAnButton**

Returns the maximal value measured during the calibration (between 0 and 4095, included).

```
function get_calibrationMax( )
```

**Returns :**

an integer corresponding to the maximal value measured during the calibration (between 0 and 4095, included)

On failure, throws an exception or returns Y\_CALIBRATIONMAX\_INVALID.

**anbutton→get\_calibrationMin()**  
**anbutton→calibrationMin()**  
**anbutton.get\_calibrationMin()**

**YAnButton**

Returns the minimal value measured during the calibration (between 0 and 4095, included).

```
function get_calibrationMin( )
```

**Returns :**

an integer corresponding to the minimal value measured during the calibration (between 0 and 4095, included)

On failure, throws an exception or returns Y\_CALIBRATIONMIN\_INVALID.

---

**anbutton→getErrorMessage()**  
**anbutton→errorMessage()**  
**anbutton.getErrorMessage()**

**YAnButton**

Returns the error message of the latest error with the analog input.

```
function getErrorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the analog input object

**anbutton→get\_errorType()**

**YAnButton**

**anbutton→errorType()anbutton.get\_errorType()**

---

Returns the numerical error code of the latest error with the analog input.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the analog input object

**anbutton→get\_friendlyName()**  
**anbutton→friendlyName()**  
**anbutton.get\_friendlyName()**

**YAnButton**

Returns a global identifier of the analog input in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the analog input if they are defined, otherwise the serial number of the module and the hardware identifier of the analog input (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the analog input using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**anbutton→get\_functionDescriptor()**  
**anbutton→functionDescriptor()**  
**anbutton.get\_functionDescriptor()**

**YAnButton**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

---

**anbutton→get\_functionId()****YAnButton****anbutton→functionId()anbutton.get\_functionId()**

---

Returns the hardware identifier of the analog input, without reference to the module.

```
function get_functionId( )
```

For example `relay1`

**Returns :**

a string that identifies the analog input (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**anbutton→get\_hardwareId()**

**YAnButton**

**anbutton→hardwareId()anbutton.get\_hardwareId()**

---

Returns the unique hardware identifier of the analog input in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the analog input. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the analog input (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

---

**anbutton→get\_isPressed()****YAnButton****anbutton→isPressed()anbutton.get\_isPressed()**

Returns true if the input (considered as binary) is active (closed contact), and false otherwise.

```
function get_isPressed( )
```

**Returns :**

either Y\_ISPRESSED\_FALSE or Y\_ISPRESSED\_TRUE, according to true if the input (considered as binary) is active (closed contact), and false otherwise

On failure, throws an exception or returns Y\_ISPRESSED\_INVALID.

**anbutton→get\_lastTimePressed()**  
**anbutton→lastTimePressed()**  
**anbutton.get\_lastTimePressed()**

**YAnButton**

Returns the number of elapsed milliseconds between the module power on and the last time the input button was pressed (the input contact transitionned from open to closed).

function **get\_lastTimePressed( )**

**Returns :**

an integer corresponding to the number of elapsed milliseconds between the module power on and the last time the input button was pressed (the input contact transitionned from open to closed)

On failure, throws an exception or returns Y\_LASTTIMEPRESSED\_INVALID.

**anbutton→get\_lastTimeReleased()**  
**anbutton→lastTimeReleased()**  
**anbutton.get\_lastTimeReleased()**

**YAnButton**

Returns the number of elapsed milliseconds between the module power on and the last time the input button was released (the input contact transitionned from closed to open).

**function get\_lastTimeReleased( )**

**Returns :**

an integer corresponding to the number of elapsed milliseconds between the module power on and the last time the input button was released (the input contact transitionned from closed to open)

On failure, throws an exception or returns Y\_LASTTIMERELEASED\_INVALID.

**anbutton→get\_logicalName()**

**YAnButton**

**anbutton→logicalName()anbutton.get\_logicalName()**

---

Returns the logical name of the analog input.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the analog input. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**anbutton→get\_module()****YAnButton****anbutton→module()anbutton.get\_module()**

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**anbutton→get\_module\_async()**  
**anbutton→module\_async()**  
**anbutton.get\_module\_async()****YAnButton**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**anbutton→get\_pulseCounter()**  
**anbutton→pulseCounter()**  
**anbutton.get\_pulseCounter()**

**YAnButton**

Returns the pulse counter value

```
function get_pulseCounter( )
```

**Returns :**

an integer corresponding to the pulse counter value

On failure, throws an exception or returns Y\_PULSECOUNTER\_INVALID.

**anbutton→get\_pulseTimer()** YAnButton  
**anbutton→pulseTimer()&anbutton.get\_pulseTimer()**

---

Returns the timer of the pulses counter (ms)

```
function get_pulseTimer( )
```

**Returns :**

an integer corresponding to the timer of the pulses counter (ms)

On failure, throws an exception or returns Y\_PULSE\_TIMER\_INVALID.

---

**anbutton→get\_rawValue()****YAnButton****anbutton→rawValue()anbutton.get\_rawValue()**

---

Returns the current measured input value as-is (between 0 and 4095, included).

```
function get_rawValue( )
```

**Returns :**

an integer corresponding to the current measured input value as-is (between 0 and 4095, included)

On failure, throws an exception or returns Y\_RAWVALUE\_INVALID.

**anbutton→get\_sensitivity()**

**YAnButton**

**anbutton→sensitivity()anbutton.get\_sensitivity()**

---

Returns the sensibility for the input (between 1 and 1000) for triggering user callbacks.

```
function get_sensitivity( )
```

**Returns :**

an integer corresponding to the sensibility for the input (between 1 and 1000) for triggering user callbacks

On failure, throws an exception or returns Y\_SENSITIVITY\_INVALID.

---

**anbutton→get(userData)****YAnButton****anbutton→userData()anbutton.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**anbutton→isOnline()  
anbutton.isOnline()****YAnButton**

Checks if the analog input is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the analog input in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the analog input.

**Returns :**

true if the analog input can be reached, and false otherwise

**anbutton→isOnline\_async()  
anbutton.isOnline\_async()****YAnButton**

Checks if the analog input is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the analog input in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**anbutton→load()****YAnButton**

Preloads the analog input cache with a specified validity duration.

**function load( msValidity )**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**anbutton→load\_async()anbutton.load\_async()****YAnButton**

Preloads the analog input cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

## **anbutton→nextAnButton()anbutton.nextAnButton()**

**YAnButton**

Continues the enumeration of analog inputs started using `yFirstAnButton()`.

```
function nextAnButton( )
```

**Returns :**

a pointer to a `YAnButton` object, corresponding to an analog input currently online, or a null pointer if there are no more analog inputs to enumerate.

**anbutton→registerValueCallback()  
anbutton.registerValueCallback()****YAnButton**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

## **anbutton→resetCounter()|anbutton.resetCounter()**

**YAnButton**

Returns the pulse counter value as well as his timer

```
function resetCounter( )
```

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**anbutton→set\_analogCalibration()**  
**anbutton→setAnalogCalibration()**  
**anbutton.set\_analogCalibration()**

**YAnButton**

Starts or stops the calibration process.

```
function set_analogCalibration( newval)
```

Remember to call the `saveToFlash()` method of the module at the end of the calibration if the modification must be kept.

**Parameters :**

**newval** either `Y_ANALOGCALIBRATION_OFF` or `Y_ANALOGCALIBRATION_ON`

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**anbutton→set\_calibrationMax()**  
**anbutton→setCalibrationMax()**  
**anbutton.set\_calibrationMax()**

**YAnButton**

Changes the maximal calibration value for the input (between 0 and 4095, included), without actually starting the automated calibration.

```
function set_calibrationMax( newval)
```

Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** an integer corresponding to the maximal calibration value for the input (between 0 and 4095, included), without actually starting the automated calibration

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**anbutton→set\_calibrationMin()**  
**anbutton→setCalibrationMin()**  
**anbutton.set\_calibrationMin()**

**YAnButton**

Changes the minimal calibration value for the input (between 0 and 4095, included), without actually starting the automated calibration.

```
function set_calibrationMin( newval)
```

Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** an integer corresponding to the minimal calibration value for the input (between 0 and 4095, included), without actually starting the automated calibration

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**anbutton→set\_logicalName()**  
**anbutton→setLogicalName()**  
**anbutton.set\_logicalName()**

**YAnButton**

Changes the logical name of the analog input.

**function set\_logicalName( newval )**

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the analog input.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**anbutton→set\_sensitivity()****YAnButton****anbutton→setSensitivity()anbutton.set\_sensitivity()**

Changes the sensibility for the input (between 1 and 1000) for triggering user callbacks.

```
function set_sensitivity( newval)
```

The sensibility is used to filter variations around a fixed value, but does not preclude the transmission of events when the input value evolves constantly in the same direction. Special case: when the value 1000 is used, the callback will only be thrown when the logical state of the input switches from pressed to released and back. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** an integer corresponding to the sensibility for the input (between 1 and 1000) for triggering user callbacks

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**anbutton→set(userData)**

**YAnButton**

**anbutton→setUserData()anbutton.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**anbutton→wait\_async()|anbutton.wait\_async()****YAnButton**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.4. CarbonDioxide function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_carbondioxide.js'></script>
nodejs var yoctolib = require('yoctolib');
var YCarbonDioxide = yoctolib.YCarbonDioxide;
php require_once('yocto_carbondioxide.php');
cpp #include "yocto_carbondioxide.h"
m #import "yocto_carbondioxide.h"
pas uses yocto_carbondioxide;
vb yocto_carbondioxide.vb
cs yocto_carbondioxide.cs
java import com.yoctopuce.YoctoAPI.YCarbonDioxide;
py from yocto_carbondioxide import *

```

### Global functions

#### **yFindCarbonDioxide(func)**

Retrieves a CO2 sensor for a given identifier.

#### **yFirstCarbonDioxide()**

Starts the enumeration of CO2 sensors currently accessible.

### YCarbonDioxide methods

#### **carbondioxide→calibrateFromPoints(rawValues, refValues)**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### **carbondioxide→describe()**

Returns a short text that describes unambiguously the instance of the CO2 sensor in the form TYPE (NAME) = SERIAL . FUNCTIONID.

#### **carbondioxide→get\_advertisedValue()**

Returns the current value of the CO2 sensor (no more than 6 characters).

#### **carbondioxide→get\_currentRawValue()**

Returns the uncalibrated, unrounded raw value returned by the sensor.

#### **carbondioxide→get\_currentValue()**

Returns the current value of the CO2 concentration.

#### **carbondioxide→get\_errorMessage()**

Returns the error message of the latest error with the CO2 sensor.

#### **carbondioxide→get\_errorType()**

Returns the numerical error code of the latest error with the CO2 sensor.

#### **carbondioxide→get\_friendlyName()**

Returns a global identifier of the CO2 sensor in the format MODULE\_NAME . FUNCTION\_NAME.

#### **carbondioxide→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### **carbondioxide→get\_functionId()**

Returns the hardware identifier of the CO2 sensor, without reference to the module.

#### **carbondioxide→get\_hardwareId()**

Returns the unique hardware identifier of the CO2 sensor in the form SERIAL . FUNCTIONID.

**carbondioxide→get\_highestValue()**

Returns the maximal value observed for the CO2 concentration since the device was started.

**carbondioxide→get\_logFrequency()**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

**carbondioxide→get\_logicalName()**

Returns the logical name of the CO2 sensor.

**carbondioxide→get\_lowestValue()**

Returns the minimal value observed for the CO2 concentration since the device was started.

**carbondioxide→get\_module()**

Gets the YModule object for the device on which the function is located.

**carbondioxide→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**carbondioxide→get\_recordedData(startTime, endTime)**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

**carbondioxide→get\_reportFrequency()**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

**carbondioxide→get\_resolution()**

Returns the resolution of the measured values.

**carbondioxide→get\_unit()**

Returns the measuring unit for the CO2 concentration.

**carbondioxide→get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

**carbondioxide→isOnline()**

Checks if the CO2 sensor is currently reachable, without raising any error.

**carbondioxide→isOnline\_async(callback, context)**

Checks if the CO2 sensor is currently reachable, without raising any error (asynchronous version).

**carbondioxide→load(msValidity)**

Preloads the CO2 sensor cache with a specified validity duration.

**carbondioxide→loadCalibrationPoints(rawValues, refValues)**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

**carbondioxide→load\_async(msValidity, callback, context)**

Preloads the CO2 sensor cache with a specified validity duration (asynchronous version).

**carbondioxide→nextCarbonDioxide()**

Continues the enumeration of CO2 sensors started using yFirstCarbonDioxide( ).

**carbondioxide→registerTimedReportCallback(callback)**

Registers the callback function that is invoked on every periodic timed notification.

**carbondioxide→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**carbondioxide→set\_highestValue(newval)**

Changes the recorded maximal value observed.

**carbondioxide→set\_logFrequency(newval)**

Changes the datalogger recording frequency for this function.

**carbondioxide→set\_logicalName(newval)**

Changes the logical name of the CO2 sensor.

### 3. Reference

---

**carbondioxide→set\_lowestValue(newval)**

Changes the recorded minimal value observed.

**carbondioxide→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

**carbondioxide→set\_resolution(newval)**

Changes the resolution of the measured physical values.

**carbondioxide→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**carbondioxide→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YCarbonDioxide.FindCarbonDioxide() yFindCarbonDioxide()yFindCarbonDioxide()

## YCarbonDioxide

Retrieves a CO2 sensor for a given identifier.

```
function yFindCarbonDioxide( func )
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the CO2 sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YCarbonDioxide.isOnline()` to test if the CO2 sensor is indeed online at a given time. In case of ambiguity when looking for a CO2 sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the CO2 sensor

### Returns :

a `YCarbonDioxide` object allowing you to drive the CO2 sensor.

## **YCarbonDioxide.FirstCarbonDioxide() yFirstCarbonDioxide()yFirstCarbonDioxide()**

---

### **YCarbonDioxide**

Starts the enumeration of CO2 sensors currently accessible.

```
function yFirstCarbonDioxide( )
```

Use the method `YCarbonDioxide.nextCarbonDioxide()` to iterate on next CO2 sensors.

**Returns :**

a pointer to a `YCarbonDioxide` object, corresponding to the first CO2 sensor currently online, or a null pointer if there are none.

**carbondioxide→calibrateFromPoints()  
carbondioxide.calibrateFromPoints()****YCarbonDioxide**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints( rawValues, refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**carbondioxide→describe()carbon dioxide.describe()****YCarbonDioxide**

Returns a short text that describes unambiguously the instance of the CO2 sensor in the form  
TYPE ( NAME )=SERIAL . FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the CO2 sensor (ex: Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1)

**carbondioxide→get\_advertisedValue()**  
**carbondioxide→advertisedValue()**  
**carbondioxide.get\_advertisedValue()**

**YCarbonDioxide**

Returns the current value of the CO2 sensor (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the CO2 sensor (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**carbon dioxide → get\_currentRawValue()**  
**carbon dioxide → currentRawValue()**  
**carbon dioxide.get\_currentRawValue()**

**YCarbonDioxide**

---

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**carbondioxide→get\_currentValue()**  
**carbondioxide→currentValue()**  
**carbondioxide.get\_currentValue()**

**YCarbonDioxide**

Returns the current value of the CO2 concentration.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current value of the CO2 concentration

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

**carbondioxide→get\_errorMessage()**  
**carbondioxide→errorMessage()**  
**carbondioxide.get\_errorMessage()**

---

**YCarbonDioxide**

Returns the error message of the latest error with the CO2 sensor.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the CO2 sensor object

**carbondioxide→get\_errorType()**  
**carbondioxide→errorType()**  
**carbondioxide.get\_errorType()**

**YCarbonDioxide**

---

Returns the numerical error code of the latest error with the CO2 sensor.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the CO2 sensor object

**carbondioxide→get\_friendlyName()**  
**carbondioxide→friendlyName()**  
**carbondioxide.get\_friendlyName()**

**YCarbonDioxide**

---

Returns a global identifier of the CO2 sensor in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the CO2 sensor if they are defined, otherwise the serial number of the module and the hardware identifier of the CO2 sensor (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the CO2 sensor using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**carbondioxide→get\_functionDescriptor()**  
**carbondioxide→functionDescriptor()**  
**carbondioxide.get\_functionDescriptor()**

**YCarbonDioxide**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**carbondioxide→get\_functionId()**  
**carbondioxide→functionId()**  
**carbondioxide.get\_functionId()**

**YCarbonDioxide**

---

Returns the hardware identifier of the CO2 sensor, without reference to the module.

**function get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the CO2 sensor (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**carbondioxide→get.hardwareId()**  
**carbondioxide→hardwareId()**  
**carbondioxide.get.hardwareId()**

**YCarbonDioxide**

Returns the unique hardware identifier of the CO2 sensor in the form SERIAL.FUNCTIONID.

**function get.hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the CO2 sensor. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the CO2 sensor (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**carbondioxide→get\_highestValue()**  
**carbondioxide→highestValue()**  
**carbondioxide.get\_highestValue()**

**YCarbonDioxide**

Returns the maximal value observed for the CO2 concentration since the device was started.

**function get\_highestValue( )**

**Returns :**

a floating point number corresponding to the maximal value observed for the CO2 concentration since the device was started

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**carbondioxide→get\_logFrequency()**  
**carbondioxide→logFrequency()**  
**carbondioxide.get\_logFrequency()**

**YCarbonDioxide**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**carbondioxide→get\_logicalName()**  
**carbondioxide→logicalName()**  
**carbondioxide.get\_logicalName()**

**YCarbonDioxide**

---

Returns the logical name of the CO2 sensor.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the CO2 sensor. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**carbondioxide→get\_lowestValue()**  
**carbondioxide→lowestValue()**  
**carbondioxide.get\_lowestValue()**

**YCarbonDioxide**

Returns the minimal value observed for the CO<sub>2</sub> concentration since the device was started.

```
function get_lowestValue( )
```

**Returns :**

a floating point number corresponding to the minimal value observed for the CO<sub>2</sub> concentration since the device was started

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

**carbondioxide→get\_module()**  
**carbondioxide→module()**  
**carbondioxide.get\_module()**

---

**YCarbonDioxide**

Gets the `YModule` object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

**carbondioxide→get\_module\_async()**  
**carbondioxide→module\_async()**  
**carbondioxide.get\_module\_async()**

**YCarbonDioxide**

Gets the YModule object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned YModule object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**carbon dioxide → get\_recordedData()**  
**carbon dioxide → recordedData()**  
**carbon dioxide.get\_recordedData()**

**YCarbonDioxide**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

**function get\_recordedData( startTime, endTime )**

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

**Parameters :**

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without ending limit.

**Returns :**

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**carbondioxide→get\_reportFrequency()**  
**carbondioxide→reportFrequency()**  
**carbondioxide.get\_reportFrequency()**

**YCarbonDioxide**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

```
function get_reportFrequency( )
```

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**carbondioxide→get\_resolution()**  
**carbondioxide→resolution()**  
**carbondioxide.get\_resolution()**

---

**YCarbonDioxide**

Returns the resolution of the measured values.

**function get\_resolution( )**

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**carbondioxide→get\_unit()****YCarbonDioxide****carbondioxide→unit()carbon dioxide.get\_unit()**

Returns the measuring unit for the CO2 concentration.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the CO2 concentration

On failure, throws an exception or returns Y\_UNIT\_INVALID.

**carbondioxide→get(userData)**  
**carbondioxide→userData()**  
**carbondioxide.get(userData)**

---

**YCarbonDioxide**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**carbondioxide→isOnline()****YCarbonDioxide**

Checks if the CO2 sensor is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the CO2 sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the CO2 sensor.

**Returns :**

`true` if the CO2 sensor can be reached, and `false` otherwise

**carbon dioxide → isOnline\_async()**  
**carbon dioxide.isOnline\_async()****YCarbonDioxide**

Checks if the CO2 sensor is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the CO2 sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**carbondioxide→load()carbon dioxide.load()****YCarbonDioxide**

Preloads the CO2 sensor cache with a specified validity duration.

**function load( msValidity)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**carbon dioxide → loadCalibrationPoints()**  
**carbon dioxide.loadCalibrationPoints()****YCarbonDioxide**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

```
function loadCalibrationPoints( rawValues, refValues )
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**carbondioxide→load\_async()**  
**carbondioxide.load\_async()****YCarbonDioxide**

Preloads the CO2 sensor cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**carbondioxide→nextCarbonDioxide()**  
**carbondioxide.nextCarbonDioxide()**

---

**YCarbonDioxide**

Continues the enumeration of CO2 sensors started using `yFirstCarbonDioxide()`.

```
function nextCarbonDioxide( )
```

**Returns :**

a pointer to a `YCarbonDioxide` object, corresponding to a CO2 sensor currently online, or a null pointer if there are no more CO2 sensors to enumerate.

**carbondioxide→registerTimedReportCallback()**  
**carbondioxide.registerTimedReportCallback()****YCarbonDioxide**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**carbondioxide→registerValueCallback()  
carbon dioxide.registerValueCallback()****YCarbonDioxide**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**carbondioxide→set\_highestValue()**  
**carbondioxide→setHighestValue()**  
**carbondioxide.set\_highestValue()**

**YCarbonDioxide**

Changes the recorded maximal value observed.

```
function set_highestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**carbon dioxide → set\_logFrequency()**  
**carbon dioxide → setLogFrequency()**  
**carbon dioxide.set\_logFrequency()**

**YCarbonDioxide**

Changes the datalogger recording frequency for this function.

**function set\_logFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

**YAPI\_SUCCESS** if the call succeeds.

On failure, throws an exception or returns a negative error code.

**carbondioxide→set\_logicalName()**  
**carbondioxide→setLogicalName()**  
**carbondioxide.set\_logicalName()**

**YCarbonDioxide**

Changes the logical name of the CO2 sensor.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

`newval` a string corresponding to the logical name of the CO2 sensor.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**carbondioxide→set\_lowestValue()**  
**carbondioxide→setLowestValue()**  
**carbondioxide.set\_lowestValue()**

---

**YCarbonDioxide**

Changes the recorded minimal value observed.

```
function set_lowestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**carbondioxide→set\_reportFrequency()**  
**carbondioxide→setReportFrequency()**  
**carbondioxide.set\_reportFrequency()**

**YCarbonDioxide**

Changes the timed value notification frequency for this function.

**function set\_reportFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**carbon dioxide → set\_resolution()**  
**carbon dioxide → setResolution()**  
**carbon dioxide.set\_resolution()**

**YCarbonDioxide**

Changes the resolution of the measured physical values.

**function set\_resolution( newval)**

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured physical values

**Returns :**

**YAPI\_SUCCESS** if the call succeeds.

On failure, throws an exception or returns a negative error code.

**carbondioxide→set(userData)**  
**carbondioxide→setUserData()**  
**carbondioxide.set(userData)**

**YCarbonDioxide**

Stores a user context provided as argument in the userData attribute of the function.

```
function setUserData( data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**carbondioxide→wait\_async()**  
**carbondioxide.wait\_async()****YCarbonDioxide**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

**function wait\_async( callback, context)**

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.5. ColorLed function interface

Yoctopuce application programming interface allows you to drive a color led using RGB coordinates as well as HSL coordinates. The module performs all conversions from RGB to HSL automatically. It is then self-evident to turn on a led with a given hue and to progressively vary its saturation or lightness. If needed, you can find more information on the difference between RGB and HSL in the section following this one.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_colorled.js'></script>
node.js	var yoctolib = require('yoctolib');
php	var YColorLed = yoctolib.YColorLed;
cpp	require_once('yocto_colorled.php');
m	#include "yocto_colorled.h"
pas	#import "yocto_colorled.h"
vb	uses yocto_colorled;
cs	yocto_colorled.vb
java	yocto_colorled.cs
py	import com.yoctopuce.YoctoAPI.YColorLed;
	from yocto_colorled import *

### Global functions

#### yFindColorLed(func)

Retrieves an RGB led for a given identifier.

#### yFirstColorLed()

Starts the enumeration of RGB leds currently accessible.

### YColorLed methods

#### colorled→describe()

Returns a short text that describes unambiguously the instance of the RGB led in the form TYPE (NAME) = SERIAL . FUNCTIONID.

#### colorled→get\_advertisedValue()

Returns the current value of the RGB led (no more than 6 characters).

#### colorled→get\_errorMessage()

Returns the error message of the latest error with the RGB led.

#### colorled→get\_errorType()

Returns the numerical error code of the latest error with the RGB led.

#### colorled→get\_friendlyName()

Returns a global identifier of the RGB led in the format MODULE\_NAME . FUNCTION\_NAME.

#### colorled→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### colorled→get\_functionId()

Returns the hardware identifier of the RGB led, without reference to the module.

#### colorled→get\_hardwareId()

Returns the unique hardware identifier of the RGB led in the form SERIAL . FUNCTIONID.

#### colorled→get\_hslColor()

Returns the current HSL color of the led.

#### colorled→get\_logicalName()

Returns the logical name of the RGB led.

### 3. Reference

#### **colorled→get\_module()**

Gets the YModule object for the device on which the function is located.

#### **colorled→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

#### **colorled→get\_rgbColor()**

Returns the current RGB color of the led.

#### **colorled→get\_rgbColorAtPowerOn()**

Returns the configured color to be displayed when the module is turned on.

#### **colorled→get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

#### **colorled→hslMove(hsl\_target, ms\_duration)**

Performs a smooth transition in the HSL color space between the current color and a target color.

#### **colorled→isOnline()**

Checks if the RGB led is currently reachable, without raising any error.

#### **colorled→isOnline\_async(callback, context)**

Checks if the RGB led is currently reachable, without raising any error (asynchronous version).

#### **colorled→load(msValidity)**

Preloads the RGB led cache with a specified validity duration.

#### **colorled→load\_async(msValidity, callback, context)**

Preloads the RGB led cache with a specified validity duration (asynchronous version).

#### **colorled→nextColorLed()**

Continues the enumeration of RGB leds started using yFirstColorLed( ).

#### **colorled→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

#### **colorled→rgbMove(rgb\_target, ms\_duration)**

Performs a smooth transition in the RGB color space between the current color and a target color.

#### **colorled→set\_hslColor(newval)**

Changes the current color of the led, using a color HSL.

#### **colorled→set\_logicalName(newval)**

Changes the logical name of the RGB led.

#### **colorled→set\_rgbColor(newval)**

Changes the current color of the led, using a RGB color.

#### **colorled→set\_rgbColorAtPowerOn(newval)**

Changes the color that the led will display by default when the module is turned on.

#### **colorled→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

#### **colorled→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

**YColorLed.FindColorLed()****yFindColorLed()yFindColorLed()****YColorLed**

Retrieves an RGB led for a given identifier.

```
function yFindColorLed( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the RGB led is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YColorLed.isOnline()` to test if the RGB led is indeed online at a given time. In case of ambiguity when looking for an RGB led by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

**Parameters :**

**func** a string that uniquely characterizes the RGB led

**Returns :**

a `YColorLed` object allowing you to drive the RGB led.

## **YColorLed.FirstColorLed() yFirstColorLed()yFirstColorLed()**

---

**YColorLed**

Starts the enumeration of RGB leds currently accessible.

```
function yFirstColorLed( )
```

Use the method `YColorLed.nextColorLed()` to iterate on next RGB leds.

**Returns :**

a pointer to a `YColorLed` object, corresponding to the first RGB led currently online, or a `null` pointer if there are none.

**colorled→describe()colorled.describe()****YColorLed**

Returns a short text that describes unambiguously the instance of the RGB led in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the RGB led (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**colorled→get\_advertisedValue()**  
**colorled→advertisedValue()**  
**colorled.get\_advertisedValue()**

**YColorLed**

Returns the current value of the RGB led (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the RGB led (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**colorled→get\_errorMessage()**  
**colorled→errorMessage()**  
**colorled.get\_errorMessage()**

**YColorLed**

Returns the error message of the latest error with the RGB led.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the RGB led object

**colorled→get\_errorType()**

**YColorLed**

**colorled→errorType()colorled.get\_errorType()**

---

Returns the numerical error code of the latest error with the RGB led.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the RGB led object

**colorled→get\_friendlyName()****YColorLed****colorled→friendlyName()colorled.get\_friendlyName()**

Returns a global identifier of the RGB led in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the RGB led if they are defined, otherwise the serial number of the module and the hardware identifier of the RGB led (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the RGB led using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**colorled→get\_functionDescriptor()**  
**colorled→functionDescriptor()**  
**colorled.get\_functionDescriptor()**

**YColorLed**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**colorled→get\_functionId()****YColorLed****colorled→functionId()colorled.get\_functionId()**

Returns the hardware identifier of the RGB led, without reference to the module.

```
function get_functionId( )
```

For example `relay1`

**Returns :**

a string that identifies the RGB led (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**colorled→get.hardwareId()**

**YColorLed**

**colorled→hardwareId()colorled.get.hardwareId()**

---

Returns the unique hardware identifier of the RGB led in the form SERIAL.FUNCTIONID.

**function get.hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the RGB led. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the RGB led (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

---

**colorled→get\_hslColor()****colorled→hslColor()colorled.get\_hslColor()**

---

**YColorLed**

Returns the current HSL color of the led.

```
function get_hslColor( )
```

**Returns :**

an integer corresponding to the current HSL color of the led

On failure, throws an exception or returns Y\_HSLCOLOR\_INVALID.

**colorled→get\_logicalName()**

**YColorLed**

**colorled→logicalName()colorled.get\_logicalName()**

---

Returns the logical name of the RGB led.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the RGB led. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**colorled→get\_module()****YColorLed****colorled→module()colorled.get\_module()**

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**colorled→get\_module\_async()**  
**colorled→module\_async()**  
**colorled.get\_module\_async()**

**YColorLed**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**colorled→get\_rgbColor()****colorled→rgbColor()colorled.get\_rgbColor()****YColorLed**

Returns the current RGB color of the led.

```
function get_rgbColor( )
```

**Returns :**

an integer corresponding to the current RGB color of the led

On failure, throws an exception or returns Y\_RGBCOLOR\_INVALID.

**colorled→get\_rgbColorAtPowerOn()**  
**colorled→rgbColorAtPowerOn()**  
**colorled.get\_rgbColorAtPowerOn()**

**YColorLed**

Returns the configured color to be displayed when the module is turned on.

```
function get_rgbColorAtPowerOn( )
```

**Returns :**

an integer corresponding to the configured color to be displayed when the module is turned on

On failure, throws an exception or returns Y\_RGBCOLORATPOWERON\_INVALID.

**colorled→get(userData)****YColorLed****colorled→userData()colorled.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**colorled→hsIMove()colorled.hsiMove()****YColorLed**

Performs a smooth transition in the HSL color space between the current color and a target color.

```
function hsiMove( hsl_target, ms_duration)
```

**Parameters :**

**hsl\_target** desired HSL color at the end of the transition

**ms\_duration** duration of the transition, in millisecond

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**colorled→isOnline()colorled.isOnline()****YColorLed**

Checks if the RGB led is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the RGB led in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the RGB led.

**Returns :**

`true` if the RGB led can be reached, and `false` otherwise

**colorled→isOnline\_async()colorled.isOnline\_async()****YColorLed**

Checks if the RGB led is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the RGB led in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**colorled→load()colorled.load()****YColorLed**

Preloads the RGB led cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**colorled→load\_async()|colorled.load\_async()****YColorLed**

Preloads the RGB led cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**colorled→nextColorLed()colorled.nextColorLed()****YColorLed**

Continues the enumeration of RGB leds started using `yFirstColorLed()`.

```
function nextColorLed( )
```

**Returns :**

a pointer to a `YColorLed` object, corresponding to an RGB led currently online, or a null pointer if there are no more RGB leds to enumerate.

**colorled→registerValueCallback()  
colorled.registerValueCallback()****YColorLed**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**colorled→rgbMove()colorled.rgbMove()****YColorLed**

Performs a smooth transition in the RGB color space between the current color and a target color.

```
function rgbMove( rgb_target, ms_duration)
```

**Parameters :**

**rgb\_target** desired RGB color at the end of the transition

**ms\_duration** duration of the transition, in millisecond

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**colorled→set\_hslColor()**

**YColorLed**

**colorled→setHslColor()colorled.set\_hslColor()**

---

Changes the current color of the led, using a color HSL.

function **set\_hslColor( newval )**

Encoding is done as follows: 0xHHSSLL.

**Parameters :**

**newval** an integer corresponding to the current color of the led, using a color HSL

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**colorled→set\_logicalName()**  
**colorled→setLogicalName()**  
**colorled.set\_logicalName()**

**YColorLed**

Changes the logical name of the RGB led.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

`newval` a string corresponding to the logical name of the RGB led.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**colorled→set\_rgbColor()**

**YColorLed**

**colorled→setRgbColor()colorled.set\_rgbColor()**

---

Changes the current color of the led, using a RGB color.

```
function set_rgbColor( newval)
```

Encoding is done as follows: 0xRRGGBB.

**Parameters :**

**newval** an integer corresponding to the current color of the led, using a RGB color

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**colorled→set\_rgbColorAtPowerOn()**  
**colorled→setRgbColorAtPowerOn()**  
**colorled.set\_rgbColorAtPowerOn()**

**YColorLed**

Changes the color that the led will display by default when the module is turned on.

```
function set_rgbColorAtPowerOn( newval)
```

This color will be displayed as soon as the module is powered on. Remember to call the saveToFlash( ) method of the module if the change should be kept.

**Parameters :**

**newval** an integer corresponding to the color that the led will display by default when the module is turned on

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**colorled→set(userData)**

**YColorLed**

**colorled→setUserData()|colorled.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**colorled→wait\_async()colorled.wait\_async()****YColorLed**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.6. Compass function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_compass.js'></script>
nodejs var yoctolib = require('yoctolib');
var YCompass = yoctolib.YCompass;
php require_once('yocto_compass.php');
cpp #include "yocto_compass.h"
m #import "yocto_compass.h"
pas uses yocto_compass;
vb yocto_compass.vb
cs yocto_compass.cs
java import com.yoctopuce.YoctoAPI.YCompass;
py from yocto_compass import *

```

### Global functions

#### **yFindCompass(func)**

Retrieves a compass for a given identifier.

#### **yFirstCompass()**

Starts the enumeration of compasses currently accessible.

### YCompass methods

#### **compass→calibrateFromPoints(rawValues, refValues)**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### **compass→describe()**

Returns a short text that describes unambiguously the instance of the compass in the form TYPE(NAME)=SERIAL.FUNCTIONID.

#### **compass→get\_advertisedValue()**

Returns the current value of the compass (no more than 6 characters).

#### **compass→get\_currentRawValue()**

Returns the uncalibrated, unrounded raw value returned by the sensor.

#### **compass→get\_currentValue()**

Returns the current value of the relative bearing.

#### **compass→get\_errorMessage()**

Returns the error message of the latest error with the compass.

#### **compass→get\_errorType()**

Returns the numerical error code of the latest error with the compass.

#### **compass→get\_friendlyName()**

Returns a global identifier of the compass in the format MODULE\_NAME.FUNCTION\_NAME.

#### **compass→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### **compass→get\_functionId()**

Returns the hardware identifier of the compass, without reference to the module.

#### **compass→get\_hardwareId()**

Returns the unique hardware identifier of the compass in the form SERIAL.FUNCTIONID.

**compass→get\_highestValue()**

Returns the maximal value observed for the relative bearing since the device was started.

**compass→get\_logFrequency()**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

**compass→get\_logicalName()**

Returns the logical name of the compass.

**compass→get\_lowestValue()**

Returns the minimal value observed for the relative bearing since the device was started.

**compass→get\_magneticHeading()**

Returns the magnetic heading, regardless of the configured bearing.

**compass→get\_module()**

Gets the YModule object for the device on which the function is located.

**compass→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**compass→get\_recordedData(startTime, endTime)**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

**compass→get\_reportFrequency()**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

**compass→get\_resolution()**

Returns the resolution of the measured values.

**compass→get\_unit()**

Returns the measuring unit for the relative bearing.

**compass→get(userData)**

Returns the value of the userData attribute, as previously stored using method set(userData).

**compass→isOnline()**

Checks if the compass is currently reachable, without raising any error.

**compass→isOnline\_async(callback, context)**

Checks if the compass is currently reachable, without raising any error (asynchronous version).

**compass→load(msValidity)**

Preloads the compass cache with a specified validity duration.

**compass→loadCalibrationPoints(rawValues, refValues)**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

**compass→load\_async(msValidity, callback, context)**

Preloads the compass cache with a specified validity duration (asynchronous version).

**compass→nextCompass()**

Continues the enumeration of compasses started using yFirstCompass( ).

**compass→registerTimedReportCallback(callback)**

Registers the callback function that is invoked on every periodic timed notification.

**compass→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**compass→set\_highestValue(newval)**

Changes the recorded maximal value observed.

**compass→set\_logFrequency(newval)**

Changes the datalogger recording frequency for this function.

### **3. Reference**

---

**compass→set\_logicalName(newval)**

Changes the logical name of the compass.

**compass→set\_lowestValue(newval)**

Changes the recorded minimal value observed.

**compass→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

**compass→set\_resolution(newval)**

Changes the resolution of the measured physical values.

**compass→set(userData)**

Stores a user context provided as argument in the userData attribute of the function.

**compass→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

**YCompass.FindCompass()****yFindCompass()yFindCompass()****YCompass**

Retrieves a compass for a given identifier.

```
function yFindCompass( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the compass is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YCompass.isOnline()` to test if the compass is indeed online at a given time. In case of ambiguity when looking for a compass by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

**Parameters :**

**func** a string that uniquely characterizes the compass

**Returns :**

a `YCompass` object allowing you to drive the compass.

## **YCompass.FirstCompass() yFirstCompass()yFirstCompass()**

---

**YCompass**

Starts the enumeration of compasses currently accessible.

```
function yFirstCompass( )
```

Use the method `YCompass .nextCompass( )` to iterate on next compasses.

**Returns :**

a pointer to a `YCompass` object, corresponding to the first compass currently online, or a `null` pointer if there are none.

**compass→calibrateFromPoints()**  
**compass.calibrateFromPoints()****YCompass**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints( rawValues, refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**compass→describe()compass.describe()****YCompass**

Returns a short text that describes unambiguously the instance of the compass in the form  
TYPE ( NAME )=SERIAL . FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the compass (ex: Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1)

**compass→get\_advertisedValue()**  
**compass→advertisedValue()**  
**compass.get\_advertisedValue()**

**YCompass**

Returns the current value of the compass (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the compass (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**compass→get\_currentRawValue()**  
**compass→currentRawValue()**  
**compass.get\_currentRawValue()**

---

**YCompass**

Returns the uncalibrated, unrounded raw value returned by the sensor.

**function get\_currentRawValue( )**

**Returns :**

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**compass→get\_currentValue()**  
**compass→currentValue()**  
**compass.get\_currentValue()**

**YCompass**

Returns the current value of the relative bearing.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current value of the relative bearing

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

**compass→get\_errorMessage()**  
**compass→errorMessage()**  
**compass.get\_errorMessage()**

---

**YCompass**

Returns the error message of the latest error with the compass.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the compass object

---

**compass→get\_errorType()****YCompass****compass→errorType()compass.get\_errorType()**

---

Returns the numerical error code of the latest error with the compass.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the compass object

**compass→get\_friendlyName()**  
**compass→friendlyName()**  
**compass.get\_friendlyName()**

**YCompass**

Returns a global identifier of the compass in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the compass if they are defined, otherwise the serial number of the module and the hardware identifier of the compass (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the compass using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**compass→get\_functionDescriptor()**  
**compass→functionDescriptor()**  
**compass.get\_functionDescriptor()**

**YCompass**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**compass→get\_functionId()**

**YCompass**

**compass→functionId()compass.get\_functionId()**

---

Returns the hardware identifier of the compass, without reference to the module.

**function get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the compass (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**compass→get\_hardwareId()****YCompass****compass→hardwareId()compass.get\_hardwareId()**

Returns the unique hardware identifier of the compass in the form SERIAL.FUNCTIONID.

```
function get_hardwareId( )
```

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the compass. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the compass (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**compass→get\_highestValue()**  
**compass→highestValue()**  
**compass.get\_highestValue()**

**YCompass**

Returns the maximal value observed for the relative bearing since the device was started.

**function get\_highestValue( )**

**Returns :**

a floating point number corresponding to the maximal value observed for the relative bearing since the device was started

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**compass→get\_logFrequency()**  
**compass→logFrequency()**  
**compass.get\_logFrequency()**

**YCompass**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**compass→get\_logicalName()**

**YCompass**

**compass→logicalName()compass.get\_logicalName()**

---

Returns the logical name of the compass.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the compass. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

---

**compass→get\_lowestValue()****YCompass****compass→lowestValue()compass.get\_lowestValue()**

---

Returns the minimal value observed for the relative bearing since the device was started.

```
function get_lowestValue( )
```

**Returns :**

a floating point number corresponding to the minimal value observed for the relative bearing since the device was started

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

**compass→get\_magneticHeading()**  
**compass→magneticHeading()**  
**compass.get\_magneticHeading()**

**YCompass**

---

Returns the magnetic heading, regardless of the configured bearing.

**function get\_magneticHeading( )**

**Returns :**

a floating point number corresponding to the magnetic heading, regardless of the configured bearing

On failure, throws an exception or returns Y\_MAGNETICHEADING\_INVALID.

---

**compass→get\_module()****YCompass****compass→module()compass.get\_module()**

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**compass→get\_module\_async()**  
**compass→module\_async()**  
**compass.get\_module\_async()**

**YCompass**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**compass→get\_recordedData()**  
**compass→recordedData()**  
**compass.get\_recordedData()**

**YCompass**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

```
function get_recordedData( startTime, endTime )
```

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

**Parameters :**

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without ending limit.

**Returns :**

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**compass→get\_reportFrequency()**  
**compass→reportFrequency()**  
**compass.get\_reportFrequency()**

**YCompass**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

**function get\_reportFrequency( )**

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**compass→get\_resolution()****YCompass****compass→resolution()compass.get\_resolution()**

Returns the resolution of the measured values.

```
function get_resolution( )
```

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**compass→get\_unit()**

**YCompass**

**compass→unit()compass.get\_unit()**

---

Returns the measuring unit for the relative bearing.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the relative bearing

On failure, throws an exception or returns Y\_UNIT\_INVALID.

---

**compass→get(userData)****YCompass****compass→userData()compass.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**compass→isOnline()compass.isOnline()****YCompass**

Checks if the compass is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the compass in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the compass.

**Returns :**

true if the compass can be reached, and false otherwise

**compass→isOnline\_async()  
compass.isOnline\_async()****YCompass**

Checks if the compass is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the compass in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**compass→load()compass.load()****YCompass**

Preloads the compass cache with a specified validity duration.

**function load( msValidity)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**compass→loadCalibrationPoints()**  
**compass.loadCalibrationPoints()****YCompass**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

```
function loadCalibrationPoints( rawValues, refValues)
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**compass→load\_async()compass.load\_async()****YCompass**

Preloads the compass cache with a specified validity duration (asynchronous version).

**function load\_async( msValidity, callback, context)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**compass→nextCompass()|compass.nextCompass()****YCompass**

Continues the enumeration of compasses started using `yFirstCompass()`.

function **nextCompass( )**

**Returns :**

a pointer to a `YCompass` object, corresponding to a compass currently online, or a `null` pointer if there are no more compasses to enumerate.

**compass→registerTimedReportCallback()**  
**compass.registerTimedReportCallback()****YCompass**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**compass→registerValueCallback()**  
**compass.registerValueCallback()****YCompass**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**compass→set\_highestValue()**  
**compass→setHighestValue()**  
**compass.set\_highestValue()**

---

**YCompass**

Changes the recorded maximal value observed.

```
function set_highestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**compass→set\_logFrequency()**  
**compass→setLogFrequency()**  
**compass.set\_logFrequency()**

**YCompass**

Changes the datalogger recording frequency for this function.

**function set\_logFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**compass→set\_logicalName()**  
**compass→setLogicalName()**  
**compass.set\_logicalName()**

---

**YCompass**

Changes the logical name of the compass.

**function set\_logicalName( newval )**

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the compass.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**compass→set\_lowestValue()**  
**compass→setLowestValue()**  
**compass.set\_lowestValue()**

**YCompass**

Changes the recorded minimal value observed.

```
function set_lowestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**compass→set\_reportFrequency()**  
**compass→setReportFrequency()**  
**compass.set\_reportFrequency()**

**YCompass**

Changes the timed value notification frequency for this function.

**function set\_reportFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**compass→set\_resolution()****YCompass****compass→setResolution()compass.set\_resolution()**

Changes the resolution of the measured physical values.

```
function set_resolution( newval )
```

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured physical values

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**compass→set(userData)**

**YCompass**

**compass→setUserData()compass.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**compass→wait\_async()compass.wait\_async()****YCompass**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.7. Current function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_current.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YCurrent = yoctolib.YCurrent;
php	require_once('yocto_current.php');
cpp	#include "yocto_current.h"
m	#import "yocto_current.h"
pas	uses yocto_current;
vb	yocto_current.vb
cs	yocto_current.cs
java	import com.yoctopuce.YoctoAPI.YCurrent;
py	from yocto_current import *

### Global functions

#### yFindCurrent(func)

Retrieves a current sensor for a given identifier.

#### yFirstCurrent()

Starts the enumeration of current sensors currently accessible.

### YCurrent methods

#### current→calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### current→describe()

Returns a short text that describes unambiguously the instance of the current sensor in the form TYPE (NAME) = SERIAL . FUNCTIONID.

#### current→get\_advertisedValue()

Returns the current value of the current sensor (no more than 6 characters).

#### current→get\_currentRawValue()

Returns the uncalibrated, unrounded raw value returned by the sensor.

#### current→get\_currentValue()

Returns the current measure for the current.

#### current→get\_errorMessage()

Returns the error message of the latest error with the current sensor.

#### current→get\_errorType()

Returns the numerical error code of the latest error with the current sensor.

#### current→get\_friendlyName()

Returns a global identifier of the current sensor in the format MODULE\_NAME . FUNCTION\_NAME.

#### current→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### current→get\_functionId()

Returns the hardware identifier of the current sensor, without reference to the module.

#### current→get\_hardwareId()

Returns the unique hardware identifier of the current sensor in the form SERIAL . FUNCTIONID.

**current→get\_highestValue()**

Returns the maximal value observed for the current.

**current→get\_logFrequency()**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

**current→get\_logicalName()**

Returns the logical name of the current sensor.

**current→get\_lowestValue()**

Returns the minimal value observed for the current.

**current→get\_module()**

Gets the YModule object for the device on which the function is located.

**current→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**current→get\_recordedData(startTime, endTime)**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

**current→get\_reportFrequency()**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

**current→get\_resolution()**

Returns the resolution of the measured values.

**current→get\_unit()**

Returns the measuring unit for the current.

**current→get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

**current→isOnline()**

Checks if the current sensor is currently reachable, without raising any error.

**current→isOnline\_async(callback, context)**

Checks if the current sensor is currently reachable, without raising any error (asynchronous version).

**current→load(msValidity)**

Preloads the current sensor cache with a specified validity duration.

**current→loadCalibrationPoints(rawValues, refValues)**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

**current→load\_async(msValidity, callback, context)**

Preloads the current sensor cache with a specified validity duration (asynchronous version).

**current→nextCurrent()**

Continues the enumeration of current sensors started using yFirstCurrent( ).

**current→registerTimedReportCallback(callback)**

Registers the callback function that is invoked on every periodic timed notification.

**current→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**current→set\_highestValue(newval)**

Changes the recorded maximal value observed pour the current.

**current→set\_logFrequency(newval)**

Changes the datalogger recording frequency for this function.

**current→set\_logicalName(newval)**

Changes the logical name of the current sensor.

### 3. Reference

---

**current→set\_lowestValue(newval)**

Changes the recorded minimal value observed pour the current.

**current→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

**current→set\_resolution(newval)**

Changes the resolution of the measured values.

**current→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**current→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

**YCurrent.FindCurrent()****YCurrent****yFindCurrent()yFindCurrent()**

Retrieves a current sensor for a given identifier.

```
function yFindCurrent( func )
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the current sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YCurrent.isOnline()` to test if the current sensor is indeed online at a given time. In case of ambiguity when looking for a current sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

**Parameters :**

**func** a string that uniquely characterizes the current sensor

**Returns :**

a `YCurrent` object allowing you to drive the current sensor.

## **YCurrent.FirstCurrent() yFirstCurrent()yFirstCurrent()**

**YCurrent**

Starts the enumeration of current sensors currently accessible.

```
function yFirstCurrent( )
```

Use the method YCurrent .nextCurrent ( ) to iterate on next current sensors.

**Returns :**

a pointer to a YCurrent object, corresponding to the first current sensor currently online, or a null pointer if there are none.

**current→calibrateFromPoints()  
current.calibrateFromPoints()****YCurrent**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints( rawValues, refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**current→describe()****YCurrent**

Returns a short text that describes unambiguously the instance of the current sensor in the form  
TYPE ( NAME )=SERIAL . FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the current sensor (ex: Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1)

**current→get\_advertisedValue()**  
**current→advertisedValue()**  
**current.get\_advertisedValue()**

**YCurrent**

Returns the current value of the current sensor (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the current sensor (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**current→get\_currentRawValue()**  
**current→currentRawValue()**  
**current.get\_currentRawValue()**

**YCurrent**

---

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**current→get\_currentValue()****YCurrent****current→currentValue()current.get\_currentValue()**

Returns the current measure for the current.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current measure for the current

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

**current→get\_errorMessage()** YCurrent  
**current→errorMessage()current.getErrorMessage()**

---

Returns the error message of the latest error with the current sensor.

```
function getErrorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the current sensor object

**current→get\_errorType()****YCurrent****current→errorType()current.get\_errorType()**

Returns the numerical error code of the latest error with the current sensor.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the current sensor object

**current→get\_friendlyName()** **YCurrent**  
**current→friendlyName()current.get\_friendlyName()**

Returns a global identifier of the current sensor in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the current sensor if they are defined, otherwise the serial number of the module and the hardware identifier of the current sensor (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the current sensor using logical names (ex: MyCustomName.relay1)

On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**current→get\_functionDescriptor()**  
**current→functionDescriptor()**  
**current.get\_functionDescriptor()**

**YCurrent**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**current→get\_functionId()**

**YCurrent**

**current→functionId()current.get\_functionId()**

---

Returns the hardware identifier of the current sensor, without reference to the module.

function **get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the current sensor (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**current→get\_hardwareId()****YCurrent****current→hardwareId()current.get\_hardwareId()**

Returns the unique hardware identifier of the current sensor in the form SERIAL.FUNCTIONID.

```
function get_hardwareId( )
```

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the current sensor. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the current sensor (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**current→get\_highestValue()**

**YCurrent**

**current→highestValue()current.get\_highestValue()**

---

Returns the maximal value observed for the current.

```
function get_highestValue( )
```

**Returns :**

a floating point number corresponding to the maximal value observed for the current

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**current→get\_logFrequency()****YCurrent****current→logFrequency()current.get\_logFrequency()**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**current→get\_logicalName()**

**YCurrent**

**current→logicalName()current.get\_logicalName()**

---

Returns the logical name of the current sensor.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the current sensor. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**current→get\_lowestValue()****YCurrent****current→lowestValue()current.get\_lowestValue()**

Returns the minimal value observed for the current.

```
function get_lowestValue( )
```

**Returns :**

a floating point number corresponding to the minimal value observed for the current

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

**current→get\_module()****YCurrent****current→module()current.get\_module()**

Gets the `YModule` object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

**current→get\_module\_async()**  
**current→module\_async()**  
**current.get\_module\_async()**

**YCurrent**

Gets the YModule object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned YModule object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

---

<b>current→get_recordedData()</b>	<b>YCurrent</b>
<b>current→recordedData()current.get_recordedData()</b>	

---

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

```
function get_recordedData( startTime, endTime)
```

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

#### Parameters :

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any meaasure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any meaasure, without ending limit.

#### Returns :

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**current→get\_reportFrequency()**  
**current→reportFrequency()**  
**current.get\_reportFrequency()**

**YCurrent**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

```
function get_reportFrequency( )
```

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**current→get\_resolution()**

**YCurrent**

**current→resolution()current.get\_resolution()**

---

Returns the resolution of the measured values.

```
function get_resolution( )
```

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**current→get\_unit()****YCurrent****current→unit()current.get\_unit()**

Returns the measuring unit for the current.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the current

On failure, throws an exception or returns Y\_UNIT\_INVALID.

**current→get(userData)**

**YCurrent**

**current→userData()current.get(userData)**

---

Returns the value of the userData attribute, as previously stored using method set(userData).

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**current→isOnline()****YCurrent**

Checks if the current sensor is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the current sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the current sensor.

**Returns :**

`true` if the current sensor can be reached, and `false` otherwise

**current→isOnline\_async()current.isOnline\_async()****YCurrent**

Checks if the current sensor is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the current sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**current→load()current.load()****YCurrent**

Preloads the current sensor cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**current→loadCalibrationPoints()  
current.loadCalibrationPoints()****YCurrent**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

```
function loadCalibrationPoints( rawValues, refValues)
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**current→load\_async()current.load\_async()****YCurrent**

Preloads the current sensor cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

## current→nextCurrent()current.nextCurrent()

## YCurrent

---

Continues the enumeration of current sensors started using `yFirstCurrent()`.

```
function nextCurrent( )
```

**Returns :**

a pointer to a `YCurrent` object, corresponding to a current sensor currently online, or a `null` pointer if there are no more current sensors to enumerate.

**current→registerTimedReportCallback()**  
**current.registerTimedReportCallback()****YCurrent**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**current→registerValueCallback()  
current.registerValueCallback()****YCurrent**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**current→set\_highestValue()**  
**current→setHighestValue()**  
**current.set\_highestValue()**

**YCurrent**

Changes the recorded maximal value observed pour the current.

```
function set_highestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed pour the current

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**current→set\_logFrequency()**  
**current→setLogFrequency()**  
**current.set\_logFrequency()**

**YCurrent**

Changes the datalogger recording frequency for this function.

**function set\_logFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

**YAPI\_SUCCESS** if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

<b>current→set_logicalName()</b>	<b>YCurrent</b>
<b>current→setLogicalName()current.set_logicalName()</b>	

---

Changes the logical name of the current sensor.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the current sensor.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**current→set\_lowestValue()**

**YCurrent**

**current→setLowestValue()current.set\_lowestValue()**

---

Changes the recorded minimal value observed pour the current.

```
function set_lowestValue( newval )
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed pour the current

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**current→set\_reportFrequency()**  
**current→setReportFrequency()**  
**current.set\_reportFrequency()**

**YCurrent**

Changes the timed value notification frequency for this function.

**function set\_reportFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**current→set\_resolution()** **YCurrent**  
**current→setResolution()current.set\_resolution()**

Changes the resolution of the measured values.

```
function set_resolution( newval)
```

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured values

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**current→set(userData)****YCurrent****current→setUserData()current.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**current→wait\_async()current.wait\_async()****YCurrent**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.8. DataLogger function interface

Yoctopuce sensors include a non-volatile memory capable of storing ongoing measured data automatically, without requiring a permanent connection to a computer. The DataLogger function controls the global parameters of the internal data logger.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_datalogger.js'></script>
node.js	var yoctolib = require('yoctolib');
php	var YDataLogger = yoctolib.YDataLogger;
require_once('yocto_datalogger.php');	
cpp	#include "yocto_datalogger.h"
m	#import "yocto_datalogger.h"
pas	uses yocto_datalogger;
vb	yocto_datalogger.vb
cs	yocto_datalogger.cs
java	import com.yoctopuce.YoctoAPI.YDataLogger;
py	from yocto_datalogger import *

### Global functions

#### yFindDataLogger(func)

Retrieves a data logger for a given identifier.

#### yFirstDataLogger()

Starts the enumeration of data loggers currently accessible.

### YDataLogger methods

#### datalogger→describe()

Returns a short text that describes unambiguously the instance of the data logger in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

#### datalogger→forgetAllDataStreams()

Clears the data logger memory and discards all recorded data streams.

#### datalogger→get\_advertisedValue()

Returns the current value of the data logger (no more than 6 characters).

#### datalogger→get\_autoStart()

Returns the default activation state of the data logger on power up.

#### datalogger→get\_currentRunIndex()

Returns the current run number, corresponding to the number of times the module was powered on with the dataLogger enabled at some point.

#### datalogger→get\_dataSets()

Returns a list of YDataSet objects that can be used to retrieve all measures stored by the data logger.

#### datalogger→get\_dataStreams(v)

Builds a list of all data streams hold by the data logger (legacy method).

#### datalogger→get\_errorMessage()

Returns the error message of the latest error with the data logger.

#### datalogger→get\_errorType()

Returns the numerical error code of the latest error with the data logger.

#### datalogger→get\_friendlyName()

Returns a global identifier of the data logger in the format MODULE\_NAME . FUNCTION\_NAME.

#### datalogger→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**datalogger→get\_functionId()**

Returns the hardware identifier of the data logger, without reference to the module.

**datalogger→get\_hardwareId()**

Returns the unique hardware identifier of the data logger in the form SERIAL . FUNCTIONID.

**datalogger→get\_logicalName()**

Returns the logical name of the data logger.

**datalogger→get\_module()**

Gets the YModule object for the device on which the function is located.

**datalogger→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**datalogger→get\_recording()**

Returns the current activation state of the data logger.

**datalogger→get\_timeUTC()**

Returns the Unix timestamp for current UTC time, if known.

**datalogger→get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

**datalogger→isOnline()**

Checks if the data logger is currently reachable, without raising any error.

**datalogger→isOnline\_async(callback, context)**

Checks if the data logger is currently reachable, without raising any error (asynchronous version).

**datalogger→load(msValidity)**

Preloads the data logger cache with a specified validity duration.

**datalogger→load\_async(msValidity, callback, context)**

Preloads the data logger cache with a specified validity duration (asynchronous version).

**datalogger→nextDataLogger()**

Continues the enumeration of data loggers started using yFirstDataLogger( ).

**datalogger→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**datalogger→set\_autoStart(newval)**

Changes the default activation state of the data logger on power up.

**datalogger→set\_logicalName(newval)**

Changes the logical name of the data logger.

**datalogger→set\_recording(newval)**

Changes the activation state of the data logger to start/stop recording data.

**datalogger→set\_timeUTC(newval)**

Changes the current UTC time reference used for recorded data.

**datalogger→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**datalogger→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YDataLogger.FindDataLogger() yFindDataLogger()yFindDataLogger()

## YDataLogger

Retrieves a data logger for a given identifier.

```
function yFindDataLogger( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the data logger is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YDataLogger.isOnline()` to test if the data logger is indeed online at a given time. In case of ambiguity when looking for a data logger by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the data logger

### Returns :

a `YDataLogger` object allowing you to drive the data logger.

## **YDataLogger.FirstDataLogger() yFirstDataLogger()yFirstDataLogger()**

---

**YDataLogger**

Starts the enumeration of data loggers currently accessible.

```
function yFirstDataLogger( )
```

Use the method `YDataLogger.nextDataLogger( )` to iterate on next data loggers.

**Returns :**

a pointer to a `YDataLogger` object, corresponding to the first data logger currently online, or a null pointer if there are none.

**datalogger→describe()datalogger.describe()****YDataLogger**

Returns a short text that describes unambiguously the instance of the data logger in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

function **describe( )**

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the data logger (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**datalogger→forgetAllDataStreams()**  
**datalogger.forgetAllDataStreams()**

---

**YDataLogger**

Clears the data logger memory and discards all recorded data streams.

```
function forgetAllDataStreams( )
```

This method also resets the current run index to zero.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**datalogger→get\_advertisedValue()**  
**datalogger→advertisedValue()**  
**datalogger.get\_advertisedValue()**

**YDataLogger**

Returns the current value of the data logger (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the data logger (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**datalogger→get\_autoStart()**

**YDataLogger**

**datalogger→autoStart()datalogger.get\_autoStart()**

---

Returns the default activation state of the data logger on power up.

**function get\_autoStart( )**

**Returns :**

either Y\_AUTOSTART\_OFF or Y\_AUTOSTART\_ON, according to the default activation state of the data logger on power up

On failure, throws an exception or returns Y\_AUTOSTART\_INVALID.

**datalogger→get\_currentRunIndex()**  
**datalogger→currentRunIndex()**  
**datalogger.get\_currentRunIndex()**

**YDataLogger**

Returns the current run number, corresponding to the number of times the module was powered on with the dataLogger enabled at some point.

function **get\_currentRunIndex( )**

**Returns :**

an integer corresponding to the current run number, corresponding to the number of times the module was powered on with the dataLogger enabled at some point

On failure, throws an exception or returns Y\_CURRENTRUNINDEX\_INVALID.

**datalogger→get\_dataSets()****YDataLogger****datalogger→dataSets()datalogger.get\_dataSets()**

Returns a list of YDataSet objects that can be used to retrieve all measures stored by the data logger.

**function get\_dataSets( )**

This function only works if the device uses a recent firmware, as YDataSet objects are not supported by firmwares older than version 13000.

**Returns :**

a list of YDataSet object.

On failure, throws an exception or returns an empty list.

**datalogger→get\_dataStreams()**  
**datalogger→dataStreams()**  
**datalogger.get\_dataStreams()****YDataLogger**

Builds a list of all data streams hold by the data logger (legacy method).

```
function get_dataStreams( v)
```

The caller must pass by reference an empty array to hold YDataStream objects, and the function fills it with objects describing available data sequences.

This is the old way to retrieve data from the DataLogger. For new applications, you should rather use `get_dataSets()` method, or call directly `get_recordedData()` on the sensor object.

**Parameters :**

v an array of YDataStream objects to be filled in

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**datalogger→get\_errorMessage()**  
**datalogger→errorMessage()**  
**datalogger.get\_errorMessage()**

---

**YDataLogger**

Returns the error message of the latest error with the data logger.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the data logger object

---

**datalogger→get\_errorType()****YDataLogger****datalogger→errorType()datalogger.get\_errorType()**

---

Returns the numerical error code of the latest error with the data logger.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the data logger object

**datalogger→get\_friendlyName()**  
**datalogger→friendlyName()**  
**datalogger.get\_friendlyName()**

**YDataLogger**

Returns a global identifier of the data logger in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the data logger if they are defined, otherwise the serial number of the module and the hardware identifier of the data logger (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the data logger using logical names (ex: MyCustomName.relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**datalogger→get\_functionDescriptor()**  
**datalogger→functionDescriptor()**  
**datalogger.get\_functionDescriptor()**

**YDataLogger**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**datalogger→get\_functionId()**

**YDataLogger**

**datalogger→functionId()datalogger.get\_functionId()**

---

Returns the hardware identifier of the data logger, without reference to the module.

**function get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the data logger (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**datalogger→get\_hardwareId()**  
**datalogger→hardwareId()**  
**datalogger.get\_hardwareId()**

**YDataLogger**

Returns the unique hardware identifier of the data logger in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the data logger. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the data logger (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**datalogger→get\_logicalName()**  
**datalogger→logicalName()**  
**datalogger.get\_logicalName()**

---

**YDataLogger**

Returns the logical name of the data logger.

**function get\_logicalName( )**

**Returns :**

a string corresponding to the logical name of the data logger. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

---

**datalogger→get\_module()****YDataLogger****datalogger→module()datalogger.get\_module()**

---

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**datalogger→get\_module\_async()**  
**datalogger→module\_async()**  
**datalogger.get\_module\_async()**

**YDataLogger**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

---

**datalogger→get\_recording()****YDataLogger****datalogger→recording()datalogger.get\_recording()**

Returns the current activation state of the data logger.

```
function get_recording( )
```

**Returns :**

either Y\_RECORDING\_OFF or Y\_RECORDING\_ON, according to the current activation state of the data logger

On failure, throws an exception or returns Y\_RECORDING\_INVALID.

**datalogger→get\_timeUTC()**

**YDataLogger**

**datalogger→timeUTC()datalogger.get\_timeUTC()**

---

Returns the Unix timestamp for current UTC time, if known.

```
function get_timeUTC( )
```

**Returns :**

an integer corresponding to the Unix timestamp for current UTC time, if known

On failure, throws an exception or returns Y\_TIMEUTC\_INVALID.

---

**datalogger→get(userData)****YDataLogger****datalogger→userData()datalogger.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**datalogger→isOnline()datalogger.isOnline()****YDataLogger**

Checks if the data logger is currently reachable, without raising any error.

**function isOnline( )**

If there is a cached value for the data logger in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the data logger.

**Returns :**

`true` if the data logger can be reached, and `false` otherwise

**datalogger→isOnline\_async()  
datalogger.isOnline\_async()****YDataLogger**

Checks if the data logger is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the data logger in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**datalogger→load()datalogger.load()****YDataLogger**

Preloads the data logger cache with a specified validity duration.

**function load( msValidity )**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**datalogger→load\_async()datalogger.load\_async()****YDataLogger**

Preloads the data logger cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**datalogger→nextDataLogger()**  
**datalogger.nextDataLogger()**

---

**YDataLogger**

Continues the enumeration of data loggers started using `yFirstDataLogger( )`.

**function nextDataLogger( )**

**Returns :**

a pointer to a `YDataLogger` object, corresponding to a data logger currently online, or a `null` pointer if there are no more data loggers to enumerate.

**datalogger→registerValueCallback()**  
**datalogger.registerValueCallback()****YDataLogger**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**datalogger→set\_autoStart()** YDataLogger  
**datalogger→setAutoStart()datalogger.set\_autoStart()**

Changes the default activation state of the data logger on power up.

```
function set_autoStart( newval)
```

Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** either `Y_AUTOSTART_OFF` or `Y_AUTOSTART_ON`, according to the default activation state of the data logger on power up

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**datalogger→set\_logicalName()**  
**datalogger→setLogicalName()**  
**datalogger.set\_logicalName()**

**YDataLogger**

Changes the logical name of the data logger.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

`newval` a string corresponding to the logical name of the data logger.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**datalogger→set\_recording()**  
**datalogger→setRecording()**  
**datalogger.set\_recording()**

**YDataLogger**

Changes the activation state of the data logger to start/stop recording data.

**function set\_recording( newval)**

**Parameters :**

**newval** either Y\_RECORDING\_OFF or Y\_RECORDING\_ON, according to the activation state of the data logger to start/stop recording data

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**datalogger→set\_timeUTC()****YDataLogger****datalogger→setTimeUTC()datalogger.set\_timeUTC()**

Changes the current UTC time reference used for recorded data.

```
function set_timeUTC( newval)
```

**Parameters :**

**newval** an integer corresponding to the current UTC time reference used for recorded data

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**datalogger→set(userData)**

**YDataLogger**

**datalogger→setUserData()datalogger.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**datalogger→wait\_async()****YDataLogger**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.9. Formatted data sequence

A run is a continuous interval of time during which a module was powered on. A data run provides easy access to all data collected during a given run, providing on-the-fly resampling at the desired reporting rate.

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_datalogger.js'></script>
nodejs var yoctolib = require('yoctolib');
var YDataLogger = yoctolib.YDataLogger;
php require_once('yocto_datalogger.php');
cpp #include "yocto_datalogger.h"
m #import "yocto_datalogger.h"
pas uses yocto_datalogger;
vb yocto_datalogger.vb
cs yocto_datalogger.cs
java import com.yoctopuce.YoctoAPI.YDataLogger;
py from yocto_datalogger import *

```

### YDataRun methods

#### **datarun→get\_averageValue(measureName, pos)**

Returns the average value of the measure observed at the specified time period.

#### **datarun→get\_duration()**

Returns the duration (in seconds) of the data run.

#### **datarun→get\_maxValue(measureName, pos)**

Returns the maximal value of the measure observed at the specified time period.

#### **datarun→get\_measureNames()**

Returns the names of the measures recorded by the data logger.

#### **datarun→get\_minValue(measureName, pos)**

Returns the minimal value of the measure observed at the specified time period.

#### **datarun→get\_startTimeUTC()**

Returns the start time of the data run, relative to the Jan 1, 1970.

#### **datarun→get\_valueCount()**

Returns the number of values accessible in this run, given the selected data samples interval.

#### **datarun→get\_valueInterval()**

Returns the number of seconds covered by each value in this run.

#### **datarun→set\_valueInterval(valueInterval)**

Changes the number of seconds covered by each value in this run.

**datarun→get\_averageValue()****YDataRun****datarun→averageValue()datarun.get\_averageValue()**

Returns the average value of the measure observed at the specified time period.

```
function get_averageValue( measureName, pos)
```

**datarun→get\_averageValue()****datarun→averageValue()datarun.get\_averageValue()**

Returns the average value of the measure observed at the specified time period.

```
js   function get_averageValue( measureName, pos)
nodejs function get_averageValue( measureName, pos)
php  function get_averageValue( $measureName, $pos)
java double get_averageValue( String measureName, int pos)
py   def get_averageValue( measureName, pos)
```

**Parameters :**

**measureName** the name of the desired measure (one of the names returned by  
get\_measureNames)

**pos** the position index, between 0 and the value returned by get\_valueCount

**Returns :**

a floating point number (the average value)

On failure, throws an exception or returns Y\_AVERAGEVALUE\_INVALID.

**datarun→get\_duration()****YDataRun****datarun→duration()datarun.get\_duration()**

Returns the duration (in seconds) of the data run.

```
function get_duration( )
```

**datarun→get\_duration()****datarun→duration()datarun.get\_duration()**

Returns the duration (in seconds) of the data run.

```
js   function get_duration( )  
nodejs function get_duration( )  
php  function get_duration( )  
java long get_duration( )  
py   def get_duration( )
```

When the datalogger is actively recording and the specified run is the current run, calling this method reloads last sequence(s) from device to make sure it includes the latest recorded data.

**Returns :**

an unsigned number corresponding to the number of seconds between the beginning of the run (when the module was powered up) and the last recorded measure.

**datarun→get\_maxValue()****YDataRun****datarun→maxValue()datarun.get\_maxValue()**

Returns the maximal value of the measure observed at the specified time period.

```
function get_maxValue( measureName, pos)
```

**datarun→get\_maxValue()****datarun→maxValue()datarun.get\_maxValue()**

Returns the maximal value of the measure observed at the specified time period.

```
js   function get_maxValue( measureName, pos)
nodejs function get_maxValue( measureName, pos)
php  function get_maxValue( $measureName, $pos)
java double get_maxValue( String measureName, int pos)
py   def get_maxValue( measureName, pos)
```

**Parameters :**

**measureName** the name of the desired measure (one of the names returned by `get_measureNames`)

**pos** the position index, between 0 and the value returned by `get_valueCount`

**Returns :**

a floating point number (the maximal value)

On failure, throws an exception or returns `Y_MAXVALUE_INVALID`.

**datarun→get\_measureNames()**  
**datarun→measureNames()**  
**datarun.get\_measureNames()**

**YDataRun**

Returns the names of the measures recorded by the data logger.

**function get\_measureNames( )**

**datarun→get\_measureNames()**  
**datarun→measureNames()datarun.get\_measureNames()**

Returns the names of the measures recorded by the data logger.

**js** `function get_measureNames( )`  
**nodejs** `function get_measureNames( )`  
**php** `function get_measureNames( )`  
**java** `ArrayList<String> get_measureNames( )`  
**py** `def get_measureNames( )`

In most case, the measure names match the hardware identifier of the sensor that produced the data.

**Returns :**

a list of strings (the measure names) On failure, throws an exception or returns an empty array.

**datarun→get\_minValue()****YDataRun****datarun→minValue()datarun.get\_minValue()**

Returns the minimal value of the measure observed at the specified time period.

```
function get_minValue( measureName, pos)
```

**datarun→get\_minValue()****datarun→minValue()datarun.get\_minValue()**

Returns the minimal value of the measure observed at the specified time period.

```
js   function get_minValue( measureName, pos)
nodejs function get_minValue( measureName, pos)
php  function get_minValue( $measureName, $pos)
java double get_minValue( String measureName, int pos)
py   def get_minValue( measureName, pos)
```

**Parameters :**

**measureName** the name of the desired measure (one of the names returned by `get_measureNames`)

**pos** the position index, between 0 and the value returned by `get_valueCount`

**Returns :**

a floating point number (the minimal value)

On failure, throws an exception or returns `Y_MINVALUE_INVALID`.

**datarun→get\_startTimeUTC()**  
**datarun→startTimeUTC()**

---

**YDataRun**

Returns the start time of the data run, relative to the Jan 1, 1970.

If the UTC time was not set in the datalogger at any time during the recording of this data run, and if this is not the current run, this method returns 0.

**Returns :**

an unsigned number corresponding to the number of seconds between the Jan 1, 1970 and the beginning of this data run (i.e. Unix time representation of the absolute time).

**datarun→get\_valueCount()****YDataRun****datarun→valueCount()datarun.get\_valueCount()**

Returns the number of values accessible in this run, given the selected data samples interval.

```
function get_valueCount( )
```

**datarun→get\_valueCount()****datarun→valueCount()datarun.get\_valueCount()**

Returns the number of values accessible in this run, given the selected data samples interval.

```
js function get_valueCount( )
```

```
nodejs function get_valueCount( )
```

```
php function get_valueCount( )
```

```
java int get_valueCount( )
```

```
py def get_valueCount( )
```

When the datalogger is actively recording and the specified run is the current run, calling this method reloads last sequence(s) from device to make sure it includes the latest recorded data.

**Returns :**

an unsigned number corresponding to the run duration divided by the samples interval.

**datarun→get\_valueInterval()****YDataRun****datarun→valueInterval()datarun.get\_valueInterval()**

Returns the number of seconds covered by each value in this run.

```
function get_valueInterval( )
```

**datarun→get\_valueInterval()****datarun→valueInterval()datarun.get\_valueInterval()**

Returns the number of seconds covered by each value in this run.

```
js function get_valueInterval( )
```

```
nodejs function get_valueInterval( )
```

```
php function get_valueInterval( )
```

```
java int get_valueInterval( )
```

```
py def get_valueInterval( )
```

By default, the value interval is set to the coarsest data rate archived in the data logger flash for this run. The value interval can however be configured at will to a different rate when desired.

**Returns :**

an unsigned number corresponding to a number of seconds covered by each data sample in the Run.

**datarun→set\_valueInterval()**  
**datarun→setValueInterval()**  
**datarun.set\_valueInterval()**

**YDataRun**

Changes the number of seconds covered by each value in this run.

```
function set_valueInterval( valueInterval)
```

**datarun→set\_valueInterval()**  
**datarun→setValueInterval()datarun.set\_valueInterval()**

Changes the number of seconds covered by each value in this run.

```
js   function set_valueInterval( valueInterval)
nodejs function set_valueInterval( valueInterval)
php  function set_valueInterval( $valueInterval)
java void set_valueInterval( int valueInterval)
py   def set_valueInterval( valueInterval)
```

By default, the value interval is set to the coarsest data rate archived in the data logger flash for this run. The value interval can however be configured at will to a different rate when desired.

**Parameters :**

**valueInterval** an integer number of seconds.

**Returns :**

nothing

## 3.10. Recorded data sequence

YDataSet objects make it possible to retrieve a set of recorded measures for a given sensor and a specified time interval. They can be used to load data points with a progress report. When the YDataSet object is instanciated by the `get_recordedData()` function, no data is yet loaded from the module. It is only when the `loadMore()` method is called over and over than data will be effectively loaded from the dataLogger.

A preview of available measures is available using the function `get_preview()` as soon as `loadMore()` has been called once. Measures themselves are available using function `get_measures()` when loaded by subsequent calls to `loadMore()`.

This class can only be used on devices that use a recent firmware, as YDataSet objects are not supported by firmwares older than version 13000.

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_api.js'></script>
nodejs var yoctolib = require('yoctolib');
var YAPI = yoctolib.YAPI;
var YModule = yoctolib.YModule;
php require_once('yocto_api.php');
cpp #include "yocto_api.h"
m #import "yocto_api.h"
pas uses yocto_api;
vb yocto_api.vb
cs yocto_api.cs
java import com.yoctopuce.YoctoAPI.YModule;
py from yocto_api import *

```

### YDataSet methods

#### `dataset→get_endTimeUTC()`

Returns the end time of the dataset, relative to the Jan 1, 1970.

#### `dataset→get_functionId()`

Returns the hardware identifier of the function that performed the measure, without reference to the module.

#### `dataset→get_hardwareId()`

Returns the unique hardware identifier of the function who performed the measures, in the form SERIAL.FUNCTIONID.

#### `dataset→get_measures()`

Returns all measured values currently available for this DataSet, as a list of YMeasure objects.

#### `dataset→get_preview()`

Returns a condensed version of the measures that can retrieved in this YDataSet, as a list of YMeasure objects.

#### `dataset→get_progress()`

Returns the progress of the downloads of the measures from the data logger, on a scale from 0 to 100.

#### `dataset→get_startTimeUTC()`

Returns the start time of the dataset, relative to the Jan 1, 1970.

#### `dataset→get_summary()`

Returns an YMeasure object which summarizes the whole DataSet.

#### `dataset→get_unit()`

Returns the measuring unit for the measured value.

**dataset→loadMore()**

Loads the the next block of measures from the dataLogger, and updates the progress indicator.

**dataset→loadMore\_async(callback, context)**

Loads the the next block of measures from the dataLogger asynchronously.

**dataset→get\_endTimeUTC()****YDataSet****dataset→endTimeUTC()dataset.get\_endTimeUTC()**

Returns the end time of the dataset, relative to the Jan 1, 1970.

```
function get_endTimeUTC( )
```

When the YDataSet is created, the end time is the value passed in parameter to the `get_dataSet()` function. After the very first call to `loadMore()`, the end time is updated to reflect the timestamp of the last measure actually found in the dataLogger within the specified range.

**Returns :**

an unsigned number corresponding to the number of seconds between the Jan 1, 1970 and the end of this data set (i.e. Unix time representation of the absolute time).

---

**dataset→get\_functionId()****YDataSet****dataset→functionId()dataset.get\_functionId()**

---

Returns the hardware identifier of the function that performed the measure, without reference to the module.

```
function get_functionId( )
```

For example `temperature1`.

**Returns :**

a string that identifies the function (ex: `temperature1`)

**dataset→get\_hardwareId()**

**YDataSet**

**dataset→hardwareId()dataset.get\_hardwareId()**

---

Returns the unique hardware identifier of the function who performed the measures, in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the function (for example THRMCPL1-123456.temperature1)

**Returns :**

a string that uniquely identifies the function (ex: THRMCPL1-123456.temperature1)

On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**dataset→get\_measures()****YDataSet****dataset→measures()dataset.get\_measures()**

Returns all measured values currently available for this DataSet, as a list of YMeasure objects.

```
function get_measures( )
```

Each item includes: - the start of the measure time interval - the end of the measure time interval - the minimal value observed during the time interval - the average value observed during the time interval - the maximal value observed during the time interval

Before calling this method, you should call `loadMore()` to load data from the device. You may have to call `loadMore()` several time until all rows are loaded, but you can start looking at available data rows before the load is complete.

The oldest measures are always loaded first, and the most recent measures will be loaded last. As a result, timestamps are normally sorted in ascending order within the measure table, unless there was an unexpected adjustment of the datalogger UTC clock.

**Returns :**

a table of records, where each record depicts the measured value for a given time interval

On failure, throws an exception or returns an empty array.

**dataset→get\_preview()****YDataSet****dataset→preview()dataset.get\_preview()**

Returns a condensed version of the measures that can be retrieved in this YDataSet, as a list of YMeasure objects.

**function get\_preview( )**

Each item includes: - the start of a time interval - the end of a time interval - the minimal value observed during the time interval - the average value observed during the time interval - the maximal value observed during the time interval

This preview is available as soon as `loadMore( )` has been called for the first time.

**Returns :**

a table of records, where each record depicts the measured values during a time interval

On failure, throws an exception or returns an empty array.

---

**dataset→get\_progress()****YDataSet****dataset→progress()dataset.get\_progress()**

Returns the progress of the downloads of the measures from the data logger, on a scale from 0 to 100.

```
function get_progress( )
```

When the object is instanciated by `get_dataSet`, the progress is zero. Each time `loadMore()` is invoked, the progress is updated, to reach the value 100 only once all measures have been loaded.

**Returns :**

an integer in the range 0 to 100 (percentage of completion).

---

**dataset→getStartTimeUTC()** **YDataSet**  
**dataset→startTimeUTC()dataset.getStartTimeUTC()**

---

Returns the start time of the dataset, relative to the Jan 1, 1970.

```
function getStartTimeUTC( )
```

When the YDataSet is created, the start time is the value passed in parameter to the `get_dataSet()` function. After the very first call to `loadMore()`, the start time is updated to reflect the timestamp of the first measure actually found in the dataLogger within the specified range.

**Returns :**

an unsigned number corresponding to the number of seconds between the Jan 1, 1970 and the beginning of this data set (i.e. Unix time representation of the absolute time).

**dataset→get\_summary()****YDataSet****dataset→summary()dataset.get\_summary()**

Returns an YMeasure object which summarizes the whole DataSet.

```
function get_summary( )
```

In includes the following information: - the start of a time interval - the end of a time interval - the minimal value observed during the time interval - the average value observed during the time interval - the maximal value observed during the time interval

This summary is available as soon as loadMore( ) has been called for the first time.

**Returns :**

an YMeasure object

**dataset→get\_unit()**

**YDataSet**

**dataset→unit()dataset.get\_unit()**

---

Returns the measuring unit for the measured value.

```
function get_unit( )
```

**Returns :**

a string that represents a physical unit.

On failure, throws an exception or returns Y\_UNIT\_INVALID.

**dataset→loadMore()dataset.loadMore()****YDataSet**

Loads the the next block of measures from the dataLogger, and updates the progress indicator.

function **loadMore( )**

**Returns :**

an integer in the range 0 to 100 (percentage of completion), or a negative error code in case of failure.

On failure, throws an exception or returns a negative error code.

**dataset→loadMore\_async()dataset.loadMore\_async()****YDataSet**

Loads the the next block of measures from the dataLogger asynchronously.

```
function loadMore_async( callback, context)
```

**Parameters :**

**callback** callback function that is invoked when the w The callback function receives three arguments: - the user-specific context object - the YDataSet object whose loadMore\_async was invoked - the load result: either the progress indicator (0...100), or a negative error code in case of failure.

**context** user-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.11. Unformatted data sequence

YDataStream objects represent bare recorded measure sequences, exactly as found within the data logger present on Yoctopuce sensors.

In most cases, it is not necessary to use YDataStream objects directly, as the YDataSet objects (returned by the `get_recordedData()` method from sensors and the `get_dataSets()` method from the data logger) provide a more convenient interface.

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_api.js'></script>
nodejs var yoctolib = require('yoctolib');
var YAPI = yoctolib.YAPI;
var YModule = yoctolib.YModule;
php require_once('yocto_api.php');
cpp #include "yocto_api.h"
m #import "yocto_api.h"
pas uses yocto_api;
vb yocto_api.vb
cs yocto_api.cs
java import com.yoctopuce.YoctoAPI.YModule;
py from yocto_api import *

```

### YDataStream methods

#### `datastream→get_averageValue()`

Returns the average of all measures observed within this stream.

#### `datastream→get_columnCount()`

Returns the number of data columns present in this stream.

#### `datastream→get_columnNames()`

Returns the title (or meaning) of each data column present in this stream.

#### `datastream→get_data(row, col)`

Returns a single measure from the data stream, specified by its row and column index.

#### `datastream→get_dataRows()`

Returns the whole data set contained in the stream, as a bidimensional table of numbers.

#### `datastream→get_dataSamplesIntervalMs()`

Returns the number of milliseconds between two consecutive rows of this data stream.

#### `datastream→get_duration()`

Returns the approximate duration of this stream, in seconds.

#### `datastream→get_maxValue()`

Returns the largest measure observed within this stream.

#### `datastream→get_minValue()`

Returns the smallest measure observed within this stream.

#### `datastream→getRowCount()`

Returns the number of data rows present in this stream.

#### `datastream→get_runIndex()`

Returns the run index of the data stream.

#### `datastream→get_startTime()`

Returns the relative start time of the data stream, measured in seconds.

#### `datastream→get_startTimeUTC()`

### **3. Reference**

---

Returns the start time of the data stream, relative to the Jan 1, 1970.

**datastream→get\_averageValue()**  
**datastream→averageValue()**  
**datastream.get\_averageValue()**

**YDataStream**

Returns the average of all measures observed within this stream.

```
function get_averageValue( )
```

If the device uses a firmware older than version 13000, this method will always return Y\_DATA\_INVALID.

**Returns :**

a floating-point number corresponding to the average value, or Y\_DATA\_INVALID if the stream is not yet complete (still recording).

On failure, throws an exception or returns Y\_DATA\_INVALID.

**datastream→get\_columnCount()**  
**datastream→columnCount()**  
**datastream.get\_columnCount()**

**YDataStream**

Returns the number of data columns present in this stream.

**function get\_columnCount( )**

The meaning of the values present in each column can be obtained using the method `get_columnNames( )`.

If the device uses a firmware older than version 13000, this method fetches the whole data stream from the device if not yet done, which can cause a little delay.

**Returns :**

an unsigned number corresponding to the number of columns.

On failure, throws an exception or returns zero.

**datastream→get\_columnNames()**  
**datastream→columnNames()**  
**datastream.get\_columnNames()**

**YDataStream**

Returns the title (or meaning) of each data column present in this stream.

```
function get_columnNames( )
```

In most case, the title of the data column is the hardware identifier of the sensor that produced the data. For streams recorded at a lower recording rate, the dataLogger stores the min, average and max value during each measure interval into three columns with suffixes \_min, \_avg and \_max respectively.

If the device uses a firmware older than version 13000, this method fetches the whole data stream from the device if not yet done, which can cause a little delay.

**Returns :**

a list containing as many strings as there are columns in the data stream.

On failure, throws an exception or returns an empty array.

**datastream→get\_data()**  
**datastream→data()datastream.get\_data()****YDataStream**

Returns a single measure from the data stream, specified by its row and column index.

```
function get_data( row, col )
```

The meaning of the values present in each column can be obtained using the method `get_columnNames()`.

This method fetches the whole data stream from the device, if not yet done.

**Parameters :**

**row** row index

**col** column index

**Returns :**

a floating-point number

On failure, throws an exception or returns Y\_DATA\_INVALID.

**datastream→get\_dataRows()****YDataStream****datastream→dataRows()datastream.get\_dataRows()**

Returns the whole data set contained in the stream, as a bidimensional table of numbers.

```
function get_dataRows( )
```

The meaning of the values present in each column can be obtained using the method `get_columnNames()`.

This method fetches the whole data stream from the device, if not yet done.

**Returns :**

a list containing as many elements as there are rows in the data stream. Each row itself is a list of floating-point numbers.

On failure, throws an exception or returns an empty array.

**datastream→get\_dataSamplesIntervalMs()**  
**datastream→dataSamplesIntervalMs()**  
**datastream.get\_dataSamplesIntervalMs()**

**YDataStream**

Returns the number of milliseconds between two consecutive rows of this data stream.

**function get\_dataSamplesIntervalMs( )**

By default, the data logger records one row per second, but the recording frequency can be changed for each device function

**Returns :**

an unsigned number corresponding to a number of milliseconds.

---

**datastream→get\_duration()****YDataStream****datastream→duration()datastream.get\_duration()**

---

Returns the approximate duration of this stream, in seconds.

```
function get_duration( )
```

**Returns :**

the number of seconds covered by this stream.

On failure, throws an exception or returns Y\_DURATION\_INVALID.

---

**datastream→get\_maxValue()** **YDataStream**  
**datastream→maxValue()datastream.get\_maxValue()**

---

Returns the largest measure observed within this stream.

```
function get_maxValue( )
```

If the device uses a firmware older than version 13000, this method will always return Y\_DATA\_INVALID.

**Returns :**

a floating-point number corresponding to the largest value, or Y\_DATA\_INVALID if the stream is not yet complete (still recording).

On failure, throws an exception or returns Y\_DATA\_INVALID.

---

**datastream→get\_minValue()****YDataStream****datastream→minValue()datastream.get\_minValue()**

---

Returns the smallest measure observed within this stream.

```
function get_minValue( )
```

If the device uses a firmware older than version 13000, this method will always return Y\_DATA\_INVALID.

**Returns :**

a floating-point number corresponding to the smallest value, or Y\_DATA\_INVALID if the stream is not yet complete (still recording).

On failure, throws an exception or returns Y\_DATA\_INVALID.

**datastream→getRowCount()**  
**datastream→rowCount()datastream.getRowCount()**

---

**YDataStream**

Returns the number of data rows present in this stream.

**function getRowCount( )**

If the device uses a firmware older than version 13000, this method fetches the whole data stream from the device if not yet done, which can cause a little delay.

**Returns :**

an unsigned number corresponding to the number of rows.

On failure, throws an exception or returns zero.

---

**datastream→get\_runIndex()****YDataStream****datastream→runIndex()datastream.get\_runIndex()**

---

Returns the run index of the data stream.

```
function get_runIndex( )
```

A run can be made of multiple datastreams, for different time intervals.

**Returns :**

an unsigned number corresponding to the run index.

**datastream→getStartTime()** YDataStream  
**datastream→startTime()datastream.getStartTime()**

Returns the relative start time of the data stream, measured in seconds.

```
function getStartTime( )
```

For recent firmwares, the value is relative to the present time, which means the value is always negative. If the device uses a firmware older than version 13000, value is relative to the start of the time the device was powered on, and is always positive. If you need an absolute UTC timestamp, use `getStartTimeUTC()`.

**Returns :**

an unsigned number corresponding to the number of seconds between the start of the run and the beginning of this data stream.

**datastream→getStartTimeUTC()**  
**datastream→startTimeUTC()**  
**datastream.getStartTimeUTC()**

**YDataStream**

Returns the start time of the data stream, relative to the Jan 1, 1970.

```
function getStartTimeUTC( )
```

If the UTC time was not set in the datalogger at the time of the recording of this data stream, this method returns 0.

**Returns :**

an unsigned number corresponding to the number of seconds between the Jan 1, 1970 and the beginning of this data stream (i.e. Unix time representation of the absolute time).

## 3.12. Digital IO function interface

The Yoctopuce application programming interface allows you to switch the state of each bit of the I/O port. You can switch all bits at once, or one by one. The library can also automatically generate short pulses of a determined duration. Electrical behavior of each I/O can be modified (open drain and reverse polarity).

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_digitalio.js'></script>
nodejs var yoctolib = require('yoctolib');
var YDigitalIO = yoctolib.YDigitalIO;
php require_once('yocto_digitalio.php');
cpp #include "yocto_digitalio.h"
m #import "yocto_digitalio.h"
pas uses yocto_digitalio;
vb yocto_digitalio.vb
cs yocto_digitalio.cs
java import com.yoctopuce.YoctoAPI.YDigitalIO;
py from yocto_digitalio import *

```

### Global functions

#### **yFindDigitalIO(func)**

Retrieves a digital IO port for a given identifier.

#### **yFirstDigitalIO()**

Starts the enumeration of digital IO ports currently accessible.

### YDigitalIO methods

#### **digitalio->delayedPulse(bitno, ms\_delay, ms\_duration)**

Schedules a pulse on a single bit for a specified duration.

#### **digitalio->describe()**

Returns a short text that describes unambiguously the instance of the digital IO port in the form TYPE(NAME)=SERIAL.FUNCTIONID.

#### **digitalio->get\_advertisedValue()**

Returns the current value of the digital IO port (no more than 6 characters).

#### **digitalio->get\_bitDirection(bitno)**

Returns the direction of a single bit from the I/O port (0 means the bit is an input, 1 an output).

#### **digitalio->get\_bitOpenDrain(bitno)**

Returns the type of electrical interface of a single bit from the I/O port.

#### **digitalio->get\_bitPolarity(bitno)**

Returns the polarity of a single bit from the I/O port (0 means the I/O works in regular mode, 1 means the I/O works in reverse mode).

#### **digitalio->get\_bitState(bitno)**

Returns the state of a single bit of the I/O port.

#### **digitalio->get\_errorMessage()**

Returns the error message of the latest error with the digital IO port.

#### **digitalio->get\_errorType()**

Returns the numerical error code of the latest error with the digital IO port.

#### **digitalio->get\_friendlyName()**

Returns a global identifier of the digital IO port in the format MODULE\_NAME . FUNCTION\_NAME.

**digitalio→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**digitalio→get\_functionId()**

Returns the hardware identifier of the digital IO port, without reference to the module.

**digitalio→get\_hardwareId()**

Returns the unique hardware identifier of the digital IO port in the form SERIAL.FUNCTIONID.

**digitalio→get\_logicalName()**

Returns the logical name of the digital IO port.

**digitalio→get\_module()**

Gets the YModule object for the device on which the function is located.

**digitalio→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**digitalio→get\_outputVoltage()**

Returns the voltage source used to drive output bits.

**digitalio→get\_portDirection()**

Returns the IO direction of all bits of the port: 0 makes a bit an input, 1 makes it an output.

**digitalio→get\_portOpenDrain()**

Returns the electrical interface for each bit of the port.

**digitalio→get\_portPolarity()**

Returns the polarity of all the bits of the port.

**digitalio→get\_portSize()**

Returns the number of bits implemented in the I/O port.

**digitalio→get\_portState()**

Returns the digital IO port state: bit 0 represents input 0, and so on.

**digitalio→get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

**digitalio→isOnline()**

Checks if the digital IO port is currently reachable, without raising any error.

**digitalio→isOnline\_async(callback, context)**

Checks if the digital IO port is currently reachable, without raising any error (asynchronous version).

**digitalio→load(msValidity)**

Preloads the digital IO port cache with a specified validity duration.

**digitalio→load\_async(msValidity, callback, context)**

Preloads the digital IO port cache with a specified validity duration (asynchronous version).

**digitalio→nextDigitalIO()**

Continues the enumeration of digital IO ports started using yFirstDigitalIO( ).

**digitalio→pulse(bitno, ms\_duration)**

Triggers a pulse on a single bit for a specified duration.

**digitalio→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**digitalio→set\_bitDirection(bitno, bitdirection)**

Changes the direction of a single bit from the I/O port.

**digitalio→set\_bitOpenDrain(bitno, opendrain)**

Changes the electrical interface of a single bit from the I/O port.

**digitalio→set\_bitPolarity(bitno, bitpolarity)**

### 3. Reference

---

Changes the polarity of a single bit from the I/O port.

**digitalio→set\_bitState(bitno, bitstate)**

Sets a single bit of the I/O port.

**digitalio→set\_logicalName(newval)**

Changes the logical name of the digital IO port.

**digitalio→set\_outputVoltage(newval)**

Changes the voltage source used to drive output bits.

**digitalio→set\_portDirection(newval)**

Changes the IO direction of all bits of the port: 0 makes a bit an input, 1 makes it an output.

**digitalio→set\_portOpenDrain(newval)**

Changes the electrical interface for each bit of the port.

**digitalio→set\_portPolarity(newval)**

Changes the polarity of all the bits of the port: 0 makes a bit an input, 1 makes it an output.

**digitalio→set\_portState(newval)**

Changes the digital IO port state: bit 0 represents input 0, and so on.

**digitalio→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**digitalio→toggle\_bitState(bitno)**

Reverts a single bit of the I/O port.

**digitalio→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

**YDigitalIO.FindDigitalIO()****yFindDigitalIO()yFindDigitalIO()****YDigitalIO**

Retrieves a digital IO port for a given identifier.

```
function yFindDigitalIO( func )
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the digital IO port is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YDigitalIO.isOnline()` to test if the digital IO port is indeed online at a given time. In case of ambiguity when looking for a digital IO port by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

**Parameters :**

**func** a string that uniquely characterizes the digital IO port

**Returns :**

a `YDigitalIO` object allowing you to drive the digital IO port.

## **YDigitalIO.FirstDigitalIO() yFirstDigitalIO()yFirstDigitalIO()**

---

**YDigitalIO**

Starts the enumeration of digital IO ports currently accessible.

```
function yFirstDigitalIO( )
```

Use the method `YDigitalIO.nextDigitalIO()` to iterate on next digital IO ports.

**Returns :**

a pointer to a `YDigitalIO` object, corresponding to the first digital IO port currently online, or a null pointer if there are none.

**digitalio→delayedPulse()digitalio.delayedPulse()****YDigitalIO**

Schedules a pulse on a single bit for a specified duration.

```
function delayedPulse( bitno, ms_delay, ms_duration)
```

The specified bit will be turned to 1, and then back to 0 after the given duration.

**Parameters :**

**bitno** the bit number; lowest bit has index 0

**ms\_delay** waiting time before the pulse, in milliseconds

**ms\_duration** desired pulse duration in milliseconds. Be aware that the device time resolution is not guaranteed up to the millisecond.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**digitalio→describe()digitalio.describe()****YDigitalIO**

Returns a short text that describes unambiguously the instance of the digital IO port in the form  
TYPE ( NAME )=SERIAL . FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the digital IO port (ex: Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1)

**digitalio→get\_advertisedValue()**  
**digitalio→advertisedValue()**  
**digitalio.get\_advertisedValue()**

**YDigitalIO**

Returns the current value of the digital IO port (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the digital IO port (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

## **digitalio→get\_bitDirection()**

**YDigitalIO**

## **digitalio→bitDirection()digitalio.get\_bitDirection()**

---

Returns the direction of a single bit from the I/O port (0 means the bit is an input, 1 an output).

```
function get_bitDirection( bitno )
```

### **Parameters :**

**bitno** the bit number; lowest bit has index 0

### **Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**digitalio→get\_bitOpenDrain()****YDigitalIO****digitalio→bitOpenDrain()digitalio.get\_bitOpenDrain()**

Returns the type of electrical interface of a single bit from the I/O port.

```
function get_bitOpenDrain( bitno )
```

(0 means the bit is an input, 1 an output).

**Parameters :**

**bitno** the bit number; lowest bit has index 0

**Returns :**

0 means the a bit is a regular input/output, 1 means the bit is an open-drain (open-collector) input/output.

On failure, throws an exception or returns a negative error code.

**digitalio→get\_bitPolarity()****YDigitalIO****digitalio→bitPolarity()digitalio.get\_bitPolarity()**

Returns the polarity of a single bit from the I/O port (0 means the I/O works in regular mode, 1 means the I/O works in reverse mode).

```
function get_bitPolarity( bitno)
```

**Parameters :**

**bitno** the bit number; lowest bit has index 0

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**digitalio→get\_bitState()****YDigitalIO****digitalio→bitState()digitalio.get\_bitState()**

Returns the state of a single bit of the I/O port.

```
function get_bitState( bitno )
```

**Parameters :**

**bitno** the bit number; lowest bit has index 0

**Returns :**

the bit state (0 or 1)

On failure, throws an exception or returns a negative error code.

**digitalio→get\_errorMessage()**  
**digitalio→errorMessage()**  
**digitalio.get\_errorMessage()**

---

**YDigitalIO**

Returns the error message of the latest error with the digital IO port.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the digital IO port object

**digitalio→get\_errorType()****YDigitalIO****digitalio→errorType()digitalio.get\_errorType()**

Returns the numerical error code of the latest error with the digital IO port.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the digital IO port object

**digitalio→get\_friendlyName()**

**YDigitalIO**

**digitalio→friendlyName()digitalio.get\_friendlyName()**

---

Returns a global identifier of the digital IO port in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the digital IO port if they are defined, otherwise the serial number of the module and the hardware identifier of the digital IO port (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the digital IO port using logical names (ex: MyCustomName . relay1)

On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**digitalio→get\_functionDescriptor()**  
**digitalio→functionDescriptor()**  
**digitalio.get\_functionDescriptor()**

**YDigitalIO**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**digitalio→get\_functionId()**

**YDigitalIO**

**digitalio→functionId()digitalio.get\_functionId()**

---

Returns the hardware identifier of the digital IO port, without reference to the module.

**function get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the digital IO port (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**digitalio→get\_hardwareId()****YDigitalIO****digitalio→hardwareId()digitalio.get\_hardwareId()**

Returns the unique hardware identifier of the digital IO port in the form SERIAL.FUNCTIONID.

```
function get_hardwareId( )
```

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the digital IO port. (for example RELAY01-123456.relay1)

**Returns :**

a string that uniquely identifies the digital IO port (ex: RELAY01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**digitalio→get\_logicalName()**

**YDigitalIO**

**digitalio→logicalName()digitalio.get\_logicalName()**

---

Returns the logical name of the digital IO port.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the digital IO port. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**digitalio→get\_module()****YDigitalIO****digitalio→module()digitalio.get\_module()**

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**digitalio→get\_module\_async()**  
**digitalio→module\_async()**  
**digitalio.get\_module\_async()**

**YDigitalIO**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**digitalio→get\_outputVoltage()**  
**digitalio→outputVoltage()**  
**digitalio.get\_outputVoltage()**

**YDigitalIO**

Returns the voltage source used to drive output bits.

```
function get_outputVoltage( )
```

**Returns :**

a value among Y\_OUTPUTVOLTAGE\_USB\_5V, Y\_OUTPUTVOLTAGE\_USB\_3V and Y\_OUTPUTVOLTAGE\_EXT\_V corresponding to the voltage source used to drive output bits

On failure, throws an exception or returns Y\_OUTPUTVOLTAGE\_INVALID.

**digitalio→get\_portDirection()**

**YDigitalIO**

**digitalio→portDirection()digitalio.get\_portDirection()**

---

Returns the IO direction of all bits of the port: 0 makes a bit an input, 1 makes it an output.

```
function get_portDirection( )
```

**Returns :**

an integer corresponding to the IO direction of all bits of the port: 0 makes a bit an input, 1 makes it an output

On failure, throws an exception or returns Y\_PORTDIRECTION\_INVALID.

**digitalio→get\_portOpenDrain()**  
**digitalio→portOpenDrain()**  
**digitalio.get\_portOpenDrain()**

**YDigitalIO**

Returns the electrical interface for each bit of the port.

```
function get_portOpenDrain( )
```

For each bit set to 0 the matching I/O works in the regular, intuitive way, for each bit set to 1, the I/O works in reverse mode.

**Returns :**

an integer corresponding to the electrical interface for each bit of the port

On failure, throws an exception or returns Y\_PORTOPENDRAIN\_INVALID.

**digitalio→get\_portPolarity()**

**YDigitalIO**

**digitalio→portPolarity()digitalio.get\_portPolarity()**

---

Returns the polarity of all the bits of the port.

```
function get_portPolarity( )
```

For each bit set to 0, the matching I/O works the regular, intuitive way; for each bit set to 1, the I/O works in reverse mode.

**Returns :**

an integer corresponding to the polarity of all the bits of the port

On failure, throws an exception or returns Y\_PORTPOLARITY\_INVALID.

**digitalio→get\_portSize()****YDigitalIO****digitalio→portSize()digitalio.get\_portSize()**

Returns the number of bits implemented in the I/O port.

```
function get_portSize( )
```

**Returns :**

an integer corresponding to the number of bits implemented in the I/O port

On failure, throws an exception or returns Y\_PORTSIZE\_INVALID.

**digitalio→get\_portState()**

**YDigitalIO**

**digitalio→portState()digitalio.get\_portState()**

---

Returns the digital IO port state: bit 0 represents input 0, and so on.

```
function get_portState( )
```

**Returns :**

an integer corresponding to the digital IO port state: bit 0 represents input 0, and so on

On failure, throws an exception or returns Y\_PORTSTATE\_INVALID.

---

**digitalio→get(userData)****YDigitalIO****digitalio→userData()digitalio.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

## **digitalio→isOnline()digitalio.isOnline()**

**YDigitalIO**

Checks if the digital IO port is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the digital IO port in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the digital IO port.

**Returns :**

`true` if the digital IO port can be reached, and `false` otherwise

**digitalio→isOnline\_async()digitalio.isOnline\_async()****YDigitalIO**

Checks if the digital IO port is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the digital IO port in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**digitalio→load()  
digitalio.load()****YDigitalIO**

Preloads the digital IO port cache with a specified validity duration.

**function load( msValidity )**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**digitalio→load\_async()digitalio.load\_async()****YDigitalIO**

Preloads the digital IO port cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

## **digitalio→nextDigitalIO() digitalio.nextDigitalIO()**

**YDigitalIO**

Continues the enumeration of digital IO ports started using `yFirstDigitalIO()`.

```
function nextDigitalIO( )
```

**Returns :**

a pointer to a `YDigitalIO` object, corresponding to a digital IO port currently online, or a `null` pointer if there are no more digital IO ports to enumerate.

**digitalio→pulse()**digitalio.pulse()******YDigitalIO**

Triggers a pulse on a single bit for a specified duration.

```
function pulse( bitno, ms_duration)
```

The specified bit will be turned to 1, and then back to 0 after the given duration.

**Parameters :**

**bitno** the bit number; lowest bit has index 0

**ms\_duration** desired pulse duration in milliseconds. Be aware that the device time resolution is not guaranteed up to the millisecond.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**digitalio→registerValueCallback()  
digitalio.registerValueCallback()****YDigitalIO**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**digitalio→set\_bitDirection()****YDigitalIO****digitalio→setBitDirection()digitalio.set\_bitDirection()**

Changes the direction of a single bit from the I/O port.

```
function set_bitDirection( bitno, bitdirection)
```

**Parameters :**

**bitno** the bit number; lowest bit has index 0

**bitdirection** direction to set, 0 makes the bit an input, 1 makes it an output. Remember to call the `saveToFlash()` method to make sure the setting is kept after a reboot.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**digitalio→set\_bitOpenDrain()**  
**digitalio→setBitOpenDrain()**  
**digitalio.set\_bitOpenDrain()**

**YDigitalIO**

Changes the electrical interface of a single bit from the I/O port.

```
function set_bitOpenDrain( bitno, opendrain)
```

**Parameters :**

**bitno** the bit number; lowest bit has index 0

**opendrain** 0 makes a bit a regular input/output, 1 makes it an open-drain (open-collector) input/output.  
Remember to call the `saveToFlash()` method to make sure the setting is kept after a reboot.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**digitalio→set\_bitPolarity()****YDigitalIO****digitalio→setBitPolarity()digitalio.set\_bitPolarity()**

Changes the polarity of a single bit from the I/O port.

```
function set_bitPolarity( bitno, bitpolarity)
```

**Parameters :**

**bitno** the bit number; lowest bit has index 0.

**bitpolarity** polarity to set, 0 makes the I/O work in regular mode, 1 makes the I/O works in reverse mode.

Remember to call the `saveToFlash()` method to make sure the setting is kept after a reboot.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**digitalio→set\_bitState()**  
**digitalio→setBitState()digitalio.set\_bitState()****YDigitalIO**

Sets a single bit of the I/O port.

```
function set_bitState( bitno, bitstate)
```

**Parameters :**

**bitno** the bit number; lowest bit has index 0

**bitstate** the state of the bit (1 or 0)

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**digitalio→set\_logicalName()**  
**digitalio→setLogicalName()**  
**digitalio.set\_logicalName()**

**YDigitalIO**

Changes the logical name of the digital IO port.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

`newval` a string corresponding to the logical name of the digital IO port.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

`digitalio→set_outputVoltage()`  
`digitalio→setOutputVoltage()`  
`digitalio.set_outputVoltage()`

YDigitalIO

Changes the voltage source used to drive output bits.

```
function set_outputVoltage( newval)
```

Remember to call the `saveToFlash()` method to make sure the setting is kept after a reboot.

**Parameters :**

`newval` a value among `Y_OUTPUTVOLTAGE_USB_5V`, `Y_OUTPUTVOLTAGE_USB_3V` and `Y_OUTPUTVOLTAGE_EXT_V` corresponding to the voltage source used to drive output bits

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**digitalio→set\_portDirection()**  
**digitalio→setPortDirection()**  
**digitalio.set\_portDirection()****YDigitalIO**

Changes the IO direction of all bits of the port: 0 makes a bit an input, 1 makes it an output.

```
function set_portDirection( newval)
```

Remember to call the `saveToFlash()` method to make sure the setting is kept after a reboot.

**Parameters :**

**newval** an integer corresponding to the IO direction of all bits of the port: 0 makes a bit an input, 1 makes it an output

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**digitalio→set\_portOpenDrain()**  
**digitalio→setPortOpenDrain()**  
**digitalio.set\_portOpenDrain()**

**YDigitalIO**

Changes the electrical interface for each bit of the port.

```
function set_portOpenDrain( newval)
```

0 makes a bit a regular input/output, 1 makes it an open-drain (open-collector) input/output. Remember to call the `saveToFlash()` method to make sure the setting is kept after a reboot.

**Parameters :**

**newval** an integer corresponding to the electrical interface for each bit of the port

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**digitalio→set\_portPolarity()****YDigitalIO****digitalio→setPortPolarity()digitalio.set\_portPolarity()**

Changes the polarity of all the bits of the port: 0 makes a bit an input, 1 makes it an output.

```
function set_portPolarity( newval)
```

Remember to call the saveToFlash( ) method to make sure the setting will be kept after a reboot.

**Parameters :**

**newval** an integer corresponding to the polarity of all the bits of the port: 0 makes a bit an input, 1 makes it an output

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**digitalio→set\_portState()** YDigitalIO  
**digitalio→setPortState()digitalio.set\_portState()**

Changes the digital IO port state: bit 0 represents input 0, and so on.

```
function set_portState( newval)
```

This function has no effect on bits configured as input in `portDirection`.

**Parameters :**

`newval` an integer corresponding to the digital IO port state: bit 0 represents input 0, and so on

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**digitalio→set(userData())****YDigitalIO****digitalio→setUserData()digitalio.set(userData())**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**digitalio→toggle\_bitState()|digitalio.toggle\_bitState()****YDigitalIO**

Reverts a single bit of the I/O port.

```
function toggle_bitState( bitno)
```

**Parameters :**

**bitno** the bit number; lowest bit has index 0

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**digitalio→wait\_async()digitalio.wait\_async()****YDigitalIO**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.13. Display function interface

Yoctopuce display interface has been designed to easily show information and images. The device provides built-in multi-layer rendering. Layers can be drawn offline, individually, and freely moved on the display. It can also replay recorded sequences (animations).

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_display.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YDisplay = yoctolib.YDisplay;
php	require_once('yocto_display.php');
cpp	#include "yocto_display.h"
m	#import "yocto_display.h"
pas	uses yocto_display;
vb	yocto_display.vb
cs	yocto_display.cs
java	import com.yoctopuce.YoctoAPI.YDisplay;
py	from yocto_display import *

### Global functions

#### yFindDisplay(func)

Retrieves a display for a given identifier.

#### yFirstDisplay()

Starts the enumeration of displays currently accessible.

### YDisplay methods

#### display→copyLayerContent(srcLayerId, dstLayerId)

Copies the whole content of a layer to another layer.

#### display→describe()

Returns a short text that describes unambiguously the instance of the display in the form TYPE (NAME )=SERIAL.FUNCTIONID.

#### display→fade(brightness, duration)

Smoothly changes the brightness of the screen to produce a fade-in or fade-out effect.

#### display→get\_advertisedValue()

Returns the current value of the display (no more than 6 characters).

#### display→get\_brightness()

Returns the luminosity of the module informative leds (from 0 to 100).

#### display→get\_displayHeight()

Returns the display height, in pixels.

#### display→get\_displayLayer(layerId)

Returns a YDisplayLayer object that can be used to draw on the specified layer.

#### display→get\_displayType()

Returns the display type: monochrome, gray levels or full color.

#### display→get\_displayWidth()

Returns the display width, in pixels.

#### display→get\_enabled()

Returns true if the screen is powered, false otherwise.

#### display→get\_errorMessage()

Returns the error message of the latest error with the display.

**display→get\_errorType()**

Returns the numerical error code of the latest error with the display.

**display→get\_friendlyName()**

Returns a global identifier of the display in the format MODULE\_NAME . FUNCTION\_NAME.

**display→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**display→get\_functionId()**

Returns the hardware identifier of the display, without reference to the module.

**display→get\_hardwareId()**

Returns the unique hardware identifier of the display in the form SERIAL . FUNCTIONID.

**display→get\_layerCount()**

Returns the number of available layers to draw on.

**display→get\_layerHeight()**

Returns the height of the layers to draw on, in pixels.

**display→get\_layerWidth()**

Returns the width of the layers to draw on, in pixels.

**display→get\_logicalName()**

Returns the logical name of the display.

**display→get\_module()**

Gets the YModule object for the device on which the function is located.

**display→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**display→get\_orientation()**

Returns the currently selected display orientation.

**display→get\_startupSeq()**

Returns the name of the sequence to play when the displayed is powered on.

**display→get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

**display→isOnline()**

Checks if the display is currently reachable, without raising any error.

**display→isOnline\_async(callback, context)**

Checks if the display is currently reachable, without raising any error (asynchronous version).

**display→load(msValidity)**

Preloads the display cache with a specified validity duration.

**display→load\_async(msValidity, callback, context)**

Preloads the display cache with a specified validity duration (asynchronous version).

**display→newSequence()**

Starts to record all display commands into a sequence, for later replay.

**display→nextDisplay()**

Continues the enumeration of displays started using yFirstDisplay( ).

**display→pauseSequence(delay\_ms)**

Waits for a specified delay (in milliseconds) before playing next commands in current sequence.

**display→playSequence(sequenceName)**

Replays a display sequence previously recorded using newSequence( ) and saveSequence( ).

**display→registerValueCallback(callback)**

### 3. Reference

---

Registers the callback function that is invoked on every change of advertised value.

**display→resetAll()**

Clears the display screen and resets all display layers to their default state.

**display→saveSequence(sequenceName)**

Stops recording display commands and saves the sequence into the specified file on the display internal memory.

**display→set\_brightness(newval)**

Changes the brightness of the display.

**display→set\_enabled(newval)**

Changes the power state of the display.

**display→set\_logicalName(newval)**

Changes the logical name of the display.

**display→set\_orientation(newval)**

Changes the display orientation.

**display→set\_startupSeq(newval)**

Changes the name of the sequence to play when the displayed is powered on.

**display→set(userData)**

Stores a user context provided as argument in the userData attribute of the function.

**display→stopSequence()**

Stops immediately any ongoing sequence replay.

**display→swapLayerContent(layerIdA, layerIdB)**

Swaps the whole content of two layers.

**display→upload(pathname, content)**

Uploads an arbitrary file (for instance a GIF file) to the display, to the specified full path name.

**display→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YDisplay.FindDisplay() yFindDisplay()yFindDisplay()

YDisplay

Retrieves a display for a given identifier.

```
function yFindDisplay( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the display is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YDisplay.isOnline()` to test if the display is indeed online at a given time. In case of ambiguity when looking for a display by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

**Parameters :**

`func` a string that uniquely characterizes the display

**Returns :**

a `YDisplay` object allowing you to drive the display.

## **YDisplay.FirstDisplay() yFirstDisplay()yFirstDisplay()**

---

**YDisplay**

Starts the enumeration of displays currently accessible.

```
function yFirstDisplay( )
```

Use the method `YDisplay.nextDisplay()` to iterate on next displays.

**Returns :**

a pointer to a `YDisplay` object, corresponding to the first display currently online, or a `null` pointer if there are none.

**display→copyLayerContent()  
display.copyLayerContent()****YDisplay**

Copies the whole content of a layer to another layer.

```
function copyLayerContent( srcLayerId, dstLayerId)
```

The color and transparency of all the pixels from the destination layer are set to match the source pixels. This method only affects the displayed content, but does not change any property of the layer object. Note that layer 0 has no transparency support (it is always completely opaque).

**Parameters :**

**srcLayerId** the identifier of the source layer (a number in range 0..layerCount-1)

**dstLayerId** the identifier of the destination layer (a number in range 0..layerCount-1)

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**display→describe()display.describe()****YDisplay**

Returns a short text that describes unambiguously the instance of the display in the form  
TYPE ( NAME )=SERIAL . FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the display (ex: Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1)

**display→fade()  
display.fade()****YDisplay**

Smoothly changes the brightness of the screen to produce a fade-in or fade-out effect.

```
function fade( brightness, duration)
```

**Parameters :**

**brightness** the new screen brightness

**duration** duration of the brightness transition, in milliseconds.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**display→get\_advertisedValue()**  
**display→advertisedValue()**  
**display.get\_advertisedValue()**

**YDisplay**

---

Returns the current value of the display (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the display (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**display→get\_brightness()****YDisplay****display→brightness()display.get\_brightness()**

Returns the luminosity of the module informative leds (from 0 to 100).

```
function get_brightness( )
```

**Returns :**

an integer corresponding to the luminosity of the module informative leds (from 0 to 100)

On failure, throws an exception or returns Y\_BRIGHTNESS\_INVALID.

**display→get\_displayHeight()**

**YDisplay**

**display→displayHeight()display.get\_displayHeight()**

---

Returns the display height, in pixels.

```
function get_displayHeight( )
```

**Returns :**

an integer corresponding to the display height, in pixels

On failure, throws an exception or returns Y\_DISPLAYHEIGHT\_INVALID.

---

**display→get\_displayLayer()** **YDisplay**  
**display→displayLayer()display.get\_displayLayer()**

---

Returns a YDisplayLayer object that can be used to draw on the specified layer.

```
function get_displayLayer( layerId)
```

The content is displayed only when the layer is active on the screen (and not masked by other overlapping layers).

**Parameters :**

**layerId** the identifier of the layer (a number in range 0..layerCount-1)

**Returns :**

an YDisplayLayer object

On failure, throws an exception or returns null.

**display→get\_displayType()**

**YDisplay**

**display→displayType()display.get\_displayType()**

---

Returns the display type: monochrome, gray levels or full color.

```
function get_displayType( )
```

**Returns :**

a value among Y\_DISPLAYTYPE\_MONO, Y\_DISPLAYTYPE\_GRAY and Y\_DISPLAYTYPE\_RGB corresponding to the display type: monochrome, gray levels or full color

On failure, throws an exception or returns Y\_DISPLAYTYPE\_INVALID.

**display→get\_displayWidth()****YDisplay****display→displayWidth()display.get\_displayWidth()**

Returns the display width, in pixels.

```
function get_displayWidth( )
```

**Returns :**

an integer corresponding to the display width, in pixels

On failure, throws an exception or returns Y\_DISPLAYWIDTH\_INVALID.

**display→get\_enabled()**

**YDisplay**

**display→enabled()display.get\_enabled()**

---

Returns true if the screen is powered, false otherwise.

```
function get_enabled( )
```

**Returns :**

either Y\_ENABLED\_FALSE or Y\_ENABLED\_TRUE, according to true if the screen is powered, false otherwise

On failure, throws an exception or returns Y\_ENABLED\_INVALID.

**display→get\_errorMessage()****YDisplay****display→errorMessage()display.getErrorMessage()**

Returns the error message of the latest error with the display.

```
function getErrorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the display object

**display→get\_errorType()**

**YDisplay**

**display→errorType()display.get\_errorType()**

---

Returns the numerical error code of the latest error with the display.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the display object

**display→get\_friendlyName()****YDisplay****display→friendlyName()display.get\_friendlyName()**

Returns a global identifier of the display in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the display if they are defined, otherwise the serial number of the module and the hardware identifier of the display (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the display using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**display→get\_functionDescriptor()**  
**display→functionDescriptor()**  
**display.get\_functionDescriptor()**

**YDisplay**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

---

**display→get\_functionId()****YDisplay****display→functionId()display.get\_functionId()**

---

Returns the hardware identifier of the display, without reference to the module.

```
function get_functionId( )
```

For example `relay1`

**Returns :**

a string that identifies the display (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**display→get\_hardwareId()**

**YDisplay**

**display→hardwareId()display.get\_hardwareId()**

---

Returns the unique hardware identifier of the display in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the display. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the display (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

---

**display→get\_layerCount()**  
**display→layerCount()display.get\_layerCount()**

---

**YDisplay**

Returns the number of available layers to draw on.

```
function get_layerCount( )
```

**Returns :**

an integer corresponding to the number of available layers to draw on

On failure, throws an exception or returns Y\_LAYERCOUNT\_INVALID.

**display→get\_layerHeight()**

**YDisplay**

**display→layerHeight()display.get\_layerHeight()**

---

Returns the height of the layers to draw on, in pixels.

```
function get_layerHeight( )
```

**Returns :**

an integer corresponding to the height of the layers to draw on, in pixels

On failure, throws an exception or returns Y\_LAYERHEIGHT\_INVALID.

**display→get\_layerWidth()****YDisplay****display→layerWidth()display.get\_layerWidth()**

Returns the width of the layers to draw on, in pixels.

```
function get_layerWidth( )
```

**Returns :**

an integer corresponding to the width of the layers to draw on, in pixels

On failure, throws an exception or returns Y\_LAYERWIDTH\_INVALID.

**display→get\_logicalName()**

**YDisplay**

**display→logicalName()display.get\_logicalName()**

---

Returns the logical name of the display.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the display. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

---

**display→get\_module()****YDisplay****display→module()display.get\_module()**

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**display→get\_module\_async()**  
**display→module\_async()**  
**display.get\_module\_async()**

**YDisplay**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**display→get\_orientation()****YDisplay****display→orientation()display.get\_orientation()**

Returns the currently selected display orientation.

```
function get_orientation( )
```

**Returns :**

a value among Y\_ORIENTATION\_LEFT, Y\_ORIENTATION\_UP, Y\_ORIENTATION\_RIGHT and Y\_ORIENTATION\_DOWN corresponding to the currently selected display orientation

On failure, throws an exception or returns Y\_ORIENTATION\_INVALID.

**display→get\_startupSeq()**

**YDisplay**

**display→startupSeq()display.get\_startupSeq()**

---

Returns the name of the sequence to play when the displayed is powered on.

```
function get_startupSeq( )
```

**Returns :**

a string corresponding to the name of the sequence to play when the displayed is powered on

On failure, throws an exception or returns Y\_STARTUPSEQ\_INVALID.

---

**display→get(userData)****YDisplay****display→userData()display.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**display→isOnline()  
display.isOnline()****YDisplay**

Checks if the display is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the display in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the display.

**Returns :**

true if the display can be reached, and false otherwise

**display→isOnline\_async()display.isOnline\_async()****YDisplay**

Checks if the display is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the display in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**display→load()  
display.load()****YDisplay**

Preloads the display cache with a specified validity duration.

**function load( msValidity )**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**display→load\_async()display.load\_async()****YDisplay**

Preloads the display cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

## display→newSequence()**display.newSequence()**

YDisplay

---

Starts to record all display commands into a sequence, for later replay.

```
function newSequence( )
```

The name used to store the sequence is specified when calling `saveSequence()`, once the recording is complete.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**display→nextDisplay()display.nextDisplay()****YDisplay**

Continues the enumeration of displays started using `yFirstDisplay()`.

```
function nextDisplay( )
```

**Returns :**

a pointer to a `YDisplay` object, corresponding to a display currently online, or a `null` pointer if there are no more displays to enumerate.

**display→pauseSequence()  
display.pauseSequence()****YDisplay**

Waits for a specified delay (in milliseconds) before playing next commands in current sequence.

**function pauseSequence( delay\_ms )**

This method can be used while recording a display sequence, to insert a timed wait in the sequence (without any immediate effect). It can also be used dynamically while playing a pre-recorded sequence, to suspend or resume the execution of the sequence. To cancel a delay, call the same method with a zero delay.

**Parameters :**

**delay\_ms** the duration to wait, in milliseconds

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**display→playSequence()  
display.playSequence()****YDisplay**

Replays a display sequence previously recorded using newSequence( ) and saveSequence( ).

```
function playSequence( sequenceName)
```

**Parameters :**

**sequenceName** the name of the newly created sequence

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**display→registerValueCallback()  
display.registerValueCallback()****YDisplay**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**display→resetAll()display.resetAll()****YDisplay**

Clears the display screen and resets all display layers to their default state.

```
function resetAll( )
```

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**display→saveSequence()  
display.saveSequence()****YDisplay**

Stops recording display commands and saves the sequence into the specified file on the display internal memory.

```
function saveSequence( sequenceName)
```

The sequence can be later replayed using playSequence( ).

**Parameters :**

**sequenceName** the name of the newly created sequence

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

**display→set\_brightness()**  
**display→setBrightness()display.set\_brightness()****YDisplay**

Changes the brightness of the display.

```
function set_brightness( newval)
```

The parameter is a value between 0 and 100. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** an integer corresponding to the brightness of the display

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

**display→set\_enabled()** YDisplay  
**display→setEnabled()display.set\_enabled()**

---

Changes the power state of the display.

```
function set_enabled( newval)
```

**Parameters :**

**newval** either Y\_ENABLED\_FALSE or Y\_ENABLED\_TRUE, according to the power state of the display

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

**display→set\_logicalName()** **YDisplay**  
**display→setLogicalName()display.set\_logicalName()**

---

Changes the logical name of the display.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the display.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

---

**display→set\_orientation()  
display→setOrientation()display.set\_orientation()****YDisplay**

Changes the display orientation.

```
function set_orientation( newval)
```

Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a value among `Y_ORIENTATION_LEFT`, `Y_ORIENTATION_UP`, `Y_ORIENTATION_RIGHT` and `Y_ORIENTATION_DOWN` corresponding to the display orientation

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**display→set\_startupSeq()****YDisplay****display→setStartupSeq()display.set\_startupSeq()**

Changes the name of the sequence to play when the displayed is powered on.

```
function set_startupSeq( newval)
```

Remember to call the saveToFlash( ) method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the name of the sequence to play when the displayed is powered on

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**display→set(userData)**

**YDisplay**

**display→setUserData()display.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**display→stopSequence()display.stopSequence()****YDisplay**

Stops immediately any ongoing sequence replay.

```
function stopSequence( )
```

The display is left as is.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**display→swapLayerContent()  
display.swapLayerContent()****YDisplay**

Swaps the whole content of two layers.

```
function swapLayerContent( layerIdA, layerIdB)
```

The color and transparency of all the pixels from the two layers are swapped. This method only affects the displayed content, but does not change any property of the layer objects. In particular, the visibility of each layer stays unchanged. When used between one hidden layer and a visible layer, this method makes it possible to easily implement double-buffering. Note that layer 0 has no transparency support (it is always completely opaque).

**Parameters :**

**layerIdA** the first layer (a number in range 0..layerCount-1)

**layerIdB** the second layer (a number in range 0..layerCount-1)

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**display→upload()display.upload()****YDisplay**

Uploads an arbitrary file (for instance a GIF file) to the display, to the specified full path name.

```
function upload( pathname, content)
```

If a file already exists with the same path name, its content is overwritten.

**Parameters :**

**pathname** path and name of the new file to create

**content** binary buffer with the content to set

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**display→wait\_async()display.wait\_async()****YDisplay**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.14. DisplayLayer object interface

A DisplayLayer is an image layer containing objects to display (bitmaps, text, etc.). The content is displayed only when the layer is active on the screen (and not masked by other overlapping layers).

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_display.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YDisplay = yoctolib.YDisplay;
php	require_once('yocto_display.php');
cpp	#include "yocto_display.h"
m	#import "yocto_display.h"
pas	uses yocto_display;
vb	yocto_display.vb
cs	yocto_display.cs
java	import com.yoctopuce.YoctoAPI.YDisplay;
py	from yocto_display import *

### YDisplayLayer methods

#### displaylayer→clear()

Erases the whole content of the layer (makes it fully transparent).

#### displaylayer→clearConsole()

Blanks the console area within console margins, and resets the console pointer to the upper left corner of the console.

#### displaylayer→consoleOut(text)

Outputs a message in the console area, and advances the console pointer accordingly.

#### displaylayer→drawBar(x1, y1, x2, y2)

Draws a filled rectangular bar at a specified position.

#### displaylayer→drawBitmap(x, y, w, bitmap, bgcol)

Draws a bitmap at the specified position.

#### displaylayer→drawCircle(x, y, r)

Draws an empty circle at a specified position.

#### displaylayer→drawDisc(x, y, r)

Draws a filled disc at a given position.

#### displaylayer→drawImage(x, y, imagename)

Draws a GIF image at the specified position.

#### displaylayer→drawPixel(x, y)

Draws a single pixel at the specified position.

#### displaylayer→drawRect(x1, y1, x2, y2)

Draws an empty rectangle at a specified position.

#### displaylayer→drawText(x, y, anchor, text)

Draws a text string at the specified position.

#### displaylayer→get\_display()

Gets parent YDisplay.

#### displaylayer→get\_displayHeight()

Returns the display height, in pixels.

#### displaylayer→get\_displayWidth()

Returns the display width, in pixels.

### 3. Reference

#### **displaylayer→get\_layerHeight()**

Returns the height of the layers to draw on, in pixels.

#### **displaylayer→get\_layerWidth()**

Returns the width of the layers to draw on, in pixels.

#### **displaylayer→hide()**

Hides the layer.

#### **displaylayer→lineTo(x, y)**

Draws a line from current drawing pointer position to the specified position.

#### **displaylayer→moveTo(x, y)**

Moves the drawing pointer of this layer to the specified position.

#### **displaylayer→reset()**

Reverts the layer to its initial state (fully transparent, default settings).

#### **displaylayer→selectColorPen(color)**

Selects the pen color for all subsequent drawing functions, including text drawing.

#### **displaylayer→selectEraser()**

Selects an eraser instead of a pen for all subsequent drawing functions, except for text drawing and bitmap copy functions.

#### **displaylayer→selectFont(fontname)**

Selects a font to use for the next text drawing functions, by providing the name of the font file.

#### **displaylayer→selectGrayPen(graylevel)**

Selects the pen gray level for all subsequent drawing functions, including text drawing.

#### **displaylayer→setAntialiasingMode(mode)**

Enables or disables anti-aliasing for drawing oblique lines and circles.

#### **displaylayer→setConsoleBackground(bgcol)**

Sets up the background color used by the `clearConsole` function and by the console scrolling feature.

#### **displaylayer→setConsoleMargins(x1, y1, x2, y2)**

Sets up display margins for the `consoleOut` function.

#### **displaylayer→setConsoleWordWrap(wordwrap)**

Sets up the wrapping behaviour used by the `consoleOut` function.

#### **displaylayer→setLayerPosition(x, y, scrollTime)**

Sets the position of the layer relative to the display upper left corner.

#### **displaylayer→unhide()**

Shows the layer.

**displaylayer→clear()displaylayer.clear()****YDisplayLayer**

Erases the whole content of the layer (makes it fully transparent).

```
function clear( )
```

This method does not change any other attribute of the layer. To reinitialize the layer attributes to defaults settings, use the method `reset()` instead.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→clearConsole()**  
**displaylayer.clearConsole()**

---

**YDisplayLayer**

Blanks the console area within console margins, and resets the console pointer to the upper left corner of the console.

**function clearConsole( )**

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→consoleOut()displaylayer.consoleOut()****YDisplayLayer**

Outputs a message in the console area, and advances the console pointer accordingly.

```
function consoleOut( text)
```

The console pointer position is automatically moved to the beginning of the next line when a newline character is met, or when the right margin is hit. When the new text to display extends below the lower margin, the console area is automatically scrolled up.

**Parameters :**

**text** the message to display

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→drawBar()displaylayer.drawBar()****YDisplayLayer**

Draws a filled rectangular bar at a specified position.

```
function drawBar( x1, y1, x2, y2)
```

**Parameters :**

- x1** the distance from left of layer to the left border of the rectangle, in pixels
- y1** the distance from top of layer to the top border of the rectangle, in pixels
- x2** the distance from left of layer to the right border of the rectangle, in pixels
- y2** the distance from top of layer to the bottom border of the rectangle, in pixels

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→drawBitmap()  
displaylayer.drawBitmap()****YDisplayLayer**

Draws a bitmap at the specified position.

```
function drawBitmap( x, y, w, bitmap, bgcol)
```

The bitmap is provided as a binary object, where each pixel maps to a bit, from left to right and from top to bottom. The most significant bit of each byte maps to the leftmost pixel, and the least significant bit maps to the rightmost pixel. Bits set to 1 are drawn using the layer selected pen color. Bits set to 0 are drawn using the specified background gray level, unless -1 is specified, in which case they are not drawn at all (as if transparent).

**Parameters :**

- x** the distance from left of layer to the left of the bitmap, in pixels
- y** the distance from top of layer to the top of the bitmap, in pixels
- w** the width of the bitmap, in pixels
- bitmap** a binary object
- bgcol** the background gray level to use for zero bits (0 = black, 255 = white), or -1 to leave the pixels unchanged

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→drawCircle()displaylayer.drawCircle()****YDisplayLayer**

Draws an empty circle at a specified position.

```
function drawCircle( x, y, r)
```

**Parameters :**

- x** the distance from left of layer to the center of the circle, in pixels
- y** the distance from top of layer to the center of the circle, in pixels
- r** the radius of the circle, in pixels

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→drawDisc()displaylayer.drawDisc()****YDisplayLayer**

Draws a filled disc at a given position.

```
function drawDisc( x, y, r)
```

**Parameters :**

**x** the distance from left of layer to the center of the disc, in pixels

**y** the distance from top of layer to the center of the disc, in pixels

**r** the radius of the disc, in pixels

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→drawImage()displaylayer.drawImage()****YDisplayLayer**

Draws a GIF image at the specified position.

```
function drawImage( x, y, imagename)
```

The GIF image must have been previously uploaded to the device built-in memory. If you experience problems using an image file, check the device logs for any error message such as missing image file or bad image file format.

**Parameters :**

- x** the distance from left of layer to the left of the image, in pixels
- y** the distance from top of layer to the top of the image, in pixels
- imagename** the GIF file name

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→drawPixel()  
displaylayer.drawPixel()****YDisplayLayer**

Draws a single pixel at the specified position.

```
function drawPixel( x, y )
```

**Parameters :**

**x** the distance from left of layer, in pixels

**y** the distance from top of layer, in pixels

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→drawRect()displaylayer.drawRect()****YDisplayLayer**

Draws an empty rectangle at a specified position.

```
function drawRect( x1, y1, x2, y2)
```

**Parameters :**

- x1** the distance from left of layer to the left border of the rectangle, in pixels
- y1** the distance from top of layer to the top border of the rectangle, in pixels
- x2** the distance from left of layer to the right border of the rectangle, in pixels
- y2** the distance from top of layer to the bottom border of the rectangle, in pixels

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→drawText()displaylayer.drawText()****YDisplayLayer**

Draws a text string at the specified position.

```
function drawText( x, y, anchor, text)
```

The point of the text that is aligned to the specified pixel position is called the anchor point, and can be chosen among several options. Text is rendered from left to right, without implicit wrapping.

**Parameters :**

**x** the distance from left of layer to the text anchor point, in pixels  
**y** the distance from top of layer to the text anchor point, in pixels  
**anchor** the text anchor point, chosen among the Y\_ALIGN enumeration: Y\_ALIGN\_TOP\_LEFT,  
Y\_ALIGN\_CENTER\_LEFT, Y\_ALIGN\_BASELINE\_LEFT, Y\_ALIGN\_BOTTOM\_LEFT,  
Y\_ALIGN\_TOP\_CENTER, Y\_ALIGN\_CENTER, Y\_ALIGN\_BASELINE\_CENTER,  
Y\_ALIGN\_BOTTOM\_CENTER, Y\_ALIGN\_TOP\_DECIMAL,  
Y\_ALIGN\_CENTER\_DECIMAL, Y\_ALIGN\_BASELINE\_DECIMAL,  
Y\_ALIGN\_BOTTOM\_DECIMAL, Y\_ALIGN\_TOP\_RIGHT, Y\_ALIGN\_CENTER\_RIGHT,  
Y\_ALIGN\_BASELINE\_RIGHT, Y\_ALIGN\_BOTTOM\_RIGHT.  
**text** the text string to draw

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→get\_display()**

**YDisplayLayer**

**displaylayer→display()displaylayer.get\_display()**

---

Gets parent YDisplay.

```
function get_display( )
```

Returns the parent YDisplay object of the current YDisplayLayer.

**Returns :**

an YDisplay object

**displaylayer→get\_displayHeight()**  
**displaylayer→displayHeight()**  
**displaylayer.get\_displayHeight()**

**YDisplayLayer**

Returns the display height, in pixels.

```
function get_displayHeight( )
```

**Returns :**

an integer corresponding to the display height, in pixels On failure, throws an exception or returns Y\_DISPLAYHEIGHT\_INVALID.

**displaylayer→get\_displayWidth()**  
**displaylayer→displayWidth()**  
**displaylayer.get\_displayWidth()**

---

**YDisplayLayer**

Returns the display width, in pixels.

```
function get_displayWidth( )
```

**Returns :**

an integer corresponding to the display width, in pixels On failure, throws an exception or returns Y\_DISPLAYWIDTH\_INVALID.

**displaylayer→get\_layerHeight()**  
**displaylayer→layerHeight()**  
**displaylayer.get\_layerHeight()**

**YDisplayLayer**

Returns the height of the layers to draw on, in pixels.

```
function get_layerHeight( )
```

**Returns :**

an integer corresponding to the height of the layers to draw on, in pixels

On failure, throws an exception or returns Y\_LAYERHEIGHT\_INVALID.

**displaylayer→get\_layerWidth()**  
**displaylayer→layerWidth()**  
**displaylayer.get\_layerWidth()**

---

**YDisplayLayer**

Returns the width of the layers to draw on, in pixels.

```
function get_layerWidth( )
```

**Returns :**

an integer corresponding to the width of the layers to draw on, in pixels

On failure, throws an exception or returns Y\_LAYERWIDTH\_INVALID.

**displaylayer→hide()  
displaylayer.hide()****YDisplayLayer**

Hides the layer.

```
function hide( )
```

The state of the layer is preserved but the layer is not displayed on the screen until the next call to `unhide( )`. Hiding the layer can positively affect the drawing speed, since it postpones the rendering until all operations are completed (double-buffering).

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→lineTo()displaylayer.lineTo()****YDisplayLayer**

Draws a line from current drawing pointer position to the specified position.

**function lineTo( x, y)**

The specified destination pixel is included in the line. The pointer position is then moved to the end point of the line.

**Parameters :**

**x** the distance from left of layer to the end point of the line, in pixels

**y** the distance from top of layer to the end point of the line, in pixels

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→moveTo()displaylayer.moveTo()****YDisplayLayer**

Moves the drawing pointer of this layer to the specified position.

```
function moveTo( x, y )
```

**Parameters :**

**x** the distance from left of layer, in pixels

**y** the distance from top of layer, in pixels

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→reset()  
displaylayer.reset()****YDisplayLayer**

Reverts the layer to its initial state (fully transparent, default settings).

**function reset( )**

Reinitializes the drawing pointer to the upper left position, and selects the most visible pen color. If you only want to erase the layer content, use the method `clear()` instead.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→selectColorPen()**  
**displaylayer.selectColorPen()****YDisplayLayer**

Selects the pen color for all subsequent drawing functions, including text drawing.

```
function selectColorPen( color)
```

The pen color is provided as an RGB value. For grayscale or monochrome displays, the value is automatically converted to the proper range.

**Parameters :**

**color** the desired pen color, as a 24-bit RGB value

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→selectEraser()  
displaylayer.selectEraser()****YDisplayLayer**

Selects an eraser instead of a pen for all subsequent drawing functions, except for text drawing and bitmap copy functions.

**function selectEraser( )**

Any point drawn using the eraser becomes transparent (as when the layer is empty), showing the other layers beneath it.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→selectFont()displaylayer.selectFont()****YDisplayLayer**

Selects a font to use for the next text drawing functions, by providing the name of the font file.

```
function selectFont( fontname)
```

You can use a built-in font as well as a font file that you have previously uploaded to the device built-in memory. If you experience problems selecting a font file, check the device logs for any error message such as missing font file or bad font file format.

**Parameters :**

**fontname** the font file name

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→selectGrayPen()**  
**displaylayer.selectGrayPen()****YDisplayLayer**

Selects the pen gray level for all subsequent drawing functions, including text drawing.

**function selectGrayPen( graylevel)**

The gray level is provided as a number between 0 (black) and 255 (white, or whichever the highest color is). For monochrome displays (without gray levels), any value lower than 128 is rendered as black, and any value equal or above to 128 is non-black.

**Parameters :****graylevel** the desired gray level, from 0 to 255**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→setAntialiasingMode()**  
**displaylayer.setAntialiasingMode()****YDisplayLayer**

Enables or disables anti-aliasing for drawing oblique lines and circles.

```
function setAntialiasingMode( mode)
```

Anti-aliasing provides a smoother aspect when looked from far enough, but it can add fuzzyness when the display is looked from very close. At the end of the day, it is your personal choice. Anti-aliasing is enabled by default on grayscale and color displays, but you can disable it if you prefer. This setting has no effect on monochrome displays.

**Parameters :**

**mode** true to enable antialiasing, false to disable it.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→setConsoleBackground()**  
**displaylayer.setConsoleBackground()****YDisplayLayer**

Sets up the background color used by the `clearConsole` function and by the console scrolling feature.

```
function setConsoleBackground( bgcol)
```

**Parameters :**

**bgcol** the background gray level to use when scrolling (0 = black, 255 = white), or -1 for transparent

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→setConsoleMargins()**  
**displaylayer.setConsoleMargins()****YDisplayLayer**

Sets up display margins for the `consoleOut` function.

```
function setConsoleMargins( x1, y1, x2, y2)
```

**Parameters :**

**x1** the distance from left of layer to the left margin, in pixels

**y1** the distance from top of layer to the top margin, in pixels

**x2** the distance from left of layer to the right margin, in pixels

**y2** the distance from top of layer to the bottom margin, in pixels

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

## displaylayer→setConsoleWordWrap() displaylayer.setConsoleWordWrap()

---

YDisplayLayer

Sets up the wrapping behaviour used by the `consoleOut` function.

```
function setConsoleWordWrap( wordwrap )
```

**Parameters :**

`wordwrap` true to wrap only between words, false to wrap on the last column anyway.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**displaylayer→setLayerPosition()**  
**displaylayer.setLayerPosition()****YDisplayLayer**

Sets the position of the layer relative to the display upper left corner.

```
function setLayerPosition( x, y, scrollTime)
```

When smooth scrolling is used, the display offset of the layer is automatically updated during the next milliseconds to animate the move of the layer.

**Parameters :**

- x** the distance from left of display to the upper left corner of the layer
- y** the distance from top of display to the upper left corner of the layer
- scrollTime** number of milliseconds to use for smooth scrolling, or 0 if the scrolling should be immediate.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

## displaylayer→unhide()**displaylayer.unhide()**

**YDisplayLayer**

Shows the layer.

```
function unhide( )
```

Shows the layer again after a hide command.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

## 3.15. External power supply control interface

Yoctopuce application programming interface allows you to control the power source to use for module functions that require high current. The module can also automatically disconnect the external power when a voltage drop is observed on the external power source (external battery running out of power).

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_dualpower.js'></script>
node.js	var yoctolib = require('yoctolib');
php	var YDualPower = yoctolib.YDualPower;
require_once('yocto_dualpower.php');	
cpp	#include "yocto_dualpower.h"
m	#import "yocto_dualpower.h"
pas	uses yocto_dualpower;
vb	yocto_dualpower.vb
cs	yocto_dualpower.cs
java	import com.yoctopuce.YoctoAPI.YDualPower;
py	from yocto_dualpower import *

### Global functions

#### yFindDualPower(func)

Retrieves a dual power control for a given identifier.

#### yFirstDualPower()

Starts the enumeration of dual power controls currently accessible.

### YDualPower methods

#### dualpower→describe()

Returns a short text that describes unambiguously the instance of the power control in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

#### dualpower→get\_advertisedValue()

Returns the current value of the power control (no more than 6 characters).

#### dualpower→get\_errorMessage()

Returns the error message of the latest error with the power control.

#### dualpower→get\_errorType()

Returns the numerical error code of the latest error with the power control.

#### dualpower→get\_extVoltage()

Returns the measured voltage on the external power source, in millivolts.

#### dualpower→get\_friendlyName()

Returns a global identifier of the power control in the format MODULE\_NAME . FUNCTION\_NAME.

#### dualpower→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### dualpower→get\_functionId()

Returns the hardware identifier of the power control, without reference to the module.

#### dualpower→get\_hardwareId()

Returns the unique hardware identifier of the power control in the form SERIAL.FUNCTIONID.

#### dualpower→get\_logicalName()

Returns the logical name of the power control.

#### dualpower→get\_module()

Gets the YModule object for the device on which the function is located.

**dualpower→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**dualpower→get\_powerControl()**

Returns the selected power source for module functions that require lots of current.

**dualpower→get\_powerState()**

Returns the current power source for module functions that require lots of current.

**dualpower→get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

**dualpower→isOnline()**

Checks if the power control is currently reachable, without raising any error.

**dualpower→isOnline\_async(callback, context)**

Checks if the power control is currently reachable, without raising any error (asynchronous version).

**dualpower→load(msValidity)**

Preloads the power control cache with a specified validity duration.

**dualpower→load\_async(msValidity, callback, context)**

Preloads the power control cache with a specified validity duration (asynchronous version).

**dualpower→nextDualPower()**

Continues the enumeration of dual power controls started using yFirstDualPower( ).

**dualpower→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**dualpower→set\_logicalName(newval)**

Changes the logical name of the power control.

**dualpower→set\_powerControl(newval)**

Changes the selected power source for module functions that require lots of current.

**dualpower→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**dualpower→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YDualPower.FindDualPower() yFindDualPower()yFindDualPower()

YDualPower

Retrieves a dual power control for a given identifier.

```
function yFindDualPower( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the power control is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YDualPower.isOnline()` to test if the power control is indeed online at a given time. In case of ambiguity when looking for a dual power control by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

**func** a string that uniquely characterizes the power control

### Returns :

a `YDualPower` object allowing you to drive the power control.

## **YDualPower.FirstDualPower() yFirstDualPower()yFirstDualPower()**

---

**YDualPower**

Starts the enumeration of dual power controls currently accessible.

```
function yFirstDualPower( )
```

Use the method `YDualPower.nextDualPower( )` to iterate on next dual power controls.

**Returns :**

a pointer to a `YDualPower` object, corresponding to the first dual power control currently online, or a null pointer if there are none.

**dualpower→describe()dualpower.describe()****YDualPower**

Returns a short text that describes unambiguously the instance of the power control in the form  
TYPE ( NAME )=SERIAL.FUNCTIONID.

function **describe( )**

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the power control (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**dualpower→get\_advertisedValue()**  
**dualpower→advertisedValue()**  
**dualpower.get\_advertisedValue()**

**YDualPower**

---

Returns the current value of the power control (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the power control (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**dualpower→getErrorMessage()**  
**dualpower→errorMessage()**  
**dualpower.getErrorMessage()**

**YDualPower**

Returns the error message of the latest error with the power control.

```
function getErrorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the power control object

**dualpower→get\_errorType()**

**YDualPower**

**dualpower→errorType()dualpower.get\_errorType()**

---

Returns the numerical error code of the latest error with the power control.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the power control object

**dualpower→get\_extVoltage()****YDualPower****dualpower→extVoltage()dualpower.get\_extVoltage()**

Returns the measured voltage on the external power source, in millivolts.

```
function get_extVoltage( )
```

**Returns :**

an integer corresponding to the measured voltage on the external power source, in millivolts

On failure, throws an exception or returns Y\_EXTVOLTAGE\_INVALID.

**dualpower→get\_friendlyName()**  
**dualpower→friendlyName()**  
**dualpower.get\_friendlyName()**

**YDualPower**

Returns a global identifier of the power control in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the power control if they are defined, otherwise the serial number of the module and the hardware identifier of the power control (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the power control using logical names (ex: MyCustomName.relay1)

On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**dualpower→get\_functionDescriptor()**  
**dualpower→functionDescriptor()**  
**dualpower.get\_functionDescriptor()**

**YDualPower**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**dualpower→get\_functionId()**

**YDualPower**

**dualpower→functionId()dualpower.get\_functionId()**

---

Returns the hardware identifier of the power control, without reference to the module.

**function get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the power control (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**dualpower→get\_hardwareId()****YDualPower****dualpower→hardwareId()dualpower.get\_hardwareId()**

Returns the unique hardware identifier of the power control in the form SERIAL.FUNCTIONID.

```
function get_hardwareId( )
```

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the power control. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the power control (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**dualpower→get\_logicalName()**  
**dualpower→logicalName()**  
**dualpower.get\_logicalName()**

---

**YDualPower**

Returns the logical name of the power control.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the power control. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**dualpower→get\_module()****dualpower→module()dualpower.get\_module()****YDualPower**

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**dualpower→get\_module\_async()**  
**dualpower→module\_async()**  
**dualpower.get\_module\_async()**

**YDualPower**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**dualpower→get\_powerControl()**  
**dualpower→powerControl()**  
**dualpower.get\_powerControl()**

**YDualPower**

Returns the selected power source for module functions that require lots of current.

```
function get_powerControl( )
```

**Returns :**

a value among Y\_POWERCONTROL\_AUTO, Y\_POWERCONTROL\_FROM\_USB, Y\_POWERCONTROL\_FROM\_EXT and Y\_POWERCONTROL\_OFF corresponding to the selected power source for module functions that require lots of current

On failure, throws an exception or returns Y\_POWERCONTROL\_INVALID.

**dualpower→get\_powerState()**  
**dualpower→powerState()**  
**dualpower.get\_powerState()**

**YDualPower**

Returns the current power source for module functions that require lots of current.

```
function get_powerState( )
```

**Returns :**

a value among Y\_POWERSTATE\_OFF, Y\_POWERSTATE\_FROM\_USB and Y\_POWERSTATE\_FROM\_EXT corresponding to the current power source for module functions that require lots of current

On failure, throws an exception or returns Y\_POWERSTATE\_INVALID.

---

**dualpower→get(userData)****YDualPower****dualpower→userData()dualpower.get(userData())**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**dualpower→isOnline()dualpower.isOnline()****YDualPower**

Checks if the power control is currently reachable, without raising any error.

**function isOnline( )**

If there is a cached value for the power control in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the power control.

**Returns :**

`true` if the power control can be reached, and `false` otherwise

**dualpower→isOnline\_async()**  
**dualpower.isOnline\_async()****YDualPower**

Checks if the power control is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the power control in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**dualpower→load()dualpower.load()****YDualPower**

Preloads the power control cache with a specified validity duration.

**function load( msValidity)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**dualpower→load\_async()****YDualPower**

Preloads the power control cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**dualpower→nextDualPower()**  
**dualpower.nextDualPower()**

---

**YDualPower**

Continues the enumeration of dual power controls started using `yFirstDualPower()`.

```
function nextDualPower()
```

**Returns :**

a pointer to a `YDualPower` object, corresponding to a dual power control currently online, or a null pointer if there are no more dual power controls to enumerate.

**dualpower→registerValueCallback()**  
**dualpower.registerValueCallback()****YDualPower**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**dualpower→set\_logicalName()**  
**dualpower→setLogicalName()**  
**dualpower.set\_logicalName()**

**YDualPower**

Changes the logical name of the power control.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the power control.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**dualpower→set\_powerControl()**  
**dualpower→setPowerControl()**  
**dualpower.set\_powerControl()**

**YDualPower**

Changes the selected power source for module functions that require lots of current.

```
function set_powerControl( newval)
```

**Parameters :**

**newval** a value among Y\_POWERCONTROL\_AUTO, Y\_POWERCONTROL\_FROM\_USB, Y\_POWERCONTROL\_FROM\_EXT and Y\_POWERCONTROL\_OFF corresponding to the selected power source for module functions that require lots of current

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**dualpower→set(userData())**

**YDualPower**

**dualpower→setUserData()dualpower.set(userData())**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**dualpower→wait\_async()dualpower.wait\_async()****YDualPower**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.16. Files function interface

The filesystem interface makes it possible to store files on some devices, for instance to design a custom web UI (for networked devices) or to add fonts (on display devices).

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_files.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YFiles = yoctolib.YFiles;
php	require_once('yocto_files.php');
cpp	#include "yocto_files.h"
m	#import "yocto_files.h"
pas	uses yocto_files;
vb	yocto_files.vb
cs	yocto_files.cs
java	import com.yoctopuce.YoctoAPI.YFiles;
py	from yocto_files import *

### Global functions

#### yFindFiles(func)

Retrieves a filesystem for a given identifier.

#### yFirstFiles()

Starts the enumeration of filesystems currently accessible.

### YFiles methods

#### files→describe()

Returns a short text that describes unambiguously the instance of the filesystem in the form TYPE (NAME )=SERIAL .FUNCTIONID.

#### files→download(pathname)

Downloads the requested file and returns a binary buffer with its content.

#### files→download\_async(pathname, callback, context)

Downloads the requested file and returns a binary buffer with its content.

#### files→format\_fs()

Reinitializes the filesystem to its clean, unfragmented, empty state.

#### files→get\_advertisedValue()

Returns the current value of the filesystem (no more than 6 characters).

#### files→get\_errorMessage()

Returns the error message of the latest error with the filesystem.

#### files→get\_errorType()

Returns the numerical error code of the latest error with the filesystem.

#### files→get\_filesCount()

Returns the number of files currently loaded in the filesystem.

#### files→get\_freeSpace()

Returns the free space for uploading new files to the filesystem, in bytes.

#### files→get\_friendlyName()

Returns a global identifier of the filesystem in the format MODULE\_NAME .FUNCTION\_NAME.

#### files→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### files→get\_functionId()

Returns the hardware identifier of the filesystem, without reference to the module.

**files→get\_hardwareId()**

Returns the unique hardware identifier of the filesystem in the form SERIAL.FUNCTIONID.

**files→get\_list(pattern)**

Returns a list of YFileRecord objects that describe files currently loaded in the filesystem.

**files→get\_logicalName()**

Returns the logical name of the filesystem.

**files→get\_module()**

Gets the YModule object for the device on which the function is located.

**files→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**files→get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

**files→isOnline()**

Checks if the filesystem is currently reachable, without raising any error.

**files→isOnline\_async(callback, context)**

Checks if the filesystem is currently reachable, without raising any error (asynchronous version).

**files→load(msValidity)**

Preloads the filesystem cache with a specified validity duration.

**files→load\_async(msValidity, callback, context)**

Preloads the filesystem cache with a specified validity duration (asynchronous version).

**files→nextFiles()**

Continues the enumeration of filesystems started using yFirstFiles( ).

**files→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**files→remove(pathname)**

Deletes a file, given by its full path name, from the filesystem.

**files→set\_logicalName(newval)**

Changes the logical name of the filesystem.

**files→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**files→upload(pathname, content)**

Uploads a file to the filesystem, to the specified full path name.

**files→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YFiles.FindFiles() yFindFiles()yFindFiles()

YFiles

Retrieves a filesystem for a given identifier.

```
function yFindFiles( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the filesystem is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YFiles.isOnline()` to test if the filesystem is indeed online at a given time. In case of ambiguity when looking for a filesystem by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the filesystem

### Returns :

a `Yfiles` object allowing you to drive the filesystem.

## YFiles.FirstFiles() yFirstFiles()yFirstFiles()

YFiles

Starts the enumeration of filesystems currently accessible.

```
function yFirstFiles( )
```

Use the method `YFiles.nextFiles( )` to iterate on next filesystems.

**Returns :**

a pointer to a `YFiles` object, corresponding to the first filesystem currently online, or a `null` pointer if there are none.

**files→describe(files.describe())****YFiles**

Returns a short text that describes unambiguously the instance of the filesystem in the form  
TYPE ( NAME )=SERIAL.FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the filesystem (ex: Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1)

**files→download()files.download()****YFiles**

Downloads the requested file and returns a binary buffer with its content.

```
function download( pathname)
```

**Parameters :**

**pathname** path and name of the file to download

**Returns :**

a binary buffer with the file content

On failure, throws an exception or returns an empty content.

**files→download\_async()files.download\_async()****YFiles**

Downloads the requested file and returns a binary buffer with its content.

```
function download_async( pathname, callback, context)
```

This is the asynchronous version that uses a callback to pass the result when the download is completed.

**Parameters :**

**pathname** path and name of the new file to load

**callback** callback function that is invoked when the download is completed. The callback function receives three arguments: - the user-specific context object - the YFiles object whose download\_async was invoked - a binary buffer with the file content

**context** user-specific object that is passed as-is to the callback function

**Returns :**

nothing.

**files→format\_fs()files.format\_fs()****YFiles**

Reinitializes the filesystem to its clean, unfragmented, empty state.

```
function format_fs( )
```

All files previously uploaded are permanently lost.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

<b>files→get_advertisedValue()</b>	<b>YFiles</b>
<b>files→advertisedValue()files.get_advertisedValue()</b>	

---

Returns the current value of the filesystem (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the filesystem (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

---

**files→get\_errorMessage()****YFiles****files→errorMessage()files.get\_errorMessage()**

---

Returns the error message of the latest error with the filesystem.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the filesystem object

**files→get\_errorType()**

**YFiles**

**files→errorType()files.get\_errorType()**

---

Returns the numerical error code of the latest error with the filesystem.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the filesystem object

**files→get\_filesCount()****YFiles****files→filesCount()files.get\_filesCount()**

Returns the number of files currently loaded in the filesystem.

```
function get_filesCount( )
```

**Returns :**

an integer corresponding to the number of files currently loaded in the filesystem

On failure, throws an exception or returns Y\_FILESCOUNT\_INVALID.

**files→get\_freeSpace()**

**YFiles**

**files→freeSpace()files.get\_freeSpace()**

---

Returns the free space for uploading new files to the filesystem, in bytes.

**function get\_freeSpace( )**

**Returns :**

an integer corresponding to the free space for uploading new files to the filesystem, in bytes

On failure, throws an exception or returns Y\_FREESPACE\_INVALID.

**files→get\_friendlyName()****YFiles****files→friendlyName()files.get\_friendlyName()**

Returns a global identifier of the filesystem in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the filesystem if they are defined, otherwise the serial number of the module and the hardware identifier of the filesystem (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the filesystem using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

---

<b>files→get_functionDescriptor()</b>	<b>YFiles</b>
<b>files→functionDescriptor()</b>	
<b>files.get_functionDescriptor()</b>	

---

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function `get_functionDescriptor( )`**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

`files->get_functionId()`

YFiles

`files->functionId()files.get_functionId()`

---

Returns the hardware identifier of the filesystem, without reference to the module.

function `get_functionId( )`

For example `relay1`

**Returns :**

a string that identifies the filesystem (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**files→get\_hardwareId()**

**YFiles**

**files→hardwareId(files.get\_hardwareId())**

---

Returns the unique hardware identifier of the filesystem in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the filesystem. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the filesystem (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**files→get\_list()****YFiles****files→list()files.get\_list()**

Returns a list of YFileRecord objects that describe files currently loaded in the filesystem.

```
function get_list( pattern)
```

**Parameters :**

**pattern** an optional filter pattern, using star and question marks as wildcards. When an empty pattern is provided, all file records are returned.

**Returns :**

a list of YFileRecord objects, containing the file path and name, byte size and 32-bit CRC of the file content.

On failure, throws an exception or returns an empty list.

<b>files→get_logicalName()</b>	<b>YFiles</b>
<b>files→logicalName()files.get_logicalName()</b>	

---

Returns the logical name of the filesystem.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the filesystem. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**files→get\_module()****YFiles****files→module()files.get\_module()**

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**files→get\_module\_async()** **YFiles**  
**files→module\_async()files.get\_module\_async()**

---

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

---

**files→get(userData)****YFiles****files→userData(files.get(userData))**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**files→isOnline(files.isOnline())****YFiles**

Checks if the filesystem is currently reachable, without raising any error.

**function isOnline( )**

If there is a cached value for the filesystem in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the filesystem.

**Returns :**

`true` if the filesystem can be reached, and `false` otherwise

**files→isOnline\_async()files.isOnline\_async()**

YFiles

Checks if the filesystem is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the filesystem in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**files→load()files.load()****YFiles**

Preloads the filesystem cache with a specified validity duration.

**function load( msValidity )**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**files→load\_async()files.load\_async()****YFiles**

Preloads the filesystem cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

## files→nextFiles()files.nextFiles()

YFiles

Continues the enumeration of filesystems started using `yFirstFiles()`.

```
function nextFiles( )
```

**Returns :**

a pointer to a YFiles object, corresponding to a filesystem currently online, or a null pointer if there are no more filesystems to enumerate.

**files→registerValueCallback()  
files.registerValueCallback()****YFiles**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**files→remove()files.remove()****YFiles**

Deletes a file, given by its full path name, from the filesystem.

**function remove( pathname)**

Because of filesystem fragmentation, deleting a file may not always free up the whole space used by the file. However, rewriting a file with the same path name will always reuse any space not freed previously. If you need to ensure that no space is taken by previously deleted files, you can use `format_fs` to fully reinitialize the filesystem.

**Parameters :**

**pathname** path and name of the file to remove.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**files→set\_logicalName()****YFiles****files→setLogicalName()files.set\_logicalName()**

Changes the logical name of the filesystem.

```
function set_logicalName( newval )
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the filesystem.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**files→set(userData)**

**YFiles**

**files→setUserData(files.set(userData))**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**files→upload()files.upload()**

YFiles

Uploads a file to the filesystem, to the specified full path name.

```
function upload( pathname, content)
```

If a file already exists with the same path name, its content is overwritten.

**Parameters :**

**pathname** path and name of the new file to create

**content** binary buffer with the content to set

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**files→wait\_async()files.wait\_async()****YFiles**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.17. GenericSensor function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_geneticsensor.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YGenericSensor = yoctolib.YGenericSensor;
php	require_once('yocto_geneticsensor.php');
cpp	#include "yocto_geneticsensor.h"
m	#import "yocto_geneticsensor.h"
pas	uses yocto_geneticsensor;
vb	yocto_geneticsensor.vb
cs	yocto_geneticsensor.cs
java	import com.yoctopuce.YoctoAPI.YGenericSensor;
py	from yocto_geneticsensor import *

### Global functions

#### yFindGenericSensor(func)

Retrieves a generic sensor for a given identifier.

#### yFirstGenericSensor()

Starts the enumeration of generic sensors currently accessible.

### YGenericSensor methods

#### geneticsensor→calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### geneticsensor→describe()

Returns a short text that describes unambiguously the instance of the generic sensor in the form TYPE (NAME )=SERIAL . FUNCTIONID.

#### geneticsensor→get\_advertisedValue()

Returns the current value of the generic sensor (no more than 6 characters).

#### geneticsensor→get\_currentRawValue()

Returns the uncalibrated, unrounded raw value returned by the sensor.

#### geneticsensor→get\_currentValue()

Returns the current measured value.

#### geneticsensor→get\_errorMessage()

Returns the error message of the latest error with the generic sensor.

#### geneticsensor→get\_errorType()

Returns the numerical error code of the latest error with the generic sensor.

#### geneticsensor→get\_friendlyName()

Returns a global identifier of the generic sensor in the format MODULE\_NAME . FUNCTION\_NAME.

#### geneticsensor→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### geneticsensor→get\_functionId()

Returns the hardware identifier of the generic sensor, without reference to the module.

#### geneticsensor→get\_hardwareId()

Returns the unique hardware identifier of the generic sensor in the form SERIAL . FUNCTIONID.

**genericsensor→get\_highestValue()**

Returns the maximal value observed for the measure since the device was started.

**genericsensor→get\_logFrequency()**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

**genericsensor→get\_logicalName()**

Returns the logical name of the generic sensor.

**genericsensor→get\_lowestValue()**

Returns the minimal value observed for the measure since the device was started.

**genericsensor→get\_module()**

Gets the YModule object for the device on which the function is located.

**genericsensor→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**genericsensor→get\_recordedData(startTime, endTime)**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

**genericsensor→get\_reportFrequency()**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

**genericsensor→get\_resolution()**

Returns the resolution of the measured values.

**genericsensor→get\_signalRange()**

Returns the electric signal range used by the sensor.

**genericsensor→get\_signalUnit()**

Returns the measuring unit of the electrical signal used by the sensor.

**genericsensor→get\_signalValue()**

Returns the measured value of the electrical signal used by the sensor.

**genericsensor→get\_unit()**

Returns the measuring unit for the measure.

**genericsensor→get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

**genericsensor→get\_valueRange()**

Returns the physical value range measured by the sensor.

**genericsensor→isOnline()**

Checks if the generic sensor is currently reachable, without raising any error.

**genericsensor→isOnline\_async(callback, context)**

Checks if the generic sensor is currently reachable, without raising any error (asynchronous version).

**genericsensor→load(msValidity)**

Preloads the generic sensor cache with a specified validity duration.

**genericsensor→loadCalibrationPoints(rawValues, refValues)**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

**genericsensor→load\_async(msValidity, callback, context)**

Preloads the generic sensor cache with a specified validity duration (asynchronous version).

**genericsensor→nextGenericSensor()**

Continues the enumeration of generic sensors started using yFirstGenericSensor( ).

**genericsensor→registerTimedReportCallback(callback)**

Registers the callback function that is invoked on every periodic timed notification.

**genericsensor→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**genericsensor→set\_highestValue(newval)**

Changes the recorded maximal value observed.

**genericsensor→set\_logFrequency(newval)**

Changes the datalogger recording frequency for this function.

**genericsensor→set\_logicalName(newval)**

Changes the logical name of the generic sensor.

**genericsensor→set\_lowestValue(newval)**

Changes the recorded minimal value observed.

**genericsensor→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

**genericsensor→set\_resolution(newval)**

Changes the resolution of the measured physical values.

**genericsensor→set\_signalRange(newval)**

Changes the electric signal range used by the sensor.

**genericsensor→set\_unit(newval)**

Changes the measuring unit for the measured value.

**genericsensor→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**genericsensor→set\_valueRange(newval)**

Changes the physical value range measured by the sensor.

**genericsensor→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YGenericSensor.FindGenericSensor() yFindGenericSensor()yFindGenericSensor()

**YGenericSensor**

Retrieves a generic sensor for a given identifier.

```
function yFindGenericSensor( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the generic sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YGenericSensor.isOnline()` to test if the generic sensor is indeed online at a given time. In case of ambiguity when looking for a generic sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the generic sensor

### Returns :

a `YGenericSensor` object allowing you to drive the generic sensor.

**YGenericSensor.FirstGenericSensor()****yFirstGenericSensor()yFirstGenericSensor()****YGenericSensor**

Starts the enumeration of generic sensors currently accessible.

```
function yFirstGenericSensor( )
```

Use the method `YGenericSensor.nextGenericSensor()` to iterate on next generic sensors.

**Returns :**

a pointer to a `YGenericSensor` object, corresponding to the first generic sensor currently online, or a null pointer if there are none.

**genericsensor→calibrateFromPoints()**  
**genericsensor.calibrateFromPoints()****YGenericSensor**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

**function calibrateFromPoints( rawValues, refValues)**

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**genericsensor→describe()genericsensor.describe()****YGenericSensor**

Returns a short text that describes unambiguously the instance of the generic sensor in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

function **describe( )**

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the generic sensor (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**genericsensor→get\_advertisedValue()**  
**genericsensor→advertisedValue()**  
**genericsensor.get\_advertisedValue()**

---

**YGenericSensor**

Returns the current value of the generic sensor (no more than 6 characters).

**function get\_advertisedValue( )**

**Returns :**

a string corresponding to the current value of the generic sensor (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**genericsensor→get\_currentRawValue()**  
**genericsensor→currentRawValue()**  
**genericsensor.get\_currentRawValue()**

**YGenericSensor**

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**genericsensor→get\_currentValue()**  
**genericsensor→currentValue()**  
**genericsensor.get\_currentValue()**

---

**YGenericSensor**

Returns the current measured value.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current measured value

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

---

**genericsensor→get\_errorMessage()**  
**genericsensor→errorMessage()**  
**genericsensor.get\_errorMessage()**

**YGenericSensor**

Returns the error message of the latest error with the generic sensor.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the generic sensor object

**genericsensor→get\_errorType()**  
**genericsensor→errorType()**  
**genericsensor.get\_errorType()**

---

**YGenericSensor**

Returns the numerical error code of the latest error with the generic sensor.

**function get\_errorType( )**

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the generic sensor object

**genericsensor→get\_friendlyName()**  
**genericsensor→friendlyName()**  
**genericsensor.get\_friendlyName()**

**YGenericSensor**

Returns a global identifier of the generic sensor in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the generic sensor if they are defined, otherwise the serial number of the module and the hardware identifier of the generic sensor (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the generic sensor using logical names (ex: MyCustomName . relay1)

On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**genericsensor→get\_functionDescriptor()**  
**genericsensor→functionDescriptor()**  
**genericsensor.get\_functionDescriptor()**

**YGenericSensor**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**genericsensor→get\_functionId()**  
**genericsensor→functionId()**  
**genericsensor.get\_functionId()**

**YGenericSensor**

Returns the hardware identifier of the generic sensor, without reference to the module.

**function get\_functionId( )**

For example relay1

**Returns :**

a string that identifies the generic sensor (ex: relay1) On failure, throws an exception or returns Y\_FUNCTIONID\_INVALID.

**genericsensor→get\_hardwareId()**  
**genericsensor→hardwareId()**  
**genericsensor.get\_hardwareId()**

**YGenericSensor**

Returns the unique hardware identifier of the generic sensor in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the generic sensor. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the generic sensor (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**genericsensor→get\_highestValue()**  
**genericsensor→highestValue()**  
**genericsensor.get\_highestValue()**

**YGenericSensor**

Returns the maximal value observed for the measure since the device was started.

```
function get_highestValue( )
```

**Returns :**

a floating point number corresponding to the maximal value observed for the measure since the device was started

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**genericsensor→get\_logFrequency()**  
**genericsensor→logFrequency()**  
**genericsensor.get\_logFrequency()**

**YGenericSensor**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

**function get\_logFrequency( )**

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**genericsensor→get\_logicalName()**  
**genericsensor→logicalName()**  
**genericsensor.get\_logicalName()**

**YGenericSensor**

Returns the logical name of the generic sensor.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the generic sensor. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**genericsensor→get\_lowestValue()**  
**genericsensor→lowestValue()**  
**genericsensor.get\_lowestValue()**

**YGenericSensor**

Returns the minimal value observed for the measure since the device was started.

**function get\_lowestValue( )**

**Returns :**

a floating point number corresponding to the minimal value observed for the measure since the device was started

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

**genericsensor→get\_module()**  
**genericsensor→module()**  
**genericsensor.get\_module()**

**YGenericSensor**

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**genericsensor→get\_module\_async()**  
**genericsensor→module\_async()**  
**genericsensor.get\_module\_async()**

**YGenericSensor**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**genericsensor→get\_recordedData()**  
**genericsensor→recordedData()**  
**genericsensor.get\_recordedData()**

**YGenericSensor**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

```
function get_recordedData( startTime, endTime)
```

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

**Parameters :**

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without ending limit.

**Returns :**

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**genericsensor→get\_reportFrequency()**  
**genericsensor→reportFrequency()**  
**genericsensor.get\_reportFrequency()**

**YGenericSensor**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

function **get\_reportFrequency( )**

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**genericsensor→get\_resolution()**  
**genericsensor→resolution()**  
**genericsensor.get\_resolution()**

**YGenericSensor**

Returns the resolution of the measured values.

**function get\_resolution( )**

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**genericsensor→get\_signalRange()**  
**genericsensor→signalRange()**  
**genericsensor.get\_signalRange()**

---

**YGenericSensor**

Returns the electric signal range used by the sensor.

```
function get_signalRange( )
```

**Returns :**

a string corresponding to the electric signal range used by the sensor

On failure, throws an exception or returns Y\_SIGNALRANGE\_INVALID.

**genericSensor→get\_signalUnit()**  
**genericSensor→signalUnit()**  
**genericSensor.get\_signalUnit()**

**YGenericSensor**

Returns the measuring unit of the electrical signal used by the sensor.

```
function get_signalUnit( )
```

**Returns :**

a string corresponding to the measuring unit of the electrical signal used by the sensor

On failure, throws an exception or returns Y\_SIGNALUNIT\_INVALID.

**genericsensor→get\_signalValue()**  
**genericsensor→signalValue()**  
**genericsensor.get\_signalValue()**

**YGenericSensor**

---

Returns the measured value of the electrical signal used by the sensor.

```
function get_signalValue( )
```

**Returns :**

a floating point number corresponding to the measured value of the electrical signal used by the sensor

On failure, throws an exception or returns Y\_SIGNALVALUE\_INVALID.

---

**genericsensor→get\_unit()****YGenericSensor****genericsensor→unit()genericsensor.get\_unit()**

---

Returns the measuring unit for the measure.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the measure

On failure, throws an exception or returns Y\_UNIT\_INVALID.

**genericsensor→get(userData)**  
**genericsensor→userData()**  
**genericsensor.get(userData)**

---

**YGenericSensor**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**genericsensor→get\_valueRange()**  
**genericsensor→valueRange()**  
**genericsensor.get\_valueRange()**

**YGenericSensor**

Returns the physical value range measured by the sensor.

```
function get_valueRange( )
```

**Returns :**

a string corresponding to the physical value range measured by the sensor

On failure, throws an exception or returns Y\_VALUERANGE\_INVALID.

**genericsensor→isOnline()genericsensor.isOnline()****YGenericSensor**

Checks if the generic sensor is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the generic sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the generic sensor.

**Returns :**

`true` if the generic sensor can be reached, and `false` otherwise

**genericsensor→isOnline\_async()  
genericsensor.isOnline\_async()****YGenericSensor**

Checks if the generic sensor is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the generic sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**genericsensor→load()genericsensor.load()****YGenericSensor**

Preloads the generic sensor cache with a specified validity duration.

**function load( msValidity)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**genericsensor→loadCalibrationPoints()**  
**genericsensor.loadCalibrationPoints()****YGenericSensor**

Retrieves error correction data points previously entered using the method `calibrateFromPoints`.

```
function loadCalibrationPoints( rawValues, refValues )
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**genericsensor→load\_async()**  
**genericsensor.load\_async()****YGenericSensor**

Preloads the generic sensor cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**genicsensor→nextGenericSensor()**  
**genicsensor.nextGenericSensor()****YGenericSensor**

Continues the enumeration of generic sensors started using `yFirstGenericSensor()`.

```
function nextGenericSensor( )
```

**Returns :**

a pointer to a `YGenericSensor` object, corresponding to a generic sensor currently online, or a `null` pointer if there are no more generic sensors to enumerate.

**genericsensor→registerTimedReportCallback()  
genericsensor.registerTimedReportCallback()****YGenericSensor**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**genericsensor→registerValueCallback()**  
**genericsensor.registerValueCallback()****YGenericSensor**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**genericsensor→set\_highestValue()**  
**genericsensor→setHighestValue()**  
**genericsensor.set\_highestValue()**

**YGenericSensor**

---

Changes the recorded maximal value observed.

```
function set_highestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**genericsensor→set\_logFrequency()**  
**genericsensor→setLogFrequency()**  
**genericsensor.set\_logFrequency()**

**YGenericSensor**

Changes the datalogger recording frequency for this function.

**function set\_logFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**genericsensor→set\_logicalName()**  
**genericsensor→setLogicalName()**  
**genericsensor.set\_logicalName()**

**YGenericSensor**

Changes the logical name of the generic sensor.

**function set\_logicalName( newval)**

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the generic sensor.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**genericsensor→set\_lowestValue()**  
**genericsensor→setLowestValue()**  
**genericsensor.set\_lowestValue()**

**YGenericSensor**

Changes the recorded minimal value observed.

```
function set_lowestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**genericsensor→set\_reportFrequency()**  
**genericsensor→setReportFrequency()**  
**genericsensor.set\_reportFrequency()**

**YGenericSensor**

Changes the timed value notification frequency for this function.

**function set\_reportFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**genericsensor→set\_resolution()**  
**genericsensor→setResolution()**  
**genericsensor.set\_resolution()**

**YGenericSensor**

Changes the resolution of the measured physical values.

**function set\_resolution( newval)**

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured physical values

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**genericsensor→set\_signalRange()**  
**genericsensor→setSignalRange()**  
**genericsensor.set\_signalRange()**

**YGenericSensor**

---

Changes the electric signal range used by the sensor.

```
function set_signalRange( newval)
```

**Parameters :**

**newval** a string corresponding to the electric signal range used by the sensor

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**genericsensor→set\_unit()****YGenericSensor****genericsensor→setUnit()genericsensor.set\_unit()**

Changes the measuring unit for the measured value.

```
function set_unit( newval)
```

Remember to call the saveToFlash( ) method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the measuring unit for the measured value

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**genericsensor→set(userData)**  
**genericsensor→setUserData()**  
**genericsensor.set(userData)**

**YGenericSensor**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**genericsensor→set\_valueRange()**  
**genericsensor→setValueRange()**  
**genericsensor.set\_valueRange()**

**YGenericSensor**

Changes the physical value range measured by the sensor.

```
function set_valueRange( newval)
```

The range change may have a side effect on the display resolution, as it may be adapted automatically.

**Parameters :**

**newval** a string corresponding to the physical value range measured by the sensor

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**genericsensor→wait\_async()**  
**genericsensor.wait\_async()****YGenericSensor**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.18. Gyroscope function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_gyro.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YGyro = yoctolib.YGyro;
php	require_once('yocto_gyro.php');
cpp	#include "yocto_gyro.h"
m	#import "yocto_gyro.h"
pas	uses yocto_gyro;
vb	yocto_gyro.vb
cs	yocto_gyro.cs
java	import com.yoctopuce.YoctoAPI.YGyro;
py	from yocto_gyro import *

### Global functions

#### **yocto\_gyro(func)**

Retrieves a gyroscope for a given identifier.

#### **yFirstGyro()**

Starts the enumeration of gyroscopes currently accessible.

### YGyro methods

#### **gyro->calibrateFromPoints(rawValues, refValues)**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### **gyro->describe()**

Returns a short text that describes unambiguously the instance of the gyroscope in the form TYPE (NAME )=SERIAL . FUNCTIONID.

#### **gyro->get\_advertisedValue()**

Returns the current value of the gyroscope (no more than 6 characters).

#### **gyro->get\_currentRawValue()**

Returns the uncalibrated, unrounded raw value returned by the sensor.

#### **gyro->get\_currentValue()**

Returns the current value of the angular velocity.

#### **gyro->get\_errorMessage()**

Returns the error message of the latest error with the gyroscope.

#### **gyro->get\_errorType()**

Returns the numerical error code of the latest error with the gyroscope.

#### **gyro->get\_friendlyName()**

Returns a global identifier of the gyroscope in the format MODULE\_NAME . FUNCTION\_NAME.

#### **gyro->get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### **gyro->get\_functionId()**

Returns the hardware identifier of the gyroscope, without reference to the module.

#### **gyro->get\_hardwareId()**

Returns the unique hardware identifier of the gyroscope in the form SERIAL . FUNCTIONID.

<b>gyro→get_heading()</b>	Returns the estimated heading angle, based on the integration of gyroscopic measures combined with acceleration and magnetic field measurements.
<b>gyro→get_highestValue()</b>	Returns the maximal value observed for the angular velocity since the device was started.
<b>gyro→get_logFrequency()</b>	Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.
<b>gyro→get_logicalName()</b>	Returns the logical name of the gyroscope.
<b>gyro→get_lowestValue()</b>	Returns the minimal value observed for the angular velocity since the device was started.
<b>gyro→get_module()</b>	Gets the YModule object for the device on which the function is located.
<b>gyro→get_module_async(callback, context)</b>	Gets the YModule object for the device on which the function is located (asynchronous version).
<b>gyro→get_pitch()</b>	Returns the estimated pitch angle, based on the integration of gyroscopic measures combined with acceleration and magnetic field measurements.
<b>gyro→get_quaternionW()</b>	Returns the w component (real part) of the quaternion describing the device estimated orientation, based on the integration of gyroscopic measures combined with acceleration and magnetic field measurements.
<b>gyro→get_quaternionX()</b>	Returns the x component of the quaternion describing the device estimated orientation, based on the integration of gyroscopic measures combined with acceleration and magnetic field measurements.
<b>gyro→get_quaternionY()</b>	Returns the y component of the quaternion describing the device estimated orientation, based on the integration of gyroscopic measures combined with acceleration and magnetic field measurements.
<b>gyro→get_quaternionZ()</b>	Returns the z component of the quaternion describing the device estimated orientation, based on the integration of gyroscopic measures combined with acceleration and magnetic field measurements.
<b>gyro→get_recordedData(startTime, endTime)</b>	Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.
<b>gyro→get_reportFrequency()</b>	Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.
<b>gyro→get_resolution()</b>	Returns the resolution of the measured values.
<b>gyro→get_roll()</b>	Returns the estimated roll angle, based on the integration of gyroscopic measures combined with acceleration and magnetic field measurements.
<b>gyro→get_unit()</b>	Returns the measuring unit for the angular velocity.
<b>gyro→get_userData()</b>	Returns the value of the userData attribute, as previously stored using method set(userData).
<b>gyro→get_xValue()</b>	Returns the angular velocity around the X axis of the device, as a floating point number.
<b>gyro→get_yValue()</b>	

Returns the angular velocity around the Y axis of the device, as a floating point number.

#### **gyro→get\_zValue()**

Returns the angular velocity around the Z axis of the device, as a floating point number.

#### **gyro→isOnline()**

Checks if the gyroscope is currently reachable, without raising any error.

#### **gyro→isOnline\_async(callback, context)**

Checks if the gyroscope is currently reachable, without raising any error (asynchronous version).

#### **gyro→load(msValidity)**

Preloads the gyroscope cache with a specified validity duration.

#### **gyro→loadCalibrationPoints(rawValues, refValues)**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

#### **gyro→load\_async(msValidity, callback, context)**

Preloads the gyroscope cache with a specified validity duration (asynchronous version).

#### **gyro→nextGyro()**

Continues the enumeration of gyroscopes started using yFirstGyro( ).

#### **gyro→registerAnglesCallback(callback)**

Registers a callback function that will be invoked each time that the estimated device orientation has changed.

#### **gyro→registerQuaternionCallback(callback)**

Registers a callback function that will be invoked each time that the estimated device orientation has changed.

#### **gyro→registerTimedReportCallback(callback)**

Registers the callback function that is invoked on every periodic timed notification.

#### **gyro→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

#### **gyro→set\_highestValue(newval)**

Changes the recorded maximal value observed.

#### **gyro→set\_logFrequency(newval)**

Changes the datalogger recording frequency for this function.

#### **gyro→set\_logicalName(newval)**

Changes the logical name of the gyroscope.

#### **gyro→set\_lowestValue(newval)**

Changes the recorded minimal value observed.

#### **gyro→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

#### **gyro→set\_resolution(newval)**

Changes the resolution of the measured physical values.

#### **gyro→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

#### **gyro→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YGyro.FindGyro() yFindGyro()yFindGyro()

YGyro

Retrieves a gyroscope for a given identifier.

```
function yFindGyro( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the gyroscope is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YGyro.isOnline()` to test if the gyroscope is indeed online at a given time. In case of ambiguity when looking for a gyroscope by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the gyroscope

### Returns :

a `YGyro` object allowing you to drive the gyroscope.

## YGyro.FirstGyro() yFirstGyro()yFirstGyro()

YGyro

Starts the enumeration of gyroscopes currently accessible.

```
function yFirstGyro( )
```

Use the method YGyro.nextGyro( ) to iterate on next gyroscopes.

**Returns :**

a pointer to a YGyro object, corresponding to the first gyro currently online, or a null pointer if there are none.

**gyro→calibrateFromPoints()  
gyro.calibrateFromPoints()****YGyro**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints( rawValues, refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**gyro→describe()gyro.describe()****YGyro**

Returns a short text that describes unambiguously the instance of the gyroscope in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the gyroscope (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**gyro→get\_advertisedValue()**

**YGyro**

**gyro→advertisedValue()gyro.get\_advertisedValue()**

---

Returns the current value of the gyroscope (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the gyroscope (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

---

**gyro→get\_currentRawValue()****YGyro****gyro→currentRawValue()gyro.get\_currentRawValue()**

---

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**gyro→get\_currentValue()** **YGyro**  
**gyro→currentValue()gyro.get\_currentValue()**

---

Returns the current value of the angular velocity.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current value of the angular velocity

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

---

**gyro→get\_errorMessage()****YGyro****gyro→errorMessage()gyro.get\_errorMessage()**

---

Returns the error message of the latest error with the gyroscope.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the gyroscope object

**gyro→get\_errorType()** **YGyro**  
**gyro→errorType()gyro.get\_errorType()**

---

Returns the numerical error code of the latest error with the gyroscope.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the gyroscope object

**gyro→get\_friendlyName()****YGyro****gyro→friendlyName()gyro.get\_friendlyName()**

Returns a global identifier of the gyroscope in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the gyroscope if they are defined, otherwise the serial number of the module and the hardware identifier of the gyroscope (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the gyroscope using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

---

<b>gyro-&gt;get_functionDescriptor()</b>	<b>YGyro</b>
<b>gyro-&gt;functionDescriptor()</b>	
<b>gyro.get_functionDescriptor()</b>	

---

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

---

**gyro→get\_functionId()****YGyro****gyro→functionId()gyro.get\_functionId()**

---

Returns the hardware identifier of the gyroscope, without reference to the module.

```
function get_functionId( )
```

For example `relay1`

**Returns :**

a string that identifies the gyroscope (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

<b>gyro→get_hardwareId()</b>	<b>YGyro</b>
<b>gyro→hardwareId()gyro.get_hardwareId()</b>	

---

Returns the unique hardware identifier of the gyroscope in the form SERIAL.FUNCTIONID.

```
function get_hardwareId( )
```

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the gyroscope. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the gyroscope (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

---

<b>gyro→get_heading()</b>	<b>YGyro</b>
<b>gyro→heading()gyro.get_heading()</b>	

---

Returns the estimated heading angle, based on the integration of gyroscopic measures combined with acceleration and magnetic field measurements.

```
function get_heading( )
```

The axis corresponding to the heading can be mapped to any of the device X, Y or Z physical directions using methods of the class `YRefFrame`.

**Returns :**

a floating-point number corresponding to heading in degrees, between 0 and 360.

**gyro→get\_highestValue()** **YGyro**  
**gyro→highestValue()gyro.get\_highestValue()**

---

Returns the maximal value observed for the angular velocity since the device was started.

```
function get_highestValue( )
```

**Returns :**

a floating point number corresponding to the maximal value observed for the angular velocity since the device was started

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**gyro→get\_logFrequency()****YGyro****gyro→logFrequency()gyro.get\_logFrequency()**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**gyro→get\_logicalName()**  
**gyro→logicalName()gyro.get\_logicalName()**

---

**YGyro**

Returns the logical name of the gyroscope.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the gyroscope. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**gyro→get\_lowestValue()****YGyro****gyro→lowestValue()gyro.get\_lowestValue()**

Returns the minimal value observed for the angular velocity since the device was started.

```
function get_lowestValue( )
```

**Returns :**

a floating point number corresponding to the minimal value observed for the angular velocity since the device was started

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

<b>gyro→get_module()</b>	<b>YGyro</b>
<b>gyro→module()gyro.get_module()</b>	

---

Gets the `YModule` object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

**gyro→get\_module\_async()****YGyro****gyro→module\_async()gyro.get\_module\_async()**

Gets the YModule object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned YModule object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

---

<b>gyro→get_pitch()</b>	<b>YGyro</b>
<b>gyro→pitch()gyro.get_pitch()</b>	

---

Returns the estimated pitch angle, based on the integration of gyroscopic measures combined with acceleration and magnetic field measurements.

**function get\_pitch( )**

The axis corresponding to the pitch angle can be mapped to any of the device X, Y or Z physical directions using methods of the class `YRefFrame`.

**Returns :**

a floating-point number corresponding to pitch angle in degrees, between -90 and +90.

---

**gyro→get\_quaternionW()****YGyro****gyro→quaternionW()gyro.get\_quaternionW()**

Returns the w component (real part) of the quaternion describing the device estimated orientation, based on the integration of gyroscopic measures combined with acceleration and magnetic field measurements.

```
function get_quaternionW( )
```

**Returns :**

a floating-point number corresponding to the w component of the quaternion.

---

<b>gyro→get_quaternionX()</b>	<b>YGyro</b>
<b>gyro→quaternionX()gyro.get_quaternionX()</b>	

---

Returns the x component of the quaternion describing the device estimated orientation, based on the integration of gyroscopic measures combined with acceleration and magnetic field measurements.

```
function get_quaternionX( )
```

The x component is mostly correlated with rotations on the roll axis.

**Returns :**

a floating-point number corresponding to the x component of the quaternion.

---

**gyro→get\_quaternionY()****YGyro****gyro→quaternionY()gyro.get\_quaternionY()**

Returns the  $y$  component of the quaternion describing the device estimated orientation, based on the integration of gyroscopic measures combined with acceleration and magnetic field measurements.

```
function get_quaternionY( )
```

The  $y$  component is mostly correlated with rotations on the pitch axis.

**Returns :**

a floating-point number corresponding to the  $y$  component of the quaternion.

**gyro→get\_quaternionZ()****YGyro****gyro→quaternionZ()gyro.get\_quaternionZ()**

Returns the x component of the quaternion describing the device estimated orientation, based on the integration of gyroscopic measures combined with acceleration and magnetic field measurements.

```
function get_quaternionZ( )
```

The x component is mostly correlated with changes of heading.

**Returns :**

a floating-point number corresponding to the z component of the quaternion.

**gyro→get\_recordedData()****YGyro****gyro→recordedData()gyro.get\_recordedData()**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

```
function get_recordedData( startTime, endTime)
```

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

**Parameters :**

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without ending limit.

**Returns :**

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

---

<b>gyro→get_reportFrequency()</b>	<b>YGyro</b>
<b>gyro→reportFrequency()gyro.get_reportFrequency()</b>	

---

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

```
function get_reportFrequency( )
```

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

---

**gyro→get\_resolution()****YGyro****gyro→resolution()gyro.get\_resolution()**

---

Returns the resolution of the measured values.

```
function get_resolution( )
```

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

---

<b>gyro→get_roll()</b>	<b>YGyro</b>
<b>gyro→roll()gyro.get_roll()</b>	

---

Returns the estimated roll angle, based on the integration of gyroscopic measures combined with acceleration and magnetic field measurements.

**function get\_roll( )**

The axis corresponding to the roll angle can be mapped to any of the device X, Y or Z physical directions using methods of the class `YRefFrame`.

**Returns :**

a floating-point number corresponding to roll angle in degrees, between -180 and +180.

**gyro→get\_unit()****YGyro****gyro→unit()gyro.get\_unit()**

Returns the measuring unit for the angular velocity.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the angular velocity

On failure, throws an exception or returns Y\_UNIT\_INVALID.

**gyro→get(userData)**  
**gyro→userData()gyro.get(userData)**

---

**YGyro**

Returns the value of the userData attribute, as previously stored using method set(userData).

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**gyro→get\_xValue()****YGyro****gyro→xValue()gyro.get\_xValue()**

Returns the angular velocity around the X axis of the device, as a floating point number.

```
function get_xValue( )
```

**Returns :**

a floating point number corresponding to the angular velocity around the X axis of the device, as a floating point number

On failure, throws an exception or returns Y\_XVALUE\_INVALID.

**gyro→get\_yValue()**

**YGyro**

**gyro→yValue()gyro.get\_yValue()**

---

Returns the angular velocity around the Y axis of the device, as a floating point number.

```
function get_yValue( )
```

**Returns :**

a floating point number corresponding to the angular velocity around the Y axis of the device, as a floating point number

On failure, throws an exception or returns Y\_YVALUE\_INVALID.

**gyro→get\_zValue()****YGyro****gyro→zValue()gyro.get\_zValue()**

Returns the angular velocity around the Z axis of the device, as a floating point number.

```
function get_zValue( )
```

**Returns :**

a floating point number corresponding to the angular velocity around the Z axis of the device, as a floating point number

On failure, throws an exception or returns Y\_ZVALUE\_INVALID.

**gyro→isOnline()gyro.isOnline()****YGyro**

Checks if the gyroscope is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the gyroscope in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the gyroscope.

**Returns :**

true if the gyroscope can be reached, and false otherwise

**gyro→isOnline\_async()gyro.isOnline\_async()****YGyro**

Checks if the gyroscope is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the gyroscope in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**gyro→load()gyro.load()****YGyro**

Preloads the gyroscope cache with a specified validity duration.

**function load( msValidity )**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**gyro→loadCalibrationPoints()**  
**gyro.loadCalibrationPoints()****YGyro**

Retrieves error correction data points previously entered using the method `calibrateFromPoints`.

```
function loadCalibrationPoints( rawValues, refValues)
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**gyro→load\_async()gyro.load\_async()****YGyro**

Preloads the gyroscope cache with a specified validity duration (asynchronous version).

**function load\_async( msValidity, callback, context)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**gyro→nextGyro()gyro.nextGyro()****YGyro**

Continues the enumeration of gyroscopes started using `yFirstGyro( )`.

```
function nextGyro( )
```

**Returns :**

a pointer to a `YGyro` object, corresponding to a gyroscope currently online, or a null pointer if there are no more gyroscopes to enumerate.

---

<b>gyro→registerAnglesCallback()</b>	<b>YGyro</b>
<b>gyro.registerAnglesCallback()</b>	

---

Registers a callback function that will be invoked each time that the estimated device orientation has changed.

```
function registerAnglesCallback( callback)
```

The call frequency is typically around 95Hz during a move. The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to invoke, or a null pointer. The callback function should take four arguments: the YGyro object of the turning device, and the floating point values of the three angles roll, pitch and heading in degrees (as floating-point numbers).

**gyro→registerQuaternionCallback()**  
**gyro.registerQuaternionCallback()****YGyro**

Registers a callback function that will be invoked each time that the estimated device orientation has changed.

```
function registerQuaternionCallback( callback)
```

The call frequency is typically around 95Hz during a move. The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to invoke, or a null pointer. The callback function should take five arguments: the YGyro object of the turning device, and the floating point values of the four components w, x, y and z (as floating-point numbers).

**gyro→registerTimedReportCallback()**  
**gyro.registerTimedReportCallback()****YGyro**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**gyro→registerValueCallback()**  
**gyro.registerValueCallback()****YGyro**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**gyro→set\_highestValue()** YGyro  
**gyro→setHighestValue()gyro.set\_highestValue()**

---

Changes the recorded maximal value observed.

```
function set_highestValue( newval )
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**gyro→set\_logFrequency()****YGyro****gyro→setLogFrequency()gyro.set\_logFrequency()**

Changes the datalogger recording frequency for this function.

```
function set_logFrequency( newval)
```

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

<b>gyro→set_logicalName()</b>	<b>YGyro</b>
<b>gyro→setLogicalName()gyro.set_logicalName()</b>	

---

Changes the logical name of the gyroscope.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the gyroscope.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

---

**gyro→set\_lowestValue()****YGyro****gyro→setLowestValue()gyro.set\_lowestValue()**

---

Changes the recorded minimal value observed.

```
function set_lowestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

<b>gyro→set_reportFrequency()</b>	<b>YGyro</b>
<b>gyro→setReportFrequency()</b>	
<b>gyro.set_reportFrequency()</b>	

---

Changes the timed value notification frequency for this function.

**function set\_reportFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

**gyro→set\_resolution()** YGyro  
**gyro→setResolution()gyro.set\_resolution()**

Changes the resolution of the measured physical values.

```
function set_resolution( newval)
```

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured physical values

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**gyro→set(userData)**

**YGyro**

**gyro→setUserData()gyro.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**gyro→wait\_async()gyro.wait\_async()****YGyro**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.19. Yocto-hub port interface

YHubPort objects provide control over the power supply for every YoctoHub port and provide information about the device connected to it. The logical name of a YHubPort is always automatically set to the unique serial number of the Yoctopuce device connected to it.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_hubport.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YHubPort = yoctolib.YHubPort;
php	require_once('yocto_hubport.php');
cpp	#include "yocto_hubport.h"
m	#import "yocto_hubport.h"
pas	uses yocto_hubport;
vb	yocto_hubport.vb
cs	yocto_hubport.cs
java	import com.yoctopuce.YoctoAPI.YHubPort;
py	from yocto_hubport import *

### Global functions

#### yFindHubPort(func)

Retrieves a Yocto-hub port for a given identifier.

#### yFirstHubPort()

Starts the enumeration of Yocto-hub ports currently accessible.

### YHubPort methods

#### hubport→describe()

Returns a short text that describes unambiguously the instance of the Yocto-hub port in the form TYPE (NAME )=SERIAL . FUNCTIONID.

#### hubport→get\_advertisedValue()

Returns the current value of the Yocto-hub port (no more than 6 characters).

#### hubport→get\_baudRate()

Returns the current baud rate used by this Yocto-hub port, in kbps.

#### hubport→get\_enabled()

Returns true if the Yocto-hub port is powered, false otherwise.

#### hubport→get\_errorMessage()

Returns the error message of the latest error with the Yocto-hub port.

#### hubport→get\_errorType()

Returns the numerical error code of the latest error with the Yocto-hub port.

#### hubport→get\_friendlyName()

Returns a global identifier of the Yocto-hub port in the format MODULE\_NAME . FUNCTION\_NAME.

#### hubport→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### hubport→get\_functionId()

Returns the hardware identifier of the Yocto-hub port, without reference to the module.

#### hubport→get\_hardwareId()

Returns the unique hardware identifier of the Yocto-hub port in the form SERIAL . FUNCTIONID.

#### hubport→get\_logicalName()

Returns the logical name of the Yocto-hub port.

<b>hubport→get_module()</b>	Gets the YModule object for the device on which the function is located.
<b>hubport→get_module_async(callback, context)</b>	Gets the YModule object for the device on which the function is located (asynchronous version).
<b>hubport→get_portState()</b>	Returns the current state of the Yocto-hub port.
<b>hubport→get_userData()</b>	Returns the value of the userData attribute, as previously stored using method set(userData).
<b>hubport→isOnline()</b>	Checks if the Yocto-hub port is currently reachable, without raising any error.
<b>hubport→isOnline_async(callback, context)</b>	Checks if the Yocto-hub port is currently reachable, without raising any error (asynchronous version).
<b>hubport→load(msValidity)</b>	Preloads the Yocto-hub port cache with a specified validity duration.
<b>hubport→load_async(msValidity, callback, context)</b>	Preloads the Yocto-hub port cache with a specified validity duration (asynchronous version).
<b>hubport→nextHubPort()</b>	Continues the enumeration of Yocto-hub ports started using yFirstHubPort( ).
<b>hubport→registerValueCallback(callback)</b>	Registers the callback function that is invoked on every change of advertised value.
<b>hubport→set_enabled(newval)</b>	Changes the activation of the Yocto-hub port.
<b>hubport→set_logicalName(newval)</b>	Changes the logical name of the Yocto-hub port.
<b>hubport→set_userData(data)</b>	Stores a user context provided as argument in the userData attribute of the function.
<b>hubport→wait_async(callback, context)</b>	Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YHubPort.FindHubPort() yFindHubPort()yFindHubPort()

**YHubPort**

Retrieves a Yocto-hub port for a given identifier.

```
function yFindHubPort( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the Yocto-hub port is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YHubPort.isOnline()` to test if the Yocto-hub port is indeed online at a given time. In case of ambiguity when looking for a Yocto-hub port by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the Yocto-hub port

### Returns :

a `YHubPort` object allowing you to drive the Yocto-hub port.

**YHubPort.FirstHubPort()****YHubPort****yFirstHubPort()yFirstHubPort()**

Starts the enumeration of Yocto-hub ports currently accessible.

```
function yFirstHubPort( )
```

Use the method `YHubPort.nextHubPort( )` to iterate on next Yocto-hub ports.

**Returns :**

a pointer to a `YHubPort` object, corresponding to the first Yocto-hub port currently online, or a `null` pointer if there are none.

**hubport→describe()hubport.describe()****YHubPort**

Returns a short text that describes unambiguously the instance of the Yocto-hub port in the form  
TYPE ( NAME )=SERIAL.FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the Yocto-hub port (ex: Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1)

**hubport→get\_advertisedValue()**  
**hubport→advertisedValue()**  
**hubport.get\_advertisedValue()**

**YHubPort**

Returns the current value of the Yocto-hub port (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the Yocto-hub port (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**hubport→get\_baudRate()**

**YHubPort**

**hubport→baudRate()hubport.get\_baudRate()**

---

Returns the current baud rate used by this Yocto-hub port, in kbps.

```
function get_baudRate( )
```

The default value is 1000 kbps, but a slower rate may be used if communication problems are encountered.

**Returns :**

an integer corresponding to the current baud rate used by this Yocto-hub port, in kbps

On failure, throws an exception or returns Y\_BAUDRATE\_INVALID.

---

**hubport→get\_enabled()****YHubPort****hubport→enabled()hubport.get\_enabled()**

---

Returns true if the Yocto-hub port is powered, false otherwise.

```
function get_enabled( )
```

**Returns :**

either Y\_ENABLED\_FALSE or Y\_ENABLED\_TRUE, according to true if the Yocto-hub port is powered, false otherwise

On failure, throws an exception or returns Y\_ENABLED\_INVALID.

**hubport→get\_errorMessage()** YHubPort  
**hubport→errorMessage()hubport.get\_errorMessage()**

---

Returns the error message of the latest error with the Yocto-hub port.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the Yocto-hub port object

---

**hubport→get\_errorType()****YHubPort****hubport→errorType()hubport.get\_errorType()**

Returns the numerical error code of the latest error with the Yocto-hub port.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the Yocto-hub port object

---

<b>hubport→get_friendlyName()</b>	<b>YHubPort</b>
<b>hubport→friendlyName()hubport.get_friendlyName()</b>	

---

Returns a global identifier of the Yocto-hub port in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the Yocto-hub port if they are defined, otherwise the serial number of the module and the hardware identifier of the Yocto-hub port (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the Yocto-hub port using logical names (ex: MyCustomName.relay1)

On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**hubport→get\_functionDescriptor()**  
**hubport→functionDescriptor()**  
**hubport.get\_functionDescriptor()**

**YHubPort**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**hubport→get\_functionId()**

**YHubPort**

**hubport→functionId()hubport.get\_functionId()**

---

Returns the hardware identifier of the Yocto-hub port, without reference to the module.

function **get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the Yocto-hub port (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**hubport→get\_hardwareId()****YHubPort****hubport→hardwareId()hubport.get\_hardwareId()**

Returns the unique hardware identifier of the Yocto-hub port in the form SERIAL.FUNCTIONID.

```
function get_hardwareId( )
```

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the Yocto-hub port. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the Yocto-hub port (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**hubport→get\_logicalName()**

**YHubPort**

**hubport→logicalName()hubport.get\_logicalName()**

---

Returns the logical name of the Yocto-hub port.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the Yocto-hub port. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

---

**hubport→get\_module()****YHubPort****hubport→module()hubport.get\_module()**

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**hubport→get\_module\_async()**  
**hubport→module\_async()**  
**hubport.get\_module\_async()**

**YHubPort**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**hubport→get\_portState()****YHubPort****hubport→portState()hubport.get\_portState()**

Returns the current state of the Yocto-hub port.

```
function get_portState( )
```

**Returns :**

a value among Y\_PORTSTATE\_OFF, Y\_PORTSTATE\_OVRLD, Y\_PORTSTATE\_ON, Y\_PORTSTATE\_RUN and Y\_PORTSTATE\_PROG corresponding to the current state of the Yocto-hub port

On failure, throws an exception or returns Y\_PORTSTATE\_INVALID.

**hubport→get(userData)**

**YHubPort**

**hubport→userData()hubport.get(userData)**

---

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**hubport→isOnline()hubport.isOnline()****YHubPort**

Checks if the Yocto-hub port is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the Yocto-hub port in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the Yocto-hub port.

**Returns :**

`true` if the Yocto-hub port can be reached, and `false` otherwise

**hubport→isOnline\_async()hubport.isOnline\_async()****YHubPort**

Checks if the Yocto-hub port is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the Yocto-hub port in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result  
**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**hubport→load()hubport.load()****YHubPort**

Preloads the Yocto-hub port cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**hubport→load\_async()hubport.load\_async()****YHubPort**

Preloads the Yocto-hub port cache with a specified validity duration (asynchronous version).

**function load\_async( msValidity, callback, context)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**hubport→nextHubPort()hubport.nextHubPort()****YHubPort**

Continues the enumeration of Yocto-hub ports started using `yFirstHubPort()`.

```
function nextHubPort( )
```

**Returns :**

a pointer to a `YHubPort` object, corresponding to a Yocto-hub port currently online, or a null pointer if there are no more Yocto-hub ports to enumerate.

**hubport→registerValueCallback()**  
**hubport.registerValueCallback()****YHubPort**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**hubport→set\_enabled()****YHubPort****hubport→setEnabled()hubport.set\_enabled()**

Changes the activation of the Yocto-hub port.

```
function set_enabled( newval)
```

If the port is enabled, the connected module is powered. Otherwise, port power is shut down.

**Parameters :**

**newval** either Y\_ENABLED\_FALSE or Y\_ENABLED\_TRUE, according to the activation of the Yocto-hub port

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**hubport→set\_logicalName()**  
**hubport→setLogicalName()**  
**hubport.set\_logicalName()**

**YHubPort**

Changes the logical name of the Yocto-hub port.

**function set\_logicalName( newval)**

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the Yocto-hub port.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

---

**hubport→set(userData)****YHubPort****hubport→setUserData()hubport.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**hubport→wait\_async()hubport.wait\_async()****YHubPort**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.20. Humidity function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_humidity.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YHumidity = yoctolib.YHumidity;
php	require_once('yocto_humidity.php');
cpp	#include "yocto_humidity.h"
m	#import "yocto_humidity.h"
pas	uses yocto_humidity;
vb	yocto_humidity.vb
cs	yocto_humidity.cs
java	import com.yoctopuce.YoctoAPI.YHumidity;
py	from yocto_humidity import *

### Global functions

#### yFindHumidity(func)

Retrieves a humidity sensor for a given identifier.

#### yFirstHumidity()

Starts the enumeration of humidity sensors currently accessible.

### YHumidity methods

#### humidity→calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### humidity→describe()

Returns a short text that describes unambiguously the instance of the humidity sensor in the form TYPE (NAME )=SERIAL . FUNCTIONID.

#### humidity→get\_advertisedValue()

Returns the current value of the humidity sensor (no more than 6 characters).

#### humidity→get\_currentRawValue()

Returns the unrounded and uncalibrated raw value returned by the sensor.

#### humidity→get\_currentValue()

Returns the current measure for the humidity.

#### humidity→get\_errorMessage()

Returns the error message of the latest error with the humidity sensor.

#### humidity→get\_errorType()

Returns the numerical error code of the latest error with the humidity sensor.

#### humidity→get\_friendlyName()

Returns a global identifier of the humidity sensor in the format MODULE\_NAME . FUNCTION\_NAME.

#### humidity→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### humidity→get\_functionId()

Returns the hardware identifier of the humidity sensor, without reference to the module.

#### humidity→get\_hardwareId()

Returns the unique hardware identifier of the humidity sensor in the form SERIAL . FUNCTIONID.

<b>humidity→get_highestValue()</b>	Returns the maximal value observed for the humidity.
<b>humidity→get_logFrequency()</b>	Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.
<b>humidity→get_logicalName()</b>	Returns the logical name of the humidity sensor.
<b>humidity→get_lowestValue()</b>	Returns the minimal value observed for the humidity.
<b>humidity→get_module()</b>	Gets the YModule object for the device on which the function is located.
<b>humidity→get_module_async(callback, context)</b>	Gets the YModule object for the device on which the function is located (asynchronous version).
<b>humidity→get_recordedData(startTime, endTime)</b>	Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.
<b>humidity→get_reportFrequency()</b>	Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.
<b>humidity→get_resolution()</b>	Returns the resolution of the measured values.
<b>humidity→get_unit()</b>	Returns the measuring unit for the humidity.
<b>humidity→get(userData)</b>	Returns the value of the userData attribute, as previously stored using method set(userData).
<b>humidity→isOnline()</b>	Checks if the humidity sensor is currently reachable, without raising any error.
<b>humidity→isOnline_async(callback, context)</b>	Checks if the humidity sensor is currently reachable, without raising any error (asynchronous version).
<b>humidity→load(msValidity)</b>	Preloads the humidity sensor cache with a specified validity duration.
<b>humidity→loadCalibrationPoints(rawValues, refValues)</b>	Retrieves error correction data points previously entered using the method calibrateFromPoints.
<b>humidity→load_async(msValidity, callback, context)</b>	Preloads the humidity sensor cache with a specified validity duration (asynchronous version).
<b>humidity→nextHumidity()</b>	Continues the enumeration of humidity sensors started using yFirstHumidity().
<b>humidity→registerTimedReportCallback(callback)</b>	Registers the callback function that is invoked on every periodic timed notification.
<b>humidity→registerValueCallback(callback)</b>	Registers the callback function that is invoked on every change of advertised value.
<b>humidity→set_highestValue(newval)</b>	Changes the recorded maximal value observed for the humidity.
<b>humidity→set_logFrequency(newval)</b>	Changes the datalogger recording frequency for this function.
<b>humidity→set_logicalName(newval)</b>	Changes the logical name of the humidity sensor.

**humidity→set\_lowestValue(newval)**

Changes the recorded minimal value observed for the humidity.

**humidity→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

**humidity→set\_resolution(newval)**

Changes the resolution of the measured physical values.

**humidity→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**humidity→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YHumidity.FindHumidity() yFindHumidity()yFindHumidity()

YHumidity

Retrieves a humidity sensor for a given identifier.

```
function yFindHumidity( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the humidity sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YHumidity.isOnline()` to test if the humidity sensor is indeed online at a given time. In case of ambiguity when looking for a humidity sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the humidity sensor

### Returns :

a `YHumidity` object allowing you to drive the humidity sensor.

**YHumidity.FirstHumidity()****yFirstHumidity()yFirstHumidity()****YHumidity**

Starts the enumeration of humidity sensors currently accessible.

```
function yFirstHumidity( )
```

Use the method `YHumidity.nextHumidity( )` to iterate on next humidity sensors.

**Returns :**

a pointer to a `YHumidity` object, corresponding to the first humidity sensor currently online, or a null pointer if there are none.

**humidity→calibrateFromPoints()****YHumidity****humidity.calibrateFromPoints()**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

**function calibrateFromPoints( rawValues, refValues)**

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**humidity→describe()humidity.describe()****YHumidity**

Returns a short text that describes unambiguously the instance of the humidity sensor in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

function **describe( )**

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the humidity sensor (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**humidity→get\_advertisedValue()**

**YHumidity**

**humidity→advertisedValue()**

**humidity.get\_advertisedValue()**

---

Returns the current value of the humidity sensor (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the humidity sensor (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**humidity→get\_currentRawValue()**  
**humidity→currentRawValue()**  
**humidity.get\_currentRawValue()**

**YHumidity**

Returns the unrounded and uncalibrated raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the unrounded and uncalibrated raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**humidity→get\_currentValue()**

**YHumidity**

**humidity→currentValue()humidity.get\_currentValue()**

---

Returns the current measure for the humidity.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current measure for the humidity

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

**humidity→getErrorMessage()**  
**humidity→errorMessage()**  
**humidity.getErrorMessage()**

**YHumidity**

Returns the error message of the latest error with the humidity sensor.

```
function getErrorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the humidity sensor object

## humidity→get\_errorType()

YHumidity

## humidity→errorType()humidity.get\_errorType()

---

Returns the numerical error code of the latest error with the humidity sensor.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the humidity sensor object

**humidity→get\_friendlyName()**  
**humidity→friendlyName()**  
**humidity.get\_friendlyName()**

**YHumidity**

Returns a global identifier of the humidity sensor in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the humidity sensor if they are defined, otherwise the serial number of the module and the hardware identifier of the humidity sensor (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the humidity sensor using logical names (ex: MyCustomName . relay1)

On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

---

<b>humidity→get_functionDescriptor()</b>	<b>YHumidity</b>
<b>humidity→functionDescriptor()</b>	
<b>humidity.get_functionDescriptor()</b>	

---

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function `get_functionDescriptor( )`**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**humidity→get\_functionId()****YHumidity****humidity→functionId()humidity.get\_functionId()**

---

Returns the hardware identifier of the humidity sensor, without reference to the module.

```
function get_functionId( )
```

For example `relay1`

**Returns :**

a string that identifies the humidity sensor (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**humidity→get.hardwareId()**

**YHumidity**

**humidity→hardwareId()humidity.get.hardwareId()**

Returns the unique hardware identifier of the humidity sensor in the form SERIAL.FUNCTIONID.

```
function get.hardwareId( )
```

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the humidity sensor. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the humidity sensor (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**humidity→get\_highestValue()**  
**humidity→highestValue()**  
**humidity.get\_highestValue()**

**YHumidity**

Returns the maximal value observed for the humidity.

```
function get_highestValue( )
```

**Returns :**

a floating point number corresponding to the maximal value observed for the humidity

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**humidity→get\_logFrequency()**  
**humidity→logFrequency()**  
**humidity.get\_logFrequency()****YHumidity**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**humidity→get\_logicalName()****YHumidity****humidity→logicalName()humidity.get\_logicalName()**

Returns the logical name of the humidity sensor.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the humidity sensor. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**humidity→get\_lowestValue()**

**YHumidity**

**humidity→lowestValue()humidity.get\_lowestValue()**

---

Returns the minimal value observed for the humidity.

```
function get_lowestValue( )
```

**Returns :**

a floating point number corresponding to the minimal value observed for the humidity

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

**humidity→get\_module()****YHumidity****humidity→module()humidity.get\_module()**

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**humidity→get\_module\_async()**  
**humidity→module\_async()**  
**humidity.get\_module\_async()****YHumidity**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**humidity→get\_recordedData()**  
**humidity→recordedData()**  
**humidity.get\_recordedData()****YHumidity**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

```
function get_recordedData( startTime, endTime )
```

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

**Parameters :**

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without ending limit.

**Returns :**

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**humidity→get\_reportFrequency()**  
**humidity→reportFrequency()**  
**humidity.get\_reportFrequency()**

**YHumidity**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

```
function get_reportFrequency( )
```

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**humidity→get\_resolution()****YHumidity****humidity→resolution()humidity.get\_resolution()**

Returns the resolution of the measured values.

```
function get_resolution( )
```

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**humidity→get\_unit()**

**YHumidity**

**humidity→unit()humidity.get\_unit()**

---

Returns the measuring unit for the humidity.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the humidity

On failure, throws an exception or returns Y\_UNIT\_INVALID.

**humidity→get(userData)****YHumidity****humidity→userData()humidity.get(userData())**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**humidity→isOnline()**humidity.isOnline()******YHumidity**

Checks if the humidity sensor is currently reachable, without raising any error.

**function isOnline( )**

If there is a cached value for the humidity sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the humidity sensor.

**Returns :**

true if the humidity sensor can be reached, and false otherwise

**humidity→isOnline\_async()**  
**humidity.isOnline\_async()****YHumidity**

Checks if the humidity sensor is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the humidity sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**humidity→load()**humidity.load()******YHumidity**

Preloads the humidity sensor cache with a specified validity duration.

**function load( msValidity)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**humidity→loadCalibrationPoints()****YHumidity****humidity.loadCalibrationPoints()**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

```
function loadCalibrationPoints( rawValues, refValues)
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**humidity→load\_async()humidity.load\_async()****YHumidity**

Preloads the humidity sensor cache with a specified validity duration (asynchronous version).

**function load\_async( msValidity, callback, context)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**humidity→nextHumidity()****YHumidity**

Continues the enumeration of humidity sensors started using `yFirstHumidity()`.

```
function nextHumidity( )
```

**Returns :**

a pointer to a `YHumidity` object, corresponding to a humidity sensor currently online, or a null pointer if there are no more humidity sensors to enumerate.

**humidity→registerTimedReportCallback()  
humidity.registerTimedReportCallback()****YHumidity**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**humidity→registerValueCallback()**  
**humidity.registerValueCallback()****YHumidity**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**humidity→set\_highestValue()**  
**humidity→setHighestValue()**  
**humidity.set\_highestValue()**

YHumidity

---

Changes the recorded maximal value observed for the humidity.

```
function set_highestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed for the humidity

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**humidity→set\_logFrequency()**  
**humidity→setLogFrequency()**  
**humidity.set\_logFrequency()**

**YHumidity**

Changes the datalogger recording frequency for this function.

```
function set_logFrequency( newval)
```

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**humidity→set\_logicalName()**  
**humidity→setLogicalName()**  
**humidity.set\_logicalName()**

**YHumidity**

Changes the logical name of the humidity sensor.

```
function set_logicalName( newval )
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the humidity sensor.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**humidity→set\_lowestValue()**  
**humidity→setLowestValue()**  
**humidity.set\_lowestValue()**

**YHumidity**

Changes the recorded minimal value observed for the humidity.

```
function set_lowestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed for the humidity

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

<b>humidity→set_reportFrequency()</b>	<b>YHumidity</b>
<b>humidity→setReportFrequency()</b>	
<b>humidity.set_reportFrequency()</b>	

---

Changes the timed value notification frequency for this function.

```
function set_reportFrequency( newval)
```

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**humidity→set\_resolution()****YHumidity****humidity→setResolution()humidity.set\_resolution()**

Changes the resolution of the measured physical values.

```
function set_resolution( newval )
```

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured physical values

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**humidity→set(userData)**

**YHumidity**

**humidity→setUserData()humidity.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**humidity→wait\_async()humidity.wait\_async()****YHumidity**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.21. Led function interface

Yoctopuce application programming interface allows you not only to drive the intensity of the led, but also to have it blink at various preset frequencies.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_led.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YLed = yoctolib.YLed;
php	require_once('yocto_led.php');
cpp	#include "yocto_led.h"
m	#import "yocto_led.h"
pas	uses yocto_led;
vb	yocto_led.vb
cs	yocto_led.cs
java	import com.yoctopuce.YoctoAPI.YLed;
py	from yocto_led import *

### Global functions

#### yFindLed(func)

Retrieves a led for a given identifier.

#### yFirstLed()

Starts the enumeration of leds currently accessible.

### YLed methods

#### led->describe()

Returns a short text that describes unambiguously the instance of the led in the form TYPE(NAME)=SERIAL.FUNCTIONID.

#### led->get\_advertisedValue()

Returns the current value of the led (no more than 6 characters).

#### led->get\_blinking()

Returns the current led signaling mode.

#### led->get\_errorMessage()

Returns the error message of the latest error with the led.

#### led->get\_errorType()

Returns the numerical error code of the latest error with the led.

#### led->get\_friendlyName()

Returns a global identifier of the led in the format MODULE\_NAME . FUNCTION\_NAME.

#### led->get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### led->get\_functionId()

Returns the hardware identifier of the led, without reference to the module.

#### led->get\_hardwareId()

Returns the unique hardware identifier of the led in the form SERIAL.FUNCTIONID.

#### led->get\_logicalName()

Returns the logical name of the led.

#### led->get\_luminosity()

Returns the current led intensity (in per cent).

#### led->get\_module()

Gets the YModule object for the device on which the function is located.

**led->get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**led->get\_power()**

Returns the current led state.

**led->get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

**led->isOnline()**

Checks if the led is currently reachable, without raising any error.

**led->isOnline\_async(callback, context)**

Checks if the led is currently reachable, without raising any error (asynchronous version).

**led->load(msValidity)**

Preloads the led cache with a specified validity duration.

**led->load\_async(msValidity, callback, context)**

Preloads the led cache with a specified validity duration (asynchronous version).

**led->nextLed()**

Continues the enumeration of leds started using yFirstLed( ).

**led->registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**led->set\_blinking(newval)**

Changes the current led signaling mode.

**led->set\_logicalName(newval)**

Changes the logical name of the led.

**led->set\_luminosity(newval)**

Changes the current led intensity (in per cent).

**led->set\_power(newval)**

Changes the state of the led.

**led->set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**led->wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YLed.FindLed() yFindLed()yFindLed()

YLed

Retrieves a led for a given identifier.

```
function yFindLed( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the led is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YLed.isOnline()` to test if the led is indeed online at a given time. In case of ambiguity when looking for a led by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the led

### Returns :

a `YLed` object allowing you to drive the led.

**YLed.FirstLed()****YLed****yFirstLed()yFirstLed()**

Starts the enumeration of leds currently accessible.

```
function yFirstLed( )
```

Use the method `YLed.nextLed()` to iterate on next leds.

**Returns :**

a pointer to a `YLed` object, corresponding to the first led currently online, or a `null` pointer if there are none.

**led→describe()led.describe()**

YLed

Returns a short text that describes unambiguously the instance of the led in the form  
TYPE (NAME )=SERIAL.FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the led (ex: Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1)

---

**led→get\_advertisedValue()****YLed****led→advertisedValue()led.get\_advertisedValue()**

Returns the current value of the led (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the led (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**led->get\_blinking()**  
**led->blinking()led.get\_blinking()**

YLed

Returns the current led signaling mode.

```
function get_blinking( )
```

**Returns :**

a value among Y\_BLINKING\_STILL, Y\_BLINKING\_RELAX, Y\_BLINKING\_AWARE, Y\_BLINKING\_RUN, Y\_BLINKING\_CALL and Y\_BLINKING\_PANIC corresponding to the current led signaling mode

On failure, throws an exception or returns Y\_BLINKING\_INVALID.

---

**led->getErrorMessage()****YLed****led->errorMessage()led.getErrorMessage()**

---

Returns the error message of the latest error with the led.

```
function getErrorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the led object

**led->get\_errorType()**

YLed

**led->errorType()led.get\_errorType()**

---

Returns the numerical error code of the latest error with the led.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the led object

**led->get\_friendlyName()****YLed****led->friendlyName()led.get\_friendlyName()**

Returns a global identifier of the led in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the led if they are defined, otherwise the serial number of the module and the hardware identifier of the led (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the led using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**led->get\_functionDescriptor()**  
**led->functionDescriptor()**  
**led.get\_functionDescriptor()**

YLed

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

---

**led->get\_functionId()****YLed****led->functionId()led.get\_functionId()**

---

Returns the hardware identifier of the led, without reference to the module.

```
function get_functionId( )
```

For example `relay1`

**Returns :**

a string that identifies the led (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**led→get\_hardwareId()**

YLed

**led→hardwareId()led.get\_hardwareId()**

---

Returns the unique hardware identifier of the led in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the led. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the led (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**led→get\_logicalName()****YLed****led→logicalName()led.get\_logicalName()**

Returns the logical name of the led.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the led. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

## **led→get\_luminosity()**

YLed

## **led→luminosity()led.get\_luminosity()**

---

Returns the current led intensity (in per cent).

```
function get_luminosity( )
```

**Returns :**

an integer corresponding to the current led intensity (in per cent)

On failure, throws an exception or returns Y\_LUMINOSITY\_INVALID.

**led→get\_module()****YLed****led→module()led.get\_module()**

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**led→get\_module\_async()**

YLed

**led→module\_async()|led.get\_module\_async()**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

---

**led->get\_power()****YLed****led->power()led.get\_power()**

Returns the current led state.

```
function get_power( )
```

**Returns :**

either Y\_POWER\_OFF or Y\_POWER\_ON, according to the current led state

On failure, throws an exception or returns Y\_POWER\_INVALID.

**led→get(userData)**

YLed

**led→userData()led.get(userData)**

---

Returns the value of the userData attribute, as previously stored using method set(userData).

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**led→isOnline()|led.isOnline()****YLed**

Checks if the led is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the led in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the led.

**Returns :**

`true` if the led can be reached, and `false` otherwise

**led→isOnline\_async()led.isOnline\_async()**

YLed

Checks if the led is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the led in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**led→load()|led.load()****YLed**

Preloads the led cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**led→load\_async()|led.load\_async()**

YLed

Preloads the led cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**led→nextLed()led.nextLed()****YLed**

Continues the enumeration of leds started using `yFirstLed( )`.

```
function nextLed( )
```

**Returns :**

a pointer to a `YLed` object, corresponding to a led currently online, or a `null` pointer if there are no more leds to enumerate.

**led→registerValueCallback()  
led.registerValueCallback()**

YLed

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**led->set\_blinking()****YLed****led->setBlinking()led.set\_blinking()**

Changes the current led signaling mode.

```
function set_blinking( newval)
```

**Parameters :**

**newval** a value among Y\_BLINKING\_STILL, Y\_BLINKING\_RELAX, Y\_BLINKING\_AWARE, Y\_BLINKING\_RUN, Y\_BLINKING\_CALL and Y\_BLINKING\_PANIC corresponding to the current led signaling mode

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**led->set\_logicalName()** YLed  
**led->setLogicalName()led.set\_logicalName()**

---

Changes the logical name of the led.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the led.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**led→set\_luminosity()****YLed****led→setLuminosity()led.set\_luminosity()**

Changes the current led intensity (in per cent).

```
function set_luminosity( newval)
```

**Parameters :**

**newval** an integer corresponding to the current led intensity (in per cent)

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**led->set\_power()**  
**led->setPower()led.set\_power()**

---

YLed

Changes the state of the led.

```
function set_power( newval)
```

**Parameters :**

**newval** either Y\_POWER\_OFF or Y\_POWER\_ON, according to the state of the led

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

**led→set(userData)****YLed****led→setUserData()|led.set(userData())**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**led→wait\_async()|led.wait\_async()**

YLed

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.22. LightSensor function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_lightsensor.js'></script>
node.js	var yoctolib = require('yoctolib');
php	var YLightSensor = yoctolib.YLightSensor;
cpp	require_once('yocto_lightsensor.php');
m	#include "yocto_lightsensor.h"
pas	#import "yocto_lightsensor.h"
vb	uses yocto_lightsensor;
cs	yocto_lightsensor.vb
java	yocto_lightsensor.cs
py	import com.yoctopuce.YoctoAPI.YLightSensor;
	from yocto_lightsensor import *

### Global functions

#### yFindLightSensor(func)

Retrieves a light sensor for a given identifier.

#### yFirstLightSensor()

Starts the enumeration of light sensors currently accessible.

### YLightSensor methods

#### lightsensor→calibrate(calibratedVal)

Changes the sensor-specific calibration parameter so that the current value matches a desired target (linear scaling).

#### lightsensor→calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### lightsensor→describe()

Returns a short text that describes unambiguously the instance of the light sensor in the form TYPE (NAME) = SERIAL.FUNCTIONID.

#### lightsensor→get\_advertisedValue()

Returns the current value of the light sensor (no more than 6 characters).

#### lightsensor→get\_currentRawValue()

Returns the unrounded and uncalibrated raw value returned by the sensor.

#### lightsensor→get\_currentValue()

Returns the current measure for the ambient light.

#### lightsensor→get\_errorMessage()

Returns the error message of the latest error with the light sensor.

#### lightsensor→get\_errorType()

Returns the numerical error code of the latest error with the light sensor.

#### lightsensor→get\_friendlyName()

Returns a global identifier of the light sensor in the format MODULE\_NAME . FUNCTION\_NAME.

#### lightsensor→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### lightsensor→get\_functionId()

Returns the hardware identifier of the light sensor, without reference to the module.
<b>lightsensor→get_hardwareId()</b>
Returns the unique hardware identifier of the light sensor in the form SERIAL.FUNCTIONID.
<b>lightsensor→get_highestValue()</b>
Returns the maximal value observed for the ambient light.
<b>lightsensor→get_logFrequency()</b>
Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.
<b>lightsensor→get_logicalName()</b>
Returns the logical name of the light sensor.
<b>lightsensor→get_lowestValue()</b>
Returns the minimal value observed for the ambient light.
<b>lightsensor→get_module()</b>
Gets the YModule object for the device on which the function is located.
<b>lightsensor→get_module_async(callback, context)</b>
Gets the YModule object for the device on which the function is located (asynchronous version).
<b>lightsensor→get_recordedData(startTime, endTime)</b>
Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.
<b>lightsensor→get_reportFrequency()</b>
Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.
<b>lightsensor→get_resolution()</b>
Returns the resolution of the measured values.
<b>lightsensor→get_unit()</b>
Returns the measuring unit for the ambient light.
<b>lightsensor→get(userData)</b>
Returns the value of the userData attribute, as previously stored using method set(userData).
<b>lightsensor→isOnline()</b>
Checks if the light sensor is currently reachable, without raising any error.
<b>lightsensor→isOnline_async(callback, context)</b>
Checks if the light sensor is currently reachable, without raising any error (asynchronous version).
<b>lightsensor→load(msValidity)</b>
Preloads the light sensor cache with a specified validity duration.
<b>lightsensor→loadCalibrationPoints(rawValues, refValues)</b>
Retrieves error correction data points previously entered using the method calibrateFromPoints.
<b>lightsensor→load_async(msValidity, callback, context)</b>
Preloads the light sensor cache with a specified validity duration (asynchronous version).
<b>lightsensor→nextLightSensor()</b>
Continues the enumeration of light sensors started using yFirstLightSensor( ).
<b>lightsensor→registerTimedReportCallback(callback)</b>
Registers the callback function that is invoked on every periodic timed notification.
<b>lightsensor→registerValueCallback(callback)</b>
Registers the callback function that is invoked on every change of advertised value.
<b>lightsensor→set_highestValue(newval)</b>
Changes the recorded maximal value observed for the ambient light.
<b>lightsensor→set_logFrequency(newval)</b>

Changes the datalogger recording frequency for this function.

**lightsensor→set\_logicalName(newval)**

Changes the logical name of the light sensor.

**lightsensor→set\_lowestValue(newval)**

Changes the recorded minimal value observed for the ambient light.

**lightsensor→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

**lightsensor→set\_resolution(newval)**

Changes the resolution of the measured physical values.

**lightsensor→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**lightsensor→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YLightSensor.FindLightSensor() yFindLightSensor()yFindLightSensor()

YLightSensor

Retrieves a light sensor for a given identifier.

```
function yFindLightSensor( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the light sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YLightSensor.isOnline()` to test if the light sensor is indeed online at a given time. In case of ambiguity when looking for a light sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the light sensor

### Returns :

a `YLightSensor` object allowing you to drive the light sensor.

**YLightSensor.FirstLightSensor()****yFirstLightSensor()yFirstLightSensor()****YLightSensor**

Starts the enumeration of light sensors currently accessible.

```
function yFirstLightSensor( )
```

Use the method `YLightSensor.nextLightSensor( )` to iterate on next light sensors.

**Returns :**

a pointer to a `YLightSensor` object, corresponding to the first light sensor currently online, or a null pointer if there are none.

**lightsensor→calibrate()|lightsensor.calibrate()****YLightSensor**

Changes the sensor-specific calibration parameter so that the current value matches a desired target (linear scaling).

```
function calibrate( calibratedVal)
```

**Parameters :**

**calibratedVal** the desired target value.

**Returns :**

**YAPI\_SUCCESS** if the call succeeds.

On failure, throws an exception or returns a negative error code.

**lightsensor→calibrateFromPoints()**  
**lightsensor.calibrateFromPoints()****YLightSensor**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints( rawValues, refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**lightsensor→describe()lightsensor.describe()****YLightSensor**

Returns a short text that describes unambiguously the instance of the light sensor in the form  
TYPE ( NAME )=SERIAL . FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the light sensor (ex: Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1)

**lightsensor→get\_advertisedValue()**  
**lightsensor→advertisedValue()**  
**lightsensor.get\_advertisedValue()**

**YLightSensor**

Returns the current value of the light sensor (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the light sensor (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**lightsensor→get\_currentRawValue()**  
**lightsensor→currentRawValue()**  
**lightsensor.get\_currentRawValue()**

**YLightSensor**

Returns the unrounded and uncalibrated raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the unrounded and uncalibrated raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**lightsensor→get\_currentValue()**  
**lightsensor→currentValue()**  
**lightsensor.get\_currentValue()**

**YLightSensor**

Returns the current measure for the ambient light.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current measure for the ambient light

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

**lightsensor→get\_errorMessage()**  
**lightsensor→errorMessage()**  
**lightsensor.get\_errorMessage()**

**YLightSensor**

Returns the error message of the latest error with the light sensor.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the light sensor object

---

**lightsensor→get\_errorType()****YLightSensor****lightsensor→errorType()lightsensor.get\_errorType()**

---

Returns the numerical error code of the latest error with the light sensor.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the light sensor object

**lightsensor→get\_friendlyName()**  
**lightsensor→friendlyName()**  
**lightsensor.get\_friendlyName()**

**YLightSensor**

Returns a global identifier of the light sensor in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the light sensor if they are defined, otherwise the serial number of the module and the hardware identifier of the light sensor (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the light sensor using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**lightsensor→get\_functionDescriptor()**  
**lightsensor→functionDescriptor()**  
**lightsensor.get\_functionDescriptor()****YLightSensor**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

```
function get_functionDescriptor( )
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**lightsensor→get\_functionId()**

**YLightSensor**

**lightsensor→functionId()lightsensor.get\_functionId()**

---

Returns the hardware identifier of the light sensor, without reference to the module.

function **get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the light sensor (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**lightsensor→get\_hwId()**  
**lightsensor→hardwareId()**  
**lightsensor.get\_hwId()**

**YLightSensor**

Returns the unique hardware identifier of the light sensor in the form SERIAL.FUNCTIONID.

```
function get_hwId( )
```

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the light sensor. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the light sensor (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**lightsensor→get\_highestValue()**  
**lightsensor→highestValue()**  
**lightsensor.get\_highestValue()**

**YLightSensor**

Returns the maximal value observed for the ambient light.

**function get\_highestValue( )**

**Returns :**

a floating point number corresponding to the maximal value observed for the ambient light

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**lightsensor→get\_logFrequency()**  
**lightsensor→logFrequency()**  
**lightsensor.get\_logFrequency()**

**YLightSensor**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**lightsensor→get\_logicalName()**  
**lightsensor→logicalName()**  
**lightsensor.get\_logicalName()**

---

**YLightSensor**

Returns the logical name of the light sensor.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the light sensor. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**lightsensor→get\_lowestValue()**  
**lightsensor→lowestValue()**  
**lightsensor.get\_lowestValue()**

**YLightSensor**

Returns the minimal value observed for the ambient light.

```
function get_lowestValue( )
```

**Returns :**

a floating point number corresponding to the minimal value observed for the ambient light

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

**lightsensor→get\_module()**

**YLightSensor**

**lightsensor→module()lightsensor.get\_module()**

---

Gets the `YModule` object for the device on which the function is located.

**function get\_module( )**

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

**lightsensor→get\_module\_async()**  
**lightsensor→module\_async()**  
**lightsensor.get\_module\_async()**

**YLightSensor**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**lightsensor→get\_recordedData()**  
**lightsensor→recordedData()**  
**lightsensor.get\_recordedData()**

**YLightSensor**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

**function get\_recordedData( startTime, endTime)**

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

**Parameters :**

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without ending limit.

**Returns :**

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**lightsensor→get\_reportFrequency()****YLightSensor****lightsensor→reportFrequency()****lightsensor.get\_reportFrequency()**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

```
function get_reportFrequency( )
```

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**lightsensor→get\_resolution()**

**YLightSensor**

**lightsensor→resolution()lightsensor.get\_resolution()**

---

Returns the resolution of the measured values.

```
function get_resolution( )
```

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**lightsensor→get\_unit()****YLightSensor****lightsensor→unit()lightsensor.get\_unit()**

Returns the measuring unit for the ambient light.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the ambient light

On failure, throws an exception or returns Y\_UNIT\_INVALID.

**lightsensor→get(userData)**

**YLightSensor**

**lightsensor→userData()lightsensor.get(userData)**

---

Returns the value of the userData attribute, as previously stored using method set(userData).

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**lightsensor→isOnline()lightsensor.isOnline()****YLightSensor**

Checks if the light sensor is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the light sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the light sensor.

**Returns :**

`true` if the light sensor can be reached, and `false` otherwise

**lightsensor→isOnline\_async()**  
**lightsensor.isOnline\_async()****YLightSensor**

Checks if the light sensor is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the light sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**lightsensor→load()lightsensor.load()****YLightSensor**

Preloads the light sensor cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**lightsensor→loadCalibrationPoints()**  
**lightsensor.loadCalibrationPoints()****YLightSensor**

Retrieves error correction data points previously entered using the method `calibrateFromPoints`.

```
function loadCalibrationPoints( rawValues, refValues)
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**lightsensor→load\_async()lightsensor.load\_async()****YLightSensor**

Preloads the light sensor cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**lightsensor→nextLightSensor()**  
**lightsensor.nextLightSensor()**

---

**YLightSensor**

Continues the enumeration of light sensors started using `yFirstLightSensor()`.

**function nextLightSensor( )**

**Returns :**

a pointer to a `YLightSensor` object, corresponding to a light sensor currently online, or a `null` pointer if there are no more light sensors to enumerate.

**lightsensor→registerTimedReportCallback()**  
**lightsensor.registerTimedReportCallback()****YLightSensor**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**lightsensor→registerValueCallback()  
lightsensor.registerValueCallback()****YLightSensor**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**lightsensor→set\_highestValue()**  
**lightsensor→setHighestValue()**  
**lightsensor.set\_highestValue()**

**YLightSensor**

Changes the recorded maximal value observed for the ambient light.

```
function set_highestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed for the ambient light

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**lightsensor→set\_logFrequency()**  
**lightsensor→setLogFrequency()**  
**lightsensor.set\_logFrequency()**

**YLightSensor**

Changes the datalogger recording frequency for this function.

**function set\_logFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

**YAPI\_SUCCESS** if the call succeeds.

On failure, throws an exception or returns a negative error code.

**lightsensor→set\_logicalName()**  
**lightsensor→setLogicalName()**  
**lightsensor.set\_logicalName()**

**YLightSensor**

Changes the logical name of the light sensor.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

`newval` a string corresponding to the logical name of the light sensor.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**lightsensor→set\_lowestValue()**  
**lightsensor→setLowestValue()**  
**lightsensor.set\_lowestValue()**

**YLightSensor**

---

Changes the recorded minimal value observed for the ambient light.

```
function set_lowestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed for the ambient light

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**lightsensor→set\_reportFrequency()**  
**lightsensor→setReportFrequency()**  
**lightsensor.set\_reportFrequency()**

**YLightSensor**

Changes the timed value notification frequency for this function.

```
function set_reportFrequency( newval)
```

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**lightsensor→set\_resolution()**  
**lightsensor→setResolution()**  
**lightsensor.set\_resolution()**

**YLightSensor**

Changes the resolution of the measured physical values.

**function set\_resolution( newval)**

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured physical values

**Returns :**

**YAPI\_SUCCESS** if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

**lightsensor→set(userData)**  
**lightsensor→setUserData()**  
**lightsensor.set(userData)**

**YLightSensor**

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**lightsensor→wait\_async()lightsensor.wait\_async()****YLightSensor**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.23. Magnetometer function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_magnetometer.js'></script>
nodejs	var yoctolib = require('yoctolib');
php	var YMagnetometer = yoctolib.YMagnetometer;
cpp	require_once('yocto_magnetometer.php');
m	#include "yocto_magnetometer.h"
pas	#import "yocto_magnetometer.h"
vb	uses yocto_magnetometer;
cs	yocto_magnetometer.vb
java	yocto_magnetometer.cs
py	import com.yoctopuce.YoctoAPI.YMagnetometer;
	from yocto_magnetometer import *

### Global functions

#### **yFindMagnetometer(func)**

Retrieves a magnetometer for a given identifier.

#### **yFirstMagnetometer()**

Starts the enumeration of magnetometers currently accessible.

### YMagnetometer methods

#### **magnetometer→calibrateFromPoints(rawValues, refValues)**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### **magnetometer→describe()**

Returns a short text that describes unambiguously the instance of the magnetometer in the form TYPE (NAME) = SERIAL . FUNCTIONID.

#### **magnetometer→get\_advertisedValue()**

Returns the current value of the magnetometer (no more than 6 characters).

#### **magnetometer→get\_currentRawValue()**

Returns the uncalibrated, unrounded raw value returned by the sensor.

#### **magnetometer→get\_currentValue()**

Returns the current value of the magnetic field.

#### **magnetometer→get\_errorMessage()**

Returns the error message of the latest error with the magnetometer.

#### **magnetometer→get\_errorType()**

Returns the numerical error code of the latest error with the magnetometer.

#### **magnetometer→get\_friendlyName()**

Returns a global identifier of the magnetometer in the format MODULE\_NAME . FUNCTION\_NAME.

#### **magnetometer→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### **magnetometer→get\_functionId()**

Returns the hardware identifier of the magnetometer, without reference to the module.

#### **magnetometer→get\_hardwareId()**

Returns the unique hardware identifier of the magnetometer in the form SERIAL . FUNCTIONID.

<b>magnetometer→get_highestValue()</b>	Returns the maximal value observed for the magnetic field since the device was started.
<b>magnetometer→get_logFrequency()</b>	Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.
<b>magnetometer→get_logicalName()</b>	Returns the logical name of the magnetometer.
<b>magnetometer→get_lowestValue()</b>	Returns the minimal value observed for the magnetic field since the device was started.
<b>magnetometer→get_module()</b>	Gets the YModule object for the device on which the function is located.
<b>magnetometer→get_module_async(callback, context)</b>	Gets the YModule object for the device on which the function is located (asynchronous version).
<b>magnetometer→get_recordedData(startTime, endTime)</b>	Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.
<b>magnetometer→get_reportFrequency()</b>	Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.
<b>magnetometer→get_resolution()</b>	Returns the resolution of the measured values.
<b>magnetometer→get_unit()</b>	Returns the measuring unit for the magnetic field.
<b>magnetometer→get_userData()</b>	Returns the value of the userData attribute, as previously stored using method set(userData).
<b>magnetometer→get_xValue()</b>	Returns the X component of the magnetic field, as a floating point number.
<b>magnetometer→get_yValue()</b>	Returns the Y component of the magnetic field, as a floating point number.
<b>magnetometer→get_zValue()</b>	Returns the Z component of the magnetic field, as a floating point number.
<b>magnetometer→isOnline()</b>	Checks if the magnetometer is currently reachable, without raising any error.
<b>magnetometer→isOnline_async(callback, context)</b>	Checks if the magnetometer is currently reachable, without raising any error (asynchronous version).
<b>magnetometer→load(msValidity)</b>	Preloads the magnetometer cache with a specified validity duration.
<b>magnetometer→loadCalibrationPoints(rawValues, refValues)</b>	Retrieves error correction data points previously entered using the method calibrateFromPoints.
<b>magnetometer→load_async(msValidity, callback, context)</b>	Preloads the magnetometer cache with a specified validity duration (asynchronous version).
<b>magnetometer→nextMagnetometer()</b>	Continues the enumeration of magnetometers started using yFirstMagnetometer( ).
<b>magnetometer→registerTimedReportCallback(callback)</b>	Registers the callback function that is invoked on every periodic timed notification.
<b>magnetometer→registerValueCallback(callback)</b>	Registers the callback function that is invoked on every change of advertised value.

**magnetometer→set\_highestValue(newval)**

Changes the recorded maximal value observed.

**magnetometer→set\_logFrequency(newval)**

Changes the datalogger recording frequency for this function.

**magnetometer→set\_logicalName(newval)**

Changes the logical name of the magnetometer.

**magnetometer→set\_lowestValue(newval)**

Changes the recorded minimal value observed.

**magnetometer→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

**magnetometer→set\_resolution(newval)**

Changes the resolution of the measured physical values.

**magnetometer→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**magnetometer→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## Y Magnetometer.FindMagnetometer() yFindMagnetometer()yFindMagnetometer()

Y Magnetometer

Retrieves a magnetometer for a given identifier.

```
function yFindMagnetometer( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the magnetometer is online at the time it is invoked. The returned object is nevertheless valid. Use the method `Y Magnetometer.isOnline()` to test if the magnetometer is indeed online at a given time. In case of ambiguity when looking for a magnetometer by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

**Parameters :**

`func` a string that uniquely characterizes the magnetometer

**Returns :**

a `Y Magnetometer` object allowing you to drive the magnetometer.

**Y Magnetometer.FirstMagnetometer()****Y Magnetometer****yFirstMagnetometer()yFirstMagnetometer()**

Starts the enumeration of magnetometers currently accessible.

```
function yFirstMagnetometer( )
```

Use the method `Y Magnetometer.nextMagnetometer( )` to iterate on next magnetometers.

**Returns :**

a pointer to a `Y Magnetometer` object, corresponding to the first magnetometer currently online, or a null pointer if there are none.

**magnetometer→calibrateFromPoints()**  
**magnetometer.calibrateFromPoints()****YMagnetometer**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

**function calibrateFromPoints( rawValues, refValues)**

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**magnetometer→describe()magnetometer.describe()****YMagnetometer**

Returns a short text that describes unambiguously the instance of the magnetometer in the form  
TYPE ( NAME )=SERIAL.FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the magnetometer (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**magnetometer→get\_advertisedValue()**  
**magnetometer→advertisedValue()**  
**magnetometer.get\_advertisedValue()**

---

**YMagnetometer**

Returns the current value of the magnetometer (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the magnetometer (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**magnetometer→get\_currentRawValue()**  
**magnetometer→currentRawValue()**  
**magnetometer.get\_currentRawValue()**

**YMagnetometer**

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**magnetometer→get\_currentValue()**  
**magnetometer→currentValue()**  
**magnetometer.get\_currentValue()**

---

**YMagnetometer**

Returns the current value of the magnetic field.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current value of the magnetic field

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

**magnetometer→get\_errorMessage()**  
**magnetometer→errorMessage()**  
**magnetometer.get\_errorMessage()**

**YMagnetometer**

Returns the error message of the latest error with the magnetometer.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the magnetometer object

**magnetometer→get\_errorType()**  
**magnetometer→errorType()**  
**magnetometer.get\_errorType()**

**YMagnetometer**

---

Returns the numerical error code of the latest error with the magnetometer.

**function get\_errorType( )**

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the magnetometer object

**magnetometer→get\_friendlyName()**  
**magnetometer→friendlyName()**  
**magnetometer.get\_friendlyName()**

**YMagnetometer**

Returns a global identifier of the magnetometer in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the magnetometer if they are defined, otherwise the serial number of the module and the hardware identifier of the magnetometer (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the magnetometer using logical names (ex: MyCustomName . relay1)

On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**magnetometer→get\_functionDescriptor()**  
**magnetometer→functionDescriptor()**  
**magnetometer.get\_functionDescriptor()**

**YMagnetometer**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**magnetometer→get\_functionId()**  
**magnetometer→functionId()**  
**magnetometer.get\_functionId()**

**YMagnetometer**

Returns the hardware identifier of the magnetometer, without reference to the module.

**function get\_functionId( )**

For example relay1

**Returns :**

a string that identifies the magnetometer (ex: relay1) On failure, throws an exception or returns Y\_FUNCTIONID\_INVALID.

**magnetometer→get\_hardwareId()**  
**magnetometer→hardwareId()**  
**magnetometer.get\_hardwareId()**

**YMagnetometer**

Returns the unique hardware identifier of the magnetometer in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the magnetometer. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the magnetometer (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**magnetometer→get\_highestValue()**  
**magnetometer→highestValue()**  
**magnetometer.get\_highestValue()**

**YMagnetometer**

Returns the maximal value observed for the magnetic field since the device was started.

```
function get_highestValue( )
```

**Returns :**

a floating point number corresponding to the maximal value observed for the magnetic field since the device was started

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**magnetometer→get\_logFrequency()**  
**magnetometer→logFrequency()**  
**magnetometer.get\_logFrequency()**

**YMagnetometer**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**magnetometer→get\_logicalName()**  
**magnetometer→logicalName()**  
**magnetometer.get\_logicalName()**

**YMagnetometer**

Returns the logical name of the magnetometer.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the magnetometer. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**magnetometer→get\_lowestValue()**  
**magnetometer→lowestValue()**  
**magnetometer.get\_lowestValue()**

**YMagnetometer**

---

Returns the minimal value observed for the magnetic field since the device was started.

function **get\_lowestValue( )**

**Returns :**

a floating point number corresponding to the minimal value observed for the magnetic field since the device was started

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

**magnetometer→get\_module()**  
**magnetometer→module()**  
**magnetometer.get\_module()**

**YMagnetometer**

Gets the **YModule** object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of **YModule** is not shown as online.

**Returns :**

an instance of **YModule**

**magnetometer→get\_module\_async()**  
**magnetometer→module\_async()**  
**magnetometer.get\_module\_async()**

**YMagnetometer**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**magnetometer→get\_recordedData()**  
**magnetometer→recordedData()**  
**magnetometer.get\_recordedData()**

**YMagnetometer**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

```
function get_recordedData( startTime, endTime)
```

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

**Parameters :**

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without ending limit.

**Returns :**

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**magnetometer→get\_reportFrequency()**  
**magnetometer→reportFrequency()**  
**magnetometer.get\_reportFrequency()**

**YMagnetometer**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

**function get\_reportFrequency( )**

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**magnetometer→get\_resolution()**  
**magnetometer→resolution()**  
**magnetometer.get\_resolution()**

**YMagnetometer**

Returns the resolution of the measured values.

```
function get_resolution( )
```

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**magnetometer→get\_unit()**

**YMagnetometer**

**magnetometer→unit()magnetometer.get\_unit()**

---

Returns the measuring unit for the magnetic field.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the magnetic field

On failure, throws an exception or returns Y\_UNIT\_INVALID.

**magnetometer→get(userData)**  
**magnetometer→userData()**  
**magnetometer.get(userData)**

**YMagnetometer**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**magnetometer→get\_xValue()**

**YMagnetometer**

**magnetometer→xValue()magnetometer.get\_xValue()**

---

Returns the X component of the magnetic field, as a floating point number.

```
function get_xValue( )
```

**Returns :**

a floating point number corresponding to the X component of the magnetic field, as a floating point number

On failure, throws an exception or returns Y\_XVALUE\_INVALID.

**magnetometer→get\_yValue()****YMagnetometer****magnetometer→yValue()magnetometer.get\_yValue()**

Returns the Y component of the magnetic field, as a floating point number.

```
function get_yValue( )
```

**Returns :**

a floating point number corresponding to the Y component of the magnetic field, as a floating point number

On failure, throws an exception or returns `Y_YVALUE_INVALID`.

**magnetometer→get\_zValue()**

**YMagnetometer**

**magnetometer→zValue()magnetometer.get\_zValue()**

---

Returns the Z component of the magnetic field, as a floating point number.

```
function get_zValue( )
```

**Returns :**

a floating point number corresponding to the Z component of the magnetic field, as a floating point number

On failure, throws an exception or returns Y\_ZVALUE\_INVALID.

**magnetometer→isOnline()****YMagnetometer**

Checks if the magnetometer is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the magnetometer in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the magnetometer.

**Returns :**

`true` if the magnetometer can be reached, and `false` otherwise

**magnetometer→isOnline\_async()  
magnetometer.isOnline\_async()****YMagnetometer**

Checks if the magnetometer is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the magnetometer in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**magnetometer→load()magnetometer.load()****YMagnetometer**

Preloads the magnetometer cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**magnetometer→loadCalibrationPoints()**  
**magnetometer.loadCalibrationPoints()****YMagnetometer**

Retrieves error correction data points previously entered using the method `calibrateFromPoints`.

```
function loadCalibrationPoints( rawValues, refValues)
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**magnetometer→load\_async()**  
**magnetometer.load\_async()****YMagnetometer**

Preloads the magnetometer cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**magnetometer→nextMagnetometer()**  
**magnetometer.nextMagnetometer()**

---

**YMagnetometer**

Continues the enumeration of magnetometers started using `yFirstMagnetometer()`.

**function nextMagnetometer( )**

**Returns :**

a pointer to a `YMagnetometer` object, corresponding to a magnetometer currently online, or a null pointer if there are no more magnetometers to enumerate.

**magnetometer→registerTimedReportCallback()**  
**magnetometer.registerTimedReportCallback()****YMagnetometer**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**magnetometer→registerValueCallback()  
magnetometer.registerValueCallback()****YMagnetometer**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**magnetometer→set\_highestValue()**  
**magnetometer→setHighestValue()**  
**magnetometer.set\_highestValue()**

**YMagnetometer**

Changes the recorded maximal value observed.

```
function set_highestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**magnetometer→set\_logFrequency()**  
**magnetometer→setLogFrequency()**  
**magnetometer.set\_logFrequency()**

**YMagnetometer**

Changes the datalogger recording frequency for this function.

**function set\_logFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

**YAPI\_SUCCESS** if the call succeeds.

On failure, throws an exception or returns a negative error code.

**magnetometer→set\_logicalName()**  
**magnetometer→setLogicalName()**  
**magnetometer.set\_logicalName()**

**YMagnetometer**

Changes the logical name of the magnetometer.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

`newval` a string corresponding to the logical name of the magnetometer.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**magnetometer→set\_lowestValue()**  
**magnetometer→setLowestValue()**  
**magnetometer.set\_lowestValue()**

**YMagnetometer**

---

Changes the recorded minimal value observed.

```
function set_lowestValue( newval )
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**magnetometer→set\_reportFrequency()**  
**magnetometer→setReportFrequency()**  
**magnetometer.set\_reportFrequency()**

**YMagnetometer**

Changes the timed value notification frequency for this function.

```
function set_reportFrequency( newval)
```

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**magnetometer→set\_resolution()**  
**magnetometer→setResolution()**  
**magnetometer.set\_resolution()**

**YMagnetometer**

Changes the resolution of the measured physical values.

**function set\_resolution( newval)**

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured physical values

**Returns :**

**YAPI\_SUCCESS** if the call succeeds.

On failure, throws an exception or returns a negative error code.

**magnetometer→set(userData())**  
**magnetometer→setUserData()**  
**magnetometer.set(userData())**

**YMagnetometer**

Stores a user context provided as argument in the userData attribute of the function.

```
function setUserData( data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**magnetometer→wait\_async()**  
**magnetometer.wait\_async()****YMagnetometer**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

**function wait\_async( callback, context)**

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.24. Measured value

YMeasure objects are used within the API to represent a value measured at a specified time. These objects are used in particular in conjunction with the YDataSet class.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_api.js'></script>
node.js	var yoctolib = require('yoctolib');
	var YAPI = yoctolib.YAPI;
	var YModule = yoctolib.YModule;
php	require_once('yocto_api.php');
cpp	#include "yocto_api.h"
m	#import "yocto_api.h"
pas	uses yocto_api;
vb	yocto_api.vb
cs	yocto_api.cs
java	import com.yoctopuce.YoctoAPI.YModule;
py	from yocto_api import *

### YMeasure methods

#### **measure→get\_averageValue()**

Returns the average value observed during the time interval covered by this measure.

#### **measure→get\_endTimeUTC()**

Returns the end time of the measure, relative to the Jan 1, 1970 UTC (Unix timestamp).

#### **measure→get\_maxValue()**

Returns the largest value observed during the time interval covered by this measure.

#### **measure→get\_minValue()**

Returns the smallest value observed during the time interval covered by this measure.

#### **measure→get\_startTimeUTC()**

Returns the start time of the measure, relative to the Jan 1, 1970 UTC (Unix timestamp).

**measure→get\_averageValue()**  
**measure→averageValue()**  
**measure.get\_averageValue()**

---

**YMeasure**

Returns the average value observed during the time interval covered by this measure.

function **get\_averageValue( )**

**Returns :**

a floating-point number corresponding to the average value observed.

---

**measure→get\_endTimeUTC()****YMeasure****measure→endTimeUTC()measure.get\_endTimeUTC()**

---

Returns the end time of the measure, relative to the Jan 1, 1970 UTC (Unix timestamp).

```
function get_endTimeUTC( )
```

When the recording rate is higher then 1 sample per second, the timestamp may have a fractional part.

**Returns :**

an floating point number corresponding to the number of seconds between the Jan 1, 1970 UTC and the end of this measure.

**measure→get\_maxValue()**

**YMeasure**

**measure→maxValue()measure.get\_maxValue()**

---

Returns the largest value observed during the time interval covered by this measure.

**function get\_maxValue( )**

**Returns :**

a floating-point number corresponding to the largest value observed.

---

**measure→get\_minValue()****YMeasure****measure→minValue()measure.get\_minValue()**

---

Returns the smallest value observed during the time interval covered by this measure.

```
function get_minValue( )
```

**Returns :**

a floating-point number corresponding to the smallest value observed.

<b>measure→getStartTimeUTC()</b>	<b>YMeasure</b>
<b>measure→startTimeUTC()</b>	
<b>measure.getStartTimeUTC()</b>	

---

Returns the start time of the measure, relative to the Jan 1, 1970 UTC (Unix timestamp).

```
function getStartTimeUTC( )
```

When the recording rate is higher then 1 sample per second, the timestamp may have a fractional part.

**Returns :**

an floating point number corresponding to the number of seconds between the Jan 1, 1970 UTC and the beginning of this measure.

## 3.25. Module control interface

This interface is identical for all Yoctopuce USB modules. It can be used to control the module global parameters, and to enumerate the functions provided by each module.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_api.js'></script>
node.js	var yoctolib = require('yoctolib');
	var YAPI = yoctolib.YAPI;
	var YModule = yoctolib.YModule;
php	require_once('yocto_api.php');
cpp	#include "yocto_api.h"
m	#import "yocto_api.h"
pas	uses yocto_api;
vb	yocto_api.vb
cs	yocto_api.cs
java	import com.yoctopuce.YoctoAPI.YModule;
py	from yocto_api import *

### Global functions

#### yFindModule(func)

Allows you to find a module from its serial number or from its logical name.

#### yFirstModule()

Starts the enumeration of modules currently accessible.

### YModule methods

#### module→describe()

Returns a descriptive text that identifies the module.

#### module→download(pathname)

Downloads the specified built-in file and returns a binary buffer with its content.

#### module→functionCount()

Returns the number of functions (beside the "module" interface) available on the module.

#### module→functionId(functionIndex)

Retrieves the hardware identifier of the *n*th function on the module.

#### module→functionName(functionIndex)

Retrieves the logical name of the *n*th function on the module.

#### module→functionValue(functionIndex)

Retrieves the advertised value of the *n*th function on the module.

#### module→get\_beacon()

Returns the state of the localization beacon.

#### module→get\_errorMessage()

Returns the error message of the latest error with this module object.

#### module→get\_errorType()

Returns the numerical error code of the latest error with this module object.

#### module→get\_firmwareRelease()

Returns the version of the firmware embedded in the module.

#### module→get\_hardwareId()

Returns the unique hardware identifier of the module.

#### module→get\_icon2d()

### 3. Reference

Returns the icon of the module.
<b>module→get_lastLogs()</b> Returns a string with last logs of the module.
<b>module→get_logicalName()</b> Returns the logical name of the module.
<b>module→get_luminosity()</b> Returns the luminosity of the module informative leds (from 0 to 100).
<b>module→get_persistentSettings()</b> Returns the current state of persistent module settings.
<b>module→get_productId()</b> Returns the USB device identifier of the module.
<b>module→get_productName()</b> Returns the commercial name of the module, as set by the factory.
<b>module→get_productRelease()</b> Returns the hardware release version of the module.
<b>module→get_rebootCountdown()</b> Returns the remaining number of seconds before the module restarts, or zero when no reboot has been scheduled.
<b>module→get_serialNumber()</b> Returns the serial number of the module, as set by the factory.
<b>module→get_upTime()</b> Returns the number of milliseconds spent since the module was powered on.
<b>module→get_usbBandwidth()</b> Returns the number of USB interfaces used by the module.
<b>module→get_usbCurrent()</b> Returns the current consumed by the module on the USB bus, in milli-amps.
<b>module→get(userData)</b> Returns the value of the userData attribute, as previously stored using method <code>set(userData)</code> .
<b>module→isOnline()</b> Checks if the module is currently reachable, without raising any error.
<b>module→isOnline_async(callback, context)</b> Checks if the module is currently reachable, without raising any error.
<b>module→load(msValidity)</b> Preloads the module cache with a specified validity duration.
<b>module→load_async(msValidity, callback, context)</b> Preloads the module cache with a specified validity duration (asynchronous version).
<b>module→nextModule()</b> Continues the module enumeration started using <code>yFirstModule()</code> .
<b>module→reboot(secBeforeReboot)</b> Schedules a simple module reboot after the given number of seconds.
<b>module→registerLogCallback(callback)</b> todo
<b>module→revertFromFlash()</b> Reloads the settings stored in the nonvolatile memory, as when the module is powered on.
<b>module→saveToFlash()</b> Saves current settings in the nonvolatile memory of the module.

**module→set\_beacon(newval)**

Turns on or off the module localization beacon.

**module→set\_logicalName(newval)**

Changes the logical name of the module.

**module→set\_luminosity(newval)**

Changes the luminosity of the module informative leds.

**module→set\_usbBandwidth(newval)**

Changes the number of USB interfaces used by the module.

**module→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**module→triggerFirmwareUpdate(secBeforeReboot)**

Schedules a module reboot into special firmware update mode.

**module→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

**YModule.FindModule()  
yFindModule()yFindModule()****YModule**

Allows you to find a module from its serial number or from its logical name.

```
function yFindModule( func)
```

This function does not require that the module is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YModule.isOnline()` to test if the module is indeed online at a given time. In case of ambiguity when looking for a module by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

**Parameters :**

`func` a string containing either the serial number or the logical name of the desired module

**Returns :**

a `YModule` object allowing you to drive the module or get additional information on the module.

**YModule.FirstModule()****YModule****yFirstModule()yFirstModule()**

Starts the enumeration of modules currently accessible.

```
function yFirstModule( )
```

Use the method `YModule.nextModule()` to iterate on the next modules.

**Returns :**

a pointer to a `YModule` object, corresponding to the first module currently online, or a `null` pointer if there are none.

## module→describe()module.describe()

YModule

Returns a descriptive text that identifies the module.

**function** **describe( )**

The text may include either the logical name or the serial number of the module.

**Returns :**

a string that describes the module

**module→download()module.download()****YModule**

Downloads the specified built-in file and returns a binary buffer with its content.

```
function download( pathname)
```

**Parameters :**

**pathname** name of the new file to load

**Returns :**

a binary buffer with the file content

On failure, throws an exception or returns an empty content.

## module→functionCount()**module.functionCount()**

**YModule**

Returns the number of functions (beside the "module" interface) available on the module.

```
function functionCount( )
```

**Returns :**

the number of functions on the module

On failure, throws an exception or returns a negative error code.

**module→functionId()module.functionId()****YModule**

Retrieves the hardware identifier of the *n*th function on the module.

function **functionId(** **functionIndex**)

**Parameters :**

**functionIndex** the index of the function for which the information is desired, starting at 0 for the first function.

**Returns :**

a string corresponding to the unambiguous hardware identifier of the requested module function

On failure, throws an exception or returns an empty string.

**module→functionName()module.functionName()****YModule**

Retrieves the logical name of the *n*th function on the module.

**function functionName( functionIndex)**

**Parameters :**

**functionIndex** the index of the function for which the information is desired, starting at 0 for the first function.

**Returns :**

a string corresponding to the logical name of the requested module function

On failure, throws an exception or returns an empty string.

**module→functionValue()module.functionValue()****YModule**

Retrieves the advertised value of the *n*th function on the module.

function **functionValue( functionIndex)**

**Parameters :**

**functionIndex** the index of the function for which the information is desired, starting at 0 for the first function.

**Returns :**

a short string (up to 6 characters) corresponding to the advertised value of the requested module function

On failure, throws an exception or returns an empty string.

**module→get\_beacon()**  
**module→beacon()module.get\_beacon()**

---

**YModule**

Returns the state of the localization beacon.

**function get\_beacon( )**

**Returns :**

either Y\_BEACON\_OFF or Y\_BEACON\_ON, according to the state of the localization beacon

On failure, throws an exception or returns Y\_BEACON\_INVALID.

---

**module->getErrorMessage()****YModule****module->errorMessage()module.getErrorMessage()**

---

Returns the error message of the latest error with this module object.

```
function getErrorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using this module object

**module→get\_errorType()** **YModule**  
**module→errorType()module.get\_errorType()**

---

Returns the numerical error code of the latest error with this module object.

**function get\_errorType( )**

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using this module object

**module->get\_firmwareRelease()**  
**module->firmwareRelease()**  
**module.get\_firmwareRelease()**

**YModule**

Returns the version of the firmware embedded in the module.

```
function get_firmwareRelease( )
```

**Returns :**

a string corresponding to the version of the firmware embedded in the module

On failure, throws an exception or returns Y\_FIRMWARERELEASE\_INVALID.

**module→get\_hardwareId()**

**YModule**

**module→hardwareId()module.get\_hardwareId()**

---

Returns the unique hardware identifier of the module.

**function get\_hardwareId( )**

The unique hardware identifier is made of the device serial number followed by string ".module".

**Returns :**

a string that uniquely identifies the module

---

**module→get\_icon2d()****YModule****module→icon2d()module.get\_icon2d()**

---

Returns the icon of the module.

```
function get_icon2d( )
```

The icon is a PNG image and does not exceeds 1536 bytes.

**Returns :**

a binary buffer with module icon, in png format.

**module→get\_lastLogs()**  
**module→lastLogs()module.get\_lastLogs()**

---

**YModule**

Returns a string with last logs of the module.

```
function get_lastLogs( )
```

This method return only logs that are still in the module.

**Returns :**

a string with last logs of the module.

---

<b>module-&gt;get_logicalName()</b>	<b>YModule</b>
<b>module-&gt;logicalName()module.get_logicalName()</b>	

---

Returns the logical name of the module.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the module

On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**module→get\_luminosity()**

**YModule**

**module→luminosity()module.get\_luminosity()**

---

Returns the luminosity of the module informative leds (from 0 to 100).

**function get\_luminosity( )**

**Returns :**

an integer corresponding to the luminosity of the module informative leds (from 0 to 100)

On failure, throws an exception or returns Y\_LUMINOSITY\_INVALID.

**module→get\_persistentSettings()**  
**module→persistentSettings()**  
**module.get\_persistentSettings()**

**YModule**

Returns the current state of persistent module settings.

```
function get_persistentSettings( )
```

**Returns :**

a value among Y\_PERSISTENTSETTINGS\_LOADED, Y\_PERSISTENTSETTINGS\_SAVED and Y\_PERSISTENTSETTINGS\_MODIFIED corresponding to the current state of persistent module settings

On failure, throws an exception or returns Y\_PERSISTENTSETTINGS\_INVALID.

**module→get\_productId()** **YModule**  
**module→productId()module.get\_productId()**

---

Returns the USB device identifier of the module.

```
function get_productId( )
```

**Returns :**

an integer corresponding to the USB device identifier of the module

On failure, throws an exception or returns Y\_PRODUCTID\_INVALID.

**module→get\_productName()****YModule****module→productName()module.get\_productName()**

Returns the commercial name of the module, as set by the factory.

```
function get_productName( )
```

**Returns :**

a string corresponding to the commercial name of the module, as set by the factory

On failure, throws an exception or returns Y\_PRODUCTNAME\_INVALID.

**module→get\_productRelease()**  
**module→productRelease()**  
**module.get\_productRelease()**

---

**YModule**

Returns the hardware release version of the module.

```
function get_productRelease( )
```

**Returns :**

an integer corresponding to the hardware release version of the module

On failure, throws an exception or returns Y\_PRODUCTRELEASE\_INVALID.

---

**module->get\_rebootCountdown()**  
**module->rebootCountdown()**  
**module.get\_rebootCountdown()**

**YModule**

Returns the remaining number of seconds before the module restarts, or zero when no reboot has been scheduled.

```
function get_rebootCountdown( )
```

**Returns :**

an integer corresponding to the remaining number of seconds before the module restarts, or zero when no reboot has been scheduled

On failure, throws an exception or returns Y\_REBOOTCOUNTDOWN\_INVALID.

**module→get\_serialNumber()** **YModule**  
**module→serialNumber()module.get\_serialNumber()**

---

Returns the serial number of the module, as set by the factory.

```
function get_serialNumber( )
```

**Returns :**

a string corresponding to the serial number of the module, as set by the factory

On failure, throws an exception or returns Y\_SERIALNUMBER\_INVALID.

---

**module→get\_upTime()****YModule****module→upTime()module.get\_upTime()**

---

Returns the number of milliseconds spent since the module was powered on.

```
function get_upTime( )
```

**Returns :**

an integer corresponding to the number of milliseconds spent since the module was powered on

On failure, throws an exception or returns Y\_UPTIME\_INVALID.

**module→get\_usbBandwidth()**  
**module→usbBandwidth()**  
**module.get\_usbBandwidth()**

**YModule**

Returns the number of USB interfaces used by the module.

**function get\_usbBandwidth( )**

**Returns :**

either Y\_USBWIDTH\_SIMPLE or Y\_USBWIDTH\_DOUBLE, according to the number of USB interfaces used by the module

On failure, throws an exception or returns Y\_USBWIDTH\_INVALID.

**module→get\_usbCurrent()****YModule****module→usbCurrent()module.get\_usbCurrent()**

Returns the current consumed by the module on the USB bus, in milli-amps.

```
function get_usbCurrent( )
```

**Returns :**

an integer corresponding to the current consumed by the module on the USB bus, in milli-amps

On failure, throws an exception or returns Y\_USBCURRENT\_INVALID.

**module→get(userData)**  
**module→userData()module.get(userData)**

---

**YModule**

Returns the value of the userData attribute, as previously stored using method set(userData).

**function get(userData)**

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**module→isOnline()|module.isOnline()****YModule**

Checks if the module is currently reachable, without raising any error.

```
function isOnline( )
```

If there are valid cached values for the module, that have not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the requested module.

**Returns :**

`true` if the module can be reached, and `false` otherwise

**module→isOnline\_async()|module.isOnline\_async()****YModule**

Checks if the module is currently reachable, without raising any error.

```
function isOnline_async( callback, context)
```

If there are valid cached values for the module, that have not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the requested module.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving module object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**module→load()module.load()****YModule**

Preloads the module cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all module attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded module parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**module→load\_async()module.load\_async()****YModule**

Preloads the module cache with a specified validity duration (asynchronous version).

**function load\_async( msValidity, callback, context)**

By default, whenever accessing a device, all module attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded module parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving module object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**module→nextModule()|module.nextModule()****YModule**

Continues the module enumeration started using `yFirstModule()`.

```
function nextModule( )
```

**Returns :**

a pointer to a `YModule` object, corresponding to the next module found, or a `null` pointer if there are no more modules to enumerate.

**module→reboot()|module.reboot()****YModule**

Schedules a simple module reboot after the given number of seconds.

```
function reboot( secBeforeReboot)
```

**Parameters :**

**secBeforeReboot** number of seconds before rebooting

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**module→revertFromFlash()  
module.revertFromFlash()****YModule**

Reloads the settings stored in the nonvolatile memory, as when the module is powered on.

```
function revertFromFlash( )
```

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

## module→saveToFlash()module.saveToFlash()

YModule

Saves current settings in the nonvolatile memory of the module.

**function saveToFlash( )**

Warning: the number of allowed save operations during a module life is limited (about 100000 cycles).  
Do not call this function within a loop.

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

---

<b>module-&gt;set_beacon()</b>	<b>YModule</b>
<b>module-&gt;setBeacon()module.set_beacon()</b>	

---

Turns on or off the module localization beacon.

```
function set_beacon( newval)
```

**Parameters :**

**newval** either Y\_BEACON\_OFF or Y\_BEACON\_ON

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

<b>module-&gt;set_logicalName()</b>	<b>YModule</b>
<b>module-&gt;setLogicalName()</b> <b>module.set_logicalName()</b>	

---

Changes the logical name of the module.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the module

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

<b>module-&gt;set_luminosity()</b>	<b>YModule</b>
<b>module-&gt;setLuminosity()</b>	<b>module.set_luminosity()</b>

---

Changes the luminosity of the module informative leds.

```
function set_luminosity( newval)
```

The parameter is a value between 0 and 100. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** an integer corresponding to the luminosity of the module informative leds

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**module->set\_usbBandwidth()**  
**module->setUsbBandwidth()**  
**module.set\_usbBandwidth()**

**YModule**

Changes the number of USB interfaces used by the module.

**function set\_usbBandwidth( newval)**

You must reboot the module after changing this setting.

**Parameters :**

**newval** either Y\_USBBANDWIDTH\_SIMPLE or Y\_USBBANDWIDTH\_DOUBLE, according to the number of USB interfaces used by the module

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

**module→set(userData)****YModule****module→setUserData()module.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**module→triggerFirmwareUpdate()**  
**module.triggerFirmwareUpdate()**

---

**YModule**

Schedules a module reboot into special firmware update mode.

```
function triggerFirmwareUpdate( secBeforeReboot)
```

**Parameters :**

**secBeforeReboot** number of seconds before rebooting

**Returns :**

`YAPI_SUCCESS` when the call succeeds. On failure, throws an exception or returns a negative error code.

**module→wait\_async()module.wait\_async()****YModule**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.26. Network function interface

YNetwork objects provide access to TCP/IP parameters of Yoctopuce modules that include a built-in network interface.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_network.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YNetwork = yoctolib.YNetwork;
php	require_once('yocto_network.php');
cpp	#include "yocto_network.h"
m	#import "yocto_network.h"
pas	uses yocto_network;
vb	yocto_network.vb
cs	yocto_network.cs
java	import com.yoctopuce.YoctoAPI.YNetwork;
py	from yocto_network import *

### Global functions

#### yFindNetwork(func)

Retrieves a network interface for a given identifier.

#### yFirstNetwork()

Starts the enumeration of network interfaces currently accessible.

### YNetwork methods

#### network→callbackLogin(username, password)

Connects to the notification callback and saves the credentials required to log into it.

#### network→describe()

Returns a short text that describes unambiguously the instance of the network interface in the form TYPE ( NAME ) = SERIAL . FUNCTIONID.

#### network→get\_adminPassword()

Returns a hash string if a password has been set for user "admin", or an empty string otherwise.

#### network→get\_advertisedValue()

Returns the current value of the network interface (no more than 6 characters).

#### network→get\_callbackCredentials()

Returns a hashed version of the notification callback credentials if set, or an empty string otherwise.

#### network→get\_callbackEncoding()

Returns the encoding standard to use for representing notification values.

#### network→get\_callbackMaxDelay()

Returns the maximum waiting time between two callback notifications, in seconds.

#### network→get\_callbackMethod()

Returns the HTTP method used to notify callbacks for significant state changes.

#### network→get\_callbackMinDelay()

Returns the minimum waiting time between two callback notifications, in seconds.

#### network→get\_callbackUrl()

Returns the callback URL to notify of significant state changes.

#### network→get\_discoverable()

Returns the activation state of the multicast announce protocols to allow easy discovery of the module in the network neighborhood (uPnP/Bonjour protocol).

**network→get\_errorMessage()**

Returns the error message of the latest error with the network interface.

**network→get\_errorType()**

Returns the numerical error code of the latest error with the network interface.

**network→get\_friendlyName()**

Returns a global identifier of the network interface in the format MODULE\_NAME . FUNCTION\_NAME.

**network→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**network→get\_functionId()**

Returns the hardware identifier of the network interface, without reference to the module.

**network→get\_hardwareId()**

Returns the unique hardware identifier of the network interface in the form SERIAL . FUNCTIONID.

**network→get\_ipAddress()**

Returns the IP address currently in use by the device.

**network→get\_logicalName()**

Returns the logical name of the network interface.

**network→get\_macAddress()**

Returns the MAC address of the network interface.

**network→get\_module()**

Gets the YModule object for the device on which the function is located.

**network→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**network→get\_poeCurrent()**

Returns the current consumed by the module from Power-over-Ethernet (PoE), in milli-amps.

**network→get\_primaryDNS()**

Returns the IP address of the primary name server to be used by the module.

**network→get\_readiness()**

Returns the current established working mode of the network interface.

**network→get\_router()**

Returns the IP address of the router on the device subnet (default gateway).

**network→get\_secondaryDNS()**

Returns the IP address of the secondary name server to be used by the module.

**network→get\_subnetMask()**

Returns the subnet mask currently used by the device.

**network→get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

**network→get\_userPassword()**

Returns a hash string if a password has been set for "user" user, or an empty string otherwise.

**network→get\_wwwWatchdogDelay()**

Returns the allowed downtime of the WWW link (in seconds) before triggering an automated reboot to try to recover Internet connectivity.

**network→isOnline()**

Checks if the network interface is currently reachable, without raising any error.

**network→isOnline\_async(callback, context)**

Checks if the network interface is currently reachable, without raising any error (asynchronous version).

### 3. Reference

<b>network→load(msValidity)</b>	Preloads the network interface cache with a specified validity duration.
<b>network→load_async(msValidity, callback, context)</b>	Preloads the network interface cache with a specified validity duration (asynchronous version).
<b>network→nextNetwork()</b>	Continues the enumeration of network interfaces started using <code>yFirstNetwork()</code> .
<b>network→ping(host)</b>	Pings <code>str_host</code> to test the network connectivity.
<b>network→registerValueCallback(callback)</b>	Registers the callback function that is invoked on every change of advertised value.
<b>network→set_adminPassword(newval)</b>	Changes the password for the "admin" user.
<b>network→set_callbackCredentials(newval)</b>	Changes the credentials required to connect to the callback address.
<b>network→set_callbackEncoding(newval)</b>	Changes the encoding standard to use for representing notification values.
<b>network→set_callbackMaxDelay(newval)</b>	Changes the maximum waiting time between two callback notifications, in seconds.
<b>network→set_callbackMethod(newval)</b>	Changes the HTTP method used to notify callbacks for significant state changes.
<b>network→set_callbackMinDelay(newval)</b>	Changes the minimum waiting time between two callback notifications, in seconds.
<b>network→set_callbackUrl(newval)</b>	Changes the callback URL to notify significant state changes.
<b>network→set_discoverable(newval)</b>	Changes the activation state of the multicast announce protocols to allow easy discovery of the module in the network neighborhood (uPnP/Bonjour protocol).
<b>network→set_logicalName(newval)</b>	Changes the logical name of the network interface.
<b>network→set_primaryDNS(newval)</b>	Changes the IP address of the primary name server to be used by the module.
<b>network→set_secondaryDNS(newval)</b>	Changes the IP address of the secondary name server to be used by the module.
<b>network→set_userData(data)</b>	Stores a user context provided as argument in the <code>userData</code> attribute of the function.
<b>network→set_userPassword(newval)</b>	Changes the password for the "user" user.
<b>network→set_wwwWatchdogDelay(newval)</b>	Changes the allowed downtime of the WWW link (in seconds) before triggering an automated reboot to try to recover Internet connectivity.
<b>network→useDHCP(fallbackIpAddr, fallbackSubnetMaskLen, fallbackRouter)</b>	Changes the configuration of the network interface to enable the use of an IP address received from a DHCP server.
<b>network→useStaticIP(ipAddress, subnetMaskLen, router)</b>	Changes the configuration of the network interface to use a static IP address.
<b>network→wait_async(callback, context)</b>	

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YNetwork.FindNetwork() yFindNetwork()yFindNetwork()

YNetwork

Retrieves a network interface for a given identifier.

```
function yFindNetwork( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the network interface is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YNetwork.isOnline()` to test if the network interface is indeed online at a given time. In case of ambiguity when looking for a network interface by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the network interface

### Returns :

a YNetwork object allowing you to drive the network interface.

**YNetwork.FirstNetwork()****YNetwork****yFirstNetwork()yFirstNetwork()**

Starts the enumeration of network interfaces currently accessible.

```
function yFirstNetwork( )
```

Use the method `YNetwork.nextNetwork()` to iterate on next network interfaces.

**Returns :**

a pointer to a `YNetwork` object, corresponding to the first network interface currently online, or a `null` pointer if there are none.

**network→callbackLogin()network.callbackLogin()****YNetwork**

Connects to the notification callback and saves the credentials required to log into it.

```
function callbackLogin( username, password)
```

The password is not stored into the module, only a hashed copy of the credentials are saved. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**username** username required to log to the callback

**password** password required to log to the callback

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**network→describe()network.describe()****YNetwork**

Returns a short text that describes unambiguously the instance of the network interface in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the network interface (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**network→get\_adminPassword()**  
**network→adminPassword()**  
**network.get\_adminPassword()**

---

**YNetwork**

Returns a hash string if a password has been set for user "admin", or an empty string otherwise.

```
function get_adminPassword( )
```

**Returns :**

a string corresponding to a hash string if a password has been set for user "admin", or an empty string otherwise

On failure, throws an exception or returns Y\_ADMINPASSWORD\_INVALID.

**network→get\_advertisedValue()**  
**network→advertisedValue()**  
**network.get\_advertisedValue()**

**YNetwork**

Returns the current value of the network interface (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the network interface (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**network→get\_callbackCredentials()**  
**network→callbackCredentials()**  
**network.get\_callbackCredentials()**

**YNetwork**

Returns a hashed version of the notification callback credentials if set, or an empty string otherwise.

```
function get_callbackCredentials( )
```

**Returns :**

a string corresponding to a hashed version of the notification callback credentials if set, or an empty string otherwise

On failure, throws an exception or returns Y\_CALLBACKCREDENTIALS\_INVALID.

**network→get\_callbackEncoding()**  
**network→callbackEncoding()**  
**network.get\_callbackEncoding()**

**YNetwork**

Returns the encoding standard to use for representing notification values.

```
function get_callbackEncoding( )
```

**Returns :**

a value among Y\_CALLBACKENCODING\_FORM, Y\_CALLBACKENCODING\_JSON, Y\_CALLBACKENCODING\_JSON\_ARRAY, Y\_CALLBACKENCODING\_CSV and Y\_CALLBACKENCODING\_YOCTO\_API corresponding to the encoding standard to use for representing notification values

On failure, throws an exception or returns Y\_CALLBACKENCODING\_INVALID.

**network→get\_callbackMaxDelay()**  
**network→callbackMaxDelay()**  
**network.get\_callbackMaxDelay()**

---

**YNetwork**

Returns the maximum waiting time between two callback notifications, in seconds.

```
function get_callbackMaxDelay( )
```

**Returns :**

an integer corresponding to the maximum waiting time between two callback notifications, in seconds

On failure, throws an exception or returns Y\_CALLBACKMAXDELAY\_INVALID.

**network→get\_callbackMethod()**  
**network→callbackMethod()**  
**network.get\_callbackMethod()**

**YNetwork**

Returns the HTTP method used to notify callbacks for significant state changes.

```
function get_callbackMethod( )
```

**Returns :**

a value among Y\_CALLBACKMETHOD\_POST, Y\_CALLBACKMETHOD\_GET and Y\_CALLBACKMETHOD\_PUT corresponding to the HTTP method used to notify callbacks for significant state changes

On failure, throws an exception or returns Y\_CALLBACKMETHOD\_INVALID.

**network→get\_callbackMinDelay()**  
**network→callbackMinDelay()**  
**network.get\_callbackMinDelay()**

---

**YNetwork**

Returns the minimum waiting time between two callback notifications, in seconds.

**function get\_callbackMinDelay( )**

**Returns :**

an integer corresponding to the minimum waiting time between two callback notifications, in seconds

On failure, throws an exception or returns Y\_CALLBACKMINDELAY\_INVALID.

---

**network→get\_callbackUrl()****YNetwork****network→callbackUrl()network.get\_callbackUrl()**

---

Returns the callback URL to notify of significant state changes.

```
function get_callbackUrl( )
```

**Returns :**

a string corresponding to the callback URL to notify of significant state changes

On failure, throws an exception or returns Y\_CALLBACKURL\_INVALID.

**network→get\_discoverable()** YNetwork  
**network→discoverable()network.get\_discoverable()**

Returns the activation state of the multicast announce protocols to allow easy discovery of the module in the network neighborhood (uPnP/Bonjour protocol).

```
function get_discoverable( )
```

**Returns :**

either Y\_DISCOVERABLE\_FALSE or Y\_DISCOVERABLE\_TRUE, according to the activation state of the multicast announce protocols to allow easy discovery of the module in the network neighborhood (uPnP/Bonjour protocol)

On failure, throws an exception or returns Y\_DISCOVERABLE\_INVALID.

**network→get\_errorMessage()**  
**network→errorMessage()**  
**network.get\_errorMessage()**

**YNetwork**

Returns the error message of the latest error with the network interface.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the network interface object

**network→get\_errorType()**

**YNetwork**

**network→errorType()network.get\_errorType()**

---

Returns the numerical error code of the latest error with the network interface.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the network interface object

**network→get\_friendlyName()****YNetwork****network→friendlyName()network.get\_friendlyName()**

Returns a global identifier of the network interface in the format MODULE\_NAME.FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the network interface if they are defined, otherwise the serial number of the module and the hardware identifier of the network interface (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the network interface using logical names (ex: MyCustomName.relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

---

<b>network→get_functionDescriptor()</b>	<b>YNetwork</b>
<b>network→functionDescriptor()</b>	
<b>network.get_functionDescriptor()</b>	

---

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**network→get\_functionId()****YNetwork****network→functionId()network.get\_functionId()**

Returns the hardware identifier of the network interface, without reference to the module.

```
function get_functionId( )
```

For example `relay1`

**Returns :**

a string that identifies the network interface (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**network→get\_hardwareId()**

**YNetwork**

**network→hardwareId()network.get\_hardwareId()**

---

Returns the unique hardware identifier of the network interface in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the network interface. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the network interface (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

---

**network→get\_ipAddress()****YNetwork****network→ipAddress()network.get\_ipAddress()**

---

Returns the IP address currently in use by the device.

```
function get_ipAddress( )
```

The address may have been configured statically, or provided by a DHCP server.

**Returns :**

a string corresponding to the IP address currently in use by the device

On failure, throws an exception or returns Y\_IPADDRESS\_INVALID.

**network→get\_logicalName()**

**YNetwork**

**network→logicalName()network.get\_logicalName()**

---

Returns the logical name of the network interface.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the network interface. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

---

<b>network→get_macAddress()</b>	<b>YNetwork</b>
<b>network→macAddress()network.get_macAddress()</b>	

---

Returns the MAC address of the network interface.

```
function get_macAddress( )
```

The MAC address is also available on a sticker on the module, in both numeric and barcode forms.

**Returns :**

a string corresponding to the MAC address of the network interface

On failure, throws an exception or returns Y\_MACADDRESS\_INVALID.

**network→get\_module()**

**YNetwork**

**network→module()network.get\_module()**

---

Gets the `YModule` object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

**network→get\_module\_async()**  
**network→module\_async()**  
**network.get\_module\_async()**

**YNetwork**

Gets the YModule object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned YModule object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**network→get\_poeCurrent()****YNetwork****network→poeCurrent()network.get\_poeCurrent()**

Returns the current consumed by the module from Power-over-Ethernet (PoE), in milli-amps.

```
function get_poeCurrent( )
```

The current consumption is measured after converting PoE source to 5 Volt, and should never exceed 1800 mA.

**Returns :**

an integer corresponding to the current consumed by the module from Power-over-Ethernet (PoE), in milli-amps

On failure, throws an exception or returns Y\_POECURRENT\_INVALID.

**network→get\_primaryDNS()****YNetwork****network→primaryDNS()network.get\_primaryDNS()**

Returns the IP address of the primary name server to be used by the module.

```
function get_primaryDNS( )
```

**Returns :**

a string corresponding to the IP address of the primary name server to be used by the module

On failure, throws an exception or returns Y\_PRIMARYDNS\_INVALID.

**network→get\_readiness()****YNetwork****network→readiness()network.get\_readiness()**

Returns the current established working mode of the network interface.

```
function get_readiness( )
```

Level zero (DOWN\_0) means that no hardware link has been detected. Either there is no signal on the network cable, or the selected wireless access point cannot be detected. Level 1 (LIVE\_1) is reached when the network is detected, but is not yet connected. For a wireless network, this shows that the requested SSID is present. Level 2 (LINK\_2) is reached when the hardware connection is established. For a wired network connection, level 2 means that the cable is attached at both ends. For a connection to a wireless access point, it shows that the security parameters are properly configured. For an ad-hoc wireless connection, it means that there is at least one other device connected on the ad-hoc network. Level 3 (DHCP\_3) is reached when an IP address has been obtained using DHCP. Level 4 (DNS\_4) is reached when the DNS server is reachable on the network. Level 5 (WWW\_5) is reached when global connectivity is demonstrated by properly loading the current time from an NTP server.

**Returns :**

a value among Y\_READINESS\_DOWN, Y\_READINESS\_EXISTS, Y\_READINESS\_LINKED, Y\_READINESS\_LAN\_OK and Y\_READINESS\_WWW\_OK corresponding to the current established working mode of the network interface

On failure, throws an exception or returns Y\_READINESS\_INVALID.

---

**network→get\_router()****YNetwork****network→router()network.get\_router()**

---

Returns the IP address of the router on the device subnet (default gateway).

```
function get_router( )
```

**Returns :**

a string corresponding to the IP address of the router on the device subnet (default gateway)

On failure, throws an exception or returns Y\_ROUTER\_INVALID.

**network→get\_secondaryDNS()**  
**network→secondaryDNS()**  
**network.get\_secondaryDNS()**

---

**YNetwork**

Returns the IP address of the secondary name server to be used by the module.

```
function get_secondaryDNS( )
```

**Returns :**

a string corresponding to the IP address of the secondary name server to be used by the module

On failure, throws an exception or returns Y\_SECONDARYDNS\_INVALID.

---

<b>network→get_subnetMask()</b>	<b>YNetwork</b>
<b>network→subnetMask()network.get_subnetMask()</b>	

---

Returns the subnet mask currently used by the device.

```
function get_subnetMask( )
```

**Returns :**

a string corresponding to the subnet mask currently used by the device

On failure, throws an exception or returns Y\_SUBNETMASK\_INVALID.

**network→get(userData)**

**YNetwork**

**network→userData()network.get(userData)**

---

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**network→get\_userPassword()**  
**network→userPassword()**  
**network.get\_userPassword()**

**YNetwork**

Returns a hash string if a password has been set for "user" user, or an empty string otherwise.

```
function get_userPassword( )
```

**Returns :**

a string corresponding to a hash string if a password has been set for "user" user, or an empty string otherwise

On failure, throws an exception or returns Y\_USERPASSWORD\_INVALID.

**network→get\_wwwWatchdogDelay()**  
**network→wwwWatchdogDelay()**  
**network.get\_wwwWatchdogDelay()**

**YNetwork**

Returns the allowed downtime of the WWW link (in seconds) before triggering an automated reboot to try to recover Internet connectivity.

```
function get_wwwWatchdogDelay( )
```

A zero value disables automated reboot in case of Internet connectivity loss.

**Returns :**

an integer corresponding to the allowed downtime of the WWW link (in seconds) before triggering an automated reboot to try to recover Internet connectivity

On failure, throws an exception or returns Y\_WWWWATCHDOGDELAY\_INVALID.

**network→isOnline()network.isOnline()****YNetwork**

Checks if the network interface is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the network interface in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the network interface.

**Returns :**

`true` if the network interface can be reached, and `false` otherwise

**network→isOnline\_async()network.isOnline\_async()****YNetwork**

Checks if the network interface is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the network interface in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result  
**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**network→load()network.load()****YNetwork**

Preloads the network interface cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**network→load\_async()|network.load\_async()****YNetwork**

Preloads the network interface cache with a specified validity duration (asynchronous version).

**function load\_async( msValidity, callback, context)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**network→nextNetwork()network.nextNetwork()****YNetwork**

Continues the enumeration of network interfaces started using `yFirstNetwork()`.

```
function nextNetwork( )
```

**Returns :**

a pointer to a `YNetwork` object, corresponding to a network interface currently online, or a null pointer if there are no more network interfaces to enumerate.

**network→ping()network.ping()****YNetwork**

Pings str\_host to test the network connectivity.

```
function ping( host)
```

Sends four ICMP ECHO\_REQUEST requests from the module to the target str\_host. This method returns a string with the result of the 4 ICMP ECHO\_REQUEST requests.

**Parameters :**

**host** the hostname or the IP address of the target

**Returns :**

a string with the result of the ping.

**network→registerValueCallback()**  
**network.registerValueCallback()****YNetwork**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**network→set\_adminPassword()**  
**network→setAdminPassword()**  
**network.set\_adminPassword()**

**YNetwork**

Changes the password for the "admin" user.

```
function set_adminPassword( newval)
```

This password becomes instantly required to perform any change of the module state. If the specified value is an empty string, a password is not required anymore. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the password for the "admin" user

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**network→set\_callbackCredentials()**  
**network→setCallbackCredentials()**  
**network.set\_callbackCredentials()**

**YNetwork**

Changes the credentials required to connect to the callback address.

```
function set_callbackCredentials( newval)
```

The credentials must be provided as returned by function `get_callbackCredentials`, in the form `username:hash`. The method used to compute the hash varies according to the authentication scheme implemented by the callback. For Basic authentication, the hash is the MD5 of the string `username:password`. For Digest authentication, the hash is the MD5 of the string `username:realm:password`. For a simpler way to configure callback credentials, use function `callbackLogin` instead. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

`newval` a string corresponding to the credentials required to connect to the callback address

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**network→set\_callbackEncoding()**  
**network→setCallbackEncoding()**  
**network.set\_callbackEncoding()**

**YNetwork**

Changes the encoding standard to use for representing notification values.

```
function set_callbackEncoding( newval)
```

**Parameters :**

**newval** a value among Y\_CALLBACKENCODING\_FORM, Y\_CALLBACKENCODING\_JSON, Y\_CALLBACKENCODING\_JSON\_ARRAY, Y\_CALLBACKENCODING\_CSV and Y\_CALLBACKENCODING\_YOCTO\_API corresponding to the encoding standard to use for representing notification values

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**network→set\_callbackMaxDelay()**  
**network→setCallbackMaxDelay()**  
**network.set\_callbackMaxDelay()**

**YNetwork**

Changes the maximum waiting time between two callback notifications, in seconds.

```
function set_callbackMaxDelay( newval)
```

**Parameters :**

**newval** an integer corresponding to the maximum waiting time between two callback notifications, in seconds

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**network→set\_callbackMethod()**  
**network→setCallbackMethod()**  
**network.set\_callbackMethod()**

**YNetwork**

Changes the HTTP method used to notify callbacks for significant state changes.

```
function set_callbackMethod( newval)
```

**Parameters :**

**newval** a value among Y\_CALLBACKMETHOD\_POST, Y\_CALLBACKMETHOD\_GET and Y\_CALLBACKMETHOD\_PUT corresponding to the HTTP method used to notify callbacks for significant state changes

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**network→set\_callbackMinDelay()**  
**network→setCallbackMinDelay()**  
**network.set\_callbackMinDelay()**

**YNetwork**

Changes the minimum waiting time between two callback notifications, in seconds.

```
function set_callbackMinDelay( newval)
```

**Parameters :**

**newval** an integer corresponding to the minimum waiting time between two callback notifications, in seconds

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**network→set\_callbackUrl()** **YNetwork**  
**network→setCallbackUrl()network.set\_callbackUrl()**

---

Changes the callback URL to notify significant state changes.

```
function set_callbackUrl( newval)
```

Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the callback URL to notify significant state changes

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**network→set\_discoverable()**  
**network→setDiscoverable()**  
**network.set\_discoverable()**

**YNetwork**

Changes the activation state of the multicast announce protocols to allow easy discovery of the module in the network neighborhood (uPnP/Bonjour protocol).

function **set\_discoverable( newval )**

**Parameters :**

**newval** either `Y_DISCOVERABLE_FALSE` or `Y_DISCOVERABLE_TRUE`, according to the activation state of the multicast announce protocols to allow easy discovery of the module in the network neighborhood (uPnP/Bonjour protocol)

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**network→set\_logicalName()**  
**network→setLogicalName()**  
**network.set\_logicalName()**

**YNetwork**

---

Changes the logical name of the network interface.

**function set\_logicalName( newval )**

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the network interface.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

---

**network→set\_primaryDNS()** **YNetwork**  
**network→setPrimaryDNS()network.set\_primaryDNS()**

---

Changes the IP address of the primary name server to be used by the module.

```
function set_primaryDNS( newval)
```

When using DHCP, if a value is specified, it overrides the value received from the DHCP server. Remember to call the `saveToFlash()` method and then to reboot the module to apply this setting.

**Parameters :**

**newval** a string corresponding to the IP address of the primary name server to be used by the module

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**network→set\_secondaryDNS()**  
**network→setSecondaryDNS()**  
**network.set\_secondaryDNS()**

**YNetwork**

Changes the IP address of the secondary name server to be used by the module.

**function set\_secondaryDNS( newval)**

When using DHCP, if a value is specified, it overrides the value received from the DHCP server. Remember to call the `saveToFlash()` method and then to reboot the module to apply this setting.

**Parameters :**

**newval** a string corresponding to the IP address of the secondary name server to be used by the module

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

**network→set(userData)****YNetwork****network→setUserData()network.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**network→set\_userPassword()**  
**network→setUserPassword()**  
**network.set\_userPassword()**

**YNetwork**

Changes the password for the "user" user.

**function set\_userPassword( newval)**

This password becomes instantly required to perform any use of the module. If the specified value is an empty string, a password is not required anymore. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the password for the "user" user

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**network→set\_wwwWatchdogDelay()**  
**network→setWwwWatchdogDelay()**  
**network.set\_wwwWatchdogDelay()**

**YNetwork**

Changes the allowed downtime of the WWW link (in seconds) before triggering an automated reboot to try to recover Internet connectivity.

function **set\_wwwWatchdogDelay( newval )**

A zero value disables automated reboot in case of Internet connectivity loss. The smallest valid non-zero timeout is 90 seconds.

**Parameters :**

**newval** an integer corresponding to the allowed downtime of the WWW link (in seconds) before triggering an automated reboot to try to recover Internet connectivity

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**network→useDHCP()network.useDHCP()****YNetwork**

Changes the configuration of the network interface to enable the use of an IP address received from a DHCP server.

```
function useDHCP( fallbackIpAddr, fallbackSubnetMaskLen, fallbackRouter)
```

Until an address is received from a DHCP server, the module uses the IP parameters specified to this function. Remember to call the `saveToFlash()` method and then to reboot the module to apply this setting.

**Parameters :**

<b>fallbackIpAddr</b>	fallback IP address, to be used when no DHCP reply is received
<b>fallbackSubnetMaskLen</b>	fallback subnet mask length when no DHCP reply is received, as an integer (eg. 24 means 255.255.255.0)
<b>fallbackRouter</b>	fallback router IP address, to be used when no DHCP reply is received

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**network→useStaticIP()network.useStaticIP()****YNetwork**

Changes the configuration of the network interface to use a static IP address.

```
function useStaticIP( ipAddress, subnetMaskLen, router)
```

Remember to call the `saveToFlash()` method and then to reboot the module to apply this setting.

**Parameters :**

**ipAddress** device IP address

**subnetMaskLen** subnet mask length, as an integer (eg. 24 means 255.255.255.0)

**router** router IP address (default gateway)

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**network→wait\_async()|network.wait\_async()****YNetwork**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.27. OS control

The OScontrol object allows some control over the operating system running a VirtualHub. OsControl is available on the VirtualHub software only. This feature must be activated at the VirtualHub start up with -o option.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_oscontrol.js'></script>
node.js	var yoctolib = require('yoctolib');
	var YOsControl = yoctolib.YOsControl;
php	require_once('yocto_oscontrol.php');
cpp	#include "yocto_oscontrol.h"
m	#import "yocto_oscontrol.h"
pas	uses yocto_oscontrol;
vb	yocto_oscontrol.vb
cs	yocto_oscontrol.cs
java	import com.yoctopuce.YoctoAPI.YOsControl;
py	from yocto_oscontrol import *

### Global functions

#### yFindOsControl(func)

Retrieves OS control for a given identifier.

#### yFirstOsControl()

Starts the enumeration of OS control currently accessible.

### YOsControl methods

#### oscontrol->describe()

Returns a short text that describes unambiguously the instance of the OS control in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

#### oscontrol->get\_advertisedValue()

Returns the current value of the OS control (no more than 6 characters).

#### oscontrol->get\_errorMessage()

Returns the error message of the latest error with the OS control.

#### oscontrol->get\_errorType()

Returns the numerical error code of the latest error with the OS control.

#### oscontrol->get\_friendlyName()

Returns a global identifier of the OS control in the format MODULE\_NAME . FUNCTION\_NAME.

#### oscontrol->get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### oscontrol->get\_functionId()

Returns the hardware identifier of the OS control, without reference to the module.

#### oscontrol->get\_hardwareId()

Returns the unique hardware identifier of the OS control in the form SERIAL . FUNCTIONID.

#### oscontrol->get\_logicalName()

Returns the logical name of the OS control.

#### oscontrol->get\_module()

Gets the YModule object for the device on which the function is located.

#### oscontrol->get\_module\_async(callback, context)

### 3. Reference

Gets the YModule object for the device on which the function is located (asynchronous version).

#### **oscontrol→get\_shutdownCountdown()**

Returns the remaining number of seconds before the OS shutdown, or zero when no shutdown has been scheduled.

#### **oscontrol→get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

#### **oscontrol→isOnline()**

Checks if the OS control is currently reachable, without raising any error.

#### **oscontrol→isOnline\_async(callback, context)**

Checks if the OS control is currently reachable, without raising any error (asynchronous version).

#### **oscontrol→load(msValidity)**

Preloads the OS control cache with a specified validity duration.

#### **oscontrol→load\_async(msValidity, callback, context)**

Preloads the OS control cache with a specified validity duration (asynchronous version).

#### **oscontrol→nextOsControl()**

Continues the enumeration of OS control started using `yFirstOsControl()`.

#### **oscontrol→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

#### **oscontrol→set\_logicalName(newval)**

Changes the logical name of the OS control.

#### **oscontrol→set(userData)**

Stores a user context provided as argument in the userData attribute of the function.

#### **oscontrol→shutdown(secBeforeShutDown)**

Schedules an OS shutdown after a given number of seconds.

#### **oscontrol→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YOsControl.FindOsControl() yFindOsControl()yFindOsControl()

YOsControl

Retrieves OS control for a given identifier.

```
function yFindOsControl( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the OS control is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YOsControl.isOnline()` to test if the OS control is indeed online at a given time. In case of ambiguity when looking for OS control by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the OS control

### Returns :

a `YOsControl` object allowing you to drive the OS control.

## **YOsControl.FirstOsControl() yFirstOsControl()yFirstOsControl()**

---

**YOsControl**

Starts the enumeration of OS control currently accessible.

```
function yFirstOsControl( )
```

Use the method `YOsControl.nextOsControl()` to iterate on next OS control.

**Returns :**

a pointer to a `YOsControl` object, corresponding to the first OS control currently online, or a null pointer if there are none.

**oscontrol→describe()****YOscControl**

Returns a short text that describes unambiguously the instance of the OS control in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the OS control (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**oscontrol→get\_advertisedValue()**  
**oscontrol→advertisedValue()**  
**oscontrol.get\_advertisedValue()**

---

YOsControl

Returns the current value of the OS control (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the OS control (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

---

**oscontrol→get\_errorMessage()**  
**oscontrol→errorMessage()**  
**oscontrol.get\_errorMessage()**

**YOsControl**

Returns the error message of the latest error with the OS control.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the OS control object

**oscontrol→get\_errorType()**

**YOsControl**

**oscontrol→errorType()oscontrol.get\_errorType()**

---

Returns the numerical error code of the latest error with the OS control.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the OS control object

**oscontrol→get\_friendlyName()**  
**oscontrol→friendlyName()**  
**oscontrol.get\_friendlyName()**

**YOsControl**

Returns a global identifier of the OS control in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the OS control if they are defined, otherwise the serial number of the module and the hardware identifier of the OS control (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the OS control using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**oscontrol→get\_functionDescriptor()**  
**oscontrol→functionDescriptor()**  
**oscontrol.get\_functionDescriptor()**

**YOsControl**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

---

**oscontrol→get\_functionId()****YOsControl****oscontrol→functionId()oscontrol.get\_functionId()**

---

Returns the hardware identifier of the OS control, without reference to the module.**function get\_functionId( )**For example `relay1`**Returns :**

a string that identifies the OS control (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**oscontrol→get\_hardwareId()**  
**oscontrol→hardwareId()oscontrol.get\_hardwareId()**

---

**YOsControl**

Returns the unique hardware identifier of the OS control in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the OS control. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the OS control (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**oscontrol→get\_logicalName()**  
**oscontrol→logicalName()**  
**oscontrol.get\_logicalName()**

**YOsControl**

Returns the logical name of the OS control.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the OS control. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**oscontrol→get\_module()**

**YOsControl**

**oscontrol→module()oscontrol.get\_module()**

---

Gets the `YModule` object for the device on which the function is located.

**function get\_module( )**

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

**oscontrol→get\_module\_async()**  
**oscontrol→module\_async()**  
**oscontrol.get\_module\_async()****YOsControl**

Gets the YModule object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned YModule object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**oscontrol→get\_shutdownCountdown()**  
**oscontrol→shutdownCountdown()**  
**oscontrol.get\_shutdownCountdown()**

**YOsControl**

Returns the remaining number of seconds before the OS shutdown, or zero when no shutdown has been scheduled.

```
function get_shutdownCountdown( )
```

**Returns :**

an integer corresponding to the remaining number of seconds before the OS shutdown, or zero when no shutdown has been scheduled

On failure, throws an exception or returns Y\_SHUTDOWNCOUNTDOWN\_INVALID.

**oscontrol→get(userData)****YOsControl****oscontrol→userData()oscontrol.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**oscontrol→isOnline()  
oscontrol.isOnline()****YOsControl**

Checks if the OS control is currently reachable, without raising any error.

**function isOnline( )**

If there is a cached value for the OS control in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the OS control.

**Returns :**

true if the OS control can be reached, and false otherwise

**oscontrol→isOnline\_async()**  
**oscontrol.isOnline\_async()****YOsControl**

Checks if the OS control is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the OS control in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**oscontrol→load()oscontrol.load()****YOsControl**

Preloads the OS control cache with a specified validity duration.

**function load( msValidity )**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**oscontrol→load\_async()oscontrol.load\_async()****YOscControl**

Preloads the OS control cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**oscontrol→nextOsControl()**  
**oscontrol.nextOsControl()**

---

**YOsControl**

Continues the enumeration of OS control started using `yFirstOsControl( )`.

**function nextOsControl( )**

**Returns :**

a pointer to a `YOsControl` object, corresponding to OS control currently online, or a `null` pointer if there are no more OS control to enumerate.

**oscontrol→registerValueCallback()**  
**oscontrol.registerValueCallback()****YOscControl**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**oscontrol→set\_logicalName()**  
**oscontrol→setLogicalName()**  
**oscontrol.set\_logicalName()**

**YOsControl**

Changes the logical name of the OS control.

```
function set_logicalName( newval )
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the OS control.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**oscontrol→set(userData)****YOscControl****oscontrol→setUserData()oscontrol.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**oscontrol→shutdown()oscontrol.shutdown()****YOsControl**

Schedules an OS shutdown after a given number of seconds.

```
function shutdown( secBeforeShutDown)
```

**Parameters :**

**secBeforeShutDown** number of seconds before shutdown

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**oscontrol→wait\_async()****YOsControl**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.28. Power function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_power.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YPower = yoctolib.YPower;
php	require_once('yocto_power.php');
cpp	#include "yocto_power.h"
m	#import "yocto_power.h"
pas	uses yocto_power;
vb	yocto_power.vb
cs	yocto_power.cs
java	import com.yoctopuce.YoctoAPI.YPower;
py	from yocto_power import *

### Global functions

#### yFindPower(func)

Retrieves a electrical power sensor for a given identifier.

#### yFirstPower()

Starts the enumeration of electrical power sensors currently accessible.

### YPower methods

#### power->calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### power->describe()

Returns a short text that describes unambiguously the instance of the electrical power sensor in the form TYPE ( NAME )=SERIAL . FUNCTIONID.

#### power->get\_advertisedValue()

Returns the current value of the electrical power sensor (no more than 6 characters).

#### power->get\_cosPhi()

Returns the power factor (the ratio between the real power consumed, measured in W, and the apparent power provided, measured in VA).

#### power->get\_currentRawValue()

Returns the uncalibrated, unrounded raw value returned by the sensor.

#### power->get\_currentValue()

Returns the current measure for the electrical power.

#### power->get\_errorMessage()

Returns the error message of the latest error with the electrical power sensor.

#### power->get\_errorType()

Returns the numerical error code of the latest error with the electrical power sensor.

#### power->get\_friendlyName()

Returns a global identifier of the electrical power sensor in the format MODULE\_NAME . FUNCTION\_NAME.

#### power->get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### power->get\_functionId()

Returns the hardware identifier of the electrical power sensor, without reference to the module.
<b>power→get_hardwareId()</b>
Returns the unique hardware identifier of the electrical power sensor in the form SERIAL . FUNCTIONID.
<b>power→get_highestValue()</b>
Returns the maximal value observed for the electrical power.
<b>power→get_logFrequency()</b>
Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.
<b>power→get_logicalName()</b>
Returns the logical name of the electrical power sensor.
<b>power→get_lowestValue()</b>
Returns the minimal value observed for the electrical power.
<b>power→get_meter()</b>
Returns the energy counter, maintained by the wattmeter by integrating the power consumption over time.
<b>power→get_meterTimer()</b>
Returns the elapsed time since last energy counter reset, in seconds.
<b>power→get_module()</b>
Gets the YModule object for the device on which the function is located.
<b>power→get_module_async(callback, context)</b>
Gets the YModule object for the device on which the function is located (asynchronous version).
<b>power→get_recordedData(startTime, endTime)</b>
Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.
<b>power→get_reportFrequency()</b>
Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.
<b>power→get_resolution()</b>
Returns the resolution of the measured values.
<b>power→get_unit()</b>
Returns the measuring unit for the electrical power.
<b>power→get(userData)</b>
Returns the value of the userData attribute, as previously stored using method set(userData).
<b>power→isOnline()</b>
Checks if the electrical power sensor is currently reachable, without raising any error.
<b>power→isOnline_async(callback, context)</b>
Checks if the electrical power sensor is currently reachable, without raising any error (asynchronous version).
<b>power→load(msValidity)</b>
Preloads the electrical power sensor cache with a specified validity duration.
<b>power→loadCalibrationPoints(rawValues, refValues)</b>
Retrieves error correction data points previously entered using the method calibrateFromPoints.
<b>power→load_async(msValidity, callback, context)</b>
Preloads the electrical power sensor cache with a specified validity duration (asynchronous version).
<b>power→nextPower()</b>
Continues the enumeration of electrical power sensors started using yFirstPower( ).
<b>power→registerTimedReportCallback(callback)</b>
Registers the callback function that is invoked on every periodic timed notification.
<b>power→registerValueCallback(callback)</b>

### 3. Reference

---

Registers the callback function that is invoked on every change of advertised value.

**power→reset()**

Resets the energy counter.

**power→set\_highestValue(newval)**

Changes the recorded maximal value observed pour the electrical power.

**power→set\_logFrequency(newval)**

Changes the datalogger recording frequency for this function.

**power→set\_logicalName(newval)**

Changes the logical name of the electrical power sensor.

**power→set\_lowestValue(newval)**

Changes the recorded minimal value observed pour the electrical power.

**power→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

**power→set\_resolution(newval)**

Changes the resolution of the measured values.

**power→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**power→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YPower.FindPower() yFindPower()yFindPower()

YPower

Retrieves a electrical power sensor for a given identifier.

```
function yFindPower( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the electrical power sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YPower.isOnline()` to test if the electrical power sensor is indeed online at a given time. In case of ambiguity when looking for a electrical power sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the electrical power sensor

### Returns :

a `YPower` object allowing you to drive the electrical power sensor.

## **YPower.FirstPower() yFirstPower()yFirstPower()**

---

**YPower**

Starts the enumeration of electrical power sensors currently accessible.

```
function yFirstPower( )
```

Use the method `YPower.nextPower()` to iterate on next electrical power sensors.

**Returns :**

a pointer to a `YPower` object, corresponding to the first electrical power sensor currently online, or a null pointer if there are none.

**power→calibrateFromPoints()**  
**power.calibrateFromPoints()****YPower**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints( rawValues, refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**power→describe()power.describe()****YPower**

Returns a short text that describes unambiguously the instance of the electrical power sensor in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the electrical power sensor (ex:  
Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**power→get\_advertisedValue()**  
**power→advertisedValue()**  
**power.get\_advertisedValue()**

**YPower**

Returns the current value of the electrical power sensor (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the electrical power sensor (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**power→get\_cosPhi()****YPower****power→cosPhi()power.get\_cosPhi()**

Returns the power factor (the ratio between the real power consumed, measured in W, and the apparent power provided, measured in VA).

**function get\_cosPhi( )****Returns :**

a floating point number corresponding to the power factor (the ratio between the real power consumed, measured in W, and the apparent power provided, measured in VA)

On failure, throws an exception or returns Y\_COSPHI\_INVALID.

**power→get\_currentRawValue()**  
**power→currentRawValue()**  
**power.get\_currentRawValue()**

**YPower**

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**power→get\_currentValue()** YPower  
**power→currentValue()power.get\_currentValue()**

---

Returns the current measure for the electrical power.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current measure for the electrical power

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

---

**power→getErrorMessage()****YPower****power→errorMessage()power.getErrorMessage()**

Returns the error message of the latest error with the electrical power sensor.

```
function getErrorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the electrical power sensor object

**power→get\_errorType()**

**YPower**

**power→errorType()power.get\_errorType()**

---

Returns the numerical error code of the latest error with the electrical power sensor.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the electrical power sensor object

---

<b>power→get_friendlyName()</b>	<b>YPower</b>
<b>power→friendlyName()power.get_friendlyName()</b>	

Returns a global identifier of the electrical power sensor in the format MODULE\_NAME.FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the electrical power sensor if they are defined, otherwise the serial number of the module and the hardware identifier of the electrical power sensor (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the electrical power sensor using logical names (ex: MyCustomName.relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**power→get\_functionDescriptor()**  
**power→functionDescriptor()**  
**power.get\_functionDescriptor()**

**YPower**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**power→get\_functionId()****YPower****power→functionId()power.get\_functionId()**

Returns the hardware identifier of the electrical power sensor, without reference to the module.

```
function get_functionId( )
```

For example `relay1`

**Returns :**

a string that identifies the electrical power sensor (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**power→get\_hardwareId()**

**YPower**

**power→hardwareId()power.get\_hardwareId()**

Returns the unique hardware identifier of the electrical power sensor in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the electrical power sensor. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the electrical power sensor (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**power→get\_highestValue()****YPower****power→highestValue()power.get\_highestValue()**

Returns the maximal value observed for the electrical power.

```
function get_highestValue( )
```

**Returns :**

a floating point number corresponding to the maximal value observed for the electrical power

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**power→get\_logFrequency()** YPower  
**power→logFrequency()** `power.get_logFrequency()`

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**power→get\_logicalName()****YPower****power→logicalName()power.get\_logicalName()**

Returns the logical name of the electrical power sensor.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the electrical power sensor. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**power→get\_lowestValue()**

**YPower**

**power→lowestValue()power.get\_lowestValue()**

---

Returns the minimal value observed for the electrical power.

function **get\_lowestValue( )**

**Returns :**

a floating point number corresponding to the minimal value observed for the electrical power

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

**power→get\_meter()****YPower****power→meter()power.get\_meter()**

Returns the energy counter, maintained by the wattmeter by integrating the power consumption over time.

```
function get_meter( )
```

Note that this counter is reset at each start of the device.

**Returns :**

a floating point number corresponding to the energy counter, maintained by the wattmeter by integrating the power consumption over time

On failure, throws an exception or returns Y\_METER\_INVALID.

**power→get\_meterTimer()** YPower  
**power→meterTimer()power.get\_meterTimer()**

---

Returns the elapsed time since last energy counter reset, in seconds.

```
function get_meterTimer( )
```

**Returns :**

an integer corresponding to the elapsed time since last energy counter reset, in seconds

On failure, throws an exception or returns Y\_METERTIMER\_INVALID.

**power→get\_module()****YPower****power→module()power.get\_module()**

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**power→get\_module\_async()** YPower  
**power→module\_async()power.get\_module\_async()**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

---

<b>power→get_recordedData()</b>	<b>YPower</b>
<b>power→recordedData()power.get_recordedData()</b>	

---

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

```
function get_recordedData( startTime, endTime )
```

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

#### Parameters :

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without ending limit.

#### Returns :

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**power→get\_reportFrequency()**  
**power→reportFrequency()**  
**power.get\_reportFrequency()**

**YPower**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

```
function get_reportFrequency( )
```

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**power→get\_resolution()****YPower****power→resolution()power.get\_resolution()**

Returns the resolution of the measured values.

```
function get_resolution( )
```

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**power→get\_unit()**  
**power→unit()power.get\_unit()**

---

YPower

Returns the measuring unit for the electrical power.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the electrical power

On failure, throws an exception or returns Y\_UNIT\_INVALID.

---

**power→get(userData)****YPower****power→userData()power.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**power→isOnline()power.isOnline()****YPower**

Checks if the electrical power sensor is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the electrical power sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the electrical power sensor.

**Returns :**

true if the electrical power sensor can be reached, and false otherwise

**power→isOnline\_async()|power.isOnline\_async()****YPower**

Checks if the electrical power sensor is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the electrical power sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**power→load()power.load()****YPower**

Preloads the electrical power sensor cache with a specified validity duration.

**function load( msValidity )**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**power→loadCalibrationPoints()**  
**power.loadCalibrationPoints()****YPower**

Retrieves error correction data points previously entered using the method `calibrateFromPoints`.

```
function loadCalibrationPoints( rawValues, refValues)
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**power→load\_async()power.load\_async()**

YPower

Preloads the electrical power sensor cache with a specified validity duration (asynchronous version).

**function load\_async( msValidity, callback, context)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :****msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)**context** caller-specific object that is passed as-is to the callback function**Returns :**

nothing : the result is provided to the callback.

**power→nextPower()power.nextPower()****YPower**

Continues the enumeration of electrical power sensors started using `yFirstPower()`.

```
function nextPower( )
```

**Returns :**

a pointer to a `YPower` object, corresponding to a electrical power sensor currently online, or a null pointer if there are no more electrical power sensors to enumerate.

**power→registerTimedReportCallback()  
power.registerTimedReportCallback()****YPower**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**power→registerValueCallback()**  
**power.registerValueCallback()****YPower**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

## power→reset() power.reset()

YPower

Resets the energy counter.

```
function reset( )
```

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**power→set\_highestValue()****YPower****power→setHighestValue()power.set\_highestValue()**

Changes the recorded maximal value observed pour the electrical power.

```
function set_highestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed pour the electrical power

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**power→set\_logFrequency()** YPower  
**power→setLogFrequency()power.set\_logFrequency()**

---

Changes the datalogger recording frequency for this function.

```
function set_logFrequency( newval)
```

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**power→set\_logicalName()****YPower****power→setLogicalName()power.set\_logicalName()**

Changes the logical name of the electrical power sensor.

```
function set_logicalName( newval )
```

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the electrical power sensor.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**power→set\_lowestValue()**

**YPower**

**power→setLowestValue()power.set\_lowestValue()**

---

Changes the recorded minimal value observed pour the electrical power.

```
function set_lowestValue( newval )
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed pour the electrical power

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**power→set\_reportFrequency()**  
**power→setReportFrequency()**  
**power.set\_reportFrequency()**

YPower

Changes the timed value notification frequency for this function.

```
function set_reportFrequency( newval)
```

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**power→set\_resolution()** YPower  
**power→setResolution()power.set\_resolution()**

---

Changes the resolution of the measured values.

```
function set_resolution( newval)
```

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured values

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**power→set(userData)****YPower****power→setUserData()power.set(userData())**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**power→wait\_async()power.wait\_async()**

YPower

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.29. Pressure function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_pressure.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YPressure = yoctolib.YPressure;
php	require_once('yocto_pressure.php');
cpp	#include "yocto_pressure.h"
m	#import "yocto_pressure.h"
pas	uses yocto_pressure;
vb	yocto_pressure.vb
cs	yocto_pressure.cs
java	import com.yoctopuce.YoctoAPI.YPressure;
py	from yocto_pressure import *

### Global functions

#### yFindPressure(func)

Retrieves a pressure sensor for a given identifier.

#### yFirstPressure()

Starts the enumeration of pressure sensors currently accessible.

### YPressure methods

#### pressure→calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### pressure→describe()

Returns a short text that describes unambiguously the instance of the pressure sensor in the form TYPE (NAME )=SERIAL . FUNCTIONID.

#### pressure→get\_advertisedValue()

Returns the current value of the pressure sensor (no more than 6 characters).

#### pressure→get\_currentRawValue()

Returns the unrounded and uncalibrated raw value returned by the sensor.

#### pressure→get\_currentValue()

Returns the current measure for the pressure.

#### pressure→get\_errorMessage()

Returns the error message of the latest error with the pressure sensor.

#### pressure→get\_errorType()

Returns the numerical error code of the latest error with the pressure sensor.

#### pressure→get\_friendlyName()

Returns a global identifier of the pressure sensor in the format MODULE\_NAME . FUNCTION\_NAME.

#### pressure→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### pressure→get\_functionId()

Returns the hardware identifier of the pressure sensor, without reference to the module.

#### pressure→get\_hardwareId()

Returns the unique hardware identifier of the pressure sensor in the form SERIAL . FUNCTIONID.

<b>pressure→get_highestValue()</b>	Returns the maximal value observed for the pressure.
<b>pressure→get_logFrequency()</b>	Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.
<b>pressure→get_logicalName()</b>	Returns the logical name of the pressure sensor.
<b>pressure→get_lowestValue()</b>	Returns the minimal value observed for the pressure.
<b>pressure→get_module()</b>	Gets the YModule object for the device on which the function is located.
<b>pressure→get_module_async(callback, context)</b>	Gets the YModule object for the device on which the function is located (asynchronous version).
<b>pressure→get_recordedData(startTime, endTime)</b>	Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.
<b>pressure→get_reportFrequency()</b>	Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.
<b>pressure→get_resolution()</b>	Returns the resolution of the measured values.
<b>pressure→get_unit()</b>	Returns the measuring unit for the pressure.
<b>pressure→get(userData)</b>	Returns the value of the userData attribute, as previously stored using method set(userData).
<b>pressure→isOnline()</b>	Checks if the pressure sensor is currently reachable, without raising any error.
<b>pressure→isOnline_async(callback, context)</b>	Checks if the pressure sensor is currently reachable, without raising any error (asynchronous version).
<b>pressure→load(msValidity)</b>	Preloads the pressure sensor cache with a specified validity duration.
<b>pressure→loadCalibrationPoints(rawValues, refValues)</b>	Retrieves error correction data points previously entered using the method calibrateFromPoints.
<b>pressure→load_async(msValidity, callback, context)</b>	Preloads the pressure sensor cache with a specified validity duration (asynchronous version).
<b>pressure→nextPressure()</b>	Continues the enumeration of pressure sensors started using yFirstPressure( ).
<b>pressure→registerTimedReportCallback(callback)</b>	Registers the callback function that is invoked on every periodic timed notification.
<b>pressure→registerValueCallback(callback)</b>	Registers the callback function that is invoked on every change of advertised value.
<b>pressure→set_highestValue(newval)</b>	Changes the recorded maximal value observed for the pressure.
<b>pressure→set_logFrequency(newval)</b>	Changes the datalogger recording frequency for this function.
<b>pressure→set_logicalName(newval)</b>	Changes the logical name of the pressure sensor.

**pressure→set\_lowestValue(newval)**

Changes the recorded minimal value observed for the pressure.

**pressure→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

**pressure→set\_resolution(newval)**

Changes the resolution of the measured physical values.

**pressure→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**pressure→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YPressure.FindPressure() yFindPressure()yFindPressure()

YPressure

Retrieves a pressure sensor for a given identifier.

```
function yFindPressure( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the pressure sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YPressure.isOnline()` to test if the pressure sensor is indeed online at a given time. In case of ambiguity when looking for a pressure sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the pressure sensor

### Returns :

a `YPressure` object allowing you to drive the pressure sensor.

**YPressure.FirstPressure()****yFirstPressure()yFirstPressure()****YPressure**

Starts the enumeration of pressure sensors currently accessible.

```
function yFirstPressure( )
```

Use the method `YPressure.nextPressure( )` to iterate on next pressure sensors.

**Returns :**

a pointer to a `YPressure` object, corresponding to the first pressure sensor currently online, or a `null` pointer if there are none.

**pressure→calibrateFromPoints()****YPressure****pressure.calibrateFromPoints()**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

**function calibrateFromPoints( rawValues, refValues)**

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**pressure→describe()pressure.describe()****YPressure**

Returns a short text that describes unambiguously the instance of the pressure sensor in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

function **describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the pressure sensor (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**pressure→get\_advertisedValue()**  
**pressure→advertisedValue()**  
**pressure.get\_advertisedValue()**

**YPressure**

---

Returns the current value of the pressure sensor (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the pressure sensor (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**pressure→get\_currentRawValue()**  
**pressure→currentRawValue()**  
**pressure.get\_currentRawValue()**

**YPressure**

Returns the unrounded and uncalibrated raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the unrounded and uncalibrated raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**pressure→get\_currentValue()**

**YPressure**

**pressure→currentValue()pressure.get\_currentValue()**

---

Returns the current measure for the pressure.

**function get\_currentValue( )**

**Returns :**

a floating point number corresponding to the current measure for the pressure

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

**pressure→get\_errorMessage()**  
**pressure→errorMessage()**  
**pressure.get\_errorMessage()**

**YPressure**

Returns the error message of the latest error with the pressure sensor.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the pressure sensor object

**pressure→get\_errorType()**

**YPressure**

**pressure→errorType()pressure.get\_errorType()**

---

Returns the numerical error code of the latest error with the pressure sensor.

**function get\_errorType( )**

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the pressure sensor object

**pressure→get\_friendlyName()**  
**pressure→friendlyName()**  
**pressure.get\_friendlyName()**

**YPressure**

Returns a global identifier of the pressure sensor in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the pressure sensor if they are defined, otherwise the serial number of the module and the hardware identifier of the pressure sensor (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the pressure sensor using logical names (ex: MyCustomName . relay1)

On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

---

<b>pressure→get_functionDescriptor()</b>	<b>YPressure</b>
<b>pressure→functionDescriptor()</b>	
<b>pressure.get_functionDescriptor()</b>	

---

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function `get_functionDescriptor( )`**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**pressure→get\_functionId()**

**YPressure**

**pressure→functionId()pressure.get\_functionId()**

---

Returns the hardware identifier of the pressure sensor, without reference to the module.

function **get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the pressure sensor (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**pressure→get\_hwrid()**

**YPressure**

**pressure→hwrid()pressure.get\_hwrid()**

Returns the unique hardware identifier of the pressure sensor in the form SERIAL.FUNCTIONID.

**function get\_hwrid( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the pressure sensor. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the pressure sensor (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**pressure→get\_highestValue()**  
**pressure→highestValue()**  
**pressure.get\_highestValue()**

**YPressure**

Returns the maximal value observed for the pressure.

```
function get_highestValue( )
```

**Returns :**

a floating point number corresponding to the maximal value observed for the pressure

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

<b>pressure→get_logFrequency()</b>	<b>YPressure</b>
<b>pressure→logFrequency()</b>	
<b>pressure.get_logFrequency()</b>	

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**pressure→get\_logicalName()**

**YPressure**

**pressure→logicalName()pressure.get\_logicalName()**

---

Returns the logical name of the pressure sensor.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the pressure sensor. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**pressure→get\_lowestValue()**

**YPressure**

**pressure→lowestValue()pressure.get\_lowestValue()**

---

Returns the minimal value observed for the pressure.

```
function get_lowestValue( )
```

**Returns :**

a floating point number corresponding to the minimal value observed for the pressure

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

**pressure→get\_module()**

**YPressure**

**pressure→module()pressure.get\_module()**

---

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**pressure→get\_module\_async()**  
**pressure→module\_async()**  
**pressure.get\_module\_async()**

**YPressure**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**pressure→get\_recordedData()**  
**pressure→recordedData()**  
**pressure.get\_recordedData()**

**YPressure**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

```
function get_recordedData( startTime, endTime)
```

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

**Parameters :**

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without ending limit.

**Returns :**

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**pressure→get\_reportFrequency()**  
**pressure→reportFrequency()**  
**pressure.get\_reportFrequency()**

**YPressure**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

function **get\_reportFrequency( )**

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**pressure→get\_resolution()****YPressure****pressure→resolution()pressure.get\_resolution()**

Returns the resolution of the measured values.

```
function get_resolution( )
```

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**pressure→get\_unit()**

**YPressure**

**pressure→unit()pressure.get\_unit()**

---

Returns the measuring unit for the pressure.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the pressure

On failure, throws an exception or returns Y\_UNIT\_INVALID.

---

**pressure→get(userData)****YPressure****pressure→userData()pressure.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**pressure→isOnline()pressure.isOnline()****YPressure**

Checks if the pressure sensor is currently reachable, without raising any error.

**function isOnline( )**

If there is a cached value for the pressure sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the pressure sensor.

**Returns :**

true if the pressure sensor can be reached, and false otherwise

**pressure→isOnline\_async()****YPressure****pressure.isOnline\_async()**

Checks if the pressure sensor is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the pressure sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**pressure→load()pressure.load()****YPressure**

Preloads the pressure sensor cache with a specified validity duration.

**function load( msValidity)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**pressure→loadCalibrationPoints()****YPressure****pressure.loadCalibrationPoints()**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

```
function loadCalibrationPoints( rawValues, refValues)
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**pressure→load\_async()pressure.load\_async()****YPressure**

Preloads the pressure sensor cache with a specified validity duration (asynchronous version).

**function load\_async( msValidity, callback, context)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**pressure→nextPressure()pressure.nextPressure()****YPressure**

Continues the enumeration of pressure sensors started using `yFirstPressure()`.

function **nextPressure( )**

**Returns :**

a pointer to a `YPressure` object, corresponding to a pressure sensor currently online, or a null pointer if there are no more pressure sensors to enumerate.

**pressure→registerTimedReportCallback()  
pressure.registerTimedReportCallback()****YPressure**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**pressure→registerValueCallback()**  
**pressure.registerValueCallback()****YPressure**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**pressure→set\_highestValue()**  
**pressure→setHighestValue()**  
**pressure.set\_highestValue()**

**YPressure**

Changes the recorded maximal value observed for the pressure.

```
function set_highestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed for the pressure

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**pressure→set\_logFrequency()**  
**pressure→setLogFrequency()**  
**pressure.set\_logFrequency()**

**YPressure**

Changes the datalogger recording frequency for this function.

**function set\_logFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**pressure→set\_logicalName()**  
**pressure→setLogicalName()**  
**pressure.set\_logicalName()**

**YPressure**

Changes the logical name of the pressure sensor.

**function set\_logicalName( newval )**

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the pressure sensor.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**pressure→set\_lowestValue()**  
**pressure→setLowestValue()**  
**pressure.set\_lowestValue()**

YPressure

Changes the recorded minimal value observed for the pressure.

```
function set_lowestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed for the pressure

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

<b>pressure-&gt;set_reportFrequency()</b>	<b>YPressure</b>
<b>pressure-&gt;setReportFrequency()</b>	
<b>pressure.set_reportFrequency()</b>	

---

Changes the timed value notification frequency for this function.

**function set\_reportFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**pressure→set\_resolution()****YPressure****pressure→setResolution()pressure.set\_resolution()**

Changes the resolution of the measured physical values.

```
function set_resolution( newval )
```

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured physical values

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**pressure→set(userData)**

**YPressure**

**pressure→setUserData()pressure.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**pressure→wait\_async()pressure.wait\_async()****YPressure**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.30. Pwm function interface

The Yoctopuce application programming interface allows you to configure, start, and stop the PWM.

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_pwmoutput.js'></script>
nodejs var yoctolib = require('yoctolib');
var YPwmOutput = yoctolib.YPwmOutput;
require_once('yocto_pwmoutput.php');
php #include "yocto_pwmoutput.h"
cpp #import "yocto_pwmoutput.h"
m uses yocto_pwmoutput;
pas yocto_pwmoutput.vb
cs yocto_pwmoutput.cs
java import com.yoctopuce.YoctoAPI.YPwmOutput;
py from yocto_pwmoutput import *

```

### Global functions

#### **yFindPwmOutput(func)**

Retrieves a PWM for a given identifier.

#### **yFirstPwmOutput()**

Starts the enumeration of PWMs currently accessible.

### YPwmOutput methods

#### **pwmoutput→describe()**

Returns a short text that describes unambiguously the instance of the PWM in the form TYPE ( NAME ) = SERIAL . FUNCTIONID.

#### **pwmoutput→dutyCycleMove(target, ms\_duration)**

Performs a smooth change of the pulse duration toward a given value.

#### **pwmoutput→get\_advertisedValue()**

Returns the current value of the PWM (no more than 6 characters).

#### **pwmoutput→get\_dutyCycle()**

Returns the PWM duty cycle, in per cents.

#### **pwmoutput→get\_dutyCycleAtPowerOn()**

Returns the PWMs duty cycle at device power on as a floating point number between 0 and 100

#### **pwmoutput→get\_enabled()**

Returns the state of the PWMs.

#### **pwmoutput→get\_enabledAtPowerOn()**

Returns the state of the PWM at device power on.

#### **pwmoutput→get\_errorMessage()**

Returns the error message of the latest error with the PWM.

#### **pwmoutput→get\_errorType()**

Returns the numerical error code of the latest error with the PWM.

#### **pwmoutput→get\_frequency()**

Returns the PWM frequency in Hz.

#### **pwmoutput→get\_friendlyName()**

Returns a global identifier of the PWM in the format MODULE\_NAME . FUNCTION\_NAME.

#### **pwmoutput→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**pwmoutput→get\_functionId()**

Returns the hardware identifier of the PWM, without reference to the module.

**pwmoutput→get\_hardwareId()**

Returns the unique hardware identifier of the PWM in the form SERIAL.FUNCTIONID.

**pwmoutput→get\_logicalName()**

Returns the logical name of the PWM.

**pwmoutput→get\_module()**

Gets the YModule object for the device on which the function is located.

**pwmoutput→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**pwmoutput→get\_period()**

Returns the PWM period in milliseconds.

**pwmoutput→get\_pulseDuration()**

Returns the PWM pulse length in milliseconds.

**pwmoutput→get(userData)**

Returns the value of the userData attribute, as previously stored using method set(userData).

**pwmoutput→isOnline()**

Checks if the PWM is currently reachable, without raising any error.

**pwmoutput→isOnline\_async(callback, context)**

Checks if the PWM is currently reachable, without raising any error (asynchronous version).

**pwmoutput→load(msValidity)**

Preloads the PWM cache with a specified validity duration.

**pwmoutput→load\_async(msValidity, callback, context)**

Preloads the PWM cache with a specified validity duration (asynchronous version).

**pwmoutput→nextPwmOutput()**

Continues the enumeration of PWMs started using yFirstPwmOutput( ).

**pwmoutput→pulseDurationMove(ms\_target, ms\_duration)**

Performs a smooth transition of the pulse duration toward a given value.

**pwmoutput→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**pwmoutput→set\_dutyCycle(newval)**

Changes the PWM duty cycle, in per cents.

**pwmoutput→set\_dutyCycleAtPowerOn(newval)**

Changes the PWM duty cycle at device power on.

**pwmoutput→set\_enabled(newval)**

Stops or starts the PWM.

**pwmoutput→set\_enabledAtPowerOn(newval)**

Changes the state of the PWM at device power on.

**pwmoutput→set\_frequency(newval)**

Changes the PWM frequency.

**pwmoutput→set\_logicalName(newval)**

Changes the logical name of the PWM.

**pwmoutput→set\_period(newval)**

Changes the PWM period.

### **3. Reference**

---

**pwmoutput→set\_pulseDuration(newval)**

Changes the PWM pulse length, in milliseconds.

**pwmoutput→set(userData)**

Stores a user context provided as argument in the userData attribute of the function.

**pwmoutput→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YPwmOutput.FindPwmOutput() yFindPwmOutput()yFindPwmOutput()

YPwmOutput

Retrieves a PWM for a given identifier.

```
function yFindPwmOutput( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the PWM is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YPwmOutput.isOnline()` to test if the PWM is indeed online at a given time. In case of ambiguity when looking for a PWM by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the PWM

### Returns :

a `YPwmOutput` object allowing you to drive the PWM.

## YPwmOutput.FirstPwmOutput() yFirstPwmOutput()yFirstPwmOutput()

---

**YPwmOutput**

Starts the enumeration of PWMs currently accessible.

```
function yFirstPwmOutput( )
```

Use the method `YPwmOutput.nextPwmOutput()` to iterate on next PWMs.

**Returns :**

a pointer to a `YPwmOutput` object, corresponding to the first PWM currently online, or a `null` pointer if there are none.

**pwmoutput→describe()pwmoutput.describe()****YPwmOutput**

Returns a short text that describes unambiguously the instance of the PWM in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

function **describe( )**

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the PWM (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**pwmoutput→dutyCycleMove()**  
**pwmoutput.dutyCycleMove()****YPwmOutput**

Performs a smooth change of the pulse duration toward a given value.

```
function dutyCycleMove( target, ms_duration)
```

**Parameters :**

**target** new duty cycle at the end of the transition (floating-point number, between 0 and 1)

**ms\_duration** total duration of the transition, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**pwmoutput→get\_advertisedValue()**  
**pwmoutput→advertisedValue()**  
**pwmoutput.get\_advertisedValue()**

**YPwmOutput**

Returns the current value of the PWM (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the PWM (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**pwmoutput→get\_dutyCycle()**

**YPwmOutput**

**pwmoutput→dutyCycle()pwmoutput.get\_dutyCycle()**

---

Returns the PWM duty cycle, in per cents.

```
function get_dutyCycle( )
```

**Returns :**

a floating point number corresponding to the PWM duty cycle, in per cents

On failure, throws an exception or returns Y\_DUTYCYCLE\_INVALID.

**pwmoutput→get\_dutyCycleAtPowerOn()**  
**pwmoutput→dutyCycleAtPowerOn()**  
**pwmoutput.get\_dutyCycleAtPowerOn()**

**YPwmOutput**

Returns the PWMs duty cycle at device power on as a floating point number between 0 and 100

```
function get_dutyCycleAtPowerOn( )
```

**Returns :**

a floating point number corresponding to the PWMs duty cycle at device power on as a floating point number between 0 and 100

On failure, throws an exception or returns Y\_DUTYCYCLEATPOWERON\_INVALID.

**pwmoutput→get\_enabled()**

**YPwmOutput**

**pwmoutput→enabled()pwmoutput.get\_enabled()**

---

Returns the state of the PWMs.

```
function get_enabled( )
```

**Returns :**

either Y\_ENABLED\_FALSE or Y\_ENABLED\_TRUE, according to the state of the PWMs

On failure, throws an exception or returns Y\_ENABLED\_INVALID.

**pwmoutput→get\_enabledAtPowerOn()**  
**pwmoutput→enabledAtPowerOn()**  
**pwmoutput.get\_enabledAtPowerOn()**

**YPwmOutput**

Returns the state of the PWM at device power on.

```
function get_enabledAtPowerOn( )
```

**Returns :**

either `Y_ENABLEDATPOWERON_FALSE` or `Y_ENABLEDATPOWERON_TRUE`, according to the state of the PWM at device power on

On failure, throws an exception or returns `Y_ENABLEDATPOWERON_INVALID`.

**pwmoutput→get\_errorMessage()**  
**pwmoutput→errorMessage()**  
**pwmoutput.get\_errorMessage()**

**YPwmOutput**

Returns the error message of the latest error with the PWM.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the PWM object

**pwmoutput→get\_errorType()**

**YPwmOutput**

**pwmoutput→errorType()pwmoutput.get\_errorType()**

---

Returns the numerical error code of the latest error with the PWM.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the PWM object

**pwmoutput→get\_frequency()**

**YPwmOutput**

**pwmoutput→frequency()pwmoutput.get\_frequency()**

---

Returns the PWM frequency in Hz.

```
function get_frequency( )
```

**Returns :**

an integer corresponding to the PWM frequency in Hz

On failure, throws an exception or returns Y\_FREQUENCY\_INVALID.

**pwmoutput→get\_friendlyName()**  
**pwmoutput→friendlyName()**  
**pwmoutput.get\_friendlyName()**

**YPwmOutput**

Returns a global identifier of the PWM in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the PWM if they are defined, otherwise the serial number of the module and the hardware identifier of the PWM (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the PWM using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**pwmoutput→get\_functionDescriptor()**  
**pwmoutput→functionDescriptor()**  
**pwmoutput.get\_functionDescriptor()**

**YPwmOutput**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

`pwmoutput->get_functionId()`

`YPwmOutput`

`pwmoutput->functionId()pwmoutput.get_functionId()`

Returns the hardware identifier of the PWM, without reference to the module.

```
function get_functionId( )
```

For example `relay1`

**Returns :**

a string that identifies the PWM (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**pwmoutput→get\_hardwareId()**  
**pwmoutput→hardwareId()**  
**pwmoutput.get\_hardwareId()**

**YPwmOutput**

Returns the unique hardware identifier of the PWM in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the PWM. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the PWM (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**pwmoutput→get\_logicalName()**  
**pwmoutput→logicalName()**  
**pwmoutput.get\_logicalName()**

**YPwmOutput**

Returns the logical name of the PWM.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the PWM. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**pwmoutput→get\_module()**

**YPwmOutput**

**pwmoutput→module()pwmoutput.get\_module()**

---

Gets the `YModule` object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

**pwmoutput→get\_module\_async()**  
**pwmoutput→module\_async()**  
**pwmoutput.get\_module\_async()**

**YPwmOutput**

Gets the **YModule** object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned **YModule** object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested **YModule** object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**pwmoutput→get\_period()**

**YPwmOutput**

**pwmoutput→period()pwmoutput.get\_period()**

---

Returns the PWM period in milliseconds.

```
function get_period( )
```

**Returns :**

a floating point number corresponding to the PWM period in milliseconds

On failure, throws an exception or returns Y\_PERIOD\_INVALID.

`pwmoutput->get_pulseDuration()`  
`pwmoutput->pulseDuration()`  
`pwmoutput.get_pulseDuration()`

`YPwmOutput`

Returns the PWM pulse length in milliseconds.

```
function get_pulseDuration( )
```

**Returns :**

a floating point number corresponding to the PWM pulse length in milliseconds

On failure, throws an exception or returns `Y_PULSEDURATION_INVALID`.

**pwmoutput→get(userData)**

**YPwmOutput**

**pwmoutput→userData()pwmoutput.get(userData)**

---

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**pwmoutput→isOnline()****YPwmOutput**

Checks if the PWM is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the PWM in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the PWM.

**Returns :**

`true` if the PWM can be reached, and `false` otherwise

**pwmoutput→isOnline\_async()**  
**pwmoutput.isOnline\_async()****YPwmOutput**

Checks if the PWM is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the PWM in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three

arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**pwmoutput→load()pwmoutput.load()****YPwmOutput**

Preloads the PWM cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**pwmoutput→load\_async()pwmoutput.load\_async()****YPwmOutput**

Preloads the PWM cache with a specified validity duration (asynchronous version).

**function load\_async( msValidity, callback, context)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**pwmoutput→nextPwmOutput()**  
**pwmoutput.nextPwmOutput()****YPwmOutput**

Continues the enumeration of PWMs started using `yFirstPwmOutput()`.

```
function nextPwmOutput( )
```

**Returns :**

a pointer to a `YPwmOutput` object, corresponding to a PWM currently online, or a `null` pointer if there are no more PWMs to enumerate.

**pwmoutput→pulseDurationMove()  
pwmoutput.pulseDurationMove()****YPwmOutput**

Performs a smooth transition of the pulse duration toward a given value.

```
function pulseDurationMove( ms_target, ms_duration)
```

Any period, frequency, duty cycle or pulse width change will cancel any ongoing transition process.

**Parameters :**

**ms\_target** new pulse duration at the end of the transition (floating-point number, representing the pulse duration in milliseconds)

**ms\_duration** total duration of the transition, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**pwmoutput→registerValueCallback()  
pwmoutput.registerValueCallback()****YPwmOutput**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**pwmoutput→set\_dutyCycle()**  
**pwmoutput→setDutyCycle()**  
**pwmoutput.set\_dutyCycle()**

**YPwmOutput**

Changes the PWM duty cycle, in per cents.

```
function set_dutyCycle( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the PWM duty cycle, in per cents

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**pwmoutput→set\_dutyCycleAtPowerOn()**  
**pwmoutput→setDutyCycleAtPowerOn()**  
**pwmoutput.set\_dutyCycleAtPowerOn()**

**YPwmOutput**

Changes the PWM duty cycle at device power on.

```
function set_dutyCycleAtPowerOn( newval)
```

Remember to call the matching module `saveToFlash()` method, otherwise this call will have no effect.

**Parameters :**

**newval** a floating point number corresponding to the PWM duty cycle at device power on

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**pwmoutput→set\_enabled()** YPwmOutput  
**pwmoutput→setEnabled()pwmoutput.set\_enabled()**

---

Stops or starts the PWM.

```
function set_enabled( newval)
```

**Parameters :**

**newval** either Y\_ENABLED\_FALSE or Y\_ENABLED\_TRUE

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**pwmoutput→set\_enabledAtPowerOn()**  
**pwmoutput→setEnabledAtPowerOn()**  
**pwmoutput.set\_enabledAtPowerOn()**

**YPwmOutput**

Changes the state of the PWM at device power on.

```
function set_enabledAtPowerOn( newval)
```

Remember to call the matching module `saveToFlash()` method, otherwise this call will have no effect.

**Parameters :**

**newval** either `Y_ENABLEDATPOWERON_FALSE` or `Y_ENABLEDATPOWERON_TRUE`, according to the state of the PWM at device power on

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**pwmoutput→set\_frequency()**  
**pwmoutput→setFrequency()**  
**pwmoutput.set\_frequency()**

**YPwmOutput**

Changes the PWM frequency.

```
function set_frequency( newval)
```

The duty cycle is kept unchanged thanks to an automatic pulse width change.

**Parameters :**

**newval** an integer corresponding to the PWM frequency

**Returns :**

**YAPI\_SUCCESS** if the call succeeds.

On failure, throws an exception or returns a negative error code.

**pwmoutput→set\_logicalName()**  
**pwmoutput→setLogicalName()**  
**pwmoutput.set\_logicalName()**

**YPwmOutput**

Changes the logical name of the PWM.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

`newval` a string corresponding to the logical name of the PWM.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**pwmoutput→set\_period()****YPwmOutput****pwmoutput→setPeriod()pwmoutput.set\_period()**

Changes the PWM period.

```
function set_period( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the PWM period

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**pwmoutput→set\_pulseDuration()**  
**pwmoutput→setPulseDuration()**  
**pwmoutput.set\_pulseDuration()**

**YPwmOutput**

Changes the PWM pulse length, in milliseconds.

```
function set_pulseDuration( newval)
```

A pulse length cannot be longer than period, otherwise it is truncated.

**Parameters :**

**newval** a floating point number corresponding to the PWM pulse length, in milliseconds

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**pwmoutput→set(userData)**  
**pwmoutput→setUserData()**  
**pwmoutput.set(userData)**

**YPwmOutput**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**pwmoutput→wait\_async()****YPwmOutput**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.31. PwmPowerSource function interface

The Yoctopuce application programming interface allows you to configure the voltage source used by all PWM on the same device.

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_pwmpowersource.js'></script>
nodejs var yoctolib = require('yoctolib');
var YPwmPowerSource = yoctolib.YPwmPowerSource;
php require_once('yocto_pwmpowersource.php');
cpp #include "yocto_pwmpowersource.h"
m #import "yocto_pwmpowersource.h"
pas uses yocto_pwmpowersource;
vb yocto_pwmpowersource.vb
cs yocto_pwmpowersource.cs
java import com.yoctopuce.YoctoAPI.YPwmPowerSource;
py from yocto_pwmpowersource import *

```

### Global functions

#### **yFindPwmPowerSource(func)**

Retrieves a voltage source for a given identifier.

#### **yFirstPwmPowerSource()**

Starts the enumeration of Voltage sources currently accessible.

### YPwmPowerSource methods

#### **pwmpowersource→describe()**

Returns a short text that describes unambiguously the instance of the voltage source in the form  
TYPE ( NAME ) = SERIAL . FUNCTIONID.

#### **pwmpowersource→get\_advertisedValue()**

Returns the current value of the voltage source (no more than 6 characters).

#### **pwmpowersource→get\_errorMessage()**

Returns the error message of the latest error with the voltage source.

#### **pwmpowersource→get\_errorType()**

Returns the numerical error code of the latest error with the voltage source.

#### **pwmpowersource→get\_friendlyName()**

Returns a global identifier of the voltage source in the format MODULE\_NAME . FUNCTION\_NAME.

#### **pwmpowersource→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### **pwmpowersource→get\_functionId()**

Returns the hardware identifier of the voltage source, without reference to the module.

#### **pwmpowersource→get\_hardwareId()**

Returns the unique hardware identifier of the voltage source in the form SERIAL . FUNCTIONID.

#### **pwmpowersource→get\_logicalName()**

Returns the logical name of the voltage source.

#### **pwmpowersource→get\_module()**

Gets the YModule object for the device on which the function is located.

#### **pwmpowersource→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**pwmpowersource→get\_powerMode()**

Returns the selected power source for the PWM on the same device

**pwmpowersource→get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

**pwmpowersource→isOnline()**

Checks if the voltage source is currently reachable, without raising any error.

**pwmpowersource→isOnline\_async(callback, context)**

Checks if the voltage source is currently reachable, without raising any error (asynchronous version).

**pwmpowersource→load(msValidity)**

Preloads the voltage source cache with a specified validity duration.

**pwmpowersource→load\_async(msValidity, callback, context)**

Preloads the voltage source cache with a specified validity duration (asynchronous version).

**pwmpowersource→nextPwmPowerSource()**

Continues the enumeration of Voltage sources started using `yFirstPwmPowerSource()`.

**pwmpowersource→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**pwmpowersource→set\_logicalName(newval)**

Changes the logical name of the voltage source.

**pwmpowersource→set\_powerMode(newval)**

Changes the PWM power source.

**pwmpowersource→set(userData)**

Stores a user context provided as argument in the userData attribute of the function.

**pwmpowersource→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YPwmPowerSource.FindPwmPowerSource() yFindPwmPowerSource()yFindPwmPowerSource()

YPwmPowerSource

Retrieves a voltage source for a given identifier.

```
function yFindPwmPowerSource( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the voltage source is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YPwmPowerSource.isOnline()` to test if the voltage source is indeed online at a given time. In case of ambiguity when looking for a voltage source by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the voltage source

### Returns :

a `YPwmPowerSource` object allowing you to drive the voltage source.

**YPwmPowerSource.FirstPwmPowerSource()****yFirstPwmPowerSource()yFirstPwmPowerSource()****YPwmPowerSource**

Starts the enumeration of Voltage sources currently accessible.

```
function yFirstPwmPowerSource( )
```

Use the method `YPwmPowerSource.nextPwmPowerSource()` to iterate on next Voltage sources.

**Returns :**

a pointer to a `YPwmPowerSource` object, corresponding to the first source currently online, or a null pointer if there are none.

**pwmpowersource→describe()**  
**pwmpowersource.describe()****YPwmPowerSource**

Returns a short text that describes unambiguously the instance of the voltage source in the form  
TYPE ( NAME )=SERIAL . FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the voltage source (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**pwmpowersource→get\_advertisedValue()**  
**pwmpowersource→advertisedValue()**  
**pwmpowersource.get\_advertisedValue()**

**YPwmPowerSource**

Returns the current value of the voltage source (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the voltage source (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**pwmpowersource→get\_errorMessage()**  
**pwmpowersource→errorMessage()**  
**pwmpowersource.get\_errorMessage()**

**YPwmPowerSource**

Returns the error message of the latest error with the voltage source.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the voltage source object

**pwmpowersource→get\_errorType()**  
**pwmpowersource→errorType()**  
**pwmpowersource.get\_errorType()**

**YPwmPowerSource**

Returns the numerical error code of the latest error with the voltage source.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the voltage source object

**pwmpowersource→get\_friendlyName()**  
**pwmpowersource→friendlyName()**  
**pwmpowersource.get\_friendlyName()**

**YPwmPowerSource**

Returns a global identifier of the voltage source in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the voltage source if they are defined, otherwise the serial number of the module and the hardware identifier of the voltage source (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the voltage source using logical names (ex: MyCustomName.relay1)

On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**pwmpowersource→get\_functionDescriptor()**  
**pwmpowersource→functionDescriptor()**  
**pwmpowersource.get\_functionDescriptor()**

**YPwmPowerSource**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**pwmpowersource→get\_functionId()**  
**pwmpowersource→functionId()**  
**pwmpowersource.get\_functionId()**

**YPwmPowerSource**

---

Returns the hardware identifier of the voltage source, without reference to the module.

**function get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the voltage source (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**pwmpowersource→get\_hardwareId()**  
**pwmpowersource→hardwareId()**  
**pwmpowersource.get\_hardwareId()**

**YPwmPowerSource**

Returns the unique hardware identifier of the voltage source in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the voltage source. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the voltage source (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**pwmpowersource→get\_logicalName()**  
**pwmpowersource→logicalName()**  
**pwmpowersource.get\_logicalName()**

**YPwmPowerSource**

---

Returns the logical name of the voltage source.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the voltage source. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**pwmpowersource→get\_module()**  
**pwmpowersource→module()**  
**pwmpowersource.get\_module()**

**YPwmPowerSource**

Gets the **YModule** object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of **YModule** is not shown as online.

**Returns :**

an instance of **YModule**

**pwmpowersource→get\_module\_async()**  
**pwmpowersource→module\_async()**  
**pwmpowersource.get\_module\_async()**

**YPwmPowerSource**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**pwmpowersource→get\_powerMode()**  
**pwmpowersource→powerMode()**  
**pwmpowersource.get\_powerMode()**

**YPwmPowerSource**

Returns the selected power source for the PWM on the same device

```
function get_powerMode( )
```

**Returns :**

a value among Y\_POWERMODE\_USB\_5V, Y\_POWERMODE\_USB\_3V, Y\_POWERMODE\_EXT\_V and Y\_POWERMODE\_OPNDRN corresponding to the selected power source for the PWM on the same device

On failure, throws an exception or returns Y\_POWERMODE\_INVALID.

**pwmpowersource→get(userData)**  
**pwmpowersource→userData()**  
**pwmpowersource.get(userData)**

**YPwmPowerSource**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**pwmpowersource→isOnline()**  
**pwmpowersource.isOnline()****YPwmPowerSource**

Checks if the voltage source is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the voltage source in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the voltage source.

**Returns :**

`true` if the voltage source can be reached, and `false` otherwise

**pwmpowersource→isOnline\_async()**  
**pwmpowersource.isOnline\_async()****YPwmPowerSource**

Checks if the voltage source is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the voltage source in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**pwmpowersource→load()pwmpowersource.load()****YPwmPowerSource**

Preloads the voltage source cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**pwmpowersource→load\_async()**  
**pwmpowersource.load\_async()****YPwmPowerSource**

Preloads the voltage source cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

---

**pwmpowersource→nextPwmPowerSource()**  
**pwmpowersource.nextPwmPowerSource()**

**YPwmPowerSource**

Continues the enumeration of Voltage sources started using `yFirstPwmPowerSource( )`.

```
function nextPwmPowerSource( )
```

**Returns :**

a pointer to a `YPwmPowerSource` object, corresponding to a voltage source currently online, or a `null` pointer if there are no more Voltage sources to enumerate.

**pwmpowersource→registerValueCallback()**  
**pwmpowersource.registerValueCallback()****YPwmPowerSource**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**pwmpowersource→set\_logicalName()**  
**pwmpowersource→setLogicalName()**  
**pwmpowersource.set\_logicalName()**

**YPwmPowerSource**

Changes the logical name of the voltage source.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

`newval` a string corresponding to the logical name of the voltage source.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**pwmpowersource→set\_powerMode()**  
**pwmpowersource→setPowerMode()**  
**pwmpowersource.set\_powerMode()**

**YPwmPowerSource**

Changes the PWM power source.

**function set\_powerMode( newval)**

PWM can use isolated 5V from USB, isolated 3V from USB or voltage from an external power source. The PWM can also work in open drain mode. In that mode, the PWM actively pulls the line down. Warning: this setting is common to all PWM on the same device. If you change that parameter, all PWM located on the same device are affected. If you want the change to be kept after a device reboot, make sure to call the matching module `saveToFlash()`.

**Parameters :**

**newval** a value among `Y_POWERMODE_USB_5V`, `Y_POWERMODE_USB_3V`, `Y_POWERMODE_EXT_V` and `Y_POWERMODE_OPNDRN` corresponding to the PWM power source

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**pwmpowersource→set(userData)**  
**pwmpowersource→setUserData()**  
**pwmpowersource.set(userData)**

**YPwmPowerSource**

Stores a user context provided as argument in the userData attribute of the function.

```
function setUserData( data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**pwmpowersource→wait\_async()  
pwmpowersource.wait\_async()****YPwmPowerSource**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.32. Quaternion interface

The Yoctopuce API YQt class provides direct access to the Yocto3D attitude estimation using a quaternion. It is usually not needed to use the YQt class directly, as the YGyro class provides a more convenient higher-level interface.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_gyro.js'></script>
node.js	var yoctolib = require('yoctolib');
	var YGyro = yoctolib.YGyro;
php	require_once('yocto_gyro.php');
cpp	#include "yocto_gyro.h"
m	#import "yocto_gyro.h"
pas	uses yocto_gyro;
vb	yocto_gyro.vb
cs	yocto_gyro.cs
java	import com.yoctopuce.YoctoAPI.YGyro;
py	from yocto_gyro import *

### Global functions

#### yFindQt(func)

Retrieves a quaternion component for a given identifier.

#### yFirstQt()

Starts the enumeration of quaternion components currently accessible.

### YQt methods

#### qt→calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### qt→describe()

Returns a short text that describes unambiguously the instance of the quaternion component in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

#### qt→get\_advertisedValue()

Returns the current value of the quaternion component (no more than 6 characters).

#### qt→get\_currentRawValue()

Returns the uncalibrated, unrounded raw value returned by the sensor.

#### qt→get\_currentValue()

Returns the current value of the value.

#### qt→get\_errorMessage()

Returns the error message of the latest error with the quaternion component.

#### qt→get\_errorType()

Returns the numerical error code of the latest error with the quaternion component.

#### qt→get\_friendlyName()

Returns a global identifier of the quaternion component in the format MODULE\_NAME . FUNCTION\_NAME.

#### qt→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### qt→get\_functionId()

Returns the hardware identifier of the quaternion component, without reference to the module.

#### qt→get\_hardwareId()

	Returns the unique hardware identifier of the quaternion component in the form SERIAL . FUNCTIONID.
<b>qt→get_highestValue()</b>	Returns the maximal value observed for the value since the device was started.
<b>qt→get_logFrequency()</b>	Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.
<b>qt→get_logicalName()</b>	Returns the logical name of the quaternion component.
<b>qt→get_lowestValue()</b>	Returns the minimal value observed for the value since the device was started.
<b>qt→get_module()</b>	Gets the YModule object for the device on which the function is located.
<b>qt→get_module_async(callback, context)</b>	Gets the YModule object for the device on which the function is located (asynchronous version).
<b>qt→get_recordedData(startTime, endTime)</b>	Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.
<b>qt→get_reportFrequency()</b>	Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.
<b>qt→get_resolution()</b>	Returns the resolution of the measured values.
<b>qt→get_unit()</b>	Returns the measuring unit for the value.
<b>qt→get(userData)</b>	Returns the value of the userData attribute, as previously stored using method set(userData).
<b>qt→isOnline()</b>	Checks if the quaternion component is currently reachable, without raising any error.
<b>qt→isOnline_async(callback, context)</b>	Checks if the quaternion component is currently reachable, without raising any error (asynchronous version).
<b>qt→load(msValidity)</b>	Preloads the quaternion component cache with a specified validity duration.
<b>qt→loadCalibrationPoints(rawValues, refValues)</b>	Retrieves error correction data points previously entered using the method calibrateFromPoints.
<b>qt→load_async(msValidity, callback, context)</b>	Preloads the quaternion component cache with a specified validity duration (asynchronous version).
<b>qt→nextQt()</b>	Continues the enumeration of quaternion components started using yFirstQt( ).
<b>qt→registerTimedReportCallback(callback)</b>	Registers the callback function that is invoked on every periodic timed notification.
<b>qt→registerValueCallback(callback)</b>	Registers the callback function that is invoked on every change of advertised value.
<b>qt→set_highestValue(newval)</b>	Changes the recorded maximal value observed.
<b>qt→set_logFrequency(newval)</b>	Changes the datalogger recording frequency for this function.
<b>qt→set_logicalName(newval)</b>	

Changes the logical name of the quaternion component.

**qt→set\_lowestValue(newval)**

Changes the recorded minimal value observed.

**qt→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

**qt→set\_resolution(newval)**

Changes the resolution of the measured physical values.

**qt→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**qt→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YQt.FindQt() yFindQt()yFindQt()

YQt

Retrieves a quaternion component for a given identifier.

```
function yFindQt( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the quaternion component is online at the time it is invoked. The returned object is nevertheless valid. Use the method YQt.isOnline( ) to test if the quaternion component is indeed online at a given time. In case of ambiguity when looking for a quaternion component by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

**Parameters :**

**func** a string that uniquely characterizes the quaternion component

**Returns :**

a YQt object allowing you to drive the quaternion component.

**YQt.FirstQt()****YQt****yFirstQt()yFirstQt()**

Starts the enumeration of quaternion components currently accessible.

```
function yFirstQt( )
```

Use the method `YQt.nextQt()` to iterate on next quaternion components.

**Returns :**

a pointer to a `YQt` object, corresponding to the first quaternion component currently online, or a null pointer if there are none.

**qt→calibrateFromPoints()|qt.calibrateFromPoints()****YQt**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints( rawValues, refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**qt→describe()qt.describe()****YQt**

Returns a short text that describes unambiguously the instance of the quaternion component in the form TYPE ( NAME )=SERIAL . FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

```
a string that describes the quaternion component (ex:  
Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)
```

---

<b>qt→get_advertisedValue()</b>	<b>YQt</b>
<b>qt→advertisedValue()qt.get_advertisedValue()</b>	

---

Returns the current value of the quaternion component (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the quaternion component (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**qt→get\_currentRawValue()****YQt****qt→currentRawValue()qt.get\_currentRawValue()**

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**qt→get\_currentValue()**  
**qt→currentValue()qt.get\_currentValue()**

---

YQt

Returns the current value of the value.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current value of the value

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

**qt→get\_errorMessage()****YQt****qt→errorMessage()qt.get\_errorMessage()**

Returns the error message of the latest error with the quaternion component.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the quaternion component object

**qt→get\_errorType()****YQt****qt→errorType()qt.get\_errorType()**

Returns the numerical error code of the latest error with the quaternion component.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the quaternion component object

**qt→get\_friendlyName()****YQt****qt→friendlyName()qt.get\_friendlyName()**

Returns a global identifier of the quaternion component in the format MODULE\_NAME.FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the quaternion component if they are defined, otherwise the serial number of the module and the hardware identifier of the quaternion component (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the quaternion component using logical names (ex: MyCustomName.relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

---

**qt→get\_functionDescriptor()** YQt  
**qt→functionDescriptor()qt.get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**qt->get\_functionId()****YQt****qt->functionId()qt.get\_functionId()**

Returns the hardware identifier of the quaternion component, without reference to the module.

function **get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the quaternion component (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**qt→get\_hardwareId()****YQt****qt→hardwareId()qt.get\_hardwareId()**

Returns the unique hardware identifier of the quaternion component in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the quaternion component. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the quaternion component (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**qt→get\_highestValue()****YQt****qt→highestValue()qt.get\_highestValue()**

Returns the maximal value observed for the value since the device was started.

```
function get_highestValue( )
```

**Returns :**

a floating point number corresponding to the maximal value observed for the value since the device was started

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**qt→get\_logFrequency()  
qt→logFrequency()qt.get\_logFrequency()****YQt**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

**function get\_logFrequency( )****Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**qt→get\_logicalName()****YQt****qt→logicalName()qt.get\_logicalName()**

Returns the logical name of the quaternion component.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the quaternion component. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**qt→get\_lowestValue()**  
**qt→lowestValue()qt.get\_lowestValue()**

YQt

Returns the minimal value observed for the value since the device was started.

```
function get_lowestValue( )
```

**Returns :**

a floating point number corresponding to the minimal value observed for the value since the device was started

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

**qt→get\_module()****YQt****qt→module()qt.get\_module()**

Gets the `YModule` object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

---

<b>qt→get_module_async()</b>	<b>YQt</b>
<b>qt→module_async()qt.get_module_async()</b>	

---

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**qt→get\_recordedData()****YQt****qt→recordedData()qt.get\_recordedData()**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

```
function get_recordedData( startTime, endTime )
```

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

**Parameters :**

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without ending limit.

**Returns :**

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**qt→get\_reportFrequency()****YQt****qt→reportFrequency()qt.get\_reportFrequency()**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

```
function get_reportFrequency( )
```

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**qt→get\_resolution()**

YQt

**qt→resolution()qt.get\_resolution()**

Returns the resolution of the measured values.

```
function get_resolution( )
```

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**qt→get\_unit()**  
**qt→unit()qt.get\_unit()**

---

YQt

Returns the measuring unit for the value.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the value

On failure, throws an exception or returns Y\_UNIT\_INVALID.

---

**qt→get(userData())**  
**qt→userData()qt.get(userData())****YQt**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**qt→isOnline()qt.isOnline()****YQt**

Checks if the quaternion component is currently reachable, without raising any error.

**function isOnline( )**

If there is a cached value for the quaternion component in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the quaternion component.

**Returns :**

`true` if the quaternion component can be reached, and `false` otherwise

**qt→isOnline\_async()qt.isOnline\_async()****YQt**

Checks if the quaternion component is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the quaternion component in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**qt→load()qt.load()**

YQt

Preloads the quaternion component cache with a specified validity duration.

**function load( msValidity)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**qt→loadCalibrationPoints()qt.loadCalibrationPoints()****YQt**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

```
function loadCalibrationPoints( rawValues, refValues)
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**qt→load\_async()qt.load\_async()****YQt**

Preloads the quaternion component cache with a specified validity duration (asynchronous version).

**function load\_async( msValidity, callback, context)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**qt→nextQt()qt.nextQt()****YQt**

Continues the enumeration of quaternion components started using `yFirstQt()`.

function **nextQt( )**

**Returns :**

a pointer to a `YQt` object, corresponding to a quaternion component currently online, or a `null` pointer if there are no more quaternion components to enumerate.

**qt→registerTimedReportCallback()  
qt.registerTimedReportCallback()****YQt**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**qt→registerValueCallback()**  
**qt.registerValueCallback()****YQt**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**qt→set\_highestValue()  
qt→setHighestValue()qt.set\_highestValue()****YQt**

Changes the recorded maximal value observed.

```
function set_highestValue( newval )
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**qt→set\_logFrequency()****YQt****qt→setLogFrequency()qt.set\_logFrequency()**

Changes the datalogger recording frequency for this function.

```
function set_logFrequency( newval)
```

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

<b>qt→set_logicalName()</b>	<b>YQt</b>
<b>qt→setLogicalName()qt.set_logicalName()</b>	

---

Changes the logical name of the quaternion component.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the quaternion component.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

---

**qt→set\_lowestValue()****YQt****qt→setLowestValue()qt.set\_lowestValue()**

Changes the recorded minimal value observed.

```
function set_lowestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

**qt→set\_reportFrequency()** **YQt**  
**qt→setReportFrequency()qt.set\_reportFrequency()**

Changes the timed value notification frequency for this function.

```
function set_reportFrequency( newval)
```

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**qt→set\_resolution()****YQt****qt→setResolution()qt.set\_resolution()**

Changes the resolution of the measured physical values.

```
function set_resolution( newval )
```

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured physical values

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**qt→set(userData)**  
**qt→setUserData()qt.set(userData)**

YQt

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**qt→wait\_async()qt.wait\_async()****YQt**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.33. Real Time Clock function interface

The RealTimeClock function maintains and provides current date and time, even across power cut lasting several days. It is the base for automated wake-up functions provided by the WakeUpScheduler. The current time may represent a local time as well as an UTC time, but no automatic time change will occur to account for daylight saving time.

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_realtimeclock.js'></script>
nodejs var yoctolib = require('yoctolib');
var YRealTimeClock = yoctolib.YRealTimeClock;
php require_once('yocto_realtimeclock.php');
cpp #include "yocto_realtimeclock.h"
m #import "yocto_realtimeclock.h"
pas uses yocto_realtimeclock;
vb yocto_realtimeclock.vb
cs yocto_realtimeclock.cs
java import com.yoctopuce.YoctoAPI.YRealTimeClock;
py from yocto_realtimeclock import *

```

### Global functions

#### **yFindRealTimeClock(func)**

Retrieves a clock for a given identifier.

#### **yFirstRealTimeClock()**

Starts the enumeration of clocks currently accessible.

### YRealTimeClock methods

#### **realtimeclock→describe()**

Returns a short text that describes unambiguously the instance of the clock in the form  
TYPE ( NAME ) = SERIAL . FUNCTIONID.

#### **realtimeclock→get\_advertisedValue()**

Returns the current value of the clock (no more than 6 characters).

#### **realtimeclock→get\_dateTime()**

Returns the current time in the form "YYYY/MM/DD hh:mm:ss"

#### **realtimeclock→get\_errorMessage()**

Returns the error message of the latest error with the clock.

#### **realtimeclock→get\_errorType()**

Returns the numerical error code of the latest error with the clock.

#### **realtimeclock→get\_friendlyName()**

Returns a global identifier of the clock in the format MODULE\_NAME . FUNCTION\_NAME.

#### **realtimeclock→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### **realtimeclock→get\_functionId()**

Returns the hardware identifier of the clock, without reference to the module.

#### **realtimeclock→get\_hardwareId()**

Returns the unique hardware identifier of the clock in the form SERIAL . FUNCTIONID.

#### **realtimeclock→get\_logicalName()**

Returns the logical name of the clock.

#### **realtimeclock→get\_module()**

Gets the YModule object for the device on which the function is located.

**realtimeclock→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**realtimeclock→get\_timeSet()**

Returns true if the clock has been set, and false otherwise.

**realtimeclock→get\_unixTime()**

Returns the current time in Unix format (number of elapsed seconds since Jan 1st, 1970).

**realtimeclock→get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

**realtimeclock→get\_utcOffset()**

Returns the number of seconds between current time and UTC time (time zone).

**realtimeclock→isOnline()**

Checks if the clock is currently reachable, without raising any error.

**realtimeclock→isOnline\_async(callback, context)**

Checks if the clock is currently reachable, without raising any error (asynchronous version).

**realtimeclock→load(msValidity)**

Preloads the clock cache with a specified validity duration.

**realtimeclock→load\_async(msValidity, callback, context)**

Preloads the clock cache with a specified validity duration (asynchronous version).

**realtimeclock→nextRealTimeClock()**

Continues the enumeration of clocks started using yFirstRealTimeClock( ).

**realtimeclock→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**realtimeclock→set\_logicalName(newval)**

Changes the logical name of the clock.

**realtimeclock→set\_unixTime(newval)**

Changes the current time.

**realtimeclock→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**realtimeclock→set\_utcOffset(newval)**

Changes the number of seconds between current time and UTC time (time zone).

**realtimeclock→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YRealTimeClock.FindRealTimeClock() yFindRealTimeClock()yFindRealTimeClock()

**YRealTimeClock**

Retrieves a clock for a given identifier.

```
function yFindRealTimeClock( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the clock is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YRealTimeClock.isOnline()` to test if the clock is indeed online at a given time. In case of ambiguity when looking for a clock by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the clock

### Returns :

a `YRealTimeClock` object allowing you to drive the clock.

**YRealTimeClock.FirstRealTimeClock()****yFirstRealTimeClock()yFirstRealTimeClock()****YRealTimeClock**

Starts the enumeration of clocks currently accessible.

```
function yFirstRealTimeClock( )
```

Use the method `YRealTimeClock.nextRealTimeClock()` to iterate on next clocks.

**Returns :**

a pointer to a `YRealTimeClock` object, corresponding to the first clock currently online, or a null pointer if there are none.

**realtimeclock→describe()realtimeclock.describe()****YRealTimeClock**

Returns a short text that describes unambiguously the instance of the clock in the form  
TYPE ( NAME )=SERIAL.FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the clock (ex: Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1)

**realtimeclock→get\_advertisedValue()**  
**realtimeclock→advertisedValue()**  
**realtimeclock.get\_advertisedValue()**

**YRealTimeClock**

Returns the current value of the clock (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the clock (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**realtimeclock→getDateTime()**  
**realtimeclock→dateTime()**  
**realtimeclock.getDateTime()**

**YRealTimeClock**

---

Returns the current time in the form "YYYY/MM/DD hh:mm:ss"

```
function getDateTime( )
```

**Returns :**

a string corresponding to the current time in the form "YYYY/MM/DD hh:mm:ss"

On failure, throws an exception or returns Y\_DATETIME\_INVALID.

---

**realtimeclock→get\_errorMessage()**  
**realtimeclock→errorMessage()**  
**realtimeclock.get\_errorMessage()**

**YRealTimeClock**

Returns the error message of the latest error with the clock.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the clock object

**realtimeclock→get\_errorType()**  
**realtimeclock→errorType()**  
**realtimeclock.get\_errorType()**

**YRealTimeClock**

Returns the numerical error code of the latest error with the clock.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the clock object

**realtimeclock→get\_friendlyName()**  
**realtimeclock→friendlyName()**  
**realtimeclock.get\_friendlyName()**

**YRealTimeClock**

Returns a global identifier of the clock in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the clock if they are defined, otherwise the serial number of the module and the hardware identifier of the clock (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the clock using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**realtimeclock→get\_functionDescriptor()**  
**realtimeclock→functionDescriptor()**  
**realtimeclock.get\_functionDescriptor()**

**YRealTimeClock**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**realtimeclock→get\_functionId()**  
**realtimeclock→functionId()**  
**realtimeclock.get\_functionId()**

**YRealTimeClock**

Returns the hardware identifier of the clock, without reference to the module.

```
function get_functionId( )
```

For example relay1

**Returns :**

a string that identifies the clock (ex: relay1) On failure, throws an exception or returns Y\_FUNCTIONID\_INVALID.

**realtimeclock→get\_hardwareId()**  
**realtimeclock→hardwareId()**  
**realtimeclock.get\_hardwareId()**

**YRealTimeClock**

---

Returns the unique hardware identifier of the clock in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the clock. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the clock (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**realtimeclock→get\_logicalName()**  
**realtimeclock→logicalName()**  
**realtimeclock.get\_logicalName()**

**YRealTimeClock**

Returns the logical name of the clock.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the clock. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**realtimeclock→get\_module()****YRealTimeClock****realtimeclock→module()realtimeclock.get\_module()**

Gets the **YModule** object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of **YModule** is not shown as online.

**Returns :**

an instance of **YModule**

**realtimeclock→get\_module\_async()**  
**realtimeclock→module\_async()**  
**realtimeclock.get\_module\_async()**

**YRealTimeClock**

Gets the **YModule** object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned **YModule** object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested **YModule** object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**realtimeclock→get\_timeSet()** **YRealTimeClock**  
**realtimeclock→timeSet()realtimeclock.get\_timeSet()**

---

Returns true if the clock has been set, and false otherwise.

```
function get_timeSet( )
```

**Returns :**

either Y\_TIMESET\_FALSE or Y\_TIMESET\_TRUE, according to true if the clock has been set, and false otherwise

On failure, throws an exception or returns Y\_TIMESET\_INVALID.

**realtimeclock→get\_unixTime()**  
**realtimeclock→unixTime()**  
**realtimeclock.get\_unixTime()**

**YRealTimeClock**

Returns the current time in Unix format (number of elapsed seconds since Jan 1st, 1970).

```
function get_unixTime( )
```

**Returns :**

an integer corresponding to the current time in Unix format (number of elapsed seconds since Jan 1st, 1970)

On failure, throws an exception or returns Y\_UNIXTIME\_INVALID.

**realtimeclock→get(userData)**  
**realtimeclock→userData()**  
**realtimeclock.get(userData)**

---

**YRealTimeClock**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**realtimeclock→get\_utcOffset()**  
**realtimeclock→utcOffset()**  
**realtimeclock.get\_utcOffset()**

**YRealTimeClock**

Returns the number of seconds between current time and UTC time (time zone).

```
function get_utcOffset( )
```

**Returns :**

an integer corresponding to the number of seconds between current time and UTC time (time zone)

On failure, throws an exception or returns Y\_UTCOFFSET\_INVALID.

**realtimeclock→isOnline()realtimeclock.isOnline()****YRealTimeClock**

Checks if the clock is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the clock in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the clock.

**Returns :**

`true` if the clock can be reached, and `false` otherwise

**realtimeclock→isOnline\_async()**  
**realtimeclock.isOnline\_async()****YRealTimeClock**

Checks if the clock is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the clock in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**realtimeclock→load()|realtimeclock.load()****YRealTimeClock**

Preloads the clock cache with a specified validity duration.

**function load( msValidity )**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**realtimeclock→load\_async()**  
**realtimeclock.load\_async()****YRealTimeClock**

Preloads the clock cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**realtimeclock→nextRealTimeClock()**  
**realtimeclock.nextRealTimeClock()**

---

**YRealTimeClock**

Continues the enumeration of clocks started using `yFirstRealTimeClock( )`.

```
function nextRealTimeClock( )
```

**Returns :**

a pointer to a `YRealTimeClock` object, corresponding to a clock currently online, or a `null` pointer if there are no more clocks to enumerate.

**realtimeclock→registerValueCallback()**  
**realtimeclock.registerValueCallback()****YRealTimeClock**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

`realtimeclock→set_logicalName()`  
`realtimeclock→setLogicalName()`  
`realtimeclock.set_logicalName()`

**YRealTimeClock**

Changes the logical name of the clock.

**function set\_logicalName( newval)**

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the clock.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**realtimeclock→set\_unixTime()**  
**realtimeclock→setUnixTime()**  
**realtimeclock.set\_unixTime()**

**YRealTimeClock**

Changes the current time.

**function set\_unixTime( newval)**

Time is specified in Unix format (number of elapsed seconds since Jan 1st, 1970). If current UTC time is known, utcOffset will be automatically adjusted for the new specified time.

**Parameters :**

**newval** an integer corresponding to the current time

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**realtimeclock→set(userData)**  
**realtimeclock→setUserData()**  
**realtimeclock.set(userData)**

---

**YRealTimeClock**

Stores a user context provided as argument in the userData attribute of the function.

```
function setUserData( data)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**realtimeclock→set\_utcOffset()**  
**realtimeclock→setUtcOffset()**  
**realtimeclock.set\_utcOffset()**

**YRealTimeClock**

Changes the number of seconds between current time and UTC time (time zone).

**function set\_utcOffset( newval)**

The timezone is automatically rounded to the nearest multiple of 15 minutes. If current UTC time is known, the current time will automatically be updated according to the selected time zone.

**Parameters :**

**newval** an integer corresponding to the number of seconds between current time and UTC time (time zone)

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**realtimeclock→wait\_async()  
realtimeclock.wait\_async()****YRealTimeClock**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.34. Reference frame configuration

This class is used to setup the base orientation of the Yocto-3D, so that the orientation functions, relative to the earth surface plane, use the proper reference frame. The class also implements a tridimensional sensor calibration process, which can compensate for local variations of standard gravity and improve the precision of the tilt sensors.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_refframe.js'></script>
node.js	var yoctolib = require('yoctolib');
	var YRefFrame = yoctolib.YRefFrame;
php	require_once('yocto_refframe.php');
cpp	#include "yocto_refframe.h"
m	#import "yocto_refframe.h"
pas	uses yocto_refframe;
vb	yocto_refframe.vb
cs	yocto_refframe.cs
java	import com.yoctopuce.YoctoAPI.YRefFrame;
py	from yocto_refframe import *

### Global functions

#### yFindRefFrame(func)

Retrieves a reference frame for a given identifier.

#### yFirstRefFrame()

Starts the enumeration of reference frames currently accessible.

### YRefFrame methods

#### refframe→cancel3DCalibration()

Aborts the sensors tridimensional calibration process et restores normal settings.

#### refframe→describe()

Returns a short text that describes unambiguously the instance of the reference frame in the form TYPE (NAME) = SERIAL.FUNCTIONID.

#### refframe→get\_3DCalibrationHint()

Returns instructions to proceed to the tridimensional calibration initiated with method start3DCalibration.

#### refframe→get\_3DCalibrationLogMsg()

Returns the latest log message from the calibration process.

#### refframe→get\_3DCalibrationProgress()

Returns the global process indicator for the tridimensional calibration initiated with method start3DCalibration.

#### refframe→get\_3DCalibrationStage()

Returns index of the current stage of the calibration initiated with method start3DCalibration.

#### refframe→get\_3DCalibrationStageProgress()

Returns the process indicator for the current stage of the calibration initiated with method start3DCalibration.

#### refframe→get\_advertisedValue()

Returns the current value of the reference frame (no more than 6 characters).

#### refframe→get\_bearing()

Returns the reference bearing used by the compass.

### 3. Reference

<b>reframe→get_errorMessage()</b>	Returns the error message of the latest error with the reference frame.
<b>reframe→get_errorType()</b>	Returns the numerical error code of the latest error with the reference frame.
<b>reframe→get_friendlyName()</b>	Returns a global identifier of the reference frame in the format MODULE_NAME . FUNCTION_NAME.
<b>reframe→get_functionDescriptor()</b>	Returns a unique identifier of type YFUN_DESCR corresponding to the function.
<b>reframe→get_functionId()</b>	Returns the hardware identifier of the reference frame, without reference to the module.
<b>reframe→get_hardwareId()</b>	Returns the unique hardware identifier of the reference frame in the form SERIAL . FUNCTIONID.
<b>reframe→get_logicalName()</b>	Returns the logical name of the reference frame.
<b>reframe→get_module()</b>	Gets the YModule object for the device on which the function is located.
<b>reframe→get_module_async(callback, context)</b>	Gets the YModule object for the device on which the function is located (asynchronous version).
<b>reframe→get_mountOrientation()</b>	Returns the installation orientation of the device, as configured in order to define the reference frame for the compass and the pitch/roll tilt sensors.
<b>reframe→get_mountPosition()</b>	Returns the installation position of the device, as configured in order to define the reference frame for the compass and the pitch/roll tilt sensors.
<b>reframe→get(userData)</b>	Returns the value of the userData attribute, as previously stored using method set(userData).
<b>reframe→isOnline()</b>	Checks if the reference frame is currently reachable, without raising any error.
<b>reframe→isOnline_async(callback, context)</b>	Checks if the reference frame is currently reachable, without raising any error (asynchronous version).
<b>reframe→load(msValidity)</b>	Preloads the reference frame cache with a specified validity duration.
<b>reframe→load_async(msValidity, callback, context)</b>	Preloads the reference frame cache with a specified validity duration (asynchronous version).
<b>reframe→more3DCalibration()</b>	Continues the sensors tridimensional calibration process previously initiated using method start3DCalibration.
<b>reframe→nextRefFrame()</b>	Continues the enumeration of reference frames started using yFirstRefFrame( ).
<b>reframe→registerValueCallback(callback)</b>	Registers the callback function that is invoked on every change of advertised value.
<b>reframe→save3DCalibration()</b>	Applies the sensors tridimensional calibration parameters that have just been computed.
<b>reframe→set_bearing(newval)</b>	Changes the reference bearing used by the compass.
<b>reframe→set_logicalName(newval)</b>	

Changes the logical name of the reference frame.

**refframe→set\_mountPosition(position, orientation)**

Changes the compass and tilt sensor frame of reference.

**refframe→set(userData)**

Stores a user context provided as argument in the userData attribute of the function.

**refframe→start3DCalibration()**

Initiates the sensors tridimensional calibration process.

**refframe→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YRefFrame.FindRefFrame() yFindRefFrame()yFindRefFrame()

YRefFrame

Retrieves a reference frame for a given identifier.

```
function yFindRefFrame( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the reference frame is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YRefFrame.isOnline()` to test if the reference frame is indeed online at a given time. In case of ambiguity when looking for a reference frame by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the reference frame

### Returns :

a `YRefFrame` object allowing you to drive the reference frame.

**YRefFrame.FirstRefFrame()**  
**yFirstRefFrame()yFirstRefFrame()****YRefFrame**

Starts the enumeration of reference frames currently accessible.

```
function yFirstRefFrame( )
```

Use the method `YRefFrame.nextRefFrame( )` to iterate on next reference frames.

**Returns :**

a pointer to a `YRefFrame` object, corresponding to the first reference frame currently online, or a `null` pointer if there are none.

**refframe→cancel3DCalibration()**  
**refframe.cancel3DCalibration()**

---

**YRefFrame**

Aborts the sensors tridimensional calibration process et restores normal settings.

**function cancel3DCalibration( )**

On failure, throws an exception or returns a negative error code.

**refframe→describe()****YRefFrame**

Returns a short text that describes unambiguously the instance of the reference frame in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the reference frame (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**refframe→get\_3DCalibrationHint()**  
**refframe→3DCalibrationHint()**  
**refframe.get\_3DCalibrationHint()**

**YRefFrame**

Returns instructions to proceed to the tridimensional calibration initiated with method start3DCalibration.

**function get\_3DCalibrationHint( )**

**Returns :**

a character string.

**refframe→get\_3DCalibrationLogMsg()**

**YRefFrame**

**refframe→3DCalibrationLogMsg()**

**refframe.get\_3DCalibrationLogMsg()**

---

Returns the latest log message from the calibration process.

```
function get_3DCalibrationLogMsg( )
```

When no new message is available, returns an empty string.

**Returns :**

a character string.

**refframe→get\_3DCalibrationProgress()**  
**refframe→3DCalibrationProgress()**  
**refframe.get\_3DCalibrationProgress()**

**YRefFrame**

Returns the global process indicator for the tridimensional calibration initiated with method start3DCalibration.

function **get\_3DCalibrationProgress( )**

**Returns :**

an integer between 0 (not started) and 100 (stage completed).

**refframe→get\_3DCalibrationStage()**  
**refframe→3DCalibrationStage()**  
**refframe.get\_3DCalibrationStage()**

**YRefFrame**

Returns index of the current stage of the calibration initiated with method `start3DCalibration`.

```
function get_3DCalibrationStage( )
```

**Returns :**

an integer, growing each time a calibration stage is completed.

**refframe→get\_3DCalibrationStageProgress()**

**YRefFrame**

**refframe→3DCalibrationStageProgress()**

**refframe.get\_3DCalibrationStageProgress()**

Returns the process indicator for the current stage of the calibration initiated with method start3DCalibration.

**function get\_3DCalibrationStageProgress( )**

**Returns :**

an integer between 0 (not started) and 100 (stage completed).

**refframe→get\_advertisedValue()**  
**refframe→advertisedValue()**  
**refframe.get\_advertisedValue()**

**YRefFrame**

Returns the current value of the reference frame (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the reference frame (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

`refframe→get_bearing()`

**YRefFrame**

`refframe→bearing() refframe.get_bearing()`

---

Returns the reference bearing used by the compass.

**function get\_bearing( )**

The relative bearing indicated by the compass is the difference between the measured magnetic heading and the reference bearing indicated here.

**Returns :**

a floating point number corresponding to the reference bearing used by the compass

On failure, throws an exception or returns Y\_BEARING\_INVALID.

**refframe→get\_errorMessage()**  
**refframe→errorMessage()**  
**refframe.get\_errorMessage()**

**YRefFrame**

Returns the error message of the latest error with the reference frame.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the reference frame object

**refframe→get\_errorType()**

**YRefFrame**

**refframe→errorType()refframe.get\_errorType()**

---

Returns the numerical error code of the latest error with the reference frame.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the reference frame object

**refframe→get\_friendlyName()****YRefFrame****refframe→friendlyName()refframe.get\_friendlyName()**

Returns a global identifier of the reference frame in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the reference frame if they are defined, otherwise the serial number of the module and the hardware identifier of the reference frame (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the reference frame using logical names (ex: MyCustomName . relay1)

On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

---

<b>refframe→get_functionDescriptor()</b>	<b>YRefFrame</b>
<b>refframe→functionDescriptor()</b>	
<b>refframe.get_functionDescriptor()</b>	

---

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function `get_functionDescriptor( )`**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

---

**refframe→get\_functionId()****YRefFrame****refframe→functionId()refframe.get\_functionId()**

---

Returns the hardware identifier of the reference frame, without reference to the module.

```
function get_functionId( )
```

For example `relay1`

**Returns :**

a string that identifies the reference frame (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**refframe→get\_hwId()**

**YRefFrame**

**refframe→hwId()refframe.get\_hwId()**

---

Returns the unique hardware identifier of the reference frame in the form SERIAL.FUNCTIONID.

**function get\_hwId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the reference frame. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the reference frame (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

---

**refframe→get\_logicalName()****YRefFrame****refframe→logicalName()refframe.get\_logicalName()**

---

Returns the logical name of the reference frame.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the reference frame. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**refframe→get\_module()**

**YRefFrame**

**refframe→module()refframe.get\_module()**

---

Gets the `YModule` object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

**refframe→get\_module\_async()**  
**refframe→module\_async()**  
**refframe.get\_module\_async()****YRefFrame**

Gets the YModule object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned YModule object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**refframe→get\_mountOrientation()**  
**refframe→mountOrientation()**  
**refframe.get\_mountOrientation()**

**YRefFrame**

Returns the installation orientation of the device, as configured in order to define the reference frame for the compass and the pitch/roll tilt sensors.

function **get\_mountOrientation( )**

**Returns :**

a value among the enumeration Y\_MOUNTORIENTATION (Y\_MOUNTORIENTATION\_TWELVE, Y\_MOUNTORIENTATION\_THREE, Y\_MOUNTORIENTATION\_SIX, Y\_MOUNTORIENTATION\_NINE) corresponding to the orientation of the "X" arrow on the device, as on a clock dial seen from an observer in the center of the box. On the bottom face, the 12H orientation points to the front, while on the top face, the 12H orientation points to the rear.

On failure, throws an exception or returns a negative error code.

**refframe→get\_mountPosition()****YRefFrame****refframe→mountPosition()****refframe.get\_mountPosition()**

Returns the installation position of the device, as configured in order to define the reference frame for the compass and the pitch/roll tilt sensors.

```
function get_mountPosition( )
```

**Returns :**

a value among the Y\_MOUNTPOSITION enumeration (Y\_MOUNTPOSITION\_BOTTOM, Y\_MOUNTPOSITION\_TOP, Y\_MOUNTPOSITION\_FRONT, Y\_MOUNTPOSITION\_RIGHT, Y\_MOUNTPOSITION\_REAR, Y\_MOUNTPOSITION\_LEFT), corresponding to the installation in a box, on one of the six faces.

On failure, throws an exception or returns a negative error code.

**refframe→get(userData)**

**YRefFrame**

**refframe→userData(refframe.get(userData))**

---

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**refframe→isOnline()refframe.isOnline()****YRefFrame**

Checks if the reference frame is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the reference frame in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the reference frame.

**Returns :**

`true` if the reference frame can be reached, and `false` otherwise

**reframe→isOnline\_async()|reframe.isOnline\_async()****YRefFrame**

Checks if the reference frame is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the reference frame in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result  
**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**refframe→load()refframe.load()****YRefFrame**

Preloads the reference frame cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**refframe→load\_async()refframe.load\_async()****YRefFrame**

Preloads the reference frame cache with a specified validity duration (asynchronous version).

**function load\_async( msValidity, callback, context)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

---

**refframe→more3DCalibration()**  
**refframe.more3DCalibration()****YRefFrame**

Continues the sensors tridimensional calibration process previously initiated using method `start3DCalibration`.

```
function more3DCalibration( )
```

This method should be called approximately 5 times per second, while positioning the device according to the instructions provided by method `get_3DCalibrationHint`. Note that the instructions change during the calibration process. On failure, throws an exception or returns a negative error code.

## refframe→nextRefFrame()refframe.nextRefFrame()

## YRefFrame

---

Continues the enumeration of reference frames started using `yFirstRefFrame()`.

```
function nextRefFrame( )
```

**Returns :**

a pointer to a `YRefFrame` object, corresponding to a reference frame currently online, or a `null` pointer if there are no more reference frames to enumerate.

**refframe→registerValueCallback()  
refframe.registerValueCallback()****YRefFrame**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**refframe→save3DCalibration()**  
**refframe.save3DCalibration()**

---

**YRefFrame**

Applies the sensors tridimensional calibration parameters that have just been computed.

**function save3DCalibration( )**

Remember to call the `saveToFlash( )` method of the module if the changes must be kept when the device is restarted. On failure, throws an exception or returns a negative error code.

**refframe→set\_bearing()****YRefFrame****refframe→setBearing()refframe.set\_bearing()**

Changes the reference bearing used by the compass.

```
function set_bearing( newval)
```

The relative bearing indicated by the compass is the difference between the measured magnetic heading and the reference bearing indicated here. For instance, if you setup as reference bearing the value of the earth magnetic declination, the compass will provide the orientation relative to the geographic North. Similarly, when the sensor is not mounted along the standard directions because it has an additional yaw angle, you can set this angle in the reference bearing so that the compass provides the expected natural direction. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a floating point number corresponding to the reference bearing used by the compass

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**refframe→set\_logicalName()**  
**refframe→setLogicalName()**  
**refframe.set\_logicalName()**

**YRefFrame**

Changes the logical name of the reference frame.

**function set\_logicalName( newval )**

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the reference frame.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**refframe→set\_mountPosition()**  
**refframe→setMountPosition()**  
**refframe.set\_mountPosition()**

**YRefFrame**

Changes the compass and tilt sensor frame of reference.

```
function set_mountPosition( position, orientation)
```

The magnetic compass and the tilt sensors (pitch and roll) naturally work in the plane parallel to the earth surface. In case the device is not installed upright and horizontally, you must select its reference orientation (parallel to the earth surface) so that the measures are made relative to this position.

**Parameters :**

**position** a value among the Y\_MOUNTPOSITION enumeration (Y\_MOUNTPOSITION\_BOTTOM, Y\_MOUNTPOSITION\_TOP, Y\_MOUNTPOSITION\_FRONT, Y\_MOUNTPOSITION\_RIGHT, Y\_MOUNTPOSITION\_REAR, Y\_MOUNTPOSITION\_LEFT), corresponding to the installation in a box, on one of the six faces.

**orientation** a value among the enumeration Y\_MOUNTORIENTATION (Y\_MOUNTORIENTATION\_TWELVE, Y\_MOUNTORIENTATION\_THREE, Y\_MOUNTORIENTATION\_SIX, Y\_MOUNTORIENTATION\_NINE) corresponding to the orientation of the "X" arrow on the device, as on a clock dial seen from an observer in the center of the box. On the bottom face, the 12H orientation points to the front, while on the top face, the 12H orientation points to the rear. Remember to call the saveToFlash( ) method of the module if the modification must be kept.

**refframe→set(userData)**

**YRefFrame**

**refframe→setUserData()refframe.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**refframe→start3DCalibration()**  
**refframe.start3DCalibration()****YRefFrame**

Initiates the sensors tridimensional calibration process.

```
function start3DCalibration( )
```

This calibration is used at low level for inertial position estimation and to enhance the precision of the tilt sensors. After calling this method, the device should be moved according to the instructions provided by method `get_3DCalibrationHint`, and `more3DCalibration` should be invoked about 5 times per second. The calibration procedure is completed when the method `get_3DCalibrationProgress` returns 100. At this point, the computed calibration parameters can be applied using method `save3DCalibration`. The calibration process can be canceled at any time using method `cancel3DCalibration`. On failure, throws an exception or returns a negative error code.

**refframe→wait\_async(refframe.wait\_async())****YRefFrame**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.35. Relay function interface

The Yoctopuce application programming interface allows you to switch the relay state. This change is not persistent: the relay will automatically return to its idle position whenever power is lost or if the module is restarted. The library can also generate automatically short pulses of determined duration. On devices with two output for each relay (double throw), the two outputs are named A and B, with output A corresponding to the idle position (at power off) and the output B corresponding to the active state. If you prefer the alternate default state, simply switch your cables on the board.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_relay.js'></script>
node.js	var yoctolib = require('yoctolib');
php	var YRelay = yoctolib.YRelay;
require_once('yocto_relay.php');	
cpp	#include "yocto_relay.h"
m	#import "yocto_relay.h"
pas	uses yocto_relay;
vb	yocto_relay.vb
cs	yocto_relay.cs
java	import com.yoctopuce.YoctoAPI.YRelay;
py	from yocto_relay import *

### Global functions

#### yFindRelay(func)

Retrieves a relay for a given identifier.

#### yFirstRelay()

Starts the enumeration of relays currently accessible.

### YRelay methods

#### relay->delayedPulse(ms\_delay, ms\_duration)

Schedules a pulse.

#### relay->describe()

Returns a short text that describes unambiguously the instance of the relay in the form TYPE(NAME)=SERIAL.FUNCTIONID.

#### relay->get\_advertisedValue()

Returns the current value of the relay (no more than 6 characters).

#### relay->get\_countdown()

Returns the number of milliseconds remaining before a pulse (delayedPulse() call). When there is no scheduled pulse, returns zero.

#### relay->get\_errorMessage()

Returns the error message of the latest error with the relay.

#### relay->get\_errorType()

Returns the numerical error code of the latest error with the relay.

#### relay->get\_friendlyName()

Returns a global identifier of the relay in the format MODULE\_NAME . FUNCTION\_NAME.

#### relay->get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### relay->get\_functionId()

Returns the hardware identifier of the relay, without reference to the module.

#### relay->get\_hardwareId()

	Returns the unique hardware identifier of the relay in the form SERIAL.FUNCTIONID.
<b>relay→get_logicalName()</b>	Returns the logical name of the relay.
<b>relay→get_maxTimeOnStateA()</b>	Retourne the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state A before automatically switching back in to B state.
<b>relay→get_maxTimeOnStateB()</b>	Retourne the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state B before automatically switching back in to A state.
<b>relay→get_module()</b>	Gets the YModule object for the device on which the function is located.
<b>relay→get_module_async(callback, context)</b>	Gets the YModule object for the device on which the function is located (asynchronous version).
<b>relay→get_output()</b>	Returns the output state of the relays, when used as a simple switch (single throw).
<b>relay→get_pulseTimer()</b>	Returns the number of milliseconds remaining before the relays is returned to idle position (state A), during a measured pulse generation.
<b>relay→get_state()</b>	Returns the state of the relays (A for the idle position, B for the active position).
<b>relay→get_stateAtPowerOn()</b>	Returns the state of the relays at device startup (A for the idle position, B for the active position, UNCHANGED for no change).
<b>relay→get(userData)</b>	Returns the value of the userData attribute, as previously stored using method set(userData).
<b>relay→isOnline()</b>	Checks if the relay is currently reachable, without raising any error.
<b>relay→isOnline_async(callback, context)</b>	Checks if the relay is currently reachable, without raising any error (asynchronous version).
<b>relay→load(msValidity)</b>	Preloads the relay cache with a specified validity duration.
<b>relay→load_async(msValidity, callback, context)</b>	Preloads the relay cache with a specified validity duration (asynchronous version).
<b>relay→nextRelay()</b>	Continues the enumeration of relays started using yFirstRelay( ).
<b>relay→pulse(ms_duration)</b>	Sets the relay to output B (active) for a specified duration, then brings it automatically back to output A (idle state).
<b>relay→registerValueCallback(callback)</b>	Registers the callback function that is invoked on every change of advertised value.
<b>relay→set_logicalName(newval)</b>	Changes the logical name of the relay.
<b>relay→set_maxTimeOnStateA(newval)</b>	Sets the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state A before automatically switching back in to B state.
<b>relay→set_maxTimeOnStateB(newval)</b>	

Sets the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state B before automatically switching back in to A state.

**relay→set\_output(newval)**

Changes the output state of the relays, when used as a simple switch (single throw).

**relay→set\_state(newval)**

Changes the state of the relays (A for the idle position, B for the active position).

**relay→set\_stateAtPowerOn(newval)**

Preset the state of the relays at device startup (A for the idle position, B for the active position, UNCHANGED for no modification).

**relay→set(userData)**

Stores a user context provided as argument in the userData attribute of the function.

**relay→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YRelay.FindRelay() yFindRelay()yFindRelay()

YRelay

Retrieves a relay for a given identifier.

```
function yFindRelay( func )
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the relay is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YRelay.isOnline()` to test if the relay is indeed online at a given time. In case of ambiguity when looking for a relay by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the relay

### Returns :

a `YRelay` object allowing you to drive the relay.

**YRelay.FirstRelay()****YRelay****yFirstRelay()yFirstRelay()**

Starts the enumeration of relays currently accessible.

```
function yFirstRelay( )
```

Use the method `YRelay.nextRelay( )` to iterate on next relays.

**Returns :**

a pointer to a `YRelay` object, corresponding to the first relay currently online, or a `null` pointer if there are none.

**relay→delayedPulse()relay.delayedPulse()**

YRelay

Schedules a pulse.

```
function delayedPulse( ms_delay, ms_duration )
```

**Parameters :**

**ms\_delay** waiting time before the pulse, in millisecondes

**ms\_duration** pulse duration, in millisecondes

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

## relay→describe()relay.describe()

## YRelay

Returns a short text that describes unambiguously the instance of the relay in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the relay (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**relay→get\_advertisedValue()**

**YRelay**

**relay→advertisedValue()relay.get\_advertisedValue()**

---

Returns the current value of the relay (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the relay (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**relay→get\_countdown()****YRelay****relay→countdown()relay.get\_countdown()**

Returns the number of milliseconds remaining before a pulse (delayedPulse() call) When there is no scheduled pulse, returns zero.

```
function get_countdown( )
```

**Returns :**

an integer corresponding to the number of milliseconds remaining before a pulse (delayedPulse() call) When there is no scheduled pulse, returns zero

On failure, throws an exception or returns Y\_COUNTDOWN\_INVALID.

**relay→get\_errorMessage()** YRelay  
**relay→errorMessage()relay.get\_errorMessage()**

---

Returns the error message of the latest error with the relay.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the relay object

---

**relay→get\_errorType()****YRelay****relay→errorType()relay.get\_errorType()**

---

Returns the numerical error code of the latest error with the relay.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the relay object

---

<b>relay-&gt;get_friendlyName()</b>	<b>YRelay</b>
<b>relay-&gt;friendlyName()relay.get_friendlyName()</b>	

---

Returns a global identifier of the relay in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the relay if they are defined, otherwise the serial number of the module and the hardware identifier of the relay (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the relay using logical names (ex: MyCustomName.relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**relay→get\_functionDescriptor()**  
**relay→functionDescriptor()**  
**relay.get\_functionDescriptor()**

**YRelay**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

```
function get_functionDescriptor( )
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**relay->get\_functionId()**

**YRelay**

**relay->functionId()relay.get\_functionId()**

---

Returns the hardware identifier of the relay, without reference to the module.

**function get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the relay (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**relay→get\_hardwareId()****YRelay****relay→hardwareId()relay.get\_hardwareId()**

Returns the unique hardware identifier of the relay in the form SERIAL.FUNCTIONID.

```
function get_hardwareId( )
```

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the relay. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the relay (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**relay→get\_logicalName()** YRelay  
**relay→logicalName()relay.get\_logicalName()**

---

Returns the logical name of the relay.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the relay. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**relay→get\_maxTimeOnStateA()**  
**relay→maxTimeOnStateA()**  
**relay.get\_maxTimeOnStateA()**

**YRelay**

Retourne the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state A before automatically switching back in to B state.

```
function get_maxTimeOnStateA( )
```

Zero means no maximum time.

**Returns :**

an integer

On failure, throws an exception or returns Y\_MAXTIMEONSTATEA\_INVALID.

**relay→get\_maxTimeOnStateB()**  
**relay→maxTimeOnStateB()**  
**relay.get\_maxTimeOnStateB()**

YRelay

Retourne the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state B before automatically switching back in to A state.

```
function get_maxTimeOnStateB( )
```

Zero means no maximum time.

**Returns :**

an integer

On failure, throws an exception or returns Y\_MAXTIMEONSTATEB\_INVALID.

**relay→get\_module()****YRelay****relay→module()relay.get\_module()**

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

---

**relay→get\_module\_async()** YRelay  
**relay→module\_async()relay.get\_module\_async()**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**relay→get\_output()****YRelay****relay→output()relay.get\_output()**

Returns the output state of the relays, when used as a simple switch (single throw).

```
function get_output( )
```

**Returns :**

either Y\_OUTPUT\_OFF or Y\_OUTPUT\_ON, according to the output state of the relays, when used as a simple switch (single throw)

On failure, throws an exception or returns Y\_OUTPUT\_INVALID.

**relay->get\_pulseTimer()**  
**relay->pulseTimer()relay.get\_pulseTimer()****YRelay**

Returns the number of milliseconds remaining before the relays is returned to idle position (state A), during a measured pulse generation.

```
function get_pulseTimer( )
```

When there is no ongoing pulse, returns zero.

**Returns :**

an integer corresponding to the number of milliseconds remaining before the relays is returned to idle position (state A), during a measured pulse generation

On failure, throws an exception or returns Y\_PULSE\_TIMER\_INVALID.

**relay->get\_state()****YRelay****relay->state()relay.get\_state()**

Returns the state of the relays (A for the idle position, B for the active position).

```
function get_state( )
```

**Returns :**

either Y\_STATE\_A or Y\_STATE\_B, according to the state of the relays (A for the idle position, B for the active position)

On failure, throws an exception or returns Y\_STATE\_INVALID.

---

<b>relay→get_stateAtPowerOn()</b>	<b>YRelay</b>
<b>relay→stateAtPowerOn()relay.get_stateAtPowerOn()</b>	

---

Returns the state of the relays at device startup (A for the idle position, B for the active position, UNCHANGED for no change).

```
function get_stateAtPowerOn( )
```

**Returns :**

a value among Y\_STATEATPOWERON\_UNCHANGED, Y\_STATEATPOWERON\_A and Y\_STATEATPOWERON\_B corresponding to the state of the relays at device startup (A for the idle position, B for the active position, UNCHANGED for no change)

On failure, throws an exception or returns Y\_STATEATPOWERON\_INVALID.

**relay→get(userData)****YRelay****relay→userData()relay.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**relay→isOnline()relay.isOnline()****YRelay**

Checks if the relay is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the relay in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the relay.

**Returns :**

`true` if the relay can be reached, and `false` otherwise

**relay→isOnline\_async()relay.isOnline\_async()****YRelay**

Checks if the relay is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the relay in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**relay→load()relay.load()****YRelay**

Preloads the relay cache with a specified validity duration.

**function load( msValidity )**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

## relay→load\_async()relay.load\_async()

## YRelay

Preloads the relay cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

### Parameters :

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

### Returns :

nothing : the result is provided to the callback.

## **relay→nextRelay()|relay.nextRelay()**

**YRelay**

Continues the enumeration of relays started using `yFirstRelay()`.

```
function nextRelay( )
```

**Returns :**

a pointer to a `YRelay` object, corresponding to a relay currently online, or a `null` pointer if there are no more relays to enumerate.

**relay→pulse()**relay.pulse()******YRelay**

Sets the relay to output B (active) for a specified duration, then brings it automatically back to output A (idle state).

```
function pulse( ms_duration)
```

**Parameters :**

**ms\_duration** pulse duration, in millisecondes

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**relay→registerValueCallback()**  
**relay.registerValueCallback()****YRelay**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**relay->set\_logicalName()****YRelay****relay->setLogicalName()relay.set\_logicalName()**

Changes the logical name of the relay.

```
function set_logicalName( newval )
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the relay.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

`relay->set_maxTimeOnStateA()`  
`relay->setMaxTimeOnStateA()`  
`relay.set_maxTimeOnStateA()`

YRelay

Sets the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state A before automatically switching back in to B state.

function `set_maxTimeOnStateA( newval )`

Use zero for no maximum time.

**Parameters :**

`newval` an integer

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**relay->set\_maxTimeOnStateB()**  
**relay->setMaxTimeOnStateB()**  
**relay.set\_maxTimeOnStateB()**

**YRelay**

Sets the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state B before automatically switching back in to A state.

```
function set_maxTimeOnStateB( newval)
```

Use zero for no maximum time.

**Parameters :**

**newval** an integer

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**relay→set\_output()****YRelay****relay→setOutput()relay.set\_output()**

Changes the output state of the relays, when used as a simple switch (single throw).

```
function set_output( newval)
```

**Parameters :**

**newval** either Y\_OUTPUT\_OFF or Y\_OUTPUT\_ON, according to the output state of the relays, when used as a simple switch (single throw)

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**relay->set\_state()****YRelay****relay->setState()relay.set\_state()**

Changes the state of the relays (A for the idle position, B for the active position).

```
function set_state( newval)
```

**Parameters :**

**newval** either Y\_STATE\_A or Y\_STATE\_B, according to the state of the relays (A for the idle position, B for the active position)

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

<b>relay→set_stateAtPowerOn()</b>	<b>YRelay</b>
<b>relay→setStateAtPowerOn()</b>	
<b>relay.set_stateAtPowerOn()</b>	

Preset the state of the relays at device startup (A for the idle position, B for the active position, UNCHANGED for no modification).

```
function set_stateAtPowerOn( newval )
```

Remember to call the matching module `saveToFlash()` method, otherwise this call will have no effect.

**Parameters :**

**newval** a value among `Y_STATEATPOWERON_UNCHANGED`, `Y_STATEATPOWERON_A` and `Y_STATEATPOWERON_B`

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

**relay→set(userData)****YRelay****relay→setUserData()relay.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**relay→wait\_async()relay.wait\_async()****YRelay**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.36. Sensor function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_api.js'></script>
node.js	var yoctolib = require('yoctolib');
	var YAPI = yoctolib.YAPI;
	var YModule = yoctolib.YModule;
php	require_once('yocto_api.php');
cpp	#include "yocto_api.h"
m	#import "yocto_api.h"
pas	uses yocto_api;
vb	yocto_api.vb
cs	yocto_api.cs
java	import com.yoctopuce.YoctoAPI.YModule;
py	from yocto_api import *

### Global functions

#### **yFindSensor(func)**

Retrieves a sensor for a given identifier.

#### **yFirstSensor()**

Starts the enumeration of sensors currently accessible.

### YSensor methods

#### **sensor→calibrateFromPoints(rawValues, refValues)**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### **sensor→describe()**

Returns a short text that describes unambiguously the instance of the sensor in the form TYPE (NAME) = SERIAL.FUNCTIONID.

#### **sensor→get\_advertisedValue()**

Returns the current value of the sensor (no more than 6 characters).

#### **sensor→get\_currentRawValue()**

Returns the uncalibrated, unrounded raw value returned by the sensor.

#### **sensor→get\_currentValue()**

Returns the current value of the measure.

#### **sensor→get\_errorMessage()**

Returns the error message of the latest error with the sensor.

#### **sensor→get\_errorType()**

Returns the numerical error code of the latest error with the sensor.

#### **sensor→get\_friendlyName()**

Returns a global identifier of the sensor in the format MODULE\_NAME . FUNCTION\_NAME.

#### **sensor→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### **sensor→get\_functionId()**

Returns the hardware identifier of the sensor, without reference to the module.

#### **sensor→get\_hardwareId()**

### 3. Reference

Returns the unique hardware identifier of the sensor in the form SERIAL.FUNCTIONID.
<b>sensor-&gt;get_highestValue()</b> Returns the maximal value observed for the measure since the device was started.
<b>sensor-&gt;get_logFrequency()</b> Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.
<b>sensor-&gt;get_logicalName()</b> Returns the logical name of the sensor.
<b>sensor-&gt;get_lowestValue()</b> Returns the minimal value observed for the measure since the device was started.
<b>sensor-&gt;get_module()</b> Gets the YModule object for the device on which the function is located.
<b>sensor-&gt;get_module_async(callback, context)</b> Gets the YModule object for the device on which the function is located (asynchronous version).
<b>sensor-&gt;get_recordedData(startTime, endTime)</b> Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.
<b>sensor-&gt;get_reportFrequency()</b> Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.
<b>sensor-&gt;get_resolution()</b> Returns the resolution of the measured values.
<b>sensor-&gt;get_unit()</b> Returns the measuring unit for the measure.
<b>sensor-&gt;get_userData()</b> Returns the value of the userData attribute, as previously stored using method set(userData).
<b>sensor-&gt;isOnline()</b> Checks if the sensor is currently reachable, without raising any error.
<b>sensor-&gt;isOnline_async(callback, context)</b> Checks if the sensor is currently reachable, without raising any error (asynchronous version).
<b>sensor-&gt;load(msValidity)</b> Preloads the sensor cache with a specified validity duration.
<b>sensor-&gt;loadCalibrationPoints(rawValues, refValues)</b> Retrieves error correction data points previously entered using the method calibrateFromPoints.
<b>sensor-&gt;load_async(msValidity, callback, context)</b> Preloads the sensor cache with a specified validity duration (asynchronous version).
<b>sensor-&gt;nextSensor()</b> Continues the enumeration of sensors started using yFirstSensor( ).
<b>sensor-&gt;registerTimedReportCallback(callback)</b> Registers the callback function that is invoked on every periodic timed notification.
<b>sensor-&gt;registerValueCallback(callback)</b> Registers the callback function that is invoked on every change of advertised value.
<b>sensor-&gt;set_highestValue(newval)</b> Changes the recorded maximal value observed.
<b>sensor-&gt;set_logFrequency(newval)</b> Changes the datalogger recording frequency for this function.
<b>sensor-&gt;set_logicalName(newval)</b>

Changes the logical name of the sensor.

**`sensor->set_lowestValue(newval)`**

Changes the recorded minimal value observed.

**`sensor->set_reportFrequency(newval)`**

Changes the timed value notification frequency for this function.

**`sensor->set_resolution(newval)`**

Changes the resolution of the measured physical values.

**`sensor->set_userData(data)`**

Stores a user context provided as argument in the userData attribute of the function.

**`sensor->wait_async(callback, context)`**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YSensor.FindSensor() yFindSensor() yFindSensor()

YSensor

Retrieves a sensor for a given identifier.

```
function yFindSensor( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YSensor.isOnline()` to test if the sensor is indeed online at a given time. In case of ambiguity when looking for a sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the sensor

### Returns :

a `YSensor` object allowing you to drive the sensor.

**YSensor.FirstSensor()****YSensor****yFirstSensor()yFirstSensor()**

Starts the enumeration of sensors currently accessible.

```
function yFirstSensor( )
```

Use the method `YSensor.nextSensor()` to iterate on next sensors.

**Returns :**

a pointer to a `YSensor` object, corresponding to the first sensor currently online, or a null pointer if there are none.

**sensor→calibrateFromPoints()  
sensor.calibrateFromPoints()****YSensor**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

**function calibrateFromPoints( rawValues, refValues)**

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**sensor→describe()sensor.describe()****YSensor**

Returns a short text that describes unambiguously the instance of the sensor in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the sensor (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**sensor→get\_advertisedValue()**  
**sensor→advertisedValue()**  
**sensor.get\_advertisedValue()**

**YSensor**

---

Returns the current value of the sensor (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the sensor (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

---

**sensor→get\_currentRawValue()**  
**sensor→currentRawValue()**  
**sensor.get\_currentRawValue()**

**YSensor**

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**sensor→get\_currentValue()**

**YSensor**

**sensor→currentValue()sensor.get\_currentValue()**

---

Returns the current value of the measure.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current value of the measure

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

---

**sensor→getErrorMessage()****YSensor****sensor→errorMessage()sensor.getErrorMessage()**

---

Returns the error message of the latest error with the sensor.

```
function getErrorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the sensor object

**sensor→get\_errorType()**

**YSensor**

**sensor→errorType()sensor.get\_errorType()**

---

Returns the numerical error code of the latest error with the sensor.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the sensor object

---

<b>sensor→get_friendlyName()</b>	<b>YSensor</b>
<b>sensor→friendlyName()sensor.get_friendlyName()</b>	

---

Returns a global identifier of the sensor in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the sensor if they are defined, otherwise the serial number of the module and the hardware identifier of the sensor (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the sensor using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

---

<b>sensor-&gt;get_functionDescriptor()</b>	<b>YSensor</b>
<b>sensor-&gt;functionDescriptor()</b>	
<b>sensor.get_functionDescriptor()</b>	

---

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function `get_functionDescriptor( )`**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

---

**sensor->get\_functionId()****YSensor****sensor->functionId()sensor.get\_functionId()**

---

Returns the hardware identifier of the sensor, without reference to the module.**function get\_functionId( )**For example `relay1`**Returns :**

a string that identifies the sensor (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**sensor→get\_hardwareId()**

**YSensor**

**sensor→hardwareId()sensor.get\_hardwareId()**

---

Returns the unique hardware identifier of the sensor in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the sensor. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the sensor (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**sensor→get\_highestValue()****YSensor****sensor→highestValue()sensor.get\_highestValue()**

Returns the maximal value observed for the measure since the device was started.

```
function get_highestValue( )
```

**Returns :**

a floating point number corresponding to the maximal value observed for the measure since the device was started

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**sensor→get\_logFrequency()** YSensor  
**sensor→logFrequency()sensor.get\_logFrequency()**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

---

**sensor→get\_logicalName()****YSensor****sensor→logicalName()sensor.get\_logicalName()**

---

Returns the logical name of the sensor.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the sensor. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**sensor→get\_lowestValue()**

**YSensor**

**sensor→lowestValue()sensor.get\_lowestValue()**

---

Returns the minimal value observed for the measure since the device was started.

function **get\_lowestValue( )**

**Returns :**

a floating point number corresponding to the minimal value observed for the measure since the device was started

On failure, throws an exception or returns **Y\_LOWESTVALUE\_INVALID**.

---

**sensor→get\_module()****YSensor****sensor→module()sensor.get\_module()**

---

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

---

<b>sensor→get_module_async()</b>	<b>YSensor</b>
<b>sensor→module_async()sensor.get_module_async()</b>	

---

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

---

<b>sensor→get_recordedData()</b>	<b>YSensor</b>
<b>sensor→recordedData()sensor.get_recordedData()</b>	

---

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

```
function get_recordedData( startTime, endTime )
```

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

#### Parameters :

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without ending limit.

#### Returns :

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**sensor→get\_reportFrequency()**  
**sensor→reportFrequency()**  
**sensor.get\_reportFrequency()**

**YSensor**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

function **get\_reportFrequency( )**

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

---

**sensor→get\_resolution()****YSensor****sensor→resolution()sensor.get\_resolution()**

---

Returns the resolution of the measured values.

```
function get_resolution( )
```

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**sensor→get\_unit()**

**YSensor**

**sensor→unit()|sensor.get\_unit()**

---

Returns the measuring unit for the measure.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the measure

On failure, throws an exception or returns Y\_UNIT\_INVALID.

---

**sensor→get(userData)****YSensor****sensor→userData()sensor.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**sensor→isOnline()sensor.isOnline()****YSensor**

Checks if the sensor is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the sensor.

**Returns :**

true if the sensor can be reached, and false otherwise

**sensor→isOnline\_async()sensor.isOnline\_async()****YSensor**

Checks if the sensor is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**sensor→load()sensor.load()****YSensor**

Preloads the sensor cache with a specified validity duration.

**function load( msValidity)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**sensor→loadCalibrationPoints()  
sensor.loadCalibrationPoints()****YSensor**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

```
function loadCalibrationPoints( rawValues, refValues)
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**sensor→load\_async()sensor.load\_async()****YSensor**

Preloads the sensor cache with a specified validity duration (asynchronous version).

**function load\_async( msValidity, callback, context)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**sensor→nextSensor()|sensor.nextSensor()****YSensor**

Continues the enumeration of sensors started using `yFirstSensor()`.

```
function nextSensor( )
```

**Returns :**

a pointer to a `YSensor` object, corresponding to a sensor currently online, or a null pointer if there are no more sensors to enumerate.

**sensor→registerTimedReportCallback()  
sensor.registerTimedReportCallback()****YSensor**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**sensor→registerValueCallback()**  
**sensor.registerValueCallback()****YSensor**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**sensor→set\_highestValue()**

**YSensor**

**sensor→setHighestValue()sensor.set\_highestValue()**

---

Changes the recorded maximal value observed.

```
function set_highestValue( newval )
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**sensor->set\_logFrequency()**  
**sensor->setLogFrequency()**  
**sensor.set\_logFrequency()**

**YSensor**

Changes the datalogger recording frequency for this function.

**function set\_logFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

<b>sensor-&gt;set_logicalName()</b>	<b>YSensor</b>
<b>sensor-&gt;setLogicalName()sensor.set_logicalName()</b>	

---

Changes the logical name of the sensor.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the sensor.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

---

<b>sensor→set_lowestValue()</b>	<b>YSensor</b>
<b>sensor→setLowestValue()sensor.set_lowestValue()</b>	

---

Changes the recorded minimal value observed.

```
function set_lowestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**sensor->set\_reportFrequency()**  
**sensor->setReportFrequency()**  
**sensor.set\_reportFrequency()**

**YSensor**

Changes the timed value notification frequency for this function.

**function set\_reportFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**sensor→set\_resolution()****YSensor****sensor→setResolution()sensor.set\_resolution()**

Changes the resolution of the measured physical values.

```
function set_resolution( newval)
```

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured physical values

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**sensor→set(userData)**

**YSensor**

**sensor→setUserData()sensor.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**sensor→wait\_async()|sensor.wait\_async()****YSensor**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.37. Servo function interface

Yoctopuce application programming interface allows you not only to move a servo to a given position, but also to specify the time interval in which the move should be performed. This makes it possible to synchronize two servos involved in a same move.

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_servo.js'></script>
nodejs var yoctolib = require('yoctolib');
var YServo = yoctolib.YServo;
php require_once('yocto_servo.php');
cpp #include "yocto_servo.h"
m #import "yocto_servo.h"
pas uses yocto_servo;
vb yocto_servo.vb
cs yocto_servo.cs
java import com.yoctopuce.YoctoAPI.YServo;
py from yocto_servo import *

```

### Global functions

#### **yFindServo(func)**

Retrieves a servo for a given identifier.

#### **yFirstServo()**

Starts the enumeration of servos currently accessible.

### YServo methods

#### **servo→describe()**

Returns a short text that describes unambiguously the instance of the servo in the form TYPE(NAME)=SERIAL.FUNCTIONID.

#### **servo→get\_advertisedValue()**

Returns the current value of the servo (no more than 6 characters).

#### **servo→get\_enabled()**

Returns the state of the servos.

#### **servo→get\_enabledAtPowerOn()**

Returns the servo signal generator state at power up.

#### **servo→get\_errorMessage()**

Returns the error message of the latest error with the servo.

#### **servo→get\_errorType()**

Returns the numerical error code of the latest error with the servo.

#### **servo→get\_friendlyName()**

Returns a global identifier of the servo in the format MODULE\_NAME . FUNCTION\_NAME.

#### **servo→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### **servo→get\_functionId()**

Returns the hardware identifier of the servo, without reference to the module.

#### **servo→get\_hardwareId()**

Returns the unique hardware identifier of the servo in the form SERIAL.FUNCTIONID.

#### **servo→get\_logicalName()**

Returns the logical name of the servo.

**`servo→get_module()`**

Gets the YModule object for the device on which the function is located.

**`servo→get_module_async(callback, context)`**

Gets the YModule object for the device on which the function is located (asynchronous version).

**`servo→get_neutral()`**

Returns the duration in microseconds of a neutral pulse for the servo.

**`servo→get_position()`**

Returns the current servo position.

**`servo→get_positionAtPowerOn()`**

Returns the servo position at device power up.

**`servo→get_range()`**

Returns the current range of use of the servo.

**`servo→get_userData()`**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

**`servo→isOnline()`**

Checks if the servo is currently reachable, without raising any error.

**`servo→isOnline_async(callback, context)`**

Checks if the servo is currently reachable, without raising any error (asynchronous version).

**`servo→load(msValidity)`**

Preloads the servo cache with a specified validity duration.

**`servo→load_async(msValidity, callback, context)`**

Preloads the servo cache with a specified validity duration (asynchronous version).

**`servo→move(target, ms_duration)`**

Performs a smooth move at constant speed toward a given position.

**`servo→nextServo()`**

Continues the enumeration of servos started using `yFirstServo()`.

**`servo→registerValueCallback(callback)`**

Registers the callback function that is invoked on every change of advertised value.

**`servo→set_enabled(newval)`**

Stops or starts the servo.

**`servo→set_enabledAtPowerOn(newval)`**

Configure the servo signal generator state at power up.

**`servo→set_logicalName(newval)`**

Changes the logical name of the servo.

**`servo→set_neutral(newval)`**

Changes the duration of the pulse corresponding to the neutral position of the servo.

**`servo→set_position(newval)`**

Changes immediately the servo driving position.

**`servo→set_positionAtPowerOn(newval)`**

Configure the servo position at device power up.

**`servo→set_range(newval)`**

Changes the range of use of the servo, specified in per cents.

**`servo→set_userData(data)`**

Stores a user context provided as argument in the userData attribute of the function.

**`servo→wait_async(callback, context)`**

### **3. Reference**

---

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YServo.FindServo() yFindServo()yFindServo()

YServo

Retrieves a servo for a given identifier.

```
function yFindServo( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the servo is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YServo.isOnline()` to test if the servo is indeed online at a given time. In case of ambiguity when looking for a servo by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the servo

### Returns :

a `YServo` object allowing you to drive the servo.

## **YServo.FirstServo() yFirstServo()**

---

**YServo**

Starts the enumeration of servos currently accessible.

```
function yFirstServo( )
```

Use the method `YServo.nextServo()` to iterate on next servos.

**Returns :**

a pointer to a `YServo` object, corresponding to the first servo currently online, or a `null` pointer if there are none.

**servo→describe()servo.describe()****YServo**

Returns a short text that describes unambiguously the instance of the servo in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the servo (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**servo→get\_advertisedValue()**  
**servo→advertisedValue()servo.get\_advertisedValue()**

---

**YServo**

Returns the current value of the servo (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the servo (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

---

**servo→get\_enabled()****YServo****servo→enabled()servo.get\_enabled()**

---

Returns the state of the servos.

```
function get_enabled( )
```

**Returns :**

either Y\_ENABLED\_FALSE or Y\_ENABLED\_TRUE, according to the state of the servos

On failure, throws an exception or returns Y\_ENABLED\_INVALID.

**servo→get\_enabledAtPowerOn()**  
**servo→enabledAtPowerOn()**  
**servo.get\_enabledAtPowerOn()**

**YServo**

---

Returns the servo signal generator state at power up.

```
function get_enabledAtPowerOn( )
```

**Returns :**

either Y\_ENABLEDATPOWERON\_FALSE or Y\_ENABLEDATPOWERON\_TRUE, according to the servo signal generator state at power up

On failure, throws an exception or returns Y\_ENABLEDATPOWERON\_INVALID.

---

**servo→getErrorMessage()**  
**servo→errorMessage()servo.getErrorMessage()****YServo**

Returns the error message of the latest error with the servo.

```
function getErrorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the servo object

**servo→get\_errorType()**  
**servo→errorType()servo.get\_errorType()**

---

**YServo**

Returns the numerical error code of the latest error with the servo.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the servo object

**servo→get\_friendlyName()****YServo****servo→friendlyName()servo.get\_friendlyName()**

Returns a global identifier of the servo in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the servo if they are defined, otherwise the serial number of the module and the hardware identifier of the servo (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the servo using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**servo→get\_functionDescriptor()**  
**servo→functionDescriptor()**  
**servo.get\_functionDescriptor()**

**YServo**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

---

**servo→get\_functionId()****YServo****servo→functionId()servo.get\_functionId()**

---

Returns the hardware identifier of the servo, without reference to the module.

```
function get_functionId( )
```

For example `relay1`

**Returns :**

a string that identifies the servo (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**servo→get\_hardwareId()**

**YServo**

**servo→hardwareId()servo.get\_hardwareId()**

---

Returns the unique hardware identifier of the servo in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the servo. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the servo (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**servo→get\_logicalName()****YServo****servo→logicalName()servo.get\_logicalName()**

Returns the logical name of the servo.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the servo. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**servo→get\_module()**

**YServo**

**servo→module()servo.get\_module()**

---

Gets the `YModule` object for the device on which the function is located.

**function get\_module( )**

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

---

<b>servo→get_module_async()</b>	<b>YServo</b>
<b>servo→module_async()servo.get_module_async()</b>	

---

Gets the YModule object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned YModule object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**servo→get\_neutral()**

**YServo**

**servo→neutral()servo.get\_neutral()**

---

Returns the duration in microseconds of a neutral pulse for the servo.

```
function get_neutral( )
```

**Returns :**

an integer corresponding to the duration in microseconds of a neutral pulse for the servo

On failure, throws an exception or returns Y\_NEUTRAL\_INVALID.

**servo→get\_position()****YServo****servo→position()servo.get\_position()**

Returns the current servo position.

```
function get_position( )
```

**Returns :**

an integer corresponding to the current servo position

On failure, throws an exception or returns Y\_POSITION\_INVALID.

**servo→get\_positionAtPowerOn()**  
**servo→positionAtPowerOn()**  
**servo.get\_positionAtPowerOn()**

---

**YServo**

Returns the servo position at device power up.

```
function get_positionAtPowerOn( )
```

**Returns :**

an integer corresponding to the servo position at device power up

On failure, throws an exception or returns Y\_POSITIONATPOWERON\_INVALID.

---

**servo→get\_range()****YServo****servo→range()servo.get\_range()**

Returns the current range of use of the servo.

```
function get_range( )
```

**Returns :**

an integer corresponding to the current range of use of the servo

On failure, throws an exception or returns Y\_RANGE\_INVALID.

**servo→get(userData)**

**YServo**

**servo→userData()servo.get(userData)**

---

Returns the value of the userData attribute, as previously stored using method set(userData).

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**servo→isOnline()servo.isOnline()****YServo**

Checks if the servo is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the servo in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the servo.

**Returns :**

`true` if the servo can be reached, and `false` otherwise

**servo→isOnline\_async()servo.isOnline\_async()****YServo**

Checks if the servo is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the servo in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**servo→load()servo.load()****YServo**

Preloads the servo cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**servo→load\_async()servo.load\_async()****YServo**

Preloads the servo cache with a specified validity duration (asynchronous version).

**function load\_async( msValidity, callback, context)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**servo→move()servo.move()****YServo**

Performs a smooth move at constant speed toward a given position.

```
function move( target, ms_duration)
```

**Parameters :**

**target** new position at the end of the move  
**ms\_duration** total duration of the move, in milliseconds

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

## **servo→nextServo()servo.nextServo()**

**YServo**

Continues the enumeration of servos started using `yFirstServo()`.

```
function nextServo( )
```

**Returns :**

a pointer to a `YServo` object, corresponding to a servo currently online, or a null pointer if there are no more servos to enumerate.

**servo→registerValueCallback()**  
**servo.registerValueCallback()****YServo**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**servo→set\_enabled()**  
**servo→setEnabled()servo.set\_enabled()**

YServo

Stops or starts the servo.

```
function set_enabled( newval)
```

**Parameters :**

**newval** either Y\_ENABLED\_FALSE or Y\_ENABLED\_TRUE

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**servo→set\_enabledAtPowerOn()**  
**servo→setEnabledAtPowerOn()**  
**servo.set\_enabledAtPowerOn()**

YServo

Configure the servo signal generator state at power up.

```
function set_enabledAtPowerOn( newval)
```

Remember to call the matching module `saveToFlash()` method, otherwise this call will have no effect.

**Parameters :**

**newval** either `Y_ENABLEDATPOWERON_FALSE` or `Y_ENABLEDATPOWERON_TRUE`

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

<b>servo→set_logicalName()</b>	<b>YServo</b>
<b>servo→setLogicalName()servo.set_logicalName()</b>	

---

Changes the logical name of the servo.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the servo.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**servo→set\_neutral()****YServo****servo→setNeutral()servo.set\_neutral()**

Changes the duration of the pulse corresponding to the neutral position of the servo.

```
function set_neutral( newval)
```

The duration is specified in microseconds, and the standard value is 1500 [us]. This setting makes it possible to shift the range of use of the servo. Be aware that using a range higher than what is supported by the servo is likely to damage the servo.

**Parameters :**

**newval** an integer corresponding to the duration of the pulse corresponding to the neutral position of the servo

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**servo→set\_position()  
servo→setPosition()servo.set\_position()**

---

YServo

Changes immediately the servo driving position.

```
function set_position( newval)
```

**Parameters :**

**newval** an integer corresponding to immediately the servo driving position

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**servo→set\_positionAtPowerOn()**  
**servo→setPositionAtPowerOn()**  
**servo.set\_positionAtPowerOn()**

**YServo**

Configure the servo position at device power up.

```
function set_positionAtPowerOn( newval)
```

Remember to call the matching module `saveToFlash()` method, otherwise this call will have no effect.

**Parameters :**

**newval** an integer

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**servo→set\_range()****servo→setRange()servo.set\_range()****YServo**

Changes the range of use of the servo, specified in per cents.

```
function set_range( newval)
```

A range of 100% corresponds to a standard control signal, that varies from 1 [ms] to 2 [ms], When using a servo that supports a double range, from 0.5 [ms] to 2.5 [ms], you can select a range of 200%. Be aware that using a range higher than what is supported by the servo is likely to damage the servo.

**Parameters :**

**newval** an integer corresponding to the range of use of the servo, specified in per cents

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

**servo→set(userData)****YServo****servo→setUserData()servo.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**servo→wait\_async()servo.wait\_async()****YServo**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.38. Temperature function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_temperature.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YTemperature = yoctolib.YTemperature;
php	require_once('yocto_temperature.php');
cpp	#include "yocto_temperature.h"
m	#import "yocto_temperature.h"
pas	uses yocto_temperature;
vb	yocto_temperature.vb
cs	yocto_temperature.cs
java	import com.yoctopuce.YoctoAPI.YTemperature;
py	from yocto_temperature import *

### Global functions

#### yFindTemperature(func)

Retrieves a temperature sensor for a given identifier.

#### yFirstTemperature()

Starts the enumeration of temperature sensors currently accessible.

### YTemperature methods

#### temperature→calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### temperature→describe()

Returns a short text that describes unambiguously the instance of the temperature sensor in the form TYPE (NAME) = SERIAL . FUNCTIONID.

#### temperature→get\_advertisedValue()

Returns the current value of the temperature sensor (no more than 6 characters).

#### temperature→get\_currentRawValue()

Returns the uncalibrated, unrounded raw value returned by the sensor.

#### temperature→get\_currentValue()

Returns the current value of the temperature.

#### temperature→get\_errorMessage()

Returns the error message of the latest error with the temperature sensor.

#### temperature→get\_errorType()

Returns the numerical error code of the latest error with the temperature sensor.

#### temperature→get\_friendlyName()

Returns a global identifier of the temperature sensor in the format MODULE\_NAME . FUNCTION\_NAME.

#### temperature→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### temperature→get\_functionId()

Returns the hardware identifier of the temperature sensor, without reference to the module.

#### temperature→get\_hardwareId()

Returns the unique hardware identifier of the temperature sensor in the form SERIAL . FUNCTIONID.

<b>temperature→get_highestValue()</b>	Returns the maximal value observed for the temperature since the device was started.
<b>temperature→get_logFrequency()</b>	Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.
<b>temperature→get_logicalName()</b>	Returns the logical name of the temperature sensor.
<b>temperature→get_lowestValue()</b>	Returns the minimal value observed for the temperature since the device was started.
<b>temperature→get_module()</b>	Gets the YModule object for the device on which the function is located.
<b>temperature→get_module_async(callback, context)</b>	Gets the YModule object for the device on which the function is located (asynchronous version).
<b>temperature→get_recordedData(startTime, endTime)</b>	Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.
<b>temperature→get_reportFrequency()</b>	Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.
<b>temperature→get_resolution()</b>	Returns the resolution of the measured values.
<b>temperature→get_sensorType()</b>	Returns the temperature sensor type.
<b>temperature→get_unit()</b>	Returns the measuring unit for the temperature.
<b>temperature→get(userData)</b>	Returns the value of the userData attribute, as previously stored using method set(userData).
<b>temperature→isOnline()</b>	Checks if the temperature sensor is currently reachable, without raising any error.
<b>temperature→isOnline_async(callback, context)</b>	Checks if the temperature sensor is currently reachable, without raising any error (asynchronous version).
<b>temperature→load(msValidity)</b>	Preloads the temperature sensor cache with a specified validity duration.
<b>temperature→loadCalibrationPoints(rawValues, refValues)</b>	Retrieves error correction data points previously entered using the method calibrateFromPoints.
<b>temperature→load_async(msValidity, callback, context)</b>	Preloads the temperature sensor cache with a specified validity duration (asynchronous version).
<b>temperature→nextTemperature()</b>	Continues the enumeration of temperature sensors started using yFirstTemperature( ).
<b>temperature→registerTimedReportCallback(callback)</b>	Registers the callback function that is invoked on every periodic timed notification.
<b>temperature→registerValueCallback(callback)</b>	Registers the callback function that is invoked on every change of advertised value.
<b>temperature→set_highestValue(newval)</b>	Changes the recorded maximal value observed.
<b>temperature→set_logFrequency(newval)</b>	Changes the datalogger recording frequency for this function.

**temperature→set\_logicalName(newval)**

Changes the logical name of the temperature sensor.

**temperature→set\_lowestValue(newval)**

Changes the recorded minimal value observed.

**temperature→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

**temperature→set\_resolution(newval)**

Changes the resolution of the measured physical values.

**temperature→set\_sensorType(newval)**

Modify the temperature sensor type.

**temperature→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**temperature→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YTemperature.FindTemperature() yFindTemperature() yFindTemperature()

YTemperature

Retrieves a temperature sensor for a given identifier.

```
function yFindTemperature( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the temperature sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YTemperature.isOnline()` to test if the temperature sensor is indeed online at a given time. In case of ambiguity when looking for a temperature sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the temperature sensor

### Returns :

a `YTemperature` object allowing you to drive the temperature sensor.

**YTemperature.FirstTemperature()****YTemperature****yFirstTemperature()yFirstTemperature()**

Starts the enumeration of temperature sensors currently accessible.

```
function yFirstTemperature( )
```

Use the method `YTemperature.nextTemperature( )` to iterate on next temperature sensors.

**Returns :**

a pointer to a `YTemperature` object, corresponding to the first temperature sensor currently online, or a null pointer if there are none.

**temperature→calibrateFromPoints()**  
**temperature.calibrateFromPoints()****YTemperature**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

**function calibrateFromPoints( rawValues, refValues)**

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**temperature→describe()temperature.describe()****YTemperature**

Returns a short text that describes unambiguously the instance of the temperature sensor in the form TYPE ( NAME )=SERIAL . FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

```
a string that describes the temperature sensor (ex:  
Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)
```

**temperature→get\_advertisedValue()**  
**temperature→advertisedValue()**  
**temperature.get\_advertisedValue()**

**YTemperature**

---

Returns the current value of the temperature sensor (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the temperature sensor (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**temperature→get\_currentRawValue()**  
**temperature→currentRawValue()**  
**temperature.get\_currentRawValue()**

**YTemperature**

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**temperature→get\_currentValue()**  
**temperature→currentValue()**  
**temperature.get\_currentValue()**

---

**YTemperature**

Returns the current value of the temperature.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current value of the temperature

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

**temperature→getErrorMessage()**  
**temperature→errorMessage()**  
**temperature.getErrorMessage()**

**YTemperature**

Returns the error message of the latest error with the temperature sensor.

```
function getErrorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the temperature sensor object

**temperature→get\_errorType()**  
**temperature→errorType()**  
**temperature.get\_errorType()**

---

**YTemperature**

Returns the numerical error code of the latest error with the temperature sensor.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the temperature sensor object

**temperature→get\_friendlyName()**  
**temperature→friendlyName()**  
**temperature.get\_friendlyName()**

**YTemperature**

---

Returns a global identifier of the temperature sensor in the format MODULE\_NAME.FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the temperature sensor if they are defined, otherwise the serial number of the module and the hardware identifier of the temperature sensor (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the temperature sensor using logical names (ex: MyCustomName.relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**temperature→get\_functionDescriptor()**  
**temperature→functionDescriptor()**  
**temperature.get\_functionDescriptor()**

---

**YTemperature**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**temperature→get\_functionId()**  
**temperature→functionId()**  
**temperature.get\_functionId()**

**YTemperature**

Returns the hardware identifier of the temperature sensor, without reference to the module.

```
function get_functionId( )
```

For example relay1

**Returns :**

a string that identifies the temperature sensor (ex: relay1) On failure, throws an exception or returns Y\_FUNCTIONID\_INVALID.

**temperature→get\_hardwareId()**  
**temperature→hardwareId()**  
**temperature.get\_hardwareId()**

**YTemperature**

Returns the unique hardware identifier of the temperature sensor in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the temperature sensor. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the temperature sensor (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**temperature→get\_highestValue()**  
**temperature→highestValue()**  
**temperature.get\_highestValue()**

**YTemperature**

Returns the maximal value observed for the temperature since the device was started.

```
function get_highestValue( )
```

**Returns :**

a floating point number corresponding to the maximal value observed for the temperature since the device was started

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

---

<b>temperature→get_logFrequency()</b>	<b>YTemperature</b>
<b>temperature→logFrequency()</b>	
<b>temperature.get_logFrequency()</b>	

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**temperature→get\_logicalName()**  
**temperature→logicalName()**  
**temperature.get\_logicalName()**

**YTemperature**

Returns the logical name of the temperature sensor.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the temperature sensor. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**temperature→get\_lowestValue()**  
**temperature→lowestValue()**  
**temperature.get\_lowestValue()**

**YTemperature**

Returns the minimal value observed for the temperature since the device was started.

**function get\_lowestValue( )**

**Returns :**

a floating point number corresponding to the minimal value observed for the temperature since the device was started

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

---

**temperature→get\_module()****YTemperature****temperature→module()temperature.get\_module()**

---

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**temperature→get\_module\_async()**  
**temperature→module\_async()**  
**temperature.get\_module\_async()**

**YTemperature**

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**temperature→get\_recordedData()**  
**temperature→recordedData()**  
**temperature.get\_recordedData()**

**YTemperature**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

```
function get_recordedData( startTime, endTime)
```

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

**Parameters :**

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without ending limit.

**Returns :**

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**temperature→get\_reportFrequency()**  
**temperature→reportFrequency()**  
**temperature.get\_reportFrequency()**

**YTemperature**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

**function get\_reportFrequency( )**

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**temperature→get\_resolution()**  
**temperature→resolution()**  
**temperature.get\_resolution()**

**YTemperature**

Returns the resolution of the measured values.

```
function get_resolution( )
```

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**temperature→get\_sensorType()**  
**temperature→sensorType()**  
**temperature.get\_sensorType()**

**YTemperature**

Returns the temperature sensor type.

```
function get_sensorType( )
```

**Returns :**

a value among Y\_SENSORTYPE\_DIGITAL, Y\_SENSORTYPE\_TYPE\_K,  
Y\_SENSORTYPE\_TYPE\_E, Y\_SENSORTYPE\_TYPE\_J, Y\_SENSORTYPE\_TYPE\_N,  
Y\_SENSORTYPE\_TYPE\_R, Y\_SENSORTYPE\_TYPE\_S, Y\_SENSORTYPE\_TYPE\_T,  
Y\_SENSORTYPE\_PT100\_4WIRES, Y\_SENSORTYPE\_PT100\_3WIRES and  
Y\_SENSORTYPE\_PT100\_2WIRES corresponding to the temperature sensor type

On failure, throws an exception or returns Y\_SENSORTYPE\_INVALID.

**temperature→get\_unit()****YTemperature****temperature→unit()temperature.get\_unit()**

Returns the measuring unit for the temperature.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the temperature

On failure, throws an exception or returns Y\_UNIT\_INVALID.

**temperature→get(userData)**

**YTemperature**

**temperature→userData()temperature.get(userData)**

---

Returns the value of the userData attribute, as previously stored using method set(userData).

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**temperature→isOnline()temperature.isOnline()****YTemperature**

Checks if the temperature sensor is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the temperature sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the temperature sensor.

**Returns :**

`true` if the temperature sensor can be reached, and `false` otherwise

**temperature→isOnline\_async()**  
**temperature.isOnline\_async()****YTemperature**

Checks if the temperature sensor is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the temperature sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**temperature→load()temperature.load()****YTemperature**

Preloads the temperature sensor cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**temperature→loadCalibrationPoints()**  
**temperature.loadCalibrationPoints()****YTemperature**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

```
function loadCalibrationPoints( rawValues, refValues)
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**temperature→load\_async()temperature.load\_async()****YTemperature**

Preloads the temperature sensor cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**temperature→nextTemperature()**  
**temperature.nextTemperature()**

**YTemperature**

Continues the enumeration of temperature sensors started using `yFirstTemperature()`.

**function nextTemperature( )**

**Returns :**

a pointer to a `YTemperature` object, corresponding to a temperature sensor currently online, or a null pointer if there are no more temperature sensors to enumerate.

**temperature→registerTimedReportCallback()  
temperature.registerTimedReportCallback()****YTemperature**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**temperature→registerValueCallback()**  
**temperature.registerValueCallback()****YTemperature**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**temperature→set\_highestValue()**  
**temperature→setHighestValue()**  
**temperature.set\_highestValue()**

YTemperature

Changes the recorded maximal value observed.

```
function set_highestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**temperature→set\_logFrequency()**  
**temperature→setLogFrequency()**  
**temperature.set\_logFrequency()**

**YTemperature**

Changes the datalogger recording frequency for this function.

**function set\_logFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

**YAPI\_SUCCESS** if the call succeeds.

On failure, throws an exception or returns a negative error code.

**temperature→set\_logicalName()**  
**temperature→setLogicalName()**  
**temperature.set\_logicalName()**

**YTemperature**

Changes the logical name of the temperature sensor.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

`newval` a string corresponding to the logical name of the temperature sensor.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**temperature→set\_lowestValue()**  
**temperature→setLowestValue()**  
**temperature.set\_lowestValue()**

**YTemperature**

---

Changes the recorded minimal value observed.

```
function set_lowestValue( newval )
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**temperature→set\_reportFrequency()**  
**temperature→setReportFrequency()**  
**temperature.set\_reportFrequency()**

**YTemperature**

Changes the timed value notification frequency for this function.

```
function set_reportFrequency( newval)
```

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**temperature→set\_resolution()**  
**temperature→setResolution()**  
**temperature.set\_resolution()**

**YTemperature**

Changes the resolution of the measured physical values.

**function set\_resolution( newval)**

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured physical values

**Returns :**

**YAPI\_SUCCESS** if the call succeeds.

On failure, throws an exception or returns a negative error code.

**temperature→set\_sensorType()**  
**temperature→setSensorType()**  
**temperature.set\_sensorType()**

**YTemperature**

Modify the temperature sensor type.

```
function set_sensorType( newval )
```

This function is used to define the type of thermocouple (K,E...) used with the device. This will have no effect if module is using a digital sensor. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a value among `Y_SENSORTYPE_DIGITAL`, `Y_SENSORTYPE_TYPE_K`,  
`Y_SENSORTYPE_TYPE_E`, `Y_SENSORTYPE_TYPE_J`, `Y_SENSORTYPE_TYPE_N`,  
`Y_SENSORTYPE_TYPE_R`, `Y_SENSORTYPE_TYPE_S`, `Y_SENSORTYPE_TYPE_T`,  
`Y_SENSORTYPE_PT100_4WIRES`, `Y_SENSORTYPE_PT100_3WIRES` and  
`Y_SENSORTYPE_PT100_2WIRES`

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**temperature→set(userData)**  
**temperature→setUserData()**  
**temperature.set(userData)**

**YTemperature**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**temperature→wait\_async()****YTemperature**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.39. Tilt function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_tilt.js'></script>
nodejs var yoctolib = require('yoctolib');
var YTilt = yoctolib.YTilt;
php require_once('yocto_tilt.php');
cpp #include "yocto_tilt.h"
m #import "yocto_tilt.h"
pas uses yocto_tilt;
vb yocto_tilt.vb
cs yocto_tilt.cs
java import com.yoctopuce.YoctoAPI.YTilt;
py from yocto_tilt import *

```

### Global functions

#### **yFindTilt(func)**

Retrieves a tilt sensor for a given identifier.

#### **yFirstTilt()**

Starts the enumeration of tilt sensors currently accessible.

### YTilt methods

#### **tilt→calibrateFromPoints(rawValues, refValues)**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### **tilt→describe()**

Returns a short text that describes unambiguously the instance of the tilt sensor in the form TYPE (NAME) = SERIAL . FUNCTIONID.

#### **tilt→get\_advertisedValue()**

Returns the current value of the tilt sensor (no more than 6 characters).

#### **tilt→get\_currentRawValue()**

Returns the uncalibrated, unrounded raw value returned by the sensor.

#### **tilt→get\_currentValue()**

Returns the current value of the inclination.

#### **tilt→get\_errorMessage()**

Returns the error message of the latest error with the tilt sensor.

#### **tilt→get\_errorType()**

Returns the numerical error code of the latest error with the tilt sensor.

#### **tilt→get\_friendlyName()**

Returns a global identifier of the tilt sensor in the format MODULE\_NAME . FUNCTION\_NAME.

#### **tilt→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### **tilt→get\_functionId()**

Returns the hardware identifier of the tilt sensor, without reference to the module.

#### **tilt→get\_hardwareId()**

Returns the unique hardware identifier of the tilt sensor in the form SERIAL . FUNCTIONID.

<b>tilt→get_highestValue()</b>	Returns the maximal value observed for the inclination since the device was started.
<b>tilt→get_logFrequency()</b>	Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.
<b>tilt→get_logicalName()</b>	Returns the logical name of the tilt sensor.
<b>tilt→get_lowestValue()</b>	Returns the minimal value observed for the inclination since the device was started.
<b>tilt→get_module()</b>	Gets the YModule object for the device on which the function is located.
<b>tilt→get_module_async(callback, context)</b>	Gets the YModule object for the device on which the function is located (asynchronous version).
<b>tilt→get_recordedData(startTime, endTime)</b>	Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.
<b>tilt→get_reportFrequency()</b>	Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.
<b>tilt→get_resolution()</b>	Returns the resolution of the measured values.
<b>tilt→get_unit()</b>	Returns the measuring unit for the inclination.
<b>tilt→get(userData)</b>	Returns the value of the userData attribute, as previously stored using method set(userData).
<b>tilt→isOnline()</b>	Checks if the tilt sensor is currently reachable, without raising any error.
<b>tilt→isOnline_async(callback, context)</b>	Checks if the tilt sensor is currently reachable, without raising any error (asynchronous version).
<b>tilt→load(msValidity)</b>	Preloads the tilt sensor cache with a specified validity duration.
<b>tilt→loadCalibrationPoints(rawValues, refValues)</b>	Retrieves error correction data points previously entered using the method calibrateFromPoints.
<b>tilt→load_async(msValidity, callback, context)</b>	Preloads the tilt sensor cache with a specified validity duration (asynchronous version).
<b>tilt→nextTilt()</b>	Continues the enumeration of tilt sensors started using yFirstTilt( ).
<b>tilt→registerTimedReportCallback(callback)</b>	Registers the callback function that is invoked on every periodic timed notification.
<b>tilt→registerValueCallback(callback)</b>	Registers the callback function that is invoked on every change of advertised value.
<b>tilt→set_highestValue(newval)</b>	Changes the recorded maximal value observed.
<b>tilt→set_logFrequency(newval)</b>	Changes the datalogger recording frequency for this function.
<b>tilt→set_logicalName(newval)</b>	Changes the logical name of the tilt sensor.

### 3. Reference

---

**`tilt→set_lowestValue(newval)`**

Changes the recorded minimal value observed.

**`tilt→set_reportFrequency(newval)`**

Changes the timed value notification frequency for this function.

**`tilt→set_resolution(newval)`**

Changes the resolution of the measured physical values.

**`tilt→set_userData(data)`**

Stores a user context provided as argument in the userData attribute of the function.

**`tilt→wait_async(callback, context)`**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

**YTilt.FindTilt()****YTilt****yFindTilt()yFindTilt()**

Retrieves a tilt sensor for a given identifier.

```
function yFindTilt( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the tilt sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YTilt.isOnline()` to test if the tilt sensor is indeed online at a given time. In case of ambiguity when looking for a tilt sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

**Parameters :**

`func` a string that uniquely characterizes the tilt sensor

**Returns :**

a `YTilt` object allowing you to drive the tilt sensor.

## YTilt.FirstTilt() yFirstTilt()yFirstTilt()

YTilt

Starts the enumeration of tilt sensors currently accessible.

```
function yFirstTilt( )
```

Use the method YTilt.nextTilt( ) to iterate on next tilt sensors.

**Returns :**

a pointer to a YTilt object, corresponding to the first tilt sensor currently online, or a null pointer if there are none.

**tilt→calibrateFromPoints()tilt.calibrateFromPoints()****YTilt**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints( rawValues, refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact support@yoctopuce.com.

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**tilt→describe()tilt.describe()****YTilt**

Returns a short text that describes unambiguously the instance of the tilt sensor in the form  
TYPE ( NAME )=SERIAL . FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the tilt sensor (ex: Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1)

---

**tilt→get\_advertisedValue()****YTilt****tilt→advertisedValue()tilt.get\_advertisedValue()**

Returns the current value of the tilt sensor (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the tilt sensor (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**tilt→get\_currentRawValue()** YTilt  
**tilt→currentRawValue()tilt.get\_currentRawValue()**

---

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**tilt→get\_currentValue()**

YTilt

**tilt→currentValue()tilt.get\_currentValue()**

Returns the current value of the inclination.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current value of the inclination

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

**tilt→get\_errorMessage()**

YTilt

**tilt→errorMessage()tilt.getErrorMessage()**

---

Returns the error message of the latest error with the tilt sensor.

```
function getErrorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the tilt sensor object

**tilt→get\_errorType()**

YTilt

**tilt→errorType()tilt.get\_errorType()**

Returns the numerical error code of the latest error with the tilt sensor.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the tilt sensor object

---

<b>tilt→get_friendlyName()</b>	<b>YTilt</b>
<b>tilt→friendlyName()tilt.get_friendlyName()</b>	

---

Returns a global identifier of the tilt sensor in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the tilt sensor if they are defined, otherwise the serial number of the module and the hardware identifier of the tilt sensor (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the tilt sensor using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**tilt→get\_functionDescriptor()****YTilt****tilt→functionDescriptor()tilt.get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

```
function get_functionDescriptor( )
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**tilt→get\_functionId()**

YTilt

**tilt→functionId()tilt.get\_functionId()**

---

Returns the hardware identifier of the tilt sensor, without reference to the module.

function **get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the tilt sensor (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

---

**tilt→get\_hardwareId()****YTilt****tilt→hardwareId()tilt.get\_hardwareId()**

Returns the unique hardware identifier of the tilt sensor in the form SERIAL.FUNCTIONID.

```
function get_hardwareId( )
```

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the tilt sensor. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the tilt sensor (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**tilt→get\_highestValue()**

YTilt

**tilt→highestValue()tilt.get\_highestValue()**

---

Returns the maximal value observed for the inclination since the device was started.

```
function get_highestValue( )
```

**Returns :**

a floating point number corresponding to the maximal value observed for the inclination since the device was started

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**tilt→get\_logFrequency()****YTilt****tilt→logFrequency()tilt.get\_logFrequency()**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

<b>tilt→get_logicalName()</b>	<b>YTilt</b>
<b>tilt→logicalName()tilt.get_logicalName()</b>	

---

Returns the logical name of the tilt sensor.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the tilt sensor. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**tilt→get\_lowestValue()****YTilt****tilt→lowestValue()tilt.get\_lowestValue()**

Returns the minimal value observed for the inclination since the device was started.

```
function get_lowestValue( )
```

**Returns :**

a floating point number corresponding to the minimal value observed for the inclination since the device was started

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

**tilt→get\_module()**  
**tilt→module()tilt.get\_module()**

---

YTilt

Gets the `YModule` object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

**tilt→get\_module\_async()**

YTilt

**tilt→module\_async()tilt.get\_module\_async()**

Gets the YModule object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned YModule object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

---

<b>tilt→get_recordedData()</b>	<b>YTilt</b>
<b>tilt→recordedData()tilt.get_recordedData()</b>	

---

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

```
function get_recordedData( startTime, endTime )
```

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

#### Parameters :

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any meaasure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any meaasure, without ending limit.

#### Returns :

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**tilt→get\_reportFrequency()**

YTilt

**tilt→reportFrequency()tilt.get\_reportFrequency()**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

```
function get_reportFrequency( )
```

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**tilt→get\_resolution()**

**YTilt**

**tilt→resolution()tilt.get\_resolution()**

---

Returns the resolution of the measured values.

```
function get_resolution( )
```

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**tilt→get\_unit()**

YTilt

**tilt→unit()tilt.get\_unit()**

Returns the measuring unit for the inclination.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the inclination

On failure, throws an exception or returns Y\_UNIT\_INVALID.

**tilt→get(userData)**

**YTilt**

**tilt→userData()tilt.get(userData)**

---

Returns the value of the userData attribute, as previously stored using method set(userData).

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**tilt→isOnline()tilt.isOnline()****YTilt**

Checks if the tilt sensor is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the tilt sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the tilt sensor.

**Returns :**

`true` if the tilt sensor can be reached, and `false` otherwise

**tilt→isOnline\_async(tilt.isOnline\_async())**

YTilt

Checks if the tilt sensor is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context )
```

If there is a cached value for the tilt sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result  
**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**tilt→load()|tilt.load()****YTilt**

Preloads the tilt sensor cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**tilt→loadCalibrationPoints()  
tilt.loadCalibrationPoints()****YTilt**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

```
function loadCalibrationPoints( rawValues, refValues)
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

## tilt→load\_async()tilt.load\_async()

YTilt

Preloads the tilt sensor cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

### Parameters :

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

### Returns :

nothing : the result is provided to the callback.

## **tilt→nextTilt()tilt.nextTilt()**

**YTilt**

Continues the enumeration of tilt sensors started using `yFirstTilt()`.

```
function nextTilt( )
```

**Returns :**

a pointer to a YTilt object, corresponding to a tilt sensor currently online, or a null pointer if there are no more tilt sensors to enumerate.

**tilt→registerTimedReportCallback()  
tilt.registerTimedReportCallback()**

YTilt

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**tilt→registerValueCallback()  
tilt.registerValueCallback()****YTilt**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**tilt→set\_highestValue()**

YTilt

**tilt→setHighestValue()tilt.set\_highestValue()**

Changes the recorded maximal value observed.

```
function set_highestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

<b>tilt→set_logFrequency()</b>	<b>YTilt</b>
<b>tilt→setLogFrequency()tilt.set_logFrequency()</b>	

---

Changes the datalogger recording frequency for this function.

```
function set_logFrequency( newval)
```

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**tilt→set\_logicalName()**

YTilt

**tilt→setLogicalName()tilt.set\_logicalName()**

Changes the logical name of the tilt sensor.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the tilt sensor.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**tilt→set\_lowestValue()** YTilt  
**tilt→setLowestValue()tilt.set\_lowestValue()**

---

Changes the recorded minimal value observed.

```
function set_lowestValue( newval )
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**tilt→set\_reportFrequency()**

YTilt

**tilt→setReportFrequency()tilt.set\_reportFrequency()**

Changes the timed value notification frequency for this function.

```
function set_reportFrequency( newval)
```

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

<b>tilt→set_resolution()</b>	<b>YTilt</b>
<b>tilt→setResolution()tilt.set_resolution()</b>	

---

Changes the resolution of the measured physical values.

```
function set_resolution( newval)
```

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured physical values

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

**tilt→set(userData)****YTilt****tilt→setUserData()tilt.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData)
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**tilt→wait\_async()tilt.wait\_async()****YTilt**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.40. Voc function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_voc.js'></script>
node.js	var yoctolib = require('yoctolib');
	var YVoc = yoctolib.YVoc;
php	require_once('yocto_voc.php');
cpp	#include "yocto_voc.h"
m	#import "yocto_voc.h"
pas	uses yocto_voc;
vb	yocto_voc.vb
cs	yocto_voc.cs
java	import com.yoctopuce.YoctoAPI.YVoc;
py	from yocto_voc import *

### Global functions

#### yFindVoc(func)

Retrieves a Volatile Organic Compound sensor for a given identifier.

#### yFirstVoc()

Starts the enumeration of Volatile Organic Compound sensors currently accessible.

### YVoc methods

#### voc→calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### voc→describe()

Returns a short text that describes unambiguously the instance of the Volatile Organic Compound sensor in the form TYPE ( NAME ) = SERIAL . FUNCTIONID.

#### voc→get\_advertisedValue()

Returns the current value of the Volatile Organic Compound sensor (no more than 6 characters).

#### voc→get\_currentRawValue()

Returns the unrounded and uncalibrated raw value returned by the sensor.

#### voc→get\_currentValue()

Returns the current measure for the estimated VOC concentration.

#### voc→get\_errorMessage()

Returns the error message of the latest error with the Volatile Organic Compound sensor.

#### voc→get\_errorType()

Returns the numerical error code of the latest error with the Volatile Organic Compound sensor.

#### voc→get\_friendlyName()

Returns a global identifier of the Volatile Organic Compound sensor in the format MODULE\_NAME . FUNCTION\_NAME.

#### voc→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### voc→get\_functionId()

Returns the hardware identifier of the Volatile Organic Compound sensor, without reference to the module.

#### voc→get\_hardwareId()

### 3. Reference

Returns the unique hardware identifier of the Volatile Organic Compound sensor in the form SERIAL.FUNCTIONID.

#### voc->get\_highestValue()

Returns the maximal value observed for the estimated VOC concentration.

#### voc->get\_logFrequency()

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

#### voc->get\_logicalName()

Returns the logical name of the Volatile Organic Compound sensor.

#### voc->get\_lowestValue()

Returns the minimal value observed for the estimated VOC concentration.

#### voc->get\_module()

Gets the YModule object for the device on which the function is located.

#### voc->get\_module\_async(callback, context)

Gets the YModule object for the device on which the function is located (asynchronous version).

#### voc->get\_recordedData(startTime, endTime)

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

#### voc->get\_reportFrequency()

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

#### voc->get\_resolution()

Returns the resolution of the measured values.

#### voc->get\_unit()

Returns the measuring unit for the estimated VOC concentration.

#### voc->get\_userData()

Returns the value of the userData attribute, as previously stored using method set(userData).

#### voc->isOnline()

Checks if the Volatile Organic Compound sensor is currently reachable, without raising any error.

#### voc->isOnline\_async(callback, context)

Checks if the Volatile Organic Compound sensor is currently reachable, without raising any error (asynchronous version).

#### voc->load(msValidity)

Preloads the Volatile Organic Compound sensor cache with a specified validity duration.

#### voc->loadCalibrationPoints(rawValues, refValues)

Retrieves error correction data points previously entered using the method calibrateFromPoints.

#### voc->load\_async(msValidity, callback, context)

Preloads the Volatile Organic Compound sensor cache with a specified validity duration (asynchronous version).

#### voc->nextVoc()

Continues the enumeration of Volatile Organic Compound sensors started using yFirstVoc( ).

#### voc->registerTimedReportCallback(callback)

Registers the callback function that is invoked on every periodic timed notification.

#### voc->registerValueCallback(callback)

Registers the callback function that is invoked on every change of advertised value.

#### voc->set\_highestValue(newval)

Changes the recorded maximal value observed for the estimated VOC concentration.

**voc→set\_logFrequency(newval)**

Changes the datalogger recording frequency for this function.

**voc→set\_logicalName(newval)**

Changes the logical name of the Volatile Organic Compound sensor.

**voc→set\_lowestValue(newval)**

Changes the recorded minimal value observed for the estimated VOC concentration.

**voc→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

**voc→set\_resolution(newval)**

Changes the resolution of the measured physical values.

**voc→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**voc→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YVoc.FindVoc() yFindVoc()yFindVoc()

YVoc

Retrieves a Volatile Organic Compound sensor for a given identifier.

```
function yFindVoc( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the Volatile Organic Compound sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YVoc.isOnline()` to test if the Volatile Organic Compound sensor is indeed online at a given time. In case of ambiguity when looking for a Volatile Organic Compound sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the Volatile Organic Compound sensor

### Returns :

a `YVoc` object allowing you to drive the Volatile Organic Compound sensor.

**YVoc.FirstVoc()****YVoc****yFirstVoc()yFirstVoc()**

Starts the enumeration of Volatile Organic Compound sensors currently accessible.

```
function yFirstVoc( )
```

Use the method `YVoc.nextVoc()` to iterate on next Volatile Organic Compound sensors.

**Returns :**

a pointer to a `YVoc` object, corresponding to the first Volatile Organic Compound sensor currently online, or a null pointer if there are none.

**voc→calibrateFromPoints()|voc.calibrateFromPoints()****YVoc**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints( rawValues, refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**voc→describe()voc.describe()****YVoc**

Returns a short text that describes unambiguously the instance of the Volatile Organic Compound sensor in the form TYPE (NAME )=SERIAL.FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

```
a string that describes the Volatile Organic Compound sensor (ex:  
Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)
```

**voc→get\_advertisedValue()**

**YVoc**

**voc→advertisedValue()voc.get\_advertisedValue()**

---

Returns the current value of the Volatile Organic Compound sensor (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the Volatile Organic Compound sensor (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

---

**voc→get\_currentRawValue()****YVoc****voc→currentRawValue()voc.get\_currentRawValue()**

---

Returns the unrounded and uncalibrated raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the unrounded and uncalibrated raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**voc→get\_currentValue()**

**YVoc**

**voc→currentValue()voc.get\_currentValue()**

---

Returns the current measure for the estimated VOC concentration.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current measure for the estimated VOC concentration

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

---

**voc→get\_errorMessage()****YVoc****voc→errorMessage()voc.get\_errorMessage()**

Returns the error message of the latest error with the Volatile Organic Compound sensor.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the Volatile Organic Compound sensor object

**voc→get\_errorType()**  
**voc→errorType()voc.get\_errorType()**

---

**YVoc**

Returns the numerical error code of the latest error with the Volatile Organic Compound sensor.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the Volatile Organic Compound sensor object

**voc→get\_friendlyName()****YVoc****voc→friendlyName()voc.get\_friendlyName()**

Returns a global identifier of the Volatile Organic Compound sensor in the format MODULE\_NAME.FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the Volatile Organic Compound sensor if they are defined, otherwise the serial number of the module and the hardware identifier of the Volatile Organic Compound sensor (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the Volatile Organic Compound sensor using logical names (ex: MyCustomName.relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**voc->get\_functionDescriptor()**  
**voc->functionDescriptor()**  
**voc.get\_functionDescriptor()**

**YVoc**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**voc→get\_functionId()****YVoc****voc→functionId()voc.get\_functionId()**

Returns the hardware identifier of the Volatile Organic Compound sensor, without reference to the module.

```
function get_functionId( )
```

For example `relay1`

**Returns :**

a string that identifies the Volatile Organic Compound sensor (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**voc→get\_hardwareId()**

**YVoc**

**voc→hardwareId()voc.get\_hardwareId()**

Returns the unique hardware identifier of the Volatile Organic Compound sensor in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the Volatile Organic Compound sensor. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the Volatile Organic Compound sensor (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

---

**voc→get\_highestValue()****YVoc****voc→highestValue()voc.get\_highestValue()**

Returns the maximal value observed for the estimated VOC concentration.

```
function get_highestValue( )
```

**Returns :**

a floating point number corresponding to the maximal value observed for the estimated VOC concentration

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**voc→get\_logFrequency()** YVoc  
**voc→logFrequency()voc.get\_logFrequency()**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**voc→get\_logicalName()****YVoc****voc→logicalName()voc.get\_logicalName()**

Returns the logical name of the Volatile Organic Compound sensor.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the Volatile Organic Compound sensor. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**voc→get\_lowestValue()**

**YVoc**

**voc→lowestValue()voc.get\_lowestValue()**

---

Returns the minimal value observed for the estimated VOC concentration.

```
function get_lowestValue( )
```

**Returns :**

a floating point number corresponding to the minimal value observed for the estimated VOC concentration

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

**voc->get\_module()****YVoc****voc->module()voc.get\_module()**

Gets the YModule object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of YModule is not shown as online.

**Returns :**

an instance of YModule

**voc→get\_module\_async()** YVoc  
**voc→module\_async()voc.get\_module\_async()**

---

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**voc→get\_recordedData()****YVoc****voc→recordedData()voc.get\_recordedData()**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

```
function get_recordedData( startTime, endTime )
```

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

**Parameters :**

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any measure, without ending limit.

**Returns :**

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**voc→get\_reportFrequency()** YVoc  
**voc→reportFrequency()voc.get\_reportFrequency()**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

```
function get_reportFrequency( )
```

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**voc→get\_resolution()****YVoc****voc→resolution()voc.get\_resolution()**

Returns the resolution of the measured values.

```
function get_resolution( )
```

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**voc→get\_unit()**

**YVoc**

**voc→unit()voc.get\_unit()**

---

Returns the measuring unit for the estimated VOC concentration.

**function get\_unit( )**

**Returns :**

a string corresponding to the measuring unit for the estimated VOC concentration

On failure, throws an exception or returns Y\_UNIT\_INVALID.

---

**voc→get(userData)****YVoc****voc→userData()voc.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**voc→isOnline()voc.isOnline()****YVoc**

Checks if the Volatile Organic Compound sensor is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the Volatile Organic Compound sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the Volatile Organic Compound sensor.

**Returns :**

true if the Volatile Organic Compound sensor can be reached, and false otherwise

**voc→isOnline\_async()voc.isOnline\_async()****YVoc**

Checks if the Volatile Organic Compound sensor is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the Volatile Organic Compound sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result  
**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**voc→load()voc.load()****YVoc**

Preloads the Volatile Organic Compound sensor cache with a specified validity duration.

**function load( msValidity)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**voc→loadCalibrationPoints()  
voc.loadCalibrationPoints()****YVoc**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

```
function loadCalibrationPoints( rawValues, refValues)
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**voc→load\_async()voc.load\_async()****YVoc**

Preloads the Volatile Organic Compound sensor cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**voc→nextVoc()|voc.nextVoc()****YVoc**

Continues the enumeration of Volatile Organic Compound sensors started using `yFirstVoc()`.

function **nextVoc( )**

**Returns :**

a pointer to a `YVoc` object, corresponding to a Volatile Organic Compound sensor currently online, or a null pointer if there are no more Volatile Organic Compound sensors to enumerate.

**voc→registerTimedReportCallback()**  
**voc.registerTimedReportCallback()****YVoc**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**voc→registerValueCallback()**  
**voc.registerValueCallback()****YVoc**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**voc→set\_highestValue()**

**YVoc**

**voc→setHighestValue()voc.set\_highestValue()**

---

Changes the recorded maximal value observed for the estimated VOC concentration.

```
function set_highestValue( newval )
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed for the estimated VOC concentration

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**voc→set\_logFrequency()****YVoc****voc→setLogFrequency()voc.set\_logFrequency()**

Changes the datalogger recording frequency for this function.

```
function set_logFrequency( newval)
```

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**voc→set\_logicalName()** YVoc  
**voc→setLogicalName()voc.set\_logicalName()**

---

Changes the logical name of the Volatile Organic Compound sensor.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the Volatile Organic Compound sensor.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**voc→set\_lowestValue()****YVoc****voc→setLowestValue()voc.set\_lowestValue()**

Changes the recorded minimal value observed for the estimated VOC concentration.

```
function set_lowestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed for the estimated VOC concentration

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**voc->set\_reportFrequency()**  
**voc->setReportFrequency()**  
**voc.set\_reportFrequency()**

YVoc

Changes the timed value notification frequency for this function.

**function set\_reportFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**voc→set\_resolution()****YVoc****voc→setResolution()voc.set\_resolution()**

Changes the resolution of the measured physical values.

```
function set_resolution( newval )
```

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured physical values

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**voc→set(userData)**  
**voc→setUserData()voc.set(userData)**

---

YVoc

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**voc→wait\_async()|voc.wait\_async()****YVoc**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.41. Voltage function interface

The Yoctopuce application programming interface allows you to read an instant measure of the sensor, as well as the minimal and maximal values observed.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_voltage.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YVoltage = yoctolib.YVoltage;
php	require_once('yocto_voltage.php');
cpp	#include "yocto_voltage.h"
m	#import "yocto_voltage.h"
pas	uses yocto_voltage;
vb	yocto_voltage.vb
cs	yocto_voltage.cs
java	import com.yoctopuce.YoctoAPI.YVoltage;
py	from yocto_voltage import *

### Global functions

#### yFindVoltage(func)

Retrieves a voltage sensor for a given identifier.

#### yFirstVoltage()

Starts the enumeration of voltage sensors currently accessible.

### YVoltage methods

#### voltage→calibrateFromPoints(rawValues, refValues)

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

#### voltage→describe()

Returns a short text that describes unambiguously the instance of the voltage sensor in the form TYPE (NAME) = SERIAL . FUNCTIONID.

#### voltage→get\_advertisedValue()

Returns the current value of the voltage sensor (no more than 6 characters).

#### voltage→get\_currentRawValue()

Returns the uncalibrated, unrounded raw value returned by the sensor.

#### voltage→get\_currentValue()

Returns the current measure for the voltage.

#### voltage→get\_errorMessage()

Returns the error message of the latest error with the voltage sensor.

#### voltage→get\_errorType()

Returns the numerical error code of the latest error with the voltage sensor.

#### voltage→get\_friendlyName()

Returns a global identifier of the voltage sensor in the format MODULE\_NAME . FUNCTION\_NAME.

#### voltage→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### voltage→get\_functionId()

Returns the hardware identifier of the voltage sensor, without reference to the module.

#### voltage→get\_hardwareId()

Returns the unique hardware identifier of the voltage sensor in the form SERIAL . FUNCTIONID.

**voltage→get\_highestValue()**

Returns the maximal value observed for the voltage.

**voltage→get\_logFrequency()**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

**voltage→get\_logicalName()**

Returns the logical name of the voltage sensor.

**voltage→get\_lowestValue()**

Returns the minimal value observed for the voltage.

**voltage→get\_module()**

Gets the YModule object for the device on which the function is located.

**voltage→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**voltage→get\_recordedData(startTime, endTime)**

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

**voltage→get\_reportFrequency()**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

**voltage→get\_resolution()**

Returns the resolution of the measured values.

**voltage→get\_unit()**

Returns the measuring unit for the voltage.

**voltage→get(userData)**

Returns the value of the userData attribute, as previously stored using method set(userData).

**voltage→isOnline()**

Checks if the voltage sensor is currently reachable, without raising any error.

**voltage→isOnline\_async(callback, context)**

Checks if the voltage sensor is currently reachable, without raising any error (asynchronous version).

**voltage→load(msValidity)**

Preloads the voltage sensor cache with a specified validity duration.

**voltage→loadCalibrationPoints(rawValues, refValues)**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

**voltage→load\_async(msValidity, callback, context)**

Preloads the voltage sensor cache with a specified validity duration (asynchronous version).

**voltage→nextVoltage()**

Continues the enumeration of voltage sensors started using yFirstVoltage( ).

**voltage→registerTimedReportCallback(callback)**

Registers the callback function that is invoked on every periodic timed notification.

**voltage→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**voltage→set\_highestValue(newval)**

Changes the recorded maximal value observed pour the voltage.

**voltage→set\_logFrequency(newval)**

Changes the datalogger recording frequency for this function.

**voltage→set\_logicalName(newval)**

Changes the logical name of the voltage sensor.

### 3. Reference

---

**voltage→set\_lowestValue(newval)**

Changes the recorded minimal value observed pour the voltage.

**voltage→set\_reportFrequency(newval)**

Changes the timed value notification frequency for this function.

**voltage→set\_resolution(newval)**

Changes the resolution of the measured values.

**voltage→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**voltage→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

**YVoltage.FindVoltage()****YVoltage****yFindVoltage()yFindVoltage()**

Retrieves a voltage sensor for a given identifier.

```
function yFindVoltage( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the voltage sensor is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YVoltage.isOnline()` to test if the voltage sensor is indeed online at a given time. In case of ambiguity when looking for a voltage sensor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

**Parameters :**

**func** a string that uniquely characterizes the voltage sensor

**Returns :**

a `YVoltage` object allowing you to drive the voltage sensor.

## **YVoltage.FirstVoltage() yFirstVoltage()yFirstVoltage()**

**YVoltage**

Starts the enumeration of voltage sensors currently accessible.

```
function yFirstVoltage( )
```

Use the method `YVoltage.nextVoltage()` to iterate on next voltage sensors.

**Returns :**

a pointer to a `YVoltage` object, corresponding to the first voltage sensor currently online, or a null pointer if there are none.

**voltage→calibrateFromPoints()**  
**voltage.calibrateFromPoints()****YVoltage**

Configures error correction data points, in particular to compensate for a possible perturbation of the measure caused by an enclosure.

```
function calibrateFromPoints( rawValues, refValues)
```

It is possible to configure up to five correction points. Correction points must be provided in ascending order, and be in the range of the sensor. The device will automatically perform a linear interpolation of the error correction between specified points. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

For more information on advanced capabilities to refine the calibration of sensors, please contact [support@yoctopuce.com](mailto:support@yoctopuce.com).

**Parameters :**

**rawValues** array of floating point numbers, corresponding to the raw values returned by the sensor for the correction points.

**refValues** array of floating point numbers, corresponding to the corrected values for the correction points.

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**voltage→describe()voltage.describe()****YVoltage**

Returns a short text that describes unambiguously the instance of the voltage sensor in the form  
TYPE ( NAME )=SERIAL . FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the voltage sensor (ex: Relay(MyCustomName.relay1)=RELAYLO1-123456.relay1)

**voltage→get\_advertisedValue()**  
**voltage→advertisedValue()**  
**voltage.get\_advertisedValue()**

**YVoltage**

Returns the current value of the voltage sensor (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the voltage sensor (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**voltage→get\_currentRawValue()**  
**voltage→currentRawValue()**  
**voltage.get\_currentRawValue()**

**YVoltage**

---

Returns the uncalibrated, unrounded raw value returned by the sensor.

```
function get_currentRawValue( )
```

**Returns :**

a floating point number corresponding to the uncalibrated, unrounded raw value returned by the sensor

On failure, throws an exception or returns Y\_CURRENTRAWVALUE\_INVALID.

**voltage→get\_currentValue()****YVoltage****voltage→currentValue()voltage.get\_currentValue()**

Returns the current measure for the voltage.

```
function get_currentValue( )
```

**Returns :**

a floating point number corresponding to the current measure for the voltage

On failure, throws an exception or returns Y\_CURRENTVALUE\_INVALID.

**voltage→get\_errorMessage()** YVoltage  
**voltage→errorMessage()voltage.get\_errorMessage()**

---

Returns the error message of the latest error with the voltage sensor.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the voltage sensor object

---

**voltage→get\_errorType()****YVoltage****voltage→errorType()voltage.get\_errorType()**

Returns the numerical error code of the latest error with the voltage sensor.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the voltage sensor object

---

<b>voltage→get_friendlyName()</b>	<b>YVoltage</b>
<b>voltage→friendlyName()voltage.get_friendlyName()</b>	

---

Returns a global identifier of the voltage sensor in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the voltage sensor if they are defined, otherwise the serial number of the module and the hardware identifier of the voltage sensor (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the voltage sensor using logical names (ex: MyCustomName.relay1)

On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**voltage→get\_functionDescriptor()**  
**voltage→functionDescriptor()**  
**voltage.get\_functionDescriptor()**

**YVoltage**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**voltage→get\_functionId()**

**YVoltage**

**voltage→functionId()voltage.get\_functionId()**

---

Returns the hardware identifier of the voltage sensor, without reference to the module.

function **get\_functionId( )**

For example `relay1`

**Returns :**

a string that identifies the voltage sensor (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**voltage→get\_hardwareId()****YVoltage****voltage→hardwareId()voltage.get\_hardwareId()**

Returns the unique hardware identifier of the voltage sensor in the form SERIAL.FUNCTIONID.

```
function get_hardwareId( )
```

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the voltage sensor. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the voltage sensor (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**voltage→get\_highestValue()**

**YVoltage**

**voltage→highestValue()voltage.get\_highestValue()**

---

Returns the maximal value observed for the voltage.

```
function get_highestValue( )
```

**Returns :**

a floating point number corresponding to the maximal value observed for the voltage

On failure, throws an exception or returns Y\_HIGHESTVALUE\_INVALID.

**voltage→get\_logFrequency()****YVoltage****voltage→logFrequency()voltage.get\_logFrequency()**

Returns the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory.

```
function get_logFrequency( )
```

**Returns :**

a string corresponding to the datalogger recording frequency for this function, or "OFF" when measures are not stored in the data logger flash memory

On failure, throws an exception or returns Y\_LOGFREQUENCY\_INVALID.

**voltage→get\_logicalName()**

**YVoltage**

**voltage→logicalName()voltage.get\_logicalName()**

---

Returns the logical name of the voltage sensor.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the voltage sensor. On failure, throws an exception or returns

Y\_LOGICALNAME\_INVALID.

**voltage→get\_lowestValue()****YVoltage****voltage→lowestValue()voltage.get\_lowestValue()**

Returns the minimal value observed for the voltage.

```
function get_lowestValue( )
```

**Returns :**

a floating point number corresponding to the minimal value observed for the voltage

On failure, throws an exception or returns Y\_LOWESTVALUE\_INVALID.

**voltage→get\_module()****YVoltage****voltage→module()voltage.get\_module()**

Gets the `YModule` object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

**voltage→get\_module\_async()**  
**voltage→module\_async()**  
**voltage.get\_module\_async()****YVoltage**

Gets the YModule object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned YModule object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

---

<b>voltage→get_recordedData()</b>	<b>YVoltage</b>
<b>voltage→recordedData()voltage.get_recordedData()</b>	

---

Retrieves a DataSet object holding historical data for this sensor, for a specified time interval.

```
function get_recordedData( startTime, endTime)
```

The measures will be retrieved from the data logger, which must have been turned on at the desired time. See the documentation of the DataSet class for information on how to get an overview of the recorded data, and how to load progressively a large set of measures from the data logger.

This function only works if the device uses a recent firmware, as DataSet objects are not supported by firmwares older than version 13000.

**Parameters :**

**startTime** the start of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any meaasure, without initial limit.

**endTime** the end of the desired measure time interval, as a Unix timestamp, i.e. the number of seconds since January 1, 1970 UTC. The special value 0 can be used to include any meaasure, without ending limit.

**Returns :**

an instance of YDataSet, providing access to historical data. Past measures can be loaded progressively using methods from the YDataSet object.

**voltage→get\_reportFrequency()**  
**voltage→reportFrequency()**  
**voltage.get\_reportFrequency()**

**YVoltage**

Returns the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function.

```
function get_reportFrequency( )
```

**Returns :**

a string corresponding to the timed value notification frequency, or "OFF" if timed value notifications are disabled for this function

On failure, throws an exception or returns Y\_REPORTFREQUENCY\_INVALID.

**voltage→get\_resolution()**

**YVoltage**

**voltage→resolution()voltage.get\_resolution()**

---

Returns the resolution of the measured values.

```
function get_resolution( )
```

The resolution corresponds to the numerical precision of the measures, which is not always the same as the actual precision of the sensor.

**Returns :**

a floating point number corresponding to the resolution of the measured values

On failure, throws an exception or returns Y\_RESOLUTION\_INVALID.

**voltage→get\_unit()****YVoltage****voltage→unit()voltage.get\_unit()**

Returns the measuring unit for the voltage.

```
function get_unit( )
```

**Returns :**

a string corresponding to the measuring unit for the voltage

On failure, throws an exception or returns Y\_UNIT\_INVALID.

**voltage→get(userData)**

**YVoltage**

**voltage→userData()voltage.get(userData())**

---

Returns the value of the userData attribute, as previously stored using method set(userData).

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**voltage→isOnline()voltage.isOnline()****YVoltage**

Checks if the voltage sensor is currently reachable, without raising any error.

**function isOnline( )**

If there is a cached value for the voltage sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the voltage sensor.

**Returns :**

true if the voltage sensor can be reached, and false otherwise

**voltage→isOnline\_async()voltage.isOnline\_async()****YVoltage**

Checks if the voltage sensor is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the voltage sensor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result  
**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**voltage→load()voltage.load()****YVoltage**

Preloads the voltage sensor cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**voltage→loadCalibrationPoints()****YVoltage****voltage.loadCalibrationPoints()**

Retrieves error correction data points previously entered using the method calibrateFromPoints.

```
function loadCalibrationPoints( rawValues, refValues)
```

**Parameters :**

**rawValues** array of floating point numbers, that will be filled by the function with the raw sensor values for the correction points.

**refValues** array of floating point numbers, that will be filled by the function with the desired values for the correction points.

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**voltage→load\_async()voltage.load\_async()****YVoltage**

Preloads the voltage sensor cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

## voltage→nextVoltage()voltage.nextVoltage()

YVoltage

Continues the enumeration of voltage sensors started using `yFirstVoltage( )`.

```
function nextVoltage( )
```

**Returns :**

a pointer to a `YVoltage` object, corresponding to a voltage sensor currently online, or a `null` pointer if there are no more voltage sensors to enumerate.

**voltage→registerTimedReportCallback()**  
**voltage.registerTimedReportCallback()****YVoltage**

Registers the callback function that is invoked on every periodic timed notification.

```
function registerTimedReportCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and an `YMeasure` object describing the new advertised value.

**voltage→registerValueCallback()  
voltage.registerValueCallback()****YVoltage**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**voltage→set\_highestValue()**  
**voltage→setHighestValue()**  
**voltage.set\_highestValue()**

YVoltage

Changes the recorded maximal value observed pour the voltage.

```
function set_highestValue( newval)
```

**Parameters :**

**newval** a floating point number corresponding to the recorded maximal value observed pour the voltage

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

<b>voltage→set_logFrequency()</b>	<b>YVoltage</b>
<b>voltage→setLogFrequency()</b>	
<b>voltage.set_logFrequency()</b>	

---

Changes the datalogger recording frequency for this function.

```
function set_logFrequency( newval)
```

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable recording for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the datalogger recording frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

**voltage→set\_logicalName()** YVoltage  
**voltage→setLogicalName()voltage.set\_logicalName()**

Changes the logical name of the voltage sensor.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the voltage sensor.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**voltage→set\_lowestValue()**

**YVoltage**

**voltage→setLowestValue()voltage.set\_lowestValue()**

---

Changes the recorded minimal value observed pour the voltage.

```
function set_lowestValue( newval )
```

**Parameters :**

**newval** a floating point number corresponding to the recorded minimal value observed pour the voltage

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**voltage→set\_reportFrequency()**  
**voltage→setReportFrequency()**  
**voltage.set\_reportFrequency()**

**YVoltage**

Changes the timed value notification frequency for this function.

**function set\_reportFrequency( newval)**

The frequency can be specified as samples per second, as sample per minute (for instance "15/m") or in samples per hour (eg. "4/h"). To disable timed value notifications for this function, use the value "OFF".

**Parameters :**

**newval** a string corresponding to the timed value notification frequency for this function

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**voltage→set\_resolution()****YVoltage****voltage→setResolution()voltage.set\_resolution()**

Changes the resolution of the measured values.

```
function set_resolution( newval)
```

The resolution corresponds to the numerical precision when displaying value. It does not change the precision of the measure itself.

**Parameters :**

**newval** a floating point number corresponding to the resolution of the measured values

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

---

**voltage→set(userData)****YVoltage****voltage→setUserData()voltage.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**voltage→wait\_async()voltage.wait\_async()****YVoltage**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.42. Voltage source function interface

Yoctopuce application programming interface allows you to control the module voltage output. You affect absolute output values or make transitions

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_vsource.js'></script>
php	require_once('yocto_vsource.php');
cpp	#include "yocto_vsource.h"
m	#import "yocto_vsource.h"
pas	uses yocto_vsource;
vb	yocto_vsource.vb
cs	yocto_vsource.cs
java	import com.yoctopuce.YoctoAPI.YVSource;
py	from yocto_vsource import *

### Global functions

#### yFindVSource(func)

Retrieves a voltage source for a given identifier.

#### yFirstVSource()

Starts the enumeration of voltage sources currently accessible.

### YVSource methods

#### vsource→describe()

Returns a short text that describes the function in the form TYPE ( NAME ) = SERIAL . FUNCTIONID.

#### vsource→get\_advertisedValue()

Returns the current value of the voltage source (no more than 6 characters).

#### vsource→get\_errorMessage()

Returns the error message of the latest error with this function.

#### vsource→get\_errorType()

Returns the numerical error code of the latest error with this function.

#### vsource→get\_extPowerFailure()

Returns true if external power supply voltage is too low.

#### vsource→get\_failure()

Returns true if the module is in failure mode.

#### vsource→get\_friendlyName()

Returns a global identifier of the function in the format MODULE\_NAME . FUNCTION\_NAME.

#### vsource→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### vsource→get\_functionId()

Returns the hardware identifier of the function, without reference to the module.

#### vsource→get\_hardwareId()

Returns the unique hardware identifier of the function in the form SERIAL . FUNCTIONID.

#### vsource→get\_logicalName()

Returns the logical name of the voltage source.

#### vsource→get\_module()

Gets the YModule object for the device on which the function is located.

#### vsource→get\_module\_async(callback, context)

### 3. Reference

Gets the YModule object for the device on which the function is located (asynchronous version).

#### **vsouce→get\_overCurrent()**

Returns true if the appliance connected to the device is too greedy .

#### **vsouce→get\_overHeat()**

Returns TRUE if the module is overheating.

#### **vsouce→get\_overLoad()**

Returns true if the device is not able to maintain the requested voltage output .

#### **vsouce→get\_regulationFailure()**

Returns true if the voltage output is too high regarding the requested voltage .

#### **vsouce→get\_unit()**

Returns the measuring unit for the voltage.

#### **vsouce→get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

#### **vsouce→get\_voltage()**

Returns the voltage output command (mV)

#### **vsouce→isOnline()**

Checks if the function is currently reachable, without raising any error.

#### **vsouce→isOnline\_async(callback, context)**

Checks if the function is currently reachable, without raising any error (asynchronous version).

#### **vsouce→load(msValidity)**

Preloads the function cache with a specified validity duration.

#### **vsouce→load\_async(msValidity, callback, context)**

Preloads the function cache with a specified validity duration (asynchronous version).

#### **vsouce→nextVSource()**

Continues the enumeration of voltage sources started using yFirstVSource( ).

#### **vsouce→pulse(voltage, ms\_duration)**

Sets device output to a specific volatage, for a specified duration, then brings it automatically to 0V.

#### **vsouce→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

#### **vsouce→set\_logicalName(newval)**

Changes the logical name of the voltage source.

#### **vsouce→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

#### **vsouce→set\_voltage(newval)**

Tunes the device output voltage (milliVolts).

#### **vsouce→voltageMove(target, ms\_duration)**

Performs a smooth move at constant speed toward a given value.

#### **vsouce→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## yFindVSource() — YVSource.FindVSource()[yFindVSource\(\)](#)

**YVSource**

Retrieves a voltage source for a given identifier.

```
function yFindVSource( func)
```

## yFindVSource() — YVSource.FindVSource()[yFindVSource\(\)](#)

Retrieves a voltage source for a given identifier.

js	function yFindVSource( func)
php	function yFindVSource( \$func)
cpp	YVSource* yFindVSource( const string& func)
m	YVSource* yFindVSource( NSString* func)
pas	function yFindVSource( func: string): TYVSource
vb	function yFindVSource( ByVal func As String) As YVSource
cs	YVSource FindVSource( string func)
java	YVSource FindVSource( String func)
py	def FindVSource( func)

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the voltage source is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YVSource.isOnline()` to test if the voltage source is indeed online at a given time. In case of ambiguity when looking for a voltage source by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

**func** a string that uniquely characterizes the voltage source

### Returns :

a `YVSource` object allowing you to drive the voltage source.

**yFirstVSource()** —**YVSource****YVSource.FirstVSource()yFirstVSource()**

Starts the enumeration of voltage sources currently accessible.

**function yFirstVSource( )**

**yFirstVSource() — YVSource.FirstVSource()yFirstVSource()**

Starts the enumeration of voltage sources currently accessible.

**js** `function yFirstVSource( )`

**php** `function yFirstVSource( )`

**cpp** `YVSource* yFirstVSource( )`

**m** `YVSource* yFirstVSource( )`

**pas** `function yFirstVSource( ): TYVSource`

**vb** `function yFirstVSource( ) As YVSource`

**cs** `YVSource FirstVSource( )`

**java** `YVSource FirstVSource( )`

**py** `def FirstVSource( )`

Use the method `YVSource.nextVSource( )` to iterate on next voltage sources.

**Returns :**

a pointer to a `YVSource` object, corresponding to the first voltage source currently online, or a null pointer if there are none.

**vsource→describe()vsource.describe()****YVSource**

Returns a short text that describes the function in the form TYPE ( NAME )=SERIAL . FUNCTIONID.

```
function describe( )
```

**vsource→describe()vsource.describe()**

Returns a short text that describes the function in the form TYPE ( NAME )=SERIAL . FUNCTIONID.

<b>js</b>	function <b>describe</b> ( )
<b>php</b>	function <b>describe</b> ( )
<b>cpp</b>	string <b>describe</b> ( )
<b>m</b>	-(NSString*) <b>describe</b>
<b>pas</b>	function <b>describe</b> ( ): string
<b>vb</b>	function <b>describe</b> ( ) As String
<b>cs</b>	string <b>describe</b> ( )
<b>java</b>	String <b>describe</b> ( )

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the function (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**vsource→get\_advertisedValue()****YVSource****vsource→advertisedValue()****vsource.get\_advertisedValue()**

Returns the current value of the voltage source (no more than 6 characters).

**function get\_advertisedValue( )****vsource→get\_advertisedValue()****vsource→advertisedValue()vsource.get\_advertisedValue()**

Returns the current value of the voltage source (no more than 6 characters).

js	function get_advertisedValue( )
php	function get_advertisedValue( )
cpp	string get_advertisedValue( )
m	-(NSString*) advertisedValue
pas	function get_advertisedValue( ): string
vb	function get_advertisedValue( ) As String
cs	string get_advertisedValue( )
java	String get_advertisedValue( )
py	def get_advertisedValue( )
cmd	YVSource target get_advertisedValue

**Returns :**

a string corresponding to the current value of the voltage source (no more than 6 characters)

On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**vsource→getErrorMessage()**  
**vsource→errorMessage()**  
**vsource.getErrorMessage()**

**YVSource**

Returns the error message of the latest error with this function.

**function getErrorMessage( )**

**vsource→getErrorMessage()**  
**vsource→errorMessage()vsource.getErrorMessage()**

Returns the error message of the latest error with this function.

**js** `function getErrorMessage( )`  
**php** `function getErrorMessage( )`  
**cpp** `string getErrorMessage( )`  
**m** `-(NSString*) errorMessage`  
**pas** `function getErrorMessage( ): string`  
**vb** `function getErrorMessage( ) As String`  
**cs** `string getErrorMessage( )`  
**java** `String getErrorMessage( )`  
**py** `def getErrorMessage( )`

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using this function object

**vsouce→get\_errorType()**  
**vsouce→errorType()vsouce.get\_errorType()**

**YVSource**

Returns the numerical error code of the latest error with this function.

function **get\_errorType( )**

**vsouce→get\_errorType()**  
**vsouce→errorType()vsouce.get\_errorType()**

Returns the numerical error code of the latest error with this function.

**js** function **get\_errorType( )**  
**php** function **get\_errorType( )**  
**cpp** YRETCODE **get\_errorType( )**  
**pas** function **get\_errorType( )**: YRETCODE  
**vb** function **get\_errorType( )** As YRETCODE  
**cs** YRETCODE **get\_errorType( )**  
**java** int **get\_errorType( )**  
**py** def **get\_errorType( )**

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using this function object

**vsources->get\_extPowerFailure()**  
**vsources->extPowerFailure()**  
**vsources.get\_extPowerFailure()**

**YVSource**

Returns true if external power supply voltage is too low.

function **get\_extPowerFailure( )**

**vsources->get\_extPowerFailure()**  
**vsources->extPowerFailure()vsources.get\_extPowerFailure()**

Returns true if external power supply voltage is too low.

<b>js</b>	function <b>get_extPowerFailure( )</b>
<b>php</b>	function <b>get_extPowerFailure( )</b>
<b>cpp</b>	Y_EXTPOWERFAILURE_enum <b>get_extPowerFailure( )</b>
<b>m</b>	-(Y_EXTPOWERFAILURE_enum) extPowerFailure
<b>pas</b>	function <b>get_extPowerFailure( ): Integer</b>
<b>vb</b>	function <b>get_extPowerFailure( ) As Integer</b>
<b>cs</b>	int <b>get_extPowerFailure( )</b>
<b>java</b>	int <b>get_extPowerFailure( )</b>
<b>py</b>	def <b>get_extPowerFailure( )</b>
<b>cmd</b>	YVSource <b>target get_extPowerFailure</b>

**Returns :**

either Y\_EXTPOWERFAILURE\_FALSE or Y\_EXTPOWERFAILURE\_TRUE, according to true if external power supply voltage is too low

On failure, throws an exception or returns Y\_EXTPOWERFAILURE\_INVALID.

**vsouce→get\_failure()**  
**vsouce→failure()vsouce.get\_failure()****YVSource**

Returns true if the module is in failure mode.

```
function get_failure( )
```

**vsouce→get\_failure()**  
**vsouce→failure()vsouce.get\_failure()**

Returns true if the module is in failure mode.

```
js   function get_failure( )  
php  function get_failure( )  
cpp  Y_FAILURE_enum get_failure( )  
m    -(Y_FAILURE_enum) failure  
pas   function get_failure( ): Integer  
vb    function get_failure( ) As Integer  
cs    int get_failure( )  
java  int get_failure( )  
py    def get_failure( )  
cmd   YVSource target get_failure
```

More information can be obtained by testing get\_overheat, get\_overcurrent etc... When a error condition is met, the output voltage is set to zéro and cannot be changed until the reset() function is called.

**Returns :**

either Y\_FAILURE\_FALSE or Y\_FAILURE\_TRUE, according to true if the module is in failure mode

On failure, throws an exception or returns Y\_FAILURE\_INVALID.

**vsource→get\_friendlyName()****YVSource****vsource→friendlyName()vsource.get\_friendlyName()**

Returns a global identifier of the function in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

**vsource→get\_friendlyName()****vsource→friendlyName()vsource.get\_friendlyName()**

Returns a global identifier of the function in the format MODULE\_NAME . FUNCTION\_NAME.

js	function get_friendlyName( )
php	function get_friendlyName( )
cpp	virtual string get_friendlyName( )
m	-(NSString*) friendlyName
cs	override string get_friendlyName( )
java	String get_friendlyName( )

The returned string uses the logical names of the module and of the function if they are defined, otherwise the serial number of the module and the hardware identifier of the function (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the function using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**vsource→get\_functionDescriptor()**  
**vsource→functionDescriptor()**  
**vsource.get\_vsourceDescriptor()**

**YVSource**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

function **get\_functionDescriptor( )**

**vsource→get\_functionDescriptor()**  
**vsource→functionDescriptor()vsource.get\_vsourceDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

```
js  function get_functionDescriptor( )
php function get_functionDescriptor( )
cpp YFUN_DESCR get_functionDescriptor( )
m -(YFUN_DESCR) functionDescriptor
pas function get_functionDescriptor( ): YFUN_DESCR
vb function get_functionDescriptor( ) As YFUN_DESCR
cs YFUN_DESCR get_functionDescriptor( )
java String get_functionDescriptor( )
py def get_functionDescriptor( )
```

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**vsources->get\_functionId()****YVSource****vsources->functionId() vsources.get\_vsourceld()**

Returns the hardware identifier of the function, without reference to the module.

```
function get_functionId( )
```

**vsources->get\_functionId()****vsources->functionId() vsources.get\_vsourceld()**

Returns the hardware identifier of the function, without reference to the module.

```
js   function get_functionId( )
```

```
php  function get_functionId( )
```

```
cpp  string get_functionId( )
```

```
m    -(NSString*) functionId
```

```
vb   function get_functionId( ) As String
```

```
cs   string get_functionId( )
```

```
java String get_functionId( )
```

For example relay1

**Returns :**

a string that identifies the function (ex: relay1) On failure, throws an exception or returns Y\_FUNCTIONID\_INVALID.

**vsource→get\_hardwareId()****YVSource****vsource→hardwareId()vsource.get\_hardwareId()**

Returns the unique hardware identifier of the function in the form SERIAL.FUNCTIONID.

function **get\_hardwareId( )**

**vsource→get\_hardwareId()****vsource→hardwareId()vsource.get\_hardwareId()**

Returns the unique hardware identifier of the function in the form SERIAL.FUNCTIONID.

**js** function **get\_hardwareId( )**

**php** function **get\_hardwareId( )**

**cpp** string **get\_hardwareId( )**

**m** -(NSString\*) hardwareId

**vb** function **get\_hardwareId( ) As String**

**cs** string **get\_hardwareId( )**

**java** String **get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the function. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the function (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**vsource→get\_logicalName()****YVSource****vsource→logicalName()vsource.get\_logicalName()**

Returns the logical name of the voltage source.

```
function get_logicalName( )
```

**vsource→get\_logicalName()****vsource→logicalName()vsource.get\_logicalName()**

Returns the logical name of the voltage source.

```
js function get_logicalName( )
```

```
php function get_logicalName( )
```

```
cpp string get_logicalName( )
```

```
m -(NSString*) logicalName
```

```
pas function get_logicalName( ): string
```

```
vb function get_logicalName( ) As String
```

```
cs string get_logicalName( )
```

```
java String get_logicalName( )
```

```
py def get_logicalName( )
```

```
cmd YVSource target get_logicalName
```

**Returns :**

a string corresponding to the logical name of the voltage source

On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**vsouce→get\_module()**  
**vsouce→module()vsouce.get\_module()**

**YVSource**

Gets the `YModule` object for the device on which the function is located.

function **get\_module()**

**vsouce→get\_module()**  
**vsouce→module()vsouce.get\_module()**

Gets the `YModule` object for the device on which the function is located.

`js` function **get\_module()**  
`php` function **get\_module()**  
`cpp` **YModule \* get\_module()**  
`m` -(`YModule*`) **module**  
`pas` function **get\_module()**: `TYModule`  
`vb` function **get\_module()** As `YModule`  
`cs` **YModule get\_module()**  
`java` **YModule get\_module()**  
`py` **def get\_module()**

If the function cannot be located on any module, the returned instance of `YModule` is not shown as on-line.

**Returns :**

an instance of `YModule`

**vsources→get\_module\_async()**  
**vsources→module\_async()**  
**vsources.get\_module\_async()**

**YVSource**

Gets the YModule object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned YModule object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**vsOURCE→get\_overCurrent()** **YVSource**  
**vsOURCE→overCurrent()vsOURCE.get\_overCurrent()**

---

Returns true if the appliance connected to the device is too greedy .

function **get\_overCurrent( )**

**vsOURCE→get\_overCurrent()**  
**vsOURCE→overCurrent()vsOURCE.get\_overCurrent()**

---

Returns true if the appliance connected to the device is too greedy .

**js** function **get\_overCurrent( )**  
**php** function **get\_overCurrent( )**  
**cpp** Y\_OVERCURRENT\_enum **get\_overCurrent( )**  
**m** -(Y\_OVERCURRENT\_enum) overCurrent  
**pas** function **get\_overCurrent( ): Integer**  
**vb** function **get\_overCurrent( ) As Integer**  
**cs** int **get\_overCurrent( )**  
**java** int **get\_overCurrent( )**  
**py** def **get\_overCurrent( )**  
**cmd** YVSource target **get\_overCurrent**

**Returns :**

either Y\_OVERCURRENT\_FALSE or Y\_OVERCURRENT\_TRUE, according to true if the appliance connected to the device is too greedy

On failure, throws an exception or returns Y\_OVERCURRENT\_INVALID.

**vsource→get\_overHeat()****YVSource****vsource→overHeat()vsource.get\_overHeat()**

Returns TRUE if the module is overheating.

```
function get_overHeat( )
```

**vsource→get\_overHeat()****vsource→overHeat()vsource.get\_overHeat()**

Returns TRUE if the module is overheating.

```
js   function get_overHeat( )
php  function get_overHeat( )
cpp  Y_OVERHEAT_enum get_overHeat( )
m    -(Y_OVERHEAT_enum) overHeat
pas   function get_overHeat( ): Integer
vb    function get_overHeat( ) As Integer
cs    int get_overHeat( )
java  int get_overHeat( )
py    def get_overHeat( )
cmd   YVSource target get_overHeat
```

**Returns :**

either Y\_OVERHEAT\_FALSE or Y\_OVERHEAT\_TRUE, according to TRUE if the module is overheating

On failure, throws an exception or returns Y\_OVERHEAT\_INVALID.

**vsOURCE→get\_overLoad()** YVSource  
**vsOURCE→overLoad()vsOURCE.get\_overLoad()**

---

Returns true if the device is not able to maintain the requested voltage output .

function **get\_overLoad( )**

**vsOURCE→get\_overLoad()**  
**vsOURCE→overLoad()vsOURCE.get\_overLoad()**

---

Returns true if the device is not able to maintain the requested voltage output .

js      function **get\_overLoad( )**  
php    function **get\_overLoad( )**  
cpp    Y\_OVERLOAD\_enum **get\_overLoad( )**  
m      -(Y\_OVERLOAD\_enum) overLoad  
pas    function **get\_overLoad( )**: Integer  
vb     function **get\_overLoad( )** As Integer  
cs     int **get\_overLoad( )**  
java   int **get\_overLoad( )**  
py     def **get\_overLoad( )**  
cmd    YVSource target **get\_overLoad**

**Returns :**

either Y\_OVERLOAD\_FALSE or Y\_OVERLOAD\_TRUE, according to true if the device is not able to maintain the requested voltage output

On failure, throws an exception or returns Y\_OVERLOAD\_INVALID.

**vsource→get\_regulationFailure()**  
**vsource→regulationFailure()**  
**vsource.get\_regulationFailure()**

**YVSource**

Returns true if the voltage output is too high regarding the requested voltage .

function **get\_regulationFailure( )**

**vsource→get\_regulationFailure()**  
**vsource→regulationFailure()vsource.get\_regulationFailure()**

Returns true if the voltage output is too high regarding the requested voltage .

<b>js</b>	function <b>get_regulationFailure( )</b>
<b>php</b>	function <b>get_regulationFailure( )</b>
<b>cpp</b>	Y_REGULATIONFAILURE_enum <b>get_regulationFailure( )</b>
<b>m</b>	-(Y_REGULATIONFAILURE_enum) regulationFailure
<b>pas</b>	function <b>get_regulationFailure( ): Integer</b>
<b>vb</b>	function <b>get_regulationFailure( ) As Integer</b>
<b>cs</b>	int <b>get_regulationFailure( )</b>
<b>java</b>	int <b>get_regulationFailure( )</b>
<b>py</b>	def <b>get_regulationFailure( )</b>
<b>cmd</b>	YVSource <b>target get_regulationFailure</b>

**Returns :**

either Y\_REGULATIONFAILURE\_FALSE or Y\_REGULATIONFAILURE\_TRUE, according to true if the voltage output is too high regarding the requested voltage

On failure, throws an exception or returns Y\_REGULATIONFAILURE\_INVALID.

**vsOURCE→get\_unit()****YVSource****vsOURCE→unit()vsOURCE.get\_unit()**

Returns the measuring unit for the voltage.

```
function get_unit( )
```

**vsOURCE→get\_unit()****vsOURCE→unit()vsOURCE.get\_unit()**

Returns the measuring unit for the voltage.

```
js function get_unit( )
```

```
php function get_unit( )
```

```
cpp string get_unit( )
```

```
m -(NSString*) unit
```

```
pas function get_unit( ): string
```

```
vb function get_unit( ) As String
```

```
cs string get_unit( )
```

```
java String get_unit( )
```

```
py def get_unit( )
```

```
cmd YVSource target get_unit
```

**Returns :**

a string corresponding to the measuring unit for the voltage

On failure, throws an exception or returns Y\_UNIT\_INVALID.

**vsource→get(userData)****YVSource****vsource→userData()vsource.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

**vsource→get(userData)****vsource→userData()vsource.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
js function get(userData) {
```

```
php function get(userData) {
```

```
cpp void * get(userData) {
```

```
m -(void*) userData
```

```
pas function get(userData): Tobject
```

```
vb function get(userData) As Object
```

```
cs object get(userData) {
```

```
java Object get(userData) {
```

```
py def get(userData):
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**vsouce→get\_voltage()**  
**vsouce→voltage()vsouce.get\_voltage()**

**YVSource**

Returns the voltage output command (mV)

```
function get_voltage( )
```

**vsouce→get\_voltage()**  
**vsouce→voltage()vsouce.get\_voltage()**

Returns the voltage output command (mV)

```
js   function get_voltage( )
php  function get_voltage( )
cpp  int get_voltage( )
m    -(int) voltage
pas   function get_voltage( ): LongInt
vb    function get_voltage( ) As Integer
cs    int get_voltage( )
java  int get_voltage( )
py    def get_voltage( )
```

**Returns :**

an integer corresponding to the voltage output command (mV)

On failure, throws an exception or returns Y\_VOLTAGE\_INVALID.

**vsource→isOnline()|vsource.isOnline()****YVSource**

Checks if the function is currently reachable, without raising any error.

```
function isOnline( )
```

**vsource→isOnline()|vsource.isOnline()**

Checks if the function is currently reachable, without raising any error.

js	function isOnline( )
php	function isOnline( )
cpp	bool isOnline( )
m	-(BOOL) isOnline
pas	function isOnline( ): boolean
vb	function isOnline( ) As Boolean
cs	bool isOnline( )
java	boolean isOnline( )
py	def isOnline( )

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

**Returns :**

true if the function can be reached, and false otherwise

**vsource→isOnline\_async()|vsource.isOnline\_async()****YVSource**

Checks if the function is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the function in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox Javascript VM that does not implement context switching during blocking I/O calls.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**vsource→load()vsource.load()****YVSource**

Preloads the function cache with a specified validity duration.

**function load( msValidity)**

**vsource→load()vsource.load()**

Preloads the function cache with a specified validity duration.

<b>js</b>	<b>function load( msValidity)</b>
<b>php</b>	<b>function load( \$msValidity)</b>
<b>cpp</b>	<b>YRETCODE load( int msValidity)</b>
<b>m</b>	<b>-(YRETCODE) load : (int) msValidity</b>
<b>pas</b>	<b>function load( msValidity: integer): YRETCODE</b>
<b>vb</b>	<b>function load( ByVal msValidity As Integer) As YRETCODE</b>
<b>cs</b>	<b>YRETCODE load( int msValidity)</b>
<b>java</b>	<b>int load( long msValidity)</b>
<b>py</b>	<b>def load( msValidity)</b>

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**vsources→load\_async()|vsources.load\_async()****YVSource**

Preloads the function cache with a specified validity duration (asynchronous version).

**function load\_async( msValidity, callback, context)**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**vsource→nextVSource()vsource.nextVSource()****YVSource**

Continues the enumeration of voltage sources started using `yFirstVSource()`.

function **nextVSource()**

**vsource→nextVSource()vsource.nextVSource()**

Continues the enumeration of voltage sources started using `yFirstVSource()`.

<code>js</code>	function <b>nextVSource()</b>
<code>php</code>	function <b>nextVSource()</b>
<code>cpp</code>	<code>YVSource * nextVSource()</code>
<code>m</code>	<code>-(YVSource*) nextVSource</code>
<code>pas</code>	function <b>nextVSource()</b> : TYVSource
<code>vb</code>	function <b>nextVSource()</b> As YVSource
<code>cs</code>	<code>YVSource nextVSource()</code>
<code>java</code>	<code>YVSource nextVSource()</code>
<code>py</code>	<code>def nextVSource()</code>

**Returns :**

a pointer to a `YVSource` object, corresponding to a voltage source currently online, or a null pointer if there are no more voltage sources to enumerate.

**vsOURCE→pulse()vsOURCE.pulse()****YVSource**

Sets device output to a specific volatage, for a specified duration, then brings it automatically to 0V.

**function pulse( voltage, ms\_duration)**

**vsOURCE→pulse()vsOURCE.pulse()**

Sets device output to a specific volatage, for a specified duration, then brings it automatically to 0V.

<b>js</b>	<b>function pulse( voltage, ms_duration)</b>
<b>php</b>	<b>function pulse( \$voltage, \$ms_duration)</b>
<b>cpp</b>	<b>int pulse( int voltage, int ms_duration)</b>
<b>m</b>	<b>- (int) pulse : (int) voltage : (int) ms_duration</b>
<b>pas</b>	<b>function pulse( voltage: integer, ms_duration: integer): integer</b>
<b>vb</b>	<b>function pulse( ByVal voltage As Integer, ByVal ms_duration As Integer) As Integer</b>
<b>cs</b>	<b>int pulse( int voltage, int ms_duration)</b>
<b>java</b>	<b>int pulse( int voltage, int ms_duration)</b>
<b>py</b>	<b>def pulse( voltage, ms_duration)</b>
<b>cmd</b>	<b>YVSource target pulse voltage ms_duration</b>

**Parameters :**

<b>voltage</b>	pulse voltage, in millivolts
<b>ms_duration</b>	pulse duration, in milliseconds

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**vsource→registerValueCallback()  
vsource.registerValueCallback()****YVSource**


---

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

**vsource→registerValueCallback()vsource.registerValueCallback()**


---

Registers the callback function that is invoked on every change of advertised value.

```
js   function registerValueCallback( callback)
php  function registerValueCallback( $callback)
cpp  void registerValueCallback( YDisplayUpdateCallback callback)
pas   procedure registerValueCallback( callback: TGenericUpdateCallback)
vb    procedure registerValueCallback( ByVal callback As GenericUpdateCallback)
cs    void registerValueCallback( UpdateCallback callback)
java  void registerValueCallback( UpdateCallback callback)
py    def registerValueCallback( callback)
m     -(void) registerValueCallback : (YFunctionUpdateCallback) callback
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**vsOURCE→set\_logicalName()**  
**vsOURCE→setLogicalName()**  
**vsOURCE.set\_logicalName()**

**YVSource**

Changes the logical name of the voltage source.

function **set\_logicalName( newval)**

**vsOURCE→set\_logicalName()**  
**vsOURCE→setLogicalName()vsOURCE.set\_logicalName()**

Changes the logical name of the voltage source.

js	function <b>set_logicalName( newval)</b>
php	function <b>set_logicalName( \$newval)</b>
cpp	int <b>set_logicalName( const string&amp; newval)</b>
m	- (int) <b>setLogicalName : (NSString*) newval</b>
pas	function <b>set_logicalName( newval: string): integer</b>
vb	function <b>set_logicalName( ByVal newval As String) As Integer</b>
cs	int <b>set_logicalName( string newval)</b>
java	int <b>set_logicalName( String newval)</b>
py	def <b>set_logicalName( newval)</b>
cmd	YVSource target <b>set_logicalName newval</b>

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

#### Parameters :

**newval** a string corresponding to the logical name of the voltage source

#### Returns :

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**vsource→set(userData)****YVSource****vsource→setUserData()vsource.set(userData)**

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

**vsource→set(userData)****vsource→setUserData()vsource.set(userData)**

Stores a user context provided as argument in the userData attribute of the function.

```
[js] function set(userData) {
```

```
[php] function set(userData $data) {
```

```
[cpp] void set(userData void* data) {
```

```
[m] -(void) setUserData : (void*) data {
```

```
[pas] procedure set(userData data: Tobject);
```

```
[vb] procedure set(userData ByVal data As Object);
```

```
[cs] void set(userData object data);
```

```
[java] void set(userData Object data);
```

```
[py] def set(userData data):
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**vsouce→set\_voltage()** **YVSource**  
**vsouce→setVoltage()|vsouce.set\_voltage()**

---

Tunes the device output voltage (millivolts).

function **set\_voltage( newval)**

**vsouce→set\_voltage()**  
**vsouce→setVoltage()|vsouce.set\_voltage()**

---

Tunes the device output voltage (millivolts).

**js** function **set\_voltage( newval)**  
**php** function **set\_voltage( \$newval)**  
**cpp** int **set\_voltage( int newval)**  
**m** -(int) setVoltage : (int) **newval**  
**pas** function **set\_voltage( newval: LongInt): integer**  
**vb** function **set\_voltage( ByVal newval As Integer) As Integer**  
**cs** int **set\_voltage( int newval)**  
**java** int **set\_voltage( int newval)**  
**py** def **set\_voltage( newval)**  
**cmd** YVSource target **set\_voltage newval**

#### Parameters :

**newval** an integer

#### Returns :

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**vsource→voltageMove()vsource.voltageMove()****YVSource**

Performs a smooth move at constant speed toward a given value.

```
function voltageMove( target, ms_duration )
```

**vsource→voltageMove()vsource.voltageMove()**

Performs a smooth move at constant speed toward a given value.

```
js   function voltageMove( target, ms_duration )
php  function voltageMove( $target, $ms_duration )
cpp  int voltageMove( int target, int ms_duration )
m    -(int) voltageMove : (int) target : (int) ms_duration
pas   function voltageMove( target: integer, ms_duration: integer): integer
vb    function voltageMove( ByVal target As Integer,
                  ByVal ms_duration As Integer) As Integer
cs    int voltageMove( int target, int ms_duration )
java  int voltageMove( int target, int ms_duration )
py    def voltageMove( target, ms_duration )
cmd   YVSource target voltageMove target ms_duration
```

**Parameters :**

**target** new output value at end of transition, in milliVolts.

**ms\_duration** transition duration, in milliseconds

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**vsource→wait\_async()|vsource.wait\_async()****YVSource**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing :

## 3.43. WakeUpMonitor function interface

The WakeUpMonitor function handles globally all wake-up sources, as well as automated sleep mode.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_wakeupmonitor.js'></script>
node.js	var yoctolib = require('yoctolib');
	var YWakeUpMonitor = yoctolib.YWakeUpMonitor;
php	require_once('yocto_wakeupmonitor.php');
cpp	#include "yocto_wakeupmonitor.h"
m	#import "yocto_wakeupmonitor.h"
pas	uses yocto_wakeupmonitor;
vb	yocto_wakeupmonitor.vb
cs	yocto_wakeupmonitor.cs
java	import com.yoctopuce.YoctoAPI.YWakeUpMonitor;
py	from yocto_wakeupmonitor import *

### Global functions

#### yFindWakeUpMonitor(func)

Retrieves a monitor for a given identifier.

#### yFirstWakeUpMonitor()

Starts the enumeration of monitors currently accessible.

### YWakeUpMonitor methods

#### wakeupmonitor→describe()

Returns a short text that describes unambiguously the instance of the monitor in the form  
TYPE (NAME )=SERIAL . FUNCTIONID.

#### wakeupmonitor→get\_advertisedValue()

Returns the current value of the monitor (no more than 6 characters).

#### wakeupmonitor→get\_errorMessage()

Returns the error message of the latest error with the monitor.

#### wakeupmonitor→get\_errorType()

Returns the numerical error code of the latest error with the monitor.

#### wakeupmonitor→get\_friendlyName()

Returns a global identifier of the monitor in the format MODULE\_NAME . FUNCTION\_NAME.

#### wakeupmonitor→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### wakeupmonitor→get\_functionId()

Returns the hardware identifier of the monitor, without reference to the module.

#### wakeupmonitor→get\_hardwareId()

Returns the unique hardware identifier of the monitor in the form SERIAL . FUNCTIONID.

#### wakeupmonitor→get\_logicalName()

Returns the logical name of the monitor.

#### wakeupmonitor→get\_module()

Gets the YModule object for the device on which the function is located.

#### wakeupmonitor→get\_module\_async(callback, context)

Gets the YModule object for the device on which the function is located (asynchronous version).

#### wakeupmonitor→get\_nextWakeUp()

Returns the next scheduled wake up date/time (UNIX format)
<b>wakeupmonitor→get_powerDuration()</b>
Returns the maximal wake up time (in seconds) before automatically going to sleep.
<b>wakeupmonitor→get_sleepCountdown()</b>
Returns the delay before the next sleep period.
<b>wakeupmonitor→get(userData)</b>
Returns the value of the userData attribute, as previously stored using method <code>set(userData)</code> .
<b>wakeupmonitor→get_wakeUpReason()</b>
Returns the latest wake up reason.
<b>wakeupmonitor→get_wakeUpState()</b>
Returns the current state of the monitor
<b>wakeupmonitor→isOnline()</b>
Checks if the monitor is currently reachable, without raising any error.
<b>wakeupmonitor→isOnline_async(callback, context)</b>
Checks if the monitor is currently reachable, without raising any error (asynchronous version).
<b>wakeupmonitor→load(msValidity)</b>
Preloads the monitor cache with a specified validity duration.
<b>wakeupmonitor→load_async(msValidity, callback, context)</b>
Preloads the monitor cache with a specified validity duration (asynchronous version).
<b>wakeupmonitor→nextWakeUpMonitor()</b>
Continues the enumeration of monitors started using <code>yFirstWakeUpMonitor()</code> .
<b>wakeupmonitor→registerValueCallback(callback)</b>
Registers the callback function that is invoked on every change of advertised value.
<b>wakeupmonitor→resetSleepCountDown()</b>
Resets the sleep countdown.
<b>wakeupmonitor→set_logicalName(newval)</b>
Changes the logical name of the monitor.
<b>wakeupmonitor→set_nextWakeUp(newval)</b>
Changes the days of the week when a wake up must take place.
<b>wakeupmonitor→set_powerDuration(newval)</b>
Changes the maximal wake up time (seconds) before automatically going to sleep.
<b>wakeupmonitor→set_sleepCountdown(newval)</b>
Changes the delay before the next sleep period.
<b>wakeupmonitor→set(userData)</b>
Stores a user context provided as argument in the userData attribute of the function.
<b>wakeupmonitor→sleep(secBeforeSleep)</b>
Goes to sleep until the next wake up condition is met, the RTC time must have been set before calling this function.
<b>wakeupmonitor→sleepFor(secUntilWakeUp, secBeforeSleep)</b>
Goes to sleep for a specific duration or until the next wake up condition is met, the RTC time must have been set before calling this function.
<b>wakeupmonitor→sleepUntil(wakeUpTime, secBeforeSleep)</b>
Go to sleep until a specific date is reached or until the next wake up condition is met, the RTC time must have been set before calling this function.
<b>wakeupmonitor→wait_async(callback, context)</b>

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

**wakeupmonitor→wakeUp()**

Forces a wake up.

## YWakeUpMonitor.FindWakeUpMonitor() yFindWakeUpMonitor()yFindWakeUpMonitor()

YWakeUpMonitor

Retrieves a monitor for a given identifier.

```
function yFindWakeUpMonitor( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the monitor is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YWakeUpMonitor.isOnline()` to test if the monitor is indeed online at a given time. In case of ambiguity when looking for a monitor by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the monitor

### Returns :

a `YWakeUpMonitor` object allowing you to drive the monitor.

## **YWakeUpMonitor.FirstWakeUpMonitor() yFirstWakeUpMonitor()yFirstWakeUpMonitor()**

## **YWakeUpMonitor**

Starts the enumeration of monitors currently accessible.

```
function yFirstWakeUpMonitor( )
```

Use the method `YWakeUpMonitor.nextWakeUpMonitor()` to iterate on next monitors.

**Returns :**

a pointer to a `YWakeUpMonitor` object, corresponding to the first monitor currently online, or a null pointer if there are none.

**wakeupmonitor→describe()**  
**wakeupmonitor.describe()****YWakeUpMonitor**

Returns a short text that describes unambiguously the instance of the monitor in the form  
TYPE ( NAME )=SERIAL.FUNCTIONID.

**function describe( )**

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the monitor (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**wakeupmonitor→get\_advertisedValue()**  
**wakeupmonitor→advertisedValue()**  
**wakeupmonitor.get\_advertisedValue()**

**YWakeUpMonitor**

Returns the current value of the monitor (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the monitor (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**wakeupmonitor→get\_errorMessage()**  
**wakeupmonitor→errorMessage()**  
**wakeupmonitor.get\_errorMessage()**

---

**YWakeUpMonitor**

Returns the error message of the latest error with the monitor.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the monitor object

**wakeupmonitor→get\_errorType()****YWakeUpMonitor****wakeupmonitor→errorType()****wakeupmonitor.get\_errorType()**

---

Returns the numerical error code of the latest error with the monitor.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the monitor object

**wakeupmonitor→get\_friendlyName()**  
**wakeupmonitor→friendlyName()**  
**wakeupmonitor.get\_friendlyName()**

---

**YWakeUpMonitor**

Returns a global identifier of the monitor in the format MODULE\_NAME . FUNCTION\_NAME.

**function get\_friendlyName( )**

The returned string uses the logical names of the module and of the monitor if they are defined, otherwise the serial number of the module and the hardware identifier of the monitor (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the monitor using logical names (ex: MyCustomName.relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**wakeupmonitor→get\_functionDescriptor()**  
**wakeupmonitor→functionDescriptor()**  
**wakeupmonitor.get\_functionDescriptor()**

**YWakeUpMonitor**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

wakeupmonitor→get\_functionId()

YWakeUpMonitor

wakeupmonitor→functionId()

wakeupmonitor.get\_functionId()

---

Returns the hardware identifier of the monitor, without reference to the module.

function **get\_functionId( )**

For example relay1

**Returns :**

a string that identifies the monitor (ex: relay1) On failure, throws an exception or returns

Y\_FUNCTIONID\_INVALID.

wakeupmonitor→get\_hardwareId()  
wakeupmonitor→hardwareId()  
wakeupmonitor.get\_hardwareId()

YWakeUpMonitor

Returns the unique hardware identifier of the monitor in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the monitor. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the monitor (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

wakeupmonitor→get\_logicalName()  
wakeupmonitor→logicalName()  
wakeupmonitor.get\_logicalName()

---

YWakeUpMonitor

Returns the logical name of the monitor.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the monitor. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**wakeupmonitor→get\_module()**  
**wakeupmonitor→module()**  
**wakeupmonitor.get\_module()****YWakeUpMonitor**

Gets the `YModule` object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

wakeupmonitor→get\_module\_async()  
wakeupmonitor→module\_async()  
wakeupmonitor.get\_module\_async()

YWakeUpMonitor

Gets the `YModule` object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned `YModule` object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested `YModule` object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

wakeupmonitor→get\_nextWakeUp()

YWakeUpMonitor

wakeupmonitor→nextWakeUp()

wakeupmonitor.get\_nextWakeUp()

---

Returns the next scheduled wake up date/time (UNIX format)

```
function get_nextWakeUp( )
```

**Returns :**

an integer corresponding to the next scheduled wake up date/time (UNIX format)

On failure, throws an exception or returns Y\_NEXTWAKEUP\_INVALID.

**wakeupmonitor→get\_powerDuration()**  
**wakeupmonitor→powerDuration()**  
**wakeupmonitor.get\_powerDuration()**

---

**YWakeUpMonitor**

Returns the maximal wake up time (in seconds) before automatically going to sleep.

**function get\_powerDuration( )**

**Returns :**

an integer corresponding to the maximal wake up time (in seconds) before automatically going to sleep

On failure, throws an exception or returns Y\_POWERDURATION\_INVALID.

wakeupmonitor→get\_sleepCountdown()  
wakeupmonitor→sleepCountdown()  
wakeupmonitor.get\_sleepCountdown()

YWakeUpMonitor

Returns the delay before the next sleep period.

```
function get_sleepCountdown( )
```

**Returns :**

an integer corresponding to the delay before the next sleep period

On failure, throws an exception or returns Y\_SLEEPCOUNTDOWN\_INVALID.

wakeupmonitor→get(userData)

YWakeUpMonitor

wakeupmonitor→userData()

wakeupmonitor.get(userData())

---

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**wakeupmonitor→get\_wakeUpReason()**  
**wakeupmonitor→wakeUpReason()**  
**wakeupmonitor.get\_wakeUpReason()**

**YWakeUpMonitor**

Returns the latest wake up reason.

```
function get_wakeUpReason( )
```

**Returns :**

a value among Y\_WAKEUPREASON\_USBPOWER, Y\_WAKEUPREASON\_EXTPOWER,  
Y\_WAKEUPREASON\_ENDOFSLEEP, Y\_WAKEUPREASON\_EXTSIG1,  
Y\_WAKEUPREASON\_EXTSIG2, Y\_WAKEUPREASON\_EXTSIG3,  
Y\_WAKEUPREASON\_EXTSIG4, Y\_WAKEUPREASON\_SCHEDULE1,  
Y\_WAKEUPREASON\_SCHEDULE2, Y\_WAKEUPREASON\_SCHEDULE3,  
Y\_WAKEUPREASON\_SCHEDULE4, Y\_WAKEUPREASON\_SCHEDULE5 and  
Y\_WAKEUPREASON\_SCHEDULE6 corresponding to the latest wake up reason

On failure, throws an exception or returns Y\_WAKEUPREASON\_INVALID.

wakeupmonitor→get\_wakeUpState()  
wakeupmonitor→wakeUpState()  
wakeupmonitor.get\_wakeUpState()

YWakeUpMonitor

Returns the current state of the monitor

```
function get_wakeUpState( )
```

**Returns :**

either Y\_WAKEUPSTATE\_SLEEPING or Y\_WAKEUPSTATE\_AWAKE, according to the current state of the monitor

On failure, throws an exception or returns Y\_WAKEUPSTATE\_INVALID.

**wakeupmonitor→isOnline()wakeupmonitor.isOnline()****YWakeUpMonitor**

Checks if the monitor is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the monitor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the monitor.

**Returns :**

`true` if the monitor can be reached, and `false` otherwise

**wakeupmonitor→isOnline\_async()  
wakeupmonitor.isOnline\_async()****YWakeUpMonitor**

Checks if the monitor is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the monitor in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**wakeupmonitor→load()wakeupmonitor.load()****YWakeUpMonitor**

Preloads the monitor cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**wakeupmonitor→load\_async()**  
**wakeupmonitor.load\_async()****YWakeUpMonitor**

Preloads the monitor cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**wakeupmonitor→nextWakeUpMonitor()**  
**wakeupmonitor.nextWakeUpMonitor()****YWakeUpMonitor**

Continues the enumeration of monitors started using `yFirstWakeUpMonitor( )`.

```
function nextWakeUpMonitor( )
```

**Returns :**

a pointer to a `YWakeUpMonitor` object, corresponding to a monitor currently online, or a `null` pointer if there are no more monitors to enumerate.

**wakeupmonitor→registerValueCallback()**  
**wakeupmonitor.registerValueCallback()****YWakeUpMonitor**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**wakeupmonitor→resetSleepCountDown()**  
**wakeupmonitor.resetSleepCountDown()****YWakeUpMonitor**

Resets the sleep countdown.

```
function resetSleepCountDown( )
```

**Returns :**

YAPI\_SUCCESS if the call succeeds. On failure, throws an exception or returns a negative error code.

wakeupmonitor→set\_logicalName()  
wakeupmonitor→setLogicalName()  
wakeupmonitor.set\_logicalName()

YWakeUpMonitor

Changes the logical name of the monitor.

```
function set_logicalName( newval)
```

You can use yCheckLogicalName( ) prior to this call to make sure that your parameter is valid. Remember to call the saveToFlash( ) method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the monitor.

**Returns :**

YAPI\_SUCCESS if the call succeeds. On failure, throws an exception or returns a negative error code.

wakeupmonitor→**set\_nextWakeUp()**  
wakeupmonitor→**setNextWakeUp()**  
**wakeupmonitor.set\_nextWakeUp()**

**YWakeUpMonitor**

Changes the days of the week when a wake up must take place.

```
function set_nextWakeUp( newval )
```

**Parameters :**

**newval** an integer corresponding to the days of the week when a wake up must take place

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

wakeupmonitor→set\_powerDuration()  
wakeupmonitor→setPowerDuration()  
wakeupmonitor.set\_powerDuration()

YWakeUpMonitor

---

Changes the maximal wake up time (seconds) before automatically going to sleep.

```
function set_powerDuration( newval)
```

**Parameters :**

**newval** an integer corresponding to the maximal wake up time (seconds) before automatically going to sleep

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**wakeupmonitor→set\_sleepCountdown()**  
**wakeupmonitor→setSleepCountdown()**  
**wakeupmonitor.set\_sleepCountdown()**

**YWakeUpMonitor**

Changes the delay before the next sleep period.

```
function set_sleepCountdown( newval)
```

**Parameters :**

**newval** an integer corresponding to the delay before the next sleep period

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

wakeupmonitor→set(userData)  
wakeupmonitor→setUserData()  
wakeupmonitor.set(userData)

YWakeUpMonitor

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**wakeupmonitor→sleep()wakeupmonitor.sleep()****YWakeUpMonitor**

Goes to sleep until the next wake up condition is met, the RTC time must have been set before calling this function.

```
function sleep( secBeforeSleep )
```

**Parameters :**

**secBeforeSleep** number of seconds before going into sleep mode,

**Returns :**

YAPI\_SUCCESS if the call succeeds. On failure, throws an exception or returns a negative error code.

**wakeupmonitor→sleepFor()  
wakeupmonitor.sleepFor()****YWakeUpMonitor**

Goes to sleep for a specific duration or until the next wake up condition is met, the RTC time must have been set before calling this function.

```
function sleepFor( secUntilWakeUp, secBeforeSleep)
```

The count down before sleep can be canceled with resetSleepCountDown.

**Parameters :**

**secUntilWakeUp** sleep duration, in seconds

**secBeforeSleep** number of seconds before going into sleep mode

**Returns :**

YAPI\_SUCCESS if the call succeeds. On failure, throws an exception or returns a negative error code.

**wakeupmonitor→sleepUntil()**  
**wakeupmonitor.sleepUntil()****YWakeUpMonitor**

Go to sleep until a specific date is reached or until the next wake up condition is met, the RTC time must have been set before calling this function.

```
function sleepUntil( wakeUpTime, secBeforeSleep)
```

The count down before sleep can be canceled with resetSleepCountDown.

**Parameters :**

**wakeUpTime**    wake-up datetime (UNIX format)

**secBeforeSleep** number of seconds before going into sleep mode

**Returns :**

YAPI\_SUCCESS if the call succeeds. On failure, throws an exception or returns a negative error code.

**wakeupmonitor→wait\_async()**  
**wakeupmonitor.wait\_async()****YWakeUpMonitor**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

**function wait\_async( callback, context)**

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

**wakeupmonitor→wakeUp()wakeupmonitor.wakeUp()****YWakeUpMonitor**

Forces a wake up.

```
function wakeUp( )
```

## 3.44. WakeUpSchedule function interface

The WakeUpSchedule function implements a wake up condition. The wake up time is specified as a set of months and/or days and/or hours and/or minutes when the wake up should happen.

In order to use the functions described here, you should include:

```

js <script type='text/javascript' src='yocto_wakeupschedule.js'></script>
nodejs var yoctolib = require('yoctolib');
var YWakeUpSchedule = yoctolib.YWakeUpSchedule;
require_once('yocto_wakeupschedule.php');
#include "yocto_wakeupschedule.h"
m #import "yocto_wakeupschedule.h"
pas uses yocto_wakeupschedule;
vb yocto_wakeupschedule.vb
cs yocto_wakeupschedule.cs
java import com.yoctopuce.YoctoAPI.YWakeUpSchedule;
py from yocto_wakeupschedule import *

```

### Global functions

#### **yFindWakeUpSchedule(func)**

Retrieves a wake up schedule for a given identifier.

#### **yFirstWakeUpSchedule()**

Starts the enumeration of wake up schedules currently accessible.

### YWakeUpSchedule methods

#### **wakeupschedule→describe()**

Returns a short text that describes unambiguously the instance of the wake up schedule in the form  
TYPE ( NAME ) = SERIAL . FUNCTIONID.

#### **wakeupschedule→get\_advertisedValue()**

Returns the current value of the wake up schedule (no more than 6 characters).

#### **wakeupschedule→get\_errorMessage()**

Returns the error message of the latest error with the wake up schedule.

#### **wakeupschedule→get\_errorType()**

Returns the numerical error code of the latest error with the wake up schedule.

#### **wakeupschedule→get\_friendlyName()**

Returns a global identifier of the wake up schedule in the format MODULE\_NAME . FUNCTION\_NAME.

#### **wakeupschedule→get\_functionDescriptor()**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### **wakeupschedule→get\_functionId()**

Returns the hardware identifier of the wake up schedule, without reference to the module.

#### **wakeupschedule→get\_hardwareId()**

Returns the unique hardware identifier of the wake up schedule in the form SERIAL . FUNCTIONID.

#### **wakeupschedule→get\_hours()**

Returns the hours scheduled for wake up.

#### **wakeupschedule→get\_logicalName()**

Returns the logical name of the wake up schedule.

#### **wakeupschedule→get\_minutes()**

Returns all the minutes of each hour that are scheduled for wake up.

#### **wakeupschedule→get\_minutesA()**

Returns the minutes in the 00-29 interval of each hour scheduled for wake up.
<b>wakeupschedule→get_minutesB()</b>
Returns the minutes in the 30-59 interval of each hour scheduled for wake up.
<b>wakeupschedule→get_module()</b>
Gets the YModule object for the device on which the function is located.
<b>wakeupschedule→get_module_async(callback, context)</b>
Gets the YModule object for the device on which the function is located (asynchronous version).
<b>wakeupschedule→get_monthDays()</b>
Returns the days of the month scheduled for wake up.
<b>wakeupschedule→get_months()</b>
Returns the months scheduled for wake up.
<b>wakeupschedule→get_nextOccurrence()</b>
Returns the date/time (seconds) of the next wake up occurrence
<b>wakeupschedule→get_userData()</b>
Returns the value of the userData attribute, as previously stored using method set(userData).
<b>wakeupschedule→get_weekDays()</b>
Returns the days of the week scheduled for wake up.
<b>wakeupschedule→isOnline()</b>
Checks if the wake up schedule is currently reachable, without raising any error.
<b>wakeupschedule→isOnline_async(callback, context)</b>
Checks if the wake up schedule is currently reachable, without raising any error (asynchronous version).
<b>wakeupschedule→load(msValidity)</b>
Preloads the wake up schedule cache with a specified validity duration.
<b>wakeupschedule→load_async(msValidity, callback, context)</b>
Preloads the wake up schedule cache with a specified validity duration (asynchronous version).
<b>wakeupschedule→nextWakeUpSchedule()</b>
Continues the enumeration of wake up schedules started using yFirstWakeUpSchedule().
<b>wakeupschedule→registerValueCallback(callback)</b>
Registers the callback function that is invoked on every change of advertised value.
<b>wakeupschedule→set_hours(newval)</b>
Changes the hours when a wake up must take place.
<b>wakeupschedule→set_logicalName(newval)</b>
Changes the logical name of the wake up schedule.
<b>wakeupschedule→set_minutes(bitmap)</b>
Changes all the minutes where a wake up must take place.
<b>wakeupschedule→set_minutesA(newval)</b>
Changes the minutes in the 00-29 interval when a wake up must take place.
<b>wakeupschedule→set_minutesB(newval)</b>
Changes the minutes in the 30-59 interval when a wake up must take place.
<b>wakeupschedule→set_monthDays(newval)</b>
Changes the days of the month when a wake up must take place.
<b>wakeupschedule→set_months(newval)</b>
Changes the months when a wake up must take place.
<b>wakeupschedule→set_userData(data)</b>
Stores a user context provided as argument in the userData attribute of the function.

### **3. Reference**

---

#### **wakeupschedule→set\_weekDays(newval)**

Changes the days of the week when a wake up must take place.

#### **wakeupschedule→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

**YWakeUpSchedule.FindWakeUpSchedule()****yFindWakeUpSchedule()yFindWakeUpSchedule()****YWakeUpSchedule**

Retrieves a wake up schedule for a given identifier.

```
function yFindWakeUpSchedule( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the wake up schedule is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YWakeUpSchedule.isOnline()` to test if the wake up schedule is indeed online at a given time. In case of ambiguity when looking for a wake up schedule by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

**Parameters :**

**func** a string that uniquely characterizes the wake up schedule

**Returns :**

a `YWakeUpSchedule` object allowing you to drive the wake up schedule.

## **YWakeUpSchedule.FirstWakeUpSchedule() yFirstWakeUpSchedule()yFirstWakeUpSchedule()**

---

### **YWakeUpSchedule**

Starts the enumeration of wake up schedules currently accessible.

```
function yFirstWakeUpSchedule( )
```

Use the method `YWakeUpSchedule.nextWakeUpSchedule()` to iterate on next wake up schedules.

**Returns :**

a pointer to a `YWakeUpSchedule` object, corresponding to the first wake up schedule currently online, or a null pointer if there are none.

**wakeupschedule→describe()**  
**wakeupschedule.describe()****YWakeUpSchedule**

Returns a short text that describes unambiguously the instance of the wake up schedule in the form  
TYPE ( NAME ) =SERIAL.FUNCTIONID.

function **describe( )**

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the wake up schedule (ex:  
Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

wakeupschedule→get\_advertisedValue()

YWakeUpSchedule

wakeupschedule→advertisedValue()

wakeupschedule.get\_advertisedValue()

---

Returns the current value of the wake up schedule (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the wake up schedule (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**wakeupschedule→get\_errorMessage()**  
**wakeupschedule→errorMessage()**  
**wakeupschedule.get\_errorMessage()**

**YWakeUpSchedule**

Returns the error message of the latest error with the wake up schedule.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the wake up schedule object

**wakeupschedule→get\_errorType()**  
**wakeupschedule→errorType()**  
**wakeupschedule.get\_errorType()**

**YWakeUpSchedule**

---

Returns the numerical error code of the latest error with the wake up schedule.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the wake up schedule object

wakeupschedule→get\_friendlyName()  
wakeupschedule→friendlyName()  
wakeupschedule.get\_friendlyName()

YWakeUpSchedule

Returns a global identifier of the wake up schedule in the format MODULE\_NAME.FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the wake up schedule if they are defined, otherwise the serial number of the module and the hardware identifier of the wake up schedule (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the wake up schedule using logical names (ex: MyCustomName.relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

`wakeupschedule→get_functionDescriptor()`  
`wakeupschedule→functionDescriptor()`  
`wakeupschedule.get_functionDescriptor()`

**YWakeUpSchedule**

Returns a unique identifier of type `YFUN_DESCR` corresponding to the function.

**function `get_functionDescriptor( )`**

This identifier can be used to test if two instances of `YFunction` reference the same physical function on the same physical device.

**Returns :**

an identifier of type `YFUN_DESCR`. If the function has never been contacted, the returned value is `Y_FUNCTIONDESCRIPTOR_INVALID`.

**wakeupschedule→get\_functionId()**  
**wakeupschedule→functionId()**  
**wakeupschedule.get\_functionId()**

**YWakeUpSchedule**

Returns the hardware identifier of the wake up schedule, without reference to the module.

```
function get_functionId( )
```

For example relay1

**Returns :**

a string that identifies the wake up schedule (ex: relay1) On failure, throws an exception or returns Y\_FUNCTIONID\_INVALID.

wakeupschedule→get\_hardwareId()

**YWakeUpSchedule**

wakeupschedule→hardwareId()

wakeupschedule.get\_hardwareId()

---

Returns the unique hardware identifier of the wake up schedule in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the wake up schedule. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the wake up schedule (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

wakeupschedule→get\_hours()  
wakeupschedule→hours()  
wakeupschedule.get\_hours()

YWakeUpSchedule

Returns the hours scheduled for wake up.

```
function get_hours( )
```

**Returns :**

an integer corresponding to the hours scheduled for wake up

On failure, throws an exception or returns Y\_HOURS\_INVALID.

**wakeupschedule→get\_logicalName()**  
**wakeupschedule→logicalName()**  
**wakeupschedule.get\_logicalName()**

---

**YWakeUpSchedule**

Returns the logical name of the wake up schedule.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the wake up schedule. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

---

wakeupschedule→get\_minutes()  
wakeupschedule→minutes()  
wakeupschedule.get\_minutes()

YWakeUpSchedule

---

Returns all the minutes of each hour that are scheduled for wake up.

```
function get_minutes( )
```

**wakeupschedule→get\_minutesA()**  
**wakeupschedule→minutesA()**  
**wakeupschedule.get\_minutesA()**

**YWakeUpSchedule**

---

Returns the minutes in the 00-29 interval of each hour scheduled for wake up.

```
function get_minutesA( )
```

**Returns :**

an integer corresponding to the minutes in the 00-29 interval of each hour scheduled for wake up

On failure, throws an exception or returns Y\_MINUTESA\_INVALID.

**wakeupschedule→get\_minutesB()**  
**wakeupschedule→minutesB()**  
**wakeupschedule.get\_minutesB()**

**YWakeUpSchedule**

Returns the minutes in the 30-59 interval of each hour scheduled for wake up.

```
function get_minutesB( )
```

**Returns :**

an integer corresponding to the minutes in the 30-59 interval of each hour scheduled for wake up

On failure, throws an exception or returns Y\_MINUTESB\_INVALID.

**wakeupschedule→get\_module()**  
**wakeupschedule→module()**  
**wakeupschedule.get\_module()**

**YWakeUpSchedule**

Gets the `YModule` object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

**wakeupschedule→get\_module\_async()**  
**wakeupschedule→module\_async()**  
**wakeupschedule.get\_module\_async()****YWakeUpSchedule**

Gets the **YModule** object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned **YModule** object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested **YModule** object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**wakeupschedule→get\_monthDays()**  
**wakeupschedule→monthDays()**  
**wakeupschedule.get\_monthDays()**

---

**YWakeUpSchedule**

Returns the days of the month scheduled for wake up.

```
function get_monthDays( )
```

**Returns :**

an integer corresponding to the days of the month scheduled for wake up

On failure, throws an exception or returns Y\_MONTHDAYS\_INVALID.

**wakeupschedule→get\_months()**  
**wakeupschedule→months()**  
**wakeupschedule.get\_months()**

**YWakeUpSchedule**

Returns the months scheduled for wake up.

```
function get_months( )
```

**Returns :**

an integer corresponding to the months scheduled for wake up

On failure, throws an exception or returns Y\_MONTHS\_INVALID.

**wakeupschedule→get\_nextOccurence()**  
**wakeupschedule→nextOccurence()**  
**wakeupschedule.get\_nextOccurence()**

---

**YWakeUpSchedule**

Returns the date/time (seconds) of the next wake up occurence

```
function get_nextOccurence( )
```

**Returns :**

an integer corresponding to the date/time (seconds) of the next wake up occurence

On failure, throws an exception or returns Y\_NEXTOCCURENCE\_INVALID.

wakeupschedule→get(userData)  
wakeupschedule→userData()  
**wakeupschedule.get(userData)**

**YWakeUpSchedule**

Returns the value of the userData attribute, as previously stored using method set(userData).

```
function get(userData)
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**wakeupschedule→get\_weekDays()**

**YWakeUpSchedule**

**wakeupschedule→weekDays()**

**wakeupschedule.get\_weekDays()**

---

Returns the days of the week scheduled for wake up.

```
function get_weekDays( )
```

**Returns :**

an integer corresponding to the days of the week scheduled for wake up

On failure, throws an exception or returns Y\_WEEKDAYS\_INVALID.

---

**wakeupschedule→isOnline()**  
**wakeupschedule.isOnline()****YWakeUpSchedule**

Checks if the wake up schedule is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the wake up schedule in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the wake up schedule.

**Returns :**

`true` if the wake up schedule can be reached, and `false` otherwise

**wakeupschedule→isOnline\_async()**  
**wakeupschedule.isOnline\_async()****YWakeUpSchedule**

Checks if the wake up schedule is currently reachable, without raising any error (asynchronous version).

**function isOnline\_async( callback, context)**

If there is a cached value for the wake up schedule in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**wakeupschedule→load()wakeupschedule.load()****YWakeUpSchedule**

Preloads the wake up schedule cache with a specified validity duration.

```
function load( msValidity)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**wakeupschedule→load\_async()  
wakeupschedule.load\_async()****YWakeUpSchedule**

Preloads the wake up schedule cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

---

wakeupschedule→nextWakeUpSchedule()  
wakeupschedule.nextWakeUpSchedule()

YWakeUpSchedule

Continues the enumeration of wake up schedules started using `yFirstWakeUpSchedule()`.

```
function nextWakeUpSchedule( )
```

**Returns :**

a pointer to a `YWakeUpSchedule` object, corresponding to a wake up schedule currently online, or a null pointer if there are no more wake up schedules to enumerate.

**wakeupschedule→registerValueCallback()  
wakeupschedule.registerValueCallback()****YWakeUpSchedule**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**wakeupschedule→set\_hours()**  
**wakeupschedule→setHours()**  
**wakeupschedule.set\_hours()**

**YWakeUpSchedule**

Changes the hours when a wake up must take place.

```
function set_hours( newval)
```

**Parameters :**

**newval** an integer corresponding to the hours when a wake up must take place

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

wakeupschedule→set\_logicalName()  
wakeupschedule→setLogicalName()  
wakeupschedule.set\_logicalName()

YWakeUpSchedule

Changes the logical name of the wake up schedule.

```
function set_logicalName( newval)
```

You can use yCheckLogicalName( ) prior to this call to make sure that your parameter is valid. Remember to call the saveToFlash( ) method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the wake up schedule.

**Returns :**

YAPI\_SUCCESS if the call succeeds. On failure, throws an exception or returns a negative error code.

**wakeupschedule→set\_minutes()**  
**wakeupschedule→setMinutes()**  
**wakeupschedule.set\_minutes()**

**YWakeUpSchedule**

Changes all the minutes where a wake up must take place.

```
function set_minutes( bitmap)
```

**Parameters :**

**bitmap** Minutes 00-59 of each hour scheduled for wake up.

**Returns :**

YAPI\_SUCCESS if the call succeeds. On failure, throws an exception or returns a negative error code.

**wakeupschedule→set\_minutesA()**  
**wakeupschedule→setMinutesA()**  
**wakeupschedule.set\_minutesA()**

**YWakeUpSchedule**

Changes the minutes in the 00-29 interval when a wake up must take place.

```
function set_minutesA( newval)
```

**Parameters :**

**newval** an integer corresponding to the minutes in the 00-29 interval when a wake up must take place

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

wakeupschedule→set\_minutesB()  
wakeupschedule→setMinutesB()  
wakeupschedule.set\_minutesB()

YWakeUpSchedule

Changes the minutes in the 30-59 interval when a wake up must take place.

```
function set_minutesB( newval)
```

**Parameters :**

**newval** an integer corresponding to the minutes in the 30-59 interval when a wake up must take place

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**wakeupschedule→set\_monthDays()**  
**wakeupschedule→setMonthDays()**  
**wakeupschedule.set\_monthDays()**

**YWakeUpSchedule**

Changes the days of the month when a wake up must take place.

```
function set_monthDays( newval)
```

**Parameters :**

**newval** an integer corresponding to the days of the month when a wake up must take place

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

wakeupschedule→set\_months()  
wakeupschedule→setMonths()  
wakeupschedule.set\_months()

YWakeUpSchedule

Changes the months when a wake up must take place.

```
function set_months( newval)
```

**Parameters :**

**newval** an integer corresponding to the months when a wake up must take place

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**wakeupschedule→set(userData)**  
**wakeupschedule→setUserData()**  
**wakeupschedule.set(userData)**

**YWakeUpSchedule**

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

wakeupschedule→set\_weekDays()  
wakeupschedule→setWeekDays()  
wakeupschedule.set\_weekDays()

YWakeUpSchedule

Changes the days of the week when a wake up must take place.

```
function set_weekDays( newval)
```

**Parameters :**

**newval** an integer corresponding to the days of the week when a wake up must take place

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**wakeupschedule→wait\_async()  
wakeupschedule.wait\_async()****YWakeUpSchedule**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.45. Watchdog function interface

The watchdog function works like a relay and can cause a brief power cut to an appliance after a preset delay to force this appliance to reset. The Watchdog must be called from time to time to reset the timer and prevent the appliance reset. The watchdog can be driven directly with *pulse* and *delayedpulse* methods to switch off an appliance for a given duration.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_watchdog.js'></script>
node.js	var yoctolib = require('yoctolib');
	var YWatchdog = yoctolib.YWatchdog;
php	require_once('yocto_watchdog.php');
cpp	#include "yocto_watchdog.h"
m	#import "yocto_watchdog.h"
pas	uses yocto_watchdog;
vb	yocto_watchdog.vb
cs	yocto_watchdog.cs
java	import com.yoctopuce.YoctoAPI.YWatchdog;
py	from yocto_watchdog import *

### Global functions

#### yFindWatchdog(func)

Retrieves a watchdog for a given identifier.

#### yFirstWatchdog()

Starts the enumeration of watchdog currently accessible.

### YWatchdog methods

#### watchdog->delayedPulse(ms\_delay, ms\_duration)

Schedules a pulse.

#### watchdog->describe()

Returns a short text that describes unambiguously the instance of the watchdog in the form  
TYPE (NAME) = SERIAL.FUNCTIONID.

#### watchdog->get\_advertisedValue()

Returns the current value of the watchdog (no more than 6 characters).

#### watchdog->get\_autoStart()

Returns the watchdog running state at module power on.

#### watchdog->get\_countdown()

Returns the number of milliseconds remaining before a pulse (delayedPulse() call). When there is no scheduled pulse, returns zero.

#### watchdog->get\_errorMessage()

Returns the error message of the latest error with the watchdog.

#### watchdog->get\_errorType()

Returns the numerical error code of the latest error with the watchdog.

#### watchdog->get\_friendlyName()

Returns a global identifier of the watchdog in the format MODULE\_NAME . FUNCTION\_NAME.

#### watchdog->get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### watchdog->get\_functionId()

Returns the hardware identifier of the watchdog, without reference to the module.

<b>watchdog→get_hardwareId()</b>	Returns the unique hardware identifier of the watchdog in the form SERIAL . FUNCTIONID.
<b>watchdog→get_logicalName()</b>	Returns the logical name of the watchdog.
<b>watchdog→get_maxTimeOnStateA()</b>	Retourne the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state A before automatically switching back in to B state.
<b>watchdog→get_maxTimeOnStateB()</b>	Retourne the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state B before automatically switching back in to A state.
<b>watchdog→get_module()</b>	Gets the YModule object for the device on which the function is located.
<b>watchdog→get_module_async(callback, context)</b>	Gets the YModule object for the device on which the function is located (asynchronous version).
<b>watchdog→get_output()</b>	Returns the output state of the watchdog, when used as a simple switch (single throw).
<b>watchdog→get_pulseTimer()</b>	Returns the number of milliseconds remaining before the watchdog is returned to idle position (state A), during a measured pulse generation.
<b>watchdog→get_running()</b>	Returns the watchdog running state.
<b>watchdog→get_state()</b>	Returns the state of the watchdog (A for the idle position, B for the active position).
<b>watchdog→get_stateAtPowerOn()</b>	Returns the state of the watchdog at device startup (A for the idle position, B for the active position, UNCHANGED for no change).
<b>watchdog→get_triggerDelay()</b>	Returns the waiting duration before a reset is automatically triggered by the watchdog, in milliseconds.
<b>watchdog→get_triggerDuration()</b>	Returns the duration of resets caused by the watchdog, in milliseconds.
<b>watchdog→get_userData()</b>	Returns the value of the userData attribute, as previously stored using method set(userData).
<b>watchdog→isOnline()</b>	Checks if the watchdog is currently reachable, without raising any error.
<b>watchdog→isOnline_async(callback, context)</b>	Checks if the watchdog is currently reachable, without raising any error (asynchronous version).
<b>watchdog→load(msValidity)</b>	Preloads the watchdog cache with a specified validity duration.
<b>watchdog→load_async(msValidity, callback, context)</b>	Preloads the watchdog cache with a specified validity duration (asynchronous version).
<b>watchdog→nextWatchdog()</b>	Continues the enumeration of watchdog started using yFirstWatchdog( ).
<b>watchdog→pulse(ms_duration)</b>	Sets the relay to output B (active) for a specified duration, then brings it automatically back to output A (idle state).
<b>watchdog→registerValueCallback(callback)</b>	Registers the callback function that is invoked on every change of advertised value.

**watchdog->resetWatchdog()**

Resets the watchdog.

**watchdog->set\_autoStart(newval)**

Changes the watchdog running state at module power on.

**watchdog->set\_logicalName(newval)**

Changes the logical name of the watchdog.

**watchdog->set\_maxTimeOnStateA(newval)**

Sets the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state A before automatically switching back in to B state.

**watchdog->set\_maxTimeOnStateB(newval)**

Sets the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state B before automatically switching back in to A state.

**watchdog->set\_output(newval)**

Changes the output state of the watchdog, when used as a simple switch (single throw).

**watchdog->set\_running(newval)**

Changes the running state of the watchdog.

**watchdog->set\_state(newval)**

Changes the state of the watchdog (A for the idle position, B for the active position).

**watchdog->set\_stateAtPowerOn(newval)**

Preset the state of the watchdog at device startup (A for the idle position, B for the active position, UNCHANGED for no modification).

**watchdog->set\_triggerDelay(newval)**

Changes the waiting delay before a reset is triggered by the watchdog, in milliseconds.

**watchdog->set\_triggerDuration(newval)**

Changes the duration of resets caused by the watchdog, in milliseconds.

**watchdog->set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**watchdog->wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YWatchdog.FindWatchdog() yFindWatchdog()yFindWatchdog()

**YWatchdog**

Retrieves a watchdog for a given identifier.

```
function yFindWatchdog( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the watchdog is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YWatchdog.isOnline()` to test if the watchdog is indeed online at a given time. In case of ambiguity when looking for a watchdog by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the watchdog

### Returns :

a `YWatchdog` object allowing you to drive the watchdog.

## YWatchdog.FirstWatchdog() yFirstWatchdog()yFirstWatchdog()

**YWatchdog**

Starts the enumeration of watchdog currently accessible.

```
function yFirstWatchdog( )
```

Use the method `YWatchdog.nextWatchdog()` to iterate on next watchdog.

**Returns :**

a pointer to a `YWatchdog` object, corresponding to the first watchdog currently online, or a `null` pointer if there are none.

**watchdog→delayedPulse()|watchdog.delayedPulse()****YWatchdog**

Schedules a pulse.

```
function delayedPulse( ms_delay, ms_duration )
```

**Parameters :**

**ms\_delay** waiting time before the pulse, in millisecondes

**ms\_duration** pulse duration, in millisecondes

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**watchdog→describe()watchdog.describe()****YWatchdog**

Returns a short text that describes unambiguously the instance of the watchdog in the form TYPE ( NAME )=SERIAL.FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME is the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

a string that describes the watchdog (ex: Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)

**watchdog→get\_advertisedValue()**  
**watchdog→advertisedValue()**  
**watchdog.get\_advertisedValue()**

**YWatchdog**

---

Returns the current value of the watchdog (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the watchdog (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**watchdog→get\_autoStart()****YWatchdog****watchdog→autoStart()watchdog.get\_autoStart()**

Returns the watchdog runing state at module power on.

```
function get_autoStart( )
```

**Returns :**

either Y\_AUTOSTART\_OFF or Y\_AUTOSTART\_ON, according to the watchdog runing state at module power on

On failure, throws an exception or returns Y\_AUTOSTART\_INVALID.

**watchdog→get\_countdown()**

**YWatchdog**

**watchdog→countdown()watchdog.get\_countdown()**

---

Returns the number of milliseconds remaining before a pulse (delayedPulse() call) When there is no scheduled pulse, returns zero.

```
function get_countdown( )
```

**Returns :**

an integer corresponding to the number of milliseconds remaining before a pulse (delayedPulse() call) When there is no scheduled pulse, returns zero

On failure, throws an exception or returns Y\_COUNTDOWN\_INVALID.

**watchdog→get\_errorMessage()**  
**watchdog→errorMessage()**  
**watchdog.get\_errorMessage()**

**YWatchdog**

Returns the error message of the latest error with the watchdog.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the watchdog object

**watchdog→get\_errorType()**

**YWatchdog**

**watchdog→errorType()watchdog.get\_errorType()**

---

Returns the numerical error code of the latest error with the watchdog.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the watchdog object

**watchdog→get\_friendlyName()**  
**watchdog→friendlyName()**  
**watchdog.get\_friendlyName()****YWatchdog**

Returns a global identifier of the watchdog in the format MODULE\_NAME . FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the watchdog if they are defined, otherwise the serial number of the module and the hardware identifier of the watchdog (for exemple: MyCustomName . relay1)

**Returns :**

a string that uniquely identifies the watchdog using logical names (ex: MyCustomName . relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**watchdog→get\_functionDescriptor()**  
**watchdog→functionDescriptor()**  
**watchdog.get\_functionDescriptor()**

**YWatchdog**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**watchdog→get\_functionId()****YWatchdog****watchdog→functionId()watchdog.get\_functionId()**

Returns the hardware identifier of the watchdog, without reference to the module.

```
function get_functionId( )
```

For example `relay1`

**Returns :**

a string that identifies the watchdog (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**watchdog→get\_hardwareId()**

**YWatchdog**

**watchdog→hardwareId()watchdog.get\_hardwareId()**

---

Returns the unique hardware identifier of the watchdog in the form SERIAL.FUNCTIONID.

**function get\_hardwareId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the watchdog. (for example RELAYLO1-123456.relay1)

**Returns :**

a string that uniquely identifies the watchdog (ex: RELAYLO1-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**watchdog→get\_logicalName()**  
**watchdog→logicalName()**  
**watchdog.get\_logicalName()****YWatchdog**

Returns the logical name of the watchdog.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the watchdog. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**watchdog→get\_maxTimeOnStateA()**  
**watchdog→maxTimeOnStateA()**  
**watchdog.get\_maxTimeOnStateA()**

**YWatchdog**

Retourne the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state A before automatically switching back in to B state.

```
function get_maxTimeOnStateA( )
```

Zero means no maximum time.

**Returns :**

an integer

On failure, throws an exception or returns Y\_MAXTIMEONSTATEA\_INVALID.

**watchdog→get\_maxTimeOnStateB()**  
**watchdog→maxTimeOnStateB()**  
**watchdog.get\_maxTimeOnStateB()****YWatchdog**

Retourne the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state B before automatically switching back in to A state.

```
function get_maxTimeOnStateB( )
```

Zero means no maximum time.

**Returns :**

an integer

On failure, throws an exception or returns Y\_MAXTIMEONSTATEB\_INVALID.

**watchdog→get\_module()**

**YWatchdog**

**watchdog→module()watchdog.get\_module()**

---

Gets the **YModule** object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of **YModule** is not shown as online.

**Returns :**

an instance of **YModule**

**watchdog→get\_module\_async()**  
**watchdog→module\_async()**  
**watchdog.get\_module\_async()****YWatchdog**

Gets the YModule object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned YModule object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**watchdog→get\_output()**

**YWatchdog**

**watchdog→output()watchdog.get\_output()**

---

Returns the output state of the watchdog, when used as a simple switch (single throw).

```
function get_output( )
```

**Returns :**

either Y\_OUTPUT\_OFF or Y\_OUTPUT\_ON, according to the output state of the watchdog, when used as a simple switch (single throw)

On failure, throws an exception or returns Y\_OUTPUT\_INVALID.

**watchdog→get\_pulseTimer()****YWatchdog****watchdog→pulseTimer()watchdog.get\_pulseTimer()**

Returns the number of milliseconds remaining before the watchdog is returned to idle position (state A), during a measured pulse generation.

```
function get_pulseTimer( )
```

When there is no ongoing pulse, returns zero.

**Returns :**

an integer corresponding to the number of milliseconds remaining before the watchdog is returned to idle position (state A), during a measured pulse generation

On failure, throws an exception or returns Y\_PULSE\_TIMER\_INVALID.

**watchdog→get\_running()**

**YWatchdog**

**watchdog→running()watchdog.get\_running()**

---

Returns the watchdog running state.

```
function get_running( )
```

**Returns :**

either Y\_RUNNING\_OFF or Y\_RUNNING\_ON, according to the watchdog running state

On failure, throws an exception or returns Y\_RUNNING\_INVALID.

**watchdog→get\_state()****YWatchdog****watchdog→state()watchdog.get\_state()**

Returns the state of the watchdog (A for the idle position, B for the active position).

```
function get_state( )
```

**Returns :**

either Y\_STATE\_A or Y\_STATE\_B, according to the state of the watchdog (A for the idle position, B for the active position)

On failure, throws an exception or returns Y\_STATE\_INVALID.

---

<b>watchdog→get_stateAtPowerOn()</b>	<b>YWatchdog</b>
<b>watchdog→stateAtPowerOn()</b>	
<b>watchdog.get_stateAtPowerOn()</b>	

Returns the state of the watchdog at device startup (A for the idle position, B for the active position, UNCHANGED for no change).

```
function get_stateAtPowerOn( )
```

**Returns :**

a value among Y\_STATEATPOWERON\_UNCHANGED, Y\_STATEATPOWERON\_A and Y\_STATEATPOWERON\_B corresponding to the state of the watchdog at device startup (A for the idle position, B for the active position, UNCHANGED for no change)

On failure, throws an exception or returns Y\_STATEATPOWERON\_INVALID.

**watchdog→get\_triggerDelay()**  
**watchdog→triggerDelay()**  
**watchdog.get\_triggerDelay()**

**YWatchdog**

Returns the waiting duration before a reset is automatically triggered by the watchdog, in milliseconds.

```
function get_triggerDelay( )
```

**Returns :**

an integer corresponding to the waiting duration before a reset is automatically triggered by the watchdog, in milliseconds

On failure, throws an exception or returns Y\_TRIGGERDELAY\_INVALID.

**watchdog→get\_triggerDuration()**  
**watchdog→triggerDuration()**  
**watchdog.get\_triggerDuration()**

---

**YWatchdog**

Returns the duration of resets caused by the watchdog, in milliseconds.

```
function get_triggerDuration( )
```

**Returns :**

an integer corresponding to the duration of resets caused by the watchdog, in milliseconds

On failure, throws an exception or returns Y\_TRIGGERDURATION\_INVALID.

**watchdog→get(userData)****YWatchdog****watchdog→userData()watchdog.get(userData)**

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**watchdog→isOnline()watchdog.isOnline()****YWatchdog**

Checks if the watchdog is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the watchdog in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the watchdog.

**Returns :**

true if the watchdog can be reached, and false otherwise

**watchdog→isOnline\_async()  
watchdog.isOnline\_async()****YWatchdog**

Checks if the watchdog is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the watchdog in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**watchdog→load()|watchdog.load()****YWatchdog**

Preloads the watchdog cache with a specified validity duration.

**function load( msValidity )**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**watchdog→load\_async()|watchdog.load\_async()****YWatchdog**

Preloads the watchdog cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**watchdog→nextWatchdog()**  
**watchdog.nextWatchdog()**

---

**YWatchdog**

Continues the enumeration of watchdog started using `yFirstWatchdog( )`.

```
function nextWatchdog( )
```

**Returns :**

a pointer to a `YWatchdog` object, corresponding to a watchdog currently online, or a `null` pointer if there are no more watchdog to enumerate.

**watchdog→pulse()watchdog.pulse()****YWatchdog**

Sets the relay to output B (active) for a specified duration, then brings it automatically back to output A (idle state).

```
function pulse( ms_duration)
```

**Parameters :**

**ms\_duration** pulse duration, in millisecondes

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**watchdog→registerValueCallback()  
watchdog.registerValueCallback()****YWatchdog**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**watchdog→resetWatchdog()**  
**watchdog.resetWatchdog()****YWatchdog**

Resets the watchdog.

```
function resetWatchdog( )
```

When the watchdog is running, this function must be called on a regular basis to prevent the watchdog to trigger

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**watchdog→set\_autoStart()** YWatchdog  
**watchdog→setAutoStart()watchdog.set\_autoStart()**

Changes the watchdog runningstae at module power on.

```
function set_autoStart( newval)
```

Remember to call the `saveToFlash()` method and then to reboot the module to apply this setting.

**Parameters :**

**newval** either `Y_AUTOSTART_OFF` or `Y_AUTOSTART_ON`, according to the watchdog runningstae at module power on

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**watchdog→set\_logicalName()**  
**watchdog→setLogicalName()**  
**watchdog.set\_logicalName()**

**YWatchdog**

Changes the logical name of the watchdog.

```
function set_logicalName( newval)
```

You can use `yCheckLogicalName( )` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash( )` method of the module if the modification must be kept.

**Parameters :**

`newval` a string corresponding to the logical name of the watchdog.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

**watchdog→set\_maxTimeOnStateA()**  
**watchdog→setMaxTimeOnStateA()**  
**watchdog.set\_maxTimeOnStateA()**

**YWatchdog**

Sets the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state A before automatically switching back in to B state.

```
function set_maxTimeOnStateA( newval)
```

Use zero for no maximum time.

**Parameters :**

**newval** an integer

**Returns :**

**YAPI\_SUCCESS** if the call succeeds.

On failure, throws an exception or returns a negative error code.

**watchdog→set\_maxTimeOnStateB()**  
**watchdog→setMaxTimeOnStateB()**  
**watchdog.set\_maxTimeOnStateB()**

**YWatchdog**

Sets the maximum time (ms) allowed for \$THEFUNCTIONS\$ to stay in state B before automatically switching back in to A state.

```
function set_maxTimeOnStateB( newval)
```

Use zero for no maximum time.

**Parameters :**

**newval** an integer

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**watchdog→set\_output()**

**YWatchdog**

**watchdog→setOutput()watchdog.set\_output()**

---

Changes the output state of the watchdog, when used as a simple switch (single throw).

```
function set_output( newval)
```

**Parameters :**

**newval** either Y\_OUTPUT\_OFF or Y\_OUTPUT\_ON, according to the output state of the watchdog,  
when used as a simple switch (single throw)

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**watchdog→set\_running()****YWatchdog****watchdog→setRunning()watchdog.set\_running()**

Changes the running state of the watchdog.

```
function set_running( newval)
```

**Parameters :**

**newval** either Y\_RUNNING\_OFF or Y\_RUNNING\_ON, according to the running state of the watchdog

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**watchdog→set\_state()**

**YWatchdog**

**watchdog→setState()watchdog.set\_state()**

---

Changes the state of the watchdog (A for the idle position, B for the active position).

function **set\_state( newval )**

**Parameters :**

**newval** either Y\_STATE\_A or Y\_STATE\_B, according to the state of the watchdog (A for the idle position, B for the active position)

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**watchdog→set\_stateAtPowerOn()**  
**watchdog→setStateAtPowerOn()**  
**watchdog.set\_stateAtPowerOn()**

**YWatchdog**

Preset the state of the watchdog at device startup (A for the idle position, B for the active position, UNCHANGED for no modification).

```
function set_stateAtPowerOn( newval)
```

Remember to call the matching module `saveToFlash()` method, otherwise this call will have no effect.

**Parameters :**

**newval** a value among `Y_STATEATPOWERON_UNCHANGED`, `Y_STATEATPOWERON_A` and `Y_STATEATPOWERON_B`

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**watchdog→set\_triggerDelay()**  
**watchdog→setTriggerDelay()**  
**watchdog.set\_triggerDelay()**

**YWatchdog**

Changes the waiting delay before a reset is triggered by the watchdog, in milliseconds.

```
function set_triggerDelay( newval )
```

**Parameters :**

**newval** an integer corresponding to the waiting delay before a reset is triggered by the watchdog, in milliseconds

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**watchdog→set\_triggerDuration()**  
**watchdog→setTriggerDuration()**  
**watchdog.set\_triggerDuration()**

**YWatchdog**

Changes the duration of resets caused by the watchdog, in milliseconds.

```
function set_triggerDuration( newval )
```

**Parameters :**

**newval** an integer corresponding to the duration of resets caused by the watchdog, in milliseconds

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**watchdog→set(userData)**

**YWatchdog**

**watchdog→setUserData()|watchdog.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**watchdog→wait\_async()watchdog.wait\_async()****YWatchdog**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

## 3.46. Wireless function interface

YWireless functions provides control over wireless network parameters and status for devices that are wireless-enabled.

In order to use the functions described here, you should include:

js	<script type='text/javascript' src='yocto_wireless.js'></script>
nodejs	var yoctolib = require('yoctolib');
	var YWireless = yoctolib.YWireless;
php	require_once('yocto_wireless.php');
cpp	#include "yocto_wireless.h"
m	#import "yocto_wireless.h"
pas	uses yocto_wireless;
vb	yocto_wireless.vb
cs	yocto_wireless.cs
java	import com.yoctopuce.YoctoAPI.YWireless;
py	from yocto_wireless import *

### Global functions

#### yFindWireless(func)

Retrieves a wireless lan interface for a given identifier.

#### yFirstWireless()

Starts the enumeration of wireless lan interfaces currently accessible.

### YWireless methods

#### wireless→adhocNetwork(ssid, securityKey)

Changes the configuration of the wireless lan interface to create an ad-hoc wireless network, without using an access point.

#### wireless→describe()

Returns a short text that describes unambiguously the instance of the wireless lan interface in the form TYPE ( NAME ) = SERIAL . FUNCTIONID.

#### wireless→get\_advertisedValue()

Returns the current value of the wireless lan interface (no more than 6 characters).

#### wireless→get\_channel()

Returns the 802.11 channel currently used, or 0 when the selected network has not been found.

#### wireless→get\_detectedWlans()

Returns a list of YWlanRecord objects that describe detected Wireless networks.

#### wireless→get\_errorMessage()

Returns the error message of the latest error with the wireless lan interface.

#### wireless→get\_errorType()

Returns the numerical error code of the latest error with the wireless lan interface.

#### wireless→get\_friendlyName()

Returns a global identifier of the wireless lan interface in the format MODULE\_NAME . FUNCTION\_NAME.

#### wireless→get\_functionDescriptor()

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

#### wireless→get\_functionId()

Returns the hardware identifier of the wireless lan interface, without reference to the module.

#### wireless→get\_hardwareId()

Returns the unique hardware identifier of the wireless lan interface in the form SERIAL . FUNCTIONID.

**wireless→get\_linkQuality()**

Returns the link quality, expressed in percent.

**wireless→get\_logicalName()**

Returns the logical name of the wireless lan interface.

**wireless→get\_message()**

Returns the latest status message from the wireless interface.

**wireless→get\_module()**

Gets the YModule object for the device on which the function is located.

**wireless→get\_module\_async(callback, context)**

Gets the YModule object for the device on which the function is located (asynchronous version).

**wireless→get\_security()**

Returns the security algorithm used by the selected wireless network.

**wireless→get\_ssid()**

Returns the wireless network name (SSID).

**wireless→get\_userData()**

Returns the value of the userData attribute, as previously stored using method set(userData).

**wireless→isOnline()**

Checks if the wireless lan interface is currently reachable, without raising any error.

**wireless→isOnline\_async(callback, context)**

Checks if the wireless lan interface is currently reachable, without raising any error (asynchronous version).

**wireless→joinNetwork(ssid, securityKey)**

Changes the configuration of the wireless lan interface to connect to an existing access point (infrastructure mode).

**wireless→load(msValidity)**

Preloads the wireless lan interface cache with a specified validity duration.

**wireless→load\_async(msValidity, callback, context)**

Preloads the wireless lan interface cache with a specified validity duration (asynchronous version).

**wireless→nextWireless()**

Continues the enumeration of wireless lan interfaces started using yFirstWireless( ).

**wireless→registerValueCallback(callback)**

Registers the callback function that is invoked on every change of advertised value.

**wireless→set\_logicalName(newval)**

Changes the logical name of the wireless lan interface.

**wireless→set\_userData(data)**

Stores a user context provided as argument in the userData attribute of the function.

**wireless→wait\_async(callback, context)**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

## YWireless.FindWireless() yFindWireless()yFindWireless()

YWireless

Retrieves a wireless lan interface for a given identifier.

```
function yFindWireless( func)
```

The identifier can be specified using several formats:

- FunctionLogicalName
- ModuleSerialNumber.FunctionIdentifier
- ModuleSerialNumber.FunctionLogicalName
- ModuleLogicalName.FunctionIdentifier
- ModuleLogicalName.FunctionLogicalName

This function does not require that the wireless lan interface is online at the time it is invoked. The returned object is nevertheless valid. Use the method `YWireless.isOnline()` to test if the wireless lan interface is indeed online at a given time. In case of ambiguity when looking for a wireless lan interface by logical name, no error is notified: the first instance found is returned. The search is performed first by hardware name, then by logical name.

### Parameters :

`func` a string that uniquely characterizes the wireless lan interface

### Returns :

a `YWireless` object allowing you to drive the wireless lan interface.

**YWireless.FirstWireless()****yFirstWireless()yFirstWireless()****YWireless**

Starts the enumeration of wireless lan interfaces currently accessible.

```
function yFirstWireless( )
```

Use the method `YWireless.nextWireless()` to iterate on next wireless lan interfaces.

**Returns :**

a pointer to a `YWireless` object, corresponding to the first wireless lan interface currently online, or a null pointer if there are none.

**wireless→adhocNetwork()|wireless.adhocNetwork()****YWireless**

Changes the configuration of the wireless lan interface to create an ad-hoc wireless network, without using an access point.

```
function adhocNetwork( ssid, securityKey)
```

If a security key is specified, the network is protected by WEP128, since WPA is not standardized for ad-hoc networks. Remember to call the `saveToFlash()` method and then to reboot the module to apply this setting.

**Parameters :**

**ssid** the name of the network to connect to  
**securityKey** the network key, as a character string

**Returns :**

`YAPI_SUCCESS` if the call succeeds.

On failure, throws an exception or returns a negative error code.

**wireless→describe()wireless.describe()****YWireless**

Returns a short text that describes unambiguously the instance of the wireless lan interface in the form TYPE ( NAME )=SERIAL . FUNCTIONID.

```
function describe( )
```

More precisely, TYPE is the type of the function, NAME it the name used for the first access to the function, SERIAL is the serial number of the module if the module is connected or "unresolved", and FUNCTIONID is the hardware identifier of the function if the module is connected. For example, this method returns Relay(MyCustomName.relay1)=RELAYL01-123456.relay1 if the module is already connected or Relay(BadCustomeName.relay1)=unresolved if the module has not yet been connected. This method does not trigger any USB or TCP transaction and can therefore be used in a debugger.

**Returns :**

```
a string that describes the wireless lan interface (ex:  
Relay(MyCustomName.relay1)=RELAYL01-123456.relay1)
```

**wireless→get\_advertisedValue()**  
**wireless→advertisedValue()**  
**wireless.get\_advertisedValue()**

**YWireless**

Returns the current value of the wireless lan interface (no more than 6 characters).

```
function get_advertisedValue( )
```

**Returns :**

a string corresponding to the current value of the wireless lan interface (no more than 6 characters). On failure, throws an exception or returns Y\_ADVERTISEDVALUE\_INVALID.

**wireless→get\_channel()**

**YWireless**

**wireless→channel()wireless.get\_channel()**

Returns the 802.11 channel currently used, or 0 when the selected network has not been found.

```
function get_channel( )
```

**Returns :**

an integer corresponding to the 802.11 channel currently used, or 0 when the selected network has not been found

On failure, throws an exception or returns Y\_CHANNEL\_INVALID.

**wireless→get\_detectedWlans()**  
**wireless→detectedWlans()**  
**wireless.get\_detectedWlans()**

**YWireless**

Returns a list of YWlanRecord objects that describe detected Wireless networks.

**function get\_detectedWlans( )**

This list is not updated when the module is already connected to an acces point (infrastructure mode). To force an update of this list, adhocNetwork( ) must be called to disconnect the module from the current network. The returned list must be unallocated by the caller.

**Returns :**

a list of YWlanRecord objects, containing the SSID, channel, link quality and the type of security of the wireless network.

On failure, throws an exception or returns an empty list.

**wireless→get\_errorMessage()**  
**wireless→errorMessage()**  
**wireless.get\_errorMessage()**

**YWireless**

Returns the error message of the latest error with the wireless lan interface.

```
function get_errorMessage( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a string corresponding to the latest error message that occurred while using the wireless lan interface object

**wireless→get\_errorType()**

**YWireless**

**wireless→errorType()wireless.get\_errorType()**

---

Returns the numerical error code of the latest error with the wireless lan interface.

```
function get_errorType( )
```

This method is mostly useful when using the Yoctopuce library with exceptions disabled.

**Returns :**

a number corresponding to the code of the latest error that occurred while using the wireless lan interface object

**wireless→get\_friendlyName()****YWireless****wireless→friendlyName()wireless.get\_friendlyName()**

Returns a global identifier of the wireless lan interface in the format MODULE\_NAME.FUNCTION\_NAME.

```
function get_friendlyName( )
```

The returned string uses the logical names of the module and of the wireless lan interface if they are defined, otherwise the serial number of the module and the hardware identifier of the wireless lan interface (for exemple: MyCustomName.relay1)

**Returns :**

a string that uniquely identifies the wireless lan interface using logical names (ex: MyCustomName.relay1) On failure, throws an exception or returns Y\_FRIENDLYNAME\_INVALID.

**wireless→get\_functionDescriptor()**  
**wireless→functionDescriptor()**  
**wireless.get\_functionDescriptor()**

**YWireless**

Returns a unique identifier of type YFUN\_DESCR corresponding to the function.

**function get\_functionDescriptor( )**

This identifier can be used to test if two instances of YFunction reference the same physical function on the same physical device.

**Returns :**

an identifier of type YFUN\_DESCR. If the function has never been contacted, the returned value is Y\_FUNCTIONDESCRIPTOR\_INVALID.

**wireless→get\_functionId()****YWireless****wireless→functionId()wireless.get\_functionId()**

Returns the hardware identifier of the wireless lan interface, without reference to the module.

```
function get_functionId( )
```

For example `relay1`

**Returns :**

a string that identifies the wireless lan interface (ex: `relay1`) On failure, throws an exception or returns `Y_FUNCTIONID_INVALID`.

**wireless→get\_hwId()**

**YWireless**

**wireless→hardwareId()wireless.get\_hwId()**

---

Returns the unique hardware identifier of the wireless lan interface in the form SERIAL.FUNCTIONID.

**function get\_hwId( )**

The unique hardware identifier is composed of the device serial number and of the hardware identifier of the wireless lan interface. (for example RELAYL01-123456.relay1)

**Returns :**

a string that uniquely identifies the wireless lan interface (ex: RELAYL01-123456.relay1) On failure, throws an exception or returns Y\_HARDWAREID\_INVALID.

**wireless→get\_linkQuality()**

**YWireless**

**wireless→linkQuality()wireless.get\_linkQuality()**

Returns the link quality, expressed in percent.

```
function get_linkQuality( )
```

**Returns :**

an integer corresponding to the link quality, expressed in percent

On failure, throws an exception or returns Y\_LINKQUALITY\_INVALID.

**wireless→get\_logicalName()**

**YWireless**

**wireless→logicalName()wireless.get\_logicalName()**

---

Returns the logical name of the wireless lan interface.

```
function get_logicalName( )
```

**Returns :**

a string corresponding to the logical name of the wireless lan interface. On failure, throws an exception or returns Y\_LOGICALNAME\_INVALID.

**wireless→get\_message()**

**YWireless**

**wireless→message()wireless.get\_message()**

Returns the latest status message from the wireless interface.

```
function get_message( )
```

**Returns :**

a string corresponding to the latest status message from the wireless interface

On failure, throws an exception or returns Y\_MESSAGE\_INVALID.

**wireless→get\_module()****YWireless****wireless→module()wireless.get\_module()**

Gets the `YModule` object for the device on which the function is located.

```
function get_module( )
```

If the function cannot be located on any module, the returned instance of `YModule` is not shown as online.

**Returns :**

an instance of `YModule`

**wireless→get\_module\_async()**  
**wireless→module\_async()**  
**wireless.get\_module\_async()**

**YWireless**

Gets the YModule object for the device on which the function is located (asynchronous version).

```
function get_module_async( callback, context)
```

If the function cannot be located on any module, the returned YModule object does not show as online. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking Firefox javascript VM that does not implement context switching during blocking I/O calls. See the documentation section on asynchronous Javascript calls for more details.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the requested YModule object

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**wireless→get\_security()**

**YWireless**

**wireless→security()wireless.get\_security()**

---

Returns the security algorithm used by the selected wireless network.

```
function get_security( )
```

**Returns :**

a value among `Y_SECURITY_UNKNOWN`, `Y_SECURITY_OPEN`, `Y_SECURITY_WEP`, `Y_SECURITY_WPA` and `Y_SECURITY_WPA2` corresponding to the security algorithm used by the selected wireless network

On failure, throws an exception or returns `Y_SECURITY_INVALID`.

**wireless→get\_ssid()**

**YWireless**

**wireless→ssid()wireless.get\_ssid()**

---

Returns the wireless network name (SSID).

```
function get_ssid( )
```

**Returns :**

a string corresponding to the wireless network name (SSID)

On failure, throws an exception or returns Y\_SSID\_INVALID.

**wireless→get(userData)**

**YWireless**

**wireless→userData(wireless.get(userData))**

---

Returns the value of the userData attribute, as previously stored using method `set(userData)`.

```
function get(userData) {
```

This attribute is never touched directly by the API, and is at disposal of the caller to store a context.

**Returns :**

the object stored previously by the caller.

**wireless→isOnline()wireless.isOnline()****YWireless**

Checks if the wireless lan interface is currently reachable, without raising any error.

```
function isOnline( )
```

If there is a cached value for the wireless lan interface in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the wireless lan interface.

**Returns :**

true if the wireless lan interface can be reached, and false otherwise

**wireless→isOnline\_async()wireless.isOnline\_async()****YWireless**

Checks if the wireless lan interface is currently reachable, without raising any error (asynchronous version).

```
function isOnline_async( callback, context)
```

If there is a cached value for the wireless lan interface in cache, that has not yet expired, the device is considered reachable. No exception is raised if there is an error while trying to contact the device hosting the requested function.

This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the boolean result  
**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

**wireless→joinNetwork()wireless.joinNetwork()****YWireless**

Changes the configuration of the wireless lan interface to connect to an existing access point (infrastructure mode).

```
function joinNetwork( ssid, securityKey)
```

Remember to call the saveToFlash( ) method and then to reboot the module to apply this setting.

**Parameters :**

**ssid** the name of the network to connect to  
**securityKey** the network key, as a character string

**Returns :**

YAPI\_SUCCESS if the call succeeds.

On failure, throws an exception or returns a negative error code.

**wireless→load()|wireless.load()****YWireless**

Preloads the wireless lan interface cache with a specified validity duration.

**function load( msValidity )**

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance.

**Parameters :**

**msValidity** an integer corresponding to the validity attributed to the loaded function parameters, in milliseconds

**Returns :**

YAPI\_SUCCESS when the call succeeds. On failure, throws an exception or returns a negative error code.

**wireless→load\_async()|wireless.load\_async()****YWireless**

Preloads the wireless lan interface cache with a specified validity duration (asynchronous version).

```
function load_async( msValidity, callback, context)
```

By default, whenever accessing a device, all function attributes are kept in cache for the standard duration (5 ms). This method can be used to temporarily mark the cache as valid for a longer period, in order to reduce network traffic for instance. This asynchronous version exists only in Javascript. It uses a callback instead of a return value in order to avoid blocking the Javascript virtual machine.

**Parameters :**

**msValidity** an integer corresponding to the validity of the loaded function parameters, in milliseconds

**callback** callback function that is invoked when the result is known. The callback function receives three arguments: the caller-specific context object, the receiving function object and the error code (or YAPI\_SUCCESS)

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing : the result is provided to the callback.

## wireless→nextWireless()**wireless.nextWireless()**

**YWireless**

Continues the enumeration of wireless lan interfaces started using `yFirstWireless()`.

```
function nextWireless( )
```

**Returns :**

a pointer to a `YWireless` object, corresponding to a wireless lan interface currently online, or a null pointer if there are no more wireless lan interfaces to enumerate.

**wireless→registerValueCallback()  
wireless.registerValueCallback()****YWireless**

Registers the callback function that is invoked on every change of advertised value.

```
function registerValueCallback( callback)
```

The callback is invoked only during the execution of `ySleep` or `yHandleEvents`. This provides control over the time when the callback is triggered. For good responsiveness, remember to call one of these two functions periodically. To unregister a callback, pass a null pointer as argument.

**Parameters :**

**callback** the callback function to call, or a null pointer. The callback function should take two arguments: the function object of which the value has changed, and the character string describing the new advertised value.

**wireless→set\_logicalName()**  
**wireless→setLogicalName()**  
**wireless.set\_logicalName()**

**YWireless**

Changes the logical name of the wireless lan interface.

```
function set_logicalName( newval )
```

You can use `yCheckLogicalName()` prior to this call to make sure that your parameter is valid. Remember to call the `saveToFlash()` method of the module if the modification must be kept.

**Parameters :**

**newval** a string corresponding to the logical name of the wireless lan interface.

**Returns :**

`YAPI_SUCCESS` if the call succeeds. On failure, throws an exception or returns a negative error code.

---

**wireless→set(userData)****YWireless****wireless→setUserData()|wireless.set(userData)**

---

Stores a user context provided as argument in the userData attribute of the function.

```
function set(userData) {
```

This attribute is never touched by the API, and is at disposal of the caller to store a context.

**Parameters :**

**data** any kind of object to be stored

**wireless→wait\_async(wireless.wait\_async())****YWireless**

Waits for all pending asynchronous commands on the module to complete, and invoke the user-provided callback function.

```
function wait_async( callback, context)
```

The callback function can therefore freely issue synchronous or asynchronous commands, without risking to block the Javascript VM.

**Parameters :**

**callback** callback function that is invoked when all pending commands on the module are completed. The callback function receives two arguments: the caller-specific context object and the receiving function object.

**context** caller-specific object that is passed as-is to the callback function

**Returns :**

nothing.

# Index

## A

Accelerometer 32  
adhocNetwork, YWireless 1723  
AnButton 78

## B

Blueprint 12

## C

calibrate, YLightSensor 761  
calibrateFromPoints, YAccelerometer 36  
calibrateFromPoints, YCarbonDioxide 124  
calibrateFromPoints, YCompass 200  
calibrateFromPoints, YCurrent 244  
calibrateFromPoints, YGenericSensor 553  
calibrateFromPoints, YGyro 603  
calibrateFromPoints, YHumidity 687  
calibrateFromPoints, YLightSensor 762  
calibrateFromPoints, YMagnetometer 805  
calibrateFromPoints, YPower 990  
calibrateFromPoints, YPressure 1037  
calibrateFromPoints, YQt 1149  
calibrateFromPoints,YSensor 1303  
calibrateFromPoints, YTemperature 1385  
calibrateFromPoints, YTilt 1430  
calibrateFromPoints, YVoc 1473  
calibrateFromPoints, YVoltage 1516  
callbackLogin, YNetwork 903  
cancel3DCalibration, YRefFrame 1223  
CarbonDioxide 120  
CheckLogicalName, YAPI 14  
clear, YDisplayLayer 456  
clearConsole, YDisplayLayer 457  
Clock 1188  
ColorLed 163  
Compass 196  
Configuration 1219  
consoleOut, YDisplayLayer 458  
copyLayerContent, YDisplay 408  
Current 240

## D

Data 318, 328, 341  
DataLogger 283  
delayedPulse, YDigitalIO 360  
delayedPulse, YRelay 1263  
delayedPulse, YWatchdog 1675  
describe, YAccelerometer 37  
describe, YAnButton 82  
describe, YCarbonDioxide 125  
describe, YColorLed 166  
describe, YCompass 201

describe, YCurrent 245  
describe, YDataLogger 286  
describe, YDigitalIO 361  
describe, YDisplay 409  
describe, YDualPower 490  
describe, YFiles 519  
describe, YGenericSensor 554  
describe, YGyro 604  
describe, YHubPort 657  
describe, YHumidity 688  
describe, YLed 729  
describe, YLightSensor 763  
describe, YMagnetometer 806  
describe, YModule 857  
describe, YNetwork 904  
describe, YOsControl 962  
describe, YPower 991  
describe, YPressure 1038  
describe, YPwmOutput 1080  
describe, YPwmPowerSource 1121  
describe, YQt 1150  
describe, YRealTimeClock 1191  
describe, YRefFrame 1224  
describe, YRelay 1264  
describe, YSensor 1304  
describe, YServo 1346  
describe, YTemperature 1386  
describe, YTilt 1431  
describe, YVoc 1474  
describe, YVoltage 1517  
describe, YVSource 1558  
describe, YWakeUpMonitor 1595  
describe, YWakeUpSchedule 1634  
describe, YWatchdog 1676  
describe, YWireless 1724  
Digital 356  
DisableExceptions, YAPI 15  
Display 404  
DisplayLayer 455  
download, YFiles 520  
download, YModule 858  
download\_async, YFiles 521  
drawBar, YDisplayLayer 459  
drawBitmap, YDisplayLayer 460  
drawCircle, YDisplayLayer 461  
drawDisc, YDisplayLayer 462  
drawImage, YDisplayLayer 463  
drawPixel, YDisplayLayer 464  
drawRect, YDisplayLayer 465  
drawText, YDisplayLayer 466  
dutyCycleMove, YPwmOutput 1081

## E

EnableExceptions, YAPI 16

Error 8  
External 487

## F

fade, YDisplay 410  
Files 516  
FindAccelerometer, YAccelerometer 34  
FindAnButton, YAnButton 80  
FindCarbonDioxide, YCarbonDioxide 122  
FindColorLed, YColorLed 164  
FindCompass, YCompass 198  
FindCurrent, YCurrent 242  
FindDataLogger, YDataLogger 284  
FindDigitalIO, YDigitalIO 358  
FindDisplay, YDisplay 406  
FindDualPower, YDualPower 488  
FindFiles, YFiles 517  
FindGenericSensor, YGenericSensor 551  
FindGyro, YGyro 601  
FindHubPort, YHubPort 655  
FindHumidity, YHumidity 685  
FindLed, YLed 727  
FindLightSensor, YLightSensor 759  
FindMagnetometer, YMagnetometer 803  
FindModule, YModule 855  
FindNetwork, YNetwork 901  
FindOsControl, YOsControl 960  
FindPower, YPower 988  
FindPressure, YPressure 1035  
FindPwmOutput, YPwmOutput 1078  
FindPwmPowerSource, YPwmPowerSource 1119  
FindQt, YQt 1147  
FindRealTimeClock, YRealTimeClock 1189  
FindRefFrame, YRefFrame 1221  
FindRelay, YRelay 1261  
FindSensor, YSensor 1301  
FindServo, YServo 1344  
FindTemperature, YTemperature 1383  
FindTilt, YTilt 1428  
FindVoc, YVoc 1471  
FindVoltage, YVoltage 1514  
FindVSource, YVSource 1556  
FindWakeUpMonitor, YWakeUpMonitor 1593  
FindWakeUpSchedule, YWakeUpSchedule 1632  
FindWatchdog, YWatchdog 1673  
FindWireless, YWireless 1721  
FirstAccelerometer, YAccelerometer 35  
FirstAnButton, YAnButton 81  
FirstCarbonDioxide, YCarbonDioxide 123  
FirstColorLed, YColorLed 165  
FirstCompass, YCompass 199  
FirstCurrent, YCurrent 243  
FirstDataLogger, YDataLogger 285  
FirstDigitalIO, YDigitalIO 359  
FirstDisplay, YDisplay 407  
FirstDualPower, YDualPower 489  
FirstFiles, YFiles 518  
FirstGenericSensor, YGenericSensor 552

FirstGyro, YGyro 602  
FirstHubPort, YHubPort 656  
FirstHumidity, YHumidity 686  
FirstLed, YLed 728  
FirstLightSensor, YLightSensor 760  
FirstMagnetometer, YMagnetometer 804  
FirstModule, YModule 856  
FirstNetwork, YNetwork 902  
FirstOsControl, YOsControl 961  
FirstPower, YPower 989  
FirstPressure, YPressure 1036  
FirstPwmOutput, YPwmOutput 1079  
FirstPwmPowerSource, YPwmPowerSource 1120  
FirstQt, YQt 1148  
FirstRealTimeClock, YRealTimeClock 1190  
FirstRefFrame, YRefFrame 1222  
FirstRelay, YRelay 1262  
FirstSensor, YSensor 1302  
FirstServo, YServo 1345  
FirstTemperature, YTemperature 1384  
FirstTilt, YTilt 1429  
FirstVoc, YVoc 1472  
FirstVoltage, YVoltage 1515  
FirstVSource, YVSource 1557  
FirstWakeUpMonitor, YWakeUpMonitor 1594  
FirstWakeUpSchedule, YWakeUpSchedule 1633  
FirstWatchdog, YWatchdog 1674  
FirstWireless, YWireless 1722  
forgetAllDataStreams, YDataLogger 287  
format\_fs, YFiles 522  
Formatted 318  
Frame 1219  
FreeAPI, YAPI 17  
functionCount, YModule 859  
functionId, YModule 860  
functionName, YModule 861  
Functions 13  
functionValue, YModule 862

## G

General 13  
GenericSensor 549  
get\_3DCalibrationHint, YRefFrame 1225  
get\_3DCalibrationLogMsg, YRefFrame 1226  
get\_3DCalibrationProgress, YRefFrame 1227  
get\_3DCalibrationStage, YRefFrame 1228  
get\_3DCalibrationStageProgress, YRefFrame 1229  
get\_adminPassword, YNetwork 905  
get\_advertisedValue, YAccelerometer 38  
get\_advertisedValue, YAnButton 83  
get\_advertisedValue, YCarbonDioxide 126  
get\_advertisedValue, YColorLed 167  
get\_advertisedValue, YCompass 202  
get\_advertisedValue, YCurrent 246  
get\_advertisedValue, YDataLogger 288  
get\_advertisedValue, YDigitalIO 362  
get\_advertisedValue, YDisplay 411

get\_advertisedValue, YDualPower 491  
get\_advertisedValue, YFiles 523  
get\_advertisedValue, YGenericSensor 555  
get\_advertisedValue, YGyro 605  
get\_advertisedValue, YHubPort 658  
get\_advertisedValue, YHumidity 689  
get\_advertisedValue, YLed 730  
get\_advertisedValue, YLightSensor 764  
get\_advertisedValue, YMagnetometer 807  
get\_advertisedValue, YNetwork 906  
get\_advertisedValue, YOsControl 963  
get\_advertisedValue, YPower 992  
get\_advertisedValue, YPressure 1039  
get\_advertisedValue, YPwmOutput 1082  
get\_advertisedValue, YPwmPowerSource 1122  
get\_advertisedValue, YQt 1151  
get\_advertisedValue, YRealTimeClock 1192  
get\_advertisedValue, YRefFrame 1230  
get\_advertisedValue, YRelay 1265  
get\_advertisedValue, YSensor 1305  
get\_advertisedValue,YServo 1347  
get\_advertisedValue, YTilt 1432  
get\_advertisedValue, YVoc 1475  
get\_advertisedValue, YVoltage 1518  
get\_advertisedValue, YVSource 1559  
get\_advertisedValue, YWakeUpMonitor 1596  
get\_advertisedValue, YWakeUpSchedule 1635  
get\_advertisedValue, YWatchdog 1677  
get\_advertisedValue, YWireless 1725  
get\_analogCalibration, YAnButton 84  
get\_autoStart, YDataLogger 289  
get\_autoStart, YWatchdog 1678  
get\_averageValue, YDataRun 318  
get\_averageValue, YDataStream 342  
get\_averageValue, YMeasure 847  
get\_baudRate, YHubPort 659  
get\_beacon, YModule 863  
get\_bearing, YRefFrame 1231  
get\_bitDirection, YDigitalIO 363  
get\_bitOpenDrain, YDigitalIO 364  
get\_bitPolarity, YDigitalIO 365  
get\_bitState, YDigitalIO 366  
get\_blinking, YLed 731  
get\_brightness, YDisplay 412  
get\_calibratedValue, YAnButton 85  
get\_calibrationMax, YAnButton 86  
get\_calibrationMin, YAnButton 87  
get\_callbackCredentials, YNetwork 907  
get\_callbackEncoding, YNetwork 908  
get\_callbackMaxDelay, YNetwork 909  
get\_callbackMethod, YNetwork 910  
get\_callbackMinDelay, YNetwork 911  
get\_callbackUrl, YNetwork 912  
get\_channel, YWireless 1726  
get\_columnCount, YDataStream 343  
get\_columnNames, YDataStream 344  
get\_cosPhi, YPower 993  
get\_countdown, YRelay 1266  
get\_countdown, YWatchdog 1679  
get\_currentRawValue, YAccelerometer 39  
get\_currentRawValue, YCarbonDioxide 127  
get\_currentRawValue, YCompass 203  
get\_currentRawValue, YCurrent 247  
get\_currentRawValue, YGenericSensor 556  
get\_currentRawValue, YGyro 606  
get\_currentRawValue, YHumidity 690  
get\_currentRawValue, YLightSensor 765  
get\_currentRawValue, YMagnetometer 808  
get\_currentRawValue, YPower 994  
get\_currentRawValue, YPressure 1040  
get\_currentRawValue, YQt 1152  
get\_currentRawValue, YSensor 1306  
get\_currentRawValue, YTemperature 1388  
get\_currentRawValue, YTilt 1433  
get\_currentRawValue, YVoc 1476  
get\_currentRawValue, YVoltage 1519  
get\_currentRunIndex, YDataLogger 290  
get\_currentValue, YAccelerometer 40  
get\_currentValue, YCarbonDioxide 128  
get\_currentValue, YCompass 204  
get\_currentValue, YCurrent 248  
get\_currentValue, YGenericSensor 557  
get\_currentValue, YGyro 607  
get\_currentValue, YHumidity 691  
get\_currentValue, YLightSensor 766  
get\_currentValue, YMagnetometer 809  
get\_currentValue, YPower 995  
get\_currentValue, YPressure 1041  
get\_currentValue, YQt 1153  
get\_currentValue, YSensor 1307  
get\_currentValue, YTemperature 1389  
get\_currentValue, YTilt 1434  
get\_currentValue, YVoc 1477  
get\_currentValue, YVoltage 1520  
get\_data, YDataStream 345  
get\_dataRows, YDataStream 346  
get\_dataSamplesIntervalMs, YDataStream 347  
get\_dataSets, YDataLogger 291  
get\_dataStreams, YDataLogger 292  
get\_dateTime, YRealTimeClock 1193  
get\_detectedWlans, YWireless 1727  
get\_discoverable, YNetwork 913  
get\_display, YDisplayLayer 467  
get\_displayHeight, YDisplay 413  
get\_displayHeight, YDisplayLayer 468  
get\_displayLayer, YDisplay 414  
get\_displayType, YDisplay 415  
get\_displayWidth, YDisplay 416  
get\_displayWidth, YDisplayLayer 469  
get\_duration, YDataRun 319  
get\_duration, YDataStream 348  
get\_dutyCycle, YPwmOutput 1083  
get\_dutyCycleAtPowerOn, YPwmOutput 1084  
get\_enabled, YDisplay 417  
get\_enabled, YHubPort 660  
get\_enabled, YPwmOutput 1085  
get\_enabled, YServo 1348

get\_enabledAtPowerOn, YPwmOutput 1086  
get\_enabledAtPowerOn, YServo 1349  
get\_endTimeUTC, YDataSet 329  
get\_endTimeUTC, YMeasure 848  
get\_errorMessage, YAccelerometer 41  
get\_errorMessage, YAnButton 88  
get\_errorMessage, YCarbonDioxide 129  
get\_errorMessage, YColorLed 168  
get\_errorMessage, YCompass 205  
get\_errorMessage, YCurrent 249  
get\_errorMessage, YDataLogger 293  
get\_errorMessage, YDigitalIO 367  
get\_errorMessage, YDisplay 418  
get\_errorMessage, YDualPower 492  
get\_errorMessage, YFiles 524  
get\_errorMessage, YGenericSensor 558  
get\_errorMessage, YGyro 608  
get\_errorMessage, YHubPort 661  
get\_errorMessage, YHumidity 692  
get\_errorMessage, YLed 732  
get\_errorMessage, YLightSensor 767  
get\_errorMessage, YMagnetometer 810  
get\_errorMessage, YModule 864  
get\_errorMessage, YNetwork 914  
get\_errorMessage, YOsControl 964  
get\_errorMessage, YPower 996  
get\_errorMessage, YPressure 1042  
get\_errorMessage, YPwmOutput 1087  
get\_errorMessage, YPwmPowerSource 1123  
get\_errorMessage, YQt 1154  
get\_errorMessage, YRealTimeClock 1194  
get\_errorMessage, YRefFrame 1232  
get\_errorMessage, YRelay 1267  
get\_errorMessage, YSensor 1308  
get\_errorMessage,YServo 1350  
get\_errorMessage, YTemperature 1390  
get\_errorMessage, YTilt 1435  
get\_errorMessage, YVoc 1478  
get\_errorMessage, YVoltage 1521  
get\_errorMessage, YVSource 1560  
get\_errorMessage, YWakeUpMonitor 1597  
get\_errorMessage, YWakeUpSchedule 1636  
get\_errorMessage, YWatchdog 1680  
get\_errorMessage, YWireless 1728  
get\_errorType, YAccelerometer 42  
get\_errorType, YAnButton 89  
get\_errorType, YCarbonDioxide 130  
get\_errorType, YColorLed 169  
get\_errorType, YCompass 206  
get\_errorType, YCurrent 250  
get\_errorType, YDataLogger 294  
get\_errorType, YDigitalIO 368  
get\_errorType, YDisplay 419  
get\_errorType, YDualPower 493  
get\_errorType, YFiles 525  
get\_errorType, YGenericSensor 559  
get\_errorType, YGyro 609  
get\_errorType, YHubPort 662  
get\_errorType, YHumidity 693  
get\_errorType, YLed 733  
get\_errorType, YLightSensor 768  
get\_errorType, YMagnetometer 811  
get\_errorType, YModule 865  
get\_errorType, YNetwork 915  
get\_errorType, YOsControl 965  
get\_errorType, YPower 997  
get\_errorType, YPressure 1043  
get\_errorType, YPwmOutput 1088  
get\_errorType, YPwmPowerSource 1124  
get\_errorType, YQt 1155  
get\_errorType, YRealTimeClock 1195  
get\_errorType, YRefFrame 1233  
get\_errorType, YRelay 1268  
get\_errorType, YSensor 1309  
get\_errorType, YServo 1351  
get\_errorType, YTemperature 1391  
get\_errorType, YTilt 1436  
get\_errorType, YVoc 1479  
get\_errorType, YVoltage 1522  
get\_errorType, YVSource 1561  
get\_errorType, YWakeUpMonitor 1598  
get\_errorType, YWakeUpSchedule 1637  
get\_errorType, YWatchdog 1681  
get\_errorType, YWireless 1729  
get\_extPowerFailure, YVSource 1562  
get\_extVoltage, YDualPower 494  
get\_failure, YVSource 1563  
get\_filesCount, YFiles 526  
get\_firmwareRelease, YModule 866  
get\_freeSpace, YFiles 527  
get\_frequency, YPwmOutput 1089  
get\_friendlyName, YAccelerometer 43  
get\_friendlyName, YAnButton 90  
get\_friendlyName, YCarbonDioxide 131  
get\_friendlyName, YColorLed 170  
get\_friendlyName, YCompass 207  
get\_friendlyName, YCurrent 251  
get\_friendlyName, YDataLogger 295  
get\_friendlyName, YDigitalIO 369  
get\_friendlyName, YDisplay 420  
get\_friendlyName, YDualPower 495  
get\_friendlyName, YFiles 528  
get\_friendlyName, YGenericSensor 560  
get\_friendlyName, YGyro 610  
get\_friendlyName, YHubPort 663  
get\_friendlyName, YHumidity 694  
get\_friendlyName, YLed 734  
get\_friendlyName, YLightSensor 769  
get\_friendlyName, YMagnetometer 812  
get\_friendlyName, YNetwork 916  
get\_friendlyName, YOsControl 966  
get\_friendlyName, YPower 998  
get\_friendlyName, YPressure 1044  
get\_friendlyName, YPwmOutput 1090  
get\_friendlyName, YPwmPowerSource 1125  
get\_friendlyName, YQt 1156  
get\_friendlyName, YRealTimeClock 1196  
get\_friendlyName, YRefFrame 1234

get\_friendlyName, YRelay 1269  
get\_friendlyName,YSensor 1310  
get\_friendlyName,YServo 1352  
get\_friendlyName,YTemperature 1392  
get\_friendlyName,YTilt 1437  
get\_friendlyName,YVoc 1480  
get\_friendlyName,YVoltage 1523  
get\_friendlyName,YVSource 1564  
get\_friendlyName,YWakeUpMonitor 1599  
get\_friendlyName,YWakeUpSchedule 1638  
get\_friendlyName,YWatchdog 1682  
get\_friendlyName,YWireless 1730  
get\_functionDescriptor, YAccelerometer 44  
get\_functionDescriptor, YAnButton 91  
get\_functionDescriptor, YCarbonDioxide 132  
get\_functionDescriptor, YColorLed 171  
get\_functionDescriptor, YCompass 208  
get\_functionDescriptor, YCurrent 252  
get\_functionDescriptor, YDataLogger 296  
get\_functionDescriptor, YDigitalIO 370  
get\_functionDescriptor, YDisplay 421  
get\_functionDescriptor, YDualPower 496  
get\_functionDescriptor, YFiles 529  
get\_functionDescriptor, YGenericSensor 561  
get\_functionDescriptor, YGyro 611  
get\_functionDescriptor, YHubPort 664  
get\_functionDescriptor, YHumidity 695  
get\_functionDescriptor, YLed 735  
get\_functionDescriptor, YLightSensor 770  
get\_functionDescriptor, YMagnetometer 813  
get\_functionDescriptor, YNetwork 917  
get\_functionDescriptor, YOsControl 967  
get\_functionDescriptor, YPower 999  
get\_functionDescriptor, YPressure 1045  
get\_functionDescriptor, YPwmOutput 1091  
get\_functionDescriptor, YPwmPowerSource 1126  
get\_functionDescriptor, YQt 1157  
get\_functionDescriptor, YRealTimeClock 1197  
get\_functionDescriptor, YRefFrame 1235  
get\_functionDescriptor, YRelay 1270  
get\_functionDescriptor, YSensor 1311  
get\_functionDescriptor, YServo 1353  
get\_functionDescriptor, YTemperature 1393  
get\_functionDescriptor, YTilt 1438  
get\_functionDescriptor, YVoc 1481  
get\_functionDescriptor, YVoltage 1524  
get\_functionDescriptor, YVSource 1565  
get\_functionDescriptor, YWakeUpMonitor 1600  
get\_functionDescriptor, YWakeUpSchedule 1639  
get\_functionDescriptor, YWatchdog 1683  
get\_functionDescriptor, YWireless 1731  
get\_functionId, YAccelerometer 45  
get\_functionId, YAnButton 92  
get\_functionId, YCarbonDioxide 133  
get\_functionId, YColorLed 172  
get\_functionId, YCompass 209  
get\_functionId, YCurrent 253  
get\_functionId, YDataLogger 297  
get\_functionId, YDataSet 330  
get\_functionId, YDigitalIO 371  
get\_functionId, YDisplay 422  
get\_functionId, YDualPower 497  
get\_functionId, YFiles 530  
get\_functionId, YGenericSensor 562  
get\_functionId, YGyro 612  
get\_functionId, YHubPort 665  
get\_functionId, YHumidity 696  
get\_functionId, YLed 736  
get\_functionId, YLightSensor 771  
get\_functionId, YMagnetometer 814  
get\_functionId, YNetwork 918  
get\_functionId, YOsControl 968  
get\_functionId, YPower 1000  
get\_functionId, YPressure 1046  
get\_functionId, YPwmOutput 1092  
get\_functionId, YPwmPowerSource 1127  
get\_functionId, YQt 1158  
get\_functionId, YRealTimeClock 1198  
get\_functionId, YRefFrame 1236  
get\_functionId, YRelay 1271  
get\_functionId, YSensor 1312  
get\_functionId, YServo 1354  
get\_functionId, YTemperature 1394  
get\_functionId, YTilt 1439  
get\_functionId, YVoc 1482  
get\_functionId, YVoltage 1525  
get\_functionId, YVSource 1566  
get\_functionId, YWakeUpMonitor 1601  
get\_functionId, YWakeUpSchedule 1640  
get\_functionId, YWatchdog 1684  
get\_functionId, YWireless 1732  
get\_hardwareId, YAccelerometer 46  
get\_hardwareId, YAnButton 93  
get\_hardwareId, YCarbonDioxide 134  
get\_hardwareId, YColorLed 173  
get\_hardwareId, YCompass 210  
get\_hardwareId, YCurrent 254  
get\_hardwareId, YDataLogger 298  
get\_hardwareId, YDataSet 331  
get\_hardwareId, YDigitalIO 372  
get\_hardwareId, YDisplay 423  
get\_hardwareId, YDualPower 498  
get\_hardwareId, YFiles 531  
get\_hardwareId, YGenericSensor 563  
get\_hardwareId, YGyro 613  
get\_hardwareId, YHubPort 666  
get\_hardwareId, YHumidity 697  
get\_hardwareId, YLed 737  
get\_hardwareId, YLightSensor 772  
get\_hardwareId, YMagnetometer 815  
get\_hardwareId, YModule 867  
get\_hardwareId, YNetwork 919  
get\_hardwareId, YOsControl 969  
get\_hardwareId, YPower 1001  
get\_hardwareId, YPressure 1047  
get\_hardwareId, YPwmOutput 1093  
get\_hardwareId, YPwmPowerSource 1128  
get\_hardwareId, YQt 1159

get\_hardwareId, YRealTimeClock 1199  
get\_hardwareId, YRefFrame 1237  
get\_hardwareId, YRelay 1272  
get\_hardwareId,YSensor 1313  
get\_hardwareId,YServo 1355  
get\_hardwareId,YTemperature 1395  
get\_hardwareId,YTilt 1440  
get\_hardwareId,YVoc 1483  
get\_hardwareId,YVoltage 1526  
get\_hardwareId,YVSource 1567  
get\_hardwareId,YWakeUpMonitor 1602  
get\_hardwareId,YWakeUpSchedule 1641  
get\_hardwareId,YWatchdog 1685  
get\_hardwareId,YWireless 1733  
get\_heading, YGyro 614  
get\_highestValue, YAccelerometer 47  
get\_highestValue, YCarbonDioxide 135  
get\_highestValue, YCompass 211  
get\_highestValue, YCurrent 255  
get\_highestValue, YGenericSensor 564  
get\_highestValue, YGyro 615  
get\_highestValue, YHumidity 698  
get\_highestValue, YLightSensor 773  
get\_highestValue, YMagnetometer 816  
get\_highestValue, YPower 1002  
get\_highestValue, YPressure 1048  
get\_highestValue, YQt 1160  
get\_highestValue,YSensor 1314  
get\_highestValue,YTemperature 1396  
get\_highestValue,YTilt 1441  
get\_highestValue,YVoc 1484  
get\_highestValue,YVoltage 1527  
get\_hours, YWakeUpSchedule 1642  
get\_hslColor, YColorLed 174  
get\_icon2d, YModule 868  
get\_ipAddress, YNetwork 920  
get\_isPressed, YAnButton 94  
get\_lastLogs, YModule 869  
get\_lastTimePressed, YAnButton 95  
get\_lastTimeReleased, YAnButton 96  
get\_layerCount, YDisplay 424  
get\_layerHeight, YDisplay 425  
get\_layerHeight, YDisplayLayer 470  
get\_layerWidth, YDisplay 426  
get\_layerWidth, YDisplayLayer 471  
get\_linkQuality, YWireless 1734  
get\_list, YFiles 532  
get\_logFrequency, YAccelerometer 48  
get\_logFrequency, YCarbonDioxide 136  
get\_logFrequency, YCompass 212  
get\_logFrequency, YCurrent 256  
get\_logFrequency, YGenericSensor 565  
get\_logFrequency, YGyro 616  
get\_logFrequency, YHumidity 699  
get\_logFrequency, YLightSensor 774  
get\_logFrequency, YMagnetometer 817  
get\_logFrequency, YPower 1003  
get\_logFrequency, YPressure 1049  
get\_logFrequency, YQt 1161  
get\_logFrequency,YSensor 1315  
get\_logFrequency,YTemperature 1397  
get\_logFrequency,YTilt 1442  
get\_logFrequency,YVoc 1485  
get\_logFrequency,YVoltage 1528  
get\_logicalName, YAccelerometer 49  
get\_logicalName, YAnButton 97  
get\_logicalName, YCarbonDioxide 137  
get\_logicalName, YColorLed 175  
get\_logicalName, YCompass 213  
get\_logicalName, YCurrent 257  
get\_logicalName, YDataLogger 299  
get\_logicalName, YDigitalIO 373  
get\_logicalName, YDisplay 427  
get\_logicalName, YDualPower 499  
get\_logicalName, YFiles 533  
get\_logicalName, YGenericSensor 566  
get\_logicalName, YGyro 617  
get\_logicalName, YHubPort 667  
get\_logicalName, YHumidity 700  
get\_logicalName, YLed 738  
get\_logicalName, YLightSensor 775  
get\_logicalName, YMagnetometer 818  
get\_logicalName, YModule 870  
get\_logicalName, YNetwork 921  
get\_logicalName, YOsControl 970  
get\_logicalName, YPower 1004  
get\_logicalName, YPressure 1050  
get\_logicalName, YPwmOutput 1094  
get\_logicalName, YPwmPowerSource 1129  
get\_logicalName, YQt 1162  
get\_logicalName, YRealTimeClock 1200  
get\_logicalName, YRefFrame 1238  
get\_logicalName, YRelay 1273  
get\_logicalName,YSensor 1316  
get\_logicalName,YServo 1356  
get\_logicalName,YTemperature 1398  
get\_logicalName,YTilt 1443  
get\_logicalName,YVoc 1486  
get\_logicalName,YVoltage 1529  
get\_logicalName,YVSource 1568  
get\_logicalName,YWakeUpMonitor 1603  
get\_logicalName,YWakeUpSchedule 1643  
get\_logicalName,YWatchdog 1686  
get\_logicalName,YWireless 1735  
get\_lowestValue, YAccelerometer 50  
get\_lowestValue, YCarbonDioxide 138  
get\_lowestValue, YCompass 214  
get\_lowestValue, YCurrent 258  
get\_lowestValue, YGenericSensor 567  
get\_lowestValue, YGyro 618  
get\_lowestValue, YHumidity 701  
get\_lowestValue, YLightSensor 776  
get\_lowestValue, YMagnetometer 819  
get\_lowestValue, YPower 1005  
get\_lowestValue, YPressure 1051  
get\_lowestValue, YQt 1163  
get\_lowestValue,YSensor 1317  
get\_lowestValue,YTemperature 1399

get\_lowestValue, YTilt 1444  
get\_lowestValue, YVoc 1487  
get\_lowestValue, YVoltage 1530  
get\_luminosity, YLed 739  
get\_luminosity, YModule 871  
get\_macAddress, YNetwork 922  
get\_magneticHeading, YCompass 215  
get\_maxTimeOnStateA, YRelay 1274  
get\_maxTimeOnStateA, YWatchdog 1687  
get\_maxTimeOnStateB, YRelay 1275  
get\_maxTimeOnStateB, YWatchdog 1688  
get\_maxValue, YDataRun 320  
get\_maxValue, YDataStream 349  
get\_maxValue, YMeasure 849  
get\_measureNames, YDataRun 321  
get\_measures, YDataSet 332  
get\_message, YWireless 1736  
get\_meter, YPower 1006  
get\_meterTimer, YPower 1007  
get\_minutes, YWakeUpSchedule 1644  
get\_minutesA, YWakeUpSchedule 1645  
get\_minutesB, YWakeUpSchedule 1646  
get\_minValue, YDataRun 322  
get\_minValue, YDataStream 350  
get\_minValue, YMeasure 850  
get\_module, YAccelerometer 51  
get\_module, YAnButton 98  
get\_module, YCarbonDioxide 139  
get\_module, YColorLed 176  
get\_module, YCompass 216  
get\_module, YCurrent 259  
get\_module, YDataLogger 300  
get\_module, YDigitalIO 374  
get\_module, YDisplay 428  
get\_module, YDualPower 500  
get\_module, YFiles 534  
get\_module, YGenericSensor 568  
get\_module, YGyro 619  
get\_module, YHubPort 668  
get\_module, YHumidity 702  
get\_module, YLed 740  
get\_module, YLightSensor 777  
get\_module, YMagnetometer 820  
get\_module, YNetwork 923  
get\_module, YOsControl 971  
get\_module, YPower 1008  
get\_module, YPressure 1052  
get\_module, YPwmOutput 1095  
get\_module, YPwmPowerSource 1130  
get\_module, YQt 1164  
get\_module, YRealTimeClock 1201  
get\_module, YRefFrame 1239  
get\_module, YRelay 1276  
get\_module, YSensor 1318  
get\_module, YServo 1357  
get\_module, YTemperature 1400  
get\_module, YTilt 1445  
get\_module, YVoc 1488  
get\_module, YVoltage 1531  
get\_module, YVSource 1569  
get\_module, YWakeUpMonitor 1604  
get\_module, YWakeUpSchedule 1647  
get\_module, YWatchdog 1689  
get\_module, YWireless 1737  
get\_module\_async, YAccelerometer 52  
get\_module\_async, YAnButton 99  
get\_module\_async, YCarbonDioxide 140  
get\_module\_async, YColorLed 177  
get\_module\_async, YCompass 217  
get\_module\_async, YCurrent 260  
get\_module\_async, YDataLogger 301  
get\_module\_async, YDigitalIO 375  
get\_module\_async, YDisplay 429  
get\_module\_async, YDualPower 501  
get\_module\_async, YFiles 535  
get\_module\_async, YGenericSensor 569  
get\_module\_async, YGyro 620  
get\_module\_async, YHubPort 669  
get\_module\_async, YHumidity 703  
get\_module\_async, YLed 741  
get\_module\_async, YLightSensor 778  
get\_module\_async, YMagnetometer 821  
get\_module\_async, YNetwork 924  
get\_module\_async, YOsControl 972  
get\_module\_async, YPower 1009  
get\_module\_async, YPressure 1053  
get\_module\_async, YPwmOutput 1096  
get\_module\_async, YPwmPowerSource 1131  
get\_module\_async, YQt 1165  
get\_module\_async, YRealTimeClock 1202  
get\_module\_async, YRefFrame 1240  
get\_module\_async, YRelay 1277  
get\_module\_async, YSensor 1319  
get\_module\_async, YServo 1358  
get\_module\_async, YTemperature 1401  
get\_module\_async, YTilt 1446  
get\_module\_async, YVoc 1489  
get\_module\_async, YVoltage 1532  
get\_module\_async, YVSource 1570  
get\_module\_async, YWakeUpMonitor 1605  
get\_module\_async, YWakeUpSchedule 1648  
get\_module\_async, YWatchdog 1690  
get\_module\_async, YWireless 1738  
get\_monthDays, YWakeUpSchedule 1649  
get\_months, YWakeUpSchedule 1650  
get\_mountOrientation, YRefFrame 1241  
get\_mountPosition, YRefFrame 1242  
get\_neutral, YServo 1359  
get\_nextOccurrence, YWakeUpSchedule 1651  
get\_nextWakeUp, YWakeUpMonitor 1606  
get\_orientation, YDisplay 430  
get\_output, YRelay 1278  
get\_output, YWatchdog 1691  
get\_outputVoltage, YDigitalIO 376  
get\_overCurrent, YVSource 1571  
get\_overHeat, YVSource 1572  
get\_overLoad, YVSource 1573  
get\_period, YPwmOutput 1097

get\_persistentSettings, YModule 872  
get\_pitch, YGyro 621  
get\_poeCurrent, YNetwork 925  
get\_portDirection, YDigitalIO 377  
get\_portOpenDrain, YDigitalIO 378  
get\_portPolarity, YDigitalIO 379  
get\_portSize, YDigitalIO 380  
get\_portState, YDigitalIO 381  
get\_portState, YHubPort 670  
get\_position,YServo 1360  
get\_positionAtPowerOn,YServo 1361  
get\_power, YLed 742  
get\_powerControl, YDualPower 502  
get\_powerDuration, YWakeUpMonitor 1607  
get\_powerMode, YPwmPowerSource 1132  
get\_powerState, YDualPower 503  
get\_preview, YDataSet 333  
get\_primaryDNS, YNetwork 926  
get\_productId, YModule 873  
get\_productName, YModule 874  
get\_productRelease, YModule 875  
get\_progress, YDataSet 334  
get\_pulseCounter, YAnButton 100  
get\_pulseDuration, YPwmOutput 1098  
get\_pulseTimer, YAnButton 101  
get\_pulseTimer, YRelay 1279  
get\_pulseTimer, YWatchdog 1692  
get\_quaternionW, YGyro 622  
get\_quaternionX, YGyro 623  
get\_quaternionY, YGyro 624  
get\_quaternionZ, YGyro 625  
get\_range,YServo 1362  
get\_rawValue, YAnButton 102  
get\_readiness, YNetwork 927  
get\_rebootCountdown, YModule 876  
get\_recordedData, YAccelerometer 53  
get\_recordedData, YCarbonDioxide 141  
get\_recordedData, YCompass 218  
get\_recordedData, YCurrent 261  
get\_recordedData, YGenericSensor 570  
get\_recordedData, YGyro 626  
get\_recordedData, YHumidity 704  
get\_recordedData, YLightSensor 779  
get\_recordedData, YMagnetometer 822  
get\_recordedData, YPower 1010  
get\_recordedData, YPressure 1054  
get\_recordedData, YQt 1166  
get\_recordedData, YSensor 1320  
get\_recordedData, YTemperature 1402  
get\_recordedData, YTilt 1447  
get\_recordedData, YVoc 1490  
get\_recordedData, YVoltage 1533  
get\_recording, YDataLogger 302  
get\_regulationFailure, YVSource 1574  
get\_reportFrequency, YAccelerometer 54  
get\_reportFrequency, YCarbonDioxide 142  
get\_reportFrequency, YCompass 219  
get\_reportFrequency, YCurrent 262  
get\_reportFrequency, YGenericSensor 571  
get\_reportFrequency, YGyro 627  
get\_reportFrequency, YHumidity 705  
get\_reportFrequency, YLightSensor 780  
get\_reportFrequency, YMagnetometer 823  
get\_reportFrequency, YPower 1011  
get\_reportFrequency, YPressure 1055  
get\_reportFrequency, YQt 1167  
get\_reportFrequency, YSensor 1321  
get\_reportFrequency, YTemperature 1403  
get\_reportFrequency, YTilt 1448  
get\_reportFrequency, YVoc 1491  
get\_reportFrequency, YVoltage 1534  
get\_resolution, YAccelerometer 55  
get\_resolution, YCarbonDioxide 143  
get\_resolution, YCompass 220  
get\_resolution, YCurrent 263  
get\_resolution, YGenericSensor 572  
get\_resolution, YGyro 628  
get\_resolution, YHumidity 706  
get\_resolution, YLightSensor 781  
get\_resolution, YMagnetometer 824  
get\_resolution, YPower 1012  
get\_resolution, YPressure 1056  
get\_resolution, YQt 1168  
get\_resolution, YSensor 1322  
get\_resolution, YTemperature 1404  
get\_resolution, YTilt 1449  
get\_resolution, YVoc 1492  
get\_resolution, YVoltage 1535  
get\_rgbColor, YColorLed 178  
get\_rgbColorAtPowerOn, YColorLed 179  
get\_roll, YGyro 629  
get\_router, YNetwork 928  
getRowCount, YDataStream 351  
get\_runIndex, YDataStream 352  
get\_running, YWatchdog 1693  
get\_secondaryDNS, YNetwork 929  
get\_security, YWireless 1739  
get\_sensitivity, YAnButton 103  
get\_sensorType, YTemperature 1405  
get\_serialNumber, YModule 877  
get\_shutdownCountdown, YOsControl 973  
get\_signalRange, YGenericSensor 573  
get\_signalUnit, YGenericSensor 574  
get\_signalValue, YGenericSensor 575  
get\_sleepCountdown, YWakeUpMonitor 1608  
get\_ssid, YWireless 1740  
get\_startTime, YDataStream 353  
getStartTimeUTC, YDataRun 323  
get\_startTimeUTC, YDataSet 335  
get\_startTimeUTC, YDataStream 354  
get\_startTimeUTC, YMeasure 851  
get\_startupSeq, YDisplay 431  
get\_state, YRelay 1280  
get\_state, YWatchdog 1694  
get\_stateAtPowerOn, YRelay 1281  
get\_stateAtPowerOn, YWatchdog 1695  
get\_subnetMask, YNetwork 930  
get\_summary, YDataSet 336

get\_timeSet, YRealTimeClock 1203  
get\_timeUTC, YDataLogger 303  
get\_triggerDelay, YWatchdog 1696  
get\_triggerDuration, YWatchdog 1697  
get\_unit, YAccelerometer 56  
get\_unit, YCarbonDioxide 144  
get\_unit, YCompass 221  
get\_unit, YCurrent 264  
get\_unit, YDataSet 337  
get\_unit, YGenericSensor 576  
get\_unit, YGyro 630  
get\_unit, YHumidity 707  
get\_unit, YLightSensor 782  
get\_unit, YMagnetometer 825  
get\_unit, YPower 1013  
get\_unit, YPressure 1057  
get\_unit, YQt 1169  
get\_unit,YSensor 1323  
get\_unit, YTemperature 1406  
get\_unit, YTilt 1450  
get\_unit, YVoc 1493  
get\_unit, YVoltage 1536  
get\_unit, YVSource 1575  
get\_unixTime, YRealTimeClock 1204  
get\_upTime, YModule 878  
get\_usbBandwidth, YModule 879  
get\_usbCurrent, YModule 880  
get\_userData, YAccelerometer 57  
get\_userData, YAnButton 104  
get\_userData, YCarbonDioxide 145  
get\_userData, YColorLed 180  
get\_userData, YCompass 222  
get\_userData, YCurrent 265  
get\_userData, YDataLogger 304  
get\_userData, YDigitalIO 382  
get\_userData, YDisplay 432  
get\_userData, YDualPower 504  
get\_userData, YFiles 536  
get\_userData, YGenericSensor 577  
get\_userData, YGyro 631  
get\_userData, YHubPort 671  
get\_userData, YHumidity 708  
get\_userData, YLed 743  
get\_userData, YLightSensor 783  
get\_userData, YMagnetometer 826  
get\_userData, YModule 881  
get\_userData, YNetwork 931  
get\_userData, YOsControl 974  
get\_userData, YPower 1014  
get\_userData, YPressure 1058  
get\_userData, YPwmOutput 1099  
get\_userData, YPwmPowerSource 1133  
get\_userData, YQt 1170  
get\_userData, YRealTimeClock 1205  
get\_userData, YRefFrame 1243  
get\_userData, YRelay 1282  
get\_userData, YSensor 1324  
get\_userData, YServo 1363  
get\_userData, YTemperature 1407

get(userData, YTilt 1451  
get(userData, YVoc 1494  
get(userData, YVoltage 1537  
get(userData, YVSource 1576  
get(userData, YWakeUpMonitor 1609  
get(userData, YWakeUpSchedule 1652  
get(userData, YWatchdog 1698  
get(userData, YWireless 1741  
get(userPassword, YNetwork 932  
get\_utcOffset, YRealTimeClock 1206  
get\_valueCount, YDataRun 324  
get\_valueInterval, YDataRun 325  
get\_valueRange, YGenericSensor 578  
get\_voltage, YVSource 1577  
get\_wakeUpReason, YWakeUpMonitor 1610  
get\_wakeUpState, YWakeUpMonitor 1611  
get\_weekDays, YWakeUpSchedule 1653  
get\_wwwWatchdogDelay, YNetwork 933  
get\_xValue, YAccelerometer 58  
get\_xValue, YGyro 632  
get\_xValue, YMagnetometer 827  
get\_yValue, YAccelerometer 59  
get\_yValue, YGyro 633  
get\_yValue, YMagnetometer 828  
get\_zValue, YAccelerometer 60  
get\_zValue, YGyro 634  
get\_zValue, YMagnetometer 829  
GetAPIVersion, YAPI 18  
GetTickCount, YAPI 19  
Gyroscope 599

## H

HandleEvents, YAPI 20  
hide, YDisplayLayer 472  
hslMove, YColorLed 181  
Humidity 683

## I

InitAPI, YAPI 21  
Interface 32, 78, 120, 163, 196, 240, 283, 356, 404, 455, 487, 516, 549, 599, 654, 683, 726, 757, 801, 853, 898, 986, 1033, 1076, 1118, 1145, 1188, 1259, 1299, 1342, 1381, 1426, 1469, 1512, 1555, 1591, 1630, 1671, 1720  
Introduction 1  
isOnline, YAccelerometer 61  
isOnline, YAnButton 105  
isOnline, YCarbonDioxide 146  
isOnline, YColorLed 182  
isOnline, YCompass 223  
isOnline, YCurrent 266  
isOnline, YDataLogger 305  
isOnline, YDigitalIO 383  
isOnline, YDisplay 433  
isOnline, YDualPower 505  
isOnline, YFiles 537  
isOnline, YGenericSensor 579  
isOnline, YGyro 635

isOnline, YHubPort 672  
isOnline, YHumidity 709  
isOnline, YLed 744  
isOnline, YLightSensor 784  
isOnline, YMagnetometer 830  
isOnline, YModule 882  
isOnline, YNetwork 934  
isOnline, YOsControl 975  
isOnline, YPower 1015  
isOnline, YPressure 1059  
isOnline, YPwmOutput 1100  
isOnline, YPwmPowerSource 1134  
isOnline, YQt 1171  
isOnline, YRealTimeClock 1207  
isOnline, YRefFrame 1244  
isOnline, YRelay 1283  
isOnline, YSensor 1325  
isOnline,YServo 1364  
isOnline, YTemeprature 1408  
isOnline, YTilt 1452  
isOnline, YVoc 1495  
isOnline, YVoltage 1538  
isOnline, YVSource 1578  
isOnline, YWakeUpMonitor 1612  
isOnline, YWakeUpSchedule 1654  
isOnline, YWatchdog 1699  
isOnline, YWireless 1742  
isOnline\_async, YAccelerometer 62  
isOnline\_async, YAnButton 106  
isOnline\_async, YCarbonDioxide 147  
isOnline\_async, YColorLed 183  
isOnline\_async, YCompass 224  
isOnline\_async, YCurrent 267  
isOnline\_async, YDataLogger 306  
isOnline\_async, YDigitalIO 384  
isOnline\_async, YDisplay 434  
isOnline\_async, YDualPower 506  
isOnline\_async, YFiles 538  
isOnline\_async, YGenericSensor 580  
isOnline\_async, YGyro 636  
isOnline\_async, YHubPort 673  
isOnline\_async, YHumidity 710  
isOnline\_async, YLed 745  
isOnline\_async, YLightSensor 785  
isOnline\_async, YMagnetometer 831  
isOnline\_async, YModule 883  
isOnline\_async, YNetwork 935  
isOnline\_async, YOsControl 976  
isOnline\_async, YPower 1016  
isOnline\_async, YPressure 1060  
isOnline\_async, YPwmOutput 1101  
isOnline\_async, YPwmPowerSource 1135  
isOnline\_async, YQt 1172  
isOnline\_async, YRealTimeClock 1208  
isOnline\_async, YRefFrame 1245  
isOnline\_async, YRelay 1284  
isOnline\_async, YSensor 1326  
isOnline\_async, YServo 1365  
isOnline\_async, YTemeprature 1409

isOnline\_async, YTilt 1453  
isOnline\_async, YVoc 1496  
isOnline\_async, YVoltage 1539  
isOnline\_async, YVSource 1579  
isOnline\_async, YWakeUpMonitor 1613  
isOnline\_async, YWakeUpSchedule 1655  
isOnline\_async, YWatchdog 1700  
isOnline\_async, YWireless 1743

## J

Javascript 3  
joinNetwork, YWireless 1744

## L

LightSensor 757  
lineTo, YDisplayLayer 473  
load, YAccelerometer 63  
load, YAnButton 107  
load, YCarbonDioxide 148  
load, YColorLed 184  
load, YCompass 225  
load, YCurrent 268  
load, YDataLogger 307  
load, YDigitalIO 385  
load, YDisplay 435  
load, YDualPower 507  
load, YFiles 539  
load, YGenericSensor 581  
load, YGyro 637  
load, YHubPort 674  
load, YHumidity 711  
load, YLed 746  
load, YLightSensor 786  
load, YMagnetometer 832  
load, YModule 884  
load, YNetwork 936  
load, YOsControl 977  
load, YPower 1017  
load, YPressure 1061  
load, YPwmOutput 1102  
load, YPwmPowerSource 1136  
load, YQt 1173  
load, YRealTimeClock 1209  
load, YRefFrame 1246  
load, YRelay 1285  
load, YSensor 1327  
load, YServo 1366  
load, YTemeprature 1410  
load, YTilt 1454  
load, YVoc 1497  
load, YVoltage 1540  
load, YVSource 1580  
load, YWakeUpMonitor 1614  
load, YWakeUpSchedule 1656  
load, YWatchdog 1701  
load, YWireless 1745  
load\_async, YAccelerometer 65  
load\_async, YAnButton 108

load\_async, YCarbonDioxide 150  
load\_async, YColorLed 185  
load\_async, YCompass 227  
load\_async, YCurrent 270  
load\_async, YDataLogger 308  
load\_async, YDigitalIO 386  
load\_async, YDisplay 436  
load\_async, YDualPower 508  
load\_async, YFiles 540  
load\_async, YGenericSensor 583  
load\_async, YGyro 639  
load\_async, YHubPort 675  
load\_async, YHumidity 713  
load\_async, YLed 747  
load\_async, YLightSensor 788  
load\_async, YMagnetometer 834  
load\_async, YModule 885  
load\_async, YNetwork 937  
load\_async, YOsControl 978  
load\_async, YPower 1019  
load\_async, YPressure 1063  
load\_async, YPwmOutput 1103  
load\_async, YPwmPowerSource 1137  
load\_async, YQt 1175  
load\_async, YRealTimeClock 1210  
load\_async, YRefFrame 1247  
load\_async, YRelay 1286  
load\_async, YSensor 1329  
load\_async,YServo 1367  
load\_async, YTemperature 1412  
load\_async, YTilt 1456  
load\_async, YVoc 1499  
load\_async, YVoltage 1542  
load\_async, YVSource 1581  
load\_async, YWakeUpMonitor 1615  
load\_async, YWakeUpSchedule 1657  
load\_async, YWatchdog 1702  
load\_async, YWireless 1746  
loadCalibrationPoints, YAccelerometer 64  
loadCalibrationPoints, YCarbonDioxide 149  
loadCalibrationPoints, YCompass 226  
loadCalibrationPoints, YCurrent 269  
loadCalibrationPoints, YGenericSensor 582  
loadCalibrationPoints, YGyro 638  
loadCalibrationPoints, YHumidity 712  
loadCalibrationPoints, YLightSensor 787  
loadCalibrationPoints, YMagnetometer 833  
loadCalibrationPoints, YPower 1018  
loadCalibrationPoints, YPressure 1062  
loadCalibrationPoints, YQt 1174  
loadCalibrationPoints, YSensor 1328  
loadCalibrationPoints, YTemperature 1411  
loadCalibrationPoints, YTilt 1455  
loadCalibrationPoints, YVoc 1498  
loadCalibrationPoints, YVoltage 1541  
loadMore, YDataSet 338  
loadMore\_async, YDataSet 339

## M

Magnetometer 801  
Measured 847  
Module 5, 853  
more3DCalibration, YRefFrame 1248  
move, YServo 1368  
moveTo, YDisplayLayer 474

## N

Network 898  
newSequence, YDisplay 437  
nextAccelerometer, YAccelerometer 66  
nextAnButton, YAnButton 109  
nextCarbonDioxide, YCarbonDioxide 151  
nextColorLed, YColorLed 186  
nextCompass, YCompass 228  
nextCurrent, YCurrent 271  
nextDataLogger, YDataLogger 309  
nextDigitalIO, YDigitalIO 387  
nextDisplay, YDisplay 438  
nextDualPower, YDualPower 509  
nextFiles, YFiles 541  
nextGenericSensor, YGenericSensor 584  
nextGyro, YGyro 640  
nextHubPort, YHubPort 676  
nextHumidity, YHumidity 714  
nextLed, YLed 748  
nextLightSensor, YLightSensor 789  
nextMagnetometer, YMagnetometer 835  
nextModule, YModule 886  
nextNetwork, YNetwork 938  
nextOsControl, YOsControl 979  
nextPower, YPower 1020  
nextPressure, YPressure 1064  
nextPwmOutput, YPwmOutput 1104  
nextPwmPowerSource, YPwmPowerSource 1138  
nextQt, YQt 1176  
nextRealTimeClock, YRealTimeClock 1211  
nextRefFrame, YRefFrame 1249  
nextRelay, YRelay 1287  
nextSensor, YSensor 1330  
nextServo, YServo 1369  
nextTemperature, YTemperature 1413  
nextTilt, YTilt 1457  
nextVoc, YVoc 1500  
nextVoltage, YVoltage 1543  
nextVSource, YVSource 1582  
nextWakeUpMonitor, YWakeUpMonitor 1616  
nextWakeUpSchedule, YWakeUpSchedule 1658  
nextWatchdog, YWatchdog 1703  
nextWireless, YWireless 1747

## O

Object 455

## P

pauseSequence, YDisplay 439  
ping, YNetwork 939  
playSequence, YDisplay 440  
Port 654  
Power 487, 986  
PreregisterHub, YAPI 22  
Pressure 1033  
pulse, YDigitalIO 388  
pulse, YRelay 1288  
pulse, YVSource 1583  
pulse, YWatchdog 1704  
pulseDurationMove, YPwmOutput 1105  
PwmPowerSource 1118

## Q

Quaternion 1145

## R

Real 1188  
reboot, YModule 887  
Recorded 328  
Reference 12, 1219  
registerAnglesCallback, YGyro 641  
RegisterDeviceArrivalCallback, YAPI 23  
RegisterDeviceRemovalCallback, YAPI 24  
RegisterHub, YAPI 25  
registerQuaternionCallback, YGyro 642  
registerTimedReportCallback, YAccelerometer 67  
registerTimedReportCallback, YCarbonDioxide 152  
registerTimedReportCallback, YCompass 229  
registerTimedReportCallback, YCurrent 272  
registerTimedReportCallback, YGenericSensor 585  
registerTimedReportCallback, YGyro 643  
registerTimedReportCallback, YHumidity 715  
registerTimedReportCallback, YLightSensor 790  
registerTimedReportCallback, YMagnetometer 836  
registerTimedReportCallback, YPower 1021  
registerTimedReportCallback, YPressure 1065  
registerTimedReportCallback, YQt 1177  
registerTimedReportCallback,YSensor 1331  
registerTimedReportCallback, YTTemperature 1414  
registerTimedReportCallback, YTilt 1458  
registerTimedReportCallback, YVoc 1501  
registerTimedReportCallback, YVoltage 1544  
registerValueCallback, YAccelerometer 68  
registerValueCallback, YAnButton 110  
registerValueCallback, YCarbonDioxide 153  
registerValueCallback, YColorLed 187  
registerValueCallback, YCompass 230  
registerValueCallback, YCurrent 273  
registerValueCallback, YDataLogger 310

registerValueCallback, YDigitalIO 389  
registerValueCallback, YDisplay 441  
registerValueCallback, YDualPower 510  
registerValueCallback, YFiles 542  
registerValueCallback, YGenericSensor 586  
registerValueCallback, YGyro 644  
registerValueCallback, YHubPort 677  
registerValueCallback, YHumidity 716  
registerValueCallback, YLed 749  
registerValueCallback, YLightSensor 791  
registerValueCallback, YMagnetometer 837  
registerValueCallback, YNetwork 940  
registerValueCallback, YOsControl 980  
registerValueCallback, YPower 1022  
registerValueCallback, YPressure 1066  
registerValueCallback, YPwmOutput 1106  
registerValueCallback, YPwmPowerSource 1139  
registerValueCallback, YQt 1178  
registerValueCallback, YRealTimeClock 1212  
registerValueCallback, YRefFrame 1250  
registerValueCallback, YRelay 1289  
registerValueCallback, YSensor 1332  
registerValueCallback, YServo 1370  
registerValueCallback, YTTemperature 1415  
registerValueCallback, YTilt 1459  
registerValueCallback, YVoc 1502  
registerValueCallback, YVoltage 1545  
registerValueCallback, YVSource 1584  
registerValueCallback, YWakeUpMonitor 1617  
registerValueCallback, YWakeUpSchedule 1659  
registerValueCallback, YWatchdog 1705  
registerValueCallback, YWireless 1748  
Relay 1259  
remove, YFiles 543  
reset, YDisplayLayer 475  
reset, YPower 1023  
resetAll, YDisplay 442  
resetCounter, YAnButton 111  
resetSleepCountDown, YWakeUpMonitor 1618  
resetWatchdog, YWatchdog 1706  
revertFromFlash, YModule 888  
rgbMove, YColorLed 188

## S

save3DCalibration, YRefFrame 1251  
saveSequence, YDisplay 443  
saveToFlash, YModule 889  
selectColorPen, YDisplayLayer 476  
selectEraser, YDisplayLayer 477  
selectFont, YDisplayLayer 478  
selectGrayPen, YDisplayLayer 479  
Sensor 1299  
Sequence 318, 328, 341  
Servo 1342  
set\_adminPassword, YNetwork 941  
set\_analogCalibration, YAnButton 112  
set\_autoStart, YDataLogger 311  
set\_autoStart, YWatchdog 1707  
set\_beacon, YModule 890

set\_bearing, YRefFrame 1252  
set\_bitDirection, YDigitalIO 390  
set\_bitOpenDrain, YDigitalIO 391  
set\_bitPolarity, YDigitalIO 392  
set\_bitState, YDigitalIO 393  
set\_blinking, YLed 750  
set\_brightness, YDisplay 444  
set\_calibrationMax, YAnButton 113  
set\_calibrationMin, YAnButton 114  
set\_callbackCredentials, YNetwork 942  
set\_callbackEncoding, YNetwork 943  
set\_callbackMaxDelay, YNetwork 944  
set\_callbackMethod, YNetwork 945  
set\_callbackMinDelay, YNetwork 946  
set\_callbackUrl, YNetwork 947  
set\_discoverable, YNetwork 948  
set\_dutyCycle, YPwmOutput 1107  
set\_dutyCycleAtPowerOn, YPwmOutput 1108  
set\_enabled, YDisplay 445  
set\_enabled, YHubPort 678  
set\_enabled, YPwmOutput 1109  
set\_enabled,YServo 1371  
set\_enabledAtPowerOn, YPwmOutput 1110  
set\_enabledAtPowerOn,YServo 1372  
set\_frequency, YPwmOutput 1111  
set\_highestValue, YAccelerometer 69  
set\_highestValue, YCarbonDioxide 154  
set\_highestValue, YCompass 231  
set\_highestValue, YCurrent 274  
set\_highestValue, YGenericSensor 587  
set\_highestValue, YGyro 645  
set\_highestValue, YHumidity 717  
set\_highestValue, YLightSensor 792  
set\_highestValue, YMagnetometer 838  
set\_highestValue, YPower 1024  
set\_highestValue, YPressure 1067  
set\_highestValue, YQt 1179  
set\_highestValue, YSensor 1333  
set\_highestValue, YTTemperature 1416  
set\_highestValue, YTilt 1460  
set\_highestValue, YVoc 1503  
set\_highestValue, YVoltage 1546  
set\_hours, YWakeUpSchedule 1660  
set\_hslColor, YColorLed 189  
set\_logFrequency, YAccelerometer 70  
set\_logFrequency, YCarbonDioxide 155  
set\_logFrequency, YCompass 232  
set\_logFrequency, YCurrent 275  
set\_logFrequency, YGenericSensor 588  
set\_logFrequency, YGyro 646  
set\_logFrequency, YHumidity 718  
set\_logFrequency, YLightSensor 793  
set\_logFrequency, YMagnetometer 839  
set\_logFrequency, YPower 1025  
set\_logFrequency, YPressure 1068  
set\_logFrequency, YQt 1180  
set\_logFrequency, YSensor 1334  
set\_logFrequency, YTTemperature 1417  
set\_logFrequency, YTilt 1461  
set\_logFrequency, YVoc 1504  
set\_logFrequency, YVoltage 1547  
set\_logicalName, YAccelerometer 71  
set\_logicalName, YAnButton 115  
set\_logicalName, YCarbonDioxide 156  
set\_logicalName, YColorLed 190  
set\_logicalName, YCompass 233  
set\_logicalName, YCurrent 276  
set\_logicalName, YDataLogger 312  
set\_logicalName, YDigitalIO 394  
set\_logicalName, YDisplay 446  
set\_logicalName, YDualPower 511  
set\_logicalName, YFiles 544  
set\_logicalName, YGenericSensor 589  
set\_logicalName, YGyro 647  
set\_logicalName, YHubPort 679  
set\_logicalName, YHumidity 719  
set\_logicalName, YLed 751  
set\_logicalName, YLightSensor 794  
set\_logicalName, YMagnetometer 840  
set\_logicalName, YModule 891  
set\_logicalName, YNetwork 949  
set\_logicalName, YOsControl 981  
set\_logicalName, YPower 1026  
set\_logicalName, YPressure 1069  
set\_logicalName, YPwmOutput 1112  
set\_logicalName, YPwmPowerSource 1140  
set\_logicalName, YQt 1181  
set\_logicalName, YRealTimeClock 1213  
set\_logicalName, YRefFrame 1253  
set\_logicalName, YRelay 1290  
set\_logicalName, YSensor 1335  
set\_logicalName, YServo 1373  
set\_logicalName, YTTemperature 1418  
set\_logicalName, YTilt 1462  
set\_logicalName, YVoc 1505  
set\_logicalName, YVoltage 1548  
set\_logicalName, YVSource 1585  
set\_logicalName, YWakeUpMonitor 1619  
set\_logicalName, YWakeUpSchedule 1661  
set\_logicalName, YWatchdog 1708  
set\_logicalName, YWireless 1749  
set\_lowestValue, YAccelerometer 72  
set\_lowestValue, YCarbonDioxide 157  
set\_lowestValue, YCompass 234  
set\_lowestValue, YCurrent 277  
set\_lowestValue, YGenericSensor 590  
set\_lowestValue, YGyro 648  
set\_lowestValue, YHumidity 720  
set\_lowestValue, YLightSensor 795  
set\_lowestValue, YMagnetometer 841  
set\_lowestValue, YPower 1027  
set\_lowestValue, YPressure 1070  
set\_lowestValue, YQt 1182  
set\_lowestValue, YSensor 1336  
set\_lowestValue, YTTemperature 1419  
set\_lowestValue, YTilt 1463  
set\_lowestValue, YVoc 1506  
set\_lowestValue, YVoltage 1549

set\_luminosity, YLed 752  
set\_luminosity, YModule 892  
set\_maxTimeOnStateA, YRelay 1291  
set\_maxTimeOnStateA, YWatchdog 1709  
set\_maxTimeOnStateB, YRelay 1292  
set\_maxTimeOnStateB, YWatchdog 1710  
set\_minutes, YWakeUpSchedule 1662  
set\_minutesA, YWakeUpSchedule 1663  
set\_minutesB, YWakeUpSchedule 1664  
set\_monthDays, YWakeUpSchedule 1665  
set\_months, YWakeUpSchedule 1666  
set\_mountPosition, YRefFrame 1254  
set\_neutral,YServo 1374  
set\_nextWakeUp, YWakeUpMonitor 1620  
set\_orientation, YDisplay 447  
set\_output, YRelay 1293  
set\_output, YWatchdog 1711  
set\_outputVoltage, YDigitalIO 395  
set\_period, YPwmOutput 1113  
set\_portDirection, YDigitalIO 396  
set\_portOpenDrain, YDigitalIO 397  
set\_portPolarity, YDigitalIO 398  
set\_portState, YDigitalIO 399  
set\_position, YServo 1375  
set\_positionAtPowerOn, YServo 1376  
set\_power, YLed 753  
set\_powerControl, YDualPower 512  
set\_powerDuration, YWakeUpMonitor 1621  
set\_powerMode, YPwmPowerSource 1141  
set\_primaryDNS, YNetwork 950  
set\_pulseDuration, YPwmOutput 1114  
set\_range, YServo 1377  
set\_recording, YDataLogger 313  
set\_reportFrequency, YAccelerometer 73  
set\_reportFrequency, YCarbonDioxide 158  
set\_reportFrequency, YCompass 235  
set\_reportFrequency, YCurrent 278  
set\_reportFrequency, YGenericSensor 591  
set\_reportFrequency, YGyro 649  
set\_reportFrequency, YHumidity 721  
set\_reportFrequency, YLightSensor 796  
set\_reportFrequency, YMagnetometer 842  
set\_reportFrequency, YPower 1028  
set\_reportFrequency, YPressure 1071  
set\_reportFrequency, YQt 1183  
set\_reportFrequency, YSensor 1337  
set\_reportFrequency, YTemperature 1420  
set\_reportFrequency, YTilt 1464  
set\_reportFrequency, YVoc 1507  
set\_reportFrequency, YVoltage 1550  
set\_resolution, YAccelerometer 74  
set\_resolution, YCarbonDioxide 159  
set\_resolution, YCompass 236  
set\_resolution, YCurrent 279  
set\_resolution, YGenericSensor 592  
set\_resolution, YGyro 650  
set\_resolution, YHumidity 722  
set\_resolution, YLightSensor 797  
set\_resolution, YMagnetometer 843  
set\_resolution, YPower 1029  
set\_resolution, YPressure 1072  
set\_resolution, YQt 1184  
set\_resolution, YSensor 1338  
set\_resolution, YTemperature 1421  
set\_resolution, YTilt 1465  
set\_resolution, YVoc 1508  
set\_resolution, YVoltage 1551  
set\_rgbColor, YColorLed 191  
set\_rgbColorAtPowerOn, YColorLed 192  
set\_running, YWatchdog 1712  
set\_secondaryDNS, YNetwork 951  
set\_sensitivity, YAnButton 116  
set\_sensorType, YTemperature 1422  
set\_signalRange, YGenericSensor 593  
set\_sleepCountdown, YWakeUpMonitor 1622  
set\_startupSeq, YDisplay 448  
set\_state, YRelay 1294  
set\_state, YWatchdog 1713  
set\_stateAtPowerOn, YRelay 1295  
set\_stateAtPowerOn, YWatchdog 1714  
set\_timeUTC, YDataLogger 314  
set\_triggerDelay, YWatchdog 1715  
set\_triggerDuration, YWatchdog 1716  
set\_unit, YGenericSensor 594  
set\_unixTime, YRealTimeClock 1214  
set\_usbBandwidth, YModule 893  
set\_userData, YAccelerometer 75  
set\_userData, YAnButton 117  
set\_userData, YCarbonDioxide 160  
set\_userData, YColorLed 193  
set\_userData, YCompass 237  
set\_userData, YCurrent 280  
set\_userData, YDataLogger 315  
set\_userData, YDigitalIO 400  
set\_userData, YDisplay 449  
set\_userData, YDualPower 513  
set\_userData, YFiles 545  
set\_userData, YGenericSensor 595  
set\_userData, YGyro 651  
set\_userData, YHubPort 680  
set\_userData, YHumidity 723  
set\_userData, YLed 754  
set\_userData, YLightSensor 798  
set\_userData, YMagnetometer 844  
set\_userData, YModule 894  
set\_userData, YNetwork 952  
set\_userData, YOsControl 982  
set\_userData, YPower 1030  
set\_userData, YPressure 1073  
set\_userData, YPwmOutput 1115  
set\_userData, YPwmPowerSource 1142  
set\_userData, YQt 1185  
set\_userData, YRealTimeClock 1215  
set\_userData, YRefFrame 1255  
set\_userData, YRelay 1296  
set\_userData, YSensor 1339  
set\_userData, YServo 1378  
set\_userData, YTemperature 1423

set(userData, YTilt 1466  
set(userData, YVoc 1509  
set(userData, YVoltage 1552  
set(userData, YVSource 1586  
set(userData, YWakeUpMonitor 1623  
set(userData, YWakeUpSchedule 1667  
set(userData, YWatchdog 1717  
set(userData, YWireless 1750  
set(userPassword, YNetwork 953  
set\_utcOffset, YRealTimeClock 1216  
set\_valueInterval, YDataRun 326  
set\_valueRange, YGenericSensor 596  
set\_voltage, YVSource 1587  
set\_weekDays, YWakeUpSchedule 1668  
set\_wwwWatchdogDelay, YNetwork 954  
setAntialiasingMode, YDisplayLayer 480  
setConsoleBackground, YDisplayLayer 481  
setConsoleMargins, YDisplayLayer 482  
setConsoleWordWrap, YDisplayLayer 483  
setLayerPosition, YDisplayLayer 484  
SetTimeout, YAPI 26  
shutdown, YOsControl 983  
Sleep, YAPI 27  
sleep, YWakeUpMonitor 1624  
sleepFor, YWakeUpMonitor 1625  
sleepUntil, YWakeUpMonitor 1626  
Source 1555  
start3DCalibration, YRefFrame 1256  
stopSequence, YDisplay 450  
Supply 487  
swapLayerContent, YDisplay 451

## T

Temperature 1381  
Tilt 1426  
Time 1188  
toggle\_bitState, YDigitalIO 401  
triggerFirmwareUpdate, YModule 895

## U

Unformatted 341  
unhide, YDisplayLayer 485  
UnregisterHub, YAPI 28  
UpdateDeviceList, YAPI 29  
UpdateDeviceList\_async, YAPI 30  
upload, YDisplay 452  
upload, YFiles 546  
useDHCP, YNetwork 955  
useStaticIP, YNetwork 956

## V

Value 847  
Voltage 1512, 1555  
voltageMove, YVSource 1588

## W

wait\_async, YAccelerometer 76  
wait\_async, YAnButton 118  
wait\_async, YCarbonDioxide 161  
wait\_async, YColorLed 194  
wait\_async, YCompass 238  
wait\_async, YCurrent 281  
wait\_async, YDataLogger 316  
wait\_async, YDigitalIO 402  
wait\_async, YDisplay 453  
wait\_async, YDualPower 514  
wait\_async, YFiles 547  
wait\_async, YGenericSensor 597  
wait\_async, YGyro 652  
wait\_async, YHubPort 681  
wait\_async, YHumidity 724  
wait\_async, YLed 755  
wait\_async, YLightSensor 799  
wait\_async, YMagnetometer 845  
wait\_async, YModule 896  
wait\_async, YNetwork 957  
wait\_async, YOsControl 984  
wait\_async, YPower 1031  
wait\_async, YPressure 1074  
wait\_async, YPwmOutput 1116  
wait\_async, YPwmPowerSource 1143  
wait\_async, YQt 1186  
wait\_async, YRealTimeClock 1217  
wait\_async, YRefFrame 1257  
wait\_async, YRelay 1297  
wait\_async, YSensor 1340  
wait\_async, YServo 1379  
wait\_async, YTemperature 1424  
wait\_async, YTilt 1467  
wait\_async, YVoc 1510  
wait\_async, YVoltage 1553  
wait\_async, YVSource 1589  
wait\_async, YWakeUpMonitor 1627  
wait\_async, YWakeUpSchedule 1669  
wait\_async, YWatchdog 1718  
wait\_async, YWireless 1751  
wakeUp, YWakeUpMonitor 1628  
WakeUpMonitor 1591  
WakeUpSchedule 1630  
Watchdog 1671  
Wireless 1720

## Y

YAccelerometer 34-76  
YAnButton 80-118  
YAPI 14-30  
YCarbonDioxide 122-161  
yCheckLogicalName 14  
YColorLed 164-194  
YCompass 198-238  
YCurrent 242-281  
YDataLogger 284-316

YDataRun 318-326  
YDataSet 329-339  
YDataStream 342-354  
YDigitalIO 358-402  
yDisableExceptions 15  
YDisplay 406-453  
YDisplayLayer 456-485  
YDualPower 488-514  
yEnableExceptions 16  
YFiles 517-547  
yFindAccelerometer 34  
yFindAnButton 80  
yFindCarbonDioxide 122  
yFindColorLed 164  
yFindCompass 198  
yFindCurrent 242  
yFindDataLogger 284  
yFindDigitalIO 358  
yFindDisplay 406  
yFindDualPower 488  
yFindFiles 517  
yFindGenericSensor 551  
yFindGyro 601  
yFindHubPort 655  
yFindHumidity 685  
yFindLed 727  
yFindLightSensor 759  
yFindMagnetometer 803  
yFindModule 855  
yFindNetwork 901  
yFindOsControl 960  
yFindPower 988  
yFindPressure 1035  
yFindPwmOutput 1078  
yFindPwmPowerSource 1119  
yFindQt 1147  
yFindRealTimeClock 1189  
yFindRefFrame 1221  
yFindRelay 1261  
yFindSensor 1301  
yFindServo 1344  
yFindTemperature 1383  
yFindTilt 1428  
yFindVoc 1471  
yFindVoltage 1514  
yFindVSource 1556  
yFindWakeUpMonitor 1593  
yFindWakeUpSchedule 1632  
yFindWatchdog 1673  
yFindWireless 1721  
yFirstAccelerometer 35  
yFirstAnButton 81  
yFirstCarbonDioxide 123  
yFirstColorLed 165  
yFirstCompass 199  
yFirstCurrent 243  
yFirstDataLogger 285  
yFirstDigitalIO 359  
yFirstDisplay 407  
yFirstDualPower 489  
yFirstFiles 518  
yFirstGenericSensor 552  
yFirstGyro 602  
yFirstHubPort 656  
yFirstHumidity 686  
yFirstLed 728  
yFirstLightSensor 760  
yFirstMagnetometer 804  
yFirstModule 856  
yFirstNetwork 902  
yFirstOsControl 961  
yFirstPower 989  
yFirstPressure 1036  
yFirstPwmOutput 1079  
yFirstPwmPowerSource 1120  
yFirstQt 1148  
yFirstRealTimeClock 1190  
yFirstRefFrame 1222  
yFirstRelay 1262  
yFirstSensor 1302  
yFirstServo 1345  
yFirstTemperature 1384  
yFirstTilt 1429  
yFirstVoc 1472  
yFirstVoltage 1515  
yFirstVSource 1557  
yFirstWakeUpMonitor 1594  
yFirstWakeUpSchedule 1633  
yFirstWatchdog 1674  
yFirstWireless 1722  
yFreeAPI 17  
YGenericSensor 551-597  
yGetAPIVersion 18  
yGetTickCount 19  
YGyro 601-652  
yHandleEvents 20  
YHubPort 655-681  
YHumidity 685-724  
yInitAPI 21  
YLed 727-755  
YLightSensor 759-799  
YMagnetometer 803-845  
YMeasure 847-851  
YModule 855-896  
YNetwork 901-957  
Yocto-Demo 3  
Yocto-hub 654  
YOscControl 960-984  
YPower 988-1031  
yPreregisterHub 22  
YPressure 1035-1074  
YPwmOutput 1078-1116  
YPwmPowerSource 1119-1143  
YQt 1147-1186  
YRealTimeClock 1189-1217  
YRefFrame 1221-1257  
yRegisterDeviceArrivalCallback 23  
yRegisterDeviceRemovalCallback 24

yRegisterHub 25  
YRelay 1261-1297  
YSensor 1301-1340  
YServo 1344-1379  
ySetTimeout 26  
ySleep 27  
YTemperature 1383-1424  
YTilt 1428-1467  
yUnregisterHub 28

yUpdateDeviceList 29  
yUpdateDeviceList\_async 30  
YVoc 1471-1510  
YVoltage 1514-1553  
YVSource 1556-1589  
YWakeUpMonitor 1593-1628  
YWakeUpSchedule 1632-1669  
YWatchdog 1673-1718  
YWireless 1721-1751