Yeditepe University Faculty of Engineering Electrical and Electronics Engineering EE492 Engineering Project Progress Report

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Engineering Project Title	Facial Emotion Recognition System

Brief Summary of the Engineering Project Subject and Aims of the Project:

This project aims to develop a Facial Emotion Recognition System using the AffectNet database. Model architectures will be developed to compare its performance against both a widely-used model and a state-of-the-art model in the field. The ultimate goal is to enhance human-computer interaction through better emotion-recognition systems.

The tasks that have been completed until now:

- 1. Literature review
- 2. Acquired access to the AffectNet dataset.
- 3. Conducted exploratory data analysis to understand the dataset structure and identify the problems.
- 4. Defined the architectures of the facial emotion recognition models.

Problems - unusual situations that has been experienced until now:

1. Dataset Imbalance:

The first problem is the unbalanced data in the dataset, with certain emotion labels having less values compared to others. This could impact the model's overall accuracy negatively. To address this issue, oversampling techniques for the labels with lower representation will be used in the dataset to ensure a balanced training set.

2. Computational Power Limitations:

Training deep neural networks needs considerable computational resources, which is a limiting factor. To overcome it, cloud computing platforms such as Google Collab, Kaggle, etc., are utilized.

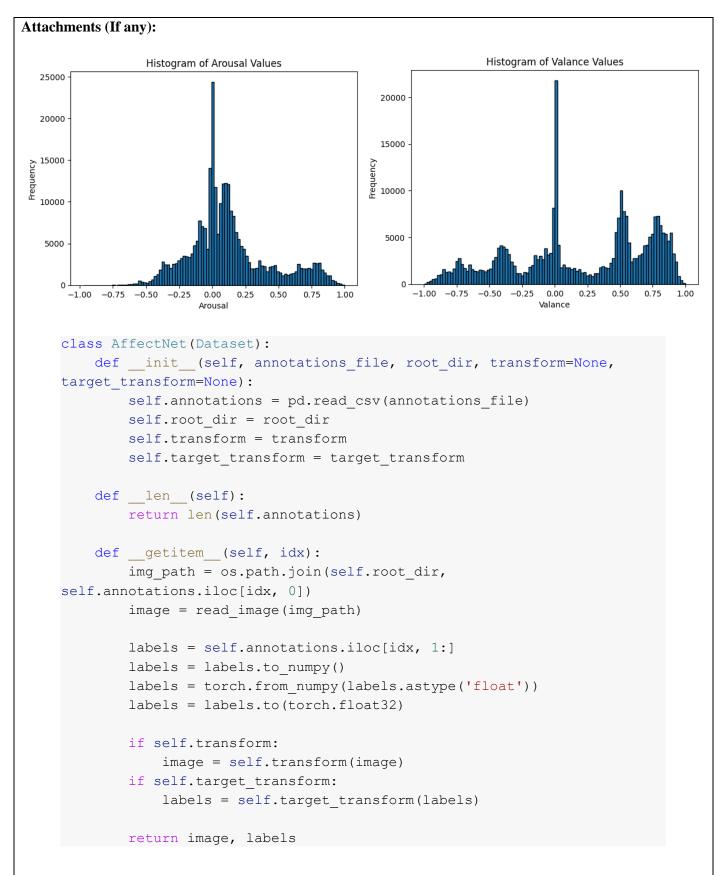
3. Real-time Inference Speed:

The trained models not only predict accurately but also perform it in a short amount of time. To increase the performance and speed of the model, some considerations need to be made. One planned solution is utilizing convolution factorizations.

Plans for the rest of the project:

- 1. Oversampling Implementation
- 2. Continue to train models
- 3. Fine-tuning and Optimization
- 4. Documentation and Reporting

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```
# Define device, loss function and optimizer
device = torch.device("cuda") if torch.cuda.is available() else
torch.device("cpu")
loss fn = nn.L1Loss()
optimizer = torch.optim.Adam(model.parameters(), lr=0.001)
# Move model to the device
model.to(device)
# Number of epochs
epochs = 3
# Training loop
for epoch in range (epochs):
    running loss = 0.0
    for step, [inputs, targets] in enumerate(train_dataloader):
        # get the inputs; data is a list of [inputs, labels]
        inputs = inputs.to(device)
        targets = targets.to(device)
        # zero the parameter gradients
        optimizer.zero grad()
        # forward + backward + optimize
        preds = model(inputs)
        loss = loss fn(preds, targets)
        loss.backward()
        optimizer.step()
        # print statistics
        running loss += loss.item()
        # Log every 100 batches.
        if step % 100 == 0:
            print(
                f"Training loss (for 1 batch) at step {step}:
{loss.detach().to('cpu').numpy():.4f}"
            print(f"Seen so far: {(step + 1) * 32} samples")
print('Finished Training')
```