Software Packages for Deep Learning

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Outline

Introduction

Python

Torch

Caffe

TensorFlow

MxNET

Comparison

Machine Learning



- ML gives computers the ability to learn without being explicitly programmed [Samuel 1959]
- ML explores the study and construction of algorithms that can learn from and make predictions on data
- Data mining, computational statistics, optimization, ...
- Fourth paradigm, big data, deep learning, artificial intelligence

General Tasks of ML



- Classification: Inputs are divided into two or more classes, and the learner must produce a model that assigns unseen inputs to one or more (multi-label classification) of these classes
- Clustering: Inputs are divided into groups. Unlike in classification, the groups are not known beforehand, making this typically an unsupervised task
- Regression: Similar to classification, but the outputs are continuous rather than discrete
- Other tasks: density estimation, dimensionality reduction, ...

Packages for General Machine Learning



What is the purpose?

- Solving problems from practical applications (user interface)
- Developing algorithms and optimizing implementation (development)
- Theoretical analysis for machine learning

What do we want for a ML package?

- Easy for new tasks and new network structures (less steep learning curve)
- Easy for debugging (with good support and large community)
- Performance and scalability



Deep Learning: Pros and Cons



Pros:

- conceptually simple
- nonlinear
- highly flexible and configurable
- learned features can be extracted
- can be fine-tuned with more data
- efficient for multi-class problems
- world-calss at pattern recongition

Cons:

- hard to interpret
- theory not well understood
- slow to train and score
- overfits, needs regularization
- many hyper-parameters
- inefficient for categorical variables
- data hungry, learns slowly

Comparison



Table: Framework Comparison: Basic information

Viewpoint	Torch	Caffe	TensorFlow	MXNet	
Started	2002	2013	2015	2015 DMLC Apache	
Main Developers	Facebook, Twitter, Google,	BVLC (Berkeley)	Google		
License	BSD	BSD	Apache		
Core	C/Lua	C++	C++	C++	
Languages	C/Lua	C++	Python	Python	
Supported	Lua	C++/Python	C++/Python	C++/Python	
Interface		Matlab	R/Java/Go	R/Julia/Scala	

Comparison



Table: Framework Comparision: Performance

Viewpoint	Torch	Caffe	TensorFlow	MXNet	
Pretrained	Yes	Yes	No	Yes	
Models	168	168	NO		
Low-level	Good	Good	Fairly good	Very few	
Operators	Good	Good	ranny good		
High-level	Good	Good	Good	Good	
Support	Good	Good	Good		
Speed	Great	Great	Not so good	Excellent	
One-GPU	Great	Great	Not so good		
Memory	Great	Great	Not so good	Excellent	
Management	Great	Great	Not so good		
Parallel	Multi-GPU	Multi-GPU	Multi-GPU	Distributed	
Support	Multi-OF U	With-OF C	With-OF C		

Python: A general-purpose programming language



- Created by Guido van Rossum in 1989 and first released in 1991
- Named after "the Monty Python" (British comedy group)
- An interpreted language—simple, clear, and readable
- Python has many excellent packages for machine learning
- The language of choice in introductory programming courses

Data from Indeed.com 2016					SQ	L
				J	AVA	
				JAV	/ASCRIPT	г
			C#			
		PYTHO	N			
		C++				
	PH	IP.				
	IOS					
	RUBY/F	AILS				

Feb	Change 💠	Programming language	\$	Share \$	Trends \$
1		Java		22.6 %	-1.3 %
2		Python		14.7 %	+2.8 %
3		PHP		9.4 %	-1.2 %
4		C#		8.3 %	-0.3 %
5	↑ ↑	Javascript		7.7 %	+0.4 %
6		С		7.0 %	-0.2 %
7	↓↓	C++		6.9 %	-0.6 %
8		Objective-C		4.2 %	-0.6 %
9	1	R		3.4 %	+0.4 %
10	1	Swift		2.9 %	+0.1 %

Python for Scientific Computing



Why Python for scientific computing?

- Strong introspection¹ capabilities (???What does even mean???)
- Full modularity, supporting hierarchical packages
- Exception-based error handling
- Dynamic data types and automatic memory management

Why consider such a slow language for simulation?

- Good for proof-of-concept
- Implementation time versus execution time
- Code readability and maintenance short code, fewer bugs
- Well-written Python code is "fast enough" for most computational tasks
- Time critical parts executed through compiled language or available packages

Built-in Data Structures



• Numeric types–int, float, complex

```
For example:

a=1 int

b=1.0 float

c=1L long int

d=0xf int(hex format)

e=010 int(octal format)

f=1+2j complex
```

• Sequence types–list, tuple, str, dict

```
For example:

g = [3.14, True, 'Yes', [1], (1L,)] + [None]*3, list

h = (3.14, True, 'Yes', [1], ()), tuple

i = 'Hello' + "," + '''world!''', str

j = \{1: 'int', 'pi': 3.14\}, dict
```

Control Flow



• If-then-else

• For loop

```
for i in range (10):
print i
```

• While loop

```
sum = 0; i = 0

while i < 10:

sum += i

i += 1
```

Functions and Modules



Defining functions

```
def square(x):
return x*x
```

Using modules

There are 3 different ways to use modules. Examples are below.

1. import math

This will only introduce the name math into the name space in which the import command was issued. The names within the math module will not appear in the enclosing namespace: they must be accessed through the name math. For example: math.sin(3.14).

2. from math import *

This does not introduce the name math into the current namespace. It does however introduce all public names of the math module into the current namespace, directly using: sin(3.14)

3. from math import sin

This will only import the sin function from math module and introduce the name sin into the current namespace, but it will not introduce the name math into the current namespace, directly using: $\sin(3.14)$

Programming interface



Example 1



Programming interface



Example 1



Computational graph



Programming interface



Visualization



Example 1: SoftMax



```
import tensorflow as tf
1
   X = tf.placeholder(tf.float32, [None, 28, 28, 1])
  W = tf. Variable(tf. zeros([784, 10]))
   b = tf. Variable(tf.zeros([10]))
   init = tf.initialize_all_variables()
7
   # model
   Y= tf.nn.softmax(tf.matmul(tf.reshape(X,[-1, 784]), W) + b)
10
11
   # placeholder for correct answers
   Y_{-} = tf.placeholder(tf.float32, [None, 10])
12
13
   # loss function
14
15
   cross\_entropy = -tf.reduce\_sum(Y_* * tf.log(Y))
16
   # % of correct answers found in batch
17
   is\_correct = tf.equal(tf.argmax(Y,1), tf.argmax(Y_1))
18
   accuracy = tf.reduce_mean(tf.cast(is_correct, tf.float32))
19
```

Example 1:SoftMax



```
optimizer = tf.train.GradientDescentOptimizer(0.003)
1
   train_step = optimizer.minimize(cross_entropy)
3
   sess = tf. Session()
   sess.run(init)
5
6
   for i in range (10000):
7
       # load batch of images and correct answers
        batch_X, batch_Y = mnist.train.next_batch(100)
9
            train_data={X: batch_X, Y_: batch_Y}
10
11
       # train
12
        sess.run(train_step, feed_dict=train_data)
13
14
       # success ? add code to print it
15
        a, c = sess.run([accuracy, cross entropy], feed=train data)
16
17
        # success on test data?
18
        test_data = {X: mnist. test.images, Y_: mnist. test. labels}
19
        a, c = sess.run([accuracy, cross_entropy], feed=test_data)
20
```

Programming interface



Example 1



Numerical tests



