Software Packages for Deep Learning

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Outline

§1. Introduction
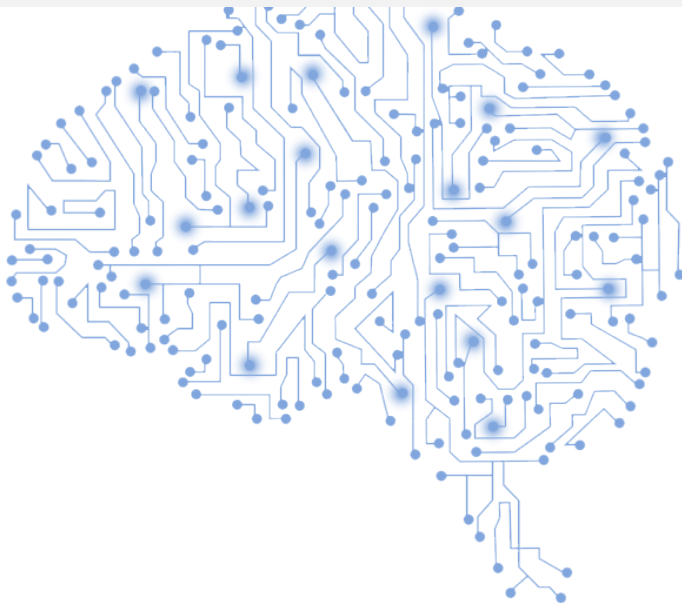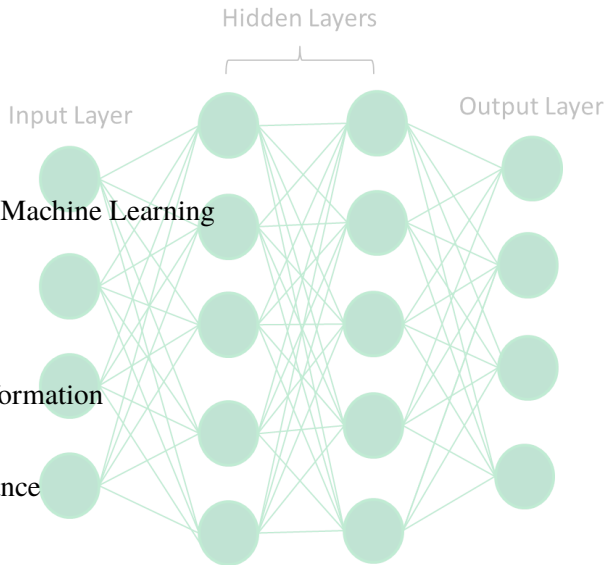
Machine Learning

Why ML now?

- Unlike traditional numerical simulation, "ML gives computers the ability to learn without being explicitly programmed" [Samuel 1959]

- As a research field, ML explores the study and construction of algorithms that can learn from and make predictions on data

- Fourth paradigm, big data, artificial intelligence, Internet of things, ...

General Tasks of ML:

- Classification: Inputs are divided into two or more classes, and the learner must produce a model that assigns unseen inputs to one or more (multi-label classification) of these classes

- Clustering: Inputs are divided into groups. Unlike in classification, the groups are not known beforehand, making this typically an unsupervised task

- Regression: Similar to classification, but the outputs are continuous

- Density estimation, dimensionality reduction, ...

I. Goodfellow, Y. Bengio, and A. Courville, https://github.com/exacity/deeplearningbook-chinese

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Software Packages for Machine Learning

What is the purpose?

- Solving problems from practical applications (user interface)
- Developing algorithms and optimizing implementation (development)
- Theoretical analysis for machine learning

What do we want for a ML package?

- Easy for new tasks and new network structures (less steep learning curve)
- Easy for debugging (with good support and large community)
- Performance and scalability

Tour of TensorFlow, by Peter Goldsborough, arXiv, 2016
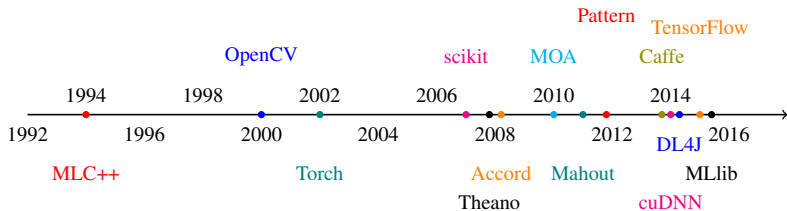
Deep Learning

Deep Learning has been introduced with the objective of moving ML closer to one of its original goals—AI. The main motivations includes:

- Insufficient depth can hurt
- The brain has a deep architecture
- Cognitive processes seem deep

Pros:

- conceptually simple
- nonlinear
- highly flexible and configurable
- learned features can be extracted
- can be fine-tuned with more data
- efficient for multi-class problems
- world-class at pattern recognition

Cons:

- hard to interpret
- theory not well understood
- slow to train and score
- overfits, needs regularization
- more parameters
- inefficient for categorical variables
- data hungry, learns slowly

DL Engines: Basic Information

Viewpoint	Torch	Caffe	TensorFlow	MXNet
Released	2002	2013	2015	2015
Main Developers	Facebook, Twitter, Google, ...	BAIR BVLC	Google	DMLC
Core Languages	C/Lua	C++	C++ Python	C++
Supported Interface	Lua	C++/Python Matlab	C++/Python/R Java/Go	C++/Python/R Matlab/Julia/...
License	BSD	BSD	Apache	Apache

☞ Other worth-noting's: CNTK/DMTK (Microsoft), Neon (Nervana & Intel), PyTorch (beta)
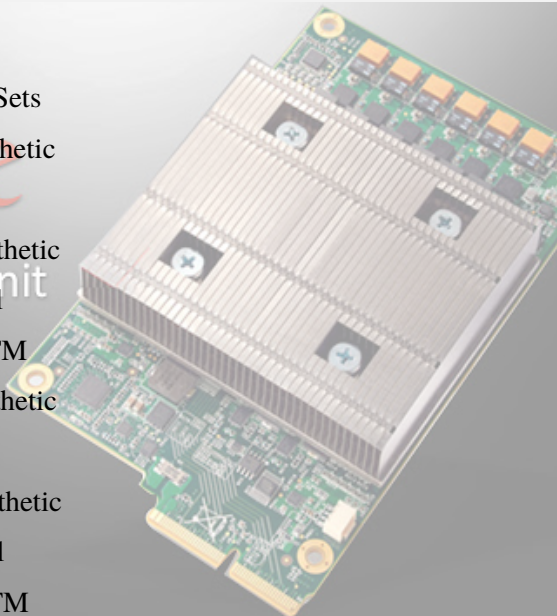
- BAIR, Berkeley Artificial Intelligence Research Lab

- BVLC, Berkeley Vision and Learning Center

- DMLC, Distributed (Deep) Machine Learning Community, supported by Amazon, Intel, Microsoft, nVidia, Baidu, ...

http://blog.revolutionanalytics.com/2016/08/deep-learning-part-1.html

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DL Engines: Performance

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Viewpoint	Torch	Caffe	TensorFlow	MXNet
Pretrained Models	Yes	Yes	No	Yes
High-level Support	Good	Good	Good	Good
Low-level Operators	Good	Good	Fairly good	Increasing fast
Speed One-GPU	Great	Great	Not so good	Excellent
Memory Management	Great	Great	Not so good	Excellent
Parallel Support	Multi-GPU	Multi-GPU	Multi-GPU	Distributed
Coding Style	Imperative	Imperative	Declarative	Declarative Imperative
GitHub Watching	649/268	1856	4939	887

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§2. Comparison

Hardware Platforms

- Use one quad-core desktop CPU (i.e., Intel i7-3820 CPU @ 3.60GHz) and two 8-core server-grade CPUs (i.e., Intel Xeon CPU E5-2630 v3 @ 2.40GHz)
- Use two generations of GPU cards, GTX 1080 @ 1607MHz with Pascal architecture, and Telsa K80 @ 562MHz with Kepler architecture

Computational Unit	Cores	Memory	OS	CUDA
Intel CPU i7-3820	4	64 GB	Ubuntu 14.04	-
Intel CPU E5-2630x2	16	128 GB	CentOS 7.2	-
GTX 980	2048	4 GB	Ubuntu 14.04	8.0
GTX 1080	2560	8 GB	Ubuntu 14.04	8.0
Telsa K80 GK210	2496	12 GB	CentOS 7.2	8.0

Figure: The experimental hardware settings for numerical tests

Benchmarking State-of-the-Art Deep Learning Software Tools, by S.-H. Shi, et al., arXiv, 2017

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Neural Networks and Data Sets

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- A large fully-connected neural network (FCN-S) with around 55 million parameters is used to evaluate the performance of FCN
- The classical AlexNet (AlexNet-S) is used as an representative of CNN
- A smaller FCN (FCN-R) is constructed for MNIST data set
- An AlexNet (AlexNet-R) architecture is used for Cifar10 data set
- For RNNs, considering that the main computation complexity is related to the length of input sequence, 2 LSTM layers are selected for testing, with input length of 32.
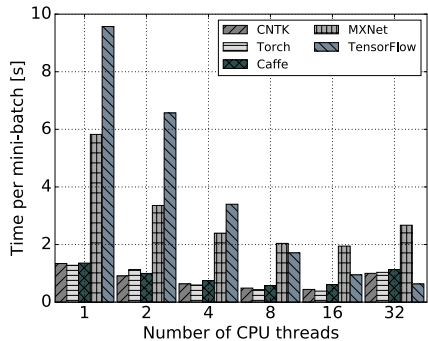
Networks		Input	Output	Layers	Parameters
FCN	FCN-S	26752	26752	5	~55 millions
FCN	FCN-R	784	10	5	~31 millions
CNN	AlexNet-S	150528	1000	4	~61 millions
CNN	AlexNet-R	3072	10	4	~81 thousands
RNN	LSTM	10000	10000	2	~13 millions

Figure: The experimental setup of neural networks for synthetic data and real data
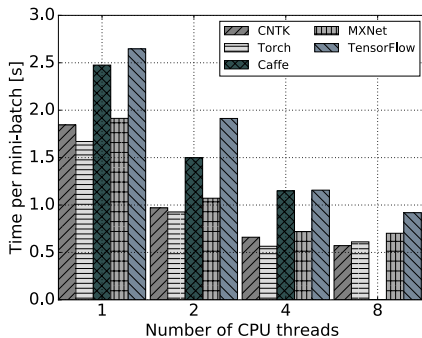
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CPU Scalability: FCN Synthetic
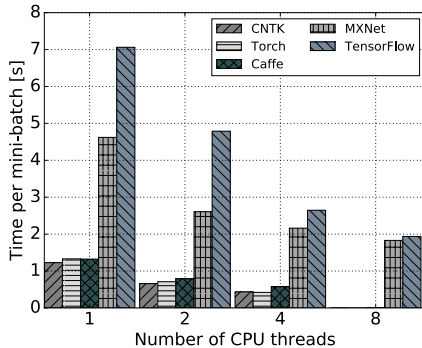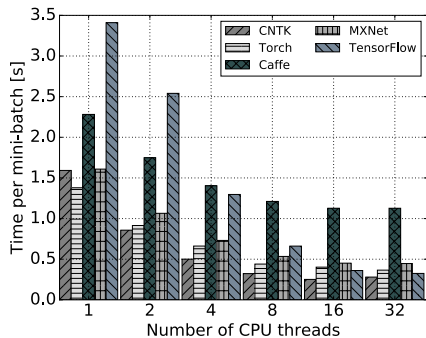

(a) Results on i7-3820.

(b) Results on E5-2630.

Figure: FCN-S performance comparison on CPU platform with a mini-batch size of 64 (The lower the better)
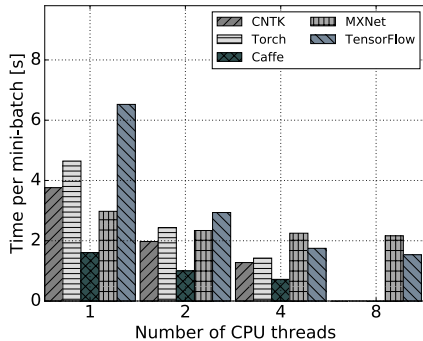
CPU Scalability: FCN Real

(a) Results on i7-3820.

(b) Results on E5-2630.

Figure: The FCN-R performance comparison on CPU platform with a mini-batch size of 1024 (The lower the better)

CPU Scalability: CNN Synthetic

(a) Results on i7-3820.

(b) Results on E5-2630.

Figure: AlexNet-S performance comparison on CPU platform with a mini-batch size of 16 (The lower the better)
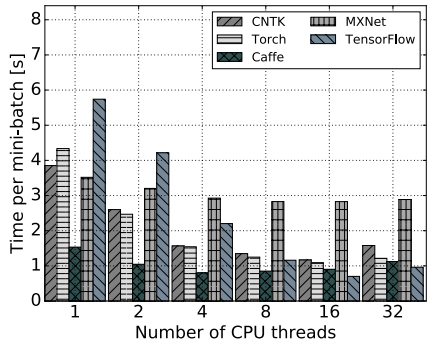
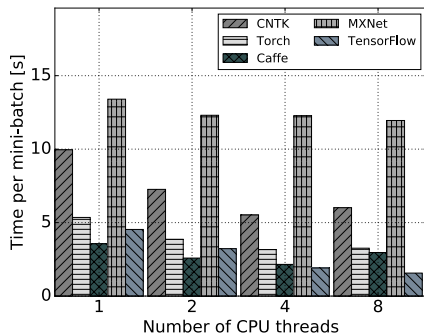# CPU Scalability: CNN Real

(a) Results on i7-3820.

(b) Results on E5-2630.

Figure: AlexNet-R performance comparison on CPU platform with a mini-batch size of 1024 (The lower the better)

CPU Scalability: RNN LSTM
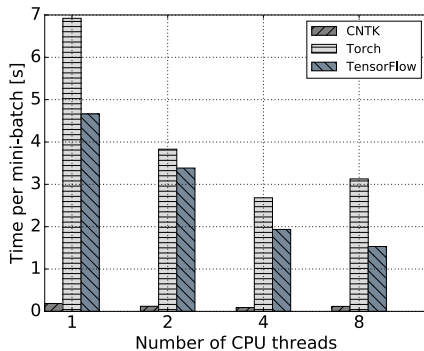
(a) Results on i7-3820.
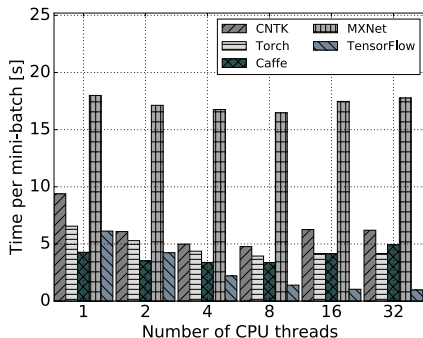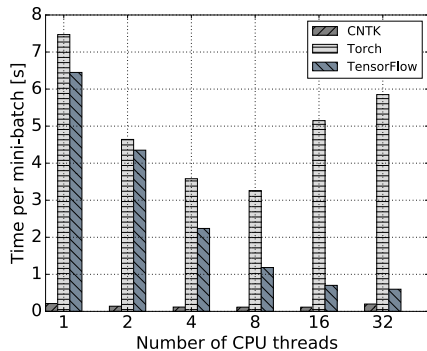
(b) Results on E5-2630.

Figure: LSTM performance comparison on CPU platform with a mini-batch size of 256 (The lower the better)

GPU Scalability: FCN Synthetic
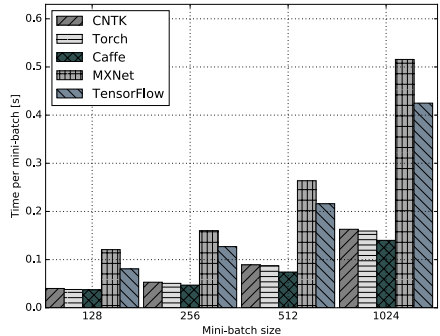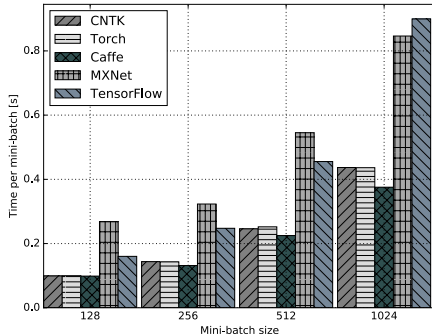
Figure: The performance comparison of FCN-S on GPU platforms

GPU Scalability: FCN Real
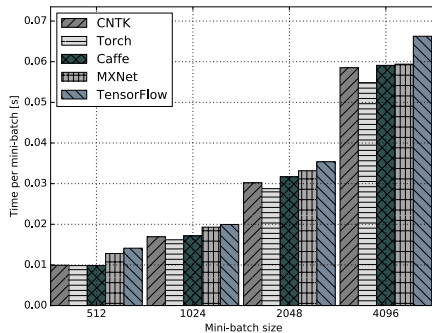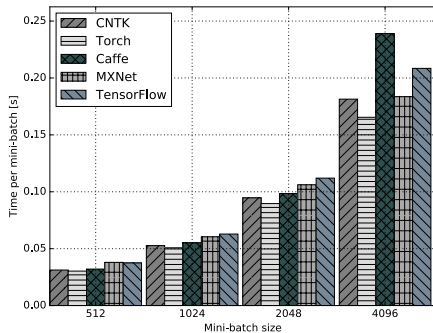
Figure: The performance comparison of FCN-R on GPU platforms

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GPU Scalability: CNN Synthetic
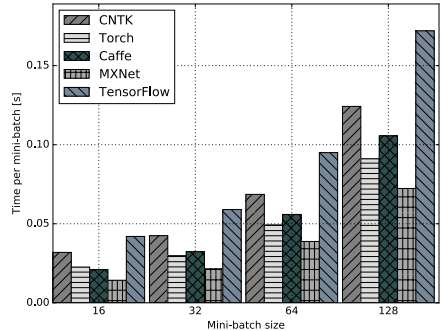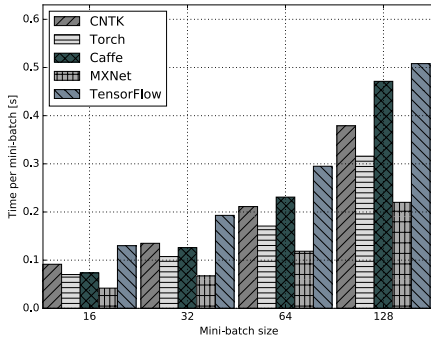
Figure: The performance comparison of AlexNet-S on GPU platforms

GPU Scalability: CNN Real
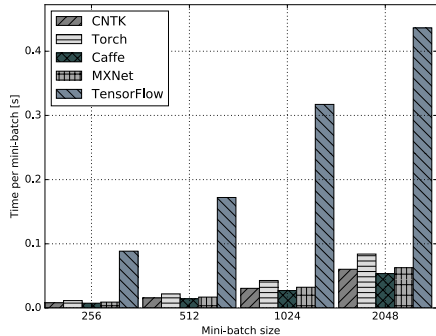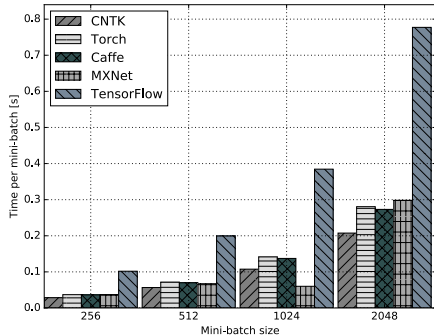
Figure: The performance comparison of AlexNet-R on GPU platforms

GPU Scalability: RNN LSTM
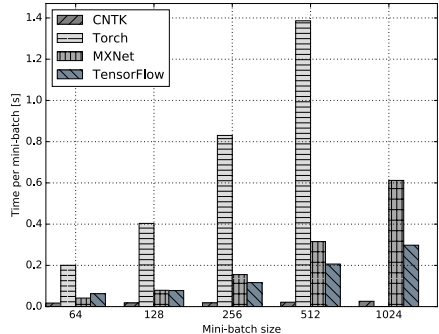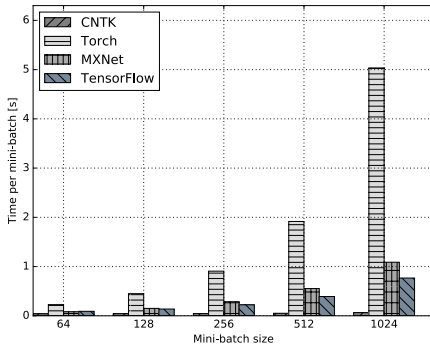
Figure: The performance comparison of LSTM on GPU platforms

§3. Python

Python: A general-purpose programming language

- Created by Guido van Rossum in 1989 and first released in 1991
- Named after "the Monty Python" (British comedy group)
- An interpreted language—simple, clear, and readable
- Python has many excellent packages for machine learning
- The language of choice in introductory programming courses

Languages ranked by number of programming jobs

Data from Indeed.com 2016
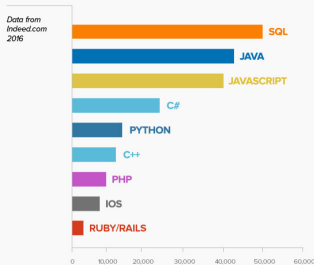
Feb 2017	Change	Programming language	Share	Trends
1		Java	22.6 %	-1.3 %
2		Python	14.7 %	+2.8 %
3		PHP	9.4 %	-1.2 %
4		C#	8.3 %	-0.3 %
5	↑↑	Javascript	7.7 %	+0.4 %
6		C	7.0 %	-0.2 %
7	↓↓	C++	6.9 %	-0.6 %
8		Objective-C	4.2 %	-0.6 %
9	↑	R	3.4 %	+0.4 %
10	↓	Swift	2.9 %	+0.1 %

Python for Scientific Computing

Why Python for scientific computing?

- Dynamic data types and automatic memory management
- Full modularity, supporting hierarchical packages
- Strong introspection capabilities[1]
- Exception-based error handling

Why consider such a slow language for simulation?

- Good for proof-of-concept prototyping
- Implementation time versus execution time
- Code readability and maintenance — short code, fewer bugs
- Well-written Python code is "fast enough" for most computational tasks
- Time critical parts executed through compiled language or available packages

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[1]Code introspection is the ability to examine classes, functions and keywords to know what they are, what they do and what they know. Python provides several functions and utilities for code introspection, like dir(), help(), type().

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Built-in Data Structures

Numeric types: int, float, complex

```
1   b=1L       # long int
2   c=0xf      # int (hex format)
3   d=010      # int (octal format)
4   e=1.0      # float
5   f=1+2j     # complex
```

Sequence types: list, tuple, str, dict

```
1   t=(3.14, True, 'Yes', [1], (0xf,))          # tuple example
2   l=[3.14, True, 'Yes', [1], (1L, 0xf)] + [None]*3  # list example
3   s='Hello' + ", " + 'world!'                  # str example 1
4   s=("Hello, " "world!")                        # str example 2
5   d={1: 'int', 'pi': 3.14}                      # dict example
6   s="Python"; s.find('thon')                   # find substring
```

Formatted output

```
1   print('%(lang)s has %(num)02d quote types.' %{"lang":"Python", "num":3})
```

User defined functions

```
1   def square(x):
2       return x*x
```

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Control Flow

If-then-else

```
1   a = 1
2   if a > 0:
3       print "a is positive"
4   elif a=0:
5       print "a is zero"
6   else:
7       print "a is negative"
```

For loop

```
1   for i in range(10):
2       print i
```

While loop

```
1   sum = 0; i = 0
2   while i < 10:
3       sum += i
4       i += 1
```

Modules

![NCMIS logo]

1. This way will only introduce the name 'math' into the name space in which the import command was issued. The names within the math module will not appear in the enclosing namespace: they must be accessed through the name math. For example: math.sin(3.14).

```
1  import math
```

2. This way does not introduce the name math into the current namespace. It does however introduce all public names of the math module into the current namespace, directly using: sin(3.14)

```
1  from math import *
```

3. This will only import the sin function from math module and introduce the name sin into the current namespace, but it will not introduce the name math into the current namespace, directly using: sin(3.14)

```
1  from math import sin
```

Additional Comments

1 In Python, everything (including functions, modules, and files) are objects. A variable is created through assignment:

```
1   x = y = z = 0.1
```

2 When objects are passed to a function, Python always passes (the value of) the reference to the object to the function.

3 help() is a function which gives information about the object. For example, help('modules') will generate a list of all modules which can be imported into the current interpreter.

4 Some useful and important packages

- NumPy: for scientific computing
- Matplotlib/Pylab: for visualising data
- SciPy: providing lots of numerical algorithms
- SymPy: for symbolic mathematics

http://www.pythontutor.com

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§4. TensorFlow

Programming Interface

- Graph: In TensorFlow, machine learning algorithms are represented as computational graph. A computational or data flow graph is a form of directed graph where vertices or nodes describe operations, while edges represent data flowing between these operations.
- Operation: An operation may represent a mathematical equation, a variable or constant, a control flow directive, a file I/O operation or even a network communication port.
- Tensor: A tensor is a multi-dimensional collection of homogeneous values with a fixed, static type.
- Variable: Variables can be described as persistent, mutable handles to in-memory buffers storing tensors.
- Session: In TensorFlow the execution of operations and evaluation of tensors may only be preformed in a special environment called session.

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Computational Graph

NCMIS

```python
1   import tensorflow as tf
2
3   graph = tf.Graph()
4
5   with graph.as_default():
6       # Define two constants
7       a = tf.constant(1.0)
8       b = tf.constant(2.0)
9
10      # Define an operation node: c = a * b
11      c = tf.multiply(a, b)
12      # Add scalar summary to operation node
13      tf.summary.scalar('c', c)
14
15      # Merge all the summaries and write to ./board
16      merged = tf.summary.merge_all()
17      writer = tf.summary.FileWriter('./board', graph)
18
19  with tf.Session(graph=graph):
20      # Write data to ./board
21      writer.add_summary(merged.eval())
```


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Visualization: TensorBoard

Computation graphs are powerful but complicated

- thousands of nodes or more
- network is deep
- graph visualization tool TensorBoard is helpful

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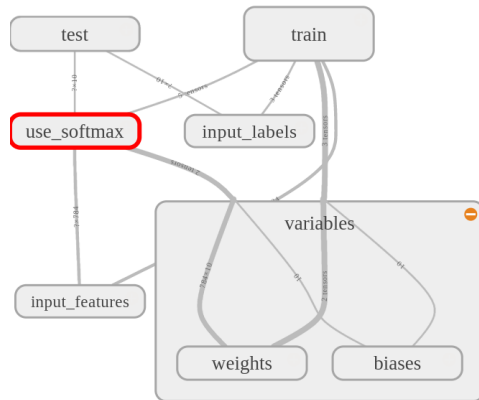
Example: SoftMax in TF

```
1   import tensorflow as tf
2
3   # Import training and test data
4   import tensorflow.examples.tutorials.mnist.input_data as input_data
5   mnist = input_data.read_data_sets("MNIST_data/", one_hot=True)
6
7   # Create a new TensorFlow graph
8   graph = tf.Graph()
9   with graph.as_default():
10      with tf.name_scope('input_features'):
11          # Placeholder for input variables (None = variable dimension)
12          x = tf.placeholder(tf.float32, shape=[None, 784], name='input_x')
13
14      with tf.name_scope('input_labels'):
15          # Placeholder for labels
16          y_ = tf.placeholder(tf.float32, shape=[None, 10], name='labels')
17
18      with tf.name_scope('variables'):
19          W = tf.Variable(tf.zeros([784, 10]), name='weights')
20          tf.summary.histogram('WEIGHTS', W)
21          b = tf.Variable(tf.zeros([10]), name='biases')
22          tf.summary.histogram('BIASES', b)
23
24      with tf.name_scope('use_softmax'):
25          # Apply softmax regression model to the input data and get prediction y
26          y = tf.nn.softmax(tf.matmul(x, W) + b)
```

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Example: SoftMax in TF (Cont)

```
27        with tf.name_scope('train'):
28            # Compute the cross entropy of real label y_ and prediction labe y
29            cross_entropy = -tf.reduce_sum(y_*tf.log(y))
30            # Create a gradient-descent optimizer with learning rate = 0.01
31            train_step = tf.train.GradientDescentOptimizer(0.01).minimize(cross_entropy)
32
33        with tf.name_scope('test'):
34            correct_prediction = tf.equal(tf.argmax(y,1), tf.argmax(y_,1))
35            accuracy = tf.reduce_mean(tf.cast(correct_prediction, "float"))
36            tf.summary.scalar('Accuracy', accuracy)
37
38        # Merge all the summaries and write to ./board
39        merged = tf.summary.merge_all()
40        writer = tf.summary.FileWriter('./board', graph)
41
42    with tf.Session(graph=graph) as sess:
43        # Initialize all variables
44        tf.global_variables_initializer().run()
45
46        for step in range(1000):
47            if (step%10) == 0:
48                # Feed test data to compute accuarcy
49                feed = {x: mnist.test.images, y_: mnist.test.labels}
50                _, acc = sess.run([merged, accuracy], feed_dict=feed)
51                print('Accuracy at %s step: %s' %(step, acc))
52            else:
53                # Feed training data to train the model
54                batch_x, batch_y = mnist.train.next_batch(100)
55                sess.run(train_step, feed_dict={x: batch_x, y_: batch_y})
56                writer.add_summary(merged.eval(feed_dict={x:batch_x, y_:batch}),
57                                    global_step=step)
```

§5. MXNet

Programming Interface

1. Support many scope applications (e.g. computer vision, natural language processing, speech recognition, unsupervised machine learning, support embedded APIs, visualization)
2. Mixed programming style: imperative and declarative
   - Data parallelism with multi-devices: Better scalability than TensorFlow, reportedly
   - Support many different front-end, including JavaScript (so it be run on web browsers as well)
   - Provide intermediate-level and high-level interface modules
   - Provide abundant IO functions
3. Fully compatible with Torch: modules and operators
4. Support building neural network graphs
   - Call mx.viz.plot_network( )
5. Documentation not good

Example: SoftMax in MXNet

```
1   import mxnet
2   import mxnet.symbol as sym
3   import numpy as np
4   import numpy.random as random
5   import time
6   from minpy.core import function
7   from minpy.core import grad_and_loss
8
9   # define softmax symbol
10  x_shape = (num_samples, num_classes)
11  label_shape = (num_samplesm,)
12  softmax_symbol = sym.SoftmaxOutput(data=sym.Variable('x'),
13                                     name='softmax', grad_scale=1.0/num_samples)
14
15  # convert MXNet symbol into a callable function
16  # corresponding gradient function
17  softmax = function(softmax_symbol, [('x', x_shape), ('softmax_label', label_shape)])
18
19  # make softmax_label;
20  # MXNet's softmax operator does not use one-of-many label format
21  softmax_label = np.argmax(label, axis=1)
22
23  # Redefine loss function using softmax as one operator
24  def train_loss(w, x):
25      y = np.dot(x, w)
26      prob = softmax(x=y, softmax_label=softmax_label)
27      loss = -np.sum(label * np.log(prob)) / num_samples
28      return loss
```

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Example: SoftMax in MXNet (Cont)

```
29   # Initialize weight matrix (again)
30   weight = random.randn(num_features, num_classes)
31
32   # Calculate gradient function automatically
33   grad_function = grad_and_loss(train_loss)
34
35   # Now training it for 100 iterations
36   start_time = time.time()
37   for i in range(100):
38       dw, loss = grad_function(weight, data)
39       if i % 10 == 0:
40           print 'Iter {}, training loss {}'.format(i, loss)
41       weight -= 0.1 * dw
42
43   print 'Training time: {}s'.format(time.time() - start_time)
```

§6. Torch

Programming Interface

1. Wide range of applications
   - Speech, image and video applications
   - Large-scale machine-learning applications
2. Fastest scripting language Lua is used
3. Portable to any platform
   - Torch can run on iPhone with no modification to scripts
   - Embeddable, with ports to iOS, Android and FPGA backends
4. Easy extensibility
   - Easy to integrate any library into Torch

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Example: Two-Layer Network

```
1   import torch
2   from torch.autograd import Variable
3
4   # N is batch size; D_in is input dimension;
5   # H is hidden dimension; D_out is output dimension.
6   N, D_in, H, D_out = 64, 1000, 100, 10
7
8   # Create random Tensors to hold inputs and outputs, and wrap them in Variables.
9   x = Variable(torch.randn(N, D_in))
10  y = Variable(torch.randn(N, D_out), requires_grad=False)
11
12  # Use the nn package to define our model as a sequence of layers.
13  model = torch.nn.Sequential( torch.nn.Linear(D_in, H),
14                               torch.nn.ReLU(),
15                               torch.nn.Linear(H, D_out) )
16
17  # The nn package also contains definitions of popular loss functions;
18  loss_fn = torch.nn.MSELoss(size_average=False)
19
20  learning_rate = 1e-4
21
22  for t in range(500):
23      # Forward pass: compute predicted y by passing x to the model.
24      y_pred = model(x)
25      # Compute and print loss.
26      loss = loss_fn(y_pred, y)
27      print(t, loss.data[0])
28      # Zero the gradients before running the backward pass
29      model.zero_grad()
```

Example: Two-Layer Network (Cont)

```
30        # Backward pass: compute gradient of the loss
31        loss.backward()
32
33        # Update the weights using gradient descent
34        for param in model.parameters():
35            param.data -= learning_rate * param.grad.data
36        end
37  end
```

https://github.com/jcjohnson/pytorch-examples

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Example: Linear Regression in Lua

```lua
1   require 'torch'
2   require 'optim'
3   require 'nn'
4
5   # write the loss to a text file and read from there to plot it as training proceeds
6   logger = optim.Logger('loss_log.txt')
7
8   # input data
9   data = torch.Tensor{{40, 6, 4},{44, 10, 4},{46, 12, 5},
10  {48, 14, 7},{52, 16, 9},{58, 18, 12},{60, 22, 14},
11  {68, 24, 20},{74, 26, 21},{80, 32, 24}}
12
13  # define the container
14  model = nn.Sequential()
15  ninputs = 2; noutputs = 1
16
17  # define the only module
18  model:add(nn.Linear(ninputs, noutputs))
19
20  # Define a loss function
21  criterion = nn.MSECriterion()
22
23  # retrieve its trainable parameters
24  x, dl_dx = model:getParameters()
25
26  # compute loss function and its gradient
27  feval = function(x_new)
28      # set x to x_new, if differnt
29      if x ~= x_new then
30          x:copy(x_new)
31      end
```

35

Example: Linear Regression in Lua (Cont)

```
32        # select a new training sample
33        _nidx_ = (_nidx_ or 0) + 1
34        if _nidx_ > (#data)[1] then _nidx_ = 1 end
35
36        local sample = data[_nidx_]
37        local target = sample[{ {1} }]
38        local inputs = sample[{ {2,3} }]
39
40        # reset gradients
41        dl_dx:zero()
42
43        # evaluate the loss function and its derivative wrt x
44        local loss_x = criterion:forward(model:forward(inputs), target)
45        model:backward(inputs, criterion:backward(model.output, target))
46
47        # return loss(x) and dloss/dx
48        return loss_x, dl_dx
49   end
50
51   # define SGD
52   sgd_params = {
53       learningRate = 1e-3,
54       learningRateDecay = 1e-4,
55       weightDecay = 0,
56       momentum = 0
57   }
58
59   # we cycle 10,000 times over our training data
60   for i = 1,1e4 do
61       #this variable is used to estimate the average loss
62       current_loss = 0
```

36

Example: Linear Regression in Lua (Cont)

```
63      #an epoch is a full loop over our training data
64      for i = 1,(#data)[1] do
65          # return new x and value of the loss functions
66          _, fs = optim.sgd(feval,x,sgd_params)
67          # update loss
68          current_loss = current_loss + fs[1]
69      end
70
71      # report average error on epoch
72      current_loss = current_loss / (#data)[1]
73      print('current loss = ' .. current_loss)
74
75      logger:add{['training error'] = current_loss}
76      logger:style{['training error'] = '-'}
77      logger:plot()
78   end
79
80   # Test the trained model
81   text = {40.32, 42.92, 45.33, 48.85, 52.37, 57, 61.82, 69.78, 72.19, 79.42}
82
83   for i = 1,(#data)[1] do
84       local myPrediction = model:forward(data[i][{{2,3}}])
85       print(string.format("%2d %6.2f %6.2f", i, myPrediction[1], text[i]))
86   end
```

§7. Caffe

Caffe

Deep learning framework
by BAIR

Programming Interface

1. Mainly focus on (and well suited for) CNN and image recognition
2. Not well documented
3. Expressive architecture
   - Define models and optimization by configuration without hard-coding
   - With protocol tool to define parameters for nets and solvers . . .

Example: Image Classification


```
1   import caffe
2   import matplotlib.pyplot as plt
3
4   # paste your image URL here
5   my_image_url = "https://wikipedia/Orang_Utan/2C_Malaysia.JPG"
6   !wget -O image.jpg $my_image_url
7
8   # transform it and copy it into the net
9   image = caffe.io.load_image('image.jpg')
10  caffe.net.blobs['data'].data[...] = transformer.preprocess('data', image)
11
12  # perform classification
13  caffe.net.forward()
14
15  # obtain the output probabilities
16  output_prob = net.blobs['prob'].data[0]
17
18  # sort top five predictions from softmax output
19  top_inds = output_prob.argsort()[::-1][:5]
20
21  #
22  plt.imshow(image)
23
24  #
25  print 'probabilities and labels:'
26  zip(output_prob[top_inds], labels[top_inds])
```

Example: Extend Layers

```
1   import caffe
2   import numpy as np
3
4   class EuclideanLoss(caffe.layer):
5       def setup(self, bottom, top):
6           #check input pair
7           if len(bottom) != 2:
8               raise Exception("Need two inputs to compute distance")
9
10      def reshape(self, bottom, top):
11          #check input dimensions match
12          if bottom[0].count != bottom[1].count:
13              raise Exception("Inputs must have the same dimension")
14          #difference in shape of inputs
15          self.diff = np.zeros_like(bottom[0].data, dtype=np.float32)
16          # loss output is scalar
17          top[0].reshape(1)
18
19      def forward(self, bottom, top):
20          self.diff[...] = bottom[0].data - bottom[1].data
21          top[0].data[...] = np.sum(self.diff**2)/bottom[0].num/2.
22
23      def backward(self, top, propagate_down, bottom):
24          for i in range(2):
25              if not propagate_down[i]:
26                  continue
27              if i == 0:
28                  sign = 1
29              else:
30                  sign = -1
```

Example: Extend Layers (Cont)

```
31              bottom[i].diff[...] = sign.self.diff / bottom[1].num
```

Define a class in Python to extend Layer

```
32    layer{
33        type: "Python"
34        python_param {
35            module: "laylers"
36            layer: "EuclideanLoss"
37        }
38    }
```