Best-of-n

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$1 \quad n = 10 \text{ and } 3000 \text{ iteration with } 200 \text{ agents}$

Grid : Q = 'H0':1,'H1': 12, 'H2': 7, 'H3': 8, 'H4': 6,'H5': 3,'H6': 2,'H7': 4,'H8':5,'H9':1 Time used: 270 s

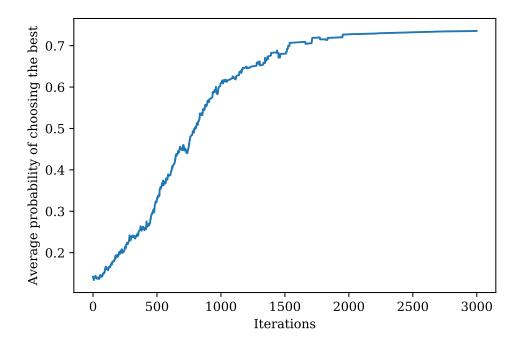


Figure 1: Probability for choosing the best against iteration time, average of 100 time run

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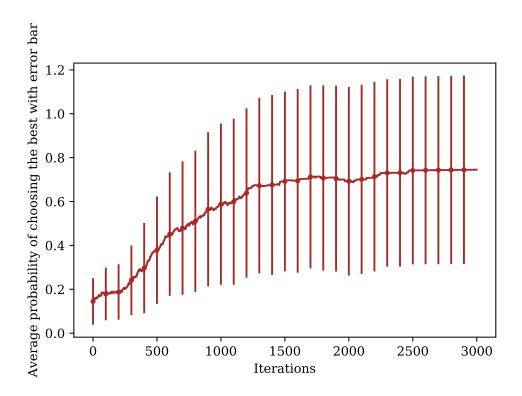


Figure 2: Probability for choosing the best against iteration time, average of 100 time run, with error bar

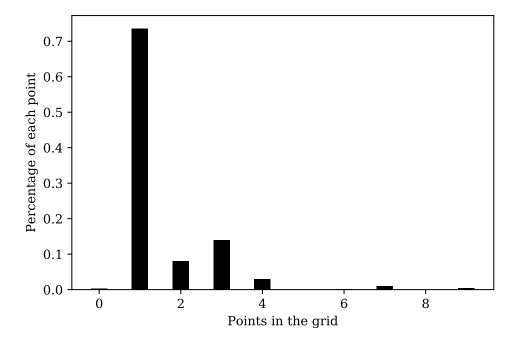


Figure 3: percentage of converging to the best, average of 100 time run, Histogram

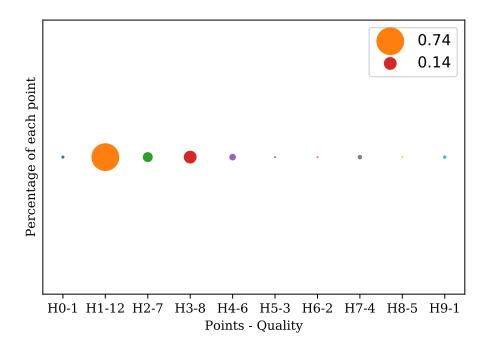


Figure 4: average percentage average of choosing to the best, average of 100 time run, circle

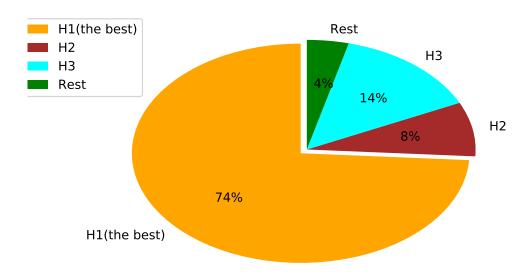


Figure 5: percentage of converging to the best, average of 100 time run, pie

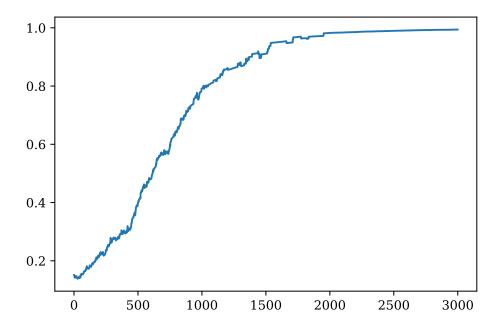


Figure 6: Probability for choosing the best against iteration time, average of 100 time run, only when converge to the best of n(H1)

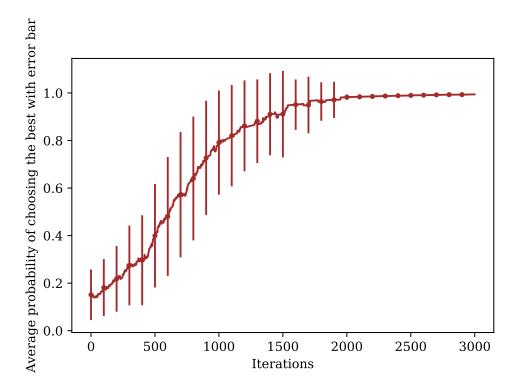


Figure 7: Probability for choosing the best against iteration time, average of 100 time run, only when converge to the best of n(H1), with error bar

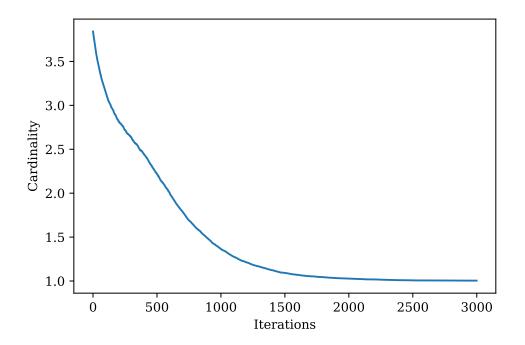


Figure 8: Cardinality against iteration time, average of 100 time run

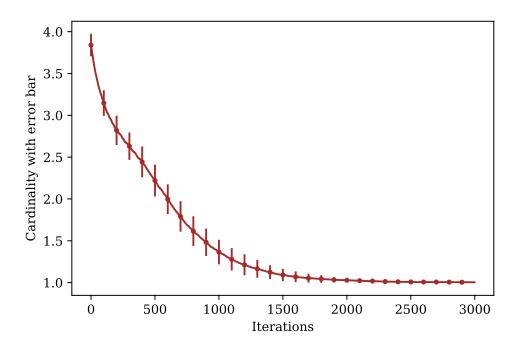


Figure 9: Cardinality against iteration time, average of 100 time run, with error bar

2 n = 10 and 3000 iteration with 200 agents which are picked based on squared rank

2.1 100 times experiments

Grid : Q = {'H0':1,'H1': 12, 'H2': 7, 'H3': 8, 'H4': 6,'H5': 3,'H6': 2,'H7': 4,'H8':5,'H9':1} The probability was determined by the square of rank of points' qualities. Time used: 364~s

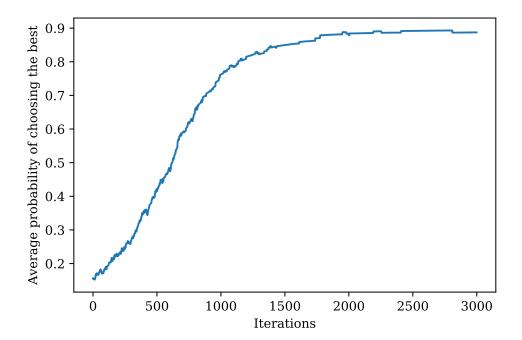


Figure 10: Probability for choosing the best against iteration time, average of 100 time run

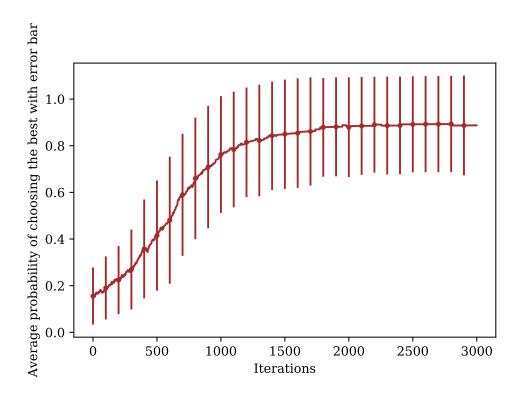


Figure 11: Probability for choosing the best against iteration time, average of 100 time run, with error bar

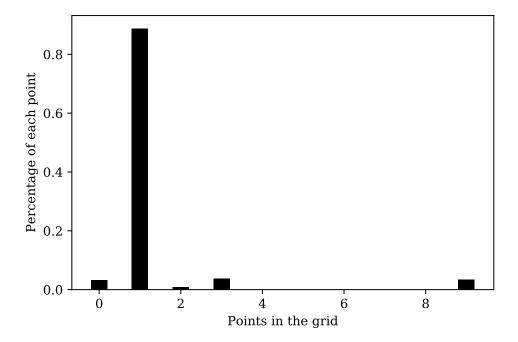


Figure 12: percentage of converging to the best, average of 100 time run, Histogram

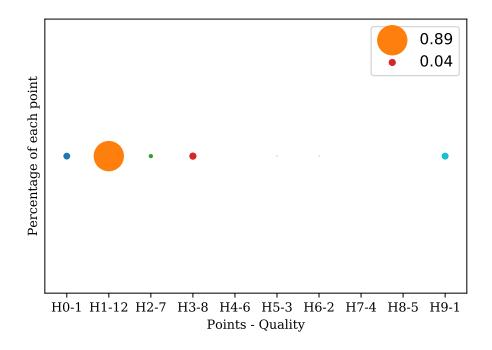


Figure 13: average percentage average of choosing to the best, average of 100 time run, circle

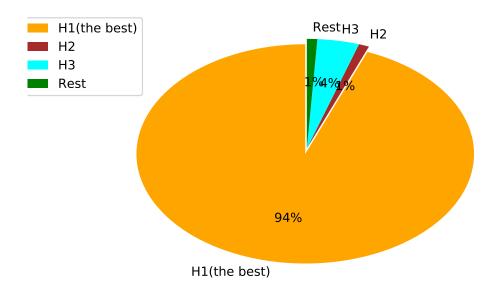


Figure 14: percentage of converging to the best, average of 100 time run, pie

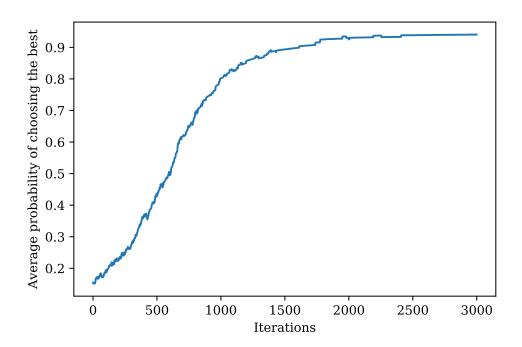


Figure 15: Probability for choosing the best against iteration time, average of 100 time run, only when converge to the best of n(H1)

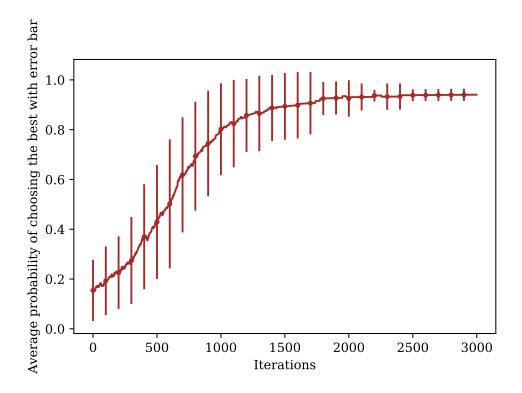


Figure 16: Probability for choosing the best against iteration time, average of 100 time run, only when converge to the best of n(H1), with error bar

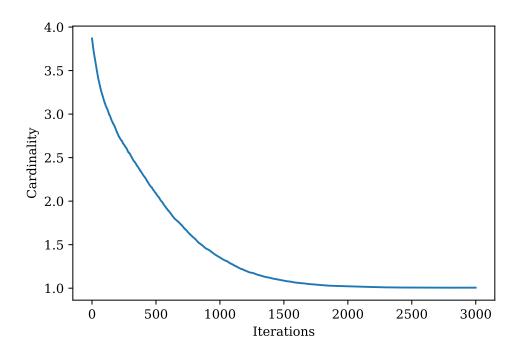


Figure 17: Cardinality against iteration time, average of 100 time run

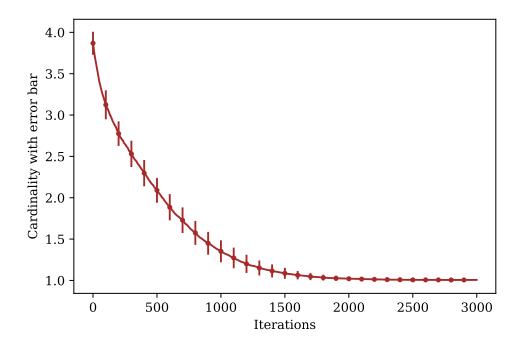


Figure 18: Cardinality against iteration time, average of 100 time run, with error bar

$2.2\quad 500\ {\rm times\ experiments}$

Time used: 1813.9 s

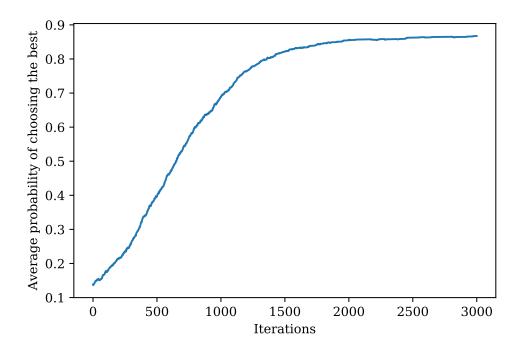


Figure 19: Probability for choosing the best against iteration time, average of 500 time run

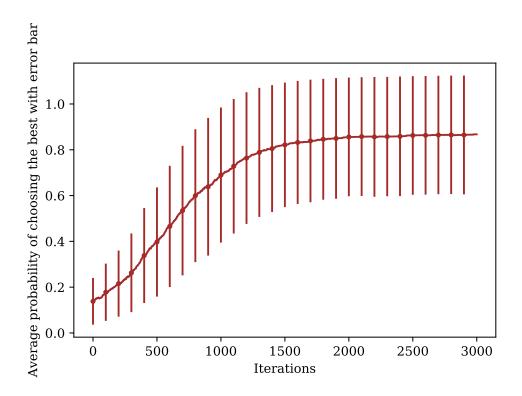


Figure 20: Probability for choosing the best against iteration time, average of 500 time run, with error bar

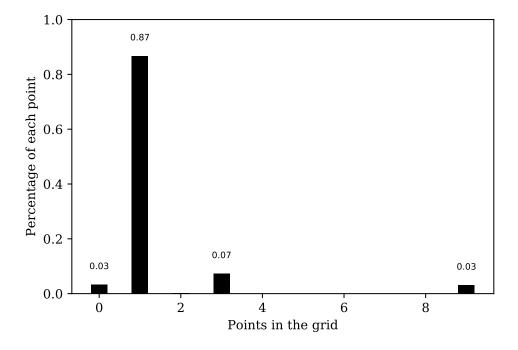


Figure 21: percentage of converging to the best, average of 500 time run, Histogram

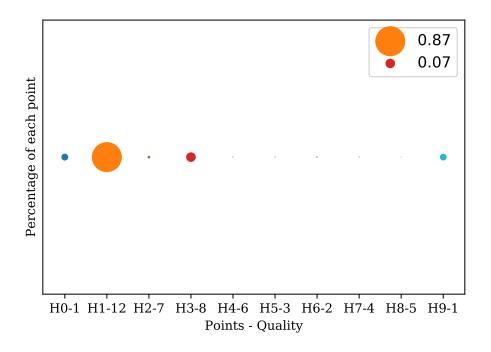


Figure 22: average percentage average of choosing to the best, average of 500 time run, circle

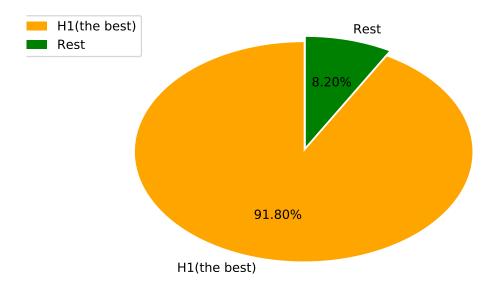


Figure 23: percentage of converging to the best, average of 500 time run, pie

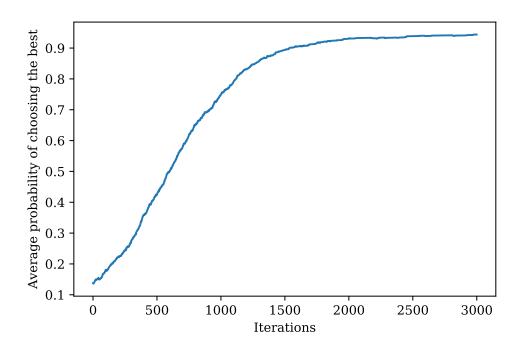


Figure 24: Probability for choosing the best against iteration time, average of 500 time run, only when converge to the best of n(H1)

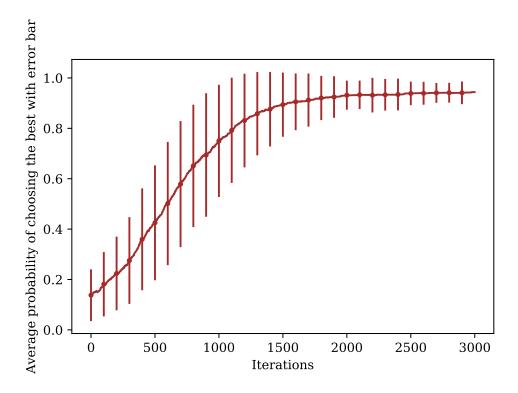


Figure 25: Probability for choosing the best against iteration time, average of 500 time run, only when converge to the best of n(H1), with error bar

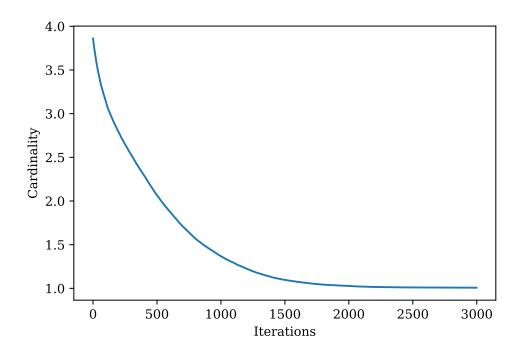


Figure 26: Cardinality against iteration time, average of 500 time run

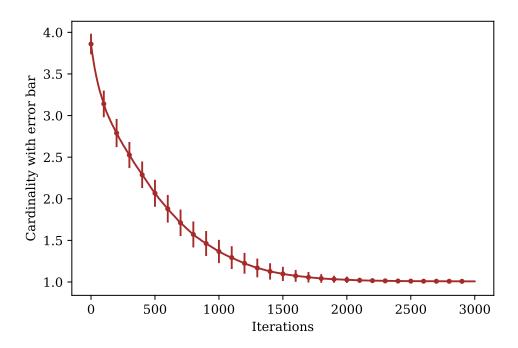


Figure 27: Cardinality against iteration time, average of 500 time run, with error bar

2.3 Toss coin initialising, 100 times experiments

Grid: $Q = \{'H0':1,'H1': 12, 'H2': 7, 'H3': 8, 'H4': 6,'H5': 3,'H6': 2,'H7': 4,'H8':5,'H9':1\}$ The probability was determined by the square of rank of points' qualities. Time used: forget to record

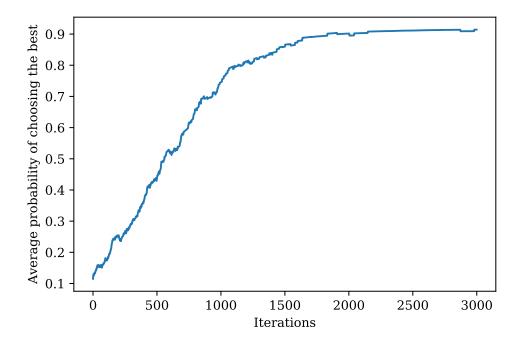


Figure 28: Probability for choosing the best against iteration time, average of 100 time run

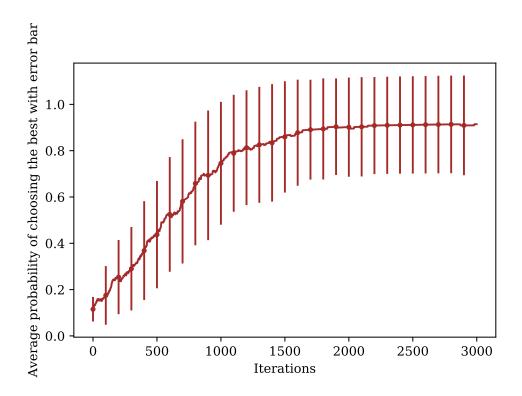


Figure 29: Probability for choosing the best against iteration time, average of 100 time run, with error bar

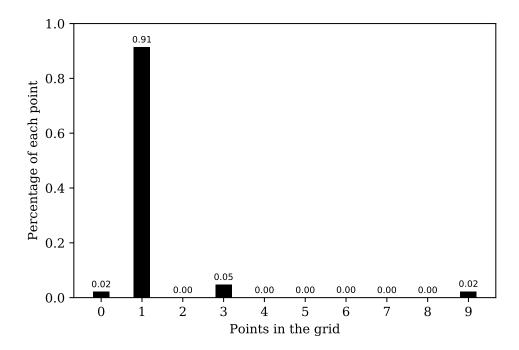


Figure 30: percentage of converging to the best, average of 100 time run, Histogram

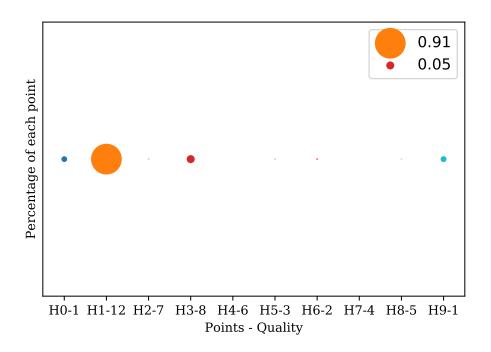


Figure 31: average percentage average of choosing to the best, average of 100 time run, circle

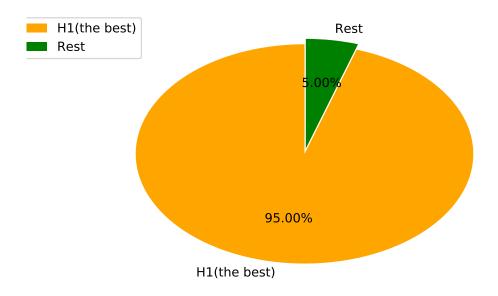


Figure 32: percentage of converging to the best, average of 100 time run, pie

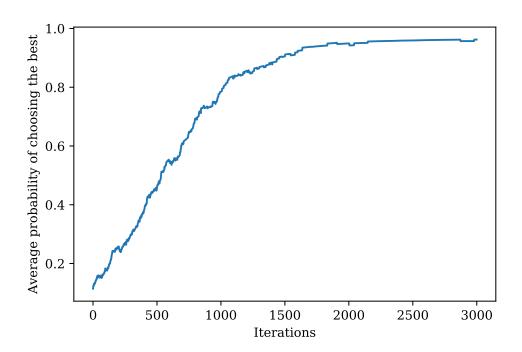


Figure 33: Probability for choosing the best against iteration time, average of 100 time run, only when converge to the best of n(H1)

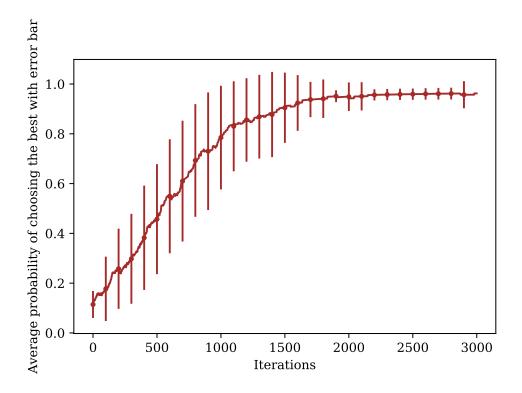


Figure 34: Probability for choosing the best against iteration time, average of 100 time run, only when converge to the best of n(H1), with error bar

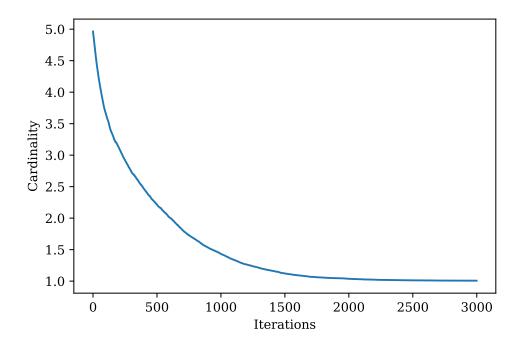


Figure 35: Cardinality against iteration time, average of 100 time run

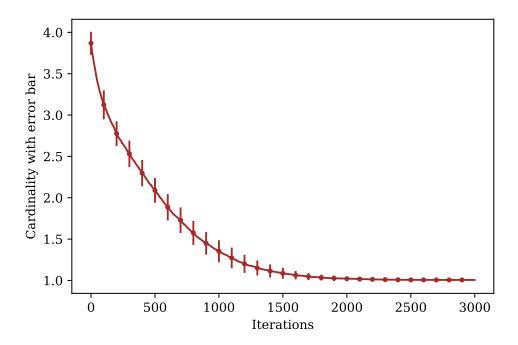


Figure 36: Cardinality against iteration time, average of 100 time run, with error bar