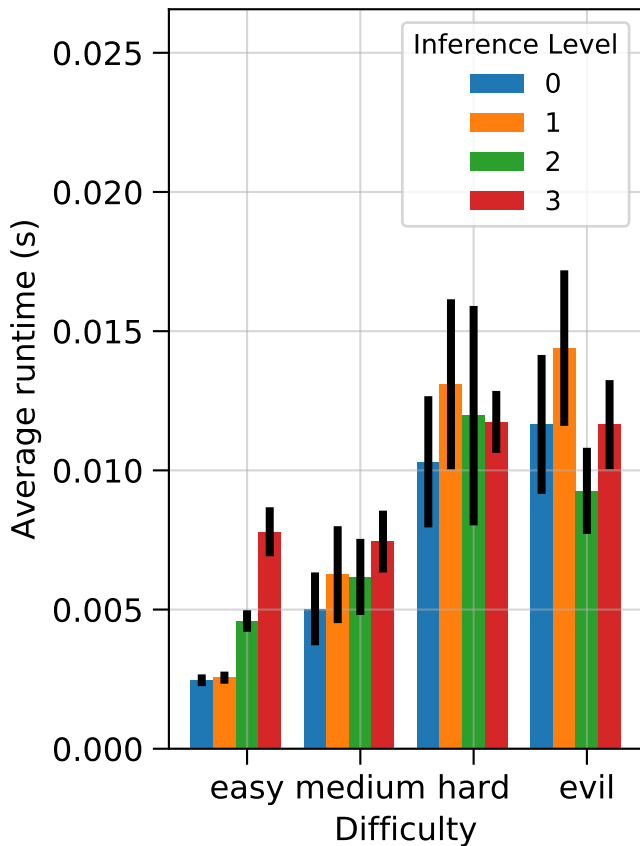


# Runtime Performance

## Fixed Selector



## Most Constrained Variable

