

<p><u>Why multiprocessing.Pool?</u> Execute ad hoc functions that perform CPU-bound tasks asynchronously in new child processes, such as compute tasks or mathematical operations.</p> <p><u>Create, Configure, Use</u></p> <p>Import <code>from multiprocessing import Pool</code></p> <p>Create, default config <code>pool = Pool()</code></p> <p>Config number of workers <code>pool = Pool(processes=8)</code></p> <p>Config worker initializer function <code>pool = Pool(initializer=init, initargs=(a1, a2))</code></p> <p>Config max tasks per child worker <code>pool = Pool(maxtasksperchild=10)</code></p> <p>Config multiprocessing context <code>ctx = get_context('spawn')</code> <code>pool = Pool(context=ctx)</code></p> <p>Close after tasks finish, prevent further tasks <code>pool.close()</code></p> <p>Terminate, kill running tasks <code>pool.terminate()</code></p> <p>Join, after close, wait for workers to stop <code>pool.join()</code></p> <p>Context manager, terminate automatically <code>with Pool() as pool:</code> # ...</p>	<p><u>Issue Tasks Synchronously</u> Issue tasks, block until complete.</p> <p>Issue one task <code>value = pool.apply(task, (a1, a2))</code></p> <p>Issue many tasks <code>for val in pool.map(task, items):</code> # ...</p> <p>Issue many tasks, lazy <code>for val in pool.imap(task, items):</code> # ...</p> <p>Issue many tasks, lazy, unordered results <code>for val in pool.imap_unordered(task, items):</code> # ...</p> <p>Issue many tasks, multiple arguments <code>items = [(1, 2), (3, 4), (5, 6)]</code> <code>for val in pool.starmap(task, items):</code> # ...</p> <p><u>Issue Tasks Asynchronously</u> Issue tasks, return an AsyncResult immediately.</p> <p>Issue one task <code>ar = pool.apply_async(tsk, (a1, a2))</code></p> <p>Issue many tasks <code>ar = pool.map_async(task, items)</code></p> <p>Issue many tasks, multiple arguments <code>items = [(1, 2), (3, 4), (5, 6)]</code> <code>ar = pool.starmap_async(task, items)</code></p> <p><u>Chunksize</u> Via all versions of map() functions.</p> <p>Issue multiple tasks to each worker <code>for val in pool.map(task, items, chunksize=5):</code> # ...</p>	<p><u>Use AsyncResult (handles on async tasks)</u> Via apply_async(), map_async(), starmap_async()</p> <p>Get result (blocking) <code>value = ar.get()</code></p> <p>Get result with exception <code>try:</code> <code>value = ar.get()</code> <code>except Exception as e:</code> # ...</p> <p>Get result with timeout <code>value = ar.get(timeout=5)</code></p> <p>Wait for task to complete (blocking) <code>ar.wait()</code></p> <p>Wait for task, with timeout <code>ar.wait(timeout=5)</code></p> <p>Check if task is finished (not running) <code>if ar.ready():</code> # ...</p> <p>Check if task was successful (no exception) <code>if ar.successful():</code> # ...</p> <p><u>Async Callbacks</u> Via apply_async(), map_async(), starmap_async()</p> <p>Add result callback, takes result as arg <code>ar = pool.apply_async(task, callback=handler)</code></p> <p>Add error callback, takes error as arg <code>ar = pool.apply_async(task, error_callback=handler)</code></p>
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