NGG

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Syntax

Main

```
Start ::= {FuncDecl | VarDefStmt}*
```

Identifier

```
Identifier ::= Identifier[Character {Character | Number}*]
Number ::= Number[Digit+]
Digit ::= "regexp:[0-9]"
Character ::= EngCharacter | '_'
EngCharacter ::= "regexp:[a-zA-Z]"
```

Function essentials

```
FuncDecl ::= FDecl['never gonna'] Identifier

LPA['('] ArgumentsList? RPA[')'] BlockStmt

ArgumentsList ::= Identifier {Comma[','] Identifier}*

CallList ::= rValue {Comma[','] rValue}*
```

Values

```
rValue
                 ::= AddSubExpr {(Eq['=='] | Leq['<='] | Geq['>=']
                    | Neq['!='] | Gr['>']| Le['<']) AddSubExpr}?
AddSubExpr
                 ::= MulDivExpr
                     {(Plus['+'] | Minus['-']) MulDivExpr}*
MulDivExpr
                 ::= UnaryExpr {(Mul['*'] | Div['/']) UnaryExpr}*
                 ::= ((Plus['+'] | Minus['-']) PrimaryExpr)
UnaryExpr
                     | PrimaryExpr
                 ::= LPA['('] rValue RPA[')'] | Number | FuncCall |
PrimaryExpr
                     Identifier
FuncCall
                 ::= Identifier LPA['('] CallList? RPA[')']
```

Blocks

```
BlockStmt
               ::= BStart['strangers'] Statement* BEnd['to love']
               ::= (VarDef | Print | PrintLine | AssignExpr |
Statement
                    FuncCall) StEnd['bdum']
                    | ReturnStmt | IfStmt | WhileStmt | BlockStmt
               ::= Identifier (Assg['='] | AdAssg['+='] |
AssignExpr
                    MiAssg['-=']
                   VarDef
               ::= VDecl['make you'] (Identifier Assg['=']
                   rValue | Identifier )
VarDefStmt
               ::= VarDef StEnd['bdum']
               ::= Print['goodbye']
Print
PrintLine
               ::= PrintL['desert you'] rValue
```

Control Sequences

Memory management

```
... | global variables | stack memory
```

Use	Register
Bp register	rex
Tmp calculations	rax
Tmp calculations2	rbx