


disAssamblyInstruction



```
graph LR; A[disAssamblyInstruction] --> B[getSyntaxEntityByCode]
```

A diagram showing a call from the `disAssamblyInstruction` class to the `getSyntaxEntityByCode` method. The `disAssamblyInstruction` box is shaded gray, and the `getSyntaxEntityByCode` box is white. A blue arrow points from the right side of the gray box to the left side of the white box.

getSyntaxEntityByCode