BLOCK	B00
S00	= False
S01	= S00
T00	JUMP B02

BLOCK	B02
S02	= False
S03	= S02
S04	= msg
S05	= SENDER
S06	= S05 == A02
T02	RETURN

BLOCK	B03
S07	= STORE V02 = A03
T03	RETURN

BLOCK	B04
S08	= LOAD V02
T04	JUMP B00

BLOCK	B08
S12	= LOAD V01
T08	JUMP B00

BLOCK	B12
S16	= 0
S17	= STORE V00 = S16
S18	= 0
S19	= STORE V01 = S18
S20	= 0
S21	= STORE V02 = S20
T12	RETURN

A00

BLOCK	B01
T01	RETURN

S08

BLOCK	B05
T05	:: A04

S12

BLOCK	B09
T09	:: A05

BLOCK	B06
S09	= msg
S10	= SENDER
S11	= STORE V01 = S10
T06	RETURN

BLOCK	B07
T07	REVERT

BLOCK	B10
S13	= msg
S14	= SENDER
S15	= SELFDESTRUCT(S14)
T10	RETURN

BLOCK	B11
T11	REVERT