BLOCK	B00
S00	= False
S01	= S00
S02	= msg
S03	= SENDER
S04	= S03 == A00
T00	RETURN

BLOCK	B01
S05	= LOAD V00
T01	JUMP B00

BLOCK	B09
S13	= 0
S14	= STORE V00 = S13
S15	= 0
S16	= STORE V01 = S15
T09	RETURN

BLOCK	B05
S09	= LOAD V01
T05	JUMP B00

S05

S09

BLOCK	B02
T02	:: A01

BLOCK	B06
T06	:: A02

BLOCK	B03
S06	= msg
S07	= SENDER
S08	= STORE V01 = S07
T03	RETURN

BLOCK	B04
T04	REVERT

BLOCK	B07
S10	= msg
S11	= SENDER
S12	= SELFDESTRUCT(S11)
T07	RETURN

BLOCK	B08
T08	REVERT