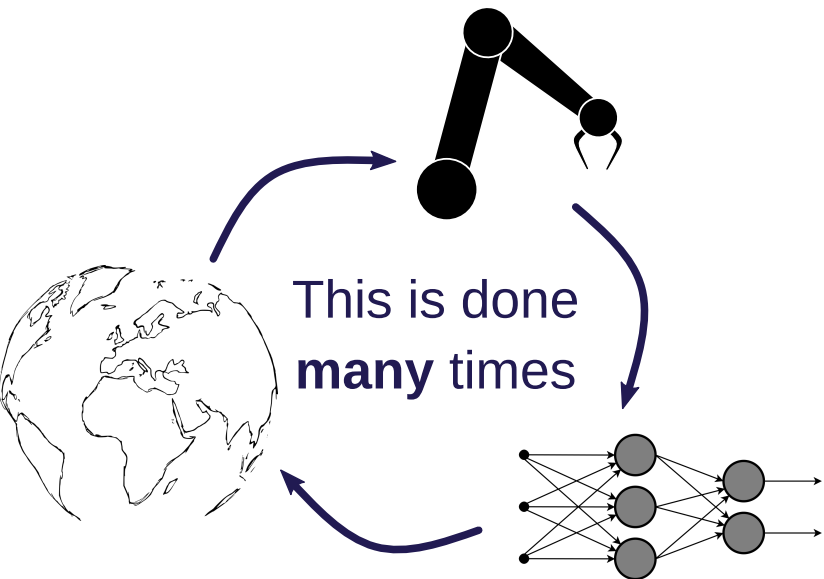


# RL



# Actual RL

