

Deep Reinforcement Learning for Robotic Grasping from Octrees

Learning Manipulation from Compact 3D Observations

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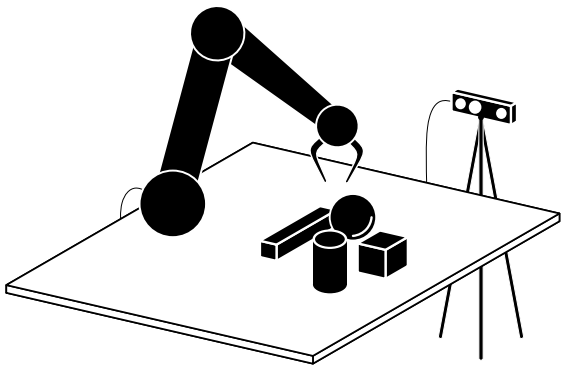
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Vision-Based Robotic Grasping of Diverse Objects





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Approach

Approaches

- ▶ Analytical
- ▶ Empirical
 - ▶ Supervised Learning
 - ▶ Imitation Learning
 - ▶ Reinforcement Learning

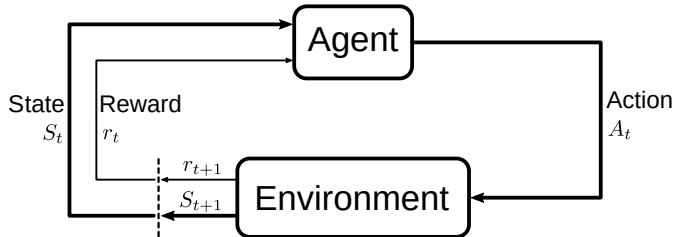


Vision-Based Robotic Grasping of Diverse Objects

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 - ▶ **Reinforcement Learning**





Task Definition

Agent

- ▶ High-level controller
- ▶ End-to-end policy

Environment

- ▶ Objects
- ▶ Robot
 - ▶ Low-level controllers
- ▶ Physics and visuals

Episodic Task

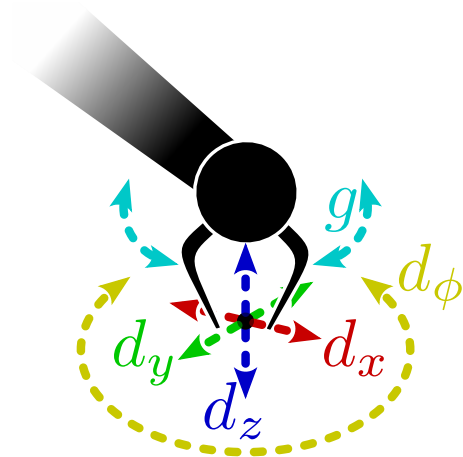
- ▶ Success
 - ▶ Lifting an object
- ▶ Failure
 - ▶ Pushing all objects away
- ▶ Max 100 time steps
 - ▶ ~40 s (simulation)



Action Space

Actions in Cartesian space

- ▶ Translational displacement
 - ▶ (d_x, d_y, d_z)
- ▶ Gripper rotation d_ϕ
- ▶ Gripper actions g
 - ▶ Closing
 - ▶ Opening



Thank you for your time



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