MANUEL ARNOL FOKAM

RESEARCH ENGINEER INTERN

arnolfokam23@gmail.com

ACADEMIC EXPERIENCE

University of the Witwatersrand, Johannesburg. Mar 2022 - Dec 2023

M.Sc. (Dissertation) Computer Science

- · Activities:
 - o Organizer of the RL Workshop at the Deep Learning Indaba 2022.
 - Member of the **Procedural Content Generation** Interest Group.
- Research Topic: Adversarial Gradient-based Data Augmentation for Self-Supervised Learning.

University of the Witwatersrand, Johannesburg. March 2021 - Dec 2021

B.Sc. (Hons) Computer Science, (cum laude)

• Research Topic: Influence of contrastive Learning on Source Code Plagiarism Detection.

University of Buea, Cameroon. Oct 2016 - Dec 2019

B.Sc. Applied Physics (Minor Computer Science), GPA: 3.12/4.00

- - Academic Officer, University of Buea Association for the Advancement of Physics.
 - o Course delegate, CSC208 (Programming in C and Python), PHY302 (Analogue Electronics Laboratory).
 - o Team Member, Applied Physics Basketball Team (B-Sera Basketball Competition).
- Final Year Project: Introduction to Quantum Computing (Theory and Applications).

AWARDS

DeepMind Scholarship - University of the Witwatersrand, 2022.

Dean's List Honours - University of the Witwatersrand, 2021.

Postgraduate Merit Award- University of the Witwatersrand, 2021.

1st Prize InnovaTech Hackathon - Yaounde, Cameroon, 2020.

PUBLICATIONS

Michael Beukman, Manuel Fokam, Marcel Kruger, Guy Axelrod, Muhammad Nasir, Branden Ingram, Benjamin Rosman, Steven James (2022). Hierarchically Composing Level Generators for the Creation of Complex Structures ArXiv (preprint)

Manuel A. Fokam, Ritesh Ajoodha (2022). Influence of Contrastive Learning on Source Code Plagiarism Detection through Recursive Neural Networks.

2021 3rd International Multidisciplinary Information Technology and Engineering Conference (IMITEC).

Manuel A. Fokam (2022). Effects of Annotations' Density on Named Entity Recognition Models' Performance in the Context of African Languages ←

ArXiv (preprint) Course project currently being turned into a publishable research paper.

PROFESSIONAL EXPERIENCE

Software Engineer Intern (Remote), Boostasoft (Startup), France (Feb 2020 - Feb 2021)

- Evolved in an autonomous environment where I learned to translate the stakeholders requirements into product roadmaps. In addition, I learned to evolve these roadmaps into deployable MVPs.
- Technology Used: Java (Spring Boot), JavaScript (React, React Native)
- Learned Skills: Project Management & Working in a Startup culture that favours autonomy.
- Products built: GetJobs Platform, CovidAlert App

PROJECTS

NER Annotations Density vs Pre-trained Language Models 🗘

- An analysis of the performance of **Language models** on **Named Entity Recognition (NER)** when the quality of the dataset is altered.
- Tech Stack: Python (Hugging Face, Jupyter Notebook)
- Highlight: Presented a poster of this work at the Deep Learning Indaba 2022.

Source Code Plagiarism Detector (

- A source code plagiarism detector model that uses contrastive learning to identify similar code snippets.
- Tech Stack: Python (TensorFlow, Pandas)
- Highlight: Got the paper for this project accepted at an African IT conference.

COVID-19 infection segmentation from Pre-Trained encoders 🗘

- A performance analysis of U-Net with various pre-trained encoders on a medical image segmentation task.
- Tech Stack: Python (Pandas, NumPy, OpenCV, Jupyter Notebook)
- Highlights: Built a module to retrieve and preprocess of CT scans from the Cancer Imagine Archive API.

ON-GOING INITIATIVES

Creation of an AI Interest Group

- Establishing an interest group for students (especially post-graduates) sharing interests in learning industry-realted skills in the field of Artificial Intelligence.
- Reason: This is an excellent way to gain experience with AI tools and their application in real-world scenarios.

HOBBIES & INTERESTS

Chess BasketBall

SPEAKS

English (fluent) French (fluent)