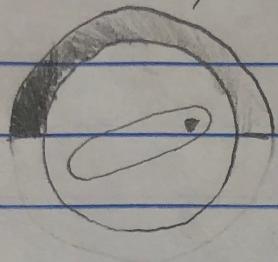


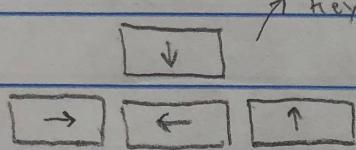
Good mapping



Knob to change A/C temperature in your car

this has good mapping since it's apparent that turning the knob right decreases the temperature while turning it left increases the temperature

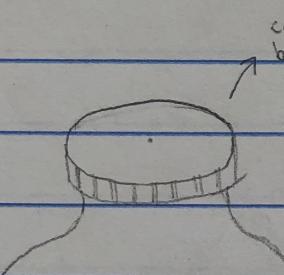
Bad mapping



confusing arrow keys on keyboard

this has bad mapping since intuitively you'd expect the up, down, left and right arrow keys to be the up, down, left, and right buttons respectively

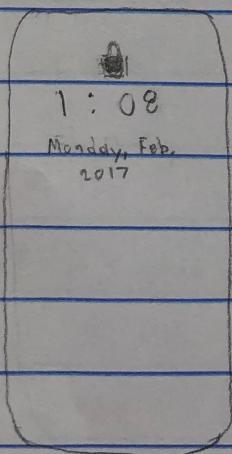
Good affordance



caps of water bottles

this has good affordance since the ridges on the cap indicate that they should be gripped onto. Also, since the caps are circular, they should also be able to turn or spin

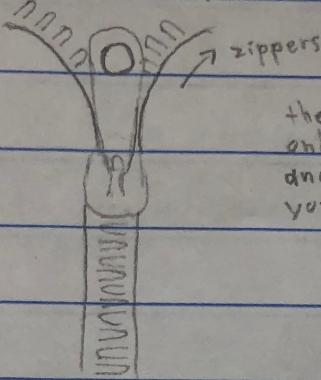
Bad affordance



a blank lock screen on your phone

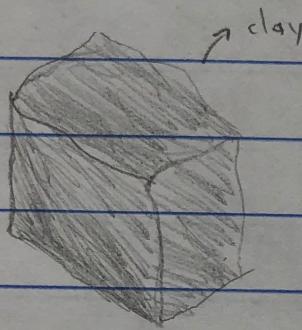
this has bad affordance since there are no prompts/ message to tell you what you need to do nor are there buttons for you to interact with

Good constraint



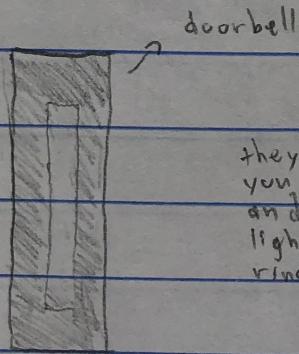
they have good constraints since they only allow you to zip or unzip objects and they do a good job at ensuring you can only do those two actions

Bad constraint



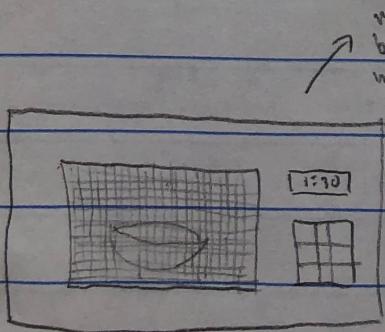
they have bad constraint since they allow you to build/create a variety of objects such as toys, dolls, bowls, and homes

Good feedback



they have good feedback because you can hear the doorbell ring and sometimes see the doorbell light up when you successfully click/ring the doorbell

Bad feedback



but doesn't ring when it's done

this would be bad feedback since it would be helpful to let you know whether the food is ready