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ABOUT ME

I am an experienced iOS developer with 4 years of expertise, currently holding a Global Talent Visa in the UK. My skills extend to web, Flutter, and C++. I thrive in goal-oriented environments, excelling both in collaborative large teams and individual projects. Certified as a member of the Worldskills national team in mobile apps development, I actively contribute to the IT community as a speaker at conferences and meetups. With a proven track record, I have secured prize-winning positions in 5+ hackathons, showcasing my commitment to excellence.

WORK EXPERIENCE

Senior iOS developer

Raiffeisen [05/2023 – Current]

Employed at "[Raiffeisen Capital](#)," I contributed to the success of the investment app, enabling users to invest in mutual funds spanning stocks, bonds, and gold. The app achieved a top 5 ranking among investment apps in the Russian market, generating a profit of nearly 1 billion pounds in 2023.

My role involved implementing crucial features, including electronic document signing functionality. Recognising the need for scalability, I spearheaded a global refactoring initiative, transitioning the iOS architecture to a modular and scalable framework.

Lead iOS Developer

Gymber [08/2022 – 05/2023]

I contributed to the success of an international sports social networking startup called [Gymber](#). Our iOS app facilitates users in discovering nearby individuals and events while promoting physical and mental well-being. My key achievements include architecting the project using MVVM+Stinsen, introducing a reusable UI design system on SwiftUI, and leading the iOS development team. In addition, I played a mentoring role for newcomers, ensuring a collaborative and productive work environment. I also implemented an efficient network layer utilizing GraphQL and Apollo to enhance the app's connectivity and performance.

iOS developer

Mvideo/Eldorado [08/2020 – 03/2023]

[Eldorado](#), a leading Moscow-based consumer electronics retailer established in 1994, holds a prominent position in the Russian market, ranking second in both sales (8.6% market share) and retail space occupancy (21%). At the helm of the iOS team, I significantly boosted business outcomes. Notably, I integrated Apple Pay, increasing sales by 1.3 times. My strategic decisions, such as introducing SwiftUI to the project, streamlined future UI layout tasks, reducing time commitments. Additionally, I integrated Swift Package Manager and Tuist, effectively cutting testing time in half.

iOS developer

USGA [01/02/2019 – 01/08/2020]

The United States Golf Association (USGA) is the governing body for golf in the U.S. and Mexico, overseeing courses, clubs, and facilities. [USGA DEACON app](#) enables users to measure golf course metrics in preparation for the game.

Responsible for crafting the architecture of the application screens, I successfully optimized chart rendering by 50% using Core Graphics. In managing a globally distributed team, I conducted effective meetings to ensure smooth collaboration across international borders. Additionally, I implemented adaptive screen layouts, enhancing the app's responsiveness and user experience.

EDUCATION AND TRAINING

Bachelor's degree

The Russian Presidential Academy of National Economy and Public Administration [2019 – 2022]

- Computer science, informatics, data structures
- Low-level programming languages (C, C++)

LANGUAGE SKILLS

Mother tongue(s): **Russian**

Other language(s):

English

LISTENING B2 **READING** B2 **WRITING** B2

SPOKEN PRODUCTION B2 **SPOKEN INTERACTION** B2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

PUBLICATIONS

[Coffee&code podcast #9](#)

[2023]

[Hackathon will take you to Shanghai](#)

[2021]

Article regarding my joining to the Worldskills national team and participation in international championship "WorldSkills Shanghai".

PROJECTS

PlantMe AR Catalog

[04/2023 – Current]

The [PlantMe](#) is an innovative app for visualizing houseplants in your home using AR technology.

Chatbot framework "Botter"

[01/05/2020 – 01/03/2021]

[Framework](#) on SwiftNIO that allows develop modern chatbots for most popular chatbot platforms.

Portfolio site

[07/11/2020 – Current]

[Portfolio-website](#) about me. Written on Swift using Publish library by John Sundell.

HONOURS AND AWARDS

Volvo Cars Digital Challenge (1st place)

Volvo [01/10/2022]

Worldskills expert certificate in the competence "Mobile applications development"

Worldskills [06/06/2022]

Worldskills certificate for regional competitions in the competence "Mobile applications development"

Worldskills [12/04/2022]